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THE UNIVERSITY OF ALBERTA

A SIMULATION APPROACH FOR INTEGRATED RESOURCE PLANNING

by

DALI ZHANG

A THESIS

SUBMITTED TO THE FACULTY OF GRADUATE STUDIES AND RESEARCH
IN PARTIAL FULFILMENT OF THE REQUIREMENTS FOR THE DEGREE
OF MASTER OF SCIENCE

IN

FOREST OPERATIONS
DEPARTMENT OF AGRICULTURAL ENGINEERING

EDMONTON, ALBERTA
SPRING 1989



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Supervisor

Date & Sril. 2.4, 1989...

ABSTRACT

This study is an attempt to introduce a simulation technique into the decision-making process for multiple-use of natural resources. A multi-objective forest land use problem is evaluated to demonstrate the use of the algorithm developed. The management unit, E8, of the Berland subregion, Edson forest (Alberta) is used as a case study to obtain the data for the problem.

A deterministic, dynamic prototype simulation model was constructed that may help resource managers bridge the gap between strategic planning and implementation. The model can be used for testing the long-term effects of various managerial strategies and thus acts as a tool to provide decision-makers with rapid feedback on the consequences of management alternatives.

The major components of the simulation model are five submodels which predict timber growth, recreation potential, grazing improvement, wildlife populations, and water yield changes using an increment period of one year. The most appropriate biological and physical process principles and available data were used to construct mathematical equations for those submodels. The model does not consider all the management operations, hence it is currently restricted in a number of respects. The model simulates timber harvest, hunting visitor-days, esthetic changes, grazing carrying capacities, moose and caribou populations, and water vields. Simulation results can be displayed in both tabular and graphic forms.

The computer program was written using dBASE IV, and, being menu driven, is very easy to use. Computer time required to simulate the changes on 208448 hectares over one hundred years is in the order of seventeen days on an IBM PS/2 Model 60 computer.

The model was validated by comparing predicted values with the Alberta Forest Service yield tables over a period of a hundred and eighty years. Results indicate that the model predictions are in general agreement with vield table data. Therefore it was concluded that the confidence in the model's ability to predict land use changes was fairly good. To demonstrate

how the model could be used to help resource managers, three simulation runs have been conducted using different management strategies.

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1 INTRODUCTION

1.1 Problem Definition

Integrated (multiple use) forest management is a multi-objective problem. There are a number of interdependent but conflicting objectives that need to be addressed simultaneously in the management planning process. The resource manager may, for example, wish to meet the following objectives: to increase timber production, water yield, and forage production; to maintain wildlife, fisheries, and natural beauty; to enhance recreational use and to decrease any environmental degradation. Moreover, there is no accepted common measure that can be used to satisfactorily compare all of these objectives.

Management of multiple use resources requires complicated decision making. The manager is charged with obtaining a desired mix of goods and services from limited resources, and will usually have several alternative courses of action available. To choose among them, he must know both the tradeoffs between one course of action and another, and the relative desirability of the goods and services. For example, if he wants to provide 25 percent more recreation, what quantity of timber products (if any) must be foregone? He also needs to know which goals are attainable with existing resources. For instance, does he have enough money and land to provide both the desired recreation facilities and the desired timber production quantity?

Questions like these are difficult to answer because some of the goal are complementary (some timber harvesting helps wildlife by improving habitat), but others are competitive (full utilization of forage reduces timber yield). Also, the values of some products are determined by the market, but others, such as wildlife and recreation, are better understood as non-market goods. The market valued goods have some common characteristics that enable one to build models allocate resource between the production activities required to produce these goods. These characteristics are: 1) a single—ective criterion; 2) an objective criterion that can be defined

in terms of one measure; 3) goods that are valued by users in terms of that criterion; 4) use of resources also valued using the measures of the objective criterion; and 5) looking for "best" allocation in terms of maximum or minimum value for objective criterion.

Traditional investment models and linear programming models work quite well in allocating resources for market-valued goods because of their characteristics, but they may involve unrealistic assumptions when applied to the kind of decision making situations common in multiple-use forest planning (Schuler et al., 1977). Bell (1976) stated by some of these assumptions. The first assumption is that the management operations on one hectare will not affect the output on a neighboring hectare. In the case of timber management this may be fairly true, but a clearcut next to a campground could conceivably affect the number of visitor-days.

Second, linear programming assumes linearity of coefficients. This means that if 1 hectare provides for 5 visitor-days, 10 hectares will provide for 50 visitor-days. Again, in the case of timber, water, and forage, this seems to be a reasonable assumption. However, in recreation for instance, a certain number of hectares may be required before any visitor-days are produced.

Third, to keep the model simple and within the limits of available data, the effects of time and investments of the alternatives are ignored. That is, the outputs are expressed in terms of average annual potential rather than potential that varies with time or investment level.

Fourth, linear programming allows only one objective or goal to be maximized or minimized. In the multiple use management, however, numerous (often conflicting) objectives exist.

The fourth assumption can be solved by using another mathematical programming technique called goal programming. Goal programming is a variation of linear programming in which the mathematical model is so constructed that the single objective to be maximized or minimized really is composed of several goals (Bell, 1977). Although goal programming may correct the limitatics of linear programming in dealing with

multi-objective optimization problems, it is still limited by the other assumptions. Goal programming requires, further, the explicit specification of quantitative goals and any preference structure that may be associated with those objectives.

Simulation techniques provide another way of allocating resources efficiently in decision making situations that involve both multiple and incommensurable goals. First of all, in a simulation approach, there is no requirement that the objectives be defined in the same value terms. In fact, multiple goals may be defined in terms of cubic meters of timber. visitor-days of recreation, number of horses, or acre-feet of water, as well as numbers of wildlife. Secondly, simulation models are not tied to mathematically, procedurally or otherwise. particular structures, Therefore, they can avoid some impractical assumptions made by mathematical programming models and permit a less abstract and relatively more faithful representation of a real system. Thirdly, as computer programs, simulation models can flexibly and efficiently process large amounts of data and are quick and inexpensive to execute. Fourthly, simulation approaches study the dynamic behavior of systems so that they may consider the effects of time. Finally, simulation models are user-friendly and will produce the quantitative values that users can compare using subjective frameworks to select the most desirable strategies.

The main disadvantage of simulation is that unlike mathematical programming techniques, it shows what happens under a particular set of assumptions and does not provide the single "best" solution directly and in one quantitative measure. Simulation is a trial-and-error approach to problem solving. As such, it can be a slow method of studying problems (Garner, 1978).

1.2 Objectives and Significance

There are three objectives to be achieved in this project:

a) To explore the feasibility of using a numerical simulation approach for integrated resource planning.

- b) To examine the suitability of using spreadsheet/database languages for the development of an integrated resource planning simulation model.
- c) To examine the time spent on running such a simulation model on a microcomputer, such as IBM personal system/2 for different planning horizons.

The use of computer models in resource management and planning has developed rapidly in the last two decades. Recently, considerable emphasis has been placed on the introduction of "user-friendly" microcomputers into the workplace. In addition, user-friendly software, designed for professionals with little computer training, has enhanced the manager's ability to implement highly technical projects at the work station (Gray, 1986). The significance of this study lies in the interest of developing such a microcomputer-based simulation model for integrated resource planning of the Berland subregion which would be user-oriented and would allow managers to test different management strategies.

1.3 The Study Area

1.3.1 Location

The study area was the E8 management unit of Berland subregion, Edson forest of the Eastern Slopes of Alberta's Rocky Mountains, located approximately 45 km north of the town of Hinton, and immediately north of the Willmore Wilderness Area (Figure 1.1). Total area of the subregion is approximately $5,700 \ km^2$ (or $2,230 \ me^2$) in size (Department of Forestry, Land and Wildlife, 1987). The study area possesses a great wealth of renewable and non-renewable resources -- water, scenery, timber, lorage, wildlife, fisheries and mineral resources. Demands for use of these resources have increased at a rapid rate in recent years and the fact that the resource base is not unlimited becomes more evident. Growing pressures for resources and land in the area have led to conflicts in land allocation (Government of Alberta, 1984).

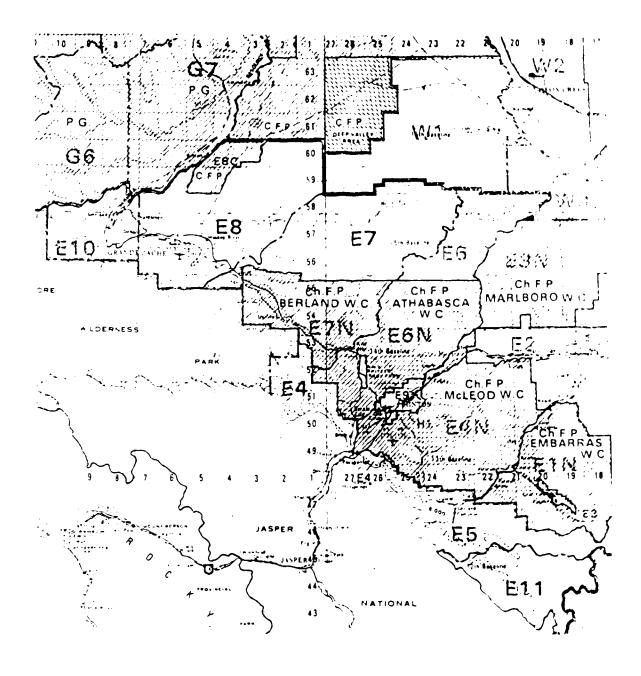


Figure 1.1 Map of Berland subregion indicating the location of E8 management unit.

According to the Regional Plan for the Eastern Slopes, most of the Berland forest is a multiple use zone. The intent of establishing this zone is to provide for the management and development of the full range of forest uses while meeting the objectives of watershed management and environment protection in the long term.

1.3.2 Summaries and Issues of Berland Subregion Resources

Based on the information in the Alberta Forest Service draft report "Berland Sub-regional Integrated Resource Plan" (1987), the timber, recreation, range, wildlife, and watershed resources and relevant issues of Berland subregion may be summarized as follows:

TIMBER

The importance of the timber resource in the Berland subregion is provincially significant. These timber resources are totally committed to existing timber processing facilities and proposed timber developments. Reductions from the existing merchantable timber land base would affect the ability of the Government of Alberta to honor existing commitments in this area.

An annual allowable cut (FNC) of over 480,000 m^3 of timber has been allocated to sustain existing quota and local use dispositions. The quota volume is committed to two quota holders in the Grande Cache area. An additional 76,000 m^3 has been allocated to Canadian Forest Products under a Forest Management Agreement.

British Columbia Forest Product's (BCFP) Grande Cache sawmill, a planer mill complex, has been in operation since 1981. This complex has a mill capacity of over 471947.44 million m^3 (100 million board feet). This sawmill relies entirely on the coniferous timber in the subregion for meeting its mill capacity requirement.

Champion Forest Products (Alberta) Ltd. is also proposing a sawmill expansion. Wood requirements for the proposed expansions will be met from timber resources within the Berland planning area.

The primary issues relative to the timber resource are the following:

- b. The impact of wildlife and fish management requirements on tuture and existing timber commitments, harvesting practices and silviculture practices.
- c. Introduction of new practices, activates or changes in land use could create abnormal fire hazard or risk, or might contribute to the spread of forest disease or insects. Change in requirements for forest protection might therefore be needed.
- d. Extensive areas of continuous forest cover in the Berland area represent major forest fire hazards for existing and or future settlement areas as well as a continuous supply of the timber resource.
- e. Maintaining existing annual allowable sustained harvest levels essential to meet current timber commitments.
- f. Maintaining timber resource development opportunities to permit expansion of the forest industry.

RECREATION

Recreational use of the Berland subregion is low when compared to areas of the Eastern Slopes further south. Currently, recreation activities are concentrated along the Forest Trunk Road (Secondary Road 734). However, levels of dispersed recreation occur throughout the area. Popular activities include camping (e.g. at Pierre Greys Lakes), hunting and fishing. Other activities such as canoeing, rafting, jet boating, horse use, hiking, snowmobiling, and cross-country skiing also occur. A considerable amount of hiking and equestrian use in the Willmore Wilderness is staged from the western portion of the Berland area and the Grande Cache area. These recreation activities are major attractions to visitors in the area.

There are two major issues on recreational use of the subregion:

a. Industrial resource developments (existing and proposed) may conflict with recreational developments and growth of the region's

tourism industry.

b Lands that contain high aesthetic qualities for recreation and tourism activities may be affected by other land uses.

RANGE

The Berland subregion supports some domestic grazing in the vicinity of Grande Cache and along Highway 40. Demand occurs largely from local residents and from outfitters for horse holding areas and lands capable of supporting horse grazing. The majority of the area is unsuitable for domestic grazing. The few areas having unimproved grazing potential are already allocated (in proximity to Grande Cache) or are very difficult to access due to their long distance from existing communities and the lack of suitable roads into the areas.

The concerns about the ratige management in the subregion are listed as follows:

- a. There may be a limited supply of a ailable land to accommodate local demand for grazing and horse holding areas in the Grande Cache area by residents and outfitters.
- b. Range management requirements for wildlife must be balanced with domestic grazing demand.

WATERSHED

The Berland area has significant levels of resource use and development. Primary uses include timber harvesting, petroleum, natural gas exploration and development, coal development, recreation and access development. The protection and maintenance of environmental quality is a land management commitment of considerable importance. The Victor Lake Basin is the major water supply for the town of Grande Cache.

The major rivers in the area are (from west to east) the Sheep, Smoky, Muskeg, Simonette, Little Smoky, Berland, Wildhay and Athabasca. Lakes (west to east) include Victor, Grande Cache, Peavine, Pierre Greys, Joachim and Donald.

The followings are the two issues on the watershed resource:

The impact of resource development (current/future) on existing

high water quality and soil productivity in the area, including the Grande Cache water supply

b. The impact of potential water quantity increases from vegetation removal on water quality.

WILDLIFE AND FISHERIES

The Berland area supports a diverse wildlife and fisheries resource which includes a number of sensitive species and habitats. The management of bull trout, Arctic grayling, caribou, grizzly bear, elk, moose, mountain goat and mountain sheep has intensified over the last fifteen vears as demands for mineral, timber and recreational resources have escalated over this once remote portion of Alberta. The creation of surface access by the resource industries has warranted the development of extensive measures to protect many sensitive regionally and provincially significant species.

The issues which has to be considered on wildlife and fisheries may be described as:

- a. Habitat destruction from resource extraction could occur to a point where regionally significant fish and wildlife populations are critically depleted.
- b. Proliferation of vehicle access would have the potential for severely affecting wildlife habitat utilization and viability of fish and wildlife populations, as a result of increased legal harvest (sport hunting and fishing, Native harvest) and illegal harvest (poaching) and harassment.

1.4 Research Approach

The research for this thesis is conducted in three major components. First, a review of the literature was conducted to investigate the use of a simulation approach as a tool for integrated resource planning. Simulation approaches are compared to other forest management models. Second, an analysis of inventory data in the Berland Sub-regional Planning was performed and used in the formulation of the models of timber growth, recreation potential, grazing potential, wildlife productivity, and watershed water

yield.

The last portion of the research involves an evaluation of the microcomputer software available for simulation and the development of a computer program. The comparison is used to select an appropriate language to simulate the process of integrated resource planning.

1.5 Thesis Organization

This thesis consists of ten chapters. Chapter one consists of a description of the study, a statement of objectives and an outline of the research methods. The concepts of forest management, integrated resource management, and integrated resource planning are described in Chapter two.

Chapter three is composed of a literature review of the various modeling techniques being used and their applications in integrated resource planning. The use of integrated resource planning in Alberta is discussed in Chapter four.

Chapter five is the explanation of the methodology used. It includes a description of the development of the mathematical models of the resource dynamics. Chapter six contains the discussions on the computer language selection and the model building with dBASE IV programming language.

Validation of the simulation model of the Berland forest is discussed in Chapter seven. Chapter eight presents the applications of the simulation model. A summary of the results and the conclusions are found in Chapter nine and Chapter ten contains recommendations for future work.

2 FOREST MANAGEMENT AND INTEGRATED RESOURCE MANAGEMENT AND PLANNING

2.1 Forest Management

Forest management is concerned with the sustained production of forest products and services and the maintenance of high quality forest environment. There is an increasing demand for timber and associated products. Man's ability to manipulate the processes of nature is increasing through improved technology and in so doing he is altering the balance of relatively stable ecosystems by polluting the atmosphere, by draining wet-lands, by clearing forests, by afforesting using monocultures of exotic species, and by building towns and roadways. Forests can play an important role in the preservation of those ecosystems and in the conservation of the environmen' as well as providing wildlife refuges for endangered species of fauna and flora. The growing demand for outdoor $r\epsilon$ eation and hunting has made its impact upon the forest often resulting in special areas being retheir exclusive use, and particularly in times of recession to the forest in providing meaningful employment opportunities shoul-De ignored.

While it is sometimes possible to reserve a forest area to one exclusive use, the inevitable trend is towards a number of simultaneous uses. Pressure on the forest to meet the needs of the people is rapidly increasing everywhere and particularly so in the more densely populated countries. For the forest manager this means striking a balance between competing use or multiple use (Joyce, 1981).

2.2 Integrated Resource Management

Integrated resource management as a forest management concept is as old as forest management itself but the term came to enjoy its great popularity only in the mid-sixties, when it became a popular slogan meaning different things to different people according to their interest (Davis, 197). Marczyk (1985) defined integrated resource management as a management strategy which endeavors to optimize use of the resource base to achieve

maximum benefits for the people now and in the future. The concept recognizes that management and use of any resource inevitably affects management and use of other resources. The approach attempts to minimize existing and potential conflicts and promote positive interactions among uses. Integrated resource management, according to Watts (1983), refers to the exploitation of two or more natural resources compatibly on a given land area. A simple example of this idea is the cooperative use of a watershed for both forest and fisheries resources. Duerr, et al. (1982) describe integrated resource management as a program of managerial inputs rationally selected to produce a desired set of forest services. According to this view, integrated resource management is the result of a decision-making process.

2.3 Integrated Resource Planning

Social conflicts over integrated resource management in forestry tend to be expressed in conflicts regarding land use and the processes of integrated resource planning. Planning is the process; plans are its outcome. A land use plan depicts the way land may be allocated during a future period and explains the objectives sought, the expected flow of services, the projects needed to implement the plan, the costs and benefits, and other matters, including environmental-impact analysis (Duerr, et al., 1982).

Camp (1973) suggests that, for the forester, land use planning is organizing the development and use of a forest and related lands and their resources in a manner that will best meet the needs of people over time, and to maintain maximum flexibility for a dynamic combination of resource outputs for the future.

Integrated resource planning is an integral component of integrated resource management and shares the same principles. Its relationship to integrated resource management as a means to implement that concept has been recognized for nearly two decades. Its major distinguishing feature is that it provides future-oriented direction for action by means of a dynamic, continuous and sometimes repetitive process of decision-making

(Marczyk, 1985).

Some vital questions which must be considered during the planning process are the following:

- a. Where are the resources?
- b. What is their condition?
- c. How accessible are they?
- d. What a e opportunities to improve production of individual resour
- e. How will changes in one resource affect others?

Although answering all of the questions completely may not be possible, the most current information and technology can help describe the complex interactions among the resources involved.

Brown (1981) argues that the process for deciding how public land should be managed involves a focus on tradeoffs. A tradeoff is a relationship between two or more effects of a change in some condition (such as the condition of the forest). The relationship signifies a difference between the initial condition and the new one which the change would bring about. The advantage of examining tradeoffs between forest conditions is that attention is focused on actual quantities and values of those quantities rather than on abstract values.

Abstract values, characterized by statements such as "Timber is more important than range." generally are of little use in decision making because they do not apply to specific management options in given locations. Much more important are comparisons of, for example, the value of an increase of a certain quantity of timber with condition A to the value of an increase of a given amount of forage with condition B. A process incorporating this focus involves ten general steps:

- a. assessing management concerns, public issues, and resource use and development opportunities;
- b. deciding on planning criteria;
- c. collecting relevant data and information;
- d. analyzing the management situation;

- e. formulating feasible, realistic alternatives responsive to such assessments;
- f. estimating the physical, bio.ogical, social, and economic effects of the alternatives;
- g. comparing the alternatives and evaluating their differences;
- h. choosing a preferred alternative;
- i. implementing the alternative; and
- j. monitoring the implementation and its effects.

3 INTEGRATED RESOURCE MANAGEMENT AND PLANNING MODELS

The techniques used in multi-objective management and planning models are usually referred to as either simulation models or mathematical programming. Mathematical programming is the term applied to a group of optimization techniques including linear programming, goal programming, integer and mixed integer programming, quadratic programming, geometric programming, and dynamic programming. All of these techniques are designed to select an optimal solution for a set of variables, often called activities. The optimal outcome is the numerical maximum or minimum of some specified performance criterion or objective function (Joyce et al., 1983). Simulation is another operations research technique. In contrast with mathematical programming models, simulation models have no built-in algorithms, like the simplex, that lead to an optimal solution.

3.1 Linear Programming

Linear programming (LP) is a mathematical programming technique which can be used to maximize or minimize a linear objective function, subject to a set of linear constraints. Linear programming models have three major components (Joyce, et al., 1983):

- a. A set of all possible activities under consideration. These are also called the decision variables.
- b. A set of limitations on the resources needed to carry out the activities. These are called the constraints and, as linear combinations of the decision variables, make up the rows in the LP matrix. The sum of resources used by the activities must be constrained to the total resources available.
- c. A performance criterion for selecting the optimal set of activities and the level of each activity from all possible activities.
- A simple representation of a linear programming problem follows:

 Maximize:

$$Z = \sum_{j=1}^{A} C_j X_j \tag{3.1}$$

Subject to:

$$\frac{\Delta_{ij}}{\sum_{j\neq 1}} A_{ij} X_{ij} \leq h_{ij} \quad i = 1 \dots m$$
(3.2)

$$X_j \ge 0 \quad j = 1 \dots n \tag{3.3}$$

In this example, there are n activities, and m constraints. The total amount available of a specific resource m is represented by the coefficient B_n , the activity level for a decision variable j is represented by the X_j and the amount of resource used by one unit of activity X_j is A_{ij} . Additionally, activities $\{X_j\}$ may not take on a value less than zero.

Several assumptions about the real system being modeled are necessary before a linear programming model of that system can accurately describe the system. First, one assumes that both the objective function and the resource constraints can be represented as linear combinations of the decision variables. This is not as restrictive as it would seem initially as many nonlinear relationships can be represented using piecewise approximations of nonlinear functions. Linearity is assured by two requirements—proportionality and additivity. Each activity's contribution to the objective function and its rate of resource use is proportional to the level of that activity in the solution. That is, coefficients in both the objective $[C_j]$ and constraints $[A_{ij}]$ are constant for an levels of X_j . The total contribution to the objective function and the total resource use of engaging in two or more activities at the same time must equal the sum of the individual contribution, or resource use, of each activity engaged in separately.

Second, one assumes that activity levels are restricted to only positive values. In the real world, a negative activity level does not make sense. Third, one assumes that all decision variables must be divisible; that is, they can take on fractional values.

Fourth, one assumes that values for coefficients $[C, and A_{ij}]$ can be specified before the model is run and the values of these coefficients are known with certainty. Thus, a linear programming model is a deterministic model.

Finally, one assumes that only one criterion is used at any one time in selecting the optimum combination of activities.

3.1.1 The advantages and limitations of linear programming

Linear programming provides a useful approach to the decision maker seeking to optimize some specific objectives. If the benefit from each forest use can be given a monetary value the technique can be effective in providing opportunity cost information. The important thing to remember is, however, that "optimal" solutions are best only in terms of the objective function which is optimized. Nevertheless, the method provides useful information for making a choice and is a positive step towards evaluation of multiple use objectives (Joyce, 1981).

Although the assumptions incorporated in linear programming models are well known, the implications of these assumptions are not usually consciously considered by operations research analysts or the general users of linear programming models. However, the interpretation of results and their implementation by resource managers depend heavily on these assumptions and their relationship to the "real world". Bare and Field (1987) give a detailed discussion on this topic.

First, because of the linearity assumption, linear programming models are often criticized as being too simplistic to model many real world phenomena. "The world is not linear!" This is an often heard battle cry, and is generally a valid observation. But, the implication of linearity that is most often challenged is proportionally. This deficiency can be overcome with proper formulation of the linear programming model. However, the more insidious implication of linearity often is overlooked. This is the additivity assumption. Additivity means that any combination of feasible values for the decision variables produces a consequence which is the sum of the individual values. No interactions between decision variables are permitted to cause variations from this total.

Secondly, linear programming does not guarantee integer solutions because of the divisibility assumption. In many linear programming models,

however, integer-valued decision variables are required. Examples of such decision variables include numbers of campgrounds, animals, etc. To permit a noninteger value implies infeasibility in the real world, making such a solution difficult to implement. This limitation is being overcome by use of mixed integer solution packages.

Thirdly, a commonly cited criticism of the linear programming method is that it is deterministic. This is because probability functions, which are often nonlinear, are impossible to incorporate into linear programming models. Hence, all coefficients in a linear programming model are assumed to be known with certainty. In attempting to incorporate uncertainty into a linear programming model, both model size and solution time increase dramatically.

A final weakness of linear programming is that it explicitly assumes there is a single decision criterion to be optimized and implicitly assumes there is a single decision maker. Neither of these conditions hold for public decision making in general.

3.1.2 Early applications of linear programming to integrated resource planning

Over the past two decades, great progress has been made in developing computer models as a tool for decision-making in forest management and multiple use planning. There are a number of such applications described in forestry literature but no great indication that linear programming is being adopted by individual forest managers or planners (Joyce, 1981). Chappelle (1977) comments that the situation seems to be one of researchers talking to other researchers and suggests a number of reasons; the type of mathematics involved, the difficulty of isolating a primary goal that could be expressed as an objective function, the high data requirements and the difficulty of getting expert advice. Because of those obstacles, the operational application of linear programming occurred only in the larger organizations where the scale of operations was sufficiently large to justify specialized staff. A number of "prepackaged" models have been

developed for operational use in forest management and multiple use planning Notable among those are Timber RAM and FORPLAN (Walker, 1982).

3.1.3 Major problems of linear programming planning models

Although linear programming models have played an important role in forest planning, the definite shortcomings of those models should be recognized. Rose (1984) gives a detailed discussion on several major problems of linear programming models. A serious limitation of linear programming in forest planning is model size. The decision variables in the model represent specific management alternatives for specific units of land. The decision variables can be defined in a number of different ways. However, a basic problem is that the number of distinct land units that can be recognized in practice is limited.

The problem of uncertainty surrounding economic values, yield values, demand projections and other entities is another area of concern, since linear programming models have the distinct disadvantage of not permitting extensive sensitivity analysis except at very high cost. Poor data are problematic in any planning model. The problem with the forest planning process is the use of data with varying amounts of precision in one overall model structure. Data are treated as deterministic and the same degree of confidence or weight is assigned to them.

Several factors stand in the way of actually achieving the optimal solution. One problem is that different managers can develop different implementation plans because of the aggregated nature of the solution. More seriously is the requirement that attainment of the optimal solution requires that the resource management schedule must be followed throughout the planning horizon. Since aggregation can lead to increased sensitivity of solutions to changes in assumptions, already taken actions will be more likely to turn out to be non-optimal and often irreversible (Rose, 1981).

The cost effectiveness of the FORPLAN (Forest Planning Model) process is an important, but difficult question to answer. Such an evaluation would require a quantification of model inputs and outputs and comparison with

other alternative evaluation procedures. Such an analysis and comparison are not possible to date due to lack of information.

It would be misleading to not point to the positive aspects of the linear programming planning models. FORPLAN certainly has provided a structure for addressing the forest management problem. Considering, however, all the problems of applying linear programming models, it is reasonable to question whether or not another operations research technique like goal programming or simulation might be a more useful tool.

3.2 Goal programming

Linear programming, in its simplest formulation, is unable to handle multiple goal situations which are extremel one in resource management. "Multiple use" solutions are not derivable in simple linear programming models since only one objective function can be specified at a time. Multiple goal situations have been handled by some analysts using linear programming by using the equation that contains the quantitative measures of the major goal as the objective function and relegating equations quantifying the lesser goals to the constraint area of the problem. This is not the same as calculating a solution that will satisfy, to the extent feasible, the entire set of goals given a relative preference ranking of the alternative goals. This limitation can be overcome by using the mathematical programming technique of goal programming.

Goal programming, probably, the most widely used technique for general multi-objective programming, is certainly the one which has been most extensively applied to natural resource management problems. It is an extension of linear programming. Developed by Charnes and Cooper (1961), goal programming minimizes deviations from multiple goals, or objectives, subject to some constraints that are goal statements and others that are physical constraints. Mathematically, the program can be expressed as:

Minimize:

$$\sum_{i=1}^{n} (u_{1i}d_{i}^{2} + u_{2i}d_{i}^{2}) \tag{3.4}$$

Subject to:

$$4\lambda + Id - Id' = G \tag{3.5}$$

$$B \setminus S = C \tag{3.6}$$

$$V_j \ge 0 \qquad j = 1, \dots m \tag{3.7}$$

$$d_i, d_i \ge 0 \qquad i = 1, \dots, n \tag{3.8}$$

where

- d , d' = the vectors of the negative and positive deviational variables, respectively. These represent the solution's deviation from the goal vector, G,
- w_{1i}, w_{2i} = the weights and/or priorities for the deviational variables,
- A = the matrix representing the relation between the decision variables vector, X, and the goal vector, G,
- / = the identity matrix,
- B = the matrix of coefficients which relate the decision variables to the constraint vector, C, and
- $n,\ m$ = the number of goals and decision variables, respectively. In contrast to physical constraints, the goal constraints are satisfied as closely as possible but need not all be met completely. This flexibility is obtained at a cost: goal programming requires the explicit quantification not only of objectives but also of goal levels associated with these objectives and a preference structure defining the decision makers' preferences for each objective relative to the others. The difficulty of specifying the goal levels and preference ratings in a satisfactory and objective way has surrounded goal programming with considerable controversy.

3.2.1 The advantages of goal programming over linear programming

The main advantages of goal programming over linear programming is that goal programming attempts to correct the limitations of linear

programming in dealing with multi-objective optimization problems, while retaining its useful basic structure and numerical solution.

Linear programming focuses on the problem of determining an optimal allocation of scarce resources to meet a given set of objectives. Goal programming, in a similar format, seeks a plan that comes as close as possible to attaining specified goals. Both procedures deal with constrained optimization. Both are limited by the assumptions that model variables are infinitely divis...le and connected only by linear relations. Goal programming requires, further, the explicit specification of quantitative goals and any preference structure that may be associated with those objectives. It is this orientation that provides the technique with the flexibility necessary to circumvent two major weaknesses of ordinary linear programming. A conventional linear programming model may incorporate two classes of objectives: (1) an overall, single-dimensional, optimization criterion such as profit maximization or cost minimization; (2) a set of secondary requirements imposed by the decision-maker (distinct from absolute physical or economic constraints) such as the attainment of certain minimal production levels. Ordinary linear programming procedures yield an optimal solution to a quantitative allocation problem only if a feasible solution exists. Feasibility is assured if the requirements specified by the analyst and the constraints imposed by the problem environment are all mutually consistent. But, inconsistencies are not always readily apparent. For example, it may not be obvious, prior to the analysis, that limited resources preclude the simultaneous satisfaction of a minimum desired timber yield goal and a watershed management objective. In contrast, the objectives specified in a goal programming format are approached as closely as possible but need not all be met completely. This flexibility allows the specification of a problem in terms of multiple conflicting goals and the allocation of resources according to subjective priorities.

Given the existence of a feasible solution to an ordinary linear programming problem, a second shortcoming is the requirement of a single-dimensional optimization criterion. Whatever the measure associated

with the objective specified by this criterion, the outcomes of the several activities included in the solution plan must be expressed in common units This requirement has two particularly serious effects. First, analysts eager to apply linear programming to problems involving incommensurable values are tempted to search for indirect measures of relatively intangible results in terms of those more easily valued. Thus, for example, vacation expenditures are used as a surrogate gauge of outdoor recreation benefits, and a wilderness preserve is valued in terms of timber harvests foregone. Secondly, even when a clearly valid relationship between the optimization criterion standard and a particular activity does exist, that relation may be very difficult to specify. Goal programming allows not only the simultaneous consideration of resource allocations to activities whose outcomes cannot be valued in like terms but it also permits the analyst to specify directly activities whose levels can be associated with a common measure. For example, the consequences of a shortage of pulpwood at a mill can be expressed in cords rather than requiring the difficult estimate of the overall dollar impact of such a shortage on the firm's operating costs and sales revenues (Field, 1973).

3.2.2 Applications of goal programing to integrated resource planning

Goal programming is probably the most extensively used operations research technique in the area of forest management and land use planning. The number of published applications of goal programming in this area has been substantial, especially in multiple use contexts. Field (1973) introduced goal programming to the forestry literature. Bottoms and Bartlett (1975) applied goal programming to integrated resource management of 9,050 acres of the Colorado State Forest. Their formulation used ordinal priority ranking of goals. Bell (1976) further discussed transformation of a linear program into a goal program with a composite weighted objective function. Dane, Meador, and White (1977) used the composite weighted objective form of goal programming on a 158,000-acre planning unit on the Mt. Hood National Forest, Oregon. Schuler, Webster, and Meadows (1977) reported on their

pilot application of goal programming on a 10,000-acre subunit of the Mark Twain National Forest, Missouri, for the evaluation of tradeoffs between timber management, outdoor recreation, grazing, and production of game animals for hunting.

3.3 Simulation

Although the optimization methods such as linear programming and goal programming have been widely used in solving integrated resource planning problems, their limitations discussed previously have motivated the search for alternative planning techniques. A simulation approach using heuristic rules (trial and error) appears to be promising (Rose, 1984).

3.3.1 Principle of simulation

Any attempt to discuss the overall field of simulation is a formidable task simply because the term "simulation" has been so ill-used and abused. Simulation appears to apply to almost anything unreal which reports to be something like reality. It, therefore, has been used widely in industry, agriculture, forestry, and government. However, simulation has different definitions for different people. Simulation, according to Phillips, et al. (1976), is the process of duplicating the essence of a system without attaining the reality of that system. Simulation refers to mathematical and statistical models that have been implemented on a computer (Joyce, et al., 1983). Joyce (1981) indicated that to simulate is to copy the process of an operation over a time period. Based on those definitions, one may infer that any kind of process of developing computer models to predict the future world could be called as "simulation". In fact, this is not a precise definition of simulation. "Computer modeling" can be a better name for this process rather than "simulation". Simulation is a particular technique of operations research. Simulation models deal with the study, essentially by trial and error, of dynamic problems which can not be solved by common mathematical methods. For example, a simplistic mathematical model of the growth of a deer population in a forest would state tot the growth proceeds at a rate proportional to the number of animals. This relationship can be expressed as a simple equation whose solution gives the population size as a function of time. In fact, however, the growth of the population is also a function of the amount of food available in the forest, which itself changes at a rate that depends on the way the forest is managed, and so on. To solve such problem properly, one needs a system of equations for which there are no exact solutions, only approximate ones. Buongiorno and Gilless (1987) described simulation as the process of developing a model of a real system and conducting experiments with the model.

As described by Pritsker (1984), in the general sense, simulation deals with the study of (dynamic) systems over time, and is the representation of the dynamic behavior of the system by moving it from state to state in accordance with well-defined operating rules. Similarly, Grant (1986) defined simulation as the process of using a model to mimic, or trace through, step by step, the behavior of the system under studying. He stated the following:

"Simulation models are composed of a series of arithmetic and logical operations that together represent the structure (state) and behavior (change of state) of the system of interest. The system of interest exists in different states at different points in time and there are rules governing the manner in which the state of the system changes as time passes. The rule governing change also may change from time to time, since they are themselves a function of the state of the system. If we choose appropriate variables to describe the system and appropriately represent the rules governing change, then we should be able to trace the state of the system through time, which is to say we can simulate behavior of the system."

3.3.2 The advantages and limitations of a simulation approach

Simulation models are designed to sam the characteristics of the system they represent by "observing" the system over time and subsequently gathering pertinent information. In essence, this would be very much the same as observing a real system but with the advantage that the analyst is controlling the simulated system rather than being controlled by it. This means that the analyst can experiment with a system and study its

performance while changing its parameters and decision rules at will. Another important advantage is that the actual time span over which the real system is simulated can be compressed so that its performance over a one-year span may be examined in minutes on the microcomputer (Taha, 1976).

Simulation is perhaps the most versatile tool for dealing with complex (or nonconforming) systems. Simulation models have a degree of flexibility not available in mathematical programming and have the great advantage that individual solutions are inexpensive to obtain. The system can be used to indicate the results of various courses of action thus allowing the decision maker to select the most desirable strategy.

Simulation models are not tied to particular structures, mathematically, procedurally or otherwise. As computer programs, they can flexibly and efficiently process large amounts of data and are quick and inexpensive to execute. The reluctarie of forest managers to adopt simulation models in forest management planning may be attributed to a number of reasons including lack of expertise in constructing models, unfamiliarity with computers and difficulty in obtaining access to computer terminals (Joyce, 1981). With the rapid technological developments in microprocessors, relatively inexpensive microcomputers and mini-computers are now available which will accommon te sizable simulation packages.

Simulation answers questions of the type: "What would happen if I did this...?" Once a forest system has been modeled and the model found to be acceptable, a manager has great flexibility in imposing changes on his forest model. He can vary his management goals and the conditions of his stands with no ill effects to the real stands from any undesirable alternatives. With adequate mathematical relationships, the manager can predict probable future performance and yie'd of his forest (Myers, 1973). For the multiple use zones, in seconds, he can get an estimate of the long-term effects of proposed timber harvesting on recreation, grazing, wildlife and fishery, and watershed, etc.

The main disadvantage of simulation is that, unlike other operations

research techniques, it does not provide optimal problem solutions directly. Simulation is a trial-and-error (heuristic) approach to problem solving. As such, it can be a slow method of studying problems.

3.3.3 Simulation model building

Joyce, et al. (1983) indicates that the process of constructing a simulation model can be broken into the following five stages: conceptual, diagrammatic, mathematical, computer programming, and validation/verification.

In the conceptual stage, the modeler's experience and intuition suggests important features about the system's structure to be modeled, given the questions being asked about the system. In the diagrammatic stage, word models and diagrams are used to structure the model.

The complexity represented in the diagrammatic model is referred to as the degree of aggregation. Because a model can never completely replicate the system, compartments of the real system may be combined in the model. One example would be combining all minor tree species into one compartment instead of modeling each tree species separately.

In the mathematical stage, the structure and function of the system are described in equations. The relationship between the stariables and/or flows is determined from experimental work, previous models, or the modeler's intuition. The fourth stage in the modeling process is the computer programming stage where the mathematical equations are written into a computer program.

The last stage in the modeling process is the validation/verification stage. The model is tested under a variety of situations. An error analysis may be performed to determine the magnitude of error propagation in the model. A sensitivity analysis may be performed to determine how sensitive the model is to changes in the parameters of the equations. Finally, the model output is compared with different field data that were not used in constructing the model to determine how well the model mimics the real world.

3.3.4 Applications of simulation models

Simulation has been applied to almost every aspect of forestry and forest planning operations. Perhaps its most widely used application has been in the development of models which simulate the growth of forest stands. This enables the manager to study the problems arising because of decisions to harvest and helps him to compare the outcome of alternative strategies. Examples of such models are given in Fries (1974) and Fries, et al. (1978). Simulation has been extended to an examination of the physical, economic and environmental consequences of alternative wildland use decisions by Bare and Schreuder (1975) in which they use a set of simulation models each of which describes a major component or subsystem of a forest ecosystem.

Some of the earliest applications of ecceystem simulations were those of Odum (1960) and Olson (1963) on an analog computer, and Garfinkel (1962) on a digital computer (Wiegert, 1975). Since these attempts, simulation modeling has diversified greatly. Simulation models of ecosystems range from large, complex systems of equations to small sets of differential equations.

Models constructed for natural resource management differ in structure from modeling approaches in ecological simulation. This difference was inted out by Spofford (1975) for aquatic systems models and Reed and Clark (1979) for forest growth models. Hoganson and Rose (1984) describe a simulation approach for optimal timber management scheduling.

Applications of simulation modeling vary greatly; in most cases, the simulation model was built for a specific ecosystem, and often for a specific set of management problems. Van Dyne and Abramsky (1975) compiled a list of models used in agricultural and natural resource fields, including both simulation and optimization models. Weigert (1975) and Frenkiel and Goodall (1978) reviewed the development of simulation modeling and critiqued simulation model building. Odum (1971) and Holling (1978) presented modeling frameworks and several case examples. Potential users of simulation models need to critique carefully the assumptions underlying the simulation models.

As Odum (1976) noted, no theoretical framework previously existed to guarantee the same structure in each ecosystem model.

There are no simulation models for integrated resource planning found in the literature, although some models (Myers, 1977; Betters, 1975) had taken two different management activities into account.

3.4 The Role of Computer Models in Decision Making

A common misconception about computer models is that they provide objective, error-free optimal solutions. This implies that decision making can be automated if all variables are properly defined. However, decisions are required throughout the process of developing models and, while the assumptions are intended to be reasonable, these decisions are subjective. Often a problem is influenced by non-quantifiable factors. So while a solution may be found, modifying the solution to fit these other considerations, and then successfully implementing the solution, continues to require the experience, intuition and judgement of decision makers. Therefore, models can only be used as an useful tool in decision making.

A simulation model can be an aid to use management planning, but it does not design use-management systems or select an optimal use strategy. A simulation model will give a manager the probable results of any use level and pattern that he might want to consider. The manager might use the results of earlier simulations to help guide the design of a new, potential use strategy, but the initiative still comes from the manager, not the computer. In designing a use strategy for simulation, the manager must be guided by what is possible. A simulation model will present results for any use strategy. The manager, not the computer, also evaluates the results. Using professional judgment, aided where possible by research knowledge, the manager decides if the amount of timber harvests are acceptable in light of management objectives. This also is what would be done with an on-the-ground trial, except more information is available much faster from a simulation model. The manager can consider many different possible use-management plans, compare results both in terms of use and

encounter levels, and also consider how much total use would take place under each plan. With this sort of foreknowledge, better choices of use-management plans should be possible (Shechter and Lucas, 1978).

3.5 Criteria for Evaluating Planning Models

In order to clearly delineate limitations of any model, it is necessary to develop evaluative criteria that relate to the specific type of problem that the model is designed to solve. However, it is difficult to define one criterion to evaluate any type of planning model. More realistically, a large number of factors need to be considered. One might base an evaluation on a number of questions (Rose, 1984):

- a. Does the model generate solutions that are at least theoretically sound (valid)?
- b. Does the model develop an implementable plan or can results be used to develop an implementable plan?
- c. How can the model fit into the general planning process?
- d. Will the planning process be cost effective with this model?
- e. Would different planners reach different results?
- f. Can the plan be made flexible and responsive to questionable model assumptions about the future?
- g. Is the model large enough to recognize most of the pertinent data?
- h. Is the planning model understandable or viewed as a black box?
- i. Does the model deal effectively with uncertainty aspects?
- j. Is the model transferable to other users?
- k. Does the model allow for adjustments to specific situations?
- 1. Can model results help evaluate specific alternatives not recognized in the model?

Furthermore, Chappelle et al. (1976) offered the following evaluation criteria which ought to be met by all models if they are to be useful in comprehensive multiplesse forest management planning:

a. the model should be capable of accepting data as inputs for the physical, biological, economic and social variables that bear most

importantly on the problem;

- b. the model, even if constructed for a single-resource functional analysis, should be capable of linkage with a comprehensive multiple-use planning model;
- c. the model should be capable of handling both the temporal and spatial dimensions of resource production and management;
- d. outputs of the model should be presented in a format that can provide ready guidelines to planners and managers; and
- e. the computer program should be efficient (i.e., compute model outputs at least cost), be transferable to computer centers with a variety of machinery, and be documented to the extent that it can be readily modified by a skilled computer programmer employed outside of the group responsible for development of the program.

The integrated resource planning problem is too large and too complex to expect that a single run of any computer model can produce the desired plan. Therefore, to expect too much from any model can be dangerous. The key to success is in recognizing both the advantages and the limitations of a model.

4 INTEGRATED RESOURCE PLANNING IN ALBERTA

Approximately two-thirds of Alberta is public land, most of which is forested. This land is the focus for many activities -- logging, trapping, grazing, exploration for oil and gas, coal mining and many forms of recreation, such as hunting, fishing, hiking, camping and use of off-highway vehicles. In the past, land-use decisions were often made by individual agencies without consideration for other existing uses or possible future uses. As the demands on Alberta's public land and natural resources have increased, the decision-making has also changed. Integrated resource management has become the fundamental approach to decision-making for public land and resources in Alberta. The key is shared decision-making. Through this process, a balanced set of decisions result. Land-use conflicts are minimized and the best uses for the forest resources are identified (AFS, 1988a).

4.1 History of Integrated Resource Planning

Integrated resource planning in Alberta originated as a component of resource management in the Eastern Slopes region of the Rocky Mountains. In 1973, the Environment Conservation Authority conducted major public hearings on all aspects of land use and resource development in the Eastern Slopes and in subsequent recommendations to the government strongly stressed the need for integrated resource policies and land use planning for the area. The government response in 1975 by forming the Eastern Slopes Interdepartmental Planning Committee which reported to Cabinet and was responsible for making recommendations on an integrated resource planning approach for this strategic region of Alberta. In 1976, the Resource Planning Branch of the Resource Evaluation and Planning Division of Alberta Energy and Natural Resources was created to provide integrated resource plans to facilitate the optimum use of public lands in Alberta (Fardoe, 1984).

