University of Alberta

FEATURE BASED CONCEPTUAL DESIGN MODELING AND OPTIMIZATION OF VARIATIONAL MECHANISMS

by

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Abstract

This research investigates and proposes methods to be used for the automation of the conceptual design phases of variational mechanisms. It employs the concept of feature-based modeling approaches. A method is proposed for integrating the dimensional synthesis, mechanical design and CAD generation phases with minimal designer intervention. Extended feature definitions are used in this research to create a smooth data transfer platform between different engineering tools and applications.

This paper also introduces another method by which a set of dimensional data collected from a family of existing products is used to predict possible solutions for a new design. This method, based on artificial neural networks for training and solution generation, is used with optimization algorithms for the dimensional synthesis of mechanisms.

An excavator arm mechanism is used as a case study to demonstrate these methods. The design of this mechanism is carried out based on its digging mode configurations.

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List of Acronyms

2D	2 dimensional
3D	3 dimensional
ANN	Artificial Neural Network
API	Application Programming Interface
CAD	Computer Aided Design
CAM	Computer Aided Manufacturing
CSYS	Coordinate System
DOF	Degree of Freedom
FBD	Free body diagram
FEA	Finite elements analysis
GUI	Graphical user interface
JTMS	Justification based Truth Maintenance System
KA	Kinematic Analysis
KBE	Knowledge base engineering
MAD	Mass-acceleration diagram
MDA	Minimum deviation area
MOO	Multiple objective optimization
PS	Product Specification
RE	Reverse Engineering
SOO	Single objective optimization
STEP	Standardized exchange for product

List of Symbols

β'	Angular measurement parameter
Α	Area
A_{dx}	Area direct stress
A _{tor}	Area torsional
x	Axis x
у	Axis y
σ_{ZX}	Bending stress
β	Boom deflection angle
α_2	Boom lower angular displacement limit
RB_1	Boom rotation matrix #1
RB_2	Boom rotation matrix #2
b	Boom side length
α_1	Boom upper angular displacement limit
α_{bu}	Bucket angle
$h^{}$	Cross-sectional height
b	Cross-sectional base dimension
t	Cross-sectional plate thickness
dA	Differential area
dig1	Digging configuration angle #1
dig2	Digging configuration angle #2
σ_{dx}	Direct stress
Q	First moment of area about neutral axis
F_x	Force along x-axis
F_y	Force along y-axis
F_z	Force along z-axis
l_1	Hinge to hinge boom length
l_3	Hinge to tip bucket length
Α	Homogeneous transformation matrix
Η	horizontal excavator arm lengths
Jl	Joint 1
<i>J10</i>	Joint 10
J11	Joint 11
J2	Joint 2
J3	Joint 3
J4	Joint 4
J5	Joint 5
J6	Joint 6
J7	Joint 7
J8	Joint 8
<i>J</i> 9	Joint 9
h_J10	Joint J10 extension distance

h_J11	Joint J100 extension distance
h_J2	Joint J2 extension distance
h_J8	Joint J8 extension distance
С	Linear measurement parameter
S_3	Maximum Cutting Height
S_7	Maximum Depth Cut at Level Bottom
S_2	Maximum Digging Depth
$\overline{S_1}$	Maximum Reach at Ground Level
S_4	Maximum Loading Height
S_6	Maximum Vertical Wall Digging Depth
S_5	Minimum Loading Height
M_{x}	Moment about x-axis
M_y	Moment about y-axis
M_Z	Moment about z-axis
d_p	pin diameter
l_p	pin length
Ŕ	Rotation transformation matrix
SD	Scope Display output
Ι	Second moment of area
V	Shear force
l_2	Stick length
<u>R</u> S	Stick rotation matrix
$< JS_3$	Stick-Joint J3 interior angle
$< JS_2$	Stick-Joint J2 interior angle
$J2_L$	Stick-Joint J2 left interior angle
$J2_r$	Stick-Joint J2 right interior angle
J3l	Stick-Joint J3 lower interior angle
J2u	Stick-Joint J3 upper interior angle
<js9< th=""><th>Stick-Joint J9 interior angle</th></js9<>	Stick-Joint J9 interior angle
J9l	Stick-Joint J9 lower interior angle
J9u	Stick-Joint J9 upper interior angle
τ_{tor}	Torsional shear stress
b_2	Transition four-bar coupler link
b_1	Transition four-bar follower link
b_0	Transition four-bar stationary link
<i>b</i> ₃	Transition four-bar driver link
Т	Translation transformation matrix
$ au_b$	Transverse shear stress
σ_u	Ultimate stress
V	Vertical excavator arm lengths
σ_y	Yield stress

Chapter 1

Introduction

1.1 Background

The design process of multi-component products which are subject to frequent changes and modification is a very complex process due to the large amount of data involved. Dimensions and parameters defined at the initial stages of the design process are used by latter stages during manufacturing. In the traditional design approach, this set of information is usually lost between the design stages due to the fact that the reusability of knowledge is not given due emphasis.

This complication even gets worse when different parts of the product are designed by different people located in geographically different locations. Changes and modifications evoked by one department take considerable time and other resources before being fully reflected on components being developed by the other departments. Constraint definition and management is also one area affected by the method of data management system adopted in the design process.

Since the traditional CAD files, which are merely the collection of geometric entities, cannot grasp additional information vital to the manufacturing and other aspects of the product development process, they failed to lend themselves for the implementation of an effective knowledge-driven design procedures. This has forced researches to look into possible ways of appending more information to the traditional CAD models.

Features were introduced as a means to address these needs. Features are basically data structures containing a range of information required to fully describe the shape and related aspects of the product. Some of the most commonly used data elements include model geometries, material, manufacturing methods, tolerances, and machining procedures. Recently, more complicated and sophisticated features have been defined to cover previously overlooked but critical aspects.

The research is motivated by the advancement in the areas of feature definitions and their potential applications in the areas of intelligent design automation and integration. It is devoted to extending the use of feature-based modeling concepts to include design intents and constraints.

1.2 Statement of the Problem

Traditional design systems, including CAD and CAE tools, have very limited capability in terms of storing rich-information with data format that can be accessed by the different phases of the product development cycles. This limitation directly affects the choices of the design methodologies and the necessary data communication mechanisms.

The required information by the different stages of the design process has to be transferred in a very effective manner to achieve maximum level of automation and efficiency. The most commonly employed method is storing the data in a computer accessed by these process stages. This method has been working satisfactorily for quite a long time. However, as the trend in the global market gets more competitive and the market span of products gets shorter and shorter, this method had been found to be less reliable and reusable.

Attention is now shifted to developing a method by which the pertinent design information will be stored in a consistent and reusable data structure that is integrated with the product's CAD model. Thus, the previously fragmented design data files and those corresponding product CAD models have to be encapsulated into a single product data model. In fact, modern product models are no longer merely a collection of CAD geometric entities. Customizable and advanced semantic definitions called features have long been introduced enabling the integration of CAD and other engineering data sets, such as manufacturing data.

The conceptual design process of variational mechanism, which is the focus of this research, is well known for its several fragmented modules running on some sets of basic data. Design process and knowledge development is iterative in nature. Each design cycle generates a set of data or a data model to be used in the creation of the next phase model of the product being designed. For example, since the product will have different inertia properties after its 3D embodiment, the next design cycle will have to include the new properties in both physical and geometrical senses, into consideration before commencing the next new cycle. Effective automation of this process requires the systematic creation of the CAD models in a very consistent manner.

Associative relationships between different features of a CAD model have to be constrained systematically to ensure that the final generated model can have comprehensive physical as well as engineering descriptions.

In addition, in latter manufacturing stages the CAD and design information will be needed by the manufacturing system to produce the product. A computer numerical control (CNC) machining operation, for example, requires both the material type (non-geometric property) and the CAD geometric entities for tool selection and tool path generation, respectively.

A design procedure equipped with methods which can satisfy these needs and requirements, most probably, earns itself a place in the advancing industrial application.

Unlike forward kinematics problems, designs of this kind, whose end effector is passing through a prescribed path or set of precision points, inherit the common challenges observed in inverse kinematics problems. The availability of numerous solutions and, in most cases, the lack of solution convergence is some of the most prominent problems making its implementation in automated design environment very difficult.

1.3 Objectives

The top objective of this research is to propose a feature-based conceptual design automation scheme specific to variational mechanism products. This method will attempt to use the capabilities of features in accommodating for both geometrical and non-geometrical types of data into a CAD system. It aims to utilize features to bridge the necessary automation gap in the conceptual design cycle and to further investigate their applicability in terms of embedding conceptual design rules for complex part shapes and structures development.

It is also the objective of this research to propose an additional hybrid dimensional synthesis method based on Artificial Neural Networks (ANN) and optimization techniques. The objective in this area is to overcome the challenges of the dimensional synthesis process in terms of narrowing down the number of available solutions for a given problem.

The applicability of the proposed methods will be demonstrated suing the design procedures of an excavator mechanism as a case study. Other than its typical product development processes, this problem poses some challenges in terms of product configuration, linkage optimization, and its programming implementation in the proposed design method application.

The above two proposed methods will be used together in the same case-study design problem to investigate and measure their performances.

1.4 Scope of the Study

This research is proposing a conceptual product design automation method with the integration of feature-based CAD model generation via APIs C++ and Matlab programming tools.

A hybrid optimization- ANN method is proposed for dimensional synthesis of variational mechanisms. The requirement of defining a high-quality initial solution for optimization search algorithms is addressed by the use of artificial neural networks. The ANN, trained with existing and generated product data, will be used to suggest informed sets of initial solutions for the optimization techniques. Based on these initial solutions, the optimization search algorithms will be used to determine the final solutions for the inverse kinematics problems.

This work also includes the basic optimization design calculations of an excavator arm mechanism for the purpose of demonstrating the proposed methods. Only the digging operational conditions are considered for the design purpose. The design has been carried out only taking the strength requirements (working stresses) into consideration in a numerical approach (design for strength). It will not consider deformation and other dynamic considerations. The Finite Elements Analysis (FEA) will not be included in this work due to the tight time constraint.

1.5 Organization of the Thesis

Relevant concepts and theories in the areas of design automation and featurebased modeling which are previously investigated by other researchers are first reviewed in Chapter 2.

Chapter 3 discusses the proposed approaches. The first section of this chapter covers a topic on the overall design automation and design data communication architectures. The second section, on the other hand, discusses on the details of the hybrid Artificial Neural Network (ANN)-Optimization technique developed for the purpose of dimensional synthesis of variational mechanisms.

The next chapter, Chapter 4, is devoted to the theoretical design calculations of the case study. Starting from user specification inputs, and by assuming known values for joint forces, the cross-sectional parameters of the boom and sticks of an excavator arm mechanism are determined by the use of optimization techniques.

Chapter 5 focuses on the discussion of tools and procedures used to carry out the kinematic and dynamic simulations of the excavator arm mechanism. Modeling procedures and justifications for selecting the digging operation for simulation and design will be discussed in details in this chapter.

Procedures and methods employed for the CAD modeling and programming using the application user interface (API) are discussed in Chapter 6 followed by conclusions and future work recommendations in chapter 7.

Chapter 2

Literature Review

In this chapter, research works and publications carried out by other scholars are reviewed in relevance to the objective of this research. The overall organization of this section is targeted to cover the following major topics:

- Dimensional synthesis of mechanisms and manipulators
- Application of ANN in mechanism dimensional synthesis
- Design automation and integration
- Parametric and feature-based CAD modeling
- Reverse engineering and knowledge fusion in product development

2.1. Dimensional Synthesis

Dimensional synthesis is the first stage in the process of designing mechanisms and manipulators. This process is mainly focused on determining the linear jointto-joint distances of linkages and members. Laribi et al. [14] discussed an optimization technique developed to determine the linkage dimensions of a DELTA parallel robot for a prescribed workspace. The method uses a Genetic Algorithm to minimize an objective function developed by writing expressions for the end effector location based on a concept called *the power of the point*. In their work, the dimensions of the robots were calculated using an optimization technique which minimizes a volume created by three intersecting surfaces but containing the prescribed cubic workspace. A penalty method is used in their approach to screen out and select feasible solutions from available solution domains.

Using a similar philosophy, but this time with cylindrical prescribed volume, an optimization based dimensional synthesis procedure was suggested by Zhao et al. [43] to determine optimum dimensional parameters for the design of a 2-UPS-PU parallel manipulator. Cylindrical coordinate system was used when formulating the kinematic relationships including the forward and inverse kinematics of the manipulator together with the Jacobian for force and velocity analysis. The prescribed workspace was represented by a cylinder contained inside the minimum workspace volume enclosed by the manipulator movement boundary surfaces.

Analytical and optimizations techniques have been used by several scholars for the purpose of synthesizing manipulator and mechanism dimensions. The multiple numbers of possible solutions was pointed out by several researchers as the primary disadvantage of analytical solution methods. The procedure of synthesizing the linkage dimensions of a four-bar spherical linkage mechanism, proposed by Alizade et al. [1], employed the method of polynomial approximation to transform 5 non-linear equations into 15 linear equations to solve for 5 design parameters.

The objective of their study was to determine the dimensions of a spherical fourbar linkage mechanism by linearization of a set of non-linear equations. The requirement for the synthesized mechanism was that it should be able to trace 5 precision points in space. The minimum deviation area (MDA) was proposed in their work as a constraint criterion to select the most appropriate solution. The result of their investigation was tested by plotting the path of the mechanism against the prescribed precision points using AutoCAD 2000.

2.2. Artificial Neural Networks (ANN)

Artificial neural network procedures were used by Hassan and his colleagues [12] to study the relationship between the joint variables and the position and orientation of the end effector of a six-DOF robot. The study was motivated by the fact that the use of ANN doesn't require an explicit knowledge of the physics behind the mechanism. The network was trained by the use of real time data collected by sensors mounted on the robot. Designed with an input layer with 6 neurons for three Cartesian location coordinates and three linear velocity components, the network was used to establish a mapping pattern between the inputs and outputs. Their work mainly focused on finding the kinematic Jacobian solutions. Other numerical methods are also discussed by other scholars for solving synthesis and simulation related problems [2].

Problems and shortcoming associated with using ANN were also discussed in their paper. Some of the challenges they discussed include the difficulty of selecting the appropriate network architecture, activation functions, and bias weights. The other problem discussed in the paper is the difficulty and impracticality of collecting a large amount of data for the purpose of training the neural network.

The advantage of using ANN is also highlighted in their work. The fact that this method does not require any detailed knowledge of the mathematic and engineering knowledge involved makes it best suited to a wide range of similar applications. It was pointed out that as long as there is a sufficient number of data for training purposes, the ANN can be used to predict the Jacobian kinematics of other configurations without the need to learn and understand the explicit robotics philosophies. Modifications and changes in existing robot structures can always

be addressed by training the ANN with a new set of data reflecting the new modifications.

Another research was carried out by Gao et al. [11] on the areas of application of ANN to dimensional syntheses of mechanisms. Discussed in their work was implementation of generic algorithms and neural networks as a tool to synthesize the dimensions of a six DOF parallel manipulator. They decided to use this method because of the fact that traditional optimizations techniques lack the highly needed convergence property in their solutions when used for handling a larger number of geometric variables. The stiffness and dexterity of the manipulator were taken to be the optimization criteria and they were derived based on kinematic analysis procedures. Levenberg–Marquardt and standard back propagation algorithms were used in the neural network to approximate stiffness and dexterity analytical solutions. Due to the large numbers of variables included in the analysis, they have used two different approaches for the optimizations; Single Objective Optimizations (SOO) and Multiple Objective Optimizations (MOO), namely. With the first approach, the two objectives, stiffness and dexterity, were separately investigated while in the second approach they were investigated together to understand their combined effect. Problems associated with the implementation of their techniques were addressed in their work. Modeling the objective function was one area discussed as a challenge in their work. The other is the convergence difficulty arising due to the involvement of large number of parameters in the formulations of the objective functions specially when using the MOO optimization.

Kinematic synthesis of redundant serial manipulators has been the focus of research. Singla et al. used augmented Lagrangian optimization technique to determine optimum dimensions for a redundant serial manipulator [28]. The algorithm was used for its robustness in identifying feasible solution ranges effectively. The formulation of the problem in their paper was based on minimization of the positional error subjected to the constraints of avoiding manipulator collisions with either external obstacles or its own links.

The work of Jensen and Hansen [13] discusses a method by which dimensional synthesis for both planar and spatial mechanisms are accomplished taking the problem of non-assembly into consideration. The method makes use of a gradient based optimization algorithm. Analytic calculation of sensitivities was done by direct differentiation. The problem was mathematically formulated as a standard optimization problem with inequality to take the non-assembly nature of the problem into account. Newton-Raphson method, due to its rapid convergence property, is used in the minimization of the kinematic constraints. Saddle point

and steepest decent methods are used to verify the direction of convergence and stability of the minimization method, respectively.

By representing planar displacements with planar quaternion, Wu et al. [40] formulated the kinematic constraints of closed chain mechanism as a mapping from Cartesian space to a higher dimensional projective space called *image space*. It was pointed out in their work that the use of this method enabled one to reduce the problem of dimensional synthesis into determining algebraic parameters defining the image spaces. Computational simplification was achieved by transforming kinematic equality constraints into geometric constraints. Dealing with geometric parameters of the constraint manifold instead of the mechanism parameters provides ease and flexibility due to the decoupled nature of the relationships.

Procedures and methods to be used to overcome problems arising due to joint clearances have been proposed by Erkaya and Uzmay [9]. A dimensional synthesis of four-bar mechanism was discussed as a case study in their work to demonstrate their proposed method. The clearances were represented by high stiffness and weightless links to make them suitable to be studied under rigid motion considerations but without affecting the overall inertial property of the mechanism. The clearances and the mechanism were characterized and optimized using neural networks and genetic algorithms with the path and transmission angle errors used as the components of the objective function.

To address the problems of convergence uncertainties and limitations on maximum number of precision points of problems solved using optimization and analytical techniques, Vasiliu and Yannou proposed in their work [34] the use of artificial neural networks (ANN).

The ANN designed to be used for the synthesis application takes in the prescribed path and motion as an input and gives out the linkage parameters as an output. The need for large number of data for training purpose is addressed by simulation of the path for a given set of linkage parameters. The ANN was trained using the simulated data in the reverse direction, i. e., for given information on the path prescription; the mechanism parameters were to be determined. It was pointed out in their work that the absence of continuity between different morphologies prohibited and discouraged the use of interpolation techniques.

The other important point discussed in their work is the fact that neural networks perform well only in the data range they were trained with. Normalization of parameters during the utilization phase of the network is needed to bring the input values to within the known range of the training set.

Some researchers were more interested in simulation and analyzing spatial configuration performances of manipulators. These works were motivated by the need to understand the manipulators' performances under some environmental constraints. Frimpong and Li [10] modeled and simulated a hydraulic shovel to investigate its kinematics and spatial configurations when deployed in constrained mining environments. Denavit-Hartenberg homogeneous coordinate transformation techniques were used to translate the relative orientations and configurations of links into other reference frames within the overall assembly. Forward kinematics of the machine was investigated as a five-linkage manipulator. After formulating the kinematic equations, the manipulator was modeled in 3D and was simulated using the MSC ADAMS simulation software for selected time steps.

2.3. Parametric and Feature-based CAD Modeling

Several methods and procedures have been developed and used to automate and increase the efficiency of CAD modeling processes. The depth of data embedded on the CAD modes greatly depends on the specific technique employed to carry out the process [33]. Parametric modeling, among several others, has become one of the most rapidly growing and commonly adopted methods of product modeling in the manufacturing industries. Modifying the *Standardized Exchange of Product* (STEP) format, which contains only geometric information, to accommodate for additional part-specific parameterized information has been the focus of some research [25].

This process takes the traditional CAD geometry modeling method a step further by enforcing permanent geometric constraints among members of CAD objects and features. This system has also its own known limitations in terms of validity in change and modification implementations. Basak and Gulesin, in their study [3], suggested and demonstrated a method in which parametric modeling was used in coordination with feature based and knowledge fusion approaches to increase its robustness in the areas constraint validation. Standard feature libraries were also used in their method to investigate the practicality of proposed part manufacturing techniques by the designers.

Programming through the application programming interfaces (API) of existing commercial CAD packages provides designer with more flexibility to embed the design intent into the CAD models [18]. In their approach, Myung and Han [22] took design unit and functionality features into consideration for the configuration and CAD modeling of selected products. The work of Wang et al. [38] proposed a modeling environment integration method by which interactive parametric design modification was demonstrated using a CAD-linked virtual environment.

The success of parametric modeling greatly depends on the consistency and preservation of topology of CAD features used in the creation of the part being modeled. The parent-child relationships defined have to be validated at all times in order to apply this method in the design process of customizable products. The use of explicit relationship was suggested by Van et al. [33] to increase user control and add sophistication to the modeling process.

Even though parametric modeling techniques are widely used in today's design and manufacturing industries for facilitating CAD modeling processes, their power had been merely limited to the geometric attributes. Incorporation of additional sets of information such as product material, method of manufacturing, assembly procedures, and design intents to the CAD models have been the focus of several recent research works.

Features, which are basically data structures, have been used to attach the additional information to the CAD models. The type of information ranges from purely geometric to non-geometric parameters. Traditional features used to represent only those attributes related to the geometry of the part. Recently, new types of feature definitions [30] have been introduced to embed other non-geometric aspects of the product/part being designed with the CAD models.

The employment of parametric and feature-based modeling techniques has been proven to contribute a significant role in the implementation of an integrated and automated product design procedure [39]. The interest of manufacturers in reducing the time-to-market and costs associated with the design process had motivated and initiated researches [41] to investigate features in greater depth. The power of feature-based modeling methods was coupled with the concepts of reverse engineering techniques [41] to embed design intents and other constraint into existing product's retrieved by CAD scanning techniques (reverse engineering). By doing so, manufacturers will be able to reduce the time required to re-fabricate a given existing product with different material and modified design constraints.

The data structures of features can handle more than one type of information. As discussed earlier, information pertinent to product development such as conceptual design intents, geometric constraints, non-geometric parameters, and manufacturing and assembly procedures can be embedded into the CAD model of the product by manipulating its feature (data structure). The extent to which this information can be exploited mainly depends on the feature definition and the

level of organization and communication architectures of the network [39]. Ter et al. [30] discussed this issue in their work and proposed a high level abstract unified feature-based approach by categorization and generalization of conceptual data.

The traditional definition of feature, which used to be used to merely describe the shapes and geometries of the CAD models, has been extended to cover assembly design features and other various aspects vital from the point of view of manufacturing and concurrent engineering [5]. Associative relationships, both geometric and non-geometric, between various parameters of two or more members of an assembly were discussed by Ma et al. [18]. This ability opens the door for design automation of frequently updated and modified products. Design customization of products can be benefited from the inclusion of design intents, constraints, and assembly hierarchy data [4] on the CAD files. Incorporating rules and constraints in the CAD files in the form of features requires the definition of a new set of features. By treating a feature more like a data structure than a geometric parameter description, associative relationships between parts that have not been considered before were defined. In addition, the feature definition was extended to cover information pertinent to component mating conditions and interfaces within an assembly.

2.4. Design Automation and Integration

The implementation of collaborative product development process requires a large amount of data to be transferred between applications used by different designers working toward a single product [23]. Change and modifications propagate both ways in these routes. Ma and his colleagues defined a data structure (feature) called *operation* in an effort to address the need to communicate data in feature level [19]. Associative fine-grain product repository mechanism with four-layer information scheme was proposed and demonstrated by the team for this purpose. The method was proposed taking into consideration the possibility of working on different applications and platform due to the multi-discipline nature of product design process.

Features, which have a higher level of semantic organization than the elementary geometric aspect of a product, are currently being used to create the link and bridging the gap in terms of the amount and detail of information needed to be shared by CAD and CAM systems [21,27]. Concurrent and collaborative engineering oriented product development processes require the implementation of an effective change propagation and constraint management mechanism to handle the flow of data between various development stages. In their work, Ma et

al. [20] proposed a unified feature approach method for constraint management and change propagation to be used in a collaborative and concurrent environment. The developed algorithm uses the JTMS-based dependency network. The data model was categorized under constraint-based associatively and share entities association. Lourenco et al. [17], in a slightly different approach, investigated a method of interactive manipulation of feature parameters. They proposed a solver-driven algorithm for optimization of geometric constraints using nonapplication specific constraint solvers.

Excavator arm mechanisms have been investigated from different research point of views. Solazzi discusses [29] with his work the advantages and quantitative analysis of performance improvements achieved by redesigning an existing hydraulic arm mechanism with a different material. Yoon and Manurung [42], on the other hand, investigated the development of a control system by which the operations of an excavator arm mechanism are controlled by the operator's arms movement. Sensors attached at the different joint locations of an operator arm are used to map the arm joint displacements into the mechanism's motion.

The development of new design automation procedures [26,31] together with existing mechanical simulation tools such as SimMechanics of MATLAB® and MSc ADAMS® have given researchers the edge to fully impose explicit constraints when investigating mechanisms and manipulator's kinematic and dynamic responses [35]. The forward and inverse kinematics analyses involved in the design of mechanisms and manipulators are benefitted from the implementation of parametric and feature-based modeling approaches [35]. Work space configurations of manipulators and their dynamic responses require frequent changes and fine-tuning initial parameters which easily can be implemented by the use of appropriate feature definitions.

2.5. Reverse Engineering and Knowledge Fusion

Reverse engineering techniques are used to extract shapes and geometries from exiting products [7,8]. The outputs of RE procedures usually poorly represent the design logic used to create the parts. The gap between reverse engineering (RE) techniques and the requirement of embedding design intents into the CAD files of products retrieved using this method was discussed by Durupt et al. in their work [7,8]. The traditional RE tools allow creating the geometries of existing products but lack embedding the design intents. The method proposed in their work suggested procedures to integrate RE tools with knowledge fusion techniques. Similarly, Li et al. suggested the use of knowledge-driven graphical partitioning approaches to embed design intents to the RE scan results [16, 37].

Topological approaches have recently become more popular for their ability to generated 3D free shape models based on finite element concepts. However, like that of the RE techniques, a lot of effort needs to be done before smoothly extract simple CAD models from this shapes. The work of Larsen and Jensen [15] focuses on the investigation of methodologies to extract parametric models out of topologically optimized 3D shapes.

Chapter 3

The Proposed Approach

3.1 Introduction

Product modeling involves the process of creating part geometries by combining individual basic semantic entities called features. A feature is a data structure with members of geometric elements and associative relations. The ability to create relationships between the data members of different features allows controlling part dimensions parametrically. With this modeling approach constraints can easily be imposed on geometric entities defining the features. The data from the features can easily be accessed and modified making this method robust in managing change propagations and modifications in the design process. In addition to geometric parameters, these features can be designed to store other design entities such as part material specifications and manufacturing methods. The fact that features are basically data structures makes them play an important role in the automation processes of conceptual design cycles.

In this chapter are proposed and discussed two methods to be used in the implementation of feature based CAD modeling techniques in the development and design automation processes of variational mechanism.

In the first section, the general design process modules and data flow architectures will be discussed. The second section focuses on the introduction and testing of a method designed to utilize the powers of artificial neural networks in the mechanism synthesis.

3.2 General Design Automation Method

The design of mechanisms and products that are subject to frequent changes and modifications involves several application-dependent processes utilizing a set common data. The given specifications, standards and design requirements may be changed at any time during the development process. These changes can be evoked by the customers as well as due to newly arising engineering requirements. Without having in place a system by which these activities are handled in a very efficient manner, the costs associated with the changes and modifications could unjustified the product need.

This paper proposes a method by which such changes and design intent modifications are handled in a very cost effective and timely manner using feature based approach to reduce the CAD modeling and the overall design cycle times. By employing commercially available programming and feature based 3D modeling tools, it is possible to create a reliable automation procedure which accommodates for the inevitable changes and modifications.

3.2.1 The Proposed Design Procedure

The following flowchart summarizes the general automation procedure proposed for this purpose. The area of data communications between different programming and modeling tools will not be fully investigated in this paper due to the time constraints. Instead the intended communication is achieved by the use of neutral text data files written and updated by the program codes developed for this purposes.

In Figure 3-1, design input information in the form of user specification is used to start the process. This input, together with additional engineering rules and intents, is used by the *Kinematic Analysis* algorithm discussed in the next section to synthesize the linear dimensions of the mechanism.

The newly calculated linear dimensions of the mechanism under investigation will be used in upcoming modules to model its skeleton assembly model to be used in an initial kinematic and dynamic analysis. This process results in the identification of forces and moment reactions between contacting joints and bodies. The output of the *Dynamic Analysis and Simulation* module will be used to establish the free body diagrams (FBD) and mass-acceleration diagrams (MAD) to be used during the design and optimization phases.

Results obtained from these stages, together with the initial input specification values, will be used in the design of linkages and members of the mechanism. One or more applicable optimization criteria can be used in order to determine a set of optimum cross-dimensional parameters for the machine elements. In addition to the above mentioned inputs to the *Design and Optimization* phase, design codes, standards, assumption, and factor of safety are some of several additional factors to be considered depending on the type of product being designed.

Based on dimensional data determined by previous processes the 3D models of the mechanism components will be modeled following feature based techniques. Application Programming Interfaces (API) of most commonly used modeling platforms can be used for this purpose. The choice of the programming and modeling tools depends on the compatibility of tools and the familiarity of the personnel using them.



Figure 3-1 Design process modules and data communication routes

For this research, the programming part of the case study was carried out in C++ programming using Visual Studio 2008[®]. The final 3D models were generated from the codes using the UG NX 7.5 modeling software.

These models, assembled preferably, will be exported back to the *Dynamic Analysis and Simulation* block to take the effects of their newly created 3D dimensions (inertia effects) into consideration. This first stage loop will be repeated until a stopping criterion is met.

The strength and deformation of parts and models passing this screening stage can be further examined using FEA techniques. In the event these components fail to meet the qualification criteria set for the FEA stage, the entire iteration can be restarted with modified input parameters to address the shortcomings.

3.2.2 Features and Data Structures

Concurrent engineering and product development processes involve the participation of personnel with different engineering and technical backgrounds. In most cases these persons work from within different departments requiring an efficient mechanism for smooth information transfer among them.

Any information, whether in the form of initial input or generated data, has a very good chance of being used by more than one function module or application. In addition, a series of design data for a particular product family needs to be stored in a systematic repository database. This has potential for future use in the areas of knowledge fusion and as a training source for artificial neural network applications.

Data structures, implemented by using object oriented programming tools, play the role of addressing these crucial needs. The *Product Specification* input shown in Figure 3-1, needs to be organized in a systematic manner and its scope be defined as "global" or "local" in order to define its accessibility by individual program modules. This is done by defining a data structure and instantiating its object. The following is an example of a class defined in MATLAB®. The data structure for handling a particular problem is defined by creating an object instance of this class and entering values to its data members.

```
classdef Product_Specification_c
    properties
    Title = 'Specification Parameters'
    T_1 = 'Geometric Spec.'
    G1 = 0;
    G2 = 100;
    Gn = 0;
    T_2 = 'Material Spec'
    Modulus_Elasticity = 210e9;
    Poisson_ratio = 0.3;
    end
end
```

For example, to create a data structure for a new product model called Product_Spec_2010 by instantiating the above definition the following command is used. Note: Neither this particular example data structure nor its values are real values and are used here only for explanation purpose.

```
global Product_model_2010
Product_model_2010 = Product_Specification_c
```

And the values of this data structure are updated using the following object oriented programming syntax:

Product_model_2010.G1: new value
Product_model_2010.G2: new value
Product_model_2010.Gn: new value
Product_model_2010.Modulus_Elasticity: new value
Product_model_2010.Poisson_ratio: new value

The collection and input methods of the individual entities for the data structure greatly depends on the convenience and applicability to a particular problem. Initial values can be assigned during the definition of the data structure or it can be updated afterwards using both the command line and graphical user interfaces (GUI).

