

# Large-Scale Nonlinear Device-Level Power Electronic Circuit Simulation on Massively Parallel Graphics Processing Architectures

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**Abstract**—Device-level power electronic circuit simulation is so cumbersome that engineers are forced to make model simplification or reduce circuit size to obtain a reasonable execution time for repeated simulation runs. This paper proposes a massive-thread parallel simulation of large-scale power electronic circuits employing device-level modeling on the graphics processors (GPUs) to obtain higher data throughput and lower execution times. Parallel massive-thread modules are proposed for the nonlinear physics-based insulated gate bipolar transistor and power diode components. The nonlinear solution algorithm comprised of Newton–Raphson iterations and partial LU decomposition is fully parallelized on the GPU. Furthermore, the commonly used behavioral model with reduced computational complexity is also employed to represent the switches. The developed simulation codes are used to run large-scale test cases of the modular multilevel converter (MMC) system. The accuracy and efficiency of the GPU-based parallel simulation are compared with sequential CPU-based codes and the SaberRD program to show the advantages of the parallelized simulation; execution time speedups of 15 times and 70 times are reported for the MMC system using the nonlinear physics-based modeling and behavior-based modeling, respectively.

**Index Terms**—Device-level modeling, graphics processors, insulated gate bipolar transistor (IGBT), large-scale circuits, massive-thread, modeling, numerical analysis, parallel algorithms, parallel architectures, power diode, power electronics, simulation software.

## I. INTRODUCTION

COMPUTATIONAL speed is an overriding concern in large-scale power electronic circuit simulation using device-level circuit simulators. Modeling complex systems composed of power electronic subsystems, such as HVDC grids, transportations, renewable energy, and smart grid technologies, can often be very challenging as the system modeler is faced with a difficult compromise between system size, modeling complexity, and simulation duration to obtain a reasonable execution time for the application. Computational bottlenecks arise during

repeated nonlinear transient simulations, which are quite frequently required in many studies that include but are not limited to the following:

- 1) robust design of power electronic systems involving optimization to fine-tune parameters at the circuit and component levels requiring several design iterations and hundreds of simulation runs;
- 2) in addition to transient analysis, simulation-based statistical and sensitivity analysis of the system hierarchy to reduce design costs and time;
- 3) comprehensive fault analysis of systems using a matrix of faults representing possible device/component failures requiring multiple simulation runs to evaluate system performance and improve reliability;
- 4) data visualization and analysis of large sets of postsimulation results to extract meaningful system performance indices;
- 5) detailed modeling of complex mixed-signal and multidomain subsystems with widely different time constants, for e.g., electronic, electrical, magnetic, thermal, and hydraulic systems.

There are a variety of device-level simulators available for power electronic circuit simulation, both commercial and non-commercial [1]–[3]. A partial listing of such tools include SaberRD, Orcad, PSIM, PLECS, LTSpice, PECS, PETS, DesignLab, etc. All of these simulation tools provide a plethora of models for semiconductor devices such as diodes, bipolar junction transistor (BJTs), JFETs, MOSFETs and insulated gate bipolar transistor (IGBTs) and fundamental circuit components such as linear/nonlinear resistors, capacitors, inductors, and independent/dependent voltage and current sources. These software tools are also capable of performing an assortment of studies such as nonlinear dc, transient, linear ac (small signal), and Monte Carlo analyses. Furthermore, since many design projects may include analog, digital, and mixed-signal simulations, most of these tools either possess native mixed-signal capabilities or they provide cosimulation interfaces to leverage the features of an external toolset [4]–[7]. A key attribute shared by currently available simulation tools in terms of program execution is that they are single-thread programs designed to run sequentially on the CPU. Although some modifications have been made for distributed processing on multiple CPUs, such as the distributed iterative analysis in SaberRD [8], the actual execution of program code on individual CPUs is still sequential. Therefore, the

Manuscript received February 15, 2017; revised April 20, 2017; accepted July 6, 2017. Date of publication July 11, 2017; date of current version February 22, 2018. This work was supported by the Natural Science and Engineering Research Council of Canada. Recommended for publication by Associate Editor J. A. Oliver. (Corresponding author: Venkata Dinavahi.)

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Digital Object Identifier 10.1109/TPEL.2017.2725239

attained *task parallelism* is coarse grained at best. The resulting computational efficiency of device-level circuit simulators was primarily derived from an increase in CPU clock speed, which until the mid-2000s could be relied upon to provide the necessary acceleration. However, computer chip manufactures no longer rely on clock speed for higher processing power; they have implemented multicore CPU and many-core GPU architectures to increase chip performance. While multiple thread concepts on CPUs such as hyperthreading were introduced early on, they were hardly taken advantage of by circuit simulators mainly due to the cumbersome task of rewriting the program code to enable multiple threads of execution.

Model order reduction is the usual course for improving computational speed in device-level circuit simulators. Model simplifications include circuit size reduction and using averaged or linearized models for the switching devices to observe only the system-level behavior. However, evaluating the system's comprehensive behavior entails maintaining many different models of varying size and complexity on different simulation tools. It would be far more effective if the same simulation tool could efficiently show both the system-level and device-level results over long time frames. Taking IGBT as an example, there are several models ranging from detailed physics-based model to ideal switch model. Hefner brought up the first complete analytical physics-based model available for a device-level circuit simulator, which is implemented in SaberRD [9], [10]. As the most common voltage source converter for HVdc applications, modular multilevel converter (MMC) is normally simulated using simplified IGBT and diode models because of its complex structure consisting of a series of submodules (SM); device-level details of IGBT and diode cannot be observed using simplified system-level models of the MMC.

Since GPU offers a massively parallel architecture composed of thousands of cores grouped into streaming multiprocessors though its clock frequency is relevantly lower than CPU, it has a higher compute power and throughput in floating point calculations than traditional CPUs, as compared in Table III. The attained *data parallelism* is fine-grained, which conforms the single instruction, multiple data (SIMD) format; therefore, to fully exploit GPU acceleration, the device models and the numerical algorithms have to be rewritten into the SIMD format [11]. Mature application programming interfaces are available for SIMD abstraction such as CUDA, DirectCompute, and OpenCL. The user develops C/C++ code interlaced with special constructs and functions to access the parallel cores and distributed memories on the GPU. Furthermore, optimized numerical libraries such as CUBLAS [12] and CUFFT [13] are available for linear solvers and data processing. GPU-based massively parallel processing has been used worldwide for myriad applications, such as computational fluid dynamics, life sciences, medical imaging, game physics, seismic simulations, etc., and impressive acceleration has been reported [14]–[17]. For power system computation, GPUs have been used for various studies, such as transient stability simulation [18], electromagnetic transient simulation [19], dynamic state estimation [20], [21], ionized field computation [22], and power flow calculation [23].

TABLE I  
GPU SPECIFICATIONS

Chip	GK110 (Kepler)	GP104 (Pascal)
Fabrication	28 nm	16 nm
Number of single precision cores	2880	2560
Memory bandwidth	336 GB/s	320 GB/s
Memory size	6 GB	8 GB
Memory type	GDDR5	GDDR5X
Core clock	837 MHz	1607 MHz

In this paper, a massively parallel simulation of large-scale power electronic circuits using nonlinear physics-based device-level models on the GPU architecture is proposed. The massive-thread implementation of physics-based IGBT and power diode utilize the Hefner's IGBT model and Lauritzen's diode model [24]. The numerical solution modules including the Newton–Raphson iterative method, matrix equation solution using partial LU decomposition are implemented in the massive-thread framework. Based on the MMC circuit characteristic, a mathematical method is proposed to decompose the semiblock Jacobian matrix. In addition, a variable time-stepping scheme using the predictor–corrector method is adopted to increase simulation efficiency. The GPU-based massive-thread simulation is compared with SaberRD simulator as well as a complete CPU implementation, in terms of accuracy and computational efficiency.

This paper is organized as follows. Section II briefly describes the GPU hardware architecture and CUDA abstraction for parallel computation. Section III describes the details of the developed massive-thread parallel modules for the IGBT, power diode, and the numerical algorithms. Section IV shows the case studies of MMC with simulation results and discussion. Finally, Section V gives the conclusion of this paper.

## II. BACKGROUND ON GPU ARCHITECTURE AND PROGRAMMING INTERFACE

Two GPU architectures, NVIDIA Kepler GK110 (2012) and Pascal GP104 (2016), whose specifications are given in Table I, are used to implement the massively parallel power electronic circuit simulation codes. In hybrid computational systems, CPU and GPU cooperate as *host* and *device*, respectively. The host sends all essential instructions and data to the device through PCIe 3.0  $\times$  16 interface up to 15.754 GB/s. Instructions are distributed through GigaThread interface to each streaming multiprocessor and data are transferred to global memory on the GPU board. Every 32 threads in the streaming multiprocessor are distributed into one *warp* as an execution unit, which operate simultaneously, while other threads are parallelized by the pipeline automatically. Finally, results saved in global memory are transferred back to host through PCIe 3.0 bus again.

Growing from NVIDIA's Fermi architecture, the Kepler architecture has 15 streaming multiprocessors with registers, caches, and shared memory, shown in Fig. 1(a) [25]. Each multiprocessor contains 192 CUDA cores, which is  $3\times$  that

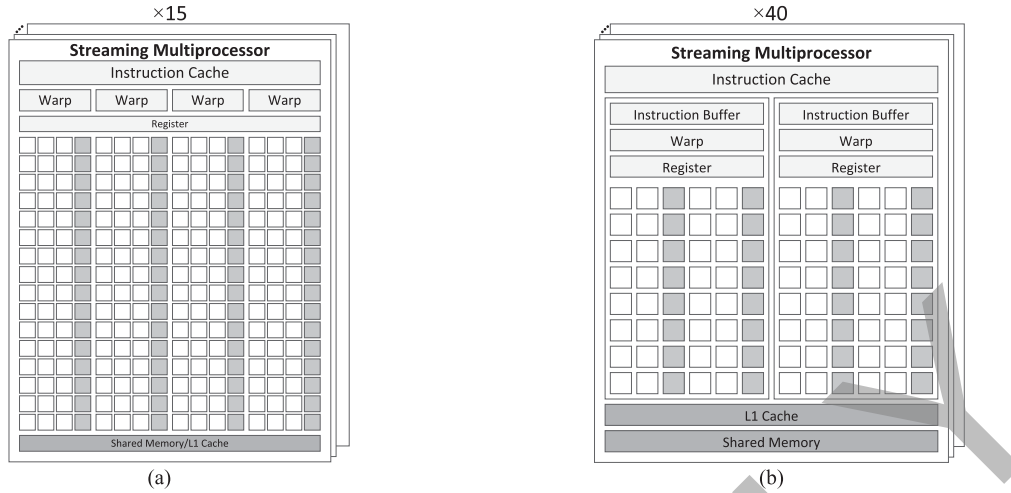


Fig. 1. Stream microprocessor structure of NVIDIA Kepler and Pascal architectures. (a) Kepler. (b) Pascal.

of its predecessor, Fermi. A CUDA core is an instruction executing floating point operation in one thread. As the successor of NVIDIA Kepler architecture, the Pascal architecture contains more powerful, programmable, and power-efficient stream multiprocessors, shown in Fig. 1(b) [26]. Although each stream multiprocessor only has 64 CUDA cores, there are 40 stream multiprocessors in total for the Pascal architecture with much higher clock frequency, larger memory size, and wider bandwidth, as listed in Table I, thanks to its more advantageous 16 nm fabrication. There are several types of memories on board that includes global memory, shared memory, and registers.

The global memory is larger with access to the entire device but has a higher latency; the shared memory can be accessed by all cores inside the streaming multiprocessor with low latency; and there are a few registers inside a streaming multiprocessor that are the fastest. In the Kepler architecture, shared memory can be configured in the sizes of 16, 32, or 48 kB, which shares the 64 kB on-chip memory with L1 Cache, while in the Pascal architecture, the amount of shared memory is up to 96 kB. The memory management, including allocation and organization, is the key to programming efficiency. CUDA offers both a platform and programming model for NVIDIA's GPU [27]. The function involving data parallelism is referred to as a *kernel*, which organizes massive *threads* into *blocks* inside a *grid*. All threads inside a kernel must be synchronized before the end of execution. The *block*-level barrier, a synchronization point ensures that all threads inside a block have reached the command line and are ready for next instruction. The *device*-level synchronization barrier synchronizes all thread procedures inside a grid before the next kernel execution.

### III. MASSIVE-THREAD PARALLEL MODULES FOR POWER ELECTRONIC CIRCUIT SIMULATION

#### A. Nonlinear Power Diode

1) *Model Formulation*: Detailed device-level modeling of power diodes covers a wide range of circuit operating conditions

since it includes equations for drift and diffusion of electrons and holes. However, different from conventional detailed models, which are too complicated to simulate, this paper employs a simplified physics-based model containing p-i-n structure suitable for power diode operating condition of high voltage and fast switching [28].