4.2 Characteristics of Integrated Resource Planning

Integrated resource planning attempts to integrate resource planning activities through the following (Fardoe, 1984):

- a. Providing coordination of resource planning activities. This is accomplished by applying an organized, systematic approach to planning.
- b. Promoting comprehensive consideration of resource values. This is accomplished by providing a wide range of opportunities for participation in integrated resource planning.
- c. Promoting cooperation and communication of resource values. This is accomplished by providing a forum for discussion and development of resource planning initiatives and a mechanism for resolution of identified conflicts. A team or committee approach to plan preparation and approval is used extensively.

4.3 Levels of Integrated Resource Planning

In an attempt to provide a hierarchy of planning direction with progressive refinement of direction from broad to specific, four levels of integrated resource planning have been identified. Each level of planning provides resource management direction and a framework for more detailed levels of planning. The levels of planning are based on the geographic scale of the planning areas and the distinctions between levels are somewhat arbitrary. The four levels of planning and the approximate scale of planning areas are provincial (1:1 000 000), regional (1:250 000), sub-regional (1:100 000) and local (1:50 000 - 1:10 000) (Marczyk, 1985).

P1 incial level resource planning involves the development of strategic, long-term policy statements or objectives for natural resource throughout the province. This level of planning interprets resource management legislation and political direction and is usually the responsibility of senior executive levels within resource management agencies.

Regional level resource planning deals with the development of planning

direction for indid areas of the province. Regional plans provide a general allocation of resources towards meeting provincial objectives and identify planning priorities within the region.

Sub-regional level resource planning involves the development of planning direction for sub-regional throughout the province. Sub-regional plans identify desirable patterns of land use and an appropriate mix of resource use activities. Field level resource managers are heavily involved in development of sub-regional plans. Over the past several years, integrated resource planning has focused mainly on sub-regional plans.

Local level resource planning provides direction for smaller planning areas throughout the province by developing detailed land and resource use parameters. The main participants in developing local plans are field-level resource managers.

4.4 Integrated Resource Planning Process

The integrated resource planning process is a systematic series of interrelated actions that leads to development of integrated resource plans. The process is based on the decision-making fundamentals of information-choice-action. The planning process is basically sequential but may be interrupted to return to a previous step if required. Documents are produced at key stages of the process and are approved by the appropriate government committee. Although there are slight variations associated with the four levels of planning, the process generally consists of the following steps (Fardoe, 1984):

- a. initiation of a plan,
- b. collection and analysis of resource data,
- development of integrated resource management policies and objectives,
- d. development of integrated resource management guidelines for action,
- e. consolidation of direction into a final plan,
- f. development of a plan implementation strategy, and

g. review and revision of plan.

The planning process is rational in the sense that alternatives and consequences of planning decisions are considered as fully as possible given available time and resources. The best available is formation is used as a basis for development of planning initiatives. Resource management agencies are asked to provide information in the general categories of present use, demand, potential and capability for the resource sectors under their jurisdiction. Integrated resource planning relies heavily on existing information in order to shorten the time frame for preparation of plans. Information is applied throughout the planning process to assist in relation of identified conflicts.

4.5 Berland Sub-regional Integrated Resource Planning

A regional plan for the Eastern Slopes area was completed in 1977 and updated in 1984. The regional plan requires further refinement to meet its stated objectives (Government of Alberta, 1984).

Sub-regional integrated resource plans express the resource management policy of the Alberta Government for provincially owned resources within geographically defined planning areas. Sub-regional integrated resource plans identify desirable patterns of land and resource use. Plans provide integrated direction to field level resource managers to assist in their day-to-day management activities. Therefore, to address potentially conflicting uses the provincial valuable resources, the Berland Sub-regional Integrated Resource Planning was initiated in the summer of 1986.

The purpose of the Berland Sub-regional Integrated Resource Planning is to (Department of Forestry, Land and Wildlife, 1987):

- a. identify land and resource issues,
- b. provide guidance for the resolution of these issues,
- c. identify resource development opportunities in this sub-region,
- d. indicate the best uses for the sub-region by determining and evaluating the natural resource potential of the area, and

e. accomplish the above through integration of information received from all participants in the planning exercise.

5 METHODOLOGY

5.1 Development of the Mathematical Models of Fores stem Dynamics

If forestry is defined as the utilization of forest resources and their management for the benefit of man, it certainly has a longer history than what is commonly called the oldest profession (Sw:da, 1984). In accordance with this long history, through most $\phi \mathbf{f}$ which forestry has been practiced empirically, forest mensuration, which provides management with vital statistics, has been using yield tables in one form or another. The methods of mensuration, accumulated empirically over centuries, have been effective and useful so far as they are mathematically easy to provide estimates of stand parameters. For example, the stand height growth rate is only a function of age. In fact, however, the increment of stand height is also a function of current stand height, ' it may not follow a simple mathematical relationship. For many year there were no easy ways to approach such problems from a theoret int of view, because of the difficulty of implementation. As till velopment of computer and quantitative modeling techniques, such as simulation, to study the forest dynamics by using interrelated set of growth equations will be an alternative.

The development of the mathematical models is directed at the following problem: Given observational data on a dynamic system, what are the equations governing its behavior? This is known as system identification and in its broadest sense involves both unknown algebraic form and numerical constants in the governing equations. Clearly, knowledge of the exact, or even approximate, equations governing a system makes effective control a realistic possibility. The ability to control a dynamic forest system is of concern in the many instances where man has developed preferences for certain system states and is prepared to take action to ensure their existence (Leary, 1970). The development of mathematical models of forest system dynamics is the crucial step and is usually more time consuming in the whole simulation procedure, since the adequate mathematical models

make the simulation results meaningful. The acronym GIGO or "garbage in ... garbage out" is a precise statement of the situation (Ingle, 1985).

An algorithm is derived to represent timber growth using the basic biological principles that govern tree growth. In this project the Berland forest is divided, by quarter section, into a number of planning units. Only four main species, white spruce, black spruce, pine, and aspen, within each planning unit are considered. The numerical integration technique of Euler's method is used for solving the differential equations. The time interval used can be small or large. Here, the time interval is one year since trees grow annually.

The mathematical models derived here are based on the following assumptions:

- a. The forest within each planning unit is even-aged and distribute uniformly.
- b. The site quality within each cell remains constant over time
- c. The trees of the same species have the same taper form.
- d. The height of each cell is the site height, which is the average height of dominant and codominant trees weighted by basal area.
- e. The diameter of each cell is the quadratic mean diameter, that is, the dbh of the tree with average basal area for all trees above minimum stump d.o.b. (diameter outside bark).
- f. The stump diameter is equal to the dbh.

5.1.1 Diameter growth model

The first phase of the study develops equations to predict diameter growth. Studies have shown that tree diameter is one of the important factors affecting tree volume growth. The methods employed are based on the work done by Leary (1973) for predicting forest dynamics.

In this study, each quarter section was considered to be a forest stand and it is changing over time. Leary (1973) describes a forest stand as an aggregate of dynamic interactive energy transformers and accumulators. This description, as opposed to some others, provides a useful frame ork

to derive the mathematical equations governing forest dynamics Specifically, it shows:

- a. a stand is an aggregate (set),
- b. the set is dynamic,
- c. the set is interactive, and
- d. elements of the set function as both transformer and accumulator.

How can these help in deducing the governing equations? One way they help is as follows--consider the diameter as a dynamic variable which changes from one state (t_0) to another (t_1) as in Figure 5.1.

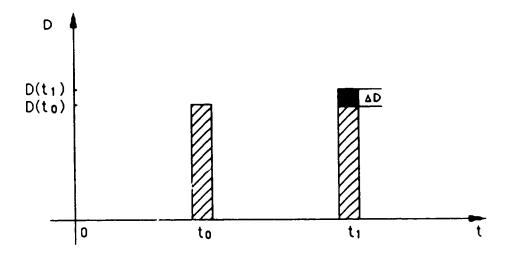


Figure 5.1. The tree diameter at time t_0 and time t_1

The mathematical relationship of diameter at two states is

$$D(t) = D(t_0) + \Delta D \tag{(i.1)}$$

where

 ΔD is the growth in diameter from state t_0 to state t_1 , and the difference between this mathematical prediction and the real diameter growth is presented in Figure 5.2.

Thus, a necessary, but not sufficient condition for having identified the governing equations is that the ϵ (error) be small for all t.

One problem common to much of biology is that when rationalizing, the

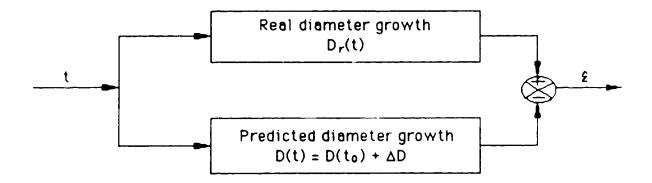


Figure 5.2 The comparison between predicted and real diameter growth

form of governing equations, "biological laws" are not known as they are in the physical sciences. There are, however, some useful biological "principles" (Leary, 1973). One is as follows:

"That which results from biological growth is itself typically capable of growing..."

Another useful "principle" is:

"In a fixed physical space the natural ecosystem resources necessary for plant life are limited (as is the flow into the physical space occupied by the plants)."

The third "principle" is:

"The biological growth rate varies over time."

These principles might be graphically showed as in Figure 5.3, Figure 5.4, and Figure 5.5.

The vertical arrow, in Figure 5.3, denotes a potential increase in standing crop. In Figure 5.4, the downward slanting arrow indicates that the potential increase may not be realized. The length of the vertical arrow in Figure 5.5, presents the increment of standing crop per unit time.

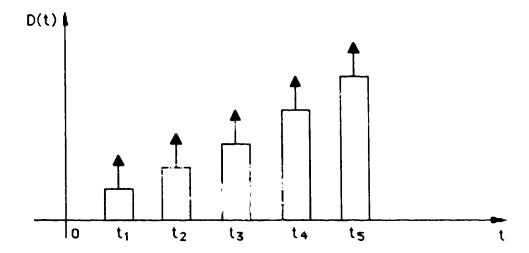


Figure 5.3 The first "principle" of standing crop growth (adapted from Leary, 1973)

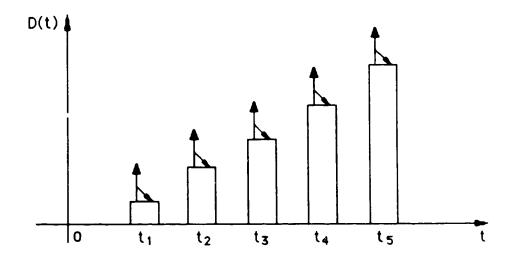


Figure 5.4 The second "principle" of standing crop growth (adapted from Leary, 1973)

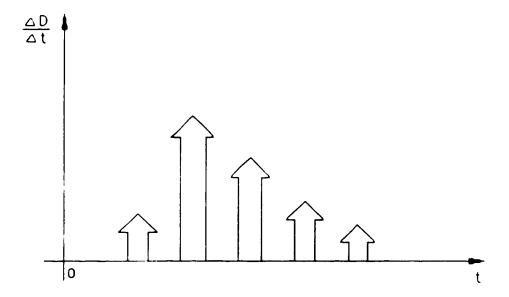


Figure 5.5 The third "principle" of standing crop growth

Based on these "principles", the basic mathematical model of diameter growth might be derived. For simplicity, consider the length of the arrow to be indicative of the rate at which diameter (D) is increasing, then the rate of growth may be expressed as follows:

diameter growth rate =
$$g(D.t)$$
 (5.2)

or

$$\frac{\Delta D}{\Delta t} = \frac{dD}{dt} = g(D, t). \tag{5.3}$$

The natural question at this point is "what form should the function q(D,t) take?" Again by applying the three biological "principles" it is possible to identify the potential forms of the function q(D,t). First:

"That which results from biological growth is itself typically capable of growing..." (Figure 5.6)

that is

$$\frac{dD}{dt} = a \cdot D \tag{5.4}$$

where

a is a constant.

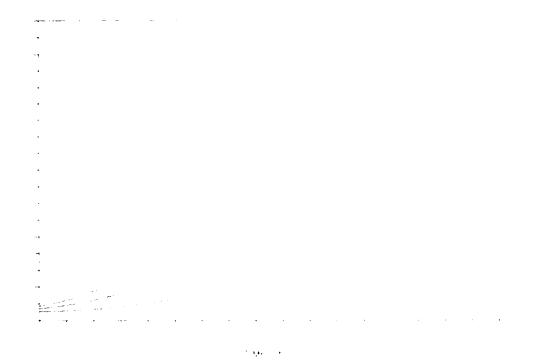


Figure 5.6 The potential diameter growth curve derived by using the first "principle" (adapted from Leary, 1973)

Second:

"In a fixed physical space the natural ecosystem resources necessary for plant life are limited." (Figure 5.7)

that is

$$\frac{dD}{dt} = p(D) \cdot D \tag{5.5}$$

where

p(D) - a function of diameter D.

A question which has received considerable attention in the literature concerns the algebraic form of $\rho(D)$ (Leary, 1973; Clutter et al., 1983):

$$\frac{1}{D} \cdot \frac{dD}{dt} = p(D) \tag{5.6}$$

Possible forms for p(D) are the following:

a. The logistics function

$$\frac{dD}{dt} = -\alpha D^2 + bD \tag{(4,7)}$$

Figure 5.7 The potential diameter growth curve derived by using the second "principle" (adapted from Leary, 1973)

* N.

$$p(D) = -aD + b \tag{5.8}$$

where

a and b are constants.

b. The Chapman-Richards function

$$\frac{dD}{dt} = aD' - bD \tag{5.9}$$

$$p(D) = \alpha D^{\alpha - 1} - \mathbf{b} \tag{5.10}$$

where

a, b and c are constants.

c. The Mitscherlich function

$$\frac{dD}{dt} = k(M - D) \tag{5.11}$$

$$p(D) = kMD^{-1} - k (5.12)$$

where

k and M are constants.

d. The exponential function

$$\frac{dD}{dt} = \alpha D(1 - e^{-\theta/D}) \tag{5.13}$$

$$p(D) = a(1 - e^{-b \cdot \theta}) \tag{5.14}$$

where

a and b are constants

e - base of natural logarithms.

In many cases, $\rho(D)$ should "begin large and then decrease," such as in Figure 5.8.

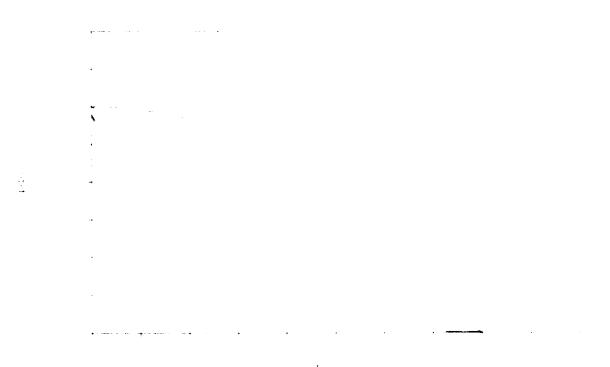


Figure 5.8 The potential curves of function p(D) (adapted from Leary, 1973)

The discussion to this point has dealt with some of the simplest types of differential equation models; i.e., those with constant coefficients which are time (age) independent. According to the third "principle" (i.e that biological growth rate varies over time), the equation coefficients are thought to be time (age) dependent. A case in point is the so-called generalized logistics equation (Leary, 1973):

$$\frac{dD}{dt} = -R(t)D^{\Lambda(t)} + Q(t)D \tag{5.15}$$

For simplicity, assuming that only coefficient Q and R are time dependent, the diameter growth equation can be formulated as follows:

$$\frac{dD}{dt} = -R(t)D^{-} + Q(t)D \tag{5.16}$$

This formulation of mathematical models, where a potential -for change-component is multiplied by a time dependent modifier to give a realized change, is now becoming more widely used in modeling forest growth. It is, of course, an old idea, dating back at least to Gause (1934) and Lotka (1925).

The above discussions involved only the natural diameter growth of trees and none of the management activities, such as thinning. These operations, however, play important roles in managing the forest resource to maximize the management objectives. Although thinning can certainly be used for other objectives of managing forest vegetation, timber production is the chief purpose.

Empirical evidence from thinning experiments has consistently indicated increases in diameter growth with decreasing stand density (Johnstone, 1981, 1982). Stands with wider spacings or stands previously thinned, in time, have larger average diameters than similar stands with closer spacings or comparable unthinned stands (Clutter, et al. 1983). Therefore, stand density is one of main factors affecting the diameter growth. There are several parameters which can be considered as measures of stand density, such as the number of trees or the amount of basal area, wood volumes, leaf cover, or any of a variety of less common parameters (West, 1983). The simplest parameter is number of trees per unit area. But, this takes no account of either the sizes of trees or the space they occupy. Therefore, number of trees per unit area may not be used in the diameter growth model as a measurement of stand density since it cannot reflect the effects of different thinning methods, e.g., low thinning versus crown thinning. Furthermore, it may confuse the thinning effect with the effect of density

changes on subsequent stand diameter growth.

Basal area is by far the most commonly used parameter although more tradition may be involved for this practice than any biological reason. Its main virtue is that it is a kind of integrated expression of numbers of trees and their sizes (Smith, 1986).

The thinning effect on diameter development can be graphically illustrated as in Figure 5.9:

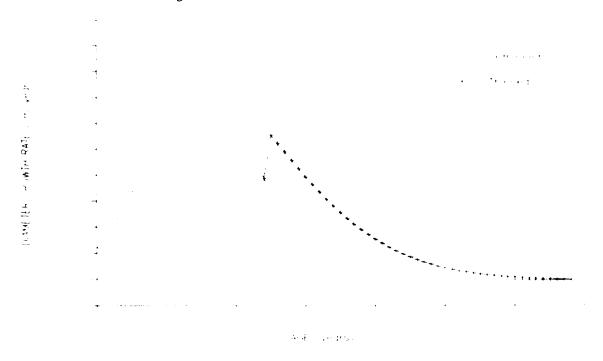


Figure 5.9 Possible thinning effect on diameter growth

The functional form for this relationship may be obtained by including the ratio of basal area before thinning and basal area after thinning in the equation (5.16), that is:

$$\frac{dD}{dt} = -R(t)D^2 + Q(t)D\frac{BA_b}{fBA_a} \tag{5.17}$$

where

 BA_b = the basal area before thinning,

 BA_a = the basal area after thinning, and

f = model parameter, depending on the thinning method used.

The equation (5.16) and equation (5.17) give the increment rate of

diameter of a stand. To obtain the diameter at certain time t, the equation has to be integrated. However, this equation can not be integrated by common mathematical methods. One way to solve such a problem is to obtain an approximation to the solution through the use of the numerical integration methods and computers. The most widely used numerical integration methods are Euler (Rectangular), Simpson, and Runge-Kutta. The selection of the method depends on the use of computing time and the requirement for accuracy. In this study, Euler's method is used because of the following considerations:

- a. Since this is a prototype numerical simulation model, it is easy and reasonable to run initially using the simplest Euler's method.
- b. The Euler's method involves evaluating only the first derivative once per time step and requires less calculations, therefore, it can result in less amount of computing time to run the model on a microcomputer than other integration methods.
- c. The simulation using this method with a proper time intervals can provide sufficient accuracy for most of biological systems (France and Thornley, 1984).

Consider the mathematically unsolvable function D(t) graphed in Figure 5.10. Assuming that an initial value of the function D(t) at time n (D_n) and the instantaneous rate of change at time n (dD_n/dt) are known, the objective of numerical approximation is to estimate the value of D(t) at some future time n+1 (D_{n+1}) . This estimate is calculated by assuming that the instantaneous rate of change at time n is representative of the rate of change over the entire finite time interval (Δt) from t_n to t_{n+1} Graphically this means that the tangent to D(t) at point (t_n, D_n) Δt is projected into the future to t_{n+1} , thus obtaining an estimate of D_{n+1} -- call it D_{n+1} If dD/dt actually is changing from t_n to t_{n+1} as is the case in Figure 5.10, the estimate of D_{n+1} is wrong. However, the size of the error can be controlled by adjusting the size of Δt . The smaller Δt is the smaller the error will be. This procedure of projecting the instantaneous rate of change over a finite time interval to estimate the value of the function

in the future is repeated.

Thus, by the Euler's method, the diameter equation can be described as:

$$D(t) = D(t_0) + \Delta D = D(t_0) + \Delta t \frac{dD}{dt}$$
 (5.18)

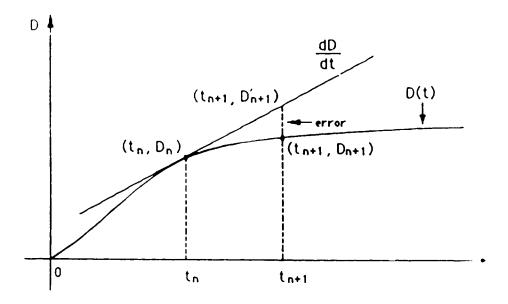


Figure 5.10 Graphical representation of the Euler's method of numerical approximation for differential equations.

5.1.2 Height growth model

Tree height is another important variable affecting tree volume growth Since the height growth shows the same trend as diameter growth (Husch, et al., 1982), the height growth function may be assumed to follow the same growth equation. The only difference from diameter growth is that variations in stand density, such as those induced by thinning, cause remarkable little change in height growth (Smith, 1986). Thus, the mathematical model of height growth is obtained as

$$\frac{dH}{dt} = -N(t)H^2 + M(t)H \tag{5.19}$$

and

$$H(t) = H(t_0) + \Delta H = H(t_0) + \Delta t \frac{dH}{dt}$$
(5.20)

where

M(t) and N(t) are model coefficients which are time dependent.

5.1.3 Mortality model

At a certain point in time, the number of trees is finite, and each tree is either alive or dead. The dimensions of the living trees in the stand are changing continuously. Hence, if the rate of change in dimensions at the given point in time can be estimated, these estimates can be applied to obtain the current rate of change in net volume produced

In homogeneous all-aged stands and in unthinned even-aged stands of given age and site quality, the average number of trees per hectare is a useful measure of stand density. It is a necessary variable in the development of volume prediction equations. The change in the number of trees in a stand is usually expressed by mortality functions. The development of empirical mortality prediction equations generally requires data from the remeasurement of monumented plots. However, some kinds of mortality rate prediction equations may be derived from basic biological considerations. One such equation, derived by Clutter et al. (1483) relates to age and site index in the following way

$$\frac{dN}{dt} = \left(\beta_0 + \frac{\beta_1}{t} + \beta_2 S\right) N = \left(\beta + \frac{\beta_1}{t}\right) N \tag{5.21}$$

where

V - number of trees per unit area at age t,

S - site index,

 β_0, β_1 and β_2 are constants, and

 $\beta = \beta_0 + \beta_2 S$.

Past work (Leak, 1969a and 1969b) has also shown that numbers of trees of a stand decrease as the stand average diameter D_a increases according to a negative exponential distribution, which has the form:

$$N = ke^{-k\theta_1} \tag{5.22}$$

and

$$\frac{dN}{dt} = -k^2 e^{-kP_a} \left(\frac{dD_a}{dt} \right) \tag{2.73}$$

where

k is a constant.

In addition, some previous studies on tree mortality have also indicated that the average diameter growth rate dD_a/dt and the mortality rate are highly correlated. Yang (1988) has developed such a generalized to take mortality model, which can be expressed as

$$\frac{dN}{dt} = \frac{N}{1 + e^{\frac{a + a \cdot p_{x} \cdot a^{-\frac{a \cdot p_{x}}{2}}}{2}}} \tag{15.71}$$

where

 D_a = average diameter,

 dD_a/dt = increment of average diameter, and

 a_1 , a_2 and a_3 are constants.

By the Euler's method, the number of trees can be expressed as

$$N(t) \approx N(t_0) + M \frac{dN}{dt}$$
 (*e.***)

5.1.4 Basal area model

Basal area is the cumulative cross-sectional area per hectare, of tree stems at breast height (1.3 m above ground level). It is a useful characteristic of a forest stand. For example, basal area is directly related to stand volume and is a good measure of stand density (Husch, et al., 1982).

As with number of trees per hectare, the utility of basal area per hectare as an indicator of crowding is limited when the prior stand history is unknown. However, when used in the proper context, such as for a given age and site in unthinned even-aged stands (like the Berland forest) or plantations, or in all-aged stands with a reasonably scable age distribution, basal area has proved useful in volume estimation. Since basal area per hectare and the number of trees per hectare specify average tree size, the

use of both will often give improved volume estimates in comparison to those obtainable $\sim n$ the use of only one of these measures (Clutter, et al., 1983).

Basal area, b, in square meters (m^2) for a tree of breast height diameter d, cm is

$$b_i = \frac{\pi d_i^2}{4(10000)} = 0.00007854d_i^2 \tag{5.26}$$

and the total basal area B for a stand of N trees is

$$B = \sum_{i=1}^{N} b_i = 0.00007854 \sum_{i=1}^{N} d_i^2$$
 (5.27)

with a mean per-tree basal area of

$$\frac{B}{N} = \frac{1}{N} \sum_{i=1}^{N} b_i = 0.00007854 \sum_{i=1}^{N} d_i^2 / N$$
 (5.28)

The quadratic mean breast height diameter D is defined as

$$D = \sqrt{\frac{1}{N} \frac{N}{c-1}} d_i^2 \tag{5.29}$$

so that

$$\frac{3}{S} = 0.00007854D^2 \tag{5.30}$$

and

$$B = 0.00007854NE^2 \tag{5.31}$$

This equation can be used to calculate basal area but the results could be overestimated since diameter and number of trees are estimated using Euler's method. Therefore, basal areas may be integrated from the increment rates which can be expressed as a function of diameter growth rate and mortality rate. If the equation (5.31) is differentiated with respect to time ℓ , the increment rate of the basal area of a stand is

$$\frac{dB}{dt} = 0.00007854 \left(2DN \frac{dD}{dt} + D^2 \frac{dN}{dt} \right)$$
 (5.32)

and the basal area at time (age) t is

$$B = \int_{0}^{B} dR = \int_{0}^{t} \left(0.00007854 \left(2DN\frac{dD}{dt} + D^{2}\frac{dN}{dt}\right)\right) dt$$
 (5.33)

By Euler's method, the above equation can be expressed approximately as

$$B(t) = B(t_0) + \Delta t \frac{dB}{dt} \tag{5.34}$$

where

 $B(t_0)$ is the initial basal area at time t_0 , and M is the time increment.

5.1.5 Form factor model

Volume is a statistical estimate of the production of a forest stand. To make more accurate estimates, studies have been done on developing a physical relation between the tree volume and stand variables such as diameter and height. Because a tree diameter varies from the base to the tip, there are no simple ways to calculate a tree volume based on general geometrical solid forms. Thus, the most commonly used method is using regression techniques to define relations between volume and other stand variables. In this stuly, however, another method of employing tree form factors was applied.

As described by Husch et al. (1982), a form factor is the ratio of tree volume to the volume of a geometrical solid, such as a cylinder, a cone, or a cone frustum, that has the same diameter and height as the tree (The diameter of the geometrical solid is taken at its base; the diameter of the tree is taken at stump or breast height.) A form factor is different from other measures of form in that it can be calculated only after the volume of the tree is known. In formula form the form factor F is

(5.35)

Early in the nineteenth century the form of tree stems was recognized as approaching that of the solids mentioned above. But that there were many variations in form, and that a tree was rarely of the exact form of one of these solids were also recognized. Thus, the form factor was conceived as a method of coordinating form and volume. That is to say, the main objective of the early work was to derive factors that would be independent

of diameter and height, and by which the volume of standard geometrical solids could be multiplied to obtain the tree volume (Husch et al., 1982).

The cylindrical form factor, which has been widely used, may be expressed by the equation

$$F = \frac{1}{\pi d^2 h} \tag{5.36}$$

where

i - volume of tree, m^{i} ,

d - diameter of cylinder whose diameter equals tree diameter, m, and

h - height of cylinder whose height equals tree height, m.

The results of analyzing the data provided by the "Alberta Phase 3 Forest Inventory: Yield Tables for Unmanaged Stands" (1985) show that the form factors decrease as the ages of trees increase. That is, a form factor is a function of the age of tree. This function can be linear or non-linear, depending upon several factors. For simplicity, the mathematical relationship between a form factor and age of a tree was assumed to be a linear function

$$F = at + b \tag{5.37}$$

where

F = form factor,

t - age of tree, and

a and b are constants.

5.1.6 Volume model

Volume is an important variable of forest dynamics because it is a integrated measure of stand variables. Volume increment rates have been expressed in terms of net total volume growth. The periodic net increment of volume is the subtraction of periodic gross increment and periodic mortality. The rate of change of net volume with respect to time (dV/dt) is, approximately,

$$\frac{dV_{*}M_{*}(periodic\ gross\ increment) - (periodic\ mortality)}{dt_{*}M_{*}(periodic\ length)}$$
(5.38)

Since geometrically, the volume of a stand is a function of its height diameter, number of stems, and form factor, this rate can be expressed as follows:

$$\frac{dV}{dt} = f(height, diameter, form factor, stems)$$
 (5.39)

$$dV = f(height, diameter, form factor, stems)dt$$
 (5.40)

Then, for a certain form factor, and with height, diameter, and number of stems as variables expressible as functions of age and previous state, the cumulative net volume (V) is closely approximated by the integral of the rate equation, evaluated from zero to the present age of the stand:

$$V = \int_0^1 dV = \int_0^1 f(height, diameter, form factor, stoms) dt$$
 (5.41)

The problem now is to identify the form which the function f can take. If v is the average volume of individual tree at time t, then it may be expressed mathematically as the following equation.

$$v = \frac{\pi F D^2 H}{4} \tag{5.42}$$

where

F = average form factor,

D = quadratic mean diameter of the trees in the stand, and

H =site height of live trees in the stand.

Thus, for a stand having N stems, the total volume of live trees is:

$$V = \frac{\pi N F D^2 H}{4} \tag{5.43}$$

When the above equation is differentiated with respect to t,

$$\frac{dV}{dt} = \frac{\pi}{4} NFD^2 \left(\frac{dH}{dt}\right) + \frac{\pi}{2} NFDH \left(\frac{dD}{dt}\right) + \frac{\pi}{4} FD^2H \left(\frac{dN}{dt}\right)$$
 (5.44)

In this equation, $(\pi FD'H/4)$ is the volume per tree; dN/dt is the mortality rate (<0), the change in number of trees per unit time; and $(\pi FD^2H/4)(dN/dt)$ is the volume of mortality per unit time (a negative quantity). Therefore, the function f may be written in the form:

$$f = \frac{dV}{dt} = \frac{\pi}{4} \left(NFD^2 \left(\frac{dH}{dt} \right) + 2NFDH \left(\frac{dD}{dt} \right) + FD^2H \left(\frac{dN}{dt} \right) \right)$$
 (5. We)

and,

$$1 = \frac{\pi}{4} \int_0^t \left(NFD^2 \left(\frac{dH}{dt} \right) + 2NFDH \left(\frac{dD}{dt} \right) + FD^2H \left(\frac{dN}{dt} \right) \right) dt$$
 (5.46)

By Euler's method, the total volume V can be expressed as:

$$\Gamma(t) = \Gamma(t_0) + \lambda t f(H/D, \lambda, t) = \Gamma(t_0) + \lambda t \frac{dV}{dt}$$
(5.47)

where

 $I(t_0)$ is the initial stand volume at time t_0 , and

At is the time increment.

5.1.7 Determination of the model coefficients

By summarizing the equations derived above, the mathematical models of forest dynamics are the following equations:

a. Diameter

$$\frac{dD}{dt} = R(t)D^2 + 2(t)D \tag{5.48}$$

$$D(t) = D(t_0) + \Delta t \frac{dD}{dt}$$
 (5.49)

b Height

$$\frac{dH}{dt} = -N(t)H^2 + M(t)H \tag{5.50}$$

$$H(t) = H(t_0) + \Delta t \frac{dH}{dt}$$
 (5.51)

c. Number of trees

$$\frac{dN}{dt} = \frac{N}{1 + e^{-\sigma_1 \cdot (a - D + \sigma_1) \cdot \frac{D}{D}}}$$
 (5.52)

$$N(t) * N(t_0) + \Delta t \frac{dN}{dt}$$
 (5.53)

d. Basal area

$$\frac{dB}{dt} = 0.00007854 \left(2DN\left(\frac{dD}{dt}\right) + D^2\left(\frac{dN}{dt}\right)\right)$$
 (5.54)

$$B(t) = B(t_0) + \Delta t \frac{dB}{dt} \tag{S.55}$$

e. Volume

$$\frac{dV}{dt} = \frac{\pi}{4} \left(NFD^2 \left(\frac{dH}{dt} \right) + 2NFDH \left(\frac{dD}{dt} \right) + FD^2H \left(\frac{dN}{dt} \right) \right)$$
 (5.56)

$$V(t) = V(t_0) + M \frac{dV}{dt}$$
 (5.57)

Those growth equations are the general representation of forest dynamics used in this research. For different regions and different species, the oefficients of the equations will differ. To develop an appropriate growth model for the study area, the Alberta Phase 3 Forest Inventory. Yield Tables for Unmanaged Stands (1985) were used to determine the coefficients of the mathematical models. Since the possible mathematical forms of $\mathcal{R}(t)$ and $\mathcal{Q}(t)$ could not be found in the literature and since representative functions could not be derived using a single equation over the time period required, the piecewise approach was employed. Theoretically, the growth rate curve can be plotted as shown in Figure 5.11.

To determine the mathematical forms of R(t) and Q(t), let us consider the special case where R(t) and Q(t) are constants. In this case, the equation (5.48) becomes

$$\frac{dD}{dt} = -RD^2 + QD$$

and graphically it can be shown as in Figure 5.12. Obviously, the comparison of Figure 5.11 and 5.12 shows that equation (5.58) with constant coefficients R and Q cannot be used to represent the changes of growth rate over the whole growth period. However, it may be used to mimic par: the growth rate curve by dividing the curve shown in Figure 5.11 into several parts and representing each part using the equation (5.58) with different constant coefficients R and Q. Thus, R(I) and Q(I) are discrete function of time for the whole curve and are constants for each part of the curve. Based on the characteristics of the growth rate curve and yield table data, the equation (5.58) may be rewritten as

$$\frac{dD}{dt} = -R_{\perp}D^2 + Q_{\perp}D \qquad (0 \le t < t_{\perp})$$

$$\frac{dD}{dt} = -R_2D^2 + Q_2D \qquad (t_1 \le t < t_2)$$

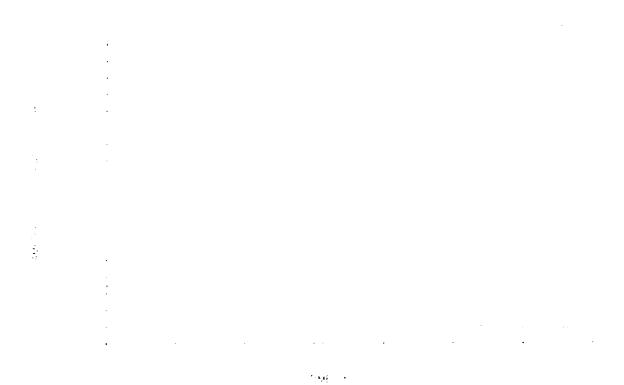


Figure 5.11 The theoretical diameter growth rate curve



Figure 5.12 The diameter growth rate curve represented by the equation (5.58)

$$\frac{dD}{dt} = -R_3 D^2 + Q_3 D \qquad (t_2 \le t \le t_3)$$

$$\frac{dD}{dt} = C \qquad (t \ge t_3) \qquad (5.59)$$

where

$$t_1 = 20 \text{ (or } 30),$$

 $t_2 = 90,$
 $t_3 = 170, \text{ and}$
C is a constant.

A growth rate curve developed by using the above equation is shown in Figure 5.13



Figure 5.13 The diameter growth rate curve represented by the equation (5.59)

The shape of the curve may be improved by dividing the growth period into more parts. For simplicity, the growth rate curve was split into four parts in this study. The coefficient R and Q for each part of c were estimated by the following steps:

- 1. For each part, find the quadratic mean diameter and diameter growth rate at starting point (t_0) and ending point (t_1) , D_0 (D_1) and dD_0/dt (dD_1/dt) .
- 2. Replace dD/dt and D in equation (5.58) using dD_0/dt . D_0 and dD_1/dt . D_0 respectively to get the following equations,

$$\frac{dD_0}{dt} = -RD_0^2 + QD_0$$

$$\frac{dD_1}{dt} = -RD_1^2 + QD_1$$

3. Solve the above equations, then

$$R = \frac{\frac{dD}{dt}D_{1} - \frac{dD}{dt}D_{0}}{D_{1}^{2}D_{0} - D_{0}^{2}D_{1}}$$

$$Q = \frac{\frac{dD}{dt} + RD_{0}^{2}}{D_{0}}$$

The predicted coefficients for equation (5.48) is shown in Table 5.1. Similarly, the coefficient N and M of height growth model may be estimated as shown in Table 5.2. As for the coefficients of mortality models, they were determined by trail and error approach using equation (5.48), (5.49), (5.52), and (5.53) and based on the coefficients of the model developed by Yang (1988). The initial densities not available in the AFS Yield Tables were estimated by the author from the data in the table. The results are listed on Table 5.3.

Table 5.1 THE PREDICT COEFFICIENTS OF THE DIAMETER GROWTH MODELS

Species-Site	R	Q i	R 2	$Q_{\mathcal{F}}$	R ₃	Q ₃
White Spruce-G	0.09048	0.32589	0.00299	0.07479	0.00030	0.01288
White Spruce-M	0.37531	0.51259	0.00513	0.09430	0.00027	0.01043
White Spruce-F	0.06519	0.18860	0.00693	0.08606	0.00045	0.01309
Black Spruce-G	0.21807	0.39876	0.00528	0.08169	0.00041	0.01217
Black Spruce-M	0.41250	0.48250	0.00790	0.07790	0.00074	0.01444
Black Spruce-F	0.25735	0.31287	0.02158	0.11246	0.00107	0.01564
Pine-G	0.05971	0.27999	0.00328	0.07908	0.00026	0.011°.
Pine-M	0.05331	0.20031	0.00519	0.09107	0.00035	0.011'.6
Pine-F	0.12508	0.23041	0.00641	0.07852	0.00053	0.012'11
Aspen-G	0.26492	0.74614	0.00257	0.07714	0.00025	0.01177
Aspen-M	0.40373	0.73075	0.00392	0.08706	0.00032	0.01104
Aspen-F	0.87912	0.88791	0.00590	0.09328	0.00044	0.01097

Table 5.2 THE PRE	EDICTED COEFFICIENTS	OF THE	HEIGHT	GROWTH	MODELS
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Species-Site	N_{A}	$M_{\rm d}$	V.	M_{2}	N ,	M
White Spruce-G	0.01981	0.16952	0.00249	0.06720	0.00040	0.01590
White Spruce-M	0.01687	0.14114	0.00264	0.05585	0.00053	0.01786
White Spruce-F	0.00393	0.08084	0.00307	0.04535	0.00075	0.02014
Black Spruce-G	0.06715	0.20682	0.00361	0.06702	0.00041	0.01288
Black Spruce-M	0.03526	0.13534	0.00415	0.05229	0.00063	0.01521
Black Spruce-F	0.01179	0.06213	0.00422	0.03783	0.00111	0.01825
Pine-G	0.01657	0.14265	0.00319	0.02638	0 00043	0 01341
Pine-M	0.02760	0.1 399	0.00364	0.06963	0 00033	0:00989
Pine-F	0.02383	0.11960	0.00498	0.07322	0 00092	0 01946
Aspen-G	0.23453	0.90369	0.00313	0.08453	0.00036	0.01242
Aspen-M	0.28577	0.80715	0.00306	0.06930	0.00066	0.01857
Aspen-F	0.50335	1.05033	0.00421	0.07203	0.00057	0.01319

Table 5.3 THE PREDICTED COEFFICIENTS OF THE MORTALITY MODELS

Species-Site	(1 ₀	a_{+}	α_{i}
White Spruce-G	3.2700	0.0655	-1.5290
White Spruce-M	3.3250	0.0900	- 3 . 2000
White Spruce-F	3.5080	0.1110	-4.0000
Black Spiuce-G	3.2450	0.1450	-6.0000
Black Spruce-M	2,2500	0.2800	-2.8000
Black Spruce-F	3.5000	0.1700	-7.4500
Pine-G	3.4800	0.0700	-3.5000
Pine-M	3.2500	0.1250	-4.7300
Pine-F	3.1080	0.1500	- 5 . 2000
Aspen-G	3.1050	0.1350	- 3 . 8000
Aspen-M	3.0750	0.1600	-4.4000
Aspen-F	3.1560	0.1600	- 5 . 4000

Table 5.4 lists the form factors of four species by stand quality. They were predicted by using equation (5.36) and (5.37) and the data in the "Alberta Phase 3 Forest Inventory: Yield Tables for Umanaged Stands" (Alberta Forest Service, 1985). The procedure used was:

- a. Determine gross olume, quadratic mean diameter, and site height at age t_1 and t_2 from the AFS Yield Tables.
- b. Calculate F_1 and F_2 using equation (5.36).

c. Replace F and t in equation (5.37) by F_1 (F_2) and t_1 (t_2), that is

$$F_1 = at_1 + b$$

$$F_2 = at_2 + b$$

d. Using those two equations, then

$$\alpha = \frac{F_{x} \circ F_{z}}{t_{1} \circ t_{2}}$$

b = F at

Table 5 4 THE FORM FACTORS OF WHITE SPRUCE, BLACK SPRUCE, PINE, AND ASPEN

Species	Site					
	Good	Medium	Fair			
White Spruce	-0.00067t+0.41	-0.01t+0.5	-0.0018t+0.708			
Black Spruce	-0.00078t+0.41	-0.0012t+0.55	-0.0019t+0.75			
Pine	-0.00047t+0.44	-0.00059t+0.5	-0.0012t+0.6			
Aspen	-0.00046t+0.41	-0.00053t+0.46	-0.00068t+0.53			

5.2 Development of the Mathematical Models of Other Resources

There are several non-timber values or activities that must incorporated in an integrated resource plan. These activities may be incorporated separately or they may be in combined form. Most often they are combined as they tend to be interactive, for example hunting and wildlife .Marlow, 1985). The activities considered in this study are the following:

- a. recreation,
- b. grazing,
- c. wildlife, and
- d. watershed.

To develop a simulation model for total integrated resource planning, the mathematical relationships of these increments with timber growth need to be established.

5.2.1 Recreation

Recreation is a vital part of integrated resource planning. It is, probably, the one non-limber value which is most readily identified with by the general public. Recreational use of forest land areas has increased dramatically in recent decades. A number of forest management activities alter the forest and impact on the recreation activities. The most criticized management activity is timber harvesting, which has been considered the most harmful to forest recreations. However, harvesting operations are not totally bad. Construction of logging roads may improve the access to wilderness and provide routes for skiing and hiking (Chappelle 1988). Quantitatively approaching these problems may be useful for resource managers to select the "best" management strategies.

FORESTRY AND NATURAL SCENIC BEAUTY

A major concern of forest land managers is the visual impact that activities, such as timber harvest and road building, have on the forest landscape. Management of the visual resource is a regular part of planning and many public and private forest land managers are increasing their efforts to protect and enhance this resource.

People unfamiliar with sound forestry and logging practices have generally been critical of logging. In fact, logging only causes a temporary loss of natural beauty (Cliff, 1965). A number of studies have been done that attempt to measure and compare visual quality changes after harvesting. Many psychometric techniques have been used in attempting to measure viewers' responses (Arthur and Boster 1976). The technique used in these studies is the Scenic Beauty Estimation (SBE) Technique (Daniel and Boster, 1976). This procedure consists of showing a series of randomly selected slides of an area to panels of viewers who make a numerical rating between 0 (dislike) and 9 (like). An SBE score and a mean rating (raw arithmetic mean) for each scene are developed from these ratings.

The SBE score is a sophisticated measure of viewers' response based on mathematical transformations that take into account the fact that some viewers use the rating scale differently than others. For homogeneous

groups of observers, the mean ratings and the SBE scores are usually closely related. Benson and Ullrich (1981) used mean ratings in a study measuring public response to various types of timber harvesting activities. They hypothesized that changes in viewer ratings after harvest are related to growth in vegetation, since this is the principal visual change on the site. The results of their study for lodgepole pine (LPP) and Douglas-fir/Larch (DF/L) after har est in clearcuts are shown in Figure 5.14.

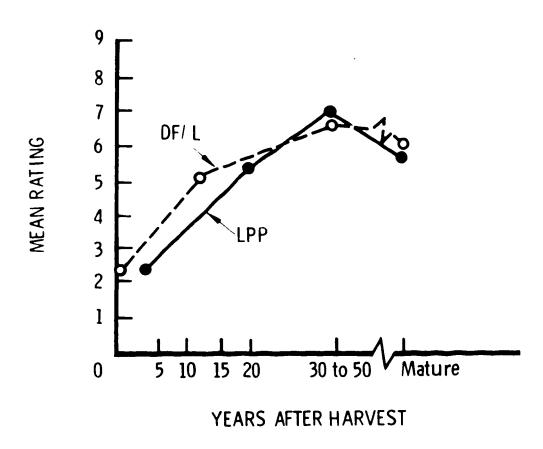


Figure 5.14 Esthetic rating over time following clearcutting (adapted from Benson and Ullrich, 1981)

Both the Douglas-fir/Larch and the lodgepole pine harvest areas were rated low initially. About 10 years after harvest the DF/L had reached a point on the "like" portion of the scale, probably because these stands are on

moist sites that "green up" quickly and trees begin to grow rapidly. LPP took longer to reach this point reflecting the generally sparser vegetation and slower tree growth. When stands had teached heights of about 25 to 75 feet and crowns were green and vigorous, ratings were the highest. In mature stands aged 150 years or more, rating were lower. This is speculated to be due to more dead material and debris, and also that the mature stands with a high dense canopy are darker and more enclosed than younger stands.