The following is a real example data structure taken from the excavator arm mechanism case study.

```
classdef c_Spec_Data_SI
properties
Title = 'Commercial Specifications and Vehicle Dimensions'
Maximum_Reachout_at_Ground_Level_S1 = 0;
Maximum_Digging_Depth_S2 = 0;
Maximum_Cutting_Height_S3 = 0;
Maximum_Loading_Height_S4 = 0;
Minimum_Loaidng_Height_S3 = 0;
Horizontal_Distance_H = 0;
Vertical_Distance_V = 0;
Vehicle_Weight = 5000;
end
end
```

An object of this structure, SpcDat, instantiated and completed with its own values takes the form:

```
SpcDat =
    c_Spec_Data_SI
    Properties:
        Title: 'Commercial Specifications and Vehicle Dimensions'
        Maximum_Reachout_at_Ground_Level_S1: 5.6700
            Maximum_Cutting_Height_S3: 3.7248
            Maximum_Loading_Height_S4: 1.3521
            Horizontal_Distance_H: 0.9857
            Vertical_Distance_V: 1.2300
            Vehicle Weight: 5000
```

The set of data generated within the *Product Specification* (PS) module is used directly by the Kinematic Analysis (KA) module when calculating the linear dimensions of the mechanism or manipulator. The KA, in turn, generates its own data structure and made it available to be used by downstream functional modules.

The number of programming applications and tools involved in the system dictate the number of databases involved. If there are two or more programming tools running on different platforms involved, it may be required to devise a mechanism by which their respective databases are able to communicate with each other.

In Figure 3-1, it is assumed that the programming environment used for kinematic analysis and dimensional synthesis is different from the one employed by the API of the CAD modeling application, as this is the usual case. This is a very common practice since MATLAB® and Maple are usually used for engineering design calculations and optimizations processes while C#, C++, and VB are used for programming CAD in with the API tools. However, all of these tools are expected to operate based on a common set of data model and parameters produced during the initial phase of the conceptual design cycle. Accordingly, *Data 1* and *Data 2* in Figure 3-1 are communicated by neutral intermediate text data files. Similar data structure is needed to be defined from within the other programming applications involved to read and import the data exported by other applications. These definitions do not have to be the exact copy of the previous one as long as the necessary parameters are imported. But defining all corresponding data structures in a consistently similar manner avoids confusion and helps one with better data management.

The concept of feature has been investigated in greater depth in the last couple of decades to address the emerging product development and manufacturing needs and challenges. At the beginning, the term feature was used to refer only to the geometrical aspects of a model such as slots, holes and chamfers. The fact that products development process includes much more than geometric entities has forced researchers to look into ways of embedding more information into the CAD models. Today's features have broader meaning in this sense. Both geometric and non-geometric information are able to be imbedded into the model aiding in rapid and reliable product information transfer mechanism.

The following are some of the many features used in this work:

- Coordinate system features: Used in the creation of relative and absolute CSYS.
- Skeleton functional features :Used in the development of skeleton product profiles
- Embodiment features :Features responsible for creation of 3D geometries
- Sheet body features
- Solid body features
- Curve features

3.3 Method for Mechanism Dimensional Synthesis

Existing manipulator mechanism products are frequently redesigned and customized to meet specific operational needs and increased efficiency. Specialized manipulators are needed to perform out-of-the-ordinary tasks under constrained space limitations. Although adding new design features to these existing models is one way of increasing versatility and addressing these needs, the approach might require the development of additional design procedures and incorporating them into the existing knowledge base. In most cases, however, the objective is achieved by adopting a different set of configurations.

The final spatial configurations of the overall assemblies are the bases on which users of these products evaluate the dimensional specifications. The conceptual design of these products usually starts with a set of target configurations or prescribed paths and motions identified by the end users that needed to be achieved by the overall mechanism. The dimensional synthesis phase of the design focuses on determining individual linkage dimensional parameters which when assembled in the mechanisms will meet the configuration requirements.

In the event when a single position and orientation (pose) of the end effectors of the manipulator is defined for known values of its linkage dimensions, the joint variables are calculated using inverse kinematics procedures. Unlike the case of forward kinematics (direct configuration) problems, the solution to inverse kinematics problems usually is not unique. This poses considerable challenge when trying to automate the conceptual design process and implement it using programs. In addition, the fact that the calculated linkage dimensions and joint variables are expected to fully satisfy other set of additional configuration/path parameters makes this approach more difficult to be implemented on multivariable problems.

Formulating a set of parametric geometric relationships for each configuration in terms of similar linkage parameters and searching a solution using optimization techniques is a standard approach. The implementation of this method requires a vector of initial solutions very close to the actual to be defined. Since there is a very strict correlation between the configurations parameters, random values cannot be used as an input when solving this system of equations. Failure to do so may produce mathematically accurate but physically impossible solutions.

In this section is a method proposed by which dimensional synthesis is performed for manipulator mechanisms based on a random configuration parameter inputs. The method will be implemented in MATLAB and tested using the excavator arm mechanism as a case study. Most optimization techniques usually require a very good initial solution to be defined for them to produce sound solutions. One of the objectives of this paper is to introduce a system by which a set of initial solutions which are reasonably close to the actual solution can be generated. Optimization techniques, when applied to the problems of dimensional synthesis of prescribed precision points, commonly encounter the difficulty of producing reasonable results from the point of view of practicality due to two reasons. The first reason is the closeness requirement of the pre-defined initial solution. The other reason is the incompatibility or feasibility issue of the prescribed precision points. This is to say that prescription of unrealistic and ambitious specifications most likely produce, if the search converges to a solution at all, unrealistic solutions.

The hybrid method proposed in this research can be summarized by the flowchart as shown in Figure 3-2. It is the objective of this paper to introduce a hybrid method in which a well trained artificial neural network (ANN) tool is used to generate a set of high quality initial solution suggestions for target mechanism parameters based on the user specifications while optimization techniques are used to finally synthesize the necessary dimensions. The hybrid method attempts to jointly employ the powers of optimization procedures and neural networks to synthesize the dimensions of mechanisms and manipulators.

The user specifications are quasi-dependent in nature to each other. There is an acceptable range of values for a single configuration parameter, S_i , that can feasibly coexist with a set of the remaining prescribed configuration parameters, $S_{j\neq i}$. In this regard, the given initial specification data set has to be validated before used in the design calculations.

3.3.1 Synthesis and Validation Procedures

The proposed method can be decomposed into the following stages: (1) Artificial neural network training; (2) Input parameter validation; (3) System Testing; (4) Initial solution generation; (5) Mechanism parameter synthesis; (6) Result verification; (7) System test with random existing values.



Figure 3-2 Dimensional synthesis methodology based on ANN and optimizations

3.3.2 Artificial Neural Network Training

Essentially, training the ANN is performed to build a database which will be used to generate the feasible suggestions of the initial mechanism parameters according to new configuration specifications. The first step is to collect the training data. Ideally, such training data can be obtained from those existing similar product information catalogues, usually in the form of product families, because the relevant data from that channel is proven workable with both input and output sets. As shown in Figure 3-2, the proposed method makes use of such data as indicated by the top job block. Unfortunately, although these real product data sets are very useful for training the ANN, the number of available data sets is always not enough. To find a solution for the shortage of training data, forward mechanism equations can be utilized to create as many input/output data sets as required [34]. Note that the generation of such simulation data is necessary because the available data is usually insufficient to serve the training purpose and the extra effort of collecting additional real product data is deemed costly.

In the case of data generation process, the configuration parameters which define the total workspace of the mechanism assembly will be generated for the given set of linkage dimensions using forward kinematic equations. This is a mapping process in which the **mechanism parameters** (linkage dimensions) are mapped to the envelope **configuration parameters** (work range) of the workspace or the working path in the case of a planar mechanism.

When training the artificial neural network (ANN), both the existing real product data sets and the generated data sets will be used in the reverse sense; that means the configuration parameters are used as the input data for the training while the mechanism parameters are used as the target output data. Note here that the generation and training methods have been used previously [34] and have provided satisfactory outcome while the proposed real product data sets still play an important role to incorporate the industrial optimization factors that are well embedded implicitly in them on top of the mathematical solutions. In fact, it may be potentially useful to increase the weights of such real product data sets in the training of the ANN. Due to the time limitation, this idea of enhancement will be explored in the future.

Since the ANN is expected to be effectively used only for those parameters lying within the ranges of its training data, to make the training data more generically useful, normalizations of the input vector as well as the output vector during the training cycles should be carried out. Similarly, during the application of the trained neural network, the input and output new dimensional parameters have to be scaled or normalized to make sure they lie within the ranges.

3.3.3 Input Configuration Parameter Validation

In addition to the training of ANN, to search for a feasible mechanism parameter solution from a given set of configuration parameters, it is necessary to make sure that the configuration parameter values are compatible with each other and practically feasible to exist. If this condition is not met, the analysis may give results inapplicable to practical cases. Figure 3-3 shows the procedure adopted to validate input configuration parameters. It is worth noting that the term *validation* is used here only to evaluate the given prescribed set of parameters from the point of view of their combined applicability to a particular machine or manipulator configuration. The validation is done by checking if the given multiple input
configuration parameters, after being scaled or normalized, lie within the relative permissible ranges established by the collected and generated data. The ranges derived from the collected data are based on the statistic analysis of results of all the generated and real product models data.



Figure 3-3 Input parameter validation and prioritizing scheme

3.3.4 System Testing

To validate the overall procedure, real product data sets are used again for the testing purpose, as shown by line type #3 in Figure 3-2. This time, different from the ANN training process, the work-range configuration parameters are fed into trained ANN module to generate the initial solutions of the targeted mechanism dimensions. Then, together with work-range configuration parameters, the initial dimensions are used as the seeding vector to search for the goal vector of the targeted mechanism dimensions. This set of output goal vectors is compared with the real product mechanism dimension vectors. Theoretically, the system output should be well within the specified tolerance of the system accuracy requirement. Note, relatively, the real product data sets are only a small portion of the overall ANN training data sets. If the system is not up to the accuracy expectation, then more training data sets are required from the both channels as discussed previously.

3.3.5 Initial Solution Generation

In this stage, the validated configuration parameters will be passed to the ANN module to generate initial solutions. This solution is in turn will be used by the appropriate optimization to refine and get the final solutions.

3.3.6 Mechanism dimensions synthesis

The dimension synthesis is carried out with optimization algorithms. This part is specific to the nature of the mechanism in question. In this work, an excavator arm linkage system is studied. The details of the algorithms are introduced in section 4. Finally, the calculated mechanism parameter solutions have to be scaled back to the original ratio before being reported back as a solution to the user.

3.3.7 Results Validation

The optimization results are to be validated before they are adopted in the design and displayed in an appropriate CAD context. The straight forward procedure is to apply forward mechanism simulation to check for the work-range space or path details against the specifications. Theoretically, if the results are not good enough, the troubleshooting procedure must be carried out. So far, with the limited tests, the generated results are quite satisfactory as discussed in the following section, so the troubleshooting method was not explored further.

3.3.8. Random System Validation Check

To measure and validate the performance of the system, again, randomly selected configuration parameter data sets from the existing products' database are selected and used in the generation of mechanism parameters using the proposed method. The results of the procedure are cross-checked against the actual dimensions and the efficiency of the method is measured.

Chapter 4

Design Calculations - Case study

4.1. Excavator Case Representation

In the conceptual design process of an excavator, translating the work-range specification parameters (prescribed points or an envelope path) into linear dimensions of the arm mechanism is the very first stage. To do this, the boom, stick, and buckets of this planar mechanism are represented by linear linkages, and other elements such as hydraulic cylinders and bucket transition four-bar linkages are left out of consideration at this stage. These three links, connected in boom-stick-bucket sequence, are positioned and oriented in different poses such that their final configurations pass through the input specifications. Figures 4-1 and Figure 4-2 show the traditional catalogue specification dimensions $(S_1, S_2, ..., S_5)$ and the representation of the mechanism by linear elements (l_1, l_2, l_3, β) , respectively.



Figure 4-1 Work-range Configuration Parameters



Figure 4-2 Linear representation of excavator arm members

Table 4-1 Hydraulic Excavator Work Space Configuration Parameters

- *S*₁ Maximum Reach at Ground Level
- S₂ Maximum Digging Depth
- *S*₃ Maximum Cutting Height
- S₄ Maximum Loading Height
- S₅ Minimum Loading Height

Table 4-2 Mechanism Linkage Dimensions

- *l*1 Hinge to hinge boom length
- *l*2 Stick length
- *l*3 Hinge to tip bucket length
- β Boom deflection angle β

The design process hence involves determining a set of individual linkage dimensions of the excavator arm mechanism that, when connected to each other and form the overall mechanism, satisfy the working envelope requirements.

Unlike forward kinematic problems in which the location and other properties of the end effector is to be calculated based on different joint variables and linkage dimensional inputs, this problem involves the task of determining the joint variables and linkage dimensions for a given set of end effector configurations; bucket in this case. In forward kinematics or direct configuration analysis, the task is usually to determine the final configuration of the mechanism based on a given set of joint variables and linkage dimensions. This is a relatively simple and straight forward process since the analysis usually leads to a unique solution. The inverse process being investigated in this research, on the other hand, is relatively complex due to the availability of multiple solutions.

4.2. Data Generation for Neural Network Training

The main purpose of this task is to generate configuration and linkage parameter data sets to be used for training the proposed ANN. The ANN will be used in latter stages to narrow down and select a physically viable set of linkage parameters to be used as initial solutions. This is entirely a forward kinematic procedure in which each final vector of configuration parameters, **S**, is determined from a given set of linkage dimensions and joint variables, L.

Where $S = (S_1, S_2, ..., S_5)$ and $L = (l_1, l_2, l_3, \beta)$

The following sub sections describe the mathematical model derived for working out the envelop path configuration parameters $(S_1, S_2, ..., S_5)$ from the mechanism linkage parameters, (l_1, l_2, l_3, β) .

4.2.1 Maximum Reach-out at Ground Level (S₁)

The position of the bucket tip is calculated using the forward kinematic methods. To apply this method to this problem, the individual rotational and linear transformation matrices are formulated using the Denavit-Hartenberg convention.

By applying the Law of Cosine to Figure 4-3 shown below the following mathematical relationship is formulated.



Figure 4-3 Maximum out-reach at ground level

$$c^{2} = (l_{2} + l_{3})^{2} + l_{1}^{2} - 2l_{1}(l_{2} + l_{3})\cos(180 - \beta)$$
(4.1)

$$c^{2} = (l_{2} + l_{3})^{2} + l_{1}^{2} + 2l_{1}(l_{2} + l_{3})\cos\beta$$
(4.2)

$$c = \sqrt{(l_2 + l_3)^2 + {l_1}^2 + 2l_1(l_2 + l_3)\cos\beta}$$
(4.3)

$$\sin\beta' = \frac{V}{c} = \frac{V}{\sqrt{(l_2 + l_3)^2 + {l_1}^2 + 2l_1(l_2 + l_3)\cos\beta}}$$
(4.4)

$$\beta' = \sin^{-1}\left(\frac{V}{c}\right) = \sin^{-1}\left(\frac{V}{\sqrt{(l_2 + l_3)^2 + {l_1}^2 + 2l_1(l_2 + l_3)\cos\beta}}\right)$$
(4.5)

$$(S_1 - H)^2 = (l_2 + l_3)^2 + {l_1}^2 + 2l_1(l_2 + l_3)\cos\beta - V^2$$
(4.6)

$$(l_2 + l_3)^2 + {l_1}^2 + 2l_1(l_2 + l_3)\cos\beta - V^2 - (S_1 - H)^2 = 0$$
(4.7)

The sequence of frame of reference translation from the origin to a frame located at the tip of the bucket is represented by the homogeneous transformation:

$$A = T_{x'H} T_{y'V} R_{z'-\beta} R_{z'-\beta'}$$
(4.8)

Where

$$T_{x,H}$$
Linear displacement in the positive x direction with H value $T_{v,V}$ Linear displacement in the positive y direction with V value $R_{z,-\beta}$ Rotation about the z axis by angular value of $-\beta'$ $T_{x,c}$ Linear displacement in the positive x direction by a value of c

The rotation sequences of Eq. (4.8), when represented by the corresponding matrices, take the form

$$A_{S1} = \begin{bmatrix} 1 & 0 & 0 & H \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & V \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos(-\beta') & -\sin(-\beta') & 0 & 0 \\ \sin(-\beta') & \cos(-\beta') & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & c \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.9)

The resulting homogenous transformation matrix is then given by:

$$A_{s1} = \begin{bmatrix} \cos \beta' & \sin \beta' & 0 & H + c \cos \beta' \\ -\sin \beta' & \cos \beta' & 0 & V - c \sin \beta' \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.10)

The value of the maximum out-reach at ground level is then extracted from the above homogenous transformation matrix. The expression in cell (1, 4) is the value of the x coordinate of the bucket tip from the origin of the fixed reference frame, which in this case is the same as the value of the maximum reach-out at ground level, S1.

$$S_1 = |A_{S1}(1,4)| = |H + c \cos \beta'|$$
(4.11)

4.2.2 Maximum Digging Depth (S₂)

The maximum digging depth requires the definition of angle α_2 measured from the vertical to indicate the lower limit of the boom angular displacement about the base hinge. For a given value of this limiting angle, the maximum digging depth is expressed mathematically using the Denavit-Hartenberg convention.



Figure 4-4 Maximum digging depth

Again, by using Law of Cosine,

$$l_1^2 = b^2 + b^2 - 2b^2 \cos(180 - 2\beta) \tag{4.12}$$

Where b in this equation is the length of each sides of the boom. For the purpose of simplification, they are assumed to be of equal length in this development.

$$l_1 = 2b\cos\beta \tag{4.13}$$

Referring to Figure 4-4,

$$S_2 = l_1 \cos \alpha_2 + l_2 + l_3 - V \tag{4.14}$$

$$S_2 = l_1 \cos \alpha_2 + l_2 + l_3 - V \tag{4.15}$$

$$l_1 \cos \alpha_2 + l_2 + l_3 - V - S_2 = 0 \tag{4.16}$$

The homogeneous transformation sequence in this case is given by

$$A_{S2} = T_{x,H} T_{y,V} R_{z,(\alpha_2)} T_{y,-l1} R_{z,-\beta} T_{y,-b}$$
(4.17)

$$A_{52} = \begin{bmatrix} 1 & 0 & 0 & H \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & V \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos(\alpha_2) & -\sin(\alpha_2) & 0 & 0 \\ \sin(\alpha_2) & \cos(\alpha_2) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -l1 \\ 0 & 0 & 0 & 1 \end{bmatrix} \\ \dots \begin{bmatrix} \cos(-\beta) & -\sin(\beta) & 0 & 0 \\ \sin(-\beta) & \cos(-\beta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -b \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & -b \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.18)

The resulting homogeneous transformation matrix takes the form

$$A_{S2} = \begin{bmatrix} \cos(\alpha_2 - \beta) & -\sin(\alpha_2 - \beta) & 0 & H + l1\sin(\alpha_2) + b\sin(\alpha_2 - \beta) \\ \sin(\alpha_2 - \beta) & \cos(\alpha_2 - \beta) & 0 & V - l1\cos(\alpha_2) - b\cos(\alpha_2 - \beta) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.19)

The cell in this matrix representing the maximum digging depth is the y displacement is cell(2,1).

$$S_2 = |A_{S2}(2,1)| = |V - l1\cos(\alpha_2) - b\cos(\alpha_2 - \beta)|$$
(4.20)

4.2.3 Maximum Cutting Height (S₃)

For a given value of the upper angular limit of the boom rotation, α_1 , the procedure for maximum cutting height expression formulation follows the similar procedure as that of the maximum digging depth calculation.



Figure 4-5 Maximum cutting height

$$H_2 = l_1 \cos \theta \tag{4.21}$$

Where θ in this case is given by

$$\theta = (\alpha_1 - \beta) \tag{4.22}$$

$$H_2 = l_1 \cos(\alpha_1 - \beta) \tag{4.23}$$

$$H_3 = l_2 \cos(\theta - \beta) \tag{4.24}$$

$$H_3 = l_2 \cos(\alpha_1 - 2\beta)$$
 (4.25)

$$H_4 = l_3 \cos(\theta - \beta + \alpha_{bu}) \tag{4.26}$$

$$S_3 = V + H_2 + H_3 + H_4 \tag{4.27}$$

$$S_3 = V + l_1 \cos(\alpha_1 - \beta) + l_2 \cos(\alpha_1 - 2\beta) + l_3 \cos(\alpha_1 - 2\beta + \alpha_{bu})$$
(4.28)

$$l_1 \cos(\alpha_1 - \beta) + l_2 \cos(\alpha_1 - 2\beta) + l_3 \cos(\alpha_1 - 2\beta + \alpha_{bu}) + V - S_3 = 0$$
(4.29)

The homogenous coordinate transformation sequence for this configuration is given by

$$A_{S3} = T_{x,H} T_{y,V} R_{z,(\alpha_1 - \beta)} T_{y,l1} R_{z,-\beta}, T_{y,b}$$
(4.30)

$$A_{S3} = \begin{bmatrix} 1 & 0 & 0 & H \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & V \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos(\alpha_1 - \beta) & -\sin(\alpha_1 - \beta) & 0 & 0 \\ \sin(\alpha_1 - \beta) & \cos(\alpha_1 - \beta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\dots \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & l1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos(-\beta) & -\sin(-\beta) & 0 & 0 \\ \sin(-\beta) & \cos(-\beta) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & b \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$A_{S3} = \begin{bmatrix} \cos(\alpha_1 - 2\beta) & -\sin(\alpha_1 - 2\beta) & 0 & H - b\sin(\alpha_1 - 2\beta) - l\sin(\alpha_1 - \beta) \\ \sin(\alpha_1 - 2\beta) & \cos(\alpha_1 - 2\beta) & 0 & V + b\cos(2\beta - \alpha_1) + l\cos(\alpha_1 - \beta) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$(4.31)$$

The y displacement component of this matrix represents the maximum cutting height.

$$S_3 = |A_{S3}(2,4)| = |V + b\cos(2\beta - \alpha_1) + l1\cos(\alpha_1 - \beta)|$$
(4.33)

4.2.4 Maximum Loading Height (S₄)



Figure 4-6 Maximum loading height

Referring to Figure 4-6, with slight modification of the expression developed for maximum cutting height and ignoring the orientation angle of the last frame of reference we get:

$$S_4 = V + H_2 + H_3 - l_3 \tag{4.34}$$

$$l_1 \cos(\alpha_1 - \beta) + l_2 \cos(\alpha_1 - 2\beta) - l_3 + V - S_4 = 0$$
(4.35)

The expression for maximum cutting height is modified with minor changes to make it fit for this configuration. The last linear coordinate translation in this case

is limited to l2 instead of (b = l2 + l3). The bucket length l3 is further deducted from the y displacement component of the matrix.

The final result is given by the following matrix.

$$A_{S3} = \begin{bmatrix} \cos(\alpha_1 - 2\beta) & -\sin(\alpha_1 - 2\beta) & 0 & H - l2\sin(\alpha_1 - 2\beta) - l1\sin(\alpha_1 - \beta) \\ \sin(\alpha_1 - 2\beta) & \cos(\alpha_1 - 2\beta) & 0 & V - l3 + l2\cos(2\beta - \alpha_1) + l1\cos(\alpha_1 - \beta) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.36)
$$S_4 = |A_{S3}(2,4)| = |V - l3 + l2\cos(2\beta - \alpha_1) + l1\cos(\alpha_1 - \beta)|$$
(4.37)

4.2.5 Minimum Loading Height (S₅)

Following similar procedure gives an expression for the homogeneous transformation matrix of the minimum cutting height configuration.





$$S_5 = V + H_2 - l_2 - l_3 \tag{4.38}$$

$$S_5 = V + l_1 \cos(\alpha_2 - \beta) - l_2 - l_3 \tag{4.39}$$

$$V + l_1 \cos(\alpha_1 - \beta) - l_2 - l_3 - S_5 = 0 \tag{4.40}$$

$$A_{S3} = \begin{bmatrix} \cos(\alpha_1 - 2\beta) & -\sin(\alpha_1 - 2\beta) & 0 & H - l\sin(\alpha_1 - \beta) \\ \sin(\alpha_1 - 2\beta) & \cos(\alpha_1 - 2\beta) & 0 & V + l\cos(\alpha_1 - \beta) - l2 - l3 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$
(4.41)
$$S_5 = |A_{S3}(2,4)| = |V + l\cos(\alpha_1 - \beta) - l2 - l3|$$
(4.42)

4.3. Generation of Training Data

The required training data is generated by mapping the configuration parameter for a set of mechanism dimension parameters. MATLAB is used to implement this task.

$$\begin{bmatrix} l_1 \\ l_2 \\ l_3 \\ \beta \end{bmatrix} \rightarrow \begin{bmatrix} S_1 \\ S_2 \\ S_3 \\ S_4 \\ S_5 \end{bmatrix}$$
(4.43)

4.3.1 Neural Network Training

Since the ANN is needed to serve the purpose of preliminary inverse kinematic analysis, the output data generated from the forward simulation, S, will be used as the input data for its training while the linkage parameters vector, L, is the target data.

Since the values of the configuration parameters depend also on the overall dimensions of the vehicle on which they are mounted, constant values for the x and y coordinates of the base hinge, H and V, are used in the analysis.

Accordingly, a two-layer feed forward ANN is designed to map seven input configuration parameters to four target parameters. The ANN has one hidden layer with 20 neurons and one output layer with four neurons. The network is trained using the *Levenberg-Marquardt* back propagation algorithm. Sigmoid activation functions are used for the first layer and a linear one-to-one activation functions for the output layer. The neural network is implemented using the neural network toolbox of MATLAB.



Figure 4-8 Architecture of the Neural Network

Given any one of the configuration parameters, S_1, S_2, \dots, S_5 , the developed method identifies possible ranges of the other four configuration parameters based on the data generated in the previous section. Since the data is generated by simulating a specific ranges of the linkage dimensions, this method scales input configuration parameters to make sure they lie within the available data range. Selected output ranges by this method are scaled back to the original before displayed for the user.

The method implemented using a MATLAB program called $f_Parameter_Sorter$ provides option to the user to select which configuration parameter to start with and the sequence of upcoming selections. This option gives the flexibility of prioritizing the operational configurations as needed. Once the first item is entered for the first choice of configuration parameter, four different compatible configuration parameter ranges will be suggested for the others. This process will be repeated on the remaining four by selecting which configuration parameter out of the four to prioritize and picking its value from the range provided. The result of this second operation modifies the ranges of compatible values of the remaining three parameters. This process is repeated until all configuration parameters are assigned valid values. Figure 4-9 shows the convergence performance of the ANN training cycles while Figure 4-10 shows the standard ANN algorithm regression chart.



Figure 4-9 Performance of the neural network



Figure 4-10 Regression result

4.3.2 Solving for Linkage Parameters

The Equations 4-7, 4-16, 4-29, 4-35, and 4-40 relate the specification values S1, S2, S3, S4, and S5 to the geometric dimensions of the excavator arm mechanism l_1 , l_2 , l_3 , and β . Given the values of the other constant values, these non-linear equations can be solved using optimization techniques to determine the optimum linear and angular dimensions of the arm mechanism.

Since buckets are available as standard parts, the calculation at this algorithm focuses on determining the lengths of the boom and the stick together with the boom deflection angle, i. e. $l_1, l_2, and \beta$. The selection of the bucket is done based on the initial solution suggested by the ANN. To determine the above three unknown variables, a combination of three of the above non-linear equations are solved using a MATLAB® function, *fsolve()*, which employs the power of the *Trust-Region-Reflective* Algorithm.

$$F(\boldsymbol{X}, \boldsymbol{S}) = \boldsymbol{0} \tag{4.44}$$

Where X and S are vertors of unknown mechanism dimension variables and input configuration specification parameters

$$\mathbf{X} = \begin{bmatrix} l_1 \\ l_2 \\ \beta \end{bmatrix} \qquad \mathbf{S} = \begin{bmatrix} S_1 \\ S_2 \\ S_3 \\ S_4 \\ S_5 \end{bmatrix}$$
(4.45)

Considering the maximum reach-out at ground level, maximum cutting height, and maximum loading height, the vector of equations will be formulated as follows

$$\begin{bmatrix} l_1^2 + (l_2 + l_3)^2 + 2l_1(l_2 + l_3)\cos\beta - V^2 - (S_1 - H)^2 \\ l_1\cos(\alpha_2 - \beta) + l_2\cos(\alpha_2 - 2\beta) + l_3\cos(\theta - \beta + \alpha_{bu}) + V - S_3 \\ l_1\cos(\alpha_2 - \beta) + l_2\cos(\alpha_2 - 2\beta) - l_3 + V - S_4 \end{bmatrix} = [\mathbf{0}]$$
(4.46)

The "trust-region-reflective" algorithm used to find the solution requires an initial solution to be defined as a starting point. The accuracy of the output for this particular problem greatly depends on the closeness of the initial solution to the actual solution. This is the stage where the suggested initial solution by the neural network is used. It is also expected that at this stage the viability of the initial input parameters, S_1, S_2, \dots, S_5 , is confirmed by the use of the valid ranges developed according to the procedure discussed previously.

4.3.3 Case Study Analysis Results and Discussion

In this research work, 10 existing excavator product configuration data sets are collected. Their contents are given in Table 4-3. A total of 1296 forward

simulation data sets were generated and they were used to train the ANN module developed with Matlab. Then to test the system performance, the 10 product working-range parameter values were fed into the ANN, and the output of the ANN, i.e. the initial suggestions for the downstream optimization module, was presented in Table 4-4 (left half). In comparison, the final solutions generated after the optimization processes are also listed in Table 4-4 (right half).

