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**Visual
Communication Design**

Sally Don

1976

The University of Alberta

Which static modes of visual representation
most affect comprehension of image concepts

by

Sally Don

A Thesis
submitted to
The Faculty of Graduate Studies and Research
in partial fulfillment
of the requirements
for the degree
of Master of Visual Arts
in
Visual Communication Design

Department of Art and Design

Edmonton, Alberta
Spring 1976

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The undersigned certify that they have read, and
approved the content of, the thesis and hereby give
acceptance, a thesis entitled:

Final Visual Presentation .

submitted by Sally Don'

in partial fulfilment of the requirements for the degree of
Master of Visual Arts.

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I wish to thank all members of the staff
of the University of Alberta,
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9. Transparent structure

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10b. Geometric structure

Which static modes of visual representation
most affect comprehension of image concepts?

Working Hypothesis:

That static modes of visual representation
affect comprehension of image concepts.

Long term aims

To provide an objective basis for the design of printed educational materials by showing relationships between theories of communication, concept formation and perception.

Specific objectives

This thesis is concerned with the design of a test to examine the effect of seven defined modes of visual representation on comprehension of concepts, i.e.

1. To produce ten sets of images representing ten image concepts chosen from 'A Visual Syntax' which is part of the thesis 'An Introduction to Graphic Communication', compiled by **Geoffrey G. Brown**.
2. Each set of images to consist of the same seven defined modes of visual representation, which are seven frequently used in printing educational materials.
3. Each mode of visual representation to be reproducible by mass printing processes.
4. The treatment of information in seven modes of visual representation to be kept to a consistent quality.
5. To find a basis for rating comprehension of image concept, rather than personal preference for any particular mode.
6. To devise appropriate procedures to test the above.

Introduction

The mark of action by which a design fulfills its purpose is in its function. Aesthetic value is an inherent part of form that much recent design has satisfied only ephemeral wants and desires, while the genuine needs of man have often been neglected by the designer.

Design must become an intensive, creative, cross disciplinary tool, responsive to the true needs of men. It must be more research oriented and we must stop designing the earth with poor designed objects and structures. (Victor Papanek)

Papanek, V.
Design for the real world
p. 5

Up to the present time, the majority of designers have based their work on traditional, fashionable, or intuitive criteria. After the turn of the century, graphic design evolved from the fine arts, poster design, photography and typography. It was finally addressed to the consumer and design expertise was more fully involved in industry and advertising.

With the introduction of communication theory, the emphasis in graphic design activity has partially moved from persuasion to information. In addition, psychologists have demonstrated similarities in theories of communication, concept-formation and perception.

Because of this awareness, the area of graphic design, renamed visual communication design, has been widened to include the publication of materials for education.

List and definition of terms

Definitions in italics are taken from other sources. (d) denotes a definition taken from Webster's New Collegiate Dictionary. My definition used in this thesis is set below in roman.

to abstract

(d) To draw away, disassociate from an instance.
To reduce to intrinsic form.

abstraction

(d) The act of making something have intrinsic form.
In this thesis, abstraction may be used as the reduction of information to essential defining attributes.

abstract image

A coherent configuration of intrinsic or essential attributes.

affective category

See category.

analogy

(d) Resemblance in some particulars between things otherwise unlike.

attribute

An inherent characteristic or discriminable feature of an event.

defining attribute

One of a number of inherent characteristics or discriminable features of an event which make up an event or piece of information.

variable attribute

An inherent characteristic or discriminable feature of an event that may vary from event to event.

critical attribute

An essential characteristic or discriminable feature which, when changed in value, alters the likelihood of an event being categorized in a certain way.

critical attribute

An essential characteristic or discriminable feature whose absence alters the likelihood of an event being categorized in a certain way.

scale of values of an attribute

Scale through which an attribute may vary from event to event.

visual attribute

A discriminable pictorial feature of an image concept.

category

(d) A division within a system of classification.
In this thesis, used mainly as a category in concept formation.

affective category

In concept formation, things are grouped or placed in an affective category because they cause the same disposition to occur in the respondent.

This category may not therefore be easily described in terms of any of the properties of objects comprising them. (Bruner)

Bruner, J.S.
A Study of Thinking, p.14

functional category	<i>In concept formation things are grouped or placed in this category because of an external function. The objects of a functional category fulfill a concrete and specific task requirement. (Bruner)</i>
formal category	<i>In concept formation things are grouped or placed in this category because of the essential form of their attribute properties. (Bruner)</i>
channel	<i>A channel is the physical means of communication. (Shannon & Weaver)</i>
code	<i>(d) A system of signals or symbols for communication used to represent meanings. A code is a system or structure imposed upon information which permits information to be transmitted. The manner in which a statement is codified or represented determines the form of the information.</i>
encode	<i>Process by which certain signals are selected and put into a channel according to a system.</i>
decoding	<i>Process by which certain signals are identified and referred to the system.</i>
cognition	<i>(d) The act or process of knowing.</i>
cognitive	<i>(d) Capable of being reduced to factual knowledge.</i>
cognitive representation	<i>Bringing before the mind for the act or process of knowing.</i>
cognitive purpose	<i>Purpose of learning, knowing, becoming aware.</i>
concept	<i>A mode of ordering sensory data. (Bruner) A set of ideas, generally applied to particular instances.</i>
image concept	<i>In this thesis, a concept related to a coherent configuration of visual elements.</i>
crierial attribute	<i>See attribute.</i>
critical attribute	<i>See attribute.</i>

to define	Determine the essential qualities and outer limits of something.
defining attribute	See attribute.
diagram	A two dimensional linear configuration explaining relations between elements.
form	The shape of something, distinguished from its material.
visual form	The perceptual carrier of visual meaning.
intrinsic form	<i>(d) Belonging to the essential nature or constitution of a thing. In this thesis, used mainly to imply industrial shape.</i>
fidelity	<i>(d) Faithfulness to something through appropriate correspondence. In this thesis, used to imply the degree of accuracy of visual representation to a referent.</i>
relational fidelity	Fidelity in visual representation shown through structural correspondence of visual information.
point to point fidelity	Fidelity is shown through accurate point to point correspondence.
functional category	See category.
formal category	See category.
hypothesis	<i>(d) A tentative assumption made in order to draw out and test its consequences. an interpretation of a situation or condition taken as ground for action.</i>
perceptual hypothesis	A perceptual formulation of an idea or principle based on inference from observed data.
iconic representation	A conventional, simple representation whose reference to an original is or seems familiar. A traditional representation, associated with a subject through understanding.
idea	<i>(d) Transcendent entity that is a real pattern of which existing things are imperfect representations. In this thesis, used to mean something that exists in the mind as a formulation of something seen, known and imagined.</i>

image	In this thesis, used in a pictorial sense to imply a coherent configuration of visual elements.
image concept	In this thesis, a concept related to a coherent configuration of visual elements.
pictorial concept	Concept relating to the making of a two dimensional statement of visual qualities contained within a defined area.
information	Items of knowledge.
visual information	Items of knowledge represented in visual terms.
written information	Items of knowledge represented in written terms.
information theory	(d) A theory that deals with the measurement of its content in terms of its essential characteristics.
to internalize	Incorporate information within the self as conscious or subconscious guiding principles through learning.
intrinsic form	See form.
mnemonic	Assisting or intended to assist memory.
medium media	In information theory, the channel and code together comprise the medium which is the total means of transmission of information (Shannon & Weaver)
mode	In this thesis, the term mode is meant as the application of visible material of a configuration to a surface.
noise	(d) Any sound that is undesired or interferes with one's hearing of something is an unwanted signal or disturbance. In information theory, noise is whatever increases uncertainty and interferes with the message. (Shannon & Weaver) In concept formation, a noisy attribute is a whole attribute whose presence delays the discovery of a set of defining attributes. (Bruner)
visual noise	An attribute whose presence disturbs the recognition of the structural information of the concept.

pattern	<i>(d) Form proposed for illustration.</i> In this thesis, used to imply a form composed of repeated elements.
perceptual hypothesis	See perception.
picture	A two dimensional statement of visual quality contained within a defined area.
pictorial	<i>(d) Relating to the painting or drawing of pictures.</i> In this thesis, relating to the term defined under picture.
phoneme	A member of the set of the smallest units of speech that can distinguish one utterance from another in a language.
point to point fidelity	See fidelity.
property	<i>(d) Quality of an individual or thing.</i>
cognitive purpose	Purpose of learning, knowing, becoming aware.
realistic (realism)	Not illusory, relating most objectively and directly to a referent.
visual realism	Visual configuration relating most objectively and directly to a referent.
written realism	Written description relating most objectively and directly to a referent.
referent	<i>(d) One that is referred to.</i>
representation	Way of bringing information before the mind via media.
mode of visual representation	Visual way of bringing information before the mind via media (see page 20) In this thesis, the term mode is meant as the application of visible material in a configuration to a surface.
iconic representation	See iconic
cognitive representation	See cognitive.