Since the regeneration species in the study area are pine and white spruce, the scenic beauty model can be derived based on work by Benson and Ullrich (1981). Let mean rating (MR) of a unit area be expressed by

$$MR = f(A) \tag{5.60}$$

where

' - age from regeneration.

The quation form was assumed to be

$$MR = \alpha A + b \tag{5.61}$$

where

and b are constants.

Considering the site quality of the Berland forest, it may be assumed that young trees begin to be distinguishable at age 15, reach the highest rating at age 70, and are mature at age 180. Then the equation (5.61) can be represented by the following three equations

$$MR = \frac{2}{15}A - (A < 15) \tag{5.62}$$

$$MR = \frac{1}{11}(A-15)+2 \quad (15 \le A \le 70)$$
 (5.63)

$$MR = -\frac{1}{55}(A-70)+7 \quad (70 < A < 180)$$
 (5.64)

HUNTING

Sport hunting is one of most popular wildland recreation activities. Previous research has not indicated any direct impact of timber growth on hunting. However, hunting has been restricted by its effects on wildlife which depends on the forest for food. The relationship between the amount

of hunting use and wildlife impacts is not well understood. Very few studies have systematically examined the effects of varying numbers of visitors on wildlife. Even fewer wildlife studies have determined an accurate population count of wild animals prior to the introduction of recreation. Thus, it has been difficult to document a perfect relationship between number of visitors and wildlife impacts. While human-wildlife interactions are too complex to classify, an attempt to general some kinds of relations may be useful. Hammitt and Cole (1987, pp84) stated as the following:

"Recreational activities directly associated with the harvesting of animals can lead to three major changes in the size of wildlife populations that, in turn, affect the quality of these recreational activities. These changes are (1) near elimination of a game species on a local level, (2) reduction beyond a viable breeding population, and (3) reduction beyond a viable hunting or fishing population."

This statement implied that recrea on use, such as hunting, should be regulated and managed to avoid all three of these situations. From such a consideration, it may be assumed that the visitors for sport hunting must be proportional to the wildlife population. The equation form was assumed to be

$$\sqrt{-\frac{(N-b)}{a}} \tag{5.65}$$

where

 $V_{\rm h}$ - visit \cdot for sport hunting,

N = wild be population,

successful harvest rate, and

b = minimum reserved population.

The parameter a and b would vary from one species to another according to the increasing rate of population growth, the minimum population protected and some environmental factors. The 1986 statistical data of the successful harvest rate for the study area was provided by the Alberta Forest Service as shown in Table 5.5. Based on this Table, the average successful harvest rate is about 10%. Thus, the coefficient a was assumed to be equal to 0.1 in both the moose and the caribou models. The coefficient b was assumed to be 0.064 animal per quarter section (10 animals/100 km²) respectively,

n are the AFS wildlife resource objectives.

Talle 5.5 THE 1986 STATISTICAL DATA OF SUCCESSFUL HARVEST RATE PER VISITOR-DAY FOR HUNTING

Game species	Successful harvest rate
Moose	7%
Mule deer	9%
White tail deer	12%

5.2.2 Grazing

Grazing is another activity involved in producing an integrated resource plan. Grazing by domestic livestock is an important land use in the Eastern Slopes of Alberta. But, because of the old growth forest and difficult of access in the study area, there is currently a limited supply of available land to accommodate local demand for grazing. In general, logging operations tend to increase grazing capacity significantly for a few years.

In managing forest areas, it is important for the production of timber and forage that the stocking level for livestock be at a level to minimize damage to tree reproduction. The number of livestock permitted to graze should depend upon the kind and abundance of forage available—that is the carrying capacity. Carrying capacity is usually expressed in terms of animal unit months (AUMs) An animal anit is the equivalent of 454 kg of animal live weight, or a cow and a call (Avery, 1975). The carrying capacity of a forest range depends largely to the number of openings in which grasses can become established.

Timber management activities and changing land use affect the quality and quantity of land available for forage production (Grelen, 1978). To assess the impact of timber management and land area changes on the future supply of forage, forage production relationships on forestland must be quantified and linked to the timber growth model.

Management of livestock under forests has traditionally been extensive. rather than intensive (USDA, Forest Service, 1980), and models used to estimate forage production under the clanging overstory canopy have been

less detailed than the pasture models (Wolter et. al., 1982). Models for both pasture and forest have focussed on specific sites for application, and were typically regression models based on long-term data collected at one site (Joyce and Baker, 1987).

According to Joyce (1986), a theoretical curve of forage production as a function of timber stand ages on a specific site can be drawn (Figure 5.15). As the forest stand age (the x-axis could be age, timber volume, basal area, or canopy closure), a dramatic drop in forage production is observed. Factors such as forest type, site class, stocking level, and timber management shift the slope and/or the intercept of this theoretical curve.

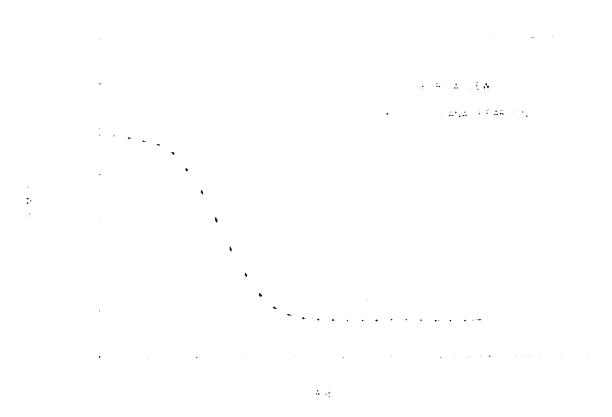


Figure 5.15 Theoretical torage production under forested stands (adapted from Joyce, 1987)

Mathematically, this graph is of the following form:

$$) = ae^{-b(V-C)^2} + d \tag{5.66}$$

where

a,b,c, and d are constants

e - base of natural logarithms.

Assuming that the study area has forage production similar to that shown on Figure 5.15 and if Y represents the annual number of ALMs instead of forage production, and X is the basal area (BA) of a forest stand, then the mathematical model for grazing is

$$AUM = ae^{-b(BA-c)^2} + d \tag{5.66}$$

where

a = 4.94

b = 0.1

c = 1.5, and

d = 0.99.

That is

$$Al M = 1.94e^{-0.1(84.15)} + 0.99$$
 (5.7%)

and it can be graphically shown as in Figure 5.16

Figure 5.16 The grazing capacity of forested stands in the study area

5.2.3 Wildlife

A third resource to consider in integrate planning is wildlife, or more specifically the identification of wildlife population status. Wildlife is a product of the land. Forests provide a home, or habitat, for many kinds of wildlife. Hundreds of kinds of plants make their home under the forest canopy and could not exist without it. The important elements of wildlife habitat are food and cover, and the combination and balance of these factors determins the kinds of wildlife to be found in any forest area (Stoddard and Stoddard, 1987). The management of the wildlife resource implies an effort to attandard, degree of balance between the food and cover available and the animal populations that are favored.

Some of the well-known game animals, found mainly in the study area, are moose, elk, bear, and caribou. The shade of dense old-growth forests is often—great to provide the shrubs and herbs—and for food by animals, i.e. a well-managed forest with openings can produce abundant supplies. Wildlife tends to proter the edges, between the woods and the openings, because food lies on one si e and escape cover on the other.

The evaluation of wildlife resources is more diffic it (and often less precise) than similar assessments of rangelands because many game species obtain a large proportion of their forage from browse apecies about plants), fruits, and nuts. Also, many we i animals are more mobile than domesticated livestock, and their movements are ordinarily beyond human control. There is no simple and reliable technique for determining population size, and only rough estimates can be made of the number of animals being supported within a given area (Avery 1975).

The widely used differential equation representing sigmoid population growth is (Grant, 1986)

$$\frac{dN}{dt} = tN - \left(\frac{t}{K}\right)N^2 \tag{5.69}$$

where

N = wildlife population per ha,

dN/dt = instantaneous rate of change in size of population $N_{\rm c}$

r = intrinsic :ate of increase of population N (a constant), and

K - carrying capacity of the environment for population N.

The carrying capacity of a forested area for wildlife depends largely upon the size of trees and stand density, therefore it can be heavily influenced by harvesting operations. For example, lichen, the main food for caribou, grows mostly in stands of a hundred years old, and if the rotation age is 90 years, then there will be little food left for caribou for one rotation period. In this case, the carrying capacity will decrease dramatically.

Avery (1975) indicate that carrying capacity for various habitates could be computed by the same procedule used for determining capacity. Thus, a simple mathematical model of the capacity for wildlife such as moose, elk. In dieser can be expressed

$$K = \alpha_u e^{-\theta_u (\theta + \alpha_u)^2} + d_u \tag{(5.70)}$$

where

Bd - basal area per unit area, and

 c_{u} , b_{u} , c_{u} , and d_{u} are constants.

if as: Ig that the forested lands provide game species with the same amount of forage as that with livestock, and that the dry-weight forage required to provide for one unit month on forest d lands is approximatel.

410 kg, the model parameters can be obtained as foll

 $u_u = 5.47$,

 $b_{\mu} = 0.099$

 $c_u = 1.5$, and

 $d_{x} = 1.09$

Different from other game $s_{P^{*}} \le s$, the parrying capacity for caribou could change as the forest stand age increases following the curve shown in Figure 5.17 Again, for the mathematically oriented, the graph (Figure 5.17) can be presented by the following equation:

$$K = a_c \left(\frac{Age^b}{\frac{1}{2} + Age^b} \right) + d, \tag{(1)}$$

Figure 5.17 Theoretical carrying capacity change too caribou under forested stand:

where

```
and a_{c} = 6 \text{ forest stand age}
a_{c} = b_{c} = 0 \text{ and } d_{c} \text{ are constants,}
and a_{c} = 2.92 \text{ .}
b_{c} = 8
c_{c} = 100 \text{ .}
d_{c} = 0.72 \text{ .}
```

hanson (1975) investigated the conflicts between wildlife and domestic grazing on forest lands in Alberta. He indicated that "On the grazing land examined, there was relatively little serious damage or game range. The total land grazed by livestock is not great and the use on most are. was light onough that the browse remained almost unused and other forage was not damaged." Based on this work, one may consider that there are no competitive relations between grazing and wildlife management.

5.2.4 Watershed

Watershed is another resource output of land use. It is one of most dynamic natural resources, and at times it may completely dominate or limit the use and management of other resources on the land. In both liquid and solid forms, water int dences the production rates of timber, for age, and wildlife. In the form of snow, water provides winter research and opportunities, and liquid water on and from wild lands affects tisting, swimming, boating, and other water-based recreational activities (Avery, 1975).

three major drainages. The Little Smoky River, the Simonette River, and Bolton Creek flow north into the Smoky River. As an integrated resource planning area, vegetation manipulation to increase water yield is one and use alternative to be assessed. Water yield or run-off, is affected by hydrometeorological factors such as precipitation quantity and type), solar radiation, and wind speed. Yield is also as fected by evapotranspirative losses from existing vegetation. The hydrologic cycle (Figure 5-18) can be expressed by a simple water—lance equation:

$$Q = P \circ F_{i} = S \tag{15.72}$$

where

Q - water yield or run off,

P = precipitation,

 F_{i} = evapotranspiration, and

S = change in storage.

Since with the change in soil moisture storage assumed to approach zero over long-term, run-off is the difference between precipitation and evapotranspiration as in the following:

$$Q = P - F, (!) / !,$$

Vegetation manipulation done by harvesting can therefore increase yield by reducing evapotranspirative losses. Silvicultural activities cannot increase the amount of precipitation entering the system but it can influence the disposition of rain or show in both time and space in a small local

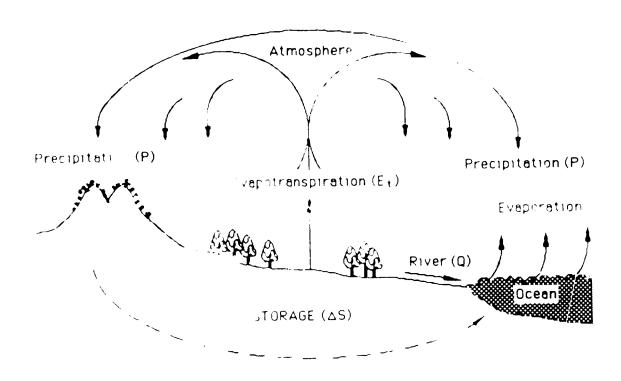


Figure 5.18 The Leneral water cycle (adapted from Hewlett, 1.8)

scale (verall, the removal of m getation m_0 increase the net precipitation received by reducing the amount of interception storage (Troendle and Leaf, 1980).

Numerous studies throughout North America have been conducted to determine the effects of torest cover removal on water yield. A number of factors affecting changes in water yield have been identified and considered by Troendle and Leaf (1980) in the WRENSS (Water Resources Evaluation of Non-Point Silvicultural Sources) procedure. These factors are the following:

a. Vegetative cover, expressed as cover density, is an index of the capability of the stand to utilize incoming radiant energy to transpire water. It is also significant in defining the energy transmitted to the ground. Both vary according to crown closure,

vertical foliage, distribution and species. The removal of forest cover may change the aerodynamic flow of air over the firest opening, leading to a change in pattern of snow accumulation. Studies have shown (Golding and Swanson, 1978) significant increases in snow accumulation near the center of the forest opening are largely offset by decreases in snowpack in the adjacent forest so that the total snow scorage on the watershed subjected to cutting is no changed. However, when openings are greater than 14H (H = height of surrounding trees) in diameter, the total snow may decrea a through sublimation losses and transport of these out of the basin by wind scour. This represents a net loss of precipitation, thus a net decrease of water available for streamflow.

- b. Water equivalent of the snowpack provides useful information on the amount of liquid water stored in a winter snowpack. Any large retention of snow as a result of forest cutting can be important in determining the amount of spring runoff. It is expected that the change in snow accumulation patterns produced by timber harvesting will persist until the regeneration of rew trees approach the height of the surrounding forest.
- c. Evapotranspiration, referring to the moisture loss through evaporation and transpiration, provides the greatest mechanism for potential changes in the quantity of water available for streamflow as compared to the other w_{\pm} balance components.
- d. The aspect of sites is of important significance in terms of the energy available to melt snow and transpire water.
- e. The condition of the analysis by WRENSS (Water Resources Evaluation for Non-Point Silvicultural Sources) refers—to the hydrologic state of the watershed. Two conditions are available: baseline and proposed. The baseline condition assumes complete hydrologic utilization is achieved. This is usually thought as a fully forested watershed (primarily coniferous trees) capable of maximum evapotranspiration. The proposed condition is the hydrologic state

following a proposed silviculture activity.

Most hydrologic models (Leaf and Brink, 1973; Troendle & Leaf, 1980) have dealt with time increments of an hourly or daily telement such cases, processes of the hydrologic cycle such as will evaporation, infiltration rates, transpiration, interception, and throughfall become significant in leveloping individual functional relationships.

This watershed model will use a yearly time scale for model parameters and variables. In this time span, prediction of many of these individual hydrologic processes is neither possible nor of major importance. The war ershed model therefore concentrates on developing only those processes which are pertinent to predicting long-term timber-water yield precipitation, relationships. to the lack οf data, the Due evaporranspiration, and water yield das generated by Alberta Forest Service using WRENSS (AFS, 1988b) were used to determine the model parameters.

Based on the first principle, the evapotranspirat can be derived as a function of the timber stand characteristics, such asal area and height. Simply, this relationship can be assumed to be linear,

$$F_1 = a_1 + a_2 B A + a_3 H \qquad (4)$$

where

BA - basal area.

H = height, and

 $a_1, a_2, and a_3$ are constants.

And similarly, precipitation in the forest can be expressed as a linear function of real precipitation and average tree height:

$$P_1 = b_1 P + b_2 H ag{5.75}$$

where

P - real precipitation,

 P_{\perp} = precipitation in forest, and

 b_i and b_j are constants.

Thus, the water yield model can as:

$$Q = P_{i} - F_{i} \tag{5.76}$$

Tables 5.6, 5.2 and 5.8 present the WRENSS output for the Little Smoky, simonette and Bolton basin. Based on these data, the precipitation and evapotranspiration models of the three basins were developed respectively. For Little Smoky basin:

$$P_{T} = 0.843P + 4.565H \quad (H < 0.071P)$$
 (5.77)

$$P_{i} = 1.167P \quad (H \ge 0.071P)$$
 (5.78)

$$F_1 = 284 + 1.584 + 4.84H \tag{5.79}$$

For Simonette basin

$$P_{\mu} = 0.843P + 4.664H \quad (H < 0.069P)$$
 (5.80)

$$P_1 = 1.167P \quad (H \ge 0.069)$$
 (5.81)

$$F_{i} = 245 + 1.5BA + 5.57H \tag{5.82}$$

For Bolton basin:

$$P_{T} = 0.843P + 4.318H - (H + 0.075P)$$
 (5.83)

$$P_{i} = 1.167P \quad (H \ge 0.075) \tag{5.81}$$

$$F_1 = 245 + 1.5BA + 5.56H \tag{5.8b}$$

Table 5.6 Water balance for Little Smoky basin per WRENSS model

Season	Precipitation(mm)		Evap otra nspi	Flow(mm)		
	Forest	Open	Forest	0pen	Forest	Open
1	131	96	46	27	85	69
2	205	144	165	. 33	40	11
3	199	199	226	124	- 27	75
Annual	535	439	437	284	98	155

Table 5.7 Water balance for Simonette basin per WRENSS model

Season	<pre>Precipitation(mm)</pre>		Evapotranspiration(mm)		Flow(mm)	
	Forest	Open	Forest	Open	Forest	Open
1	131	96	36	21	96	15
2	207	144	149	124	58	20
3	199	199	226	001	- 27	39
Annual	537	439	411	245	127	194

Table > 8 Water balance for Bolton basin per WRENSS model

Season	Precipitation(mm)		Evapotranspiration(mm)		Flow(mm)	
	Forest	Open	Forest	Open	Forest	Open
1	130	96	36	21	94	75
Ž	201	144	147	124	53	20
3	199	199	226	100	-27	99
Annual	530	439	409	245	120	194

6 IMPLEMENTATION OF THE SIMULATION MODEL

6.1 Selection of Computer Programming Language

Many computer simulation models in resource management and planning have been developed in the last two decades. Most of them were written using a general marpose agrae organisates such as FORTRAN Resembly considerable emphasis has been placed on the introduction of "user-friendly" software into the workplace. The reason for this is well stated by Weisz (1988).

"Our region is operating in a multiple level, multiple purpose multi-resource, multiple use, multi-year environment that has both vertical and horizontal hierarchies and processes. We need a fast, cheap, simple, efficient, and effective means of acquiring, analyzing, interpreting, displaying, and transmitting information to planners and decision makers at each level of the organization. We need uniform and consistent information which can be used in all related processes—data which is credible and comprehensible to both ourselves and to our interested publics. The software utilized for processing this information should be compatible with existing office automation software utilized."

Designed for professionals with little computer training, user friendly software has enhanced the manager's ability to implement highly to holical projects at the work station (Gray, 1986).

A spreadsheet program like LOTUS 1-2-3 is one example of a commercially available software package which can be used to address a variety of resource planning issues. Gary and Keith (1988) used a spreadsheet program to model the habitat-species evaluation procedures in the Northwest Territories, Canada. Weisz (1988) described the use of spreadsheets in multiple use planning instead of mathematical programming.

At the beginning of this project, a spreadsheet software, LOTUS 1-2-3 Release 2.01, was used to develop the simulation model. However, the major disadvantage of spreadsheet packages of insufficient computer memory soon become a limitation on the model. If the whole study area were to be

represented on a LOTUS 1-2-3 worksheet 195,420 cells would be required but the available computer memory (640K) can only hold up to 77,056 cells. One method to overcome this memory limitation is to provide additional memory to the computer; a second is to split the data into two or more files. However, database management packages have the capability to manipulate large databases on disk files so the research was direct toward developing the simulation model using a database management program.

The database management package called dBASE TV is a very powerful and user-friendly program that helps users collect and manage information or data. The data are stored in a database on disk storage. dBASE IV is not only a complete database management system but it also includes a programming language called dBASE (dBASE IV manual, 1988). With this programming language, the user can create customized applications for specific needs, allowing for control of the database management tasks. The greatest advantage of dBASE IV over LOTUS 1-2-3 is that it has no memory problems because it does not load all the database into the computer memory at once. Another advantage of dBASE IV is that it can load and run assembly language programs without leaving the program. This feature can increase the speed of executing simulation runs.

6.2 Establishment of Simulation Database

6.2.1 The Data

The study area consisted of 3257 quarter sections of old-growth trees, most of which have never been harvested. A section, on basis of survey, is an area of approximately one square mile (250 ha.). Expressed in metric system, one quarter section is approximately sixty-four hectares. In 1981, regular harvesting in the study area started by British Columbia Forest Products (BCFP). The reforestation began two years later.

The timber data used in this study were provided by the Alberta Forest Service (AFS) from their Phase 3 inventory database. Since the height data provided by AFS are classified by height classes, the average values of each class were selected as average tree height. The diameter data were only available for some cover types. Therefore estimates were made for the rest. The tree form factors were estimated based on the Alberta Phase 3 Forest Inventory: Yield Tables for Unmanaged Stands (1985). The site indexes also came from these tables. In addition, the number of trees per hectare for each quarter section were adjusted using the diameter, height, and volume data and the equations developed in this study since some data were unrealistic when compared to the volume.

As for other non-timber resources, there were no field data available for the study. In order to make sample simulation runs, the data were estimated based on available statistical information and existing research results. The esthetics mean rating scale was developed by Benson and Ullrich (1981). It is a numerical rating between 0 (dislike) and 9 (like) selected by different panels of viewers based on the visual quality of lodgepole pine and Douglas-fir/larch forests. The rating decreases to the minimum when the forest has been harvested (clearcut) and increases since then until it is mature. After that, the rating will decrease slowly.

The grazing carrying capacity data were from Joyce's (1986) theoretical forage production curves under pine stands. The curves illustrate that the herbage biomass production varies from 2692.3 kg/ha. (2400 lb/acre) to 471.1 kg/ha. (420 lb/acre) as stand age increases. Because grazing carrying capacity is usually expressed in terms of animal unit months (AUMs), the above values can be converted by assuming one animal unit month to be equivalent to 475 kg (1046 lb) so the grazing capacity varies from 5.67 AUMs/ha to 0.99 AUMs/ha.

The moose and caribou populations were estimated based on the Alberta Forest Service wildlife resource statistics. The objective of AFS is to increase caribou densities to 10 animals/100 km^2 (0.064/64 ha.) and to increase the moose density to 60 animals/100 km^2 (0.384/64 ha.). The current moose and caribou population were estimated to be 50 percent of the desired population, that is 5 animals/100 km^2 (0.032/64 ha.) for caribou and 30 animals/100 km^2 (0.192/64 ha.) for moose. Recreational hunting use depends

on the wildlife population. For simplicity, the assumption was made that no hunting activities occur presently in the study area.

The watershed for the study area consists of three basins; the Simonette River basin, the Little Smoky River basin, and the Bolton Creek basin. The water yield data for these basins were summarized from the predicted results of the Alberta Forest Service using WRENSS. Only the two end values, water yields of forested (old forest) areas and water yields of open areas were used. Any values between them were computed by the equations developed in this study which are functions of the tree height and average basal area. Precipitation values used were the recorded annual total for precipitation.

6.2.2 The structure of simulation database

The database file constructed for the simulation includes 90 fields and 3257 records. The order and contents of these variables are listed in the Appendix B.5. Fields 1 to 11 contain the site and location information. Fields 12 to 71 contain the timber data for the four main species, in turn, white spruce, black spruce, pine, and aspen. Fields 72 through 77 are recreation activities. Fields 78 and 79 contain domestic grazing data. Fields 80 to 83 contain wildlife variables. The last four fields (84 to 87) contain watershed information.

Area control method was used to decide the annual allowable cuts and a two pass harvesting system was employed to identify the percentage of land area to be harvested. For each planning unit (quarter section), 50 percent of the area can be harvested in the first pass, and the other 50 percent would be left for the second pass. To simulate these operations, in setting up database, each unit was divided into two subunits to represent the areas for different passes.

6.3 Building the Simulation Model with dBASE IV

The computer program (IRPM), which is listed in Appendix B.2, consists of a main menu, five subprograms and a number of subroutines written in dBASE IV programming language. The program can be executed on a microcomputer

with 640K memory and a hard disk drive. The inputs of the management strategies and the model control parameters (i.e., the time interval and the total length of the simulation time) can be entered by the user following the screen menus. A sample of the model input screen is displayed in Appendix B.3.

Three alternatives of simulation available for users are SIMULATA, SIMULATB and SIMULATC. The features and algorithms of these subprograms are described below.

Main program (menu)

The main program (Figure B.1) makes no computations, but serves only to coordinate the flow of the program. It performs the following operations:

- a. Modify the database structure to add or delete the management activities.
- b. Add to or delete from the database.
- c. Call the program SIMULATA to perform the calculations required to simulate operations of harvesting, regenerating, growing, and thinning for different rotation lengths.
- d. Call the program SIMULATE to simulate the same operations as the SIMULATA does but only for the particular management units defined by the users.
- e. Call the program SIMULATC to simulate the resources changes over time without any management operations.

Program SIMULATA, SIMULATB and SIMULATC

SIMULATA calls seven subroutines to perform computation and other operations in the proper sequence (Figure B.2). Each subunit is processed for a given period (1 year preferred), and results for all subunits are combined into a report which can be printed. Seven routines (HARREG, GROW, THIN, GRAWLD, WATER, HUNTING and BEAUTY) are used to calculate the annual changes in the area being simulated. Annual changes include tree growth, thinnings, and regenerations, carrying capacity changes for grazing and wildlife, water yield changes, hunting visitor-days changes, and natural scenic beauty changes. The number and location of cutting blocks are

determined by the program based on the annual allowable cuts and following a sequential order from quarter section 1 to 3257.

SIMULATB performs the similar operations as SIMULATA, except it allows the user to determine the number and location of areas to be harvested and regenerated. As such, SIMULATB provides the user with the choice of testing the management strategies as what exactly happens in the real world. The disadvantage of this approach is that the input can be tedious and time consuming.

SIMULATC, different from SIMULATA and SIMULATB, is designed to simulate the changes of resources over time with no management operations and without any uses. This alternative can be used to test the behavior of dynamic growth equations of individual resource with different mathematical structures and coefficients.

Subroutine GROWTH

GROWTH (Figure B.3) is called by program SIMULATA, SIMULATB, or SIMULATC to compute diameter, height, basal area, number of trees, and volume. Subroutine GROWTH contain growth equations for white spruce, black spruce, pine, and aspen on three different sites. Based on the user's input, GROWTH can also modify growth equations to compute the post-thinning increase in average tree diameter.

Sutroutine HARREG

HARREG (Figure B.4) is called by program SIMULATA to simulate clearcutting and planting/seeding. HARREG consists of six subroutines Harreggl, Harregg2, Harregm1, Harregm2, Harregf1, and Harregf2. They perform the same operations but for different sites and cutting passes. The following operations are performed:

- a. Compute volume removed. (Volume is expressed in cubic meters.)
- b. Simulate clearcutting and regenerating (planting or seeding) operations. Average DBH, site height, basal area, and volume are reduced to zero. The unit is assigned a new number of trees per hectare (equal to the planting density selected by the model user). A new seed/seedling stand is established after each clearcut. Stand

age is set to a new value, depending on the delay period of regeneration. This value varies from 0 to -7.

Subroutine THINNING

THINNING is called by program SIMULATA to simulate thinning operations. Thinning will be made at the age specified by the model user, and options include not thinning during the rotation. The number of trees and the basal area to be reserved after thinning are determined by the user. The planning area will not be thinned if its density is already at or below the appropriate residual.

Subroutine GRAWLD

For each time interval, GRAWLD is called by the program SIMULATA, SIMULATB, or SIMULATC to compute potential grazing carrying capacity, and moose and caribou population of each planning unit. The planning subunit is first examined to see if any trees are present in the area. If not, the unit is considered as a clearcut block and having the maximum carrying capacity for grazing and moose, and the minimum carrying capacity for caribou.

Subroutine ESTHETIC

This subroutine, called by the program SIMULATA, SIMULATB, or SIMULATC, computes the impact of tree growth and harvest on the natural scenic beauty. The mean rating of esthetics is considered only as a function of years after harvest.

Subroutine HUNTING

HUNTING is called by program SIMULATA, SIMULATB, or SIMULATC to compute potential visitor-days of hunting use available from each subunit. Potentials are based on the wildlife population and on the successful harvesting rate which was assumed as 10 percent of total visitor-days. The present subroutine estimates only the recreational use of moose hunting and caribou hunting. It can be expanded to include other hunting activities. In HUNTING, the number of animals harvested per year is deducted automatically from the total population.

Subroutine WATERYLD

The subroutine WATERYLD is called by program SIMULATA, SIMULATB, or SIMULATC to compute the effects of timber growth and harvest on the watershed. It calculate the annual water yields separately for each of the three basins. The potential precipitation for forested and open areas is estimated from the annual average precipitation.

Subroutine REPORT

REPORT is called at the end of each year simulated to print the simulated results of each year. Array values computed and stored in the dBASE file IRPRPT.DBF are printed using the dBASE report form ReportA and ReportB (Appendix B.4), and transferred to LOTUS 1-2-3 file IRPRPT.WKS to draw graphs.

Simulation execution steps

The flowchart of the simulation model can be found in Appendix B.1 and the execution procedure of SIMULATA can be detailed as follows:

- a. Input the rotation length, the regeneration time, the species to be regenerated, the method of regeneration, simulation control parameters, and thinning operation parameters if applicable.
- b. Calculate the annual allowable cuts (number of areas) according to the area control method.
- c. Calculate the annual timber harvests.
- d. Harvest trees from subunit 1 of each area to be cut if the simulation time is less or equal to the half of rotation length and from subunit 2 if the simulation time is greater than the half of rotation length and less or equal to rotation length. Until simulation time reaches the half of rotation length or the total rotation length, all areas left will be harvested even though there may be more volume harvested than specified by the annual allowable cut.
- e. Regenerate all areas harvested. For different quality sites, the different initial stand parameters will be assigned. If the regeneration is not carried out in the same year as harvesting,

- the tree age will be given a negative values based on the regeneration time entered by the user.
- f. Calculate the timber growth for the whole areas. Dependent on the site quality and age of stands, diameter, height, number of trees, basal area and volume are calculated by employing the different equations.
- g. Calculate the esthetics changes, hunting visitor-day changes, water yield changes, grazing carrying capacity changes and wildlife population changes for all subunits.
- h. If a thinning operation is to be used, compare s.a.. ges of the harvested areas to decide whether or not a thinning operation should be performed.
- i. Summarize the annual timber harvests, esthetics changes, hunting visitor-days, grazing carrying capacity changes, wildlife populations and water yield. The results will be written in a temporary database file so that they can be output later.
- j. Simulation time is advanced and the above steps are repeated until the simulation time reches the input value.
- k. Results for the whole simulation period are transferred from the temporary database file to Lotus 1-2-3 for making graphs and printing in a tabular form.

SIMULATB and SIMULATC follow the similar procedure. A sample simulation report of SIMULATA is included in Appendix B.4.

Time interval

Unit time interval for the simulation may be varied by model users. The choice is made in the program SIMULATA. All variables will be computed for each interval. Theoretically, the smaller the time interval is, the more accurate the simulation results are. But a smaller time interval also will result in a longer computing time. Therefore, for most simulation models, the problem is choosing the proper integration step-size or time interval. It should be chosen such that it is sufficiently small to insure an accurate solution and not too small to result in excessive run time.

For the forest dynamic growth problem, the most often used time intervals are from one month to ten years. In this project, the same range was expected to be used. However, because of the difficulty of estimating the coefficients for mortality models, the Euler's integration procedure with time interval of one year was used to make predictions. This step determines that those coefficients are dependent on integration time intervals. Figures 6.1 to 6.8 show the influence of time intervals on main stand variables of pine on good site and black spruce on good site.

From Figure 6.1 to Figure 6.4, the simulation results of site heights and average tree diameters for both species are rarely affected by the integration intervals which are less than 1 year. This means that a time interval of 1 year will be small enough to provide accurate solutions for site height and average DBH growth.

Figure 6.5 shows that the simulated number of trees of pine with a small time interval (0.2 year) decreases slightly faster than that with a large time interval (1 year) as trees get older. Thus, the estimates from the simulation model for mortality of trees will be greater as time interval decreases. Correspondingly, the gross volume estimated using the simulation model will decrease after age 90 as shown on Figure 6.7.

In general, simulation interval of 0.2 years is appropriate for most computer runs and for the level of precision of the equations and constants currently in the model, except for some number of trees equations. This result indicates that the number of trees equations are sensitive to the change of time interval. The simulation runs with different time intervals suggested that the simulation model with the current coefficients would provide reasonable results under the simulation time interval of 1 year. A major corcern about the size of the time interval is that a smaller time interval would result in a great amount of run time.

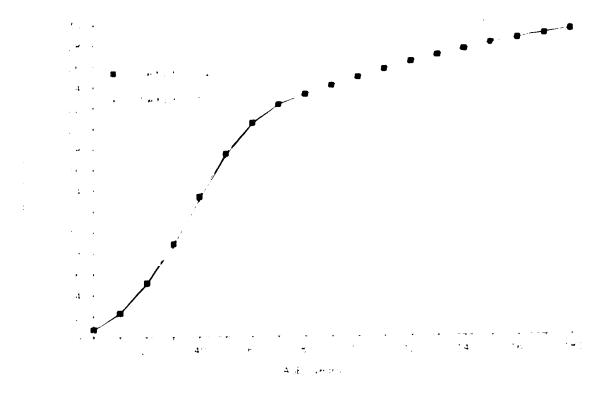


Figure 6.1 Simulated site heights of good site pine with different integration intervals

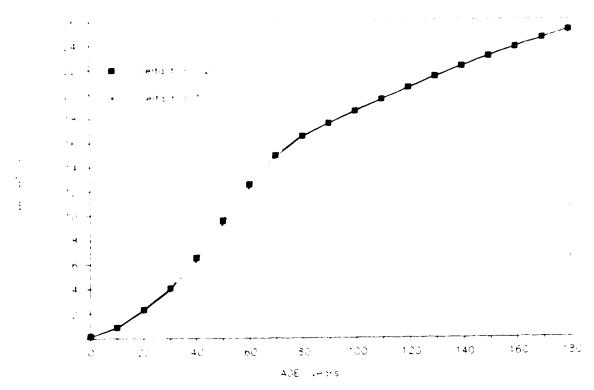


Figure 6.2 Simulated site heights of good site black spruce with different integration intervals

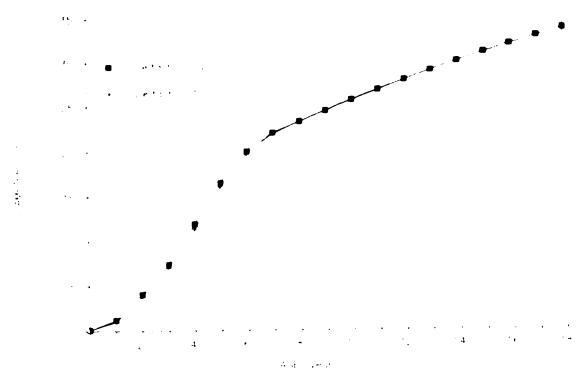


Figure 6.3 Simulated average DBHs of good site pine with different integration intervals

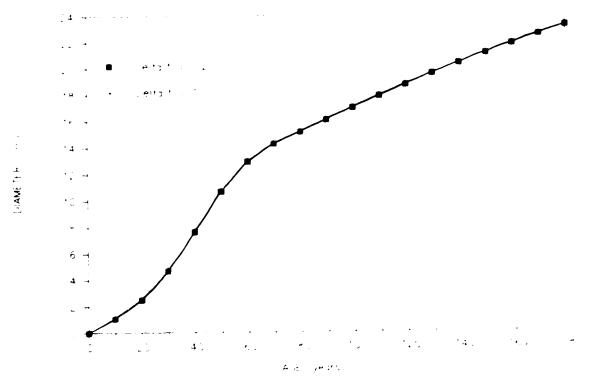


Figure 6.4 Simulated average DBHs of good site black spruce with different integration intervals

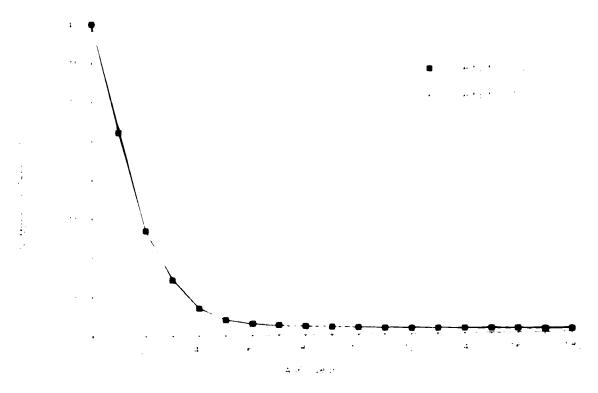


Figure 6.5 Simulated number of trees of good site pine with different integration intervals

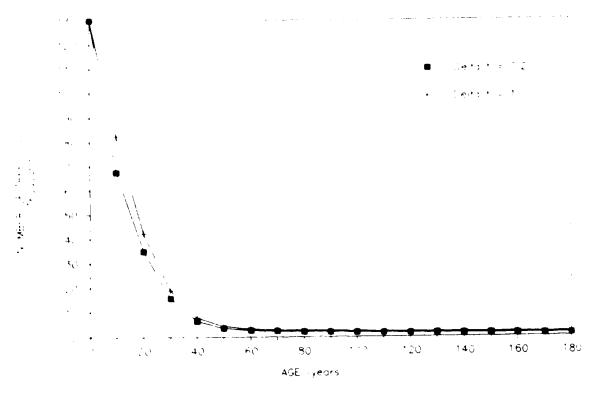


Figure 6.6 Simulated number of trees of good site black spruce with different integration intervals

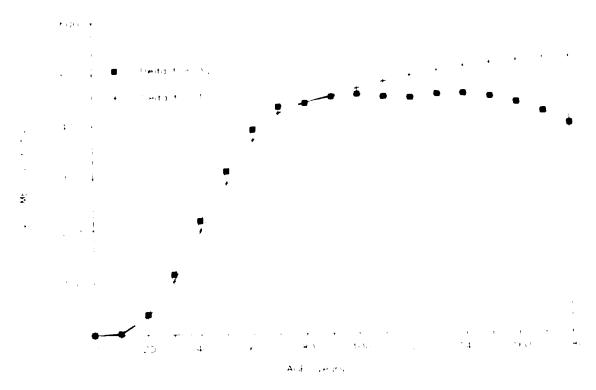


Figure 6.7 Simulated gross volumes of good site pine with different integration intervals

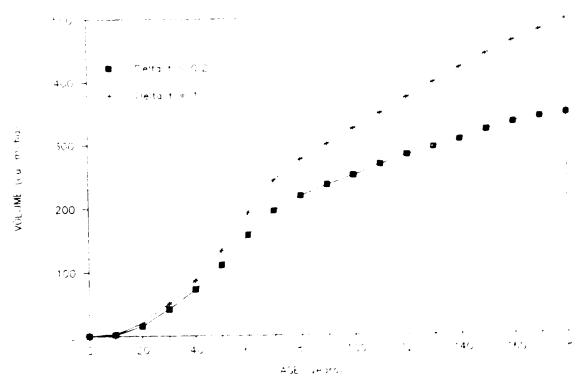


Figure 6.8 Simulated gross volumes of good site black spruce with different integration intervals

7 VALIDATION OF THE SIMULATION MODEL

Validation has been defined by various authors as any process which examines the correspondence between the model and the system under study. In this context, it is difficult to validate projection models in the normal way because the system under study is the future, and the real data is unobtainable within a short time and at a low cost. However, testing a model with historical data or by the first principles increases the accuracy of the model as a decision making tool and identific some of its weak points.

Model validation was conducted in four separate parts. First, the timber component of the model was validated by comparing estimates for height, diameter, number of trees, basal area, and gross volume with other published data. Second, the estimates in the model for grazing and wildlife carrying capacity was compared with the theoretical curves. The third part was the validation of the esthetic part of the model with Benson and Ullrich's (1981) model. The final part of the validation involved the comparison of the water yield estimates with the estimates produced by the WRENSS model.

7.1 Comparison of the Simulated Tree Growth with the AFS Yield Tables

In order to validate the tree growth models, the AFS Yield Tables were assumed to be accurate indicators of tree growth for the four main species in the study area. Checking the estimate from the model against the AFS Yield Tables provided a simple and reliable method of judging the validity, reliability and accuracy of the model. The AFS Yield Tables with the following utilization standards: minimum DOB (Diameter Outside Bark) at 0.30 m, minimum top DIB (Diameter Inside Bark) = 0.0 cm, and stump = 0.0 cm, were used for each site in order to estimate the model coefficients. The data on simulated pine growth on three different sites (good, medium, and fair) are shown in Figure 7.1 through to Figure 7.15 together with the yield table data. The comparisons of the data from the simulation model and yield table data for white spruce, black spruce, and aspen are included in Appendix C.

7.1.1 Height

Figures 7.1, 7.2, and 7.3 show the comparison of the simulation model data and the AFS Yield Table data for site heights of pine on good, medium, and fair sites for a growth period of 180 years, respectively. The yield table data for site heights and average height growth rate at age 20 (or 30), 90, and 170 were used to determine the coefficients of height growth functions in the simulation model. In cases where yield table data were unavailable for age 10 (or 0), the author estimated values for those years based on an interpolation between age 0 and the first data in the table.

A reasonable agreement of the two curves for each site was seen throughout the growth period. The site heights estimated using the simulation model, however, were observed to be higher than the yield table site heights after age 40. For good sites (F jure 7.1), the height increases quickly after age 40 and the deviation reaches a maximum (2.4 m) near age 65. Then, height growth decreases gradually as the data from the simulation model approaches the yield table height data. For the medium site (Figure 7.2), the site height estimated using the simulation model is above the yield table data starting from age 40 and by year 70 the deviation reaches the maximum value 1.65 m. Following that, the error begins to decline and two curves join at age 110. As age increases again, the site height estimated using the simulation model is slightly less than the yield table data. For the fair site (Figure 7.3), the comparison of site heights is different from that of good and medium sites. Before age 55, the simulation model produces estimates of site heights that are below the data in the yield tables and beyond that point it starts to produce estimates that are greater than those in the yield tables with a constant deviation of 1 meter.

The deviations of the data from the simulation model from the yield table data may be due to inaccurate growth rates for young forest stands that were assumed in the development of the simulation model. These estimated rates affect the whole growth curve since error is accumulated into the later years. The effect of the initial height included in the model may also contribute to the deviations (the model is capable of simulating the

growth by starting from different initial heights). In addition, the few data points for the simulation model taken from the yield tables to determinate the coefficients may be responsible for some error.

7.1.2 Diameter

The comparisons of the estimates on the average diameter of three from the simulation model with the AFS Yield Table data for three different sites for a growth period of 180 years are presented in Figure 7.4, 7.5 and 7.6, respectively. Good agreement of the two curves representing the data for each of three sites was observed, especially for the young and old forest. However, all three graphs have the same trend, showing some deviation between the two data sets during the middle ages. For the good site, the maximum deviation (about 3 cm) occurs between age 60 and age 70. For the

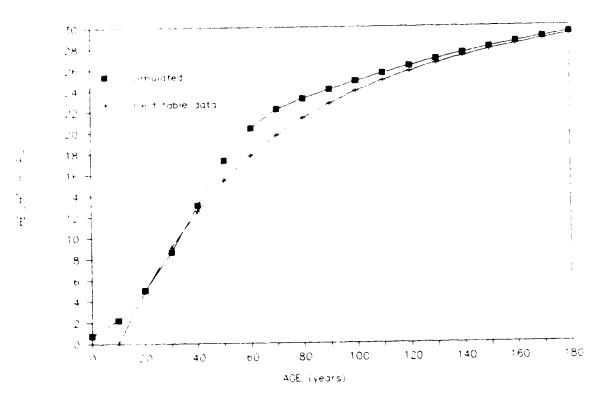


Figure 7.1 Simulated and yield table site height of pine on good sites

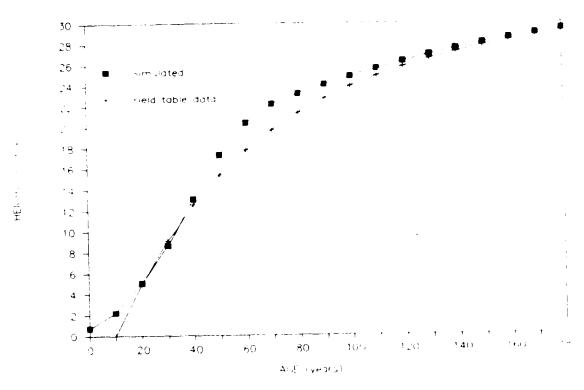


Figure 7.2 Simulated and yield table site height of pine on medium sites

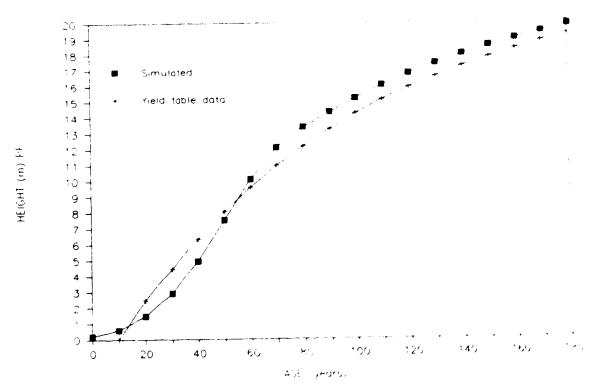


Figure 7.3 Simulated and yield table site height of pine on fair sites

medium site, the deviation gets to the maximum (2.5 cm) at age 60. For the fair site, the maximum deviation is 1.9 cm which appears at age 65.