	Configuration				Mechanism dimensions				Vehicle		
Product	<i>S1</i>	S2	<i>S3</i>	<i>S4</i>	<i>S5</i>	11	12	13	ß	H	V
1	359	183	344	226	107	174.1	88.2	51.9	24.5	63	75
2	413	252	384	271	109	205.9	102	61.1	25	68	86
3	412	260	359	246	111	201.2	99.4	67.9	28	74	93
4	435	228	422	283	106	203.3	105.2	64.9	30	78	90
5	409	248	385	267	125	201.3	99.5	61.5	25	66	84
6	372	208	371	257	110	171.4	89.1	58.2	24	77	82
7	352	196	331	235	92	159	86.3	49.6	22	77	71
8	345	203	338	238	99	165.1	88.4	49	20	64	73
9	332	184	335	238	104	163.4	83.8	47.5	24	55	71
10	415	254	368	272	110	204.9	102	63.1	25.76	68	81

Table 4-3 System testing data collected from the existing products (units: cm/degree)

Table 4-4 Initial and final solutions generated by the proposed method

	ANN i	nitial solu	tion (cm/o	legree)	Optimization final solution (cm/degree)			
Product	<i>l1</i>	12	13	β	<i>l1</i>	12	13	β
1	174.7	68.8	63.4	17.28	209	93	63.4	34.97
2	196.97	95.99	65.56	19.4858	200.22	95.47	65.56	30.0233
3	204.53	84.33	70.19	26.524	202.82	85.81	70.19	35.2464
4	181.04	79.14	78.3	10.7072	169.81	83.82	78.3	18.6694
5	177.03	73.81	66.62	15.6772	204.33	83.23	66.62	30.1607
6	168.06	80.5	61.03	13.2475	198.83	91.17	61.03	25.8929
7	153.89	82.59	52.79	15.2362	201.48	99.88	52.79	30.014
8	162.75	94.62	51.38	12.3882	197	98.48	51.38	32.8084
9	161.05	90.9	46.87	14.3593	211.44	97.56	46.87	32.3521
10	195.89	107.73	60.04	24.8409	187.9	92.6	60.04	31.9021

Table 4-5 Accuracy statistics of the system results

Dimensions	Average error	Unbiased standard	Root mean square		
	(%)	deviation	error (RMSE)		
l_1	8.627	0.1569	0.1489		
l_2	1.4641	0.1356	0.1286		
l_3	7.1778	0.085	0.0806		
β	23.858	0.2652	0.2516		

Clearly, the ANN module has served the purpose to provide useful initial suggestions that enabled the optimization module to find the feasible solutions for the given mechanism. Further, Table 4-5 shows the comparison results between

the final solutions and the original real product data obtained for the 10 existing configurations, the average errors for linear dimensions are pretty close, i.e. within 10%; but the angular β has bigger difference from the original dimension, about 24%. The deviations of these errors are relatively small. Thus, the test results show that the proposed method has a capability to generate a reasonably closer set of initial solutions that can be used by optimization search algorithms employed to find the final solutions. The method can be further improved by fine tuning the optimization algorithms and the boundary conditions as well as using more real product data sets for ANN training.

4.4. Design for Strength

4.4.1 Homogeneous Coordinate Transformation

The output of the SimMechanics simulation provides only joint forces and motions expressed in the global reference frame. These global generalized joint forces have to be transformed into and expressed in separate coordinate systems local to the links or frame members under investigation.

In order to achieve this, three coordinate transformation matrices are developed. The boom, due to its geometrical deflection, has two sides and requires two different matrices to express forces in frames local to these sides. Since the stick has a straight axis, it needs only a single transformation matrix for reference frame manipulation.

The first step in this process is to identify stationary angles which, together with the linear dimensions, help to fully define the geometry of the boom and stick parts. This is followed by defining variable angles responsible for the operational configuration of the arm mechanism - digging operation in this case.



Figure 4-11 Classification of angles

As shown in Figure 4-12 and Figure 4-13, angle dig1 and dig2 define the orientations of the boom and the stick with respect to the ground, respectively, during a digging operation. Unlike static angles which are always assigned positive values, variable angles are direction sensitive.

4.4.2 Boom Geometries, RB's

Referring to Figure 4-12, expressions for variable angles dig1 and dig2 can be formulated as follows.



Figure 4-12 Operational configuration angles

Summing the components of vectors along the horizontal direction gives:

$$\sum V_x = S_1 - H \tag{4.47}$$

$$l_1 \cos(dig1) + l_2 \cos(dig2) + l_3 \cos(dig2) = S_1 - H$$
(4.48)

$$l_1 \cos(dig1) + (l_2 + l_3) \cos(dig2) - S_1 + H = 0$$
(4.49)

Similarly, summing the components of these vectors along the vertical direction gives another expression.

$$\sum V_y = 0 \tag{4.50}$$

$$V + l_1 \sin(dig1) + (l_2 + l_3) \sin(dig2) = 0$$
(4.51)

Solving Equations (4.49) and (4.51) simultaneously gives the values of dig1 and dig2.

The homogeneous coordinate transformation matrices for the first and second side of the boom are then derived using these calculated angles.



Figure 4-13 Stick structural angles

Boom Rotation Matrix I, RB₁

$$RB_{1} = \begin{bmatrix} \cos(dig1 + \beta) & -\sin(dig1 + \beta) & 0\\ \sin(dig1 + \beta) & \cos(dig1 + \beta) & 0\\ 0 & 0 & 1 \end{bmatrix}$$
(4.52)

Boom Rotation Matrix II, RB₂

$$RB_{2} = \begin{bmatrix} \cos(dig1 - \beta) & -\sin(dig1 - \beta) & 0\\ \sin(dig1 - \beta) & \cos(dig1 - \beta) & 0\\ 0 & 0 & 1 \end{bmatrix}$$
(4.53)

4.4.3 Stick Rotation Matrix, RS

Since the axis of the stick is not parallel to the axis of the second section of the boom, the transformation matrix developed for the second part of the boom cannot be directly used to transform global forces into the frame of reference local to the stick.

The rotation matrix for the stick is formulated by carefully observing the subsequent chain of angular transformations starting from joint J1.

$$\tan(J9_L) = \frac{h_{stick}}{h_{tail}} \tag{4.54}$$

$$J9_L = \tan^{-1} \left[\frac{h_{stick}}{h_{tail}} \right]$$
(4.55)

$$J9_U = J9L \tag{4.56}$$

$$J9 = J9_U + J9_L = 2 \times J9_L \tag{4.57}$$

$$TS_2 = \sqrt{l_2^2 - h_{stick}^2}$$
(4.58)

$$J2_l = \tan^{-1} \left[\frac{h_{tail}}{h_{stick}} \right]$$
(4.59)

$$J2_r = \tan^{-1} \left[\frac{TS_2}{h_{stick}} \right] \tag{4.60}$$

$$J2 = J2_l + J2_r (4.61)$$

$$J3_l = tan^{-1} \left[\frac{h_{stick}}{TS_2} \right] \tag{4.62}$$

$$J3_U = J3_L \tag{4.63}$$

$$J3 = J3_L + J3_U = 2 \times J3_L \tag{4.64}$$

$$R_{Z,(\beta+dig1)} \to R_{Z,-2\beta} \to R_{Z,J2} \to R_{Z,(J9_L-180)}$$
 (4.65)

net angle of rotation =
$$\beta + dig1 - 2\beta + J2 + J9_L - 180$$
 (4.66)
= $dig1 - \beta + J2 + J9_L - 180$

The stick rotation matrix RS is then given by the expression:

$$RS = \begin{bmatrix} \cos(dig1 - \beta + J2 + J9_L - 180) & -\sin(dig1 - \beta + J2 + J9_L - 180) & 0\\ \sin(dig1 - \beta + J2 + J9_L - 180) & \cos(dig1 - \beta + J2 + J9_L - 180) & 0\\ 0 & 0 & 1 \end{bmatrix}$$
(4.67)

4.4.4 Transition Four-bar Dimensional Synthesis

The major linear dimensions defining the working range of the overall mechanism have already been synthesized using the method developed in the previous chapter. For the purpose of making the mechanism complete, the transition fourbar mechanism's dimensions have to be synthesized for a given dimensions of standard buckets and sticks.

For a given dimension of the bucket b_o , the length of the other two linkages of the transition four-bar mechanism can be calculated as follows.

As shown in Figure 4-14, there are two configurations of the four-bar linkage mechanism resulting in a phenomenon called "*mechanism lock*". These two angular positions are considered to be the upper and lower range limits within which the bucket operates.



Figure 4-14 Transition four-bar work-ranges

In Figure 4-14 (left), γ_{ec} is the eccentricity angle necessary to prevent the mechanism from self locking. γ_{s1} in Figure 4-14 (left), is the minimum angle between the back of the bucket and the stick. The value of γ_{s1} depends on the safety clearance angle necessary to avoid physical contact between the links. The value of this angle is subject to change during the life of the design cycle reflecting changes in the dimensions of the contacting parts as a result of cyclic modifications.

 γ_{s2} serves the same purpose as γ_{s1} but on the opposite end of the bucket's angular displacement range. Limiting factors in this case include direct contact between mechanical components and volumetric allowance for extra bulk material when loading the bucket. In addition to b_o and b_1 , these two angles are assumed to be known to evaluate the lengths of links b_2 and b_3 .

The critical values of b_2 and b_3 , i. e., those that result in mechanical locking of the mechanism, are determined from the following two simplified geometries corresponding to the two cases as shown by Figure 4-15 and Figure 4-16.



Figure 4-15 Upper mechanism locking configuration



Figure 4-16 Lower mechanism locking configuration

Applying Law of Cosines to the geometry of Figure 4-15 we get

$$b_3^2 = b_o^2 + (b_1 + b_2)^2 - 2b_0(b_1 + b_2)\cos\gamma_{s1}$$
(4.68)

Similarly referring to Figure 4-16

$$b_3^{\ 2} = b_o^{\ 2} + (b_2 - b_1)^2 + 2b_0(b_2 - b_1)\cos(\gamma_{s2} + \gamma_{bk})$$
(4.69)

Solving Eq. (4.68) and Eq. (4.69) simultaneously gives the values of b_2 and b_3 .

This calculation is implemented using the custom MATLAB® function f_Fourbar_Solver in the main program.

4.4.5 Stress and Strength Calculations

The expressions for the various stresses considered in this section are developed based on the assumptions and procedures outlined by Shigley and Mischke [44].

(1) Transverse Shear Stress, τ_b

Shear stress, τ , as a result of shear force and bending moment is derived from the relation

$$V = \frac{dM}{dx} \tag{4.70}$$

$$\tau = \frac{VQ}{lb} \tag{4.71}$$

Where *Q* is the first moment of area about the neutral axis given by:

$$Q = \int_{y_1}^{c} y \, dA \tag{4.72}$$



Figure 4-17 Cross-sectional area under transverse shear stress

Q for the given cross-sectional geometry is computed by dividing the area into two sections

Case 1

 $\text{For} \qquad 0 < |y_1| < (\frac{h}{2} - t)$

$$Q = \int_{y_1}^{h/2} y \, dA = \int_{y_1}^{\frac{h}{2}-t} y \, dA_1 + \int_{\frac{h}{2}-t}^{\frac{h}{2}} y \, A_2 \tag{4.73}$$

 $\label{eq:where} Where \ dA_1 = 2tdy \quad and \qquad dA_2 = bdy$

$$Q_{1} = \int_{y_{1}}^{\frac{h}{2}-t} 2tydy + \int_{(\frac{h}{2}-t)}^{\frac{h}{2}} bydy$$
(4.74)

$$Q_1 = t\left(\frac{h}{2} - t\right)^2 - ty_1^2 + \frac{bt(h-t)}{2}$$
(4.75)

Case 2

For $(\frac{h}{2} - t) \le |y_1| \le \frac{h}{2}$

$$Q_2 = \int_{y_1}^{h/2} y dA_2 = \int_{y_1}^{h/2} by dy$$
(4.76)

$$Q_2 = \frac{b}{8} \left(h^2 - 4y_1^2 \right) \tag{4.77}$$

The second moment of area of the entire cross-section, I, is given by

$$Q_{max} = t(\frac{h}{2} - t)^2 + \frac{bt(h - t)}{2}$$
(4.78)

$$I = \frac{bh^3}{12} - \frac{(b-2t)(h-2t)^3}{12}$$
(4.79)

$$\tau_{max} = \frac{VQ_{max}}{Ib} \tag{4.80}$$

$$b_{max} = 2t \tag{4.81}$$

$$\tau_b = \frac{V\left[t(\frac{h}{2}-t)^2 + \frac{bt(h-t)}{2}\right]}{2t\left[\frac{bh^3}{12} - \frac{(b-2t)(h-2t)^3}{12}\right]}$$
(4.82)

(2) Torsional Stress, τ_{tor}

The equations expressing torsional stresses in the cross-sectional areas are developed based on the assumptions and procedures outlined by Shigley and Mischke [44].

Area of torsion, A_{tor} , is given by the following expression



Figure 4-18 Torsional cross-sectional area

$$A_{tor} = \left(b - 2\frac{t}{2}\right)\left(h - 2\frac{t}{2}\right) \tag{4.83}$$

$$A_{tor} = (b - t)(h - t)$$
(4.84)

The torsional stress, τ_{tor} , is given by

$$\tau_{tor} = \frac{T}{2(b-t)(h-t)t}$$
(4.85)

Where T, the torque creating the torsional stress, is recorded at every joint during the simulation of the mechanism in the SimMechanics environment

(3) Direct Stress, σ_{dx}

Area of direct stress distribution is given by the expression

$$A_{dx} = 2[bt + t(h - 2t)]$$
(4.86)

For a given axial longitudinal force, F_{ax} , the direct stress is calculated by using the formula

$$\sigma_{dx} = \frac{F_{ax}}{A_{dx}} \tag{4.87}$$

$$\sigma_{dx} = \frac{F_{ax}}{2[bt + t(h - 2t)]}$$
(4.88)

(4) Bending Stresses, σ_{zx}

Bending stress, σ_{zx} , due to bending moment acting about the z-axis, M_z , is given by:

$$\sigma_{zx} = -\frac{M_z y}{I_{zz}} \qquad \left(-\frac{h}{2} \le y \le \frac{h}{2}\right) \tag{4.89}$$

Where I_{zz} is the second moment of area of the cross-section about the centroidal *z*-axis and it is given by:

$$I_{zz} = \frac{bh^3 - (b - 2t)(h - 2t)^3}{12}$$
(4.90)

This stress reaches its maximum value when at the outer most boundaries of the cross section, i. e., when:

$$y = \pm \frac{h}{2} \tag{4.91}$$

$$\sigma_{zx(max)} = -\frac{6 M_z h}{bh^3 - (b - 2t)(h - 2t)^3}$$
(4.92)

In a similar manner, bending stress, σ_{yx} , duet to moment acting about the y-axis is given by:

$$\sigma_{yx} = -\frac{M_y z}{I_{yy}} \qquad \left(-\frac{b}{2} \le z \le \frac{b}{2}\right) \tag{4.93}$$

Where I_{yy} in this case is the second moment of the cross-sectional area about the centroidal y-axis

$$I_{yy} = \frac{hb^3 - (h - 2t)(b - 2t)^3}{12}$$
(4.94)

$$\sigma_{yx(max)} = -\frac{6 M_z b}{hb^3 - (h - 2t)(b - 2t)^3}$$
(4.95)

Superposition of the effects of these two bending stresses and the direct stress gives the maximum value of stress in the x- direction.

$$\sigma_{xx(max)} = \sigma_{dx} + \sigma_{yx(max)} + \sigma_{zx(max)}$$
(4.96)

4.4.5 Pin Design

(1) Methods of Pin Failure

- 1. Localized contact stress
- 2. Failure of pin due to double shear
- 3. Failure of pin due to bending moment

(2) Contact Stresses

The interaction between the pin and the casing is modeled by a cylinder-plane contact instead of cylinder-cylinder contact. The resulting magnitudes of Hertz's contact stresses will have relatively higher values than if they were calculated using the cylinder-cylinder assumption because of the reduced contact area.

Where

- d₁ Diameter of pin
- d₂ Diameter of base hole
- v_1 Poisson's Ratio of the pin material
- v_2 Poisson's Ratio of the base material
- E₁ Young's Modulus of Elasticity of the pin material
- E₂ Young's Modulus of Elasticity of the base material



Figure 4-19 Pin loads in global vertical and horizontal planes

The total force exerted on the first end of the pin is given by:

$$F_{p} = \begin{bmatrix} \frac{F_{x}}{2} + \frac{M_{y}}{l_{p}} \\ \frac{F_{y}}{2} + \frac{M_{x}}{l_{p}} \\ 0 \end{bmatrix}$$
(4.97)

Where d_p and l_p are the pin diameter and its effective length, respectively

The magnitude of this force, F_{pin} , is:

$$F_{p} = \sqrt{\left(\frac{F_{x}}{2} + \frac{M_{y}}{l_{p}}\right)^{2} + \left(\frac{F_{y}}{2} + \frac{M_{x}}{l_{p}}\right)^{2}}$$
(4.98)

(3) Hertz's Contact Stress

The maxim stress due to contact between the surfaces of the pin and the base is calculated using the Hertz's method. The contact zone between these two surfaces is approximated by a rectangular region. The width of this region, commonly known as "contact half width" is calculated by using the formula:

$$b = k_b \sqrt{F_p l_p} \tag{4.99}$$

Where
$$k_b = \sqrt{\frac{2}{\pi t} \frac{\left(\frac{1-\nu_1^2}{E_1} + \frac{1-\nu_2^2}{E_2}\right)}{\frac{1}{d_1} + \frac{1}{d_2}}}$$
 (4.100)

Since the casing holes are modeled by a plane for the purpose of making the design compatible with higher stresses, the reciprocal term containing d_2 will be approximated by zero. The resulting expression takes the form:

$$k_{b} = \sqrt{\frac{2d_{1}\left(\frac{1-\nu_{1}^{2}}{E_{1}} + \frac{1-\nu_{2}^{2}}{E_{2}}\right)}{\pi t}}$$
(4.101)

The maximum contact pressure is then written as a function of the length (l_p) and diameter (d_p) of the pin as follows:

$$P_{max}(l_p, d_p) = \frac{2F_p l_p}{\pi b t}$$
(4.102)

The resulting principal stresses in the pin are given by the relations

$$\sigma_{x} = -2\nu_{1} \frac{2F_{p}l_{p}}{\pi bt} \left[\sqrt{1 + \left(\frac{z}{b}\right)^{2}} - \left|\frac{z}{b}\right| \right]$$
(4.103)

$$\sigma_{y} = -\frac{2F_{p}l_{p}}{\pi bt} \left[\frac{1+2\left(\frac{z}{b}\right)^{2}}{\sqrt{1+\left(\frac{z}{b}\right)^{2}}} - 2\left|\frac{z}{b}\right| \right]$$

$$\sigma_{z} = -\frac{2F_{p}l_{p}}{\pi bt} \frac{1}{\sqrt{1+2\left(\frac{z}{b}\right)^{2}}}$$

$$(4.104)$$

$$(4.105)$$

To calculate the maximum value of stress from one of these three equations, these stress are computed at the critical section z/b = 0.786

$$\sigma_x = -1.944 \,\nu_1 \frac{F_p l_p}{\pi b t} \tag{4.106}$$

$$\sigma_y = -0.371 \, \frac{F_p l_p}{\pi b t} \tag{4.107}$$

$$\sigma_z = -1.572 \ \frac{F_p l_p}{\pi b t} \tag{4.108}$$

The allowable contact stress is generally taken as the minimum of $\sigma_y/4$ or $\sigma_u/6$.

(4) Failure of Pin Due to Double Shear

The total shear area of each pin is represented by the equation



Figure 4-20 Pin under double shear

$$A_{sh} = 2 \ \frac{\pi d_p^2}{4} \tag{4.109}$$

Direct shear stress on the pin is calculated by dividing the shearing force by the total area. An equation for this stress is derived in terms of the pin length and the pin diameter so that it can be used in calculating an optimum values for these two pin dimensions.

$$\tau_{sh} = \frac{2|F_p|}{A_{sh}} \tag{4.110}$$

$$\tau_{sh} = \frac{4|F_p|}{\pi d_p^2} \tag{4.111}$$

(5) Failure of Pin Due to Bending Moment

Referring to Figure 4-21 for the loading distribution, the maximum bending moment at the mid-span of the pin is given by the expression:



Figure 4-21 Bending load distribution on pins

$$t_1 = t + e_{b1} \tag{4.112}$$

$$t_2 = t + e_{b2} \tag{4.113}$$

$$M_{max} = F_p\left(\frac{t_1}{3} + t_2 + \frac{l_p}{2}\right) - F_p\left(\frac{t_2}{2} + \frac{l_p}{2}\right)$$
(4.114)

Where e_{b1} and e_{b2} are base reinforcement extensions.

The maximum bending stress is then given by substituting the above expression into the general formula

$$\sigma_b = \frac{M_{max}}{Z} \tag{4.115}$$

$$\sigma_b = \frac{F_p \left[\frac{t_1}{3} + \frac{t_2}{2} \right]}{\frac{\pi}{32} d_p^3} \tag{4.116}$$

Chapter 5

Virtual Mechanism Modeling and Simulation

5.1. Introduction

The design process of linkages and members in the mechanism requires the identification of generalized reaction forces at each joint. These forces will be used in the free body diagrams (FBD) and mass-acceleration diagrams (MAD) during the design stages. This task is implemented by using SimMechanics®, the mechanical simulation and analysis tool available in MATLAB® software.

5.2. Simulation Setup

Now that the major linear dimensions of the mechanism are identified, the next step is determining the reaction forces and moments experienced by each joint as a result of the digging operation. To do this, a skeleton mechanism is constructed using the previously calculated linear dimensions in the SimMchanics modeling environment of MATLAB®. Doing this provides the flexibility of calculating interaction forces and exporting the results into the workspace for further processing. Furthermore, during latter stages of the design cycles, the weightless links can be substituted by their 3D counterparts and the simulation can be re-run to include the inertia effects into considerations.

When using this tool, the mechanism under investigation is constructed by connecting linear linkages of prescribed inertia properties with virtual mechanical joints available in the joint library. The virtual weld joint is used in the event it is required to model bending, splitting, or merging mechanical members.

In order to this approach be applicable in the automation of design processes, two general requirements have to be met. The first requirement is that all linear dimensions need to be defined; either numerically or symbolically. The second one is that all forms of mating constraints between connecting members have to be imposed by the use of joints and limits on joint parameters.

Although inertia properties are possible to be assigned to these bodies at the initial stages as mentioned above, the procedure adopted in this paper uses a different approach suitable for cyclic modifications.

The first round of the simulations starts with weightless and high-stiffness rigid bodies and upcoming simulations will be carried out with updated 3D solid bodies produced as a result of previous design cycles. The necessary kinetic and kinematic joint variables registered during the simulations are extracted to MATLAB® workspace using the Simulink® scope readers. SimMechanics Link®, another useful tool to import and export CAD solid models into and out of SimMechanics® simulation environment, supports only SolidWorks® and Pro/E® but not UG NX. To overcome this setback SolidWorks is used as an intermediate file transfer tool in exporting the 3D models to SimMechanics.

5.3. Simulink Model Construction

Figure 5-1 shows the major components of an excavator arm mechanism while Figure 5-2 shows the representation of the same mechanism by linear components. The latter model is constructed in SimMechanics environment using standard rigid body and joint library.



Figure 5-1 Typical excavator arm mechanism



Figure 5-2 Skeleton representation of excavator arm mechanism

5.3.1 Boom Construction

The boom as shown in Figure 5-3, has two sides; BS_1 and BS_2 . It is hinged to the vehicle body with joint J1 and to the stick with joint J2. Joints J10 and J11 are

connecting points for hydraulic cylinders C2 and C1, respectively. The deflection of the structure by an angle 2β is modeled by welding the two linear sides.

The two hinges for the hydraulic cylinders, **J10** and **J11**, are located at the end of the extension sticks h_J10 and h_J11 to represent for an initial thickness of the boom. The values of these lengths are updated at the end of each conceptual design cycle from the cross-sectional calculation results. This is done because the hinge locations are assumed to be on the surfaces of the boom which are subject to modification at the end of each conceptual design cycle.



Figure 5-3 Skeleton representation of boom structure



Figure 5-4 SimMechanics model of boom

5.3.2 Stick Construction

The stick has four joints. J2 connects it with the boom while J3 connects it with the bucket. The transition four-bar mechanism is connected with the stick at joint J6 with revolute joint. Joint J8 is the connection point for the second hydraulic cylinder, C2.

Again in this case, the final distances of hinges J2 and J8 from the longitudinal axis of the stick, h_J2 and h_J8, are determined based on the final 3D dimensions

of the stick. To start the simulation, however, initial values are assigned for these dimensions. These parameters will be updated at the end of each cycle.



Figure 5-5 Skeleton representation of stick



Figure 5-6 SimMechanics model of stick

5.3.4 Bucket Modeling

The bucket, which is the follower link of the transition four-bar mechanism, has only two joints; J3 and J4 to connect it to the stick and the coupler link of the four-bar, respectively.



Figure 5-7 Bucket schematics



Figure 5-8 Bucket SimMechanics model

The application point of the ground reaction force is selected in such a way the overall mechanism will be subject to severe loading condition. Twisting moment about the x-axis and bending moments about the y and z- axes register maximum readings when the digging force is applied on the bucket at a point furthest from the x-axis. An eccentricity loading distance of half the width of the bucket is introduced for this purpose as shown in Figure 5-9.



Figure 5-9 Location of application point of digging force

5.3.5 Hydraulic Cylinders

Hydraulic cylinders are represented by simple weightless rigid links only for the purpose of keeping the mechanism rigid. The forces registered at the opposite ends of these links can be used to determine the required hydraulic capacity of the cylinders. However, this task is beyond the scope of this research and will not be discussed here.

5.3.6 Transition Four-bar Linkages

The other two remaining linkages in the transition four-bar mechanism are represented by simple blocks with joints at both ends.

The actual total number of revolute joints in the mechanism is 11. However, in the SimMechanics model there is one more joint needed to be introduced due to the location of the hydraulic force application point on the driving link of the transition four-bar. Two coaxial joints in the real mechanism are required to be modeled by combining them into a single joint. Because this point is chosen to be at the connection point of the driving and coupler links, an additional redundant hinge joint was required for creating a three branch connection. This representation will not have any negative effect on the final outcome of the analysis.

The above SimMechanics sub-models are assembled and simulation environment parameters are defined. Figure 5-10 below shows the final assembled SimMechanics Model of the excavator arm mechanism in the real-time simulation window.

The simulation for this model is run for 2 sec at the digging orientation. Scopes in the model such as *SD*1, *SD*2, ..., *SD*12 register and export joint variable data to the MATLAB® workspace in vector form.

Because of the selection of the digging mode for the design purpose, it was not necessary to define angular displacement and speed limits.



Figure 5-10 Real-time simulation environment

Figure 5-11 shows the assembled SimMechanics diagram of the excavator arm mechanism. The digging force is represented by a constant vector and is applied at the left tip of the bucket.

5.4. Numerical Example

An example problem is investigated in this section to demonstrate the applicability of the proposed methods. The methods and the necessary engineering rules and design intents are programmed and implemented in MATLAB®. This demonstration will be carried out in two stages designed to show the operational procedures of the two proposed methods and their corresponding results. The first stage deals with the application of the hybrid ANN-Optimization technique in the process of dimensional synthesis of mechanisms. In the second section, the calculations and involved and the generated results in the areas of optimizations of cross sectional dimensions of the boom and the stick will be discussed.

The input to the module handling the dimensional synthesis is a set of the required output configurations of the excavator arm mechanism. As discussed before, these values are checked for compatibility to make sure the feasibility of their coexistence.

Input Problem:

```
SpcDat = c_Spec_Data_SI
Properties:
    Title: 'Commercial Specifications and Vehicle Dimensions'
    Maximum_Reachout_at_Ground_Level_S1: 5.6700
        Maximum_Cutting_Height_S3: 3.7248
        Maximum_Loading_Height_S4: 1.3521
        Horizontal_Distance_H: 0.9857
        Vertical_Distance_V: 1.2300
        Vehicle_Weight: 5000
```

Once the linear dimensions of the overall mechanism are calculated, the next task will be calculating the optimum cross-sectional dimensions of the boom and the stick. This process started by defining necessary geometric and non geometric constraints. In addition to the constraints, initial values for some variables and iteration-dependent dimensions are also initiated at this stage.

Bucket geometric properties:

```
BuckGeo = c_Bucket_Geo_SI
Properties:
Title: 'Bucket Geometries and Dimensions'
```
```
Bucket_Length_13: 0.8112
Bucket_Width_BW: 0.4867
Bucket_Height_b0: 0.2839
Bucket_Pin_Width_bw: 0.2434
Bucket_Angle_teta_bucket: 95
Bulk_Volume_Clearance_Angle: 40
Maximum Upward Bucket Open Limit Angle: 35
```

Dimensional Constraints:

```
Dimensional_Constraints = c_Dimensional_Constraints_SI
Properties:
    Title: 'Structural Dimensions Constraints'
        Minimum_Plate_Thickness: 0.0070
        Maximum_Plate_Thickness: 0.0200
        Minimum_Base_Dimension: 0.1000
        Maximum_Base_Dimension: 0.5000
        Minimum_Boom_and_Stick_Height: 0.0100
        Maximum_Boom_Height: 0.5000
        Maximum_Stick_Height: 0.5000
        Extension_of_Boom_Pin_Reinforcement: 0.0140
        Extension_of_Stick_Pin_Reinforcement: 0.0140
```

Material Properties:

```
MaterProp = c Material Properties SI
  Properties:
       Title: 'Material Selection and Properties'
                    Prpertiy: 'Poisons E YS kpsi TS kpsi YS MPa
TS MPa Elong 2% Area % BHN'
    Pin Material: [0.3000 210 234 260 1612 1791 12 43 498]
   Base Material: [0.3000 210 26 47 179 324 28 50 95]
     Allowable Stress in Pin: 447750000
            Poison Ratio Pin: 0.3000
          Youngs Modulus Pin: 2.1000e+011
    Allowable Stress in Base: 8100000
           Poison Ratio Base: 0.3000
         Youngs Modulus Base: 2.1000e+011
           Safety Factor Pin: 1.1500
          Safety Factor Boom: 1.1500
         Safety Factor Stick: 1.1500
      Safety Factor Linkages: 1.1500
```

Initial Variable Linkage Imitation:

```
InitialParam = c_Initial_Parameters_SI
Properties:
    Title: 'Initial Values for Variable Dimensions'
    Distance to J2 and J8 on Stick: 0.1000
```

Distance_to_J10_on_Boom: 0.1000 Distance to J11 on Boom: 0.1000

Linkage Geometries:

```
LinkDims = c LinkDims SI
  Properties:
        Title: 'Boom and Stick Dimensions'
           Boom Shortcut Length 11: 2.7126
       Boom Deflection Angle betta: 35.6055
             Side Length of Boom T: 1.6682
                   Stick_Length_12: 1.5616
                    Stick Angle J2: 156.9267
                           J2 left: 70.5982
                          J2 right: 86.3285
                    Stick Angle J8: 156.9267
                           J8 left: 70.5982
                          J8 right: 86.3285
                    Stick_Angle J9: 38.8037
                             J9 up: 19.4018
                          J9 lower: 19.4018
                    Stick Angle J3: 7.3429
                             J3 up: 3.6715
                          J3 lower: 3.6715
    Distance_to_J2_and_J8_on_Stick: 0.1000
           Distance to J10 on Boom: 0.1000
           Distance_to_J11_on_Boom: 0.1000
                 Stick_Tail_Length: 0.2839
              Stick Forward Length: 1.5584
```

Transition Four-bar Dimensions:

```
FourbarDims = c_Fourbar_Solver_SI
Properties:
    Title: 'Fourbar Linkage Dimensions'
Fourbar_Link_b0: 0.2839
Fourbar_Link_b1: 0.3692
Fourbar_Link_b2: 0.4461
Fourbar_Link_b3: 0.2434
```

Operational Configuration Matrices and Variables:

```
OperConfig = c_Operational_Configuration_SI
Properties:
Title: 'Configuration Parameters and Rotational Matrices'
        Boom_opertating_angle_dig1: 1.8619
Boom_Rotational_Matrix_Sec1_RB1: [3x3 double]
Boom_Rotational_Matrix_Sec2_RB2: [3x3 double]
Stick_Rotational_Matrix_RS: [3x3 double]
Fourbar_teta_1: 72.8748
Fourbar_teta_2: -36.7587
```

Generalized Joint Forces and Moments:

```
Joint Forces = c Joint Forces SI
  Properties:
       Title: 'Generalized Forces on Joints'
    JointForces: [12x7 double]
         FORCES: ''
             F1: [3x1 double]
             F2: [3x1 double]
             F3: [3x1 double]
             F4: [3x1 double]
             F5: [3x1 double]
             F6: [3x1 double]
             F7: [3x1 double]
             F8: [3x1 double]
             F9: [3x1 double]
            F10: [3x1 double]
            F11: [3x1 double]
            F12: [3x1 double]
        MOMENTS: ''
             M1: [3x1 double]
             M2: [3x1 double]
             M3: [3x1 double]
             M4: [3x1 double]
             M5: [3x1 double]
             M6: [3x1 double]
             M7: [3x1 double]
             M8: [3x1 double]
             M9: [3x1 double]
            M10: [3x1 double]
            M11: [3x1 double]
            M12: [3x1 double]
```

Force and moment values can be extracted by calling the members of the data structure as follows:

```
Joint_Forces.F5
ans =
    1.0e+004 *
    0.5644
    -1.9908
    0
```



Figure 5-11 SimMechanics diagram for an excavator arm mechanism

Chapter 6

Feature-based CAD Embodiment

6.1. Introduction

The Application Programming Interface (API) open platform is used to write program codes and generate the feature based 3D CAD parts of the boom and stick in NX. The programming part is implemented using Visual Studio 2008 C++.