The physical structure of a power diode is shown in Fig. 2(b). The reverse recovery happens when turning off a forward conducting diode rapidly, as described by the following equations:

$$i_R(t) = \frac{q_E(t) - q_M(t)}{T_M} \quad (1)$$

$$0 = \frac{dq_M(t)}{dt} + \frac{q_M(t)}{\tau} - \frac{q_E(t) - q_M(t)}{T_M} \quad (2)$$

$$q_E(t) = I_S \tau (e^{\frac{v_E(t)}{V_T}} - 1) \quad (3)$$

where  $i_R(t)$  is the diffusion current in *i*-region,  $q_E(t)$  represents charge variable in the junction area,  $q_M(t)$  represents charge variable in the middle of *i*-region,  $T_M$  is the diffusion transit time across *i*-region,  $\tau$  is the lifetime of recombination,  $I_S$  is the diode saturation current constant,  $v_E$  is the junction voltage, and  $V_T$  is the thermal voltage constant. The voltage drop across *i*-region  $v_M(t)$  is described as

$$v_M(t) = \frac{V_T T_M i(t)}{q_M(t)}. \quad (4)$$

The voltage across diode  $v(t)$  is expressed as

$$v(t) = 2v_M(t) + 2v_E(t) + R_S \left[ i_E(t) + \frac{dq_J(t)}{dt} \right] \quad (5)$$

where  $R_S$  is the contact resistance presented as an internal resistance and the charge of junction capacitance in the capacitance  $C_J$  is given as

$$q_J(t) = \int C_J(t) d(2v_E). \quad (6)$$

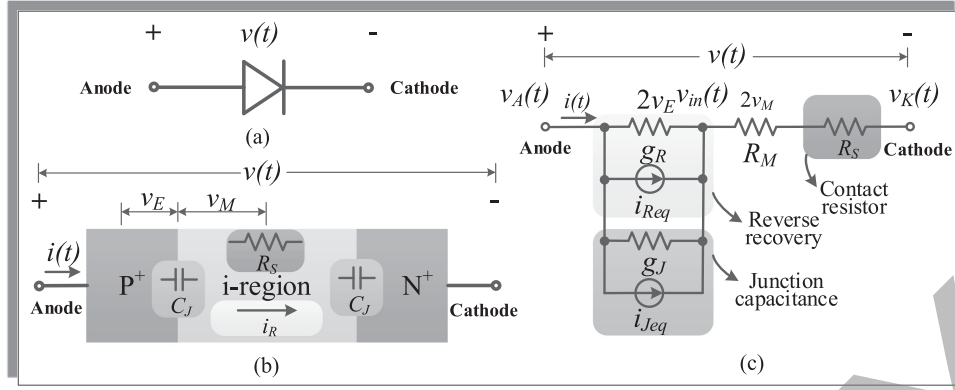


Fig. 2. (a) Power diode symbol. (b) Physical structure of power diode. (c) Discretized and linearized equivalent circuit of power diode (Diode-DLE).

The expression of junction capacitance  $C_J(t)$  is given as follows:

$$C_J(t) = \begin{cases} \frac{C_{J0}}{\left(1 - \frac{2v_E(t)}{\phi_B}\right)^m}, & v_E < \frac{\phi_B}{4} \\ \left[ \frac{2^{m+2}mv_E(t)}{\phi_B} - (m-1)2^m \right] C_{J0}, & v_E \geq \frac{\phi_B}{4} \end{cases}, \quad (7)$$

where  $C_{J0}$  is the zero-biased junction capacitance,  $\phi_B$  is the built-in potential, and  $m$  is the junction grading coefficient.

2) *Model Discretization and Linearization*: After discretization by trapezoidal rule, the differential term  $dq_M(t)/dt$  in (2) is expressed as

$$q_M = \frac{\Delta t \cdot q_E(t)}{2T_M(1 + \frac{k_1\Delta t}{2})} + \frac{q_{\text{hist}}(t - \Delta t)}{1 + \frac{k_1\Delta t}{2}} \quad (8)$$

where the history term is given as

$$q_{\text{hist}}(t - \Delta t) = \frac{\Delta t}{2T_M} q_E(t - \Delta t) - \frac{k_1\Delta t}{2} q_M(t - \Delta t). \quad (9)$$

The equivalent reverse recovery current  $i_{\text{Req}}$ , as shown in Fig. 2(c), is given as

$$i_{\text{Req}} = k_2 I_S \tau \left( e^{\frac{v_E(t)}{V_T}} - 1 \right) - \frac{q_{\text{hist}}(t - \Delta t)}{T_M(1 + \frac{k_1\Delta t}{2})} - 2v_E(t)g_R \quad (10)$$

where  $g_R$  is the dynamic conductance defined as

$$g_R = \frac{1}{2V_T} k_2 I_S \tau e^{\frac{v_E(t)}{V_T}}. \quad (11)$$

Similarly, the equivalent junction capacitance current  $i_{\text{Jeq}}$  is obtained as

$$i_{\text{Jeq}} = i_J(t) - 2v_E(t)g_J \quad (12)$$

where the equivalent junction conductance  $g_J$  is given as

$$g_J = \frac{2}{\Delta t} C_J(t). \quad (13)$$

The discretized and linearized system (Diode-DLE) shown in Fig. 2(c) can be obtained as follows:

$$\mathbf{G}^{\text{Diode}} \cdot \mathbf{V}^{\text{Diode}} = \mathbf{I}_{\text{eq}}^{\text{Diode}} \quad (14)$$