The overestimates of diameter when using the simulation model (as shown in Figures 7.4 to 7.6) occur for the same reasons as cited for the differences in the estimates for site height, since both models have the same mathematical structure. The other possible reason is that the consideration has been made to develop sigmoid-shaped growth curves for height and diameter growth and at the same time the effort has been made to keep the most parts of two curves close to each other.

In summary, the diameter growth model used in the simulation model exhibits satisfactory behavior. Depending on the availability of field data, both height and diameter growth models can be redeveloped to mimic the real growth curves. The major difference of this simulation model from widely used regression models is that past diameter (or height) and diameter (or height) growth rate are needed for predicting future diameter growth.

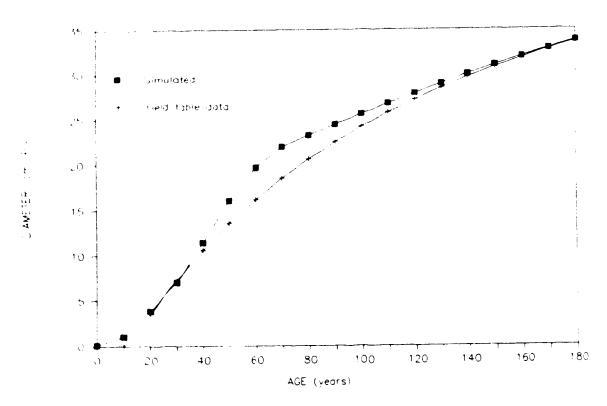


Figure 7.4 Simulated and yield table average DBHs of pine on good sites

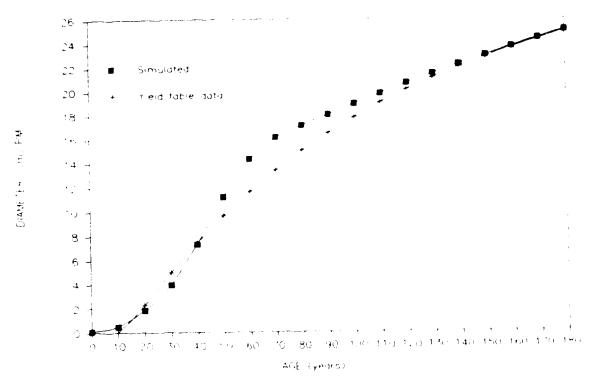


Figure 7.5 Simulated and yield table average DBHs of pine on medium sites

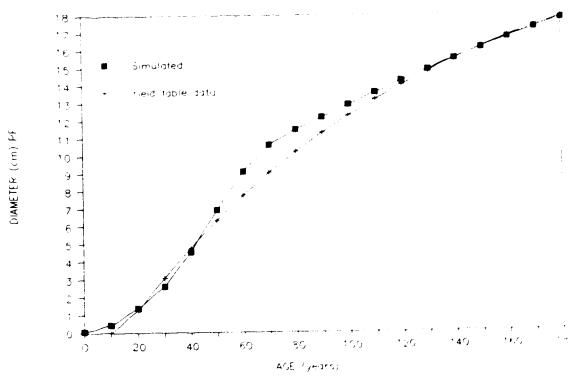


Figure 7.6 Simulated and yield table average DBHs of pine on fair sites

7.1.3 Number of trees

Figures 7.7, 7.8 and 7.9 show the data for the number of pine stems per unit area (tree density) obtained from the simulation model and obtained from the AFS Yield Tables for good, medium and fair sites respectively for a growth period of 180 years. Because the number of trees per unit area is not available on the yield tables when age is under 20 years, possible values were assumed for each of the three sites.

An indication of the goodness of fit of the model of tree density to the yield table data is obtained by examining the differences between the two sets of data as shown in Figure 7.7, 7.8 and 7.9.

7.1.4 Basal area

The comparisons of the estimates on the basal area of ine from the simulation model and the AFS Yield Table data for the three different sites

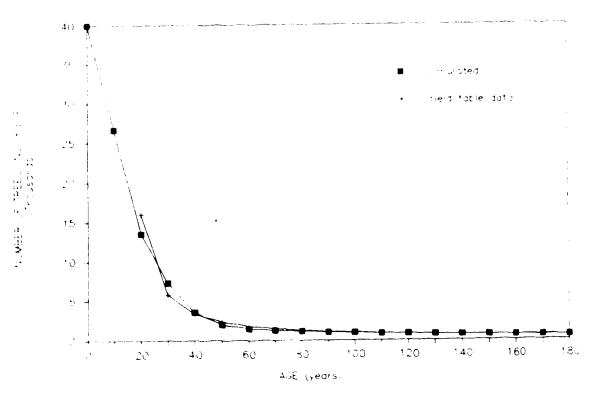


Figure 7.7 Simulated and yield table number of trees of pine on good sites

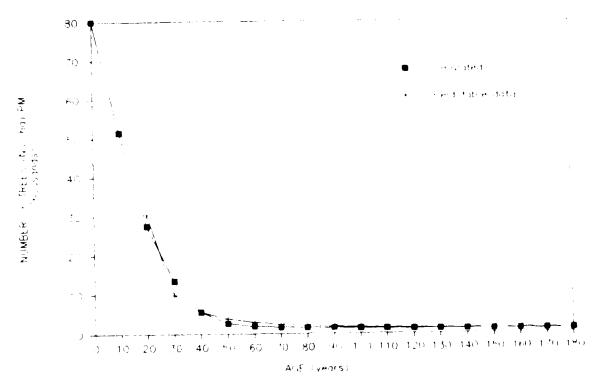


Figure 7.8 Simulated and yield table number of trees of pine on medium sites

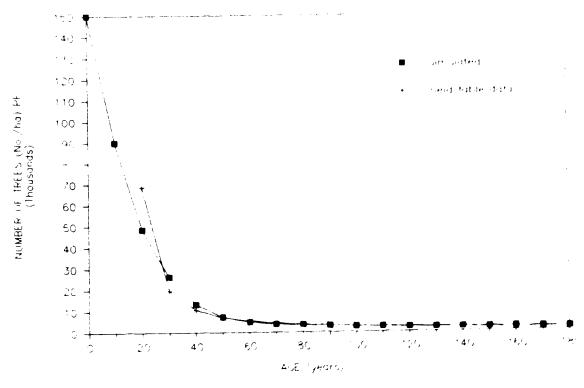


Figure 7.9 Simulated and yield table number of trees of pine on fair sites

for a period of 180 years are shown in Figure 7.10, 7.11 and 7.12, respectively. According to the basic geometrical relationships, the basal area per unit area was computed from the average tree diameter and the number of trees per unit area.

A reasonable agreement of the curves for good and fair sites and a fairly good agreement of the curves for the medium site were observed throughout the growth period. The basal areas estimated by the simulation model for good and fair sites, however, seem to be higher than the data in the Yield Tables. Those errors are mainly brought about by the overestimates of average diameter because the basal area is a function of the square of average diameter. For the medium site, there should be the similar error since a similar diameter growth curve was used(Figure 7.5). However, since the number of trees estimated by the simulation model for the medium lite is below the data in the yield tables between age 40 to 120, the basal area curve appears to fit the yield table data very well.

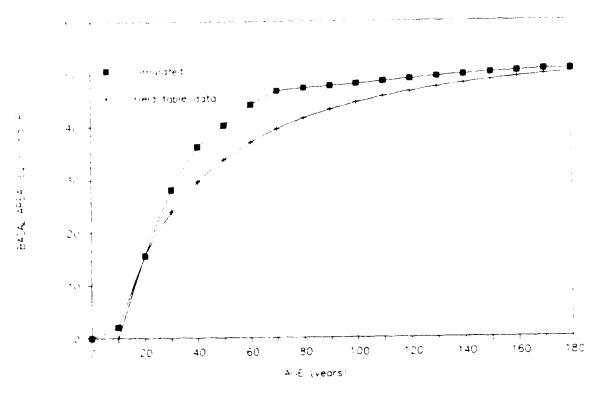


Figure 7.10 Simulated and yield table basal area of pine on good sites

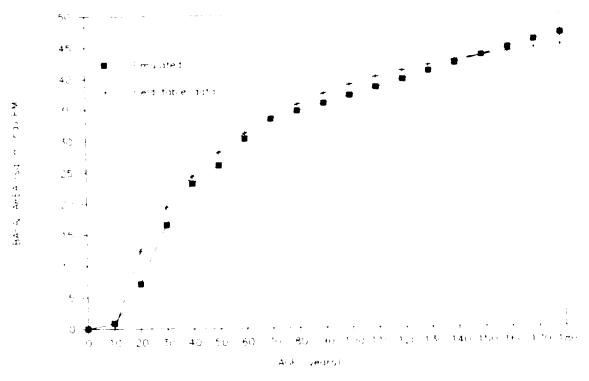


Figure 7.11 Simulated and yield table basal area of pine on medium sites

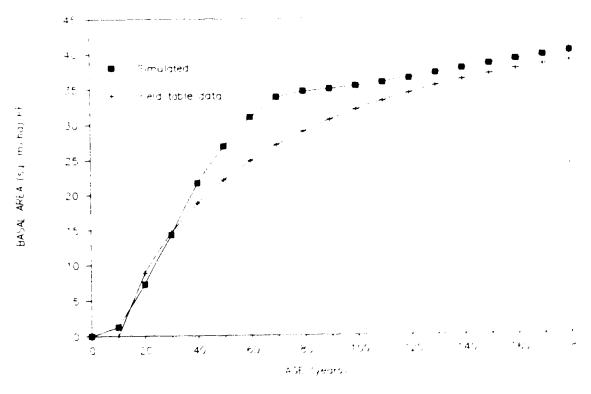


Figure 7.12 Simulated and yield table basal area of pine on fair sites

Therefore, the basal area per unit area is a combination of different variables. Any inaccurate prediction of individual variables may result in the deviation of predicted basal area from actual growth.

7.1.5 Volume

The comparisons of the estimates of gross volumes per unit area from the simulation model and the AFS Yield Tables on good, medium and fair sites for a growth period of 180 years are presented in Figure 7.13, 7.14 and 7.15. The volumes estimated using the simulation model were obtained by multiplying the volumes of a geometrical solid of the same diameter and height by the tree form factors, which were functions of tree ages derived from the yield tables. In detail, the volumes are the product of basal areas, heights, and form factors.

Similar to the basal area curves, a reasonable agreement of two curves for good and fair sites and a fairly good agreement of the curves for the medium site were seen throughout the growth period. The volume curves, however, showed larger deviations than the basal area curves. For the good site, maximum deviation is about 26% of the value given in the AFS Yield Tables. For the fair site, it is 30% of the value given in the AFS Yield Tables. The increase in deviations is caused by the overestimates of height growth after age 40. Furthermore, comparing the volume growth curves (Figure 7.13 to 7.15) with the basal area growth curves (Figure 7.10 to 7.12), the form factors might be considered as appropriate for the whole growth period.

A conclusion may be drawn that the mathematical equations employed in the tree growth models are capable of describing forest growth dynamics and depending on the accuracy of prediction for individual variables, the volumes could be calculated accurately by using the first principles. Thus, this approach is viable alternative to using regression analysis which was the procedure used to develop the equations in the AFS yield tables.

The overall simulation model prediction of tree growth was satisfactory. It closely followed the trend of the theoretical and actual performance, and, therefore, constitutes a sort of logical validation of the computer

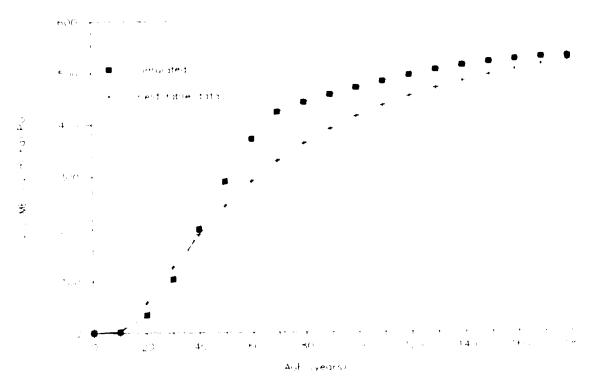


Figure 7.13 Simulated and yield table gross volume of pine on good sites

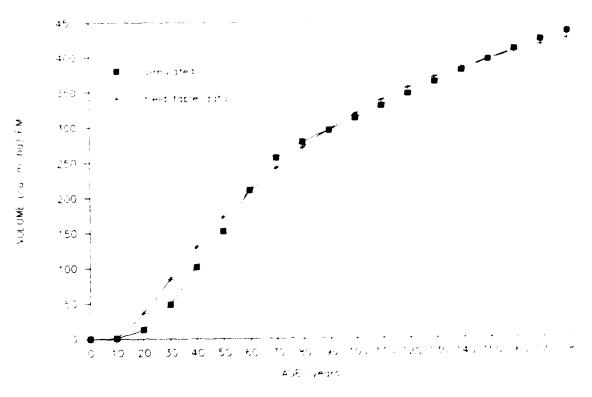


Figure 7.14 Simulated and yield table gross volume of pine on medium sites

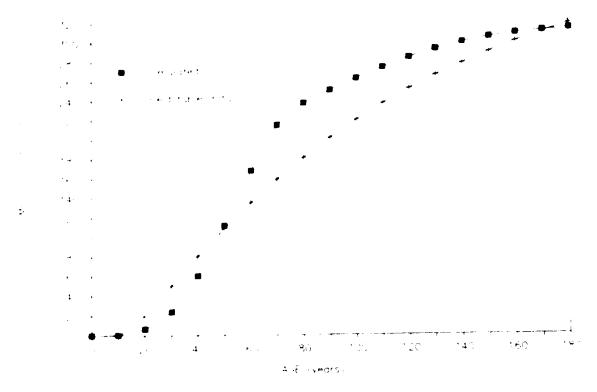


Figure 7.15 Simulated and yield table gross volume of pine on fair sites model for simulating forest growth dynamics. For a complete validation, the field data is needed in order to make the comparisons.

7.2 Comparison of the Simulated Performance of Non-timber Resources with Other Models or Theoretical Curves

The mathematical relationships describing non-timber resource changes over time have not been well documented. The observed/measured data is either costly or impossible to collect. Therefore, it might not be meaningful at this point to validate the performance of non-timber models. However, comparing the predictions against results from other models or against the theoretical curves may provide a simple method of judging the model validity to some extents.

Figure 7.16 shows the estimates on potential grazing carrying capacity from the simulation model for good, medium and fair sites within the study area. Comparing Figure 7.16 with Figure 5.15, the estimates from the simulation model follow the same trend as the observed data, increasing

or decreasing slightly and then decreasing dramatically as the tree againcreases. For the good site, the carrying capacity reduces to the minimum value at a earlier age than the other two sites since trees grow faster resulting in understories being eliminated quickly

Figure 7.17 shows the estimates on potential caribou population changes from the simulation model on the three sites. They basically follow the same curve since the caribou habitat was assumed to be a function of tree age. Food needed by caribou has been found only in the old growth forest. The estimate of the caribou population using the simulation model increases gradually to a certain level as the trees become old. Unlike caribou, moose population tends to decline quickly as trees age. This is due to moose require browse available in stands under 20 years old.

The estimates from the simulation model on moose and caribon hunting visitor-days are presented in Figure 7.19 and 7.20. Under a linear assumption, the recreational use of game hunting can only be allowed when the wildlife populations are greater than the minimum reserved populations. For moose hunting, the annual visitor-day varies from 0 to 1.4/q, sec. and for caribon hunting it only changes from 0 to 0.23/q, sec.

Figure 7.21 shows the simulation model estimates on mean ratings of forest scenic beauty change with trees growth for a period of 180 years. Based on the esthetic model developed by Benson and Ullrich (1981), the esthetic rating curve estimated using simulation model are in good agreement with Benson and Ullrich's curve (Figure 5.14).

The estimate of timber-water yield relationship on three different sites of Bolton basin was produced by the simulation model and plotted in Figure 7.22. Since the model was developed according to the WRENSS outputs provided by the Alberta Forest Service, the annual water yields would change from 194 mm to 120 mm over time following clearcutting. The water yields on a good site decline at the fastest rate since the total basal area and site height increase more quickly than medium and fair sites. Obviously, the water yield on a fair site has the lowest declining rate and stops at the highest yield (145 mm) by year 180.

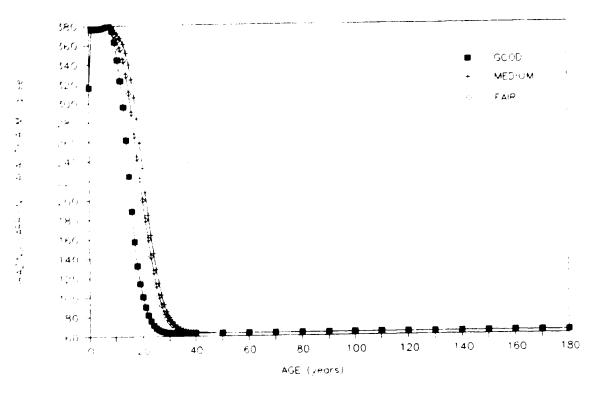


Figure 7.16 Simulated grazing carrying capacity of three different sites

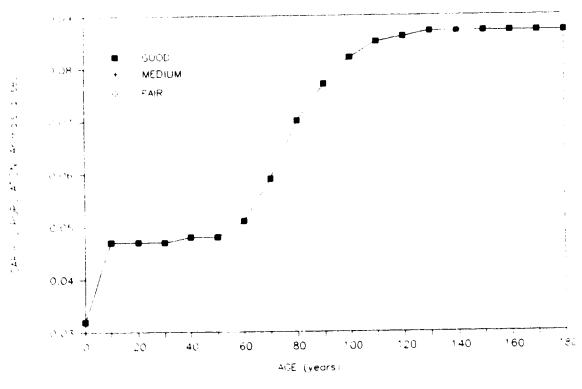


Figure 7 17 Simulated caribou population on three different sites

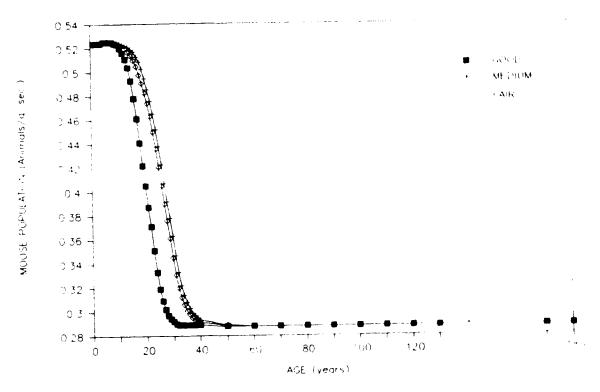


Figure 7.18 Simulated moose population on three different sites

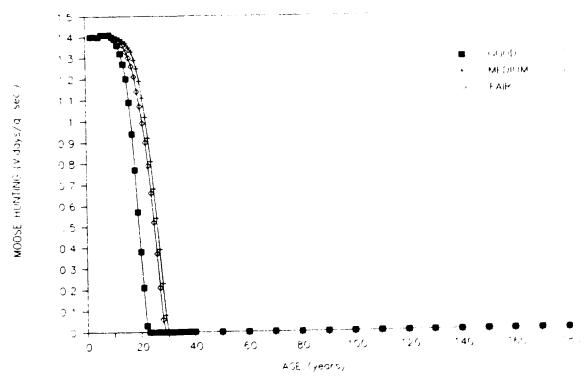


Figure 7.19 Simulated visitor-days of moose hunting on three different sites

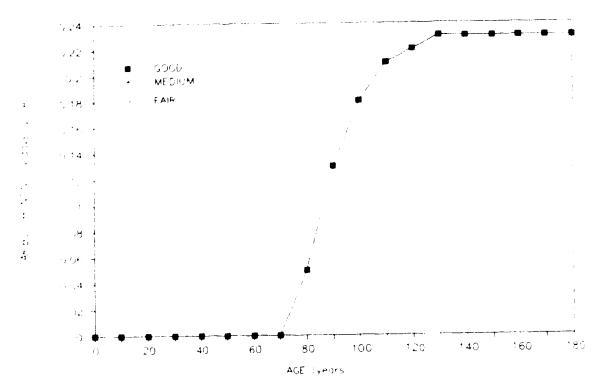


Figure 7.20 Simulated visitor-days of caribou hunting on three different sites

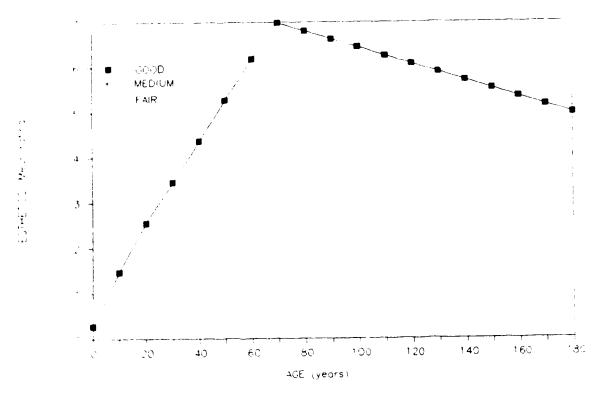


Figure 7.21 Simulated esthetics on three different sites

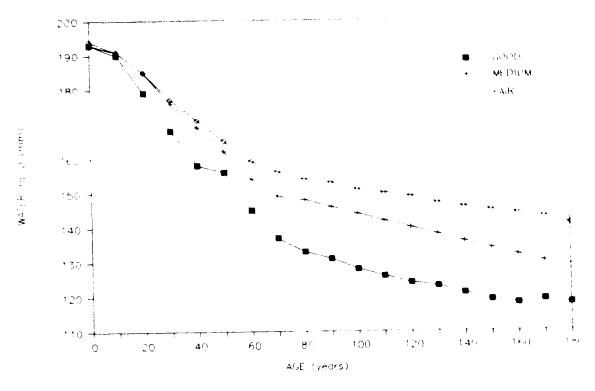


Figure 7.22 Simulated water yield on three different sites

7.3 Discussions on Model Performance

Logically, the simulation model performed properly. This can be seen from the validation parts of the model. The simulation model is capable of illustrating the dynamics of joint production of multiple resources. The submodels of the model have been validated only with the AFS Yield Tables and a few other models. The validation showed that the simulated tree growth was reasonably close to the AFS Yield Table data except for some basal area and volume results. In most cases, the simulation model provides data that overestimate basal area and gross volume to some degree. This is because the equations used to simulate the site height and the average DBH produce data that estimate the maturity of the forest to occur earlier than the data shown in the AFS Yield Tables. Although the plotted data from the tree growth model appear to be above those in the yield table, its shape agree with the theoretical growth curves. With the availability of field data, either the coefficients or the structure of

the growth models can be modified so that a better prediction over the range of the yield tables can be expected for the whole growth period by using the simulation model.

Since the whole simulation model has not been validated with actual measured data, the results predicted by the model can be interpreted only as indications of what might be expected in a forest.

8 RESULTS AND DISCUSSIONS

8.1 Applications of the Simulation Model in Integrated Resource Planning

To demonstrate how the simulation model might be used to analyze management alternatives, two timber harvest strategies were simulated for on the Berland forest area. One such strategy attempted to develop the best possible harvest schedule of clearcutting and thinning in order to convert the forest to a regulated state. A second strategy attempted to increase caribou population and at the same time, to maintain other activities at a uniform level.

One process for deciding how public land should be managed involves a focus on tradeoffs. A tradeoff is a relationship between two or more effects of a change in some condition (such as the condition of the forest). The relationship signifies a difference between the initial condition and the new one which the change would bring about (Brown, 1981). For example, an alternative maximizing timber yield--A--would require a longer (80 to 120 years) rotation. It would result in fairly low livestock forage production, medium or better scenic quality depending on clearup of logging debris, low moose habitat quality and recreational hunting uses, and medium caribou habitat quality and medium water yield. An alternative based on maximizing grazing carrying capacity--B--would require a shorter (approximately 50 years) rotation period resulting in low caribou population and scenic quality, small diameter trees, high moose population, high water yield, and high hunting visitor-days. The advantage of examining tradeoffs between forest conditions is that attention is focused on actual quantities and values of those quantities rather than on abstract values.

Charts depicting tradeoffs can be very helpful in formulating viable alternatives (Brown, 1981). One common tradeoff chart uses individual graphs to show how specific resources might respond to changes in one element of the forest environment-in this case, tree age. Figures 8.1 to Figure 8.11 represent 100 planning units (quarter sections) within the

study area that are managed under a 50 year rotation and with/without precommercial thinning. Figures 8.12 to Figure 3.22 show the same sites that are managed under two different rotation periods, 50 years and 100 years. Similar graphs could be developed with an element other than age as the common variable.

Figures 8.1 to Figure 8.4 show the simulation results of timber volume over a 100-year period. After the conversion period of 50 years to a normal fores, the gross volumes to be harvested from all species, except the regenerated pine species, decrease to zero. The pine volumes to be harvested per year would fluctuate around an average value of 60000 cubic meters if no thinning activities occur. With precommercial thinning at age 30, however, the annual volumes to be harvested could decrease to an average level of 40000 cubic meters with a residual of 50 percent of initial basal area and 2000 stems per ha, which is less than a half of prethinning density. Thinning would result in the timber growing larger and faster.

Responding to thinning, the livestock carrying capacity of the area (Figure 8.5) would increase from age 30 and reached a steady state of about 45000 AUMs per year after the conversion period. This provides 2000 more animal-unit months annually on the thinned sites than on the unthinned sites. For wildlife (Figure 8.6 and Figure 8.7), the caribou population is unchanged, since thinning does not provide more food for them. Moose population increases about 7.4 percent due to the decrease of basal area.

Figure 8.8 and Figure 8.9 show the recreational hunting changes brought by thinning. Depending largely on the number of wildlife, those changes follow the same trends as that of the wildlife populations. The caribou hunting visitor-day reduces to zero, and the moose hunting visitor-day decreases about 7.5 percent. According to Figure 8.10, the rating scale esthetics is not influenced by thinning because it was assumed that the scenic quality changes only as the age increases since clearcutting.

The effects of thinning on annual water yields are shown in Figure 8.11. From age 30, when thinning is implemented, the annual water yields start to increase over that of unthinned sites and reach the value of 188

mm at the end of the conversion period. This indicates a 3 mm surplus yield gained from thinning.

By running the simulation with different thinning time and thinning levels, the optimal thinning regime could be determined. Those simulation predictions would provide the resource manager with some quantitative information regarding how resources will respond when different management strategies are actually implemented.

To increase caribou population to a certain level, the forest must be managed under a longer rotation (> 90 years). However, a longer rotation will reduce the annual timber production, forage production, water yield, and so on. In order to balance these problems, it is necessary to select a optimal rotation to convert the forest to a regulated state.

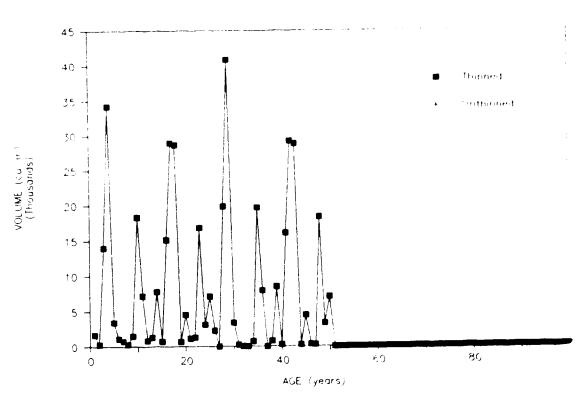


Figure 8.1 Simulated annual harvested volume of white spruce for th and unthinned stands (without regeneration)

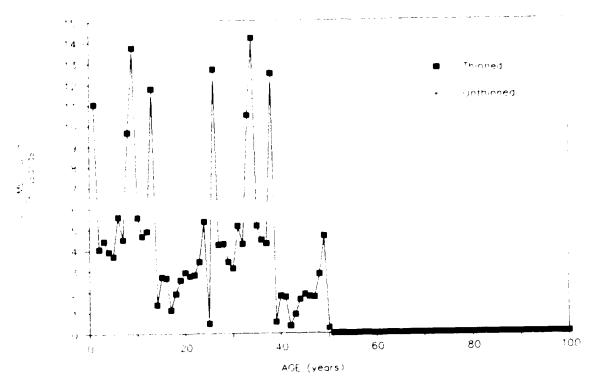


Figure 8.2 Simulated annual harvested volume of black spruce for thinned and unthinned stands (without regeneration)

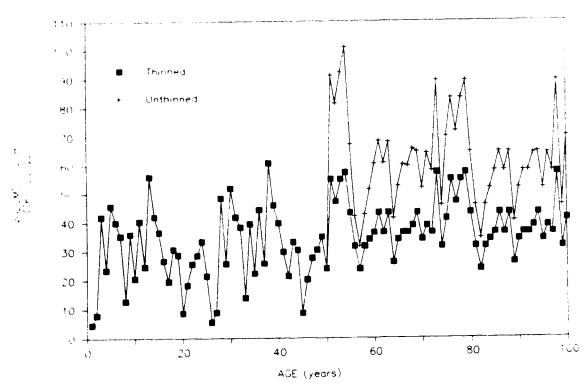


Figure 8.3 Simulated annual harvested volume of pine for thinned and unthinned stands (with regeneration)

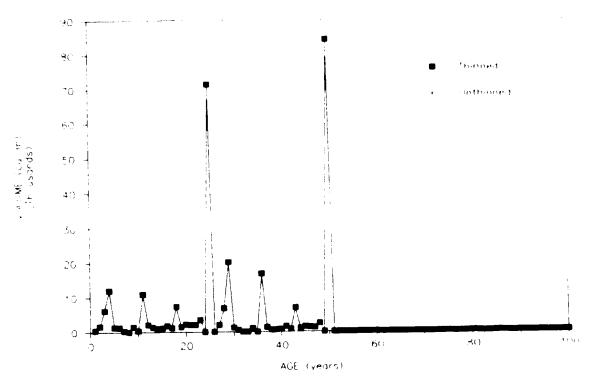


Figure 8.4 Simulated annual harvested volume of aspen for thinned and unthinned stands (without regeneration)

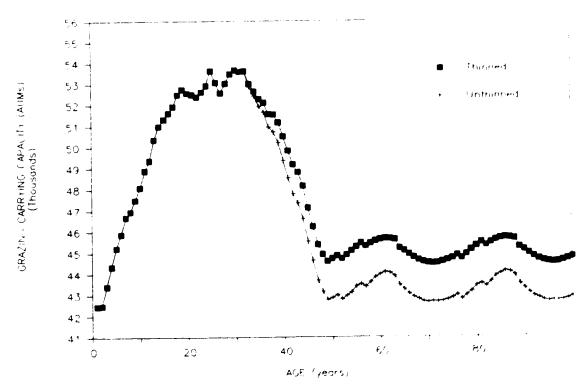


Figure 8.5 Simulated annual grazing carrying capacity changes for thinned and unthinned stands

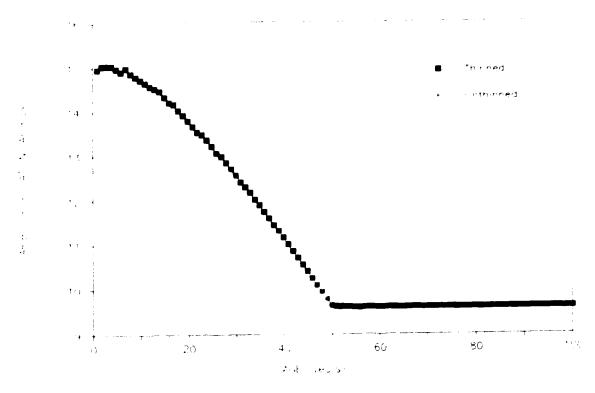


Figure 8.6 Simulated annual caribou population changes for thinned and unthinned stands

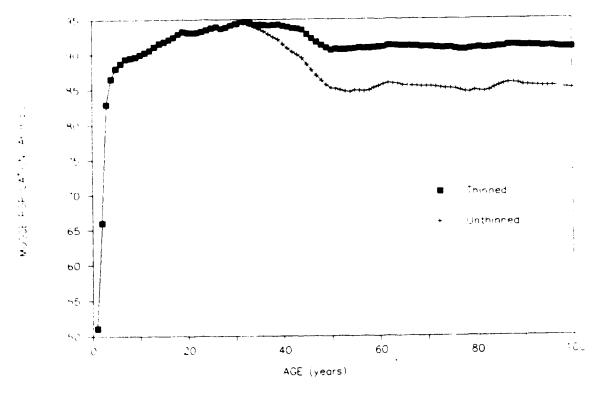


Figure 8.7 Simulated annual moose population changes for thinned and unthinned stands

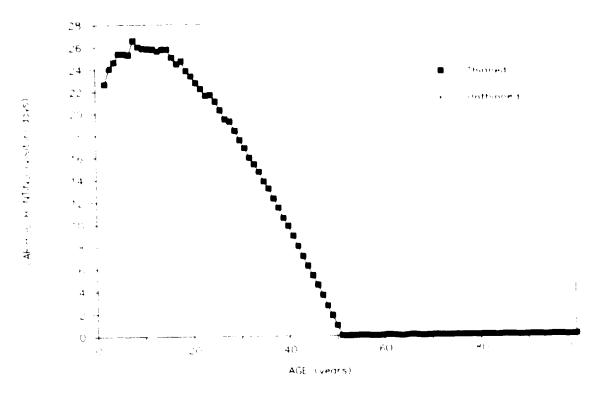


Figure 8.8 Simulated annual visitor-days changes of caribou hunting for thinned and unthinned stands

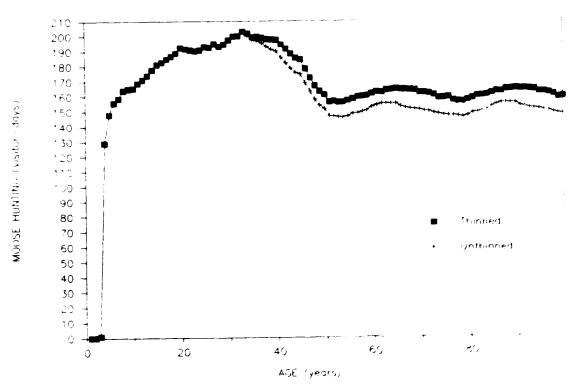


Figure 8.9 Simulated annual visitor-days changes of moose hunting for thinned and unthinned stands

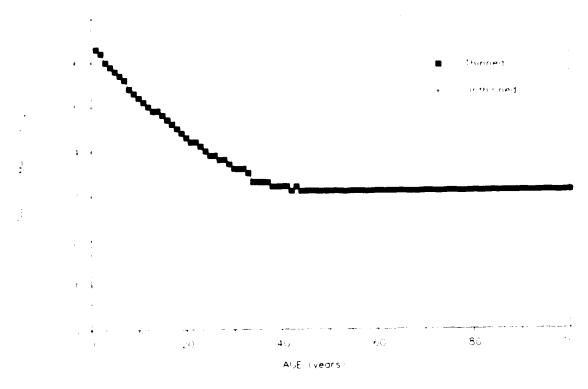


Figure 8.10 Simulated annual mean rating changes of natural scenic beauty for thinned and unthinned stands

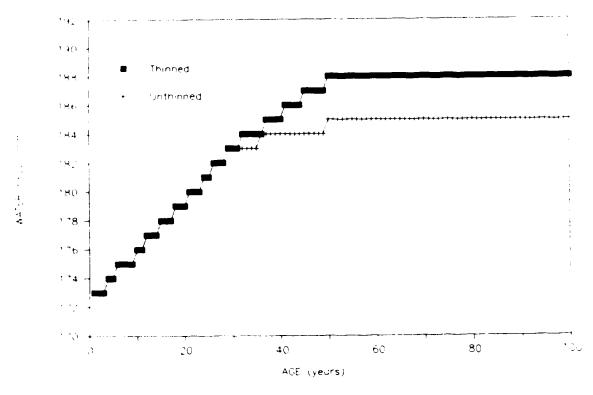


Figure 8.11 Simulated annual water yield changes for thinned and unthinned stands

If a 100-year rotation, a conversion period of 100 years, and a cutting interval of 1 year are assumed, an area regulation approach would require 64 hectares (1 quarter section) to be patch cut. If a 50-year rotation and a conversion period of 50 years are used, this patch cut will be 128 hectares annually. Figure 8.12 to Figure 8.15 indicate the simulation results over a 100-year period for the annual timber harvest under both 50-year and 100-year rotations. The average harvest rate is higher for both conversion and post-conversion periods, if the forest is managed under 50-year rotation.

The caribou population changes under two rotations are plotted in Figure 8.16. Obviously, caribou population under 100-year rotation is larger than that under 50-year rotation. For the 100-year rotation forest, after a period of approximately 80 years the caribou population begins to stabilize at 11.5 animals per year. This represents an increased population of 18% over the caribou population in the forest under 50-year rotation. Depending on young forest to provide good habitat, moose population (Figure 8.17) is smaller if using a 100-year rotation. The reduction is around 10.6%.

For other resources, the impact of rotation is also significant. Figure 8.18 shows the simulated annual grazing carrying capacity changes under 50-year and 100-year rotation. The total animal unit months of the shorter rotation forest increase as the old trees are removed, and after year 30 it starts to decline. At the end of conversion period, they appear to remain relatively stable. For the 100-year rotation forest, the carrying capacity would drop to 31000 AUMs when it moves into a regulated state. This represents a capacity loss of 28 % over that provided by the 50-year rotation forest. From Figure 8.19 and Figure 8.20, when rotation age increases from 50 to 100, the carbon hunting changes from prohibited to 6 visitor-days per year, and moose hunting reduces from 150 visitor-days to 90 visitor-days. Figure 8.21 shows the comparison of scenic quality changes. For both rotation periods, the mean rating will decrease. The difference is that with a shorter rotation, this rating decreases quickly and stops at a lower value (3.1), and with a longer rotation, the rating

decreases gradually and ends up with a value of 4.6 because of more older trees present. Figure 8.22 indicates water yield fluctuations under each different rotation period. With a 50-year rotation, the water yields can be expected to increase to 185 mm, and with the 100-year rotation, it can only get to 182 mm.

These types of multiple production simulation could be applied to many potential managerial problem analyses. Studies relating to determining optional unit configurations for joint production management would certainly be a possibility. The impact of various forest regulation control measures could be examined for the same planning area. The effects of social and environmental impact constraints or logging needs could be estimated over any time period. The scope of the simulation analysis in the joint production area offers a wide array of capabilities.

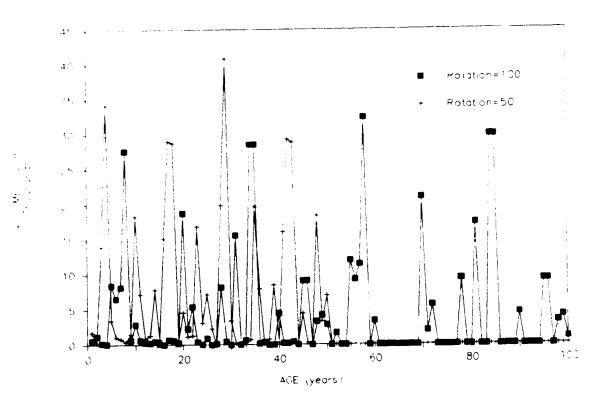


Figure 8.12 Simulated annual harvested volume of white spruce under 50 and 100 year rotations (without regeneration)

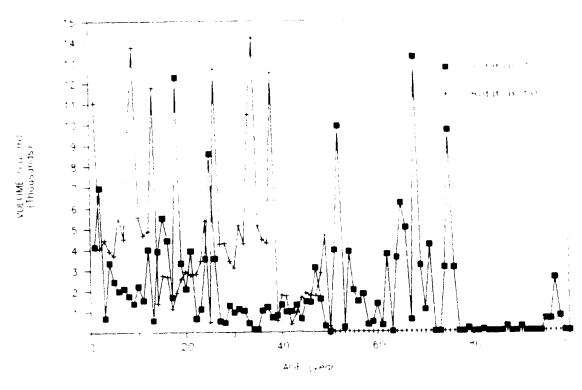


Figure 8.13 Simulated annual harvested volume of black spruce under 50 and 100 year rotations (without regeneration)

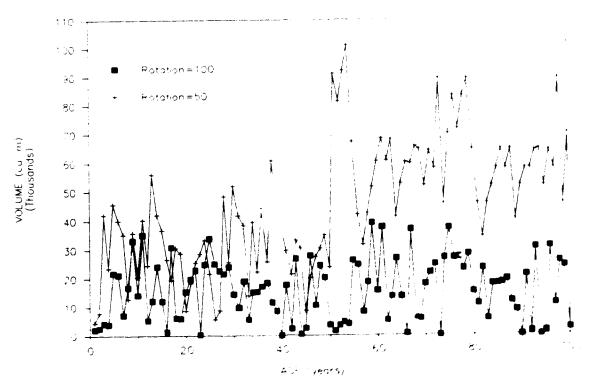


Figure 8.14 Simulated annual harvested volume of pine under 50 and 100 year rotations (with regeneration)

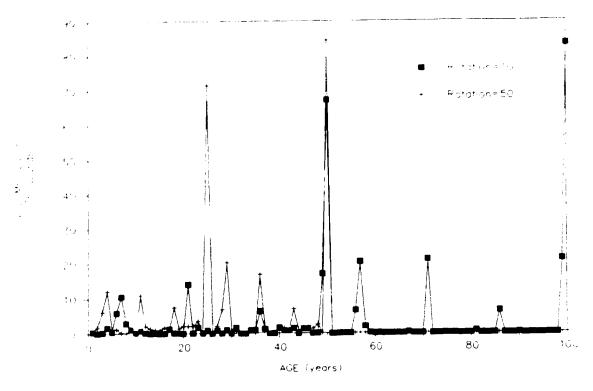


Figure 8.15 Simulated annual harvested volume of aspen under 50 and 100 year rotations (without regeneration)

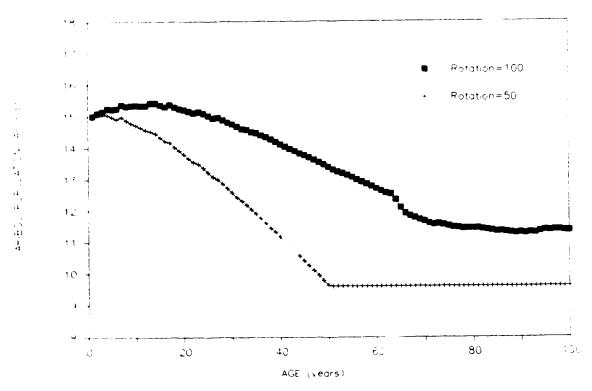


Figure 8.16 Simulated annual caribou population changes under 50 and 100 year rotations

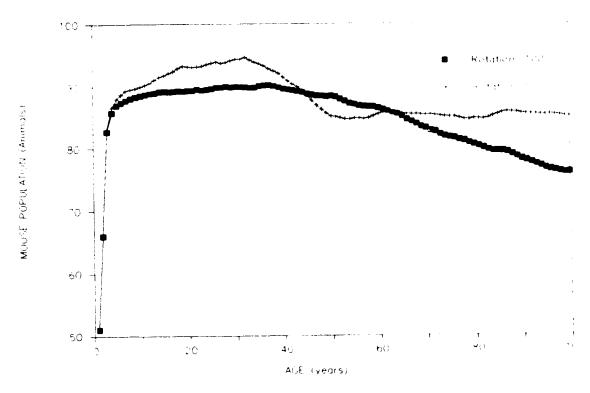


Figure 8.17 Simulated annual moose population changes under 50 and $100\,$ year rotations

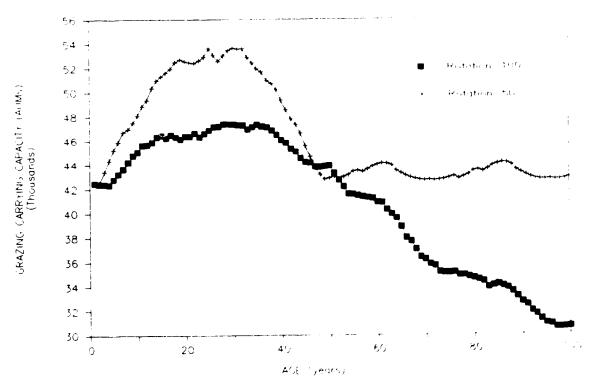


Figure 8.18 Simulated annual grazing carrying capacity changes under 50 and 100 year rotations

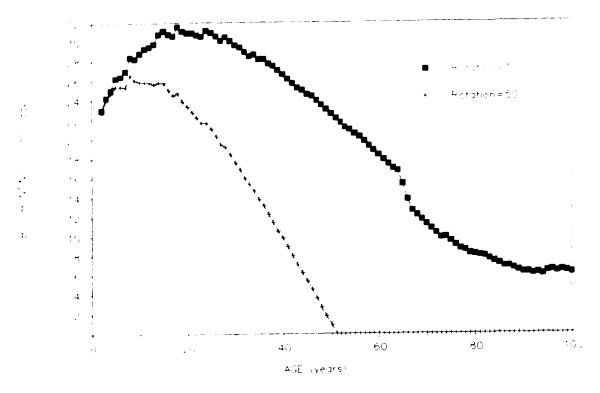


Figure 8.19 Simulated annual visitor-days changes of caribou hunting under 50 and 100 year rotations

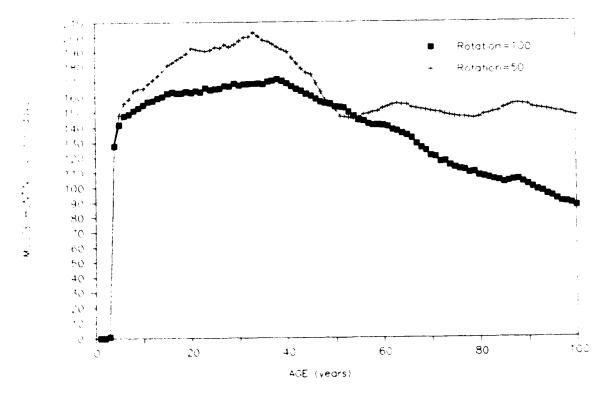


Figure 8.20 Simulated annual visitor-days changes of moose hunting under 50 and 100 year rotations

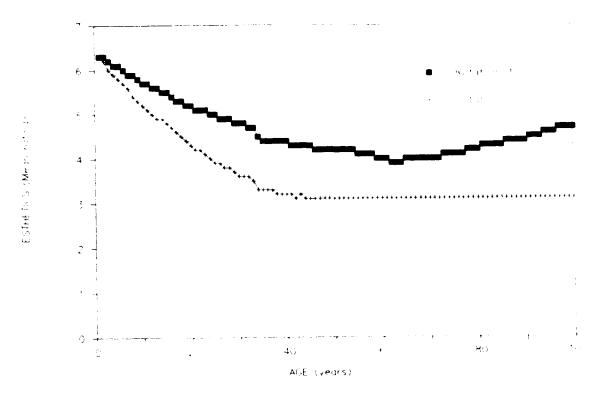


Figure 8.21 Simulated annual mean rating changes of natural scenic beauty under 50 and 100 year rotations

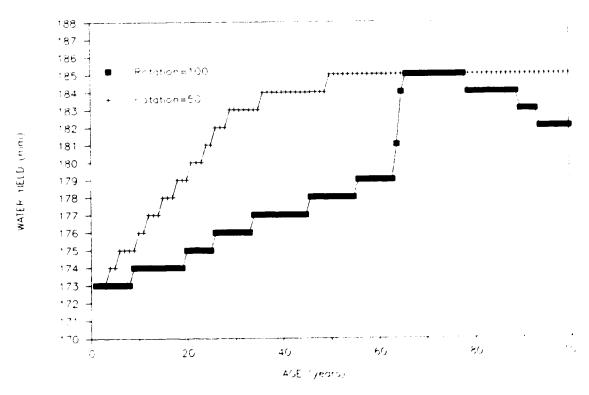


Figure 8.22 Simulated annual water yield changes under 50 and 100 year rotations

The previous application runs have been implemented only on 100 quarter sections because it required seventeen days to simulate the whole study area (E8 management unit). In order to illustrate the model's capability of applying to a large area, one simulation run under a 50 years rotation was executed. Figure 8.23 to 8.30 show the simulation results. By comparing with the annual timber harvests on a small area (Figure 8.14), the simulation results on a large area (Figure 8.23) indicate a smaller percentage variation. Otherwise, the figure showing the changes to the other wildland resources show trends similar to that shown for the smaller area.

