# Volumetric Quantitative Brain Magnetic Resonance Imaging - Application to Cancer

by

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#### Abstract

Quantitative Magnetic Resonance Imaging (qMRI) is occupying an increasingly prominent role in the study of the brain, by virtue of its sensitivity to physiological and anatomical changes. However, because qMRI techniques tend to suffer from long scan durations and/or postprocessing times, as well as a propensity for various systematic errors and image artifacts, they still remain somewhat separated from the standard clinical practice. This doctoral dissertation proposes new solutions for overcoming some of these challenges, especially within the context of radiation treatment planning and post-treatment monitoring of brain cancer. This application requires: 1) geometrical fidelity, 2) high resolution and contrast-to-noise ratios, and 3) accurate dose simulation directly on MRI voxels. To meet these requirements, time-efficient image acquisition strategies and post-processing pipelines are newly designed and optimized for generating quantitative proton-density,  $T_1$ ,  $T_2$ ,  $T_2^*$ , magnetization transfer and synthetic Computed Tomography maps.

In chapter 3, bipolar multi-echo gradient echo sequences are optimized for structural brain imaging and multi-parameter mapping, yielding SNR gains of 1.3- to 1.6-fold while reducing geometrical distortions by 3-fold over their conventional single-echo counterparts. In chapter 4, closed-form analytical solutions are derived to enable fast  $T_2$  mapping from bSSFP sequences while minimizing errors arising from off-resonance and magnetization-transfer effects. In chapter 5, we propose a new correction technique for transmit and receive RF inhomogeneity in proton-density and  $T_1$  maps using a bias-field correction algorithm, outperforming conventional B<sub>1</sub> mapping. Finally, chapter 6 presents an improved automatic tissue classification method using an ultra-short TE MRI sequence, generating continuous-valued synthetic CT images for the purpose of automatic dose simulation in radiation treatment planning. The synthetic CT images yield equivalent dose distributions (~1% difference in dose volume histograms) in brain cancer patients.

The imaging methodologies developed throughout this thesis are also tested both on healthy volunteers and cancer patients with primary brain tumors. Although the focus of this thesis is primarily on cancer care, the qMRI techniques developed and discussed throughout are applicable to brain imaging for numerous other diseases.

## Preface

Chapters 3 and 4 of this thesis have been adapted from two journal articles published in Magnetic Resonance in Medicine, respectively:

**Jutras, J.-D.,** K. Wachowicz, G. Gilbert, N. De Zanche. (2016) SNR Efficiency of combined bipolar gradient echoes: Comparison of three-dimensional FLASH, MPRAGE and multiparameter mapping with VFA-FLASH and MP2RAGE. Magnetic Resonance in Medicine (Early View). DOI: 10.1002/mrm.26306

**Jutras, J.-D.,** K. Wachowicz, N. De Zanche. (2016) Analytical corrections of banding artifacts in driven equilibrium single pulse observation of T2 (DESPOT2). Magnetic Resonance in Medicine 76:1790-1804. DOI: 10.1002/mrm.26074

In both of these articles, I, Jean-David, contributed the majority of the ideas, experiments and analysis of the research involved and wrote each manuscript. Dr. De Zanche, the principal investigator, significantly contributed to both the writing and reviewing process. Dr. Wachowicz also partook in the reviewing process and Dr. Gilbert coded the patch required to run the MP2RAGE pulse sequence on the Philips 3T Achieva scanner, as well as a few additional modifications for increasing the number of echoes and slices beyond their default settings.

The finite-element simulations in chapter 5 were all performed by Mrs. Atefeh Kordzadeh, under the supervision and help of Dr. De Zanche, while I, Jean-David, conducted all the experiments and data analysis.

This thesis contains in vivo brain volunteer and patient MR images, acquired following both informed consent and approval by the Health Research Ethics Board of Alberta (HREBA).

### Acknowledgements

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# **Chapter 1: Overview of the Thesis**

"All the mathematical sciences are founded on relations between physical laws and laws of numbers, so that the aim of exact science is to reduce the problems of nature to the determination of quantities by operations with numbers."

— James Clerk Maxwell, from Faraday's Lines of Force (1865)

#### **1.1 Background and Motivation**

Radiation therapy is a common method for treating many types of cancer, with over 60% of cancer patients in the USA receiving some form of it over the course of their treatment [1]. The Royal College of Radiologists in the UK reported that radiation therapy was the second most effective modality for cancer treatment after surgery, and is prescribed to 40% of all patients who are cured [2]. With advances in medical imaging technology over the past 30 years, image guidance has become essential to radiation therapy. The same is also true for surgery (called image-guided surgery or IGS). About a decade following its invention in 1971, computed tomography (CT) was integrated to the Radiation Treatment Planning (RTP) process for tumor delineation and dose simulation. Since then, CT has been the predominant imaging modality in RTP, by virtue of its speed and robustness. With the invention of Magnetic Resonance Imaging (MRI) in 1977, and the availability of the first commercial MRI scanners in the early 1980s, it was soon recognized that MRI provides significantly better soft-tissue contrast than CT. Consequently, MRI was integrated to the RTP pipeline in the early 1990s for the purpose of tumor delineation, while CT was still used to provide the electronic density information required for dose simulation. In the early 2000s, it was proposed that RTP planning be based on MRI alone for the sake of simplicity and reducing the challenges associated with the MR-CT image registration process [3]. However, two problems must be addressed to make this possible:

- The lack of electron or tissue density information in MRI images, which implies that unlike CT, dose inhomogeneity correction (simulation) cannot be performed directly on MRI data.
- The possibility that geometrical distortions in MRI might degrade the accuracy of the targeting and dosimetry, leading to sub-optimal treatments (over-dosing healthy tissue and/or under-dosing the tumor).

Over the past decade, many studies have aimed to correct [4], [5], monitor [6], or avoid [7], [8] geometrical distortions in MRI-based RTP. It is generally agreed that maximal geometrical distortions should be constrained to <2 mm in conventional RTP [3], and <1 mm in stereotactic radiosurgery treatment planning [7].

Unlike CT, where the image intensity is directly proportional to the linear attenuation coefficient  $(\mu)$  of tissues, MRI has been largely a qualitative imaging modality, with images being

"weighted" by a number of different physical parameters and arbitrarily scaled (usually on a 12bit gray scale). This mixed signal weighting is actually intrinsic to the physics of MRI, which is modelled by the Bloch equations, and depends on both tissue type (intrinsic parameters, e.g., the  $T_1/T_2$  relaxation times defined in section 2.1) and machine settings (extrinsic parameters, e.g., echo time and repetition time). Consequently, MR images are said to be T<sub>1</sub>-/T<sub>2</sub>-, proton-densityor diffusion-weighted (DWI), etc. Much current MRI research is pushing for faster and more robust acquisition and post-processing techniques to obtain quantitative images instead (i.e. parametric maps, such as  $T_1$ ,  $T_2$ , proton-density and diffusion tensor imaging (DTI)). The primary motivations for replacing conventional weighted images by parametric maps include: first, the ability to achieve better contrast-to-noise ratio (CNR) and tumor visibility [9], secondly, the search for more sensitive biomarkers of disease progression/regression (i.e., tissue characterization), and thirdly the advantage conferred by quantitative images that are reproducible and comparable across different scanner manufacturers and imaging centers [10], [11]. As an example, Figure 1.1 shows a CT image, a  $T_1$ -weighted image, a  $T_1$  map and a  $T_2$  map of a primary brain tumor patient. In the CT image, gray matter has a mean CT number of  $\sim 31$ HU, while white matter is ~24 HU, yielding a contrast of merely ~7 HU, hardly above the noise floor. The T<sub>1</sub>-weighted image clearly has significantly better gray-white matter contrast-to-noise ratio (CNR) and better reveals the extent of the tumor (white arrow), but not quite as clearly as the  $T_1$  map. Finally, the  $T_2$  map has lower gray-white matter contrast, but better reveals the cerebral edema, which extends significantly further from the bulk tumor volume.

In practice, a minimum of two images are required to solve for a given parameter, and sometimes as many as one thousand are used (e.g., MR fingerprinting, MRF [12]). The question arises as to why parametric mapping is only starting to gain popularity, after already three decades of MRI research. It should be noted that  $T_1/T_2$  relaxometry was explored even before the demonstration of MR imaging [13], as a potential tool for grading/classifying tumors. However, pure relaxometry alone was found to be unsuccessful in differentiating between different types of brain tumors, (even benign versus malignant lesions)[14]. This early failure may have caused a loss of interest in quantitative MRI, although three more reasons are probably just as noteworthy. First, for many years the main research driver was the development of better MRI hardware, and more sophisticated pulse sequences leading to higher-quality images. Secondly, long scan times prevented the application of quantitative MRI in the clinic and the need for speed was more important than the need for quantification. Thirdly, motion-correction and artifact-correction techniques were higher on the list of research priorities, and still remain so in abdominal and cardiac MRI today. Only after these three basic requirements have been met can quantitative MRI become advantageous and generally accepted. Finally, it could also be argued that for typical clinical applications like diagnosis and tumor delineation, conventional weighted images are sufficient.



**Figure 1.1:** Comparison of a CT image (120 kVp, 284 mA·s), a conventional  $T_1$ -weighted image, a  $T_1$  map and a  $T_2$  map at 3T. Both CT and MRI were acquired following tumor resection and before the start of the radiation therapy cycle.

The field of RTP would greatly benefit from the latest advances in quantitative MRI, provided that the problems of geometrical distortions and the lack of electron density information are addressed simultaneously. Besides providing better tumor visualization at the planning stage, quantitative parametric maps could be useful for more accurately assessing and monitoring the cancer treatment outcome at different time points. At present, this is usually performed by comparing multiple follow-up MRI datasets with the pre-treatment baseline dataset (usually a contrast-enhanced T<sub>1</sub>-weighted acquisition). In certain brain tumors, a phenomenon called Pseudo-Progression (psPD) tends to occur. In psPD, the tumor following treatment will appear larger and/or brighter from greater contrast uptake on a post-treatment MRI as compared to the pre-treatment baseline MRI. This may mislead the oncologist into concluding that the tumor is undergoing true progression, when in fact, these changes are transient and the tumor will stabilize and even shrink over time. The ability to distinguish true progression from psPD is a major challenge in brain cancer care, and a failure to correctly distinguish between the two can lead to unnecessary treatment and/or a detrimental outcome for the patient. A recent study by Sanghera et al [15] showed that within a cohort of 110 patients, 26% were identified with early progression (ePD), and within this group 32% had psPD. The median survival rate was considerably higher for those with psPD ( $\sim 2.4$ y) than those with true progression ( $\sim 0.7$ y). Early progression was defined using the RECIST criterion (Response Evaluation Criteria in Solid Tumors). The use of quantitative multi-parametric MRI, combined potentially with textureanalysis and/or machine-learning could provide a more powerful tool to correctly distinguish psPD from true progression.

The following points summarize the underlying ideas behind this Ph.D. dissertation:

- Convert conventional T<sub>1</sub>-/T<sub>2</sub>-weighted MRI into quantitative parametric maps of the same resolution (~1 mm isotropic) to achieve:
  - Negligible geometrical distortions
  - > Higher CNR (defined<sup>1</sup> as  $CNR_{A,B} = \frac{|S_A S_B|}{\sqrt{(\sigma_A^2 + \sigma_B^2)/2}}$ , for tissue A and B)

<sup>&</sup>lt;sup>1</sup> In conventional MRI, an SNR (defined as  $SNR_{A,B} = S_{A,B}/\sigma_{A,B}$ ) increase does not necessarily imply a CNR increase because the signal (and contrast) may change with the scan parameters. However, in parametric mapping the final image signal (the parameter, e.g. T<sub>1</sub>) is independent of the scan parameters (e.g. flip angle, TR, etc...), therefore an SNR increase is equivalent to a CNR increase and both terms are interchangeable.

- Low pixel-wise coefficients of variation (CoV) in the parametric maps (i.e. better reproducibility)
- Assign electron-density information for RTP via direct automatic tissue classification on MRI.
- Acquire and compare quantitative parametric maps at different time points for post-treatment monitoring (follow-up) of cancer patients.

While the quantitative MRI (parametric mapping/relaxometry) techniques developed throughout this thesis are applied to the radiation treatment planning and post-treatment monitoring of cancer, they are equally applicable to the study of many brain diseases, including Multiple Sclerosis, Parkinson's disease, Alzheimer's, etc., as well as other types of cancer treatment options like surgery and chemotherapy.

### **1.2 Organization of the Thesis**

This thesis is organized into 5 main chapters, excluding the introduction (this chapter) and the conclusion and future work chapter.

Chapter 2 covers the underlying theory of MRI physics and image-processing tools that are employed throughout the rest of this thesis. Note that the reader is assumed to have some familiarity with basic Nuclear Magnetic Resonance and MRI physics, such as the rotating reference frame, phase and frequency-encoding, gradient and RF pulses, and the signal equation. These basic concepts of MRI were covered as part of my M.Sc. thesis [16] available online (https://era.library.ualberta.ca/files/dj52w5188#.V6Y2dJgrKUk) and will not be substantially repeated here.

Chapter 3 is adapted from a journal article published in Magnetic Resonance in Medicine [17], entitled: "SNR efficiency of combined bipolar gradient echoes: comparison of three-dimensional FLASH, MPRAGE, and multi-parameter mapping with VFA-FLASH and MP2RAGE." It outlines the theoretical motivation and experimental validation for replacing conventional single-echo low-bandwidth MRI sequences by multi-echo (bipolar) high-bandwidth sequences, which include improved CNR, geometrical fidelity and the enabling of multi-parameter mapping.

Chapter 4 is based on a second publication also in Magnetic Resonance in Medicine, entitled: "Analytical corrections of banding artifacts in Driven Equilibrium Single Pulse Observation of T<sub>2</sub>." It presents a collection of closed-form analytical solutions derived to address the problem of banding artifacts in  $T_2$  mapping using balanced Steady State Free Precession (bSSFP) imaging.

Chapter 5 presents a fast retrospective RF inhomogeneity correction using the N4ITK bias-field correction algorithm, focusing on how the algorithm was optimized to correct for RF inhomogeneity (both transmit and receive  $B_1^+/B_1^-$ ) in multi-parameter mapping (especially  $T_1$ ,  $M_0$ ,  $T_2$  and  $MT_{sat}$ ), via the variable flip angle (VFA) technique. It also tests the method on 5 cancer patients with primary brain tumors.

Chapter 6 employs a triple-echo Dixon ultra-short TE (UTE) radial pulse sequence followed by an image-processing pipeline to automatically classify tissues, including soft-tissue, air, fat and bone. It builds upon the previous method of Berker et al [18] in generating a synthetic CT, but generalizes the discrete tissue classification (with discreet CT numbers of attenuation coefficients  $\mu$ ) into a more accurate continuous-valued classification, thus taking variable bone density and partial volume effects into account. The mean absolute error is used as a metric to compare the synthetic CT with the actual planning CT of 12 patients. We also perform dose simulation on the synthetic CT datasets of two patients and compare the results with the traditional CT-based plans to assess the clinical viability of the UTE-based RTP.

Chapter 7 presents a clinical application of Multi-Parameter Mapping as was developed throughout chapters 3, 4 and 5. We show some preliminary results from a clinical trial on brain cancer patients, which started in the spring of 2016, and will probably require two years to complete.

# Chapter 2: Theory of Magnetic Resonance Imaging and Image-Processing Tools

"Accordingly, we find Euler and D'Alembert devoting their talent and their patience to the establishment of the laws of rotation of the solid bodies. Lagrange has incorporated his own analysis of the problem with his general treatment of mechanics, and since his time M. Poinsôt has brought the subject under the power of a more searching analysis than that of the calculus, in which ideas take the place of symbols, and intelligent propositions supersede equations."

- James Clerk Maxwell

J. C. Maxwell on Louis Poinsôt (1777-1859) in "On a Dynamical Top" (1857). In W. D. Niven (ed.), *The Scientific Papers of James Clerk Maxwell* (1890), Vol. 1, 248.

#### 2.1 The Bloch Equations

The nuclear magnetic resonance phenomenon is accurately modelled on the macroscopic scale by a set of first-order differential equations derived by Felix Bloch, named the *Bloch equations*. Given  $\mathbf{M}(t) = (M_x(t), M_y(t), M_z(t))$  as the nuclear magnetization and  $\mathbf{B}(t) = (B_x(t), B_y(t), B_0 + \Delta B_z(t))$ as the magnetic field

$$\frac{dM_x(t)}{dt} = \gamma \left( \mathbf{M}(t) \times \mathbf{B}(t) \right)_x - \frac{M_x(t)}{T_2},$$

$$\frac{dM_y(t)}{dt} = \gamma \left( \mathbf{M}(t) \times \mathbf{B}(t) \right)_y - \frac{M_y(t)}{T_2},$$

$$\frac{dM_z(t)}{dt} = \gamma \left( \mathbf{M}(t) \times \mathbf{B}(t) \right)_z - \frac{M_z(t) - M_0}{T_1},$$
(2.1 a, b, c)

where  $\gamma$  is the gyromagnetic ratio,  $T_2$  is the spin-spin or transverse relaxation constant and  $T_1$  is the spin-lattice (a.k.a. longitudinal) relaxation constant. The Bloch equations can also be re-cast into a matrix equation, after expanding the cross product term:  $\mathbf{M}(t) \times \mathbf{B}(t) = \hat{\mathbf{x}} (M_y B_z - M_z B_y) - \hat{\mathbf{y}} (M_x B_z - M_z B_x) + \hat{\mathbf{z}} (M_x B_y - M_y B_x)$ , yielding

$$\frac{d}{dt} \begin{pmatrix} M_x \\ M_y \\ M_z \end{pmatrix} = \begin{pmatrix} -\frac{1}{T_2} & \gamma B_z & -\gamma B_y \\ -\gamma B_z & -\frac{1}{T_2} & \gamma B_x \\ \gamma B_y & -\gamma B_x & -\frac{1}{T_1} \end{pmatrix} \begin{pmatrix} M_x \\ M_y \\ M_z \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ \frac{M_0}{T_1} \end{pmatrix}.$$
(2.2)

Equation (2.1) can be expressed using complex notation, by re-writing  $M_+ = M_x + i M_y$ ,  $B_+ = B_x + i B_y$ ,  $B_- = B_+^*$ ,  $M_- = M_+^*$ , yielding

$$\frac{dM_{+}(t)}{dt} = -i\gamma \left( M_{+}(t)B_{z}(t) - M_{z}(t)B_{+}(t) \right) - \frac{M_{+}(t)}{T_{2}}$$
(2.3 a,  
$$\frac{dM_{+}(t)}{dt} = i\gamma \left( M_{+}(t)B_{z}(t) - M_{z}(t)B_{+}(t) \right) - \frac{M_{+}(t)}{T_{2}}$$
b)

$$\frac{dM_z(t)}{dt} = \frac{i\gamma}{2} \left( M_+(t)B_-(t) - M_-(t)B_+(t) \right) - \frac{M_z(t) - M_0}{T_1}$$
b)

The Bloch equations can also be simplified by expressing them within a rotating frame of reference. Assume that (x, y, z) is the Cartesian coordinate system of the laboratory frame. Let (x', y', z') = (x', y', z) be a Cartesian coordinate system that is rotating around the z-axis with an angular frequency of  $\omega_{rf}$ . The new magnetization can then be expressed in terms of Eq. (2.3) as  $M'_z(t) = M_z(t)$  and  $M'_x(t) = e^{+i\omega_{rf}t}M_+(t)$ . To find the new equations of motion within the rotating frame of reference, we first take the derivative on both sides:

$$\frac{dM'_{+}(t)}{dt} = e^{i\omega t} \frac{dM_{+}(t)}{dt} + i\omega \ e^{i\omega t} M_{+}(t) = e^{i\omega t} \frac{dM_{+}(t)}{dt} + i\omega \ M'_{+}(t)$$
(2.4)

Substituting Eq. (2.3b) into the above expression, we get

$$\frac{dM'_{+}(t)}{dt} = e^{i\omega t} \left( -i\gamma \left( M_{+}(t)B_{z}(t) - M_{z}(t)B_{+}(t) \right) - \frac{M_{+}(t)}{T_{2}} \right) + i\omega M'_{+}$$
(2.5)

Since  $B_z(t) = B_0 + \Delta B_z(t)$ , as previously noted, we can further simplify this into

$$\frac{dM'_{+}(t)}{dt} = i(\omega - \omega_0)M'_{+}(t) - i\gamma \,\Delta B_z(t)M'_{+}(t) + i\gamma \,B'_{+}(t)M_z(t) - \frac{M'_{+}(t)}{T_2}$$
(2.6)

Therefore, if a purely transverse time-varying magnetic field is applied (i.e.  $\Delta B_z = 0$ ), the above equation simplifies to

$$\frac{dM'_{+}(t)}{dt} = i(\omega - \omega_0)M'_{+}(t) + i\gamma B'_{+}(t)M_z(t) - \frac{M'_{+}(t)}{T_2}$$
(2.7)

If the transverse time-varying magnetic field is also circularly polarized (i.e.  $B_x(t) + i B_y(t) = B_1 \cos(\omega t) - i B_1 \sin(\omega t)$ ), Eqs. (2.7) and (2.3b) can be used to obtain

$$\frac{d}{dt} \begin{pmatrix} M'_{x} \\ M'_{y} \\ M'_{z} \end{pmatrix} = \begin{pmatrix} -1/T_{2} & -\Delta\omega & \gamma B_{1}\sin(\omega t) \\ -\gamma B_{z} & -1/T_{2} & \gamma B_{1}\cos(\omega t) \\ -\gamma B_{1}\sin(\omega t) & -\gamma B_{1}\cos(\omega t) & -1/T_{1} \end{pmatrix} \begin{pmatrix} M'_{x} \\ M'_{y} \\ M'_{z} \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ \frac{M_{0}}{T_{1}} \end{pmatrix}$$
(2.8)

which is the equivalent of Eq. (2.2) in the rotating frame of reference. The rotating frame of reference becomes especially useful when studying the effect of RF pulses on the magnetization.

#### 2.2 BPP (Bloembergen, Purcell and Pound) Theory of Relaxation

The question arises as to what physical phenomena cause  $T_1$  and  $T_2$  relaxation, and whether these constants can be predicted (or derived) from fundamental physics (i.e. basic quantum mechanics). A simple answer is that  $T_1$  and  $T_2$  are driven by fluctuations in the local magnetic fields as a result of proton motion and their physical interactions. As the precessional frequency of a proton is governed by the magnitude of the magnetic field (B<sub>0</sub>), variations in the field strength will alter the precessional frequency of the proton. In a pool of proton spins with their magnetic moments initially aligned (in phase), each proton will experience slightly different field oscillations as they interact with one another, causing a reduction in the net magnetic moment. This is the phenomenon of  $T_2$  relaxation. On the other hand,  $T_1$  (or spin-lattice) relaxation is governed by the fact that spins also undergo transitions between their parallel and anti-parallel states, with respect to B<sub>0</sub>. In general,  $T_2$  depends on  $T_1$  and  $T_2 \leq T_1$ . Moreover,  $T_1$ also tends to increase with temperature and B<sub>0</sub>, while  $T_2$  tends to be less dependent on B<sub>0</sub> but still somewhat dependent on temperature. Thus, in practice  $T_1$  and  $T_2$  are not fundamental constants easily derived from basic physics. Nevertheless, Bloembergen, Purcell and Pound [19] have derived a theoretical relationship between,  $T_1$ ,  $T_2$ , and magnetic proton spin interactions within idealized homogeneous media (called BPP theory), yielding

$$\frac{1}{T_1} = K \left( \frac{\tau_c}{1 + \omega_0^2 \tau_c^2} + \frac{4\tau_c}{1 + 4\omega_0^2 \tau_c^2} \right),$$

$$\frac{1}{T_2} = K \left( \frac{3}{2} \tau_c + \frac{5\tau_c/2}{1 + \omega_0^2 \tau_c^2} + \frac{\tau_c}{1 + 4\omega_0^2 \tau_c^2} \right), \qquad K = \frac{3\mu_0^2}{160 \pi^2} \frac{\hbar^2 \gamma^4}{r^6}$$
(2.9)

Here,  $\tau_c$  is the correlation time of the molecular tumbling motion,  $\omega_0 = \gamma B_0$  (the larmor frequency),  $\mu_0$  is the magnetic permeability of free space, *r* is the average distance between two nuclei carrying magnetic dipole moment,  $\hbar$  is the reduced Plank constant, and  $\gamma$  is the gyromagnetic ratio. While BPP theory cannot accurately predict experimental  $T_1$  and  $T_2$  values measured in biological tissues, it still provides a useful qualitative assessment of the relaxation times with respect to viscosity (proportional to  $\tau_c$ ) and field strength. In general, liquid protons, such as in cerebrospinal fluid (CSF), have long relaxation times ( $T_1/T_2$ ~4300/2500 ms) while white matter (WM)/gray matter (GM) have intermediate  $T_1$ ~1000–2000 ms and short  $T_2$ ~50–100 ms, and solid protons (such as in proteins) have long  $T_1$  ~1000 ms but ultra-short  $T_2$ ~10 µs. Moreover, except in liquids (e.g., cerebrospinal fluid),  $T_1$  values generally increase with increasing field strength, while  $T_2$  tends to remain the same or slightly decrease.

The fact that solids have extremely short  $T_2$  also leads to further ramifications concerning the visible proton density  $M_0$  in MRI. Conventional MRI cannot detect signal from solid protons, which relax too quickly; therefore, the proton density that appears in MRI is not the absolute proton density of tissues, but rather the "visible" proton density which comes primarily from the water inside the cells. Consequently, although WM and GM both have an absolute proton density

within  $\sim 1\%$  of each other, because their proportion of solid protons is quite different, the visible proton-density of WM is  $\sim 71\%$  while that of GM is  $\sim 81\%$  of pure water.



 $T_1$  and  $T_2$  Relaxation versus  $\tau_c$ 

**Figure 2.1:** Plot of  $T_1$  and  $T_2$  versus  $\tau_c$  on a log-log scale. BPP theory predicts that the  $T_1$  of soft tissues generally increases with field strength, while the  $T_2$  slightly decreases or remains unchanged.

#### 2.3 Radio-Frequency Pulse Excitation

When a sample of protons is placed within a parallel static magnetic field  $B_0$ , the net magnetization will precess at the Larmor frequency  $\omega_0 = \gamma B_0$ . By convention, the static magnetic field always points along the *z*-axis. If a transverse time-varying magnetic field  $B_1$  is now applied, the Bloch equations predict that a resonance condition will take place, reaching a maximum at a transmit frequency of  $\omega_{rf} = \omega_0$ , (which is said to be on-resonance). Using Eq. (2.8) with initial conditions  $[M'_x(0), M'_y(0), M'_z(0)]^T = [0, 0, M_0]^T$  and assuming that  $T_1$  and  $T_2$  decay are negligible during the excitation (i.e.:  $T_1, T_2 \sim \infty$ ) we get

$$\frac{d}{dt} \begin{pmatrix} M'_{x}(t) \\ M'_{y}(t) \\ M'_{z}(t) \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & \gamma B_{1} \\ 0 & -\gamma B_{1} & 0 \end{pmatrix} \begin{pmatrix} M'_{x}(t) \\ M'_{y}(t) \\ M'_{z}(t) \end{pmatrix}$$
(2.10)

The closed-form solution to this initial-value problem can be found by making the substitution  $\tilde{M} = M_z + iM_y$ , and using the identity:  $e^{i\theta} = \cos(\theta) + i\sin(\theta)$ , to yield

$$M'_{x}(t) = 0$$

$$M'_{y}(t) = M_{0} \sin\left(\int_{0}^{\tau} B_{1}(t)dt\right)$$

$$M'_{z}(t) = M_{0} \cos\left(\int_{0}^{\tau} B_{1}(t)dt\right)$$
(2.11)

These equations indicate that the effect of the on-resonance excitation  $B_1$  field is a precession of the net magnetization about the *x*'-axis. The angle

$$\alpha = \gamma \int_0^\tau B_1(t) dt \tag{2.12}$$

is commonly called the *flip* or *tip* angle. In general, the B<sub>1</sub> field can have any orientation with respect to the rotating frame, including an azimuthal angle  $\theta$ , between the B<sub>1</sub> vector and the *z'*-axis, and a polar angle  $\phi$ , between the B<sub>1</sub> vector and the *x'*-axis. In this case, three rotation operators **R**<sub>x</sub>, **R**<sub>y</sub> and **R**<sub>z</sub> can be used to model the effect of an RF pulse on the magnetization

$$\mathbf{R}_{\mathbf{x}} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & \sin \alpha \\ 0 & -\sin \alpha & \cos \alpha \end{pmatrix}, \ \mathbf{R}_{\mathbf{y}} = \begin{pmatrix} \cos \alpha & 0 & -\sin \alpha \\ 0 & 1 & 0 \\ \sin \alpha & 0 & \cos \alpha \end{pmatrix},$$

$$\mathbf{R}_{\mathbf{z}} = \begin{pmatrix} \cos \alpha & \sin \alpha & 0 \\ -\sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{pmatrix}$$
(2.13)

The effect of an  $\alpha_{\phi}$  pulse can be represented by three cascaded spin rotations:

$$\mathbf{M}_{n}^{+} = \mathbf{R}_{z}(\phi)\mathbf{R}_{x}(\alpha)\mathbf{R}_{z}(-\phi)\mathbf{M}_{n}^{-}$$
(2.14)

where  $\mathbf{M_n}^{-}/\mathbf{M_n}^{+}$  is the magnetization before/after the n<sup>th</sup> RF pulse. The phase  $\phi$  of the RF pulse has important implications in pulse sequences. In gradient-echo sequences, it is usually incremented from one RF pulse to the next according to a phase-cycling scheme, in order to manipulate the final signal and contrast of the image.
### 2.4 Spatial Encoding and Image Reconstruction

The first MR image was acquired in 1977 by Raymond Damadian using a whole-body scanner that relied on a very rudimentary method of spatial encoding [20]. The method, termed *field-focusing*, consisted of acquiring a single voxel at a time by shimming the static magnetic field at a single point and performing an NMR experiment. The object had to be moved point-by-point to cover the entire field-of-view, resulting in a total scan time of about five hours for a single slice of the human thorax containing 106 voxels. The major break-through in spatial encoding came with Paul Lauterbur and Peter Mansfield's idea of using spatially-varying linear magnetic field gradients [21], [22]. The linear magnetic field gradients cause the Larmor frequency to vary linearly with space. The Fourier transform can then be employed to convert the signal acquisition matrix from the frequency space into the image space.

### 2.4.1 Linear Magnetic Field Gradients

In a modern MRI scanner, linear magnetic field gradient coils are designed to generate a gradient field:

$$\mathbf{G} = \frac{\partial B_z}{\partial x} \hat{\mathbf{x}} + \frac{\partial B_z}{\partial y} \hat{\mathbf{y}} + \frac{\partial B_z}{\partial z} \hat{\mathbf{z}} \equiv G_x \hat{\mathbf{x}} + G_y \hat{\mathbf{y}} + G_z \hat{\mathbf{z}}$$
(2.15)

such that the magnetic field is  $\mathbf{B} = (G_x x + G_y y + G_z z + B_0)\hat{\mathbf{z}}$ , and its angular frequency is  $\omega = \gamma(B_0 + \mathbf{G} \cdot \mathbf{r})$  In practice however, the x and y-components of the magnetic field will still be non-zero  $(B_x \neq 0, B_y \neq 0)$ , called *concomitant* magnetic fields, which is a consequence of Gauss's law for magnetism ( $\nabla \cdot \mathbf{B} = 0$ ). Minimizing the effect of the concomitant fields can be important in certain MRI pulse sequences and techniques to avoid image artifacts. The x, y and z magnetic field gradients are used to create pulses of certain time durations to refocus the magnetization and/or read the NMR signal. The net phase accumulation will be

$$\phi(t) = \omega(x, y, z)t = \gamma B_0 t + \gamma \left[ \int_0^t \mathbf{G}(\tau) \, d\tau \right] \cdot \mathbf{r} = \omega_0 t + \mathbf{k}(t) \cdot \mathbf{r}$$
(2.16)

where the variable  $\mathbf{k}(t) = \gamma \int_0^t \mathbf{G}(\tau) d\tau$ , is the position in *k-space* or *frequency space*. In MRI, gradients are used for 5 main purposes, including, frequency encoding or "readout gradient" ( $\mathbf{G}_r$ ), phase encoding ( $\mathbf{G}_p$ ), slice selection ( $\mathbf{G}_s$ ), spoiling (i.e. resetting the transverse magnetization to zero), and crushing (i.e. avoiding free-induction decays).

#### 2.4.2 Slice Selection

In conventional MRI, RF pulses will be either selective, or non-selective. Unlike non-selective pulses, selective pulses are usually played concurrently with a slice-selection gradient. Non-selective pulses are commonly used in 3D pulse sequences, which have two phase-encoding directions, while selective pulses are used in 2D sequences. Using Eq. (2.7), it can be demonstrated that at low flip angles, the pulse profile is approximately equal to the Fourier transform of the pulse envelope. Ignoring  $T_2$  relaxation during the excitation, (and dropping the prime convention, since the rotating reference frame is now the assumed default frame) we have

$$\frac{dM_{+}(t)}{dt} = i \,\Delta\omega \,M_{+}(t) + i\gamma \,B_{1}(t)M_{z}(t)$$
(2.17)

With the initial condition  $M_+(0) = 0$ , the above first-order differential equation has the solution

$$M_{+}(t) = i\gamma \ e^{-i\,\Delta\omega \ t} \int_{0}^{t} M_{Z}(\tau) B_{1}(\tau) e^{i\,\Delta\omega \ \tau} \ d\tau \approx i\gamma \ e^{-i\,\Delta\omega \ t} M_{0} \int_{0}^{t} B_{1}(\tau) e^{i\,\Delta\omega \ \tau} d\tau \qquad (2.18)$$

Note that we have made the approximation  $M_z(t) = M_0 \cos(\alpha) \approx M_0$ , which is only valid for a small flip angle. Taking the magnitude, we get

$$|M_{+}(t)| \approx \gamma M_{0} \left| \int_{0}^{t} B_{1}(\tau) e^{i \Delta \omega \tau} d\tau \right|,$$
  

$$\sin(\alpha) = \pm \frac{|M_{+}(t)|}{M_{0}} \approx \gamma \left| \int_{0}^{t} B_{1}(\tau) e^{i \Delta \omega \tau} d\tau \right|,$$
  

$$\approx \alpha(\Delta \omega) \approx \pm \gamma \left| \int_{0}^{t} B_{1}(\tau) e^{i \Delta \omega \tau} d\tau \right|$$
(2.19)

since  $M_y(t)=M_0 \sin(\alpha)$ , and  $\sin(\alpha) \approx \alpha$  for small flip angles. Because the Fourier transform of a sinc is a square box, sinc-shaped pulses are frequently used in selective RF excitation. On the other hand, non-selective pulses (a. k. a. "hard" pulses) are designed to excite a wide range of frequencies (the entire object), and thus require a large bandwidth, or equivalently, a short time duration  $\tau_p$ . Consequently, block-shaped RF pulses are usually used in non-selective excitation. An example of a selective and a non-selective RF pulse, with corresponding slice-selection gradient and magnetization profiles are shown in Figure 2.2 for comparison. The pulse profiles were simulated using MRiLab v1.2, which is a freely available MRI simulator toolbox for

MATLAB (<u>https://sourceforge.net/projects/mrilab/</u>). In selective excitation, the frequency bandwidth  $\Delta \omega$  is induced by a linear magnetic field gradient  $\mathbf{G}_s$ , such that

$$\Delta \omega = \gamma \, \mathbf{G}_s \cdot (\mathbf{s} - \mathbf{s}_0), \qquad \mathbf{s}_0 = \frac{\omega_{rf} - \omega_0}{\mathbf{G}_s} \tag{2.20}$$

where **s** is the position from the center of the slice and  $s_0$  is the slice location. Therefore, assuming that a slice is selected in the *z* direction at position  $z_0$ , the required transmit frequency of the RF pulse is

$$\omega_{rf} = \omega_0 + \gamma \, G_z z_0 \tag{2.21}$$

and the slice thickness is given by

$$\Delta z = \frac{\Delta \omega}{\gamma G_z} \tag{2.22}$$

where  $\Delta \omega$  is the bandwidth of the RF pulse. If the RF pulse is symmetric about  $t=\tau_p/2$ , Eq. (2.18) becomes

$$M_{+}(z,t) = i \gamma M_{0} e^{-i\gamma G_{z}(z-z_{0})\tau_{p}/2} \int_{-\tau_{p}/2}^{\tau_{p}/2} B_{1}\left(t + \frac{\tau_{p}}{2}\right) e^{i\gamma G_{z}(z-z_{0})t} dt$$
(2.23)

The term  $e^{-i\gamma G_z(z-z_0)\tau_p/2}$  corresponds to a linear phase shift introduced across the slice thickness. Unless corrected for, it will lead to an undesirable signal loss. Therefore, following a slice-selection gradient, a rephrasing (negative) gradient lobe (see Figure 2.2) with half the area of the selective gradient is usually incorporated to re-phase the spin isochromats within the slice. For further details and a mathematical proof of this concept, see [23], pp.149-150.



**Figure 2.2:** Comparison of a selective (sinc) and a non-selective (hard) RF pulse with a flip angle of 20°, simulated using MRiLab 1.2.

## 2.4.3 Signal Detection

Once the net magnetization in a sample of proton spins has been flipped into the xy-plane following RF excitation, Faraday's Law predicts that if a coil is placed near the sample, a magnetic flux will be induced in the coil, according to

$$\Phi(t) = \oint_{V} \mathbf{B}_{1}(\mathbf{r}) \cdot \mathbf{M}(\mathbf{r}, t) \, d\mathbf{r}$$
(2.24)

where  $\mathbf{B}_1^-$  is the receive magnetic field sensitivity profile and  $\mathbf{M}$  is the magnetization. The signal picked up by the coil is essentially proportional to the voltage (electromagnetic force) generated, and given by

$$V(t) = -\frac{\partial \Phi(t)}{\partial t} = -\frac{\partial}{\partial t} \oint \mathbf{B}_{1}^{-}(\mathbf{r}) \cdot \mathbf{M}(\mathbf{r}, t) d\mathbf{r} = -\int \left[ B_{1,x}^{-}(\mathbf{r}) \frac{\partial M_{x}(\mathbf{r}, t)}{\partial t} + B_{1,y}^{-}(\mathbf{r}) \frac{\partial M_{y}(\mathbf{r}, t)}{\partial t} \right] d\mathbf{r} \qquad (2.25)$$

where the z component of the magnetization has been ignored because it varies very slowly compared to the x and y components (i.e.  $\partial M_z/\partial t \approx 0$ ). Using complex notation, we can express the dot product in Eq. (2.25) as

$$V(t) = -\int \operatorname{Re}\left[B_{1,+}^{-}(\mathbf{r})\frac{\partial M_{-}(\mathbf{r},t)}{\partial t}\right]d\mathbf{r}$$
(2.26)

In general,  $M_{-}$  and  $B_{1,+}^{-}$ , can be expressed<sup>2</sup> as

$$M_{-}(\mathbf{r},t) \equiv |M_{+}(\mathbf{r},0)|e^{-i[\omega(\mathbf{r})t - \phi_{e}(\mathbf{r})]}e^{-t/T_{2}(\mathbf{r})}, \text{ and } B_{1,+}^{-}(\mathbf{r}) \equiv |B_{1,+}^{-}(\mathbf{r})|e^{i\phi_{r}(\mathbf{r})}$$
(2.27)

where  $\phi_r(\mathbf{r})$  is the reception phase angle, and  $\phi_e(\mathbf{r})$  is the initial phase shift introduced by the RF excitation. (The term  $i\gamma B_+(t)M_z(t)$  in Eq. (2.7) becomes  $\phi_e(\mathbf{r})$  after integration). Taking the derivative, we have

$$\frac{\partial M_{-}(\mathbf{r},t)}{\partial t} = |M_{+}(\mathbf{r},0)|e^{-i[\omega(\mathbf{r})t-\phi_{e}(\mathbf{r})]}e^{-t/T_{2}(\mathbf{r})}\frac{-1}{T_{2}(\mathbf{r})}$$

$$-i\omega(\mathbf{r})|M_{+}(\mathbf{r},0)|e^{-i[\omega(\mathbf{r})t-\phi_{e}(\mathbf{r})]}e^{-t/T_{2}(\mathbf{r})}$$
(2.28)

Since in general  $\omega(\mathbf{r}) >> 1/T_2(\mathbf{r})$ , we can ignore the first term of Eq. (2.28). Putting it all together, we get

$$V(t) = -\int \operatorname{Re}[i\omega(\mathbf{r})|B_{1,+}^{-}(\mathbf{r})||M_{+}(\mathbf{r},0)|e^{-t/T_{2}(\mathbf{r})} e^{-i[\omega(\mathbf{r})t-\phi_{e}(\mathbf{r})+\phi_{r}(\mathbf{r})]}]d\mathbf{r}$$
  
=  $\int \omega(\mathbf{r})|B_{1,+}^{-}(\mathbf{r})||M_{+}(\mathbf{r},0)|e^{-t/T_{2}(\mathbf{r})}\sin(\omega(\mathbf{r})t-\phi_{e}(\mathbf{r})+\phi_{r}(\mathbf{r}))d\mathbf{r}$  (2.29)

In general, two issues arise when attempting to detect V(t). First, V(t) is a high-frequency signal because the transverse magnetization precesses at the Larmor frequency (i.e.  $\omega(\mathbf{r})=\omega_0+\Delta\omega(\mathbf{r})$ ), and secondly, given the phase shifts, there is no way to distinguish clockwise from

<sup>2</sup> N.B.:  $B_{1,+} = B_{1,x} + iB_{1,y}, M_{+}(\mathbf{r},t) = M_{x}(\mathbf{r},t) + iM_{y}(\mathbf{r},t), M_{+}^{*} = M_{-}, \text{ and } B_{1,+}^{*} = B_{1,-}.$ 

counterclockwise rotation (i.e.  $\Delta \omega > 0$  or  $\Delta \omega < 0$ ). In order to overcome these issues, *signal demodulation* and *quadrature detection* are used. Signal demodulation consists of removing the high-frequency component  $\omega_0$  from the signal, and quadrature detection means that the signal is split into two branches. One branch is multiplied by a reference signal<sup>3</sup> of 2 cos( $\omega_0 t$ ) and the second branch is multiplied by 2 sin( $\omega_0 t$ ), which has a 90° phase shift with respect to the first branch. The signal is then mixed, low-pass filtered, and output as a complex signal  $S(t)=S_R(t)$  +*i*  $S_I(t)$ . Following this quadrature detection system, the final signal S(t) becomes

$$S(t) = \omega_0 \int |B_{1,+}^{-}(\mathbf{r})| |M_{+}(\mathbf{r},0)| e^{-t/T_2(\mathbf{r})} e^{-i[\Delta\omega(\mathbf{r})t - \phi_e(\mathbf{r}) + \phi_r(\mathbf{r}) - \frac{\pi}{2}]} d\mathbf{r}$$
  
=  $\omega_0 e^{i\pi/2} \int B_{1,+}^{-}(\mathbf{r})^* M_{-}(\mathbf{r},0) e^{-t/T_2(\mathbf{r})} e^{-i\Delta\omega(\mathbf{r})t} d\mathbf{r}$  (2.30)

For further details, and more intermediate steps in the mathematical derivations, see [23], pp. 94-100.

### 2.4.4 Image Reconstruction

In general, because the frequency variation  $\Delta \omega(\mathbf{r})$  is generated by the linear magnetic field gradients ( $G_x, G_y, G_z$ ), using Eq. (2.16) we may write

$$S(t) \propto \int B_{1,+}^{-}(\mathbf{r})^{*} M_{-}(\mathbf{r},0) e^{-t/T_{2}(\mathbf{r})} e^{-i \mathbf{k}(t) \cdot \mathbf{r}} d\mathbf{r}$$
 (2.31)

Equation (2.31) is essentially a Fourier transform. Therefore, the final MR image can be obtained by taking the inverse Fourier transform of the signal after it has been sampled on a Cartesian grid, leading to

$$I(\mathbf{r}) = \int e^{i\,\mathbf{k}\cdot\mathbf{r}} \int B_{1,+}^{-}(\mathbf{r})^{*} M_{-}(\mathbf{r},0) e^{-t/T_{2}(\mathbf{r})} e^{-i\,\mathbf{k}(t)\cdot\mathbf{r}} d\mathbf{r} \, d\mathbf{k}$$
(2.32)

From the properties of Fourier transforms, the signal at the center of k-space (i.e. k=0) is responsible for governing the image intensity and contrast. The 3D Fourier transform of f and its inverse can be defined as

$$F(k_x, k_y, k_z) = \iiint_{-\infty}^{\infty} f(x, y, z) e^{i2\pi(k_x x + k_y y + k_z z)} dx dy dz, \qquad (2.33 a, b)$$

<sup>&</sup>lt;sup>3</sup> N.B.: The factor of 2 is just used to later simplify the math.

$$f(x, y, z) = \iiint_{-\infty}^{\infty} F(k_x, k_y, k_z) e^{-i2\pi(k_x x + k_y y + k_z z)} dk_x dk_y dk_z$$

which explains why the signal at the center of k-space is equal to the volume integral of the entire image, since

$$F(0,0,0) = \iiint_{-\infty}^{\infty} f(x,y,z) \, dx \, dy \, dz. \tag{2.34}$$

Therefore, for best signal-to-noise ratio, the center of k-space should be sampled when the signal is maximum. The time required to read the center of a line in k-space, following the RF excitation, is known as the echo time (*TE*), and the time elapsed between two successive RF excitations is known as the repetition time (*TR*). The maximum signal in a voxel occurs when all the spin isochromats are in-phase. Following RF excitation, the spins isochromats will start to de-phase over time, due to the presence of static field inhomogeneities  $\Delta B_0(x, y, z)$ , and transverse (*T*<sub>2</sub>) relaxation will occur. The isochromats can be re-phased during the readout using either a refocusing RF pulse, or else a gradient pulse, inducing an *echo*. Alternatively, the signal can be read without refocusing, which in this case is called a free-induction decay (FID). Using a series of RF and gradient pulses, a large variety of *pulse sequences* can be designed, leading to drastically different image types (with varying contrasts and weightings).

## 2.5 Pulse Sequences

In MRI, two families of pulse sequences exist: the RF spin echo and the gradient echo family. As their names imply, the main difference between the two lies in how the echoes are generated in each case. RF spin echoes also differ significantly from gradient echoes in that they affect both the transverse and the longitudinal magnetization  $(M_+ \text{ and } M_z)$ , while gradient echoes only affect the transverse magnetization  $(M_+)$ . Because gradient echoes leave the longitudinal magnetization undisturbed, the image signal in gradient-echo pulse sequences (either 2D or 3D) can be more easily expressed as a closed-form analytical solution of the Bloch equations and the scan parameters (e.g. *TE*, *TR* and flip angle  $\alpha$ ). This is generally less true of spin-echo pulse sequences, especially when a long train of low-angle refocusing pulses is used (to be discussed in section 2.5.1.1). Some analytical signal equations do exist for simple 2D spin echo sequences<sup>4</sup>,

<sup>&</sup>lt;sup>4</sup> By 2D, I am referring to sequences that have only one phase-encode direction and are commonly implemented on commercial MRI scanners.

but not for 3D fast spin echo sequences<sup>5</sup>. Consequently, gradient echo sequences have become the work-horse of 3D quantitative MRI, as their simple analytical solutions can be linearized to perform fast voxel-wise curve-fitting.

A second advantage of gradient echo sequences is that their longitudinal magnetization  $M_z$  usually reaches a steady-state (or sometimes a pseudo steady-state) following a sufficient number of RF excitation pulses. This implies that the available transverse magnetization  $M_+$  is the same throughout each acquisition window (in the case of true steady-state) or acquisition module (in the case of pseudo steady-state, where a module consists of N phase-encoding lines in k-space (see Figure 2.13)). Sequences that are in steady-state usually create images with narrower point-spread-function (PSF) (i.e. sharper) than those that are not in steady-state. Moreover, in true steady-state sequences, the image contrast remains unaffected by the choice of k-space sampling trajectory. In this section we shall cover some basic spin echo and gradient echo sequences, but the primary focus will be on gradient echo sequences.

### 2.5.1 **RF Spin Echo Sequences**

An example of the simplest two-dimensional RF spin echo sequence is shown in Figure 2.3. In order to create a full echo, the pre-phaser gradient lobe must have half the area of the readout gradient, and the center of the readout window must be located at twice the time duration elapsed between the excitation pulse and the refocusing pulse. The area of the crusher and spoiler gradients is quite arbitrary, but will have some effect on moving spins (e.g. blood flow). Solving the Bloch equations for this pulse sequence yields the following signal equation (assuming TR >> TE)

$$S = M_0 (1 - 2e^{-(TR - TE/2)/T_1} + e^{-TR/T_1})e^{-TE/T_2}$$
  

$$\approx M_0 (1 - e^{-TR/T_1})e^{-TE/T_2}$$
(2.35)

From this equation, it is straightforward to find the parameters required to achieve a desired image contrast weighting. For  $T_1$  weighting we must minimize the dependence on  $T_2$ , therefore, a short *TE* and a *TR*~ $T_1$  is required.

<sup>&</sup>lt;sup>5</sup> This is true for 3D sequences that are commonly used in a clinical setting; one could always implement a 3D sequence that can be easily modeled analytically, but the scan time would be too long to be of clinical value.

<b>Contrast Weighting</b>	TE (ms)	TR (ms)
T <sub>1</sub>	≤30	500-800
T <sub>2</sub>	100-200	≥2000
<b>Proton-Density</b>	≤30	≥2000

**Table 2.1:** Typical scan parameters required to achieve various contrast weightings using an RF spin echo sequence.



Figure 2.3: A typical 2D RF spin echo sequence with the different gradient lobes labelled.

## 2.5.1.1 Turbo Spin Echo

Spin echo pulse sequences tend to be time-consuming because of their long repetition times, especially when trying to achieve good  $T_2$ -weighting. While multiple slices can be acquired consecutively, thus reducing the amount of dead-time naturally found within the sequence, the scan duration can be reduced further by acquiring multiple lines of k-space following a single RF excitation pulse. This technique is commonly called *Turbo Spin Echo* (TSE) or *Fast Spin Echo* (FSE). An example of a 2D TSE pulse sequence (realistically programmed on a Philips scanner) is shown in Figure 2.4. Observe that the pulse shapes are a two-lobe sinc for excitation and a single-lobe sinc for refocusing; moreover, the refocusing pulse angles are 120°, rather than 180°. Using five-lobe sinc pulses with a refocusing angle of 180° (as in Figure 2.3) would be too time-

consuming and also lead to high energy deposition (specific absorption rate, SAR). Besides, the transverse magnetization can be refocused with any choice of angle, and the refocusing pulse width can be made equal or greater than the slice selection. The main drawback is that narrow refocusing pulse widths and especially with angles of <180°, will tend to introduce more  $T_1$ weighting, as well as stimulated echoes, resulting in a poorer  $T_2$  weighting. Stimulated echoes occur when left-over magnetization accumulates longitudinally (along the z-axis) and gets flipped back unto the xy-plane by a later refocusing pulse. The number of refocusing pulses (also equal to the number of k-space lines acquired following a single RF excitation and TR) is commonly called the echo train length (ETL<sup>6</sup>), or the turbo spin echo factor (TSE factor) and the time elapsed between consecutive echoes is called the echo spacing (ESP). A third important concept in MRI is the profile order (a.k.a. view-order), which is the order in which k-space lines are acquired. The two most common profile order schemes are centric and linear. In the centric scheme, the central lines of k-space are acquired first following the excitation, and the phaseencode steps move center-out of k-space (i.e. k=0, +1, -1, +2, -2, +3, -3, ..., +128, -128). In the linear scheme, k-space is read from k<sub>min</sub> to k<sub>max</sub> (i.e. k=-128, -127, -126, ..., 126, 127, 128). An effective echo time  $TE_{eff}$  can be defined as the average time at which the centre of k-space is sampled, following the RF excitation. If the profile order is linear, this will correspond to about half the echo train length. To achieve a desired contrast weighting the  $TE_{eff}$  should have a value similar to TE in Table 2.1. Moreover, the signal equation in a TSE sequence can be approximated as

$$S = M_0 \left( 1 - e^{-\frac{TR - ETL \cdot ESP}{T_1}} \right) e^{-TE_{eff}/T_2}$$
(2.36)

#### 2.5.1.2 Carr-Purcell-Meiboom-Gill (CPMG)

CPMG is a type of TSE pulse sequence which obeys the CPMG condition, defined by the following two requirements: 1) The refocusing pulses must be 90 degree out of phase with the excitation pulses and be evenly positioned with equal spacing between any two consecutive refocusing pulses (i.e.:  $TE_2=2 \times TE_1$ ,  $TE_3=3 \times TE_1$ , etc). 2) The phase accumulated by a spin isochromat between any two consecutive RF pulses must be equal. This implies that the crusher gradient pairs surrounding the refocusing pulses must have the same area, and that each phase-

<sup>&</sup>lt;sup>6</sup> Sometimes, ETL is defined as the combined time duration of all the echoes (per TR), as in Ref. [189].

encoding gradient must be accompanied by a phase-rewinding gradient after the readout window. Note that the TSE sequence in Figure 2.4 also obeys the CPMG condition. Twodimensional CPMG sequences are frequently used in  $T_2$  mapping, both single-component and multi-component; in that case, the same line in k-space will be sampled N times, leading to N images at different  $TE_n$ . The pulse sequence diagram will look almost identical to that of Figure 2.4, except that the phase-encoding gradient will not be incremented throughout the shot (the positive and negative lobes of  $G_p$  will be identical). A CPMG-based  $T_2$  mapping technique will be used later in chapter 4 to verify the accuracy of a gradient-echo based  $T_2$  mapping technique.