redundancy Used in this thesis to mean the part of a message that can be eliminated without loss of meaning or information.

redundant (d) *Redundant*.
Used in this thesis to describe information that needs to be brought out (for example, the line image of the protrusions along the plate were clearly seen in the photograph).

redundant facility See *facility*.

selective attention An area of attention in which some event is to be selected from a set of alternatives (see *Shannon & Weaver*).

schematic diagram A two-dimensional configuration of elements that explains rather than reproduces.

schematic image A coherent arrangement of the essential intrinsic attributes of a class of things.

schematic memory A memory which purposefully recalls defined arrangements of elements.

sign A visual stimulus, standing for a stimulus not present in the perceptual field of the observer (for example, the line image of the face).

signal (d) *Something that incites to action; something made known by warning or command.*

spectral (d) *Relating to the color spectrum.*

stimulus (d) *Something that rouses or incites to activity.*
Used in this thesis to imply something that causes a physiological affect and acts as an agent in the communication process.

visual stimulus Something that effects perception by sight.

structure Intrinsic pattern of supporting elements and tensions relative to form.

...the examination of pages of a workbook.

This proposal was too complicated and needed to be simplified.

3. In August 1975, I began to define more closely the limits of the thesis. In the area of self instruction, I considered some of the media that are available as forms of presentation, in particular the workbook for use in conjunction with audiotape, slide presentation, film, wallcharts, packaged material. In the course of consideration of any of these media, information was to be divided into groups in some form of coherent sequence. As information content, I would have chosen Soil Forming processes which had previously been presented in a unit of self instruction at Athabasca University.

a. In order to examine the full range of the workbook, a possibility was to consider the perception of typographic to photographic or illustrative material, and the relationship of typography to illustrations. One way of comparing effects would be to present to one group of subjects four pieces of information of equal level of difficulty in four different forms. A second way would be to present to four groups, the same piece of information in four forms. In each case the information would be coded by illustrations with accompanying explanatory text.

...the image concept...
...the image concept...
...the image concept...

4. The final idea was to examine the effect on comprehension of defined modes of visual representation which are frequently used in print.

Depending on its context, it is possible to assign an image to either a single category or to all three categories.

These categories do not help to understand the function of a specific image nor explain why it is used. They are therefore not a suitable basis on which to test comprehension.

5. The final idea was to examine the effect on comprehension of defined modes of visual representation which are frequently used in print.

At first there seemed eight possible modes of visual representation to consider; these were eventually reduced to seven (see problems, page 1)

In order to design a test of these seven modes (see page 20) I chose to use content with which I was familiar, taken from 'A Visual Syntax' part of the book 'An Introduction to Graphic Communication', compiled by Greg Prysocki (see page 46)

The content was already in a coherent sequence. By dividing the copy into passages, an image concept could be defined from each passage. I used 10 image concepts.



Image concept titles are derived from the passage from 'A Visual
Description' page 407. In some cases the title of the concept was
chosen; in others the passage had to be interpreted more
carefully to find the appropriate image concept title. (see Attraction, page

Example: Image concept title: Open structure

Original passage from which title is derived:

*Overall structural features are the primary basis of perception.
"Chairing" is not a concept visualized from intellectual
description, but is the direct result of a more fundamental
perceptual experience than the verbalizing of individual
parts. Thus all the various and styles of chairs are recognized
as a chair.*

*A child will see a chair before he recognizes it as a
particular style of chair distinguishable from others.*

The first title derived from this passage would have been 'chair'.
This was also the subject of the image. I changed the image concept
title to 'open structure' and the written description so that both
would refer to the configuration of visual elements of the image
concept, or what the image structurally represents.

4. Problems with image subjects

Each image concept is represented by a realistic subject.
Since the test is concerned with comprehension of concepts and
not personal preference of mode, it is important that the image
concept rather than the subject of the image is recognized from
the image. The subject of the image must correspond with the
image concept, but it is not the concept itself.

In each image, the major difficulty was to find a 'realistic' subject
that fitted the image concept, to show clearly the essential
configuration of visual elements.

Example: Movement

I first attempted to use a photograph of a racing car to represent
this concept. It did not show either the car or the motion clearly
enough.

my earlier attempts at a bicycle moving and children walking. In all of these I had problems because I focused on the moving object, or took the photograph at too fast a shutter speed, against the wrong background.

The result was a blurred photograph which did not show either the subject or the image concept clearly enough.

The final image of a car shows the horizontal blur against static vertical background elements.

5. - Problem with written description of image concept

Each image concept is represented by a written description. In the test, the written description must act as a cue to recognizing the essential configuration of visual elements without describing too

In the second pretest, some of the early written descriptions of the image concepts were confused with each other (see page 33)

Example: Image concept title: Greenhouse

A three dimensional arrangement of elements forming an external structure through which internal elements can be seen.

Example: Image concept title: Chair

An arrangement of four elements in a vertical plane and three in a horizontal plane. The largest horizontal element creates a flat surface area between the four vertical elements.

These were changed to:

An arrangement of shapes showing a three dimensional external structure through which interior elements of a different nature can be seen

and

A functional construction of four bars in a vertical position and two bars and one flat surface in a horizontal position

The image designer can describe the structure of an image enough to fit one concept only, but to leave some doubt as to its content for match. In the test, if the concept is immediately recognized, no comparison would be made, and no rank order established.

Example: Image concept title: Open structure

The final description refers to the concept of an image of a chair, or what the image structurally represents. Over the time of the design of the image concept, the description changed as follows:

1. 'A three dimensional arrangement of elements in a definite pattern of organization which is not enclosed or confined and is accessible on nearly all sides'
2. 'A construction of four bars in a vertical position and two bars and one flat surface in a horizontal position'
3. 'A functional construction of four bars in a vertical position and two bars and one flat surface in a horizontal position'

All of the written descriptions underwent similar changes.

6. Problem with critical attribute

Each image concept is composed of a set of defining attributes which appear visually in the image and in the written description of the image concept.

Each image concept has one critical attribute without which the image concept may not be apparent. It was important to find the critical attribute in order to design each one of the images and in order to compose an appropriate written description.

Example: Image concept title: Comparison of size

The first image showed one moth at two different degrees of enlargement on a flat background. From the wing patterns it was apparently the same moth; the size comparison depends upon two dissimilar subjects being juxtaposed, one of which must have convincing size properties in order to reflect the approximate size of the shape with which it is juxtaposed.

7. Problem of design of test

It is important to find a basis for rating comprehension of image concept rather than personal preference for any particular mode. However, there are several possible ways of testing 84 images, which I considered for different purposes.

1. Test for memory

A group of images is presented to a subject by a tachistoscope in a random sequence. Each image is shown for a short time period. After looking at all of the images, the subject is asked to recall the images he best remembers. This is a test of recognition and memory and provokes the question of how long an image should be displayed for adequate reading. This is not a test for comprehension, although recognition and memory are important features of comprehension.

2. Test for recognition of image attributes

A group of images is presented to a subject by a tachistoscope in a random sequence. Each image is shown for a short time period. After looking at each image, the subject is asked a question about some of the visual attributes contained in the image (what did you see, how many were there). The number of correct answers is scored. This again is for memory and recognition and not comprehension.

tests

1. Test for preference of mode of representation

All the images are grouped by concept and displayed in an open presentation on a wall or walls. Subjects may have as long as they like to look at all the images. This most closely resembles the presentation of information in book form.

On a score sheet, subjects are given the name of the concept, a verbal description and are asked to rank order the seven modes of presentation and give a reason for their first choice.

A preference test may be useful for discovering visual preference for modes of representation. It does not however give an indication of comprehension of these modes.

2. Test for comprehension of mode of representation

Images are grouped by mode of visual representation. Subjects are asked to match an image to a description of a concept, choosing one description out of four. One subject sees one mode of all concepts. Seven groups of subjects are required. Comparison is made between the scores received for mode of visual representation.

3. Test for comprehension of mode of representation.

Images are placed in a random sequence on a wall or walls. In the first version, subjects are given all the descriptions for each image and are asked to score each description for how well it matches the concept. This provides not only a rank ordering of all the images, but also a measure of how well the descriptions match the concepts. This test however was altered, since in practice most of the subjects found it far too long, and those who actually reached the end had lost concentration on the images and descriptions.

The alternatives were either to reduce the number of images given in the test, or to reduce the number of decisions that the subjects were asked to make.