#### Algorithm 1: Diode Implementation.

```

procedure PHYSICS BASED POWER DIODE MODULE
    Reverse Recovery:
        Calculate  $q_E(t)$  from  $v_E(t)$ 
        Update  $q_{\text{hist}}(t)$  (9)
        Calculate  $i_{\text{Req}}(t)$  (10) and  $g_R$  (11)
        Junction capacitance:
        Update  $C_J(t)$  (7)
        Calculate  $i_{\text{Jeq}}(t)$  (12) and  $g_J$  (13)
    Complete module:
        Solve nonlinear system
        Update  $v_E(t)$ 
        if  $v_E(t)$  not converged then
            go to Reverse Recovery:
        else
            Output solution
    
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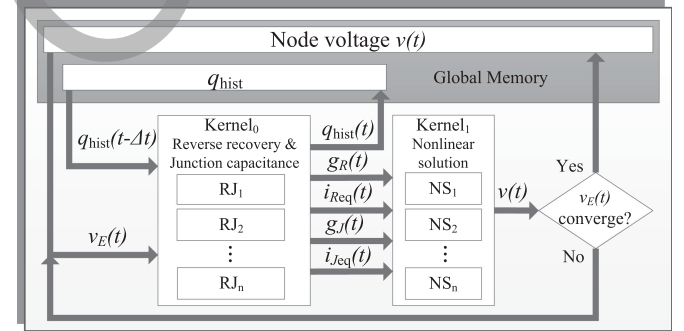


Fig. 3. Massive-thread parallel implementation of power diode.

where

$$\mathbf{G}^{\text{Diode}} = \begin{bmatrix} g_R + g_J & -g_R - g_J & 0 \\ -g_R - g_J & g_R + g_J + \frac{1}{R_M + R_S} & -\frac{1}{R_M + R_S} \\ 0 & -\frac{1}{R_M + R_S} & \frac{1}{R_M + R_S} \end{bmatrix} \quad (15)$$

$$\mathbf{V}^{\text{Diode}} = [v_A, \quad v_{in}, \quad v_K]^T \quad \text{and} \quad (16)$$

$$\mathbf{I}_{\text{eq}}^{\text{Diode}} = [-i_{\text{Req}} - i_{\text{Jeq}}, \quad i_{\text{Req}} + i_{\text{Jeq}}, \quad 0]^T. \quad (17)$$

Applying the massive-thread parallel Newton–Raphson method, which is detailed in Section III-D, the next iterate values  $\mathbf{V}^{\text{Diode}(n+1)}$  can be updated by previous  $n$ th iterate values until the solution is converged.

3) *Parallel Massive-Thread Mapping*: As shown in Fig. 3 and described in Algorithm 1, there are two kernels in the massive-thread parallel diode model. The dynamic conductance



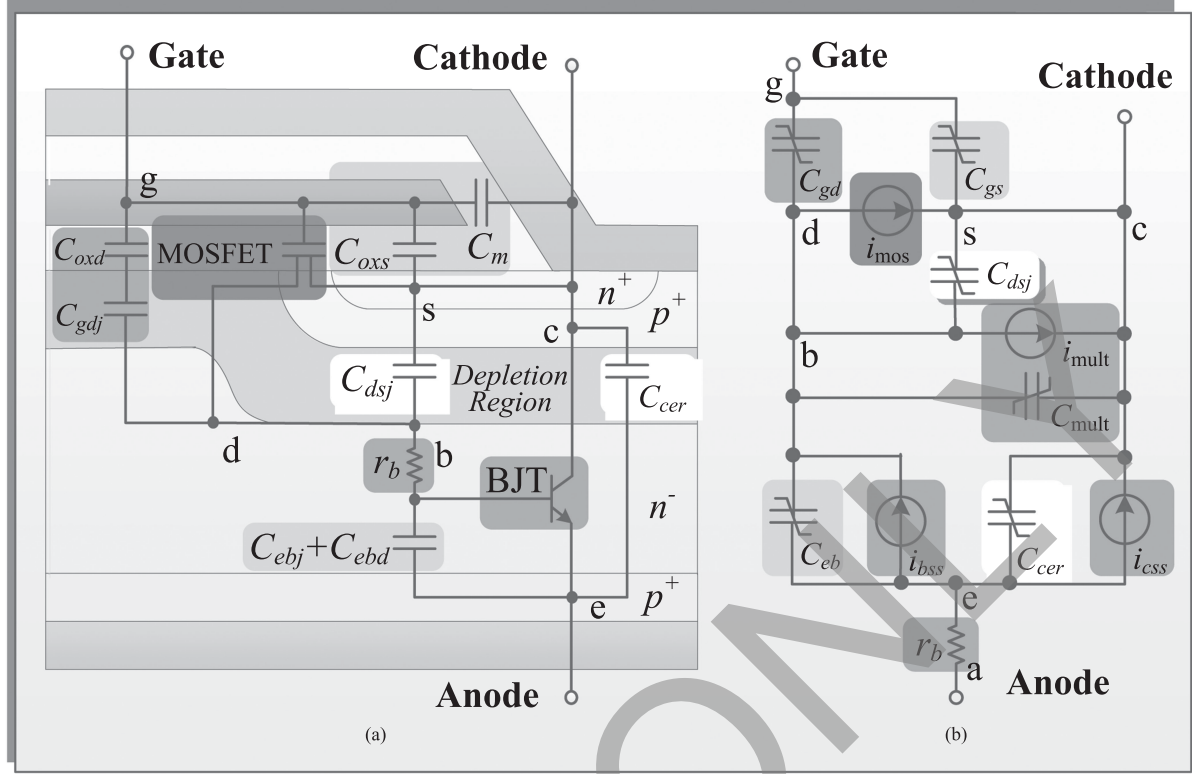


Fig. 4. (a) Phenomenological structure of IGBT. (b) Analog equivalent circuit of IGBT (IGBT-AE).

$g_R$  and equivalent reverse recovery current  $i_{Req}$  are updated by the junction voltage  $v_E$ , and the equivalent conductance  $g_J$  and current source  $i_{Jeq}$  are updated by the junction capacitance  $C_J$  in reverse recovery and junction capacitance units (RJs) of Kernel<sub>0</sub>. The nonlinear system is solved using the massive-thread parallel Newton–Raphson iteration method in nonlinear solution units (NSs) of Kernel<sub>1</sub>. The convergence of  $v_E(t)$  is checked and it determines whether the process will move to the next time step.

### B. Nonlinear Physics-Based IGBT

1) *Model Formulation*: Based on Hefner’s physics-based model [10], the IGBT is described as the combination of a bipolar transistor and a MOSFET. Since these internal devices are differently structured from standard microelectronic devices, a regional approach is adopted to identify the phenomenological circuit of IGBT, as shown in Fig. 4(a). An analog equivalent circuit, shown in Fig. 4(b), makes it possible to implement the model in circuit simulators by replacing the BJT with base and collector current sources and MOSFET with a current source, which represents the currents between each of the terminals and internal nodes in terms of nonlinear functions.

a) *Currents*: The steady-state collector current  $i_{css}$  of BJT is formulated as

$$i_{css} = \frac{i_T}{1+b} + \frac{4bD_pQ}{(1+b)W^2} \quad (18)$$

where  $b$  is the ambipolar mobility ratio,  $D_p$  is the hole diffusivity,  $W$  is the quasi-neutral base width,  $Q$  is the instantaneous excess-

carrier base charge, and the anode current  $i_T$  is shown as follows:

$$i_T = \frac{v_{ae}}{r_b}. \quad (19)$$

The base resistance  $r_b$  in (19) is expressed as

$$r_b = \begin{cases} \frac{W}{q\mu_n AN_B} & v_{eb} \leq 0 \\ \frac{W}{q\mu_{eff} An_{eff}} & v_{eb} > 0 \end{cases} \quad (20)$$

where  $\mu_n$  and  $\mu_{eff}$  stand for electron mobility and effective mobility,  $n_{eff}$  is the effective doping concentration,  $q$  is the electron charge,  $N_B$  is the base doping concentration, and  $A$  is the device active area. The steady-state base current  $i_{bss}$  is caused by the decay of excess base charge of recombination in the base and electron injection in the emitter, and is expressed as

$$i_{bss} = \frac{Q}{\tau_{HL}} + \frac{4Q^2 N_{scl}^2 i_{sne}}{Q_B^2 n_i^2} \quad (21)$$

where  $\tau_{HL}$  is the base high-level lifetime,  $N_{scl}$  is the collector–base space concentration,  $i_{sne}$  is the emitter electron saturation current,  $n_i$  is the intrinsic carrier concentration, and  $Q_B$  represents the background mobile carrier base charge. The MOSFET channel current  $i_{mos}$  is expressed as

$$i_{mos} = \begin{cases} 0, & v_{gs} < v_T \\ K_p(v_{gs} - v_T)v_{ds} - \frac{K_p v_{ds}^2}{2} & v_{ds} \leq v_{gs} - v_T \\ \frac{K_p(v_{gs} - v_T)^2}{2}, & v_{ds} > v_{gs} - v_T \end{cases} \quad (22)$$

where  $K_p$  is the MOSFET transconductance parameter,  $v_{gs}$  is the gate-source voltage, and  $v_T$  is the MOSFET channel threshold voltage [29]. In addition, due to thermal generation in the depletion region and carrier multiplication, which is a key factor to determine the avalanche breakdown voltage and the leakage current, the avalanche multiplication current  $i_{mult}$ , shown in Fig. 4(b), is given as

$$i_{mult} = (M - 1)(i_{mos} + i_{css} + i_{c.cer}) + Mi_{gen} \quad (23)$$

where  $M$  stands for the avalanche multiplication factor.

b) *Charges and capacitances*: The gate-source capacitance  $C_{gs}$  in the analog model is a constant, and its charge  $Q_{gs}$  is given as

$$Q_{gs} = C_{gs}v_{gs}. \quad (24)$$

The gate-drain capacitance  $C_{gd}$  is expressed as

$$C_{gd} = \begin{cases} C_{oxd}, & v_{ds} \leq v_{gs} - v_{Td} \\ \frac{C_{gdj} C_{oxd}}{C_{gdj} + C_{oxd}}, & v_{ds} > v_{gs} - v_{Td} \end{cases} \quad (25)$$

where  $v_{Td}$  is the gate-drain overlap depletion threshold voltage,  $C_{oxd}$  is the gate-drain capacitance. The gate-drain overlap depletion capacitance  $C_{gdj}$  is given as

$$C_{gdj} = \frac{A_{gd}\epsilon_{si}}{W_{gdj}} \quad (26)$$

where  $A_{gd}$  is the gate-drain overlap area,  $\epsilon_{si}$  is the silicon dielectric constant, and  $W_{gdj}$  is the gate-drain overlap depletion width. The charge of  $C_{gd}$  has the expression as (27) shown at the bottom of this page. Similarly, the drain-source depletion capacitance  $C_{dsj}$ , related to the active area ( $A - A_{gd}$ ) and drain-source depletion width  $W_{dsj}$ , is given as

$$C_{dsj} = \frac{(A - A_{gd})\epsilon_{si}}{W_{dsj}} \quad (28)$$

and its charge  $Q_{ds}$  is expressed as

$$Q_{ds} = A_{ds}\sqrt{2\epsilon_{si}(v_{ds} + 0.6)qN_{scl}}. \quad (29)$$

The emitter-base capacitance  $C_{eb}$  is solved from  $\frac{\partial Q_{eb}}{\partial V_{eb}}$  as

$$C_{eb} = -\frac{qN_B\epsilon_{si}A^2}{Q - Q_{bi}}. \quad (30)$$

The collector-emitter redistribution capacitance  $C_{cer}$  is solved from the ambipolar diffusion equation as

$$C_{cer} = \frac{QC_{bcj}}{3Q_B} \quad (31)$$

where  $Q_B$  is the background mobile carrier base charge and  $C_{bcj}$  is the base-collector depletion capacitance. The carrier multiplication charge and capacitance relating to  $C_{cer}$  are given as

$$Q_{mult} = (M - 1)Q_{ce} \text{ and } C_{mult} = (M - 1)C_{cer}. \quad (32)$$

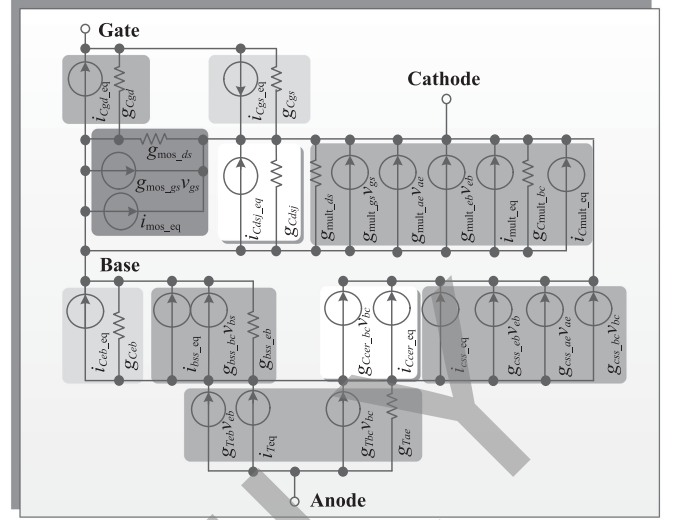


Fig. 5. Discretized and linearized equivalent circuit of IGBT (IGBT-DLE).

2) *Model Discretization and Linearization*: After applying the Newton-Raphson method on four current sources and the conductivity-modulated base resistance  $r_b$ , the analog equivalent circuit model (IGBT-AE) shown in Fig. 4(b), containing five nonlinear and time-varying elements, is transferred into discretized and linearized equivalent circuits (IGBT-DLE), as shown in Fig. 5. The iterative equations of  $i_{mos}$ ,  $i_T$ ,  $i_{css}$ ,  $i_{bss}$ ,  $i_{mult}$  for the  $(n + 1)$ th iteration are obtained as follows:

$$i_{mos}^{n+1} = i_{mos.eq}^n + g_{mos.gs}^n v_{gs}^{n+1} + g_{mos.ds}^n v_{ds}^{n+1} \quad (33)$$

$$i_T^{n+1} = i_{Teq}^n + g_{Tae}^n v_{ae}^{n+1} + g_{Tbc}^n v_{bc}^{n+1} + g_{Teb}^n v_{eb}^{n+1} \quad (34)$$

$$i_{css}^{n+1} = i_{css.eq}^n + g_{css.bc}^n v_{bc}^{n+1} + g_{css.ae}^n v_{ae}^{n+1} + g_{css.eb}^n v_{eb}^{n+1} \quad (35)$$

$$i_{bss}^{n+1} = i_{bss.eq}^n + i_{bss.eb}^n v_{eb}^{n+1} + g_{bss.bc}^n v_{bc}^{n+1} \quad (36)$$

$$i_{mult}^{n+1} = i_{mult.eq}^n + g_{mult.ds}^n v_{ds}^{n+1} + g_{mult.ds}^n v_{ds}^{n+1} + g_{mult.ae}^n v_{ae}^{n+1} + g_{mult.eb}^n v_{eb}^{n+1}. \quad (37)$$

Applying KCL to the nodes gate, collector, base and emitter, results in the following nodal equation:

$$\mathbf{G}^{IGBT} \cdot \mathbf{V}^{IGBT} = \mathbf{I}_{eq}^{IGBT} \quad (38)$$

where

$$\mathbf{V}^{IGBT} = [v_c \ v_g \ v_a \ v_d \ v_e]^T \quad (39)$$

$\mathbf{I}_{eq}^{IGBT}$  is given in (40) as shown at bottom of the next page and the  $5 \times 5$  conductance matrix is given in (41) as shown at bottom of the next page.

Applying the Newton-Raphson method to solve the nonlinear matrix equation (38),  $\Delta \mathbf{V}^{IGBT}$  is obtained to update  $\mathbf{V}^{IGBT}$

$$Q_{gd} = \begin{cases} C_{oxd}v_{dg}, & v_{ds} \leq v_{gs} - v_{Td} \\ \frac{qN_B\epsilon_{si}A^2}{C_{oxd}} \left[ \frac{C_{oxd}W_{gdj}}{\epsilon_{si}A_{gd}} - \ln\left(1 + \frac{C_{oxd}W_{gdj}}{\epsilon_{si}A_{gd}}\right) \right] - C_{oxd}v_{Td}, & v_{ds} > v_{gs} - v_{Td} \end{cases} \quad (27)$$

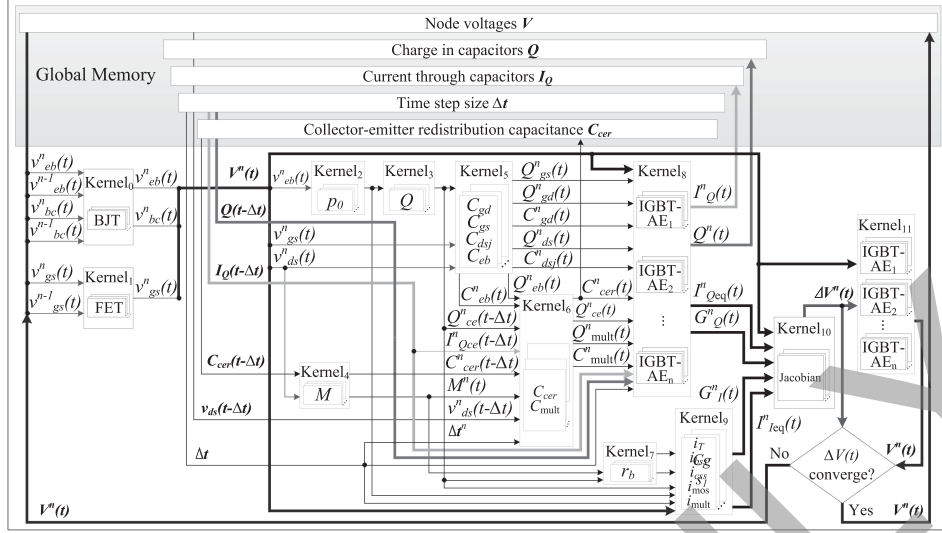


Fig. 6. Massive thread parallel implementation of the physics-based IGBT model.

iteratively. Therefore, the iterative equation is given as

$$\mathbf{G}^{\text{IGBT}(n)} \Delta \mathbf{V}^{\text{IGBT}(n+1)} = -\mathbf{I}^{\text{IGBT}(n)} \quad (42)$$

where

$$\mathbf{I}^{\text{IGBT}(n)} = \mathbf{G}^{\text{IGBT}(n)} \mathbf{V}^{\text{IGBT}(n)} - \mathbf{I}_{eq}^{\text{IGBT}(n)}. \quad (43)$$

3) *Parallel Massive-Thread Mapping*: For a system containing  $n$  IGBTs, the massive-thread parallel implementation is

shown in Fig. 6 and is described in Algorithm 2. Among the 12 kernels involved in the module, Kernel<sub>0</sub> and Kernel<sub>1</sub> check p-i-n junction and MOSFET junction voltage limitation within successive Newton–Raphson iterations; intermediate parameters  $p_0$ ,  $Q$ , and  $M$  are processed in Kernel<sub>2</sub>, Kernel<sub>3</sub> and Kernel<sub>4</sub>; six nonlinear capacitors  $C_{gd}$ ,  $C_{gs}$ ,  $C_{dsj}$ ,  $C_{mult}$ ,  $C_{eb}$ , and  $C_{cer}$  are updated in Kernel<sub>5</sub> and Kernel<sub>6</sub>; with those capacitances, the equivalent conductance  $\mathbf{G}_Q$  and parallel current source  $\mathbf{I}_{Qeq}$

$$\mathbf{I}_{eq}^{\text{IGBT}} = \begin{bmatrix} i_{c,eq} \\ i_{g,eq} \\ i_{a,eq} \\ i_{d,eq} \\ i_{e,eq} \end{bmatrix} = \begin{bmatrix} i_{mult,eq} + i_{C_{mult},eq} + i_{css,eq} + i_{C_{cer},eq} + i_{C_{gs},eq} + i_{C_{dsj},eq} + i_{mos,eq} \\ -i_{C_{gs},eq} + i_{C_{dg},eq} \\ -i_{Teq} \\ i_{C_{ceb},eq} + i_{bss,eq} - i_{mos,eq} - i_{C_{dg},eq} - i_{C_{dsj},eq} - i_{mult,eq} - i_{C_{mult},eq} \\ i_{css,eq} - i_{bss,eq} - i_{C_{cer},eq} - i_{C_{ceb},eq} + i_{Teq} \end{bmatrix} \quad (40)$$

$$\mathbf{G}^{\text{IGBT}} = \begin{bmatrix} g_{mult,ds} + g_{mult,gs} + & & & & \\ g_{mult,bc} + g_{css,bc} + & -g_{mult,gs} - g_{C_{gs}} - & & & \\ g_{C_{cer,bc}} + g_{C_{gs}} + & g_{mos,gs} & -g_{mult,ae} - g_{css,ae} & & \\ g_{C_{dsj}} + g_{mos,ds} + & & & g_{css,bc} + g_{css,eb} - & -g_{mult,ae} - g_{css,ae} + \\ g_{mos,gs} & & & g_{C_{cer,bc}} - g_{dsj} & g_{css,eb} - g_{mult,eb} \\ -g_{C_{gs}} & g_{C_{gs}} + g_{C_{dg}} & 0 & -g_{C_{dg}} & 0 \\ -g_{Tbc} & 0 & g_{Tae} & g_{Tbc} - g_{Teb} & -g_{Tae} + g_{Teb} \\ g_{bss,bc} - g_{mos,gs} - & & & & \\ -g_{mos,ds} - g_{C_{dsj}} - & g_{mos,gs} - g_{C_{dg}} + & & g_{C_{eb}} - g_{bss,bc} + g_{bss,eb} + & -g_{C_{eb}} + g_{bss,eb} - \\ g_{mult,ds} - g_{mult,gs} & g_{mult,gs} & g_{mult,ae} & g_{mos,ds} + g_{C_{dg}} + g_{C_{dsj}} + & g_{mult,ae} + g_{mult,eb} \\ g_{C_{mult,bc}} & & & g_{mult,ds} - g_{mult,eb} - g_{C_{mult,bc}} & \\ -g_{css,bc} - g_{C_{cer,bc}} - & 0 & g_{css,ae} - g_{Tae} & g_{bss,eb} + g_{bss,bc} - g_{C_{eb}} - & g_{bss,eb} + g_{C_{eb}} + \\ g_{bss,bc} + g_{Tbc} & & & g_{Tbc} + g_{Teb} & g_{Tae} - g_{Teb} \end{bmatrix} \quad (41)$$

**Algorithm 2: IGBT Kernel.**
**procedure** Physics-based IGBT module

Check p-n junction voltage $v_{eb}(t)$ and $v_{bc}(t)$ from last iteration value	▷ Kernel <sub>0</sub>
Check MOSFET junction voltage $v_{gs}(t)$ from last iteration value	▷ Kernel <sub>1</sub>
Solve $p_0$	▷ Kernel <sub>2</sub>
Calculate $Q$ , $Q_1$ and $Q_2$	▷ Kernel <sub>3</sub>
Update intermediate parameter $M$	▷ Kernel <sub>4</sub>
Calculate $C$ and $Q$ in $C_{gd}$ , $C_{gs}$ , $C_{dsj}$ , and $C_{eb}$	▷ Kernel <sub>5</sub>
Calculate $C$ and $Q$ in $C_{cer}$ and $C_{mult}$	▷ Kernel <sub>6</sub>
Calculate $r_b$	▷ Kernel <sub>7</sub>
Update $I_Q$ , $I_{Qeq}$ , and $G_Q$ in all capacitors	▷ Kernel <sub>8</sub>
Calculate $G_I$ and $I_{Ieq}$ for all current sources	▷ Kernel <sub>9</sub>
Build matrix equation (42) and solve for $\Delta V$	▷ Kernel <sub>10</sub>
Update $V^{IGBT}(t)$ for current iteration	▷ Kernel <sub>11</sub>
Check convergence of $\Delta V^{IGBT}$	
<b>if</b> $\Delta V^{IGBT}$ converges <b>then</b>	
Store $V^{IGBT}$ to global memory and update $t$	
<b>else</b>	
Start from checking junction iteration limit	

are updated in Kernel<sub>8</sub>; Kernel<sub>7</sub> calculates the base resistance  $r_b$  for Kernel<sub>9</sub>, where  $G_I$  and  $I_{Ieq}$  are updated with the approximation to current sources  $i_{mos}$ ,  $i_T$ ,  $i_{css}$ ,  $i_{bss}$ , and  $i_{mult}$ . Using all the resistances, charges, currents, equivalent conductances, and parallel current sources calculated above, Kernel<sub>10</sub> builds the iterative Jacobian matrix equation in (42) and solves for  $\Delta V^{IGBT}$  using Gaussian elimination and backward substitution, and Kernel<sub>11</sub> assigns  $n$  CUDA blocks containing five threads per block to update the voltage vector for each IGBT. When  $\Delta V^{IGBT}$  converges, the iterative solution for the current time step is accomplished and node voltages (NVs)  $V^{IGBT}$  are stored into global memory and used as the initial values for the next time step; otherwise, the iteration is repeated from checking junction limit as the initial value.

### C. MMC and Control Strategy

1) *Circuit Structure:* Commonly utilized in HVdc systems, the MMC circuit consists of SMs, which contains two IGBT-diode units, as shown in Fig. 7. The MMC circuit has been modeled by different types of models that include equivalent circuit based model, switching function model, and averaged value model [30]–[33]. Due to the most detailed information inside every device and the nanosecond time step, the physics-based model requires so much computational burden that it is not frequently used in simulation. However, the application of GPU makes its application feasible in both accuracy and speed.

Fig. 7 shows a three-phase cascade MMC circuit structure consisting of  $n$  half-bridge submodules (SM) in each arm, with each SM containing two IGBTs, two antiparallel diodes, and an energy storage capacitor. Based on the gate signal combination and current direction of each IGBT, the SMs have different operating states. Once  $S_1$  gate has ON signal and  $S_2$  gate has OFF signal,  $C_m$  will be charged and discharged according to

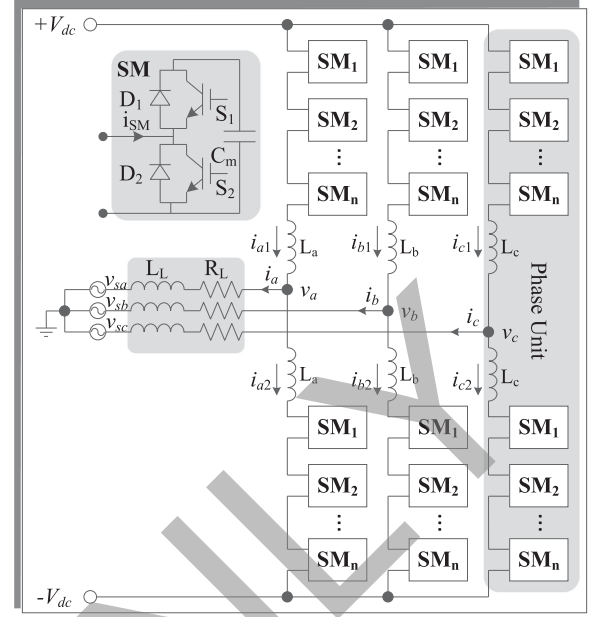


Fig. 7. MMC circuit structure.

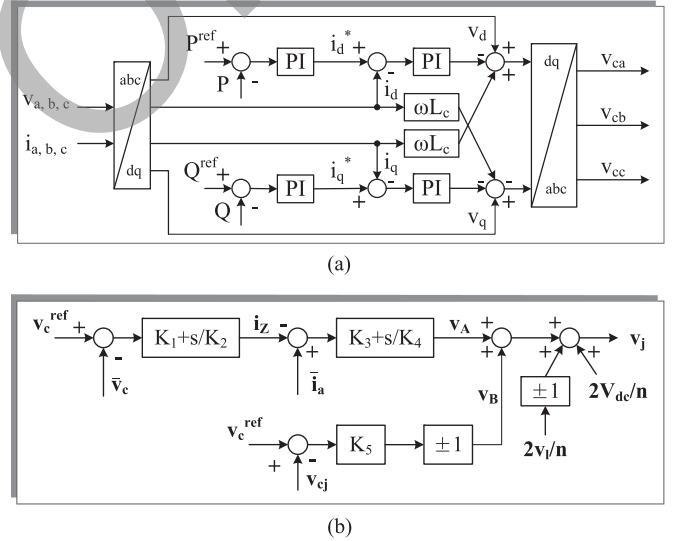


Fig. 8. MMC control scheme: (a) active and reactive power control of the MMC; (b) averaging and balancing control of the MMC.

the direction of  $i_{SM}$ ; when  $S_1$  gate has OFF signal and  $S_2$  gate has ON signal,  $C_m$  will be discharged regardless of the current direction. Furthermore, when gate signal combination is “00,” the SM is blocked and not used in normal operation; and the gate signal combination “11” causes a short circuit of the SM capacitor.

The control strategies of MMC circuit adopted in this paper include the active and reactive power control, capacitor voltage averaging, and balancing control [35]–[37]. The outer loop in Fig. 8(a) is the active power controller; and the inner loop is the current controller. Given a fixed power reference, the difference of active and reactive powers is input to proportional-integral controllers to produce reference  $dq$  currents. After producing



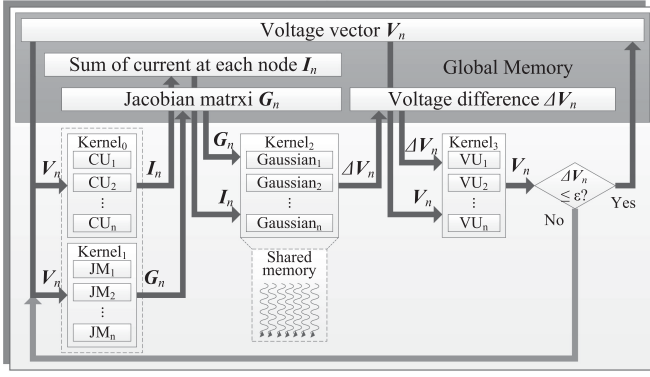


Fig. 9. Massive-thread parallel implementation of the Newton-Raphson method.

the  $dq$  voltages, the  $abc$  phase reference voltages are calculated for modulation. In the capacitor voltage averaging and balanced control, as shown in Fig. 8(b), the averaging control signal  $V_A$  ensures that the average voltage value of all the capacitors in each phase track the command value; and the balancing control signal  $V_B$  employs the phase-shifted carrier signals to force the dc voltage of each capacitor to follow the reference value.