**Figure 2.4:** A 2D turbo spin echo pulse sequence with an echo-train length (*ETL*) of 16. Observe that crusher gradients are used both along the slice and the frequency encode direction, and the profile-order is linear, therefore  $TE_{eff} = TE_8$ .

### 2.5.1.3 Three-Dimensional TSE Sequences

A main disadvantage of 2D spin echo sequences is that slice cross-talk may occur, leading to signal saturation effects, and a consequent loss of contrast-to-noise ratio (CNR). If a slice gap is acceptable, then this is usually not an issue. Diagnostic MRI examinations often consist of multi-slice 2D sequences containing slice gaps, since a small gap between consecutive slices (i.e. 1–2

mm) is unlikely going to lead to a misdiagnosis of the patient. In RTP, however, where the tumor must be contoured as precisely as possible, a dataset containing slice gaps would be unacceptable. An additional disadvantage of 2D sequences is that they may suffer from geometrical distortions and water-fat shifts<sup>7</sup> both along the frequency and the through-slice direction. As previously mentioned in the introduction, minimizing geometrical distortions is important in MRI-based RTP to ensure accurate dose simulation and/or accurate co-registration with the CT dataset. Finally, reformatting (or resampling) a 2D multi-slice dataset following co-registration with CT may result in aliasing [24]. Therefore, 3D sequences are usually preferred in both RTP and image-guided surgery over multi-slice 2D sequences.

Three dimensional TSE sequences are commonly used to achieve  $T_2$ -weighting [25], while 3D gradient echo sequences (N.B. to be discussed in the next section) are more commonly used for  $T_1$ -weighting [26]. An example of a 3D  $T_2w$  TSE and a 3D  $T_1w$  TSE sequence available on a Philips 3T Achieva scanner is shown in Figure 2.5. Observe that a slice-selective excitation pulse is used, along with a train of non-selective refocusing pulses with low angles [27]. The train of refocusing pulses also has optimized variable flip angles (including dummy pulses) designed to drive the transverse magnetization to a pseudo-steady state before sampling begins. The dummy pulses in (b) are particularly crucial to ensure a good image point-spread function, since a centric profile-order is more prone to blurring by a signal modulation along the phase-encode direction [28]. The 3D  $T_1w$  TSE also has a flip-back pulse that mirrors the excitation pulse in order to return the magnetization along the *z*-axis. In general, the image signal in 3D TSE sequences cannot be expressed as a simple closed-form analytical solution of the Bloch equations given the scan parameters; instead, it must be modelled via numerical simulations. This requirement may explain why 3D TSE sequences are not as commonly used for quantitative MRI applications.

### 2.5.2 Gradient Echo Sequences

Gradient echo (GRE) sequences use gradient pulses to refocus the transverse magnetization. Unlike RF pulses, gradient pulses have no effect on the longitudinal component (z-axis) of the magnetization, but only affect the transverse component. Therefore, spin dephasing arising from static magnetic field inhomogeneities  $\Delta B_0(x,y,z)$  will not be refocused following a gradient pulse,

<sup>&</sup>lt;sup>7</sup> Through-slice water-fat shifts result from of an additional frequency offset  $\Delta f$  =440 Hz (at 3T) in Eq. (2.18). The water-fat shift and geometrical distortion effect in the frequency-encode direction are explained later in section 2.5.4.

leading to an apparent  $T_2$  relaxation that is shorter than the true  $T_2$ , denoted as  $T_2^*$ . The relationship between  $T_2^*$  and  $\Delta B_0(x,y,z)$  is most often derived by integrating the signal of a free-induction decay, assuming a Lorentzian spectral density function of spins:



**Figure 2.5:** (a) A 3D T<sub>2</sub>w TSE sequence with a linear profile order; other scan parameters for this sequence include  $TR/TE_{eff}/ESP/ETL= 2500/250/3.7$  ms/117. (b) A 3D T<sub>1</sub>w TSE sequence with a centric profile order; other scan parameters for this sequence include  $TR/TE_{eff}/ESP/ETL= 500/27/3.8$  ms/16. Note

that the full *TR* duration in either (a) and (b) is not shown, since it consists primarily of dead-time and is much longer than the *ETL*.

$$S(t) = \sin \alpha \int_{-\infty}^{\infty} M_0 \frac{(\gamma \Delta B_0)^2}{(\gamma \Delta B_0)^2 + (\omega - \omega_0)^2} e^{-i\omega t} e^{-t/T_2} d\omega,$$
  
$$= \pi M_0 \gamma \Delta B_0 \sin \alpha \, e^{-\gamma \Delta B_0 t} e^{-t/T_2} e^{-i\omega_0 t}$$
(2.37)

leading to  $1/T_2^* = 1/T_2 + \gamma \Delta B_0$ . In 3D gradient echo imaging of the brain with a high (~1 mm) isotropic resolution, the  $T_2^*$  will usually be about 90% of the  $T_2$  in typical WM/GM tissues, except in locations where the iron content is high (e.g. globus pallidus).

The three most common gradient echo pulse sequences are the *gradient-spoiled*, the *RF-spoiled* and the *balanced gradient echo* (usually called *balanced steady-state free precession*, or *bSSFP*). We shall focus only on the RF-spoiled and the balanced gradient echo, since they are the most clinically useful and will be employed throughout the next chapters of this thesis.

## 2.5.2.1 Spoiled Gradient Echo

The spoiled gradient echo, (a.k.a. Fast Low Angle Shot (FLASH), Spoiled Gradient Recalled (SPGR), or  $T_I$  Fast Field Echo (T<sub>1</sub>FFE)) uses RF spoiling to generate images with a mixture of proton-density and  $T_I$  weighting. RF spoiling implies that the phase of the RF pulse (i.e. direction of the  $B_I^+$  field) is continuously incremented according to a specified schedule in order to reset the transverse magnetization ( $M_+$ ) to zero following the readout gradient. A typical single-echo gradient echo sequence is shown in Figure 2.6 (a) for the 2D case (with slice-selective excitation) and in (b) for the 3D case with non-selective excitation. In most SPGR implementations, a short TR ( $\leq$  30 ms), a short TE ( $\leq$ 5 ms) and a low flip angle (3–40°) is used.

Multi-echo SPGR sequences are also commonly used, especially when  $T_2^*$  weighting or quantitative mapping is desirable. In that case, the gradient polarity of the read gradient can have alternating polarity for odd/even echoes (a *bipolar* sequence), or the same polarity for all the echoes (i.e. the gradients are rewinded before sampling the next echo, hence a *unipolar* sequence). An example of a 3D bipolar 6-echo SPGR sequence is shown in Figure 2.7(a), and a 3D unipolar sequence in (b). Multi-echo bipolar SPGR sequences will be encountered frequently throughout this thesis. Unlike CPMG TSE sequences, multi-echo SPGR sequences do not cause stimulated echoes, since the magnetization along the z-axis remains unaffected by the multiple

gradient echoes. Therefore, the echoes can be treated separately, and the contrast simply becomes more strongly  $T_2^*$ -weighted at latter echoes. As will be discussed in Chapter 3:, the echoes (i.e., each echo yields a separate image) can be combined in root-sum-of-squares to increase the SNR. Bipolar gradient echoes are also frequently used to enhance or quantify flow effects [29] (pp. 281–291) as in MR angiography [30], (pp. 177–189) and venography [31] (although the bipolar sequences employed thoughout this thesis only incidentally provide qualitative flow information).

The GRE signal can be derived via a recursive application of the Bloch equations using the following operators:

$$\mathbf{M}_{n}^{+} = \mathbf{R}_{z}(\phi_{n})\mathbf{R}_{x}(\alpha)\mathbf{R}_{z}(-\phi_{n})\mathbf{M}_{n}^{-},$$
  
$$\mathbf{M}_{n+1}^{-} = \mathbf{R}_{z}(\theta_{n})\mathbf{E}(TR, T_{1}, T_{2})\mathbf{M}_{n}^{+} + (1 - E_{1})\mathbf{M}_{0}, \quad \mathbf{E} = \begin{pmatrix} E_{2} & 0 & 0\\ 0 & E_{2} & 0\\ 0 & 0 & E_{1} \end{pmatrix}$$
(2.38)

where  $\mathbf{R}_{z}$  and  $\mathbf{R}_{x}$  are the rotation operators previously defined in Eq. (2.13);  $\phi_{n}$ , and  $\alpha_{n}$  are the phase and flip angle of the n<sup>th</sup> RF pulse,  $\theta_{n}$  is the gradient-induced phase rotation during the period between the n<sup>th</sup> and (n+1)<sup>th</sup> RF pulses. Note that  $E_{2}=exp(-TR/T_{2})$ ,  $E_{1}=exp(-TR/T_{1})$ ,  $\mathbf{M}_{0}=(0, 0, M_{0})^{T}$ , and  $\mathbf{M} = (M_{x}, M_{y}, M_{z})^{T}$ , the magnetization vector of a spin isochromat. The negative/ positive superscripts indicate the state of the magnetization before/after an RF pulse. The gradient-induced phase rotation can be further expressed as

$$\theta_{n} = \theta_{0} + (n - 1)\Delta\theta,$$
  

$$\theta_{0} = \gamma (x G_{x}\tau_{x} + y G_{y}^{0}\tau_{y} + z G_{z}\tau_{z} + \Delta B_{0}(x, y, z)TR,$$
  

$$\Delta \theta = \gamma (y \Delta G_{y}^{0}\tau_{y})$$
(2.39)

where  $G_y^{\ 0}$  is the initial value of the phase-encoding gradient,  $\Delta G_y$  is its increment, and  $\tau_x$ ,  $\tau_y$ ,  $\tau_z$ , are the net integrated time durations of the *x*, *y*, and *z*, gradients (i.e.  $1/3^{rd}$  of each total gradient duration or  $\frac{1}{2}$  of each positive gradient lobe duration). Note that we are assuming no phase-rewinding gradient and no spoiler gradients (i.e. the phase increment acts simultaneously a phase-encode and variable spoiler). Finally, to obtain the final GRE signal, we must integrate the magnetization of a sufficient number of spin isochromats over their phase accumulation [32]:

$$\widetilde{\mathbf{M}}_{n}^{-} = \int_{-\pi}^{\pi} \mathbf{M}_{n}^{-}(\theta_{n-1}) d\theta_{n-1}, \quad \widetilde{\mathbf{M}}_{n}^{+} = \int_{-\pi}^{\pi} \mathbf{M}_{n}^{+}(\theta_{n-1}) d\theta_{n-1}$$
(2.40)



**Figure 2.6:** (a) A typical 2D spoiled gradient echo sequence. (b) A 3D spoiled gradient echo with non-selective RF excitation. Note that the phase-encode gradients is usually rewound to avoid phase errors.



**Figure 2.7:** (a) A typical 3D bipolar multi-echo SPGR, and a (b) 3D unipolar multi-echo SPGR. The bipolar sequence has the best sampling efficiency (lowest amount of dead-time), but the geometrical distortions will point in opposite directions for even versus odd echoes.

It can be easily shown (see Figure 2.8) that after a sufficient number of RF pulses, all net components of  $\mathbf{M_n}^+$  and  $\mathbf{M_n}^-$  will reach a steady-state. Moreover, depending on the choice of  $\Delta \theta$ , and  $\phi_n$  the left-over transverse magnetization preceding the RF pulse  $|M_+^-|$  can be made nearly equal to zero. When this component is zero, the steady-state GRE signal is said to be *ideally spoiled*, and a simple analytical solution can be derived by assuming  $M_x^- = M_y^- = 0$ . In this case, the Bloch equations simply become:

$$\widetilde{M}_{x}^{+} = \widetilde{M}_{x}^{-} = 0,$$
  

$$\widetilde{M}_{z}^{-} = M_{0}(1 - E_{1}) + \widetilde{M}_{z}^{-}E_{1}\cos\alpha,$$
(2.41)  

$$\widetilde{M}_{y}^{+} = \widetilde{M}_{z}^{-}\sin\alpha$$

with the simple solution

$$S = \left| \widetilde{M}_{y}^{+} \right| = \frac{M_{0}(1 - E_{1})\sin\alpha}{1 - E_{1}\cos\alpha}$$
(2.42)

To take  $T_2^*$  decay during the readout into account, we can simply multiply Eq. (2.42) by *exp(-TE/T<sub>2</sub>\**). On modern MRI scanners, spoiling is usually achieved by cycling the RF phase  $\phi_n$  according to a quadratic scheme of the form

$$\phi_n = \phi_{n-1} + n\phi_0 = \frac{1}{2}\phi_0 \left(n^2 + n + 2\right)$$
(2.43)

since it is more practical than setting  $\Delta \theta \neq 0$ . In fact, choosing  $\phi_0 = \varphi$  and  $\Delta \theta = 0$  is mathematically equivalent to setting  $\Delta \theta = \varphi$ , and  $\phi_0 = 0$ . The MRI scientist should be aware that there is no universal agreement on the best choice of phase cycle increment  $\phi_0$ , and different MRI scanner manufacturers use different default values, such as 150° on Philips scanners, and 115.4° on General Electric scanners [33]. Other previously proposed values include 117°[34], and 50°, which is expected to be more stable [35]. As an example, we have plotted  $|M_+^+|$ ,  $|M_+^-|$ ,  $M_z^+$ , and  $M_z^-$  in Figure 2.8, for a choice of  $\phi_0=0$  in (a) (no spoiling) and  $\phi_0=150^\circ$  in (b) (default spoiling on a Philips scanner). Note that we have dropped the tilde notation for the sake of brevity. In Figure 2.9, the percent difference between the true SPGR signal and the ideal signal is plotted as a function of the phase cycle increment  $\phi_0$  for three different typical brain tissues (WM, GM and CSF) and using  $\alpha/TR = 35^\circ/30$  ms. In general, RF spoiling is quite close to ideal spoiling in tissues that have small  $T_2/T_1$  ratios such as WM and GM, with deviations of -1.4/-2.1 % but not in tissues with long  $T_2$ , such as CSF, where the error is -23% at  $\phi_0$ =150°. As explained by Yarnykh, diffusion effects induced by the spoiler gradients can dampen the effect of incomplete spoiling, thus making the signal more ideally spoiled [33]. As will be discussed in the later chapters of this thesis, the assumption of ideal spoiling and the choice of  $\phi_0$  can lead do biases when mapping the flip angle ( $B_1$ ), proton-density and  $T_1$  via the SPGR sequence.



**Figure 2.8:** (a) GRE signal magnitude components plotted using Eqs. (2.38)–(2.40) with  $T_1/T_2/TR/\alpha = 300/100/20 \text{ ms/}15^\circ$  and  $\phi_0=0^\circ$ . (b) GRE signal magnitude components plotted with  $\phi_0=150^\circ$ .



**Figure 2.9:** Plot of the percent difference between the actual SPRG signal and the ideal signal (with  $\alpha/TR=35^{\circ}/30$  ms) in three different types of brain tissues at 3T.

## 2.5.2.2 Balanced Steady-State Free Precession

In the balanced steady-state free precession (bSSFP) sequence, all gradient lobes (along s, p, and m) are rewinded before the end of each repetition time such that their net integrated area is zero. An example of 2D and 3D bSSFP sequence is shown in Figure 2.10. Therefore in that case,

$$\theta_n = \theta_0 = \gamma \,\Delta B_0(x, y, z) \,TR \tag{2.44}$$

Moreover, the phase of the RF pulse is usually cycled according to  $\phi_n = \phi_{n-1} + \phi_0$ . In this case, assuming  $\phi_0=0$  for simplicity, Eq. (2.38) becomes

$$\mathbf{M}_{n+1}^{-} = \mathbf{R}_{z}(\theta_{0})\mathbf{E}(TR, T_{1}, T_{2})\mathbf{R}_{x}(\alpha)\mathbf{M}_{n}^{-} + (1 - E_{1})\mathbf{M}_{0},$$
  
$$\mathbf{M}_{n+1}^{+} = \mathbf{R}_{x}(\alpha)\mathbf{R}_{z}(\theta_{0})\mathbf{E}(TR, T_{1}, T_{2})\mathbf{M}_{n}^{+} + (1 - E_{1})\mathbf{M}_{0}$$
(2.45a, b)

When the variation of  $\theta_0$  within a voxel can be neglected, we may assume that the magnetization of a voxel is equal to the magnetization of a spin isochromat contained in that voxel, and Eq. (2.40)



**Figure 2.10:** (a) A 2D bSSFP pulse sequence. Observe that both the slice-encode and readout gradients are rewound before the next RF pulse. (b) A 3D (non-selective) bSSFP pulse sequence.

simply becomes  $\widetilde{\mathbf{M}}_n^+ = \mathbf{M}_n^+$  and  $\widetilde{\mathbf{M}}_n^- = \mathbf{M}_n^-$ . It can be shown that Eq. (2.45) will also reach a steady state, such that

$$\mathbf{M}_{n+1}^{-} = \mathbf{M}_{n}^{-} = \mathbf{M}_{steady}^{-}$$

$$\mathbf{M}_{n+1}^{+} = \mathbf{M}_{n}^{+} = \mathbf{M}_{steady}^{+}$$
(2.46)

The solution of the steady state can be found by solving

$$\mathbf{M}_{\text{steady}}^{-} = \left(\mathbf{I} - \mathbf{R}_{z}(\theta_{0})\mathbf{E}(TR, T_{1}, T_{2})\mathbf{R}_{x}(\alpha)\right)^{-1}\mathbf{M}_{0}(1 - E_{1})$$

$$\mathbf{M}_{\text{steady}}^{+} = \left(\mathbf{I} - \mathbf{R}_{x}(\alpha)\mathbf{R}_{z}(\theta_{0})\mathbf{E}(TR, T_{1}, T_{2})\right)^{-1}\mathbf{M}_{0}(1 - E_{1})$$
(2.47a, b)

In terms of the individual x, y, and z components, the solution is

$$M_{x}^{-} = M_{0}(1 - E_{1})E_{2} \sin \alpha \sin \theta_{0}/D,$$

$$M_{y}^{-} = M_{0}(1 - E_{1})(\cos \theta_{0} - E_{2})E_{2} \sin \alpha/D,$$

$$M_{z}^{-} = M_{0}(1 - E_{1})[1 - E_{2} \cos \theta_{0} - E_{2} \cos \alpha \ (\cos \theta_{0} - E_{2})]/D,$$

$$M_{x}^{+} = M_{x}^{-},$$

$$M_{y}^{+} = M_{0}(1 - E_{1})(1 - E_{2} \cos \theta_{0}) \sin \alpha/D,$$

$$M_{z}^{+} = M_{0}(1 - E_{1})[E_{2}(E_{2} - \cos \theta_{0}) + (1 - E_{2} \cos \theta_{0}) \cos \alpha]/D,$$
where  $D = (1 - E_{1} \cos \alpha)(1 - E_{2} \cos \theta_{0}) - E_{2}(E_{1} - \cos \alpha)(E_{2} - \cos \theta_{0})$ 

Recalling the complex notation  $M_{+}^{+} = M_{x}^{+} + iM_{y}^{+}$ , the positive solution of Eq. (2.48) is sometimes rearranged into the following form

$$M_{+} = \frac{a e^{-i\theta_{0}} + b}{c \cos \theta_{0} + d},$$

$$a = -M_{0}(1 - E_{1}) \sin \alpha E_{2}, \ b = M_{0}(1 - E_{1}) \sin \alpha,$$

$$c = E_{2}(E_{1} - 1)(1 + \cos \alpha), \ d = (1 - E_{1} \cos \alpha) - (E_{1} - \cos \alpha)E_{2}^{2}$$
(2.49)

If the readout window is placed at the center of the repetition time, (i.e. TE=TR/2), the signal simply becomes  $M_+e^{-TE/T_2}$ . It can be shown that bSSFP yields  $T_2/T_1$ -weighting at high flip angles and a mixture of proton-density and  $T_2/T_1$ -weighting at lower flip angle. Moreover, the

SPGR and bSSFP signal each have a maximum value at a particular flip angle called the *Ernst* angle ( $\alpha_E$ ). The Ernst angle is easily found by setting the derivative with respect to  $\alpha$  equal to zero in Eq. (2.42) and Eq. (2.49), yielding

$$\alpha_E^{SPGR} = \cos^{-1}(E_1),$$
  

$$\alpha_E^{bSSFP} = \cos^{-1}\left(\frac{E_1 + E_2(\cos\theta_0 - E_2)/(1 - E_2\cos\theta_0)}{1 + E_1E_2(\cos\theta_0 - E_2)/(1 - E_2\cos\theta_0)}\right) \quad (2.50 \text{ a, b})$$

The bSSFP signal of Eq. (2.49) holds quite accurately in simple solutions and agar phantoms, but may deviate considerably from the true signal in vivo. In practice, complex tissue microstructure (especially tissues with high protein and macromolecular content such as muscle, WM and GM) leads to higher-order effects, including magnetization transfer and multi-pool proton exchanges. The matrices in Eq. (2.45) become  $6 \times 6$  for a two-pool system, and  $9 \times 9$  for two-pools plus magnetization transfer (equivalent to three pools)[36]. Moreover, Eqs. (2.45)–(2.49) were derived assuming infinitesimal RF pulse durations. In practice, finite RF pulse effects can become significant at short *TR*, and accurate pulse sequence modelling requires taking into account *T*<sub>1</sub> and *T*<sub>2</sub> relaxation during the RF pulse [37].

The main limitation of bSSFP imaging lies in the problem of *banding artifacts* which occur in voxels where  $\theta_0 \rightarrow \pi$ , resulting in a dark band of missing signal. Band artifacts tend to corrupt anatomical information and decrease the diagnostic quality of an image. The location of the bands can always be shifted by changing the transmit frequency or the phase of the RF pulse. In the past, phase-cycled bSSFP imaging was the common approach used to reduce the deleterious effect of banding artifacts. In phase-cycled bSSFP, N different images are acquired with different phase offsets equally distributed over a  $2\pi$  period (e.g.  $\theta=0, \pi/2, \pi, 3\pi/2$ ). A final image is then obtain by taking the sum of all N images along the real and imaginary component (i.e.  $M_x$  and  $M_y$ ), and then taking the magnitude. This is often called the *complex sum* (CS). However, in 2014 a closed-form solution to the problem of banding artifacts was discovered by Xiang and Hoff for the case of N=4, called the *geometric solution* (GS) [38]. Therefore, it is likely that GS will replace CS and most other approximate methods of removing band artifacts in future clinical applications. In Chapter 4 of this thesis, we shall present a novel technique of mapping  $T_2$  using SPGR and bSSFP, while simultaneously correcting for band artifacts.

#### 2.5.3 Additional Modules

Modern MRI pulse sequences often consist of the basic turbo spin echo or spoiled gradient echo sequences previously described with additional "building blocks" inserted to further manipulate the final image contrast. These building blocks, typically known as *modules*, contain additional RF and/or gradient pulses that are played at regular time intervals. A module may be inserted before/after every repetition time, or it may return only after N repetition times. A turbo factor *TFE* may be defined as the number of excitation pulses that are played for every module. Therefore, if *TFE*=1, the module is played before/after very RF pulse excitation, while *TFE*=128 implies that the module returns after every 128 excitations (or phase-encode steps in the case of a GRE). Two common additional modules that will be encountered in this thesis, include inversion recovery (IR), and magnetization transfer (MT).

#### 2.5.3.1 Inversion/Saturation Recovery

Inversion recovery typically consists of using either a 180° selective or non-selective RF pulse to invert all the magnetization from the z to the -z direction (i.e.  $M_z^- = M_0$ , and  $M_z^+ = -M_0$ ). A saturation-recovery pulse is similar, except that a 90° flip angle is used such that the magnetization is nulled along the z-axis by flipping it into the xy-plane, (i.e.  $M_z^- = M_0$ , and  $M_z^+ = 0$ ). A delay time called the *inversion time TI* (typically in the order of 400–2000 ms) is also inserted between the inversion pulse and the first excitation pulse in order to allow  $T_I$ relaxation. By changing the inversion time, the amount of T<sub>1</sub>-weighting can thus be manipulated. One or more excitation pulses (depending on the *TFE* or *TSE* factor) with lower flip angles  $\alpha \le$ 90°, are used to sample k-space before the inversion/saturation recovery module returns again. A typical inversion recovery module is shown in Figure 2.11(a). A spoiler gradient is also optionally inserted along the slice direction after the pulse to spoil residual magnetization that might have fallen unto the *xy*-plane.

Inversion-recovery pulses often belong to a special class of RF pulses called *adiabatic* pulses, which are able to uniformly excite, refocus or invert magnetization even in the presence of a non-uniform  $B_1$  field. The concept of adiabaticity can be understood by alluding to the effective magnetic field defined as

$$\mathbf{B}_{eff}(t) = B_{\chi}(t)\hat{\mathbf{x}} + B_{Z}(t)\hat{\mathbf{z}}, \quad |\mathbf{B}_{eff}| = \sqrt{B_{\chi}^{2}(t) + B_{Z}^{2}(t)},$$

$$\psi(t) = \tan^{-1}\left(\frac{B_{\chi}(t)}{B_{Z}(t)}\right)$$
(2.51)

where  $\psi(t)$  is the angle between the *x* and *z* component of the effective magnetic field, and the *y*-component of the B<sub>1</sub> pulse is assumed to be zero for simplicity (see Figure 2.12). If the adiabatic condition is satisfied, a magnetization vector that is initially collinear with  $B_{eff}$  will remain collinear and one that is initially perpendicular to  $B_{eff}$  will precess about  $B_{eff}$  in a plane normal to  $B_{eff}$  during the course of the pulse. This implies that  $B_{eff}$  can effectively capture the magnetization vector and bring it into the *xy*-plane or along *-z*, provided that the adiabatic condition is fulfilled, which occurs when

$$\left|\frac{d\psi}{dt}\right| \ll \gamma |\mathbf{B}_{\mathbf{eff}}(t)| \tag{2.52}$$

Typical adiabatic pulses include sine/cosine and sech/tanh function pairs for the amplitude/ frequency modulation, since according to Eq. (2.52), the adiabatic condition inherently requires that the derivative of the amplitude modulation be proportional to the frequency modulation waveform. Therefore, typical examples of amplitude and frequency modulation waveforms include

$$B_1(t) = [A_0 \operatorname{sech}(\beta t)]^{1+i\mu}, \ \omega_{rf}(t) = \omega_0 - \mu\beta \tanh(\beta t),$$
(2.53)

for a sech/tanh pulse and

$$B_1(t) = A(t)e^{-i\omega_{rf}(t)t}, \ A(t) = B_{x,0}\sin(\xi t), \ \omega_{rf}(t) = \omega_0 - \gamma B_{z,0}\cos(\xi t)$$
(2.54)

for a sine/cosine pulse. The  $A_0$ ,  $\mu$ ,  $\beta$ ,  $B_{x,0}$ ,  $B_{z,0}$  and  $\zeta$  parameters are then optimized to meet the adiabatic condition.

In the case of an IR module inserted within a 2D TSE sequence (i.e. IR-TSE), the signal equation becomes

$$S = M_0 \left( 1 - 2e^{-TI/T_1} + e^{-(TR - ETL \cdot ESP/T_1)} \right) e^{-TE_{eff}/T_2}$$
(2.55)

where it is assumed again that  $TR \gg TE_{eff}$ . The TI can be selected to null the signal of a specific tissue type. If the TI is adjusted to null the CSF signal, the sequence is commonly called a *FLuid* 

Attenuated Inversion Recovery (FLAIR), while if it is adjusted to null fat, it is commonly called a *Short TI Inversion Recovery* (STIR). Typical choices of *TI* for FLAIR/STIR are ~2200/160 ms, respectively.



**Figure 2.11:** (a) An example of a slice-selective inversion-recovery module, and (b) a non-selective adiabatic inversion recovery module with a sech pulse.



Figure 2.12: Vector diagram showing the effect of an adiabatic RF pulse on the magnetization.

#### 2.5.3.2 Magnetization-Prepared RApid Gradient Echo (MP-RAGE)

The MPRAGE pulse sequence typically consists of an inversion-recovery module inserted into a SPGR sequence. Having first been proposed by Mugler and Brookeman in 1990 [39], it has become by far the most popular sequence used to achieve T<sub>1</sub>-weighting in high-resolution structural imaging of the brain. There are many variants of MPRAGE, and different manufacturers have slightly different implementations under various commercial names, such as T<sub>1</sub>TFE (Philips), and IR-SPGR (GE). Most of the variants differ in terms of their profile order, such as whether a linear, centric, elliptical-centric (MP-EFGRE)[40] or a spiral (MP-SAGE)[41] profile order is used. When a centric profile order is chosen, variable flip angles are usually optimized to speed up the descent to steady-state as done similarly in a 3D T<sub>1</sub>w TSE sequence [42]. A typical pulse sequence diagram of MPRAGE is shown in Figure 2.13(a). In general, *TI* is defined as the time elapsed between the inversion pulse and the point at which the center of k-space is sampled, *TD* is the delay time following the acquisition block and the next inversion pulse, *TR<sub>MP</sub>* is the shot duration and *TFE* is the *turbo field echo* factor (number of phase-encode/excitations per acquisition block). The choice of profile order usually affects the PSF and SNR, but does not have a significant impact on the final image signal and contrast, which can be

accurately approximated by a closed-form analytical solution derived by Deichmann et al. [43], [9] (provided that the timings are kept consistent):

$$S = M_{0} \sin \alpha \frac{E_{D}(1 - 2E_{A} + E_{A}E_{B}) + \frac{T_{1}^{*}}{T_{1}}(1 + E_{A}E_{B}E_{C} - E_{A}E_{B}E_{D} - E_{D})}{1 + E_{A}E_{B}E_{C}}e^{-TE/T_{2}^{*}}$$

$$E_{A} = e^{-(TI - TFE \cdot \frac{TR}{2})/T_{1}}, E_{B} = e^{-TD/T_{1}}, E_{C} = e^{-TFE \cdot TR/T_{1}^{*}}, E_{D} = e^{-(TFE \cdot \frac{TR}{2T_{1}^{*}})},$$

$$T_{1}^{*} = \left[\frac{1}{T_{1}} - \frac{1}{TR} \cdot \log(\cos \alpha)\right]^{-1}$$
(2.56)

Recently, a new variant of MPRAGE named *MP2RAGE* was proposed by Marques et al. [44]. As shown in Figure 2.13(b), it consists of adding a second acquisition block before the next inversion pulse, thus resulting in two effective inversion times  $TI_1$  and  $TI_2$ , and three delay times (before, between and after the two blocks), denoted as TA, TB and TC, respectively. If desired, the two acquisition blocks can have a different flip angles  $\alpha_1/\alpha_2$ . This sequence thus yields two images, the first being T<sub>1</sub>-weighted and the second being proton-density-weighted. Using an analytical combination of the complex signal, a real normalized image can be obtained which is purely T<sub>1</sub>-weighted and also bias-field corrected (to first order). The MP2RAGE image can also be converted to a  $T_1$  map using a lookup table, since a closed-form analytical solution of the image signal as a function of scan parameters also exists [44]. In the future, MP2RAGE is likely going to overshadow MPRAGE in popularity, since it was recently shown to achieve better image quality and CNR efficiency [45]. In chapter 3, a multi-echo MP2RAGE sequence is tested and compared to a novel technique for simultaneously mapping proton-density ( $M_0$ ),  $T_1$  and  $T_2^*$ .

A comparison of two sagittal images obtained using the 3D T<sub>1</sub>w TSE, and the T<sub>2</sub>w TSE pulse sequences previously described in Figure 2.5(a) and (b) is given in Figure 2.14(a) and (b). Moreover, a comparison of a single-echo MPRAGE with a lower bandwidth of 217 Hz/pixel and a 7-echo MPRAGE with a high bandwidth of 989 Hz/pix is shown in (c) and (d), respectively. In all four cases, the voxel resolution is 1 mm (isotropic) with a field-of-view of 25×25×18 cm<sup>3</sup>. The scan parameters are  $\alpha/TFE/TE/TR/TR_{MP} = 7^{\circ}/240/4.6/8.3/3000$  ms in (c) and  $\alpha/TFE/TE_1/\Delta TE /TR/TR_{MP} = 9.5^{\circ}/128/2.0/1.7/15.5/3000$  ms in (d), (adjusted to yield equivalent contrast). Notice how MPRAGE provides better T<sub>1</sub>-weithing and CNR than the T<sub>1</sub>w TSE (see the cerebellum), which explains why it is more commonly used. The larger water-fat-shift in MPRAGE can be avoided using the multi-echo MPRAGE with a root-sum-of-squares (RSS) echo combination. Flow effects are also different for MPRAGE vs TSE, with blood vessels appearing much darker in (a) and (b), than in (c) and (d).



**Figure 2.13:** (a) A typical 3D MPRAGE pulse sequence with a linear profile order. (b) An MP2RAGE pulse sequence, also with a linear profile order. The gray boxes correspond to the acquisition block (or acquisition module).



**Figure 2.14:** A sagittal image obtained using (a) the 3D  $T_2w$  TSE, (b) the 3D  $T_1w$  TSE sequence previously described in Figure 2.5, (c) a 3D single-echo MPRAGE with low bandwidth of 217 Hz/pix and (d) a 3D 7-echo MPRAGE with a high bandwidth of 990 Hz/pix (same as for the TSE).

# 2.5.3.3 Magnetization Transfer (MT)

Recall from section 2.2 (on BPP theory) that viscous protons (those with a longer correlation time) have an ultra-short  $T_2$  relaxation, but a moderately long  $T_1$  (see Figure 2.1). Such protons are commonly found in biological tissues as part of macromolecules (such as molecules containing hydroxyl groups). On the other hand, liquid protons are part of the free water

molecules found both within and outside the cells. Although the macromolecular protons are invisible to conventional MRI, their presence can still be detected indirectly through the phenomenon of magnetization transfer (MT). In magnetization transfer, the solid protons (within the solid or "restricted" pool) can transfer their magnetization to the liquid protons (within the liquid or "free" pool), leading to a loss of signal in the visible pool, and thus the image signal. As shown in Figure 2.15(a), the transfer occurs because a rapid exchange rate R exists between the two pools. Magnetization transfer contrast is possible, because different tissue types have different proportions of solid and liquid protons (denoted by  $M_{0,f}$  and  $M_{0,r}$ ). In practice, magnetization transfer occurs to some degree in all pulse sequences, whether voluntarily or involuntarily. To voluntarily create MT contrast, a MT module can be inserted into a typical SPGR sequence. The MT module typically consists of a non-selective Gaussian or Fermi RF pulse with a very high flip angle  $\alpha_{MT}$  (>200°) and a frequency offset of  $\Delta\omega$  (from the Larmor frequency  $\omega_0$ ). The frequency offset is usually in the order of 1-10 kHz, and the module often contains a spoiler gradient along the slice-encode direction following the MT pulse, but before the excitation pulse. Usually the module is played within every repetition time of a SPGR sequence (*TFE*=1), although to limit the SAR, it may be played less frequently. An example of an MT-FLASH sequence (with multiple echoes) is shown in Figure 2.15(c). The MT phenomenon can be modelled by a set of coupled differential equations [46]

$$\frac{dM_{x,f}}{dt} = -\frac{M_{x,f}}{T_{2,f}} - \Delta\omega M_{y,f} - \operatorname{Im}(\omega_1)M_{z,f}, 
\frac{dM_{y,f}}{dt} = -\frac{M_{y,f}}{T_{2,f}} - \Delta\omega M_{x,f} + \operatorname{Re}(\omega_1)M_{z,f}, 
\frac{dM_{z,f}}{dt} = \frac{M_{0,f} - M_{z,f}}{T_{1,f}} - k_f M_{z,f} + k_r M_{z,r} + \operatorname{Im}(\omega_1)M_{x,f} - \operatorname{Re}(\omega_1)M_{y,f}, 
\frac{dM_{z,r}}{dt} = \frac{M_{0,r} - M_{z,r}}{T_{1,r}} - k_r M_{z,r} + k_f M_{z,f} - W M_{z,r},$$
(2.57)

Here, the subscripts f/r stands for the free/restricted proton pools, respectively, while x, y, z are the components of the magnetization vector, and the RF pulse shape is  $\omega_1(t) = \gamma B_1(t)$ . The fractional size of the restricted pool is defined as  $F = M_{0,r} / M_{0,f}$ , the exchange rates are  $k_r = k_f / F$ , and W is the mean saturation rate (a.k.a. transition rate), given by

$$W = \frac{\pi}{\tau_{rf}} \int_0^{\tau_{rf}} \omega_1^2(t) dt \ G(\Delta \omega)$$
(2.58)

where  $G(\Delta\omega)$  is the absorption lineshape function for the restricted pool (usually a Gaussian for solids and gels, or super-Lorentzian for tissues). The exchange rates  $k_r$  and  $k_f$  are related to a global rate R, according to  $k_f = R \cdot M_{0,r}$ , and  $k_r = R \cdot M_{0,f}$  (see Figure 2.15a). As depicted in Figure 2.15(b), the width of a proton pool's lineshape function is inversely proportional to its  $T_2$ (i.e.  $FWHM \propto 1/T_2$ ); therefore, the solid pool will have a very broad absorption spectrum while the liquid pool will have a very narrow spectrum, making the solid pool orders of magnitude more sensitive to off-resonance irradiation than the liquid pool. Notice from Eq. (2.57) that some MT effect will still occur in the case of on-resonance irradiation (i.e.  $\Delta\omega \rightarrow 0$ ). This is especially the case in high-SAR pulse sequences, such as bSSFP with short TR and high flip angles. The bSSFP signal equation can also be solved using Eqs. (2.57) with  $\Delta\omega \rightarrow 0$  and a derivation similar to Eqs. (2.45)–(2.47), which takes MT effects into account [47].

The concept of *MTR* (MT ratio) is often used to quantify the amount of MT contrast, which is defined as

$$MTR = \frac{S_0 - S_{sat}}{S_0},$$

$$S_{sat} = S_{dir} + S_{MT}$$
(2.59)

where  $S_{sat}$  is the signal of the sequence with the MT module and  $S_0$  is the signal of the sequence without the module, while keeping other scan parameters identical.  $S_{sat}$  may also be further decomposed as the sum of a direct component  $S_{dir}$  (direct attenuation of the liquid pool) and the true MT component  $S_{MT}$ . In practice, the *MTR* is not a truly quantitative metric since it also depends on the  $T_1$  relaxation of the tissue, as well as other scan parameters, including *TR* and  $\alpha$ . Recently, Helms et al. [48] have proposed using a different parameter to better quantify a twopoint MT experiment, called MT saturation ( $MT_{sat}$ ).  $MT_{sat}$  corresponds to the fractional reduction of longitudinal magnetization by a single MT pulse, and describes the effect of the MT pulse with only minor residual influence on  $T_1$ ,  $\alpha$  and RF inhomogeneity. If the SPGR signal of Eq. (2.42) is approximated by using the second degree Taylor polynomial of  $E_1$ ,  $cos(\alpha)$  and  $sin(\alpha)$ , (valid for a small  $\alpha < 25^\circ$ ) we obtain

$$S_{0} = M_{0}e^{-TE/T_{2}^{*}} \frac{\alpha TR/T_{1}}{TR/T_{1} + \alpha^{2}/2}$$
(2.60)
  
**a**
  
**b**
  
**free pool**
  
**free fool**
  
**free fool**

RF

 $\mathsf{G}_\mathsf{s}$ 

 $G_p$ 

 $\mathbf{G}_{\mathsf{m}}$ 

TE<sub>1</sub>

TE<sub>2</sub>

TE<sub>3</sub>

Figure 2.15: (a) Graphical representation of the binary spin bath model for MT. (b) Absorption spectrum of free-pool and restricted proton pools as a function of frequency offset. (c) A typical MT-FLASH sequence (with multiple bipolar echoes). The MT module corresponds to the gray box.

 $TE_6$ 

ΤR

TE<sub>4</sub>

 $TE_5$ 

If an MT module is placed within the same SPGR sequence (while keeping other scan parameters the same), Helms et al. [48], [49] have shown that the signal is approximately related to  $MT_{sat}$  and other scan parameters according to

$$S_{sat} = M_0 e^{-TE/T_2^*} \frac{\alpha TR/T_1}{MT_{sat} + TR/T_1 + \alpha^2/2} , \qquad MT_{sat} = D \frac{\alpha_{MT}^2}{\tau_{MT}}$$
(2.61)

where *D* is a proportionality factor that depends on the frequency offset and shape of the MT pulse (via the absorption spectrum),  $\alpha_{MT}$  is the flip angle of the MT pulse, and  $\tau_{MT}$  is the MT pulse duration. The *MTR* is related to the *MT*<sub>sat</sub>, according to

$$\frac{1}{MTR} = \frac{\alpha^2 / 2 + MT_{sat}}{MT_{sat}} + \frac{TR / T_1}{MT_{sat}}$$
(2.62)

Since  $MT_{sat}$  mapping requires  $T_1$  information, it is usually done in conjunction with  $T_1$  mapping. Equation (2.62) will be used later in chapter 5 to map  $MT_{sat}$  in brain cancer patients using 3 SPGR datasets.

#### 2.5.4 K-Space Sampling Trajectories

So far we have described pulse sequences where the k-space is sampled rectilinearly, via frequency-encoding and phase-encoding. These pulse sequences may be also classified as *Cartesian MRI* or *Cartesian sampling* as opposed to *non-Cartesian MRI*. Cartesian MRI can vary in terms of profile order, especially in the case of 3D pulse sequences where the second phase-encode (i.e. slice-encode) direction can have a nearly infinite variety of profile orders, including *spiral*, *radial* and *elliptical-centric* (as previously discussed regarding MP-RAGE). Moreover, in 3D Cartesian MRI, it is possible to skip phase-encode lines in the corners of k-space (known as an *elliptical shutter*) to decrease the scan time without causing a loss of resolution or SNR. In that case, the corners are simply zero-filled prior to applying the 3D Fourier transform.

Another subtype or Cartesian sampling is known as *Echo-Planar Imaging* (EPI). EPI differs from other Cartesian sampling trajectories in that multiple lines of k-space are sampled within the same TR, and the frequency-encode direction is continually alternated from one line to the next, in order to minimize the amount of dead-time. Therefore, this sequence is similar to the multi-echo bipolar SPGR shown in Figure 2.7(a), except that a phase-encode gradient blip is inserted between each readout gradient lobe, such that multiple k-space lines are sampled (rather than the same line at different *TEs*). An EPI sequence can be single-shot, in which case the entire k-space is sampled following a single RF excitation, or multi-shot, in which case the k-space is sampled over several excitations and *TR*. The EPI factor is the number of k-space lines sampled per *TR*. Since EPI is the gradient-echo analogue of TSE, it can also be combined with TSE to form a hybrid sequence called *GRAdient Spin Echo* (GRASE). Similarly to TSE, EPI and GRASE are frequently used in conjunction with other modules for the purpose of rapid imaging, such as IR-EPI. Later in chapter 3 and 4, IR-EPI will be employed as a gold standard to map  $T_1$  relaxation.

A major drawback of EPI is a propensity for heavy geometrical distortions and water-fat shifts along the phase-encode direction. The distortions and water-fat shifts will be proportional to the EPI factor. Moreover, eddy-currents caused by fast gradient-switching can result in image ghosts, especially at high EPI factors. The geometrical distortions and water-fat shifts both arise as a result of a difference between the assumed and the actual Larmor frequency at a pixel location, denoted as a frequency offset  $\Delta f = \gamma \Delta B_0/2\pi$ . Along the frequency-encode direction, an off-resonance  $\Delta f$  will then cause a pixel-shift  $\Delta r$ , given by

$$\Delta r = \frac{2\pi\Delta f}{\gamma G_r} = \frac{\Delta f \ FOV_r}{BW \ N_r}$$
(2.63)

where  $G_r$  is the read gradient strength, FOV is the field-of-view (in m), BW is the readout bandwidth, ( $BW=1/T_{acq}$ , where  $T_{acq}$  is the acquisition time of a full k-space line),  $N_r$  is the number of voxels (grid size) along the frequency direction. Given a typical off-resonance of ~440 Hz for fat tissue at 3T, a FOV of 25 cm, a grid-size of 256 pixels, and a readout bandwidth of 200 Hz (per pixel), Eq. (2.63) predicts a water-fat shift of 2.15 mm or ~2.1 pixels. The righthand side of Eq. (2.63) can also be modified to predict the geometrical distortions along the phase-encode direction within an EPI sequence, by replacing the readout bandwidth by the inverse of the shot duration. Since the shot duration is often in the order of tens of milliseconds, the distortions in an EPI sequence can be particularly severe (5 mm or more). Minimizing geometrical distortions while maintaining high SNR is of particular interest in RTP where geometrical fidelity is paramount to accurate dose calculation and treatment delivery.

The two most common non-Cartesian sampling trajectories include *spiral* and *radial* sampling, as illustrated in Figure 2.16(b) and (c). As for EPI, spiral sampling can be either single-shot or

multi-shot. In spiral MRI, off-resonance results in blurring as opposed to geometrical distortions, since the point-spread function is isotropic. In non-Cartesian MRI, the k-space samples must be gridded unto a Cartesian grid prior to taking the Fourier transform, or alternatively, a non-uniform fast Fourier transform (NUFFT) algorithm must be employed. Since spiral MRI acquisition and image processing was extensively covered as part of my M.Sc. thesis, the reader is referred thereunto [16].

Unlike spiral sampling, radial sampling is always multi-shot, with typically one spoke (sampled from  $-k_{max}$  to  $+k_{max}$ ) per *TR*. Multi-echo radial MRI is also possible, by sampling the same spoke repeatedly at different echo times. Spiral and especially radial trajectories have the advantage of being able to achieve very short echo times, via a center-out k-space trajectory. There also exists a special subclass of radial trajectories called Ultra-short TE (UTE) MRI, which will be employed later in chapter 6 of this thesis. A 3D UTE radial sequence typically consists of a first half echo (from k=0 to  $k=k_{max}$ , followed by a second full echo from ( $k=k_{max}$  to  $k=-k_{max}$ ), as illustrated in Figure 2.16(d). Unlike other radial trajectories, in UTE the sampling begins while the read gradient is still ramping up in order to minimize the first TE. In a 3D UTE sequence, the spokes are usually positioned isotropically within a 3D sphere of k-space, forming a trajectory commonly called *kooshball* trajectory. The kooshball trajectory has the advantage of being particularly robust to motion, breathing and undersampling artifacts [50]. In fact, the kooshball trajectory can be massively undersampled and combined with a partial k-space reconstruction technique to greatly accelerate the image acquisition (see chapter 6) [51].

### 2.6 Parallel Imaging

Magnetic Resonance Imaging has the disadvantage of being a relatively slow imaging modality compared to CT or ultrasound. The speed of MRI acquisition is somewhat limited by the relaxation constants ( $T_1$ ,  $T_2$ , etc.) that are intrinsic to biological tissues. Therefore, certain contrast mechanisms cannot be achieved apart from long repetition times (e.g. FLAIR). As we have already discussed, one method of speeding up the MRI acquisition consists of acquiring multiple k-space lines following a common excitation (or TR), as in EPI or TSE. Another approach known as *parallel imaging* uses the redundant sensitivity information gleaned from multi-channel receiver arrays in order to speed up the acquisition.


**Figure 2.16:** Example of (a) an EPI trajectory in with EPI factor of 7, (b) a spiral trajectory, (c) a centerout radial trajectory and (d) a double-echo UTE radial trajectory in. Note that the second spoke was purposefully shifted slightly to enable better visualization, but would in practice perfectly overlap with the first.

This is usually achieved by skipping lines in k-space (undersampling), and recovering the missing information after the fact as part of the image reconstruction workflow. The two most common techniques of parallel imaging are known as SENSitivity Encoding (SENSE) [52] and GeneRalized Autocalibrating Partially Parallel Acquisitions (GRAPPA) [53]. The main difference between the two techniques lies primarily in how the missing information is recovered. In SENSE, the missing information is recovered in the image domain, after applying the Fourier transform, while in GRAPPA, the missing information is recovered in k-space prior to taking the Fourier transform. In both cases, a reference scan is required to obtain the missing

information. Different MRI manufacturers have either one or both of these methods implemented on commercial MRI scanners. In this section, we shall only discuss SENSE, since it is the parallel imaging technique implemented on Philips scanners and is employed throughout this thesis. In the absence of motion and geometrical distortions (as in EPI), SENSE generally yields better image quality than GRAPPA, having also the advantage of being compatible with an optimal-SNR coil combination [53].

#### 2.6.1 Sensitivity Encoding (SENSE)

In parallel imaging, the reduction factor (a.k.a. acceleration factor) R is given by

$$R = \frac{n_k^{full}}{n_k^{red}} \tag{2.64}$$

where  $n_k^{full}/n_k^{red}$  is the number of k-space (phase-encode) lines in the case of full/reduced sampling, respectively. Reduced sampling has the effect of reducing the FOV by the factor R, thus resulting in an image folded along the phase encode direction (after taking the Fourier transform). If  $n_c$  different surface coils are used to detect the object signal, then  $n_c$  different folded images result. Letting  $n_p$  denote the number of superimposed pixels at location  $r_p$ , the complex coil sensitivities at the  $n_p$  superimposed positions form an  $n_c \times n_p$  matrix S:

$$S_{\gamma,\rho} = s_{\gamma}(\mathbf{r}_{\rho}) \tag{2.65}$$

where  $\gamma$ ,  $\rho$  count the coils and the super-imposed pixels, respectively,  $\mathbf{r}_{\rho}$  denotes the position of the pixel  $\rho$ , and  $s_{\gamma}$  is the spatial sensitivity of the coil  $\gamma$ . If we assemble into an *aliased* signal vector  $\mathbf{a}$ , the complex image values that the chosen pixel has in the  $n_c$  intermediate images, the  $n_p$  separated pixels (assembled in vector  $\mathbf{v}$ ) can be solved by a matrix operation:

$$\mathbf{v} = U\mathbf{a} \tag{2.66}$$

where U is the  $n_p \times n_c$  unfolding matrix, given by

$$U = (S^{H} \Psi^{-1} S)^{-1} S^{H} \Psi^{-1}$$
(2.67)

Here,  $\Psi$  is the *receiver noise correlation matrix* with  $n_c \times n_c$  entries, which accounts for the levels and correlation of noise in the receiver channels. Prior to performing a SENSE acquisition, a reference scan and a noise scan are both required to calculate the coil sensitivities  $s_{\gamma}$ , and the noise matrix  $\Psi$ . The reference scan usually consists of an image with a coarser voxel resolution (~5 mm isotropic) received separately with the body coil, and the receiver array (usually a SPGR with  $\alpha/TR$ ~4–7°/2–4 ms). Similarly, the noise scan usually consists of a fast acquisition with coarse resolution but without any RF pulses ( $\alpha$ =0°). The  $n_c$  coil sensitivities are then simply measured by dividing each receiver coil image  $I_{c,\gamma}$  by the body coil image  $I_B$  (i.e.  $s_{\gamma} = I_{c,\gamma}/I_B$ ). The noise matrix  $\Psi$  is easily calculated by calculating the covariance of the  $n_c$  noise images. In practice, the coil sensitivity maps will be noisy. In the classical SENSE image reconstruction, the sensitivity maps are smoothened via a 2D or 3D polynomial fit to avoid propagating this noise into the final unfolded image; however, the contemporary SENSE image reconstruction implemented on modern MRI scanners usually employ a regularization scheme in place of polynomial smoothing to avoid propagating the noise.

It can be proven that the final  $SNR_{\rho}^{red}$  in the unfolded image under a SENSE acceleration factor R is related to the  $SNR_{\rho}^{full}$  in the fully sampled image by

$$SNR_{\rho}^{red} = \frac{SNR_{\rho}^{full}}{g_{\rho}\sqrt{R}} , \quad g_{\rho} = \sqrt{[(S^{H}\Psi^{-1}S)^{-1}]_{\rho,\rho}(S^{H}\Psi^{-1}S)_{\rho,\rho}} \ge 1$$
(2.68)

Here,  $g_{\rho}$  is the local coil geometry factor. It should be noted that in the regularized SENSE implementation, it is common for the local geometry factor to be less than unity in certain locations.