Final test of series

The test was changed to the final version in which all 84 images are used and the subjects are to be asked to score the three top descriptions out of ten descriptions. Statistically this makes a positive result more likely since the top part of the scale of results is scored over a wide number of images and the bottom part of the scale of results is ignored.

The descriptions were also changed in the final version to make them closer to the essential configuration of visual elements of the image concept.

Components and explanations of total image concepts

16

1. The image
 2. Mode of visual representation
 3. Image concept title
 4. Image subject
 5. Written description of image concept
 6. Critical attribute of image concept
 7. Category
-

1. The image

1. Each image represents one image concept
2. Each image is a constant of the essential configuration of a set.
3. Each image is a variable of a mode of visual representation

kept to a consistent quality within a set of images and within the whole group of concepts.

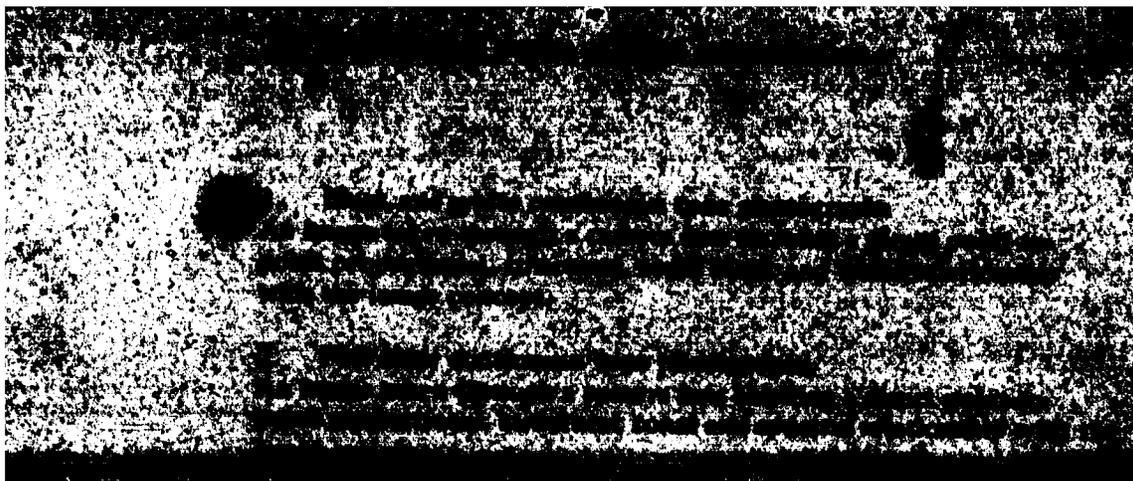
5. Each image measures $7\frac{1}{2}$ x $7\frac{1}{2}$ inches, square format.
6. Each image is carried out on illustration board 10 x 11 inches in the same position
7. Each image is numbered in the top left hand corner.



List of modes of image formation

1. Black and white continuous tone photographs
2. Full color continuous tone photographs
3. Black and white line drawings
4. Black and white flat images
5. Black and white flat images
6. Black and white flat images
7. Two color line images

In this thesis, the term mode is meant as the application of material in a configuration to a surface.



3. Black and white tone images

Application of black pigments (particles) in areas of various densities (grainy surface) to show most appropriately the visual form of the image concept, including total components.

4. Black and white flat images

Areas of uniformly flat densities of black pigment in percentages chosen from 0%, 10%, 30%, 50%, 70% and 100% to show most appropriately the visual form of the image concept, including total components.

5. Two color tint images

Areas of uniformly flat densities of red and blue pigment in percentages chosen from 0%, 10%, 30%, 50%, 70% and 100% to show most appropriately the visual form of the image concept, including total components.

6. Black and white line images

Lines or areas of maximum density (100%) of black pigment to show most appropriately the visual form of the image concept, excluding total components.

7. Two color line images

Lines or areas of maximum density (100%) of red and blue pigment to show most appropriately the visual form of the image concept, excluding total components.



Black pigments used in the images are either applied in transparent photographic emulsion or black ink, or are applied mechanically (lithography, ink and paint).

According to the subtractive color theory, black pigment will absorb all of the total light spectrum and reflect no light onto the cones in the retina of the eye, giving a physiological impression of black, hence black is the total absence of color.

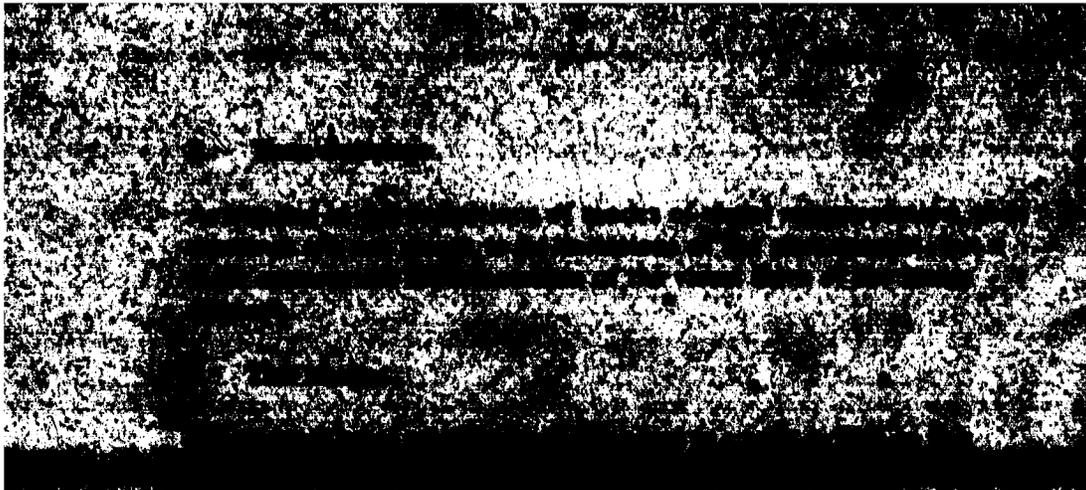
White in the images is the surface to which no black pigments are applied. According to the subtractive color theory, white will reflect all of the total light spectrum onto the cones in the retina of the eye, giving a physiological impression of white.

Color pigments used in the images are either pigments in transparent photographic emulsion or color printer toner applied mechanically (pantone) and paint. According to the subtractive color theory, color pigments reflect selective portions of the total light spectrum onto the cones in the retina.

In printing terminology, black and white printing is sometimes called one color printing when it should be referred to as a single run of ink, if it means black ink onto white paper.

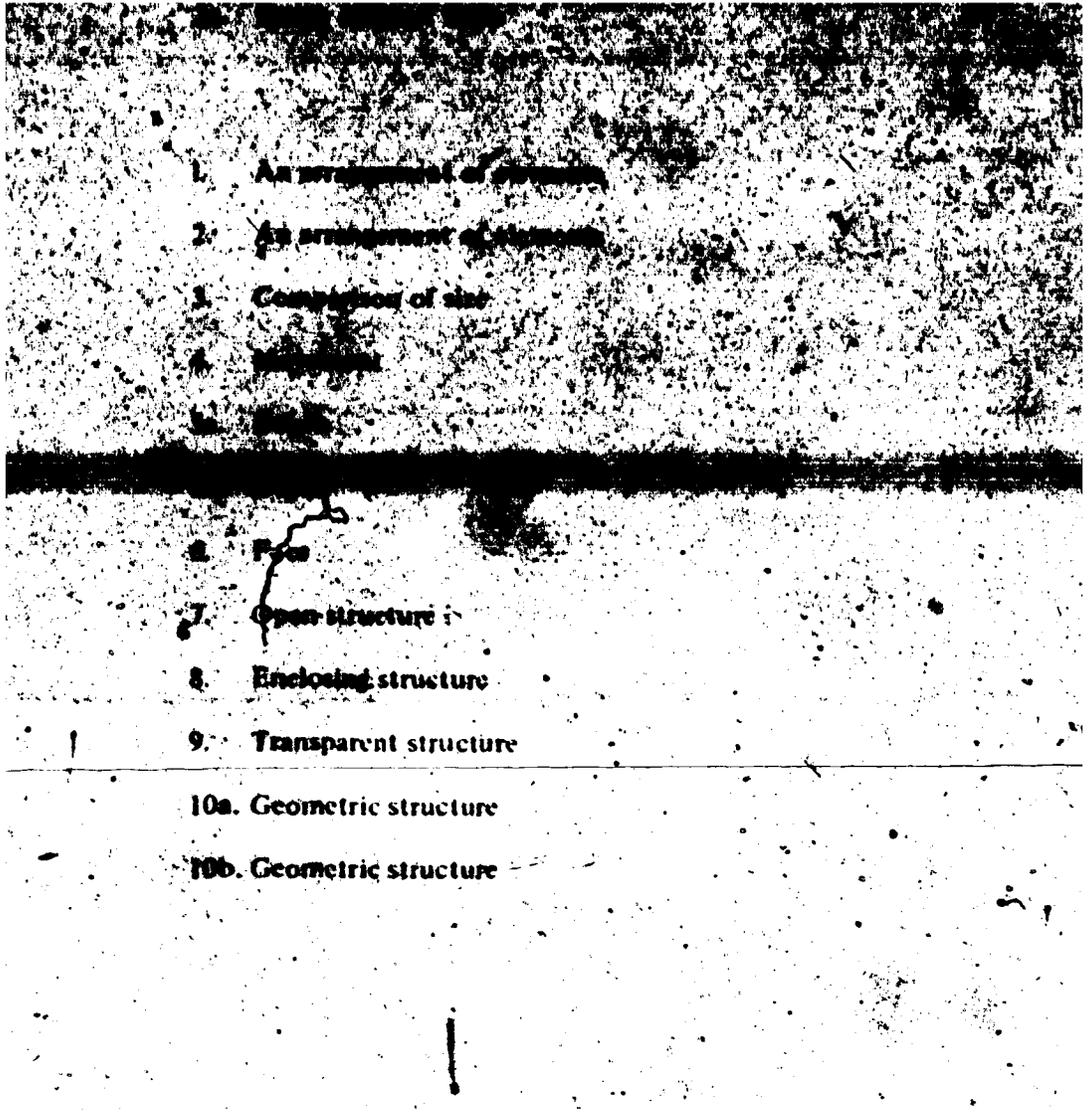
Tint and line images are as an alternative drawn in red and blue. In printing, this is often called two color printing. Two colors may overlap each other to produce the physiological effect of a third color without a third run of ink.