#### D. Massive-Thread Parallel Implementation of the Newton-Raphson Method

1) *Algorithm:* To find the solution of a nonlinear system  $F(X)$  consisting of  $k$  unknown variables, utilizing the Jacobian matrix  $J_F(X)$  for linear approximation gives the following equation:

$$0 = F(X^n) + J_F(X^n)(X^{n+1} - X^n). \quad (44)$$

The Jacobian matrix  $J_F(X)$  is a  $k \times k$  matrix of first-order partial derivatives of  $F$  given as

$$J_F = \frac{dF}{dX} = \begin{bmatrix} \frac{\partial F_1}{\partial X_1} & \cdots & \frac{\partial F_1}{\partial X_k} \\ \vdots & \ddots & \vdots \\ \frac{\partial F_k}{\partial X_1} & \cdots & \frac{\partial F_k}{\partial X_k} \end{bmatrix}. \quad (45)$$

Solving for the root of  $F(X)$  is numerically replaced by solving (44) for  $(X_{n+1} - X_n)$  and updating  $X_{n+1}$  from  $X_n$ . The solution process is repeated until the difference  $\|X_{n+1} - X_n\|$  is converged.

According to KCL,

$$\Sigma I(V) = 0 \quad (46)$$

where  $I(V)$  refers to the sum of currents leaving each node. Applying (44) to (46) results in

$$J_V^n(V^{n+1} - V^n) = -\Sigma I^n. \quad (47)$$

In the nonlinear physics-based IGBT model, the voltage vector for the solution of KCL at each node of collector, gate, anode, drain, and emitter is given as

$$-V^n = [v^{c(n)} \quad v^{g(n)} \quad v^{a(n)} \quad v^{d(n)} \quad v^{e(n)}]^T.$$

Applying the Newton-Raphson iterative equation results in

$$G^{IGBT(n)}(V^{n+1} - V^n) = -I^n \quad (48)$$

where the conductance matrix  $G^{IGBT(n)}$  is the Jacobian matrix  $J_V^n$ , and the right-hand side vector is given as

$$-I^n = [i^{c(n)} \quad i^{g(n)} \quad i^{a(n)} \quad i^{d(n)} \quad i^{e(n)}]^T.$$

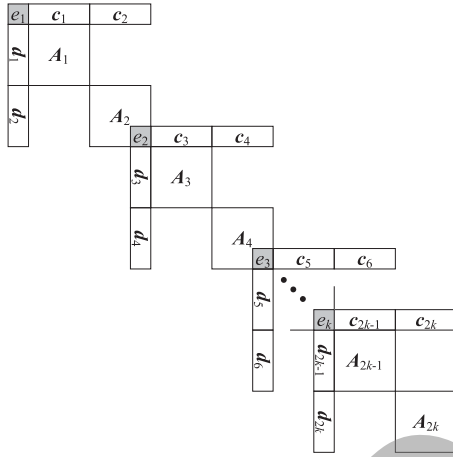
See (49) and (50) shown at the bottom of this page.

$$G_{SM}^{orig} = \begin{bmatrix} G_{1,1} & G_{1,2} & G_{1,3} & G_{1,4} & G_{1,5} & G_{1,6} & G_{1,7} & G_{1,8} & G_{1,9} & G_{1,10} & G_{1,11} \\ G_{2,1} & G_{2,2} & G_{2,3} & G_{2,4} & G_{2,5} & G_{2,6} & & & & & \\ G_{3,1} & G_{3,2} & G_{3,3} & G_{3,4} & G_{3,5} & G_{3,6} & & & & & \\ G_{4,1} & G_{4,2} & G_{4,3} & G_{4,4} & G_{4,5} & G_{4,6} & & & & & \\ G_{5,1} & G_{5,2} & G_{5,3} & G_{5,4} & G_{5,5} & G_{5,6} & & & & & \\ G_{6,1} & G_{6,2} & G_{6,3} & G_{6,4} & G_{6,5} & G_{6,6} & & & & & G_{6,11} \\ G_{7,1} & & & & & & G_{7,7} & G_{7,8} & G_{7,9} & G_{7,10} & G_{7,11} \\ G_{8,1} & & & & & & G_{8,7} & G_{8,8} & G_{8,9} & G_{8,10} & G_{8,11} \\ G_{9,1} & & & & & & G_{9,7} & G_{9,8} & G_{9,9} & G_{9,10} & G_{9,11} \\ G_{10,1} & & & & & & G_{10,7} & G_{10,8} & G_{10,9} & G_{10,10} & G_{10,11} \\ G_{11,1} & & & & & & G_{11,6} & G_{11,7} & G_{11,8} & G_{11,9} & G_{11,10} & G_{11,11} \end{bmatrix} \quad (49)$$

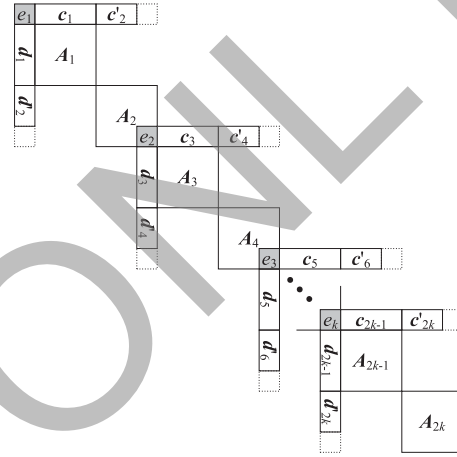
$$G_{SM} = \begin{bmatrix} G_{1,1} & G_{1,2} & G_{1,3} & G_{1,4} & G_{1,5} & G_{1,6} & G_{1,7} & G_{1,8} & G_{1,9} & G_{1,10} & G_{1,11} \\ G_{2,1} & G_{2,2} & G_{2,3} & G_{2,4} & G_{2,5} & G_{2,6} & & & & & \\ G_{3,1} & G_{3,2} & G_{3,3} & G_{3,4} & G_{3,5} & G_{3,6} & & & & & \\ G_{4,1} & G_{4,2} & G_{4,3} & G_{4,4} & G_{4,5} & G_{4,6} & & & & & \\ G_{5,1} & G_{5,2} & G_{5,3} & G_{5,4} & G_{5,5} & G_{5,6} & & & & & \\ G_{6,1} & G_{6,2} & G_{6,3} & G_{6,4} & G_{6,5} & G_{6,6} & & & & & \\ G_{7,1} & & & & & & G_{7,7} & G_{7,8} & G_{7,9} & G_{7,10} & G_{7,11} \\ G_{8,1} & & & & & & G_{8,7} & G_{8,8} & G_{8,9} & G_{8,10} & G_{8,11} \\ G_{9,1} & & & & & & G_{9,7} & G_{9,8} & G_{9,9} & G_{9,10} & G_{9,11} \\ G_{10,1} & & & & & & G_{10,7} & G_{10,8} & G_{10,9} & G_{10,10} & G_{10,11} \\ G_{11,1} & & & & & & G_{11,7} & G_{11,8} & G_{11,9} & G_{11,10} & G_{11,11} \end{bmatrix} \quad (50)$$

**Algorithm 3:** Newton-Raphson Kernel.**procedure** N-R ITERATION

Iterative loop:

Calculate  $F(X^n)$ Calculate  $J_F(X^n)$  from  $X^n$ Copy  $J_F(X^n)$  and  $F(X^n)$  into shared memorySolve  $\Delta X^n$  in  $J_F(X^n)\Delta X^n = -F(X^n)$ Update  $X^{n+1} \leftarrow X^n + \Delta X^n$ Calculate  $\|\Delta X^n\|$ Store  $\|\Delta X^n\|$  into global memory**if**  $\|\Delta X^n\| < \epsilon$  **then** $t \leftarrow t + \Delta t$ **else****go to** Iterative loop▷ Kernel<sub>0</sub>▷ Kernel<sub>1</sub>▷ Kernel<sub>2</sub>▷ Kernel<sub>3</sub>

(a)



(b)

Fig. 10. Jacobian matrices for the MMC circuit: (a) Original  $G_{MMC}$ ; (b) updated  $G_{MMC}^*$  using relaxation.

2) *Massive-Thread Parallel Implementation:* In the massive-thread parallel module for the Newton–Raphson method, four kernels are involved, as shown in Fig. 9 and Algorithm 3. First, Kernel<sub>0</sub> and Kernel<sub>1</sub> update  $I^n$ , which equals the sum of currents leaving the nodes, and the Jacobian matrix  $J_F(X^n)$ , which is the conductance matrix with current units (CUs) and Jacobian matrix units (JMs), respectively. All parameters are copied to shared memory for Kernel<sub>2</sub> to solve (44) by Gaussian elimination method. Then,  $V^{n+1}$  is updated and verified if it satisfies the convergence criteria in Kernel<sub>3</sub> with voltage units (VUs). The iterations continue until  $V$  is converged or the maximum number of iterations is reached.

### E. Block Jacobian Matrix Decomposition for MMC

Applying the physics-based IGBT and power diode module mentioned above, each SM has five nodes for the IGBT and one more inside node for the power diode, which results in the Jacobian matrix (the original  $G$  matrix for the SM) (49).

1) *Matrix Update Using a Relaxation Algorithm:* Although the sparse matrix  $G_{SM}^{orig}$  is irregular, it can be reshaped by eliminating two elements,  $G_{6,11}$  and  $G_{11,6}$  brought about by the capacitance, using the relaxation algorithm. After the

transformation, the linearized equation of an SM is given as

$$G_{SM}^{orig(n)} \cdot \Delta V^{n+1} = -I^{orig(n)} \quad (51)$$

is updated to

$$G_{SM}^n \cdot \Delta V^{n+1} = -I^n \quad (52)$$

where  $G_{SM}$  is given in (50) and  $I^n$  comes from  $I^{orig(n)}$  whose 6th and 11th elements are adjusted by  $G_6 \Delta v_6^n$  and  $G_{11} \Delta v_{11}^n$  with known values from previous iteration. Although there is an outer Gauss–Jacobi loop over the Newton–Raphson iterations to guarantee the convergence of  $\Delta v^n$ , the updated  $G_{SM}$  results in a better bordered-block pattern, which benefits to the parallel implementation on the GPU.

2) *Partial LU Decomposition for MMC:* For a  $k$ -SM MMC circuit, each cascade node connects to two nonlinear IGBT–diode units. Therefore, the complete structure of the Jacobian matrix  $G_{MMC}$  is shown in Fig. 10(a). The connections on Node 1 and Node 11 of every  $G_{SM}$  are relaxed to decouple the large Jacobian matrix. Thus, the updated Jacobian matrix  $G_{MMC}^*$  is shown in Fig. 10(b), and the Newton–Raphson linearized equation, given as

$$G_{MMC}^n \cdot \Delta V^{n+1} = -I^n \quad (53)$$

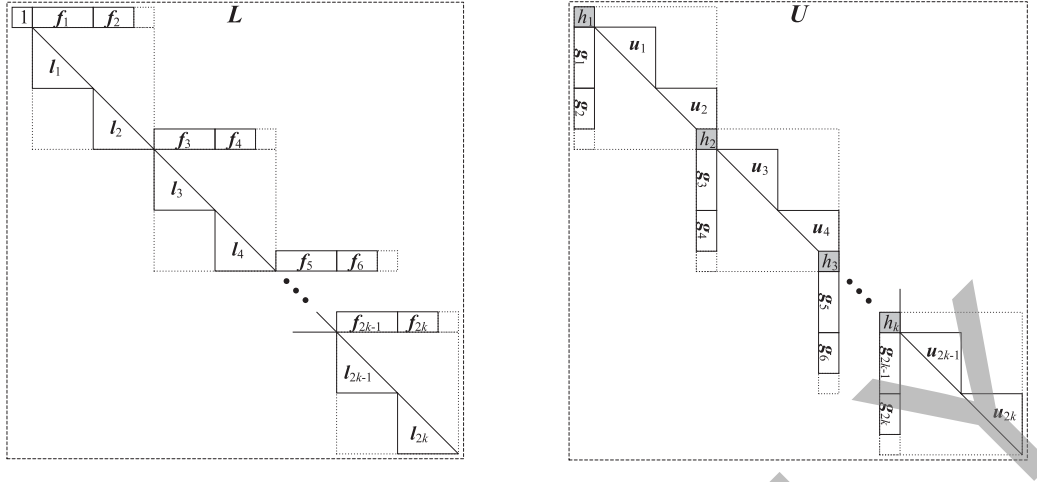
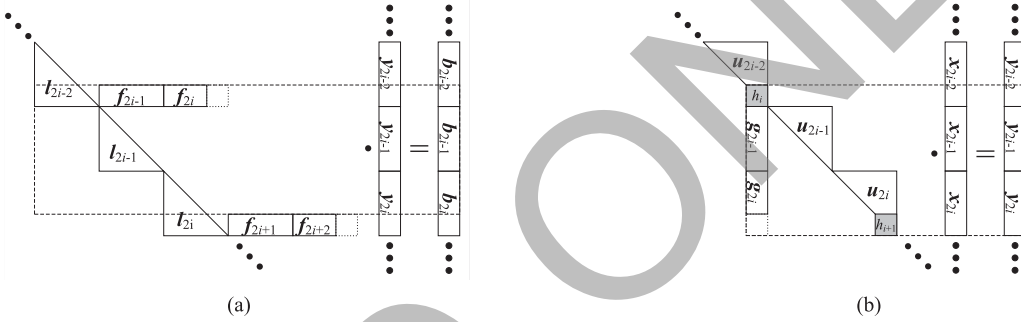
Fig. 11. Partial LU decomposition for  $\mathbf{G}_{\text{MMC}}^*$ .

Fig. 12. Blocked linear MMC system solver: (a) Blocked forward substitution; (b) blocked backward substitution.

is also updated as

$$\mathbf{G}_{\text{MMC}}^{*(n)} \cdot \Delta \mathbf{V}^{n+1} = -\mathbf{I}^{*(n)} \quad (54)$$

where  $-\mathbf{I}^{*(n)}$  is  $-\mathbf{I}^n$  adjusted by previous iteration values. Processing the LU decompositions for all  $\mathbf{A}$  matrices in  $\mathbf{G}_{\text{MMC}}^*$ , we obtain

$$\mathbf{l}_j \cdot \mathbf{u}_j = \mathbf{A}_j \quad (j = 1, 2, \dots, 2k). \quad (55)$$

Then, the border vectors,  $\mathbf{f}_j$  and  $\mathbf{g}_j$  in Fig. 11, can be found according to the following relations:

$$\begin{cases} \mathbf{f}_j \cdot \mathbf{u}_j = \mathbf{c}_j \\ \mathbf{l}_j \cdot \mathbf{g}_j = \mathbf{d}_j \end{cases} \quad (56)$$

Since  $\mathbf{l}_j$  and  $\mathbf{u}_j$  are lower and upper triangular matrices,  $\mathbf{f}_j$  and  $\mathbf{g}_j$  can be solved with forward and backward substitutions. Finally, the elements at the connecting nodes,  $h_i$  ( $i = 1, 2, \dots, k$ ) in Fig. 11, are calculated with  $e_i$  in Fig. 10 as

$$h_i = e_i - \mathbf{f}_{2i-1} \cdot \mathbf{g}_{2i-1} - \mathbf{f}_{2i} \cdot \mathbf{g}_{2i}. \quad (57)$$

The proposed partial LU decomposition can be computed in parallel due to the decoupled structure of updated Jacobian matrix  $\mathbf{G}_{\text{MMC}}^*$ , including the LU decomposition of  $\mathbf{A}_j$ , calculation of border vectors  $\mathbf{f}_j$ ,  $\mathbf{g}_j$ , and updating of connecting node elements  $h_i$ .