#### 2.6.2 Regularized SENSE

In a regularized SENSE reconstruction, Eq. (2.66) becomes a minimization problem [54]

$$\mathbf{v}^{\lambda} = \min_{a} \left\{ \left\| \tilde{S} \mathbf{v} - \tilde{\mathbf{a}} \right\|_{2} + \lambda^{2} \left\| L(\mathbf{v} - \mathbf{v}^{0}) \right\|_{2} \right\}$$
(2.69)

where  $\tilde{S} = \Lambda^{-1/2} V^H S$  and  $\tilde{\mathbf{a}} = \Lambda^{-1/2} V^H \mathbf{a}$ , are the sensitivity matrix and aliased vectors transformed by an eigenvector decomposition of the noise correlation matrix (i.e.  $\Psi = V\Lambda V^H$ , or  $\Psi^{-1} = V\Lambda^{-1}V^H$ ),  $\lambda$  is the regularization parameter, *L* is a positive semi-definite linear transformation,  $\mathbf{v}^0$  denotes the prior information about the solution  $\mathbf{v}$  and  $\|\mathbf{\cdot}\|_2$  represents the L-2 norm. In the case where  $\lambda^2=0$ , Eq. (2.69) reverts to the classical SENSE reconstruction of Eq. (2.67), while at the other extreme (when  $\lambda^2$  is too large), the solution will be a copy of the prior information  $\mathbf{v}^0$ . In general, regularized SENSE has the advantage of enabling higher acceleration factors with smaller g factors. Parallel imaging is particularly important in 3D MRI protocol optimization, in order to constrain the total scan duration. Since 3D MRI comprises two phaseencode directions, 2D SENSE can be employed, providing even greater net acceleration factors with lower SNR loss and artifacts than standard 2D MRI [55].

An example of a 1D classical SENSE and GRAPPA image reconstruction is given in Figure 2.17, under varying acceleration factors (R=1-5) for an in vivo brain image using a circular-symmetric arrangement of eight receiver coils. Interestingly, as may be assessed from the artifact power (listed at the bottom-right corner of each image), SENSE outperforms GRAPPA at lower acceleration factors ( $R\leq3$ ), while GRAPPA outperforms SENSE at higher acceleration factors (R>3). This simulation was performed using the freely available PULSAR MATLAB toolbox [56].

## 2.7 Image Registration and Resampling

In quantitative MRI, parametric maps are often calculated from images acquired at different time-points during an examination. Even when patients or volunteers attempt to remain motionless during the course of the examination, it is not uncommon for some subject motion or drift to occur over time (usually in the order of 0–2 mm). Moreover, a pixel-wise comparison of two image datasets acquired several weeks or months apart may be necessary to obtain complementary diagnostic information, such as when preparing a Radiation Treatment Plan. In all these instances, *image registration* becomes a crucial step of the image-processing pipeline. By definition, image registration (or co-registration) involves transforming one image (called the *moving image*) such that it matches a second image (called the *fixed image*) in such a way that all anatomical features are aligned (correspond) as closely as possible.

Image registration may be within-modality (e.g. MR-MR) or across-modality (e.g. MR-CT). Image registration techniques can also be classified in terms of the number of degrees of freedoms (DOF) allowed by the transformation. The three most common types of image registration transforms include the *rigid* (6 DOF), the *affine* (12 DOF) and the *non-rigid* (a.k.a. *deformable* registration, with more than 12 DOF). Deformable registration can be particularly useful in situations where anatomical tissue deformations are present in the moving image, with respect to the fixed image.



**Figure 2.17:** Comparison of classical SENSE and GRAPPA image reconstructions under varying acceleration factors using a circular-symmetric arrangement of 8 coils around the head. The SENSE g-factor maps are also shown on the right. The artifact power (sum-of-squares error) is shown at the bottom right corner of each image.

Deformations may be due to the imager's hardware imperfections (such as gradient nonlinearities or static field inhomogeneities in MRI), or caused by a different positioning of the subject's anatomy (such as patient's abdomen on a flat versus a curved bed). Deformable registration is also commonly employed when creating anatomical atlases from many different patients or subjects. Image registration algorithms typically consist of two components, including 1) a cost function, and 2) an optimization process. The optimization scheme will attempt to find the transformation that minimizes the cost function. In order for the registration algorithm to converge to a global minimum, the moving image must be lie within the *capture range* of the fixed image. A manual rigid registration is often a first necessary step needed to bring the moving image within the capture range of the automatic registration algorithm.

#### 2.7.1 The transform matrix formulation

Both affine and rigid transformations can be represented by an augmented 4×4 matrix, containing 12 elements that are allowed to vary, (since the bottom row of the matrix always remains [0 0 0 1]). The rigid-body transformation  $\mathbf{T}_{rigid}$  is often represented by a 3×3 rotation matrix  $\mathbf{R}=\mathbf{R}_{z}\times\mathbf{R}_{y}\times\mathbf{R}_{x}$  and a translation vector  $\mathbf{t} = [t_{x}, t_{y}, t_{z}]^{T}$ , combined into the 4×4 matrix such that

$$\mathbf{r}' = \mathbf{T}_{rigid}\mathbf{r}$$

$$\begin{pmatrix} x'\\ y'\\ z'\\ 1 \end{pmatrix} = \begin{pmatrix} \cos\beta\cos\gamma & \cos\alpha\sin\gamma + \sin\alpha\sin\beta\cos\gamma & \sin\alpha\sin\gamma - \cos\alpha\sin\beta\cos\gamma & t_x\\ -\cos\beta\sin\gamma & \cos\alpha\cos\gamma - \sin\alpha\sin\beta\sin\gamma & \sin\alpha\cos\gamma + \cos\alpha\sin\beta\sin\gamma & t_y\\ \sin\beta & -\sin\alpha\cos\beta & \cos\alpha\cos\beta & t_z\\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x\\ y\\ z\\ 1 \end{pmatrix}$$
(2.7)  
$$= \begin{pmatrix} 1 & 0 & 0 & t_x\\ 0 & 1 & 0 & t_y\\ 0 & 0 & 1 & t_z\\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \cos\gamma & \sin\gamma & 0 & 0\\ -\sin\gamma & \cos\gamma & 0 & 0\\ 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \cos\beta & 0 & -\sin\beta & 0\\ 0 & 1 & 0 & 0\\ \sin\beta & 0 & \cos\beta & 0\\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0\\ 0 & \cos\alpha & \sin\alpha & 0\\ 0 & -\sin\alpha & \cos\alpha & 0\\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x\\ y\\ z\\ 1 \end{pmatrix}$$
(2.7)

Here, the angles  $\alpha$ ,  $\beta$  and  $\gamma$  are called *pitch*, *roll* and *yaw*, corresponding to rotations about the *x*, *y* and *z* axis, respectively. (A positive yaw of +90° implies that the rotation will map +*y* unto the +*x* axis. Similarly a positive roll of +90°, will map the +*x* unto the +*z* axis, and a positive pitch of +90°, will map the +*z* unto the +*y* axis). While the transform itself is unique, the order in which the rotations and translations are applied does matter, with  $3! \times 2!=12$  possible combinations. Depending on this order, the values of the three angles and three translations will change to yield the same final transformation. Moreover, for the practical purpose of doing a manual rigid

transformation, and since the transform depends on the location of the origin, it is easiest to place the origin of the coordinate system at approximately the center of the 3D image. The origin and coordinate system of the image are usually defined within the header of the image file (whether a dicom, mha, or nifti image file). The 9-DOF affine transformation allows for anisotropic scaling (magnification) of the image by incorporating the scaling matrix into Eq. (2.70) to yield

$$\mathbf{T_{9DOF}} = \begin{pmatrix} 1 & 0 & 0 & t_x \\ 0 & 1 & 0 & t_y \\ 0 & 0 & 1 & t_z \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \cos \gamma & \sin \gamma & 0 & 0 \\ -\sin \gamma & \cos \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} \cos \beta & 0 & -\sin \beta & 0 \\ 0 & 1 & 0 & 0 \\ \sin \beta & 0 & \cos \beta & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos \alpha & \sin \alpha & 0 \\ 0 & -\sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} m_x & 0 & 0 & 0 \\ 0 & m_y & 0 & 0 \\ 0 & 0 & m_z & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$
(2.71)
$$\begin{pmatrix} m_x \cos \beta \cos \gamma & m_x(\cos \alpha \sin \gamma + \sin \alpha \sin \beta \cos \gamma) & m_x(\sin \alpha \sin \gamma - \cos \alpha \sin \beta \cos \gamma) & t_x \\ -m_y \cos \beta \sin \gamma & m_y(\cos \alpha \cos \gamma - \sin \alpha \sin \beta \sin \gamma) & m_y(\sin \alpha \cos \gamma + \cos \alpha \sin \beta \sin \gamma) & t_y \\ m_z \sin \beta & -m_z \sin \alpha \cos \beta & m_z \cos \alpha \cos \beta & t_z \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Unlike the previous models, the general affine model (with 12 DOF) does not require the computation of sines and cosines. Instead, each of the 12 entries within the transform matrix is allowed to vary independently, additionally enabling image skews and shears. An important property of the affine transformation is that lines that are parallel before the transformation, remain parallel after the transformation.

#### 2.7.2 Cost Functions

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The three most commonly used cost functions are the *sum-of-squares difference* (SSD) or sometimes called *mean squared error* (MSE), the normalized correlation (NC), also known as correlation coefficient (CC) and the *mutual information* (MI). For N overlapping voxels i in images A and B, the SSD is defined as

$$SSD = \frac{1}{N} \sum_{i} |A(i) - B(i)|^2$$
(2.72)

Similarly, the correlation coefficient is defined as

$$CC = \frac{1}{N} \frac{\sum_{i} (A(i) - \bar{A})(B(i) - \bar{B})}{(\sum_{i} (A(i) - \bar{A})^{2} \cdot \sum_{i} (B(i) - \bar{B})^{2})^{1/2}}$$
(2.73)

where  $\overline{A}$  and  $\overline{B}$  are the mean intensity values in images A and B, respectively. In the case where the intensity of two images only differ by Gaussian noise, the *SSD* has been found to be the most optimal cost function, being able to achieve sub-voxel accuracy even for high-resolution MRI [57]. The CC was one of the first cost functions used for within-modality image registration. When two images of the same intensity are perfectly registered, CC=1. The CC is the optimal cost function in the case where a linear relationship exists between the intensity values in the two images.

Mutual information is probably the most popular cost function used in both within-modality and across-modality image registration. It is based on the concept of information entropy, defined as

$$H = -\sum_{i} p_i \log p_i \tag{2.74}$$

*H* can be understood as the average information supplied by a set of *i* symbols whose probabilities are given by  $p_1, p_2, p_3, ..., p_i$ . The entropy will have a maximum value if all symbols have equal probability of occurring, and will have a minimum value of zero if one symbol as 100% probability of occurring and the other symbols have zero probability. Based on this definition, the joint entropy of two images *A* and *B* is defined as

$$H(A,B) = -\sum_{a} \sum_{b} p_{AB}(a,b) \log(p_{AB}(a,b))$$
(2.75)

where  $p_{AB}(a,b)$  is the joint probability distribution function (normalized joint histogram) of images A and B, while a and b are the selected intensity bins. Similarly, the entropy of each image is defined as  $H(A) = -\sum_{a} p_A \log(p_A)$  and  $H(B) = -\sum_{b} p_B \log(p_B)$ , where  $p_A$  and  $p_B$  are the normalized histograms of images A and B, respectively. The mutual information I(A,B) is then defined as

$$I(A, B) = H(A) + H(B) - H(A, B)$$
  
=  $\sum_{a} \sum_{b} p_{AB}(a, b) \log \left( \frac{p_{AB}(a, b)}{p_{A}(a) \cdot p_{B}(b)} \right)$  (2.76)

Mutual information can be qualitatively understood as how well one image explains the other. In general, mutual information works best when the images are free of bias-field (image intensity non-uniformity) and contain high anatomical contrast. For example, mutual information works well when registering a T<sub>1</sub>w to a T<sub>2</sub>w MR image, since different tissue classes have very distinct signal intensities with CSF appearing dark in the T<sub>1</sub>w image, as opposed to bright in the T<sub>2</sub>w image. However, for MR-CT registration where the CT image contains poor soft-tissue contrast, mutual information does not always work as well as another technique called *chamfor matching* [57], which uses a cost function based on the distance transform. As in most image registration techniques, the robustness of mutual information cost function:  $\tilde{I}(A, B) = (H(A) + H(B))/H(A, B)$ , has been shown to provide increased robustness when the two fields-of-view (FOVs) differ significantly. However, in most image registration algorithms or softwares, such as the BRAINSFit module in 3D Slicer, the problem of overlap is best addressed by defining a mask that excludes regions of non-overlap between the two images.

#### 2.7.3 Resampling and Interpolation

Image resampling is an important step as part of any registration algorithm. A poor choice of resampling technique can result in serious degradation or artifacts in the final registered image. Resampling by interpolation generally consists of the following four steps [57]: 1) Take a set of discrete data  $f_k$ . 2) Build by interpolation a continuous function f. 3) Perform a geometric transformation T that yields  $f(T(\mathbf{x})) = \sum c_{k_1} \varphi(T(\mathbf{x}) - \mathbf{k_1})$ . 4) Summarize the continuous function  $f(T(\mathbf{x}))$  by a set of discrete data samples  $f(T(\mathbf{k_2}))$ . Here,  $\varphi$  is the choice of interpolant, which significantly affects both the quality of the interpolation and the execution time. The ideal interpolant is the sinc function, but since it is not band-limited, it is in practice too computationally impractical. The fastest but lowest quality of interpolant is the *nearest-neighbor*, defined in 1D as

$$\varphi^{0}(x) = \begin{cases} 0, & x < -1/2 \\ 1, -1/2 \le x < 1/2 \\ 0, & 1/2 \le x \end{cases}$$
(2.77)

A more common choice is *linear* interpolation, given in 1D by

$$\varphi^{1}(x) = \begin{cases} 1 - |x|, & |x| < 1\\ 0, & 1 \le x \end{cases}$$
(2.78)

Linear interpolation often provides an acceptable image quality in many cases. However, for high-resolution 3D MRI datasets, linear interpolation will tend to blur the final image, especially in anatomical regions of high spatial frequencies, such as the cerebellum, as shown in Figure 2.18. In this case, a higher-quality interpolant (that resembles more a sinc function) should be employed. Common choices include the windowed-sinc and the B-spline interpolation [57]. An important point is that the final interpolation scheme selected to resample the final registered dataset (using the optimal registration parameters), does not have to be the same scheme employed when resampling the moving image at each iteration of the optimization process.



**Figure 2.18:** Comparison of 4  $T_1$  maps (obtained via the variable flip angle technique presented in chapter 3) after shifting and resampling the original  $T_1$ w and PDw SPGR datasets. Observe how the linear interpolation blurs the  $T_1$  map, while the nearest-neighbor causes some double-edge effects in the CSF track circled in red. Best results are obtained using either the windowed-sinc or B-spline interpolation.

## 2.8 Image Intensity Non-Uniformity Correction

It is common for imaging modalities to suffer from signal non-uniformity over their field-ofview. This signal non-uniformity is commonly called *bias field*. In CT, the effect of X-ray beamhardening naturally results in *cupping artifact* over the object, which is usually minimized via a combination of calibration and/or an iterative post-processing correction [58]. In MRI, electrodynamic interactions between the RF field and the electromagnetic properties of tissues also lead to a bias field. Since this bias field is more complex and depends on the hardware (RF coils), the object's geometry, size and tissue composition, it is normally left uncorrected on MRI scanners. The bias field is caused by a combination of transmit  $B_1^+$  (flip-angle) and receive  $B_1^-$  (sensitivity profile) non-uniformity. When performing a SENSE reconstruction (or an optimal SNR coil combination with uniform sensitivity), the receive sensitivity profile of the multichannel array becomes interchanged for the profile of the body-coil, which helps reduce the receiver ( $B_1^-$ ) inhomogeneity in the final image to some extent. However, non-uniformity in the flip angle over the image will still be present, with the center/edges of the image usually having a higher/lower flip angle than the nominal value (defined in Eq. (2.12)), respectively. Three common ways of correcting the bias field include performing finite-element simulations, using a B<sub>1</sub>-mapping pulse sequence, and using a bias-field correction algorithm.

#### 2.8.1 Finite Element Simulations

Assuming a complex harmonic time-dependence of the electric and auxiliary magnetic fields (i.e.:  $\mathbf{E}(\mathbf{r}, t) = \mathbf{E}(\mathbf{r})e^{-i\omega t}$  and  $\mathbf{H}(\mathbf{r}, t) = \mathbf{H}(\mathbf{r})e^{-i\omega t}$ ), where  $\omega$  is the transmit or Larmor frequency ( $\approx$ 127.8 MHz at 3T), the wave equation for both **H** and **E** reduces to the Helmholtz equation [59], [60]

$$\nabla^{2}\mathbf{H} - \kappa^{2}\mathbf{H} = \mathbf{0},$$

$$\nabla^{2}\mathbf{E} - \kappa^{2}\mathbf{E} = \mathbf{0}, \qquad \kappa^{2} = \omega\mu(\omega\epsilon_{r} - i\sigma)$$
(2.79)

Here,  $\varepsilon_r$  is the real part of the electric permittivity ( $\approx 76\varepsilon_0$  for water at 3T),  $\sigma$  is the conductivity (which typically ranges from 0–1.0 S/m for biological tissues), and  $\mu$  is the magnetic permeability ( $\approx \mu_0$  for biological tissues). In practice, only one of the two above partial differential equations needs be solved by finite element methods under the correct boundary conditions, and the other can be solved via the Maxwell equations (i.e.:  $\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t} = -i\omega\mu\mathbf{H}$ ). The magnitude  $B_1^+/B_1^-$  fields over the object is then given by [61]

$$B_1^+ = \mu \frac{\left|H_x + iH_y\right|}{2}, \ B_1^- = \mu \frac{\left|\left(H_x - iH_y\right)^*\right|}{2}$$
(2.80)

In general, the bias field worsens with increasing  $B_0$  field strength ( $\omega$ ) and increasing  $\varepsilon_r$ . Fat and oil have a relatively low  $\varepsilon_r \approx 6-12\varepsilon_0$ , which explains why a mineral oil phantom will have a significantly more uniform signal profile than a water phantom of the same size. Unfortunately, a finite-element simulation is often the most computationally intensive (and thus time-consuming) method for modelling the bias field, and as will be shown in chapter 6, it is not necessarily the most accurate. It is nonetheless commonly used when designing new transmit RF coils (and sometimes transmit/receive coils) to verify that the theoretical  $B_1^+$  field and SAR (based on the coil hardware design and electronic components) agree with measurements.

## **2.8.2** $B_1^+$ (flip angle) mapping

Another method commonly used to correct the bias field, especially when mapping the  $T_1$  relaxation or proton density, is to measure it directly via a B<sub>1</sub>-mapping pulse sequence. Many pulse sequences have been designed to map the flip angle. The Double-Angle Method (DAM) is probably the simplest approach, which consists of acquiring two GRE images at nominal flip angles  $\alpha/2\alpha \sim 60^{\circ}/120^{\circ}$  with very long *TR* (>3×*T*<sub>1</sub>). Taking the ratio of the two images yields

$$\frac{I_2}{I_1} = \frac{\sin(2\alpha)}{\sin\alpha} = 2\cos\alpha, \quad \alpha = \cos^{-1}\left|\frac{I_2}{2I_1}\right|$$
(2.81)

The  $B_I^-$  field cancels out (since the same receiver coil is employed for both images) and the flip angle  $\alpha$  (or the normalized  $B_I^+$  field  $c_{RF}^+=\alpha_{meas}/\alpha_{nom}$ ) can be mapped voxel-wise. The main disadvantage of a 3D DAM acquisition is the long scan duration caused by the long *TR*; therefore, it is usually limited to single-slice or multi-slice 2D MRI, especially when comparing with other B<sub>1</sub>-mapping techniques. An improved version of DAM consists of adding saturation pulses to reset the spins into the same state (regardless of  $\alpha$ ) after each acquisition window, such that  $I_1 \propto \sin(\alpha) f_1(T_1, TR)$ , and  $I_2 \propto \sin(2\alpha) f_2(T_1, TR)$  with  $f_I = f_2 \neq 1$ . Using such as sequence (called Saturated Double Angle Method or (SDAM) [62], Eq. (2.81) remains valid at much shorter *TR* (<200 ms), and is also compatible with an EPI or a spiral sampling trajectory, thus enabling fast volumetric 3D flip-angle mapping within a few minutes. A limitation common to both DAM and SDAM is is that noise and artifacts tend to increase significantly with decreasing B<sub>1</sub>. Another popular B<sub>1</sub>-mapping technique called Actual Flip angle Imaging (AFI), is based on a dual-TR SPGR acquisition (also used in this thesis). This sequence consists of two consecutive sampling windows with the same *TE* and flip angle  $\alpha$  but using a shorter *TR*<sub>1</sub> and longer *TR*<sub>2</sub>~5×*TR*<sub>1</sub>. Yarnykh shows that taking the ratio of the two signals (images) yields [63]

$$r = \frac{S_2}{S_1} = \frac{1 - E_{1,1} + (1 - E_{1,2})E_{1,1}\cos\alpha}{1 - E_{1,2} + (1 - E_{1,1})E_{1,2}\cos\alpha} \approx \frac{1 + n\cos\alpha}{n + \cos\alpha}$$
(2.82)

where  $E_{1,1} = e^{-TR_1/T_1}$ ,  $E_{1,2} = e^{-TR_2/T_1}$  and  $n = TR_2/TR_1$ . The flip angle is then simply given by

$$\alpha \approx \cos^{-1}\left(\frac{nr-1}{n-r}\right) \tag{2.83}$$

The accuracy of AFI is limited by the assumption that  $T_1 >> TR_1$ ,  $TR_2$  and also by a bias due to non-ideal RF spoiling (just as SPGR itself), although the latter can be effectively mitigated by inserting strong spoiler gradients [33]. The main disadvantage of B<sub>1</sub>-mapping techniques is that there is no universally-accepted gold standard for measuring the B<sub>1</sub> field in vivo (except perhaps for the prohibitive DAM), and different MRI manufacturers have different B<sub>1</sub>-mapping sequences implemented, leading to some hardware-dependent biases or errors. Moreover, B<sub>1</sub>mapping techniques usually require a coarse voxel resolution of 5–10 mm (isotropic), leading to partial-volume effects and the need for additional filtering and extrapolation (to avoid errors at the object's edges). Moreover, in many pulse sequences, the bias field cannot be simply corrected using a B<sub>1</sub> map, since the receiver  $B_1^-$  profile is still present (with  $B_1^-\neq B_1^+$ ) and the  $B_1^+$ cannot be expressed as a closed-form solution of the intrinsic ( $T_1/T_2$ , etc.) or extrinsic (TE/TR, etc.) scan parameters, even if they are known.

#### 2.8.3 Bias Field Correction Algorithms

Probably the most popular and time-efficient approach for correcting image non-uniformity is to employ a bias-field correction algorithm. Such an algorithm usually fits the low spatial frequency components of the image to estimate the bias field and then removes it via a normalization step. Many bias field correction algorithms have been designed and are implemented in various image-processing software packages such as FSL (FMRIB Software Library, <u>http://fsl.fmrib.ox.</u> ac.uk/fsl/fslwiki/, SPM (Statistical Parametric Mapping, <u>http://www.fil.ion.ucl.ac.uk/spm/</u>), FreeSurfer, <u>http://freesurfer.net/fswiki</u>, and ITK (Insight Tool Kit, <u>https://itk.org/</u>). Some bias field correction algorithms are designed to work exclusively on specific anatomies, such as the

brain (e.g. New Segment Toolbox in SPM8), since they rely on atlas-based registration and segmentation, while others are more versatile. Probably one of the most versatile and robust algorithm is N4ITK (a.k.a. N4), which is the newer and improved algorithm based on the older *nonparametric nonuniform intensity normalization* (N3, a.k.a. N3NMI) cousin developed at the Montreal Neurological Institute [64]. N4 is also freely available as part of the Insight Tool Kit (ITK) C++ library for image processing, or within 3D Slicer, a user-friendly GUI containing numerous ITK tools.

Many studies have been published on how to correctly optimize N3 and SPM8 for best bias-field estimation [65], [66]. A poor optimization of such algorithms will result in under-fitting or over-fitting of the image. Under-fitting implies that the fitting distance is too long, and much signal inhomogeneity remains while over-fitting implies that the fitting distance is too short, leading to an alteration of the image contrast. Both N3 and N4 assume the following image formation model

$$v(\mathbf{x}) = u(\mathbf{x})f(\mathbf{x}) + n(\mathbf{x}) \tag{2.84}$$

where *u* is the uncorrupted image, *f* is the bias field, *n* is the noise (assumed to be Gaussian), and *v* is the actual image. The algorithm works on the logarithm of the image (with  $\hat{u} = \log u$ ) which makes it less sensitive to the contrast. If ignoring noise:

$$\hat{v}(\mathbf{x}) = \hat{u}(\mathbf{x}) + \hat{f}(\mathbf{x}) \tag{2.85}$$

The N3 algorithm applies the following iterative solution

$$\hat{u}^n = \hat{v} - \hat{f}_e^n = \hat{v} - S\{\hat{v} - E[\hat{u}|\hat{u}^{n-1}]\}$$
(2.86)

where  $\hat{f}_e^0$  is the initial bias field estimate (usually set to zero), *S* is the smoothing operator (a B-spline approximator), and  $E[\hat{u}|\hat{u}^{n-1}]$  is the expected value of the true image given the current estimate of the corrected image. The N4 algorithm makes the following improvement

$$\hat{u}^n = \hat{u}^{n-1} - \hat{f}^n_r = \hat{u}^{n-1} - S^* \{ \hat{u}^{n-1} - E[\hat{u}|\hat{u}^{n-1}] \}$$
(2.87)

where  $S^*$  is a different (more robust) B-spline approximator, and  $\hat{f}_r^n$  is the estimated *residual* bias field at the n<sup>th</sup> iteration [64]. The advantage of N4 over N3 is better and faster convergence, as

well as more robustness to noise. In chapter 6, N4ITK is used to estimate and correct both the relative  $B_1^+$  and  $B_1^-$  inhomogeneity in multi-parameter mapping of the brain.

## 2.9 Filtering

Filtering is a common step as part of many image processing pipelines. In fact, MR images are usually filtered in k-space prior to applying the Fourier transform in order to reduce Gibbs-ringing, via an apodization function such as a hamming window. A general hamming window can defined (in 1D) as

$$w(n) = 1 - \frac{s}{2} - \frac{s}{2} \cos\left(\frac{2\pi n}{N}\right), \ 0 \le n \le N, \ 0 \le s \le 1,$$
(2.88)

where *n* is the k-space voxel index and  $N = FOV_k - 1$  (the FOV in k-space) and *s* is the filter strength, which attenuates the edges of k-space by  $s \times 100\%$ . The signal in k-space is multiplied by the window to reduce the signal clipped at the edges of k-space, thus reducing Gibbs ringing. A typical value for *s* in the MR images shown in this thesis is ~0.25–0.35. The SNR of the image will increase while ringing will decrease with the filter strength, but at the cost of reduced spatial resolution; therefore, a compromise must be made for best image quality.

Filtering is also commonly done in the image-space domain, by convolving the image f(m,n) with a kernel w(k,l) of  $2K+1\times 2L+1$  pixels. The filtered image g(m,n) can be expressed mathematically as [57]

$$g(m,n) = w(k,l) * f(m,n) = \sum_{k=-K}^{K} \sum_{l=-L}^{L} w(k,l) \cdot f(m-k,n-l)$$
(2.89)

The kernel is centered on an image pixel (m,n), the point-by-point products of the kernel coefficients and corresponding image pixels are obtained, and the sum of these products is used as the value of the output pixel g(m,n). The same operation is performed on all pixels of the image to obtain the final filtered image.

The process of filtering while preserving edges and relevant image details (avoiding blurring) is commonly called *denoising*. Denoising is frequently applied prior to image segmentation or classification, in order to better delineate the object's edges and minimize locally-disconnected voxels in the final binary mask. Two popular types of denoising techniques include *median* 

filtering, and the advanced *gradient anisotropic diffusion* algorithm. In median filtering, a kernel is also defined as in Eq. (2.89), but no convolution is performed; instead, the kernel frame is centered on each pixel (m,n) of the original image, and the median value of the pixels within the frame is computed and assigned to the central (m,n) pixel.

Gradient anisotropic diffusion (GAD) is based on the diffusion (a.k.a. heat) equation [67]

$$\frac{\partial}{\partial t}I(\mathbf{r},t) = \nabla \cdot (c(\mathbf{r},t)\nabla I(\mathbf{r},t))$$
(2.90)

where  $I(\mathbf{r},t)$  is the image at location  $\mathbf{r}$ , t is the iteration step, and  $c(\mathbf{r},t)$  is the diffusion function, a monotonically decreasing function of the image gradient magnitude, such as

$$c(\mathbf{r},t) = \exp\left(-\left(\frac{|\nabla I(\mathbf{r},t)|}{\sqrt{2}K}\right)^2\right)$$
(2.91)

Here, *K* is the diffusion or flow constant. The discrete diffusion updates each pixel by an amount equal to the flow contributed by its nearest four or eight neighbors (by scaling the diagonal neighbors accordingly). The default parameters for GAD filtering in 3D Slicer are: dt=0.0625, K=1.00, and 5 iterations. An example of an axial  $T_2^*$  map from an in vivo brain volunteer filtered using median filtering and GAD is shown in Figure 2.19. Observe how GAD in (c) preserves the edges better than median filtering in (b). The  $T_2^*$  histograms are shown in (d) for the unfiltered and filtered datasets.

#### 2.10 Segmentation and Classification

The process of segmentation in computer vision may be described as the need to identify an object of interest in an image from its background [30]. Image segmentation consists of dividing an image into smaller groups (or regions) of pixels that share something in common. On the other hand, classification means to assign to each point (or region) of an image a tissue class, where the classes are already determined (or defined) in advance. Therefore, in general, different organs may need to be *segmented* while different tissue types may need to be *classified*. There are many instances where classification and/or segmentation are required as part an imaging study or when planning a radiation treatment. For instance, as part of the RTP process, the tumor must be contoured and different organs at risk must be segmented prior to computing and

optimizing the dose distribution. Dose-volume histograms can then be calculated for the different organs and used to assess the quality of the treatment plan.



**Figure 2.19:** Example of a  $T_2^*$  map (a) unfiltered, (b) filtered using a median filter with a kernel of 3×3 pixels, (c) filtered using gradient anisotropic diffusion with *K*=0.1, a time step of 0.0325 and 24 iterations. Histograms of the  $T_2^*$  maps (full 3D datasets) are plotted in (d).

The field of image segmentation and classification is too big to be summarized here concisely. Techniques of image segmentation can be classified into three groups, including *data-driven* (bottom-up), *model-driven* (top-down) and *hybrid* techniques. The three most common types of data-driven techniques include *pixel-based clustering*, *adaptive thresholding* and *region-growing*, while the most common type of model-driven technique is *atlas-based* segmentation. Popular hybrid techniques include *active contours* and *level sets*, which are based on partial

different equations with boundary conditions. Two basic techniques of segmentation are used in this thesis, including basic histogram-based thresholding and Fuzzy C-means (FCM) clustering.

#### 2.10.1 Histogram thresholding

An image histogram is defined as a vector that contains the count of the number of pixels in the image at each gray level (e.g. ranging from 0 to *P*-1). A 1D histogram is defined mathematically as [57], (p.4)

$$h(i) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} \delta(f(m,n) - i), \quad i = 0, 1, \dots, P-1,$$
where  $\delta(w) = \begin{cases} 1, w = 0, \\ 0, w \neq 0 \end{cases}$ 
(2.92)

If the histogram is normalized by the number of voxels in the image, then it becomes a type of probability distribution function (PDF). When images have high contrast and low signal nonuniformity (such as in a  $T_1$  map), histogram thresholding can be an effective way of classifying different tissue types. An example of a  $T_1$  histogram of the human brain is shown in Figure 2.20. Since different tissue classes generally have distinct  $T_1$  values, (with the exception of muscle and gray matter), a  $T_1$  histogram can be used to find optimal thresholds for segmenting a brain or other parts of the anatomy. In practice, however, tissue classification by histogram thresholding is generally not very commonly used because conventional MR images are not sufficiently uniform to yield a reliable classification. Therefore, techniques that are less sensitive to a bias field are more commonly used.

#### 2.10.2 Pixel-based Clustering

Three popular of techniques of unsupervised pixel-based clustering include the K-means (KM), the Expectation Maximization (EM) and the Fuzzy C-means (FCM) algorithms. All three algorithms are closely related, but EM and FCM have the advantage of being able to account for partial volume effects.



**Figure 2.20:** A  $T_1$  histogram of a human head at 3T. Observe how 5 distinct tissue classes can be identified as different Gaussian-like distributions, including bone, fat, WM, GM/muscle and CSF with mean  $T_1$  values of ~220, 450, 1000, 1500 and >3000 ms, respectively.

Let  $y_j$  be the observed intensity of pixel *j* (in an image with N pixels) and  $z_{jk}$  be the indicator function (i.e. the probability of pixel *j* belonging to tissue class *k*), and  $\eta_j$  be the additive noise term, assumed to have a Gaussian distribution with standard deviation  $\sigma$ . The observed pixel intensity is given by [57]

$$y_j = g_j \sum_{k=1}^{K} z_{jk} v_k + \eta_j, \quad z_{jk} = \begin{cases} 1, & \text{if pixel } j \text{ is in class } k \\ 0, & \text{otherwise} \end{cases}$$
(2.93)

where  $g_j$  is the gain field (bias field) at location j and  $v_k$  is the true pixel intensity. The KM algorithm solves for  $g_j$  and  $z_{jk}$  via an optimization process, by minimizing an objective function (a.k.a. energy function) E, with two terms  $E_1$  and  $E_2$ 

$$E = \frac{1}{2\sigma^2}E_1 + \alpha E_2, \quad E_1 = \sum_{j=1}^N \sum_{k=1}^K z_{jk} (y_j - g_j v_k)^2, \quad E_2 = \sum_{j=1}^N \sum_{i \in N_j} z_j^T V z_i$$
(2.94)

The first term is the data term, while the second term is a Markov random field term that regularizes the solution by enforcing continuity in the presence of noise [57] (p. 211). V is a  $K \times K$  matrix used to penalize the classification of pixel *j* based on its neighbor *i*, and  $N_j$  being the number of neighboring pixels considered (e.g. 4 in 2D or 6 in 3D). Therefore, a pixel belonging to the same tissue class as its  $N_j$  neighbors is favored over configurations consisting of different classes. The gain field *g* is often represented as a low-degree 3D polynomial function  $g_j = \sum f_n P_n(j)$ , where  $P_n$  is the choice of polynomial basis function and  $f_n$  are the coefficients.

The algorithm proceeds according to the following steps: 1) Initial estimates of the class means  $v_k$  are obtained assuming  $g_j=1$ , and appropriate values for  $\sigma$  and  $\alpha$  are pre-selected by the user. 2) The indicator functions  $z_{jk}$  are solved by minimizing the Energy function (Eq. (2.94)) at each pixel location. 3) The means are solved again by using the zero gradient of Eq. (2.94)

$$v_k = \frac{\sum_{j=1}^N z_{jk} g_j y_j}{\sum_{j=1}^N z_{jk} g_j^2}$$
(2.95)

4) The gain field  $g_j$  is estimated by solving the following matrix equation for the coefficients  $f_n$ :

$$\left[z_{jk}v_kP_n(j)\right]\cdot\left[f_n\right] = \left[z_{jk}y_j\right] \tag{2.96}$$

5) We return to step two and repeat the same procedure until convergence is reached, which occurs when  $||v_k^{new} - v_k^{old}|| < \epsilon$  where  $\epsilon$  is also selected by the user. The FCM algorithm is very similar to KM, except that the indicator function  $z_{jk}$  is replaced by a membership function  $u_{jk}^q$  which can now take any value between 0 and 1, and represents the probability or proportion of tissue *k* within voxel *j*, given by

$$u_{jk} = \frac{\left(\left(y_{j} - g_{j}v_{k}\right)^{2} + 2\alpha \sum_{i \in N_{j}} \sum_{m \neq k} u_{jm}^{q}\right)^{-1/(q-1)}}{\sum_{k=1}^{K} \left(\left(y_{j} - g_{j}v_{k}\right)^{2} + 2\alpha \sum_{i \in N_{j}} \sum_{m \neq k} u_{jm}^{q}\right)^{-1/(1-q)}}$$
(2.97)

The exponent q is a factor that controls the degree of "fuzziness," with q=2 being the most common value. This type of classification is called a *soft* classification (or segmentation) because

the output classes take values in the range of [0 1] rather than being binary masks (as in KM). However, the soft classification can always be hardened via thresholding (i.e.  $u_{jk} \rightarrow 1$  if  $u_{jk} \ge 0.5$ ). Figure 2.21 shows an example of a FCM classification (both soft and hard) compared to a hard histogram-based classification performed using the  $T_1$  map and histograms. The FCM classification was achieved via a MATLAB implementation of the bias-field corrected FCM (BCFCM) algorithm proposed by Ahmed et al. [68].The input parameters of the FCM classification were  $\alpha/\sigma/\varepsilon/q = 0.5/0.5/0.001/2$ , with the input class means indicated by dotted lines in the histogram of Figure 2.21.



**Figure 2.21:** An example of a (a) soft FCM classification, a (b) hard FCM classification, a (c) hard via histogram-based classification (d) the original  $T_1$  map. The normalized  $T_1$  histogram with class means/thresholds are shown in blue/black respectively.

# Chapter 3: SNR Efficiency of Combined Bipolar Gradient Echoes: Comparison of 3D FLASH, MPRAGE, and Multi-Parameter Mapping with VFA-FLASH and MP2RAGE<sup>8</sup>

"An Experiment, like every other event which takes place, is a natural phenomenon; but in a Scientific Experiment the circumstances are so arranged that the relations between a particular set of phenomena may be studied to the best advantage."

- James Clerk Maxwell,

"General Considerations Concerning Scientific Apparatus", 1876. In W.D. Niven (ed.),

The scientific Papers of James Clerk Maxwell (1890), Vol. 2, 505.

<sup>&</sup>lt;sup>8</sup> A version of this chapter has been published in Magnetic Resonance in Medicine (2016) (Early View). DOI 10.1002/mrm.26306 [152]

## 3.1 Introduction

In recent years, bipolar multi-echo gradient echo pulse sequences have become increasingly popular for 3D structural brain imaging. The main benefits of these sequences include increased SNR and reduced susceptibility-induced geometrical distortions and water-fat shifts [69], both of which become more problematic at high fields. Mitigating these off-resonance effects is of interest in the field of Radiation Treatment Planning (RTP), where geometrical distortions can lead to errors in dose delivery [70], [4]. With current gradient performance, and the implementation of regularized parallel imaging [54], it becomes possible to execute pulse sequences such as the Fast-Low-Angle-Shot (FLASH) [71] and the Magnetization-Prepared RApid Gradient Echo (MPRAGE) [39] with high-bandwidth multi-echo trains, while maintaining equal or better SNR efficiency (defined as SNR per square-root of the total scan duration) than the traditional single-echo, low-bandwidth counterparts.

The additional information provided by the multiple echoes can be used to improve the accuracy of image segmentation algorithms [72]. For example, Fischl et al [72] have found that a multiecho FLASH sequence out-performs a conventional single-echo MPRAGE when applied to subcortical brain segmentation. Van Der Kouwe et al optimized a multi-echo MPRAGE sequence and compared it to a conventional single-echo MPRAGE in a segmentation study [73], concluding that multi-echo provides considerable benefits, (such as reduced brain volume changes across different scanners) with few drawbacks.

Another common application of bipolar multi-echo sequences is multi-parameter mapping (MPM, i.e., mapping the proton-density *PD*,  $T_1$  and  $T_2^*$  relaxation) using the variable flip angle (VFA) technique [74], [75], [76]. Weiskopf et al have made use of such sequences to map *PD*<sup>\*</sup>,  $T_1$ ,  $T_2^*$  and magnetization transfer (MT) within a reasonable scan time <18 min (3 sequences each lasting 6 minutes) at 3T [11]. These quantitative parameters can then be re-combined to create synthetic images containing FLASH, MPRAGE or other arbitrary types of contrast [77], [9].

The recent "MP2RAGE" variant of the traditional MPRAGE has been proposed for structural brain imaging [44]. Its two acquisition blocks follow a shared inversion-recovery module, leading to a  $T_1$ -weighted image, and a *PD*-weighted image. The two complex image signals are combined analytically to obtain a real image that is both purely  $T_1$ -weighted and bias-field

corrected (fully corrected for the receive  $B_1$  and to a first order for the transmit  $B_1$ ). A  $T_1$  map can be calculated via a look-up table and if multiple echoes are acquired,  $T_2^*$  and *PD* mapping are also possible. An MPM pipeline with MP2RAGE was also recently proposed to map  $T_1$ ,  $T_2^*$  and quantitative susceptibility (QSM) using unipolar echoes [78].

To our knowledge, comparisons of the SNR efficiency of MP2RAGE versus the VFA technique, or of conventional single-echo vs. bipolar multi-echo MPRAGE or FLASH sequences have yet to be reported. Furthermore, the literature lacks a consensus on how multiple bipolar echoes should be combined to maximize SNR or CNR (i.e., averaging the echoes [69], a root-sum-ofsquares combination [73], or a weighted linear combination [73]). Therefore, we begin our analysis by showing that the root-sum-of-squares (RSS) is optimal for combining magnitude images at different echo times (multi-echo recombined gradient echo, known in the industry as MERGE, MEDIC or mFFE), and calculate the consequent SNR gains. We then optimize and test 3D MPRAGE, MP2RAGE and FLASH sequences with high bandwidths and multiple bipolar echoes to yield superior SNR efficiency than their single-echo, low-bandwidth counterparts (each with identical scan times under 9 min). We also propose and test two MPM pipelines: one based on a multi-echo (bipolar) MP2RAGE and the second based on the VFA technique with multi-echo (bipolar) FLASH (abbreviated "VFA-FLASH"). For FLASH and MPRAGE, the measured SNR gains are compared to the theoretical predictions, while for the quantitative MPM pipelines (with MP2RAGE and VFA-FLASH) their SNR efficiency (in PD,  $T_1$  and  $T_2^*$  maps) is compared. Both MPM pipelines are also tested in vivo on four volunteers.

## 3.2 Theory

## 3.2.1 SNR of Single-Echo Spoiled Gradient-Echo

The SNR in standard expressions is proportional to the square-root of the total acquisition time, or inversely proportional to the square-root of the readout bandwidth [79], assuming  $T_2^*$  decay is negligible within the acquisition window,  $T_{acq}$ . Without this assumption, different expressions have been reported in the literature. Vinitski et al [80] derived an expression relating SNR of a spin-echo sequence to  $T_2$ ,  $T_2^*$ ,  $T_{acq}$  and *TE*, which may be modified for a spoiled gradient-echo pulse sequence by replacing  $T_2$  with  $T_2^*$  in the *TE* exponential term to yield,

$$SNR \propto \frac{2T_2^* (1 - e^{-T_{acq}/2T_2^*}) e^{-TE/T_2^*}}{\sqrt{T_{acq}}}$$
 (3.1)

where *TE* is the echo time. When  $T_2^* > T_{acq}$ , we can approximate the exponential terms as  $e^{-T_{acq}/2T_2^*} \approx 1 - T_{acq}/(2T_2^*)$ , and  $e^{-T_E/T_2^*} \approx 1$ , such that  $SNR \propto \sqrt{T_{acq}}$  as expected. Fleysher et al [81] state that  $SNR \propto \sqrt{T_{acq}} e^{-T_{acq}/2T_2^*}$ , which may be reconciled with Eq. (3.1) by making the first assumption above as well as  $TE \approx T_{acq}/2$ . Finally, Rahmer et al [82] state that  $SNR \propto P_{tot}(0)\sqrt{T_{acq}}$  where  $P_{tot}(0)$  is the total point-spread function (PSF) evaluated at the center a voxel, and the SNR for full-echo Cartesian sampling becomes  $SNR \propto (1 - e^{-T_{acq}/T_2^*})/\sqrt{T_{acq}/T_2^*}$  for a point-like object. The optimal acquisition window for these three expressions ranges between  $T_{acq}=0.6795 T_2^*$  (Vinitski),  $T_{acq}=T_2^*$  (Fleysher) and  $T_{acq}=1.2564 T_2^*$  (Rahmer). In this work we use Fleysher's expression since it is simpler and better matches phantom measurements.

#### 3.2.2 SNR of Multi-Echo Spoiled Gradient-Echo

When images resulting from multiple echoes of the same bandwidth are acquired within a FLASH (a.k.a. SPGR, T<sub>1</sub>FFE, GRE) sequence, Eq. (3.1) applies to each echo (if SNR is high enough so that the noise assumes a Gaussian distribution [83]). As shown in Appendix A, assuming a mono-exponential  $T_2^*$  decay the SNR gain (relative to the first echo) obtained through the RSS combination is

$$G_{SNR} = \frac{\sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^*}}}{e^{-TE_1/T_2^*}}$$
(3.2)

where N is the total number of sampled echoes. In Appendix A it is also shown that the RSS combination provides the highest possible SNR gain, outperforming averaging [69]. This is not the case for multi-echo MP2RAGE (Appendix B) where, instead, a real MP2RAGE image must be calculated first for each echo, and all are then combined using a weighted average (MP2RAGE<sub>wav</sub>).

Multiplying Eq. (3.1) by the SNR gain of Eq. (3.2) yields the SNR in the MERGE combination image,

$$SNR_{ME} \propto \frac{2T_{2}^{*}}{\sqrt{T_{acq}}} \left(1 - e^{-\frac{T_{acq}}{2T_{2}^{*}}}\right) \sqrt{\sum_{n=1}^{N} e^{-2TE_{n}/T_{2}^{*}}} \quad \text{(Vinitski)}$$

$$SNR_{ME} \propto \sqrt{T_{acq}} \sqrt{\sum_{n=1}^{N} e^{-2TE_{n}/T_{2}^{*}}} \quad \text{(Fleysher)} \quad (3.3)$$

Deriving an expression for the SNR as a function of the acquisition time requires knowledge of the limitations of scanner hardware, such as the amount of dead-time,  $\Delta$ , required for the RF pulse excitation, the durations of the phase-encoding step and gradient ramp prior to the first echo, as well as the time,  $\tau$ , required for the gradients to ramp up and down between successive acquisition windows. Our Philips 3T Achieva scanner uses a maximum gradient strength of ~21 mT/m and a slew rate of ~100 T/(s m). The minimum echo time can be written as  $TE_{min}=\Delta+T_{acq}/2$ , where  $\Delta\approx1.3$  ms using a 2-lobe sinc RF excitation pulse. The n<sup>th</sup> echo time can be expressed as  $TE_n=TE_{min}+(n-1)(T_{acq}+\tau)$ , where  $\tau\approx0.4$  ms is also essentially independent of  $T_{acq}$ . Setting  $TR >> T_2^*$  (e.g., TR > 200 ms) allows the acquisition of a large number of echoes and nearly full  $T_2^*$  decay before the following excitation pulse. As  $N\rightarrow\infty$  Eq. (3.3) rapidly converges to (see Appendix C)

$$SNR_{ME} \propto \frac{2T_{2}^{*}}{\sqrt{T_{acq}}} (1 - e^{-\frac{T_{acq}}{2T_{2}^{*}}}) \sqrt{\frac{e^{-2\Delta/T_{2}^{*}e^{-T_{acq}/T_{2}^{*}}}{1 - e^{-2(T_{acq} + \tau)/T_{2}^{*}}}}$$
(Vinitski)  
$$SNR_{ME} \propto \sqrt{T_{acq}} \sqrt{\frac{e^{-2\Delta/T_{2}^{*}e^{-T_{acq}/T_{2}^{*}}}{1 - e^{-2(T_{acq} + \tau)/T_{2}^{*}}}}$$
(Fleysher) (3.4)

At sufficiently long acquisition times the SNRs of MERGE (Eq. (3.4)) and single-echo FLASH (Eq. (3.1)) with the same *TR* and flip angle converge as shown in Figure 3.1(a) for various values of  $T_2^*$ . In MERGE, (assuming a sufficient number of echoes for the SNR to converge), the SNR reaches a maximum theoretical value (calculated from the first derivative of Eq. (3.4)), at an optimal  $T_{acq}$  which also depends on the  $T_2^*$ , but, as illustrated in Figure 3.1(a), is significantly shorter than that of a single echo, especially for longer  $T_2^*$  values. This permits significant SNR gains while using short acquisition windows to minimize image distortions induced by  $B_0$  inhomogeneity and other off-resonance effects.



**Figure 3.1:** (a) Relative SNR as a function of the acquisition time,  $T_{acq}$ , for a single echo (Eq. (3.1), red curves) and SNR for a Multi-Echo Recombined Gradient Echo image (MERGE, Eq. (3.4)) with 9 echoes (Eq. (3.3), green curves) and an infinite number of echoes (black curves) at  $T_2^*$  (100, 50, 25, 10 and 5 ms), with dead times  $\Delta$ =1.3 ms, and  $\tau$ =0.4 ms. Both Vinitski's and Fleysher's expressions are plotted for comparison. (b) SNR efficiency ( $\propto SNR/\sqrt{TR}$ ) as a function of *TR* for a bipolar multi-echo FLASH

sequence (black) and single-echo FLASH (green) normalized to that of a typical single-echo FLASH with TR=8 ms,  $T_{acq}=5.7$  ms (as long as possible), and  $T_I=1200$  ms. The bipolar echo sequence has a fixed  $T_{acq}=1.93$  ms, and enough echoes to fill the TR. Flip angles are equal to the Ernst angle. Dead times are the same as in (a), with an additional spoiler gradient duration of 1 ms.

#### 3.2.3 Comparison to Signal Averaging and TR increases in FLASH

The signal in an ideally-spoiled gradient echo (SPGR) or FLASH is given by [29], p. 587

$$S(TR, TE, \alpha) \propto PD \frac{(1 - E_1) \sin \alpha}{1 - E_1 \cos \alpha} e^{-TE/T_2^*}$$
(3.5)

where  $\alpha$  is the flip angle,  $E_1 = e^{-TR/T_1}$  and *PD* is the proton density. This proportionality also holds for the *n*<sup>th</sup> echo in MERGE by substituting *TE* with *TE<sub>n</sub>*, and the combined MERGE signal is given by multiplying Eq. (3.5) by Eq. (3.2).

Signal averaging yields an SNR gain of  $\sqrt{NEX}$  (since noise in different datasets is uncorrelated), while total scan time increases in proportion to the number of experiments or averages (*NEX*). Another way to increase the SNR in Eq. (3.5) is to increase the *TR* and readjust the flip angle so that it remains equal to the Ernst angle (or the same ratio relative to the maximum signal), for a given  $T_1$  of interest. This yields an SNR gain  $\approx \sqrt{TR_2/TR_1}$ , where  $TR_2 > TR_1$  assuming  $TR << T_1$ (see [29], p. 691), and consequently does not confer any SNR advantage over averaging for the same total scan time. However, increasing the *TR* creates room for sampling more echoes, which provides an additional SNR boost through Eq. (3.2).

Using Fleysher's simplification of Eq. (3.1), and accounting for the parallel imaging acceleration factor *R* and geometry factor *g*, the expected SNR in a FLASH sequence is

$$SNR_{FLASH} \propto \frac{\sqrt{T_{acq}}}{g\sqrt{R}} \cdot \frac{(1 - E_1)\sin\alpha}{1 - E_1\cos\alpha} D(TE; T_2^*), \qquad D = \begin{cases} e^{-TE/T_2}, & N = 1\\ \sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^*}}, & N > 1 \end{cases}$$
(3.6)

In Figure 3.1(b), Eq. (3.6) was used to plot the SNR efficiency vs *TR* for a multi-echo bipolar FLASH compared to a typical single-echo FLASH (assuming *R*=1, *g*=1). While a single-echo FLASH with  $T_{acq}>6$  ms would suffer from unacceptable geometrical distortions, the multi-echo FLASH (with MERGE/RSS combination) conserves SNR at short  $T_2^*$ , and predicts a ~1.6-fold

SNR gain in GM/WM tissues  $(T_I/T_2^*=1200/50 \text{ ms})$ , at *TR*~30 ms. Similar analytical expressions can be written for the SNR in MPRAGE and MP2RAGE using the signal equation (*S*<sub>MPRAGE</sub>) derived by Deichmann [43] and the two MP2RAGE signals (*GRE*<sub>TII</sub> and *GRE*<sub>TI2</sub>) derived by Marques [44]:

$$SNR_{MPRAGE} \propto \frac{\sqrt{T_{acq}}}{g\sqrt{R}} S_{MPRAGE}(\alpha, TR, TI, TD, TR_{MP}) D(TE; T_2^*)$$
 (3.7)

$$SNR_{MP2RAGE} \propto \frac{\sqrt{T_{acq}}}{g\sqrt{R}} \cdot \frac{\Re[GRE_{TI_1}^*GRE_{TI_2}]}{|GRE_{TI_1}|^2 + |GRE_{TI_2}|^2} D(TE;T_2^*) / \sqrt{\frac{\left(|GRE_{TI_1}|^2 - |GRE_{TI_2}|^2\right)^2}{\left(|GRE_{TI_1}|^2 + |GRE_{TI_2}|^2\right)^3}}$$
(3.8)

Here,  $GRE_{TI} = GRE_{TI}$  ( $\alpha$ , TR, TFE, TA, TB, TC, TR<sub>MP</sub>), where TI is the inversion time,  $TR_{MP}$  is the shot duration, TD is the recovery (a.k.a. delay) time, and TFE is the turbo field echo factor (i.e., number of excitations per acquisition block, denoted *n* by Marques). TA, TB and TC are, respectively, delay times before, between and after the two acquisition blocks in MP2RAGE as defined in Ref. [44]. For a derivation of Eq. (3.8), see Appendix B and recall that in this case the optimal combination of echoes is not the RSS.