The two colours, red and blue, are taken from Eysenck's Universal Scale of Colour Preferences (1941) in which red and blue are placed 1 and 2.



In painting, **line** is the definition of form or **edge**. Maximum contrast is achieved when a line is applied. This concept is consistent with my **line** definition.

However, there are a number of **line** shapes that technically fall under this definition (e.g., cross-hatch and stipple) when the effect produced is that of a **tone**. This is a physiological effect. Some lines that are too small to be seen by the naked eye appear fused when closely grouped. In terms of image concept, **tone** gradation is not a critical attribute of a **line** image.



1. An arrangement of elements

2. An arrangement of elements

3. Completion of size

4. [unclear]

5. [unclear]

6. [unclear]

7. Open structure

8. Enclosing structure

9. Transparent structure

10a. Geometric structure

10b. Geometric structure



Image concept title

Image subject

Written description

Critical attribute

Category

2
An arrangement of elements
Plant parts forming the figure of a man
An arrangement of elements forming an imaginary image composed of natural parts
A selection of elements forming a group based on similarity
Formal

Image concept title

Image subject

Written description of image concept

Critical attribute

Category

3
Comparison of size
Moth on leaf
A juxtaposition of two dissimilar shapes showing relative rather than actual size
The familiarity of the sizes of the leaf and the moth
Affective

Image concept title

Image subject

Written description of image concept

Critical attribute

Category

3
Comparison of size
Moth on leaf
A juxtaposition of two dissimilar shapes showing relative rather than actual size
The familiarity of the sizes of the leaf and the moth
Affective

Image concept title

Movement

Image subject

Car on bridge

Written description
of image concept

'A shape that appears to move against some static background'

Critical attribute

The horizontal that against vertical background elements

Image concept title

5a
Depth

Image subject

Four pillars of equal size in a corridor

Written description
of image concept

'A space in which the area relationship and linear perspective of shapes indicates distance to the furthest point'

Critical attribute

Relative area relationship of pillars and perspective of ceiling lines

Category

Formal

Image concept title

5b
Depth

Image subject

Mountains and river

Written description
of image concept

'A space in which the area relationship and linear perspective of shapes indicates distance to the furthest point'

Critical attribute

Relative area relationship of mountains and river

Category

Formal

Image concept title



Face

Image subject

Close up of features of face

Written description of image concept

'A few characteristic features forming a natural configuration, part of which is cut off by the image frame'

Critical attribute

Eye, nostril and mouth

Category

Image concept title

Open structure

Image subject

Chair

Written description of image concept

'A functional construction of four bars in a vertical position and two bars and one flat surface in a horizontal position'

Critical attribute

The construction of elements, some of which are joined, some of which are not

Category

Formal

Image concept title

8
Enclosing structure

Image subject

Part of a building

Written description of image concept

'An arrangement of shapes showing a solid three dimensional exterior indicating enclosed space'

Critical attribute

The angle of the building, showing three dimensions to enclose space.

Category

Formal

Image concept title **Transparent structure**

Image subject **Greenhouse**

Written description of image concept 'An arrangement of shapes showing a three dimensional external structure through which interior elements of a different nature can be seen'

Critical attribute 'Some of the internal elements are interrupted by the frame.'

Image concept title **10a**
Geometric structure

Image subject **Hexagon made up of 61 smarties**

Written description of image concept 'An arrangement of almost identical elements which together form an abstract shape'

Critical attribute **Position and color of elements**

Category **Formal**

Image concept title **10b**
Geometric structure

Image subject **Hexagon made up of 61 smarties, with 55 smarties around the outside.**

Written description of image concept 'An arrangement of almost identical elements which together form an abstract shape'

Critical attribute **Position and color of the elements.**

Category **Formal**

26. Explanation of image concept

Image concept title

Each of 10 image concept titles is derived from a passage (see page 46)

Image subject

Each image concept is represented by a realistic subject in an image. Since the test is concerned with comprehension and not personal preference, it is important that the image concept is recognized from the image. The subject in the image must correspond with the image concept but it is not the image concept itself.

Written description of image concept

The written description of the image concept describes the configuration of visual elements of the image concept. The written description refers to what the image structurally represents, not the subject of the image.

Critical attribute

The critical attribute of the essential configuration of visual elements is the attribute without which the image concept might not be recognized.

Category

Each image concept may be described in terms of one of three concept equivalence categories, i.e., affective, functional and formal categories.

This categorization is derived from 'A Study of Thinking' by J. S. Bruner, in which he describes three categories for classifying concepts (see page 40). Identity and equivalence classes depend upon the acceptance of attributes of objects as being critical. Whilst this categorization is not directly relevant to the test, it provides a basis for grouping the concepts in order to simplify the explanations of their function.

Three pretests were carried out for this thesis (see page 16)

1. The first test was to discover preferences for mode of representation. Twenty-five university-level students (10 male subjects and 9 female subjects) were used. All the subjects were given an open presentation of four sets of images displayed in groups on a wall. The image concepts chosen were: 1. 'An arrangement of elements', 4. 'Depth', 6. 'Open structure', 7. 'Enclosing structure'. Out of each group, the subjects were asked to select the image or images that best represented the concept, and put the seven modes in their order of preference. They were also asked to give a reason for their first choice.

Overall, the male subjects placed the modes of representation in the following order of preference.

1. Full color photographs
2. Black and white photographs
3. Black and white tint images
4. Two color tint images
5. Two color line images

The female subjects placed the modes of representation in the following order of preference.

1. Full color photographs
2. Black and white photographs
3. Two color tint images
4. Black and white tint images
5. Black and white line images
6. Two color line images

Color photographs were of a higher quality than the illustrations and drawings that were presented at this stage in this test. Some of the subjects chose a mode they liked anyway, for all concepts, despite the quality of the individual illustration.

All the subjects found this a hard test, since when presented with seven versions of the same image concept, they really did not know which they understood to be the best and therefore chose the one they preferred.

1
Arrangement of elements

Full color photograph

*Original content is best defined, subject is easily perceived.
Color aids recognition and clarifies the image.*

Black and white photograph

Equality of tones

Two color line

Shows simplicity in grouping similar forms

Black line

Clarifies relationships and information

4

Depth

Full color photograph

Shadows enhance depth and spatial relationships, produces strong linear perspective

Black and white photograph

Depth cues are concentrated by the tone and provide a realistic representation

Black line

Clarifies perspective and spatial relationships, enlarges space

Tone drawing

Shows both perspective and a measure of reality

6

Open structure

Full color photograph

Clearly represents three dimensions, opens the structure, shows space and background

Black and white photograph

Shows clear on ground, stresses openness, clarifies structure, shows all that is necessary

Black and white tint image

Shows structure without interfering background, sets structure in space with no horizon line

Two color line

Background enhances white color

Black line image

Clarifies structure, sets object in space

Tone drawing

Defines space and ground, illustrates dimensions and textures

7
Enclosing structure

Full color photograph *Three dimensional structure shown most clearly in contrast with*

Black and white photograph *Three dimensional structure clearly shown, impression of weight, texture defines space*

Two color tint *Shows structure, assists defining arrangement*

Two color line *Angle of building clearly shown*

Black line *Flatest, clearest representation*

2. The second test was to discover comprehension of modes of representation. Seven university-level students were used. Each subject was assigned to one of the seven modes of visual representation of four image concepts. They were told that each mode represented one of the concepts. The one that each image best represented.