The results of the engineering design calculations carried out in previous sections using MATLAB® and SimMechanics® are needed to be imported in a systematic manner to be used in the generation of the CAD models. Additionally, the process of importing and exporting data was required to be performed without direct manual involvement. This was accomplished by creating intermediate sets of text data files to bridge the gap.

At the end of the engineering design cycle calculations, a MATLAB® program is used to create or update a set of *.dat** text files containing the necessary input dimensions and parameters data structures. The MATLAB® program writes/updates these files and stores them in specific directories created for this purpose.

These files will automatically be accessed by the API C++ code during the generation of the CAD models. In a similar way done for the exporting command in MATLAB®, a C++ program is developed which is responsible for reading the values of this files and storing them in the internal memory.

The choice of the locations of the shared directories was done taking into consideration the possibility of different sections of the tasks could be performed on different systems. One of the free internet file storage services was used to create a common directory shared by two computers involved in this research. In practical industrial applications, this approach lends itself to the implementation of efficient collaborative project. It provides the flexibility of assigning different tasks to different engineers working in different geographical locations.

Classes and their corresponding objects are instantiated and used to effectively handle the data imported. Most of these data were used in the program more than once and adopting object oriented programming approach proved helpful in managing the data. The following lines show a class for handling custom datum coordinate system (CSYS) creating function parameters.

```
struct DATUM_CSYS_DATA{
    double offset_x;
    double offset_y;
    double offset_z;
    double angle_x;
    double angle_y;
    double angle_z;
    bool transform_sequence;
    int rotation_sequence[2];
    };
```

6.2. Reusability of Functions

All the functions developed for this project are created by the use of the C++ API functions provided in NX open documentations. Direct application the basic functions to this research was found to be very difficult and time consuming because of the need to specifically define most initializing parameters unrelated to the objective of this work.

An effort has been put in place to generalize most of the developed functions and ensure their reusability. Based on the basic C++ API functions, customized functions were developed by incorporating additional procedures to bring user intuitivism while simplifying the definitions of input and output arguments.

More than 40 functions were developed and used in the creation of the boom and the stick CAD files. The details of these functions are provided in Appendix B. The following are lists of some of the tasks these functions are responsible for.

- Reading external data files
- Creating new part model files in specified directories
- Creation of datum CSYS (Absolute and Relative)
- Creation of datum planes
- Extraction of datum planes/axis out of datum CSYS
- Creation of geometric objects such as
 - o Points
 - o Lines
 - o Arcs
 - B-spline Curves from data points

6.3. Boom Modeling

The modeling of the boom part is initialized by creating a blank NX .prt file using the function

wub_Create_New_Part_File(char file_path[UF_CFI_MAX_FILE_NAME_SIZE])

The next step after creating a blank CAD modeling environment was to properly position user defined CSYS features for the purpose of simplicity in additional features and object creation. The relative angular orientations and offset distances between consecutive CSYSs were represented by instantiating an object of the class DATUM_CSYS_DATA. In addition to relative linear displacements and angular orientations, these objects also define the coordinate transformation sequences.

In the case study most of the CSYSs were defined and located at the joint locations for the purpose of simplifying creation of joint associative features such as hinges. The custom functions used for this purpose are:

• wub CSYS origin and direction(void)





Figure 6-1 Boom coordinate system (CSYS) features

The optimization result vectors for the two sides of the boom exported from MATLAB® were previously saved in the following directory:

```
D://My Dropbox//ForNX//Delimited Files//Boom_vec1_Original.dat
D://My Dropbox//ForNX//Delimited Files//Boom vec2 Original.dat
```

These vectors define point coordinates of the top left edge of the boom. B-spline curves representing each side of the boom were created from these data points by importing within their respective CSYS.



Figure 6-2 Boom B-spine curve features

Since these edges are symmetrical about the local x - y and x-z planes, the curves defining the lower right edges of the boom are created by reflecting the existing curves about their x - z planes within the local CSYS.

The function used for this purpose is:

wub_Mirror_a_Curve_through_a_Plane(tag_t Curve_Tag, tag_t Plane_ Tag)



Figure 6-3 Evolvement of features

The curves are modified by trimming and bridging operations to create a joined curve feature. The following functions are used to for these operations.

The end of the boom at joints J1 and J2 are closed by arcs tangent to the upper and lower edge curves and centered at the origins of the CSYSs.



Figure 6-4 Joined curve features

This closed curve feature represents the side wall of the boom. To create the upper and lower floors of the boom it is required to create other sets of curve features defining the boundaries of the surfaces. The above modified closed curve, shown by the green line in Figure 6.5, is projected onto the vertical x-y plane to form a guide line to be used for surface sweeping operation together with the existing one. This projected curve will serve the purpose of defining the right section of the boom as seen from the -x directions.



Figure 6-5 Embodiment features

The third closed curve, colored green in Figure 6-5, is created in a very similar procedure followed for the creation of the above curve but with an offset value added in the z direction to accommodate for a welding space.

The top and bottom floor surface features of the boom are generated by sweeping a linear curve guided by the red and the green curves. To avoid potential modeling errors associated with availability of multiple solutions for a given input to the responsible function, this process was carried out in two stages. The side wall surface was created from bounding curves. The functions used for this purpose are:

```
tag_t wub_Join_Curves(tag_t *curves,int n)
tag_t wub_Point_from_Spline(tag_t curve_Tag, int line_end)
tag_t wub_Lines_from_two_points(tag_t point1, tag_t point2)
tag_t wub_SWEEP_2_guides(tag_t Guide_s1, tag_t Guide_s2, tag_t Section)
tag_t wub_BPLANE(tag_t Curve_String[2])
```

Hinge joint features are created by sketching and extruding their profiles. The boom has two types of hinge joints; one that passes thought the plate walls and the other one that is attached externally to the boom structure by welding.

Joint J1 is constructed by introducing a hollow cylindrical feature of appropriate dimensions to the boom structure while joints J2, J10, and J12 are constructed from scratch by sketching and extruding their profile.



Figure 6-6 Sheet body features

Functions used for this purpose include:

```
tag t wub SKETCHES J2 adopter(char name[30],
                              tag_t Refrence CSYS,
                              int Plane num,
                              int Axis num)
tag t wub ARC on sketch(tag t Reference CSYS)
tag t wub ARC Center Radius(tag t Reference CSYS,
                              int Plane num,
                              double radius,
                              double arc_center[3],
                              double start ang,
                              double end ang)
tag_t wub_ARC_Point_Point_Radius(tag_t Reference_CSYS,
                              int Plane num,
                              double radius,
                              double arc center[3],
                              tag t p1,
                              tag t p2)
tag t wub Extrude(tag t Connected Curve, char* limit[2])
tag_t wub_SKETCH_J11(tag_t Reference_CSYS,
                  int Plane num,
                  tag t line Tag,
                  tag t bridge tag)
tag t wub SKETCH J12(tag t Reference CSYS, int Plane num, tag t
Curve Tag);
```



Figure 6-7 Hinge joint profiles construction

The sheet bodies are thickened and the joint sketches are extruded with initial and final limits to create the final solid body features. After the necessary modification on the joint solid features the left side of the solid boom is created by merging the individual solids with each other.

Custom functions used for these operations include:



Figure 6-8 Solid body features

This left side of the boom is mirrored about the x-y plane to create the other half of the boom. The original and the newly created halves are then merged together to create the final boom solid body shown by Figure 6-9.



Figure 6-9 Final CAD model of an excavator boom

6.4 Stick CAD Modeling

The programming and part creation procedures followed for the stick are very similar to the one adopted for the boom. Most of the functions developed are reused directly or, in some instances, with minor modifications to address stick-specific modeling needs.

As done for the boom, the modeling process for the stick started by creating a new part file called Stick.prt using the same function.

Data was imported from the intermediate files using similar procedures. User defined CSYS's were created at the joint locations and some critical locations necessary for the creation of sketches.

Generally, the stick construction procedure is relatively easier than that of the boom because of the parallelism of the stick CSYS features (Figure 6-10).



Figure 6-10 Stick coordinate system features

The arcs of the stick at the joints J2, J3, and L9 were constructed first based on the data imported from the neutral text files. Profiles defining the edges of the stick were created by joining these arcs with the maximum middle point straight tangent lines as shown in Figure 6-11.



Figure 6-11 Feature evolvement

After performing some line modification operations, such as trimming and joining, the created closed loop curves are projected onto two different planes positioned parallel to the middle x-y plane.

Figure 6-12 shows the cleaned and projected stick profile curves. The green and blue curves will be used as guides to create a sheet body by a sweeping operation while the red curve will be used as a boundary when creating a bounded plane. The pink closed curve will be extruded to create the hinge solid for joint J9.



Figure 6-12 Embodiment features

A line element parallel to the z axis was created and used for the sweeping operation. The following figures show the sweeping tool and the resulting sheet body features.



Figure 6-13 Stick sheet body features

The side left side wall is created by using the other projected curve as a boundary in the bounding plane operation.

These planes are thickened with appropriate thickness values and taking necessary inference tolerances into consideration. Joints are created using similar procedure as used in the boom modeling. The final left half of the boom is shown in Figure 6-14.



Figure 6-14 Stick solid body feature

The final complete stick solid body feature is created by merging individual extruded and thickened solid features together into a single part and mirroring this part about the x-y plane. The mirrored and its parent solid are converted again into single solid by merging them with similar command to get the final model shown by Figure 6-15.



Figure 6-15 Final CAD mode of an excavator arm stick

Chapter 7

Conclusions and Future Works

7.1 Conclusions

7.1.1 Proposed Method

The proposed generative feature-based conceptualization method for product development is promising to upgrading the current information-fragmented and experience-based practice.

The method discussed in this work can effectively capture engineering rules and facilitate the design cycle processes, such as insightful configuration optimization and embodiment development. The method also provides good flexibility in terms of customization and standardization of other products which involve frequent changes.

Reusability of the developed functions has provided evidence that, unlike traditional modeling methods, the knowledge in the design stages can always be embedded, harnessed for a new product, and be reused when developing future generations of similar products.

However, it is worth noting that in the candidate's opinion, regardless how intelligent a design system is to be in the future, human design expertise is always required while the developed system can only support the decision making more effectively with some productivity tools.

7.1.2 Case Study

The case study proves that the knowledge-driven feature-based conceptual design approach can handle traditionally-known and complex challenges such as machine linkage optimization problems.

The proposed hybrid optimization-ANN dimensional synthesis method has greatly increased the reliability of calculated solutions. Training the ANN with larger size of existing product data is believed to produce solutions reflective of design intents and industrial standards.

A hybrid ANN-Optimization method has been proposed and proved to provide satisfactory result. The optimization procedure, specific to a selected product configuration, was employed to calculate the final linkage dimensions which satisfy work-range configuration requirements. The ANN has the advantage to generate close initial solutions of the linkage dimensions and, in combination with the optimization techniques, it can assist to generate accurate optimal solutions in an integrated design environment.

7.1.3 Scalability

Although this research work was applied to an excavator case only, the method proposed can be equally applied to other mechanical product development. Product-specific engineering rules, data and procedures have to be replaced.

This method has some novelty in solving similar problems in the product design domain, i.e. a hybrid linkage dimension synthesis method. The general procedure can be followed for the conceptual design of other mechanisms in principle. All the process modules will remain valid. The only exception would be the details of design calculations and optimization criteria since they are usually very specific to the product under discussion. Regardless of the product being designed, the procedure is scalable.

7.2 Future Work

Formal definitions of generic conceptual design features need to be investigated such that embedded engineering rules, constraints, data representations, behaviors can be modeled and managed generically in an object-oriented approach and systematically implemented.

Programming and engineering analysis tools such as Visual C++ and Matlab can be integrated with feature-based tools, e.g. Siemens NX so that the analysis procedure can be part of the integrated conceptual design system. Their input and output as well as the constraints can automatically be managed according to the formal definition of concept problems.

The conceptual design process discussed was based only on the mechanical design aspect of the case-study. The data structures and communication mechanisms can also be equally used in designing other aspects of the product. The conceptual level design of hydraulic circuit subsystem in the case study, for example, can also be modeled and solved under proposed data and information management scheme by implementing its own conceptualization contents.

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Appendix 1 MATLAB CODES

A1.1 General Excavator Design Code (Main Body)

Developed by:

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The following code is the main part of the linkage synthesis computation. It is assembled from individual functions and subroutines to compute different tasks involved in the conceptual design of the excavator arm mechanism. Dimensional synthesis of members and optimization of their cross-sectional area are the main objective of this code. Please refer to the documentation of the respective functions in the next section (Section 2) for details on the individual function components used in this code.

- Global Variables
- Specifications and Constraints
- Dimensional Synthesis
- Design and Optimization

```
clear all;
clc;
clf;
close all;
```

Global Variables

The variables defined here are used by more than one function.

global SpcDat BuckGeo Dimensional_Constraints MaterProp InitialParam ... LinkDims Four-barDims OperConfig Joint_Forces PinDims

Specifications and Constraints

User inputs, material data, and engineering constraints are provided by the following three functions.

```
[SpcDat,BuckGeo] = f_Specification()
[Dimensional_Constraints] = f_Dimensional_Constraints()
[MaterProp] = f_Material_Properties()
```

Dimensional Synthesis

The functions under this category are responsible for calculations of linear dimensions of linkages and members. The function f_Operational_Configuration() computes the orientation angles during specified operations: digging in this case.

```
[InitialParam] = f_Initial_Parameters()
[LinkDims] = f_LinkDims()
[Four-barDims] = f_Four-bar_Solver()
[OperConfig] = f Operational Configuration()
```

Design and Optimization

Engineering design for strength is carried out by simulation of the model in SimMechanics environment under this category of functions. This division also includes functions responsible for extraction of forces and moments information and computing the FBD and MAD analysis. The function f_Cross_Sectional_Optimizer() is used to determine an optimized set of the cross-sectional parameters of the boom and the stick based on **minimum material consumption** objective function.

```
OperForce = f_Operation_Force();
open_system Excav_Sim_Model ;
sim Excav_Sim_Model ;
JoinForce = [SD1; SD2; SD3; SD4; SD5; SD6; SD7; SD8; SD9; SD10; SD11;
SD12];
Joint_Forces = f_Joint_Forces(JoinForce);
[PinDims,Exitter] = f_Pin_Dimensions()
CrossDims = f_Cross_Sectional_Optimizer();
f exceel writter()
```

Published with MATLAB® 7.11

A1.2 Functions and Subroutines Details

Contents

- <u>Commercial Specification and Bucket Dimension Inputs</u>: <u>f_Specification()</u>
- Dimensional Constraints and Factor of Safties: f _Dimensional _Constraints()
- <u>Material Properties Selector: f_Material_Properties()</u>
- <u>Initial Parameters: f_Initial_Parameters()</u>
- <u>Neural Network Training Data Generator:</u> f_NN_Data_Generator()
- Creating and Training ANN: NN_Spec_create_fit_net(inputs,targets)
- Input Specification Prameters Sorter: f_NN_Parameter_Sorter(Input_Data_S)
- <u>Linkage Dimension Stynthizer: f_LinkDims_NN()</u>
- Four-bar Linkages Solver: f_Four-bar_Solver()
- <u>Operational Configurations: f_Operational_Configuration()</u>
- <u>Operation Forces: f_Operation_Force()</u>
- Joint Forces: f Joint Forces (JoinForce)
- Pin Dimensions: f Pin Dimensions()
- <u>Cross-sectional Oprimization: f_Cross_Sectional_Optimizer()</u>
- Data Exporter: f_exceel_writter()

2.1 Commercial Specification and Bucket Dimension Inputs:

f_Specification()

```
function [SpcDat,BuckGeo] = f Specification()
S11 = 5670; % actual value from catalog
S10 = 650; % screen measurement (random unit)
S30 = 427;
S40 = 155;
Ho = 113;
Vo = 141;
bucket lengtho = 93;
bucket widtho = 0.6*bucket lengtho;
image ratio = S11/S1o; % image ratio: screen measurement to real values
S1 = image ratio*S1o/1000; % MAXIMMUM REACHOUT AT GROUND LEVEL
S3 = image ratio*S3o/1000; % MAXIMUM CUTTING HEIGHT
S4 = image_ratio*S4o/1000; % MAXIMUM LOADING HEIGHT
H = image ratio*Ho/1000;
V = image ratio*Vo/1000;
% COMMERCIAL SPECIFICATION = f Spec Data SI(S1,S3,S4,H,V)
SpcDat = c Spec Data SI;
SpcDat.Maximum Reachout at Ground Level S1 = S1;
SpcDat.Maximum Cutting Height S3 = S3;
SpcDat.Maximum Loading Height S4 = S4;
SpcDat.Horizontal Distance H = H;
SpcDat.Vertical Distance V = V;
bucket length = image ratio*bucket lengtho/1000;
bucket width = image_ratio*bucket_widtho/1000;
bucket pin len = 0.5*bucket width;
teta bucket = 95; % Bucket angles (property of bucket geometry)
b0 = 0.35*bucket length; % Initial value assumed for b0
Bucket Geometry = [bucket width, bucket length, bucket pin len];
BuckGeo = c Bucket Geo SI;
BuckGeo.Bucket Length 13 = bucket length;
```

```
BuckGeo.Bucket_Width_BW = bucket_width;
BuckGeo.Bucket_Height_b0 = b0;
BuckGeo.Bucket_Pin_Width_bw = bucket_pin_len;
BuckGeo.Bucket_Angle_teta_bucket = teta_bucket;
BuckGeo.Bulk_Volume_Clearance_Angle = 40;
BuckGeo.Maximum Upward Bucket Open Limit Angle = 35;
```

2.2 Dimensional Constraints and Factor of Safeties:

f_Dimensional_Constraints()

```
function [Dimensional Constraints] = f Dimensional Constraints()
pin tol = 0.03;
FS pin = 1.5;
FS base = 1.25;
thick min = 7e-3;
                       % Minimum plate thickness
thick max = 20e-3;
                       % maximum plate thickness
base max = 500e-3;
base min = 100e-3;
height min = 10e-3;
height max = 500e-3;
h stick max = 500e-3;
ext 1 = 2*thick min;
                         % extension of boom pin reinforcement
                      % extension of stick pin reinforcement
ext 2 = 2*thick min;
Dimensional Constraints = c Dimensional Constraints SI;
Dimensional Constraints.Minimum_Plate_Thickness = thick_min;
Dimensional Constraints.Maximum Plate Thickness = thick max;
Dimensional Constraints.Minimum Base Dimension = base min;
Dimensional Constraints.Maximum Base Dimension = base max;
Dimensional Constraints.Minimum Boom and Stick Height = height min;
Dimensional Constraints.Maximum Boom Height = height max;
Dimensional Constraints.Maximum Stick Height = h stick max;
Dimensional_Constraints.Extension_of_Boom_Pin_Reinforcement = ext_1;
Dimensional_Constraints.Extension_of_Stick_Pin_Reinforcement = ext_2;
```

2.3 Material Properties Selector:

f_Material_Properties()

```
function [MaterProp] = f Material Properties()
Mat prop = material data importer;
Pin Material = Mat prop(29,:);
Base Material = Mat prop(1,:);
% PIN MATERIAL DATA
SigY_pin = 1e6*Pin_Material(1,5); % Yield stress in (MPa)
SigU_pin = 1e6*Pin_Material(1,6); % Ultimate tensile strength in (MPa)
Sigull_pin = (2/3)*SigY_pin;
                                   % Allowable strength in Mpa
Sigall2_pin = (1/4) *SigU pin;
                                   % Allowable strength in (MPa)
SSpin = [Sigall1_pin;Sigall2_pin];
SSpin2 = sort(SSpin);
Sig all pin = SSpin2(1,1); % Smallest of the allowable stresses (MPa)
v_pin = Pin_Material(1,1); % Poisson's Ratio
E pin = 1e9*Pin Material(1,2); %Young's modulus of elasticity in (GPa)
% BASE MATERIAL DATA
SigY base = 1e6*Base Material(1,5);
SigU_base = 1e6*Base_Material(1,6);
Sigall1 base = (2/3) *SigY base;
Sigall2 base = (1/4) *SigU base;
```

```
SSbase = [Sigall1_base;Sigall2_base];
SSbase2 = sort(SSbase);
Sig_all_base = SSbase2(1,1);
v_base = Base_Material(1,1);
E_base = 1e9*Base_Material(1,2);
MaterProp = c_Material_Properties_SI;
MaterProp.Pin_Material = Pin_Material;
MaterProp.Base_Material = Base_Material;
MaterProp.Allowable_Stress_in_Pin = Sig_all_pin;
MaterProp.Allowable_Stress_in_Base = Sig_all_base;
MaterProp.Poison_Ratio_Pin = v_pin;
MaterProp.Poison_Ratio_Base = v_base;
MaterProp.Poison_Ratio_Base = v_base;
MaterProp.Youngs_Modulus_Base = E_base;
```

2.4 Initial Parameters:

f_Initial_Parameters()

function [InitialParam] = f_Initial_Parameters()
InitialParam = c_Initial_Parameters_SI;

2.5 Neural Network Training Data Generator:

f_NN_Data_Generator()

```
function [Input Data S, Target Data L] = f NN Data Generator()
Div gap = 6;
alp1d = 10;
alp2d = 12.5;
alpbud = 33;
alp1 = alp1d*pi/180;
alp2 = alp2d*pi/180;
alpbu = alpbud*pi/180;
% Boom Limits
L1 lb = 1.5;
L1_ub = 2.5;
% Stick Limits
L2 lb = L1 lb/2;
L2 ub = L1 ub/2;
% Bucket Limits
L3_lb = L1_lb/3;
L3\_ub = L1\_ub/3;
S_{1b} = 15;
S ub = 30;
% Valued Vectors
L1 = L1 lb:(L1 ub-L1 lb)/Div gap:L1 ub;
L2 = L2_lb: (L2_ub-L2_lb) / Div_gap: L2_ub;
L3 = L3_lb: (L3_ub-L3_lb) / Div_gap:L3_ub;
S = S_lb:(S_ub-S_lb)/Div_gap:S_ub;
L1 = L1';
L2 = L2';
L3 = L3';
H = input('H:
                   ');
V = input('V:
                   ');
```

```
S = S';
d = 1;
for i = 1:1:(Div gap) % boom length index (L1)
    for j = 1:1:(Div gap) % stick length index (L2)
         for k = 1:1:(Div gap) % bucket length index (L3)
                  for s = 1:1: (Div_gap)% angle \beta index (\beta)
             a = L1(i, 1);
             b = L2(j,1) + L3(k,1);
             b12 = L2(j, 1);
             b13 = L3(k, 1);
             betta = S(s, 1);
             c = sqrt(a^{2} + b^{2} + 2*a*b*cosd(betta));
             % 1. MAXIMUM REACH-OUT AT GROUND LEVEL, S1
             betta s1 = real (rad2deg(asin(V/c)));
             TM S1 1 = [1 \ 0 \ 0 \ H;
                 0 1 0 V;
                 0 0 1 0;
                 0 0 0 1];
             TM_S1_2 = [cosd(-betta_s1), -sind(-betta_s1), 0, 0;
                 sind(-betta_s1), cosd(-betta_s1), 0, 0;
                 0, 0, 1, 0;
0, 0, 0, 1];
             TM S1 3 = [1 \ 0 \ 0 \ c;
                 0 1 0 0;
                 0 0 1 0;
                 0 0 0 1];
             A S1 = TM S1 1*TM S1 2*TM S1 3;
             S1 = abs(A S1(1,4));
             % 2. MAXIMUM DIGGING DEPTH, S2
             TM S2 1 = [1 \ 0 \ 0 \ H;
                 0 1 0 V;
                 0 0 1 0;
                 0 0 0 1];
             TM S2 2 = [cosd(alp2), -sind(alp2), 0, 0;
                 sind(alp2), cosd(alp2), 0, 0;
                 0,0,1,0;
                 0,0,0,1];
             TM_S2_3 = [1 \ 0 \ 0;
                 0 1 0 -a;
                 0 \ 0 \ 1 \ 0;
                 0 0 0 1];
             TM S2 4 = [cosd(-betta), -sind(-betta), 0, 0;
                 sind(-betta), cosd(-betta), 0, 0;
                 0,0,1,0;
                 0,0,0,1];
             TM S2 5 = [1 \ 0 \ 0 \ 0;
                 0 1 0 -b;
                 0 0 1 0;
                 0 \ 0 \ 0 \ 1];
             A S2 = TM S2 1*TM S2 2*TM S2 3*TM S2 4*TM S2 5;
             S2 = abs(A S2(2,4));
             % 3. MAXIMUM CUTTING HEIGHT, S3
             TM S3 1 = [1 \ 0 \ 0 \ H;
                 0 1 0 V;
                 0 0 1 0;
                 0 0 0 1];
             TM_S3_2 = [cosd(alp1-betta),-sind(alp1-betta),0,0;
```

```
sind(alp1-betta), cosd(alp1-betta), 0, 0;
    0,0,1,0;
    0, 0, 0, 1];
TM_S3_3 = [1 \ 0 \ 0;
    0 1 0 a;
    0 0 1 0;
    0 0 0 1];
TM_S3_4 = [cosd(-betta), -sind(-betta), 0, 0;
    sind(-betta), cosd(-betta), 0, 0;
    0,0,1,0;
    0,0,0,1];
TM S3 5 = [1 \ 0 \ 0 \ 0;
    0 1 0 b;
    0 0 1 0;
    0 0 0 1];
A S3 = TM S3 1*TM S3 2*TM S3 3*TM S3 4*TM S3 5;
S3 = abs(A S3(2,4));
% 4. MAXIMUM LOADING HEIGHT, S4
TM_S4_1 = [1 \ 0 \ 0 \ H;
    0 1 0 V;
    0 0 1 0;
    0 \ 0 \ 0 \ 1];
TM S4 2 = [cosd(alp1-betta), -sind(alp1-betta), 0, 0;
    sind(alp1-betta), cosd(alp1-betta), 0, 0;
    0,0,1,0;
    0,0,0,1];
TM S4 3 = [1 \ 0 \ 0 \ 0;
    0 1 0 a;
    0 0 1 0;
    0 0 0 1];
TM S4 4 = [cosd(-betta), -sind(-betta), 0, 0;
    sind(-betta), cosd(-betta), 0, 0;
    0,0,1,0;
    0,0,0,1];
TM_S4_5 = [1 \ 0 \ 0 \ 0;
    0 1 0 bl2;
    0 0 1 0;
    0 0 0 1];
A S4 = TM S4 1*TM S4 2*TM S4 3*TM S4 4*TM S4 5;
A S4(2,4) = A S4(2,4) - bl3;
S\overline{4} = abs(A_S4(2,4));
% 5. MINIMUM LOADING HEIGHT, S5
TM S5 1 = [1 \ 0 \ 0 \ H;
    0 1 0 V;
    0 0 1 0;
    0 0 0 1];
TM S5 2 = [cosd(alp1-betta),-sind(alp1-betta),0,0;
    sind(alp1-betta), cosd(alp1-betta), 0, 0;
    0,0,1,0;
    0,0,0,1];
TM S5 3 = [1 \ 0 \ 0 \ 0;
    0 1 0 a;
    0 0 1 0;
    0 0 0 1];
A S5 = TM S5 1*TM S5 2*TM S5 3;
A S5(2,4) = A S5(2,4) - b;
S5 = abs(A S5(2, 4));
Input Data S(1:1:7,d) = [S1;S2;S3;S4;S5;H;V];
Target Data L(1:1:4,d) = [a;bl2;bl3;betta];
d = d+1;
```

```
end
end
Input_Data_S;
Target Data L;
```

2.6 Creating and Training ANN:

```
NN_Spec_create_fit_net(inputs,targets)
```

end

```
function NN Spec net = NN Spec create fit net(inputs,targets)
% *Create Network*
numHiddenNeurons = 20; % Adjust as desired
NN Spec net = newfit(inputs,targets,numHiddenNeurons);
NN Spec net.divideParam.trainRatio = 70/100; % Adjust as desired
NN_Spec_net.divideParam.valRatio = 15/100;
                                                 % Adjust as desired
NN Spec net.divideParam.testRatio = 15/100;
                                                 % Adjust as desired
% *Train and Apply Network*
[NN_Spec_net,tr] = train(NN_Spec_net,inputs,targets);
outputs = sim(NN Spec net, inputs);
% *Plot*
plotperf(tr)
plotfit(NN_Spec_net, inputs, targets)
plotregression(targets,outputs)
```

2.7 Input Specification Parameters Sorter:

```
f_NN_Parameter_Sorter(Input_Data_S)
```

```
function
                        [Spec Paramters Final, Norm Ratio]
f NN Parameter Sorter (Input Data S)
Tol spec = 2;
Data size = size(Input Data S);
Data_length = Data_size(1,2);
Vector_spec = ones(1,Data_length);
Occupied = zeros(1,5);
Final S = zeros(5,1);
RATIO Mtx = zeros(5,1);
for sc = 1:1:5 % priority counter
    tt t = 0;
    for occ counter = 1:1:5
        if Occupied(1,occ_counter) ==0
            tt t = tt_t + 1;
            Disp_vector(1,tt_t) = occ_counter;
        end
    end
    disp('Enter a valied specificaton parameter number to prioritize: ')
    disp(Disp vector)
    PR = input(' ....')
    Spec_val = input('Value of this parameter:
                                                    ');
    Occupied(1, PR) = PR;
    Final S(PR,1) = Spec_val;
    PR_data = Input Data S(PR,:);
    Ratio N = Spec val/(mean(PR data));
    RATIO_Mtx(sc,1) = Ratio_N;
    Ratio first = RATIO Mtx(1,1);
    Spec data norm = (Spec val/Ratio first) *Vector spec;
```

```
Difference vec = abs(PR data - Spec data norm);
    rsc = 0 ; % range size counter
    for vc = 1:1:Data length % vector size counter
        if 100*((Difference vec(1,vc))/(Spec data norm(1,vc)))<Tol spec
            rsc = rsc+1;
                               % configuration type counter
            for csc = 1:1:5
                if Occupied(1,csc) == 0
                    Range_Matrix(csc,rsc) = Input_Data_S(csc,vc);
                end
            end
        end
    end
    for rsc2 = 1:1:5
if Occupied(1, rsc2) == 0
   Lower Limit Matrix(rsc2,sc) = Ratio first*(min(Range Matrix(rsc2,:)));
   Upper Limit Matrix(rsc2,sc) = Ratio first*(max(Range Matrix(rsc2,:)));
    Range_Matrix_02(rsc2,1) = max(Lower_Limit_Matrix(rsc2,:));
    Range Matrix 02(rsc2,2) = min(Upper Limit Matrix(rsc2,:));
elseif Occupied(1,rsc2) ~= 0
        Range Matrix 02(rsc2,:) = [0,0];
        end
    end
    disp(Range Matrix 02)
    disp(Final S)
    Norm Ratio = Ratio first;
    clearvars Disp vector Range Matrix;
end
Spec Paramters Final = Final S;
```