Note that the combined real MP2RAGE image is constrained within the bounds [-0.5, 0.5] (see Ref. [44] and Appendix B). Because of this scaling, SNR measurements on this image are not readily comparable to those of standard images. To compare the SNR efficiency of MP2RAGE with VFA-FLASH, it is therefore appropriate to first convert the normalized image to a  $T_1$  map, and then compare the T<sub>1</sub>-to-noise ratio (T<sub>1</sub>NR), of each technique (defined as  $T_1$  divided by its standard deviation  $\sigma_{T1}$ ). If the look-up table is sufficiently sampled, we can assume  $\sigma_{MP2RAGE} \propto \sigma_{T_1}$ , and calculate a theoretical SNR gain (between two different MP2RAGE protocols) from the ratio of their  $\sigma_{MP2RAGE}$ . The theoretical SNR gain can then be compared to the SNR gain measured from the  $T_1$  maps by using Eqs. (B3.3) and (B3.6).

#### 3.2.4 Multi-Parameter Mapping with VFA-FLASH

In the VFA technique, a linearized version of Eq. (3.5) is used to solve for  $T_1$  and PD using two optimized flip angles while keeping all other scan parameters identical [74],[84],[85],[86],[87]. The two flip angles  $\alpha_1$  and  $\alpha_2$  may be chosen to maximize the accuracy and T<sub>1</sub>NR for a  $T_1$  value of interest from a simple analytical expression (see Eq. 11 in Ref. [88], or [89]). Alternatively, the flip angles can be chosen to maximize the SNR of the proton-density map *PD* [90].

To curve-fit the FLASH datasets, a procedure similar to that of Yarnykh [63] and Deoni [88] for single-echo FLASH images is used to obtain the linearized equation

$$\frac{S_{ME}}{\sin(c_{RF}^+\alpha_{nom})} = E_1 \frac{S_{ME}}{\tan(c_{RF}^+\alpha_{nom})} + c_{RF}^- PD(1-E_1) \sqrt{\sum_{n=1}^N e^{-2TE_n/T_2^*}}, \quad S_{ME} = \sqrt{\sum_{n=1}^N S_n^2}$$
(3.9)

where  $c_{RF}^{+}$  is a correction factor for flip-angle inhomogeneity  $(B_{I}^{+})$  given by the ratio of the actual to the nominal flip angle (i.e.,  $\alpha/\alpha_{nom}$ ) [63],  $c_{RF}^{-}$  is the correction factor for the receive sensitivity profile  $(B_{I}^{-})$ , and  $S_{ME}$  is the MERGE image. Equation (3.9) is a linear equation (y=m x +b) with slope  $E_{I}$  and intercept given by the last term, from which  $T_{I}$  and PD, respectively, are obtained. Note how the MERGE combination changes the y-intercept, replacing the usual  $\exp(-TE/T_{2}^{*})$  decay term with the new SNR gain of Eq. (3.2). Appendix D shows that this SNR gain will propagate into the final  $T_{I}$  and PD maps, thus making the best use of available information to maximize the final  $T_{1}NR$  and PDNR (defined similarly to  $T_{1}NR$  above). Curve fitting the N echoes by ordinary least squares yields  $T_{2}^{*}$ , as implemented in the MPM pipeline of Weiskopf et al [11].

At lower field strengths ( $\leq 1.5$  T), the  $B_1$  inhomogeneity is often ignored and it is assumed that  $c_{RF}^+ \approx c_{RF}^- = c_{RF}$ , provided that an optimal-SNR channel combination with uniform sensitivity is performed [91]. If  $T_1$  and PD are calculated without correcting for the flip-angle non-uniformities and receiver bias, *apparent*  $T_1$  and PD will result [90]

$$T_1^{app} \approx (c_{RF}^+)^2 T_1, \qquad PD^{app} \approx c_{RF}^+ c_{RF}^- PD$$
 (3.10 a, b)

Two bias fields denoted by

$$\Psi_{T1} \propto (c_{RF}^+)^2$$
,  $\Psi_{PD} \propto c_{RF}^+ c_{RF}^-$  (3.11 a, b)

can be fitted from the  $T_1^{app}$  and  $PD^{app}$  map, respectively, by employing a bias field correction algorithm, followed by a calibration step [92], [93]. A scanner-dependent calibration factor  $\langle c_{RF} \rangle$ , defined as the mean flip angle,  $\langle \alpha_{meas} \rangle$ , measured over the brain (using a skull-stripped binary mask), divided by the nominal flip angle ( $\alpha_{nom}$ , set on the console) is also needed to convert the bias field into a  $B_1$  map. (Weiskopf et al found that the assumption  $\langle c_{RF} \rangle = 1$  holds well for a Siemens TIM Trio [92], while for our scanner we found  $\langle c_{RF} \rangle \approx 0.97$ ). This approach has the significant advantage of not requiring the acquisition of a separate  $B_1$  map (and the associated increase in total scan time), hence maintaining the best theoretical SNR efficiency. Similarly to [92] [93], our post-processing pipeline includes a bias-field correction algorithm, N4ITK [64], which is more widely applicable because it does not rely on a human brain atlas like SPM8 used in the above references.

Since the  $T_2^*$  map tends to be noisy due to the uncertainty in curve-fitting, and the last factor of the intercept must be divided out to obtain *PD*, the  $T_2^*$  map should be filtered or de-noised (with edge-preserving techniques such as a median filter [57], p.10, or gradient anisotropic diffusion de-noising [67]) prior to solving for *PD*. Moreover, since one  $T_2^*$  map is obtained at each flip angle, the weighted average  $T_2^*$  may be calculated to improve its SNR using weights proportional to the inverse of the noise variance (see Appendix E).

$$T_{2,final}^* = \frac{w_1 T_2^*(\alpha_1) + w_2 T_2^*(\alpha_2)}{w_1 + w_2}, \qquad w_i = \frac{\sin^2 \alpha_i}{(1 - E_1 \cos \alpha_i)^2}$$
(3.12)

If motion is not negligible, an advanced combination procedure for the  $T_2^*$  maps has been recently proposed to minimize the resulting artifacts [94]. A summary of the post-processing steps involved in the calculation of  $T_1$ , PD and  $T_2^*$  is given in Figure 3.3(a).

#### 3.2.5 Multi-Parameter Mapping with MP2RAGE

A multi-echo MP2RAGE provides two  $T_2^*$  maps: one via least-squares fitting of the  $|GRE_{TII}(TE_n)|$  images, and the second using the  $|GRE_{TI2}(TE_n)|$  images. However, the presence of a null point in the  $|GRE_{TII}(TE_n)|$  images leads to very poor  $T_2^*NR$ , and in practice only the other set results in a useable  $T_2^*$  map.

The  $T_1$  map is calculated via a 1D look-up table of the real MP2RAGE signal [44], because an explicit expression for  $T_1$  as a function of signal and scan parameters does not exist. However, the table is not bijective for very long  $T_1$  (the MP2RAGE signal as a function of  $T_1$  attains a minimum at  $T_{1max}\approx 2700$ ), and consequently the  $T_1$  of CSF will be aliased to lower values (e.g. 2500 ms instead of the correct 4500 ms).

Once both  $T_2^*$  and  $T_1$  are known, two different PD maps may be obtained in theory: one from the  $GRE_{TII}(TE_n)$  images  $(PD_1)$ , and the second from the  $GRE_{TI2}(TE_n)$  images  $(PD_2)$ . It makes sense to first combine the multiple echoes at  $TI_1$  or  $TI_2$  in RSS, to yield MERGE combinations  $ME_{TII}$ and  $ME_{TI2}$  with higher SNR. Two issues must be resolved: the PDNR in  $PD_1$  will be very poor close to the signal null, and secondly,  $T_1$  aliasing in CSF will bias the measured PD. It is reasonable to think that a weighted average combination of the two PD maps could improve the PDNR and mitigate the effects of the null point on  $PD_1$ . Similarly to the weighted average of the two  $T_2^*$  maps in Eq. (3.12), the best PDNR would be achieved with weights equal to the square of each corresponding signal yield (calculated from the known  $T_1$  and assuming PD=1,  $c_{RF}^+=c_{RF}^-$ =1). Therefore  $PD_{wav} = (w_1 PD_1 + w_2 PD_2)/(w_1 + w_2)$ , where  $w_i = GRE_{TIi}(T_1; \alpha_i, TR, TFE, TA, TB,$ TC,  $TR_{MP}$ <sup>2</sup>. However, as verified experimentally in Figure 3.2 below, the resulting PDNR of this combination yields  $PDNR(PD_{wav}) \approx PDNR(PD_2)$ , regardless of the  $T_1$ . This puzzling result is counter-intuitive because if the noise in  $PD_1$  and  $PD_2$  were uncorrelated and  $w_1=w_2=0.5$ , we would expect  $PDNR(PD_{wav}) \approx \sqrt{2} PDNR(PD_2)$ . However, because  $T_1$  is derived from both  $GRE_{TI1}$  and  $GRE_{TI2}$ , its noise ( $\sigma_{T1}$ ) is correlated to that from both inversion times, which leads to a noise correlation between  $PD_1$  and  $PD_2$  (since  $T_1$  is used to solve for both  $PD_1$  and  $PD_2$ ). Therefore, there is no practical advantage in performing a weighted average PD combination to obtain  $PD_{wav}$  as opposed to just using  $PD_2$ . Moreover, the  $PD_{wav}$ ,  $PD_1$ , or  $PD_2$  in CSF will still be biased to  $PD_{way} < 100\%$ ,  $PD_1^{CSF} > 100\%$  or  $PD_2^{CSF} < 100\%$ , since the overestimation in  $PD_1$  and the underestimation in PD<sub>2</sub> do not cancel out perfectly. Therefore we choose a threshold  $T_1^{ref} < T_{lmax}$ , and set  $PD=PD_2$  if  $T_1 \leq T_1^{ref}$  and  $PD=PD_1$  if  $T_1 > T_1^{ref}$ , accepting that in CSF an overestimated PD is preferable over an underestimated PD, because it prevents CSF from being confounded with surrounding tissues.



**Figure 3.2:** Measured PDNR in the multi-layered agar phantom for  $PD_1$ ,  $PD_2$  and  $PD_{wav}$ . The error bars correspond to the standard deviation of the 5 SNR measurements (ROIs) in each layer. As expected, the null point in  $PD_1$  yields PDNR $\approx 0$  (middle layer, orange bar). ROI locations are the same as those in Figure 3.6 below.

In summary, using the equations derived by Marques et al [44], the final expression for the proton density is then:

$$PD = \begin{cases} \frac{ME_{TI_1}}{c_{RF}^- \sin(c_{RF}^+ \alpha_1) \sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^+}}} \left[ \frac{-\epsilon_{inv} m_{ss} EA + (1 - EA)}{(\cos(c_{RF}^+ \alpha_1) E_1)^{1 - TFE/2}} + (1 - E_1) \frac{1 - (\cos(c_{RF}^+ \alpha_1) E_1)^{TFE/2 - 1}}{1 - \cos(c_{RF}^+ \alpha_1) E_1} \right]^{-1}, & T_1 > T_1^{ref} \\ \frac{ME_{TI_2}}{c_{RF}^- \sin(c_{RF}^+ \alpha_2) \sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^+}}} \left[ \frac{m_{ss} - (1 - EC)}{EC (\cos(c_{RF}^+ \alpha_2) E_1)^{TFE/2}} - (1 - E_1) \frac{(\cos(c_{RF}^+ \alpha_2) E_1)^{-TFE/2} - 1}{1 - \cos(c_{RF}^+ \alpha_2) E_1} \right]^{-1}, & T_1 \le T_1^{ref} \end{cases}$$

$$(3.13)$$

where  $m_{ss}=m_{z,ss}/PD$  is the normalized steady-state longitudinal magnetization derived in Ref. [44],  $\varepsilon_{inv}$  is the inversion efficiency,  $EA=exp(-TA/T_l)$  and  $EC=exp(-TC/T_l)$ . We chose  $T_l^{ref}=2000$  ms, and employed N4ITK to estimate the bias field on the  $PD^{app}$  image and remove the  $c_{RF}^+$  and  $c_{RF}^-$  inhomogeneity. As in the case of the MPM pipeline with VFA-FLASH, the  $T_2^*$  map must be filtered to prevent adding noise to the *PD* map. The post-processing steps for MPM with MP2RAGE are shown in Figure 3.3(b).

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**Figure 3.3:** Multi-parameter mapping pipeline for (a) VFA-FLASH and (b) MP2RAGE. Note that the mean flip angle over the brain (excluding air cavities),  $\langle c_{RF} \rangle$ , is needed to convert the bias field  $\Psi_{T1}$  into the correct  $c_{RF}^+$  map. The post-processing steps after N4ITK are shown as dashed arrows for clarity. See the Methods section for further details.

## 3.3 Methods

## 3.3.1 SNR Measurements Using 2D MERGE in Beakers with a Range of T<sub>2</sub><sup>\*</sup>

To verify Eqs. (3.1)–(3.4), SNR measurements were performed on four uniformly-filled beakers containing deionized water, 30 g/L porcine skin gelatin (300 bloom) doped with 0.5 g/L NaN<sub>3</sub> (to prevent bacterial growth or molding) and four different concentrations of MnCl<sub>2</sub> (100, 200, 400, and 800  $\mu$ M), which decreases both the  $T_1$  and  $T_2^*$  significantly. The beakers were scanned in a Philips 3T Achieva using a single-slice multi-echo FLASH sequence with  $\Delta \approx 1.3$  ms,  $\tau \approx 0.4$  ms, TR=200 ms, and flip angle  $\alpha=50^\circ$ , all kept constant, but varying  $T_{acq}$  from 1.12–25 ms to isolate the effect of  $T_2^*$  on the final SNR of different MERGE images (containing between 1 and 32 echoes). The number of acquired echoes was the maximum that fit within TR for each given  $T_{acq}$ .

These SNR measurements were performed with an 8-channel head array coil used in quadrature (single-channel) mode, to eliminate the effect of noise bias on  $T_2^*$  [95]. Three image dynamics (the last dynamic being a noise scan without RF pulses) were acquired to enable different SNR calculation techniques: the image-subtraction method (from the first and second dynamic) and the noise-scan method (from the first and third dynamic), as prescribed in NEMA Standard MS1-2008 [96], and the iterative method of Preibisch and Deichmann (called here "*ROI-FFT method*") based on a single acquisition [85].

#### 3.3.2 Optimization of MPRAGE, FLASH, MP2RAGE and VFA-FLASH

All 3D MRI protocols were optimized based on a total scan time constraint of ~8:30 min, except for the single-echo and 8-echo FLASH sequences, as shown in Table 3.1. In all cases, the fieldof-view (FOV) was  $240 \times 240 \times 170 \text{ mm}^3$ , with 1 mm isotropic resolution and non-selective RF pulses. The bandwidth of the single-echo protocols was chosen (175 or 180 Hz/pix depending on system timing constraints) based on the maximum geometrical distortion and water-fat shifts considered tolerable for RTP at 3T [6]. (Howarth et al recommend a bandwidth  $\geq 100 \text{ Hz/pix}$  in structural brain imaging at 1.5T [97]). Except for the single-echo MP2RAGE, all echo times were selected to have water in-phase with fat (*TE=n*×2.3 ms), and for the multi-echo bipolar sequences, the bandwidths (517 or 540 Hz/pix, respectively) were adjusted to maximize the sampling efficiency ( $\varepsilon$ , defined as total sampling time divided by total scan time) within the limits of the system's gradient performance. Both the single-echo and the 6-echo MPRAGE (denoted as MPR1 and MPR6) were optimized to yield a similar contrast and signal evolution (for best gray- and white-matter CNR) by performing simulations based on the recursive solution of the Bloch equations as done in Ref. [40]. For MP2RAGE, the protocol optimized by Marques et al (protocol #1 in Table 1 of Ref. [44]) was taken as a starting point. Using similar Bloch equation simulations  $TR_{MP}$ , TFE,  $TI_1$  and  $TI_2$  were re-optimized so that the resulting multi-echo protocol (MP2R6) would suffer minimal off-resonance effects, have high SNR efficiency and enable  $T_2^*$  and *PD* mapping, without exceeding the maximum amount of SENSE acceleration ( $2.5 \times 2 = 5$ -fold) possible with the 8-channel head array. A phantom T<sub>1</sub>NR comparison of the MP2R1 protocol (listed in Table 3.1) with the 5 protocols of Marques et al [44] is provided in Figure 3.4.





**Figure 3.4:** Mean  $T_1NR$  (average of 5 ROIs per layer) in 5 different agar  $T_1$  layers at 3T for the five MP2RAGE protocols proposed by J.P. Marques et al (for a 3T scanner), compared to the MP2R1 protocol re-optimized in this study (identical scan time of 8:30 min per protocol). The MP2R1 protocol of this study slightly outperforms those proposed by Marques et al, most probably because of its lower bandwidth of ~180 Hz/pix. The acquisition bandwidth of all protocols was chosen as low as possible on our scanner. N.B.: Phantom  $T_1$  values are different from Figure 3.7 because the MP2RAGE measurements were performed several weeks earlier.
For VFA-FLASH, four different protocols were tested with varying number of echoes *N*, and SENSE acceleration factors (~1.44-fold, 2-fold, 3-fold and 4-fold) to assess their effects on the quality (and SNR) of the quantitative maps. The nominal flip angles were selected to maximize the T<sub>1</sub>NR at a reference  $T_1$  of ~1200 ms (between GM and WM at 3T), using an analytical expression (Eq. 11 in Ref. [88], or [89]), while for the conventional FLASH protocols (FLASH1 and FLASH8), the higher flip angle ( $\alpha$ 2) multiplied by a factor of ~1.2 was used to yield good T1-weighting and SNR. An elliptical phase-encoding k-space shutter was employed in all FLASH sequences to help reduce the total scan time.

Protocol Name	$\alpha_1/\alpha_2$ (°)	N	<i>TE</i> <sub>1</sub> /Δ <i>TE</i> / <i>TR</i> / <i>TI</i> <sub>1</sub> / <i>TI</i> <sub>2</sub> (ms)	BW (Hz/ pix)	SENSE factor AP × RL	<i>TFE</i> / <i>TR<sub>MP</sub></i> (ms)	Scan dur. (min:s)	8 (%)	
	MPRAGE Protocols								
MPR1	7/-	1	4.6/ - /8.8/1100/ -	175	$1 \times 1$	240/3000	8:32	46	
MPR6	9.5/-	6	2.3/2.3/16/1100/ -	517	2 × 1	123/3000	8:32	48	
	FLASH Protocols								
FLASH1	22/-	1	4.6/ - /11/ - / -	175	$1 \times 1$	-	5:56	52	
FLASH8	31/-	8	2.3/2.3/22/ - / -	517	$2 \times 1$	-	6:02	70	
	MP2RAGE Protocols								
MP2R1	4/4	1	3.8/ - /8.0/750/2200	180	$1.45 \times 1.66$	170/5000	8:40	36	
MP2R6	6/6	6	2.3/2.3/16/750/2200	540	$2.4 \times 2$	85/5000	8:40	38	
	VFA-FLASH Protocols*								
VFA-	3.5/20	1	4.6/ - /11/ - / -	175	1.2 × 1.2	-	8:46	52	
FLASH1									
VFA-	4.5/25	6	2.3/2.3/16.5/ - / -	517	$1.45 \times 1.47$	-	8:38	70	
FLASH6									
VFA-	5.3/30	9	2.3/2.3/24/ - / -	517	$1.75 \times 1.77$	-	8:33	73	
FLASH9									
VFA-	6.0/34	12	2.3/2.3/31/ - / -	517	$2 \times 2$	-	8:26	75	
FLASH12		l							

**Table 3.1:** MRI protocols with their relevant scan parameters optimized for a Philips 3T Achieva scanner. In all cases, the profile order was linear, non-selective RF excitation pulses were used, and the field-ofview (FOV) was  $240 \times 240 \times 170 \text{ mm}^3$  with 1 mm isotropic resolution. \*Note that both FLASH acquisitions (~4 min at  $\alpha_1$  and ~4 min at  $\alpha_2$ ) are counted as part of the total scan duration.

# 3.3.3 SNR, T<sub>1</sub>, PD and T<sub>2</sub><sup>\*</sup> Measurements in a Multilayered Agar Phantom

A phantom consisting of 5 differentially-doped agar layers (designed to mimic fat, WM, GM, GM-CSF and CSF) was built to make  $T_1$ ,  $T_2^*$  and SNR measurements with the 10 protocols

given in Table 3.1. Phantom composition was inspired from Ref. [98] (Fixed agar/NaN<sub>3</sub> concentrations of 10/0.5 g/L and varying MnCl<sub>2</sub> concentrations of 200, 64, 32, 10 and 0  $\mu$ M, separated by cellophane wrap to avoid diffusion across the 5 layers). The  $T_1$  of each layer was measured using a gold-standard 2D IR-EPI sequence (FOV=120×172 mm<sup>2</sup>, axial slice, resolution: 1.3×1.3 mm<sup>2</sup>, slice thickness: 5 mm, *TR/TE*=15000/17 ms, EPI factor=9, *TI*=25, 250, 500, 800, 1200, 1700, 2400 and 3200 ms) curve-fitted to solve for  $T_1$  according to Eq. 1 in Ref. [99]. The  $T_2^*$  was measured in a central slice using the 2D SPGR pulse sequence (32 echoes at the shortest  $T_{acq}$ ) described in the previous section.

A  $B_1$  map was obtained using Actual Flip Angle Imaging (AFI) [63] with the following parameters: FOV=240×240×170 mm<sup>3</sup>, 3.5×5×5 mm<sup>3</sup> voxels,  $TR_1/TR_2/TE = 25/125/2.8$  ms,  $\alpha$ =60°, RF phase cycle increment  $\phi$ =150°, BW=220 Hz/pixel, scan time=3 min. The AFI source images were first zero-padded to 128×128×68,  $c_{RF}^+$  was calculated and smoothed using the *smooth3* function in MATLAB (5×5×5 3D Gaussian filter), and finally resampled to 256×256×180 pixels. The calibration constant  $\langle c_{RF} \rangle$  needed to correctly scale  $\Psi_{T1}$  into a  $c_{RF}^+$  map was obtained by measuring the mean flip angle  $\langle a_{meas} \rangle$  over the AFI  $B_1$  map (excluding the air cavities) relative to the nominal value  $\alpha_{nom}$  (i.e.,  $\langle c_{RF} \rangle = \langle a_{meas} \rangle / \alpha_{nom}$ ) and found to be  $\langle c_{RF} \rangle = 0.84$ . N4ITK was unable to remove the inhomogeneity in the  $T_1^{app}$  map (since the "staircase" contrast features of the phantom were not sufficiently sparse and got confounded with the  $B_1$  field), therefore in this case the  $PD^{app}$  was used to estimate  $\Psi_{T1}$  instead, and RF symmetry assumed (i.e.,  $c_{RF}^+ \approx c_{RF}^- = c_{RF}$ , and  $\Psi_{T1} = \Psi_{PD}$ , which holds well because of the low conductivity of agar [100]).

The  $T_1$  measured with VFA-FLASH (VFA-FLASH1, 6, 9 and 12) were compared to MP2RAGE (MP2R1 and 6) and 2D IR-EPI. The SNR of each layer was measured as the ratio of mean signal *S* (or the mean  $T_1$ , *PD*,  $T_2^*$ , as applicable), and noise standard deviation  $\sigma$  (or  $\sigma_{T1}$ ,  $\sigma_{PD}$ ,  $\sigma_{T2^*}$ ), in five 3D ROIs of  $31 \times 31 \times 5$  pixels (taken, respectively, at the center and at the four corners of the phantom as shown in Figure 3.6) of each agar layer using the ROI-FFT method. The standard deviation of the five SNR measurements was used as error estimate in each layer. The SNR gains from FLASH8 over FLASH1 and from MPR6 over MPR1 were measured and compared to the predicted values using Eqs. (3.6), (3.7), and (3.8), assuming an idealized average geometry factor of *g*=1 using regularized SENSE [54]. Prior to measuring SNR, the MPRAGE images were bias-

corrected approximately by dividing them by  $c_{RF}^2$ . The SNR in the parametric maps (T<sub>1</sub>NR, T<sub>2</sub><sup>\*</sup>NR and PDNR) were also compared across the various MPM protocols, and T<sub>1</sub>NR gains were compared to the theoretical predictions for MP2R6 over MP2R1 and for VFA-FLASH6, 9 and 12 over VFA-FLASH1 (using the equations in Appendix B and D).

#### 3.3.4 In Vivo Brain Imaging on Four Volunteers

The effectiveness of MPM was assessed in vivo on four healthy male volunteers (ages: 26, 31, 41 and 43) after institutional ethics approval and informed consent were obtained. The two MP2RAGE and four VFA-FLASH protocols (total scan time of ~55 min) were tested on volunteer v1. For the remaining volunteers only MP2R1, MP2R6 and VFA-FLASH9 were tested (~29 min scan time). Slight geometrical mismatches can occur when combining even and odd echoes due to the opposite polarity of B<sub>0</sub>-induced geometrical distortions. Helms et al recommend using a sampling bandwidth greater than 350 Hz/pixel to minimize such mismatches [69]. As a precaution, the even and odd echoes were combined separately to form "even" and "odd" MERGE (or MP2RAGE<sub>wav</sub> – see Appendix B and Figure 3.3) images which were then corregistered using deformable B-spline image registration in 3D Slicer (www.slicer.org) [101] prior to combining them to obtain a final MERGE (or MP2RAGE<sub>wav</sub>) image. To compensate for possible slight head motion between the successive MERGE datasets at the two nominal flip angles, a rigid registration was also performed to ensure best possible geometrical match between the two final MERGE and  $T_2^*$  images. The windowed sinc interpolation kernel was used in every case to avoid loss of resolution or blurring in the final registered images.

Quantitative  $T_I$ ,  $T_2^*$  and *PD* maps were calculated based on the post-processing workflow summarized in Figure 3.3. The optimal spline distance and number of iterations of the N4ITK algorithm were determined previously (by minimizing the standard deviations  $std(T_I)$  and std(PD) over the corrected WM/GM reference tissues, similarly to Ref. [65]), using data from 8 additional volunteers (4 males and 4 females) scanned with a protocol similar to VFA-FLASH9. To improve the accuracy of the bias field calculation, only soft tissues, (i.e., excluding air cavities and CSF from the  $\Psi_{TI}$  calculation, and also adipose from the  $\Psi_{PD}$  calculation) were included, as done in Ref. [65] with the older N3 algorithm. The mask was derived from a fuzzy c-means segmentation [68] of the  $T_I^{app}$  image in MATLAB and exported into 3D Slicer. Optimal spline distances were found to be 185 mm for  $\Psi_{PD}$ , and 210 mm for  $\Psi_{TI}$  with 400, 320, and 240 iterations (eight times the default number: 50, 40, 30). All other parameter settings were left to their default values.

The *PD* map is usually normalized with respect to CSF. However, simulation-based correction factors for non-ideal RF spoiling in CSF are then required [93], [102]; moreover, the  $T_2^*$  of CSF (needed to solve for *PD*) is usually too long to be accurately measured using a few echoes, and as mentioned previously, MP2RAGE cannot yield accurate *PD* or  $T_1$  measurements in CSF. Therefore, we opted instead to normalize the *PD* map with respect to the mid-point between the average WM and GM peaks of the *PD* histogram (71±1% and 81±1%, respectively measured by various authors and techniques [90], [93], [103]. After multiplication by 0.76, the mid-points align correctly at  $\langle PD \rangle = 76\%$ . Finally, *PD*,  $T_1$  and  $T_2^*$  histograms (normalized to the total number of head voxels, excluding air cavities) were calculated for each volunteer (excluding the slices below the cerebellum) to provide an overall assessment of the image quality. Measurements of mean *PD*,  $T_1$  and  $T_2^*$  were made in manually-contoured ROIs in various brain regions for comparison with previously reported literature values.

## 3.4 Results

# 3.4.1 SNR Measurements Using 2D MERGE in Beakers with a Range of T<sub>2</sub><sup>\*</sup>

Figure 3.5(a) displays the MERGE SNR in the MnCl<sub>2</sub>-doped gelatin beakers as a function of the number of incorporated echoes. The three SNR measurement techniques (image subtraction, noise scan, and ROI-FFT) give results that agree within ~8%, except in the gelatin with long  $T_2^*$ =75.6 ms where the differences are larger. The SNR measurements were found to be less consistent at long echo times (low bandwidth) and long  $T_2^*$ , likely due to the effects of static field ( $B_0$ ) inhomogeneity.

The SNR of the first point in Figure 3.5(a) (single echo, calculated using the noise scan) and  $T_2^*$  were used to extrapolate the SNR of the MERGE combinations of 2–32 echoes using Eq. (3.2) (dashed curves). Remarkably, this equation predicts the SNR behavior (within ~8%) to echo times 15 times larger than the first point, thus confirming the theory. We note that SNR convergence is achieved when  $TE_{max} \ge 2 \times T_2^*$ ; i.e., 32 echoes at the highest bandwidth are sufficient to reach maximum SNR for the shorter  $T_2^*$  samples (10.1 and 20.9 ms).



**Figure 3.5:** (a) SNR vs. the number of echoes (or  $TE_{max}$ ) included in the MERGE combination (at the minimum  $T_{acq}=1.12$  ms) for four different concentrations of MnCl<sub>2</sub>-doped gelatin. The solid lines correspond to the SNR measured using the noise-scan method, the circles to the image-subtraction method, and the dots to the ROI-FFT method. The dashed curves are theoretical SNR extrapolations using Eq. (3.2) based on the  $T_2^*$  and the SNR of the first echo, showing excellent agreement with measurements. (b) SNR of the first echo (minimum *TE*) versus  $T_{acq}$  for the four different concentrations of MnCl<sub>2</sub>-doped gelatin (dashed curves and filled circles/squares) and SNR of the MERGE image consisting of all 32 echoes combined (solid curves and empty circles/squares) for the same four MnCl<sub>2</sub>-doped gelatin beakers.

The effect of increasing  $T_{acq}$  on SNR is illustrated in Figure 3.5(b). As expected from Eq. (3.1), the single-echo SNR approaches a  $\sqrt{T_{acq}}$  dependence when  $T_2^*$  is sufficiently long, while the MERGE SNR becomes significantly less dependent on  $T_{acq}$  when all 32 echoes are included (i.e., SNR converges to its maximum value). These results agree with our theoretical predictions (**Figure 3.1**) and the optimal  $T_{acq}$  ( $\approx$ 11 ms/5ms) observed for a single echo or MERGE at  $T_2^*=10.1$  ms agrees best with Fleysher's approximation of Eq. (3.1).

# 3.4.2 SNR, T<sub>1</sub>, PD and T<sub>2</sub><sup>\*</sup> Measurements in the Phantom

Results for the SNR measurements on conventional T<sub>1</sub>-weighted images (MPR1, MPR6, FLASH1 and FLASH8) are given as bar graphs in Figure 3.7(a), along with the SNR gains of the multi-echo protocols over their single-echo counterparts in (b).The measured SNR gains agree with the theory, except in the bottom layer (short  $T_1/T_2^*$  mimicking fat) of the FLASH8 image, probably owing to a higher  $B_1$  non-uniformity than in other layers. SNR gains of 1.28 and 1.52 for MPR6 and FLASH8, over MPR1 and FLASH1, respectively, are achieved in layer 3 ( $T_1/T_2^*$ =1294/95 ms). Sagittal images of the phantom are shown in **Figure 3.6**. Note how the contrasts in MPR6/ FLASH8 at  $TE_1$  are equivalent to those in MPR1/FLASH1, respectively, despite significantly different scan parameters.

Measured T<sub>1</sub>NR of the various MPM protocols are shown in Figure 3.7(c). It is noteworthy that (except in the bottom and top layers) MP2R1 achieves comparable T<sub>1</sub>NR to VFA-FLASH1 in the same total scan time, and likewise, MP2R6 has comparable T<sub>1</sub>NR to VFA-FLASH6. However, at short or long  $T_1$ =449/2658 ms, VFA-FLASH1/6 slightly outperforms MP2RAGE1/6. Scan times are nearly identical so similar conclusions can be drawn for T<sub>1</sub>NR efficiency. The measured gains in T<sub>1</sub>NR (multi-echo over single-echo protocols) are compared to the predicted values in Figure 3.7(d). The measured gains (in layers with  $T_1$ =951 and 1294 ms which mimic WM/GM) for the VFA-FLASH12 and MP2R6 protocols are both more modest (~1.69 and 1.33) than predicted (~1.82 and 1.48), but as can be deduced from the error bars, some of the ROIs agreed more closely with the predicted values. The deviation may be due to the large parallel imaging acceleration factors of 4-fold and 4.8-fold in these two protocols, respectively, which strongly violate the assumption  $g\approx 1$ .

Measured PDNR and  $T_2^*NR$  of the different protocols are shown in Figure 3.7(e) and (f), respectively. Note that *PD* from the single-echo protocols (VFA-FLASH1 and MP2R1) was

corrected for  $T_2^*$  decay using the  $T_2^*$  map derived from the VFA-FLASH9 protocol. As previously predicted in the Theory, the SNR in the *PD* and  $T_2^*$  maps derived from MP2RAGE is significantly lower than that from VFA-FLASH. This is well explained by the lower sampling efficiency of MP2RAGE (~36–38%) compared to VFA-FLASH (~70–75%), and the fact that only the second image  $|GRE_{TI2}|$  is used to solve for  $T_2^*$  and *PD*.

Measured  $T_1$  and  $T_2^*$  (using the same ROIs), from the various protocols are compared in Figure 3.8. There is generally very good agreement across the measurements, and slightly larger differences in the top layer with longest  $T_1/T_2^*=2658/110$  ms. Within that layer, IR-EPI measures a lower  $T_1$  than in all the MPM protocols, likely due to the fact that the approximation  $T_1^{app} \approx (c_{RF}^+)^2 T_1$  in Eq. (3.10a) biases the corrected  $T_1$  to longer values at long  $T_1$  and low  $c_{RF}^+$ .

Sagittal *PD*,  $T_1$  and  $T_2^*$  maps of the different protocols are shown in Figure 3.9. The green arrows point to overestimated *PD* at the phantom edges, arising from strong susceptibility effects. The bias field  $\Psi_{PD}$  estimated from the *PD*<sup>*app*</sup> in MPR1, as well as the  $c_{RF}$  map estimated from *PD*<sup>*app*</sup> in VFA-FLASH are also shown.



**Figure 3.6:** Phantom sagittal images (arbitrary units) of conventional single-echo MPRAGE and FLASH, compared to the first echo ( $TE_1$ =2.3 ms) image and the MERGE combination of the corresponding multiecho protocols. MPRAGE images are approximately corrected for flip angle inhomogeneity by dividing them by  $c_{RF}^2$ , while FLASH images are left uncorrected. ROI locations for all phantom measurements are displayed at the top.



**Figure 3.7:** a) Measured SNR in 5 agar phantom layers using single-echo and multi-echo FLASH and MPRAGE sequences. (b) Measured and predicted SNR gains for the multi-echo FLASH and MPRAGE with respect to their single-echo counterparts. (c) Measured  $T_1NR$  with the different MPM protocols. (d) Measured and predicted  $T_1NR$  gains of the multi-echo MPM protocols with respect to their single-echo counterparts. (e) Measured PDNR with the different MPM protocols. (f) Measured  $T_2^*NR$  with the different multi-echo MPM protocols. (f) Measured  $T_2^*NR$  with the different multi-echo MPM protocols. Error bars correspond to the standard deviation from 5 SNR measurements in each layer (an estimate of SNR uniformity).



**Figure 3.8:** Comparisons of the  $T_1$  (a) and  $T_2^*$  (b) measurements within each agar layer of the multilayered phantom. Note that (except for IR-EPI), the error bars correspond to the standard deviation of the 5 ROI measurements in each layer (yielding an estimate of the  $T_1$  or  $T_2^*$  uniformity over the phantom).



**Figure 3.9:** Phantom sagittal *PD*,  $T_1$  and  $T_2^*$  maps derived from the various MP2RAGE and VFA-FLASH protocols, as well as an example of the bias field  $\Psi_{PD}$  corresponding to MP2R1, and the  $c_{RF}$  corresponding to VFA-FLASH1. The green arrows point to an overestimation in the proton density arising from susceptibility effects at the phantom edges.

#### 3.4.3 In Vivo Results

## 3.4.3.1 Quantitative Maps

An axial slice of each quantitative ( $T_1$ , PD and  $T_2^*$ ) map derived from 4 different MPM protocols is displayed in Figure 3.10. The MP2R6 protocol clearly yields lower SNR in PD and  $T_2^*$  than VFA-FLASH6. In fact, the  $T_2^*$  map is unusable, therefore the  $T_2^*$  map from the VFA-FLASH9 protocol was used instead to correct the proton density for  $T_2^*$  decay. Good-quality  $T_2^*$  mapping from *unipolar* multi-echo MP2RAGE was recently reported [78], but the total scan time was more than twice as long (~18 min), and the field strength was 7T, which alone provides a significant SNR advantage compared to the present study. The VFA-FLASH12 protocol yields the highest  $T_2^*NR$ , but lower-quality PD and  $T_1$  maps. This finding suggests that recovering pure proton-density and  $T_1$  from heavily  $T_2^*$ -weighted MERGE datasets is more challenging than with single-echo FLASH images, especially with a large acceleration factor of 2×2. However, if a more advanced curve-fitting procedure (such as a multi-component  $T_2^*$  fit) and a high-density receiver coil array (e.g., 32-channel array) were employed, better quantitative maps with higher SNR could be obtained.

The VFA-FLASH9 protocol achieves the best compromise between good  $T_2^*$  and *PD* image quality, and was thus tested on 3 additional volunteers. Sagittal slices of the parametric maps from all four volunteers are shown in Figure 3.11. The red arrows indicate an overestimation in *PD* arising from susceptibility effects in the frontal sinuses (resulting in non-exponential  $T_2^*$ decay and incorrect  $G_{SNR}$  in Eq. (3.2)). The effect is less pronounced on the VFA-FLASH6 *PD* maps (not shown in vivo, but visible in Figure 3.9).



**Figure 3.10:** Axial  $T_1$ , *PD* and  $T_2^*$  maps of the first volunteer (v1) derived from the four MPM protocols (~8:30 min each) at the same slice location.



**Figure 3.11:** Sagittal parametric maps (*PD*,  $T_1$  and  $T_2^*$ ) of the 4 volunteers derived from the VFA-FLASH9 protocol. Susceptibility effects in the frontal sinuses tend to result in an overestimation of the proton density at the bottom surface of the frontal lobe (red arrows).

# **3.4.3.2** Histograms (*PD*, $T_1$ and $T_2^*$ )

Histograms of the parametric maps derived from all MPM protocols tested on volunteer v1 are shown in Figure 3.12 (a–c), and those from the VFA-FLASH9 protocol tested on four different subjects are displayed in (d–f). The *PD* histograms (Figure 3.12b) of the 9-echo and 12-echo VFA-FLASH protocols are slightly more broadened than those of the 6-echo protocol, which confirms the challenge of recovering pure *PD* from heavily  $T_2^*$ -weighted MERGE images. A further explanation is that later echoes are more motion-sensitive than early ones [94]. The *PD* histogram from both the VFA-FLASH1 and MP2R1 protocols is also broader, despite excellent WM/GM peak separation. This might be due to the effect of non-ideal RF spoiling previously observed [93], to which a shorter *TR* (=8–11 ms) would be more susceptible because less  $T_2^*$  decay can occur between consecutive RF pulses.

The  $T_1$  histogram of MP2R6 also has less GM/WM peak separation than that of MP2R1. Both MP2R1 and MP2R6 were consequently tested on the other three volunteers to confirm this observation (see the PD and  $T_1$  histograms of all four volunteers in Figure 3.13). A plausible explanation is that because MP2RAGE is a phase-sensitive technique, it is more prone to phase errors (inconsistencies between the corresponding echoes at  $TI_1$  vs  $TI_2$ ), which may be present in such a bipolar multi-echo sequence [104]. As shown in Figure 3.14, both MP2R6 and VFA-FLASH6 show similar trends when separately plotting a  $T_1$  histogram generated from each echo. In both cases, the fat peak shifts significantly depending on the TE, with  $TE_2 \approx 4.6$  ms yielding the longest and  $TE_4/TE_5 \approx 9.2/11.4$  ms both yielding the shortest adipose  $T_1$ . This effect might be explained by the existence of different proton pools within adipose. The  $T_1$  histograms also tend to broaden at longer TE, most likely because of reduced SNR. However, the GM peak of the MP2R6 protocol also shows a slight plateau (or second hump) around  $T_1 \sim 1400$  ms, which disappears beyond the third echo. Intra- versus extra-cellular water compartments could also be at play, resulting in varying TE-dependent biases in  $T_{I}$  [105]. The effect of  $B_{I}^{+}$  inhomogeneity on the  $T_1$  look-up tables of both MP2R1 and MP2R6 is shown in the Figure 3.15. Both MP2RAGE protocols were optimized to yield a comparable effect of  $B_1^+$  homogeneity on  $T_1$ , and thus the significant differences in histogram shapes must be explained by higher-order effects.

The  $T_2^*$  histograms of Figure 3.12(c) and (f) show that for the MP2R6 protocol the histogram is skewed relative to the VFA protocols because of poor SNR (see bottom-right  $T_2^*$  map in Figure 3.10).



**Figure 3.12:** Normalized  $T_1$ , *PD* and  $T_2^*$  histograms of volunteer v1 derived from all 6 MPM protocols (a-c), and normalized  $T_1$ , *PD* and  $T_2^*$  histograms of the four volunteers for the VFA-FLASH9 protocol (d-f).



**Figure 3.13:** Normalized  $T_1$  and PD histograms from MP2R1 (a, c), and MP2R6 (b, d), for all four volunteers. Notice the smaller GM-WM peak separation of the histograms derived from MP2R6.



**Figure 3.14:** Normalized  $T_1$  histograms of volunteer v1 derived from each separate echo of (a) the MP2R6 protocol, and (b) the VFA-FLASH6 protocol.



**Figure 3.15:** Effect of  $B_I^+$  inhomogeneity (for a typical  $c_{RF}^+$  range observed at 3T) on the  $T_I$  look-up table of MP2R1 (dashed lines) and MP2R6 (solid lines). Note that, in practice, the table was made bijective by limiting the maximum  $T_I$  to  $T_{Imax}$ .

# **3.4.3.3** Brain ROI Measurements (*PD*, $T_1$ and $T_2^*$ )

Relaxometry measurements in various brain ROIs are listed in **Table 3.2** for the three protocols tested on all four volunteers, along with two reported literature values (representative lower and higher bounds, when available). Except in CSF (i.e., ventricles) *PD* and  $T_2^*$  measurements agree well with the literature, and the  $T_1$  measurements also agree with those reported by Marques et al [44] (who use the same MP2RAGE technique).

In general, VFA-FLASH yields ~4% longer  $T_I$  than that from MP2RAGE. The lower  $T_I$  standard deviations measured across the different subjects in MP2RAGE are due to the automatic  $B_I$  bias field correction intrinsic to MP2RAGE, which, unlike VFA-FLASH, is robust to random or subject-dependent fluctuations in RF power calibration in the successive flip angle acquisitions. The proton density in CSF is overestimated by ~25–27% by MP2R1 and MP2R6, and much less (~10 %) by VFA-FLASH9 (due to a combination of non-ideal RF spoiling [93], and underestimated  $T_2^*$  which is clipped at 150 ms instead of the true ~2000 ms). As noted above, in CSF *PD* cannot be measured accurately with MP2RAGE because of the inability to correctly solve for long  $T_I$ . The MP2R1 protocol also underestimates *PD* in frontal/occipital WM (~66–67%) compared to the MP2R6 and VFA-FLASH9 (~69–71%).

Protocol/ ROI	VFA-FLASH9			MP2R1		MP2R6		<b>Reported Literature</b>		
Location	PD	$T_1$	$T_2^*$	PD	$T_1$	PD	$T_1$	PD	$T_1$	$T_2^*$
	[%]	[ms]	[ms]	[%]	[ms]	[%]	[ms]	[%]	[ms]	[ms]
Putamen L	82.3	1204	42.2	81.9	1207	83.4	1187	81.9 <sup>g</sup> ,	1337 <sup>a</sup> ,	41.3 <sup>j</sup>
	(1.5)	(22)	(4.4)	(2.5)	(32)	(1.3)	(33)	83.2 <sup>h</sup>	1140 <sup>b</sup>	
Putamen R	82.5	1245	41.8	81.1	1212	84.8	1221	81.9 <sup>g</sup> ,	1321 <sup>a</sup> ,	41.3 <sup>j</sup>
	(1.5)	(49)	(6.0)	(1.5)	(28)	(1.0)	(35)	83.2 <sup>h</sup>	1140 <sup>b</sup>	
Globus	77.0	962	28.6	75.3	916	78.6	931	76.8 <sup>i</sup>	888 <sup>b</sup> ,	26.7 <sup>j</sup>
Pallidus L	(2.0)	(39)	(3.7)	(1.3)	(37)	(2.6)	(41)		1043 <sup>c</sup>	
Globus	77.4	973	28.5	75.6	931	79.0	942	76.8 <sup>i</sup>	888 <sup>b</sup> ,	26.7 <sup>j</sup>
Pallidus R	(1.1)	(38)	(3.3)	(1.4)	(34)	(0.5)	(34)		1043 <sup>c</sup>	
Caudate L	84.8	1409	50.6	88.6	1345	85.2	1333	81.5 <sup>g</sup> ,	1524 <sup>a</sup> ,	54.9 <sup>d</sup>
	(1.6)	(46)	(4.9)	(2.5)	(28)	(1.8)	(10)	84.8 <sup>h</sup>	1464 <sup>e</sup>	47.4 <sup>j</sup>
Caudate R	84.8	1372	52.3	88.4	1342	88.5	1403	81.5 <sup>g</sup> ,	1437 <sup>a</sup> ,	54.9 <sup>d</sup>
	(1.7)	(55)	(6.1)	(1.6)	(11)	(1.5)	(32)	84.8 <sup>h</sup>	1464 <sup>e</sup>	47.4 <sup>j</sup>
Splenium	67.6	828	37.3	71.5	777	71.3	783	70.1 <sup>g</sup> ,	730 <sup>b</sup> ,	_
	(0.6)	(41)	(0.4)	(1.2)	(15)	(0.9)	(18)	66.2 <sup>h</sup>	730°, 773 <sup>f</sup>	
Genu	69.2	835	38.4	66.9	755	70.3	771	69.6 <sup>g</sup> ,	898ª	40 <sup>e</sup> ,
	(1.5)	(66)	(1.6)	(1.6)	(24)	(0.9)	(27)	69.0 <sup>h</sup>	720 <sup>b</sup>	
Frontal	69.1	854	43.1	66.0	807	69.1	798	70.1 <sup>g</sup> ,	947 <sup>a</sup> , 838 <sup>d</sup>	44.7 <sup>d</sup>
WM L	(0.8)	(51)	(1.8)	(0.4)	(17)	(0.8)	(31)	69.1 <sup>h</sup>		
Frontal	69.2	854	43.1	66.0	810	69.5	830	70.4 <sup>g</sup> ,	921 <sup>a</sup> ,	44.7 <sup>d</sup>
WM R	(0.8)	(45)	(1.8)	(0.9)	(18)	(1.5)	(16)	69.1 <sup>h</sup>	847 <sup>c</sup>	
Occipital	69.5	838	44.1	66.6	811	71.0	832	69.0 <sup>g</sup> ,	954 <sup>a</sup> ,	48.4 <sup>d</sup>
WM L	(1.5)	(55)	(1.2)	(1.7)	(15)	(1.5)	(17)	66.9 <sup>h</sup>	832 <sup>d</sup>	
Occipital	69.9	856	43.9	66.6	813	71.1	813	69.5 <sup>g</sup> ,	940 <sup>a</sup> ,	48.4 <sup>d</sup>
WM R	(1.3)	(50)	(1.4)	(1.3)	(17)	(0.8)	(22)	66.9 <sup>h</sup>	832 <sup>d</sup>	
Ventricle L	110	4424	145	127	2369	125	2345	99.9 <sup>i</sup>	4306 <sup>f</sup>	_
	(2.8)	(476)	(4.9)	(7.2)	(57)	(2.7)	(61)			
Ventricle R	110	4413	143	126	2378	126	2325	99.9 <sup>i</sup>	4306 <sup>f</sup>	_
	(3.4)	(478)	(4.3)	(3.0)	(27)	(3.2)	(51)			

**Table 3.2:** Measured *PD*,  $T_1 \& T_2^*$  (with standard deviations) in various brain ROIs (in axial slices) averaged across 4 volunteers. Note that the  $T_2^*$  from MP2R6 was not measured because of its poor SNR and accuracy (Figure 3.10 or Figure 3.12c). Literature references are: <sup>a</sup> [85], <sup>b</sup> [106], <sup>c</sup> [107], <sup>d</sup> [108], <sup>e</sup> [11], <sup>f</sup> [109], <sup>g</sup> [93], <sup>h</sup> [110], <sup>i</sup> [111], <sup>j</sup>[112]. Most authors average the left and right hemisphere measurements, except in [85], and [93]. N.B.: *PD* is normalized with respect to the midpoint between WM and GM histogram peaks, and then multiplied by 76% (see text). *PD/T*<sub>1</sub> mapping techniques employed include VFA (a, f, g, i), Look-Locker (b, c, h), Saturation Recovery (d), while for  $T_2^*$ , multi-echo SPGR is used by all.

# **3.5 Discussion and Conclusions**

This study compares the SNR efficiency and image quality of bipolar multi-echo gradient echo sequences over their single-echo counterparts (FLASH and MPRAGE). The theory predicts that at 3T, optimized multi-echo sequences can enable SNR and T<sub>1</sub>NR gains of 1.3–1.8, despite 3-fold higher bandwidths, depending especially on the sequence parameters, and on the  $T_2^*$ . These gains arise from a combination of increased signal yields (by using longer *TR* and higher flip angles), and the combination of multiple echoes (MERGE). The measured SNR (or T<sub>1</sub>NR) gains in the agar phantom agree well with the theory, as long as moderate regularized 2D SENSE accelerations are employed ( $\leq$ 3-fold with an 8-channel head array) which ensures that g  $\approx$  1. This hypothesis is confirmed by Lin et al [54] where average g-factors of 0.72, 0.84 and 1.52 were observed for regularized 1D SENSE acceleration with *R*=2, 2.67, and 4, respectively, using an 8-channel array. Therefore, the lower-than-expected SNR observed in the two protocols with *R* $\geq$ 2×2 (VFA-FLASH12 and MP2R6) is consistent with g>1. The 9-echo VFA-FLASH technique was found to achieve the best overall image quality with T<sub>1</sub>NR gains of ~1.6, which is comparable to the gain of ~1.67 obtained by a hybrid FLASH-EPI VFA *T<sub>1</sub>* mapping technique [85].

The SNR efficiency of two MPM pipelines (based on VFA with FLASH, and MP2RAGE) were compared, finding that MP2RAGE yields comparable T<sub>1</sub>NR efficiency to that of VFA-FLASH in relevant brain tissues (i.e., WM/GM), despite having only about half the sampling efficiency (35–38% for MP2RAGE, compared to 70–75% for VFA-FLASH). This is readily explained by the fact that the  $T_1$  in MP2RAGE is calculated from a 1D look-up table of the real MP2RAGE signal, which has better T<sub>1</sub>-weighting and contrast-to-noise than a standard FLASH image [44]. However, since both *PD* and  $T_2^*$  must be calculated from magnitude images in either pipeline, VFA-FLASH has a significant SNR advantage (>2-fold) over MP2RAGE for *PD* and  $T_2^*$  mapping. Therefore, MP2RAGE is less suitable for MPM applications.