The modes of representation were chosen correctly on the following number of occasions:

Full color photograph	4
Color tint images	4
Tone drawings	4
Black and white half tone	3
Black line	3
Two color line	3
Black and white tint	3

This was an easier test than the first, but some of the descriptions were confused. This may have been due to the descriptions of the image concept rather than the mode.

3. The third test was to discover comprehension of modes of representation. Ten university-level students were given an open presentation of 35 images together. They were asked to examine each image separately and record on their answer sheet how well each image was represented by five possible descriptions. They were asked to give a number for each description for every image. By adding all the scores together for each mode, the following scores were produced:

Full color photograph	220
Black and white photograph	203
Black and white tint images	199
Black line images	187
Two color tint images	171
Tone drawings	151

This is not an easy test, although it is used in a larger version in the final test of the series. The fact that the images were presented in a random sequence made it difficult to judge how well an image represented a concept, since the subjects wanted to compare the versions against each other rather than against the written description.

in written descriptions of 10 image concepts (see page 29)

The subjects are asked to look at each image and after an analysis of all images and descriptions, record which images represent which descriptions in their numbered score sheets.

They are asked to select three out of 10 possible descriptions for each image and rank order their appropriateness by assigning a score out of 7 for each. They are asked to cross out those they consider completely inappropriate descriptions. In order to make it a random presentation, the score sheets do not all start at page 1. The test does not have to be done in consecutive order (see page 17)

Scoring

Scoring is conducted on the basis of adding together all the scores for each mode of visual representation. The mode that receives the highest score may be understood to have been recognized most often as representative of the image concept and therefore the most efficient in terms of preference and comprehension.

Subjects

A minimum of 35 subjects would be required; in this case they would form a random sample of students/staff of university level.

Constants

10 sets of images representing 10 image concepts (see page 29)

Variables

Each image concept is carried out in seven defined modes of visual representation. Seven modes of visual representation of a concept form one set of images (see page 20)

As expected under practical circumstances, the success of the drawings was not high. The drawings are in some cases more photographic than representative of the configuration of visual elements of the image concept.

Most of the images completed for the present test were more successful than the ones for the pretest. The written descriptions also changed in between the final and pretests to make them closer to the essential configuration of visual elements of the image concept.

In order to produce the same number of images more successfully in future, a team with a variety of skills would probably be required. Each mode could be assigned to a person with appropriate skills.

Shannon & Weaver's Information Theory

For a comprehensive treatment of the theory, see
Shannon, Claude E. (1948). *A Mathematical Theory of Communication*.
Chicago: University of Chicago Press.

We have had a general idea of what is meant by communication, the main processes involved, and how they may provide an objective basis for a theory of communication.

In 1948, Claude E. Shannon published "A Mathematical Theory of Communication" in the *Bell System Technical Journal*.

Shannon's communication or information theory reduces any complex situation to a probability problem. It provides a way of measuring the uncertainty that is being eliminated.

Bit

A bit is the measure of uncertainty between 'yes' and 'no' when both are equally likely. Anything that resolves or eliminates uncertainty may be described as information.

Sample space

The processes of concept formation and perception are active searches to find distinguishing features in the stimuli that reach our senses. Fundamental to this search is the presence of uncertainty. In information theory, a situation in which some event is to be selected from a set of alternative events is termed a sample space.

Information

'Information' or items of knowledge can be described in terms of what is new in state Y in relation to previous state X. This involves the transmission of information from one 'sample space' to another. The amount by which uncertainty about Y

Channel

The channel is the medium through which the message is transmitted. It is the physical channel through which the message is sent.

Medium

The channel and the code together comprise the medium. Certain forms of matter or energy are used to transmit specific kinds of information and are determined by the message content. In this thesis, the medium comprises the means of representation, the image and the space on which the image is placed.

Noise

In information theory, anything that increases uncertainty or interferes with the signal is noise. In some cases, the noise may be so dominant as to interfere with the actual message content. The code may then be a source of noise in that it is a signal that the sender does not want to transmit. Messages can be distorted in transmission and the noise of a code can obscure them partially or entirely. All channels of information are subject to some degree of noise. To increase the efficiency of communication, we have to find ways of reducing noise. In this thesis, noise is any visual attribute that may interfere with recognition of the image concept.

Redundancy

Many modes of communication contain considerable redundancy. Redundancy refers to the fact that certain symbols in some contexts carry little new information. When we speak, our language is full of redundancies. We use more symbols than are absolutely necessary. If language contained no redundancies, however, we would need to perceive every sound accurately. Although redundancy slows down the process of transmitting information, it reduces the probability of error in perception. In this thesis, redundancy refers to any of the visual attributes that may be superfluous to the understanding of the image concept.

and accommodation.

Assimilation is the process of fitting a new object according to the perception or perception of an object. In accommodation, new actions are incorporated into the child's repertoire in response to the demands of the environment.

Piaget showed that until the age of eleven, children are dominated by their perceptions, responding to what attracts their immediate attention. He sees cognitive behaviour and growth of children as a slow process, during which they are first dependent on action, then on perception and gradually become more able to rely on thought.

They learn to organise their experiences, past, present and future and gain enrichment of experience.

Intellectual activity begins with physical actions upon the environment. These actions become incorporated into a mental structure.

In 'A Theory of Instruction' (1966) J.S. Bruner says:

Instruction is an effort to assist or speed growth. Growth depends upon internalizing events in a structure or storage system that corresponds to the environment. Predictions and extrapolations may be made from a stored model of the world.

Bruner, J.S.
Towards a Theory of Instruction
p.1

According to Bruner, individuals possess three parallel systems for processing information, which are enactive, iconic and symbolic.

Visual representation is governed by perceptual principles and depends upon visual or other sensory organisation. In growth, some form of image or schema formation comes automatically. How the nervous system converts a sequence of responses into an image or schema is simply not understood.

...the task of isolating and using a concept is deeply imbedded in cognitive life. One learns concepts by the association of external stimuli with internal mediating stimuli. (Bruner)

...systems of ordering.

In 'A Study of Thinking' (1953) Bruner defines concept formation as the process by means of which we discover some common characteristic of a series of objects or events, which enables us to set them apart from other objects or events.

The task of isolating and using a concept is deeply imbedded in cognitive life. One learns concepts by the association of external stimuli with internal mediating stimuli (Bruner)

Concepts are modes of ordering or dealing with sensory data. A concept is a set of abstract ideas, generally applied to particular instances. Concepts enable us to organise and interpret information that we receive via our senses. When we encounter new information, we relate it to past experience by the use of concepts. We are able to categorise, or classify experience.

The categories in terms of which man sorts out and responds to the world about him may reflect the culture into which he is born. To categorise is to render discriminably different things equivalent; to group objects, people and events into classes and to respond to them in terms of their class membership rather than their uniqueness.

By identifying and categorizing as equivalent discriminably different events, the organism reduces the complexity of its environment. This involves the use of defining attributes in terms of which groupings can be made. (Bruner)

Bruner, J.S.
A Study of Thinking
p.129

Defining attribute

A defining attribute is an inherent characteristic or discriminable feature of an event.

Critical attribute

A critical attribute is an inherent characteristic or discriminable feature of an event whose absence alters the likelihood of an event being categorized in a certain way.

The acceptance of a category based on a set of attributes reduces the necessity of constant learning.

Identity categorization may be defined as the classing of a variety of objects in terms of the basic thing. There is a presence of essential qualities.

Equivalence categorization or classing is the classing of a set of characteristically different things as the same kind of thing or as pertaining to the same thing. Both identity and equivalence classes depend upon the acceptance of attributes of objects as being critical or relevant.

According to Bruner, there are three broad classes of equivalence categories, each distinguished by the kind of defining response involved. They may be called affective, functional and formal categories. They provide a basis for grouping concepts, in order to simplify the explanations of their functions.

Categorization at the perceptual level consists of the process of identification or the act of referring a stimulus input, because of its defining attributes to a certain class. At the perceptual level, the relevant attributes are immediately given by which we judge the categorial identity of an object.