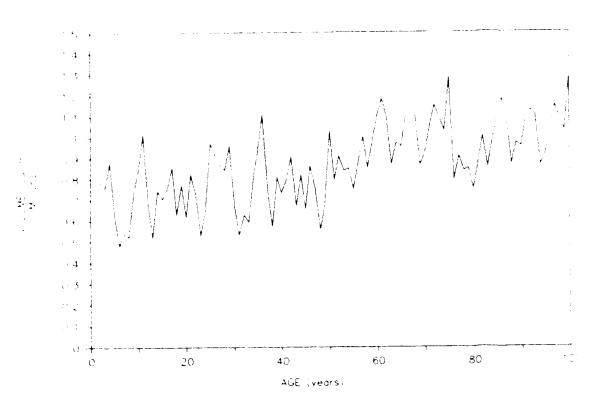


Figure 8.23 Simulated annual harvested volume of pine of E8 unit under 50 year rotation

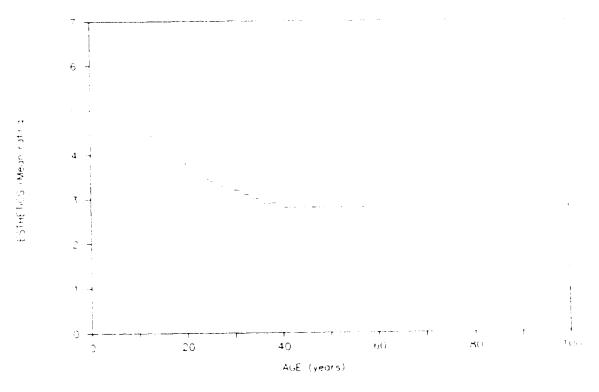


Figure 8.24 Simulated annual mean rating changes of natural scenic beauty of E8 unit under 50 year rotation

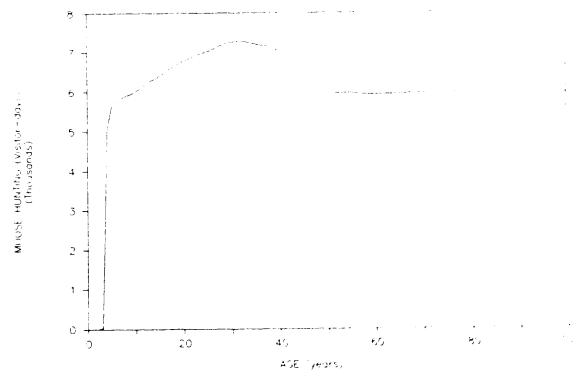


Figure 8.25 Simulated annual visitor-days changes of caribou hunting of E8 unit under 50 year rotation

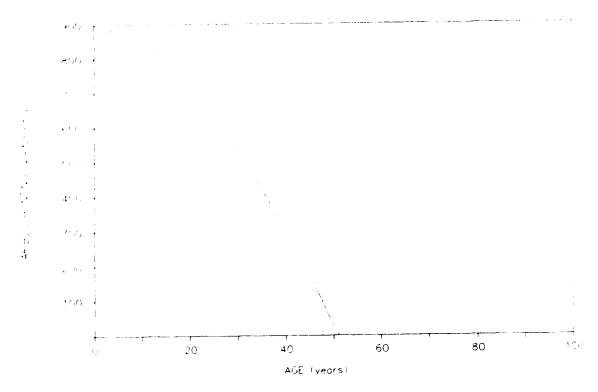


Figure 8.26 Simulated annual visitor-days changes of moose hunting of E8 unit under 50 year rotation

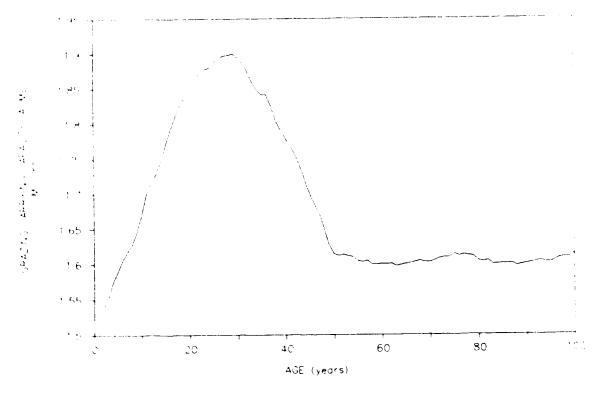


Figure 8.27 Simulated annual grazing carrying capacity changes of E8 unit under 50 year rotation

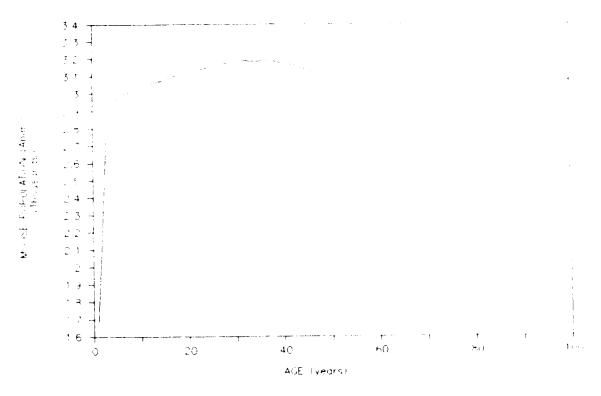


Figure 8.28 Simulated annual moose population changes of E8 unit under 50 year rotation

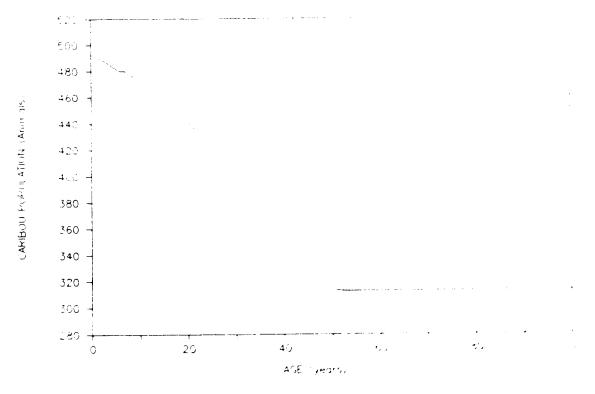


Figure 8.29 Simulated annual caribou population changes of E8 unit under 50 year rotation

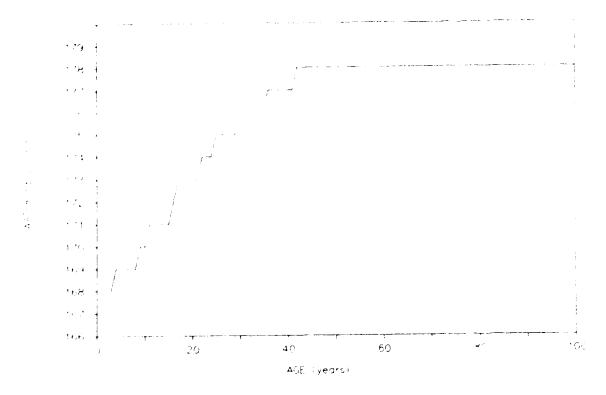


Figure 8.30 Simulated annual water yield changes of E8 unit under 50 year rotation

8.2 Evaluation of the Simulation Model Developed with dBASE IV

As a general principle, the simpler the technique employed, the more useful or generally applicable is the model (Bunnell, 1974). Many of the advantages of using a database to develop and implement an integrated resource planning simulation model revolve around this principle. The user-friendly nature of the dBASE IV, whereby successful development and implementation of a model using the dBASE IV program does not depend on an experienced computer programmer, is a major advantage.

The dBASE IV package contains a full-screen program editor (like a word processor) which facilitates rapid development of similar or exact copies of desired commands and formulas and provides outstanding flexibility. The dBASE IV language also includes almost all of features (functions, subroutines, arrays, loops, etc.) available from other general purpose programming languages like BASIC, FORTRAN, and PASCAL. But over those languages, it makes the data manipulation (input and output) easier and

more understandable. The REPLACE command can update any values on a database file by their "record" number and "field" name. In addition, dBASE IV contains an Application Generator whereby one can create a program through menu choices without programming. The Application Generator is convenient and an easy way to develop a program when the user's needs are relatively straightforward. While it does not provide the flexibility of writing code, it also does not require much specialized knowledge. This feature may help foresters develop their own models.

Another advantage of using dBASE IV is that this software has a linkage that enables the user to interchange data to the widely used LOTUS 1-2-3 quite easily. This will allow the dBASE simulation model user to access the useful and convenient graphic functions in LOTUS.

This project and others (Silvert, 1983; Gray and Keith, 1986) have shown that the spreadsheet approach is a useful modeling tool. However, the amount of computer memory available can limit the modeler's ability to construct and run large models using spreadsheet packages. This is an annoying limitation because even though some planning models can be simple, they may require a large database (Gray and Keith, 1986). Different from the spreadsheet packages, dBASE IV does not load the whole database file into computer memory. Therefore, this package theoretically can handle a database as large as 255 fields and 1 billion records depending on the disk storage spaces available. For this simulation model, a database with 87 fields and 3257 records was established and it used about 2 megabytes of space on the hard disk. Thus, the package is apable of running a simulation model for a reasonably large planning area on a microcomputer.

This study also showed that dBASE IV's full-screen report design feature is very convenient and quick for the model user to summarize the simulation results and database files. The report format can be modified on the screen at will.

The type of microcomputer used will determine the simulation execution time required to run the model. The simulation program coded in dBASE language for this study required approximately seventeen days to run a

100-year simulation for all of 3257 quarter sections on an IBM PS/2 Model 60 computer. This is about 4-5 seconds for one quarter section for each time interval. From the computing efficiency point of view, this is too slow to run, and from the user point of view, the model may be impractical for the resource manager to use to obtain results for a large area. The reason for the slow processing could be caused by the amount of numerical calculation and by the data-reading and data-writing process. This limitation is not particularly formidable because dBASE package allows the use of assembler language programs which can speed up the calculations considerably. Moreover, the simulation time can be expected to decrease greatly as the capacities of microcomputer systems increase.

Alternatively, this kind of simulation can be implemented on mainframe computer by scarifying the user-friendly and popular characteristics of the microcomputer and its software. New parallel processing computers should be able to reduce the run time considerably because the same equations are applied to each record for each time step. Present computers require that the processing of each record be performed sequentially. If the calculations could be performed simultaneously for several records, computer execution time would be reduced dramatically.

9 CONCLUSIONS

This model shows that use of dBASE IV is an alternative language to a spreadsheet for simulation modeling integrated resource management problems. Its use does not require any advanced entire in any particular programming language. This makes the tool particularly useful for manager to evaluate alternative strategies, dBASE IV is very easy to use because of its various menus. The correptual model of the planning process is always visible. There is little abstractness in the model, which is not the case with many simulation models.

The simulation model, constructed by combining the five mathematical models, does offer a means of predicting long-term timber, recreation, grazing, wildlife, and watershed yields. A comparison of the simulation results with available inventory (yield table) data indicates that the model is reasonable approximation of actual resource responses over longer time spans. Complete validation we require additional trials on other integrated resource planning area. Further refinement of the functional relationships.

The model is capable of simulating integrated resource planning process for a large area. The execution of the program on an IBM PS/2 Model 60 computer takes approximately seventeen days for 100-year-periods of a simulation run for the whole study area. By linking dBASE IV (database) with LOTUS 1-2-3 (spreadsheet), simulation results may be reported either in tabular or graphic forms.

The literature review of this project did not contain any references to an integrated numerical simulation model for multiple land use planning. There are a number of models available for predicting individual resource changes. Few models, however, combine two mathematical models to study the interactive influence of changing one resource product on another. Furthermore, these models are sensitive to fluctuations in conditions on a site to site basis. The simulation model, used in this research, is for analyzing the effects of integrated resource use on forestland, and is not site specified in terms of mathematical model structures. The structure

of the simulation model does not restrict the number of areas to be evaluated but computer capacity will provide a potential limit.

The results of this research were limited by insufficient disk input-output speed and by limited memory capacity of the computer used and the limited number of validated mathematical functions used for simulating the resource changes that were available to the modeler. The model is currently limited in a number of respects. First, the current mathematical models are not validated representations of the biological behavior. So and economic analysis is not incorporated. Finally, thinning and harvesting alternatives are the only stand-level treatments considered.

A fundamental knowledge of dynamic joint production possibilities as essential to evaluating alternatives and tradeoffs in integrate essource planning. This basic methodology, that of developing individual mathematical models and of the combining of them into a computerized simulation, offers a means of analyzing complex multi-resource relationships and studying the effects of different managerial operations. By providing these capabilities, the simulation procedure acts as a gaming tool and aid for the manager in testing and studying the effects of long-term management alternatives. It provides a useful tool in the development of a systems approach to integrated resource planning.

10 RECOMMENDATIONS FOR FUTURE WORK

The integrated resource planning simulation model developed in this project is only a prototype decision making tool that may help resource managers and foresters bridge the gap between strategic planning and implementation. It can be useful to managers in implementing integral directory planning. However, much remains to be done to make the model more accurate and acceptable. The following are recommended for future work in the same area:

- a. Economic relationships should be included in the simulation model.

 By employing sconomic values, the simulation model can be used to select rotation length based on maximizing forest use benefits.
- b. The calculation parts of the programs can be programmed in assembly language to reduce the computing time. Since the program works with the computer's microprocessor, assembly language is closer to the actual hardware of the computer than dBASE. Assembly language programs can be run within dBASE IV. Another alternative is to use the computer which has a higher speed and more capacity.
- c. To use the model as a simulator of integrated resource planning processes, "better" mathematical models for individual natural resource dynamics are needed to improve the validity of the simulation model. Moreover, the natural resources such as fisheries and minerals should be included in the model if suitable mathematical models are available.
- d. The outputs of the simulation model, if possible, may be entered into a geographic information system (GIS) to show the spatial changes of natural resources over time under different management decisions.
- $e^{-\beta}$ the simulation model requires further validation with field data

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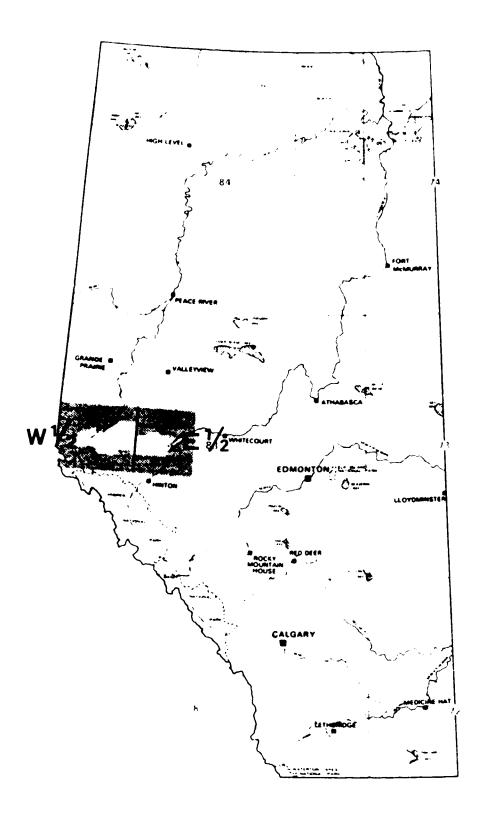
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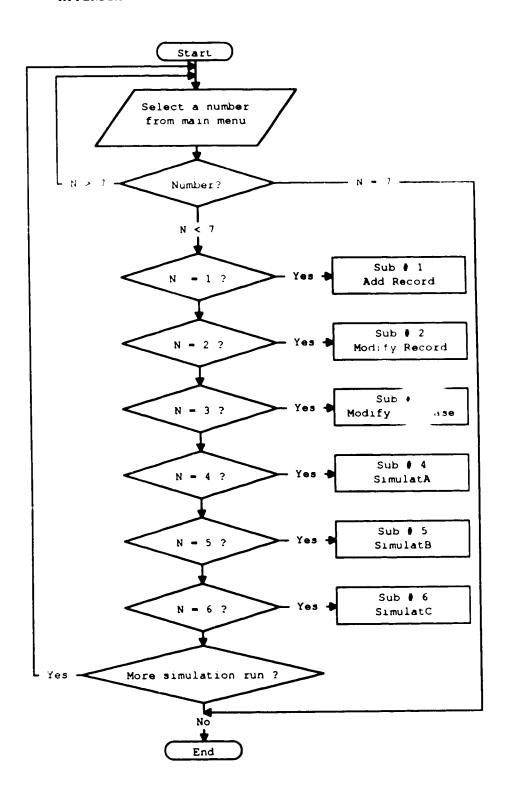


Figure B.1 Flowchart of the main program.

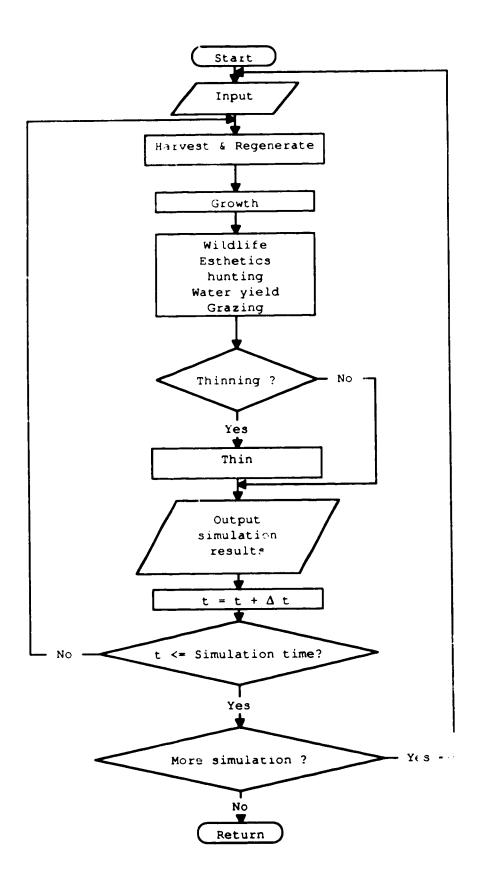


Figure B.2 Flowchart of the subroutine SIMULATA.

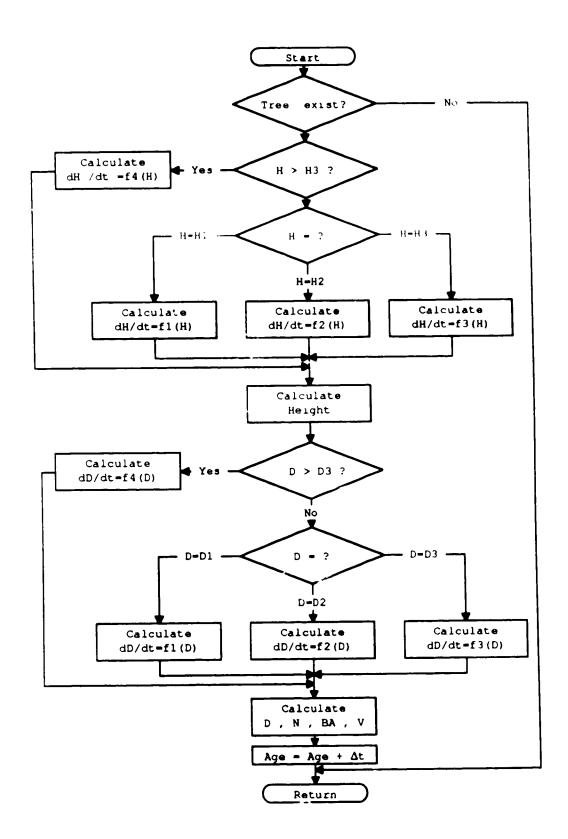


Figure B.3 Flowchart of the subroutine GROWTH.

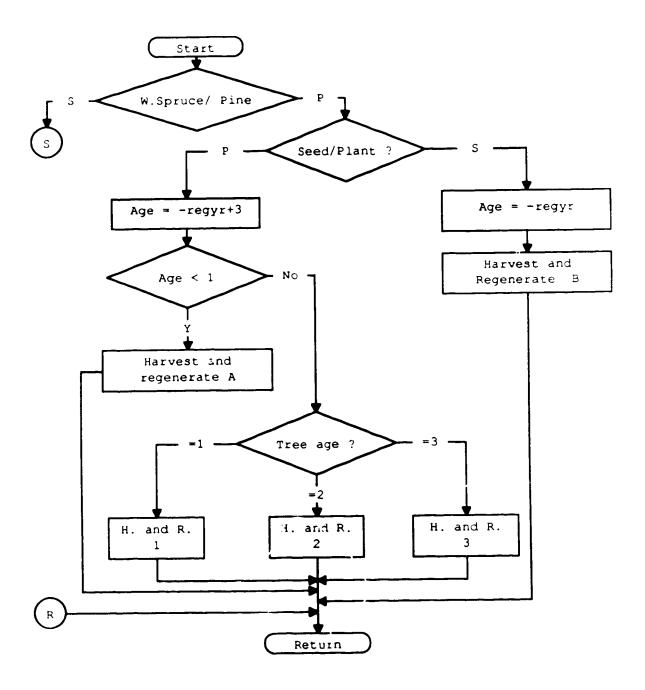


Figure B.4 Flowchart of the subroutine HARREG.

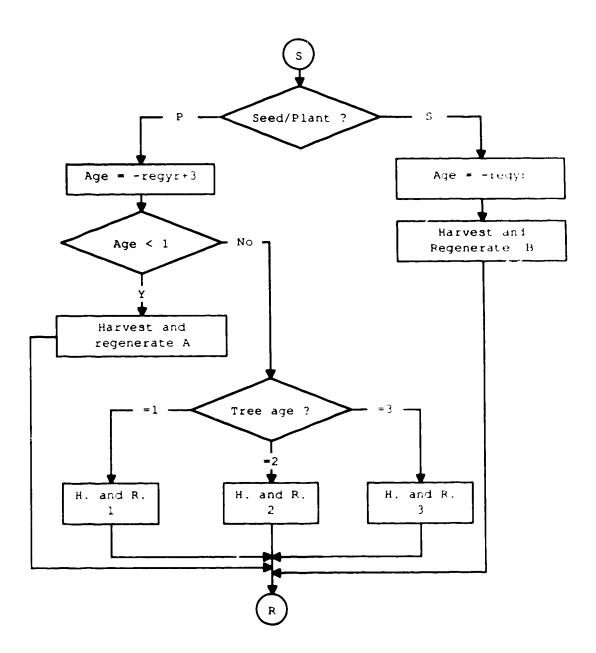


Figure B.4 Continued.

APPENDIX B.2: PROGRAM LISTING OF THE SIMULATION MODEL

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MAIN PROGRAM IRPM
               FOR THESIS PROJECT - SIMULATION MODELING
                             DALI ZHANG
                DEPARTMENT OF AGRICULTURAL ENGINEERING
                        UNIVERSITY OF ALBERTA
* Date of start: October 1, 1988
* Supervised by Prof. A. W. Anderson
    .....
                                         * This is a computer simulation model which mimics the decision
* making process of the Berland Sub-regional integrated resource
* planning in Alberta, Canada. The model consists of seven programs -- main, add record, modify record, modify structure,
             simulatA, simulatB, and smulatC.
* The programs were written in dBASE IV programming language.
  .........
SET TALK OFF
SET BELL OFF
SET DECIMALS TO 6
SET PROCEDURE TO Procedf
SET PROCEDURE TO Procedf1
% initialize memory variables
CLEAR
COPY FILE IRPF.DBF TO IRPFT.DBF
SELECT 1
USE IRPT
townsh - TOWNSHIP range * RANGE
sect = SECTION
qsect = QSECTION
DO WHILE .T.
  CLEAR
  (d 4,15 TO 18,65 DOUBLE
  (d. 7,24 SAY "
                        MAIN MENU
  (d 8,24 SAY
(d 9,20 SAY
                       克尔克罗斯尼尼莱里多斯特马
  (d 10,24 SAY "
                     1. Add Record
  (d 11,24 SAY "
                     2. Modify Record
  (d 12,24 SAY
                     3. Modify structure
  (d. 13.24 SAY "
                     4. Simulate A
  (d. 14,24 SAY "
                     5. Simulate B
                     6. Simulate C
7. Exit
  @ 15,24 SAY "
  @ 16,24 SAY "
   (d 17,2 SAY " "
              Please enter a proper number for action " TO Num
   INPUT "
   IF Num>7
                  Wrong entry, please try again!!! "
      SET ESCAPE OFF
     WAIT SPACE(19)+"Press any key to continue."
   ENDIF
   SET ESCAPE ON
   DO CASE
     CASE Num-1
        APPEND
     CASE Num=2
        CLEAR
        @ 6,25 SAY "Enter township number: "
        d 6,60 GET townsh
```

```
@ 8,25 SAY "Enter range number: "
        @ 8,60 GET range
        @ 10,25 SAY "Enter section number: "
        @ 10,60 GET sect
        @ 12,25 SAY "Enter quarter section number: "
        @ 12,60 GET qsect
        READ
        LOCATE FOR TOWNSHIP - townsh .AND. range - range .AND.;
            SECTION = sect AND QSECTION = qsect
         EDIT
     CASE Num=3
         DO Modify
      CASE Num-4
         DO SimulatA
      CASE Num-5
         DO SimulatB
     CASE Num-6
         DO SimulatC
      CASE Num-7
         CLEAR
         @ 9,3 SAY "
                                    WELCOME USING < IRPM>, GOODBYE!"
         CLOSE ALL
         RETURN
   ENDCASE
ENDDO
PROGRAM SIMULATA
SET TALK OFF
* initialize memory variables
rep7 = SPACE(1)
rep8 - SPACE(1)
rep9 = SPACE(1)
rep20 = SPACE(1)
deltat = 0
years = 0
rot = 0
regyr - 0
pl - 0
sd - 0
per = 0.00
thinper - 0.01
STORE 0 TO v sw, v sb, v p, v ap
STORE 0 TO thinyr, thintr
CLEAR
@ 10,15 SAY "******************************
                                   SIMULATA
@ 11,15 SAY "
@ 12,15 SAY "*****************************
ACCEPT "Do you want to do simulation now? (Y/N)" TO rep/
 F UPPER(rep7) - "Y"
   DO WHILE .T.
      SELECT 6
      USE IRPRPTB
      DELETE ALL
      PACK
      SELECT 1
      CLEAR
      @ 3,5 SAY "Enter the number of years to simulate:"
      @ 3,50 GET years @ 5,5 SAY "Enter the time interval of simulation:"
      @ 5.50 GET deltat
      @ 7,5 SAY "Enter the rotation length:"
      @ 7,50 GET rot
      @ 9,5 SAY "Enter the number of years to regenerate "
                                    forest after harvesting: "
      @ 10,5 SAY "
```

```
@ 10,50 GET regyr
@ 12,5 SAY "Enter the regeneration species, " @ 13,5 SAY " white spruce or pine? (S/P):"
@ 13,50 GET rep8
@ 15,5 SAY "Enter the method to regenerate forest,
                            planting or seeding? (P/S):"
@ 16,5 SAY "
@ 16,50 GET rep9
READ
CLEAR
@ 7.5 SAY "Do you want to do precommercial thinning? (Y/N):"
@ 7,60 GET rep20
READ
IF UPPER(rep20) = "Y"
   @ 9,5 SAY "Enter the precommercial thinning age:"
   @ 9,60 GET thinyr
@ 11,5 SAY "Enter the percentage of basal area to "
@ 12,5 SAY " be left after thinning:"
@ 12,60 GET thinper
   @ 14,5 SAY "Enter the stand density after thinning:"
   @ 14,60 GET thintr
    READ
ENDIF
CLEAR
hr = 0.10*years/deltat
@ 9,25 SAY "Simulating..., please wait!"
@ 13,20 SAY "Simulation will take about "+str(hr,4,2)+" hour(s)."
STORE 1 TO t
STORE 0 TO tl
yc = 2*INT(3257/rot)
ycv - yc
DO WHILE t <- years
    GO TOP
    DO CASE
       CASE t > rot AND .NOT MOD(t, rot) = 0
           t0 - MOD(t,rot)
       CASE t < rot
           t0 - t
       CASE t > - rot .AND. MOD(t, rot) =
           t0 - rot
    ENDCASE
    IF t0 \leftarrow INT(rot/2)
       GOTO t1 + 1
       DO CASE
           CASE t0 < INT(rot/2)
               DO WHILE t1 < yev
                  v_sw - v_sw + VOLUME_SW
                  v sb - v sb + VOLUME SB
                  v_p - v_{\bar{p}} + VOLUME P
                  vap - vap + VOLUME_AP
                  DO CASE
                      CASE SITE - "G"
                          DO Harreggl
                      CASE SITE - "M"
                          DO Harregml
                      CASE SITE - "F"
                          DO Harregfl
                  ENDCASE
                  SKIP
                  t1 = t1 + 1
               ENDDO
           yev = yev + ye
CASE tO = INT(rot/2)
               DO WHILE NOT. EOF()
                  v_sw - v_sw + VOLUME SW
                   v sb - v sb + VOLUME SB
```

```
v_p = v_p + VOLUME_P
v_ap = v_ap + VOLUME_AP
                DO CASE
                     CASE SITE - "G"
                     DO Harreggl CASE SITE - "M"
                         DO Harregml
                     CASE SITE - "F"
                         DO Harregfl
                 ENDCASE
                 SKIP
            "NDDO
            ycv - yc
            t1 - 0
    ENDCASE
ELSE
    GOTO t1 + 1
    DO CASE
        CASE t0 < rot
            DO WHILE tl < yev
                 v_sw = v_sw + VOLUME_SW2
v_sb = v_sb + VOLUME_SB2
v_p = v_p + VOLUME_P2
vap = v_ap + VOLUME_AP2
                 DO CASE
                     CASE SITE - "G"
                          DO Harregg2
                      CASE SITE - "M"
                          DO Harregm2
                      CASE SITE - "F"
                         DO Harregf2
                 ENDCASE
                 SKIP
                 t1 - t1 + 1
             ENDDO
         ycv = ycv + yc
CASE t0 = rot
             DO WHILE .NOT. EOF()
                 v_sw = v_sw + VOLUME_SW2
v_sb = v_sb + VOLUME_SB2
v_p = v_p + VOLUME_P2
v_ap = v_ap + VOLUME_AP2
DO CASE
                 DO CASE
                      CASE SITE - "G"
                          DO Harregg2
SE SITE = "M"
                      CASE SITE -
                          DO Harregm2
                      CASE SITE - "F"
                          DO Harregf2
                 ENDCASE
                 SKIP
             ENDDO
             ycv - yc
t1 - 0
    ENDCASE
ENDIF
DECLARE Vol[1,12]
Vol[1,2] = v_sw*64
Vol[1,3] = v_sb*64
Vol[1,4] = v_p*64
Vol[1,5] = v_ap*64
GO TOP
DO WHILE .NOT. EOF()
     DO CASE
         CASE SITE - "G"
```

```
DO Growgsw
                   DO Growgsw2
                   DO Growgsb
                   DO Growgs D2
                   DO Growgp
                   DO Growgp2
                   DO Growgap
                DO Growgap2
CASE SITE - "M"
                   DO Growmsw
                   DO Growmsw2
                   DO Growmsb
                   DO Growmsb2
                   DO Growmp
                   DO Growmp2
                   DO Growmap
                DO Growmap2
CASE SITE - "F"
                   DO Growfsw
                   DO Growfsw2
                   DO Growfsb
                   DO Growfsb2
                   DO Growfp
                   DO Growfp2
                   DO Growfap
                    DO Growfap2
             ENDCASE
             DO Beauty
             DO Hunting
             DO Water
             DO Grawld
             IF UPPER(rep20) = "Y"
                DO Thinning
             ENDIF
             SKIP
          ENDDO
          DO ReportB
          t = t + deltat
          STORE 0 TO v_sw, v_sb, v_p, v_ap
      ENDDO
      SELECT 6
      COPY TO IRPRPTB TYPE WKS
      REPORT FORM IRPRPTB1 TO PRINTER
      REPORT FORM IRPRPTB2 TO PRINTER
      USE
      CLEAR
      rep10 - " "
      DO WHILE .NOT. rep10$"YyNn" @ 10,15 SAY "Do you want to do more simulation? (Y/N)" GET;
                        rep10
          READ
       ENDCO
       IF UPPER(rep10) - "N"
          RELEASE t
          FX T
       ENDIF
   ENDDO
ENDIF
SET TALK ON
RETURN
Program SIMULATB
SET TALK OFF
SET ESCAPE OFF
CLEAR
DO WHILE .T.
```

```
CLEAR
  @ 5,15 TO 16,65 DOUBLE
                        SIMULATION MENU
  @ 8,24 SAY
  @ 9,24 SAY
                       ______
  @ 10,24 SAY " "
  @ 11,24 SAY "
@ 12,24 SAY "
                        1. Harvest
                        2. Growth
  @ 13,24 SAY "
                        3. Regeneration
  @ 14,24 SAY "
                        4. Exit
  @ 18,20 SAY " "
            Please enter a proper number for action " to SNum
  INPUT "
  IF SNum>4
                Incorrect entry, please try again! "
     WAIT SPACE(15)+"Press any key to continue..."
  ENDIF
  IF SNum-1
     DO Harvest
  ENDIF
  IF SNum-2
     DO Grow
  ENDIF
  IF SNum-3
     DO Regenerate
  ENDIF
   IF SNum-4
     CLEAR
     @ 5,20 SAY "WELCOME USING <SIMULATE>!"
     SET ESCAPE ON
     SET TALK ON
     RETURN
  ENDIF
ENDDO
Program SIMULATC
SET TALK OFF
* initialize memory variables
rep7 - SPACE(1)
rep8 - SPACE(1)
rep9 = SPACE(1)
rep20 = SPACE(1)
deltat = 0.5
years = 0
STORE O TO t, tl
@ 10,15 SAY "*****************************
CLEAR
@ 11,15 SAY "*
                                 SIMUL TC
ACCEPT "Do you want to do simulation now? (Y/N)" TO rep! IF UPPER(rep?) = "Y"
   DO WHILE .T.
      SELECT 3
      USE IRPRPT1
      DELETE ALL FOR YEAR > 0
      PACK
      SELECT 4
      USE IRPRPT2
      DELETE ALL FOR YEAR > 0
      PACK
      SELECT 5
      USE IRPRPT3
      DELETE ALL FOR YEAR > 0
      PACK
      SELECT 1
```

```
CLEAR
@ 3,5 SAY "Enter the number of years to simulate:" @ 3,50 GET years @ 5,5 SAY "Enter the time interval of simulation:"
@ 5.50 GET deltat
READ
DO WHILE t < years
   deltT - deltat
   GO TOP
   DO WHILE NOT EOF()
       DO CASE
          CASE SITE - 'G"
              DO Growgsw
              DO Growgsw2
              DO Growgsb
              DO Growgsb2
              DO Growgp
              DO Growgp2
              DO Growgap
          DO Growgap2
CASE SITE - "M"
              DO Growmsw
              DO Growmsw2
              DO Growmsb
              DO Growmsb2
              DO Growmp
              DO Growmp2
              DO Growmap
              DO Growmap2
           CASE SITE - "F"
              DO Growfsw
              DO Growfsw2
              DO Growfsb
              DO Growfsb2
              DO Growfp
              DO Growfp2
              DO Growfap
              DO Growfap2
       ENDCASE
       DO Beauty
       DO Hunting
       DO Water
       DO Grawld
       DO Thinning
       SKIP
    ENDDO
    t = t + deltat
    DO Reporto
CDDN3
SELECT 3
COPY TO IRPRPT1 TYPE WKS
USE
SELECT 4
COPY TO IRPRPT2 TYPE WKS
SELECT 5
COPY TO IRPRPT3 TYPE WKS
USE
CLEAR
rep10 - " "
DO WHILE .NOT. rep10$"YyNn"
    @ 10.15 SAY "Do you want to do more simulation? (Y/N)" GET;
                   repl0
    READ
ENDDO
```

```
IF UPPER(rep10) - "N"
           RELEASE t
           EXIT
       ENDIF
   ENDDO
ENDIF
SET TALK ON
RETURN
Subroutine HARREG
* HARREGG1.PRG
DO CASE
    CASE UPPER(rep8) - "S"
       IF UPPER(rep9) - "P"
            IF .NOT. AGE SW - 0
               REPLACE AGE SW WITH - regyr + 3
               DO CASE
                   CASE - regyr+3 < 1
                       REPLACE BA SW WITH 0.0
                       REFLACE HETGHT SW WITH 0.15
                       REPLACE DIA SW WITH 0.035
                       REPLACE NO TREE SW WITH 16000 REPLACE VOLUME SW WITH 0.0
                    CASE -regyr+3 - 1
                       REPLACE BA SW WITH 0.0
                       REPLACE HEIGHT SW WITH 0.15
REPLACE DIA SW WITH 0.035
                       REPLACE NO TREE SW WITH 16000
                       REPLACE VOTUME SW WITH 0.0
                    CASE -regyr+3 = 2
                        REPLACE BA_SW WITH 0.0
                       REPLACE HEIGHT SW WITH 0.17
REPLACE DIA SW WITH 0.05
                        REPLACE NO TREE SW WITH 15406
                        REPLACE VOLUME SW WITH 0.0
                    CASE -regyr+3 = 3
                       REPLACE BA SW WITH 0.0
REPLACE HEIGHT SW WITH 0.2
REPLACE DIA SW WITH 0.06
REPLACE NO TREE SW WITH 14831
                        REPLACE VOLUME SW WITH 0.0
                ENDCASE
            ENDIF
*
            IF .NOT. AGE SB - 0
                REPLACE AGE SB WITH 0
REPLACE BA SB WITH 0.0
REPLACE HEIGHT SB WITH 0.15
                REPLACE DIA SB WITH 0.005
REPLACE NO TREE_SB WITH 0
                REPLACE VOTUME SB WITH 0.0
            ENDIF
            IF .NOT. AGE P = 0
REPLACE AGE P WITH 0
                REPLACE BA P WITH 0.0
                REPLACE HEIGHT P WITH 0.7
                REPLACE DIA P WITH 0.1
REPLACE NO TREE P WITH 0
                REPLACE VOLUME P WITH 0.0
            ENDIF
*
            IF .NOT. AGE_AP - O
                REPLACE AGE AP WITH 0
                REPLACE BA_AP WITH 0.0
```

```
REPLACE HEIGHT AP WITH 0.015
             REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
             REPLACE VOTUME AP WITH 0.0
        ENDIF
    ENDIF
    IF UPPER(rep9) = "S"
         IF NOT AGE SW - 0
             REPLACE AGE S. WITH -regyr
             REPLACE BA SW WITH 0.0
             REPLACE HEIGHT SW WITH 0.15
REPLACE DIA SW WITH 0.035
REPLACE NO TREE SW WITH 16000
REPLACE VOLUME SW WITH 0.0
        ENDIF
        IF .NOT. AGE SB - 0
            REPLACE BA SB WITH 0
REPLACE BA SB WITH 0.0
REPLACE HEIGHT SB WITH 0.15
REPLACE DIA SB WITH 0.005
REPLACE NO TREE SB WITH 0
             REPLACE VOLUME SB WITH 0.0
        ENDIF
        IF .NCT. AGE P = 0
REPLACE AGE P WITH 0
REPLACE BA P WITH 0.0
             REPLACE HETGHT P WITH 0.7
             REPLACE DIA P WITH 0.1
             REPLACE NO TREE P WITH O
             REPLACE VOLUME P WITH 0.0
        ENDIF
         IF .NOT. AGE AP - 0
             REPLACE AGE AP WITH 0
             REPLACE BA AP WITH 0.0
             REPLACE HEIGHT AP WITH 0.015
             REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
             REPLACE VOLUME AP WITH 0.0
         ENDIF
    ENDIF
CASE UPPER(rep8) - "P"
    IF UPPER(rep9) - "P"
         IF .NOT. AGE SW - 0
             REPLACE AGE_SW WITH 0
             REPLACE BA SW WITH 0.0
             REPLACE HEIGHT SW WITH 0.15
REPLACE DIA SW WITH 0.035
REPLACE NO TREE SW WITH 0
             REPLACE VOLUME SW WITH 0.0
         ENDIF
         IF .NOT. AGE_SB = 0
             REPLACE AGE SB WITH 0 REPLACE BA SB WITH 0.0
             REPLACE HEIGHT SB WITH 0.15
REPLACE DIA SB WITH 0.005
REPLACE NO TREE SB WITH 0
             REPLACE VOTUME_SB WITH 0.0
         ENDIF
```

IF .NOT. AGE P = 0
 REPLACE AGE P WITH -regyr + 3

```
DO CASE
          CASE -regyr+3 < 1
              REPLACE BA P WITH 0.0
              REPLACE HEIGHT P WITH 0.7
REPLACE DIA P WITH 0.1
REPLACE NO TREE P WITH 40000
              REPLACE VOTUME_F WITH 0.0
          CASE -regyr+3 -1
              REPLACE BA P WITH 0.0
              REPLACE HETGHT_P WITH 0.7
              REPLACE DIA P WITH 0.1
REPLACE NO TREE P WITH 40000
REPLACE VOLUME P WITH 0.0
          CASE -regyr+3 - 2
              REPLACE BA P WITH 0.0
              REPLACE HETGHT P WITH 0.79
              REPLACE DIA P WITH 0.13
REPLACE NO TREE P WITH 38699
              REPLACE VOLUME P WITH 0.0
           CASE -regyr+3 - 3
              REPLACE BA P WITH 0.0
              REPLACE HETGHT P WITH 0.89
              REPLACE DIA P WITH 0.16
REPLACE NO TREE P WITH 37412
              REPLACE VOLUME P WITH 0.0
       ENDCASE
   ENDIF
   IF .NOT. AGE AP - 0
       REPLACE AGE_AP WITH 0
       REPLACE BA_AP WITH 0.0
       REPLACE HEIGHT AP WITH 0.015
REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
       REPLACE VOTUME AP WITH 0.0
   ENDIF
END1F
IF UPPER(rep9) = "S"
   IF NOT. AGE_SW - 0
       REPLACE AGE SW WITH 0
REPLACE BA_SW WITH 0.0
       REPLACE HEIGHT SW WITH 0.15
       REPLACE DIA SW WITH 0.035
REPLACE NO TREE SW WITH 0
       REPLACE VOTUME_SW WITH 0.0
    ENDIF
    IF .NOT. AGE_SB = 0
REPLACE AGE_SB WITH 0
       REPLACE BA_SB WITH 0.0
       REPLACE HEIGHT SB WITH 0.15
       REPLACE DIA SB WITH 0.005
        REPLACE NO TREE SB WITH O
       REPLACE VOLUME SB WITH 0.0
    ENDIF
    IF .NOT. AGE P = 0
        REPLACE AGE_P WITH -regyr
        REPLACE BA P WITH 0.0
        REPLACE HEIGHT P WITH 0.7
        REPLACE DIA_P WITH 0.1
        REPLACE NO TREE P WITH 40000
        REPLACE VOTUME_F WITH 0.0
    ENDIF
```