It was recently observed that MP2RAGE also tends to underestimate the WM  $T_1$  (by ~6% at 3T and ~17% at 7T) due to the effect of magnetization transfer, leading to bi-exponential  $T_1$  relaxation [113]. In this study, we confirm that MP2RAGE underestimates  $T_1$  by ~4% (3.5%/4.5% for MP2R6/MP2R1) compared to N4ITK-corrected VFA-FLASH (when calculating the average percent difference in the ROI measurements of MP2RAGE vs VFA-FLASH in

**Table 3.2**. Conversely, in this implementation MP2RAGE yields narrower  $T_1$  variability across different subjects compared to VFA-FLASH (see also Figure 3.12(d) compared to Figure 3.8(ab)), most likely because of an intrinsic robustness to random or subject-dependent fluctuations in RF power calibration. Data from Refs. [11], [92], and [45] also suggests that the scan-scan reproducibility of MP2RAGE is better than that of VFA (coefficients of variation (CoV) of 2-3% for MP2RAGE compared to 5–7% for VFA). Further experiments (not shown in this study) revealed that the intra-subject CoV of N4ITK-corrected  $T_1$  from VFA-FLASH is 5.8/7.4% in WM/GM, which compares well with Weiskopf's UNICORT technique (6.5/8.7%) [92], thus ruling out additional random fluctuations due to N4ITK. Improving the scan-scan reproducibility of VFA might be possible by fine-tuning the RF power calibration, or by a subsequent correction based on the expected mean  $T_1$  of WM/GM in the general population (as similarly done for PD) normalization in this study). The latter approach, however, would suppress differences based on age, gender, and body temperature that have been reported [108], [106], [114]. Despite achieving  $T_1NR$  gains of ~1.35 over its single-echo counterpart, the 6-echo MP2RAGE results in broader  $T_l$  histogram lines (unless corrected via improved pulse-sequence modeling), thus making it less appealing.

We recommend the use of bipolar multi-echo sequences over their single-echo, low-bandwidth counterparts in structural brain imaging applications where susceptibility-induced geometrical distortions are especially a concern (e.g., Radiation Treatment Planning). Wang et al reported mean and maximum pixel shifts of <0.5mm and <4mm, respectively, at 180 Hz/pixel bandwidth with 3D MPRAGE on 19 patients at 3T [6]. The multi-echo MPRAGE or FLASH sequences tested here reduce such geometrical distortions by ~3-fold without SNR penalty and comparable scan times. (Deformable image registration of even and odd echoes was found to be unnecessary in the four volunteers at such high bandwidth, but may be needed in subjects with more substantial susceptibility inhomogeneities such as those due to dental implants).

Despite the more sophisticated post-processing, MPM with VFA-FLASH makes the best use of the increased SNR efficiency and available information to derive parametric maps with high SNR. In closing, we strongly recommend performing SNR validations in a phantom prior to using these bipolar echo sequences routinely because local SNR in images derived from bipolar echo sequences with parallel imaging is heavily dependent on protocol and hardware (especially the g-factors).

## 3.6 Appendix

#### 3.6.1 A. Derivation of Equation (3.2)

The MERGE image is formed by the root-sum-of-squares (RSS) combination of the individual images from each echo similarly to how images from receive arrays are sometimes combined. The SNR of the RSS combination is therefore given by Eq. 9 of [115], where the noise covariance matrix  $\Psi$  is equal to the identity matrix times a constant ( $\sigma_0^2$ ) because the MERGE datasets are not acquired simultaneously, but at different times, and noise is therefore uncorrelated.

For a mono-exponential  $T_2^*$  decay, the elements of the signal vector are,  $S_n = S_0 e^{-TE_n/T_2^*}$ , n=1, 2... N and the SNR of the MERGE combination simplifies to

$$SNR_{comb} = \frac{S_0 \sqrt{\sum_{n=1}^{N} (e^{-TE_n/T_2^*})^2}}{\sigma_0} = \frac{S_0 \sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^*}}}{\sigma_0}$$
(A3.1)

Since the signal at TE=0 ( $S_0$ ) is not directly measured, we may normalize  $SNR_{comb}$  by that of the first echo,  $SNR_1$ , such that

$$G_{SNR} = \frac{SNR_{comb}}{SNR_1} = \frac{S_0 \sqrt{\sum_{n=1}^N e^{-2TE_n/T_2^*} / \sigma_0}}{S_0 e^{-TE_1/T_2^*} / \sigma_0} = \frac{\sqrt{\sum_{n=1}^N e^{-2TE_n/T_2^*}}}{e^{-TE_1/T_2^*}}$$
(A3.2)

It is reasonable to think that an optimal linear weighting of the echoes with weights  $w_n$  might yield a superior SNR than the simpler RSS combination. In the case of mono-exponential  $T_2^*$ decay the optimal weights are equal to the corresponding exponential factors because of the form of  $\Psi$  and because the exponential has the same formal role in the equations as the coil sensitivity does in array image combination [115]. We may therefore express the SNR of the combined signal using Eq. 8 or 10 of [115], which simplifies to the same result as above for the RSS combination.

#### 3.6.2 B. Optimal Multi-echo MP2RAGE Combination

As shown by Marques et al [44], letting  $x=GRE_{TII}$ , and  $y=GRE_{TI2}$  be the two complex MP2RAGE image signals, the optimal signal combination for the real normalized MP2RAGE image is

$$MP2RAGE = \frac{\Re(x^*y)}{|x|^2 + |y|^2}$$
(B3.1)

where \* denotes complex conjugation, and its noise standard deviation is given by

$$\sigma_{MP2RAGE} = \sigma_s \sqrt{\frac{(x^2 - y^2)^2}{(x^2 + y^2)^3}}$$
(B3.2)

where  $\sigma_s$  is the noise standard deviation in each GRE image (assumed to be equal). Note that  $\sigma_s \propto g\sqrt{R}/T_{acq}$ . If multiple echoes are acquired, the  $T_2^*$  decay still cancels out in the real normalized MP2RAGE image, but not in its standard deviation. Because the decay function is the same in both images,  $x(TE)=X \exp(-TE/T_2^*)$ , and  $y(TE)=Y \exp(-TE/T_2^*)$ , it can be factored out, yielding

$$\sigma_{MP2RAGE}(TE) = \frac{\sigma_s}{e^{-TE/T_2^*}} \sqrt{\frac{(X^2 - Y^2)^2}{(X^2 + Y^2)^3}}$$
(B3.3)

The weighted average is typically calculated by weighing each measurement  $x_k$  by the inversesquare of its uncertainty [116] (p. 175)

$$\bar{x} = \frac{\sum_{k} \frac{x_k}{\sigma_k^2}}{\sum_{k} 1/\sigma_k^2}$$
(B3.4)

Therefore, the optimal SNR combination of echoes for MP2RAGE is

$$MP2RAGE_{wav} = \frac{\sum_{n=1}^{N} MP2RAGE(TE_n)e^{-2TE_n/T_2^*}}{\sum_{n=1}^{N} e^{-2TE_n/T_2^*}}$$
(B3.5)

and its noise standard deviation is calculated from the uncertainty in a weighted average [116] (p. 176)

$$\sigma_{wav} = \frac{1}{\sqrt{\sum_{n=1}^{N} 1/\sigma_{MP2RAGE}^{2}(TE_{n})}} = \sqrt{\frac{(X^{2} - Y^{2})^{2}}{(X^{2} + Y^{2})^{3}}} \frac{\sigma_{s}}{\sqrt{\sum_{n=1}^{N} e^{-2TE_{n}/T_{2}^{*}}}}$$
(B3.6)

To obtain Eq. (3.8), we simply divide Eq. (B3.1) by Eq. (B3.3) or (B3.6), for single-echo or a weighted average of multiple echoes, respectively.

#### **3.6.3** C. Derivation of Equation (3.4)

The square of the SNR gain (Eq. (3.2)), normalized to the signal at TE=0 is

$$\sum_{n=1}^{N} e^{-2TE_n/T_2^*} = \sum_{n=1}^{N} e^{-2[\Delta - \tau - \frac{T_{acq}}{2} + n(T_{acq} + \tau)]/T_2^*} = e^{-2(\Delta - \tau - \frac{T_{acq}}{2})/T_2^*} \sum_{n=1}^{\infty} e^{-2n(\tau + T_{acq})/T_2^*}$$
(C3.1)

Letting  $x = e^{-2(\tau + T_{acq})/T_2^*}$ , and recalling that the result for the convergent power series is

 $\sum_{n=1}^{\infty} x^n = \frac{x}{1-x}$ , the above expression becomes

$$e^{-2(\Delta-\tau-\frac{T_{acq}}{2})/T_2^*} \sum_{n=1}^{\infty} e^{-2n(\tau+T_{acq})/T_2^*} = e^{-2(\Delta-\tau-\frac{T_{acq}}{2})/T_2^*} \frac{e^{-2(\tau+T_{acq})/T_2^*}}{1-e^{-2(\tau+T_{acq})/T_2^*}}$$

$$= \frac{e^{-2\Delta/T_2^*}e^{-T_{acq}/T_2^*}}{1-e^{-2(\tau+T_{acq})/T_2^*}}$$
(C3.2)

Substituting this result into Eq. (3.3) yields Eq. (3.4). Note that the convergence criterion  $|x| = |e^{-2(\tau + T_{acq})/T_2^*}| < 1$  is satisfied.

# **3.6.4 D.** Noise Propagation into T<sub>1</sub> and PD

The propagation of noise from two FLASH images at  $\alpha_1$  and  $\alpha_2$  into the final  $T_1$  map has been extensively studied [88], [89], and the  $T_1$  standard deviation  $\sigma_{T1}$ , is related to the noise standard deviation  $\sigma_s$ , by [85]

$$\sigma_{\rm T1} = \frac{T_1^2}{TR} \frac{\sin \alpha_1 \sin \alpha_2 |\cos \alpha_1 - \cos \alpha_2| \sqrt{S_1^2 + S_2^2}}{A_1 A_2} \sigma_s, A_1 = S_2 \sin \alpha_1 \cos \alpha_2 - S_1 \sin \alpha_2 \cos \alpha_1, A_2 = S_2 \sin \alpha_1 - S_1 \sin \alpha_2$$
(D3.1)

In MPM with VFA-FLASH, Eq. (D3.1) also depends on  $T_2^*$ , because the MERGE combinations  $(S_{ME})$  at each respective flip angle  $(\alpha_i)$  may be written as  $G_{SNR}$  (Eq. (3.2)) multiplied by the FLASH signal at TE=0 ( $S_{0,i}$ ),

$$S_i = S_{0,i} \sqrt{\sum_{n=1}^{N} e^{-2TE_n/T_2^*}}$$
(D3.2)

Therefore  $\sigma_{TI}$  in Eq. (D3.1) becomes reduced by a factor of  $G_{SNR}$ . Likewise, the noise standard deviation  $\sigma_{PD}$  of the proton density map *PD* derived by Sabati and Maudsley [90] can be modified straightforwardly to incorporate the  $G_{SNR}$  term, yielding

$$\sigma_{PD} = \frac{\sigma_s PD}{G_{SNR}} \frac{\sqrt{A_1^2 S_{0,2}^4 + A_2^2 S_{0,1}^4}}{S_{0,1} S_{0,2} |A_1 S_{0,2} - A_2 S_{0,1}|},$$

$$A_1 = \tan \alpha_1 \sin \alpha_1 (\sin \alpha_2 - \tan \alpha_2),$$

$$A_2 = \tan \alpha_2 \sin \alpha_2 (\sin \alpha_1 - \tan \alpha_1)$$
(D3.3)

Thus the SNR of the *PD* map also increases by a factor of  $G_{SNR}$  (Eq. (3.2)).

# **3.6.5** E. Optimal weights for the combined T<sub>2</sub><sup>\*</sup>

The variance of  $T_2^*$  can be calculated from the expression for the variance of  $R_2$  derived by De Deene et al for a mono-exponential log-linear fit (Eq. 9 in [117]) by replacing  $R_2$  with  $R_2^*$  and recalling that the relative error of inverses is identical  $(\frac{\sigma_{R2^*}}{R_2^*} = \frac{\sigma_{T2^*}}{T_2^*})$ , yielding

$$\sigma_{\text{T2}^*} \approx \frac{(T_2^*)^2 \sigma_s}{S_0} \frac{6 \, e^{R_2^* \, T E_1}}{N(N^2 - 1) \Delta T E} \, \Gamma \tag{E3.1}$$

Here, *N* is the number of echoes,  $\Delta TE$  is the echo spacing,  $TE_1$  is the first echo time,  $S_0/\sigma_s$  is the SNR extrapolated to TE=0, and  $\Gamma$  is a function that is independent of the flip angle. Since in this expression only  $S_0$  depends on the flip angle, we have  $1/\sigma_{T2^*}^2 \propto S_0^2$ . Since

$$S_{0,i} = PD \frac{(1 - E_1) \sin \alpha_i}{1 - E_1 \cos \alpha_i}$$
(E3.2)

the weights of Eq. (3.12) simplify to

$$w_i = \frac{\sin^2 \alpha_i}{(1 - E_1 \cos \alpha_i)^2} \tag{E3.3}$$

# 3.7 Acknowledgments

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# Chapter 4: Analytical Corrections of Banding Artifacts in Driven Equilibrium Single Pulse Observation of T<sub>2</sub> (DESPOT2)<sup>9</sup>

"The theory I propose may therefore be called a theory of the *Electromagnetic Field* because it has to do with the space in the neighbourhood of the electric or magnetic bodies, and it may be called a Dynamical Theory, because it assumes that in the space there is matter in motion, by which the observed electromagnetic phenomena are produced."

- James Clerk Maxwell

"A Dynamical Theory of the Electromagnetic Field" (1865). In W. D. Niven (ed.), *The Scientific Papers of James Clerk Maxwell* (1890), Vol. 2, 527.

<sup>&</sup>lt;sup>9</sup> A version of this chapter has been published in Magnetic Resonance in Medicine (2016)76(6):1790-1804. DOI 10.1002/mrm.26074 [149].

# 4.1 Introduction

Quantitative mapping of the  $T_1$  and  $T_2$  relaxation constants in vivo can provide improved sensitivity to biochemical changes in tissues associated with disease over conventional  $T_1$ weighted and  $T_2$ -weighted MRI [118], [119], [120]. The methods of Variable Flip Angles (VFA) or Driven Equilibrium Single Pulse Observation of  $T_1$  (DESPOT1) for fast 3D  $T_1$  mapping have gained popularity in recent years in applications such as brain and knee imaging [74], [88], [121], [87], by virtue of their simplicity and excellent signal-to-noise ratio (SNR) efficiency. In these methods, two or more spoiled gradient recalled echo (SPGR) datasets are acquired at different flip angles and the  $T_1$  is extracted from the slope of a linear fit of the SPGR signal. Advances in transmit B<sub>1</sub>/flip-angle mapping have made the implementation of DESPOT1 practical at 3T [63], [86], [122], where the effect of transmit B<sub>1</sub> inhomogeneity is more severe than at 1.5 T and must be corrected.

Conversely, the DESPOT2 method for mapping  $T_2$  has not achieved similar success because it relies on balanced steady state free precession (bSSFP) which is prone to banding artifacts that arise from off-resonance ( $\Delta B_0$ ), corrupting the  $T_2$  map [84], [123]. More recently, magnetization transfer (MT) and finite RF pulse effects were also shown to bias the resulting  $T_2$  [124], [125]. Consequently,  $T_2$  mapping continues to rely on spin-echo based techniques such as dual-echo or multi-echo fast-spin echo sequences [126], [127], which, however, cannot provide whole-brain  $T_2$  maps with high isotropic resolution (~1 mm) in a reasonable scan time. Deoni et al. proposed "phase-cycled DESPOT2" (DESPOT2-c) [123] and "DESPOT2 with full modeling" the (DESPOT2-FM) [128] techniques to address the problem of banding artifacts. Unfortunately, both approaches utilize computationally-intensive post-processing algorithms and significantly longer post-processing time than the original DESPOT1/DESPOT2 methods. (DESPOT2-FM processing may take up to 48 hours for a single 1-mm isotropic 3D brain dataset, when running on a single-core CPU [129]). Furthermore, both methods are limited to two phase cycles, while using a larger number improves the robustness of the results. The method of Wood et al. [129] removes band artifacts in DESPOT2 using the "geometric solution" for bSSFP imaging [38] and is valid for exactly four phase offsets.

In this study, we remove banding artefacts analytically by introducing the *reduced*  $T_2$  from DESPOT2 and performing a general mathematical analysis that includes the effect of off-

resonance and is valid for any number of phase cycles greater than one. Using an even number of phase offsets, an exact mathematical solution is derived to obtain both  $T_2$  and phase accumulation,  $\phi$ , with computational ease. Moreover, we show that with three or more phase offsets, an approximate but accurate solution for  $T_2$  can also be used. We finally investigate two approaches for mitigating MT effects that otherwise bias the  $T_2$  measurement: optimization of the flip angles/ RF pulse durations to cancel the MT ratios (MTR), and lengthening the RF pulse durations. All methods are readily applied with minimal sequence development on any modern clinical scanner on which bSSFP, SPGR and B<sub>1</sub><sup>+</sup> mapping sequences are implemented.

## 4.2 Theory

#### 4.2.1 Solving for T<sub>2</sub> Analytically

The full bSSFP signal in steady-state is given by Zur et al. [130], [131]

$$M_{+} = \frac{a \ e^{-i(\phi + \phi_{RF})} + b}{c \cos(\phi + \phi_{RF}) + d} M_{0} e^{-TE/T_{2}},$$

$$a = -(1 - E_{1}) \sin \alpha E_{2}, \ b = (1 - E_{1}) \sin \alpha,$$

$$c = E_{2}(E_{1} - 1)(1 + \cos \alpha), \ d = 1 - E_{1} \cos \alpha - E_{2}^{2}(E_{1} - \cos \alpha)$$
(4.1)

where,  $\phi = 2\pi \Delta f TR$  is the phase accumulation arising from the static field inhomogeneity and chemical shift,  $\Delta f = \gamma (1 + \sigma) B(\vec{r})/2\pi - f_0$ , TR is the repetition time,  $\sigma$  is the chemical shift constant, and  $\phi_{RF}$  is the RF phase cycle increment. Furthermore  $E_1 = exp(-TR/T_1)$ ,  $E_2 = exp(-TR/T_2)$ , TE is the echo time,  $\alpha$  is the actual flip angle, and  $M_+ = M_x + iM_y$  is the transverse magnetization.

When the signal is perfectly on resonance ( $\Delta f = 0$ ) and the phase cycle is  $\phi_{RF} = \pi$ , Eq. (4.1) simplifies to

$$S_{SSFP} = M_0 \frac{(1 - E_1) \sin \alpha \ e^{-TE/T_2}}{1 - (E_1 - E_2) \cos \alpha - E_1 E_2}$$
(4.2)

i.e.,  $S_{SSFP} = |M_+|$  which is the better-known equation that describes the magnitude of the bSSFP signal. In the DESPOT2 technique, multiple bSSFP datasets are acquired at respectively different flip angles, while keeping all other scan parameters identical. These datasets are then curve-fitted using a linearized (y=m x + b) version of Eq. (4.2), given by [88]

$$\frac{S_{SSFP}}{\sin\alpha} = \frac{E_1 - E_2}{1 - E_1 E_2} \frac{S_{SSFP}}{\tan\alpha} + \frac{M_0 (1 - E_1) e^{-TE/T_2}}{1 - E_1 E_2}$$
(4.3)

where  $y=S_{SSFP}/sin \alpha$ ,  $x=S_{SSFP}/tan \alpha$ , the slope  $m=(E_1-E_2)/(1-E_1E_2)$ , and the intercept  $b=M_0(1-E_1)e^{-TE/T2}/(1-E_1E_2)$ . Expressions and results for the proton density  $M_0$  in the presence of banding artefacts are provided in Appendix D.

The  $T_2$  can be determined from the slope *m*, the *TR*, and the  $T_1$  previously determined from a technique such as DESPOT1 [88]. In practice, however, off-resonance will result in a systematic underestimation of  $T_2$ , that we define "reduced  $T_2$ "

$$\tau_2(\phi) = -TR / \log\left(\frac{E_1 - m(\phi)}{1 - m(\phi)E_1}\right) \le T_2$$
(4.4)

where  $m(\phi)$  shows explicitly that the measured slope is modulated by the off-resonance phase  $\phi$ . The relationship between  $\tau_2$  and  $T_2$  is derived in Appendix A, resulting in a simple function of  $\phi$  and  $T_2$ , notably independent of  $T_1$ ,

$$\tau_{2}(\phi) = -TR/\log\left(\frac{e^{-TR/T_{2}} + \cos\phi}{e^{TR/T_{2}} + \cos\phi}\right)$$
(4.5)

To demonstrate the periodic nature of the banding artifacts in both the bSSFP signal and  $\tau_2$ , Eq. (4.1) is plotted in Figure 4.1(a), as a function of  $\alpha$  and  $\phi$ , (with  $T_1$ =1000 ms,  $T_2$ =70 ms, TE=2.3 ms, TR=4.6 ms), along with Eq. (4.5) normalized by the true  $T_2$  in Figure 4.1(b) as a function of  $t=TR/T_2$  and  $\phi$ . At low flip angles, the bSSFP signal can suffer from either brightband or dark-band artifacts, while at high flip angles, the signal suffers from dark-band artifacts [132]. Conversely,  $\tau_2$  suffers from systematic underestimation and actually becomes complex when  $E_1 - m < 0$ . This region, corresponding to areas near off-resonance in Figure 4.1(b), tends to vanish for very long  $T_2$ , as  $t \rightarrow 0$ . The practical consequences arise in the presence of noise, and the effects in the final  $T_2$  map can be minimized as described at the end of this section.

Banding artifacts are generally dealt with by acquiring bSSFP datasets at different phase offsets by either changing the RF phase cycle increment  $\phi_{RF}$ , or changing the transmit frequency  $f_{tr}$ (since they have an equivalent effect on Eq. (4.1)). The total phase offset resulting from  $\phi_{RF}$  or  $\Delta f_{tr}$  is defined<sup>10</sup> as  $\theta = 2\pi TR \Delta f_{tr} + \phi_{RF} - \pi$ . Various methods for synthesizing artifact-free bSSFP images from different phase-cycled datasets have been developed and their performance has been compared [132], [133]. Generally, the quality of the synthesized image improves with an increasing number of phase offsets and for best results, the number of phase offsets must be evenly distributed over a full period. The phase offset  $\theta$  corresponds to a frequency offset of [131]

$$\Delta f_0 = \frac{\theta}{2\pi \, TR} \tag{4.6}$$

Multiple bSSFP datasets are acquired with several (*N*) phase offsets (i.e.,  $\theta_1$ ,  $\theta_2$ , ...,  $\theta_N$ ), each with two different flip angles  $\alpha_1$ ,  $\alpha_2$  (totaling 2*N* datasets). For each offset  $\theta_i$ , one  $\tau_2$  map is obtained from the measured slope (from magnitude signals x and y defined below Eq.(4.3)) by substituting

$$m^{\theta}(\phi) = \frac{y_1 - y_2}{x_1 - x_2} = \frac{S^{\theta}_{SSFP}(\alpha_1) / \sin \alpha_1 - S^{\theta}_{SSFP}(\alpha_2) / \sin \alpha_2}{S^{\theta}_{SSFP}(\alpha_1) / \tan \alpha_1 - S^{\theta}_{SSFP}(\alpha_2) / \tan \alpha_2}$$
(4.7)

into Eq. (4.4). A method of reducing the effect of the bands in the final  $T_2$  maps is to simply take the maximum intensity projection (MIP) of two  $\tau_2$  maps [123]. However, a systematic underestimation of the true  $T_2$  will still remain at locations where the off-resonance lies between the two offsets. Fortunately, the derivation of Eq. (4.5) leads to an exact solution. Rearranging Eq. (4.5), we may write

$$E_2^2 - E_2 (1 - \epsilon_2^{\theta}) \cos(\phi + \theta) - \epsilon_2^{\theta} = 0, \text{ where}$$

$$\epsilon_2^{\theta} = e^{-TR/\tau_2(\phi + \theta)}$$
(4.8 a, b)

Note that  $\epsilon_2^{\theta} \in [-1,1]$  and Eq. (4.8b) is valid for both real and complex values of  $\tau_2$ . Because  $\cos(\phi + \pi) = -\cos(\phi)$ , with two phase offsets  $\theta = 0$ ,  $\pi$  we have a system of two non-linear equations and two unknowns ( $T_2$  and  $\phi$ ), the solution of which is (Appendix B):

<sup>&</sup>lt;sup>10</sup> This definition is consistent with the plots shown in Figure 4.1. However, the equations throughout this chapter were derived assuming  $\theta = 2\pi TR \Delta f_{tr} + \phi_{RF}$ .

$$T_{2}^{0,\pi} = -TR / \log \left( \sqrt{\frac{2\epsilon_{2}^{0}\epsilon_{2}^{\pi} - \epsilon_{2}^{0} - \epsilon_{2}^{\pi}}{\epsilon_{2}^{0} + \epsilon_{2}^{\pi} - 2}} \right),$$
(4.9 a, b)  
$$\cos \phi^{0,\pi} = \frac{\epsilon_{2}^{0} - \epsilon_{2}^{\pi}}{\sqrt{(\epsilon_{2}^{0} + \epsilon_{2}^{\pi} - 2)(2\epsilon_{2}^{0}\epsilon_{2}^{\pi} - \epsilon_{2}^{0} - \epsilon_{2}^{\pi})}}$$

The 0,  $\pi$  superscript on  $T_2$  indicates the phase offsets used. A more general form of these equations shown in Appendix B is actually valid for any pair of offsets having opposite phase, thus allowing additional estimates of  $T_2$  to be calculated by sampling 0–2 $\pi$  using other pairs of offsets with opposite phases. These  $T_2$  maps can then be combined by weighted average with optimal weights given by the square of the sine or cosine of the off-resonance phase  $\phi$ . For example, with four phase offsets the final  $T_2$  is

$$T_{2} = \frac{\sin^{2}\left(\phi^{\frac{\pi}{2},\frac{3\pi}{2}}\right)T_{2}^{0,\pi} + \cos^{2}(\phi^{0,\pi})T_{2}^{\frac{\pi}{2},\frac{3\pi}{2}}}{\sin^{2}\left(\phi^{\frac{\pi}{2},\frac{3\pi}{2}}\right) + \cos^{2}(\phi^{0,\pi})}$$
(4.10)

which we define as the "exact weighted" solution for *N*=4. A simple closed-form solution does not exist for odd numbers of phase offsets (e.g.,  $\theta$ =0, 2 $\pi$ /3, 4 $\pi$ /3). In this case it is more practical to employ a root-sum-of-squares combination (RSS):

$$T_2 \cong K_N \sqrt{\sum_{n=1}^N \left(\tau_2^{\theta_n}\right)^2}, \qquad N \ge 3$$
(4.11)

This approximate solution for deriving a final  $T_2$  map is based on the assumption that  $TR << T_2$ . Thus the shorter the TR, the more accurate is the approximation. The factor  $K_N$  is calculated by substituting Eq. (4.5) into Eq. (4.11) and taking the limit as  $t=TR/T_2 \rightarrow 0$ . It can be proven by mathematical induction that for any (even or odd) N phase offsets  $K_N = \sqrt{\frac{8}{3N}}$ . Note that if using only two phase offsets this RSS combination will fail to yield an accurate final  $T_2$  map, (because the limit depends on  $\phi$ ) and Eq. (4.9) must be used instead.

The final RSS approximation is,

$$T_2 \simeq \sqrt{\frac{8}{3N}} TR \sqrt{\sum_{n=1}^{N} \left[ \log\left(\frac{e^{-t} + \cos(\phi + \theta_n)}{e^t + \cos(\phi + \theta_n)}\right) \right]^{-2}}$$
(4.12)

Equation (4.12) is plotted in Figure 4.1(c), and (d) for N=3 and 4, respectively, by normalizing the calculated  $T_2$  by the actual  $T_2$  (as shown for a single phase offset in Figure 4.1b). The proposed RSS solution introduces negligible errors (maximum ~5% for N = 3 at  $T_2=TR$ ). A flowchart of the analytical DESPOT2 post-processing pipeline is shown in Figure 4.2. Note that  $T_1$  is also needed, along with the  $B_1$  inhomogeneity correction  $c_{RF}^+$  map (defined as actual flip angle  $\alpha$  divided by the nominal flip angle  $\alpha_n$ ) from a  $B_1$ -mapping sequence, such as Actual Flip Angle Imaging (AFI) [63].

Finally, while Eq. (4.9) is exact for both positive and negative  $\varepsilon_2$  (real and complex  $\tau_2$ , respectively), in practice  $\varepsilon_2 < 0$  identifies regions near the off-resonance condition where signal is low and noise becomes significant. Also, here the bSSFP signal is sensitive to hardware imperfections (such as eddy currents, or frequency drifts) because of the presence of unstable equilibrium [134]. In these locations more reliable data from other offsets must carry a larger weight to ensure a reliable estimate for  $T_2$ . One way to achieve this is to assign values for  $\varepsilon_2^{\theta} \in$  [-1, 0] in Eq. (4.9) for the exact solution or to exclude that datum from the RSS combination by assigning  $\tau_2^{\theta}=0$  in Eq. (4.11) wherever  $E_1 - m^{\theta} \leq 0$ . We have chosen  $\varepsilon_2^{\theta} = 0$  in Eq. (4.9), but with prior knowledge of the expected values of  $T_2$  other  $\varepsilon_2^{\theta}$  values may be chosen (e.g.,  $\varepsilon_2^{\theta}=-0.45$ , if  $T_2\sim50$  ms) to minimize potential bias. We must also assign these values to voxels where  $|\varepsilon_2^{\theta}| > 1$ , which can only occur in noise-dominated regions (i.e.  $E_1 - m^{\theta} \leq 0$ ).



**Figure 4.1:** (a) Magnitude of the bSSFP signal as a function of  $\alpha$  and  $\phi$  for  $T_1/T_2/TR=1000/70/4.6$  ms. (b)  $\tau_2$  normalized by the actual  $T_2$ , for  $t=TR/T_2 \in [0, 1]$  and  $\phi \in [-2\pi, 2\pi]$ . (c) Plot of the approximate RSS  $T_2$  normalized by the true  $T_2$  using Eq. (4.11) within the range  $t \in [0, 1]$  and  $\phi \in [-2\pi, 2\pi]$  for N=3 and (d) for N=4.



**Figure 4.2:** Proposed DESPOT2 post-processing pipeline, with the choice of the exact or RSS solution. In addition to the bSSFP datasets,  $T_I$  is required from DESPOT1 and the  $c_{RF}^+$  (normalized B<sub>1</sub> inhomogeneity field) from AFI.

## 4.2.2 Effect of Finite RF Pulses and Magnetization Transfer on T<sub>2</sub>

Recently, Bieri et al. have demonstrated that in vivo bSSFP is prone to on-resonance magnetization transfer (MT) effects, especially at short *TR* and high flip angles [135]. Moreover, the actual bSSFP signal may deviate considerably from that of Eqs. (4.1) and (4.2) due to the finite length of RF pulses (See Figure 4.4a). Consequently, DESPOT2 may yield incorrect white matter (WM) and gray matter (GM)  $T_2$ .

Finite RF pulse effects can be accounted for in Eq. (4.2) by the following substitution [136]:

$$E_2 \to \widetilde{E_2} = e^{-(TR - \zeta_{\phi} T_{RF})/T_2}, \qquad (4.13)$$

$$\zeta_{\phi} = \zeta \cos^2 \left[ \frac{\phi}{2} \left( 1 - \frac{(1 - \zeta)T_{RF}}{TR} \right) \right], \quad 2 \left| \frac{\alpha}{\phi} \right| > \frac{T_{RF}}{TR}$$
(4.14 a)
$$\zeta \approx 0.68 - 0.125 \left(1 + \frac{T_{RF}}{TR}\right) \frac{T_2}{T_1}$$
 (4.14 b)

where  $T_{RF}$  is the RF pulse duration (for hard pulses). To avoid MT effects, Crooijmans et al. suggest using a combination of longer *TR* and  $T_{RF}$  [124], and a correction for the finite  $T_{RF}$  based on Eqs. (15, 16 and 20) of Ref. [136]. These corrections are exact only on-resonance, and the above DESPOT2 solutions Eqs. (4.9)-(4.10) are only valid in the limit of negligible RF pulse durations (e.g.,  $T_{RF}/TR \le 0.15$ ). As shown in Figure 4.4b (blue curve), finite RF pulse effects will bias the calculated  $T_2$  to longer values, as well as introducing oscillations. While the simple substitution  $TR \rightarrow TR_{eff} = TR - \zeta_{corr}T_{RF}$  can be made in Eq. (4.4) or (4.9) to correct the net bias, the oscillations cannot be fully removed, even if using the phase information in Eq. (4.14a). While the finite RF pulse correction of Eqs. (4.13) and (4.14) is strictly valid only for  $T_{RFI}=T_{RF2}$  $=T_{RF}$  [136] we may use  $T_{RF}=T_{RF2}$ , since as shown in Figure 4.4(a),  $T_{RF2}$  dominates on both the SSFP signal bias at  $\alpha_2$  and the resulting  $T_2$  bias. (The effect is also well illustrated using Bloch simulations in Fig. 2 of Ref. [125].)

There are two straightforward ways to mitigate MT effects. The first option is to significantly stretch both  $T_{RF1}/T_{RF2}$ , and increase the *TR* in an attempt to essentially remove the MT effects from both bSSFP signals at  $\alpha_1/\alpha_2$ . The main disadvantage of this approach is that stretching the RF pulses will lead to spatial spectral effects (i.e., the edges of the brain and adipose/fat tissue may no longer be properly excited [136]), and the final corrected  $T_2$  map will contain more oscillations.

The second option [124] is to still use a short *TR* (~4–5 ms) and short  $T_{RF}$  (<0.7 ms), but also to select two flip angles ( $\alpha_1$  and  $\alpha_2$ ) such that the MT ratio (MTR) of the bSSFP signal at  $\alpha_1$  will be approximately equal to the MTR at  $\alpha_2$  in WM (or a compromise between WM and GM). This will result in the MTR cancelling out when calculating the slope in Eq. (4.3), and yield a good approximation for  $\tau_2$ . This method was initially proposed with flip angles  $\alpha_1/\alpha_2=25/80^\circ$  (assuming a short *TR*, and equal  $T_{RF}$  for both lower and higher flip angles) [124]. However, this choice yields a significantly suboptimal T<sub>2</sub>NR in WM or GM, because the two flip angles are not the optimal values (optimal T<sub>2</sub>NR is achieved with  $\alpha_1/\alpha_2\approx11/57^\circ$ , assuming WM  $T_1/T_2\approx1000/52$  or GM  $T_1/T_2\approx1400/75$  ms using Eq. 12 in Ref. [88]).

A better alternative that maintains the  $T_2NR$  efficiency is to let the scanner software freely adjust the  $T_{RF}$  for any given  $\alpha$ , (to avoid exceeding maximum allowable SAR as done in Ref. [137]) and then select the lower and higher flip angles ( $\alpha_1 < \alpha_2$ ), such that they simultaneously experience the same amount of MT, while remaining close to their SNR-optimal values. As shown in Figure 4.3, in vivo MTR measurements were performed in the brain of a healthy volunteer using bSSFP images acquired in flip angle increments of 5° over a range of 5–85° (Figure 4.3(c)), obtained similarly to Gloor et al. [47]. The measured signal is curve-fitted assuming the on-resonance two-pool bSSFP equation (which accounts for MT effects) to solve for  $T_2$ ,  $M_0$ , and the exchange parameters  $k_f$  and F, given the known input scan parameters ( $\alpha$ ,  $T_{RF}$ ,  $\omega_1(t)$ , TR, TE) and the  $T_1$ from DESPOT1[47]. The theoretical single-pool bSSFP signal is then obtained (see Figure 4.3(a) and (b)) by substituting the measured  $T_1$ ,  $T_2$  and  $M_0$  into Eq. (4.2). Finally, the MTR is calculated as the percent difference between the single-pool and the two-pool bSSFP signals. The flip angles at which the MT effects are equal are found visually (Figure 4.3(c)) to be approximately  $\alpha_I/\alpha_2=11.5\pm1/59\pm2^\circ$  with corresponding  $T_{RFI}/T_{RF2}=0.064/0.55$  ms, and TR=4.8 ms. This choice simultaneously minimizes MT effects while optimizing the T<sub>2</sub>NR efficiency defined as the T<sub>2</sub>NR divided by the square-root of the scan time [88].



**Figure 4.3:** Measured bSSFP signal (blue) and predicted signal from Eq. (4.2) (orange), from an ROI in (a) the right occipital lobe, and in (b) the left putamen. (c) MTR curves as a function of flip angle and  $T_{RF}$  calculated as the percent difference between the two-pool and the single-pool signals. Two optimized flip angles (dashed vertical lines) can then be located to approximately cancel the MT effects in both WM and GM.

#### 4.2.3 Effect of Image Noise on T<sub>2</sub>

It is important to study how noise in both the  $T_1$  map and in the bSSFP datasets propagates into the final  $T_2$  map, as well as how to choose phase offsets, flip angles, and/or the number of averages (NEXs) to maximize the T<sub>2</sub>NR efficiency. Deoni et al. have shown that taking multiple averages at two optimized flip angles yields a higher T<sub>2</sub>NR (at a reference  $T_2$ ) than curve-fitting multiple datasets of varying flip angles [88]. They also found that the optimal examination protocol dedicates 75% of the total scan time to DESPOT1 and the remaining 25% to DESPOT2. However, this analysis assumes a perfect on-resonance condition with only one phase offset ( $\theta$ =0). We now investigate how noise will propagate into the final  $T_2$  map, when 2, 3 or 4 phase offsets are used (Eqs. (4.9), (4.10), or (4.11)), including off-resonance effects while ignoring finite RF pulse effects.

In the simplest case of two on-resonance bSSFP datasets  $S_1$  and  $S_2$  with respective flip angles  $\alpha_1$ ,  $\alpha_2$ , and a  $T_1$  map previously derived from DESPOT1, the noise standard deviation  $\sigma_2$  in the final  $T_2$  may be calculated by standard error propagation (assuming the SNR is sufficiently high and uncorrelated Gaussian noise)

$$\sigma_2 = \sqrt{\left(\frac{\partial T_2}{\partial S_1}\right)^2 \sigma_s^2 + \left(\frac{\partial T_2}{\partial S_2}\right)^2 \sigma_s^2 + \left(\frac{\partial T_2}{\partial T_1}\right)^2 \sigma_1^2} \tag{4.15}$$

where  $\sigma_s$  is the noise standard deviation in either bSSFP dataset and  $\sigma_1$  is the noise standard deviation in the  $T_1$  map. The final result (see Appendix C) is

$$\sigma_{2} = \sqrt{\frac{T_{2}^{4}(1-E_{1}E_{2})^{2}}{TR^{2}} \frac{(1-E_{1}E_{2}+(E_{2}-E_{1})\cos\alpha_{1})^{2}\csc^{2}\alpha_{1}+(1-E_{1}E_{2}+(E_{2}-E_{1})\cos\alpha_{2})^{2}\csc^{2}\alpha_{2}}{E_{2}^{2}(1-E_{1}^{2})^{2}(S_{1}\cot\alpha_{1}-S_{2}\cot\alpha_{2})^{2}} + \frac{E_{2}^{2}(1-E_{2}^{2})^{2}T_{2}^{4}}{E_{2}^{2}(1-E_{1}^{2})^{2}T_{1}^{4}}\sigma_{1}^{2}}$$

$$(4.16)$$

In off-resonant conditions the standard deviation for  $\tau_2$  can be obtained by substituting the  $T_2$  for  $\tau_2$  from Eq. (4.5) into Eq. (4.16), resulting in

$$\sigma_{2}(\phi) = \sqrt{\frac{\frac{\tau_{2}^{2}(\phi)(1-E_{1}\epsilon_{2}(\phi))^{2}}{TR^{2}} \frac{(1-E_{1}\epsilon_{2}(\phi)+(\epsilon_{2}(\phi)-E_{1})\cos\alpha_{1})^{2}\csc^{2}\alpha_{1}+(1-E_{1}\epsilon_{2}(\phi)+(\epsilon_{2}(\phi)-E_{1})\cos\alpha_{2})^{2}\csc^{2}\alpha_{2}}{\epsilon_{2}^{2}(\phi)(1-E_{1}^{2})^{2}(S_{1}(\phi)\cot\alpha_{1}-S_{2}(\phi)\cot\alpha_{2})^{2}}} \sigma_{s}^{2}} + \frac{\frac{E_{1}^{2}(1-\epsilon_{2}^{2}(\phi))^{2}\tau_{2}^{4}(\phi)}{\epsilon_{2}^{2}(\phi)(1-E_{1}^{2})^{2}T_{1}^{4}}}}{\epsilon_{2}^{2}(\phi)(1-E_{1}^{2})^{2}T_{1}^{4}}} \sigma_{1}^{2}}$$

$$(4.17)$$

To find the  $T_2NR$  in the analytical solution Eq. (4.9a), we must calculate

$$\sigma_2^{0,\pi}(\phi) = \sqrt{\left(\frac{\partial T_2^{0,\pi}}{\partial \tau_2^0}\right)^2 \sigma_2^0(\phi)^2 + \left(\frac{\partial T_2^{0,\pi}}{\partial \tau_2^\pi}\right)^2 \sigma_2^\pi(\phi)^2}$$
(4.18)

where  $T_2^{0,\pi}$  and  $\tau_2^{\theta}$  are previously defined. A similar equation applies for  $\sigma_2^{\pi/2,3\pi/2}(\phi)$ . The final result is not algebraically concise but clearly predicts that T<sub>2</sub>NR is a periodic function of  $\phi$  as plotted in Figure 4.4(c).

Performing the same error analysis on the approximate solution for  $T_2$  given in Eq. (4.11), we obtain

$$\sigma_2^{RSS}(\phi) = \sqrt{\frac{8}{3N}} \frac{\sqrt{\sum_{n=1}^{N} \left(\tau_2^{\theta_n}\right)^2 \left(\sigma_2^{\theta_n}\right)^2}}{\sqrt{\sum_{n=1}^{N} \left(\tau_2^{\theta_n}\right)^2}}$$
(4.19)

This  $T_2$  noise standard deviation is much more uniform with respect to  $\phi$  than that of the exact solution calculated in Eq. (4.18) as shown in Figure 4.4(c). Note how the RSS combination of the reduced  $T_2$  yields a more uniform T<sub>2</sub>NR than the exact, or exact weighted analytical solutions. In fact, spikes (arising from noise in the vicinity of the singularity where  $E_1$ -1 $\leq$ 0) occur at regular intervals of  $\phi = n\pi$  in the exact solution derived from two phase offsets ( $\theta = 0, \pi$ ), resulting in a highly non-uniform T<sub>2</sub>NR (red curve). Using the exact weighted solution with four different phase offsets (N=4, magenta curve), and weighing the analytical  $T_2$  by the squared sine or cosine of the phase as done in Eq. (4.10) eliminates the spikes. The T<sub>2</sub>NR derived analytically is also verified by a Monte Carlo-based T<sub>2</sub>NR simulation from MATLAB in Figure 4.5.



**Figure 4.4:** (a) Analytical plots of the bSSFP signal (using Eq. (4.1)), for two different phase offsets  $(\theta=0/\pi)$  and flip angles  $(\alpha_I/\alpha_2=11/57^\circ)$ , as a function of the off-resonance phase  $\phi$ , and with or without the effect of finite RF pulse ( $T_{RF}=0/0.65$  ms, using Eqs. (4.13)–(4.14) for TR=4.6 ms in typical brain tissue  $(T_1/T_2=1000/70 \text{ ms})$ . (b) Analytical  $\tau_2^0$ ,  $\tau_2^\pi$ , and  $T_2$  with or without finite RF pulse effects calculated from the bSSFP signals in (a) using Eqs. (4.5), and (4.9). (c) T<sub>2</sub>NR plots ( $\sigma_I=10 \text{ ms}, \sigma_s/M_0=0.002$ ) calculated analytically using Eqs. (4.15)–(4.18). (d) Corrected  $T_2$  assuming  $T_{RF}=0.65$  ms after making the following substitutions:  $TR \rightarrow TR_{eff} = TR - 0.498T_{RF}$  (in Eq. (4.9) for the exact solution with N=2 or N=4), and  $TR \rightarrow TR_{eff} = TR - 0.555T_{RF}$  (in Eq. (4.4) for the RSS solution with N=3 or N=4), showing the remaining oscillations.



**Figure 4.5:** T<sub>2</sub>NR derived analytically and plotted in Mathematical (a) compared to a Monte Carlo T<sub>2</sub>NR simulation in MATLAB (b). Notice how assigning  $\varepsilon_2^{\theta} = 0$  wherever  $E_1 - m \le 0$  (black curve in (b)) reduces the spike due to noise and mathematical singularity.

# 4.3 Methods

#### 4.3.1 Phantom Measurements

Because banding artifacts are more easily identified in uniform gel phantoms than in vivo, DESPOT2 was first optimized on a phantom prior to being tested on volunteers. The phantom was built by pouring 7 different layers of agar solutions (7g/L) doped with varying concentrations of MnCl<sub>2</sub> (0–400  $\mu$ M) into a plastic container (dimensions: 12×12×20 cm<sup>3</sup>). Each layer was allowed to harden, then covered with cellophane wrap before pouring the next layer to prevent diffusion. The phantom was scanned on a 3T Philips Achieva scanner with an 8-channel head array, and *T*<sub>1</sub> maps were obtained using the DESPOT1 technique (scan time: 5 min per dataset) [88], utilizing a multi-echo SPGR acquisition. Flip angle non-uniformity was acquired using an Actual Flip Angle Imaging (AFI) sequence (scan time: 3 min) [63]. First-order shimming was performed automatically by the scanner as part of the preparation phase.

Two optimized DESPOT2 protocols were tested, each containing 2 flip angles by 4 phase offsets (= 8 datasets, scan time: ~2 min per dataset). The first protocol (bSSFP1) had short *TR/T<sub>RF</sub>*, high bandwidths (517 Hz/pix) and flip angles ( $\alpha_1/\alpha_2=12/58^\circ$ ) chosen to cancel the MT effects in WM/GM as previously explained in the Theory. The second protocol (bSSFP2) was devised to

minimize the MT effects by employing long  $TR/T_{RF}$ , and lower flip angles ( $\alpha_1/\alpha_2=9/35^\circ$ ). The bandwidth was decreased, and parallel imaging (regularized SENSE [54]) acceleration increased to yield approximately the same SNR efficiency and scan time as the first protocol. Note that the phase offsets ( $\theta = 0, \pi/2, \pi, 3\pi/2$ ) were achieved by changing the transmit frequency  $f_{tr}$  according to Eq. (4.6), rather than by changing the phase-cycling scheme, and all RF pulses were nonselective. We found that changing the transmit frequency yields more accurate  $T_2$  maps than changing the phase-cycling scheme because slow drifts in the Larmor frequency can be compensated for by automatic transmit frequency recalibration during the preparation phase of each scan.

To verify the accuracy of  $T_2$ , the phantom was also scanned with a 32-echo CPMG sequence to obtain comparative  $T_2$  values in a 2D axial slice at the centre of the phantom. The  $T_2$  values were obtained by fitting using the StimFit 1.0 MATLAB toolbox (http://mrel.usc.edu/). This method assumes single-component mono-exponential  $T_2$  decay and uses extended phase graph (EPG) simulation to correct for both stimulated echoes and  $B_1$  inhomogeneity effects [138]. An additional DESPOT2 experiment (bSSFP0) was also tested with parameters designed to minimize the effect of finite RF pulses. All pulse sequences tested on the phantom and their respective scan parameters are listed in Table 4.1.

All datasets were reconstructed and zero-padded to 3D image matrices of  $256 \times 256 \times 180$  in MATLAB using the ReconFrame package (Gyrotools, LLC, Switzerland).  $T_2$  and  $\phi$  maps were calculated using both the exact analytical solutions of Eqs. (4.9)–(4.10) and the RSS solution of Eq. (4.11) as summarized in the flowchart of Figure 4.2. A correction for finite RF pulse duration was also applied using the substitution  $TR \rightarrow TR_{eff} = TR - \zeta_{corr}T_{RF}$  in Eq. (4.9) with  $\zeta_{corr}$ =0.498 for the exact solution (with *N* even) and in Eq. (4.4) with  $\zeta_{corr}$ =0.555 for the RSS solution (with *N*=3 or 4) as done similarly by Crooijmans and Bieri for *N*=1 [125], [136]. The  $T_2$  was measured in 3D ROIs of 21×21×5 pixels at both a central and an off-centre location of each layer.

Performance of the proposed analytical corrections was compared with the DESPOT2-FM technique by implementing the stochastic region contraction (SRC) algorithm in MATLAB, and using the same parameters  $N_1$ =5000,  $N_2$ =25, and initial search space  $0 \le T_2 \le 500$  ms and  $0 \le \phi \le 2\pi$ , described in Ref. [128]. Note that DESPOT2-FM is also governed by Eq. (4.1) and

thus does not account for finite RF pulse duration and MT effects. Additionally,  $M_0$  was also allowed to vary freely as an optimization parameter, rather than factored out by normalizing the data [128]. On average, SRC converged in 4–7 iterations, and took ~19 ms per voxel. Finally, Eqs. (4.13)–(4.14c) were used to correct the resulting  $T_2$  for finite RF pulse effects, as described in Ref. [137].

Pulse Sequence	Voxel Resolution (mm)	TR <sub>1</sub> /TR <sub>2</sub> /TE/N <sub>echo</sub> (ms)	α <sub>1</sub> / α <sub>2</sub> (°)	<i>T<sub>RF1</sub>/ T<sub>RF2</sub></i> (ms)	BW (Hz/ pix)	SENSE Factors (AP×RL)	Δf <sub>0</sub> (Hz)
AFI	3.5×5.0×5.0	25/125/2.8/1	60/-	0.294/—	221	1.0×1.0	—
SPGRa	1.0×1.0×1.3	21/—/2.3n/8	5/25	0.026/0.12	517	1.4×1.2	—
SPGRb	1.0×1.0×1.5	24/—/2.3n/9	5/25	0.026/0.12	517	1.2×1.2	—
bSSFP0	1.2×1.2×1.2	9.2/—/4.6/1	11/57	0.058/0.28	517	1.0×1.0	27.17, 81.52
bSSFP1	1.1×1.1×1.1	4.8/—/2.4/1	12/58	0.064/0.55	517	1.2×1.0	0, 52.08, 104.17, 156.25
bSSFP2	1.1×1.1×1.1	9.0/—/4.5/1	9/35	0.59/2.0	271	1.5×1.5	0, 27.78, 55.56, 83.33
bSSFP3	1.0×1.0×1.2	4.4/—/2.2/1	11/57	0.058/0.60	517	1.0×1.0	0, 75.76, 151.52
CPMG*	1.2×1.2×5.0	2000/—/15n/32	90/—	/	217	1.0×1.0	—

**Table 4.1:** MRI scan parameters used both on the phantom and in vivo. Except for the 2D CPMG scan, the field-of-view was  $240 \times 240 \times 170$  cm<sup>3</sup>, and hard, non-selective RF pulses were used in all cases. \*Note that for CPMG in vivo the echo spacing was 10 ms.

#### 4.3.2 In Vivo Measurements

Informed consent was obtained and a healthy 30 year-old male volunteer was scanned using the same DESPOT1 and DESPOT2 protocols used on the phantom (Table 4.1). Eight volunteers (4 males and 4 females aged 21–30 years) were also scanned as part of a reduced examination protocol of ~27 min duration, comprising the same AFI sequence as in Table 4.1, but with different SPGR ( $T_{scan}$ ~12 min) and bSSFP ( $T_{scan}$ ~12 min) scan parameters, denoted as SPGRb, and bSSFP3. For each subject, the  $T_2$  (calculated using the approximate RSS solution with N=3), the  $T_1$  and the  $T_2^*$  were measured in ROIs of different brain regions, with and without the correction for finite RF pulse duration. The global mean  $T_2$  was also measured in 4 different

tissue classes (GM, WM, adipose, and muscle) by segmenting the brain using thresholds based on the  $T_1$  histogram [106]. Note that one of the volunteers was the same subject (v2) for which the protocols in Table 4.1 were tested, thus enabling further comparisons to be made between the bSSFP1 and bSSFP2 protocols. For this volunteer, 2D spin-echo (SE) images were also acquired (same transverse slice location as the CPMG) with the following parameters: FOV=170×240 mm<sup>2</sup>, resolution=1.2×1.2×5 mm, *TE*=15, 30, 45, 60, 75 and 105 ms, *TR*=1500 ms, scan time=3:30 min per image). Images acquired at varying TEs were least-squares fitted pixelwise to a mono-exponential to obtain another  $T_2$  map. For this volunteer SRC fitting was also performed on both bSSFP1 and bSSFP2 data using the same initial conditions as for the phantom.