Assumption

Philosophical philosophies have been divided into rational and empiricist, those which hold that we gain our knowledge of the world and those which claim that knowledge is derived from sensory experience. Some resolution of their views has occurred.

Perception is now thought of as a passive process. Gestalt writers tended to say that there are pictures inside the brain. They thought of perception in terms of modifications of electrical fields of the brain, these fields copying the forms of perceived objects.

They particularly stressed the tendency for the brain to group things into simple units.

Perception may now be thought of as an active building and testing of hypotheses which are tied to motivational processes which change to some extent throughout life. Perceptual hypotheses sometimes differ from our most firmly held intellectual beliefs and are non adaptive. However, the ability to recognise objects which direct behaviour are as important to the survival of a creature as is its structure. Structure develops by natural selection and the same can be said to be true for perceptual mechanisms, although perceptual mechanisms are much more flexible and adaptive than body structure.

In the evolution of life, senses first monitored physical conditions. Touch, taste and temperature senses developed before specialized eyes. In 'New Theory of Vision' (1709) Berkeley reached the conclusion that all our knowledge of space and solidity must be acquired through the enactive sense of touch and movement. Philosophers and psychologists from Berkeley's time on have continued to stress the importance of touch for our confidence in a solid permanent world.

Touch is limited. It encounters only objects in physical contact with the organism. It is not a spatial sense. The visual sense, first developed as a response to moving shadows on the surface of the skin and by later evolutionary elaborations the mechanisms for responding to form, size, and colour arose.

Well developed visual systems may give warning by locating distant objects. Brains developed integrally with senses capable of providing advance information. The eye itself is not only a sense organ but a projection of the brain.

The perceptual identifications of objects involves knowledge of objects derived from previous experience, this experience is not limited to vision, but may include other senses.

Given the slenderest clues to the nature of events, we identify them and act not so much according to what is directly sensed but to what is believed, in an effort to categorize information.

Visual perception in the sense of behaving appropriately to non-visual as well as directly to visual features of objects occurs in creatures far removed from man down the evolutionary scale. This seems to imply that some kind of internal map is built up during learning and used for guiding behaviour (Gregory)

Gregory, R.L.
The Intelligent Eye
p. 31

Perceiving is the having or achieving knowledge about the world. Perception involves the analysis and synthesis within the nervous system of information originating in external events (Gibson)

Ogden, J.J.
The senses considered as Perceptual Systems

Perception is not determined simply by the stimulus patterns, rather it is the dynamic searching for the best interpretation of the available data, according to stored representations in memory.

The data is immediate sensory information and stored knowledge of other characteristics of objects.

In our perceptions we are self-oriented. We search the world for things which might concern us directly.

Perception involves a continuously active process of scanning, fixating, constructing scenes from parts of scenes, interpreting, remembering. We may suppose that perception involves betting on the most probable interpretation of sensory data in terms of the world of objects. (Gregory)

Gregory, R.L.
Eye and Brain
p. 36

If stored information is used, behaviour can continue in the temporary absence of relevant information. An effective seeing system uses current sensory information to select stored hypotheses, representing important features of the external world of objects.

It is clear that it is uneconomical to store an independent model of each object, but better to store typical characteristics of objects and to use current sensory information to adjust the selected model to fit the prevailing situation.

Perceptual development and concept formation are concerned with perceiving events in terms of higher order sets of features.

Perhaps the most basic thing that can be said about human memory is that unless detail is placed into a structural pattern it is rapidly forgotten. Detailed material is conserved in memory by the use of simplified ways of representing it. (Bruner)

Bruner, J.S.
A Study of Thinking
p. 31

Since our capacity to remember to some extent determines our intelligence, it is important that information is organized to make the most efficient use of the memory available to us. We cannot think simultaneously about everything we know. Our memories may then be limited by the number of symbolic representations we must learn, rather than the amount of information that symbols represent.

The value of an image in communication has been indicated by Ralph A. Haber

Visual perception is concerned with remembering what we have seen as with the act of seeing itself. The capacity of memory for pictures may be unlimited; recognition is based upon some type of representation in memory that is maintained without labels, words or names.

Haber, R.A.
How we remember what we see
p. 34

What we have seen may stimulate recall more effectively than impulses produced by other senses. It is possible that perceiving involves a memory that is not representational but schematic. During a series of fixations, a schema of an image is synthesized using information from each successive fixation to add detail or extend the construction.

Although the memory involved in visual synthesis cannot consist simply of stored retinal images, recent experiments indicate that storage of this kind does exist under certain circumstances. After a momentary exposure to an image, the viewer preserves an image of the input pattern for a fraction of a second.

The Visual Image

Signs

In visual representation, signs stand for objects of the visible world. Signs are designators. They refer to something without reflecting any of its visual characteristics.

Signs are used for reasons other than portrayal, so that without having any specific references, they maintain a functional generality.

Signs may refer to present experience, but their significance relates to future behaviour. The sign has anticipatory value, making it possible to get ahead of events.

(Aranguren)

Aranguren, J.J.
Basque Communication
P.5

Signs have no message content and must be interpreted. The significance of a sign relies on the context in which it is experienced or learned.

In communication, meaning is what connects the sign with its referent. Meaning can be identified in terms of the response or behaviour of the interpreter. The behaviour evoked by a sign is not in general identical with the behaviour that would have been evoked by its referent.

Symbols

Symbols have evolved out of signs or designators and operate to increase the efficiency of signalling.

Symbols may be used to extend our perceptual models of the world to cover cases beyond the range of direct experience.

The symbolic image represents ideas by means of a relationship, association, convention or resemblance. The meaning of a symbol is established through its agreed upon use within a group. Symbols become meaningful when the perceiver projects meanings into them and responds accordingly.

Most input processed by the sensory system can serve as a symbol in symbolic function, if properly presented.

Symbols need not have the shape of the subject to which they refer, but there are constraints in the evolution of symbolic representation which confine their structure within certain limits of recognition.

If organisms may manipulate symbols rather than signs, operations have not to be acted out, they can be learned.

Iconic representation

An iconic representation is a conventional simple representation whose reference to an original is or seems familiar even if the viewer has never seen it before, iconic representations are associated with a subject through understanding, which may be derived from other sources.

Abstract representation

In this thesis, an abstract image is a coherent configuration of intrinsic or essential-visual elements. Abstraction is mainly used to mean the reduction of information to essential defining attributes.

If a viewer does not have to be given all the attributes of a referent in order to understand it, it may be unnecessary to give them all; a danger of low fidelity may be vagueness or nonspecificity. Skillful abstraction may clarify an amount of information and bring out recessive information.

In terms of information theory, a simplified or selective code may eliminate noise signals which are inappropriate for the recognition of important information.

In perception, selective emphasis may clarify the perception of a piece of information. Gestalt psychology indicated that perception may be triggered through incomplete visual patterns. This is termed schematic perception, which is built up from elemental structural features of objects.

Derivation of concepts

46

Ten image concepts used in this thesis are taken from the following passages chosen from 'A Visual Syntax', part of the thesis 'An Introduction to Graphic Communication' compiled by Greg Prygocki.

Image concepts 1 and 2 An arrangement of elements

Human beings gain knowledge through direct perception of their environment and through indirect perception using communication by signs. The visual image is a sign, and as such, mediates our knowledge of the world. The meaning of an image, its recognized significance by a viewer, is largely based on the organization and relationships of its component elements. It is in this sense that the visual image is a form of meaning. A visual image is an 'idea in form'.

In verbal language, the structure of the sentence, the relationship of the words, will help determine its effectiveness as a communication. In considering images as visual communication, there are no equivalent structural rules other than those of perceptual organization.

The Gestalt school of psychology was primarily concerned with aspects of organization, with which the term 'Gestalt' is practically synonymous. According to the theories of Gestalt psychology, the fundamental unit of perception is not a single stimulus, but rather patterns of stimuli, each consisting of a collection of elements in a particular arrangement. Perception is based on the total configuration of the outside world as it is interpreted by the individual. It is therefore dependent upon the elements as well as their context; that is, their relationship to one another within the visual field.

Image concept 3 Comparison of size

Our interpretation of the size of material objects depends upon the nature of the context in which they are perceived.

Image concept 4 Movement

Our interpretation of the movement of material objects depends upon the nature of the context in which they are perceived.

Image concept 5

Depth

Our interpretation of the depth and distance of material objects depends upon the nature of the context in which they are perceived.

Attraction

No stimulus is seen irrespective of its surroundings. Beyond relative size (scale) and position of elements in the visual field, there exists a structure of perceptual forces.