3) *Blocked Forward and Backward Substitutions*: After obtaining the semilower and upper triangular matrices utilizing partial LU decomposition, blocked forward and backward substitutions are utilized to obtain the solution of the linear system. For the equation  $\mathbf{LU} \cdot \mathbf{x} = \mathbf{b}$ , defining

$$\mathbf{U} \cdot \mathbf{x} = \mathbf{y} \quad (58)$$

we obtain

$$\mathbf{U} \cdot \mathbf{y} = \mathbf{b}. \quad (59)$$

The blocked forward substitution shown in Fig. 12(a) is used to solve for  $\mathbf{y}$  in (59). All elements of  $\mathbf{y}_{2i-1}$  and most elements of  $\mathbf{y}_{2i}$  except for the last one can be solved directly; then, the last element of previous block  $\mathbf{y}_{2i-2}$  can be obtained with solved elements in  $\mathbf{y}_{2i-1}$  and  $\mathbf{y}_{2i}$ ; and so forth, the missing element of  $\mathbf{y}_{2i}$  can be obtained from the solution of the next block. Fortunately,  $\mathbf{y}_{2k}$  in the last block can be fully solved since it has no overlap border vector  $\mathbf{f}$ . Because of the decoupled structure of  $\mathbf{L}$ , the blocked forward substitution can be accomplished by GPU-based parallelism. Similarly, the solution of (58) can be obtained by the blocked backward substitution shown in Fig. 12(b) with  $\mathbf{y}_j$ . First, all connecting elements  $h_i$  can be solved in parallel. Second, the border vector  $\mathbf{g}_j$  can be eliminated by updating the right-hand side vector. Finally, backward substitution is implemented on all blocked  $\mathbf{U}_j$  in parallel.

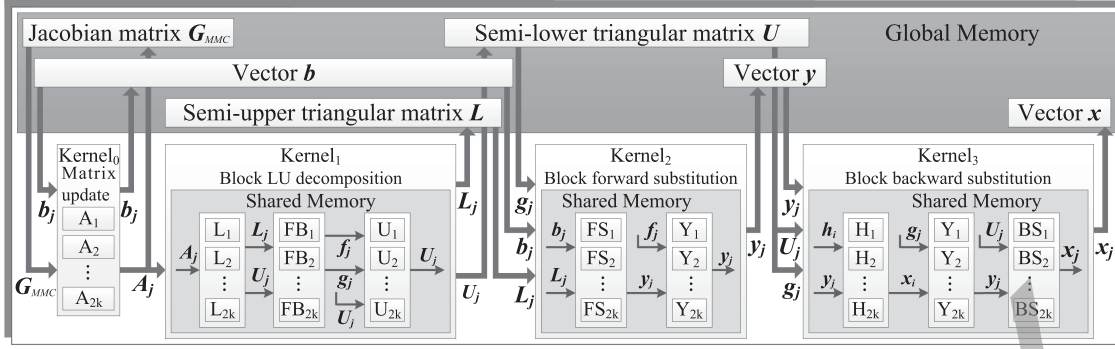


Fig. 13. Massive thread parallel implementation of partial LU decomposition.

**Algorithm 4:** Partial LU decomposition for MMC.

**procedure** SOLVE MATRIX EQUATION FOR MMC CIRCUIT USING PARTIAL LU DECOMPOSITION

Produce semi-upper and semi-lower triangular matrices:

Update matrix equation using relaxation algorithm

▷ Kernel<sub>0</sub>

Block LU decomposition to get  $L_j, U_j$   
 Backward and forward substitution for  $f_j, g_j$   
 Update  $U_j$  with  $e_i$

▷ Kernel<sub>1</sub>

Blocked forward substitution:  
 Forward substitution in block  
 $y_j$  update

▷ Kernel<sub>2</sub>

Blocked backward substitution:  
 Compute  $h_i$  directly  
 Subtract effect of  $h_i$  to update  $y_j$   
 Backward substitution in block

▷ Kernel<sub>3</sub>

In the MMC circuit, the size of the Jacobian matrix grows with the number of output voltage levels. Instead of solving a system containing a  $(10k + 1) \times (10k + 1)$  large Jacobian matrix, the  $5 \times 5$  block perfectly accommodates the parallel scheme of GPU with its limited shared memory to reduce the data transmission cost.

#### F. Parallel Massive-Thread Mapping

As shown in Fig. 13 and Algorithm 4, four kernels are involved in the parallel module for the partial LU decomposition method and blocked linear solution in MMC. Kernel<sub>0</sub> updates the matrix equation using the relaxation algorithm, and the original  $G_{MMC}$  matrix is reshaped to  $G_{MMC}^*$ , which is output to Kernel<sub>1</sub>. To calculate the semi-lower and -upper triangular matrices  $L$  and  $U$  in an MMC circuit containing  $k$  SMs, there are three steps inside Kernel<sub>1</sub> listed as follows:

- 1) normal LU decomposition in each block to get  $L_j$ , where  $j = (1, 2, \dots, 2k)$ ;
- 2) backward substitution to obtain  $f_j$  from  $U_j$  and  $c_j$ , forward substitution to obtain  $g_j$  from  $L_j$  and  $d_j$  in each block;
- 3) update  $U_j$  with  $e_i$ , where  $i = (1, 2, \dots, k)$ .

Kernel<sub>2</sub> has two steps as follows:

- 1) forward substitution in block for  $y_j$ ;
- 2) update  $y_j$  with border vector  $f_j$ .

And Kernel<sub>3</sub> has the following three steps:

- 1) calculate  $h_i$ ;

- 2) update  $y_j$  with  $h_i$ ;
- 3) backward substitution in block to obtain the final result  $x_j$ .

#### G. Predictor–Corrector Variable Time-Stepping Scheme

A variable time-stepping scheme is used in this paper for numerical solution of the transient nonlinear system response to ensure both efficiency and accuracy. In most power electronic systems, the transient portion is much smaller than the steady-state part; thus, a dynamically adaptive time step reduces the calculation during steady state while maintaining accuracy during the transient stage.

To find the numerical solution of ordinary differential equations, the predictor–corrector method utilizes a polynomial prediction of the derivative from the previous solution to the current solution, followed by a refinement of the predicted value. The predictor step normally applies an explicit integration method, such as the forward Euler method, while the corrector step applies an implicit integration method, such as the backward Euler or the trapezoidal method. If the local truncation error (LTE) is out of the prespecified tolerance range, which means that the current time-step size is too large to obtain an accurate result, a refined time-step size is adopted to recalculate the current time solution.

The overall flowchart of the iterative process using the predictor–corrector variable time-stepping method (PCVTSM) is shown in Fig. 14. Based on the Gear’s method [38], forward



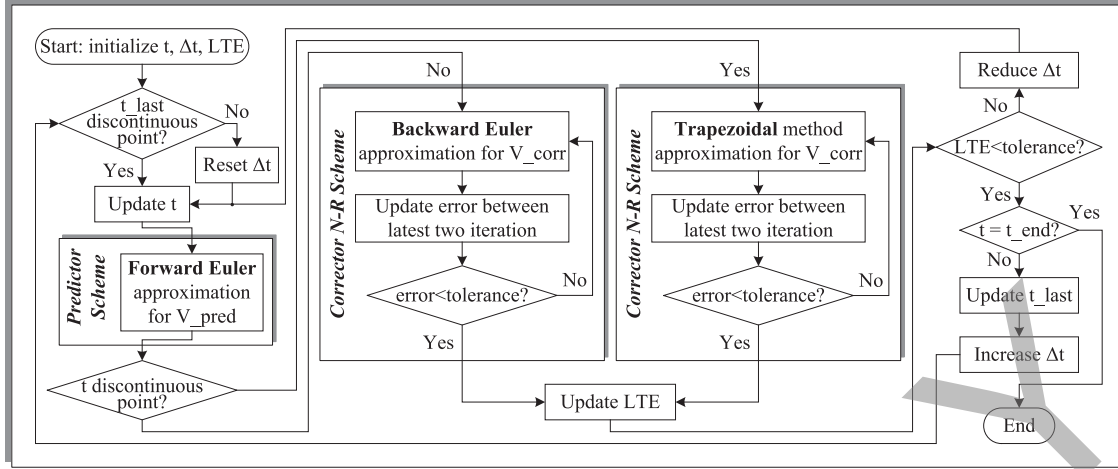


Fig. 14. Flowchart of variable time-stepping scheme.

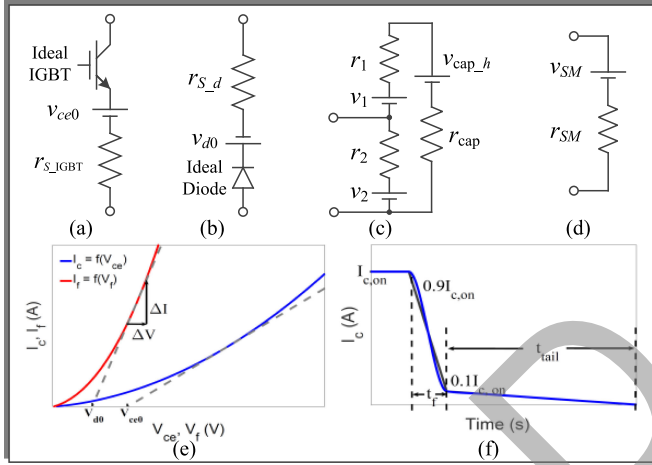


Fig. 15. (a) Behavior-based IGBT model. (b) Behavior-based power diode model. (c) Discretized SM circuit. (d) Equivalent TC of SM. (e) Linear approximation of IGBT and diode. (f) IGBT measurement model for turn-off current.

Euler is used to obtain the approximation from the values of previous time solution,  $t_{\text{last}}$ , as a predictor,  $V_{\text{pred}}$ . Then, two implicit methods backward Euler and trapezoidal method are utilized, depending on whether the current calculated solution is discontinuous or not, to obtain a corrector  $V_{\text{corr}}$ . If the LTE is reduced within the acceptable tolerance, the predictor-corrector routine is stopped and the end time  $t_{\text{end}}$  for the next time step is found to compute the numerical solution.

#### H. Behavior-Based IGBT Model and MMC Solution

1) *Equivalent Model for SM*: In many applications for fast simulation, the behavior-based IGBT and diode models are commonly adopted [39]. In this paper, such models are also demonstrated for system-level MMC circuit simulation. The IGBTs and diodes are represented as ideal switch models in series with voltage sources and resistors, as shown in Fig. 15(a) and (b). Based on the relationship between output voltages and currents from the IGBT and diode, a linear approximation of IGBT output voltage  $v_{ce}$  and current  $i_c$ , and diode output voltage  $v_f$  and

current  $i_f$  can be obtained as follows:

$$r_{S\_IGBT} = \frac{\Delta v_{ce}}{\Delta i_c} \quad (60)$$

$$r_{S\_d} = \frac{\Delta v_f}{\Delta i_f}. \quad (61)$$

The turn-off current is modeled using two linear slopes, as shown in Fig. 15(e). The capacitor in each SM is discretized into a resistor  $r_{cap}$  in series with a history voltage source  $v_{cap,h}(t - \Delta t)$ . The  $(r_1, v_1)$  and  $(r_2, v_2)$  in Fig. 15(c) are decided by the gate signal and arm current direction. In this way, each SM's Thévenin equivalent circuit in Fig. 15(d) contains a time-dependent resistor  $r_{SM}$  and a history voltage source  $v_{SM}$  given as

$$r_{SM} = \frac{r_2(r_1 + r_{cap})}{r_1 + r_2 + r_{cap}} \quad (62)$$

$$v_{SM} = \left( \frac{v_2}{r_2} + \frac{v_1 + v_{cap,h}(t - \Delta t)}{r_1 + r_{cap}} \right) r_{SM} \quad (63)$$

where the capacitor history voltage can be updated as

$$v_{cap,h}(t - \Delta t) = v_{cap,h}(t - 2\Delta t) + 2r_{cap}i_{cap}(t - \Delta t) \quad (64)$$

$$r_{cap} = \frac{2\Delta t}{C}. \quad (65)$$

Thus, each arm of MMC containing  $n$  SMs in Fig. 7 is represented by a voltage source and a resistor as

$$v_{\text{arm}} = \sum_{i=1}^n v_{SMi} \quad (66)$$

$$r_{\text{arm}} = \sum_{i=1}^n r_{SMi}. \quad (67)$$

The arm current can be calculated with the above equivalent model. Since each SM's input current is the same as the arm current, the NV inside each SM can be updated in parallel using the solved arm current.

2) *Parallel Massive-Thread Mapping*: As shown in Fig. 16 and Algorithm 5, one kernel containing  $n$  threads is involved

**Algorithm 5:** Behavior-based MMC solution kernel.

---