```
IF NOT. AGE AP - 0
                REPLACE AGE AP WITH O
                REPLACE BA AP WITH 0.0
               REPLACE HEIGHT AP WITH 0.015
REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
                REPLACE VOLUME AP WITH 0.0
            ENDIF
        ENDIF
ENDCASE
* HARREGG2. PRG
DO CASE
    CASE UPPER(rep8) - "S"
        IF UPPER(rep9) - "P"
            IF .NOT. AGE SW2 - 0
                REPLACE AGE_SW2 WITH - regyr + 3
                DO CASE
                    CASE -regyr+3 < 1
                        REPLACE BA SW2 WITH 0.0
                        REPLACE HEIGHT SW2 WITH 0.15
                        REPLACE DIA SW2 WITH 0.035
REPLACE NO TRE SW2 WITH 16000
REPLACE VOLUME SW2 WITH 0.0
                    CASE -regyr+3 = 1
REPLACE BA_SW2 WITH 0.0
                        REPLACE HETGHT SW2 WITH 0.15
                        REPLACE DIA SWZ WITH 0.035
REPLACE NO TRE SW2 WITH 16000
REPLACE VOLUME SW2 WITH 0.0
                    CASE -regyr+3 = 2
REPLACE BA SW2 WITH 0.0
                        REPLACE HEIGHT_SW2 WITH 0.17
                        REPLACE DIA SWZ WITH 0.05
                        REPLACE NO TRE SW2 WITH 15406
REPLACE VOLUME SW2 WITH 0.0
                    CASE -regyr+3 - 3
                        REPLACE BA SW2 WITH 0.0
                        REPLACE HEIGHT SW2 WITH 0 2
                        REPLACE DIA SWZ WITH 0.06
REPLACE NO TRE SW2 WITH 14831
                          PLACE VOTUME SW2 WITH 0.0
                ENDCASE
            ENDIF
            IF .NOT. AGE SB2 - 0
                REPLACE AGE SB2 WITH 0 REPLACE BA SB2 WITH 0.0
                REPLACE HETGHT SB2 WITH 0.15
                REPLACE DIA SBZ WITH 0.005
                REPLACE NO TRE SB2 WITH 0
                REPLACE VOTUME_SB2 WITH 0.0
            ENDIF
               NOT. AGE P2 = 0
                REPLACE AGE P2 WITH 0 REPLACE BA P2 WITH 0.0
                REPLACE HETGHT P2 WITH 0.7
                REPLACE DIA P2 WITH 0.1
REPLACE NO TREE P2 WITH 0
                REPLACE VOTUME 72 WITH 0.0
            ENDIF
            IF .NOT. AGE AP2 - 0
                REPLACE AGE_AP2 WITH 0
```

```
REPLACE BA_AP2 WITH 0.0
            REPLACE HEIGHT AP2 WITH 0.015
REPLACE DIA APZ WITH 0.015
REPLACE NO TRE AP? WITH 0
             REPLACE VOTUME APZ WITH 0.0
        ENDIF
   ENDIF
   IF UPPER(rep9) = "S"
        IF .NOT. AGE SW2 - G
REPLACE AGE SW2 WITH -regyr
             REPLACE BA SW2 WITH 0.0
             PEPLACE HEIGHT SW2 WITH 0.15
            REPLACE DIA SWZ WITH 0.035
REPLACE NO TRE SW2 WITH 16000
REPLACE VOLUME SW2 WITH 0.0
        ENDIF
        IF .NOT. AGE_SB2 - 0
             REPLACE AGE SB2 WITH O
             REPLACE BA SB2 WITH 0.0
             REPLACE HETGHT_SB2 WITH 0.15
             REPLACE DIA SBZ WITH 0.005
REPLACE NO TRE SBZ WITH 0
REPLACE VOLUME SBZ WITH 0.0
        ENDIF
        IF .NOT. AGE P2 - 0
             REPLACE AGE P2 WITH 0 REPLACE BA P2 WITH 0.0 REPLACE HEIGHT P2 WITH 0.7 REPLACE DIA P2 WITH 0.1 REPLACE NO TREE P2 WITH 0
             PEPLACE VOTUME P2 WITH 0.0
         IF NOT. AGE_AP2 = 0
             REPLACE AGE AP2 WITH 0 REPLACE BA AP2 WITH 0.0
             PEPLACE HEIGHT AP2 WITH 0.015
             REPLACE DIA APZ WITH 0.015
REPLACE NO TRE APZ WITH 0
              REPLACE VOTUME AP2 WITH 0.0
         ENDIF
    ENDIF
CASE UPPER(1ep8) = "P"
    Ir UPPER(rep9) = "P"
         IF .NCT. AGE SW2 - 0
              REPLACE AGE SW2 WITH 0
              REPLACE BA SW2 WITH 0.0
              REPLACE HEIGHT_SW2 WITH 0.15
             REPLACE DIA SWZ WITH 0.035
REPLACE NO TRE SW2 WITH 0
REPLACE VOLUME SW2 WITH 0.0
         ENDIF
         IF .NOT. AGE_SB2 - 0
              REPLACE AGE SB2 WITH 0
              REPLACE BA SB2 WITH 0.0
              REPLACE HEIGHT SB2 WITH 0.15
REPLACE DIA SB2 WITH 0.005
REPLACE NO TRE SB2 WITH 0
REPLACE VOLUME SB2 WITH 0.0
         ENDIF
         IF .NOT. AGE P2 - 0
```

```
REPLACE AGE P2 WITH -regyr + 3
        DO CASE
            CASE -regyr+3 < 1
                 REPLACE BA P2 WITH 0.0
                REPLACE HEIGHT P2 WITH 0.7
REPLACE DIA P2 WITH 0.1
REPLACE NO TREE P2 WITH 40000
                 REPLACE VOLUME P2 WIT
            CASE -regyr+3 = 1
                 REPLACE BA_P2 WITH 0.0
                 REPLACE HEIGHT P2 WITH 0.7
REPLACE DIA P2 WITH 0.1
REPLACE NO TREE P2 WITH 40000
                 REPLACE VOLUME P2 WITH 0.0
            CASE -regyr+3 - 2
                 REPLACE BA P2 WITH 0.0
                REPLACE HEIGHT P2 WITH 0.79
REPLACE DIA P2 WITH 0.13
REPLACE N. TREE P2 WITH 38699
                 REPLACE VOLUME P2 WITH 0.0
             CASE -regyr+3 = 3
                 REPLACE BA P2 WITH 0.0
                REPLACE HEIGHT P2 WITH 0.89
REPLACE DIA P2 WITH 0.16
REPLACE NO TREE P2 WITH 37412
REPLACE VOLUME P2 WITH 0 0
        ENDCASE
    ENDIF
    IF .NOT. AGE_AP2 - 0
        REPLACE AGE AP2 WITH O
        REPLACE BA AP2 WITH 0.0 REPLACE HEIGHT AP2 WITH 0.015
        REPLACE DIA APZ WITH 0.015
REPLACE NO TRE APZ WITH 0
        REPLACE VOLUME AP2 WITH 0.0
    ENDIF
ENDIF
IF UPPER(rep9) = "S"
    IF NOT. AGE SW2 - 0
        REPLACE AGE_SW2 WITH 0
        REPLACE BA SW2 WITH 0.0
        REPLACE HETGHT SW2 WITH 0.15
        REPLACE DIA SW2 WITH 0.035
REPLACE NO TRE SW2 WITH 0
        REPLACE VOTUME_SW2 WITH 0.0
    ENDIF
    IF .NOT. AGE SB2 - 0
        REPLACE AGE SB2 WITH 0
         REPLACE BA SB2 WITH 0.0
         REPLACE HETCHT SB2 WITH 0.15
        REPLACE DIA SBZ WITH 0.005
REPLACE NO TRE SB2 WITH 0
REPLACE VOLUME_SB2 WITH 0.0
    ENDIF
    IF NOT AGE P2 - 0
         REPLACE AGE P2 WITH -regyr
         REPLACE BA P2 WITH 0.0
         REPLACE HETGHT_P2 WITH 0 /
        REPLACE DIA P2 WITH 0.1
REPLACE NO TREE P2 WITH 40000
REPLACE VOLUME P2 WITH 0.0
    ENDIF
```

```
IF .NOT. AGE AP2 - 0
                 REPLACE AGE_AP2 WITH 0
                 REPLACE BA AT2 WITH 0.0
REPLACE HEIGHT AP2 WITH 0.015
REPLACE DIA AP2 WITH 0.015
REPLACE NO TRE AP2 WITH 0
                 REPLACE VOTUME AP2 WITH 0.0
             ENDIF
        ENDIF
ENDCASE
* HARREGM1.PRG
NOTE This program modify database file because of harvesting
    CASE UPPER(rep8) - "S"
         IF UPPER(rep9) - "?"
                  .NOT. AGE SW - 0
                  REPLACE ACE_SW WITH - regyr + 3
                  DO CASE
                      CASE -regyr+3 < 1
                          REPLACE BA SW WITH 0.0
REPLACE HEIGHT SW WITH 0.15
REPLACE DIA SW WITH 0.005
                           REPLACE NO TREE SW WITH 4300'
                           REPLACE VOTUME SW WITH 0.0
                       CASE -regyr+3 = 1
                           REPLACE BA SW WITH 0.0
                          REPLACE HEIGHT SW WITH 0.15
REPLACE DIA SW WITH 0.005
REPLACE NO TREE SW WITH 43000
                           REPLACE VOTUME_SW WITH 0.0
                       CASE -regyr+3 = 2
                           REPLACE BA SW WITH 0.0
                           REPLACE HEIGHT SW WITH 0.17
REPLACE DIA SW WITH 0.01
REPLACE NO TREE SW WITH 41498
REPLACE VOLUME SW WITH 0.0
                       CASE -regy -3 = 3
REPLACE 74 SW WITH 0.0
                                            HT_SW WITH 0.19
                           REPLACE
                                             SW WITH 0.01
                           REPLACE .
                           REPLACE NO TREE SW WITH 40045
REPLACE VOLUME_SW WITH 0.0
                   ENDCASE
              ENDIF
              IF .NOT. AGE SB - 0
                   REPLACE AGE SB WITH O
                   REPLACE BA SB WITH 0.0
                   REPLACE HEIGHT SB WITH 0.15
REPLACE DIA SB WITH 0.004
REPLACE NO TREE SB WITH 0
REPLACE VOLUME SB WITH 0.0
              ENDIF
               IF .NOT. AGE P = 0
                   REPLACE AGE_P WITH 0
                   REPLACE BA P WITH C.O
                   REPLACE HETGHT_I WITH 0.5
                   REPLACE DIA P WITH 0.08
REPLACE NO TREE P WITH 0
                   REPLACE VOTUME_P WITH 0.0
               ENCIF
```

```
IF .NOT. AGE_AP - 0
            REPLACE AGE AP WITH 0 REPLACE BA AP WITH 0.0
            REPLACE HETGHT AP WITH 0 015
            REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
            REPLACE VOLUME AP WITH 0 0
        ENDIF
    ENDIF
    IF UPPER(rep9) - "S"
        PR NOT AGE SW = 0
            REPLACE AGE SW WITH -regyr
REPLACE BA SW WITH 0.0
REPLACE HEIGHT SW WITH 0.15
            REPLACE DIA SW WITH 0.005
REPLACE NO TREE SW WITH 43000
            REPLACE VOLUME SW WITH 0.0
        ENDIF
        IF .NOT. AGE SB - 0
            REPLACE AGE SB WITH U
            REPLACE BA SB WITH 0.0
            REPLACE HETGHT SB WITH 0.15
            REPLACE DIA SB WITH 0.004
REPLACE NO TREE SB WITH 0
REPLACE VOLUME SB WITH 0.0
        ENDIF
        IF .NOT AGE P - 0
            REPLACE AGE P WITH O
            REPLACE BA P WITH 0.0
            REPLACE HEIGHT P WITH 0.5
REPLACE DIA P WITH 0.08
REPLACE NO TREE P WITH 0
REPLACE VOLUME P WITH 0.0
        ENDIF
        IF .NOT. AGE AP - 0
            REPLACE AGE_AP WITH 0
            REPLACE BA AP WITH 0.0
REPLACE HEIGHT AP WITH 0.015
REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
            REPLACE VOLUME AP WITH 0.0
        ENDIF
    ENDIF
CASE UPPER(rep8) = "P"
IF UPPER(rep9) = "P"
         IF NOT. AGE_SW = 0
             REPLACE AGE_SW WITH 0
             REPLACE BA SW WITH 0.0
             REPLACE HETGHT SW WITH 0.15
             REPLACE DIA SW WITH 0.005
REPLACE NO TREE SW WITH 0
             REPLACE VOTUME_SW WITH 0.0
         ENDIF
         IF NOT AGE SB = 0
             REPLACE AGE_SB WITH 0
             REPLACE BA SB WITH 0.0
             REPLACE HETGHT SB WITH 0.15
             REPLACE DIA SB WITH 0.004
             REPLACE NO TREE SB WITH O
```

```
REPLACE VOLUME_SB WITH 0.0
  ENDIF
  IF .NOT. AGE P - 0
      REPLACE AGE_P WITH -regyr + 3
       DO CASE
           CASE -regyr+3 < 1
REPLACE BA P WITH 0.0
               REPLACE HETGHT_P WITH 0.5
               REPLACE DIA P WITH 0.08
REPLACE NO TREE P WITH 80000
REPLACE VOLUME P WITH 0.0
           CASE -regyr+3 = 1

REPLACE BA P WITH 0.0

REPLACE HEIGHT P WITH 0.5
               REPLACE DIA P WITH 0.08
               REPLACE NO TREE P WITH 80000
               REPLACE VOLUME_F WITH 0.0
           CASE -regyr+3 - 2
               REPLACE BA P WITH 0.0 REPLACE HEIGHT P WITH 0.57
               REPLACE DIA P WITH 0.1
REPLACE NO TREE P WITH 76829
               REPLACE VOTUME P WITH 0.0
           CASE -regyr+3 - 3
REPLACE BA P WITH 0.0
REPLACE ETGHT P WITH 0.65
                            A P WITH 0.11
                REPL
               REPLAC 30 TREE P WITH 73749
REPLACE VOLUME P WITH 0.0
       ENDCASE
   ENDIF
   IF .NOT. AGE_AP = 0
       REPLACE AGE_AP WITH 0
        REPLACE BA AP WITH 0.0
        REPLACE HETGHT AP WITH 0.015
        REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
        REPLACE VOTUME AP WITH 0.0
    ENDIF
ENDIF
IF UPPER(rep9) = "S"
    IF .NOT. AGE_SW - 0
        REPLACE AGE SW WITH 0
        REPLACE BA SW WITH 0.0
        REPLACE HETGHT SW WITH 0.15
        REPLACE DIA SW WITH 0.005
        REPLACE NO TREE SW WITH 0 REPLACE VOLUME SW WITH 0.0
    ENDIF
    IF NOT. AGE SB = 0
        REPLACE AGE SB WITH 0
        REPLACE BA_SB WITH 0.0
        REPLACE HEIGHT SB WITH 0.15
REPLACE DIA SB WITH 0.004
REPLACE NO TREE SB WITH 0
REPLACE VOLUME SB WITH 0.0
    ENDIF
    IF .NOT. AGE P - 0
        REPLACE AGE P WITH -regyr
        REPLACE BA P WITH 0 0
        REPLACE HEIGHT P WITH 0.5
```

```
REPLACE DIA P WITH 0.08
                   REPLACE NO TREE P WITH 80000 REPLACE VOLUME P WITH 0.0
              ENDIF
              IF .NOT. AGE_AP - 0
                   REPLACE AGE_AP WITH 0
                   REPLACE BA AP WITH 0.0
                   REPLACE HEIGHT_AP WITH 0.015
                   REPLACE DIA AP WITH 0.015
REPLACE NO TREE AP WITH 0
REPLACE VOLUME AP WITH 0.0
              ENDIF
         ENDIF
ENDCASE
* HAPREGM2 . PRC
DO CASE
    CASE UPPER(rep8) - "S"
         IF UPPER(rep9) = "P"
              IF NOT AGE SW2 - 0
                   REPLACE AGE SW2 WITH - regyr + 3
                   DO CAS
                        CASE -regyr+3 < 1
                             REPLACE BA SW2 WITH 0.0
                             REPLACE HETGHT SW2 WITH 0.15
                             REPLACE DIA SWZ WITH 0.005
                             REPLACE NO TRE SW2 WITH 43000 REPLACE V DUME SW2 WITH 6 0
                        = د د CASE -regy
                             REPLACE BA_S.2 WITH 0.0
                             REPLACE HEIGHT SW2 WITH 0.005
REPLACE DIA SW? WITH 0.005
REPLACE NO TRE W2 WITH 43000
                             REPLACE VOLUME SW2 WI'M 0.0
                        CASE -regyr+3 - 2
                             REPLACE BA_SW^ WITH 0 0
REPLACE HEIGH. SW2 WITH 0.17
REPLACE DIA_SWZ WITH 0.01
REPLACE NO_TRE_SW2 WITH 41498
REPLACE VOLUME_SW2 WITH 0.0
                        CASE -regyr+3 = 3
                             REPLACE BA SW2 WITH 0.0
                             REPLACE HEIGHT SW2 WITH 0.19
REPLACE DIA SW2 WITH 0.01
REPLACE NO TRE SW2 WITH 40045
REPLACE VOLUME_SW2 WITH 0.0
                    ENDCASE
              ENDIF
               IF .NOT. AGE SB2 - 0
                    REPLACE AGE SB2 WITH O
                    REPLACE BA SB2 WITH 0.0
                   REPLACE HEIGHT SB2 WITH 0.15
REPLACE DIA SB2 WITH 0.004
REPLACE NO TRE SB2 WITH C
REPLACE VOLUME SB2 WITH 0.0
               ENDIF
               IF NOT AGE P2 - 0
                    REPLACE AGE_P2 WITH 0
                   REPLACE BA P2 WITH 0.0
REPLACE HEIGHT P2 WITH 0.5
REPLACE DIA P2 WITH 0.08
REPLACE NO TREE P2 WITH 0
```

```
REPLACE VOLUME P2 WITH 0.0
      ENDIF
      IF .NOT. AGE AP2 - 0
          REPLACE AGE AP2 WITH 0
          REPLACE BA AP2 WITH 0.0
          REPLACE HEIGHT AP2 WITH 0.015
REPLACE DIA AP2 WITH 0.015
REPLACE NO TRE AP2 WITH 0
          REPLACE VOLUME AP2 WITH 0.0
      ENDIF
  ENDIF
  IF UPPER(rep9) = "S"
      IF NOT. AGE_SW2 - 0
          REPLACE AGE SW. WITH -regyr
REPLACE BA SW. WITH 0 0
          REPLACE HEIGHT SW2 WITH 0.15
REPLACE DIA SWT WITH 0.005
          REPLACE NO TRE SW2 WITH 43000
          REPLACE VOLUME SW2 WITH 0.0
       ENDIF
       IF .NOT. AGE SB2 - 0
          REPLACE AGE_SB2 WITH 0
           REPLACE BA SB2 4
                                          0.15
           REPLACE HEIGHT
           REPLACE DIA SB2
REPLACE NO TRE
REPLACE VOLUMF
                                         704
                                        C.0
       ENDIF
       IF .NGT. AGE P2 - (
           REPLACE AGE_P2 WITH 0
           REPLACE BA P2 WITH 0.0
           REP'ACE HEIGHT P2 WITH 0.5
REP ACE DIA P2 WITH 0.0°
REPLACE NO TREE P2 WITH
           REPLACE VOLUME_P2 WITH 1.0
       ENDIF
       IF NOT. AGE_AP2 - 0
           REPLACE AGE_AP2 WITH 0
           REPLACE BA AP2 WITH 0.0
           REPLACE HEIGHT AP2 WITH 0.015
           REPLACE DIA APZ WITH J.015
REPLACE NO TRE APZ WITH 0
           REPLACE VOTUME AP2 WITH 0.0
       ENDIF
   E. · F
CASE UPPER(rep8) -
   IF UPPER(rep9) - P"
        IF NOT. AGE SW2 - 0
           REPLACE AGE SW2 WITH 0 REPLACE BA SW2 WITH 0 0
           REPLACE HETGHT SW2 WITH 0.15
           REPLACE DIA SW2 WITH 0.005
REPLACE NO TRE SW2 WITH 0
REPLACE VOLUME_SW2 WITH 0.0
        ENDI
        IF .NOT. AGE SB2 - 0
            REPLACE AGE_SB2 WITH O
            REPLACE BA SB2 WITH 0.0
            REPLACE HETGHT SB2 WITH 0.15
            REPLACE DIA SBZ WITH 0.004
```

```
REPLACE NO THE SB2 WITH O
         REPLACE VOLUME_SB2 WITH 0.0
    ENDIF
    IF .NOT. AGE_P2 - 0
         REPLACE AGE P2 WITH -regyr + 3
         DO CASE
              CASE -regyr+3 < 1
                   REPLACE BA 12 WITH 0.0
                   REPLACE HETGHT_P2 WITH 0.5
                   REPLACE DIA P2 WITH 0.08
REPLACE NO TREE P2 WITH 80000
REPLACE VOLUME P2 WITH 0.0
              REPLACE ...

CASE -regyr+3 = 1

REPLACE BA P2 WITH 0.0

REPLACE HETGHT 22 WITH 0.5

TOTACE DIA P2 TH 0.08
                   REPLACE DIA 12 TH 0.08
REPLACE NO TRE 2 WITH 800
REPLACE VOLUME WITH 0.0
                                               00008 HIIM ?
              CASE -r.gyr+3 = 2
REPLACE BA P2 WITH 0.0
                    REPLACE HETGHT P2 WITH 0.57
                   REPLACE DIA P2 WITH 0 1
REPLACE NO TREE P2 WITH 75823
                   REPLACE VOTUME P2 WITH O .
              CASE -regyr+3 = 3
REPLACE BA P2 WITH 0.0
                    REPLACE HETGHT P2 WITH O. . . .
                    REPLACE DIA P2 WITH 0.11 REPLACE NO TREE P2 WITH
                                                            3749
                    REPLACE VOTUME_P2 WITH 0.0
          ENDCASE
     ENDIF
     IF .NOT AGE AP2 - 0
         REPLACE AGE AP2 WITH 0
         REPLACE BA AP2 ... TH 0.0
         REPLACE HETGHT_AP2 WITH 0.015
         REPLACE DIA APZ WITH 0.015
REPLACE NO TRE AP2 WITH 0
REPLACE VOLUME AP2 WITH 0.0
     END ! F
ENDIF
IF UPPER(rep9) = "S"
     IF NOT. AGE SW2 - 0
          REPLACE AGE_SW2 WITH U
         REPLACE BA SW2 WITH 0.0
REPLACE HEIGHT SW2 WITH 0.15
REPLACE DIA SW2 WITH 0.005
REPLACE NO TRE SW2 WITH 0.005
REPLACE VOLUME_SW2 WITH 0.0
     ENDIF
     IF .NOT. AGE SB2 - 0
         REPLACE AGE SB2 WITH 0
REPLACE BA SB2 WITH 0.0
REPLACE HEIGHT SB2 WITH 0.15
REPLACE DIA SB2 WITH 0.004
REPLACE NO TRE SB2 WITH 0
REPLACE VOLUME SB2 WITH 0.0
     ENDIF
     IF .NOT. AGE P2 - 0
          REPLACE AGE_P2 WITH -regyr
```

REPLACE BA P2 WITH 0.0

```
REPLACE HEIGHT P2 WITH 0.5
REPLACE DIA P2 WITH 0.08
REPLACE NO TREE P2 WITH 80000
                 REPLACE VOLUME P2 WITH 0.0
              F .NOT. AGE AP2 - 0
                 REPLACE AGE_AP2 WITH 0
                REPLACE BA AP2 WITH 0.0
REPLACE HEIGHT AP2 WITH 0 015
REPLACE DIA AP2 WITH 0.015
REPLACE NO TRE AP2 WITH 0
                 REPLACE VOTUME AP2 WITH 0.0
             ENDIF
        FNDIF
       SE
       REGFI PRG
DO CASE
    (AST IFPER (rep8) = "S"
        'F ('E/ER(rep9) - "P"
             IF .NOT. AGE SW = 0
                 REPLACE AGE_SW WITH - regyr + 3
                 DO CASE
                      CASE -regyr+3 < 1
                          REPLACE BA_SW WITH O.O.
                          REPLACE HETGHT_SW WI 0.2
                          REPLACE DIA SW WITH 0.02
REPLACE NO TRI SW WITH 35000
REPLACE VOLUME SW WITH 0.0
                      CASE -regyr+3 - 1
                          REPLACE BA_SW WITH 0.0
                             PLACE HEIGHT SW WITH 0.2
                            EPLACE DIA SW WITH 0.02
                          REPLACE NO TREE SW WITH 35000 REPLACE VOLUME SW WITH 0.0
                       CASE -regyr+3 = 2
                          REPLACE BA SW WITH 0.0
REPLACE HEIGHT SW WITH 0.216
                          REPLACE DIA SW 0.0235
REPLACE NO TREF 1TH 33
                                                     -1TH 33969
                                                       TH 0.0
                           REPLACE VOLUME
                      CASE -reg/r+3 = 3
                           REPLACE BA_SW WI
                          REPLACE HEIGHT SW WITH 0.233
REPLACE DIA SW WITH 0.0276
REPLACE NO TREE SW WITH p33966
REPLACE VOLUME SW WITH 0.0
                  ENDCASE
              ENDIT
              1F .NOT. AGE_SB - 0
                  REPLACE AGE SB WITH 0
REPLACE BA SB WITH 0.0
REPLACE HEIGHT SB WITH 0.35
                  REPLACE DIA SB WITH 0.003
                  REPLACE NO TREE SB WITH O
                  REPLACE VOLUME SB WIT. 0.0
              ENDIF
              IF .NOT. AGE P - 0
                   REPLACE AGE_P WITH 0
                   REPLACE BA P WITH 0.0
REPLACE HEIGHT P WITH 0.25
                   REPLACE DIA_P WITH 0.065
```

```
REPLACE NO TREE P WITH O
           REPLACE VOTUME P WITH O O
        ENDIF
        IF .NOT. AGE_AP - 0
            REPLACE AGE AP WITH ()
            REPLACE BA AP WITH O.U
           REPLACE HETGHT AP WITH 0.01
           REPLACE DIA AP WITH 0.008
REPLACE NO TREE AP WITH 0
            REPLACE VOLUME AP WITH 0.0
        END I F
   ENDIF
   IF UPPER(rep9) = "S"
       IF NOT AGE SW - 0
            REPLACE AGE SW WITH -regyr
            RETACE BA SW WITH 0.0
            RF. LACE HETGHT SW WITH 0.2
           REPLAC. DIA DW A.TH 0.02
RELIACE NO TREE SW WITH 35000
REPLACE VOLUME SW WITH 0.0
        ENDIF
        IF NOT. E_SB = 0
           REF ACE AGE SB WITH O
            STAPL DE HETGHT_SB WITH 0.35
            .. PLACE DIA SB WITH 0.003 FPLACE NO TREE SB WITH 0
           PLACE VOLUME_SB WITH 0.0
        . '.D F
        F NOT AGE P = 0
            KEPLACE AGE P WITH O
            REFLACE BA P WITH 0.0
            REPLACE HETGHT P WITH 0.25
           REPLACE DIA P WITH 0.065
REPLACE NO TREE P WITH 0
REPLACT VOLUME P WITH 0.0
        ENDIF
        IF .NOT ACE AP - 0
            REPLACE AGE AP WITH 0
            REPLACE 3A AP WITH 0.0
            REPLACE HEIGHT_AP WITH 0.01
            REPLACE DIA AP WITH 0.008
REPLACE NO TREE AP WITH 0
REPLACE VOLUME AP WITH 0.0
        ENDIF
    ENDIF
CASE UPPER(rep8) = "P"
    IF UPPER(rep9) = "P"
        IF .NOT. AGE SW = 0
            REPLACE AGE SW WITH 0
REPLACE BA SU WITH 0.C
REPLACE HEIGHT SW WITH 0.2
REPLACE DIA SW WITH 0.02
REPLACE NO TREE SW WITH 0
            REPLACE VOLUME_SW WITH 0.0
        ENDIF
        IF .NOT. AGE SB = 0
            REPLACE AGE SB WITH 0 REPLACE BA SB WITH 0.0
            REPLACE HETGHT_SB WITH 0.35
```

```
REPLACE DIA SB WITH 0 003 REPLACE NO TREE SB WITH
      REPLACE VOLUME SB WITH :
   ENDIF
   IF .NOT. AGE P - 0
      REPLACE AGE P WITH - regyr + 3
      DO CASE
          CASE -regyr+3 < 1
REPLACE BA P WITH 0.0
              REPLACE HETGHT P WITH 0 2
              REFLACE DIA P WITH 0.065
REPLACE NO TREE P WITH 150000
              REPLACE VOLUME_P WITH 0 0
          CASE -regyr+3 = 1
REPLACE BA P WITH 0.0
               REPLACE HEIGHT P WITH 0 2
              REPLACE DIA P WITH 0.065
REPLACE NO TREE P WITH 150 50
               REPLACE \ UME P WITH 0.0
           CASE -regyr+3 = 2
              REPLACE BA P WITH 0.0
REPLACE HEIGHT P WITH 0.22
              REPLACE DIA P WITH 0 08
REPLACE NO TREE P WITH 143183
               REPLACE VOLUME P WITH 0.0
           CASE -regyr+3 - 3
               REPLACE BA P WITH 0.0
               REPLACE HEIGHT F WITH 0.25
REP ACE DIA P WITH 0.1
               REFLACE NO TREE P WITH 136593
               REPLACE VOTUME T WITH 0.0
       ENDCASE
   ENDIF
    IF .NOT. AGE AP - 0
       REPLACE AGE_AP WITH 0
       REPLACE BA AP WITH 0.0
       REPLACE HETGHT AP WITH 0 01
       REPLACE DIA AP WITH 0.008
REPLACE NO TREE AP WITH 0
       REPLACE VOLUME AP WITH 0.0
    ENDIF
ENDIF
IF UPPER(rep9) - S"
    IF .NOT. AGE SW - 0
       REPLACE AGE_SW WITH 0
       REPLACE BA SW WITH 0.0
       REPLACE HETGHT SW WITH 0.2
       REPLACE DIA SW WITH 0.02
REPLACE NO TREE SW WITH 0
       REPLACE VOTUME_SW WITH 0.0
    ENDIF
    IF NOT. AGE Sb - 0
       REPLACE AGE_SB WITH 0
        REPLACE BA SB WITH 0.0
        REPLACE HETGHT_SB WITH 0.35
       REPLACE DIA SB WITH 0.003
REPLACE NO TREE SB WITH 0
REPLACE VOLUME SB WITH 0.0
    ENDIF
    IF .NOT. AGE P - 0
        REPLACE AGE P WITH -regyr
```

```
REPLACE BA P WITH 0.0
REPLACE HEIGHT P WITH 0.2
REPLACE DIA P WITH 0.065
REPLACE NO TREE P WITH 150000
                REPLACE VOLUME P WITH 0 0
            ENDIF
            IF .NOT. AGE_AP = 0
REPLACE AGE_AP WITH 0
                 REPLACE BA AP WITH 0.0
                REPLACE HEIGHT AP WITH 0.01
                REPLACE DIA AP WITH 0.008
REPLACE NO TREE AP WITH 0
                REPLACE JOTUME_AP WITH 0.0
            ENDIF
        ENDIF
ENDCASE
* HARREGF2 PRG
DO CASE
    CASE UPPER(rep8) - "S"
        IF UPPER(rep9) = "P"
                 NOT. AGE SW2 - 0
                 REPLACE AGE SW2 WITH - regyr + 3
                 DO CASE
                     CASE -regyr+3 < 1
                         REPLAČE BA_SW2 WITH 0.0
                         REPLACE HEIGHT SW2 WITH 0.2
REPLACE DIA SW2 WITH
REPLACE NO TRE SW2 WI
                         REPLACE VOTUME_SW2 WITh + 0
                     CASE -regyr+3 - 1
                         REPLACE BA SW2 WITH 0.0
                         REPLACE HEIGHT_SW2 WITH 0.2
REPLACE DIA SW2 WITH 0.02
REPLACE NO TRE SW2 WITH 35000
REPLACE VOLUMF_SW2 WITH 0.0
                     CASE -regyr+3 = 2
                         REPLACE BA SW2 WITH 0.0
                         REPLACE HETGHT_SW2 WITH 0.216
                         REPLACE DIA SW2 WITH 0.0235
REPLACE NO TRE SW2 WITH 33969
REPLACE VOLUME SW2 WITH 0.0
                     CASE -regyr+3 = 3
                         REPLACE BA SW2 WITH 0.0
                         REPLACE HETGHT_SW2 WITH 0.233
                         REPLACE DIA SWZ WITH 0.0276
                         REPLACE NO TRE SW2 WITH p33966
                         REPLACE VOLUME SW2 WITH 0.0
                 ENDCASE
            ENDIF
                .NOT. AGE_SB2 - O
                 REPLACE AGE SB2 WITH 0
                 REPLACE BA SB2 WITH 0.0
                 REPLACE HEIGHT SB2 WITH 0.35
                 REPLACE DIA SBZ WITH 0.003
REPLACE NO TRE SB2 WITH 0
REPLACE " L'" SB2 WITH 0.0
             ENDIF
             IF .NOT. AGE P2 - 0
                 REPLACE AGE F. WITH O REPLACE BA TO WITH 0.0
                 REPLACE HEIGHT P2 WITH 0.25
```

```
REPLACE DIA P2 WITH 0 065
REPLACE NO TREE P2 WITH 0
REPLACE VOLUME P2 WITH 0.0
             ENDIF
             IF .NOT. AGE AP2 - 0
                 REPLACE AGE_AP2 WITH 0
                 REPLACE BA AP2 WITH 0.0
REPLACE HEIGHT AP2 WITH 0.01
REPLACE DIA AP2 WITH 0.008
REPLACE NO TRE AP2 WITH 0
                  REPLACE VOLUME AP2 WITH 0.0
             ENDIF
        ENDIF
        IF UPPER(rep9) = "5"
             IF .NOT. AGE SW2 - 0
                  REPLACE AGE SW2 WITH -regyr
                  REPLACE BA_SW2 WITH 0.0
                  REFLACE HEIGHT SW2 WITH 0 2
REPLACE DIA SW2 WITH 0.02
REPLACE NO TRE SW2 WITH 35000
REPLACE VOLUME SW2 WITH 0.0
             ENDIF
             IF NOT. AGE SB2 - 0
                  REPLACE AGE_SB2 WITH 0
                  REPLACE BA SB2 WITH 0.0
REPLACE HEIGHT SB2 WITH 0.35
REPLACE DIA SB2 WITH 0.003
REPLACE NO TRE SB2 WITH 0
                  REPLACE VOTUME SB2 WITH 0.0
              ENDIF
*
              IF .NOT. AGE_P2 - 0
                  REPLACE AGE P2 WITH 0 REPLACE BA P2 WITH 0.0
                   REPLACE HETGHT P2 WITH 0.25
                  REPLACE DIA P2 WITH 0.065
REPLACE NO TREE P2 WITH 0
                   REPLACE VOLUME P2 WITH 0.0
              FNDIF
              IF NOT AGE_AP2 - 0
                   REPLACE AGE AP2 WITH 0
                   REPLACE BA AP2 WITH 0.0
                   REPLACE HEIGHT AP2 WITH 0.01
                   REPLACE DIA APZ WITH 0.008
                   REPLACE NO TRE AP2 WITH 0
                   REPLACE VOLUME AP2 WITH 0.0
              ENDIF
          ENDIF
     CASE UPPER(rep8) - "P"
          IF UPPER(rep9) = "P"
              IF NOT. AGE SW2 - 0
                   REPLACE AGE_SW2 WITH 0
                   REPLACE BA SW2 WITH 0.0
REPLACE HEIGHT SW2 WITH 0.2
REPLACE DIA SW2 WITH 0.02
REPLACE NO TRE SW2 WITH 0
REPLACE VOLUME_SW2 WITH 0.0
               ENDIF
```

```
IF NOT. AGE SB2 - 0
        REPLACE AGE SB2 WITH 0
REPLACE BA SB2 WITH 0.0
REPLACE HEIGHT SB2 WITH 0.35
REPLACE DIA SB2 WITH 0.003
REPLACE NO TRE SB2 WITH 0
         REPLACE VOTUME SB2 WITH 0.0
    ENDIF
    IF .NOT. AGE_P2 - 0
         REPLACE AGE P2 WITH -regyr + 3
         DO CASE
              CASE -regyr+3 < 1
                  REPLACE BA P2 WITH 0.0
                  REPLACE HEIGHT_P2 WITH 0.2
REPLACE DIA P2 WITH 0.065
REPLACE NO TREE P2 WITH 150000
REPLACE VOLUME_P2 WITH 0.0
              CASE -regyr+3 = 1
                  REPLACE BA P2 WITH 0.0
                   REPLACE HETCHT P2 WITH 0.2
                  REPLACE DIA P2 WITH 0.065
REPLACE NO TREE P2 WITH 150000
REPLACE VOLUME P2 WITH 0.0
              CASE -regyr+3 - 2
                   REPLACE BA_P2 WITH 0.0
                   REPLACE HEIGHT P2 WITH 0.22
                  REPLACE DIA P2 WITH 0.08
REPLACE NO TREE P2 WITH 143183
REPLACE VOLUME P2 WITH 0.0
              CASE -regyr+3 = 3
                  REPLACE BA P2 WITH 0.0
REPLACE HEIGHT P2 WITH 0.25
REPLACE DIA P2 WITH 0.1
                   REPLACE NO TREE P2 WITH 136593
                   REPLACE VOTUME P2 WITH 0.0
         ENDCASE
    ENDIF
    II NOT AGE AP2 - 0
         REPLACE AGE APZ WITH O
         REPLACE BA AP2 WITH 0.0
         REPLACE HETGHT AP2 WITH 0.01
         REPLACE DIA AP2 WITH 0.008 REPLACE NO TRE AP2 WITH 0
         REPLACE VOTUME AP2 WITH 0.0
    ENDIF
ENDIF
IF UPPER(rep9) = "S"
    IF .NOT. AGE SW2 - 0
         REPLACE AGE SW2 WITH 0
         REPLACE BA SW2 WITH 0.0
         REPLACE HEIGHT SW2 WITH 0.2
REPLACE DIA SW2 WITH 0.02
REPLACE NO TRE SW2 WITH 0
REPLACE VOLUME SW2 WITH 0.0
    ENDIF
     IF NOT AGE SB2 - 0
         REPLACE AGE SB2 WITH 0
         REPLACE BA SB2 WITH 6.0
         REPLACE HEIGHT SB2 WITH 0.35
REPLACE DIA SB2 WITH 0.003
REPLACE NO TRE SB2 WITH 0
REPLACE VOLUME SB2 WITH 0.0
```

```
ENDIF
         IF .NOT. AGE P2 - 0
            REPLACE AGE P2 WITH regyr
REPLACE BA P2 WITH 0.0
REPLACE HEIGHT P2 WITH 0.2
             REPLACE DIA P2 WITH 0.065
REPLACE NO TREE P2 WITH 15000.
             REPLACE VOLUME P2 WITH 0.0
         ENDIF
         IF .NOT. AGE AP2 - 0
             REPLACE AGE AP2 WITH 0
             REPLACE BA AP2 WITH 0.0
             REPLACE HEIGHT_AP2 WITH 0.01
             REPLACE DIA APZ WITH 0.008
REPLACE NO TRE AP2 WITH 0
REPLACE VOLUME AP2 WITH 0.0
          ENDIF
      ENDIF
ENDCALE
Subroutine GRE ATH
* GROW.PRG
SET TALK OFF
SET PROCEDURE TO Procedf1
* initialize memory variables
rep7 - SPACE(1)
rep8 - SPACE(1)
rep9 - SPACE(1)
CLEAR
@ 10,15 SAY "*****************************
ACCEPT "Do you want to simulate resource change over 'ime "+;
        "now? (Y/N)" TO rep7
IF UPPER(rep7) = "Y"
   DO WHILE .T
       CLEAR
       ACCEPT "Do you want to harvest forest during the simulation? "+, "(Y/N)" TO rep8
       ACCEPT "Do you want to regenerate forest during the "+; simulation?" " (Y/N)" TO rep9
       INPUT "Please enter the number of years you want to simulate "
          TO years
       STORE O TO t
       DO WHILE t <- years
          GO TOP
          DO WHILE .NOT. EOF()
              DO CASE
                 CASE SITE - "G"
                    DO Growgsw
                    DO Growgsw2
                    DO Growgsb
                    DO Growgsb2
                    DO Growgp
                    DO Growgp2
                    DO Growgap
                    DO Growgap2
                 CASE SITE - "M"
                    DO Growmsw
                     DO Growmsw2
                    DO Growmsb
                     DO Growmsb2
                     DO Growmp
```

```
DO Growmp2
                    DO Growmap
                    DO Growmap2
                 CASE SITE - "F"
                    DO Growfsw
                    DO Growfsw2
                    DO Growfsb
                    DO Growfsb2
                    DO Growfp
                    DO Growfp2
                    DO Growfap
                    DO Growfap2
             ENDCASE
             DO Beauty
             DO Hunting
             DO Water
             DO Grawld
             IF UPPER(rep20) - "Y"
                 DO Thinning
             ENDIF
             SKIP
          ENDDO
          DO Report
          IF UPPER(rep8) - "Y"
             DO Harvest
          ENDIF
          IF UPPER(rep9) - "Y"
             DO Regenerate
          ENDIF
          t = t + 1
      ENDDO
      CLEAR
       rep10 - " "
      DO WHILE .NOT. rep10$"YyNn"
@ 10,15 SAY "Do you want to do more simulation? (Y/N)"
                    GET replo
          READ
       ENDDO
       IF UPPER(rep10) - "N"
          RELEASE t
           EXIT
       ENDIF
   ENDDO
ENDIF
SET TALK ON
RETURN
* GROWGSW. PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO TREE_SW > 0 .AND. AGE_SW > 0
       DO CASE
           CASE HEIGHT SW <- 5.9
              Dhsw = -0.019808*HEIGHT_SW**2+0.1695*HEIGHT_SW
           CASE HEIGHT SW > 5.9 .AND. HEIGHT SW <= 24.4

Dhsw = -0.002494*HEIGHT SW**2+0.067196*HEIGHT_SW

CASE HEIGHT SW > 24.4 .AND. HEIGHT_SW < 34.3

Dhsw = -0.000398*HEIGHT_SW**2+0.015893*HEIGHT_SW
           CASE HEIGHT_SW >= 34.3
               Dhsw = 0.075
       hsw = HEIGHT_SW+deltT*Dhsw
       IF UPPER(rep20) = "Y" .AND. t > rot .AND AGE_SW >= thinyr
           tp - 1/thinper
```

```
ELSE
   tp - 1
ENDIF
   DO CASE
      CASE DIA_SW <= 2.8
          Ddsw = (-0.090478*DIA_SW**2+0.325874*DIA_SW)*tp
       CASE DIA_SW > 2.8 .AND. DIA_SW <= 22.9
          Ddsw = (-0.002993*DIA_SW**2+0.074792*DIA_SW)*tp
      CASE DIA_SW > 22.9 .AND. DIA_SW < 34.0
          Ddsw = (-0.000295*DIA_SW**2+0.012879*DIA_SW)*tp
       CASE DIA_SW >= 34.0
          Ddsw = 0.096*tp
   ENDCASE
   dsw - DIA SW+deltT*Ddsw
   Dnsw = -N\bar{0}_TREE SW/(1+EXP(3.27+0.0655*dsw-1.529*Ddsw))
   nsw = INT(NO TREE SW+deltT*Dnsw)
   basw = 0.00007854*dsw**2*nsw
   fsw = -0.00067 * AGE_SW + 0.41
   vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
   REPLACE AGE SW WITH AGE SW + deltT
   REPLACE HEIGHT SW WITH ROUND(hsw,6)
REPLACE DIA_SW WITH ROUND(dsw,6)
   REPLACE NO TREE_SW WITH nsw
   REPLACE BA_SW WITH ROUND(basw, 2)
   REPLACE F FACT SW WITH ROUND(fsw,2)
REPLACE VOLUME SW WITH ROUND(vsw,1)
CASE NO_TREE_SW > 0 .AND. AGE_SW < 1
   REPLACE AGE_SW WITH AGE_SW + deltT
   IF AGE SW > 0
       DO CASE
           CASE HEIGHT SW <- 5.9
           Dhsw = -0.019808*HEIGHT_SW**2+0.1695*HEIGHT_SW CASE HEIGHT_SW > 5.9 .AND. HEIGHT_SW <= 24.4
           Dhsw = -0.002494*HEIGHT_SW**2+0.067196*HEIGHT_SW
CASE HEIGHT_SW > 24.4 .AND. HEIGHT_SW < 34.3
Dhsw = -0.000398*HEIGHT_SW**2+0.015893*HEIGHT_SW
           CASE HEIGHT_SW >- 34.3
Dhsw = 0.075
       hsw - HEIGHT SW+AGE SW*Dhsw
       IF UPPER(rep\overline{20}) = "\overline{Y}" .AND. t > rot .AND. AGE_SW >= thinyr
           tp - 1/thinper
       ELSE
           tp - 1
       ENDIF
       DO CASE
           CASE DIA SW <- 2.8
               Ddsw = (-0.090478*DIA_SWx*2+0.325874*DIA_SW)*tp
           CASE DIA_SW > 2.8 .AND. DIA_SW <= 22.9
           Ddsw = (-0.002993*DIA_SW**2+0.074792*DIA_SW)*tp
CASE DIA_SW > 22.9 .AND. DIA_SW < 34.0
               Ddsw = (-0.000295*DIA SW**2+0.012879*DIA SW)*tp
           CASE DIA_SW >- 34.0
               Ddsw = 0.096*tp
       dsw - DIA_SW+AGE SW*Ddsw
       Dnsw = -N\overline{O}_{TREE} \overline{SW}/(1+EXP(3.27+0.0655*dsw-1.529*Ddsw))
       nsw - INT(NO_TREE_SW+AGE_SW*Dnsw)
       basw = 0.00007854*dsw**2*nsw
```