If a circle is placed within a square, so that its centre is close to the centre of the square, but does not coincide with the centre of the square, the circle is seen as being attracted to the centre of the square so that their centres coincide. If the circle is placed towards the border of one edge of the square, it may tend to be attracted to that edge. If the circle is placed in various positions within the square it may be found that at certain locations it appears stable, in dynamic equilibrium with the square, and at other locations it experiences 'pulls' in definite directions, or its position may be unclear and wavering.

Image concept 6

Force

Wherever an element is located in the visual field, it will be affected by the structural forces existing in that field.

Psychologically, these forces exist for everyone in every perception and are as real as the objects themselves. Visual forces act as the physicist's vectors, for they have a point of attack, an intensity and a direction, and therefore follow the laws of physical forces.

As with physical forces, their properties are determined by the size, weight, mass or relative position, etc. of the elements concerned, and thus can be balanced in a visually analogous manner.

Perceptual forces create the structure that enables us to see objects in a myriad of visual stimuli. It is the means through which we are able to integrate stimuli.

Seeing means recognizing the perceptual structure of the object... a few simple elements in the family concept of "face", not only by civilized humans, who possess concepts of having special words for other animals, but also by babies, animals and plants. Perception is the solution of a problem, namely the construction of organized wholes.

Image concept 7

Open structure

abstraction, but is the direct result of a more fundamental perceptual experience than the recognition of individual details. Thus all the variety and styles of chairs are recognized as such because they all have the underlying structural features of a chair. A child will see a chair before he can recognize it as a particular style of chair distinguishable from others.

Image concept 8

Enclosing structure

Structure refers to the distribution of materials in space. The structures of objects form shapes and involve such spatial aspects as the boundaries of masses by surfaces.

Image concept 9

Transparent structure

Structure refers to the distribution of materials in space. The structures of objects form shapes and involve such spatial aspects as the boundaries of surfaces by borders such as lines.

Image concept 10

Geometric structure

This forms a basic law of visual perception which asserts that any stimulus pattern tends to be seen in such a way that the resulting structure is as simple as the given conditions permit. In a relative sense, a thing has simplicity when it organizes complex material with the smallest possible number of structural features.

The perceptual result of any stimulus pattern is determined by the structure of the stimulus in its interaction with the striving for the greatest simplicity. That is, the perceived pattern will be the one that combines the elements of the retinal stimulus and the organizational tendencies of the brain in the simplest possible structure.

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In this short test you are presented with four groups of images. Out of each group of images, you are asked to select the image or images that best represent to you a particular concept.

As a check, you are given the name of four concepts and an accurate definition or description of each one. Please examine each group of images carefully and place the images, by number, in your order.

For each group please also give a short reason for your first choice.

Take as long as you like; there are no right or wrong answers.

An arrangement of elements

A collection of elements which, because of their relationship to each other in the first arrangement, has as a whole a certain meaning and because of that changes relationship in the second arrangement. See an image with a different meaning.

Order of preference

Choice 1.

2

3

4

6

7

Reason for first choice:

Concept 2

Depth

A space in which the linear relationship of elements contained displays the distance from the nearest to the furthest element.

Order of preference

Choice 1

2

3

4

5

6

7

Reason for first choice

Concept 3

A three dimensional arrangement of elements in a definite pattern of organization which is not enclosed or confined and is accessible on nearly all sides.

Order of preference:

Choice 1

2

3

4

5

6

7

Reason for first choice:

Concept 4

A three dimensional arrangement of elements in a definite pattern of organization which has no internal space and no external opening.

Order of preference

Choice 1

2

3

4

5

6

7

Reason for first choice:

Preliminary test of thesis

Sally Don

January 13, 1976

In this short test, you are presented with a group of four images. Each image represents a concept. You are asked to select from two descriptions of concepts, the one that is best represented to you by the image.

On these sheets, you are given two possible descriptions for each image.

Take as long as you like to match the concept to the image.

Image 1.

Concept A

A collection of elements which form a natural configuration because of their position.

Concept B

A collection of elements which, in the first arrangement form one image through a natural relationship, and in the second arrangement form another image through an unnatural relationship.

Image 2

Concept A

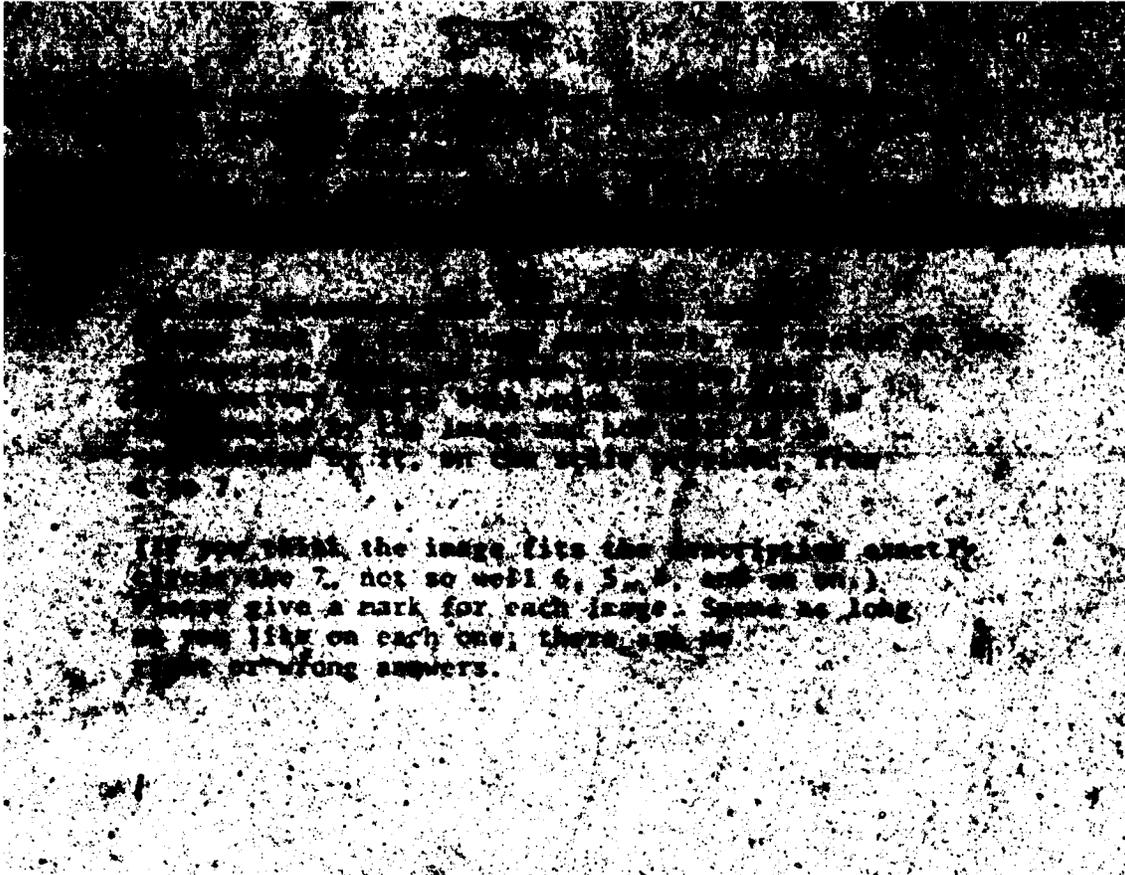
A space in which the area relationship and linear perspective of elements contained indicates the distance from the nearest to the furthest element.