```

while  $t < t_{end}$  do
  Update  $v_1, r_1$  and  $v_2, r_2$  in each SM
  Calculate the  $v_{SM}(t), r_{SM}(t)$  in each SM
  Sum up  $n$  SMs in each arm to solve  $i_{arm}(t)$ 
  Calculate node voltages for each SM
   $t \leftarrow t + \Delta t$ 

```

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▷ Kernel<sub>0</sub>

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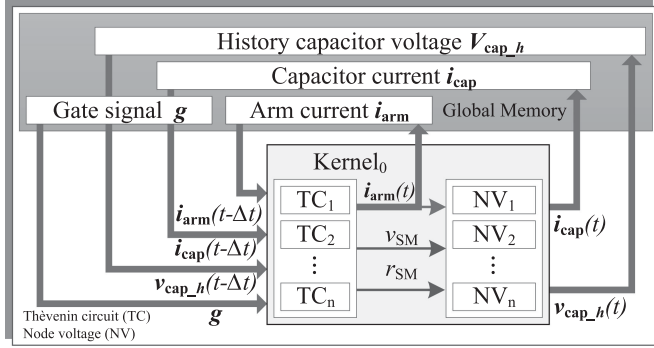


Fig. 16. Massive thread parallel implementation of behavior-based MMC circuit.

to solve the MMC circuit with behavior-based models. For a system with  $n$  SMs,  $(v_1, r_1)$  and  $(v_2, r_2)$  in each SM are decided according to gate signals and arm current directions, from which the equivalent Thévenin circuits (TC) are obtained using (62) and (63). From the lumped voltages and resistances of  $n$  SMs, the arm currents are solved for updating the NVs of each SM. Since there are only two node voltages that need to be calculated, one execution thread is required for each SM. Therefore,  $n$  threads are applied in the CUDA Kernel.

#### IV. CASE STUDIES AND DATA ANALYSIS

##### A. Test Cases for Physics-Based and Behavior-Based MMC Circuit Simulation

With the physics-based model, the size of the Jacobian matrix in the Newton–Raphson method is enlarged with the increasing number of SMs in the MMC circuit. For a single-phase  $l$ -level MMC system, there are  $2(l-1)$  half-bridge SMs used, for which the size of Jacobian matrix  $G_{MMC}$  is  $(20l-19) \times (20l-19)$ .

Due to the variety and difference of the conductance caused by the switching nature of IGBT,  $G_{MMC}$  is very ill conditioned, whose condition number is normally more than  $10^6$ . Therefore, the solution of (53) is very sensitive to errors and the convergence of Newton iterations is difficult; this situation becomes worse as the number of MMC levels is increased. SaberRD could not give complete simulation results when the MMC circuit became larger than single-phase five-level, or eight half-bridge SMs with the physics-based model, even when the parameters of LTE and the target iteration number in variable time-stepping method are properly adjusted, which could alleviate some convergence problems. Although the solution sensitivity convergence problem still exist in the proposed solution method with relaxation-based partial LU decomposition, the computable scale of MMC circuit is extended up to 3-phase 11-level,

because solving the linearized Newton–Raphson equation block-by-block in small sizes reduces the probability of divergence significantly, instead of solving a large  $(20l-19) \times (20l-19)$  linear system directly. Therefore, the 3-phase 11-level MMC circuit is the maximum scale that could be simulated on the GPU using the physics-based models. Since the largest system that could be successfully simulated in SaberRD is the single-phase five-level MMC circuit, the results and execution time comparison between the GPU code and SaberRD is based on that circuit. The MMC system parameters, including physics-based IGBT and power diode models are given in the appendix in Tables VII and VIII.

Due to the convergence limitation of the physics-based model, test cases larger than 3-phase 11-level MMC are modeled by the behavior-based model, and mutiple MMC circuits up to 1000 SMs per phase are tested to compare the performance between GPU and CPU codes for large-scale power electronic converter applications. The specifications and parameters of the behavior-based MMC circuit are listed in Table IX. A fixed time-step ( $10 \mu s$ ) scheme is adopted for behavior-based model cases since the simulation time step (1 ns) is 10 000 times larger than the initial time step used for the physics-based model case.

##### B. Results and Comparison

The simulation results of single-phase five-level physics-based MMC circuit are shown in Fig. 17, including waveforms and analysis comparison between GPU and SaberRD. In Fig. 17(a) and (d), the waveforms of output voltage and load current show full agreement between the GPU (top panels) and SaberRD (bottom panels) results; zoomed-in waveforms are shown in Fig. 17(b) and (e). In order to analyze the steady-state harmonics by fast Fourier transform (FFT), the output voltages are resampled at 20 kHz, which is far higher than the 2.5 kHz PWM carrier signal  $f_c$  satisfying Nyquist's law, to produce the fixed sample rate signals, since the simulation output waveforms were obtained using the variable time-stepping method.

In the frequency spectrum diagram, as shown in Fig. 17(c) and (f), two major harmonic frequencies are the signals at 60 Hz and 2.5 kHz, which are the base system frequency and carrier signal frequency, respectively, and close agreement of magnitude of these two signals can be observed between the results obtained by GPU and SaberRD, respectively. The capacitor voltages are compared in Fig. 17(g) between GPU and SaberRD. With averaging and balancing control, the capacitor voltages are kept around the level of  $2 V_{dc}/n_{arm}$ , where  $V_{dc}$  is the dc voltage and  $n_{arm}$  is the number of SMs per arm. The device-level simulation results, IGBT gate OFF and ON waveforms, are given in Fig. 17(h) and (i), which show the detailed turn-on and turn-off voltage, current, and switching times. Table II lists the device

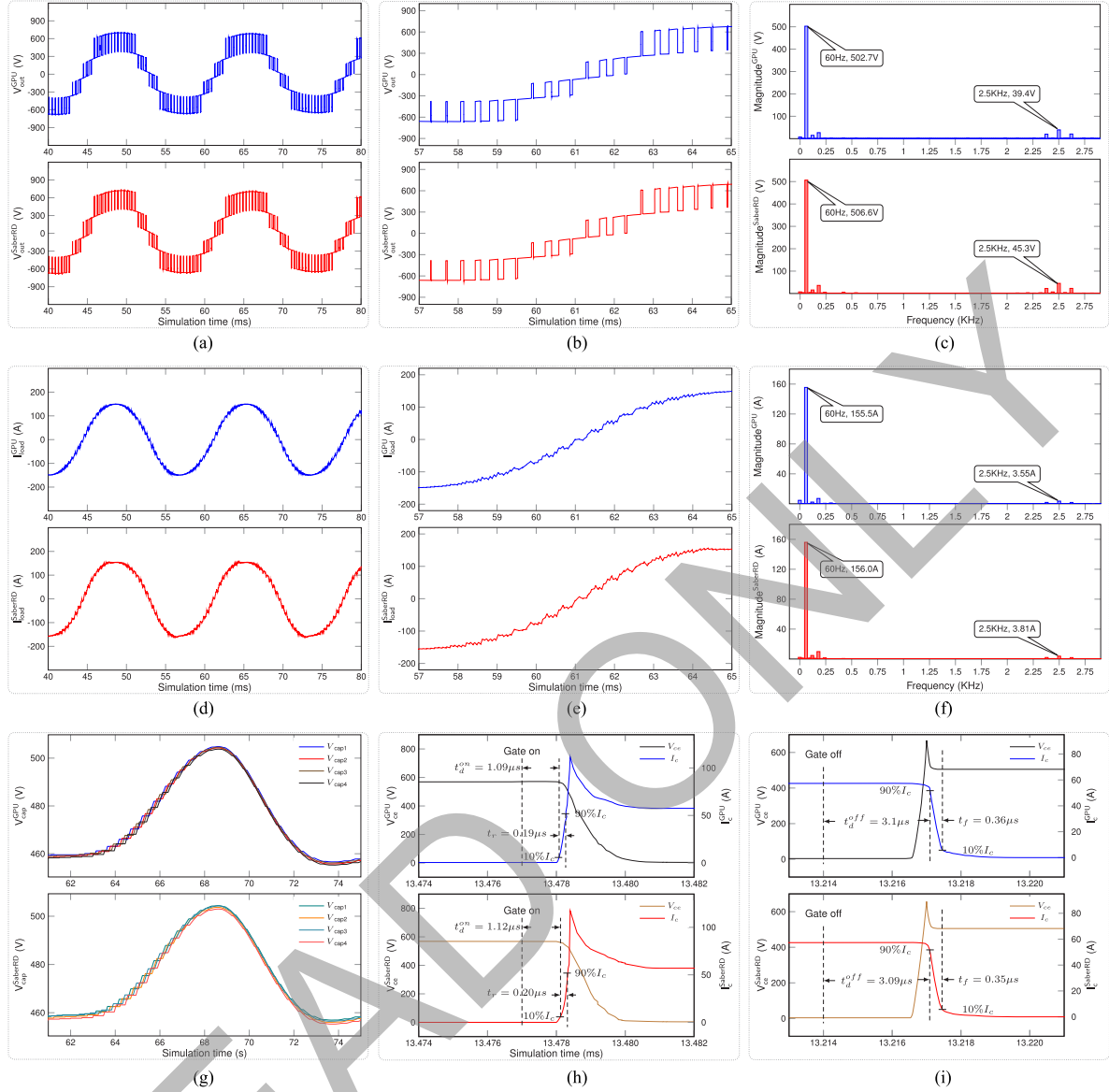


Fig. 17. Single-phase five-level physics-based MMC simulation results comparison between GPU (top) and SaberRD (bottom). (a) Five-level MMC  $V_{out}$  comparison. (b) Five-level MMC zoomed  $V_{out}$  comparison. (c) Five-level MMC  $V_{out}$  FFT comparison. (d) Five-level MMC  $I_{load}$  comparison. (e) Five-level MMC zoomed  $I_{load}$  comparison. (f) Five-level MMC  $I_{load}$  FFT comparison. (g) Five-level MMC arm  $V_{cap}$  comparison. (h) IGBT gate ON waveform comparison. (i) IGBT gate OFF waveform comparison.

TABLE II  
DEVICE-LEVEL SWITCHING TIME AND POWER DISSIPATION FOR  
IGBT-DIODE UNIT

	Switching time ( $\mu s$ )		Power dissipation (W)		
	SaberRD	GPU	SaberRD	GPU	
$t_{d(on)}^{IGBT}$	1.12	1.09	$P_{on}^{IGBT}$	112.31	113.02
$t_r^{IGBT}$	0.20	0.19	$P_{off}^{IGBT}$	74.01	74.84
$t_{d(off)}^{IGBT}$	3.09	3.10	$P_{cond}^{IGBT}$	287.52	289.06
$t_f^{IGBT}$	0.35	0.36	$P_{cond}^{Diode}$	7.48	7.45
$t_{rr}^{Diode}$	0.66	0.64	$P_{rr}^{Diode}$	9.95	10.07

switching times and power dissipation of the lower IGBT-Diode unit in the SM, referred to as  $S_2$  and  $D_2$ , respectively, in Fig. 7, during switching and conducting states, which are calculated

using

$$P_{IGBT} = \frac{\int v_{ce}(t)i_c(t)dt}{T_s} \quad (68)$$

$$P_{Diode} = \frac{\int v_f(t)i_f(t)dt}{T_s} \quad (69)$$

for IGBT and diode, respectively, where  $T_s$  is the switching period.

The simulation results of 3-phase 11-level MMC circuit with nonlinear physics-based models, including output voltages and load currents, are shown in Fig. 18(a), which are compared with the simulation results of the same MMC circuit with behavior-based models shown in Fig. 18(b). The waveforms of physics-based model have much more detail than those from behavior-based model because of the nonlinear capacitance and dynamic current sources in the former model. When the MMC

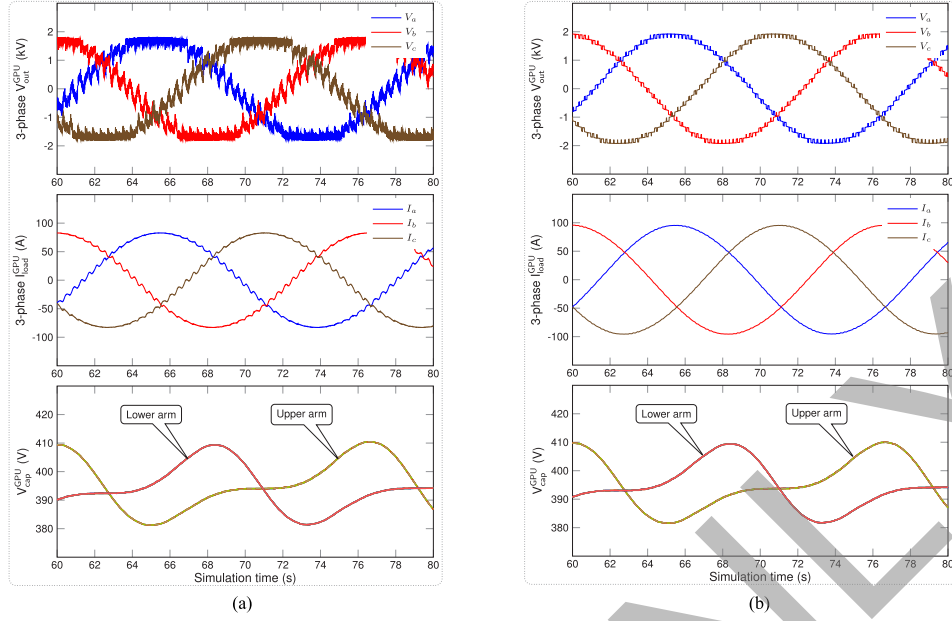


Fig. 18. 3-phase 11-level physics-based and behavior-based MMC simulation comparison. (a) 11-level physics-based MMC simulation. (b) 11-level behavior-based MMC simulation.

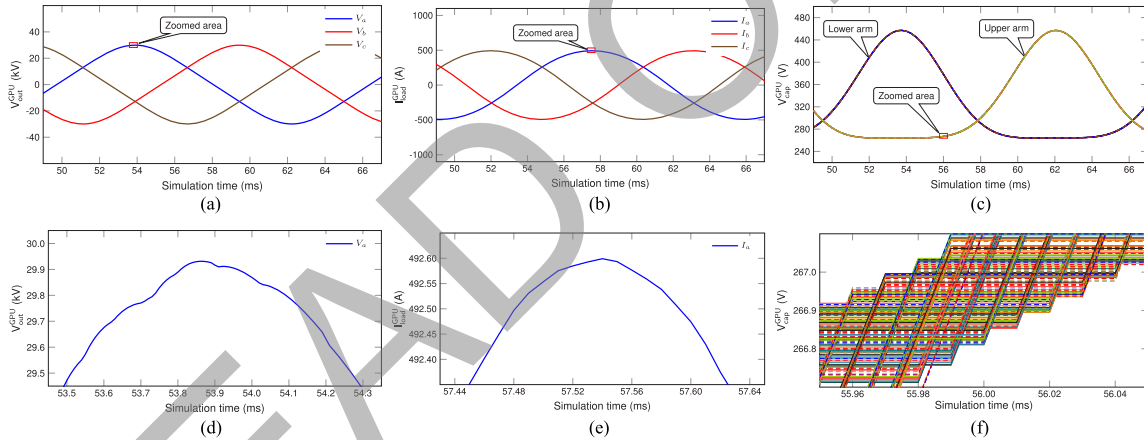


Fig. 19. 201-level behavior-based MMC output voltages  $V_{out}$ , load currents  $I_{load}$ , and arm capacitor voltages  $V_{cap}$ . (a) 201-level behavior-based MMC  $V_{out}$ . (b) 201-level behavior-based MMC  $I_{load}$ . (c) 201-level behavior-based MMC arm  $V_{cap}$ . (d) 201-level behavior-based MMC zoomed  $V_{out}$ . (e) 201-level behavior-based MMC zoomed  $I_{load}$ . (f) 201-level behavior-based MMC arm zoomed  $V_{cap}$ .

levels increase beyond 11, the physics-based models are too sensitive to converge on not only SaberRD but also the proposed GPU simulator, which implies that the system Jacobian matrix of the Newton method is close to being singular.

The behavior-based 3-phase MMC circuits are tested from 11-level to 501-level. With the growth of level number, the output voltage and load current waveforms are highly close to being sinusoidal. Fig. 19(c) gives the simulation waveforms of capacitor voltages in the 201-level MMC circuit with behavior-based models, including lower and upper arms, and the waveforms inside the rectangular area are zoomed in Fig. 19(f) showing the detail of capacitor voltage change in the same arm.

### C. Execution Time and Speedup Comparison

Table III lists the main performance metrics of the CPU and GPU processors used in this study. The single-phase MMC

TABLE III  
COMPARISON OF CPU AND GPU SPECIFICATIONS USED IN THIS PAPER

Processors	Base Clock (Hz)	Memory Data Rate (MT/s)	Computing Capability (GFLOPS)
i7-3770 (Ivy Bridge)	3.4 G	1600	108.8
GK110 (Kepler)	889 M	6008	5121
GP104 (Pascal)	1607 M	10 000	8228

circuits are simulated from 2-level to 11-level as shown in Table IV for 100 ms using the variable time-stepping method, where the execution time of SaberRD, CPU (Intel i7-3770), Kepler GPU (Nvidia GTX Titan), and Pascal GPU (Nvidia GTX 1080) are listed under the headings SaberRD, CPU, GPU<sub>K</sub>, and GPU<sub>P</sub>, respectively. Since the simulation in SaberRD is hard to converge when the circuit contains more than eight SMs and



TABLE IV  
SABERRD, CPU, AND GPU EXECUTION TIMES FOR THE ONE-PHASE  
NONLINEAR PHYSICS-BASED MMC

$N_L$	$N_{SM}$	Execution time (s)				Speedup	
		SaberRD	CPU	GPU <sub>K</sub>	GPU <sub>P</sub>	GPU <sub>K</sub>	GPU <sub>P</sub>
2	2	53	50.8	143.1	70.9	0.35	0.72
3	4	100	99.9	162.4	81.6	0.62	1.22