Each in-vivo 3D dataset was exported into 3D slicer [101] and co-registered to correct mismatches arising from slight head motion during the examination. Curve-fitting in MATLAB takes only ~20 s per subject (excluding the image reconstruction time) on a PC with an Intel Core i7-3770 CPU and 32GB of RAM.

## 4.4 **Results**

#### 4.4.1 Phantom Measurements

Phantom bSSFP images and profiles of the calculated  $T_2$  are shown in Figure 4.6 for the DESPOT2 protocol with the longer TR=9.2 ms, and short  $T_{RF2}=0.28$  ms. The resulting  $T_2$  is compared to that of the protocol with a longer  $T_{RF2}=2.0$  ms. As predicted by the theory, stretching the RF pulse duration leads to more significant oscillations in the final  $T_2$  (dashed black curve). Moreover, since the measured  $B_1$  field homogeneity is altered by the spatial-spectral effects of the long  $T_{RF}$ , the  $T_2$  calculated from bSSFP2 with  $TR/T_{RF2}=9.0/2.0$  ms is systematically underestimated at the edges of the phantom (Figure 4.6(d)).



**Figure 4.6:** (a) bSSFP0 image at  $\alpha = 11^{\circ}$ ,  $\theta = \pi/2$  and TR = 9.2 ms. (b) Signal profile through the image in (a), displaying all four bSSFP signals. (c) Analytical  $T_2$  map (with short  $T_{RF}$ ) calculated using the four bSSFP datasets, the  $T_1$  and the  $c_{RF}$  maps. (d) Profile through the  $T_2$  map in (c), displaying both  $\tau_2$  signals, the final  $T_2$  with  $TR/T_{RF2} = 9.0/0.28$  ms (solid black curve) and  $T_2$  with  $TR/T_{RF2} = 9.0/2.0$  ms (dashed black curve).

Sagittal slices of the  $\tau_2$  maps are shown in Figure 4.7, along with the  $T_2$  calculated with the exact solution of Eq. (4.9), the exact weighted solution of Eq. (4.10), the RSS solution of Eq. (4.11), and SRC fitting technique, for both DESPOT2 protocols. A profile through a single layer (red line) is also plotted in the bottom row to visualize the differences between the analytical methods and the SRC-based  $T_2$  fits. At short  $T_{RF2}=0.55$  ms (bSSFP1), and N=2, SRC shows fewer oscillations than the analytical methods. However, with N=4, these differences disappear. At long  $T_{RF2}=2$  ms (bSSFP1), all methods exhibit oscillations, and the RSS solution performs best as predicted in Figure 4.4(d). The finite RF pulse correction applied following SRC at long  $T_{RF2}=2.0$  ms also appears to over-correct  $T_2$ , as visible in the profiles. Furthermore, the  $T_2$  from SRC oscillates between large over- and under-estimation in regions of spatial-spectral effects (green arrows), while the analytical solution yields a gradual under-estimation in  $T_2$ . The percent difference between the exact-weighted  $T_2$  solution and the RSS solution with N=4 is also shown as colored intensity in both Figure 4.7(a) and (b). Differences range within  $\pm 3\%$  for short  $T_{RF2}$  in (a) and  $\pm 6\%$  for long  $T_{RF2}$  in (b), with the RSS solution exhibiting fewer oscillations.

The cosine or sine of the phase maps calculated from Eq. (4.9b) are displayed in Figure 4.8 for both DESPOT2 protocols. The arrows indicate minor discontinuities within the phase, caused by slight mismatches in the locations of the bands across the different bSSFP datasets (also leading to a spike or edge in the  $T_2$  (red arrow in Figure 4.7(a)) that are attributed to hardware imperfections or drifts [124] and noise, accentuated by bSSFP signal instability (24). However, they do not appear in the RSS  $T_2$  map of Figure 4.7 thus demonstrating that four phase offsets provide sufficient robustness against these imperfections, in addition to the expected gain in  $T_2NR$ .

Average  $T_2$  measured in centered and off-center ROIs are displayed in Figure 4.9. In both cases the  $T_2$  values derived from both the bSSFP1 and bSSFP2 protocols compare well with CPMG with a mean absolute difference of ~4.9-7.4% for bSSFP1 and ~3.6-6.4% for bSSFP2 across all the layers, and among the four  $T_2$  maps.



**Figure 4.7:** (a) Sagittal phantom images of the  $\tau_2$  and  $T_2$  maps obtained from the bSSFP1 protocol, and (b) the bSSFP2 protocol (Table 4.1). Results from SRC (DESPOT2-FM) technique are shown in the third row for both (a) and (b), and profiles through the 6<sup>th</sup> layer (red line) are shown to illustrate the differences. The colored intensity maps are percent difference between the exact-weighted and RSS solutions (*N*=4). The red arrow indicates an edge in  $T_2$  arising from a combination of noise, mathematical singularity, and hardware imperfections, while the green arrows point to spatial-spectral effects.



**Figure 4.8:** Sin  $\phi$  and cos  $\phi$  maps derived analytically using Eqs. (4.9)–(4.10) from (a) the bSSFP1 protocol, and (b) from the bSSFP2 protocol. Arrows indicate discontinuities (slight mismatches in band locations across the different bSSFP datasets) due to noise and hardware imperfections that are magnified by signal instabilities [134].



**Figure 4.9:** Measured  $T_2$  in both central (solid bar) and off-center (hatched) ROIs in each layer of the phantom for the DESPOT2 protocol with (a) short  $TR/T_{RF}$  (bSSFP1) and (b) long  $TR/T_{RF}$  (bSSFP2). For comparison the  $T_2$  measured using the 32-echo CPMG is also displayed in green.

#### 4.4.2 In vivo Measurements

Sagittal  $\tau_2$  and  $T_2$  maps for the two in vivo DESPOT2 protocols are displayed in Figure 4.10(a) and (b), respectively, along with  $T_2$  from SRC. The volunteer has a metallic dental retainer which induces a signal void and tight banding artifacts within the mouth. Observe how stretching the RF pulse in (b) also acts as a fat-suppression technique, making it impossible to measure the  $T_2$  of adipose. Equivalent SNR efficiency to the bSSFP1 protocol was achieved by decreasing the sampling bandwidth (from 517 to 271 Hz/pix). In contrast to the uniform phantom, residual oscillations within the  $T_2$  maps obtained with long  $TR/T_{RF}$  are well below the anatomical contrast and are thus negligible, except behind the metal retainer.

Sagittal  $T_1$  and  $T_2$  maps of the eight volunteers are shown in Figure 4.11. Hardware imperfections result in some errors in  $T_2$ , especially in the neck area, and close to dental braces or retainers (especially in volunteers v2, v7 and v8).

Figure 4.12 compares axial  $T_1$  and  $T_2$  maps from the three bSSFP, the two SPGR and the CPMG protocols listed in Table 4.1. The histograms of all five  $T_2$  images are displayed for comparison, revealing how the three different DESPOT2 protocols yield comparable mean  $T_2$  of ~50 ms in WM, the SE-based  $T_2$  fit yields WM  $T_2$  ~60 ms, while the mono-exponential fit from CPMG yields a significantly longer  $T_2$  ~70 ms (corrected using StimFit). Crooijmans et al. also reported a mean WM  $T_2$  of ~61 ms using a similar SE-based mono-exponential  $T_2$  fit [125]. The longer  $T_2$  measured by CPMG, which is not observed in the agar phantom measurements (Figure 4.9), is consistent with in vivo literature values obtained using a comparable CPMG sequence and curve-fitting method [139].



**Figure 4.10:** (a) In vivo (volunteer v2)  $\tau_2$  corresponding to four different phase offsets ( $\theta$ =0,  $\pi$ ,  $\pi/2$ , and  $3\pi/2$ ) and  $T_2$  maps (calculated using the same techniques, including Stochastic Region Contraction (DESPOT2-FM), as for the phantom in Figure 4.7) from bSSFP1 protocol (Table 4.1). (b) Same maps in (a) obtained from the bSSFP2 data.



**Figure 4.11:** In vivo sagittal  $T_1$  and  $T_2$  maps (in ms) of the 8 volunteers scanned with protocols SPGRb and bSSFP3 (Table 4.1). Volunteers v2, v7, and v8 have signal voids in the mouth due to dental braces or metal retainers.



**Figure 4.12:** Axial  $T_1$  maps from DESPOT1 (with SPGRa and SPGRb protocols), and  $T_2$  from DESPOT2 (bSSFP1, bSSFP2 and bSSFP3 protocols in Table 4.1) compared to CPMG (single-component, monoexponential fit), along with all 5  $T_2$  histograms for volunteer v2. Observe how the SE-based  $T_2$  (WM  $T_2$ ~60ms) lies between the DESPOT2 (WM  $T_2$ ~50ms) and CPMG measurements (WM  $T_2$ ~70ms). Spatial-spectral RF pulse effects in bSSFP2 cause underestimated  $T_2$  in the scalp (arrow).

The mean  $T_2$  and standard deviation of various tissue types and brain organs were measured and averaged across the 8 volunteers for the SPGRb and bSSFP3 protocols. They are listed (with and without finite RF pulse correction) in Table 4.2 and compared to reported literature values, including previous DESPOT2 implementations at 1.5T [84], [10], [125] and 3T [128]; and CPMG-based  $T_2$  quantification accounting for stimulated echoes at 3T [139], and 4.7T [138]. The values reported in bold (or superscript e) correspond to the DESPOT2-FM technique of Deoni at 3T, with  $\alpha_1/\alpha_2/TR = 15/65^{\circ}/4.2$  ms [128]. Previous DESPOT2 implementations [84], [128], [10], did not include finite RF pulse corrections and thus they agree closely with our *uncorrected*  $T_2$  measurements. Table 4.2 also includes the  $T_1$  values because the accuracy of  $T_2$ in DESPOT2 also depends on the  $T_1$ . As a consistency check we also provide the  $T_2^* \leq T_2$ measured by ordinary least-squares mono-exponential fit on the multi-echo SPGR datasets as shown in Ref. [11].

<b>Organ</b> / Tissue	Corr.	Uncorr.	Literatu	re T <sub>2</sub> (ms)	$T_2^*$	$T_1$
	<i>T</i> <sub>2</sub> (ms)	T <sub>2</sub> (ms)	1.5 T	3 T, 4.7T <sup>g</sup>	(ms)	(ms)
Putamen	62.7 (2.4)	67.6 (2.5)	71(7) <sup>b</sup>	<b>69(3)</b> <sup>e</sup> , 57(3) <sup>f</sup> , 55(3) <sup>g</sup>	45.2 (4.4)	1442 (85)
Caudate	72.9 (3.2)	78.4 (4.0)	89(6) <sup>a</sup> , 75(8) <sup>b</sup> , 59 <sup>c</sup> , 59(3) <sup>d</sup>	<b>82(3)</b> <sup>e</sup> , 63(5) <sup>f</sup> , 60(3) <sup>g</sup>	49.0 (3.9)	1563 (83)
Splenium	54.7 (3.8)	58.8 (4.2)	$43(1)^{d}$	$64(4)^{g}$	40.2 (1.9)	1027 (63)
Genu	48.8 (2.4)	52.4 (2.7)			38.3 (2.9)	956 (43)
Globus Pallidus	50.4 (3.3)	54.2 (3.6)		45(1) <sup>f</sup> , 38(2) <sup>g</sup>	29.8 (2.8)	1212 (47)
Frontal WM R	47.7 (2.4)	51.2 (2.6)	$53(4)^{\mathrm{b}}, 40(2)^{\mathrm{d}}$	<b>50(2)</b> <sup>e</sup> , 53(8) <sup>f</sup> , 53(3) <sup>g</sup>	41.8 (2.9)	986 (42)
Frontal WM L	47.6 (2.1)	51.1 (2.3)	$53(4)^{\mathrm{b}}, 40(2)^{\mathrm{d}}$	<b>50(2)</b> <sup>e</sup> , 53(8) <sup>f</sup> , 53(3) <sup>g</sup>	41.7 (2.9)	983 (33)
Occipital WM R	53.8 (2.7)	57.8 (3.0)		55(1) <sup>g</sup>	45.1 (2.2)	1020 (35)
Occipital WM L	51.8 (1.6)	55.7 (1.8)		55(1) <sup>g</sup>	44.0 (1.6)	1024 (36)
WM (mean)	50.6 (1.3)	54.4 (1.4)	$54(4)^{a}, 45^{c}$		45.7 (1.5)	1057 (34)
GM (mean)	67.0 (2.1)	71.8 (2.0)	$71(28)^{d}$		56.3 (2.5)	1544 (81)
Muscle (mean)	36.5 (2.3)	39.3 (2.5)	$35(4)^{h}$	$32(2)^{h}$	22.8 (0.8)	1327 (49)
Adipose (mean)	99.1 (4.6)	106 (5)	165(6) <sup>h</sup>	133(5) <sup>h</sup>	NA	427 (20)

**Table 4.2:** Corrected and uncorrected  $T_2$  (and standard deviations) in various brain regions across the 8 volunteers. The mean tissue values were measured from segmented  $T_2$  histograms, while the regional values were measured in ROIs identified manually. References are: a:[84], b:[10], c:[125], d:[47], e:[128], f:[139], g:[138], h:[140]. Values in bold are from DESPOT2-FM (see text). Note that the  $T_2^*$  of adipose cannot be measured by simple mono-exponential fit due to J-coupling.  $T_2$  mapping techniques employed include CPMG (f, g, h), and DESPOT2 (a, b, c, d, e).

#### 4.5 Discussion and Conclusions

In this study, we have derived general analytical solutions to remove band artefacts in DESPOT2 using any number of phase offsets greater than one, along with a mathematical analysis of the  $T_2$  and  $T_2NR$  values. These expressions reduce processing time (using a standard PC) to merely a few seconds for a volume containing ~11.8 M voxels.

We have shown that using a greater number of phase offsets increases the T<sub>2</sub>NR both in magnitude and in uniformity with respect to the off-resonance phase  $\phi$ . For brevity, phantom T<sub>2</sub> maps derived from three phase offsets (N=3) were not presented, but accuracy and SNR results generally lie between the N=2 and N=4 case. The technique readily accommodates additional phase offsets and more than two flip angles to improve T<sub>2</sub> accuracy, uniformity, and/or SNR.

In the phantom, MT effects with low concentrations of agar (7g/L) attenuate the bSSFP signal only by ~0–4% and can thus be ignored. However, in vivo MT effects are significant and two approaches were tested to remove them: selecting flip angles ( $\alpha$ =12°/58°) to cancel the MTR of the bSSFP signals and stretching the RF pulse durations while using lower flip angles ( $\alpha$ =9°/35°). The preferred approach depends on the application, but if more than two flip angles are to be acquired (as in mc-DESPOT [137]), then stretching the RF pulse duration is the only option (provided the spatial-spectral effects of long *T<sub>RF</sub>* are not a concern), since cancelling the MTR is possible only using two flip angles.

The three DESPOT2 protocols tested in this study yield a comparable mean WM  $T_2$  of ~50 ms  $(T_2 \text{ histogram of Figure 4.12})$  in volunteer v2, despite significantly different bSSFP scan parameters (N, TR,  $\alpha$  and T<sub>RF</sub>). Conversely, the mean WM T<sub>2</sub> measured using single-echo spin echo at varying TE, fitted to a mono-exponential model, was longer (WM  $T_2 \sim 60$  ms), and that using a 32-echo CPMG was even longer (WM  $T_2 \sim 70$  ms). One reason for these discrepancies is that the CPMG and SE signals are complicated functions of  $T_1$ ,  $T_2$ ,  $\alpha$ , slice profiles,  $B_0$ , MT, diffusion, TE and TR. A simple mono-exponential fit with CPMG is especially prone to overestimation of the true  $T_2$  because of the presence of stimulated echoes [138] and more elaborate fitting procedures must be employed, such as Bloch equation simulations [141], EPG simulations [138], or using a generating function [139]. A second explanation for these discrepancies lies in the existence of different water proton  $T_2$  compartments ("pools"), known to exist especially in WM [142], [36]. Assuming a single-component  $T_2$  relaxation in the presence of three pools yields a different apparent  $T_2$  depending on the sequence, i.e., each sequence applies a stronger weighting of a different component (such as the myelin water  $T_{2,M}$ ), over the other two components (i.e., intra-cellular and extra-cellular  $T_2$  pools of axonal water) [10]. In fact, Crooijmans et al. [125] prefer to speak of a spectrum of  $T_2$  values, and also observed that the in vivo WM single-component  $T_2$  at 1.5 T from DESPOT2 is significantly lower (~45 ms) than that from single-echo spin echo (~61 ms). They attribute this difference to the complex tissue microstructure that results in a broad spectrum of  $T_2$  values, which different pulse sequences (i.e., bSSFP vs. spin echo) "see" with different weightings. In the case of simple chemical environments like agar gel, there is a single pool (or narrower spectrum) of water  $T_2$ , and thus both bSSFP and spin echo sequences measure the same  $T_2$ . This effect is also discussed by Stanisz et al. for CPMG data [143], where the  $T_2$  from a mono-exponential fit corresponds to the arithmetic mean  $T_2$  (~70 ms in WM) of a multi-exponential fit.

The measured  $T_2$  values listed in Table 4.2 compare well with literature values, including those of Deoni et al. [84], [10], where finite RF pulse and MT effects were not corrected (WM  $T_2\sim54$ ms), and those of Crooijmans et al. with corrections (WM  $T_2\sim45$  ms) [125], [47]. We note that the latter employ only one phase offset while higher-order shimming minimizes off-resonance effects; therefore the measured  $T_2$  is likely lower due to some residual off-resonance bias (Figure 4.1b). The application of the finite RF pulse correction systematically lowers the  $T_2$  by about ~7.5%, further biasing it from the reported CPMG  $T_2$  values (WM  $T_2\sim53-55$ ms). Although this remaining discrepancy might be explained by residual MT bias, and/or sequence-dependent weighting [125], recent work [144] has shown that  $T_2$  mapping based on EPG simulations of CPMG still overestimates  $T_2$  in vivo by 3–5%, with respect to the full Shinnar Le Roux-based modelling.

Finally, proton density ( $M_0$ ) maps corrected for banding artifacts can also be obtained analytically from DESPOT2 using even N (see, Figure 4.14 and Figure 4.15). Moreover, field inhomogeneity maps ( $\Delta B_0$ ), could be obtained by taking the inverse sine or cosine of Eq. (4.9b), unwrapping the phase, and then substituting into Eq. (4.6). However, as explained in Appendix D,  $M_0$  is more easily and accurately obtained from the DESPOT1/VFA technique [90], [93], and robust techniques for mapping  $\Delta B_0$  already exist.

### 4.6 Appendix

#### 4.6.1 A. Derivation of Eq. (4.5)

The SSFP signal is defined as the magnitude of Eq. (4.1), which simplifies to

$$S_{SSFP}(\alpha, \phi, TR) = \frac{M_0 \sqrt{E_2} (1 - E_1) \sin \alpha \sqrt{1 + 2E_2 \cos \phi + E_2^2}}{E_2 (1 - E_1) (1 + \cos \alpha) \cos \phi + 1 - E_1 \cos \alpha - E_2^2 (E_1 - \cos \alpha)}$$
(A4.1)

To calculate the slope m, assuming the on-resonance linearized equation (Eq. (4.3)), we must simplify

$$m(\phi, \alpha_1, \alpha_2, TR) = \frac{\frac{S_{SSFP}(\alpha_1, \phi, TR)}{\sin \alpha_1} - \frac{S_{SSFP}(\alpha_2, \phi, TR)}{\sin \alpha_2}}{\frac{S_{SSFP}(\alpha_1, \phi, TR) \cos \alpha_1}{\sin \alpha_1} - \frac{S_{SSFP}(\alpha_2, \phi, TR) \cos \alpha_2}{\sin \alpha_2}}$$
(A4.2)

Assuming  $-\pi \le \phi \le \pi$ , and  $0 \le \alpha_{1,2} \le \pi/2$ , the above simplifies to

$$m(\phi, TR) = \frac{E_1 - E_2^2 - E_2(1 - E_1)\cos\phi}{1 - E_1 E_2^2 + E_2(1 - E_1)\cos\phi}$$
(A4.3)

Substituting m into Eq. (4.4), yields Eq. (4.5).

#### 4.6.2 **B.** Derivation of Eq. (4.9)

Rearranging Eq. (4.5) to remove the logarithm, and accounting for a phase offset  $\theta_n$  we have

$$\epsilon_2^{\theta_n} = \frac{E_2 + \cos(\phi + \theta_n)}{E_2^{-1} + \cos(\phi + \theta_n)} \tag{B4.1}$$

which can be rearranged as  $E_2^2 + E_2(1 - \epsilon_2^{\theta_n})\cos(\phi + \theta_n) - \epsilon_2^{\theta_n} = 0$ . Choosing  $\theta_1 = 0$ , and  $\theta_2 = \pi$ , we obtain a system of two equations

$$E_2^2 + E_2(1 - \epsilon_2^0)\cos(\phi) - \epsilon_2^0 = 0$$
  

$$E_2^2 - E_2(1 - \epsilon_2^\pi)\cos(\phi) - \epsilon_2^\pi = 0$$
(B4.2 a, b)

Subtracting the equations we obtain

 $-E_2 \cos \phi (1 - \epsilon_2^0) - E_2 \cos \phi (1 - \epsilon_2^\pi) = \epsilon_2^0 - \epsilon_2^\pi \implies -E_2 \cos \phi (2 - \epsilon_2^0 - \epsilon_2^\pi) = \epsilon_2^0 - \epsilon_2^\pi.$ Solving for  $\cos \phi$  from the top equation and substituting results in

$$E_2^2 = \frac{\epsilon_2^0 - 2\epsilon_2^0 \epsilon_2^\pi + \epsilon_2^\pi}{2 - \epsilon_2^0 - \epsilon_2^\pi} \tag{B4.3}$$

Taking the logarithm on both sides and rearranging yields Eq. (4.9a), while Eq. (4.9b) is obtained by substituting for E<sub>2</sub> in the expression for  $\cos \phi$ . It can be shown in general that for any two phase offsets  $\theta_1$  and  $\theta_2$ , such that  $\theta_2 - \theta_1 = \pi$ , the solution is

$$T_{2} = -TR / \log \left( \sqrt{\frac{2\epsilon_{2}^{\theta_{1}}\epsilon_{2}^{\theta_{2}} - \epsilon_{2}^{\theta_{1}} - \epsilon_{2}^{\theta_{2}}}{\epsilon_{2}^{\theta_{1}} + \epsilon_{2}^{\theta_{2}} - 2}} \right),$$

$$\cos(\phi - \theta_{1}) = \frac{\epsilon_{2}^{\theta_{1}} - \epsilon_{2}^{\theta_{2}}}{\sqrt{(\epsilon_{2}^{\theta_{1}} + \epsilon_{2}^{\theta_{2}} - 2)(2\epsilon_{2}^{\theta_{1}}\epsilon_{2}^{\theta_{2}} - \epsilon_{2}^{\theta_{1}} - \epsilon_{2}^{\theta_{2}})}}$$
(B4.4 a, b)

While  $\cos(\phi - \theta)$  is elegantly expressed above solely in terms of  $\varepsilon_2^{\theta}$ , the following solution (obtained by simply rearranging Eq. (4.5)) is preferred to avoid phase-wrapping in regions of low SNR:

$$\cos(\phi - \theta_1) = \frac{\epsilon_2^{\theta_1} - E_2^2}{E_2(1 - \epsilon_2^{\theta_1})}$$
(B4.5)

#### 4.6.3 C. Derivation of Eq. (4.16)

The partial derivative (with respect to  $T_l$ ) in Eq. (4.15) is calculated from Eq. (4.4)

$$T_2 = \tau_2(0) = -TR/\log\left(\frac{m - E_1}{mE_1 - 1}\right)$$
(C4.1)

Obtaining

$$\frac{\partial T_2}{\partial T_1} = \frac{E_1(m^2 - 1)TR^2}{(1 - mE_1)(m - E_1)T_1^2 \log^2\left(\frac{m - E_1}{mE_1 - 1}\right)}$$
(C4.2)

Substituting into the above  $m = (E_1 - E_2)/(1 - E_1E_2)$ , and simplifying results in

$$\frac{\partial T_2}{\partial T_1} = \frac{E_1 (1 - E_2^2) T_2^2}{E_2 (1 - E_1^2) T_1^2} \tag{C4.3}$$

For the other two derivatives with respect to *S*, we apply the chain rule:

$$\frac{\partial T_2}{\partial S_i} = \frac{\partial T_2}{\partial m} \left( \frac{\partial m}{\partial y_i} \frac{\partial y_i}{\partial S_i} + \frac{\partial m}{\partial x_i} \frac{\partial x_i}{\partial S_i} \right)$$
(C4.4)

The derivatives of the slope with respect to x or y are:  $m = \frac{y_2 - y_1}{x_2 - x_1}$ ,  $\frac{\partial m}{\partial y_1} = \frac{-1}{x_2 - x_1}$ ,  $\frac{\partial m}{\partial y_2} = \frac{1}{x_2 - x_1}$ ,  $\frac{\partial m}{\partial x_1} = \frac{y_2 - y_1}{(x_2 - x_1)^2}$ ,  $\frac{\partial m}{\partial x_2} = -\frac{y_2 - y_1}{(x_2 - x_1)^2}$ . Moreover, using:  $y_i = S_i / \sin \alpha_i$ , and  $x_i = S_i / \tan \alpha_i$ , we have  $\frac{\partial y_i}{\partial S_i} = \frac{1}{\sin \alpha_i}$ , and  $\frac{\partial x_i}{\partial S_i} = \frac{1}{\tan \alpha_i}$ . Finally,  $\frac{\partial T_2}{\partial m}$  is obtained similarly to  $\frac{\partial T_2}{\partial T_1}$ , resulting in

$$\frac{\partial T_2}{\partial m} = \frac{(1 - E_1^2)TR}{(1 - mE_1)(m - E_1)\log^2\left(\frac{m - E_1}{mE_1 - 1}\right)}$$
(C4.5)

Substituting all these results into Eq. (4.15) and simplifying, we obtain Eq. (4.16).

$$\sigma_{2} = \sqrt{\frac{T_{2}^{4}(1-E_{1}E_{2})^{2}}{TR^{2}} \frac{(1-E_{1}E_{2} + (E_{2}-E_{1})\cos\alpha_{1})^{2}\csc^{2}\alpha_{1} + (1-E_{1}E_{2} + (E_{2}-E_{1})\cos\alpha_{2})^{2}\csc^{2}\alpha_{2}}{E_{2}^{2}(1-E_{1}^{2})^{2}(S_{1}\cot\alpha_{1}-S_{2}\cot\alpha_{2})^{2}} + \frac{E_{1}^{2}(1-E_{2}^{2})^{2}T_{2}^{4}}{E_{2}^{2}(1-E_{1}^{2})^{2}T_{1}^{4}}\sigma_{1}^{2}}$$

#### 4.6.4 D. Solving for the Proton-Density M<sub>0</sub> in DESPOT2

To find the dependence of the y-intercept (b) on TR,  $T_1$ ,  $T_2$ , and  $\phi$ , we substitute the expression for *m* derived in Appendix A into y - m x = b, (with either  $y_1 = S_1 / sin(\alpha_1)$ ,  $x_1 = S_1 / tan(\alpha_1)$  or  $y_2 = S_2 / sin(\alpha_2)$ ,  $x_2 = S_2 / tan(\alpha_2)$ ). After simplifying, we obtain:

$$b^{\theta_1,\theta_2} = \frac{M_0(1-E_1)\sqrt{1+E_2 \pm 2E_2\cos(\phi-\theta_1)}}{1-E_1E_2^2 \pm E_2(1-E_1)\cos(\phi-\theta_1)}$$
(D4.1)

The discontinuity that occurs in  $\tau_2$  and in *b* will also lead to a noise spike in  $M_0$ , unless we set  $\varepsilon_2=0$  wherever  $E_1-m\leq 0$ . In that case, however, dark bands of missing proton-density will appear in the image and  $\cos(\phi-\theta_1)$  will be clipped such that  $|\cos(\phi-\theta_1)|<1$ . Therefore, in practice we acquire at least two proton-density maps  $M_0^{\theta_1}$ , and  $M_0^{\theta_2}$ , which must be correctly "stitched" together to get the final  $M_0$ . A MATLAB plot of the measured  $M_0$  and  $\cos \phi$  obtained using  $\theta=0, \pi$  under the influence of Gaussian noise is shown in Figure 4.13.

A possible piece-wise solution derived from the above two equations is

$$M_{0} = \frac{b^{\theta} \left(1 - E_{1}E_{2}^{2} + (1 - E_{1})\frac{\epsilon_{2}^{\theta} - E_{2}^{2}}{1 - \epsilon_{2}^{\theta}}\right)}{c_{RF}^{-}(1 - E_{1})\sqrt{1 + E_{2}^{2} + 2\frac{\epsilon_{2}^{\theta} - E_{2}^{2}}{1 - \epsilon_{2}^{\theta}}}}, \qquad \theta = \begin{cases} \theta_{1}, & \cos(\phi - \theta_{1}) \ge -1/2\\ \theta_{2}, & \cos(\phi - \theta_{1}) < -1/2 \end{cases}$$
(D4.2)

Note that  $c_{RF}$ , is a correction factor that accounts for the receive  $B_1$  inhomogeneity. Another option is to average the portions that are well-behaved (in the range  $-1/2 \le \cos(\phi - \theta) \le 1/2$ ). Averaging inside the bands of low  $M_0$  is also possible with N=4. Phantom and in vivo  $M_0$  maps are shown in Figure 4.14, and Figure 4.15, respectively. The  $c_{RF}$  factor was obtained from

AFI for the phantoms (by assuming  $c_{RF}^+ = c_{RF}$ ), and by using a bias-field correction algorithm for the in vivo datasets (N4ITK module in 3D Slicer). The proton-density derived from the DESPOT1 technique has no banding artefacts but some susceptibility-induced artifacts (for instance, in the upper corners of the phantom), caused by an imperfect correction of the  $T_2^*$ decay. Phase errors arising from flow in CSF and/or pulsations in the brain stem tend to corrupt the  $M_0$  images (red arrows pointing to dark pixels) derived from DESPOT2. Moreover, the proton density is biased by MT effects in DESPOT2 (especially in Figure 4.15a), and by nonideal spoiling in DESPOT1, resulting in  $M_0 > 100\%$  in CSF. Correction for non-ideal spoiling in the VFA technique can be performed as shown by Volz et al. [93], but MT effects are more problematic. In conclusion, using DESPOT2 for  $M_0$ -mapping is challenging.



**Figure 4.13:** Simulated relative  $M_0$  and  $\cos \phi$  derived using bSSFP scan parameters  $\theta_1/\theta_2/\alpha_1/\alpha_2/TR = 0/\pi/11/57^{\circ}/4.6$  ms, and physical parameters  $M_0/T_1/T_2 = 1.00/1000/70$  ms with same Gaussian noise variances  $\sigma_1 = 10$ ,  $\sigma_s = 0.002$  defined in Eq. (4.13) and used in Figure 4.4.



**Figure 4.14:** (a) Phantom  $M_0$  maps (in arbitrary units) derived from the bSSFP1 protocol with short  $TR/T_{RF2}$ =4.8/0.55 ms. (b)  $M_0$  maps obtained from the bSSFP2 protocol with long  $TR/T_{RF2}$ =9.0/2.0 ms. SRC results are displayed in the third row, along with a difference map between SRC and the exact solution with N=4. The  $M_0$  calculated from the DESPOT1 (a.k.a. VFA) technique is also shown for comparison. Note that  $B_1^-$  correction was applied by assuming RF symmetry:  $c_{RF}^+ = c_{RF}^-$ .



**Figure 4.15:** (a)  $M_0$  maps (in % H<sub>2</sub>0) of volunteer v2 derived from the bSSFP1 protocol, (b) the bSSFP2 protocol, and (c) the SPGRa protocol (via DESPOT1/VFA technique). Note that  $c_{RF}$  correction was performed using the N4ITK bias-field correction algorithm in 3D Slicer.

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# Chapter 5: Retrospective RF Inhomogeneity Correction with N4ITK for 3D Multi-Parameter Mapping of the Brain at 3T: Comparison with B<sub>1</sub> Mapping

"The popularisation of scientific doctrines is producing as great an alteration in the mental state of society as the material applications of science are effecting in its outward life. Such indeed is the respect paid to science, that the most absurd opinions may become current, provided they are expressed in language, the sound of which recals [sic] some well-known scientific phrase."

— James Clerk Maxwell

"Introductory Lecture on Experimental Physics" (1871). In W. D. Niven (ed.), *The Scientific Papers of James Clerk Maxwell* (1890), Vol. 2, 242.

# 5.1 Introduction

Structural magnetic resonance imaging of the human brain is routinely used in image-guided surgery (IGS), radiation treatment planning (RTP), as well as in research applications like brain morphometry studies [119]. The pulse sequence of choice for achieving high-resolution,  $3D T_1$ weighted images of the brain is the well-known Magnetization-Prepared Rapid Gradient Echo (MPRAGE) [39], [43], while for T<sub>2</sub>-weighting, the 3D turbo spin echo (TSE) technique remains popular [25]. Despite their popularity, multi-center studies are difficult to implement with these sequences because conventional MR images are scaled arbitrarily and the signal strongly depends on the pulse sequence parameters, receiver-coil sensitivity and the MR manufacturer [145]. There is hope that quantitative parametric  $(T_1, T_2, \text{ etc.})$  maps could serve as a universal imaging standard across different MR manufacturers where conventional MRI fails to provide quantitative pixel-wise information [10], [11]. Indeed, parametric mapping, including  $T_{l}$ , protondensity  $(M_0)$ ,  $T_2$ ,  $T_2^*$  and magnetization transfer (MT) is proving useful in the study of many diseases [146], such as multiple sclerosis [120], Parkinson's [147], Alzheimer's [148], and cancer [9]. Depending on the sequence or technique employed, certain parametric maps may require a consistent and robust RF inhomogeneity correction, especially  $M_0$  and  $T_1$  which is the most commonly studied parameter.

In recent years, the fast acquisition of 3D  $T_1$  maps has become possible in a reasonable scan time with techniques such as Variable Flip Angle (VFA), (a.k.a. Driven Equilibrium Single Pulse Observation of  $T_1$  (DESPOT1)) [88], and more recently the MP2RAGE sequence [44]. A closedform analytical expression to remove banding artifacts in bSSFP-based  $T_2$  mapping (i.e., "DESPOT2") was also recently reported, enabling the fast calculation of  $T_2$  from a set of 4 or more additional bSSFP images [149]. Unfortunately, large discrepancies exist across global mean  $T_1$  values reported in both white matter (WM) and gray matter (GM) of the normal human brain at 3T [150], and the range appears to be larger at 7T [113]. To demonstrate the discrepancies at 3T, we have collected the mean reported  $T_1$  values of healthy human brain WM and GM from 23 different studies from the past 16 years and displayed them in a histogram in Figure 5.1(a). Figure 5.1(b) is a second histogram of the  $T_1$  measured in 5 specific regions of the brain, (where given among the same 23 studies). These large discrepancies suggest various degrees of  $T_1$  bias. In general,  $T_1$ -mapping techniques that rely on an inversion-recovery module (e.g., IR-EPI, Look-Locker, IR-bSSFP) tend to yield lower  $T_1$  than techniques based on steadystate spoiled gradient echo sequences (e.g., DESPOT1/VFA, or the Method of Slopes [151]). The deviations cannot be explained by variability within the human population, since, in all cases, the standard deviation across the different subjects is significantly smaller than the standard deviation in reported  $T_1$  across the different studies.

Fast 3D techniques such as VFA and MP2RAGE yield some of the higher voxel resolutions and T<sub>1</sub>-to-Noise Ratio (T<sub>1</sub>NR) efficiency (defined as T<sub>1</sub>NR divided by the square-root of the total scan time), making them attractive for 3D  $T_1$  mapping in a clinical setting. While MP2RAGE has the advantage of yielding  $T_1$  maps automatically corrected for  $B_1$  field inhomogeneity [44], it is not ideal for multi-parameter mapping (MPM) applications due to its low sampling efficiency [152]. Conversely, VFA requires a robust and accurate  $B_1$  map if reliable  $T_1$ , and additional parameters are to be calculated [86].

Further problems arise when relying on B<sub>1</sub>-mapping sequences (besides the increase in total scan time). Many different B<sub>1</sub>-mapping pulse sequences exist [153], each of which makes various assumptions when solving for the transmit  $B_1^+$  or flip angle, such as ideal RF spoiling and  $TR << T_1$  in Actual Flip Angle Imaging (AFI), [33], [63], or perfect saturation in the Saturated Double Angle Method (SDAM) [62], just to name a few. These assumptions can translate into various biases in  $B_1$  maps among the different methods [154]. Moreover, B<sub>1</sub>-mapping is sensitive to susceptibility differences, geometrical distortions, and partial volume effects arising from coarse voxel resolutions (3–5 mm voxels), low sampling bandwidths, and/or the use of echoplanar imaging (EPI) readouts. These problems are worst at tissue-air boundaries, or where susceptibility differences tend to be significant (i.e., nasal cavity/ inferior surface of the frontal lobe).

A solution may be to correct  $B_1$  inhomogeneity via RF simulations or retrospective bias-field methods, neither of which adds scan time. Recently, the "UNICORT" retrospective technique, which uses the bias-field correction algorithm in the SPM8 toolbox (http://www.fil.ion.ucl.ac.uk/spm/software/spm8/), was applied to correct  $R_1$  brain maps derived from the VFA technique [92]. UNICORT was also successfully employed to correct the receive  $B_1^-$  field in quantitative proton-density (a.k.a. absolute water-content mapping,  $M_0$ ) [93], [102]. In this study, we reproduce the UNICORT technique using the N4ITK bias-field correction algorithm [64], which is available in the ITK image-processing C++ library and within 3D Slicer

(www.slicer.org [101]). The N4ITK algorithm provides advantages over that in the SPM8 (or the upgraded SPM12) toolbox, including faster execution times, and the fact that it is not limited to the brain, but can be applied to other parts of the human anatomy and even phantoms (it relies on B-spline fitting rather than atlas-based image registration and segmentation).

The goals of this study were, firstly, to find the optimal N4ITK parameters and calibration procedure that most successfully remove both  $B_1^+$  and  $B_1^-$  inhomogeneity in the parametric brain maps (esp.  $T_1$ ,  $M_0$  and  $T_2$ ) of healthy volunteers; secondly, to test both the intra-subject (11 time-points) and inter-subject (8 volunteers) reproducibility of the method; thirdly, to compare it to commonly used B<sub>1</sub>-mapping sequences and the previous UNICORT method and, fourthly, to assess its performance on patients with primary brain tumors.



**Figure 5.1:** (a) Mean white matter (WM) and grey matter (GM)  $T_1$  reported across 23 studies (published in 1999–2015) involving healthy volunteers. The median  $T_1$  (across the studies) is given by the dotted vertical lines. (b) Reported  $T_1$  measured in ROIs of specific brain regions for the same studies.

References: [44], [113], [151], [86], [35], [155], [92], [122], [106], [156], [157], [158], [85], [109], [159], [108], [160], [161], [143], [162], [11], [163], [164]. *T*<sub>1</sub> mapping techniques include: MP2RAGE, VFA, IR-FSE, MoS, IR-bSSFP, IR-GRASE, MPRAGE, PRESS (Spectroscopy), and MRF.

# 5.2 Theory

In the Variable Flip Angle (VFA) technique [74], two or more spoiled gradient echo (SPGR) images are acquired using different flip angles, while keeping all other scan parameters identical. The original VFA technique can be modified to acquire simultaneously  $T_1$ ,  $M_0$  and  $T_2^*$  using two multi-echo (bipolar) SPGR sequences, resulting in SNR gains of ~1.6 over a conventional single-echo low-bandwidth SPGR protocol of the same scan duration [152].

The multi-echo SPGR signal can be cast into the following linear (y=m x + b) equation [152]:

$$\frac{S_{ME}}{\sin(c_{RF}^+\alpha_{nom})} = E_1 \frac{S_{ME}}{\tan(c_{RF}^+\alpha_{nom})} + c_{RF}^- M_0 (1 - E_1) \sqrt{\sum_{n=1}^N e^{-2 T E_n / T_2^*}}, \quad S_{ME} = \sqrt{\sum_{n=1}^N S_n^2}$$
(5.1)

where  $S_n$  is the signal from each echo at time  $TE_n$ ,  $S_{ME}$  is the multi-echo signal (multi-echo images combined by root-sum-of-squares (RSS) to preserve optimal SNR in the presence of  $T_2^*$ decay as explained in [17]),  $\alpha_{nom}$  is the nominal flip angle,  $y=S_{ME}/\sin(c_{RF}^+\alpha_{nom})$ ,  $x=S_{ME}/\tan(c_{RF}^{+}\alpha_{nom}),$ the slope is  $E_1 = exp(-TR/T_1),$ the y-intercept is  $c_{RF}M_0(1-E_1)\sqrt{\sum_{n=1}^N e^{-2TE_n/T_2^*}}$ ,  $c_{RF}^+$  is the normalized  $B_I^+$  transmit field (given by the ratio of the actual to the nominal flip angle:  $c_{RF}^+ = \alpha/\alpha_{nom}$ , and  $c_{RF}$  is the normalized  $B_1^-$  receive field. Note that the same principles (with a very similar equation) apply for single-echo VFA implementations [93], [90]. The main difference is that in a single-echo implementation,  $T_2^*$ must be either ignored [90] or measured from a separate sequence [93] when solving for  $M_{0}$ , rather than obtained via ordinary least-squares fit (and combined by weighted average) of the same two multi-echo SPGR acquisitions [152], [94].

If Eq. (5.1) is solved for  $T_1$  and  $M_0$  while ignoring the flip angle inhomogeneity,  $c_{RF}^+$ , and receive sensitivity profile,  $c_{RF}^-$ , the resulting  $T_1$  and  $M_0$  will be an "apparent"  $T_1^{app}$  or  $M_0^{app}$ approximately related to the true  $T_1$  or  $M_0$  according to  $T_1^{app} \approx (c_{RF}^+)^2 T_1$ ,  $M_0^{app} \approx c_{RF}^+ c_{RF}^- M_0$ , [109], [90]. A limitation of this approximation (also present in Eq. (5.1)) is that the corrected  $T_1$ remains biased by the effect of non-ideal RF spoiling in the SPGR datasets. Equations have been proposed in Preibisch and Deichmann [35] to relate the biased  $T_1$  to the true unbiased  $T_1$ , by denoting  $T_1^{app} \approx (c_{RF}^+)^2 T_1'$  and  $T_1 = A(c_{RF}^+) + B(c_{RF}^+) T_1'$ , where the coefficients A and B are quadratic functions of  $c_{RF}^+$  that depend on  $\phi_0$  (the RF phase-cycle increment),  $\alpha_1$ ,  $\alpha_2$ , TR,  $T_2$  and must be estimated from Bloch equation simulations. In this study, we propose instead to combine the error arising from both B<sub>1</sub> inhomogeneity and non-ideal RF spoiling into a new term,  $c_{RF,s}^+$ , yielding two bias fields  $\Psi_1$  and  $\Psi_0$ 

$$T_1^{app} \approx (c_{RF,s}^+)^2 T_1, \ M_0^{app} \approx c_{RF,s}^+ c_{RF}^- M_0$$
 (5.2 a, b)

$$\Psi_{\rm T1} \propto (c_{RF,s}^+)^2, \qquad \Psi_{\rm M_0} \propto c_{RF,s}^+ c_{RF}^-$$
 (5.3 a, b)

A calibration factor  $c_{cal}^{\Omega}$  that depends on the hardware and transmit-gain setting, defined as the mean inhomogeneity measured over a specified region (volume)  $\Omega$  (e.g., the entire head, or a skull-stripped binary mask), is also needed to convert the bias fields into correctly normalized  $c_{RF,s}^+$  and  $c_{RF}^-$  maps:

$$c_{RF,s}^{+} = \frac{\sqrt{\Psi_1}}{\langle \Psi_1 \rangle_{\Omega}} c_{cal}^{\Omega} , \qquad c_{RF}^{-} = \frac{\Psi_0 \left(c_{cal}^{\Omega}\right)^2}{\langle \sqrt{\Psi_0} \rangle_{\Omega}^2 c_{RF,s}^+}$$
(5.4 a, b)

The calibration factor should be selected to minimize the bias in  $T_1$  arising from RF inhomogeneity and imperfect spoiling in the final estimated  $T_1$  (of different tissue types, e.g. WM/GM) within the average human population. Once the two bias fields have been obtained (see below) and converted into the  $c_{RF,s}^+$  and  $c_{RF}^-$  fields following the calibration step, they are substituted back into Eq. (5.1), to obtain the final corrected  $M_0$  and  $T_1$ . As a last note,  $M_0$  remains in arbitrary units until normalized against a known standard. A common choice is to use the cerebrospinal fluid (CSF) signal, assuming  $M_0^{CSF} = 100\%$ . However, [93] have shown that a correction for non-ideal spoiling in SPGR is then required (based on simulations). A simpler option that avoids this correction is to find the mid-point between the WM and GM peaks on the corrected  $M_0$  histogram, and normalize the  $M_0$  map such that this midpoint lies at  $M_0=76\%$  [152]. This calibration assumes that the mean WM/GM  $M_0$  in the normal human population is  $\approx 71/81\%$  (with respect to pure H<sub>2</sub>0 or CSF [93], [103], [111]), and also minimizes biases arising from non-ideal RF spoiling.

Once  $T_1$  and  $c_{RF,s}^+$  are obtained pixel-wise, a  $T_2$  map can be calculated from a minimum of 4 bSSFP images (assuming  $c_{RF}^+ \approx c_{RF,s}^+$ ), as shown in Jutras et al [149]. A magnetization transfer (MT) saturation  $MT_{sat}$  map can also be obtained by acquiring a third SPGR sequence with an MT module positioned after the first *N* echoes, as shown in Helms et al [49].

# 5.3 Materials and Methods

#### 5.3.1 Phantom Study

To examine the performance of various  $B_1$  mapping methods, two large acrylic (PMMA) phantoms of inner dimensions  $25.0 \times 15.2 \times 14.0$  cm<sup>3</sup> were built and scanned in a Philips 3T Achieva scanner using a transmit/receive (T/R) quadrature birdcage head coil (see below). The phantoms were filled with 4.5 L of agar solution (deionized water, 1.00% agar and 0.05% NaN<sub>3</sub>, 1% = 1g/100 mL). Different NaCl concentrations (a "lossy" phantom 1 with [NaCl]=0.2%, and a "low-loss" phantom 2 [NaCl]=0%) were used to examine the effect of conductivity  $\sigma$  on the  $B_1^+$  and  $B_1^-$  fields. The concentration of MnCl<sub>2</sub> (phantom 1: [MnCl<sub>2</sub>]=35  $\mu$ M and phantom 2: [MnCl<sub>2</sub>]=31  $\mu$ M) was adjusted to approximately match the  $T_1/T_2$  (~1400/100 ms) of GM at 3T [165].

#### 5.3.1.1 Experiments

Both phantoms were scanned using two 3D B<sub>1</sub>-mapping sequences – Actual Flip angle Imaging (AFI) [63] and Saturated Double Angle Method (SDAM) [62], – with the scan parameters listed in Table 5.1. Two multi-echo SPGR scans with isotropic 1 mm voxel resolution were acquired to obtain  $T_I$  and  $M_0$  maps via the VFA technique  $(\alpha_1/\alpha_2/TR/\Delta TE/N = 4.5/25/16.5/2.3/6)$ . A  $T_I$  map from an MP2RAGE sequence was also acquired using the same optimized parameters listed in Marques et al [44] (5<sup>th</sup> entry of Table 1:  $\alpha_1/\alpha_2/TI_1/TI_2/TR/TE/TR_{MP2RAGE} = 4/5^{\circ}/600/1800/5.8/2.7/4000$  ms), to assess how well it corrects for  $B_1^+$  inhomogeneity in  $T_I$  in comparison with the B<sub>1</sub>-corrected VFA technique. Finally, a 2D inversion recovery gradient echo sequence (IR-EPI) was acquired to serve as a T<sub>1</sub>-mapping gold-standard using an adiabatic inversion pulse, TI=20, 200, 500, 800, 1200, 1700, 2300 and 3000 ms, TR/TE=3500/10 ms, EPI factor=3,  $1.2 \times 1.2 \times 5$  mm<sup>3</sup> voxel size, and scan time = 3 min per *TI*) All 3D datasets were reconstructed from raw k-space data, zero-padded and/or resampled to 3D arrays of  $256 \times 256 \times 180$  pixels in MATLAB using the MRecon toolbox (GyroTools, Switzerland). Corrected  $T_I$  and  $M_0$  maps were obtained using Eqs. (5.1) and (5.2 a, b) for VFA with the two different B<sub>1</sub> maps: AFI, and SDAM, as well as the

two bias-field algorithms N4ITK and SPM12. The spline distance was optimized in N4ITK (with a fixed number of 400/320/240 iterations at levels 1–3 of the algorithm) by minimizing the fullwidth at half-maximum (FWHM) of the phantom  $T_I$  and  $M_0$  histogram peaks. The optimal N4ITK spline distance for the phantom was 150 mm, while the optimal SPM12 settings were a regularization of 10<sup>-3</sup> and a smoothing distance of 50 mm. The  $\Psi_1$  and  $\Psi_0$  bias fields were converted to approximate  $c_{RF}^+$  and  $c_{RF}^-$  maps by matching the mean flip angles measured by AFI ( $\langle c_{RF}^+ \rangle_{AFI} = 0.82$ , 0.75 for phantoms 1 and 2, respectively) with those from N4ITK (i.e.,  $\langle c_{RF}^+ \rangle_{AFI} = \langle c_{RF,s}^+ \rangle_{N4ITK} = c_{cal}^{phantom}$ ). Note that in this case we are assuming that the effect of non-ideal RF spoiling is negligible, thus  $c_{RF,s}^+ \approx c_{RF}^+$ . The inversion recovery data was curvefitted to solve for  $T_I$  using the robust MATLAB toolbox provided by [166].

#### 5.3.1.2 B<sub>1</sub> Field Simulations of a T/R Birdcage Coil

The coil used in the phantom experiments consists of a 12-element hybrid birdcage 30 cm in diameter and 21 cm in length with a circular end cap at the superior end (Figure 5.2(a)). Full-wave simulations were performed using HFSS V.15 (ANSYS, USA) to acquire scattering (S) parameters of the coil and all field quantities. Quadrature excitation was achieved using a 50  $\Omega$  port at the 4 and 7 o'clock positions each with 1.0 W of incident power. The coil was centered within a cylindrical perfect electrical conductor closed by circular radiation boundaries to simulate the system's RF shield and openings, respectively. The capacitors at the end cap were adjusted to tune the empty coil's uniform mode to the Larmor frequency (127.8 MHz).

An accurate model of the phantom (within ±1 mm) was positioned inside the coil, as shown in Figure 5.2 (a). One end of the phantom extends out of the coil to ensure a large range of  $B_I$  amplitudes. For the simulations, the relative permittivity  $\varepsilon_r$  and the conductivity  $\sigma$  of the agar solutions were estimated from the salt concentrations using the tabulated measurements and empirical formula of [100], yielding  $\varepsilon_r$ =75.8,  $\sigma$ =0.587 *S/m* for phantom 1 with 0.2% NaCl and  $\varepsilon_r$ =75.4,  $\sigma$ =0.297 *S/m* for phantom 2 without NaCl. The phantom walls (PMMA) and acetal (POM) support for the phantom were assigned data sheet values of  $\varepsilon_r$ =2.6, and  $\varepsilon_r$ =4, respectively. The auxiliary magnetic fields **H** were exported from HFSS to MATLAB and the magnitude  $B_I^+$  field calculated using Eq. 14 in Hoult [61]. This field magnitude squared was exported into 3D Slicer to be manually registered with the  $T_I^{app}$  map of the phantom. Because  $T_I^{app} \propto (B_I^+)^2 T_I$  (Eq. (5.2 a, b)), assuming a perfectly uniform  $T_I$  over the agar gel phantom (and ideal RF
spoiling in the SPGR datasets) enables an accurate comparison of the measured and simulated  $B_1$  fields following a rigid (3DOF) registration. This  $B_1$  measured from  $T_1^{app}$  was termed "expected  $B_1$ ," to distinguish it from the "simulated  $B_1$ " and those measured with AFI or SDAM. Thus four  $c_{RF}^+$  maps were compared for both phantom 1 and 2.



**Figure 5.2:** (a) Phantom and T/R birdcage coil model setup for HFSS simulation. (b) Plots of  $S_{11}$  (reflection at input) for the tuned empty coil and when loaded with phantom 1 (lossy) or phantom 2 (low-loss). (c) Simulated  $B_1^+$  field images (transverse, sagittal and coronal images) of phantom 1 and (d) of phantom 2 using an input power of 1.0W.