2.8 Linkage Dimension Synthesizer:

```
f_LinkDims_NN()
```

```
function [LinkDims NN] = f LinkDims NN()
global SpcDat BuckGeo InitialParam C nn_init_sol
S1 = C(1, 1)
S3 = C(4, 1);
S4 = C(5, 1);
H = C(6, 1);
V = C(7, 1);
linkdim0 = [ nn init sol.nn boom len l1;
                                             % initial solution
            nn init sol.nn sticklen 12;
            deg2rad(nn_init_sol.nn_deflang_beta)];
options = optimset('Display','iter','MaxIter',300,'MaxFunEvals', 1e8, ...
    'TolX', 1e-5, 'TolFun', 1e-6);
[linkdim, fval, exitflag, jacobian]
                                    = fsolve(@Links Eq2 NN,
                                                                  linkdim0,
options);
ang = linkdim(3,1);
betta = rad2deg(ang);
linkdim(3,1) = betta;
11 = linkdim(1, 1);
12 = linkdim(2, 1);
LinkDims NN = linkdim;
```

2.9 Four-bar Linkages Solver:

```
f_Four-bar_Solver()
```

```
function [Four-barDims] = f_Four-bar_Solver()
global BuckGeo
```

```
% THIS SOLVES THE LINEAR EQUATIONS IN THE VECTOR Fourar 1 Eq.m STARTING
% FROM AN INITIAL SOLUTION DERIVED IN PROPORTION FROM THE LENGTH OF LINK
3.
% global b0 tets11 tets2 tets12 teta bucket
% Note
% For an excavator arm facing to the right side of the page, b0
represents
% the linkage on the bucket and b1, b2, and b3 are assigned on counter
% clockwise sense. Hence, b3 will be on link 12.
*****
% Example: for future reference of calculation results
% b0 = 69.7
% b3 = 65.4
% b1 = 90.8
\% b2 = 102.5
b0 = BuckGeo.Bucket Height b0;
fb10 = [b0; b0];
options = optimset('Display','iter','MaxIter',300,'MaxFunEvals', 1e8, ...
   'TolX', 1e-5, 'TolFun', 1e-6);
[FB1, fval, exitflag, jacobian] = fsolve(@Four-bar 1 Eq, fb10, options);
b1 = real(FB1(1,1));
b2 = real(FB1(2,1));
Four-barDims = c Four-bar Solver SI;
Four-barDims.Four-bar Link b0 = b0;
Four-barDims.Four-bar Link b1 = b1;
                                  % Initial value assumed for b3
Four-barDims.Four-bar Link b2 = b2;
Four-barDims.Four-bar Link b3 = 0.30*BuckGeo.Bucket Length 13;
```

2.10 Operational Configurations:

f_Operational_Configuration()

```
function [OperConfig] = f Operational Configuration()
global SpcDat BuckGeo LinkDims
V = SpcDat.Vertical Distance V;
S1 = SpcDat.Maximum Reachout at Ground Level S1;
betta = LinkDims.Boom Deflection Angle betta;
dig0 = [atan(V/S1), (2*pi-atan(V/S1))]'; % Initial solution
options = optimset('Display','iter','MaxIter',300,'MaxFunEvals', 1e8, ...
    'TolX', 1e-5, 'TolFun', 1e-6);
[dig,fval,exitflag,jacobian] = fsolve(@Diggangles Eq, dig0, options);
dig1 = (180/pi)*(real(dig(1,1)));
dig2 = (180/pi) * (real(dig(2,1)));
stick angleJ2 = LinkDims.Stick Angle J2;
                                           % total angle of J2
TS_1 = LinkDims.Stick_Tail_Length; % length of stick tail section
TS 2 = LinkDims.Stick Forward Length; % length of longer stick section
stick angleJ9 = LinkDims.J9 lower; % lower angle of J9
stick angleJ3= LinkDims.J3 lower; % lower angle of J3
% 1.1. BOOM ROTATION MATRICES
% Rotation matrices to transform forces from world coordinate system
into
% local coordinate systems on first and second sides of the boom.
```

```
RB1 = [cosd(dig1 + betta), -sind(dig1 + betta), 0;
    sind(dig1 + betta), cosd(dig1 + betta), 0;
    0, 0, 1]';
RB2 = [cosd(dig1 + betta - 2*betta), -sind(dig1 + betta - 2*betta), 0;
    sind(dig1 + betta - 2*betta), cosd(dig1 + betta - 2*betta), 0;
    0, 0, 1]';
% 1.2. STICK ROTATION MATRIX
% This rotation matrix is used to express vectors defined in the world
% reference frame in axis local to the stick.
RS = [cosd(dig1 + betta - 2*betta + stick angleJ2 -
                                                                 (180
stick_angleJ9)), ...
-sind(dig1 + betta - 2*betta + stick_angleJ2 -
                                                                  (180
stick_angleJ9)), 0;
    sind(dig1 + betta - 2*betta + stick angleJ2 - (180 - stick angleJ9)),
. . .
    cosd(dig1 + betta - 2*betta + stick angleJ2 - (180 - stick angleJ9)),
0;
    0, 0, 1]';
global OperConfig
OperConfig = c Operational Configuration SI;
[fb b2 orient, fb b1 orient] = Fborient Solver();
OperConfig.Boom opertating angle dig1 = dig1;
OperConfig.Boom Rotational Matrix Sec1 RB1 = RB1;
OperConfig.Boom Rotational Matrix Sec2 RB2 = RB2;
OperConfig.Stick_Rotational_Matrix_RS = RS;
OperConfig.Four-bar_teta_1 = fb_b2_orient;
OperConfig.Four-bar teta 2 = fb b1 orient;
```

2.11 Operation Forces:

f_Operation_Force()

```
function OperForce = f Operation Force()
global SpcDat
S1 = SpcDat.Maximum Reachout at Ground Level S1;
H = SpcDat.Horizontal Distance H;
operating weight = SpcDat.Vehicle Weight;
% moment of forces about the rear tip of tracks is given by:
Digging_force_mag = (operating_weight*9.81*H)/(H+S1);
Digging force vec gen
                                 =
                                             Digging force mag* [-cosd(90-
15) * cosd (45), cosd (15), ...
    -cosd(90-15)*cosd(45)];
                                             -Digging force mag*[-cosd(90-
Lifting force vec gen
                                 =
15)*cosd(45),cosd(15), ...
   -cosd(90-15)*cosd(45)];
OperForce = c Operation Force SI;
    OperForce.Digging Force = Digging force vec gen;
    OperForce.Lifting Force = Lifting force vec gen;
```

2.12 Joint Forces:

f_Joint_Forces(JoinForce)

```
function Joint_Forces = f_Joint_Forces(JoinForce)
Joint_Forces = c_Joint_Forces_SI;
    Joint_Forces.JointForces = JoinForce;
% Force Designations
```

```
Joint_Forces.F1 = (JoinForce(1,5:7))';
Joint_Forces.F2 = (JoinForce(2,5:7))';
Joint_Forces.F3 = (JoinForce(3,5:7))';
Joint_Forces.F4 = (JoinForce(4,5:7))';
Joint_Forces.F5 = (JoinForce(5,5:7))';
Joint_Forces.F6 = (JoinForce(6,5:7))';
Joint_Forces.F7 = (JoinForce(7,5:7))';
Joint_Forces.F8 = (JoinForce(8,5:7))';
Joint_Forces.F9 = (JoinForce(9,5:7))';
Joint_Forces.F10 = (JoinForce(10,5:7))';
Joint_Forces.F11 = (JoinForce(11,5:7))';
Joint_Forces.F12 = (JoinForce(12,5:7))';
```

% Moment Designations

```
Joint_Forces.M1 = (JoinForce(1,2:4))';
Joint_Forces.M2 = (JoinForce(2,2:4))';
Joint_Forces.M3 = (JoinForce(3,2:4))';
Joint_Forces.M4 = (JoinForce(4,2:4))';
Joint_Forces.M5 = (JoinForce(5,2:4))';
Joint_Forces.M6 = (JoinForce(6,2:4))';
Joint_Forces.M7 = (JoinForce(7,2:4))';
Joint_Forces.M8 = (JoinForce(8,2:4))';
Joint_Forces.M9 = (JoinForce(9,2:4))';
Joint_Forces.M10 = (JoinForce(10,2:4))';
Joint_Forces.M11 = (JoinForce(11,2:4))';
Joint_Forces.M12 = (JoinForce(12,2:4))';
end
```

2.13 Pin Dimensions:

f_Pin_Dimensions()

```
function [PinDims,Exitter] = f Pin Dimensions()
% This calculates the diameter and lengths of the pins at each joints
PinDims = c Pin Dimensions SI;
global pin counter
    AA = [4, -1];
    bb = [0];
    lb = [0.010, 0.080]';
    ub = [0.150, 0.2]';
                             % upper bound
    x0 = 0.5*(lb+ub);
for pin counter = 1:1:3
   options =optimset('Display','iter','Algorithm','active-set','TolX', ...
        1e-9,'TolFun', 1e-6);
    [x,fval,exitflag] = fmincon(@pin_objective_function,x0,AA,bb,[],[],
. . .
        lb,ub,@min pin stress con,options);
    PinDimVec(pin counter,:) = x;
    Exitter(pin counter,:) = exitflag;
    lb = [0.010, 0.080];
    ub = x;
    x0 = x;
end
PinDims.Pin1 = PinDimVec(1,:);
PinDims.Pin2 = PinDimVec(2,:);
PinDims.Pin3 = PinDimVec(3,:);
clearvars -global pin counter
```

2.14 Cross-sectional Optimization:

```
f_Cross_Sectional_Optimizer()
```

```
function CrossDims = f Cross Sectional Optimizer()
global SpcDat BuckGeo OperConfig Dimensional Constraints LinkDims ...
   Joint Forces MaterProp PinDims Four-barDims
  **********
S *****
                                      BOOM
% Force Designations
F1 = Joint Forces.F1;
F2 = Joint_Forces.F2;
F3 = Joint_Forces.F3;
F4 = Joint_Forces.F4;
F5 = Joint Forces.F5;
F6 = Joint_Forces.F6;
F7 = Joint Forces.F7;
F8 = Joint Forces.F8;
F9 = Joint Forces.F9;
F10 = Joint Forces.F10;
F11 = Joint Forces.F11;
F12 = Joint Forces.F12;
% Moment Designations
M1 = Joint_Forces.M1;
M2 = Joint_Forces.M2;
M3 = Joint Forces.M3;
M4 = Joint_Forces.M4;
M5 = Joint Forces.M5;
M6 = Joint Forces.M6;
M7 = Joint Forces.M7;
M8 = Joint Forces.M8;
M9 = Joint Forces.M9;
M10 = Joint Forces.M10;
M11 = Joint Forces.M11;
M12 = Joint Forces.M12;
FS base = MaterProp.Safety Factor Boom;
Sig working base = (1/FS base) *MaterProp.Allowable Stress in Base;
sigall = Sig_working_base;
RB1 = OperConfig.Boom Rotational Matrix Sec1 RB1;
RB2 = OperConfig.Boom Rotational Matrix Sec2 RB2;
RS = OperConfig.Stick Rotational Matrix RS;
% PART ONE OF BOOM ===> [J1 ---> J10/J11]
% FORCES AND MOMENTS EXPRESSED IN REFERENCE TO A LOCAL AXIS PARALLEL TO
SIDE #1
F1T1 = RB1 * F1;
F10T1 = RB1 * F10;
F11T1 = RB1 * F11;
F2T1 = RB1 * F2;
M1T1 = RB1*M1;
M10T1 = RB1*M10;
M11T1 = RB1*M11;
M2T1 = RB1 * M2;
```
```
% FORCES EXPRESSED IN REFERENCE TO AN AXIS PARALLEL TO SIDE #2
F1T2 = RB2 * F1;
                       % F1 expressed in T2 axis
F10T2 = RB2 * F10;
                       % F10 expressed in T2 axis
F11T2 = RB2*F11;
                       % F11 expressed in T2 axis
F2T2 = RB2 * F2;
M1T2 = RB2 * M1;
                        % M1 expressed in T2 axis
                      % M10 expressed in T2 axis
M10T2 = RB2*M10;
                       % M11 expressed in T2 axis
M11T2 = RB2 * M11;
M2T2 = RB2 * M2;
°
% ======== MOMENTS ON SECTION #1 AND SECTION #2 OF BOOM ==============
% ==========
T = LinkDims.Side Length of Boom T;
betta = LinkDims.Boom Deflection Angle betta;
h_j10 = LinkDims.Distance_to_J10_on_Boom;
h j11 = LinkDims.Distance to J11 on Boom;
dig1 = OperConfig.Boom opertating angle dig1;
thick min = Dimensional Constraints.Minimum Plate Thickness;
thick max = Dimensional Constraints.Maximum Plate Thickness;
base min = PinDims.Pin2(2) + 2*thick min;
base max = PinDims.Pin1(2) + 2*thick min;
height min = 0;
height max = Dimensional Constraints.Maximum Boom Height;
lb boomxx = [thick min, base min, height minxx]; % lower bound
lb boom = [thick min, base min, height min]; % lower bound
lb_boom = [thick_min,base_min,height_min]; % lower bou
ub_boom = [thick_max,base_max,height_max]; % upper bound
x0 boom = 0.5*(lb boomxx + ub boom);
A boom = [2, -1, 0; \overline{2}, 0, -1];
b boom = [0;0];
smplpoint b = 50;
trial iter = 0;
iter limit = 5;
for aa = 0:(T/smplpoint b):(iter limit*T/smplpoint b)
    trial iter = trial iter+1;
    anglet1 F1 = 180+dig1+betta; % Angle of the vector directed to F1 (abs)
    vecb1 F1 =aa*[cosd(anglet1 F1),sind(anglet1 F1),0]'; % The vector to F1
    BM bFt1 = cross(vecb1 F1,F1);% Bending moment only due to F1 on section #1
    BM bFDt1 = M1; % Moment due to the eccentricity of the digging force FD
    BM boom11 = -(BM bFt1 + BM bFDt1); % Total Moment at section aa
    BM_boom1 = RB1*BM_boom11; % the total bending moment (local)
    BM_bxx = BM_boom1(1,1); % Torsion about local x on section #1
    BM byy = BM boom1(2,1);
                              % Bending Moment about local y on section #1
                             % Bending Moment about local z on section #1
% Bending Moment about local z on section #1
    BM bzz = BM boom1(3,1);
    BM bx(trial iter,1) = BM bxx; % Vector of Torsion on section #1
    BM by(trial iter,1) = BM byy; % Vector of Lateral Bending Moment on #1
    BM bz(trial iter,1) = BM bzz; % Vector of Bending Moment on #1
    FT1 = -(F1T1); % Reaction force from the joint (w.r.t. local frame)
    FBx1 = FT1(1,1); % axial forces (tensile or compressive)
    FBy1 = FT1(2,1); % lateral force (local y)
    FBz1 = FT1(3,1); % lateral force (local z)
    FBxx = FBx1; % total axial force
    FBvv = sqrt(FBy1^2 + FBz1^2); % total lateral force
    FB axial(trial iter,1) = FBxx; % axial force; total
    FB shear(trial iter,1) = FBvv; % total lateral force = total shear force
    bmx = BM bxx;
    bmy = BM byy;
    bmz = BM bzz;
    fx = FBxx;
    fv = FBvv;
   options = optimset('Display','iter','Algorithm','active-set','TolX', ...
```

```
1e-6, 'TolFun', 1e-6);
    [x,fval] = fmincon(@min area,x0 boom,A boom,b boom,[],[],lb boom, ...
        ub boom, @(x) min area con(x, bmx, bmy, bmz, fx, fv, sigall), options);
    TBHB(trial iter, 1:1:3) = x;
    TBHB(trial iter, 4) = fval;
    TBHB(trial_iter,5) = aa;
    x0 boom = x;
    clearvars x bmx bmy bmz fx fv TBHB TBHS BM bx BM by BM bz
end
x0 boom
j = 0;
for t1 = 0:T/smplpoint b:T
    j = j+1;
    tt(j,1) = t1;
    anglet1 F1 = 180+dig1+betta;
    vecb1 F1 = t1*[cosd(anglet1 F1), sind(anglet1_F1), 0]';
    BM bFt1 = cross(vecb1 F1,F1);
    BM bFDt1 = M1;
    BM boom11 = -(BM bFt1 + BM bFDt1);
    BM boom1 = RB1*BM boom11;
    BM_bxx = BM_boom1(1,1);
    BM_byy = BM_boom1(2,1);
    BM bzz = BM boom1(3,1);
    BM_bx(j,1) = BM bxx;
    BM by (j, 1) = BM by y;
    BM bz(j,1) = BM bzz;
    FT1 = -(F1T1);
    FBx1 = FT1(1, 1);
    FBy1 = FT1(2, 1);
    FBz1 = FT1(3, 1);
    FBxx = FBx1;
    FBvv = sqrt(FBy1^2 + FBz1^2);
    FB axial(j,1) = FBxx;
    FB shear(j,1) = FBvv;
    bmx = BM bxx;
    bmy = BM_byy;
    bmz = BM bzz;
    fx = FBxx;
    fv = FBvv;
   options = optimset('Display','iter','Algorithm','active-set','TolX',...
        1e-6, 'TolFun', 1e-6);
    [x,fval] = fmincon(@min area,x0 boom,A boom,b boom,[],[],lb boom,...
        ub boom, @(x) min area con(x, bmx, bmy, bmz, fx, fv, sigall), options);
    TBHB(j, 1:1:3) = x;
    TBHB(j, 4) = fval;
    TBHB(j, 5) = t1;
    x0_boom = x;
    % DEFINING THE COORDINATES OF THE SPLINE IN THE FIRST QUADRANT
    % NOTE: HEIGHT -> Y AXIS IN THE MODELING ENVIRONMENT IN NX
            BASE -> Z AXIS
    8
            INCREMENTAL VALUE OF "t1" -> X AXIS
    8
    Boom vec1(j,1) = t1;
                                % vector of t1
                                                  (X-COMPONENT)
    Boom_vec1(j,2) = 0.5*TBHB(j,3); % half-height measured from the middle
    Boom vec1(j,3) = 0.5*TBHB(j,2);
                                      % half-base measured from the middle
    NX Boom Vec1 orig(j,1) = Boom vec1(j,1);
    NX Boom Vec1 orig(j,2) = \dots
       Boom vec1(j,2) - Dimensional Constraints.Minimum Plate Thickness + 2e-3;
    NX Boom Vec1 orig(j,3) = \dots
       Boom vec1(j,3) - Dimensional Constraints.Minimum Plate Thickness;
    NX Boom Vec1 offstd(j,1) = Boom vec1(j,1);
    NX_Boom_Vec1_offstd(j,2) = ...
        Boom_vec1(j,2) - Dimensional_Constraints.Minimum Plate Thickness;
```

```
NX Boom Vec1 offstd(j,3) = Boom vec1(j,3) + ...
        Dimensional Constraints. Extension of Boom Pin Reinforcement;
    clearvars x bmx bmy bmz fx fy
end
   PART 2 .. SECOND SECTION OF THE BOOM (FROM JOINT 10/11 TO JOINT 2)
8
    start pt = 1;
    t2_starter = @(t22)(sqrt(h j11^2 + t22^2 - 2*h j11*t22*cosd(90-
betta)));
    t2 critical = fminsearch(t2 starter,0);
    i = 1;
    q = 0;
for t2 = 0:T/smplpoint b:T
    t2 NX = t2;
    if t2<t2 critical
       t2 = t2 critical;
    end
    j = j+1;
    q = q+1;
    tt(j,1) = t1+t2 NX;
    v2 01 = sqrt(T^{2} + t2^{2} - 2^{T}t2^{cosd}(180-2^{betta}));
    v2_{10} = sqrt(h_{j10^2} + t2^2 - 2*h_{j10*t2*cosd(2*betta));
    v2 11 = sqrt(h j11^2 + t2^2 - 2*h j11*t2*cosd(90 - betta));
    alpp2 01 = (asin((T/v2 01)*sind(180-2*betta)))*180/pi;
    alpp2 10 = (asin((h j10/v2 10)*sind(2*betta)))*180/pi;
    alpp2_11 = (asin((h_j11/v2_11)*sind(90-betta)))*180/pi;
    anglet2_F1 = 180 + dig1 - betta + alpp2_01;
    anglet2 F10 = 180 + dig1 - betta - alpp2 10;
    anglet2 F11 = 180 + dig1 - betta + alpp2 11;
    vecb2 F1 = v2 01*[cosd(anglet2 F1) sind(anglet2 F1) 0]';
    vecb2 F10 = v2 10*[cosd(anglet2 F10), sind(anglet2 F10), 0]';
    vecb2 F11 = v2 11*[cosd(anglet2 F11), sind(anglet2 F11), 0]';
    BM bFt2 = cross(vecb2 F1, F1) + cross(vecb2 F10,F10) + ...
       cross(vecb2 F11, F11);
    BM_bFDt2 = M1 + M10 + M11;
    BM boom 22 = -(BM bFt2 + BM bFDt2);
    BM boom2 = RB2*BM boom22;
    BM_bxx = BM_boom2(1,1); % Torsion about local x on section #2
                             % Lateral Bending Moment about local y on #2
% Bending Moment about local z on section #2
    BM byy = BM boom2(2,1);
    BM bzz = BM boom2(3,1);
    BM bx(j,1) = BM bxx; % Vector of Torsion on section #2
    BM by(j,1) = BM byy;
                          % Vector of Lateral Bending Moment on section #2
    BM_bz(j,1) = BM_bzz;
                          \% Vector of B. Moment in the vertical plane on \#2
    FT2 = -(F1T2 + F10T2 + F11T2); % total reaction force at the cross-sec
    FBx2 = FT2(1, 1);
    FBy2 = FT2(2,1);
    FBz2 = FT2(3, 1);
    FBxx = FBx2; % axial force
    FBvv = sqrt(FBy2^2 + FBz2^2); % resultant transverse(shear) force
    FB_axial(j,1) = FBxx;
    FB shear(j,1) = FBvv;
    bmx = BM bxx;
    bmy = BM_byy;
    bmz = BM bzz;
    fx = FBxx;
   fv = FBvv;
   options
                            optimset('Display','iter','Algorithm','active-
set','TolX',...
        1e-6, 'TolFun', 1e-6);
    [x,fval] = fmincon(@min area,x0 boom,A boom,b boom,[],[],lb boom, ...
       ub boom,@(x)min area con(x,bmx,bmy,bmz,fx,fv,sigall),options);
    TBHB(j, 1:1:3) = x;
```

```
TBHB(j, 4) = fval;
    TBHB(j, 5) = t2 NX;
    step boom h = \text{TBHB}((j-1), 3) - \text{TBHB}(j, 3);
    if (step boom h \ge 2e-3) | (step boom h \le -2e-3)
        if step boom h \ge 2e-3
            AAA(i,1) = abs(step_boom_h);
             i = i+1;
             \text{TBHB}(j,3) = (\text{TBHB}(j,3) + \text{AAA}(1,1));
        elseif step boom h <= -2e-3
             AAA(i,1) = abs(step boom h);
             i = i+1;
             \text{TBHB}(j,3) = (\text{TBHB}(j,3) - \text{AAA}(1,1));
        end
        min area onevar b = @(minbase)((minbase)*(TBHB(j,3))) - ...
             ((minbase-2*TBHB(j,1))*(TBHB(j,3)-2*TBHB(j,1)));
        base complemenatary
fminbnd(min area onevar b,base min,base max);
        TBHB(j,2) = base complementary;
    end
    Boom vec2(q, 1) = t2 NX;
                                           % vector of t1 (X-COMPONENT)
    Boom_vec2(q, 2) = 0.5*TBHB(j, 3);
                                          % half-height = (0.5*...)(Y-COMPONENT)
    Boom_vec2(q,3) = 0.5*TBHB(j,2);
                                           % half-base = (Z-COMPONENT)
    NX_Boom_Vec2_orig(q,1) = Boom_vec2(q,1);
    NX Boom Vec2 orig(q, 2) = \ldots
   Boom vec2(q,2) - Dimensional Constraints.Minimum Plate Thickness+ 2e-3;
    NX Boom Vec2 orig(q,3) = \dots
    Boom_vec2(q,3) - Dimensional_Constraints.Minimum_Plate_Thickness;
    NX Boom Vec2 offstd(q, 1) = Boom vec2(q, 1);
    NX Boom Vec2 offstd(q, 2) = Boom vec2(q, 2) -
        Dimensional Constraints.Minimum Plate Thickness;
    NX Boom Vec2 offstd(q,3) = Boom vec2(q,3) + \dots
        Dimensional Constraints. Extension of Boom Pin Reinforcement;
    x0 boom = x;
    clearvars x bmx bmy bmz fx fy step_boom_h
end
NX Boom vec1 Original = 1000*NX Boom Vec1 orig;
NX Boom vec1 Offsetted = 1000*NX Boom Vec1 offstd;
NX Boom vec2 Original = 1000*NX Boom Vec2 orig;
NX Boom vec2 Offsetted = 1000*NX Boom Vec2 offstd;
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\Boom vec1 Original.dat', ...
   NX Boom vec1 Original, 'delimiter', ', ', 'precision', 4);
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\Boom vec1 Offsetted.dat', ...
   NX Boom vec1 Offsetted, 'delimiter', ', ', 'precision', 4);
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\Boom vec2 Original.dat', ...
   NX Boom vec2 Original, 'delimiter', ', ', 'precision', 4);
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\Boom vec2 Offsetted.dat', ...
   NX Boom vec2 Offsetted, 'delimiter', ', ', 'precision', 4);
plot(tt,BM bx,'g')
hold on
plot(tt,BM by,'b')
plot(tt,BM bz,'r')
title('Boom - Torsion and Bending Moment Diagrams')
legend('Torsion (local x)', 'Bending M. (local y)', 'Bending M. (local z)')
figure
plot(tt,FB axial,'g')
hold on
plot(tt,FB shear,'r')
title('Boom Axial and Shear Froces')
legend('Axial Force','Total shear force')
figure
plot(TBHB(:,1:1:4))
title('Dimensions of cross sectional area')
xlabel('Boom span')
legend('Thickness', 'Base', 'Height')
```

```
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& _____
% FORCES AND MOMENTS EXPRESSED WITH RESPECT TO A LOACAL COORDINATE SYSTEM
F2S = RS^{*}(-F2);
F9S = RS*F9;
F8S = RS*F8;
F6S = RS*F6;
F3S = RS*F3;
M2S = RS*(-M2);
M9S = RS*M9;
M8S = RS*M8;
M6S = RS*M6;
M3S = RS*M3;
angles1_F6 = 180;
angles1 F9 = 180;
% MOMENTS
% PART 1 .. STICK TAIL SECTION
thick min = Dimensional_Constraints.Minimum_Plate_Thickness;
thick max = Dimensional Constraints.Maximum_Plate_Thickness;
h stick = LinkDims.Distance to J2 and J8 on Stick;
h j 8 = h stick;
TS 1 = LinkDims.Stick Tail Length;
TS 2 = LinkDims.Stick Forward Length;
b3 = Four-barDims.Four-bar Link b3;
base min = PinDims.Pin3(2) + 2*thick min;
base max = base min;
height min = 2*PinDims.Pin2(1);
height max = Dimensional Constraints.Maximum Stick Height;
lb_stick = [thick_min,base_min,height_min]; % lower bound
ub_stick = [thick_max,base_max,height_max]; % upper bound
x0 stick = 0.5*(lb_stick + ub_stick);
A stick = [2 -1 0; 2 0 -1];
b stick = [0;0];
smplpoint s1 = (TS 1/T) *smplpoint b;
smplpoint s2 = ((TS 2-b3)/T)*smplpoint b;
smplpoint s3 = (b3/T) * smplpoint b;
k = 0;
for st1 = 0:TS_1/smplpoint_s1:TS_1
   k = k+1;
   ST(k, 1) = st1;
vecs1 F9 = st1*[cosd(angles1 F9); sind(angles1 F9); 0]; % Vector to F9 #1
BM_s1 = cross(vecs1_F9,F9S); % B. moment only due to F9 (w.r.t. local)
BM_DFs1 = RS*M9; % Pure bending moment at joint 9 (w.r.t. local frame)
   BM stick11=-(BM s1+ BM DFs1); %total REACTION moment st1(local frame)
   BM stick1 = BM stick11; % (local frame)
   bmx = BM stick1(1,1); % Torsion at location St1
   bmy = BM stick1(2,1); % Lateral Bending Moment at location St1
   bmz = BM stick1(3,1); % B. Moment in the vertical plane at location St1
   BM sx(k,1) = bmx; % formation of Vector of Torsion along the tail sec
   BM sy(k,1) = bmy; % '' ''' Lateral B. Moment along the tail ''
   BM sz(k,1) = bmz; % '' '' B. Moment in the vertical plane
   % calculation of direct shear and axial forces
   FS1 = -(F9S);
```

```
FSx1 = FS1(1,1);
    FSy1 = FS1(2,1);
    FSz1 = FS1(3, 1);
    fx = FSx1; % axial force
    fv = sqrt(FSy1^2 + FSz1^2); % combined to give resultant value
    FS axial(k, 1) = fx;
    FS shear(k,1) = fv;
   options = optimset('Display', 'iter', 'Algorithm', 'active-set', 'TolX', ...
       1e-6, 'TolFun', 1e-6);
    [x,fval]
fmincon(@min area,x0 stick,A stick,b stick,[],[],lb stick,...
        ub_stick,@(x)min_area_con(x,bmx,bmy,bmz,fx,fv,sigall),options);
    TBHS(k, 1:1:3) = x;
    TBHS(k, 4) = fval;
    TBHS(k, 5) = st1;
    x0 stick = x;
    Stick vecc(k,1) = st1; % vector of thickness
    Stick vecc(k,2) = 0.5 \times \text{TBHS}(k,3);
                                      % vector of half-height
                                      % vector of half-base
    Stick vecc(k,3) = 0.5*TBHS(k,2);
    NX Stick vecc orig(k,1) = Stick vecc(k,1);
    NX Stick vecc orig(k, 2) = Stick vecc(k, 2) - ...
        Dimensional Constraints. Minimum Plate Thickness + 2e-3;
    NX Stick vecc orig(k,3) = Stick vecc(k,3) - ...
        Dimensional Constraints.Minimum Plate Thickness;
    NX Stick vecc offstd(k,1) = Stick vecc(k,1);
    NX Stick vecc offstd(k,2) = Stick vecc(k,2) - ...
        Dimensional_Constraints.Minimum_Plate_Thickness;
    NX_Stick_vecc_offstd(k,3) = Stick_vecc(k,3) + ...
       Dimensional Constraints.Extension of Boom Pin Reinforcement;
    clearvars x bmx bmy bmz fx fy
    end
% PART 2 .. LONGER (INTERMIDIATE) STICK SEECTION
k2 = 0;
for st2 = 0:TS 2/smplpoint s2:(TS 2 - b3)
    k = k+1;
    k2 = k2+1;
    st22 = TS 1 + st2;
    ST(k, 1) = st22;
   vecs2F2 = sqrt((h_stick)^2 + st2^2); % Magnitude of F2 from location st2
   vecs2F8 = sqrt((h j8)^2 + st2^2); % magnitude of vector from st2 to F8
    alps2F2 = radtodeg(atan(h stick/st2)); % Intermediate variable
    alps2F8 = radtodeg(atan(h_j8/st2)); % Intermediate variable
    anglest2 F2 = 180 + alps2F2;
    anglest2 F8 = 180 - alps2F8;
    vecs2 F2 = vecs2F2*[cosd(anglest2 F2); sind(anglest2 F2); 0];
    vecs2 F9 = (TS 1 + st2)*[cosd(angles1 F9); sind(angles1 F9); 0];
    vecs2 F8 = vecs2F8*[cosd(anglest2_F8); sind(anglest2_F8); 0];
    BM s2 =
                  cross(vecs2 F2,F2S)
                                           +
                                                cross(vecs2 F9,F9S)
cross(vecs2_F8,F8S);
    BM DFs2 = RS*(M9 + M2 + M8);
    BM stick22 = -(BM s2 + BM DFs2);
    BM stick2 = BM stick22; % (local frame)
    bmx = BM stick2(1,1);
    bmy = BM stick2(2,1);
    bmz = BM stick2(3,1);
    BM_sx(k,1) = bmx;
    BM sy(k, 1) = bmy;
    BM sz(k, 1) = bmz;
    % axial and direct shear forces
    FS2 = -(F2S + F9S + F8S);
    FSx2 = FS2(1,1);
    FSy2 = FS2(2,1);
    FSz2 = FS2(3,1);
```

```
fx = FSx2;
    fv = sqrt(FSy2^2 + FSz2^2);
    FS axial(k, 1) = fx;
    FS shear(k, 1) = fv;
   options = optimset('Display','iter','Algorithm','active-set','TolX', ...
       1e-6,'TolFun', 1e-6);
    [x,fval] = fmincon(@min_area,x0_stick,A_stick,b stick,[],[],lb stick, ...
       ub stick,@(x)min area con(x,bmx,bmy,bmz,fx,fv,sigall),options);
    TBHS(k, 1:1:3) = x;
    TBHS(k, 4) = fval;
    TBHS(k, 5) = st2;
    x0 stick = x;
    Stick vecc(k,1) = st22; % vector of thickness
    Stick_vecc(k,2) = 0.5*TBHS(k,3); % vector of half-height
                                        % vector of half-base
    Stick vecc(k,3) = 0.5*TBHS(k,2);
    Stick_VEC_2nd(k2,1) = st2;
    Stick VEC 2nd(k2,2) = Stick vecc(k,2);
    Stick VEC 2nd(k2,3) = Stick vecc(k,3);
    NX Stick vecc orig(k,1) = Stick vecc(k,1);
    NX Stick vecc orig(k, 2) = Stick vecc(k, 2) - ...
        Dimensional Constraints.Minimum Plate Thickness + 2e-3;
    NX Stick vecc orig(k,3) = Stick vecc(k,3) - ...
       Dimensional_Constraints.Minimum_Plate_Thickness;
    NX_Stick_vecc_offstd(k,1) = Stick_vecc(k,1);
    NX Stick vecc offstd(k,2) = Stick vecc(k,2) - ...
        Dimensional Constraints.Minimum Plate Thickness;
    NX Stick vecc offstd(k, 3) = Stick vecc(k, 3) + \dots
        Dimensional Constraints. Extension of Boom Pin Reinforcement;
    clearvars x bmx bmy bmz fx fy
end
% PART 3 .. SECTION BETWEEN JOINT 6 AND JOINT 3
for st2 = (TS 2 - b3):b3/smplpoint s3:TS 2
    k = k+1;
    st22 = TS_1 + st2;
    ST(k, 1) = st22;
   ST(k, 1) = St22,
vecs2F2 = sqrt((h_stick)^2 + st2^2);
                                              % magnitude of vector to F2
    vecs2F8 = sqrt((h_j8)^2 + st2^2);
                                              % magnitude of vector to F8
    alps2F2 = radtodeg(atan(h_stick/st2)); % frame-independent angle
                                              % frame-independent angle
    alps2F8 = radtodeg(atan(h_j8/st2));
    anglest2 F2 = 180 + alps2F2;
                                    % (local frame)
    anglest2 F8 = 180 - alps2F8;
                                    % (local frame)
    vecs2 F2 = vecs2F2*[cosd(anglest2 F2); sind(anglest2 F2); 0];
    vecs2 F9 = (TS 1 + st2)*[cosd(angles1 F9); sind(angles1 F9); 0];
    vecs2 F8 = vecs2F8*[cosd(anglest2 F8); sind(anglest2 F8); 0];
    vecs2 F6 = (st2- (TS 2 - b3))*[cosd(angles1 F6); sind(angles1 F6);
0];
    BM s3 = cross(vecs2 F2,F2S) + cross(vecs2 F9,F9S) + \dots
       cross(vecs2 F8,F8S) + cross(vecs2 F6,F6S); % (local frame)
    BM DFs3 = M9S + M2S + M8S + M6S; % (local frame)
    BM stick33 = -(BM s3 + BM DFs3);
                                         %(local frame)
    BM stick3 = BM stick33; % local frame
    bmx = BM_stick3(1,1); % Torsion on section #2
bmy = BM_stick3(2,1); % Bending Moment on section #2
    bmz = BM stick3(3,1);% Bending Moment in the vertical plane on sec.#2
    BM_sx(k,1) = bmx; % Vector of Torsion on section #2
BM_sy(k,1) = bmy; % Vector of Lateral Bending Moment on section #2
    BM sz(k,1) = bmz; % Vector of B. Moment in the vertical plane on sec.#2
    FS3 = -(F2S + F9S + F8S + F6S); %(local frame)
    FSx3 = FS3(1,1);
    FSy3 = FS3(2,1);
    FSz3 = FS3(3,1);
    fx = FSx3;
                                      % total axial force (local frame)
```