4	6	149	143.8	175.5	87.4	0.82	1.65
5	8	202	192.5	184.7	90.2	1.04	2.13
6	10	-	240.9	195.2	94.1	1.23	2.56
7	12	-	297.3	212.7	101.3	1.40	2.93
8	14	-	351.8	227.5	107.5	1.55	3.27
9	16	-	411.5	237.9	111.9	1.73	3.68
10	18	-	481.5	250.2	115.6	1.92	4.17
11	20	-	557.8	268.5	121.2	2.08	4.60

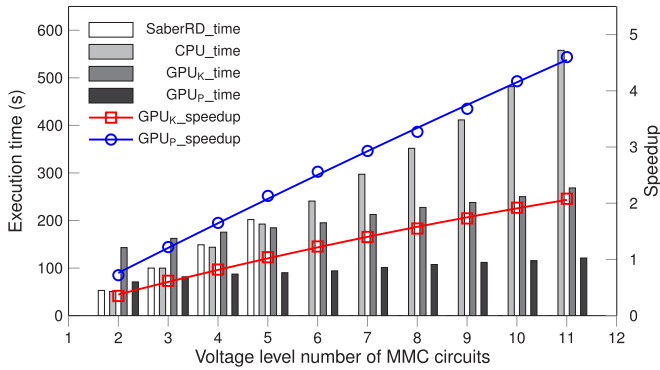


Fig. 20. One-phase nonlinear physics-based MMC circuit execution time and speedup comparison.

since the run time of the CPU program was close to that of SaberRD according to existing numbers, the CPU results were used to calculate speedup replacing the incomplete results of SaberRD for circuits with more than eight SMs. As shown in Fig. 20, although the speedup rates of GPUs are less than 1 when the levels of MMC circuits are lower, up to 4 for GPU<sub>K</sub> and 2 for GPU<sub>P</sub>, they increase steadily along with the circuit scale, which approach 2.08 for GPU<sub>K</sub> and 4.60 for GPU<sub>P</sub>. Benefitting from the higher clock and memory data rate listed in Table III, GPU<sub>P</sub> doubles the speedup of GPU<sub>K</sub>.

Although some speedups are shown in the simulations of single-phase MMC circuits, they are not representative of the full computational capability of GPUs for MMC simulation. In order to feed more data to the GPUs to realize their compute potential, 3-phase physics-based MMC circuits from 2-level to 11-level are simulated for 100 ms with the variable time-stepping method, whose execution time is listed in Table V. For three-phase systems, SaberRD is difficult to converge beyond two-level MMC circuit, and therefore, it is absent from the comparison. In addition, two Pascal GPU (GTX 1080) are involved in the competition since there is sufficient compute load to be processed. When the 3-phase MMC circuit reaches 11-level with 60 SMs, the acceleration of GPUs is obvious, which is 5.61 for GPU<sub>K</sub> and 9.58 for GPU<sub>P</sub>. Moreover, the 2-GPU<sub>P</sub> platform obtains the speedup of up to 14.67, which almost triples the performance of Kepler GPU, as shown in Fig. 21. The specific structure of MMC circuit consisting of upper and lower arms

TABLE V  
CPU AND GPU EXECUTION TIMES OF THREE-PHASE NONLINEAR  
PHYSICS-BASED MMC CIRCUIT

$N_L$	$N_{SM}$	Execution time (s)				Speedup		
		CPU	GPU <sub>K</sub>	GPU <sub>P</sub>	2GPU <sub>P</sub>	GPU <sub>K</sub>	GPU <sub>P</sub>	2GPU <sub>P</sub>
2	6	150.8	172.2	82.4	79.9	0.88	1.83	1.89
3	12	285.9	185.9	93.4	83.2	1.54	3.06	3.44
4	18	423.5	206.7	103.2	88.7	2.05	4.10	4.77
5	24	600.3	227.2	115.9	95.8	2.64	5.18	6.27
6	30	774.1	251.5	129.2	101.5	3.08	5.99	7.63
7	36	991.1	286.2	148.4	109.2	3.46	6.68	9.08
8	42	1249.2	302.3	164.2	117.8	4.13	7.61	10.60
9	48	1495.4	322.9	182.3	127.2	4.63	8.20	11.76
10	54	1782.4	357.2	202.5	134.4	4.99	8.80	13.26
11	60	2137.3	381.1	223.2	145.7	5.61	9.58	14.67

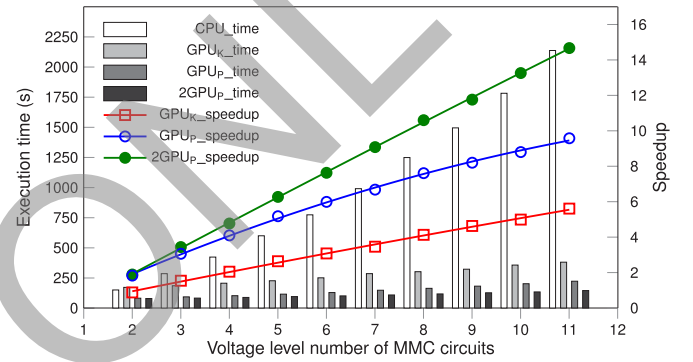


Fig. 21. Three-phase nonlinear physics-based MMC circuit execution times and speedup comparison.

TABLE VI  
CPU AND GPU EXECUTION TIMES OF THREE-PHASE BEHAVIOR-BASED  
MMC CIRCUIT

$N_L$	$N_{SM}$	$N_{IGBT}$	Execution time (s)				Speedup		
			CPU	GPU <sub>K</sub>	GPU <sub>P</sub>	2GPU <sub>P</sub>	GPU <sub>K</sub>	GPU <sub>P</sub>	2GPU <sub>P</sub>
11	60	120	37.2	35.5	14.1	14.3	1.05	2.64	2.60
21	120	240	67.4	35.9	14.4	14.5	1.88	4.68	4.65
41	240	480	129.2	36.2	14.5	14.6	3.57	8.91	8.85
51	300	600	156.0	36.6	14.6	14.7	4.26	10.68	10.61
81	480	960	245.8	38.2	14.9	14.9	6.43	16.50	16.50
101	600	1200	302.8	40.9	16.4	15.1	7.40	18.46	20.05
126	750	1500	376.2	41.9	16.8	15.4	8.98	22.39	24.43
151	900	1800	453.2	43.1	17.2	15.8	10.52	26.35	28.68
176	1050	2100	526.2	46.2	18.8	16.8	11.39	27.99	31.32
201	1200	2400	595.6	47.3	19.0	17.1	12.59	31.35	34.83
251	1500	3000	755.2	49.7	20.1	17.6	15.20	37.57	42.91
301	1800	3600	894.5	53.2	21.4	18.5	16.81	41.80	48.35
401	2400	4800	1188.2	56.1	23.2	19.9	21.18	51.22	59.71
501	3000	6000	1495.6	62.5	25.5	21.6	23.93	58.65	69.24

simplifies the task management and the computational load balancing of 2-GPU<sub>P</sub> platform, and only the data of one common node need to be exchanged between the two MMC arms.

Since the Jacobian matrix is prone to singularity as the voltage levels increase, the nonlinear physics-based MMC circuits are hard to converge; therefore, the MMC circuits larger than 11-level are simulated with behavior-based model from 11-level to 501-level for 1 s with a 10  $\mu$ s fixed time-step method, whose

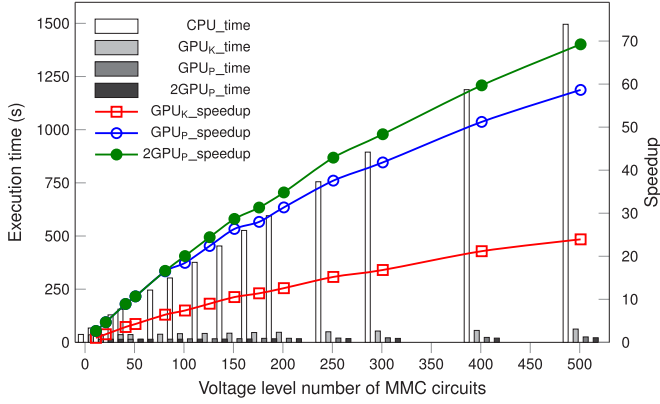


Fig. 22. Three-phase behavior-based MMC circuit execution times and speedup comparison.

execution times are listed in Table VI and plotted in Fig. 22. When the circuit size expands to 501-level containing 3000 SMs, all simulations using GPUs obtain significant gain due to the simplicity of the behavior-based component models relative to the physics-based models. Since each IGBT of whole arm is treated as a Thévenin equivalent circuit in the behavior-based model, the computation of all SMs could be decoupled and processed independently without iteration after the arm current was calculated, which perfectly fit the massively parallel architecture of the GPUs. When circuit scale is small (less than 480 SMs), the 2-GPU<sub>P</sub> platform performs with slightly lower efficiency than 1-GPU<sub>P</sub> platform because one Pascal GPU can fulfil the computational requirement of the simulation for small systems, whereas data exchange between the two GPUs produce additional latency. At 501-level, the 1-GPU<sub>P</sub> and 2-GPU<sub>P</sub> compute platforms achieve speedups of 58 and 70, respectively.

## V. CONCLUSION

System-level and device-level simulations provide different focus in power electronic circuit simulation. Adopting nonlinear physics-based device-level models to construct large-scale power electronic converter circuits gives an opportunity to study detailed device interactions while simultaneously addressing the challenge of large-scale system solution. The cost is to manage the high computational burden brought about by the complex system model. CPU-based sequential implementation results in higher execution times, with the growth of converter levels, which makes the simulation impractical. With the development of GPU-based massively parallel platforms, this computational challenge can be addressed; however, it requires a mapping of the nonlinear system model and its solution algorithm to conform to the massively parallel architecture, and efficient parallel programming. This paper presented a massively parallel implementation of device-level nonlinear physics-based IGBT and power diode models, and the corresponding numerical solvers on GPUs. Significant speed-ups were observed using both the physics-based as well as behavioral models of the devices. To handle the growing dimension of the Jacobian matrix with the increase in converter levels, the proposed block computation

using partial LU decomposition increases the system level parallelism, which can help solve large power electronic circuits containing repetitive structures. The PCVTSM increases the simulation efficiency by arranging computational resources according to the required tasks, which can benefit a wide range of circuit simulation applications. The main limitation of using nonlinear device-level models for high-level MMC circuit simulation comes from the ill conditioning of the Jacobian matrix. One approach is to increase the precision of calculation with the improvement of hardware, and there are ways to improve the convergence characteristics of the Newton–Raphson method. Future research will focus on these directions along with an exploration of utilizing GPUs for the simulation of large-scale multiterminal dc grids.

## APPENDIX

TABLE VII  
SINGLE-PHASE FIVE-LEVEL PHYSICS-BASED MMC CIRCUIT SPECIFICATIONS

System parameters					
Arm inductance $L_a$	5 mH	Load inductance $L_L$	5 mH		
Load Resistance $R_L$	4.6 $\Omega$	SM capacitance $C_m$	4 mF		
DC voltage $V_{dc}$	1000 V	Gate resistance $R_g$	100 $\Omega$		
System frequency $f_s$	60 Hz	Carrier signal frequency $f_c$	2500 Hz		
Simulation time $t_s$	100 ms	Initial time-step size $\Delta t_i$	1 ns		
Diode parameters					
$I_S$	$10^{-14}$ A	$\tau$	5 $\mu s$	$T_M$	5 $\mu s$
$V_T$	0.0259 V	$m$	0.5	$C_{j0}$	1 nF
$V_J$	0.7 V	$I_{SE}$	$10^{-22}$	$R_c$	$10^{-3}$ $\Omega$
IGBT parameters					
$A = 0.1 \text{ cm}^2$ , $AGD = 0.05 \text{ cm}^2$ , $I_{sne} = 6. \times 10^{14} \text{ A}$ , $FLTD = 1 \times 10^{-3} \text{ V}$ , $V_{crit} = 0.6 \text{ V}$ , $\tau_{HL} = 0.6 \text{ s}$ , $K_f = 1.0$ , $K_p = 0.38 \text{ A/V}$ , $\theta = 0.02 \text{ V}^{-1}$ , $V_t = 4.7 \text{ V}$ , $W_B = 0.009 \text{ cm}$ , $BV_f = 1$ , $BV_n = 4$ , $C_{gs} = 6.2 \times 10^{-10} \text{ F}$ , $C_{oxd} = 1.75 \times 10^{-9}$ , $NB = 2.0 \times 10^{14} \text{ cm}^{-3}$ .					

TABLE VIII  
3-PHASE 11-LEVEL PHYSICS-BASED MMC CIRCUIT SPECIFICATIONS

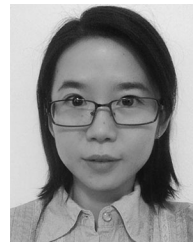
System parameters			
Arm inductance $L_a$	5 mH	Load inductance $L_L$	5 mH
Load Resistance $R_L$	20 $\Omega$	SM capacitance $C_m$	4 mF
DC voltage $V_{dc}$	2000 V	Gate resistance $R_g$	100 $\Omega$
AC voltage $V_s$	2000 V	Rated power $P_{rated}$	600 kW
System frequency $f_s$	60 Hz	Carrier signal frequency $f_c$	2500 Hz
Simulation time $t_s$	100 ms	Initial time-step size $\Delta t_i$	1 ns

TABLE IX  
3-PHASE 201-LEVEL BEHAVIOR-BASED MMC CIRCUIT SPECIFICATIONS

System parameters			
Arm inductance $L_a$	150 mH	Load inductance $L_L$	3 mH
Load Resistance $R_L$	5 $\Omega$	SM capacitance $C_m$	4 mF
DC voltage $V_{dc}$	38 kV	Gate resistance $R_g$	100 $\Omega$
System frequency $f_s$	60 Hz	Carrier signal frequency $f_c$	2500 Hz
Simulation time $t_s$	0.5 s	Fixed time-step size $\Delta t_f$	10 $\mu$ s

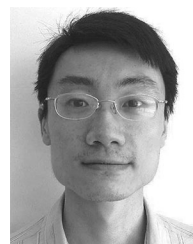
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