



Introduction

- A space rocket is a non-reusable launch vehicle used to send satellites and space shuttles into space.
- How a rocket performs in space depends on the design and shape of the body, nose cone, and fins, as well as the rocket diameter and speed.
- To design a rocket, you must know its requirements what it needs to be able to perform or withstand.



Design: A Space Odyssey

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Experimental Design

- Validity of an experiment is directly affected by its creation and execution.
- Determines cause-and-effect relationships.
- Must identify known or expected variables and control outside variables, or risk having an experimental bias.

Future Work – Buckling Tests

- Buckling is an instability (usually due to a load) that leads to failure.
- Understanding these failures allows for lighter, thinner, and more affordable rockets to be designed.

In this experiment:

- There are three different rocket designs, labelled A, B, and C.
- There are three different materials used, Carbon Fiber, Titanium, and Aluminum.
- Force would be applied to the top of the rockets body tube to evaluate its structural integrity. These force values would stay constant for each sample.

Sample	Rocket	Material
1	Α	Carbon Fiber
2	В	Carbon Fiber
3	С	Carbon Fiber
4	Α	Titanium
5	В	Titanium
6	С	Titanium
7	А	Aluminum
8	В	Aluminum
9	С	Aluminum

a section of a the body tube of a rocket.





Thrust





Figure 3: Chart used to determine how many samples are needed.

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