Concept B

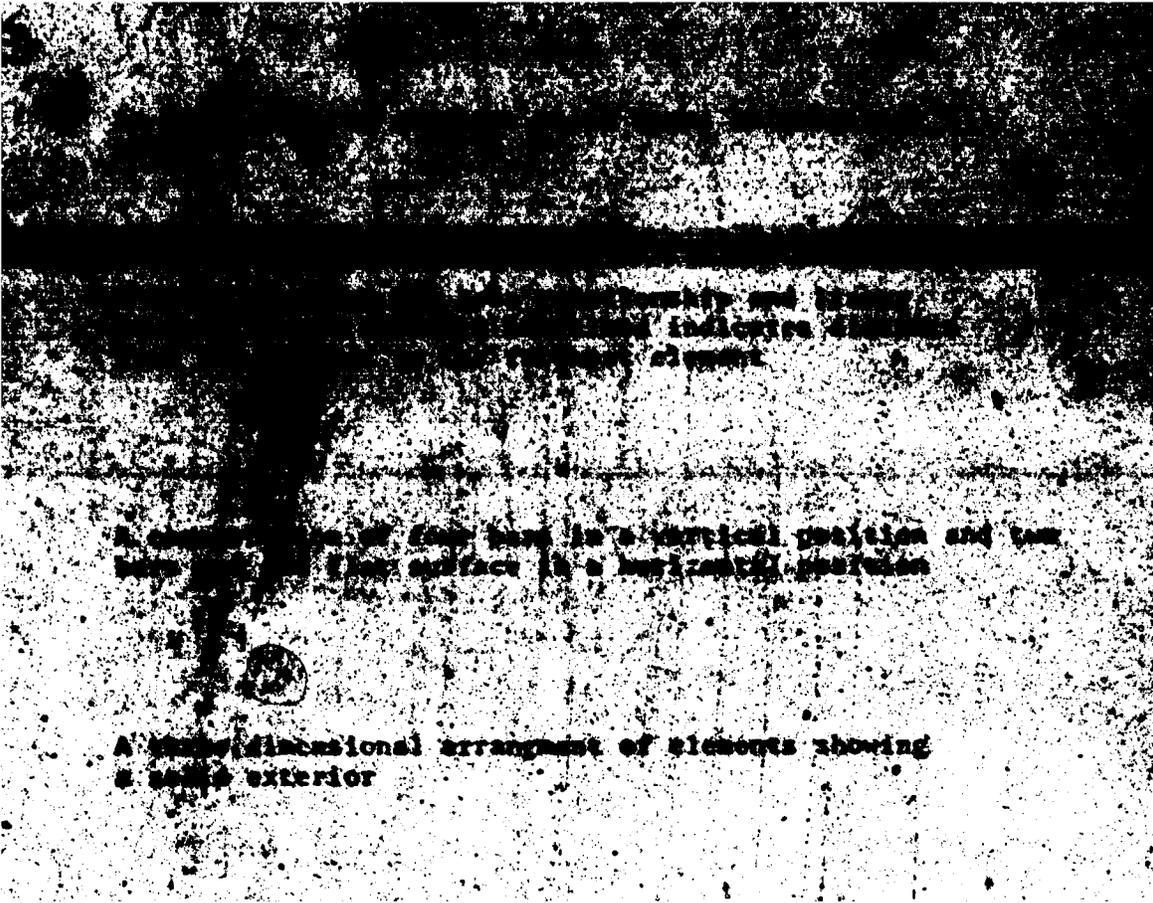
An element that appears in motion against a static background.







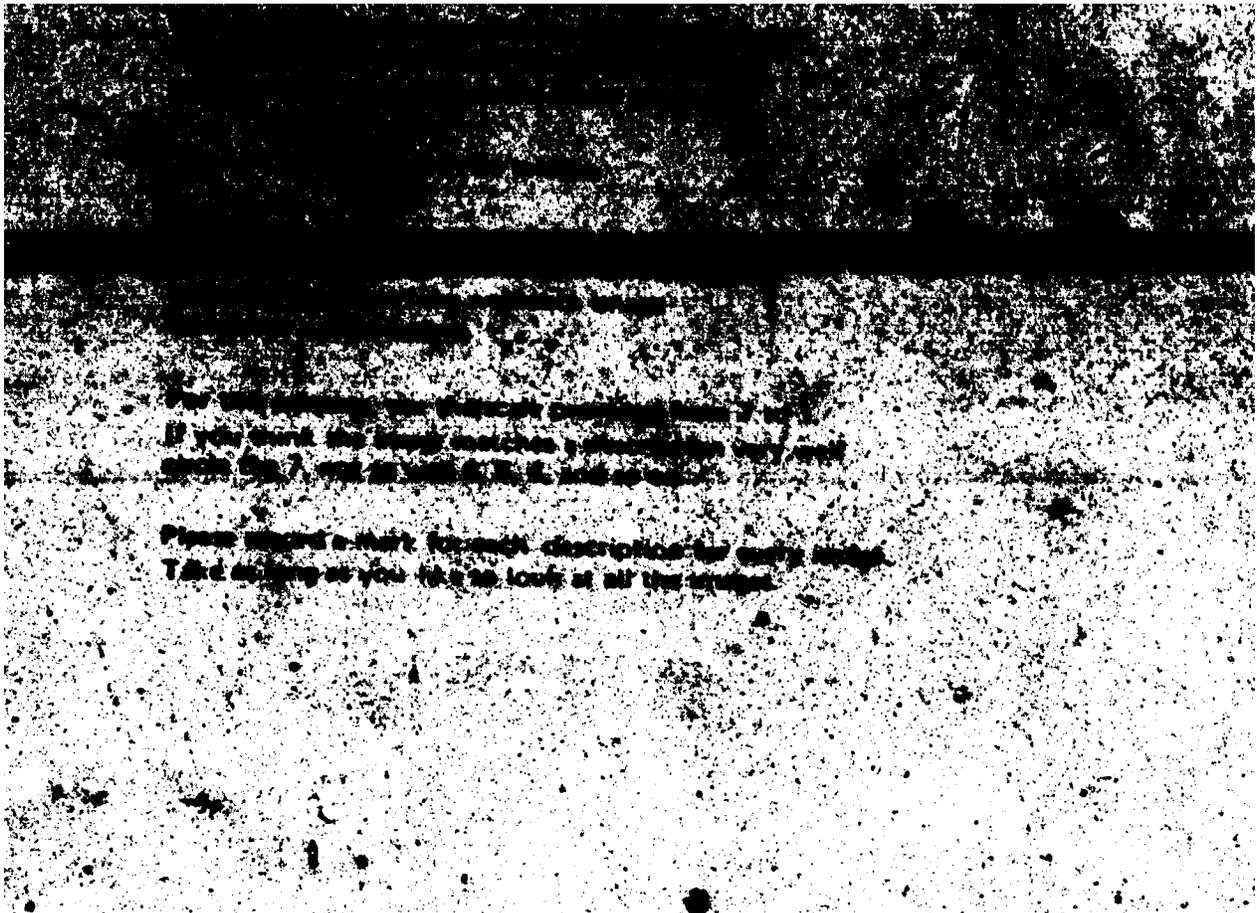
If you think the image fits the description exactly, circle the 7, not so well 6, 5, 4, and so on.
Please give a mark for each image. Spend as long as you like on each one; there are no right or wrong answers.



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For more information, please contact the author.
If you think the book matches, please let me know
within 30 days of the date of the book's release.

Please send a short, concise description for each book.
Take as long as you like to look at all the books.



- 4. A diagram which shows a series of elements arranged in a line.
7 6 5 4 3 2 1

- 5. A case in which the area relationship and linear progression of elements are maintained but are from the direction of the first element.
7 6 5 4 3 2 1

- 6. A construction of four bars in horizontal position and height and one bar surface in horizontal position.
7 6 5 4 3 2 1

- 7. A few elements which form a natural configuration because of their position.
7 6 5 4 3 2 1

- 8. A three dimensional arrangement of elements showing a solid exterior.
7 6 5 4 3 2 1

- 9. A three dimensional arrangement of elements showing an external structure through which the internal elements can be seen.
7 6 5 4 3 2 1

- 10. An arrangement of elements which form a clear shape.
7 6 5 4 3 2 1

The Image in Communication

Explanation of purpose

This test is to investigate whether static modes of visual representation affect comprehension of concepts.

There are 84 numbered images, specially produced for this test.

In total, the images represent 10 concepts, each one in 7 modes of representation.

For this test, each image concept has one matching verbal description in the attached score sheets. In order to test comprehension of the concept represented by each image rather than personal preference for any particular mode, it seems necessary to ask for verbal descriptions of concepts to be related to pictorial concepts. For the same reason the images have been displayed in random order.

Procedures

Please look at each image and after an examination of all images and descriptions, record which image represents which description(s).

Select 3 out of 10 possible descriptions for each image and rank order their appropriateness by assigning a score out of 7 for each.

For example, for image 5, if you consider descriptions 2/6/9 are possible choices, you mark the most appropriate 7 for being certain, 5 if doubtful and 2 unlikely.

Please cross out those you consider completely inappropriate descriptions.

This test does not have to be done in consecutive order. Take as long as you like.

Thank you very much for your help.

Does your work or study involve regular use of visual concepts?

Yes No Some

Name

Sally Charlotte Don

Place of birth

Southampton, England

Year of birth

1951

**Post-Secondary
Education and Degrees**

**Ravensbourne College of Art and Design
Bromley, Kent, England
1968 - 1972
B.A.**

**University of Alberta
Edmonton, Alberta, Canada
1974 - 1976
M.V.A.**

Honors and Awards



**Graduate Research Assistantship
Athabasca University
Edmonton, Alberta, Canada
1974 - 1976**

Related work experience

**Graphic Designer
Banks and Miles
London, England
1972 - 1973**