```
fsw = -0.00067*AGE SW+0.41
          vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
          REPLACE HEIGHT SW WITH ROUND(hsw,6)
REPLACE DIA SW WITH ROUND(dsw,6)
          REPLACE NO TREE SW WITH nsw
          REPLACE BA SW WITH ROUND(basw, 2)
          REPLACE F_FACT_SW WITH ROUND(fsw,2)
           REPLACE VOLUME_SW WITH ROUND(vsw,1)
       ENDIF
ENDCASE
* GROWGSW2.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO_TRE_SW2 > 0 .AND. AGE_SW2 > 0
       DO CASE
           CASE HEIGHT SW2 <= 5.9
Dhsw2 = -0.019808*HEIGHT_SW2**2+0.1695*HEIGHT_SW2
           CASE HEIGHT SW2 > 5.9 .AND. HEIGHT SW2 <- 24.4

Dhsw2 = -0.002494*HEIGHT SW2**2+0.067196*HEIGHT SW2

CASE HEIGHT SW2 > 24.4 .AND. HEIGHT SW2 < 34.3

Dhsw2 = -0.000398*HEIGHT SW2**2+0.015893*HEIGHT SW2
           CASE HEIGHT SW2 >- 34.3
               Dhsw2 - 0.075
       ENDCASE
       hsw2 - HEIGHT SW2+deltT*Dhsw2
        IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW2 >= thinv
           tp2 = 1/thinper
        ELSE
           tp2 - 1
        ENDIF
        DO CASE
           CASE DIA SW2 <- 2.8
               Ddsw2= (-0.090478*DIA_SW2**2+0.325874*DIA_SW2)*tp2
           CASE DIA SW2 > 2.8 .AND. DIA_SW2 <- 22.9
               Ddsw2 = (-0.002993*DIA_SW2**2+0.074792*DIA_SW2)*tp2
            CASE DIA SW2 > 22.9 .AND. DIA SW2 < 34.0
               Dd_{w2}^{-} = (-0.000295*DIA_SW2**2+0.012879*DIA_SW2)*tp2
            CAS. IA SW2 \rightarrow 34.0
               Ddsw2^{-} = 0.096*tp2
        ENDCASE
        dsw2 - DIA SW2+deltT*Ddsw2
        Dnsw2 = -NO TRE SW2/(1+EXP(3.27+0.0655*dsw2-1.529*Ddsw2))
nsw2 = INT(NO TRE SW2+deltT*Dnsw2)
        basw2 = 0.00007854*dsw2**2*nsw2
        fsw2 = -0.00067*AGE SW2+0.41
        vsw2 = (fsw2*3.14*nsw2*hsw2*dsw2**2)/40000
        REPLACE AGE_SW2 WITH AGE_SW2 + deltT
        REPLACE HEIGHT_SW2 WITH ROUND(hsw2,6)
        REPLACE DIA SWZ WITH ROUND(dsw2,6)
REPLACE NO TRE SW2 WITH nsw2
REPLACE BA SW2 WITH ROUND(basw2,2)
REPLACE F FACT SW2 WITH ROUND(fsw2,2)
        REPLACE VOLUME SW2 WITH ROUND(vsw2,1)
    CASE NO TRE SW2 > 0 .AND. AGE SW2 < 1
        REPLACE AGE_SW2 WITH AGE_SW2 + deltT
        IF AGE SW2 \geq 0
            DO CASE
                CASE HEIGHT_SW2 <- 5.9
                   Dhsw2 = T0.019808*HEIGHT_SW2**2+0.1695*HEIGHT_SW2
                CASE HEIGHT_SW2 > 5.9 .AND. HEIGHT_SW2 <= 24.4
                   Dhsw2 = -0.002494*HEIGHT_SW2**2+0.067196*HEIGHT_SW2
                CASE HEIGHT_SW2 > 24.4 .AND HEIGHT_SW2 < 34.3
                    Dhsw2 = -0.000398*HEIGHT_SW2**2+0.015893*HEIGHT_SW2
                CASE HEIGHT SW2 > 34.3
```

```
Dhsw2 - 0.075
          ENDCASE
          hsw2 - HEIGHT_SW2+AGE_SW2*Dhsw2
IF_UPPER(rep20) - "Y" .AND. t > rot .AND. AGE_SW2 >-thinper
             tp2 = 1/thinper
          ELSE
             tp2 - 1
          ENDIF
          DO CASE
             CASE DIA_SW2 <= 2.8
             Ddsw2 - (-0.090478*DIA_SW2**2+0.325874*DIA_SW2)*tp2
CASE DIA_SW2 > 2.8 .AND. DIA_SW2 <- 22.9
                 Ddsw2 = (-0.002993*DIA_SW2**2+0.074792*DIA_SW2)*tp2
             CASE DIA_SW2 > 22.9 .AND DIA_SW2 < 34.0
                 Ddsw2 - (-0.000295*DIA SW2**2+0.01287**DIA SW2)*tp2
             CASE DIA_SW2 >- 34.0
                 Ddsw2^{-} = 0.096*tp2
          ENDCASE
          dsw2 = DIA_SW2+AGE_SW2*Ddsw2
          Dnsw2 = -N\overline{O}_{TRE_SW2}/(1+EXP(3.27+0.0655*dsw2-1.529*Ddsw2))
          nsw2 - INT(NO TRE SW2+AGE SW2*Dnsw2)
          basw2 = 0.00007854*dsw2**2*nsw2
          fsw2 = -0.00067*AGE_SW2+0.41
          vsw2 = (fsw2*3.14*nsw2*hsw2*dsw2**2)/40000
          REPLACE HEIGHT SW2 WITH ROUND(hsw2,6)
REPLACE DIA SW2 WITH ROUND(dsw2,6)
REPLACE NO TRE SW2 WITH nsw2
          REPLACE BA SW2 WITH ROUND (basw2,2)
          REPLACE F_FACT_SW2 WITH ROUND(fsw2,2)
          REPLACE VOLUME_SW2 WITH ROUND(vsw2,1)
       ENDIF
ENDCASE
* GROWGSB. PRG
STORE deltat TO deltT
DO CASE
   CASE NO_TREE_SB > 0 .AND. AGE_SB > 0
       IF H\overline{E}IGHT\_SB \leftarrow 2.2
          Dhsb = -0.067148*HEIGHT_SB**2+0.206818*HEIGHT_SB
       ENDIF
       IF HEIGHT_SB > 2.2 .AND HEIGHT SB <= 16.9
          Dhsb = -0.003606*HEIGHT_SB**2+0.067024*HEIGHT_SB
       ENDIF
       IF HEIGHT_SB > 16.9 .AND. HEIGHT_SB < 24.9
          Dhsb = -0.000411*HEICHT_SB**2+0.012879*HEIGHT_SB
       ENDIF
       IF HEIGHT_SB >= 24.9
          Dhsb - 0.065
       hsb - HEIGHT SB+deltT*Dhsb
       IF DIA_SB <= 1.4
           Ddsb = -0.218073*DIA_SB**2+0.398755*DIA_SB
       IF DIA_SB > 1.4 .AND. DIA SB <= 14.2
          Ddsb = -0.005279*DIA_SB**2+0.081691*DIA_SB
       ENDIF
       IF DIA SB > 14.2 .AND. DIA SB < 22.3
           Dds\overline{b} = -0.000411*DIA_SB^{**}2+0.012174*DIA_SB
       ENDIF
       IF DIA SB \rightarrow 22.3
           Dds\bar{b} = 0.067
       ENDIF
       dsb - DIA SB+deltT*Ddsb
       Dnsb = -NO TREE SB/(1+EXP(3.245+0.145*dsb-6*Ddsb))
nsb = INT(NO TREE SB+deltT*Dnsb)
       basb = 0.00007854 \pm dsb \pm 2 \pm nsb
```

```
fsb = -0.00078*AGE SB+0.41
     vsb = (fsb*3.14*ns\bar{b}*hsb*dsb**2)/40000
     REPLACE AGE SB WITH AGE_SB + deltT
     REPLACE HEIGHT SB WITH ROUND(hsb,6)
REPLACE DIA SB WITH ROUND(dsb,6)
REPLACE NO TREE SB WITH nsb
REPLACE BA SB WITH ROUND(basb,2)
     REPLACE F FACT SB WITH ROUND(fsb, 2)
     REPLACE VOLUME SB WITH ROUND(vsb, 1)
  CASE NO TREE SB > 0 .AND. AGE SB < 1
     REPLACE AGE_SB WITH AGE_SB + deltT
      IF AGE SB > 0
         IF HEIGHT SB <= 2.2
             Dhsb = -0.067148*HEIGHT SB**2+0.206818*HEIGHT SB
         IF HEIGHT_SB > 2.2 .AND. HEIGHT SB <- 16.9
             Dhsb = -0.003606*HEIGHT_SB**2+0.067024*HEIGHT_SB
         ENDIF
         IF HEIGHT_SB > 16.9 .AND. HEIGHT SB < 24.9
             Dhsb = -0.000411*HEIGHT_SB**2+0.012879*HEIGHT_SB
         ENDIF
         IF HEIGHT SB >= 24.9
             Dhsb -0.065
         ENDIF
         hsb = HEIGHT_SB+AGE_SB*Dhsb
IF DIA_SB <= 1.4
             Ddsb - -0.218073*DIA_SB**2+0.398755*DIA_SB
         ENDIF
          IF DIA_SB > 1.4 .AND. DIA_SB <= 14.2
             Dds\bar{b} = -0.005279*DIA_S\bar{B}**2+0.081691*DIA_SB
          ENDIF
          IF DIA SB >14.2 .AND. DIA SB < 22.3
             Dds\bar{b} = -0.000411*DIA S\bar{b}**2+0.012174*DIA SB
          ENDIF
          IF DIA SB \rightarrow 22.3
             Ddsb - 0.067
          ENDIF
          dsb - DIA_SB+AGE_SB*Ddsb
          Dnsb = -NO TREE SB/(1+EXP(3.245+0.145*dsb-6*Ddsb))
          nsb = INT(NO_TREE_SB+AGE_SB*Dnsb)
          basb = 0.00007854*dsb**2*nsb
          fsb = -0.00078*AGE SB+0.41
          vsb = (fsb*3.14*ns\bar{b}*hsb*dsb**2)/40000
          REPLACE HEIGHT_SB WITH ROUND(hsb,6)
          REPLACE DIA_SB_WITH ROUND(dsb,6)
          REPLACE NO TREE SB WITH nsb
          REPLACE BA SB WITH ROUND(basb,2)
REPLACE F FACT SB WITH ROUND(fsb,2)
REPLACE VOLUME SB WITH ROUND(vsb,1)
      ENDIF
ENDCASE
* GROWGSB2.PRG
STORE deltat TO deltT
DO CASE
   CASE NO TRE SB2 > 0 .AND. AGE_SB2 > 0
IF HEIGHT_SB2 <= 2.2
           Dhsb2 = -0.067148*HEIGHT_SB2**2+0.206818*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 > 2.2 .AND. HEIGHT SB2 <- 16.9
          Dhsb2 = -0.003606*HEIGHT_SB2**2+0.067024*HEIGHT_SB2
       IF HEIGHT_SB2 > 16.9 .AND. HEIGHT SB2 < 24.9
          Dhsb2 = -0.000411*HEIGHT_SB2**2+0.012879*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 \rightarrow 24.9
```

```
Dhsb2 - 0.065
   ENDIF
   hsb2 = HEIGHT_SB2+deltT*Dhsb2
   IF DIA SB2 <= 1.4
      Ddsb2 - -0.218073*DIA_SB2**2+0.398755*DIA_SB2
   ENDIF
   IF DIA SB2 > 1.4 .AND. DIA SB2 <= 14.2
      Dds\overline{D}2 = -0.005279*DIA\_S\overline{B}2**2+0.081691*DIA\_SB2
   ENDIF
   IF DIA SB2 > 14.2 .AND. DIA_SB2 < 22.3
      Ddsb2 - -0.000411*DIA SB2**2+0.012174*DIA_SB2
   ENDIF
   IF DIA_SB2 \rightarrow 22.3
      Dds52 - 0.067
   ENDIF
   dsb2 - DIA SB2+deltT*Ddsb2
   Dnsb2 = -N\overline{O} TRE SB2/(1+EXP(3.245+0.145*dsb2-6*Ddsb2))
   nsb2 - INT(NO TRE SB2+deltT*Dnsb2)
   basb2 = 0.000\overline{0}7854*dsb2**2*nsb2
   fsb2 = -0.00078*AGE SB2+0.41
   vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
   REPLACE AGE SB2 WITH AGE SB2 + deltT
   REPLACE HLIGHT SB2 WITH ROUND(hsb2,6)
   REPLACE DIA SBZ WITH ROUND(dsb2,6)
   REPLACE NO TRE SB2 WITH nsb2
   REPLACE BA SB2 WITH ROUND(basb2,2)
REPLACE F FACT SB2 WITH ROUND(fsb2,2)
REPLACE VOLUME SB2 WITH ROUND(vsb2,1)
CASE NO TRE SB2 > 0 .AND. AGE SB2 < 1
   REPLACE AGE SB2 WITH AGE SB2 + deltT
   IF AGE SB2 > 0
       IF HEIGHT_SB2 <= 2.2
          Dhsb2 = -0.067148*HEIGHT_SB2**2+0.206818*HEIGHT_SB2
       IF HEIGHT SB2 > 2.2 .AND. HEIGHT SB2 <- 16.9
          Dhsb2 = -0.003606*HEIGHT_SB2**2+0.067024*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 > 16.9 .AND. HEIGHT SB2 < 24.9
          Dhsb2 - -0.000411*HEIGHT SB2**2+0.012879*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 >= 24 9
          Dhsb2 = 0.065
       ENDIF
       hsb2 - HEIGHT SB2+AGE SB2*Dhsb2
       IF DIA SB2 \leftarrow 1.4
       Ddsb2 = -0.218073*DIA_SB2**2+0.398755*DIA_SB2
       ENDIF
       IF DIA_SB2 > 1.4 .AND. DIA_SB2 \leftarrow 14.2
          Dds\overline{b}2 = -0.005279*DIA\_S\overline{B}2**2+0.081691*DIA\_SB2
       IF DIA_SB2 > 14.2 .AND. DIA SB2 < 22.3
          Dds52 = -0.000411*DIA_SB2**2+0.012174*DIA_SB2
       ENDIF
       IF DIA SB2 \rightarrow 22.3
          Dds52 - 0.067
       ENDIF
       dsb2 - DIA SB2+AGE SB2*Ddsb2
Dnsb2 - NO TRE SB2/(1+EXP(3.245+0.145*dsb2-6*Ddsb2))
       nsb2 = INT(NO_TRE_SB2+AGE_SB2*Dnsb2)
       basb2 = 0.000\overline{0}7854*dsb2**\overline{2}*nsb2
       fsb2 = -0.00078*AGE SB2+0.41
       vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
       REPLACE HEIGHT_SB2 WITH ROUND(hsb2,6)
       REPLACE DIA SBZ WITH ROUND(dsb2,6)
```

```
REPLACE NO TRE SB2 WITH nsb2
REPLACE BA SB2 WITH ROUND(basb2,2)
REPLACE F FACT SB2 WITH ROUND(fsb2,2)
REPLACE VOLUME SB2 WITH ROUND(vsb2,1)
      ENDIF
ENDCASE
* GROWGP.PRG
STORE deltat TO deitT
DO CASE
    CASE NO TREE_P > 0 .AND AGE_P > 0
        DO CASE
            CASE HEIGHT P <= '..9
                Dhp = -0.016573*HEIGHT P**2+0.142646*HEIGHT_P
            CASE HEIGHT P > 4 9 .AND. HEIGHT P <= 22.7

Dhp = -0.003187*HEIGHT P**2+0.076384*HEIGHT P

CASE HEIGHT P > 22.7 AND. HEIGHT P < 28.7
                Dhp = -0.000415*HEIGHT P**2+0.013409*HEIGHT P
            CASE HEIGHT P >= 28.7
                Dhp = 0.\overline{0}42
        ENDCASE
            hp = HEIGHT P+deltT*Dhp
            IF UPPER(rep20) = "Y" AND. t > rot AND. AGE_P >= thinyr
                tp = 1/thinper
            ELSE
            ENDIF
        DO CASE
             CASE DIA P <= 3.5
            Ddp = (-0.05971*DIA_P**2+0 279986*DIA_P)*tp
CASE DIA_P > 3.5 .AND. DIA_P <= 22.5
            Ddp = (-0.003276*DIA_P**2+0.079079*DIA_P)*tp
CASE_DIA_P > 22.5 .AND._DIA_P < 32.7
                 Ddp = (-0.000261*D1A P**\overline{2}+0.011218*DI; P)*tp
             CASE DIA P >- 32.7
                 Ddp = 0.087*tp
         ENDCASE
             dp = DIA P+delcT*Ddp
             Dnp = -NO TREE P/(1+EXP(3.48+0.07*dp-3.5*Ddp))
np = INT(NO_TREE_P+deltT*Dnp)
             bap = 0.00007854 \times dp ** 2 * np
             fp = -0.00047*AGE P+0.44
             vp = (fp*3.14*np*hp*dp**2)/40000
             REPLACE AGE P WITH AGE P + deltT
             REPLACE HEIGHT P WITH ROUND (hp,6)
             REPLACE DIA P WITH ROUND(dp,6)
REPLACE NO TREE P WITH np
REPLACE BA P WITH ROUND(bap,2)
REPLACE F FACT P WITH ROUND(fp,2)
             REPLACE VOLUME_P WITH ROUND(vp,1)
     CASE NO TREE P > 0 . \overline{A}ND. AGE P < 1
         REPLACE AGE_P WITH AGE_P + deltT
         IF AGE P > \overline{0}
             DO CASE
                 CASE HEIGHT P <= 4.9
                     Dhp = -0.016573*HEIGHT_P**2+0.142646*HEIGHT_P
                 CASE HEIGHT P > 4.9 .AND. HEIGHT P <- 22.7
                     Dhp = -0.003187 + HEIGHT_P + 2 + 0.076384 + HEIGHT_P
                 CASE HEIGHT P > 22.7 .AND. HEIGHT_P < 28.7
                     Dhp = -0.000415*HEIGHT_P**2+0.013409*HEIGHT_P
                  CASE HEIGHT P \rightarrow 28.7
                     Dhp = 0.\overline{0}42
             ENDCASE
             hp = HEIGHT_P+AGE P*Dhp
              IF UPPER(rep20) = "Y" AND t > rot AND AGE_P >= thinyr
                  tp = 1/thinper
```

```
ELSE
         ENDIF
         DO CASE
            CASE DIA_P <- 3.5
                Ddp = (-0 05971*DIA_P**2+0.279986*DIA_P)*tp
            CASE DIA P > 3.5 .AND. DIA P \leftarrow 22.5
                Ddp = (-0.003276*DIA_P**2+0.079079*DIA_P)*tp
            CASE DIA_P > 22.5 .AND. DIA_P < 32.7
                Ddp = (-0.000261*DIA_P**2+0.011218*DIA_P)*tp
            CASE DIA P >= 32.7
                Ddp = 0.087*tp
         dp - DIA P+AGE P*Ddp
         Dnp = -N\overline{0} TREE P/(1+EXP(3.48+0.07*dp-3.5*Ddn))
         np = INT(\overline{N}O TR\overline{E}E_P + AGE_P * Dnp)
         bap = 0.00007854\dp**2\np
         fp = -0.00047*AGE P+0.44
         vp = (fp*3.14*np*hp*dp**2)/40000
         REPLACE HEIGHT P WITH ROUND(hp,6)
         REPLACE DIA_P WITH ROUND(dp,6)
         REPLACE NO TREE P WITH np
         REPLACE BA P WITH ROUND (bap, 2)
         REPLACE F_FACT_P WITH ROUND(fp,2)
         REPLACE VOLUME_P WITH ROUND(vp,1)
      ENDIF
ENDCASE
* GROWGP2.PRG
STORE deltat TO deltT
DO CASE
   CASE NO_TREE_P2 > 0 .AND. AGE_P2 > 0
      DO CASE
         CASE HEIGHT P2 <= 4.9
             Dhp2 = -0.016573 * HEIGHT_P2 * * 2 + 0.142646 * HEIGHT_P2
         CASE HEIGHT_P2 > 4.9 .AND. HEIGHT_P2 <= 22.7
             Dhp2 = -0.003187*HEIGHT_P2**2+0.076384*HEIGHT_P2
         CASE HEIGHT P2 > 22.7 .AND. HEIGHT P2 < 28.7
             Dhp2 - -0.000415*HEIGHT_P2**2+0.013409*HEIGHT_P2
         CASE HEIGHT P2 >= 28.7
             Dhp2 = 0.042
      ENDCASE
      hp2 - HEIGHT P2+deltT*Dhp2
      IF UPPER(rep\overline{2}0) = "Y" .AND. t > rot .AND. AGE_P2 >= thinyr
          tp2 - 1/thinper
      ELSE
         tp2 - 1
      ENDIF
      DO CASE
         CASE DIA_P2 <= 3.5
             Ddp2 = (-0.05971*DIA_P2**2+0.279986*DIA_P2)*tp2
         CASE DIA_P2 > 3.5 .AND. DIA_P2 <= 22.5
             Ddp2 = (-0.003276*DIA_P2**2+0.079079*DIA_P2)*tp2
          CASE DIA_P2 > 22.5 .AND. DIA_P2 < 32.7
             Ddp2 = (-0.000261*DIA_P2**2+0.011218*DiA_P2)*tp2
         CASE DIA_P2 >- 32.7
             Ddp2 = 0.087*tp2
      dp2 - DIA_P2+deltT*Ddp2
      Dnp2 = -N\overline{O} TREE P2/(1+EXP(3.48+0.07*dp2-3.5*Ddp2))
      np2 - INT(NO TREE P2+deltT*Dnp2)
      bap2 = 0.00007854 \times dp2 \times 2 \times np2
      fp2 = -0.00047*AGE P2+0.44
      vp2 = (fp2*3.14*np2*hp2*dp2**2)/40000
      REPLACE AGE_P2 WITH AGE P2 + deltT
      REPLACE HEIGHT P2 WITH ROUND(hp2.6)
```

```
REPLACE DIA P2 WITH ROUND(dp2,6)
           REPLACE NO TREE_P2 WITH np2
           REPLACE BA P2 WITH ROUND(bap2.2)
           REPLACE F_FACT_P2 WITH ROUND(fp2.2)
    REPLACE VOLUME P2 WITH ROUND(vp2,1) CASE NO TREE P2 > 0 AND AGE P2 < 1
            REPLACE AGE_P2 WITH AGE_P2"+ deltT
            IF AGE P2 > 0
                   DO CASE
                          CASE HEIGHT_P2 <= 4.9
                                 Dhp2 = -\overline{0}.016573*HEIGHT P2**2+0.142646*HEIGHT P2
                          CASE HEIGHT P2 <- 22.7
                                 Dhp2 = -\overline{0}.003187*HEIGHT P2**2+0 076384*HEIGHT P2**2**2+0 076384*HEIGHT P2**2**2+0 076384*HEIGHT P2**2**2+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076384**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884**1+0 076884
                          CASE HEIGHT_P2 > 22.7 .AND. HEIGHT P2 < 28.7
                                  Dhp2 = -\overline{0}.000415*HEIGHT_P2**2+0_013409*HEIGHT_P2
                           CASE HEIGHT P2 >= 28.7
                                  Dhp2 - 0.042
                   ENDCASE
                   np2 = HEIGHT P2+AGE_P2*Dhp2
                    IF UPPER(rep\overline{20}) = "\overline{Y}" AND, t > rot AND, AGE P2 = thinvi
                           tp2 - 1/thinper
                    ELSE
                           tp2 - 1
                    ENDIF
                    DO CASE
                           CASE DIA P2 <= 3.5
Ddp2 = (-0.05971+DIA_P2**2+0.279986*DIA_P2)*tp2
                           CASE DIA_P2 > 3.5 .AND. DIA_P2 <- 22.5
                           Ddp2 = (-0.003276*DIA_P2**2+0.079079*DIA_P2)*tp2
CASE_DIA_P2 > 22.5 .AND. DIA_P2 < 32.7
                                  Ddp2 = (-0.000261*DIA_P2**2+0.011218*DIA_P2)*tp2
                           CASE DIA_P2 >- 32.7
                                  Ddp2 = 0.087*tp2
                    ENDCASE
                    dp2 - DIA P2+AGE P2*Ddp2
                    Dnp2 = -N\overline{O} TREE \overline{P}2/(1+EXP(3.48+0.07*dp2-3.5*Ddp2))
                    np2 - INT(NO TREE P2+AGE P2*Dnp2)
                    bap2 = 0.000\overline{0}7854\overline{*}dp2**2\overline{*}np2
                    fp2 = -0.00047*AGE_P2+0.44

vp2 = (fp2*3.14*np2*hp2*dp2**2)/40000
                    REPLACE HEIGHT P2 WITH ROUND(hp2,6)
REPLACE DIA P2 WITH ROUND(dp2,6)
                     REPLACE NO TREE_P2 WITH np2
                     REPLACE BA P2 WITH ROUND(bap2,2)
                     REPLACE F_FACT_P2 WITH ROUND(fp2,2)
                     REPLACE VOLUME P2 WITH ROUND(vp2,1)
              ENDIF
ENDCASE
* GROWGAP.PRG
STORE deltat TO deltT
DO CASE
       CASE NO_TREE_AP > 0 .AND. AGE_AP > 0
              DO CASE
                     CASE HEIGHT AP <= 3.5
                            Dhap = -0.234533*HEIGHT_AP**2+0.903693*HEIGHT_AP
                                                                                   THEIGHT AP <= 26.0
                      CASE HEIGHT AP > 3.5 .AND.
                            Dhap = -0.003130*HEIGHT_AP**2+0.084528*HEIGHT_AP
                      CASE HEIGHT_AP > 26.0 .AND. HEIGHT AP < 31.3
                             Dhap = -0.000358*HEIGHT AP**2+0.012415*HEIGHT AP
                      CASE HEIGHT AP >= 31.3
                            Dhap = 0.036
               ENDCASE
               hap = HEIGHT_AP+deltT*Dhap
              IF UPPER(rep\overline{20}) = "Y" .AND. t > rot .AND. (AGE_P >= thinyr .
                       .OR. AGE SW >= thinyr)
```

```
tp - 1/thinper
   ELSE
      tp = 1
   ENDIF
   DO CASE
      CASE DIA AP <- 2 5
          Ddap =( -0.264923*DIA AP**2+0.746143*DIA AP)*tp
      CASE DIA AP > 2.5 AND. DIA AP <= 28.2
          D_{dap} = (-0.002570*DIA AP**2+0.077142*DIA AP)*tp
      CASE DIA AP > 28.2 .AND. DIA AP < 38.2
          Dda_2 = (-0.000253*DIA AP**2+0 011768*DIA AP)*tp
      CASE DIA AP >= 38 2
          Ddap = 0.079*tp
   ENDCASE
   dap = DIA_AP+deltT*Ddap
   Dnap = -N\bar{0} TREE AP/(1+EXP(3.105+0.135*dap-3.8*Ddap))
   nap = INT(ÑO TRĒE AP+deltT*Dnap)
   baap = 0 00007854*dap**2*nap
   tap = -0.00046*AGE AP+0.41
   vap = (fap*3.14*nap*hap*dap**2)/40000
   REPLACE AGE_AP WITH AGE_AP + deltT
   REPLACE HEIGHT AP WITH ROUND(hap.6)
REPLACE DIA AP WITH ROUND(dap.6)
REPLACE NO TREE AP WITH nap
   REPLACE BA AP WITH ROUND(baap, 2)
   REPLACE F FACT AP WITH ROUND(fap, 2)
   REPLACE VOLUME AP WITH ROUND (vap 1)
CASE NO TREE AP > 0
                        .AND. AGE AP < 1
   REPLACE AGE_AP WITH AGE AP + delt1
   IF AGE_AP > 0
   DO CASE
       CASE HEIGHT AP <= 3.5
       Dhap = -0.234533*HEIGHT_AP**2+0.903693*HEIGHT_AP
CASE HEIGHT_AP > 3.5 .AND. HEIGHT_AP <= 26.0
       Dhap = -0.003130*HEIGHT_AP**2+0.084528*HEIGHT_AP CASE HEIGHT_AP > 26.0 .AND. HEIGHT_AP < 31.3
          Dhap = -0.000358*HEIGHT AP**2+0.012415*HEIGHT AP
       CASE HEIGHT AP >= 31.3
          Dhap - 0.036
   ENDCASE
   hap = HEIGHT_AP+AGE_AP*Dhap IF UPPER(rep\overline{20}) = "Y" .AND. t > rot .AND. (AGE_P >= thinyr ;
       OR AGE SE >= thinyr)
       tp - 1/thinper
   ELSE
       tp = 1
   ENDIF
   DO CASE
       CASE DIA_AP <- 2.5
          Ddap = (-0.264923*DIA_AP**2+0.746143*DIA_AP)*tp
       CASE DIA_AP > 2.5 .AND. DIA_AP <= 28.2
       Ddap = (-0.002570*DIA_AP**2+0.077142*DIA_AP)*tp
CASE_DIA_AP > 28.2 .AND. DIA_AP < 38.2
           Ddap = (-0.000253*DIA_AP**2+0.011768*DIA_AP)*tp
       CASE DIA AP >= 38 2
           Ddap = 0.079*tp
    ENDCASE
    dap - DIA AP+AGE AP*Ddap
    Dnap - -N\overline{O}_{TREE}\overline{AP}/(1+E\overline{XP}(3.105+0.135*dap-3.8*Ddap))
    nap = INT(NO_TREE_AP+AGE_AP*Dnap)
    baap = 0.00007854*dap**2*nap
    fap = -0.00046 * AGE AP + 0.41
    vap = (fap*3.14*nap*hap*dap**2)/40000
    REPLACE HEIGHT AP WITH ROUND(hap, 6)
    REPLACE DIA AP WITH ROUND (dap, 6)
```

```
REPLACE NO TREE AP AITH Dap
             REPLACE BA_AP WITH ROUND (baap . 2)
             REPLACE F FACT AP WITH ROUND chap .
             REPLAC. VOLUME AP WITH ROUND(vap.1)
       ENDIF
ENDCASE
* GROWGAP2.PRG
STORE deltat TO deltT
DO CASE
       CASE NO TRE AP2 > 0 AND. AGE AP3 + 0
              DO CĀSE
                     CASE HEIGHT AP2 - 3 5
                            Dhap2 - 70,234533*HEIGHT AP2**2+0 903693*HEIGHT AP2
                     CASE HEIGHT AP2 > 3 5 AND HEIGHT AP2 \leftarrow 26 O
                            Dhap2 - -0 003130*HEIGHT AP2**2+0 084528*HEIGHT AP2
                     CASE HEIGHT AP2 > 26 0 AND HEIGHT AP2 + 31 3
                     Dhap2 = 70.000358*HEIGHT AP2**2*0 012*15*HEIGHT AP2**2*0 012*15*HEIGHT AP2*
                            Dhap? - 0 936
              ENDCASE
              hap2 = HEIGHT AP2+deltT*Dhap?
              IF UPPER(rep2\overline{0}) = "Y" AND t >rot AND (AGF P.) - thinvi .
                    OR AGE SW2 >= thinvr)
                   tp2 - 1/thinper
               ELSE
                   tp2 - 1
               ENDIF
               DO CASE
                      CASE DIA AP2 <= 2.5
                             Ddap2 = (-0,264923*DIA,AP2**2+0,746143*DIA,AP2)*tp2
                      CASE DIA AP2 > 2.5 .AND. DIA AP2 <- 28 2
                      Ddap2 - (-0 002570*DIA AP2**2+0.077142*DIA AP2)*tp2
CASE DIA AP2 > 28.2 .AND. DIA AP2 < 38.2
                             Ddap2 - (-0.000253*DIA AP2**2+0 011768*DIA AP2)*tp2
                      CASE DIA AP2 >- 38 2
                             Ddap2^{-} = 0.079 * tp2
               ENDCASE
               dap2 - DIA AP2+deltT*Ddap2
               Dnap2 = -NO TRE AP2/(1+CXP(3.105+0.135*dap.^2 - 3.8*Ddap.^2) + (1+CXP(3.105+0.135*dap.^2 - 3.8*Ddap.^2) + (1+CXP(3.105+0.135*dap.^2) + (1+CXP(3.105*dap.^2) + (1+CXP(3.105*dap.^
               nap2 = INT(\overline{N}0 TRE AP2+d\epsilon1tT*Dnap2)
baap2 = 0.000\overline{0}7854*dap2**2*nap2
                fap2 = -0.00046 * AGE AP2 + 0.41
                vap2 = (fap2*3.14*nap2*hap2*dap2**2)/4000
                REPLACE AGE AP2 WITH AGE AP2 + deltT
                REPLACE HEIGHT AP2 WITH ROUND(hap2,6)
                REPLACE DIA APZ WITH ROUND(dap2,6)
               REPLACE NO TRE AP2 WITH nap2
REPLACE BA AP2 WITH ROUND(baap2,2)
REPLACE F FACT AP2 WITH ROUND(fap2,2)
        REPLACE VOLUME AP2 WITH ROUND(vap2,1)
CASE NO TRE AP2 > 0 .AND. AGE AP2 < 1
                REPLACE AGE AP2 WITH AGE AP2 + deltT
                IF AGE AP? > 0
                DO CASE
                       CASE HEIGHT_AP2 <= 3.5
                       Dhap2 = -0.234533*HEIGHT_AP2**2+0.903693*HEIGHT_AP2
CASE_HEIGHT_AP2 > 3.5 .AND. HEIGHT_AP2 <= 26.0
                              Dhap2 = -70.003130*HEIGHT_AP2**2+0.084528*HEIGHT_AP2
                       CASE HEIGHT AP2 > 26.0 AND HEIGHT AP2 < 31.3
                              Dhap2 = F0.000358*HEIGHT AP2**2+0.012415*HEIGHT AP2
                       CASE HEIGHT AP2 >= 31.3
                              Dhap2 - 0 036
                ENDCASE
                hap2 - HEIGHT_AP2+AGE_AP2*Dhap2
                IF UPPER(rep20) = "Y" AND t > rot AND (AGE P2 >= thinyr);
```

```
OR AGE SW2 >= thinvr/
         tp2 - 1/thinper
      ELSE
         tp2 - 1
     ENDIF
      DO CASE
        CASE DIA_AP2 <- 2.5
            Ddap2 - (-0.264923*DIA_AP2**2+0.746143*DIA_AP2)*tp2
         CASE DIA AP2 > 2.5 AND DIA AP2 <- 28.2
            Ddap2 = (-0.0025/0*DIA_AP2**2+0.077142*DIA_AP2)*tp2
         CASE DIA AP2 > 28.2 .AND. DIA AP2 < 38.2
            Ddap2 - (-0.000253*DIA AP2**2+0.011768*DIA_AP2)*tp2
         CASE DIA AP2 >- 38.2
            Ddap2 = 0.079*tp2
      ENDCASE
      dap2 - DIA AP2+AGE AP2*Ddap2
      Dnap2 = NO_TRE_AP2/(1+EXP(3.105+0.135*dap2-3.8*Ddap2))
      nap2 = INT(NO TRE AP2+AGE AP2*Dnap2)
baap2 = 0 00007854*dap2**2*nap2
      tap? = -0.00046*AGE AP2+0.41
      vap? = (fap2*3.14*nap2*hap2*dap?**2)/40000
      REPLACE HEIGHT AP2 WITH ROUND(hap2,6)
      REPLACE DIA APZ WITH ROUND(dap2,6)
      REPLACE NO TRE AP2 WITH nap2
      REPLACE BA AP2 WITH ROUND (baap2,2)
      REPLACE F_FACT_AP2 WITH KOUND(fap2,2)
      REPLACE VOLUME AP2 WITH ROUND(vap2,1)
   ENDIF
ENDCASE
* GROWMSW. PRG
STORE deltat TO deltT
DO CASE
   CASE NO TREE SW > 0 , AND, AGE SW > 0
      DO CĀSE
         CASE HEIGHT SW <- 6.0
            Dhsw - -0.016873*HEIGHT_SW**2+0.141141*HEIGHT_SW
         CASE HEIGHT_SW > 6.0 .AND. HEIGHT_SW <= 18.0
            Dhsw = -0.002635*HEIGHT_SW**2+0.05585*HEIGHT_SW
         CASE HEIGHT SW > 18.0 .AND. HEIGHT_SW < 28.5
            Dhsw = -0.000529*HEIGHT SW**2+0.017859*HEIGHT SW
         CASE HEIGHT_SW >= 28.5
            Dhsw - 0.079
      ENDCASE
      hsw = HEIGHT SW+deltT*Dhsw
      IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW >= thinyr
         tp - 1/thinper
      ELSE
         tp - 1
      ENDIF
      DO CASE
         CASE DIA SW <- 1.1
             Ddsw = (-0.284323*DIA_SW**2+0.41863*DIA_SW)*tp
         CASE DIA SW > 1.1 .AND. DIA_SW <= 17.2
            Ddsw = (-0.005682*DIA_SW**2+0.103766*DIA_SW)*tp
         CASE DIA SW > 17.2 .AND. DIA SW < 26.9
             Ddsw = (-0.000268*DIA SW**2+0.010428*DIA SW)*tp
         CASE DIA SW >- 26.9
             Ddsw = 0.086*tp
      ENDCASE
      dsw = DIA_SW+deltT*Ddsw
Dnsw = -NO_TREE_SW/(1+EXP(3.325+0.09*dsw-3.2*Ddsw))
      nsw = INT(NO_TREE SW+deltT*Dnsw)
      basw = 0.00007854*dsw**2*nsw
      fsw = -0.001*AGE SW+0.5
      vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
```

```
REPLACE AGE SW WITH AGE SW + deltT
      REPLACE HEIGHT SW WITH ROUND(hsw,6) REPLACE DIA_SW WITH ROUND(dsw,6)
      REPLACE NO TREE SW WITH nsw
      REPLACE BA SW WITH ROUND(basw, 2)
      REPLACE F FACT SW WITH ROUND(fsw,?)
      REPLACE VOLUME SW WITH ROUND (vsw.1)
   CASE NO TREE SW \geq 0 .AND. AGE SW \leq 1 REPLACE AGE SW WITH AGE SW +deltT
       IF AGE SW >^{-}0
           DO CASE
               CASE HEIGHT SW <= 6.0
                   Dhsw - -0.016873*HEIGHT SW**2+0.141141*HEIGHT SW
               CASE HEIGHT_SW > 6.0 AND THEIGHT SW <- 18 0
                   Dhsw = -0.002635*HEIGHT SW**2+0.05585*HEIGHT SW
               CASE HEIGHT SW > 18.0 .AND. HEIGHT SW < 28 \rightarrow
                   Dhsw = -0.000529*HEIGHT SW**2+0.017859*HEIGHT SW
               CASE HEIGHT SW := 28 5
                   Dhsw - 0 0 9
          "NDCASE
          hsw = '.EIGHT_SW+deltT*Dhsw
IF_UrPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW -- thinvr
               tp = l/ti:inper
           ELSE
              tp - 1
           ENDIF
           DO CASE
              CASE DIA SW
                  Ddsw = : 284323*DIA_SW**2+0.41863*DIA_SW)*tp
              CASE DIA_SW > 1.1 .AND. DIA SW <- 17.2
              Ddsw = (-0.005682*DIA_SW**2+0.103766*DIA_SW)*tp
CASE_DIA_SW > 17.2 .AND. DIA_SW < 26.9
                  Ddsw = (-0.000268*DIA_SW**2.0.010428*DIA_SW)*tp
               CASE DIA_SW >= 26.9
                  Ddsw = 0.086*tp
           ENDCASE
           dsw = DIA SW+AGE SW*Ddsw
           Dnsw = -N\overline{O} TREE \overline{SW}/(1+EXP(3.325+0.09*dsw-3.2*Ddsw))
           nsw = INT(NO TREE SW+AGE SW*Dnsw)
           basw - 0.00007854*dsw**2*nsw
           fsw = -0.001 * AGE SW + 0.5
           vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
           REPLACE HEIGHT SW WITH ROUND(hsw,6)
REPLACE DIA SW WITH ROUND(dsw,6)
REPLACE NO TREE SW WITH nsw
           REPLACE BA SW WITH ROUND(basw, 2)
           REPLACE F FACT SW WITH ROUND(fsw, 2)
           REPLACE VOLUME_SW WITH ROUND(vsw,1)
       ENDIF
ENDCASE
 GROWMSW2.PRG
STORE deltat TO deltT
DO CASE
   CASE NO TRE SW2 > 0 .AND. AGE_SW2 > 0
       DO CĀSE
           CASE HEIGHT SW2 <- 6.0
               Dhsw2 = -0.016873*HEIGHT_SW2**2+0.141141*HEIGHT_SW2
           CASE HEIGHT SW2 > 6.0 .AND. HEIGHT SW2 <= 18.0

Dhsw2 = -0.002635*HEIGHT SW2**2+0.05585*HEIGHT_SW2

CASE HEIGHT SW2 > 18.0 .AND. HEIGHT SW2 < 28.5

Dhsw2 = -0.600529*HEIGHT_SW2**2+0.017859*HEIGHT_SW2
           CASE HEIGHT_SW2 >= 28.5
               Dhsw2 - 0.079
       ENDCASE
           hsw2 - HEIGHT SW2+deltT*Dhsw2
```

```
IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW2 >= thinyr
          tp2 - 1/thinper
       ELSE
          tp2 - 1
       ENDIF
   DO CASE
       CASE DIA_SW2 <- 1.1
          Ddsw2 = (-0.284323*DIA_SW2**2+0.418630*DIA_SW2)*tp2
       CASE DIA_SW2 > 1.1 .AND. DIA_SW2 <- 17.2
          Ddsw2 = (-0.005682*DIA_SW2**2+0.103766*DIA_SW?)*tp2
       CASE DIA_SW2 > 17.2 .AND. DIA_SW2 < 26.9
          Ddsw2 = (-0.000268*DIA_SW2**2+0.010428*DIA_Sw2)*tp2
       CASE DIA_SW2 >- 26.9
          Ddsw2 - 0.086*tp2
   ENDCASE
   dsw2 - DIA_SW2+deltT*Ddsw2
   Dnsw2 - -N\overline{O} TRE_SW2/(1+EXP(3.325+0.09*dsw2-3.2*Ddsw2))
   nsw2 = INT(NO_TRE_SW2+deltT*Dnsw2)
   basw2 = 0.00007854*dsw2**2*nsw2
   fsw2 = -0.001*AGE SW2+0.5
   vsw2 = (fsw2*3.14 + nsw2 + hsw2 + dsw2 + *2)/40000
   REPLACE AGE SW2 WITH AGE_SW2 + deltT
   REPLACE HEIGHT SW2 WITH ROUND(hsw2,6)
   REPLACE DIA SWZ WITH ROUND(dsw2,6)
   REPLACE NO TRE SW2 WITH nsw2
REPLACE BA SW2 WITH ROUND(basw2,2)
REPLACE F FACT SW2 WITH ROUND(fsw2,2)
REPLACE VOLUME SW2 WITH ROUND(vsw2,1)
CASE NO TRE SW2 > 0 .AND. AGE SW2 < 1
   REPLACE AGE SW2 WITH AGE SW2 +deltT
    IF AGE SW2 > 0
       DO CASE
           CASE HEIGHT SW2 <= 6.0
              Dhsw2 = -0.016873*HEIGHT_SW2**2+0.141141*HEIGHT_SW2
           CASE HEIGHT SW2 > 6.0 .AND. HEIGHT SW2 <= 18.0 Dhsw2 = -0.002635*HEIGHT SW2**2+0.055850*HEIGHT SW2
           CASE HEIGHT SW2 > 18.0 .AND. HEIGHT SW2 < 28.5

Dhsw2 = -0.000529*HEIGHT_SW2**2+0.017859*HEIGHT_SW2
           CASE HEIGHT_SW2 >= 28.5
               Dhsw2 - 0.079
       ENDCASE
       hsw2 = HEIGHT SW2+deltT*Dhsw2
       IF UPPER(rep2\overline{0}) = "Y" .AND. t > rot .AND. AGE_SW2 >= thinyr
           tp2 - 1/thinper
       ELSE
           tp2 - 1
       ENDIF
       DO CASE
           CASE DIA SW2 <- 1.1
               Ddsw2 - (-0.284323*DIA_SW2**2+0.418630*DIA_SW2)*tp2
           CASE DIA_SW2 > 1.1 .AND. DIA_SW2 <- 17.2
               Ddsw2 = (-0.005682*DIA_SW2**2+0.103766*DIA_SW2)*tp2
           CASE DIA SW2 > 17.2 .AND. DIA SW2 < 26.9
Ddsw2 = (-0.000268*DIA_SW2**2+0.010428*DIA_SW2)*tp2
           CASE DIA_SW2 >- 26.9
               Ddsw2^- = 0.086*tp2
        dsw2 - DIA SW2+AGE SW2*Ddsw2
        Dnsw2 - -NO TRE SW2/(1+EXP(3.325+0.09*dsw2-3.2*Ddsw2))
        nsw2 - INT(NO TRE SW2+AGF_SW2*Dnsw2)
        basw2 = 0.000\overline{0}7854*dsw2*: 2*nsw2
        f_{SW2} = -0.001 * AGE SW2 + 0.5
        vsw2 = (fsw2*3.14 + nsw2*hsw2*dsw2**2)/40000
       REPLACE HEIGHT SW2 WITH ROUND(hsw2,6)
REPLACE DIA_SW2 WITH ROUND(dsw2,6)
```