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```

```
fv = sqrt(FSy3^2 + FSz3^2);
                                   % total shear force (local frame)
    FS axial(k, 1) = fx;
    FS shear(k, 1) = fv;
   options = optimset('Display','iter','Algorithm','active-set','TolX', ...
       1e-6,'TolFun', 1e-6);
    [x,fval]
fmincon(@min area,x0 stick,A stick,b stick,[],[],lb stick,...
        ub stick,@(x)min area con(x,bmx,bmy,bmz,fx,fv,sigall),options);
    TBHS(k, 1:1:3) = x;
    TBHS(k, 4) = fval;
    TBHS(k, 5) = st2;
    Stick vecc(k,1) = st22; % vector of thickness
    Stick vecc(k,3) = 0.5*TBHS(k,2); % vector of half-base
    Stick vecc(k, 2) = 0.5*TBHS(k, 3);
                                         % vector of half-height
    NX_Stick_vecc_orig(k,1) = Stick_vecc(k,1);
    NX_Stick_vecc_orig(k,2) = Stick_vecc(k,2) - ...
        Dimensional Constraints.Minimum Plate Thickness + 2e-3;
    NX Stick vecc orig(k, 3) = Stick vecc(k, 3) - ...
        Dimensional Constraints.Minimum Plate Thickness;
    NX Stick vecc offstd(k,1) = Stick vecc(k,1);
    NX Stick vecc offstd(k,2) = Stick vecc(k,2) - ...
        Dimensional Constraints.Minimum Plate Thickness;
    NX Stick vecc offstd(k,3) = Stick vecc(k,3) + ...
        Dimensional Constraints.Extension of Boom Pin Reinforcement;
    NX Stick vecc = 1000*Stick vecc;
    x0 stick = x;
end
NX Stick vecc = 1000*Stick vecc;
NX Stick vecc orig = 1000*NX Stick vecc orig;
NX_Stick_vecc_offstd = 1000*NX_Stick_vecc_offstd;
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX Stick vecc orig.dat',...
   NX_Stick_vecc_orig,'delimiter','\t','precision',4);
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX Stick vecc offstd.dat',...
   NX Stick vecc offstd, 'delimiter', ', ', 'precision', 4);
NX Stic vec Y val orig = NX Stick vecc orig(:,2);
Stick Y first orig = NX Stic vec Y val orig(1,1);
Stick Y middle orig = max(NX Stic vec Y val orig);
Stick Y last orig = NX Stic vec Y val orig(k,1);
NX Stick Linearized Data orig = [Stick Y first orig,
                                   Stick Y middle orig,
                                   Stick Y last orig,
                                   0.5*1000*base min];
NX Stic vec Y val offstd = NX Stick vecc offstd(:,2);
Stick Y first offstd = NX Stic vec Y val offstd(1,1);
Stick Y middle offstd = max(NX Stic vec Y val offstd);
Stick Y last offstd = NX Stic vec Y val offstd(k,1);
NX_Stick_Linearized_Data_offstd = [Stick_Y_first_offstd,
    Stick_Y_middle_offstd,
    Stick Y_last_offstd,
    0.5*1000*base min];
Dlmwrite
('D:\My Dropbox\ForNX\Delimited Files\NX Stick Linearized Data orig.dat',...
   NX Stick Linearized Data orig, 'delimiter', ', ', 'precision', 4);
Dlmwrite
('D:\My Dropbox\ForNX\Delimited Files\NX Stick Linearized Data offstd.dat',...
   NX Stick Linearized Data offstd, 'delimiter', ', ', 'precision', 4);
figure
plot(ST,BM sx,'g')
hold on
plot(ST,BM sy,'b')
plot(ST,BM sz,'r')
title('Stick - Torsion and Bending Moment Diagrams')
legend('Torsion (local x)', 'Bending M. (local y)', 'Bending M. (local z)')
figure
```

```
plot(ST,FS_axial,'g')
hold on
plot(ST,FS shear,'r')
title('Stick Axial and Total Sehar Forces')
legend('Axial Force','Shear Force')
figure
plot(TBHS(:,1:1:4))
title('STICK - Cross-sectional dimensions')
xlabel('Stick span')
legend('Thickness', 'Base', 'Height')
                                  _____
§ _____
CrossDims = c Cross Sectional Optimizer SI;
      CrossDims.Boom Optimized Crosssectional Area TBHB = TBHB;
      CrossDims.Boom_Spline_Vec1 = Boom_vec1;
      CrossDims.Boom_Spline_Vec2 = Boom_vec2;
      CrossDims.Stick Optimized Crosssectional Area TBHS = TBHS;
      CrossDims.Stick_Spline_Vec = Stick_vecc;
```

2.15 Data Exporter: f_exceel_writter()

```
function [] = f exceel writter()
global PinDims LinkDims OperConfig Four-barDims
% Pin Dimension Writer
NX PinDims = 1000*[PinDims.Pin1;
                PinDims.Pin2;
                PinDims.Pin3;
                PinDims.Pin4;
                PinDims.Pin5;
                PinDims.Pin6;
                PinDims.Pin7;
                PinDims.Pin8;
                PinDims.Pin9;
                PinDims.Pin10;
                PinDims.Pin11;
                PinDims.Pin12];
xlswrite('D:\My Dropbox\ForNX\Delimited Files\NX PinDims',NX PinDims)
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX PinDims.dat, NX PinDims,...
   'delimiter','\t','precision',4);
% Link Dimensions Writers
NX LinkDims = [1000*LinkDims.Boom Shortcut Length 11;
                LinkDims.Boom_Deflection_Angle_betta;
                1000*LinkDims.Side_Length_of_Boom_T;
                1000*LinkDims.Stick Length 12;
                LinkDims.Stick Angle_J2;
                LinkDims.J2 left;
                LinkDims.J2 right;
                LinkDims.Stick Angle J8;
                LinkDims.J8 left;
                LinkDims.J8 right;
                LinkDims.Stick Angle J9;
                LinkDims.J9 up;
                LinkDims.J9 lower;
                LinkDims.Stick Angle J3;
                LinkDims.J3 up;
                LinkDims.J3 lower;
                1000*LinkDims.Distance_to_J2_and_J8_on_Stick;
```

```
1000*LinkDims.Distance to J10 on Boom;
                  1000*LinkDims.Distance to J11 on Boom;
                  1000*LinkDims.Stick Tail Length;
                  1000*LinkDims.Stick Forward Length];
xlswrite('D:\My Dropbox\ForNX\Delimited Files\NX_LinkDims.xls',NX_LinkDims)
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX_LinkDims.dat',NX_LinkDims,...
    'delimiter','\t','precision',4);
% Four-bar Linkage dimensions
NX Four-barDims = 1000*[Four-barDims.Four-bar Link b0;
                      Four-barDims.Four-bar_Link_b1;
                      Four-barDims.Four-bar_Link_b2;
                      Four-barDims.Four-bar Link b3];
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX Four-barDims.dat',...
    NX Four-barDims, 'delimiter', '\t', 'precision', 4);
% Configuration Parameter Writer
NX_OperConfig = [OperConfig.Boom_opertating_angle_dig1;
                  0;
                  0;
                  0;
                  OperConfig.Four-bar teta 1;
                  OperConfig.Four-bar teta 2;
                  OperConfig.Four-bar teta 3];
xlswrite('D:\My Dropbox\ForNX\Delimited Files\NX OperConfig.xls',NX OperConfig)
dlmwrite('D:\My Dropbox\ForNX\Delimited Files\NX OperConfig.dat',NX OperConfig,...
  'delimiter','\t','precision',4);
```

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Appendix 2 API CAD Programming

A2.1 Boom API Programming

A2.1.1 Boom header file:

```
#define UF CALL(X) (report error( FILE , LINE , #X, (X)))
#define xc axis 1
#define yc_axis 2
#define zc_axis 3
#define xy_plane 1
#define yz plane 2
#define zx plane 3
#define NX_BOOM VEC 1 ORIGINAL
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec1 Original.dat","r"
#define NX BOOM VEC 1 OFFESETTED
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec1 Offsetted.dat","r"
#define NX BOOM VEC 2 ORIGINAL
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec2 Original.dat","r"
#define NX BOOM VEC 2 OFFESETTED
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec2 Offsetted.dat","r"
typedef struct iobuf FILE;
struct DATUM CSYS DATA{
       double offset x;
       double offset y;
       double offset z;
       double angle x;
       double angle y;
       double angle z;
       bool transform sequence;
       int rotation sequence[2];
       };
struct LINK DIMENSIONS{
       double Boom shot len 11;
       double Boom defct ang betta;
       double Boom_side_len_T;
       double Stick_len_12;
       double Stick_ang_J2;
       double J2_left;
double J2_right;
       double Stick ang J8;
       double J8 lfet;
       double J8 right;
       double Stick_ang_J9;
       double J9 up;
       double J9 lower;
       double Stick_ang_J3;
       double J3 up;
       double J3 lower;
       double Dist_2_J2andJ8_on_Stick;
double Dist_2_J10_on_Boom;
double Dist_2_J11_on_Boom;
double Stick_tail_len;
       double Stick forward len;
       };
```

```
struct PIN DIMENSIONS{
      double Pin1;
      double Pin2;
      double Pin3;
      double Pin4;
      double Pin5;
      double Pin6;
      double Pin7;
      double Pin8;
      double Pin9;
      double Pin10;
      double Pin11;
      double Pin12;
       };
struct OPERATIONAL CONFIGURATION {
      double Boom oper ang dig1;
      double Boom matrix 1 RB1;
      double Boom matrix 1 RB2;
      double Stick_matrix_RS;
      double Four-bar_teta_1;
      double Four-bar_teta_2;
      double Four-bar_teta_3;
       };
struct FOUR-BAR DIMENSIONS{
      double link0 bo;
      double link1 b1;
      double link2 b2;
      double link3 b3;
      };
int report_error( char *file,
             int line,
             char *call,
             int irc);
tag t wub Create New Part File(char file path[UF CFI MAX FILE NAME SIZE]);
tag_t wub_CSYS_origin_and_direction(void);
tag_t Extract_Smart_tag_of_Datum_CSYS(tag t tag DATUM CSYS);
tag_t Extract_daxis_tag_of_Datum_CSYS(tag_t Datum_CSYS tag,
                                  int Axis Num);
tag_t Extract_dplane_tag_of_Datum_CSYS(tag_t Datum_CSYS_tag,
                                  int Plane Num);
tag_t wub_set_wcs(tag_t target DATUM wcs CSYS);
tag_t wub_CSYS_offset(tag_t referece_datum_CSYS,
                    const double linear offset[3],
                    const double angular offset[3],
                    bool operation sequence);
tag t wub Ceate Datum Plane Offset(
                                         tag_t Referece_DATUM_CSYS,
                                         int Axis about);
tag t wub Create Projected Curve(tag t curve tag,
                                         tag_t Datum_CSYS_tag,
                                         int Plane Num);
tag t wub Sketch boom profile1(tag t datum);
tag t wub Create Fit Spline on WCS(FILE *csv file);
tag t do ugopen api(void);
tag_wub_Create_DATUM_CSYS_Offset_Method(DATUM_CSYS_DATA
                                  Transformation Data,
                                  tag t Reference CSYS);
int wub_LinkDim_Data_Importer(FILE *dat_filepath,
                                  LINK DIMENSIONS *pLink Dimensions obj);
```

```
int wub OperConfig Data Importer (FILE *dat filepath,
OPERATIONAL CONFIGURATION *pOperConfig obj);
tag_t wub_Mirror_a_Curve_through_a_Plane(tag t Curve Tag,
                                          tag t Plane Tag);
tag t wub Trim Curve by Datum Plane(tag t Curve Tag,
                                          tag t Datum Plane Tag,
                                          int which end);
tag_t wub_Trim_Curve_by_Curves(tag_t Target_curve_Tag,
                                   tag_t Tool_curve1,
                                   tag_t Tool_curve2);
tag t wub Bridge Curves (tag t Trimmed Curve 1 Tag,
                            tag t Trimmed Curve 2 Tag,
                            int Reversel,
                            int Reverse2,
                            int par1,
                            int par2);
tag t wub Lines from two points(tag t point1, tag t point2);
tag t wub Lines Point Tangent(tag t point,
                            tag t tangent,
                            tag_t Reference_CSYS,
                            int Plane_Num);
tag_t wub_SWEEP_2_guides(tag_t Guide_s1, tag_t Guide_s2, tag_t Section);
tag_t wub_Join_Curves(tag_t *curves,int n);
tag_t wub_Point_from_Spline(tag_t curve_Tag, int line_end);
tag_t wub_BPLANE(tag_t Curve_String[2]);
tag_t wub_SKETCHES_J2_adopter(char name[30],
                                   tag t Refrence CSYS,
                                   int Plane_num,
                                   int Axis_num);
tag t THICKEN Sheet(tag t sheet body tag);
tag t wub ARC on sketch(tag t Reference CSYS);
tag t wub ARC Center Radius (tag t Reference CSYS,
                                   int Plane num,
                                   double radius,
                                   double arc center[3],
                                   double start_ang,
                                   double end ang);
tag_t wub_ARC_Point_Point_Radius(tag_t Reference_CSYS,
                                   int Plane num,
                                   double radius,
                                   double arc center[3],
                                   tag_t p1,
                                   tag_t p2);
tag t wub Extrude(tag t Connected Curve, char* limit[2]);
tag t wub SKETCH J11(tag t Reference CSYS,
                     int Plane num,
                     tag t line Tag,
                     tag_t bridge_tag);
tag_t wub_SKETCH_J12(tag_t Reference_CSYS,int Plane_num,tag_t Curve_Tag);
tag_t wub_UNITE_SOLIDS(tag_t Target_Solid, tag_t Tool_Solid);
int wub_Four-barDim_Data_Importer(FILE *dat_filepath,
                                   FOUR-BAR DIMENSIONS *pFour-
```

```
bar_dimensions_obj);
```

A2.1.2 Boom Main Codes Assembly:

Main_Body_8.cpp

```
#include <stdio.h>
#include <string.h>
#include <uf.h>
#include <uf ui.h>
#include <uf part.h>
#include <uf csys.h>
#include <uf modl.h>
#include <uf modl primitives.h>
#include <uf disp.h>
#include <uf so.h>
#include <uf curve.h>
#include <uf_obj.h>
#include <uf_object_types.h>
#include <uf_assem.h>
#include <uf_modl_datum_features.h>
#include <uf defs.h>
#include <stdlib.h>
#include <malloc.h>
#include <uf sket.h>
#include "Prototype_functions_8.h"
 /*_____*/
 void ufusr(char *param, int *retcode, int paramLen)
      if (UF_CALL(UF_initialize())) return;
      LINK DIMENSIONS
           Link Dimensions obj;
      OPERATIONAL CONFIGURATION
           OperConfig_obj;
      FOUR-BAR DIMENSIONS
           Four-bar_dimensions_obj;
      FILE
            *boom csv file1 orig,
            *boom csv file1 ofstd,
            *boom csv file2 orig,
            *boom_csv_file2_ofstd,
            *NX PinDims file,
            *NX_LinkDims_file,
            *NX Four-barDims file,
            *NX OperConfig file;
     NX LinkDims file =
      fopen("D:\\My Dropbox\\ForNX\\Delimited Files\\NX LinkDims.dat","r");
      wub LinkDim Data Importer(NX LinkDims file, &Link Dimensions obj);
      fclose(NX LinkDims file);
     NX Four-barDims file =
      fopen("D:\\My Dropbox\\ForNX\\Delimited Files\\NX Four-barDims.dat","r");
      wub Four-barDim Data Importer(NX Four-barDims file, &Four-
     bar dimensions obj);
      fclose(NX Four-barDims file);
```

```
NX OperConfig file =
       fopen("D:\\My Dropbox\\ForNX\\Delimited Files\\NX OperConfig.dat","r");
       wub OperConfig Data Importer(NX OperConfig file, & OperConfig obj);
       fclose(NX OperConfig file);
       tag_t
               Boom part,
               DATUM CSYS boom 0,
               DATUM CSYS boom 1,
               DATUM CSYS boom 2,
               DATUM CSYS boom 3,
               DATUM CSYS boom 4,
               DATUM CSYS boom 5,
               DATUM CSYS boom 6,
               DATUM CSYS boom 7,
              DATUM CSYS boom 8,
               DATUM CSYS boom 9,
               DATUM CSYS boom 10,
               DATUM_CSYS_boom_11,
               datum PLANE 1,
               datum PLANE 2,
               Line straight,
               bridge J1,
               bridge J2,
               Sketch Boom profile 1;
       DATUM CSYS DATA CSYS boom 0 data;
       CSYS_boom_0_data.offset_x = 0.0;
       CSYS_boom_0_data.offset_y = 0.0;
CSYS_boom_0_data.offset_z = 0.0;
CSYS_boom_0_data.angle_x = 0.0;
       CSYS boom 0 data.angle y = 0.0;
       CSYS_boom_0_data.angle_z = 0.0;
       CSYS_boom_0_data.transform_sequence = true;
       CSYS boom 0 data.rotation sequence[0] = 1;
       CSYS_boom_0_data.rotation_sequence[1] = 2;
       DATUM CSYS DATA CSYS boom 1 data;
       CSYS boom 1 data.offset x = 0.0;
       CSYS_boom_1_data.offset_y = 0.0;
       CSYS_boom_1_data.offset_z = 0.0;
       CSYS_boom_1_data.angle_x = 0.0;
CSYS_boom_1_data.angle_y = 0.0;
CSYS_boom_1_data.angle_z =
Link Dimensions obj.Boom defct ang betta +
OperConfig_obj.Boom_oper_ang_dig1;
       CSYS_boom_1_data.transform_sequence = true;
       CSYS boom 1 data.rotation sequence[0] = 1;
       CSYS_boom_1_data.rotation_sequence[1] = 2;
       DATUM CSYS DATA CSYS boom 2 data;
       CSYS boom 2 data.offset x = Link Dimensions obj.Boom side len T;
       CSYS boom 2 data.offset y = 0.0;
       CSYS_boom_2_data.offset_z = 0.0;
       CSYS_boom_2_data.angle_x = 0.0;
```

```
CSYS boom 2 data.angle y = 0.0;
       CSYS boom 2 data.angle z = 0.0;
       CSYS boom 2 data.transform sequence = true;
       CSYS boom 2 data.rotation sequence[0] = 1;
       CSYS boom 2 data.rotation sequence[1] = 2;
       DATUM CSYS DATA CSYS boom 3 data;
       CSYS_boom_3_data.offset_x = Link_Dimensions_obj.Boom_side_len_T;
       CSYS_boom_3_data.offset_y = 0.0;
CSYS_boom_3_data.offset_z = 0.0;
CSYS_boom_3_data.angle_x = 0.0;
       CSYS boom 3 data.angle y = 0.0;
       CSYS boom 3 data.angle z = -
2*(Link_Dimensions_obj.Boom_defct_ang_betta);
       CSYS_boom_3_data.transform_sequence = true;
       CSYS boom 3 data.rotation sequence[0] = 1;
       CSYS boom 3 data.rotation sequence[1] = 2;
       DATUM CSYS_DATA CSYS_boom_4_data;
       CSYS_boom_4_data.offset_x = Link_Dimensions_obj.Boom_side_len_T;
       CSYS_boom_4_data.offset_y = 0.0;
       CSYS\_boom\_4\_data.offset\_z = 0.0;
       CSYS_boom_4_data.angle_x = 0.0;
CSYS_boom_4_data.angle_y = 0.0;
CSYS_boom_4_data.angle_z = 0.0;
       CSYS boom 4 data.transform sequence = true;
       CSYS_boom_4_data.rotation_sequence[0] = 1;
       CSYS_boom_4_data.rotation_sequence[1] = 2;
       DATUM CSYS DATA CSYS boom 5 data;
       CSYS boom 5 data.offset x =
0.9*Link Dimensions obj.Boom side len T;
       CSYS_boom_5_data.offset_y = 0.\overline{0};
       CSYS_boom_5_data.offset_z = 0.0;
       CSYS_boom_5_data.angle_x = 0.0;
       CSYS_boom_5_data.angle_y = 0.0;
CSYS_boom_5_data.angle_z = 0.0;
CSYS_boom_5_data.transform_sequence = true;
CSYS_boom_5_data.rotation_sequence[0] = 1;
       CSYS boom 5 data.rotation sequence[1] = 2;
       DATUM CSYS DATA CSYS boom 6 data;
       CSYS boom 6 data.offset x = -
0.05*Link Dimensions obj.Boom side len T;
       CSYS_boom_6_data.offset_y = 0.0;
       CSYS_boom_6_data.offset_z = 0.0;
       CSYS_boom_6_data.angle_x = 0.0;
       CSYS_boom_6_data.angle_y = 0.0;
       CSYS_boom_6_data.angle_z = 0.0;
       CSYS_boom_6_data.transform_sequence = true;
       CSYS boom 6 data.rotation sequence[0] = 1;
       CSYS boom 6 data.rotation sequence[1] = 2;
/*
CREATE PART FILE (NEW)
*/
       char
       Boom part path[UF CFI MAX FILE NAME SIZE] =
"D:\\NX Files 2010\\Parts\\Boom\\Boom New.prt";
```

```
Boom part = wub Create New Part File (Boom part path);
       DATUM CSYS boom 0 =
wub Create DATUM CSYS Offset Method(CSYS_boom_0_data,NULL_TAG);
       DATUM CSYS boom 1 =
       wub Create DATUM CSYS Offset Method (CSYS boom 1 data,
                                          DATUM CSYS boom 0);
       wub set wcs(DATUM CSYS boom 1);
/*
IMPORT DATA POINTS FROM FILE AND CONSTRUCT THE SPLINE LINES
*/
        tag t
              Boom Spline1 Orig,
              Boom Spline2 Orig,
              Boom Spline1 Ofstd,
              Boom Spline2 Ofstd;
boom csv file1 orig = fopen(NX BOOM VEC 1 ORIGINAL);
Boom Splinel Orig = wub Create Fit Spline on WCS (boom csv file1 orig);
fclose(boom_csv_file1_orig);
boom csv file1 ofstd = fopen(NX BOOM VEC 1 OFFESETTED);
Boom Spline1 Ofstd = wub Create Fit Spline on WCS (boom csv file1 ofstd);
fclose(boom csv file1 ofstd);
DATUM CSYS boom 2 = wub Create DATUM CSYS Offset Method(CSYS boom 2 data,
                                                        DATUM CSYS boom 1);
DATUM CSYS boom 3 = wub Create DATUM CSYS Offset Method(CSYS boom 3 data,
                                                        DATUM CSYS boom 1);
DATUM CSYS boom 4 = wub Create DATUM CSYS Offset Method(CSYS boom 4 data,
                                                        DATUM CSYS boom 3);
DATUM CSYS boom 5 = wub Create DATUM CSYS Offset Method(CSYS boom 5 data,
                                                        DATUM CSYS boom 3);
DATUM CSYS boom 6 = wub Create DATUM CSYS Offset Method(CSYS boom 6 data,
                                                        DATUM CSYS boom 5);
wub set wcs(DATUM CSYS boom 3);
boom_csv_file2_orig = fopen(NX BOOM VEC 2 ORIGINAL);
Boom Spline2 Orig = wub Create Fit Spline on WCS (boom csv file2 orig);
fclose(boom csv file2 orig);
boom csv file2 ofstd = fopen(NX BOOM VEC 2 OFFESETTED);
Boom Spline2 Ofstd = wub Create Fit Spline on WCS (boom csv file2 ofstd);
fclose(boom csv file2 ofstd);
/*
CREATE MIRROR PLANES
*/
       tag t
              CSYS1_YZ_datum_plane,
             CSYS1_ZX_datum_plane,
CSYS2_YZ_datum_plane,
CSYS2_ZX_datum_plane,
CSYS3_YZ_datum_plane,
              CSYS3 ZX datum plane,
              CSYS5_YZ_datum_plane,
              CSYS6 YZ datum plane;
CSYS1 ZX datum plane =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 1, zx plane);
CSYS2 YZ datum plane =
Extract_dplane_tag_of_Datum_CSYS(DATUM_CSYS_boom 2, yz plane);
```