#### 5.3.2 In vivo Brain N4ITK Optimization and Measurements

## 5.3.2.1 Multi-Parameter Mapping protocol on 8 in vivo volunteers

For the in vivo optimization of N4ITK, 8 healthy volunteers (4 males and 4 females, ages: 21–30) were scanned following approval by the local ethics committee and obtaining informed consent. For all in vivo scans, the body coil was used for excitation and an 8-channel head array

was used for reception. The scan protocol consisted of two B<sub>1</sub>-mapping sequences (AFI and SDAM), two multi-echo SPGR sequences (2 flip angles), and 6 bSSFP sequences (2 flip angles by 3 phase offsets). Important scan parameters are listed in Table 5.1, and the total examination time was ~32 minutes per subject. The  $B_1$  sequences were optimized to have similar scan duration (~3 min), and voxel resolution ( $3.5 \times 5 \times 5$ mm<sup>3</sup>). For AFI, the default Philips spoiler gradient areas were employed ( $A_{G1}/A_{G2}=76.2/561.2$  mT·ms/m), as they yielded the best  $B_1$  map quality (i.e., narrowest  $T_1$  peak FWHM) on the agar phantoms. The RF phase-cycle increment for SPGR and AFI was the default Philips value of  $\phi_0=150^\circ$ .

All datasets were reconstructed in MATLAB as described previously for the phantom datasets, with the exception that a uniform-sensitivity coil combination normalized to that of the body coil was applied to yield optimal SNR and correct for the  $B_1^-$  sensitivity profiles of the 8-channel head array (Roemer reconstruction) [91]. Following image reconstruction, datasets were exported to 3D Slicer [101] and co-registered to correct slight mismatches arising from head motion during the examination. A windowed sinc interpolation was used to avoid loss of image sharpness in the final resampled datasets.

The parametric maps ( $M_0$ ,  $T_1$  and  $T_2$ ) were curve-fitted in MATLAB using the magnitude images according to Eqs. (5.1)–(5.3 a, b) and Eq. 11 in Jutras et al [149] using the normalized flip angle/ $B_1$  maps ( $c_{RF}^+$ ) obtained from AFI and SDAM (see Fig. 2a in Ref. [152] and Fig. 2 in Ref. [149]) . Uncorrected  $T_1^{app}$  and  $M_0^{app}$  maps of the eight volunteers were generated and used to optimize and calibrate N4ITK as described in the following sections. The  $T_2^*$  maps used to solve for  $M_0$  were not corrected for B<sub>0</sub> inhomogeneities.

## 5.3.2.2 Optimization of N4ITK for $\Psi_1$

The optimization of the N4ITK-derived  $\Psi_I$  field was based on the assumption that the WM tissue of the human brain forms a single tissue class with a sharp distribution on a  $T_I$  histogram. Therefore, the N4ITK-estimated  $c_{RF,s}^+$  field that is closest to the true  $c_{RF,s}^+$  field will yield the narrowest WM  $T_I$  peak on a  $T_I$  histogram. A similar approach was previously used to optimize the N3-MNI algorithm for bias field correction in conventional MPRAGE and SPGR imaging [65]. The main difference is that the normalized variance of the image intensity in WM was used instead of the width of the WM peak in a  $T_I$  histogram (used in this work). We refer to our approach as a "histogram-sharpening" (*H-S*) technique. The two most sensitive N4ITK parameters – the spline distance ( $d_s$ ), and number of iterations ( $n_i$ ) – were optimized by testing them over a wide range ( $d_s$ =10–350mm, and  $n_i$ =50–400) on all 8 brain  $T_I^{app}$  datasets. Other parameters (e.g. FWHM, shrink factor, etc...) were assigned their default values because they did not significantly impact the bias field. Note that axial slices below the nose and cerebellum were excluded from the  $T_I$  histogram to avoid adding significant contribution from adipose and muscle tissues in the neck. N4ITK also requires a mask as input to exclude hypo- or hyperintense signal in air cavities and CSF, respectively, (where  $T_I$  is either undefined or long and noisy) from biasing the calculation [65]. Therefore, a  $\Psi_1$  mask that excludes these regions was generated in MATLAB using a bias-field corrected fuzzy c-means segmentation [68] on  $T_I^{app}$  (5 classes with initial inputs: 10, 450, 950, 1500 and 3000ms) and exported into 3D Slicer.

#### 5.3.2.3 Optimization of N4ITK for $\Psi_0$

To obtain corrected proton density  $M_0$ , the  $\Psi_0$  bias field must also be optimized such that the  $c_{RF}$ field yields both the narrowest WM and GM  $M_0$  histogram distributions when substituted into the y-intercept of Eq. (5.1). An *H-S* technique similar to that above was used beginning with the optimal N4ITK-derived  $c_{RF,s}^+$  and  $T_1$  maps previously obtained ( $n_i$ =400, 320, 240 and  $d_s$ =210 mm), but varying  $n_i$  and  $d_s$  for each  $\Psi_0$  field calculation, yielding a corrected  $M_0$  map. Next, both GM and WM were segmented by global thresholding on the  $T_1$  histogram (with thresholds of ~[750–1050 ms] for WM and [1150–1700 ms] for GM, but optimized for each subject). The segmented WM and GM were displayed as separate  $M_0$  histograms following the calculation of the corrected  $M_0$ . In this case, the FWHM of both the WM and GM  $M_0$  histograms were measured (rather than that for WM only). The FWHM of the WM and GM  $M_0$  were measured (in arbitrary units) across the 8 volunteers as a function of spline distance (in 20 mm increments) for varying numbers of iterations as done for  $\Psi_1$ , to identify the global minimum across the 8 subjects.

To generate a  $\Psi_0$  mask as required by N4ITK, first the  $\Psi_1$  mask above was used to obtain an initial  $\Psi_0$  field estimate and corrected  $M_0$ . Then both the corrected  $T_1$  and  $M_0$  were thresholded globally to mask out air, adipose and CSF using the following bounds:  $50 < M_0 < 90\%$  and  $700 < T_1 < 2000$  ms. This  $\Psi_0$  mask provided equivalent or superior accuracy in the  $\Psi_0$  field (and  $c_{RF}$ ) calculation (especially in subjects with much adipose), but was found to bring little improvement (if any) on the  $\Psi_1$  field calculation compared to the initial  $\Psi_1$  mask.

# 5.3.2.4 Calibration of $\Psi_1 / \Psi_0$ Fields to yield $c_{RF,s}^+ / c_{RF}^-$

To obtain the calibrated  $c_{RF,s}^{+}/c_{RF}^{-}$  fields from the N4ITK-fitted  $\Psi_1 / \Psi_0$  fields, two different choices of region  $\Omega$  were compared. In the first,  $\Omega$  was the entire visible head volume and  $c_{cal}^{head}$ was chosen such that the mean N4ITK-based  $c_{RF,s}^{+}$  over the head matches that measured by AFI (i.e.:  $\langle c_{RF}^{+} \rangle_{AFI} = \langle c_{RF,s}^{+} \rangle_{N4ITK} = c_{cal}^{head}$ ) as described previously for the phantom. In the second scheme,  $\Omega$  was a skull-stripped brain mask, as done in [92] and [152]. Skull-stripping was implemented using the BET tool in FSL (http://www.fmrib.ox.ac.uk/fsl). The second calibration factor  $c_{cal}^{brain}$  was chosen such that the mean WM  $T_1$  of the 8 volunteers (=905 ms) would remain unchanged with respect to first calibration scheme. Recall that the calibration factor of the  $\Psi_0$  field is not critical because the corrected  $M_0$  must be normalized with respect to a known standard such as CSF.

#### 5.3.2.5 M<sub>0</sub>, T<sub>1</sub> and T<sub>2</sub> Histograms and Measurements in Brain ROIs

Once the optimal N4ITK parameters were found ( $n_i$ =400, 320, 240, and  $d_s$ =210 mm for  $\Psi_1$  and 185 mm for  $\Psi_0$ ) they were used to create final  $M_0$ ,  $T_1$  and  $T_2$  maps using the calibrated  $c_{RF,s}^+$  and  $c_{RF}^-$  fields. The  $M_0$ ,  $T_1$ , and  $T_2$  maps corrected with N4ITK were compared to those obtained using the AFI and/or SDAM-based  $B_1^+$  correction ( $c_{RF}^+$ ) by displaying of the  $M_0$ ,  $T_1$  and  $T_2$  histograms, and also via measurement of mean and standard deviation in specific brain ROIs. Where applicable, ROIs of the left and right brain hemispheres were measured separately to detect potential RF asymmetry.

## 5.3.2.6 Scan-Scan Reproducibility of T<sub>1</sub> Mapping on a Volunteer

To assess the intra-subject reproducibility of the technique, a single volunteer (v1) was scanned 11 times over a period of approximately 18 months. Each examination included an AFI  $B_1$  map (same parameters listed in Table 5.1) and two SPGR datasets (VFA technique) with different scan parameters ( $\alpha_1/\alpha_2/N/TR$ ) and voxel resolutions ranging from  $1 \times 1 \times 1$  mm<sup>3</sup> to  $1 \times 1 \times 2$  mm<sup>3</sup>. For each time point, a  $T_1$  map was calculated and corrected using both AFI and optimized N4ITK. The global mean WM  $T_1$  peak (and its width) was measured on a  $T_1$  histogram of each time point using the approach previously described and the standard deviation of the means obtained with AFI was compared with that obtained from N4ITK. All 11  $T_1$  maps (corrected with both AFI and N4ITK) as well as the 11  $M_0$  maps (corrected with N4ITK only) were co-registered using 6 DOF rigid registration in 3D Slicer (including only the skull-stripped brain to avoid biases arising from tissue deformations that are common in the scalp and neck). Coefficients of variation (CoV) were then calculated voxel-wise in both the  $T_1$  and  $M_0$  maps to measure reproducibility. The mean CoV was also calculated in WM, GM and CSF following image segmentation performed by thresholding on the  $T_1$  histogram.

#### 5.3.3 In Vivo Comparison of N4ITK-corrected T<sub>1</sub> with Inversion Recovery and SPM

In order to compare the N4ITK-corrected  $T_1$  with a gold-standard inversion recovery technique, four of the same eight volunteers (v1, v4, v5 and v6) were re-scanned with different AFI, SDAM, and SPGR parameters (but the same flip angles and TR), as well as the same IR-EPI sequence tested on the phantoms (see Table 5.1). A single axial slice with identical in-plane resolution as the SPGR sequences  $(1.2 \times 1.2 \text{ mm}^2)$  and 5 mm thickness was positioned to encompass relevant brain ROIs, including the caudate nucleus, putamen, frontal/occipital WM, genu and splenium. The 2D IR-EPI  $T_1$  map was co-registered with the 3D VFA  $T_1$  map (N4ITKcorrected) to compare the percent difference voxel-wise. Both a weakly-spoiled  $(A_{G1}/A_{G2}=148.6/633.6 \text{ mT} \cdot \text{ms/m})$  and a strongly-spoiled  $(A_{G1}/A_{G2}=424.5/909.5 \text{ mT} \cdot \text{ms/m})$  AFI sequence were tested (with coarser resolution of 7.5 mm isotropic) to investigate the effect of the gradient spoiling on the  $B_1$  and  $T_1$ . The AFI and SPGR sequences had a different phase-cycle increment of  $\phi_0 = 117^\circ$  to investigate how it would affect the VFA  $T_1$  corrected using the different  $c_{RF}^{+}$  or  $c_{RF,s}^{+}$  maps with respect to the previous experiments (with  $\phi_0=150^{\circ}$ ) on 8 volunteers. Finally, the SPM12 bias-field correction algorithm was also tested on the  $R_1^{app}$  and the  $1/M_0^{app}$ maps (both with and without skull-stripping) using the same parameters optimized by Weiskopf et al [92] to obtain  $c_{RF,s}^{+}$  and  $c_{RF}$ . Therefore, a total of five 3D  $T_1$  maps derived from different correction schemes (weakly-/strongly-spoiled AFI, SDAM, N4ITK and SPM12), and the 2D T<sub>1</sub> map (from IR-EPI) where compared for each subject.

Pulse*	Voxel	$TR_1/TR_2/TE_1$	$\alpha_1 / \alpha_2$	BW	SENSE	$\phi_{\theta}/\Delta f_0$	Scan		
Sequence	Resolution	// TE/Necho	(°)	(Hz/	Factors	(°/Hz)	Time		
	(mm)	(ms)		pix)	AP×RL		(min)		
<b>Protocols for the 8 volunteers</b> (FOV=240×240×170 mm <sup>3</sup> )									
AFI	3.5×5.0×5.0	25/125/2.8/-/1	60/-	221	1.0×1.0	150/-	3:15		
SDAM <sup>1</sup>	3.5×5.0×5.0	177/-/2.8/-/1	60/120	260	1.0×1.0	0/—	3:20		
SPGR	1.0×1.0×1.5	24/-/2.3/2.3/9	5/25	517	1.2×1.2	150/-	12:00		
bSSFP	1.0×1.0×1.2	4.4/-/2.2/-/1	11/57	517	1.0×1.0	-/0, 75.8, 151.5	12:00		
<b>Protocols for the 4 volunteers</b> (FOV=240×240×180 mm <sup>3</sup> )									
AFI <sup>2</sup>	3.5×7.5×7.5	25/125/1.54/-/1	60/-	500	1.0×1.0	117/-	1:30		
SDAM <sup>1</sup>	3.5×8.0×7.5	175/-/2.1/-/1	60/120	422	1.0×1.0	0/	1:35		
SPGR	1.2×1.2×1.2	24/-/2.3/2.3/9	5/25	517	1.4×1.4	117/-	10:00		
IR-EPI <sup>3</sup>	1.2×1.2×5	3500/-/10/-/1	180/90		1.0×1.0	0/—	3:00		

**Table 5.1:** Scan parameters of the in vivo examination protocols. <sup>1</sup>SDAM had an EPI factor of 3. Hard non-selective RF pulses were used for the AFI, SDAM, SPGR and the bSSFP sequences. <sup>2</sup>This AFI sequence was run at two different spoiling regimes (see text). <sup>3</sup>IR-EPI was run 8 times with TI=20, 200, 500, 800, 1200, 1700, 2300 and 3000 ms. \*All sequences were Philips implementations, with parameters optimized for this study.

#### 5.3.4 Imaging of Primary Brain Tumor Patients

The robustness of the proposed N4ITK-based RF inhomogeneity correction was tested in the presence of abnormal brain anatomy using an MPM protocol similar to that described in [11]. With local Research Ethics Board approval, informed consent was obtained from 5 patients following surgical resection of primary brain tumors. The scan parameters for this study are listed in Table 5.2, including a multi-echo SPGR sequence with a magnetization-transfer module (MT-SPGR) to enable the calculation of  $MT_{sat}$  maps in addition to  $M_0$ ,  $T_1$ ,  $T_2$  and  $T_2^*$ . The MT module contained a Gaussian pulse envelope with a duration of 4.2 ms, 2 kHz frequency offset and a flip angle of 340°, positioned after the 8<sup>th</sup> echo with echo times identical to those of the other two SPGR sequences (T<sub>1</sub>- and M<sub>0</sub>-weighted).

Pulse Sequence <sup>*</sup>	Voxel Resolution (mm)	$\frac{TR / TE_{1}}{\Delta TE / N_{echo}}$ (ms)	$\alpha_1/\alpha_2/\alpha_{MT}$ (°)	BW (Hz/ pix)	SENSE Factors AP×RL	$\phi_{0}/\Delta f_{0}$ (°/Hz)	Scan Time (min)
MT-SPGR	1×1×1	31.5/2.3/ 2.3/8	6.5/-/340	517	1.7×1.7	50/-	6:00
SPGR	1×1×1	31.5/2.3/ 2.3/12	6.5/35/-	517	1.7×1.7	50/-	12:00
bSSFP	1×1×1	4.8/2.4/—/1	12/58/-	517	1.2×1.0	-/52.08, 156.25	8:50

**Table 5.2:** Scan parameters of the MPM patient study. The field of view was 240×240×170 mm<sup>3</sup> and hard non-selective RF pulses were used in all cases. Note that only two bSSFP phase offsets (rather than 3 used for healthy volunteers) were acquired. <sup>\*</sup>All sequences were Philips product implementations, except for the MT-FLASH, where the MT pulse angle, shape and resonance offset were manually selected via the sequence development user interface.

The parametric maps  $(M_0, T_1, T_2 \text{ and } T_2^*)$  of the patients were reconstructed using the same pipeline as for the healthy volunteers, with the following exceptions: Only the first 6 echoes were combined in RSS prior to solving for  $M_0$  and  $T_1$ , while all 12 echoes were included in the  $T_2^*$  fit. To reduce motion artifacts, the  $T_2^*$  was weighted voxel-wise by its inverse variance (inverse squared uncertainty of each fit). These choices were made because later echoes are more motionsensitive [94] and in general the patient datasets contained more motion artifacts than those of the volunteers. Therefore, a trade-off between SNR and image sharpness was made based on the severity of the artifacts. The N4ITK calibration over the skull-stripped brain was used to derive the parametric maps of the patients after confirming that it yields lower inter-subject variability in measured  $T_1$  (see the Discussion). The  $MT_{sat}$  maps were calculated and also  $c_{RF}^+$ -corrected as described in [11] and [49], using all 8 echoes of the MT-weighted and the first 8 echoes of the  $M_0$ -weighted SPGR combined in RSS.

## 5.4 Results

#### 5.4.1 Phantom Experiments and Simulations

The  $T_1$  and  $M_0$  histograms of the two phantoms (normalized to the phantom volume) are shown in Figure 5.3, under different  $B_1$  correction schemes. Because the phantom is sealed and has no thermal or concentration gradients, it can be assumed that both  $T_1$  and  $M_0$  are uniform over the entire phantom, and thus the corresponding histograms are expected to appear as sharp Gaussians (i.e., narrow peaks). In all cases, N4ITK yields significantly sharper histograms than those resulting from corrections using AFI, SDAM, MP2RAGE, or the HFSS simulations. SPM12 is also able to remove the  $B_I$  inhomogeneity in the phantom, except at the very edge of the field-ofview where the remaining bias is more significant than with N4ITK, leading to more asymmetric  $T_I/M_0$  histograms with longer "tails". The correction using the expected  $B_I$  field (from Eq. (5.2)) yields the narrowest  $T_I$  peaks. Moreover, the assumption of RF symmetry (i.e.,  $c_{RF}^+ = c_{RF}$ ), which must be made if correcting  $M_0$  with AFI or SDAM, clearly does not hold well in either phantom, but holds better in the low-loss phantom 2.

Maps and profiles of the simulated, expected (from  $T_1^{app}$ ) and measured (from AFI/SDAM) phantom  $B_1^+$  maps are shown in Figure 5.4. Interestingly, the simulated  $B_1$  field agrees more closely with AFI or SDAM than with the expected  $B_1$ . A close look at the profiles in Figure 5.4 (b) reveals that AFI, SDAM and the simulated  $B_1$  all tend to underestimate the expected  $B_1$  field, especially at the center of each phantom. The effect is also more pronounced in the low-loss phantom 2, and explains the broader FWHM of the histograms in Figure 5.3(b). This result confirms the prediction that non-ideal RF spoiling is happening in the SPGR images of the phantom, thus violating the assumption  $c_{RF,s}^+ \approx c_{RF}^+$ . In fact, if we plot the equations for  $T_I^{app}$  as a function of  $c_{RF}^+$  and a fixed  $T_l$ =1400 ms provided by Preibisch and Deichmann [85], non-ideal RF spoiling is expected to make the bias field more convex, which is observed in both phantoms, although to a greater degree in the low-loss phantom 2 (given the greater  $B_1$  inhomogeneity). The mean absolute error (in %) between the N4ITK-fitted (not shown due to nearly perfect overlap) and the expected  $c_{RF,s}^{+}$  field was a mere 1.23% for lossy phantom 1 and 1.93% for low-loss phantom 2. The  $T_1$  measured by IR-EPI (mean  $\pm$  standard deviation) was 1362 $\pm$ 34/1486 $\pm$ 50 ms for phantom 1/2, in close agreement (+0.66/1.3%) with the AFI-corrected mean VFA  $T_1$  of 1353/1471 ms. The IR-EPI result revealed that the  $T_1$  was indeed highly uniform throughout the phantom, although a slight gradient toward shorter  $T_1$  was visible closer to the surface, which is in contact with air and thus possibly some moisture may have been lost from the agar. However, the inhomogeneity in the VFA-corrected  $T_1$  clearly did not follow the same trend; instead the  $T_1$ was ~9/19% longer than the mean at the center of phantom 1/2, which is an effect of non-ideal RF spoiling [35].



**Figure 5.3:** (a) Normalized  $T_1$  histograms of lossy phantom 1 corrected by 6 different methods (AFI, SDAM, N4ITK, MP2RAGE, simulation and the expected B<sub>1</sub>. (b)  $T_1$  histograms of low-loss phantom 2 and the same correction schemes. (c)  $M_0$  histograms of phantom 1 corrected with AFI, SDAM and N4ITK assuming RF symmetry ( $c_{RF}^+=c_{RF}^-$ ), and with N4ITK without assuming RF symmetry. (d)  $M_0$  histograms of phantom 2 and the same correction schemes.



**Figure 5.4:** Images (sagittal, coronal, and axial slices, respectively) of the measured and simulated  $c_{RF}^+$  maps in phantoms 1 and 2, along with corresponding profile plots (red, blue and green). The expected B<sub>1</sub> is calculated by assuming uniform AFI-corrected  $T_I$  (=1353/1471 ms for phantom 1/2) throughout the phantom and using Eq. (2). The mean absolute error (in %) between the N4ITK-fitted (not shown due to nearly perfect overlap) and the expected  $c_{RF}^+$  field is merely 1.23% for phantom 1 and 1.93% for phantom 2.

#### 5.4.2 In vivo Experiments on 8 subjects

## 5.4.2.1 Optimization of N4ITK for $\Psi_1$ and $\Psi_0$

Results for the  $\Psi_I$  optimization are plotted in Figure 5.5(a) as WM  $T_I$  peak width versus spline distance, for four different numbers of iterations. Slightly narrower WM  $T_I$  peak widths can clearly be achieved by increasing the number of iterations, with the best parameters being  $n_i/d_s$ =400/210 mm (yellow arrow), or  $n_i/d_s$ =200/170 mm (gray arrow). Note that the sharp decrease in WM  $T_I$  peak width at  $d_s$ <70mm corresponds to an over-fitting of the bias field to include intrinsic image contrast.

Results for the optimization of the  $\Psi_0$  field are displayed in Figure 5.5(b) and (c) for the WM and GM  $M_0$  histogram peak widths, respectively. Interestingly, the optimal spline distance for WM  $M_0$  ( $d_s$ =170 mm) differs slightly from that of GM ( $d_s$ =200 mm), therefore their midpoint ( $d_s$ =185mm) was selected as the optimal value for the  $\Psi_0$  bias field. Figure 5.5(c) also demonstrates that 400/320/240 iterations yields the best corrected  $M_0$  maps (compared to those with fewer iterations). Using such a large number of iterations, however, has the disadvantage of longer computation times (0.3 s per iteration of the first level on an Intel i7-3770 CPU (3.4 GHz) with 32 GBytes of RAM).

Sagittal  $c_{RF,s}^+$  maps of volunteer v1 obtained using 5 different N4ITK parameter settings as well as SPM12 are displayed in Figure 5.6(a–f) along with  $c_{RF}^+$  maps measured with AFI and SDAM (g, h). A corrected  $T_I$  map using the optimal N4ITK settings of  $n_i/d_s=400/210$  mm for  $\Psi_I$ (corresponding to the  $c_{RF,s}^+$  map shown in (e)) is also displayed, with  $c_{RF,s}^+$  profiles shown in (i). As previously observed in the phantom, both the AFI and SDAM measure a more moderate RF inhomogeneity of  $c_{RF}^+\approx 1.14$ , while the optimal N4ITK setting (black curve) fits a much higher combination of RF and spoiling inhomogeneity of  $c_{RF,s}^+\approx 1.25$ . Errors in the measured  $B_I$  field arising from off-resonance, partial volume or other effects are readily visible in the nasal cavity, and also at the top of the skull for SDAM in Figure 5.6 (h), while the  $c_{RF,s}^+$  field from N4ITK is immune to such errors. The  $c_{RF,s}^+$  map in (a) demonstrates the effect of over-fitting with a short spline distance of 30 mm, which causes image contrast to appear in the *bias field*. Finally, the  $c_{RF,s}^+$  field fitted using SPM12 compares generally well with that from N4ITK inside the brain, but differs quite significantly within the scalp and neck. This is not a surprising result, given the fact that SPM is an atlas-based correction.



**Figure 5.5:** Optimization of the N4ITK bias fields for the brain in vivo at 3T. (a) Optimization of the  $\Psi_1$  field by plotting WM  $T_1$  peak width versus spline distance for four different numbers of iterations. The average WM  $T_1$  peak widths obtained with SDAM and AFI are shown in dotted black and green lines, respectively. (b) Optimization of the  $\Psi_0$  field by plotting WM  $M_0$  peak FWHM versus spline distance, and (c) the GM  $M_0$  peak FWHM versus spline distance. Optimal points are shown by the arrows.

#### 5.4.2.2 M<sub>0</sub>, T<sub>1</sub> and T<sub>2</sub> Histograms

Histograms of all parametric maps normalized by the head volume of each volunteer are shown in Figure 5.7. Parametric maps corrected with the optimal N4ITK settings are given in a, c, and e, and compared to those corrected with AFI in b, d and f. Both  $T_1$  and  $M_0$  histograms from the N4ITK-based correction show significantly better WM/GM peak separations, while the  $T_2$ histograms show few differences. In general, the AFI sequence yields better WM/GM peak separations in smaller brains (e.g. v7 vs. v1), where the RF and spoiling inhomogeneity is less significant (i.e.:  $c_{RF,s}^+$  is closer to  $c_{RF}^+$ ). As previously noted by [93], RF symmetry holds poorly in vivo, making the  $c_{RF}$  correction via AFI (in b) rather inadequate to clearly separate WM from GM on the  $M_0$  histogram.



**Figure 5.6:** Sagittal in vivo  $c_{RF,s}^+$  field (volunteer v1) derived from N4ITK with (a)  $n_i/d_s = 50/30$ mm, (b)  $n_i/d_s = 50/70$ mm, (c)  $n_i/d_s = 100/140$ mm, (d)  $n_i/d_s = 200/170$ mm, (e)  $n_i/d_s = 400/210$ mm, (f) SPM12 with

 $\kappa$ /FWHM=10<sup>-3</sup>/60 mm, (g)  $c_{RF}^{+}$  fields with SDAM and (h) AFI. A mask was applied to display the outline of the head. (i) Profiles through the  $c_{RF}^{+}$  and  $c_{RF,s}^{+}$  fields (red line in (a)), but without any masking.



**Figure 5.7:** (a) Normalized  $M_0$  histograms of the 8 volunteers corrected using N4ITK, and (b) AFI assuming RF symmetry:  $c_{RF}^+ = c_{RF}^-$ . (c) Normalized  $T_I$  histograms corrected using N4ITK, and (d) AFI. (e)

Normalized  $T_2$  histograms corrected using N4ITK, and (f) AFI. The left-most peak in (c) and (d) at ~450 ms corresponds to adipose within the skull.

#### 5.4.2.3 Measurements in Brain ROIs

Measured  $M_0$ ,  $T_1$  and  $T_2$  in brain ROIs of the 8 volunteers are listed in Table 5.3 corrected with N4ITK, AFI, and SDAM. For comparison, IR-EPI  $T_1$  measurements from the second examination session on 4 volunteers are also listed (see section 5.4.4). Since the  $c_{RF}$  inhomogeneity in  $M_0$  could not be corrected using AFI or SDAM (by assuming RF symmetry,  $c_{RF} = c_{RF}^+$ ), only  $T_1$  and  $T_2$  are listed for these two methods. A lower- and an upper-bound reported literature value is also listed for each ROI and parameter. Where possible, the lower-bound  $T_1$  was taken from an IR-based technique, while the higher-bound  $T_1$  was from a VFA technique. In general, the N4ITK-based  $T_1$  measurement falls within the two bounds, while the AFI and SDAM measurements exceed the higher bound. The average percent difference (over all ROIs) in measured  $T_1$  between N4ITK and the two B<sub>1</sub>-mapping techniques are +16.7% for AFI and +12.8% for SDAM, while those of in  $T_2$  are only -1.6% for AFI and -1.3% for SDAM. N4ITK (using  $c_{cal}^{head}$ ) underestimates the  $T_1$  by ~3.6% with respect to IR-EPI. This bias may be compensated by re-adjusting (decreasing)  $c_{cal}^{head}$  or  $c_{cal}^{brain}$  on the entire population of subjects.

#### 5.4.3 Scan-scan Reproducibility of T<sub>1</sub> and M<sub>0</sub> Mapping

The mean  $c_{RF}^+$  measured over the brain of each volunteer as a function of head volume  $V_{head}$  (in L) reveals a linear correlation of  $\langle c_{RF}^+ \rangle_{AFI} = 0.914 - 0.012$   $V_{head}$  with  $R^2 = 0.92$  for AFI, and  $\langle c_{RF}^+ \rangle_{SDAM} = 0.941 - 0.012$   $V_{head}$  with  $R^2 = 0.80$  for SDAM. Following this observation, the linear relationship between head volume and  $\langle c_{RF}^+ \rangle_{AFI}$  was used to obtain a subject-specific  $c_{cal}^{head}$  when calibrating the N4ITK-fitted  $B_I^+$  field such that  $\langle c_{RF,s}^+ \rangle_{N4ITK} = \langle c_{RF}^+ \rangle_{AFI} = c_{cal}^{head} \approx 0.865$ . Accounting for such variations in head sizes was found to slightly reduce the inter-subject variability in N4ITK-corrected  $T_I$  from a WM  $T_I$  peak standard deviation of ~43 ms to ~36 ms (see "WM (mean) T<sub>1</sub>" in Table 5.2). In the calibration over the skull-stripped brain, the  $c_{RF}^+$  field was normalized to yield the same mean WM/GM  $T_I$  among the 8 subjects as in the calibration over the whole head, resulting in  $c_{cal}^{brain} = 0.97$  (i.e.  $c_{cal}^{brain} = 0.97$  was used on every subject, rather than using a subject-specific value that depends on the head size). For the skull-stripped brain, there was no observable dependence on brain size, and the standard deviation in measured WM  $T_I$  peak across the 8 subjects was further reduced from ~36 ms to ~22 ms.

<b>B</b> <sub>1</sub> corr/	AFI (weakly		SDAM		N4ITK			IR-	Reported		
ROI	spoiled)							EPI <sup>*</sup>	Literature @ 3T		<b>3</b> T
Location	$T_1$	$T_2$	$T_1$	$T_2$	$M_{\theta}$	$T_1$	$T_2$	$T_1$	$M_{\theta}$	$T_1$	$T_2$
	[ms]	[ms]	[ms]	[ms]	[%]	[ms]	[ms]	[ms]	[%]	[ms]	[ms]
Putamen	1418	62.7	1385	62.8	83.3	1222	63.6	1250	81.9 <sup>g</sup> ,	1337 <sup>a</sup> ,	69 <sup>j</sup> ,
R	(95)	(2.4)	(49)	(2.4)	(1.6)	(72)	(2.5)	(54)	83.2 <sup>h</sup>	$1140^{b}$	57 <sup>k</sup>
Putamen	1468	62.7	1384	63.0	83.7	1182	64.1	1232	81.9 <sup>g</sup> ,	1321 <sup>a</sup> ,	69 <sup>j</sup> ,
L	(61)	(2.6)	(46)	(2.4)	(2.0)	(55)	(2.5)	(63)	83.2 <sup>h</sup>	1140 <sup>b</sup>	57 <sup>k</sup>
Globus	1190	48.2	1150	48.1	80.2	1003	48.9	_	76.8 <sup>i</sup>	888 <sup>b</sup> ,	45 <sup>k</sup>
Pallidus R	(62)	(3.2)	(32)	(3.2)	(2.6)	(54)	(3.2)			1043 <sup>c</sup>	
Globus	1236	48.0	1158	48.2	80.3	983	49.2	_	76.8 <sup>i</sup>	888 <sup>b</sup> ,	45 <sup>k</sup>
Pallidus L	(36)	(2.1)	(36)	(1.9)	(3.4)	(40)	(1.9)			1043 <sup>c</sup>	
Caudate R	1544	75.3	1538	75.3	86.2	1338	76.3	1432	81.5 <sup>g</sup> ,	1524 <sup>a</sup> ,	82 <sup>j</sup> ,
	(105)	(5.1)	(71)	(4.8)	(2.2)	(68)	(5.0)	(94)	84.8 <sup>h</sup>	1464 <sup>e</sup>	63 <sup>k</sup>
Caudate L	1606	73.2	1555	73.5	85.2	1392	74.3	1438	81.5 <sup>g</sup> ,	1437 <sup>a</sup> ,	82 <sup>j</sup> ,
	(71)	(4.3)	(74)	(4.2)	(2.8)	(71)	(4.4)	(16)	84.8 <sup>h</sup>	1464 <sup>e</sup>	63 <sup>k</sup>
Splenium	1016	53.6	988	53.9	70.9	867	54.6	906	70.1 <sup>g</sup> ,	730 <sup>b</sup> ,	_
	(52)	(3.1)	(43)	(3.0)	(2.2)	(58)	(2.9)	(30)	66.2 <sup>h</sup>	773 <sup>ŕ</sup>	
Genu	959	48.9	960	48.9	69.7	845	49.5	872	69.6 <sup>g</sup> ,	898 <sup>a</sup> ,	_
	(48)	(2.8)	(61)	(2.6)	(0.6)	(44)	(2.7)	(22)	69.0 <sup>h</sup>	720 <sup>b</sup>	
Frontal	992	47.6	973	47.7	69.7	875	48.1	902	70.1 <sup>g</sup> ,	947 <sup>a</sup> ,	50 <sup>j</sup> ,
WM R	(44)	(2.5)	(43)	(2.3)	(0.6)	(40)	(2.4)	(43)	69.1 <sup>h</sup>	838 <sup>d</sup>	53 <sup>k</sup>
Frontal	1004	48.0	972	48.2	69.6	885	48.6	908	70.4 <sup>g</sup> ,	921 <sup>a</sup> ,	50 <sup>j</sup> ,
WM L	(32)	(2.1)	(37)	(2.0)	(0.7)	(45)	(2.0)	(38)	69.1 <sup>h</sup>	847 <sup>c</sup>	53 <sup>k</sup>
Occipital	1020	52.8	985	52.9	69.9	892	53.4	910	69.0 <sup>g</sup> ,	954 <sup>a</sup> ,	_
WM R	(31)	(2.8)	(44)	(2.5)	(1.0)	(44)	(2.5)	(52)	66.9 <sup>h</sup>	832 <sup>d</sup>	
Occipital	1025	51.2	969	51.4	69.9	861	51.9	902	69.5 <sup>g</sup> ,	940 <sup>a</sup> ,	_
WM L	(41)	(1.7)	(47)	(1.5)	(1.0)	(35)	(1.5)	(28)	66.9 <sup>h</sup>	832 <sup>d</sup>	
WM	1054	50.2	1004	50.4	70.4	905	51.1	_	71 (1)	912 <sup>*</sup> ,	48 <sup>1</sup>
(mean)	(31)	(1.3)	(21)	(1.2)	(0.5)	(36)	(1.2)			882 <sup>**</sup>	
GM	1567	66.1	1503	66.9	81.5	1403	67.6	_	81 (1)	1445 <sup>*</sup> .	64 <sup>1</sup>
(mean)	(51)	(2.4)	(47)	(2.3)	(0.6)	(55)	(1.9)			1380**	

**Table 5.3:** Measured  $M_0$ ,  $\overline{T_1}$  and  $\overline{T_2}$  in various brain ROIs using B<sub>1</sub> inhomogeneity corrections based on N4ITK, AFI, or SDAM. Lower and upper bound literature values are listed in each case for comparison.<sup>\*</sup>Mean and <sup>\*\*</sup>median values calculated from the 23 publications in Figure 5.1. Literature references are: <sup>a</sup>[85], <sup>b</sup>[106], <sup>c</sup>[107], <sup>d</sup>[108], <sup>e</sup>[11], <sup>f</sup>[109], <sup>g</sup>[93], <sup>h</sup>[110], <sup>i</sup>[111], <sup>j</sup>[128], <sup>k</sup>[139], <sup>l</sup>[164]. Note that most authors average over corresponding ROIs in the left and right brain hemispheres. \*The IR-EPI  $T_1$  measurements listed here only include  $TI \ge 200$  ms, to avoid bias from the faster-relaxing components as recommended by Rioux et al [113].  $T_1$  mapping techniques include VFA (a, e, f, g, i, j), Look-Locker (b, c, h), Saturation Recovery (d), and  $T_2$  mapping techniques include DESPOT2 (j), CPMG (k) and MRF (l).

Voxel-wise CoVs of the 11 datasets of volunteer v1 are displayed in Figure 5.8(a-c) as well as the 11 corresponding  $T_1$  histograms in (d) and (e). Mean CoVs over WM/GM/CSF tissue classes

are 6.3/8.4/12.2% for AFI-corrected  $T_1$ , 5.8/7.4/11.2% for N4ITK-corrected  $T_1$ , and 3.4/4.7/6.6% for N4ITK-corrected  $M_0$ . The neck and scalp have much higher CoVs (>20%) because of tissue deformations and the fact that only a 6DOF rigid registration was employed (excluding the skull and neck via masking).

Corrected axial  $M_0$ ,  $T_1$ ,  $T_2$  and  $T_2^*$  images of two female (v3, v5) and two male volunteers (v6, v8) are shown in Figure 5.9, along with the corresponding N4ITK-fitted  $c_{RF,s}^+/c_{RF}^-$  fields (and input  $\Psi_1/\Psi_0$  masks) in Figure 5.10.



**Figure 5.8:** Measured coefficients of variation (CoV= $\langle X \rangle / \sigma_X \times 100\%$ ) describing measurement reproducibility in (a)  $T_1$  corrected with AFI, (b)  $T_1$  corrected with N4ITK, and (c)  $M_0$  corrected with N4ITK. Eleven  $T_1$  histograms corresponding to the CoVs in (a) and (b) are shown in (d) and (e), respectively.



**Figure 5.9:** Axial in vivo  $M_0$  [%],  $T_1$  [ms],  $T_2$  [ms] and  $T_2^*$  [ms] maps of four volunteers, after correction for  $c_{RF,s}^+$  and  $c_{RF}$  (shown in Figure 5.10) with optimal N4ITK parameters.



**Figure 5.10:** Axial  $c_{RF,s}^{+}$  and  $c_{RF}^{-}$  maps fitted from N4ITK, within the same axial slices shown in Figure 5.9 for the same 4 volunteers, as well as the masks used in conjunction with the  $T_1^{app}$  and  $M_0^{app}$  images to estimate the fields. Observe the similarity in field patterns among the different head sizes and shapes.

## 5.4.4 In vivo Comparison of N4ITK-corrected T<sub>1</sub> with Inversion Recovery and SPM

Normalized image histograms of  $T_1$  and  $M_0$  are shown in Figure 5.11 for three volunteers (v1, v4 and v6) under the three different B<sub>1</sub> correction schemes (weakly-/strongly-spoiled AFI and

SDAM), and the two different bias-field correction methods (N4ITK and SPM12). In all four volunteers, the B<sub>1</sub> correction using the weakly-spoiled AFI results in a gross overestimation of  $T_I$  with broader WM/GM peaks at ~1100/1700 ms. The strongly-spoiled AFI correction and the SDAM correction both yield a lower  $T_I$  of ~1000/1550ms. The B<sub>1</sub> maps are accurate, but the non-ideal RF spoiling inhomogeneity intrinsic to the SPGR sequence remains uncorrected. Finally, N4ITK and SPM remove both sources of inhomogeneity simultaneously, yielding WM/GM  $T_I$ ~875/1400ms. Interestingly, the SPM12 correction with  $c_{cal}^{brain}=1.00$  (same calibration factor used by Weiskopf et al [92]) makes the WM  $T_I$  peaks match very closely with those of N4ITK with  $c_{cal}^{brain}=0.97$ . There is however a tendency for SPM to yield slightly lower GM  $T_I$  or  $M_0$  than N4ITK. We may therefore conclude that the value of  $c_{cal}$  is also algorithm-dependent and not only hardware- and subject-dependent. The SPM12 algorithm results in an even greater inhomogeneity than N4ITK at the center of the brain (see Figure 5.6 (f) and (i)), thus requiring a higher  $c_{cal}$  value. As noted earlier, SPM12 corrected  $T_I/M_0$  histograms were also plotted after skull-stripping the  $T_I/M_0$  images for comparison.

A comparison of the IR-EPI and the N4ITK-corrected VFA  $T_1$  map is shown in Figure 5.12 for the same three volunteers, along with histograms of each corresponding  $T_1$  and the voxel-wise percent difference (also shown for the fourth volunteer v5). Note that some systematic discrepancies between both techniques are visible, and it may be observed that N4ITK removes most but not all the inhomogeneity, thus still yielding somewhat broader WM  $T_1$  peaks than the gold-standard IR-EPI technique. The systematic percent differences (-4.4, +4.5, -6.1 and -7.2%) are most likely due to our choice of using an identical  $c_{cal}^{brain}=0.97$  for all subjects, when in practice the true  $c_{cal}^{brain}$  is unknown and may be somewhat subject-dependent (e.g., temperature, head size, physiology, etc...) and potentially even fluctuate over time, for example due to calibrations like the scanner's transmit gain (TG).

#### 5.4.5 Imaging of Primary Brain Tumor Patients

Axial slices taken through the five parametric maps of the tumor patients are given in Figure 5.13. Transmit and receive  $B_1$  inhomogeneity ( $c_{RF}^+$  and  $c_{RF}^-$  maps) fitted by N4ITK are given in Figure 5.14, for the same corresponding axial slice location of each patient. The binary masks that were input into N4ITK for fitting  $\Psi_1$  and  $\Psi_0$  are also shown below the fields. In spite of the

large masses, or cavities following surgical resection, the algorithm is still able to provide a robust estimate of the bias fields and correct for RF inhomogeneity leading to sharp  $M_0/T_1$  histograms (not shown for brevity).



**Figure 5.11:** Comparison of normalized  $T_1$  and  $M_0$  histograms for 3 of the 4 volunteers scanned with the different B<sub>1</sub> correction techniques.



**Figure 5.12:** A single-slice  $T_1$  comparison of IR-EPI with VFA (corrected using N4ITK) for 3 out of the 4 volunteers. Histograms from all volunteers are shown. All 8 TIs were included within the fit of these IR-EPI  $T_1$  maps.



**Figure 5.13:** Axial slices of the parametric maps taken through primary brain tumors in 5 patients. Note that  $M_0$  is in percent (%),  $MT_{sat}$  is unitless, while  $T_1$ ,  $T_2$  and  $T_2^*$  are in milliseconds (ms). The tumors are clearly defined, despite motion artifacts being present in the  $M_0$  and  $T_2^*$  maps of p1 and in the  $T_2$  maps of p3 and p5.



**Figure 5.14:** Axial  $c_{RF,s}^+$  and  $c_{RF}^-$  maps fitted from N4ITK, within the same axial slices shown Figure 5.13 for the 5 patients, as well as the masks used in conjunction with the  $T_1^{app}$  and  $M_0^{app}$  images to estimate the fields.

# 5.5 Discussion

In this work, N4ITK was optimized via a histogram-sharpening (H-S) technique for fitting both transmit and receive RF inhomogeneity in  $T_1^{app}$  and  $M_0^{app}$  brain maps, yielding two bias fields,  $\Psi_1$  and  $\Psi_0$ . This optimization needs to be performed only once for a given imaging configuration (anatomy, coil, field strength) and need not be repeated for each subject. In all cases, the N4ITK-based RF inhomogeneity correction yields narrower WM/GM  $T_1$  histogram peaks than two

conventional  $B_1$  mapping techniques, because the additional bias from non-ideal RF spoiling is also removed.

Unlike the  $B_1^+$  field, there is no existing method to accurately map the  $B_1^-$  field in absolute terms. As explained in Volz et al [93], and also confirmed in this work (see Figure 5.7b), the assumption of RF reciprocity ( $c_{RF}^+ \approx c_{RF}^-$ ) fails in vivo, and a bias field correction algorithm or a polynomial fit [102] is necessary to accurately map  $M_0$  at 3T. As listed in Table 5.3, the N4ITKcorrected  $M_0$  agrees closely with values reported in the literature, with mean values of ~70.4/81.5% in WM/GM. The  $M_0$  histograms following the N4ITK-based correction also compare well with those of SPM12-based correction in Figure 5.11.

In contrast to  $M_0$  and  $T_1$ ,  $T_2$  mapping via the VFA technique (DESPOT2) is relatively robust to RF inhomogeneity and/or errors in  $T_1$ , provided that the same  $c_{RF}^+$  (or  $c_{RF,s}^+$ ) is used consistently in the calculation of both  $T_1$  and  $T_2$ . This effect is illustrated via the brain ROI  $T_2$  measurements shown in columns 3, 5 and 8 of Table 5.3, where, despite  $T_1$  differences of 100–200 ms between AFI/SDAM and N4ITK, the differences in  $T_2$  are only ~1 ms. This effect is due to a partial cancellation of the effect of RF inhomogeneity when  $T_2^{app}$  is calculated from  $T_1^{app}$ . In fact, the  $T_2$  histograms and maps remain relatively unaffected in the complete absence of  $B_1$  correction (not shown), but instead are quite sensitive to motion and pulsation effects (i.e., where dB/dt $\neq$ 0).

The scan-scan reproducibility of  $T_1$  and  $M_0$  mapping was assessed in this work via voxel-wise statistics on 11 VFA scans of volunteer v1. The large number of time points over many months, with some variations also in scan parameters, provide stronger CoV measurements than those in other studies where CoVs are estimated from only a few time points separated by hours or days. The CoVs in  $M_0$  were 3.4/4.7/6.6% (in WM/GM/CSF, respectively), which compare well with those reported by [90] (2.7/3.9/5.2%). Likewise, the CoVs in  $T_1$  were 5.8/7.4/11.2% for N4ITK, which are comparable to those of UNICORT [92] (6.5/8.7/–%), and also slightly superior to those of AFI-corrected  $T_1$  reported here (6.3/8.4/12.2%).

The N4ITK-based RF inhomogeneity correction technique requires a careful choice of calibration factor  $c_{cal}^{\ \Omega}$  to obtain the correctly normalized  $c_{RF,s}^{\ +}$  and  $c_{RF}^{\ -}$  fields. We found that normalizing the bias fields over the skull-stripped brain with the assumption of a fixed and identical  $c_{cal}^{brain}$ =0.97 for all subjects yielded the lowest inter-subject variability in  $T_{l}$ , and also

yielded  $T_1$  maps in excellent agreement with [92]'s UNICORT technique with  $c_{cal}^{brain}=1.00$ . The intra-subject  $T_1$  comparisons with IR-EPI highlight some subject-specific systematic bias in the range of  $\pm 7\%$ . Moreover, we also observed that the choice of RF phase cycle increment  $\phi_0$  (=50/117°) has a systematic impact on the resulting  $T_1$  (under a fixed  $c_{cal}^{brain}=0.97$ ), yielding systematic shifts ( $\approx+5/-4\%$ ) of the WM/GM  $T_1$  peaks with respect to system's default value of  $\phi_0$  =150°. Therefore, we conclude that  $c_{cal}$  is a function of several variables, including the transmit gain (TG) setting, the coil loading, (CL), and  $\phi_0$ , and could potentially depend on other hardware or subject-dependent variables. We also found that using the same TG setting (RF power optimization step) on both the lower and higher SPGR flip angles ( $\alpha_1/\alpha_2$ ) was crucial in reducing both the intra-subject and inter-subject fluctuations in  $T_1$ .

We observed the MT-induced bi-exponential  $T_1$  relaxation reported by Rioux et al [113] in the IR-EPI  $T_1$  measurements on 4 subjects. Excluding the shortest TI=20 ms from the fit resulted in WM/GM  $T_1$  values that were systematically 8/6% longer, while this effect was negligible within the agar phantom, with an average systematic increase of only ~0.3%. Finally, using the same  $T_1$  curve-fitting toolbox designed by Barral et al [166] and including the shortest TI within the fit resulted in the same mean WM  $T_1$  of ~830 ms reported by Stikov et al [150]. Since T<sub>1</sub>-mapping via the VFA technique is not expected to be sensitive to MT effects [137], we are a step closer to reconciling the differences in reported WM/GM  $T_1$  across different studies and techniques.

The parametric maps and RF fields calculated on the 5 cancer patients demonstrate that N4ITK can still estimate the RF inhomogeneity in the presence of highly abnormal brain anatomy. It was previously observed that large tumors can alter the ability to accurately map and correct for  $c_{RF}$  in  $M_0$  mapping, and that UNICORT (SPM8) performance in such cases was inferior to polynomial-fitting via pseudo proton densities [102]. While for brevity's sake, we do not compare N4ITK to the SPM12 correction on the patients, there was no evidence of any significant visible perturbations within the N4ITK-derived  $c_{RF,s}^+/c_{RF}^-$  fields of the 5 brain cancer patients compared with those of the healthy volunteers. From our observations, certain tumors contain a region of short  $T_{I}$ ~500 ms, surrounded by a wider surrounding area of longer  $T_{I}$ ~1500–2500 ms (usually identified as peritumoral edema), while others generally show little change in  $T_{I}$ , but a significantly longer  $T_2$ >75–150 ms. By virtue of the flow effects on  $T_2^*$  maps, the tumor vasculature is clearly distinguished from the edema by its very short  $T_2^*$  (<30 ms).

Unlike  $T_1$ , the  $MT_{sat}$  of tumor always decreases to values below that of normal GM or WM (<0.014/0.03), signifying a decrease in the macromolecular pool while proton density tends to increase or remain unchanged.

One concern of using bias field correction algorithms in quantitative MR applications (as proposed in this work) is whether such techniques are robust against artificially eliminating either physiological or pathological non-uniformities that are not associated with RF field non-uniformities. Indeed, comparison with the IR-EPI standard shows that the N4ITK correction is not perfect, although the long spline distance of ~185–210 mm is essential to prevent the removal of local pathological and physiological deviations in  $T_I$ . Further investigation and comparisons with B<sub>1</sub>-mapping techniques applied to different types of pathologies will be required in the future to address these remaining inconsistencies.

## 5.6 Conclusion

The primary aim of this work was to optimize the N4ITK bias-field correction algorithm to remove the effects of both transmit and receive RF inhomogeneities  $(B_1^+/B_1^-)$  in multi-parameter mapping via the VFA technique at 3T. We hypothesized that N4ITK may provide a more robust RF inhomogeneity correction than B<sub>1</sub>-mapping or RF simulation techniques and thus could serve as a standard with which to implement quantitative studies longitudinally or across different imaging centers. Our optimization and calibration of the N4ITK algorithm remove RF inhomogeneities in maps of  $M_0$ ,  $T_1$  and  $T_2$  of the normal and diseased brain at 3T. We have shown that N4ITK significantly outperforms AFI, SDAM and B<sub>1</sub> simulations because it also simultaneously compensates for the inhomogeneity in non-ideal RF spoiling, yielding  $T_1$ measurements that agree significantly better with the mean/median values reported in the literature as well as our IR-EPI  $T_1$  measurements. While robust  $M_0$  mapping was also achieved,  $T_2$  was shown to be quite insensitive to the choice of RF inhomogeneity correction. Our N4ITKbased  $B_1$  correction can be readily implemented in VFA  $T_1$ ,  $T_2$ ,  $MT_{sat}$  and  $M_0$  mapping on any MRI scanner, provided that a scanner-specific calibration factor  $c_{cal}^{head}$  or  $c_{cal}^{brain}$  is first determined for typical human heads or skull-stripped brains, respectively. The N4ITK parameters optimized in this study may be used to correct RF inhomogeneity in the human brain at 3T; however, at different field strengths, with substantially different coil configurations, or in other parts of the human anatomy, the optimization should be repeated because the optimal

spline distance depends on the RF wavelength [65] and the anatomy [64]. The reproducibility of the method was also shown to be slightly superior to B<sub>1</sub>-mapping with AFI and shown to compare well with typical reported  $M_0$  and  $T_1$  CoVs of similar studies. Multi-parameter mapping with N4ITK-based RF inhomogeneity correction was largely unaffected by the presence of abnormal anatomy such as large primary brain tumors and cavities following tumor resection.

# 5.7 Acknowledgements

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# Chapter 6: Automatic Tissue Classification and Generation of Synthetic CT from Ultra-short TE (UTE) MRI

"The true logic of this world is the calculus of probabilities."