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```

```
CSYS2 ZX datum plane =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 2, zx plane);
CSYS3 YZ datum plane =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 3, yz plane);
CSYS3_ZX_datum_plane =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 3, zx plane);
CSYS5 YZ datum plane =
Extract_dplane_tag_of_Datum_CSYS(DATUM_CSYS_boom_5, yz_plane);
CSYS6 YZ datum plane =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 6, yz plane);
/*
MIRROR SPLINE LINES ABOUT PLANES
*/
       tag t
              Boom Spline1 Orig mirrored,
              Boom Spline1 Ofstd mirrored,
              Boom Spline2 Orig mirrored,
              Boom Spline2 Ofstd mirrored;
Boom_Spline1_Orig_mirrored =
wub_Mirror_a_Curve_through_a_Plane(Boom_Spline1_Orig,
                                   CSYS1_ZX datum plane);
Boom Spline1 Ofstd mirrored =
wub Mirror a Curve through a Plane (Boom Spline1 Ofstd,
                                   CSYS1 ZX datum plane);
Boom Spline2 Orig mirrored =
wub_Mirror_a_Curve_through_a_Plane(Boom_Spline2_Orig,
                                   CSYS3 ZX datum plane);
Boom Spline2 Ofstd mirrored =
wub Mirror a Curve through a Plane (Boom Spline2 Ofstd,
                                   CSYS3 ZX datum plane);
/*
TRIM LINES WITH PLANES
*/
       tag_t
              Boom_Spline1_Orig_trmd,
              Boom_Spline1_Ofstd_trmd,
Boom_Spline2_Orig_trmd,
Boom_Spline2_Ofstd_trmd,
Boom_Spline1_Orig_mrrd_trmd,
              Boom Splinel Ofstd mrrd trmd,
              Boom Spline2_Orig_mrrd_trmd,
              Boom Spline2 Ofstd mrrd trmd;
Boom Spline1 Orig trmd =
wub Trim Curve by Datum Plane (Boom Spline1 Orig, CSYS3 ZX datum plane, 2);
Boom Spline1 Ofstd trmd =
wub Trim Curve by Datum Plane (Boom Spline1 Ofstd, CSYS3 ZX datum plane, 2);
Boom_Spline2_Orig_trmd = wub_Trim_Curve_by_Datum_Plane(Boom_Spline2_Orig,
                                                  CSYS2 ZX datum plane,
                                                  1);
Boom Spline2 Ofstd trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Ofstd, CSYS2 ZX datum plane, 1);
Boom Spline1 Orig mrrd trmd =
wub_Trim_Curve_by_Datum_Plane(Boom_Spline1_Orig_mirrored,
                                   CSYS3 YZ datum plane,
                                   2);
Boom Spline1 Ofstd mrrd trmd =
wub Trim Curve by Datum Plane (Boom Spline1 Ofstd mirrored,
                                   CSYS3 YZ datum plane,
                                   2);
```

```
Boom_Spline2_Orig_mrrd_trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Orig mirrored,
                             CSYS2 YZ datum plane,
                             1);
Boom Spline2 Ofstd mrrd trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Ofstd mirrored,
                            CSYS2 YZ datum plane,
                             1);
// FURTHER MODIFICATION FOR JOINT "J2"
Boom Spline2 Orig trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Orig trmd,
                            CSYS5_YZ_datum_plane,
                             2);
Boom Spline2 Ofstd trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Ofstd trmd,
                            CSYS5 YZ datum plane,
                             2);
Boom Spline2 Orig mrrd trmd =
wub_Trim_Curve_by_Datum_Plane(Boom_Spline2_Orig_mrrd trmd,
                             CSYS5_YZ_datum_plane,
                             2);
Boom Spline2 Ofstd mrrd trmd =
wub Trim Curve by Datum Plane (Boom Spline2 Ofstd mrrd trmd,
                            CSYS5 YZ datum plane,
                             2);
/*
BRIDGING TRIMMED SPLINES
*/
       tag t
              BRIDGE Orig_Top,
              BRIDGE Ofstd Top,
              BRIDGE_Orig_Down,
              BRIDGE_Ofstd_Down;
BRIDGE Orig Top = wub Bridge Curves (Boom Spline1 Orig trmd,
Boom_Spline2_Orig_trmd,0,0,1,0);
BRIDGE_Ofstd_Top = wub_Bridge_Curves(Boom_Spline1_Ofstd_trmd,
Boom_Spline2_Ofstd_trmd,0,0,1,0);
BRIDGE Orig Down = wub Bridge Curves (Boom Spline1 Orig mrrd trmd,
Boom_Spline2_Orig_mrrd_trmd,0,0,1,0);
BRIDGE Ofstd Down = wub Bridge_Curves(Boom_Spline1_Ofstd_mrrd_trmd,
Boom Spline2 Ofstd mrrd trmd,0,0,1,0);
       tag t
              BRIDGE_J1_Orig,
              BRIDGE_J1_Ofstd,
              BRIDGE_J2_Orig,
              BRIDGE J2 Ofstd;
       BRIDGE J1 Orig =
wub Bridge Curves (Boom Spline1 Orig trmd, Boom Spline1 Orig mrrd trmd, 1, 0,
0,0);
       BRIDGE J1 Ofstd =
wub Bridge Curves (Boom Splinel Ofstd trmd, Boom Splinel Ofstd mrrd trmd, 1,
0,0,0);
       BRIDGE J2 Orig =
wub Bridge Curves (Boom Spline2 Orig trmd, Boom Spline2 Orig mrrd trmd, 0, 1,
1,1);
```

```
BRIDGE J2 Ofstd =
wub Bridge Curves (Boom Spline2 Ofstd trmd, Boom Spline2 Ofstd mrrd trmd, 0,
1,1,1);
/*
JOIN LINES TO FORM GUIDES
*/
      tag_t
             GUIDE_Ogig_Top_joined,
             GUIDE_Ogig_Down_joined,
             GUIDE Ofstd Total Joined,
                                  {Boom Spline1 Ofstd trmd,
GUIDE Ofstd total curves[7] =
                                  BRIDGE Ofstd Top,
                                  Boom Spline2 Ofstd trmd,
                                  BRIDGE J2 Ofstd,
                                  Boom Spline2 Ofstd mrrd trmd,
                                  BRIDGE Ofstd Down,
                                  Boom Spline1 Ofstd mrrd trmd};
       tag t
             GUIDE_Orig_Top[3] = {Boom_Spline1_Orig_trmd,
                                  BRIDGE_Orig_Top,
                                  Boom_Spline2_Orig_trmd},
             GUIDE Orig Down[3] = {Boom Spline1 Orig mrrd trmd,
                                  BRIDGE Orig Down,
                                  Boom Spline2 Orig mrrd trmd};
      GUIDE_Ofstd_Total_Joined =
wub_Join_Curves(GUIDE_Ofstd_total_curves,7);
      GUIDE Ogig Top joined = wub Join Curves (GUIDE Orig Top, 3);
      GUIDE Ogig Down joined = wub Join Curves (GUIDE Orig Down, 3);
/*
PROJECTING GUIDE ONTO THE XY PLANE
*/
       tag_t
             PROJECTED_J1_Bridge_Ofstd,
             PROJECTED GUIDE Ofstd Total Joined,
             PROJECTED top Bridge;
PROJECTED GUIDE Ofstd Total Joined =
wub Create Projected Curve (GUIDE Ofstd Total Joined,
DATUM_CSYS_boom_1,xy_plane);
PROJECTED J1 Bridge Ofstd = wub Create Projected Curve(BRIDGE J1 Ofstd,
DATUM_CSYS_boom_1,xy_plane);
PROJECTED top Bridge = wub Create Projected Curve (BRIDGE Ofstd Top,
DATUM CSYS boom 1, xy plane);
/*
CREATING POINTS FOR PROFILE GENERATION
*/
       tag t
             POINT Top ofstd,
             PROJECTED POINT Top ofstd,
             POINT Top orig,
             POINT_Down_orig,
             POINT J2 Top orig,
             POINT J2 Down orig;
POINT Top ofstd = wub Point from Spline(Boom Spline1 Ofstd trmd,0);
PROJECTED POINT Top ofstd = wub Create Projected Curve (POINT Top ofstd,
DATUM CSYS boom 1, xy plane);
POINT Top_orig = wub_Point_from_Spline(Boom_Spline1_Orig_trmd,0);
```

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```

```
POINT Down orig = wub Point from Spline (Boom Spline1 Orig mrrd trmd,0);
POINT J2 Top orig = wub Point from Spline (Boom Spline2 Orig trmd, 1);
POINT J2 Down orig =
wub Point from Spline (Boom Spline2 Orig mrrd trmd, 1);
/*
CREATING PROFILE CURVES (LINES)
*/
       tag t
             SECTION Boom profile top,
             SECTION Boom profile side,
             SECTION_J2_Boom_profile_side;
SECTION_Boom_profile_top = wub_Lines_from_two_points(POINT_Top_ofstd,
PROJECTED POINT Top ofstd);
SECTION Boom profile side = wub Lines from two points (POINT Top orig,
POINT Down orig);
SECTION J2 Boom profile side =
wub Lines from two points (POINT J2 Top orig, POINT J2 Down orig);
/*
CREATING SWEEP SHEET SURFACES AND BOUNDED PLANES
*/
       tag t
             SHEET Boom top,
             SHEET J1,
             SHEET Boom_side;
SHEET Boom top = wub SWEEP 2 guides (GUIDE Ofstd Total Joined,
PROJECTED GUIDE Ofstd Total Joined, SECTION Boom profile top);
SHEET J1 = wub SWEEP 2 guides (BRIDGE J1 Ofstd, PROJECTED J1 Bridge Ofstd,
SECTION Boom profile_top);
SHEET Boom side = wub SWEEP 2 guides (GUIDE Ogig Top joined,
GUIDE_Ogig_Down_joined, SECTION_Boom_profile_side);
tag t
String bplnae J1[2] = {BRIDGE J1 Orig, SECTION Boom profile side},
String bplnae J2[2] = {BRIDGE J2 Orig, SECTION J2 Boom profile side},
BPLANE J1,
BPLANE J2;
BPLANE J1 = wub BPLANE (String bplnae J1);
BPLANE J2 = wub_BPLANE (String_bplnae_J2);
/*
CREATE SKETCH
*/
       char
             sketch name1[30] = {"BOOM JOINT #2"};
       tag t
SKETCH J2 Adopter = wub SKETCHES J2 adopter(sketch name1,
                                         DATUM CSYS boom 4,
                                         xy_plane,
                                         xc axis);
       tag t
             arc J2 outside;
       double J2 center[3] = \{0., 0., 0.\},\
             J2 outer radius = 50.;
```

```
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```

```
arc J2 outside =
wub ARC Center Radius(DATUM CSYS boom 4,xy plane,J2 outer radius,J2 cente
r,0.,360.);
       tag t
             LINE J2 plate top,
             LINE J2 plate Down;
LINE_J2_plate_top = wub_Create_Projected_Curve(Boom Spline2 Orig trmd,
DATUM CSYS boom 1, xy plane);
LINE J2 plate Down
wub Create Projected Curve (Boom Spline2 Orig mrrd trmd,
DATUM CSYS_boom_1,xy_plane);
//Further modify by trimming
LINE_J2_plate_top = wub_Trim_Curve_by_Datum_Plane(LINE_J2_plate_top,
CSYS6 YZ datum_plane,1);
LINE J2 plate Down = wub Trim Curve by Datum Plane(LINE J2 plate Down,
CSYS6 YZ datum plane,1);
       tag t
             POINT J2 top left end,
             POINT_J2_down_left_end,
             POINT_J2_top_right_end,
             POINT J2 down right end;
POINT J2 top left end = wub Point from Spline(LINE J2 plate top,0);
POINT J2 down left end = wub Point from Spline(LINE J2 plate Down,0);
POINT_J2_top_right_end = wub_Point_from_Spline(LINE_J2_plate_top,1);
POINT_J2_down right_end = wub_Point_from_Spline(LINE_J2_plate_Down,1);
       tag t
             LINE J2 left,
             LINE J2 connecting top,
             LINE J2 connecting Down;
LINE J2 left = wub Lines from two points (POINT J2 top left end,
POINT J2_down_left_end);
LINE_J2_connecting_top = wub_Lines_Point_Tangent(POINT_J2_top_right_end,
arc J2 outside, DATUM CSYS boom 4, xy plane);
LINE J2 connecting Down =
wub Lines Point Tangent (POINT J2 down right end,
arc J2 outside, DATUM_CSYS_boom_4, xy_plane);
       tag_t
             POINT tangent1,
             POINT tangent2;
       POINT tangent1 = wub Point from Spline(LINE J2 connecting top,1);
      POINT_tangent2 = wub_Point_from_Spline(LINE_J2_connecting_Down,1);
       tag t ARC J2 secant =
wub_ARC_Point_Point_Radius(DATUM_CSYS_boom_4,xy_plane,J2_outer_radius,J2_
center, POINT tangent1, POINT tangent2);
       tag t
J2 joined curves[6] = {LINE J2 plate top,
                    LINE J2 connecting top,
                    ARC J2 secant,
                    LINE J\overline{2} connecting Down,
                    LINE J2 plate Down,
                    LINE J2 left};
       tag t JOINED J2 sketch = wub Join Curves(J2 joined curves,6);
      UF SKET add objects (SKETCH J2 Adopter, 1, &LINE J2 plate top);
```

```
UF SKET add objects (SKETCH J2 Adopter, 1, &LINE J2 plate Down);
       UF SKET add objects (SKETCH J2 Adopter, 1, &LINE J2 left);
       UF SKET add objects (SKETCH J2 Adopter, 1, &LINE J2 connecting top);
       UF SKET add objects (SKETCH J2 Adopter, 1, &LINE J2 connecting Down);
       UF SKET add objects(SKETCH J2 Adopter,1,&ARC J2 secant);
       UF SKET update sketch(SKETCH J2 Adopter);
       UF_SKET_terminate sketch();
       UF DISP set highlight (SKETCH J2 Adopter, 1);
/*
EXTRUDE SKETCH OF JOINT J2
*/
       char *limit J2[2] = {"63.","83."};
       tag t EXTRUDED J2 = wub Extrude(JOINED J2 sketch,limit J2);
tag t PROJECTED csysline =
wub Create Projected Curve (Boom Spline2 Orig trmd,
                            DATUM CSYS boom 1,
                            xy plane);
tag t POINT csys7 = wub Point from Spline(PROJECTED csysline,0);
       double
              point csys7 d[3];
UF CURVE ask point data (POINT csys7, point csys7 d);
UF CSYS map point (UF CSYS ROOT COORDS, point csys7 d, UF CSYS ROOT WCS COOR
DS,point_csys7_d);
       DATUM CSYS DATA CSYS boom 7 data;
       CSYS boom 7 data.offset x = point csys7 d[0] + 80.;
       CSYS_boom_7_data.offset_y = point_csys7_d[1] + 40.;
       CSYS boom 7 data.offset z = point csys7 d[2];
       CSYS boom 7 data.angle \bar{x} = 0.0;
       CSYS_boom_7_data.angle_y = 0.0;
       CSYS_boom_7_data.angle_z = 0.0;
CSYS_boom_7_data.transform_sequence = true;
CSYS_boom_7_data.rotation_sequence[0] = 1;
       CSYS boom 7 data.rotation sequence[1] = 2;
       DATUM CSYS boom 7 =
wub_Create_DATUM_CSYS_Offset_Method(CSYS_boom_7_data,DATUM_CSYS_boom_3);
       DATUM CSYS DATA CSYS boom 10 data;
       CSYS boom 10 data.offset x = 80.;
       CSYS_boom_10_data.offset_y = 0.0;
       CSYS_boom_10_data.offset_z = 0.0;
       CSYS_boom_10_data.angle_x = 0.0;
       CSYS_boom_10_data.angle_y = 0.0;
       CSYS_boom_10_data.angle_z = 0.0;
       CSYS_boom_10_data.transform_sequence = true;
       CSYS_boom_10_data.rotation_sequence[0] = 1;
       CSYS boom 10 data.rotation sequence[1] = 2;
DATUM CSYS boom 10 =
wub Create DATUM CSYS Offset Method(CSYS boom 10 data, DATUM CSYS boom 7);
tag t DPLANE trimmer =
Extract dplane tag of Datum CSYS (DATUM CSYS boom 10, yz plane);
PROJECTED csysline = wub Trim Curve by Datum Plane (PROJECTED csysline,
DPLANE trimmer, 2);
```

```
tag t
             PROJECTED LOWER Bridge =
wub Create Projected Curve (BRIDGE Ofstd Down,
DATUM CSYS boom 1, xy plane);
      tag t
POINT J12 left t = wub Point from Spline (PROJECTED LOWER Bridge, 0),
POINT J12 right t = wub Point from Spline (PROJECTED LOWER Bridge, 1);
       double
             POINT_J12_left_d[3],
POINT_J12_right_d[3];
       UF CURVE ask point data (POINT J12 left t, POINT J12 left d);
       UF_CURVE_ask_point_data(POINT_J12_right t,POINT J12 right d);
      double
POINT J2 hinge d[3];
POINT J2 hinge d[0] = 0.5* (POINT J12 left d[0] + POINT J12 right d[0]);
POINT J2 hinge d[1] = 0.5* (POINT J12 left d[1] + POINT J12 right d[1]);
POINT J2 hinge d[2] = 0.5* (POINT J12 left d[2] + POINT J12 right d[2]);
UF_CSYS map point (UF_CSYS_ROOT_COORDS, point_csys7_d, UF_CSYS_ROOT_WCS_COOR
DS,point csys7 d);
UF CSYS map point (UF CSYS ROOT COORDS, point csys7 d, UF CSYS ROOT WCS COOR
DS, point csys7 d);
       DATUM CSYS DATA CSYS boom 8 data;
       CSYS_boom_8_data.offset_x = POINT_J2_hinge_d[0];
      CSYS_boom_8_data.offset_y = POINT_J2_hinge_d[1];
      CSYS boom 8 data.offset z = POINT J2 hinge d[2];
      CSYS boom 8 data.angle x = 0.0;
      CSYS boom 8 data.angle y = 0.0;
      CSYS boom 8 data.angle z = 0.0;
      CSYS boom 8 data.transform sequence = true;
       CSYS_boom_8_data.rotation_sequence[0] = 1;
      CSYS_boom_8_data.rotation_sequence[1] = 2;
DATUM CSYS boom 8 =
wub Create DATUM CSYS Offset Method(CSYS boom 8 data, DATUM CSYS boom 0);
       DATUM CSYS DATA CSYS boom 9 data;
       CSYS boom 9 data.offset x = 0.0;
       CSYS boom 9 data.offset y = -25.;
       CSYS boom 9 data.offset z = 0.0;
       CSYS boom 9 data.angle x = 0.0;
       CSYS boom 9 data.angle y = 0.0;
      CSYS_boom_9_data.angle_z = 0.0;
       CSYS_boom_9_data.transform_sequence = true;
       CSYS_boom_9_data.rotation_sequence[0] = 1;
      CSYS_boom_9_data.rotation_sequence[1] = 2;
DATUM CSYS boom 9 =
wub Create DATUM CSYS Offset Method (CSYS boom 9 data, DATUM CSYS boom 8);
       DATUM_CSYS_DATA CSYS_boom_11_data; // Location of Transition four-
bar
       CSYS boom 11 data.offset x = -Four-bar dimensions obj.link0 bo;
       CSYS boom 11 data.offset y = 0.;
       CSYS boom 11 data.offset z = 0.0;
      CSYS boom 11 data.angle x = 0.0;
      CSYS_boom_11_data.angle_y = 0.0;
```

```
CSYS boom 11 data.angle z = 0.0;
      CSYS boom 11 data.transform sequence = true;
      CSYS boom 11 data.rotation sequence[0] = 1;
      CSYS boom 11 data.rotation sequence[1] = 2;
DATUM CSYS boom 11 =
wub Create DATUM CSYS Offset Method(CSYS boom 11 data,
DATUM_CSYS_boom_4);
tag t JOINED J11 =
wub SKETCH J11(DATUM CSYS boom 7,xy plane, PROJECTED csysline, PROJECTED to
p Bridge);
      UF_DISP_set_highlight(JOINED_J11,1);
       char* limit J11[2] = {"25.", "50."};
       tag_t EXTRUDE_J11 = wub_Extrude(JOINED_J11, limit_J11);
tag t JOINED J12 =
wub_SKETCH J12(DATUM_CSYS_boom_9,xy_plane,BRIDGE_Ofstd_Down);
      UF DISP set highlight(JOINED J12,1);
       char* limit_J12[2] = {"25.", "50."};
       tag_t EXTRUDE_J12 = wub_Extrude(JOINED_J12, limit_J12);
      tag_t
             THICKEN_top,
             THICKEN J1 rear,
             THICKEN side,
             THICKEN J1 side,
             THICKEN_J2_side;
       tag_t
             UNITED_solid;
      UF MODL create thicken sheet (SHEET Boom top,
                                  "0.",
                                  "7.0",
                                  UF NULLSIGN,
                                  &THICKEN_top);
      UF MODL create thicken sheet (SHEET J1,
                                  "0.",
                                  "-7.0"
                                  UF NULLSIGN,
                                  &THICKEN_J1_rear);
      UF_MODL_create_thicken_sheet(SHEET_Boom_side,
                                  "0.",
                                  "-7.0",
                                  UF NULLSIGN,
                                  &THICKEN side);
      UF MODL create thicken sheet (BPLANE J1,
                                  "0.",
                                  "-7.0",
                                  UF NULLSIGN,
                                  &THICKEN_J1_side);
      UF MODL create thicken sheet (BPLANE J2,
                                  "0.",
                                   "7.0",
                                  UF NULLSIGN,
                                  &THICKEN_J2_side);
       tag_t
             SOLID TOP,
             SOLID J1 REAR,
             SOLID SIDE,
             SOLID J1 SIDE,
             SOLID J2 SIDE;
```

```
UF CALL(UF MODL ask feat body(THICKEN top, &SOLID TOP));
      UF CALL(UF MODL ask feat body(THICKEN J1 rear, &SOLID J1 REAR));
      UF CALL(UF MODL ask feat body(THICKEN side, &SOLID SIDE));
      UF CALL(UF MODL ask feat body(THICKEN J1 side, &SOLID J1 SIDE));
      UF CALL (UF MODL ask feat body (THICKEN J2 side, &SOLID J2 SIDE));
      UNITED_solid = wub_UNITE_SOLIDS(SOLID_TOP, SOLID_J1_REAR);
      UNITED_solid = wub_UNITE_SOLIDS(UNITED_solid, SOLID_SIDE);
      UNITED_solid = wub_UNITE_SOLIDS(UNITED_solid, SOLID_J1_SIDE);
UNITED_solid = wub_UNITE_SOLIDS(UNITED_solid, SOLID_J2_SIDE);
      UNITED solid = wub UNITE SOLIDS(UNITED solid, EXTRUDED J2);
      UNITED solid = wub UNITE SOLIDS (UNITED solid, EXTRUDE J11);
      UNITED solid = wub_UNITE_SOLIDS(UNITED_solid,EXTRUDE_J12);
/*
CREATE CYLINDERS
*/
      wub set wcs(DATUM CSYS boom 1);
      UF DISP set_highlight(DATUM_CSYS_boom_1,1);
      double
             origin_bool_J1[3] = {0.,0.,0.},
             dirction bool J1[3] = \{0., 0., 1\};
       tag t
             bool J1 cylinder outside,
             bool J1 cylinder inside;
      UF_CSYS_map_point(UF_CSYS_ROOT_WCS_COORDS,
                           origin bool J1,
                           UF CSYS ROOT COORDS,
                           origin bool J1);
       tag t
             UNITED solid body =
      UF_MODL_create_cylinder(UF_POSITIVE,
                           UNITED_solid,
                           origin_bool_J1,
                            "100.",
                            "75.",
                           dirction bool J1,
                           &bool J1 cylinder outside);
      UNITED solid =
wub UNITE SOLIDS(UNITED solid, bool J1 cylinder outside);
      UF_MODL_create_cylinder(UF_NEGATIVE,
                           UNITED solid,
                           origin bool J1,
                           "110.",
                           "25.",
                           dirction_bool_J1,
                           &bool J1 cylinder inside);
/*
             */
      wub set wcs(DATUM CSYS boom 4);
      double
             origin bool J2[3] = \{0., 0., 0.\},\
             dirction bool J2[3] = \{0., 0., 1\};
       tag_t
             bool J2 cylinder outside,
             bool J2 cylinder inside;
      UF CSYS map point (UF CSYS ROOT WCS COORDS
,origin bool J2,UF CSYS ROOT COORDS,origin bool J2);
```

```
UF_MODL_create_cylinder(UF_NEGATIVE,
                        UNITED solid,
                         origin bool J2,
                         "110.",
                        "35.",
                        dirction bool J2,
                         &bool J2 cylinder inside);
/*
      */
      wub set wcs(DATUM CSYS boom 7);
      UF DISP set highlight (DATUM CSYS boom 7,1);
      double
            origin bool J10[3] = \{0., 0., 0.\},\
            dirction bool J10[3] = \{0., 0., 1\};
      tag t
            bool J10 cylinder outside,
            bool J10 cylinder inside;
      UF_CSYS_map_point(UF_CSYS_ROOT_WCS_COORDS
,origin_bool_J10, UF_CSYS_ROOT_COORDS, origin_bool_J10);
      UF_MODL_create_cylinder(UF_NEGATIVE,
                         UNITED solid,
                        origin bool J10,
                         "110.",
                         "35.",
                        dirction bool J10,
                         &bool J10 cylinder inside);
/*
      */
      wub set wcs(DATUM CSYS boom 9);
      UF_DISP_set_highlight(DATUM_CSYS_boom_9,1);
      double
            origin bool J11[3] = \{0., 0., 0.\},\
            dirction bool J11[3] = \{0., 0., 1\};
      tag t
            bool_J11_cylinder_outside,
            bool_J11_cylinder_inside;
      UF_CSYS_map_point(UF_CSYS_ROOT WCS COORDS
,origin bool J11,UF CSYS ROOT COORDS,origin bool J11);
      UF MODL create cylinder (UF NEGATIVE,
                        UNITED solid,
                        origin bool J11,
                         "110.",
                         "35.",
                         dirction bool J11,
                         &bool J11 cylinder inside);
/*
      */
      tag t
            mirror_plane,
            mirrored body,
            final boom solid;
      mirror plane =
Extract dplane tag of Datum CSYS(DATUM CSYS boom 1, xy plane);
      UF_MODL_create_mirror_body(UNITED_solid,
```

```
mirror_plane,
    &mirrored_body);
    UF_MODL_unite_bodies(UNITED_solid,mirrored_body);
    UF_terminate();
    }
int ufusr_ask_unload(void)
    {
    return(UF_UNLOAD_IMMEDIATELY);
    }
```

A2.2 Stick API CAD Programming

A.2.2.1 Stick Header Files

Prototypeff.h

```
#define UF CALL(X) (report error( FILE , LINE , #X, (X)))
#define RT(X) report object type and subtype(#X, X)
#define xc axis 1
#define yc axis 2
#define zc axis 3
#define xy_plane 1
#define yz_plane 2
#define zx_plane 3
#define NX BOOM VEC 1 ORIGINAL
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec1 Original.dat","r"
#define NX BOOM VEC 1 OFFESETTED
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec1 Offsetted.dat","r"
#define NX BOOM VEC 2 ORIGINAL
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom vec2 Original.dat","r"
#define NX BOOM VEC 2 OFFESETTED
"D:\\My Dropbox\\ForNX\\Delimited Files\\Boom_vec2_Offsetted.dat","r"
#define NX STICK VEC MEGRGED
"D:\\My Dropbox\\ForNX\\Delimited Files\\NX Stick vecc.dat","r"
#define NX_STICK_LINEARIZED
"D:\\My Dropbox\\ForNX\\Delimited
Files\\NX Stick Linearized Data orig.dat","r"
#define NX STICK LINEARIZED OFFSETTED
"D:\\My Dropbox\\ForNX\\Delimited
Files\\NX Stick Linearized Data offstd.dat","r"
typedef struct iobuf FILE;
struct DATUM CSYS DATA{
      double offset x;
      double offset_y;
      double offset_z;
      double angle x;
      double angle y;
      double angle z;
      bool transform sequence;
      int rotation sequence[2];
      };
struct LINK DIMENSIONS{
      double Boom shot len 11;
      double Boom defct ang betta;
      double Boom side len T;
      double Stick len 12;
      double Stick_ang_J2;
      double J2_left;
      double J2_right;
      double Stick_ang_J8;
```

```
double J8 lfet;
       double J8 right;
       double Stick ang J9;
       double J9 up;
       double J9_lower;
       double Stick ang J3;
       double J3 up;
       double J3_lower;
       double Dist_2_J2andJ8_on_Stick;
double Dist_2_J10_on_Boom;
double Dist_2_J11_on_Boom;
double Stick_tail_len;
       double Stick forward len;
       };
struct PIN DIMENSIONS{
       double Pin1;
       double Pin2;
       double Pin3;
       double Pin4;
       double Pin5;
       double Pin6;
       double Pin7;
       double Pin8;
       double Pin9;
       double Pin10;
       double Pin11;
       double Pin12;
       };
struct OPERATIONAL CONFIGURATION {
       double Boom oper ang dig1;
       double Boom_matrix_1 RB1;
       double Boom matrix 1 RB2;
       double Stick matrix RS;
       double Four-bar_teta_1;
       double Four-bar_teta_2;
       double Four-bar teta 3;
       };
struct STICK DATA{
       double Y first;
       double Y middle;
       double Y last;
       double base min;
       };
int report error( char *file, int line, char *call, int irc);
int report_object_type_and_subtype(char *name, tag_t object);
tag_t wub_Create_New_Part_File(char
file_path[UF_CFI_MAX_FILE_NAME_SIZE]);
tag_t wub_CSYS_origin_and_direction(void);
tag_t Extract_Smart_tag_of_Datum_CSYS(tag_t tag_DATUM_CSYS);
tag t Extract daxis tag of Datum CSYS(tag t Datum CSYS tag, int
Axis Num);
tag t Extract dplane tag of Datum CSYS(tag t Datum CSYS tag, int
Plane Num);
tag t wub set wcs(tag t target DATUM wcs CSYS);
tag_t wub_CSYS_offset(tag_t referece_datum_CSYS, const double
linear offset[3], const double angular offset[3], bool
operation sequence);
tag t wub Ceate Datum Plane Offset(tag t Referece DATUM CSYS, int
Axis about);
```

tag_t wub_Create_Projected_Curve(tag_t curve_tag, tag_t Datum_CSYS_tag, int Plane Num); tag t wub Sketch boom profile1(tag t datum); tag t wub Create Fit Spline on WCS(FILE *csv file); tag t do ugopen api(void); tag_t wub_Create_DATUM CSYS Offset Method(DATUM CSYS DATA Transformation Data, tag t Reference CSYS); int wub_LinkDim_Data_Importer(FILE *dat_filepath, LINK_DIMENSIONS *pLink_Dimensions_obj); int wub OperConfig Data Importer (FILE *dat filepath, OPERATIONAL CONFIGURATION *pOperConfig obj); tag t wub Mirror a Curve through a Plane(tag t Curve Tag, tag t Plane Tag); tag t wub Trim Curve by Datum Plane (tag t Curve Tag, tag t Datum Plane Tag, int which end); tag_t wub_Trim_Curve_by_Curves(tag_t Target_curve_Tag, tag_t Tool_curve1, tag t Tool curve2); tag t wub Bridge Curves(tag t Trimmed Curve 1 Tag, tag t Trimmed Curve 2 Tag, int Reversel, int Reverse2, int par1, int par2); tag t wub Lines from two points(tag t point1, tag t point2); tag_t wub_Lines_Point_Tangent(tag_t point, tag_t tangent,tag_t Reference_CSYS, int Plane_Num, int Quadrant); tag_t wub_SWEEP_2_guides(tag_t Guide_s1, tag_t Guide_s2, tag_t Section); tag_t wub_Join_Curves(tag_t *curves,int n); tag t wub Point from Spline(tag t curve Tag, int line end); tag_t wub_BPLANE(tag_t Curve_String[2]); tag t wub SKETCHES_J2_adopter(char name[30], tag_t Refrence_CSYS, int Plane_num, int Axis_num); tag t THICKEN_Sheet(tag_t sheet_body_tag); tag t wub ARC on sketch (tag t Reference CSYS); tag t wub ARC Center Radius (tag t Reference CSYS, int Plane num, double radius, double arc center[3], double start ang, double end ang); tag t wub ARC Point Point Radius (tag t Reference CSYS, int Plane num, double radius, double arc center[3], tag t p1, tag t p2); tag_t wub_Extrude(tag_t Connected_Curve, char* limit[2]); tag_t wub_SKETCH_J11(tag_t Reference_CSYS,int Plane_num,tag_t line_Tag, tag t bridge tag); tag t wub SKETCH J12(tag t Reference CSYS, int Plane num, tag t Curve Tag); tag t wub UNITE SOLIDS(tag t Target Solid, tag t Tool Solid); int wub Stick Data Importer (FILE *dat filepath, STICK DATA *Stick data Obj); tag_t wub_Bridge_Arc_with_Line(tag_t arc, tag_t Line_Tag, int Reversel, int Reverse2, int par1, int par2); tag t wub Trim Curve by Curve(tag t line to trim, tag t boundary line,int line end); tag t wub EXTRACT Object out of Feature(tag t item Tag); tag_t wub_SKETCH_J8S(tag_t Reference_CSYS,int Plane_num,tag_t Curve_Tag);

A2.2.2 Stick Main Codes Assembly:

Stick_Main_12.cpp

```
#include <stdio.h>
#include <string.h>
#include <uf.h>
#include <uf ui.h>
#include <uf part.h>
#include <uf csys.h>
#include <uf modl.h>
#include <uf_modl_primitives.h>
#include <uf_disp.h>
#include <uf_so.h>
#include <uf_curve.h>
#include <uf_obj.h>
#include <uf_object_types.h>
#include <uf_assem.h>
#include <uf modl datum features.h>
#include <uf defs.h>
#include <stdlib.h>
#include <malloc.h>
#include <uf sket.h>
#include "Prototypeff.h"
void ufusr(char *param, int *retcode, int paramLen)
       if (UF CALL(UF initialize())) return;
/*
       STICK PART CREATION
*/
tag_t Stick_Part;
char Stick_part_path[UF_CFI_MAX_FILE_NAME_SIZE] =
"D:\\NX Files 2010\\Parts\\StickII.prt";
       Stick Part = wub Create New Part File(Stick part path);
       STICK DATA
              Stick data Obj;
       FILE
              *stick data file;
       stick data file = fopen(NX STICK LINEARIZED);
       wub Stick Data Importer(stick data file, & Stick data Obj);
       fclose(stick data file);
       LINK DIMENSIONS
              Link Dimensions obj;
       OPERATIONAL CONFIGURATION
              OperConfig_obj;
       FILE
              *NX_PinDims_file,
              *NX_LinkDims_file,
              *NX OperConfig file;
```

```
NX LinkDims file =
fopen("D:\\My Dropbox\\ForNX\\Delimited Files\\NX LinkDims.dat","r");
wub LinkDim Data Importer (NX LinkDims file, &Link Dimensions obj);
fclose(NX LinkDims file);
NX OperConfig file =
fopen("D:\\My Dropbox\\ForNX\\Delimited Files\\NX OperConfig.dat","r");
wub OperConfig Data Importer(NX OperConfig file, &OperConfig obj);
fclose(NX OperConfig file);
/*
COORDINATE SYSTEM CREATION
*/
       DATUM CSYS DATA CSYS Stick SJ9 data;
       CSYS Stick SJ9 data.offset x = 0.0;
       CSYS Stick SJ9 data.offset y = 0.0;
       CSYS Stick SJ9 data.offset z = 0.0;
       CSYS Stick SJ9 data.angle x = 0.0;
       CSYS_Stick_SJ9_data.angle_y = 0.0;
       CSYS_Stick_SJ9_data.angle_z = 0.0;
       CSYS_Stick_SJ9_data.transform_sequence = true;
       CSYS_Stick_SJ9_data.rotation_sequence[0] = 1;
       CSYS Stick SJ9 data.rotation sequence[1] = 2;
       tag t
DATUM CSYS Stick SJ9 =
wub Create DATUM CSYS Offset Method (CSYS Stick SJ9 data, NULL TAG);
DATUM CSYS DATA CSYS Stick SJ3 data;
CSYS Stick SJ3 data.offset x = Link Dimensions obj.Stick tail len +
Link Dimensions obj.Stick forward len;
       CSYS Stick SJ3 data.offset y = 0.0;
       CSYS_Stick_SJ3_data.offset_z = 0.0;
       CSYS_Stick_SJ3_data.angle_x = 0.0;
       CSYS_Stick_SJ3_data.angle_y = 0.0;
CSYS_Stick_SJ3_data.angle_z = 0.0;
CSYS_Stick_SJ3_data.transform_sequence = true;
CSYS_Stick_SJ3_data.rotation_sequence[0] = 1;
       CSYS Stick SJ3 data.rotation sequence[1] = 2;
       tag t
               DATUM CSYS Stick SJ3 =
wub Create DATUM CSYS Offset Method(CSYS Stick SJ3 data,DATUM CSYS Stick
SJ9);
       DATUM CSYS DATA CSYS Stick SJ6 data;
       CSYS_Stick_SJ6_data.offset x = -200.0;
       CSYS_Stick_SJ6_data.offset_y = 0.0;
       CSYS_Stick_SJ6_data.offset_z = 0.0;
       CSYS_Stick_SJ6_data.angle_x = 0.0;
CSYS_Stick_SJ6_data.angle_y = 0.0;
CSYS_Stick_SJ6_data.angle_z = 0.0;
       CSYS Stick SJ6 data.transform sequence = true;
       CSYS_Stick_SJ6_data.rotation_sequence[0] = 1;
       CSYS Stick SJ6 data.rotation sequence[1] = 2;
```

```
tag_t
```

```
DATUM CSYS Stick SJ6 =
wub Create DATUM CSYS Offset Method(CSYS Stick SJ6 data,DATUM CSYS Stick
SJ3);
       DATUM CSYS DATA CSYS Stick SJ2 data;
       CSYS Stick SJ2 data.offset x = Link Dimensions obj.Stick tail len;
       CSYS_Stick_SJ2_data.offset_y = -Stick_data_Obj.Y_middle;
      CSYS_Stick_SJ2_data.offset_z = 0.0;
CSYS_Stick_SJ2_data.angle_x = 0.0;
CSYS_Stick_SJ2_data.angle_y = 0.0;
      CSYS Stick SJ2 data.angle z = 0.0;
       CSYS Stick SJ2 data.transform sequence = true;
       CSYS Stick SJ2 data.rotation sequence[0] = 1;
       CSYS Stick SJ2 data.rotation sequence[1] = 2;
       tag t
              DATUM CSYS Stick_SJ2 =
wub Create DATUM CSYS Offset Method (CSYS Stick_SJ2_data, DATUM_CSYS_Stick_
SJ9);
DATUM CSYS DATA CSYS Stick SJ8 data;
CSYS_Stick_SJ8_data.offset_x = Link Dimensions obj.Stick tail len + 80;
       CSYS Stick SJ8 data.offset y = Stick data Obj.Y middle + 40;
      CSYS Stick SJ8 data.offset z = 0.0;
      CSYS Stick SJ8 data.angle \bar{x} = 0.0;
      CSYS_Stick_SJ8_data.angle_y = 0.0;
      CSYS_Stick_SJ8_data.angle_z = 0.0;
      CSYS Stick SJ8 data.transform sequence = true;
       CSYS Stick SJ8 data.rotation sequence[0] = 1;
      CSYS Stick SJ8 data.rotation sequence[1] = 2;
       tag t
DATUM CSYS Stick SJ8 =
wub Create DATUM CSYS Offset Method(CSYS Stick SJ8 data,DATUM CSYS Stick
SJ9);
       DATUM CSYS DATA CSYS Stick SJ8 2ND data;
       CSYS Stick_SJ8_2ND_data.offset_x = 80;
       CSYS Stick SJ8 2ND data.offset y = 0;
       CSYS Stick SJ8 2ND data.offset z = 0.0;
       CSYS Stick SJ8 2ND data.angle x = 0.0;
       CSYS Stick SJ8 2ND data.angle y = 0.0;
       CSYS Stick SJ8 2ND data.angle z = 0.0;
       CSYS Stick SJ8 2ND data.transform sequence = true;
       CSYS_Stick_SJ8_2ND_data.rotation_sequence[0] = 1;
       CSYS Stick SJ8 2ND data.rotation sequence[1] = 2;
       tag_t
DATUM CSYS Stick SJ8 2ND =
wub Create DATUM CSYS Offset Method(CSYS Stick SJ8 2ND data, DATUM CSYS St
ick SJ8);
       DATUM_CSYS_DATA CSYS_Stick_SJ2_CONS_data;
CSYS_Stick_SJ2_CONS_data.offset_x = Link_Dimensions_obj.Stick_tail_len;
       CSYS Stick SJ2 CONS data.offset y = -Stick data Obj.Y middle;
       CSYS Stick SJ2 CONS data.offset z = Stick data Obj.base min;
       CSYS Stick SJ2 CONS data.angle x = 0.0;
      CSYS Stick SJ2 CONS data.angle y = 0.0;
       CSYS_Stick_SJ2_CONS_data.angle_z = 0.;
```

```
CSYS Stick SJ2 CONS data.transform sequence = true;
      CSYS Stick SJ2 CONS data.rotation sequence[0] = 1;
      CSYS Stick SJ2 CONS data.rotation sequence[1] = 2;
tag t DATUM CSYS Stick SJ2 CONS =
wub Create DATUM CSYS Offset Method(CSYS Stick SJ2 CONS data, DATUM CSYS S
tick SJ9);
      DATUM_CSYS_DATA CSYS_Stick_SJ2_CONS_OUT_data;
      CSYS Stick SJ2 CONS OUT data.offset x = 0.;
      CSYS Stick SJ2 CONS OUT data.offset y = 0.;
      CSYS Stick SJ2 CONS OUT data.offset z = 12.;
      CSYS_Stick_SJ2_CONS_OUT_data.angle_x = 0.0;
      CSYS Stick SJ2 CONS_OUT_data.angle_y = 0.0;
      CSYS Stick SJ2 CONS OUT data.angle z = 0.;
      CSYS Stick SJ2 CONS OUT data.transform sequence = true;
      CSYS Stick SJ2 CONS OUT data.rotation sequence[0] = 1;
      CSYS Stick SJ2 CONS OUT data.rotation sequence[1] = 2;
tag_t DATUM_CSYS_Stick_SJ2_CONS_OUT =
wub Create DATUM CSYS Offset Method (CSYS Stick SJ2 CONS OUT data,
                                 DATUM CSYS Stick SJ2 CONS);
      DATUM_CSYS_DATA CSYS_Stick_MIDDLE data;
CSYS_Stick_MIDDLE_data.offset_x =
0.25*Link Dimensions obj.Stick tail len;
      CSYS Stick MIDDLE data.offset y = 0.0;
      CSYS Stick MIDDLE data.offset z = 0.0;
      CSYS Stick MIDDLE data.angle x = 0.0;
      CSYS Stick MIDDLE data.angle y = 0.0;
      CSYS Stick MIDDLE data.angle z =0.0;
      CSYS_Stick_MIDDLE_data.transform_sequence = true;
      CSYS_Stick_MIDDLE_data.rotation_sequence[0] = 1;
      CSYS Stick MIDDLE data.rotation sequence[1] = 2;
tag t DATUM CSYS Stick MIDDLE =
wub Create DATUM CSYS Offset Method (CSYS Stick MIDDLE data, DATUM CSYS Sti
ck SJ9);
      DATUM_CSYS_DATA CSYS_Stick_HINGE_data;
      CSYS Stick HINGE data.offset x = 0.0;
      CSYS Stick HINGE data.offset y = 0.0;
      CSYS Stick HINGE data.offset z = 25.0;
      CSYS_Stick_HINGE_data.angle_x = 0.0;
      CSYS_Stick_HINGE_data.angle_y = 0.0;
      CSYS_Stick_HINGE_data.angle_z =0.0;
      CSYS_Stick_HINGE_data.transform_sequence = true;
      CSYS_Stick_HINGE_data.rotation_sequence[0] = 1;
      CSYS_Stick_HINGE_data.rotation_sequence[1] = 2;
tag t DATUM CSYS Stick HINGE =
wub Create DATUM CSYS Offset Method (CSYS Stick HINGE data, DATUM CSYS Stic
k SJ9);
/*
      * /
```

```
tag_t
            PLANE Horizontal middle,
            PLANE Vertical middle,
            PLANE Vertical JS8 SND,
            PLANE HINGE xy,
            PLANE MIDDLE yz;
PLANE Horizontal middle =
Extract_dplane_tag_of_Datum_CSYS(DATUM_CSYS_Stick_SJ9, zx plane);
PLANE_Vertical_middle =
Extract dplane tag of Datum CSYS (DATUM CSYS Stick SJ9, xy plane);
PLANE HINGE xy = Extract dplane tag of Datum CSYS(DATUM CSYS Stick HINGE,
xy plane);
PLANE_MIDDLE_yz =
Extract_dplane_tag_of_Datum_CSYS(DATUM_CSYS_Stick_MIDDLE, yz_plane);
PLANE Vertical JS8 SND =
Extract dplane tag of Datum CSYS (DATUM CSYS Stick SJ8 2ND, yz plane);
/*
      */
      double
            point stick first[3],
            point_stick_middle[3],
            point stick last[3];
      point stick middle[0] = Link Dimensions obj.Stick tail len;
      point stick middle[1] = Stick data Obj.Y middle;
      point stick middle[2] = 0.0;
      tag_t
            POINT Stick fist,
            POINT Stick middle,
            POINT Stick last;
      UF CURVE create point (point stick middle, & POINT Stick middle);
      * /
      double
            Rad J2S out = 40.0,
            Rad JS9 out = Stick data Obj.Y first,
            Rad_JS3_out = Stick_data_Obj.Y_last,
            Center_J2S[3] = \{0., 0., 0.\},\
            Center_J3S[3] = \{0., 0., 0.\},\
            Center J9S[3] = \{0., 0., 0.\};
      tag t
            ARC JS2 out,
            ARC JS3 out,
            ARC JS9 out;
      ARC JS2 out =
wub ARC Center Radius(DATUM_CSYS_Stick_SJ2,xy_plane,Rad_J2S_out,
Center J2S, 180., 300.);
      ARC JS3 out =
wub_ARC_Center_Radius(DATUM_CSYS_Stick_SJ3,xy_plane,Rad_JS3_out,
Center_J3S,-115., 115.);
      ARC_JS9_out =
wub_ARC_Center_Radius(DATUM_CSYS_Stick_SJ9,xy_plane,Rad_JS9 out,
Center J9S,85., 300.);
```
```
/*
      */
      double
            pt J2 RIGHT[3],
            pt J9 RIGHT[3] = {0.,0.,0.};
      tag t
            POINT J2 RIGHT,
            POINT_J9_RIGHT;
      pt J2 RIGHT[0] = 3*Rad J2S out;
      pt J2 RIGHT[1] = 0;
      pt J2 RIGHT[2] = 0;
      wub set wcs(DATUM CSYS Stick SJ2);
UF_CSYS_map_point(UF_CSYS_ROOT_WCS_COORDS,
                   pt J2 RIGHT,
                   UF_CSYS_ROOT COORDS,
                   pt J2 RIGHT);
UF CURVE create point (pt J2 RIGHT, & POINT J2 RIGHT);
wub set wcs(DATUM CSYS Stick MIDDLE);
UF CSYS map point (UF CSYS ROOT WCS COORDS,
                   pt J9 RIGHT,
                   UF CSYS ROOT COORDS,
                   pt J9 RIGHT);
UF CURVE create point (pt J9 RIGHT, & POINT J9 RIGHT);
/*
      */
      tag_t
            LINE_stick_top_left,
            LINE_stick_top_right,
            LINE_stick_top_right_2ND,
            LINE stick_down_left,
            LINE stick down right,
            LINE 001;
LINE stick top left = wub Lines Point Tangent (POINT Stick middle,
ARC JS9 out, DATUM CSYS Stick SJ9, xy plane, 2);
LINE stick top right = wub Lines Point Tangent (POINT Stick middle,
ARC JS3 out, DATUM_CSYS_Stick_SJ9, xy_plane, 2);
LINE stick top right 2ND = wub Lines Point Tangent (POINT Stick middle,
ARC JS3 out, DATUM CSYS Stick SJ9, xy plane, 2);
LINE_stick_down_left =
wub_Mirror_a_Curve_through_a_Plane(LINE_stick_top_left,
PLANE Horizontal middle);
LINE_stick_down_right = wub_Lines_Point_Tangent(POINT_J2_RIGHT,
ARC JS3 out, DATUM CSYS Stick SJ9, xy plane, 4);
LINE 001 = wub Lines Point Tangent (POINT J9 RIGHT,
ARC JS2_out,DATUM_CSYS_Stick_SJ2, xy_plane,4);
      // this line has to be projected before modified
tag_t
      PROJECTED LINE stick top left;
PROJECTED LINE stick top left =
wub Create Projected Curve(LINE stick top left, DATUM CSYS Stick HINGE,
xy_plane);
```

```
tag_t
```

```
LINE stick top left trmd,
            LINE stick down left trmd,
            LINE stick top right 2ND trmd,
            ARC JS2 out trmd,
            ARC_JS3_out_trmd,
            ARC JS9 out trmd;
LINE_stick_top_left_trmd =
wub Trim Curve by Datum Plane(LINE stick top left, PLANE MIDDLE yz,2);
LINE stick down left trmd =
wub Trim Curve by Curve(LINE stick down left,LINE 001,1);
ARC JS2 out trmd = wub Trim Curve by Curve(ARC JS2 out,LINE 001,1);
ARC JS3 out trmd =
wub_Trim_Curve_by_Curve(ARC_JS3_out,LINE_stick_top_right,0);
ARC JS3 out trmd =
wub Trim Curve by Curve (ARC JS3 out trmd, LINE stick down right, 1);
ARC JS9 out trmd =
wub Trim Curve by Curve (ARC JS9 out, LINE stick down left trmd, 0);
LINE_stick_top_right_2ND_trmd =
wub_Trim_Curve_by_Datum_Plane(LINE_stick_top right 2ND,
PLANE Vertical JS8 SND,2);
      UF DISP set highlight (LINE stick top right 2ND trmd, 1);
/*
      */
      tag t
            BRIDGE J2 RIGHT,
            BRIDGE J9 RIGHT;
      BRIDGE J2 RIGHT = wub Bridge Arc with Line(ARC JS2 out,
                                            LINE stick down right,
                                            Ο,
                                            Ο,
                                            1,
                                            0);
      BRIDGE J9 RIGHT = wub Bridge Curves ( LINE stick top left trmd,
                                      LINE 001,
                                      0, 0, \overline{1}, 0);
/*
      */
      tag_t
            PROJECTED LINE stick down left trmd,
            PROJECTED ARC JS9 out trmd,
            PROJECTED LINE 001,
            PROJECTED BRIDGE J9 RIGHT;
PROJECTED_LINE_stick_down_left_trmd =
wub Create Projected Curve (LINE stick down left trmd,
                         DATUM CSYS Stick HINGE,
                         xy plane);
PROJECTED ARC JS9 out trmd =
wub Create Projected Curve(ARC JS9 out trmd,
                         DATUM_CSYS_Stick_HINGE,
                         xy_plane);
PROJECTED LINE 001 =
wub Create Projected Curve(LINE 001,
                         DATUM CSYS Stick HINGE,
```

```
xy_plane);
PROJECTED BRIDGE J9 RIGHT =
wub Create Projected Curve (BRIDGE J9 RIGHT,
                          DATUM CSYS Stick HINGE,
                          xy plane);
/*
      ----- MODIFY PROJECTED CURVES ------
*/
      tag_t
             PROJECTED LINE stick top left trmd,
             PROJECTED LINE 001 trmd;
      PROJECTED ARC JS9 out trmd =
wub_Trim_Curve_by_Curve(PROJECTED_ARC_JS9_out_trmd,
                   PROJECTED_LINE_stick_top_left,
                   1);
      PROJECTED LINE stick top left trmd =
wub Trim Curve by Curve (PROJECTED LINE stick top left,
                   PROJECTED BRIDGE J9 RIGHT,
                   1);
      PROJECTED LINE 001_trmd =
wub Trim Curve by Curve (PROJECTED LINE 001,
                   PROJECTED LINE stick down left trmd,
                   0);
/*
      * /
      11
            HINGE PROFILE (5 ITEMS)
PROJECTED ARC JS9 out trmd =
wub EXTRACT Object out of Feature (PROJECTED ARC JS9 out trmd);
PROJECTED_LINE_stick_top_left_trmd =
wub_EXTRACT_Object_out_of_Feature(PROJECTED_LINE_stick top left trmd);
PROJECTED BRIDGE J9 RIGHT =
wub_EXTRACT_Object_out_of_Feature(PROJECTED_BRIDGE_J9_RIGHT);
PROJECTED LINE 001 trmd =
wub EXTRACT Object out of Feature (PROJECTED LINE 001 trmd);
PROJECTED LINE stick down left trmd =
wub EXTRACT Object out of Feature (PROJECTED LINE stick down left trmd);
      //
             STICK PROFILE (8 ITEMS)
BRIDGE_J9_RIGHT = wub_EXTRACT_Object_out_of_Feature(BRIDGE_J9_RIGHT);
LINE_stick_top_left_trmd =
wub EXTRACT Object out of Feature(LINE stick top left trmd);
LINE_stick_top_right =
wub_EXTRACT_Object_out_of_Feature(LINE_stick_top_right);
ARC JS3 out trmd = wub EXTRACT Object out of Feature (ARC JS3 out trmd);
LINE stick down right =
wub EXTRACT Object out of Feature(LINE stick down right);
BRIDGE J2 RIGHT = wub EXTRACT Object out of Feature (BRIDGE J2 RIGHT);
ARC JS2 out trmd = wub EXTRACT Object out of Feature (ARC JS2 out trmd);
      LINE 001 = wub EXTRACT_Object_out_of_Feature(LINE_001);
      tag t
             joined data Hinge[5] = {PROJECTED ARC JS9 out trmd,
      PROJECTED LINE stick top left trmd,
                          PROJECTED_BRIDGE_J9_RIGHT,
                          PROJECTED_LINE_001_trmd,
                          PROJECTED_LINE_stick_down_left_trmd;
      tag t
             joined data stick profile[7] = {LINE stick top right,
                                       LINE stick top left trmd,
                                       BRIDGE J9 RIGHT,
```

```
LINE 001,
                                  ARC JS2 out trmd,
                                  BRIDGE J2 RIGHT,
                                  LINE stick down right,
                                   };
     tag t
           JOINED HINGE J9,
           JOINED_STICK_PROFILE;
     JOINED_HINGE_J9 = wub_Join_Curves(joined_data_Hinge,5);
     JOINED STICK PROFILE
wub Join Curves (joined data stick profile, 7);
                               /*
 */
     tag_t
           PROJECTED Stick profile,
           PROJECTED Stick wall profile;
     PROJECTED_Stick_profile =
wub_Create_Projected_Curve(JOINED_STICK_PROFILE,
DATUM_CSYS_Stick_SJ2_CONS_OUT, xy_plane);
     PROJECTED_Stick_wall_profile =
wub Create Projected Curve (JOINED STICK PROFILE,
DATUM CSYS Stick SJ2 CONS, xy plane);
/*
*/
     char* limit J9S[2] = {"0.","25."};
     tag t EXTRUDE J9S = wub Extrude (JOINED HINGE J9, limit J9S);
tag t POINT SECTIONAL = wub Point from Spline(LINE stick top right, 1);
tag_t POINT_SECTIONAL_prjctd =
wub_Create_Projected_Curve(POINT_SECTIONAL,
DATUM_CSYS_Stick_SJ2_CONS_OUT, xy_plane);
tag_t ARC_JS3_out_trmd_prjcted_out =
wub_Create_Projected_Curve(ARC_JS3_out_trmd,
DATUM_CSYS_Stick_SJ2_CONS_OUT, xy_plane);
tag_t ARC_JS3_out_trmd_prjcted =
wub Create Projected Curve (ARC JS3 out trmd, DATUM CSYS Stick SJ2 CONS,
xy_plane);
     tag t LINE SECTIONAL =
wub Lines from two points (POINT SECTIONAL, POINT SECTIONAL prjctd);
     tag t SWEEP top =
wub SWEEP 2 guides (PROJECTED Stick profile,
                 JOINED STICK PROFILE,
                 LINE SECTIONAL);
tag_t SWEEP_J3S = wub_SWEEP_2_guides(ARC_JS3_out_trmd_prjcted_out,
                             ARC JS3 out trmd,
                             LINE SECTIONAL);
tag t Curve String[2] =
{ARC JS3 out trmd prjcted, PROJECTED Stick wall profile};
     tag t
           BPLANE WALL = wub BPLANE (Curve String);
/*
```

```
tag t
             THICKEN top,
             THICKEN_side,
             THICKEN_J3;
      tag t
             UNITED solid;
      UF MODL create thicken sheet (SWEEP top,
                                 "-1.",
                                 "6",
                                 UF NULLSIGN,
                                 &THICKEN top);
      UF MODL create thicken sheet(SWEEP J3S,
                                 "1.",
                                 "-6",
                                 UF NULLSIGN,
                                 &THICKEN J3);
      UF MODL create thicken sheet (BPLANE WALL,
                                 "0.",
                                 "-7.0"
                                 UF NULLSIGN,
                                 &THICKEN side);
/*
                            JOINT STRUCTURES
      */
      tag t
             SOLID THICKEN top,
             SOLID THICKEN side,
             SOLID THICKEN J3,
             UNITED Stick solid;
      UF_CALL(UF_MODL_ask_feat_body(THICKEN_top, &SOLID_THICKEN_top));
      UF_CALL(UF_MODL_ask_feat_body(THICKEN_side, &SOLID_THICKEN_side));
      UF CALL(UF MODL ask feat body(THICKEN J3, &SOLID THICKEN J3));
      UNITED Stick solid = wub UNITE SOLIDS(SOLID THICKEN top,
                                               SOLID THICKEN side);
      UNITED_Stick_solid = wub_UNITE_SOLIDS(UNITED_Stick_solid,
                                               SOLID THICKEN J3);
      UNITED Stick solid =
wub UNITE SOLIDS (UNITED Stick solid, EXTRUDE J9S);
      // JOINT 3 HINGE STRUCTRE
      wub set wcs(DATUM CSYS Stick SJ3);
                           double
                                 origin bool SJ3[3] = \{0., 0., 0.\},\
                                 dirction bool SJ3[3] = {0.,0.,1};
                           tag t
                                 bool SJ3 cylinder outside,
                                 bool_SJ3_cylinder_inside;
      UF CSYS map point (UF CSYS ROOT WCS COORDS,
                           origin bool SJ3,
                           UF CSYS ROOT COORDS,
                           origin bool SJ3);
      UF MODL create cylinder (UF POSITIVE,
                                        UNITED Stick solid,
                                               origin bool SJ3,
                                 "100.",
                                 "40.",
```

*/

```
. .
```

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```
dirction bool SJ3,
                                   &bool SJ3 cylinder outside);
       UNITED Stick solid =
wub UNITE SOLIDS(UNITED Stick solid, bool SJ3 cylinder outside);
       UF MODL create cylinder(UF NEGATIVE,
                                   UNITED Stick solid,
                                   origin bool SJ3,
                                   "110.",
                                   "25.",
                                   dirction bool SJ3,
                                   &bool SJ3 cylinder inside);
       // JOINT 9 HINGE STRUCTURE
       wub set wcs(DATUM CSYS Stick SJ9);
                           double
                                   origin bool SJ9[3] = \{0., 0., 0.\},\
                                   dirction bool SJ9[3] = \{0., 0., 1\};
                            tag t
                                   bool SJ9 cylinder outside,
                                   bool_SJ9_cylinder_inside;
       UF_CSYS_map_point(UF_CSYS_ROOT_WCS_COORDS,
                            origin_bool_SJ9,
                           UF CSYS ROOT COORDS,
                            origin bool SJ9);
       UF MODL create cylinder (UF NEGATIVE,
                                  UNITED Stick solid,
                                   origin_bool_SJ9,
                                   "100.",
                                   "25.",
                                   dirction bool SJ9,
                                   &bool SJ9 cylinder outside);
       // JOINT 6 (FOUR-BAR MECHANISM CONNECTION POINT) STRUCTURE
       wub_set_wcs(DATUM_CSYS_Stick_SJ6);
                           double
                                   origin bool SJ6[3] = \{0., 0., 0.\},\
                                   dirction bool SJ6[3] = \{0., 0., 1\};
                            tag t
                                   bool SJ6 cylinder outside,
                                   bool_SJ6_cylinder_inside;
       UF_CSYS_map_point(UF CSYS ROOT WCS COORDS,
                           origin bool SJ6,
                            UF CSYS ROOT COORDS,
                            origin bool SJ6);
       UF MODL create cylinder (UF POSITIVE,
                                  UNITED Stick solid,
                                   origin bool SJ6,
                                   "100.",
                                   "40.",
                                   dirction_bool_SJ6,
                                   &bool SJ6 cylinder outside);
       UNITED Stick solid = wub UNITE SOLIDS (UNITED Stick solid,
                                                 bool SJ6 cylinder outside)
                                                 ;
       UF MODL create cylinder(UF NEGATIVE,
                                   UNITED Stick solid,
                                   origin bool SJ6,
                                   "110.",
                                  "25.",
                                   dirction bool SJ6,
                                   &bool_SJ6_cylinder_inside);
```

```
// JOINT 2 STRUCTRE
       wub set wcs(DATUM CSYS Stick SJ2);
                            double
                                    origin bool SJ2[3] = \{0., 0., 0.\},\
                                    dirction bool SJ2[3] = {0.,0.,1};
                             tag t
      bool_SJ2_cylinder_outside,
bool_SJ2_cylinder_inside;
UF_CSYS_map_point(UF_CSYS_ROOT_WCS_COORDS ,
                     origin bool SJ2,
                     UF_CSYS_ROOT COORDS,
                     origin bool SJ2);
       UF_MODL_create_cylinder(UF_POSITIVE,
                                    UNITED Stick solid,
                                    origin bool SJ2,
                                    "100.",
                                    "40.",
                                    dirction_bool_SJ2,
                                    &bool_SJ2_cylinder_outside);
       UNITED_Stick_solid = wub_UNITE_SOLIDS(UNITED_Stick_solid,
                                                  bool_SJ2_cylinder_outside)
       UF MODL create cylinder (UF NEGATIVE,
                                    UNITED Stick solid,
                                    origin bool SJ2,
                                    "110.",
                                    "25.",
                                    dirction_bool_SJ2,
                                    &bool SJ2 cylinder inside);
       /// MIRROR STICK BODY
       tag_t
              mirror_plane,
              mirrored body,
              final_sTICK_solid;
       mirror plane =
Extract dplane tag of Datum CSYS (DATUM CSYS Stick SJ9,
                                                                 xy plane);
       UF_MODL_create_mirror_body(UNITED_Stick_solid,
                                    mirror_plane,
                                    &mirrored body);
    UF terminate();
       }
int ufusr_ask_unload(void)
       {
       return(UF_UNLOAD_IMMEDIATELY);
       }
```