— James Clerk Maxwell

In James Clerk Maxwell and Peter Michael Harman (ed.), *The Scientific Letters and Papers of James Clerk Maxwell*, Vol. 1, 1846-1862-(1990), 197.

## 6.1 Introduction

Computed Tomography (CT) is an imaging modality that generates image contrast based on the linear attenuation coefficient of X-rays. The intensity of CT pixels is usually given in Hounsfield units (HU), defined as  $N_{CT} = (\mu - \mu_w)/\mu_w \times 1000$  HU, where  $\mu_w$ , is the average linear attenuation coefficient of water (given the X-ray spectrum), and  $\mu$  is the measured attenuation coefficient of the voxel. Since the human body is about 75% water, this scaling minimizes the variability in CT pixel values across different scanners and scan parameters. Hounsfield units have the useful property of being approximately linearly proportional to the electron density. Since X-ray dose deposition is governed primarily by the Compton Effect, which in turn depends on the electron density, CT datasets are used for tissue inhomogeneity corrections in Radiation Treatment Planning (RTP), as well as for linear attenuation corrections in Positron Emission Tomography (PET). Unlike MRI, however, CT is at a disadvantage for its ionizing radiation exposure and poor soft-tissue contrast. Consequently, there is a strong research interest in replacing CT with MRI in both RTP and PET imaging, but before this can become clinically routine, a fast MRIbased tissue classification technique is required so that electron densities can be automatically assigned to MRI voxels<sup>11</sup>. The classified image is often called a "synthetic-CT" (a.k.a. "pseudo-CT" or "substitute-CT"). One promising technique for fast MRI-based tissue classification uses an ultra-short echo time sequence (UTE).

Before UTE imaging started gaining momentum in the early 2000s, proposed methods for classifying (or segmenting) bone/air MRI voxels included manual segmentation [3] and segmentation based on level sets (a.k.a. geodesic snakes), of which the brain-extraction tool (BET) in FSL is an example [4], [167]. The segmentation of gray-matter (GM), white-matter (WM), and cerebrospinal fluid (CSF) on  $T_1$ -weighted images, was already well established, as well as the segmentation of water/fat content using Dixon's method [29], (pp. 857–887). Unfortunately, manual segmentation is too time-consuming for routine clinical use. As for Atlasbased segmentation, it is generally inaccurate for patients with abnormal anatomy [168]. Since it is not uncommon for cancer patients to have undergone surgery, altering their normal anatomy, routine use of an Atlas-based segmentation approach may not be the most viable option.

<sup>&</sup>lt;sup>11</sup> In CT, electron densities can be assigned via a simple calibration using a phantom containing materials (inserts) of known densities. However, because no correlation exists between electron density (or atomic number Z) and MRI signal intensity, a tissue classification is required prior to assigning electron densities.

An ultra-short echo (UTE) pulse sequence is usually a gradient-spoiled, RF-spoiled or balanced gradient echo pulse sequence, with a radial (center-out k-space) sampling trajectory. By virtue of its ultra-short TE, UTE can detect signal in cortical bone, which has short  $T_2^*$  in the range of 0.4–0.5 ms and a proton density ~20% that of pure water. Excellent bone-to-tissue contrast is usually generated by comparing the ultra-short echo to a longer echo, (usually in the range of 2–5ms). The segmentation of bone using a double-echo or triple-echo UTE pulse sequence has now clearly become the gold standard for MRI-based bone segmentation, and has already proved to be quite successful in enabling automatic linear attenuation corrections on hybrid PET-MRI scanners [18], [168], [169], [170].

Since 2010, at least seven different UTE-based segmentation methods have been published. Keereman et al [168] were the first to propose a simple threshold-based segmentation technique on a  $T_2^*$  map derived from a double-echo UTE dataset, and yielding a 3-class segmentation (bone, air, and soft-tissue). Unfortunately, their method does not enable the segmentation of fat, nor the distinction between hard cortical bone (CT#: 600-1500 HU) versus porous bone (CT#: 100-600HU). Catana et al [169], published a similar approach (3-classes), but using an imagesubtraction method (using two echoes) in place of  $T_2^*$ . Their method was also easy to implement, but the results were quite comparable to those of Keereman's. The required UTE scan time was about 5 min in both cases. In 2011, Johansson et al published a more sophisticated classification method based on two double-echo UTE images acquired at two different flip angles  $(\alpha_1/\alpha_2=10^{\circ}/60^{\circ})$ , and a 3D T<sub>2</sub>-weighted (3D turbo spin echo) Cartesian MRI dataset. Training data was obtained by registering the 5 MRI datasets to CT and using a Gaussian mixture model with expectation-maximization to predict CT numbers from MRI pixels. Their method was reported to achieve a mean absolute error (MAE) of 137 HU (between actual and predicted CT numbers over the brain) based on five patients [171]. Unfortunately, their method is more difficult to reproduce, because of the complex post-processing and the total scan time (~11 minutes) was especially criticized by other authors for being too long.

In 2012, Berker et al [18] published a new 4-class segmentation method (soft-tissue, adipose, bone and air) based on a UTE triple-echo Dixon sequence (UTILE-Dixon). Their method is elegant, in that a single pulse sequence acquired in 3-4 min scan time can enable a 4-class segmentation (bone, air, fat and soft-tissues), which none of the previous methods could achieve.

In 2013, Navalpakkam et al proposed a technique that appears to incorporate ideas from both Johansson and Berker to create continuous-valued attenuation maps [170]. The main difference with respect to the UTILE-Dixon method, was that a separate Cartesian 2-point Dixon (0.5min) and a double-echo UTE sequence (1.5min) were acquired instead of a triple-echo UTE. Their regression method (pattern recognition approach  $\varepsilon$ -SVR) was also different from Johansson's but required the same CT training data. Recently (in 2014), a sixth method was proposed by Delso et al [172] (cluster-based segmentation) and shown to outperform both Keereman's and Catana's methods. Finally a seventh method based on fuzzy c-means classification using a combination of T<sub>1</sub>w, T<sub>2</sub>w, Dixon, and UTE MRI was also tested in radiation therapy dose computation for head and neck (on one patient) [173]. Despite segmentation results that do not appear to outperform previous UTE-based techniques (see Fig. 10 in Ref. [173]), their MRI-based heterogeneity correction was quite comparable to the CT-based correction on a dose-volume histogram.

As far as the MRI acquisition strategy (i.e. the choice of pulse sequence(s)) is concerned, Berker's and Navalpakkam's methods are definitely the most promising, given the short scan duration of under four minutes. While combining Cartesian T1w/T2w MRI data to the UTE may certainly help further refine the final classification, it is preferable to seek to achieve a robust classification from a single sequence alone, for the sake of time constraints, simplicity and potential standardization of the method across different scanners and imaging centers. A single sequence also avoids the need for inter-sequence MR image registration prior to the classification. Therefore, Berker's technique should serve as a starting point from which further refinements can be made. Navalpakkam et al did demonstrate that a continuous-valued synthetic CT yielded more accurate linear attenuation corrections in PET-MR (see their Fig. 6 [170]). However, their method employed two sequences (a Cartesian Dixon and a radial double-echo UTE), and could therefore be sensitive to interscan motion.

Therefore, in this work we combine the strengths of both Navalpakkam's [170] and Berker's [18] previous techniques by further refining Berker's UTILE-Dixon tissue classification method to obtain continuous-valued attenuation maps via a simple fuzzy c-means (FCM) classification algorithm. The new technique is compared (both in vivo and in a phantom) to Berker's original (discrete) method in terms of MEA (between the actual CT and the synthetic CT). We also

compare the accuracy of the dose simulation on the traditional CT versus the synthetic CT (sCT) via dose volume histograms (DVHs).

## 6.2 Theory

#### 6.2.1 Berker's Original UTILE-Dixon Method

At 3T (~128 MHz), the three echo times (TE's) selected within a UTILE-Dixon (spoiled gradient echo UTE) sequence should be as close as possible to  $TE_1/TE_2/TE_3=0/1.15/2.30$  ms to enable Dixon decomposition based on the chemical shift ( $\Delta \omega_f / \omega = 3.4$  ppm) between water and fat. In practice, however,  $TE_1$  cannot be perfectly zero, due to hardware constraints (minimum coil switching time), and thus a value of  $TE_1=0.07-0.10$  ms is more typical on most systems (N.B. Berker et al used  $TE_1=0.09$ ms). The "zero-TE" (ZTE) imaging sequence does achieve  $TE_1=0$  ms and was recently employed for the purpose of tissue classification. However, it cannot simultaneously achieve Dixon water/fat classification [174] because only a single echo is acquired.

Most UTE implementations use a flip angle of  $\alpha$ =10°, and *TR*~4-6 ms. However, to minimize errors in bone, air and CSF classification, an optimal flip angle for UTILE-Dixon should be found to yield about the same signal intensity within both bone and CSF based on their intrinsic proton-density,  $T_1$ , and  $T_2^*$ . This is because bone and CSF yield about the same SNR, which is lower than that of other tissues. The CSF signal tends to be noisy in a UTE image due to its long  $T_1 \sim 4300$  ms, while the bone signal is noisy due to its low proton density  $M_0 \sim 20\%$  and short  $T_2^* \sim 0.4-0.5$  ms.

The optimal flip angle is found by using the modified spoiled gradient echo signal equation in steady-state, which takes into account  $T_2^*$  decay during the RF pulse [175]:

$$S_{UTE} = \frac{M_0(1 - E_1)b}{1 - E_1a}e^{-\frac{TE}{T_2^*}},$$
(6.1)

$$a = e^{-\tau} \left[ \cos \beta + \frac{\tau}{\beta} \sin \beta \right], \qquad b = a \frac{\sin \beta}{\beta}, \qquad \beta = \sqrt{\alpha^2 - \tau^2}, \qquad \tau = \frac{T_{RF}}{2T_2^*}$$

Here,  $T_{RF}$  is the time duration of the RF pulse,  $E_1 = \exp(-TR/T_1)$ ,  $\alpha$  is the flip angle and TR is the repetition time. Notice that taking the limit of  $\tau \rightarrow 0$  reduces Eq. (6.1) to the well-known spoiled gradient echo equation (SPGR) with  $b = \sin \alpha$  and  $a = \cos \alpha$ . In practice a hard non-selective RF

pulse is used to minimize *TE*, and because the maximum achievable  $B_1$  is limited (on our system ~13µT, to avoid damaging the eight-channel head receiver array), the pulse length increases as the flip angle increases. Taking all this into account for our Philips 3T MRI scanner with *TR*=6ms, yields the following plot in Figure 6.1. The optimal flip angle is ~7.5°, where the signal magnitude curves for bone and CSF intersect.



**Figure 6.1:** Plot of the bone and CSF signal as a function of flip angle for *TR*=6ms on our Philips Achieva 3T scanner, assuming  $M_0$ =0.23,  $T_1$ =220 ms,  $T_2^*$ =0.5 ms for bone, and  $M_0$ =1.00,  $T_1$ =4300 ms,  $T_2^*$ >150 ms for CSF.

In a voxel containing both water and fat the complex signal can be expressed as [18]

$$I_n = \left[ M_w + M_f \ e^{i \ \Delta \omega_f \ T E_n} \right] e^{i(\phi_s + \gamma \Delta B_0 T E_n)} \tag{6.2}$$

Here  $\Delta \omega_f$  is the chemical shift between water and fat (3.4 ppm  $\approx$  447 Hz at 3T),  $\phi_s$  is an unknown static phase offset,  $\Delta B_0$  is the static field inhomogeneity,  $M_w$  is the water magnitude and  $M_f$  is the fat magnitude signal. Since water and fat will be out of phase at the second echo,  $exp(i \ \Delta \omega_f TE_2) = -1$ , and in-phase again at the third echo,  $exp(i \ \Delta \omega_f TE_2) = +1$ , we can obtain a linear system of 6 equations and 4 unknowns by assuming  $TE_1 \approx 0$ .

$$I_{1} = (M_{w} + M_{f}) e^{i\phi_{s}}$$

$$I_{2} = (M_{w} - M_{f}) e^{i(\phi_{s} + \gamma \Delta B_{0}TE_{2})}$$

$$I_{3} = (M_{w} + M_{f}) e^{i(\phi_{s} + \gamma \Delta B_{0}TE_{3})}$$
(6.3)

Before solving this system of equations, however, it is necessary to unwrap the phase of all three UTE images. Phase-unwrapping was performed using the algorithm of Cusack and Papadakis implemented in MATLAB, and freely available online (<u>http://www.cusacklab.org/</u>) [176]. Once  $M_w$  and  $M_f$  are known, they can be combined to obtain a water-fat fraction,

$$r = \frac{M_w - M_f}{M_w + M_f} \tag{6.4}$$

which ranges from r=-1 (pure fat) to r=+1 (pure water). Finally, the linear attenuation coefficient  $\mu_r$  is calculated as a linear combination of that of soft-tissue  $\mu_{soft}$  and adipose  $\mu_{adipose}$ :

$$\mu_r = \frac{1+r}{2}\mu_{soft} + \frac{1-r}{2}\mu_{adipose} \tag{6.5}$$

To segment bone from soft-tissues, Berker et al applied a threshold (t=0.55) to the following difference image, derived from the first  $M_1$  and third  $M_3$  echo UTE magnitude image:

$$d_{UTE} = 2\frac{M_1 - M_3}{M_1 + M_3} \tag{6.6}$$

As in both Berker's, and Navalpakkam's processing pipeline [170], we also performed morphological filtering and connected-component analysis to clean up the false-positive "bony signal" that arises at skin-air boundaries from gradient-delay/eddy-current effects. To achieve this, a mask was generated from the  $M_3$  image using the Foreground masking (BRAINS) module in 3D Slicer with the following parameters<sup>12</sup>: Otsu Correction Factor=0.6, Closing Size=4 mm, ROIAuto Dilate Size=0. This mask was then eroded using the BinaryErodeImageFilter (Simple Filters module<sup>13</sup>) with a kernel radius of [3 3 3], and a ball kernel type. As shown in Figure 6.3, this mask is used to correctly classify the susceptibility-induced and gradient-delay-induced "bony" edges at skin-air interfaces as soft-tissue instead. Finally, air-cavities are distinguished

<sup>&</sup>lt;sup>12</sup> For an explanation of these parameters, see

https://www.slicer.org/wiki/Documentation/4.6/Modules/ForegroundMasking.

<sup>&</sup>lt;sup>13</sup> See https://www.slicer.org/wiki/Documentation/4.6/Modules/SimpleFilters.

from the other 3 tissue classes (bone, adipose and soft-tissue) by globally thresholding  $M_1$ ,  $M_2$ and  $M_3$  (i.e.  $mask_{air} = \{p | \{M_1(p) \le t_{air}\} \cap \{M_2(p) \le t_{air}\} \cap \{M_3(p) \le t_{air}\}\}$ , where  $t_{air}$  is the threshold and p is the pixel intensity value).

#### 6.2.2 Proposed Improvements to UTILE-Dixon Technique

Potential improvements to the original UTILE-Dixon classification technique include accounting for partial volume effects among different tissue classes, or distinguishing between varying bone densities. As shown in Figure 6.2, plotting the histogram of the CT and  $d_{UTE}$  images reveals some interesting trends concerning bone density. Patient 5 (in black) clearly has more porous bone with a peak at ~750 HU, while patient 2 (in blue) has more cortical bone with a peak at ~1250 HU. The peaks are not quite as visible on the  $d_{UTE}$  histogram (in b), most likely because of noise, and the fact that the correlation between  $d_{UTE}$  and the CT numbers may not be linear. Therefore, to improve the bone classification, a bias-field corrected fuzzy c-means clustering (FCM) algorithm can be applied to the  $d_{UTE}$  image using 6 initial class estimates of 0, 0.20, 0.39, 0.68, 1.1, 1.4, corresponding to air, GM/WM, fat/CSF/muscle, soft, medium and hard bone, respectively. This algorithm outputs a "soft" segmentation of N classes, with each voxel receiving N values in the range of [0, 1], each corresponding to a probability  $P_k$  of belonging to class k, with the obvious constraint  $\sum_k P_k = 1$ . (For an overview of how FCM classification works, please refer to section 2.10.2).

Although not used for the soft-tissue classification, the first three classes (air, WM/GM and fat) are still assigned to better distinguish bone from other tissues, as may be justified from the  $d_{UTE}$  histogram peaks shown in Figure 6.2(c). Next, to more accurately segment tissues from air, FCM is also applied to the  $M_1$  image using 4 initial class estimates of ~0.137, 0.320, 0.626 and 0.870 of the maximum intensity corresponding to air, bone/CSF, WM/GM/muscle and adipose, respectively. (Note that the  $M_1$  image is first scaled linearly on a 16-bit integer scale (0-65536) after truncating the intensity at 99.5% of the cumulative image histogram).

Although bone and CSF have approximately the same  $M_I$  image intensity, they can be distinguished from each other after bone has been segmented using  $d_{UTE}$ . In summary, bone is distinguished from non-bone using  $d_{UTE}$ , air is distinguished from non-air using  $M_I$ , adipose is distinguished from other soft-tissues using r (Eq. (6.4)), and once bone is identified, CSF can be distinguished from bone using the second class in  $M_I$ . To obtain a final synthetic CT, it suffices
to take the weighted summation of the CT number assigned to each class (or attenuation coefficients  $\mu$ ) with each weight corresponding to the class probability:



 $sCT = \sum_{k=1}^{N} P_k CT_k \tag{6.7}$ 

**Figure 6.2:** (a) CT histograms of 5 patients, with labelled tissue classes. (b)  $d_{UTE}$  histograms of the same 5 patients with corresponding tissue classes labelled (except for air/background). Note that patient 3 had very little adipose, causing its histogram (green curve) to lack a second peak. (c)  $d_{UTE}$  histogram of one patient with the 6 starting class estimates and (d)  $M_I$  histogram with 4 starting class estimates shown as downward arrows.

A final improvement can be brought to the pipeline by attempting to directly predict bone CT number from  $d_{UTE}$  signal (shown in Figure 6.3(c)). This can be added to the algorithm by adding

an IF statement to Eq. (6.7). If a voxel has a sufficiently high probability of being bone (e.g.  $P_{bone} = \{P_{soft} + P_{med} + P_{hard}\} \ge 0.3$ ), then a direct conversion of  $d_{UTE}$  to CT number is applied using a quadratic fit ( $y = Ax^2 + Bx + C$ ). However, to obtain the coefficients *A*, *B* and *C*, joint histograms of CT vs  $d_{UTE}$  must first be plotted and a quadratic fit measured over a sufficiently large number of patients, following registration.

## 6.3 Experimental Methods

## 6.3.1 Phantom Experiment

A limitation of this study is that patients could not be scanned in the MRI in the exact same position as in the planning CT. We hypothesize that this inconsistency and the consequent nonrigid tissue deformations (especially in the neck) might inflate the MAEs (measured between the CT and sCT). Therefore, to eliminate this effect a rigid phantom was built, consisting of a 2 L plastic container filled with two layers of agar solution (bottom layer with MnCl<sub>2</sub> doping for short  $T_1$  and the top layer without MnCl<sub>2</sub> for long  $T_1$ ), a beef bone, three ping-pong balls and petroleum jelly. These materials mimicked, respectively, muscle or WM, CSF, bone, air and adipose.

The phantom was scanned in a Philips Brilliance CT scanner using a high-resolution protocol  $(FOV=25\times25\text{cm}^2, \text{ ultra-sharp filter}, \text{ axial mode}, 120 \text{ kVp}, 800 \text{ mAs}, 512\times512 \text{ matrix}, slice thickness: 0.75 mm, 272 slices}). The phantom was also scanned at 3T using the same eight-channel head array and UTILE-Dixon scan with parameters (flip angle, TEs and bandwidth) similar to those used for the patients, except that four different samplings densities were tested: 37300, 30640, 22350, and 10950 radial spokes, with corresponding scan durations of 4, 3, 2 and 1 min. All three classification pipelines were tested on the phantom data, including Berker's, FCM1 and FCM2, as well as three different image registration methods, including manual (6DOF), automatic affine (12DOF) and automatic B-Spline deformable (>27DOF). The MAEs were measured for each undersampling, classification and registration scheme.$ 

## 6.3.2 In Vivo Patient Study

#### 6.3.2.1 CT Imaging

Twelve primary brain tumor patients who were scheduled to undergo radiation therapy were recruited as part of this study, following informed consent and approval by the Health Research Ethics Board of Alberta. Each patient was scanned on a Philips Brilliance Big Bore CT as part of

the clinical preparation for radiation therapy, which included mask fixation. The CT scan parameters were: 120 kVp, 284 mAs,  $FOV=53.4\times53.4$  cm<sup>2</sup>, 2 mm slice thickness, and matrix size = 512×512. About 200 slices were acquired for each patient to cover the entire head and neck region, including a small portion of the shoulders and abdomen.

## 6.3.2.2 MR Imaging

Within a week of starting their radiation therapy treatment, patients were scanned on a Philips 3T Achieva using an eight-channel head receiver array. No mask fixation was employed because of insufficient room inside the coil. The MRI examination consisted of a 3D Multi-Parameter Mapping protocol (containing a series of 3 Cartesian multi-echo FLASH and 4 bSSFP sequences), followed by a 3D UTILE-Dixon sequence. (Note that only the UTE scan is relevant to this chapter, while the MPM data is analyzed and discussed in the previous chapters 3, 4 and 5). The FOV, voxel resolution, sampling bandwidth and echo spacing were optimized to achieve the best image quality and SNR in a practical scan time given the limits of our system's gradient performance, yielding: 1.7 mm isotropic resolution,  $FOV=25\times25\times25$  cm<sup>3</sup>, BW=1300 Hz/pix,  $\alpha/TR=8^{\circ}/6.1$  ms,  $TE_1/TE_2/TE_3=6.1/0.09/1.32/2.54$  ms. Note that these scan parameters are different than those chosen by Berker et al ( $TE_1/TE_2/TE_3=0.09/1.09/2.09$  ms, 1.75 mm resolution, and FOV=28×28×28 cm<sup>3</sup>), although the total scan time (~4 min) and voxel resolution were comparable. UTE images were reconstructed to a final matrix size of 256×256×256 with an optimal-SNR coil combination with uniform sensitivity [91].

# 6.3.2.3 Image Processing and Registration

The three magnitude and three phase UTE images were post-processed to create a final synthetic CT dataset according to both the original UTILE-Dixon classification pipeline shown in Figure 6.3(a) and the improved version shown in Figure 6.3(b). For the original implementation, air, fat, soft-tissues and bone were assigned bulk CT numbers of -1000, -110, 30 and 1000 HU, respectively, while for the FCM implementation, up to seven tissue classes were taken into account, including air, fat, CSF, soft-tissues (i.e., WM/GM/muscle), soft bone, medium bone and hard bone: -1000, -110, 30, 0, 600, 1200, 1600 HU, respectively. The CT numbers of the different tissue classes were estimated based on the first five patient CT datasets (all obtained from the same CT scanner with the same 120 kVp).



**Figure 6.3:** (a) Flow-chart of the original UTILE-Dixon implementation, and (b) the improved implementation with FCM1 with differences in gray. (c) FCM2 option shown within the gray mask.

The synthetic CT images obtained from each pipeline, denoted as  $sCT_{Berker}$  and  $sCT_{FCM1}$ , were exported to 3D Slicer, to be co-registered to the planning CT dataset. First, a manual (6 DOF) registration was performed to bring the  $sCT_{FCM}$  and planning CT within the capture range of the registration algorithm. Both the  $sCT_{FCM1}$  and CT were masked (to exclude air cavities) via

thresholding (using the Foreground masking BRAINS module<sup>14</sup>) and the two masks were multiplied (logical AND) to obtain a final overlapping mask. Next an automatic rigid (6 DOF) registration was performed using samples within the mask. This mask was crucial to ensure that the registration does not converge into a local minimum as a result of tissue deformations (especially present at the back of the neck). Finally, an affine (12 DOF) image registration was also performed automatically, after applying the rigid transformation. In both automatic registrations (rigid and affine) the mean squared error (MSE) was selected as the cost metric rather than Mattes Mutual Information (the default setting)<sup>15</sup>. Following registration, all sCT datasets were resampled to the same output settings (origin, FOV and resolution) as the planning CT using the transform matrix. Additionally, a second set of CT and sCT datasets were created using the "Crop Volume" module<sup>16</sup> to reduce the FOV and exclude the neck region where nonrigid tissue deformations tend to occur. To assess the accuracy of the sCT, the mean absolute error (MAE) between the CT and sCT was calculated for both classification techniques (sCT<sub>Berker</sub> and  $sCT_{FCM1}$ ), both types of registrations (rigid and affine) and with and without including the neck (yielding 2×2×2=8 MAEs per subject).

#### 6.3.2.4 Correlation between Bone CT Number and dute

To investigate a possible correlation between the bone CT number and the  $d_{UTE}$  signal, the  $d_{UTE}$ image of each subject was also coregistered and resampled using the same rigid (6 DOF) and affine (12 DOF) image transforms. Joint histograms of  $d_{UTE}$  and CT were then plotted in MATLAB using 200 bins in the range of [0 2] for  $d_{UTE}$  and [0 2000] for CT. For each patient, 10 samples were manually selected along the center of mass of each joint histogram distribution (clusters), and all the samples were pooled across the 12 patients (120 points in total). (Manual selection avoided the difficulty of pre-conditioning the samples to achieve a stable fit). A quadratic fit  $(y=ax^2+bx+c)$  of the data with y=CT and  $x=d_{UTE}$  was calculated in Excel. This quadratic model for mapping d<sub>UTE</sub> into bone CT was used to further refine the pipeline shown in Figure 6.3(c), by assigning continuous-valued CT numbers within the bone mask. These final sCT images were denoted as sCT<sub>FCM2</sub>.

 <sup>&</sup>lt;sup>14</sup> See https://www.slicer.org/wiki/Documentation/4.6/Modules/ForegroundMasking.
 <sup>15</sup> See refer to https://www.slicer.org/wiki/Documentation/4.6/Modules/BRAINSFit.

<sup>&</sup>lt;sup>16</sup> See https://www.slicer.org/wiki/Documentation/Nightly/Modules/CropVolume.

#### 6.3.2.5 Dose Simulation on Synthetic CT datasets

In order to investigate the accuracy of dose simulation performed on sCT, two patients sCT datasets (already registered to their respective planning CT) were converted into DICOM images and exported into the Eclipse Treatment Planning software, used for planning all external beam RT treatments at the Cross Cancer Institute. All patients were treated with a state-of-the-art VMAT (Volumetric Arc Therapy) treatment. For every patient, the CT dataset was replaced by the sCT and the dose was re-calculated (using the same monitor units). Comparison was done primarily via dose volume histograms (DVHs) of the PTV and other relevant structures, including the body, the cerebrum, the brain stem and the eyes.

## 6.4 **Results and Discussion**

#### 6.4.1 Phantom Experiments

Examples of  $M_I$ ,  $d_{UTE}$  and sCT images of the phantom are shown in Figure 6.4, for both the lowest and highest sampling densities, (labelled with acceleration factors of R=4 and R=1, respectively). Observe how robust the  $M_I$  image remains under 4-fold acceleration. Streaking artifacts mostly appear on the left side of the sagittal image, where the SNR is lower because it is the open end of the eight-channel head array. Both the worst (sCT<sub>Berker</sub>) and best (sCT<sub>FCM2</sub>) images are also shown in Figure 6.5 for comparison. A comparison of the CT and registered sCT<sub>FCM2</sub> is shown in for two different sampling densities and registration schemes showing that the quality of the sCT is not significantly affected by undersampling. The measured MAEs are summarized in Figure 6.6. The fact that the B-spline deformable registration significantly lowers the MAE (from 84 HU to 45 HU), confirms our hypothesis that the observed differences between CT and sCT are governed primarily by tissue deformations in the neck rather than classification errors. Moreover, it is noteworthy that the UTE image reconstruction method and our classification pipeline are both very robust to undersampling, in that an excellent sCT dataset can still be obtained in a total scan duration of 1 min, which is very practical for MRI-based RTP applications.



**Figure 6.4:** Phantom images of  $M_1$ ,  $d_{UTE}$ , and sCT for 37300 spokes (R=1) and 10950 spokes (R=4). Both the worst case and best case scenario are shown for sCT (sCT<sub>Berker</sub> with R=4, versus sCT<sub>FCM2</sub> with R=1).



**Figure 6.5:** (a) CT of the phantom (in HU). (b) Registered  $sCT_{FCM2}$  for acceleration of *R*=4 and rigid (6 DOF) registration. (c) Registered  $sCT_{FMC2}$  for *R*=1 and using B-spline deformable registration. (d) Difference image (sCT-CT) between (a) and (b). (e) Difference image (sCT-CT) between (a) and (c).



Figure 6.6: Measured MAEs for different undersampling, classification and registration schemes.

## 6.4.2 In Vivo Patient Study

## 6.4.2.1 Image Processing and Registration

An example of  $d_{UTE}$ ,  $M_I$  and sCT<sub>FCM1</sub> images in sagittal, coronal and axial slice orientations are shown in Figure 6.7 for patient p1. Susceptibility effects induce short  $T_2^*$  decay and gradientdelays can create dark or bright edges in the  $M_I$  image, especially at tissue-air interfaces, which appear as bright bony-looking edges in the  $d_{UTE}$  image. Fortunately, the eroded mask generated from the  $M_3$  image (as shown in the pipelines of Figure 6.3) successfully prevents such errors from being mis-classified as bone in the final sCT image. Other potential methods of addressing this problem include dynamic Magnetic Field Monitoring (MFM) [177] during the UTE sequence, or the use of a modified sequence called Pointwise Encoding Time Reduction with Radial Acquisition (PETRA) [178], where the center of k-space is sampled using single-point imaging, and radial spokes are sampled beyond a minimum k-space radius  $k_r$ . Both of these methods eliminate gridding (k-space sampling trajectory) errors arising from gradient delays and eddy currents but cannot fully remove dephasing effects arising from susceptibility differences at tissue-air interfaces.



**Figure 6.7:** Sagittal, coronal and axial images of  $d_{UTE}$ ,  $M_I$ , sCT<sub>FCM1</sub>, and CT for a patient. The MAE between sCT<sub>FCM1</sub> and the CT of this patient was 132 HU (neck included) or 113 HU (neck excluded).

The MAEs measured across all 12 patients are summarized in Figure 6.8. As expected, the proposed improvements to Berker's original classification technique do result in lower MAEs, but the decrease in error (<10 HU) is not significant. The fact that excluding the neck region from the comparison more significantly decreases the MAEs (~25 HU), suggests that most of the errors are attributed to non-rigid tissue deformations in the neck which rigid (6 DOF) or affine (12 DOF) registration cannot take into account. Therefore, it is reasonable to expect that if the

patients were scanned in the exact same position (using the same fixation device) in the MRI scanner as on the CT simulator, significantly lower MAEs would have been achieved. The affine registration yields the lowest MAEs, and, interestingly, Berker's original method is also more sensitive to the choice of registration (~7 HU difference between affine vs. rigid) compared to the newly proposed FCM1 classification (with ~1 HU difference). Results from the FCM2 classification are not shown, since they only decrease the MAEs by ~1 HU on average.



#### Mean Absolute Error between CT and sCT across 12 patients

Figure 6.8: Mean absolute error (with error bars as standard deviations) measured across 12 patients.

#### 6.4.2.2 Correlation between Bone CT Number and d<sub>UTE</sub>

A correlation between MRI signal and CT number in bone was previously reported both in conventional T<sub>1</sub>-weighted Dixon MRI of the pelvis [179] and in ZTE imaging of the head [174]. As shown in Figure 6.9(a), a joint histogram of CT number versus  $d_{UTE}$  signal for one patient reveals a strong correlation, with a high-density diagonal cluster. In (b) a quadratic fit of the CT number as a function of  $d_{UTE}$  is plotted using a subset of samples pooled from all 12 patients, yielding a correlation coefficient of R<sup>2</sup>=0.97. A coronal sCT slice derived from the 3 different classification methods (Berker's, FCM1 and FCM2) is shown in Figure 6.10, along with the actual CT and the subtraction image (sCT-CT). The quadratic model more accurately predicts

bone CT number compared to the other two methods, with an intra-bone MEA of 214 HU, compared to 246 HU for FCM1 and 251 HU for Berker's original method.



**Figure 6.9:** (a) Joint histogram of CT versus  $d_{UTE}$  signal for CT numbers $\geq 0$  for one patient. (b) Quadratic least-squares fit of the CT versus  $d_{UTE}$  using samples from all 12 patients pooled together.

We expect that the quadratic fit should remain approximately valid and reproducible between different imaging centres provided that similar echo times are employed across different MRI scanners, and the same kVp across different CT scanners. However, it would be appropriate to verify the reproducibility of the fit across different CT and MRI scanner manufacturers before attempting to use the same *A*, *B*, *C* coefficients across different centres.



**Figure 6.10:** Comparison of the actual CT and the sCT generated using (a) the Berker's original method (MAE=158 HU), (b) the FCM1 pipeline (MAE=140 HU) and (c) the FCM2 pipeline (MAE=139 HU).

## 6.4.2.3 Dose Simulation on the Synthetic CT Datasets

Images of the CT-based versus sCT-based RT plans of patient 3 are shown in Figure 6.11 (a) and (b), respectively. The DVHs computed for two different patients are shown in Figure 6.12 (a) for patient 1 and (b) for patient 3. (A DVH is cumulative histogram of the dose distribution in a specific structure (e.g. PTV), normalized by the volume of that structure). Overall, the mean dose

(D<sub>mean</sub>) to the PTV is 1.0/0.8% higher for patient 1/3, respectively. The DVHs of the organs at risk also agree closely, except for the body, which has a significantly different calculated volume on the planning system, due to the large difference in FOVs between MR vs CT (see Figure 6.12b), and because the "body" also includes the bed and mask fixation, which are invisible to the MRI. The MEA (excluding the neck) for these two patients was 114 HU and 99 HU, respectively. The higher measured dose in the sCT-based plan is likely caused partly by the exclusion of the bed and mask fixation device from the dose computation, and also by the fact that the sCT appears to slightly underestimate the skull thickness with respect to the true CT. In CT, the skull thickness can be biased by the choice of slice thickness (=2 mm in this case), and scanning mode (i.e. axial versus helical). In UTE, however, the coarser voxel resolution (=1.75 mm isotropic) tends to result in the thinner regions of the skull being misclassified as soft tissue within the sCT, while the thicker regions appear with the correct thickness. Our results show greater error in D<sub>mean</sub> (between MR-based vs CT-based plans) than what was previously measured by Stanescu et al. [4] (~0%) or Hsu et al. [173]. However, this is easily explained by the simple fact that the patients in both of those studies were scanned in the RT position (with mask fixation) on the MRI, thus significantly reducing the differences in tissue deformations and skin folds (especially in the neck, ears, and at tissue air boundaries). Therefore our RT plan comparisons (CT vs sCT) serve as a worse-case scenario for brain cancer RTP. If this worse-case scenario yields acceptable dose distribution, so will the ideal case when using the same RT position and also including both the flat bed and mask fixation in the simulation. Nevertheless, the use of a different patient setup can be considered a limitation of the present study.

Finally, it is not clear at this point how successful our UTE-based tissue classification will be for RTP (or PET-MR linear attenuation corrections) in other parts of the human anatomy, especially when a larger FOV is required (as in imaging the pelvis for prostate cancer). The ability to resolve the short  $T_2^*$  of bone from susceptibility effects at tissue-air interfaces is expected to degrade at larger FOV, due to decreasing B<sub>0</sub> homogeneity. Consequently, tissues will tend to get mis-classified as bone. Other competing techniques such as atlas-based [180] and model-based [181] segmentation could turn out to be more robust than a UTE-based method. Nevertheless, UTE-based methods appear to be the most advantageous in terms of speed (short computation /acquisition times) and accuracy in brain RTP or PET-MR [182], [183]. Finally, the fact that

metal implants always lead to signal voids in MRI implies that CT-based RTP will always be required in certain cases.



**Figure 6.11:** Comparison of the CT-based RT plan in (a) with the sCT-based plan in (b) for patient 3. Dosimetric differences are deemed insignificant according to the DVHs of Figure 6.12.



**Figure 6.12:** Dose volume histograms of PTV and other relevant structures calculated for patient 1 in (a) and patient 3 in (b) using the original CT (solid lines) and the new sCT (dash lines).

# 6.5 Conclusions

In this work, we have investigated a simple and yet robust automatic tissue classification technique based on UTE-MRI. The technique was built upon Berker's original pulse sequence and processing pipeline, with further refinements that account for partial volume effects and varying bone densities, resulting in continuous-valued attenuation coefficients (or CT numbers). Improvements to the method were confirmed by lower MAEs (measured between the CT and registered sCT) achieved both in vivo ( $\sim 122\pm 15$  HU) (12 patients) and in the phantom ( $\sim 62$  HU). These measured MAEs (excluding the neck region) were also lower than those reported by Johannsson et al. [171] (average of ~137 HU on five patients), despite a significantly simpler post-processing pipeline and shorter scan time. It was also noteworthy that the UTE scan time could be decreased to ~1 min via mere undersampling (and partial k-space gridding reconstruction) and still result in accurate synthetic CT images of the phantom. The dose distribution computed on the sCT (using the same monitor units) of two patients also agreed well with that calculated on the traditional CT, despite the patients not having been scanned in the RT position (with head fixation and flatbed). Closer agreements (between CT vs sCT-based plans) should be expected by implementing the method using the exact same RT position and head fixation device. Since the head is primarily constrained by rigid-body motion, (which can be accounted for via rigid 6 DOF registration of the sCT to the CT), the absence of the maskfixation device had a marginal impact on the dosimetry. However, for testing the method on head-and-neck cancer patients, the use of the mask fixation device and a larger UTE field-ofview would likely be necessary to yield a comparable dose distribution, as non-rigid tissue deformations where present in the neck (given the different patient setup). We conclude that automatic UTE-MRI tissue classification is a viable method for routine clinical MRI-based RTP of the head, replacing the planning CT scan, and thus saving time and resources to the health care system while avoiding the additional ionizing radiation dose to the patient.

# **Chapter 7: Conclusions and Future Work**

"A strict materialist believes that everything depends on the motion of matter. He knows the form of the laws of motion though he does not know all their consequences when applied to systems of unknown complexity.

Now one thing in which the materialist (fortified with dynamical knowledge) believes is that if every motion great & small were accurately reversed, and the world left to itself again, everything would happen backwards the fresh water would collect out of the sea and run up the rivers and finally fly up to the clouds in drops which would extract heat from the air and evaporate and afterwards in condensing would shoot out rays of light to the sun and so on. Of course all living things would regrede from the grave to the cradle and we should have a memory of the future but not of the past.

The reason why we do not expect anything of this kind to take place at any time is our experience of irreversible processes, all of one kind, and this leads to the doctrine of a beginning & an end instead of cyclical progression for ever."

— James Clerk Maxwell

Letter to Mark Pattison (7 Apr 1868). In P. M. Hannan (ed.), *The Scientific Letters and Papers of James Clerk Maxwell* (1995), Vol. 2, 1862-1873, 360-1.

### 7.1 Summary of Findings and Limitations

This doctoral research dissertation has sought to overcome some of the primary road-blocks that have been preventing the clinical application of quantitative MRI in the field of radiation therapy and oncology. As was explained in the Overview of the Thesis, the primary motivation for replacing conventional MRI with quantitative MRI was to: 1) to improve the CNR efficiency, 2) to provide new biomarkers for disease progression or regression, and 3) to enable improved reproducibility across different imaging centers.

In Chapter 3: we proposed using multi-echo bipolar pulse sequences with parallel imaging in place of the conventional single-echo sequences with low bandwidth. We showed that these sequences have the advantage of not only enabling fast multi-parameter mapping (MPM), but also providing a substantial SNR boost of 1.3 to 1.6-fold, and a 3-fold reduction in water-fat shifts and off-resonance-induced geometrical distortions over their conventional single-echo counterparts. The main limitation of bipolar multi-echo sequences and the proposed VFA  $T_1$ ,  $M_0$  and  $T_2^*$  mapping pipeline is sensitivity to head motion, especially in the final  $T_2^*$  and  $M_0$  maps, as longer echo times become increasingly motion-sensitive. Therefore, even if the  $T_2^*$  is long, there is an upper limit (ranging from 6–12 echoes) on how many echoes may be included in the RSS combination without degrading the final image sharpness.

In Chapter 4: we developed a new and faster technique for correcting banding artifacts in  $T_2$  maps derived from bSSFP sequences. Abnormal  $T_2$  relaxation within the brain has long been known to serve as an important disease biomarker [24], and the clear tumor visibility in the  $T_2$  maps of Chapter 5 support this premise. However, banding artifacts may still occur in applications where anatomical motion or transient changes in static field inhomogeneity take place (e.g., due to heating of iron shims). Also, the hyper-intense CSF signal makes bSSFP images prone to ringing artifacts in the presence of slight head motion, especially at high flip angles. Therefore, future work may be needed to improve the quality of the  $T_2$  maps in these situations.

In Chapter 5, we presented a new technique which uses the N4ITK bias-field correction algorithm for automatically estimating and removing both transmit and receive RF inhomogeneity ( $c_{RF,s}^+$  and  $c_{RF}$ ) in parametric maps. Such a robust RF inhomogeneity correction is especially critical to achieve accurate  $T_1$  and  $M_0$  mapping. The proposed technique was found

to outperform two commonly used  $B_1$  mapping techniques – AFI and SDAM – and did not require any additional scan time. The technique was also tested on brain cancer patients and found to remain robust in the presence of large surgical resections and/or tumors. However, we should note that this new technique may be limited in its ability to resolve inter-subject differences in  $T_1$ , as some previous studies have attempted [106], [108] [184], since the RF inhomogeneity estimation may be biased by the geometry and/or anatomy of the brain, in addition to the transmit gain setting. Therefore, slight anatomy-dependent biases on the corrected  $T_1$  appear be present across different subjects (as shown in Figure 5.12); nevertheless, the new RF inhomogeneity correction is expected to be useful for monitoring local intra-subject changes in the parametric maps.

In Chapter 6:, we refined Berker's technique [18] for performing automatic tissue classification using a triple-echo UTE MRI sequence. The technique enables the fast generation of synthetic CT images while also accounting for local variations in bone densities and partial volume effects. The method was also used to perform radiation dose simulation on two brain cancer patients, yielding clinically insignificant mean deviations of less than ~1%. A limitation of the study was that the patients were not scanned in the typical RT position using mask fixation. This had the advantage of making the MRI examination more comfortable for the patients, but also the disadvantage of introducing some non-rigid tissue deformations (mismatches), especially in the neck. An additional drawback of the technique is its sensitivity to UTE image artifacts, which tend to be hardware-sensitive (especially the issue of gradient-delays). These artifacts have to be minimized as part of the sequence optimization, image reconstruction or a post-processing step. Therefore, the robustness of the technique within the context of RTP ultimately depends on the hardware performance of the MRI scanner, and not just on the classification algorithm itself.

# 7.2 Extension to other Magnetic Field Strengths (e.g. 1.5T or 7T)

Although MPM via the VFA technique is developed and optimized throughout this thesis at a field strength of 3T, it could also be implemented at lower fields such as 1.5T or at ultra-high fields of 7T or greater. In fact, VFA  $T_1$  and  $T_2$  mapping (DESPOT1/2 of Chapters 3 and 4) were originally tested at 1.5T [84]. The primary advantage of MPM at a lower field strength lies in the better uniformity of the  $B_0$  and  $B_1$  (RF) fields, thus potentially translating into better reproducibility (lower systematic bias) when different  $B_1$  mapping sequences or techniques are

used across different scanner manufacturers, while the main disadvantage of a lower field is the decreased SNR efficiency. As an example, Abbas et al [111] have recently compared protondensity mapping at 1.5T vs 3T and found a CNR improvement of 1.5-fold in the latter. It should also be feasible to implement MPM at 7T, although a complete re-optimization of the scan parameters and protocols would be needed in order to avoid exceeding SAR limits (especially in the MT-FLASH and the bSSFP sequences). The  $B_1$  and  $B_0$  inhomogeneity would also be greater at 7T, potentially necessitating RF-shimming, as well as higher-order B<sub>0</sub> shimming (at least for accurate  $T_2^*$  mapping) than the simpler automatic first-order (x, y, z,) shims employed throughout this work. Finally, the echo times would need to be more tightly spaced and higher sampling bandwidths used to achieve the same negligible water-fat shifts.

# 7.3 Future Work

## 7.3.1 Further Technical Innovations

An emerging trend in MRI is the design of high-density coil arrays, which have the potential of permitting higher parallel imaging acceleration factors without a significant SNR loss (low g-factors). Since new MRI scanners equipped with 32 and even 64 coils (for head and/or torso imaging) are now commercially available, it will be necessary to test the proposed bipolar sequences on these newer hardware systems and under higher parallel imaging accelerations (R=5-10) prior to clinical implementation, since the optimal scan parameters are expected to vary depending on the choice of hardware and parallel imaging reconstruction available (e.g. SENSE versus GRAPPA). Moreover, compressed sensing (a.k.a. sparse MRI) with iterative image reconstruction techniques have the potential to further reduce scan times [185], but further testing will be required to ensure that the parametric maps are not being biased by non-uniform noise levels within the raw images.

The need for motion correction is also becoming a hot topic in brain imaging, especially when imaging at sub-millimeter voxel resolutions. In a recent study, Weiskopf et al [186] tested a new commercially-available prospective motion correction (PMC) system on MPM ( $M_0$ ,  $T_1$ ,  $T_2^*$  and  $MT_{sat}$ ) and found that it could effectively suppress motion artifacts in brain parametric maps. It would be worthwhile to investigate how effectively this PMC system might reduce motion artifacts in  $T_2$  maps, especially given their sensitivity to off-resonance effects.

Following the in vivo comparison of the VFA-FLASH technique to MP2RAGE in Chapter 3 and IR-EPI in Chapter 5, it appears that VFA is sensitive to fluctuations in RF power calibration, and not just in RF homogeneity itself. Consequently, a logical new avenue of research would be to investigate how more consistent RF power calibration and more robust B<sub>1</sub> correction schemes could be implemented on MRI scanners, especially for imaging at ultra-high fields where RF-shimming also becomes necessary and could add further complications.

## 7.3.2 Clinical Application on Primary Brain Cancer Patients

Quantitative MRI will only be clinically viable if it offers at least some advantages over conventional MRI while remaining cost-effective to the health-care system. In this section, we present and discuss some preliminary results of multi-parameter mapping (MPM).

This doctoral dissertation paved the way for a clinical study that began in April 2016 at the Cross Cancer Institute, Edmonton, Canada. The study was approved by the local research ethics board (Health Research Ethics Board of Alberta) and funded by the Alberta Cancer Foundation. The purpose of the study is: 1) to investigate the potential benefits of using MPM to better monitor the cancer treatment outcome (follow-up) and 2) to test the feasibility of replacing the planning CT with a synthetic CT (derived from UTE) for the purpose of dose simulation in RTP. This second goal of the clinical study was discussed in Chapter 6: and will not be discussed here again.

In this study, 30 patients diagnosed with primary brain tumors were recruited on a voluntary basis, following written informed consent. The study consists of four MRI examinations taken at different time points, the first being before the start of the radiation therapy, (referred to as the baseline scan), and the second, third and fourth taking place approximately 3, 6, and 12 months after the end of the radiation therapy (or equivalently about 4, 7 and 13 months following the baseline scan).

Part of the challenge associated with initiating a clinical trial on MPM is that there is no gold standard yet established to ultimately use or process the parametric maps to draw the best plausible conclusions as pertaining to clinical oncology. Moreover, the challenging amount of raw data generated per scan (~10 gigabytes) add further complexity to the study, which is expected to generate a total of about 1.2 terabytes of raw data, without counting any of the post-processed data. Aspects of the image processing pipeline that were well established before the

start of the study included: 1) the raw data acquisition, 2) the reconstruction of the raw data into conventional MR images, 3) the curve-fitting of the conventional images to obtain the parametric maps (Chapters 3 and 4) and 4) the registration of the images (intra-scan registration) and maps (inter-scan registration) to compare MPM at the different time points. However, once the parametric maps have been generated for the different time points, the sky will be the limit in regard to how the maps can be analyzed. Potential fields of computer vision and machine learning that could prove useful include texture-based and histogram-based analysis of the tumors [57].

## 7.3.2.1 Methods

As this section of the thesis is being written, only two patients have received their second scan (4 months later), and thus the preliminary results presented here will be limited to these two cases. For each time point, five parametric maps were generated, including  $M_0$ ,  $T_1$ ,  $T_2$ ,  $T_2^*$  and  $MT_{sat}$ . The baseline  $T_1$  map was registered to the post-treatment  $T_1$  using 6 DOF rigid registration in 3D Slicer. The resulting image transform was saved and used to register (and resample) all the other parametric maps. At this point, it was observed that the brain anatomy of both patients had changed significantly over 4 months, causing some significant anatomical mis-matches (of several millimeters) between the two scans. Therefore, a deformable B-spline registration (using mutual information as the cost function) was also applied following the rigid registration to quantify the amount of anatomical displacements and to yield better point-to-point anatomical alignment. The percent difference between the post-treatment and baseline parametric maps was measured voxel-wise.

#### 7.3.2.2 Results and Discussion

Figure 7.1 shows the post-treatment  $T_1$  map of both patients with the superposed B-spline grid following the deformable registration. Using the deformation field, it is possible to quantify both the magnitude and direction of the displacement in the patient's anatomy, yielding 2.5 mm and 3.1 mm shifts pointing towards the bulk tumor volume in both (a) and (b), respectively.

The primary motivation for obtaining geometrically accurate images (in Chapters 1 and 3) was the need for accurate dosimetry. Furthermore, if these anatomical shifts are to be accurately quantified (reported) across different scanners and imaging centers then we have an additional motivation for using high-bandwidth bipolar multi-echo sequences in both the baseline and follow-up scans.

A voxel-based comparison of the parametric maps is presented in Figure 7.2 and Figure 7.3 for the patients in Figure 7.1 (a) and (b), respectively. For the first patient, intra-tumor  $T_1$ ,  $T_2$ , and  $T_2^*$ have all increased by over 100% in certain locations, while the  $MT_{sat}$  has decreased significantly by 50–100%. The proton-density map shows a more modest increase of ~15–30% in certain locations. The edema in the frontal lobe has also clearly expanded by several millimeters in both the left and right directions. Similar trends in  $T_1$ ,  $T_2$  and  $T_2^*$  can also be observed in the second patient, except that the increase in  $T_1$  and  $T_2$  relaxation tends to be more localized, and little change in  $M_0$  is observable. Contrary to the first patient, a global decrease/increase in the  $MT_{sat}/T_2^*$  is also visible. The global change in  $T_2^*$  is most likely caused by the known sensitivity to motion (and B<sub>0</sub> inhomogeneity), while  $MT_{sat}$  might be biased by a fluctuation in the RF power calibration.

Another application of the baseline parametric maps within the context of current trends in RTP entails searching for a correlation between the measured parameters (e.g.  $T_1/T_2$ ) and the tumor cell density/activity, thus enabling the delineation of a biological clinical target volume (CTV), (a.k.a. BTV) where the dose is optimized based on the expected tumor cell density/activity [187]. BTVs derived from PET have already been shown to improve treatment outcome [188].



**Figure 7.1:** Post-treatment  $T_I$  maps of two cancer patients showing the deformed B-spline grid following registration with the baseline  $T_I$ . The brain anatomy has shifted by ~2.5 mm in the first patient in (a) and ~3.1 mm in the second patient in (b). In both cases, the shift points towards the bulk tumor volume.



**Figure 7.2:** Parametric maps of patient (a) in Figure 7.1 before treatment and 4 months later, following rigid 6 DOF registration.



**Figure 7.3:** Parametric maps of patient (b) in Figure 7.1 before treatment and 4 months later, following affine and deformable B-spline registration.

### 7.3.2.3 Conclusion

At this point, it is too early to conclude whether the changes in relaxometry and anatomical displacements observed in both patients point toward a tumor regression, progression or pseudoprogression. What we can conclude, however, is that these techniques (without the use of contrast agent) seem sufficiently sensitive to pick out significant changes in anatomy and relaxometry between the scans before and four months after the treatment. Future research and work beyond the completion of this study will be needed to fully assess the potential benefits of MPM in clinical oncology.

# 7.4 Final Closing Remarks

In this concluding chapter, the major findings of this dissertation were highlighted, as well as some limitations. An application of MPM on primary brain tumors was presented with some preliminary results on two patients before and three months after radiation therapy. While it was too early to fully assess the usefulness of MPM in comparison to the standard clinical practice of using contrast-enhanced  $T_1$ -weighted images, we could nevertheless conclude that significant changes in relaxometry (>100%) and anatomical shifts (>2.5 mm) were detectable within and around the tumor, potentially providing useful diagnostic information for clinical oncology. The clinical trial will have to be completed and the data thoroughly analyzed before definite findings and conclusions can be reported.

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