```
REPLACE NO TRE SW2 WITH nsw2
REPLACE BA SW2 WITH ROUND(basw2,2)
REPLACE F FACT SW2 WITH ROUND(fsw2,2)
          REPLACE VOLUME_SW2 WITH ROUND(vsw2,1)
       ENDIF
ENDCASE
* GROWMSB.PRG
STORE deltat TO deltT
DO CASE
   CASE NO TREE SB > 0 .AND. AGE_SB > 0
       IF HEIGHT SB <= 2.6
          Dhsb = -0.035259*HEIGHT_SB**2+0.135341*HEIGHT_SB
       ENDIF
       JF HEIGHT_SB > 2.6 .AND. HEIGHT_SB <= 10.5</pre>
          Dhsb = -0.004154*HEIGHT_SB**2+0.052290*HEIGHT_SB
       ENDIF
       IF HEIGHT SB > 10.5 .AND. HEIGHT SB < 17.8
          Dhsb = -0.000633*HEIGHT_SB**2+0.015212*HEIGHT_SB
       IF HEIGHT_SB >= 17.8
          Dhsb - 0.07
       ENDIF
       hsb = HEIGHT SB+deltT*Dhsb
       IF DIA SB \leftarrow 0.3
           Ddsb = -0.412500*DIA_SB**2+0.482500*DIA_SB
       IF DIA_SB > 0.3 .AND. DIA SB \leftarrow 8.8
           DdsE = -0.007900*DIA_SB**2+0.077900*DIA_SB
       ENDIF
       IF DIA SB > 8.8 .AND. DIA SB < 15.0
           Dds\overline{b} = -0.000737*DIA S\overline{B}**2+0.014439*DIA_SB
        ENDIF
        IF DIA SB \rightarrow 15.0
           Ddsb = 0.05
        ENDIF
       dsb = DIA SB+deltT*Ddsb
Dnsb = -NO_TREE_SB/(1+EXP(2.25+0.28*dsb-2.8*Ddsb))
        nsb = INT(NO TREE SB+deltT*Dnsb)
        basb = 0.00007854 \times dsb \times 2 \times nsb
        fsb = -0.0012*AGE_SB+0.55
        vsb = (fsb*3.14*nsb*hsb*dsb**2)/40000
       REPLACE AGE SB WITH AGE SB + deltT
       REPLACE HEIGHT SB WITH ROUND(hsb,6)
REPLACE DIA SB WITH ROUND(dsb,6)
REPLACE NO TREE SB WITH nsb
        REPLACE BA SB WITH ROUND(basb, 2)
        REPLACE F FACT SB WITH ROUND(fsb,2)
        REPLACE VOLUME SB WITH ROUND(vsb,1)
    CASE NO TREE SB > 0 .AND. AGE_SB < 1
        REPLACE AGE_SB WITH AGE_SB + deltT
        IF AGE SB > 0
            IF HEIGHT SB <- 2.6
               Dhsb = -0.035259*HEIGHT_SB**2+0.135341*HEIGHT_SB
            ENDIF
            IF HEIGHT SB > 2.6 .AND. HEIGHT SB <= 10.5
               Dhsb = -0.004154*HEIGHT_SB**2+0.052290*HEIGHT_SB
            ENDIF
            IF HEIGHT_SB > 10.5 .AND. HEIGHT SB < 17.8
               Dhsb = -0.000633*HEIGHT_SB**2+0.015212*HEIGHT_SB
            IF HEIGHT SB >= 17.8
               Dhsb - 0.07
            ENDIF
            hsb - HEIGHT SB+deltT*Dhsb
```

```
IF DIA SB \leftarrow 0.3
             Ddsb = -0.412500*DIA SB**2+0.482500*DIA_SB
          ENDIF
          IF DIA SB > 0.3 .AND. DIA_SB <= 8.8
             Dds\overline{b} = -0.007900*DIA S\overline{B}**2+0.077900*DIA SB
          ENDIF
          IF DIA SB > 8.8 .AND. DIA_SB < 15.0
             Dds\overline{b} = -0.000737*DIA_S\overline{B}**2+0.014439*DIA_SB
          ENDIF
          IF DIA_SB \rightarrow 15.0
              Dds\overline{b} = 0.05
          ENDIF
          dsb - DIA SB+AGE SB*Ddsb
          Dnsb = -N\overline{O} TREE \overline{S}B/(1+EXP(2.25+0.28*dsb-2.8*Ddsb))
          nsb - INT(NO TREE SB+AGE_SB*Dnsb)
          basb = 0.000\overline{0}7854 \pm dsb + 2 \pm nsb
          fsb = -0.0012*AGE_SB+0.55
          vsb = (fsb*3.14*nsb*hsb*dsb**2)/40000
          REPLACE HEIGHT SB WITH ROUND(hsb,6)
REPLACE DIA SB WITH ROUND(dsb,6)
REPLACE NO TREE SB WITH nsb
          REPLACE BA SB WITH ROUND(basb, 2)
          REPLACE F FACT_SB WITH ROUND(fsb,2)
          REPLACE VOLUME SB WITH ROUND(vsb,1)
       ENDIF
ENDCASE
* GROWMSB2.PRG
STORE deltat TO deltT
DO CASE
   CASE NO TRE_SB2 > 0 .AND. AGE_SB2 > 0
       IF HEIGHT SB2 <= 2.6
          Dhsb2 = -0.035259*HEIGHT_SB2**2+0.135341*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 > 2.6 .AND. HEIGHT SB2 <= 10.5
          Dhsb2 = -0.004154*HEIGHT_SB2**2+0.052290*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 > 10.5 .AND. HEIGHT SB2 < 17.8
          Dhsb2 = -0.000633*HEIGHT_SB2**2+0.015212*HEIGHT_SB2
       ENDIF
       IF HEIGHT SB2 >-17.8
           Dhsb2 = 0.07
       ENDIF
       hsb2 - HEIGHT SB2+deltT*Dhsb2
       IF DIA SB2 <= 0.3
           Ddsb2 = -0.412500*DIA_SB2**2+0.482500*DIA_SB2
       ENDIF
                            .AND. DIA SB2 <- 8.8
       IF DIA_SB2 > 0.3
           Ddsb2 - -0.007900*DIA_SB2**2+0.077900*DIA_SB2
       IF DIA SB2 > 8.8 .AND. DIA SB2 < 15.0
           Ddsb2 - -0.000737*DIA_SB2**2+0.014439*DIA_SB2
       ENDIF
       IF DIA_SB2 \rightarrow 15.0
           Dds\bar{b}2 - 0.05
       ENDIF
       dsb2 - DIA SB2+deltT*Ddsb2
       Dnsb2 = -N\overline{O} TRE_SB2/(1+EXP(2.25+0.28*dsb2-2.8*Ddsb2))
       nsb2 - INT(NO TRE SB2+deltT*Dnsb2)
       basb2 = 0.00007854*dsb2**2*nsb2
       fsb2 = -0.0012*AGE SB2+0.55
       vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
       REPLACE AGE SB2 WITH AGE SB2 + deltT
REPLACE HEIGHT SB2 WITH ROUND(hsb2,6)
REPLACE DIA SB2 WITH ROUND(dsb2,6)
       REPLACE NO TRE SB2 WITH nsb2
```

```
REPLACE BA SB2 WITH ROUND(basb2,2)
REPLACE F_FACT_SB2 WITH ROUND(fsb2,2)
  REPLACE VOLUME SB2 WITH ROUND(vsb2,1)
CASE NO TRE SB2 > 0 .AND. AGE SB2 < 1
      REPLACE AGE SB2 WITH AGE_SB2 + deltT
      IF AGE SB2 > 0
          IF HEIGHT_SB2 <- 7.6
             Dhsb2 = -0.035259*HEIGHT SB2**2+0.135341*HEIGHT SB2
          IF HEIGHT SB2 > 2.6 .AND. HEIGHT SB2 <- 10.5
              Dhsb2 = -0.004154*HEIGHT_SB2**2+0.052290*HEIGHT_SB2
          IF HEIGHT SB2 > 10.5 AND HEIGHT SB2 < 17.8
              Dhsb2 = -0.000633*HEIGHT_SB2**2+0.015212*HEIGHT_SB2
          ENDIF
          IF HEIGHT SB2 >-17.8
              Dhsb2 = 0.07
          ENDIF
          hsb2 = HEIGHT_SB2+deltT*Dhsb2
          IF DIA_SB2 <-0.3
              Ddsb2 - -0.412500*DIA SB2**2+0.482500*DIA SB2
          IF DIA_SB2 > 0.3 .AND. DIA_SB2 <= 8.8
              Ddsb2 = -0.007900*DIA_SB2**2+0 077900*DIA_SB2
          IF DIA_SB2 > 8.8 .AND. DIA SB2 < 15.0
              Ddsb2 - -0.000737*DIA SB2**2+0.014439*DIA SB2
          ENDIF
          IF DIA SB2 \rightarrow 15.0
              Ddsb2 - 0.05
          ENDIF
           dsb2 - DIA_SB2+AGE_SB2*Ddsb2
          Dnsb2 = -N\overline{O} TRE SB2/(1+EXP(2.25+0.28*dsb2-2.8*Ddsb2))
nsb2 = INT(\overline{NO} TRE SB2+AGE SB2*Dnsb2)
           basb2 = 0.000\overline{0}7854*dsb2**2*nsb2
           fsb2 = -0.0012*AGE SB2+0.55
           vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
           REPLACE HEIGHT SB2 WITH ROUND(hsb2,6)
          REPLACE DIA SBZ WITH ROUND(dsb2,6)
REPLACE NO TRE SB2 WITH nsb2
REPLACE BA SB2 WITH ROUND(basb2,2)
REPLACE F FACT SB2 WITH ROUND(fsb2,2)
REPLACE VOLUME SB2 WITH ROUND(vsb2,1)
       ENDIF
ENDCASE
* GROWMP.PRG
STORE deltat TO deltT
DO CASE
    CASE NO_TREE_P > 0 .AND. AGE_P > 0
       DO CASE
           CASE HEIGHT P <- 3.5
               Dhp - -0.027604*HEIGHT_P**2+0.153986*HEIGHT_P
           CASE HEIGHT_P > 3.5 .AND HEIGHT_P <= 18.0
               Dhp = -0.003638*HEIGHT_P**2+0.069626*HEIGHT_P
           CASE HEIGHT_P > 18.0 .AND. HEIGHT_P < 23.9

Dhp = -0.000333*HEIGHT_P**2+0.009891*HEIGHT_P
           CASE HEIGHT P >- 23.9
Dhp = 0.046
        ENDCASE
        hp = HEIGHT_P+deltT*Dhp
       IF UPPER(rep20) - "Y" AND. t > rot AND. AGE_P >- thinyr
           tp = 1/thinper
        ELSE
```

```
ENDIF
   DO CASE
       CASE DIA_P <- 2.2
       Ddp = (-0.05331*DIA_P**2+0.20031*DIA_P)*tp
CASE DIA_P > 2.2 .AND. DIA_P <= 16.5
          Ddp = (-0.005185*DIA_P**2+0.091066*DIA_P)*tp
       CASE DIA_P > 16.5 .AND. DIA_P < 24.2
          Ddp = (-0.000351*DIA_P**\overline{2}+0.011258*DIA_P)*tp
       CASE DIA_P > 24.2
          Ddp = 0.066 * tp
   ENDCASE
   dp - DIA P+deltT*Ddp
   Dnp - N\bar{O} TREE P/(1+EXP(3.25+0.125*dp-4.73*Ddp))
   np = INT(NO_TREE_P+deltT*Dnp)
   bap = 0.00007854*dp**2*np
   f_{p} = -0.00059 * AGE_P + 0.493
   vp = (fp*3.14*np*hp*dp**2)/40000
   REPLACE AGE_P WITH AGE_P + deltT
   REPLACE HEIGHT P WITH ROUND(hp,6)
   REPLACE DIA P WITH ROUND(dp,6)
   REPLACE NO TREE P WITH np
   REPLACE BA P WITH ROUND(bap, 2)
REPLACE F FACT P WITH ROUND(fp, 2)
REPLACE VOLUME P WITH ROUND(vp, 1) CASE NO TREE P > 0 .AND. AGE P < 1
   REPLACE AGE P WITH AGE P + deltT
   IF AGE P > \overline{0}
       DO CASE
           CASE HEIGHT P <= 3.5
           Dhp = -0.027604*HEIGHT_P**2+0.153986*HEIGHT_P
CASE_HEIGHT_P > 3.5 .AND. HEIGHT_P <= 18.0
               Dhp = -0.003638*HEIGHT_P**2+0.069626*HEIGHT_P
           CASE HEIGHT P > 18.0 .AND. HEIGHT_P < 23.9
               Dhp = -0.000333*HEIGHT_P**2+0.009891*HEIGHT_P
           CASE HEIGHT_P >= 23.9
               Dhp = 0.\overline{0}46
       ENDCASE
       hp - HEIGHT P+deltT*Dhp
        IF UPPER(rep20) = "Y" AND. t > rot AND. AGE_P >= thinyr
           tp = 1/thinper
       ELSE'
           tp - 1
        ENDIF
        DO CASE
           CASE DIA_P <- 2.2
           Ddp = (-0.05331*DIA_P**2+0.20031*DIA_P)*tp
CASE_DIA_P > 2.2 .AND._DIA_P <= 16.5
               Ddp = (-0.005185*DIA_P**2+0.091066*DIA_P)*tp
           CASE DIA_P > 16.5 .AND. DIA_P < 24.2
               Ddp = (-0.000351*DIA_P**2+0.011258*DIA_P)*tp
           CASE DIA_P >= 24.2
               Ddp = 0.066 * tp
        ENDCASE
       dp = DIA_P+AGE_P*Ddp
Dnp = -NO_TREE_P/(1+EXP(3.25+0.125*dp-4.73*Ddp))
np = INT(NO_TREE_P+AGE_P*Dnp)
        bap = 0.00007854*dp**2*np
        fp = -0.00059 * AGE P + 0.493
        vp = (fp*3.14*np*hp*dp**2)/40000
        REPLACE HEIGHT P WITH ROUND (hp, 6)
       REPLACE DIA P WITH ROUND(dp,6)
REPLACE NO TREE P WITH np
REPLACE BA P WITH ROUND(bap,2)
        REPLACE F FACT_P WITH ROUND(fp,2)
```

```
REPLACE VOLUME P WITH ROUND(vp,1)
       ENDIF
ENDCASE
* GROWMP2.PRG
STORE deltat TO deltT
DO CASE
   CASE NO_TREE_P2 > 0 .AND. AGE_P2 > 0
       DO CASE
           CASE HEIGHT_P2 <= 3.5
          Dhp2 = -0.027604*HEIGHT_P2**2+0.153986*HEIGHT_P2
CASE HEIGHT_P2 > 3.5 .AND. HEIGHT_P2 <= 18.0
Dhp2 = -0.003638*HEIGHT_P2**2+0.069626*HEIGHT_P2
           CASE HEIGHT P2 > 18 0 AND HEIGHT P2 < 23.9
              Dhp2 - -0.000333*HEIGHT_P2**2+0.009891*HEIGHT_P2
           CASE HEIGHT P2 >= 23.9
               Dhp2 - 0.046
       ENDCASE
       hp2 - HEIGHT_P2+deltT*Dhp2
       IF UPPER(rep\overline{20}) = "Y" .AND. t > rot .AND. AGE_P2 >= thinyr
           tp2 - 1/thinper
       ELSE
           tp2 - 1
       ENDIF
       DO CASE
           CASE DIA_P2 <= 2.2
               Ddp2 = (-0.05331*DIA P2**2+0.20031*DIA_P2)*tp2
           CASE DIA_P2 > 2.2 .AND. DIA_P2 <= 16.5
               Ddp2 = (-0.005185*DIA_P2**2+0.091066*DIA_P2)*tp2
           CASE DIA P2 > 16.5 .AND. DIA P2 < 24.2
Ddp2 = (-0.000351*DIA P2**2+0.011258*DIA P2)*tp2
           CASE DIA_P2 >= 24.2
               Ddp2 = 0.066*tp2
        ENDCASE
        dp2 = DIA P2+deltT*Ddp2
        Dnp2 = -N\overline{O}_{TREE_P2/(1+EXP(3.25+0.125*dp2-4.73*Ddp2))}
        np2 = INT(NO_TREE_P2+deltT*Dnp2)
        bap2 = 0.00007854 \times dp2 \times 2 \times np2
        fp2 = -0.00059*AGE P2+0.493
vp2 = (fp2*3.14*np2*hp2*dp2**2)/40000
        REPLACE AGE P2 WITH AGE_P2 + deltT
        REPLACE HEIGHT P2 WITH ROUND(hp2,6)
        REPLACE DIA P2 WITH ROUND (dp2,6)
        REPLACE NO TREE P2 WITH np2
        REPLACE BA P2 WITH ROUND(bap2,2)
        REPLACE F FACT P2 WITH ROUND (fp2,2)
        REPLACE VOLUME_P2 WITH ROUND(vp2,1)
                             AND AGE P2 < 1
     CASE NO_TREE P2 > 0
        REPLACE AGE_P2 WITH AGE_P2 + deltT
        IF AGE P2 > 0
            DO CASE
                CASE HEIGHT_P2 <- 3.5
                Dhp2 - -0.027604*HEIGHT_P2**2+0.153986*HEIGHT_P2
CASE HEIGHT_P2 > 3.5 .AND. HEIGHT_P2 <= 18.0
Dhp2 - -0.003638*HEIGHT_P2**2+0.069626*HEIGHT_P2
                CASE HEIGHT_P2 > 18.0 .AND. HEIGHT_P2 < 23.9
                    Dhp2 - -0.000333*HEIGHT_P2**2+0.009891*HEIGHT_P2
                CASE HEIGHT_P2 >= 23.9
                    Dhp2 - 0.046
            ENDCASE
            hp2 = HEIGHT P2+deltT*Dhp2
            IF UPPER(rep\overline{20}) = "Y" .AND. t > rot .AND. AGE_P2 >= thinyr
                tp2 - 1/thinper
            ELSE
                tp2 - 1
            ENDIF
```

```
DO CASE
              CASE DIA_P2 <= 2.2
                  Ddp2 = (-0.05331*DIA_P2**2+0.20031*DIA_P2)*tp2
              CASE DIA_P2 > 2.2 .AND. DIA P2 <- 16.5
              Ddp2 = (-0.005185*DIA_P2**2+0.091066*DIA_P2)*tp2
CASE_DIA_P2 > 16.5 _AND._DIA_P2 < 24.2
                  Ddp2 = (-0.000351*DIA_P2**2+0.011258*DIA_P2)*tp2
              CASE DIA_P2 >- 24.2
                  Ddp2 = 0.066 * tp2
          dp2 - DIA_P2+AGE P2*Ddp2
          Dnp2 = -N\overline{O} \text{ TREE } \overline{P}2/(1+EXP(3.25+0.125*dp2.4.73*Ddp2))
          np2 - INT(NO TREE P2+AGE P2*Dnp2)
          bap2 = 0.000\overline{0}7854\overline{d}p2**2\overline{m}p2
          fp2 = -0.00059*AGE P2+0.493

vp2 = (fp2*3.14*np2*hp2*dp2**2)/40000
          REPLACE HEIGHT P2 WITH ROUND(hp2,6)
REPLACE DIA P2 WITH ROUND(dp2,6)
          REPLACE NO TREE P2 WITH np2
          REPLACE BA P2 WITH ROUND (bap2,2)
          REPLACE F FACT P2 WITH ROUND(fp2,2)
REPLACE VOLUME P2 WITH ROUND(vp2,1)
       ENDIF
ENDCASE
* GROWMAP PRG
STORE deltat TO deltT
DO CASE
   CASE NO_TREE_AP > 0 .AND. AGE_AP > 0
       DO CASE
          CASE HEIGHT AP <= 2.5
              Dhap = -0.285766*HEIGHT_AP**2+0.807153*HEIGHT_AP
          CASE HEIGHT AP > 2.5 .AND. HEIGHT AP <= 21.1
              Phap = -0.003062 + HEIGHT_AP + 2 + 0.069295 + HEIGHT_AP
          CASE HEIGHT AP > 21.1 .AND. HEIGHT AP < 26.1
Dhap = -0.000661*HEIGHT_AP**2+0.018569*HEIGHT_AP
          CASE HEIGHT AP >= 26.1
Dhap = 0.034
       hap = HEIGHT AP+deltT*Dhap
       IF UPPER(rep\overline{20}) = "Y" .AND. t > rot .AND. (AGE_P >= thinyr;
           .OR. AGE SW >= tninyr)
           tp - 1/thinper
       ELSE
       tp -1
ENDIF
       DO CASE
           CASE DIA_AP <= 1.6
               Ddap = (-0.403726*DIA_AP**2+0.730745*DIA_AP)*tp
           CASE DIA AP > 1.6 .AND. DIA AP <- 21.1
           Ddap = (-0.003920*DIA_AP**2+0.087056*DIA_AP)*tp
CASE_DIA_AP > 21.1 .AND. DIA_AP < 28.3
               Ddap = (-0.000321*DIA AP**2+0.011042*DIA AP)*tp
           CASE DIA AP >= 28.3
               Ddap = 0.055*tp
       dap - DIA AP+deltT*Ddap
       Dnap = -N\bar{O}_TREE_AP/(1+EXP(3.075+0.16*dap-4.4*Ddap))
       nap = INT(NO TREE AP+deltT*Dnap)
       baap = 0.00007854 \times dap \times 2 \times nap
        ap - -0.00053*AGE AP+0.46
       vap = (fap*3.14*nap*hap*dap**2)/40000
       REPLACE AGE_AP WITH AGE_AP + deltT
       REPLACE HEIGHT AP WITH ROUND(hap,6)
       REPLACE DIA AP WITH ROUND (dap, 6)
       REPLACE NO TREE AP WITH nap
```

```
REPLACE BA_AP WITH ROUND(baap, 2)
      REPLACE F FACT AP WITH ROUND (fap, 2)
      REPLACE VOLUME AP WITH ROUND(vap, 1)
  CASE NO TREE AP > 0 .AND. AGE_AP < 1
      REPLACE AGE_AP WITH AGE AP + deltT
      IF AGE AP > 0
          DO CASE
              CASE HEIGHT AP <= 2.6
                  Dhap = -0.285766*HEIGHT AP**2+0.807153*HEIGHT_AP
              CASE HEIGHT AP > 2.6 .AND HEIGHT AP <- 21.1
                  Dhap = -0.003062*HEIGHT_AP**2+0.069295*HEIGHT_AP
              CASE HEIGHT AP > 21.1 .AND. HEIGHT AP < 26.1
Dhap = -0.000661*HEIGHT AP**2+0.018569*HEIGHT AP
              CASE HEIGHT_AP >= 26.1
Dhap = 0.034
           ENDCASE
           hap - HEIGHT AP+deltT*Dhap
           IF UPPER(rep20) = 'Y'' .AND. t > rot .AND. (AGE_P >= thinyr .
               OR. AGE_SW >- thinyr)
               tp - 1/thinper
           ELSE
           ENDIF
           DO CASE
               CASE DIA AP <= 1.6
                   Ddap = (-0.403726*DIA\_AP**2+0.730745*DIA\_AP)*tp
               CASE DIA AP > 1.6 .AND. DIA AP <= 21.1
Ddap = (-0.003920*DIA_AP**2+0.087056*DIA_AP)*tp
               CASE DIA_AP > 21.1 .AND. DIA AP < 28.3
                   Ddap = (-0.000321*DIA AP**2+0.011042*DIA_AP)*tp
               CASE DIA AP \rightarrow 28.3
                   Ddap = 0.055*tp
           ENDCASE
           dap - DIA AP+AGE AP*Ddap
Dnap - -NO TREE AP/(1+EXP(3.075+0.16*dap-4.4*Ddap))
           nap = INT(NO TREE AP+AGE_AP*Dnap)
           baap = 0.000\overline{0}7854\overline{*}dap**2\overline{*}nap
           fap = -0.00053*AGE_AP+0.46
           vap = (fap*3.14*nap*hap*dap**2)/40000
           REPLACE HEIGHT AP WITH ROUND(hap, 6)
           REPLACE DIA AP WITH ROUND(dap,6)
REPLACE NO TREE AP WITH nap
           REPLACE BA AP WITH ROUND(baap, 2)
REPLACE F FACT AP WITH ROUND(fap, 2)
           REPLACE VOLUME AP WITH ROUND(vap. i)
       ENDIF
ENDCASE
* GROWMAP2.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
    CASE NO TRE_AP2 > 0 .AND. AGE_AP2 > 0
        DO CĀSE
           Dhap2 = -0.285766*HEIGHT_AP2**2+0.807153*HEIGHT_AP2

CASE HEIGHT_AP2 > 2.5 .AND. HEIGHT_AP2 <= 21.1

Dhap2 = -0.003062*HEIGHT_AP2**2+0.069295*HEIGHT_AP2

CASE HEIGHT_AP2 > 21.1 .AND. HEIGHT_AP2 < 26.1

Dhap2 = -0.000661*HEIGHT_AP2**2+0.018569*HEIGHT_AP2
            CASE HEIGHT AP2 <= 2.5
            CASE HEIGHT AP2 >- 26.1
                Dhap2 = 0.034
        ENDCASE
```

```
hap2 - HEIGHT AP2+deltT*Dhap2
   IF UPPER(rep2\overline{0}) ="Y" .AND. t > rot .AND. (AGE_P2 >= thinyr ;
       OR. AGE SW2 >= thinyr)
       tp2 = 1/\bar{t}hinper
   ELSE
       tp2 - 1
   ENDIF
   DO CASE
       CASE DIA_AP2 <= 1.6
           Ddap2 - (-0.403726*DIA AP2**2+0.730745*DIA AP2)*tp2
       CASE DIA AP2 > 1.6 .AND. DIA AP2 <= 21.1
           Ddap2 - (-0.003920*DIA_AP2**2+0.087056*DIA_AP2)*tp2
       CASE DIA_AP2 > 21.1 .AND. DIA_AP2 < 28.3
          Ddap2^- = (-0.000321*DIA\_AP2**2+0.011042*DIA\_AP2)*tp2
       CASE DIA AP2 >- 28 3
           Ddap2^{-} = 0.055 * tp2
    ENDCASE
   dap2 - DIA_AP2+deltT*Ddap2
   Dnap2 = -NO_{TRE\_AP2/(1+EXP(3.075+0.16*dap2-4.4*Ddap2))}
   nap2 = INT(\overline{N}O_T\overline{R}E_AP2 + deltT*Dnap2)
   baap2 = 0.00007854*dap2**2*nap2
    fap2 = -0.00053*AGE AP2+0.46
    vap2 = (fap2*3.14*nap2*hap2*dap2**2)/40000
   REPLACE AGE_AP2 WITH AGE_AP2 + deltT
   REPLACE HEIGHT_AP2 WITH ROUND(hap2,6)
REPLACE HEIGHT APZ WITH ROUND(hap2,6)
REPLACE DIA APZ WITH ROUND(dap2,6)
REPLACE NO TRE AP2 WITH nap2
REPLACE BA AP2 WITH ROUND(baar 2 2)
REPLACE F FACT AP2 WITH ROUND(vap2,1)
CASE NO TRE AP2 > 0 .AND. AGE AP2 < 1
REPLACE ACC ACC AP2 WITH ACC AP2 + 401 T.
   REPLACE AGE_AP2 WITH AGE_AP2 + deltT
    IF AGE AP2 > 0
    DO CASE
       CASE HEIGHT_AP2 <= 2.5
Dhap2 = -0.285766*HEIGHT_AP2**2+0.807153*HEIGHT_AP2
       CASE HEIGHT AP2 > 2.5 AND. HEIGHT AP2 <= 21.1
           Dhap2 - -0.003062*HEIGHT AP2**2+0.069295*HEIGHT AP2
       CASE HEIGHT AP2 > 21.1 .AND. HEIGHT_AP2 < 26.1
           Dhap2 = -0.000661*HEIGHT AP2**2+0.018569*HEIGHT AP2
       CASE HEIGHT AP2 >= 26.1
           Dhap2 = 0.034
    ENDCASE
    hap2 - HEIGHT_AP2+deltT*Dhap2
    IF UPPER(rep20) = "Y" .AND. t > rot .AND. (AGE_P2 >= thinyr ;
        OR. AGE SW2 > thinyr)
         tp2 - 17thinper
    ELSE
         tp2 - 1
    ENDIF
    DO CASE
        CASE DIA AP2 <- 1.6
           Ddap2 - (-0.403726*DIA_AP2**2+0.730745*DIA_AP2)*tp2
        CASE DIA AP2 > 1.6 .AND. DIA AP2 <- 21.1
           Ddap2 = (-0.003920*DIA_AP2**2+0.087056*DIA_AP2)*tp2
        CASE DIA AP2 > 21.1 .AND DIA AP2 < 28.3
           Ddap2 - (-0.000321*DIA_AP2**2+0.011042*DIA AP2)*tp2
        CASE DÍA AP2 >- 28.3
           Ddap2^- = 0.055 * tp2
    ENDCASE
    dap2 - DIA AP2+AGE AP2*Ddap2
    Dnap2 = -N\overline{O} TRE AP\overline{2}/(1+EXP(3.075+0.16*dap2-4.4*Ddap2))
    nap2 = INT(NO_TRE AP2+AGE AP2*Dnap2)
    baap2 = 0.000\overline{0}7854*dap2**\overline{2}*nap2
    fap2 = -0.00053*AGE AP2+0.46
```

```
vap2 = (fap2*3.14*nap2*hap2*4ap2**2)/40000
      REPLACE HEIGHT_AP2 WITH ROUND(hap2.6)
      REPLACE DIA APZ WITH ROUND(dap2,6)
REPLACE NO TRE AP2 WITH nap2
REPLACE BA AP2 WITH ROUND(baap2,2)
       REPLACE F FACT AP2 WITH ROUND (fap2.2)
       REPLACE VOLUME AP2 WITH ROUND(vap2,1)
   ENDIF
ENDCASE
* GROWFSW.PRG
*initialize memory variables
STORE destat TO deltT
DO CASE
   CASE NO TREE SW > 0 .AND. AGE SW > 0
       DO CASE
          CASE HEIGHT SW <- 6.0
              Dhsw = -0.008929*HEIGHT_SW**2+0.080843*HETGHT_SW
          CASE HEIGHT SW > 6.0 .AND. HEIGHT SW <= 10.8

Dhsw = -0.003071*HEIGHT_SW**2+7.0453...*HEVC'' SW
           CASE HEIGHT_SW > 10.8 AND. HEIGHT SW < 20.9
              Dhsw = -0.000752*HEIGHT_SW**2+C .0144*HEIC. : W
           CASE HEIGHT_SW >= 20.9
              Dhsw - 0.092
       ENDCASE
       hsw - HEIGHT SW+deltT*Dhsw
       IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW - thinyr
           tp - 1/thinper
       ELSE
       ENDIF
       DO CASE
           CASE DIA SW <= 1.7
              Ddsw = (-0.065187*DIA SW**2+0.188593*DIA SW)*tp
           CASE DIA_SW > 1.7 .AND. DIA_SW <- 11 2
           Ddsw = (-0.006927*DIA_SW**2+0.086055*DIA_SW)*tp
CASE_DIA_SW > 11.2 .AND. DIA_SW < 19.7
               Ddsw = (-0.000453*DIA SW**2+0.013093*DIA_SW)*tp
           CASE DIA_SW >- 19.7
               Ddsw = 0.082*tp
        ENDCASE
        dsw = DIA SW+deltT*Ddsw
        Dnsw = -N\overline{O}_TREE_SW/(1+EXP(3.508+0.111*dsw-4*Ddsw))
        nsw = INT(NO TREE SW+deltT*Dnsw)
        basw = 0.00007854*dsw**2*nsw
        fsw = -0.0018*AGE SW+0.708
        vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
        REPLACE AGE SW WITH AGE_SW + deltT
        REPLACE HEIGHT_SW WITH ROUND(hsw,6)
        REPLACE DIA SW WITH ROUND (dsw,6)
        REPLACE NO TREE SW WITH nsw
        REPLACE BA SW WITH ROUND(basw, 2)
        REPLACE F FACT SW WITH ROUND (fsw, 2)
    REPLACE VOLUME SW WITH ROUND(vsw,1) CASE NO TREE SW > 0 .AND. AGE SW < 1
        REPLACE AGE SW WITH AGE SW + deltT
        IF AGE SW > 0
           DO CASE
               CASE HEIGHT SW <- 6.0
               Dhsw = -0.008929*HEIGHT_SW**2+0.080843*HEIGHT_SW CASE HEIGHT_SW > 6.0 AND. HEIGHT_SW <- 10.8
               Dhsw = -0.003071*HEIGHT_SW**2+0.045345*HEIGHT_SW
CASE HEIGHT_SW > 10.8 .AND. HEIGHT_SW < 20.9
                   Dhsw = -0.000752*HEIGHT SW**2+0.020144*HEIGHT_SW
               CASE HEIGHT SW >= 20.9
                   Dhsw = 0.092
```

```
ENDCASE
         hsw - HEIGHT SW+deltT*Dhsw
         IF UPPER(rep20) ="Y" .AND. t > rot .AND. AGE_SW >= thi
             tp = 1/thinper
         ELSE
            tp - 1
         ENDIF
         DO CASE
            CASE DIA SW <= 1.7
                Ddsw = (-0.06518/*DIA SW**2+0.188593*DIA_SW)*tp
             CASE DIA_SW > 1.7 .AND. DIA_SW <= 11.2
                Ddsw = (-0.006927*DIA_SW**2+0.086055*DIA_SW)*tp
             CASE DIA SW > 11.2 .AND. DIA SW < 19.7
                Ddsw = (-0.000453*DIA_SW**2+0.013093*DIA_SW)*tp
             CASE DIA SW - 19 7
                Ddsw = 0.082*p
         ENDCASE
         dsw - DIA SW+AGE_SW*Ddsw
         Dnsw = -NO TREE SW/(1+EXP(3.508+0.111*dsw-4*Ddsw))
nsw = INT(NO_TREE_SW+AGE_SW*Dnsw)
         basw = 0.00007854*dsw**2*nsw
         f_{SW} = -0.0018 * AGE SW + 0.708
         vsw = (fsw*3.14*nsw*hsw*dsw**2)/40000
         REPLACE HEIGHT_SW WITH ROUND(hsw,6)
         REPLACE DIA SW WITH ROUND (dsw,6)
         REPLACE NO TREE SW WITH nsw REPLACE BA SW WITH ROUND(basw, 2)
         REPLACE F FACT SW WITH ROUND(fsw.2)
         REPLACE VOLUME SW WITH ROUND(vsw,1)
      ENDIF
ENDCASE
* GROWFSW2 . PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO_TRE_SW2 > 0 .AND. AGE_SW2 > 0
      DO CĀSE
         CASE HEIGHT SW2 <= 6.0
             Dhsw2 = -0.008929*HEIGHT_SW2**2+0.080843*HEIGHT_SW2
         CASE HEIGHT SW2 > 6.0 .AND. HEIGHT SW2 <- 10.8
             Dhsw2 - -0.003071*HEIGHT_SW2**2+0.045345*HEIGHT_SW2
          CASE HEIGHT_SW2 > 10.8 .AND. HEIGHT_SW2 < 20.9
             Dhsw2 = -0.000752*HEIGHT_SW2**2+0.020144*HEIGHT_SW2
          CASE HEIGHT SW2 >= 20.9
             Dhsw2 - 0.092
      ENDCASE
      hsw2 - HEIGHT_SW2+deltT*Dhsw2
      IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_SW2 >= thinyr
          tp2 - 1/thinper
      ELSE
          tp2 - 1
      ENDIF
      DO CASE
          CASE DIA_SW2 <- 1.7
             Ddsw2- (-0.065187*DIA_SW2**2+0 88593*DIA_SW2)*tp2
          CASE DIA_SW2 > 1 7 .AND. \overline{\text{D}}IA_SW2 < 11.2
             Ddsw2 - (-0.006927*DIA SW2**2+0.086055*DIA_SW2)*tp2
          CASE DIA SW2 > 11.2 .AND. DIA SW2 < 19.7
             Ddsw2 = (-0.000453*DIA_SW2**2 \ 0.013093*DIA_SW2)*tp2
          CASE DIA SW2 >- 19.7
             Ddsw2^- = 0.082*tp2
       ENDCASE
       dsw2 - DIA SW2+deltT*Ddsw2
      Dnsw2 = -N\overline{O}_{TRE_SW2/(1+EXP(3.508+0.111*dsw2-4*Ddsw2))}
```

```
nsw2 = INT(NO TRE SW2+deltT*Dnsw2)
      basw2 = 0.00007854*dsw2**2*nsw2
      fsw? = -0.0018*AGE_SW2+0.708
      vsw2 = (fsw2*3.14*nsw2*hsw2*dsw2*)
                                                     -,0000
      REPLACE AGE SW2 WITH AGE SW2 + deltT
      REPLACE HEIGHT SW2 WITH ROUND(hsw2.6)
      REPLACE DIA_SWZ WITH ROUND(dsw2.6)
      REPLACE NO TRE SW2 WITH nsw2
REPLACE BA_SW2 WITH ROUND(basw2.2)
      REPLACE F FACT SW2 WITH ROUND(fsw2,2)
REPLACE VOLUME SW2 WITH ROUND(vsw2,1)
  CASE NO TRE SW2 . ) AND A TE SW2 . 1
      REPLACE AGE_SW2 WITH AGE 3W2 + delt1
      IF AGE_SW2 > 0
          DO CASE
              CASE HEIGHT SW2 <- 6.0
                  Dhsw2 = -0 008929*HEIGHT SW2**2+0 0808+3*HEIGH! SW2
              CASE HEIGHT SW2 > 6.0 AND HEIGHT SW2 > 10.8 Dhsw2 = -0.003071*HEIGHT SW2**2+0.045345*HEIGHT SW2 CASE HEIGHT SW2 > 10.8 AND HEIGHT SW2 < 20.9 Dhsw2 = -0.000752*HEIGHT SW2**2+0.020144*HEIGHT SW2
              CASE HEIGHT SW2 >= 20.9
                  Dhsw2 - 0.092
          hsw2 - HEIGHT SW2+deltT*Dhsw2
           IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE SW2 \leftarrow thinyr
              tp2 = 1/thinper
           ELSE
              tp2 - 1
           ENDIF
           DO CASE
              CASE DIA_SW2 <= 1 /
                   Ddsw2= (-0.065187*DIA_SW2**2+0.188593*DIA_SW2)*tp2
               CASE DIA SW2 > 1.7 .AND. DIA SW2 <- 11 2
                   Ddsw2 = (-0.006927*DIA_Sw2**2+0.086055*DIA_Sw2)*tp2
               CASE DIA SW2 > 11.2 .AMD. DIA SW2 < 19.7
                   Ddsw2 = (-0.000453*DIA SW2**2+0 013093*DIA SW2)*tp/
               CASE DIA SW2 >= 19.7
                   Ddsw2^{-} = 0.082*tp2
           ENDCASE
           dsw2 = DIA SW2+AGE SW2*Ddsw2
Dnsw2 = -NO TRE SWZ/(1+EXP(3.508+0.111*dsw2-4*Ddsw2))
nsw2 = INT(NO TRE SW2+AGE SW2*Dnsw2)
basw2 = 0.00007854*dsw2**2*nsw2
           fsw2 = -0.0018*AGE SW2+0.708
           vsw2 = (fsw2*3.14*nsw2*hsw2*dsw2**2)/40000
           REPLACE HEIGHT SW2 WITH ROUND(hsw2,6)
           REPLACE DIA SWZ WITH ROUND(dsw2,6)
           REPLACE NO TRE_SW2 WITH nsw2
           REPLACE BA SW2 WI.H ROUND(basw2,2)
REPLACE F FACT SW2 WITH ROUND(fsw2,2)
REPLACE VOLUME SW2 WITH ROUND(vsw2,1)
       ENDIF
ENDCASE
* GROWFSB.PRG
*initialize memory variables
STORE deltat TO deltT
    CASE NO TREE SB > 0 .AND. AGE SB > 0
IF HEIGHT SB <= 3.2
           Dhsb = -0.011786*HEIGHT SB**2+0.062132*HEIGHT SB
        IF HEIGHT SB > 3.2 .AND. HEIGHT SB <= 6.3
           Dhsb = -0.004216*HEIGHT SB**2+0.037834*HEIGHT SB
```

```
ENDIF
   IF HEIGHT SB > 6.3 AND HEIGHT SB < 11.8
       Dhsb = 0.001107*HEIGHT SB**2+0.018249*HEIGHT SB
   ENDIF
   IF HEIGHT SB >= 11.8
       Dhsb -0.061
   ENDIF
   hsb - HEIGHT SB+deltT*Dhsb
   IF DIA_SB <= 0.8
       Ddsb - -0 132352*DIA SB**2+0.206617*DIA SB
   ENDIF
   IF DIA_SB > 0.8 .AND. DIA SB < -4.7
       Dds\bar{b} = -0.021582*DIA\_S\bar{B}**2+0.112462*DIA\_SB
   ENDIF
   IF DIA SB > 4.7 .AND. DIA SB < 9.9
       Dds\bar{b} = -0.001068*DIA S\bar{B}**2+0 015638*DIA SB
   ENDIF
   IF DIA SB \rightarrow 9.9
       Ddsb - 0.05
   ENDIF
   dsb - JIA SB+deltT*Ddsb
   Dnsb - -N\overline{0} TREE SB/(1+EXP(3.5+0.17*dsb-7.45*Ddsb))
   nsb = .NT(\overline{N}O TR\overline{E}E\_SB+deltT*Dnsb)
   hash \Rightarrow 0 000\overline{0}7854\overline{*}dsh**2*nsb
   fsb = -0.0019 * AGE_Sb + 0.75
   vsb = (fsb*3.14*nsb*hsb*dsb**2)/40000
REPLACE AGE SB WITH AGE SB + deltT
   REPLACE HEIGHT SB WITH ROUND(hsb,6)
REPLACE DIA SB WITH ROUND dsb,6)
REPLACE NO TREE SB WITH nsb
   REPLACE BA SB WITH ROUND(basb, 2)
   REPLACE F FACT SB WITH ROUND(fsb, 2)
REPLACE VOLUME SB WITH ROUND (vsb.1) CASE NO TREE SB > 0 .AND. AGE SB < 1
   REPLACE AGE_SB WITH AGE_SB + deltT IF AGE_SB > 0
       IF HEIGHT SB <= 3.2
           Dhsb = -0.011786*HEIGHT SB**2+0.062132*HEIGHT_SB
       IF HEIGHT SB > 3.2 .AND. HEIGHT SE <= 6.3
           Dhsb = -0.004216*HEIGHT_SB**2+0.037834*HEIGHT_SB
       ENDIF
       IF HEIGHT SB > 6.3 AND. HEIGHT SB < 11.8
           Dhsb = -0.001107*HEIGHT SB**2+0.018249*HEIGHT SB
       ENDIF
       IF HEIGHT SB >= 11.8
           Dhsb = 0.061
       ENDIF
       hsb - HEIGHT_SB+deltT*Dhsb
       IF DIA SB <- 0.8
           Ddsb - -0.132352*DIA_SB**2+0.206617*DIA_SB
       ENDIF
       IF DIA_SB > 0.8 .AND. DIA SB \leftarrow 4.7
           Ddsb - -0.021582*DIA SB**2+0.112462*DIA SB
       ENDIF
       IF DIA SB > 4.7 .AND. DIA SB < 9.9
           Dds\overline{b} = -0.001068*DIA_S\overline{B}**2+0.015638*DIA_SB
       ENDIF
       IF DIA SB \rightarrow 9.9
           Dds\bar{b} = 0.05
       ENDIF
       dsb = DIA SB+AGE SB*Ddsb
       Dnsb = -N\bar{0} TREE \bar{5}B/(1+EXP(3.5+0.17*dsb-7.45*Ddsb))
```

```
nsb = INT(NO TREE SB+AGE SB*Dasb)
         basb = 0.00007854*dsb**2*nsb
         fsb = -0.0019 * AGE SB + 0.75
         vsb = (fsb*3.14*nšb*hsb*dsb**2)/40000
          REPLACE HEIGHT SB WITH ROUND(hsb.6)
         REPLACE DIA SB WITH ROUND (dsb, to)
         REPLACE NO TREE SB WITH nsb
         REPLACE BA_SB WITH ROUND(basb, 2)
         RSPLACE F FACT SB WITH ROUND(fsb,2)
REPLACE VOLUME SB WITH ROUND(vsb,1)
      ENDIF
ENDCASE
* GROWFSB2.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO TRE SB2 > 0 AND. AGE SB2 > 0
      IF HEIGHT SB2 <= 3 2
          Dhsb2 - -0.011786*HEIGHT_SB2**2+0.062132*HEIGHT_SB2
      ENDIF
       JF HEIGHT SB2 > 3.2 .AND. HEIGHT SB2 <- 6.3
          Dhsb2 = -0.004216*HEIGHT SB2**2+0.037834*HEIGHT SB2
       ENDIF
       IF HEIGHT SB2 > 6.3 .AND HEIGHT SB2 < 11 8
          Dhsb2 = -0.001107*HEIGHT SB2**2+0.018249*HEIGHT SB2
       ENDIF
       IF HEIGHT SB2 >= 11.8
          Dhsb2 = 0.061
       ENDIF
       hsb2 - HEIGHT_SB2+deltT*Dhsb2
       IF DIA_SB2 \leftarrow 0.8
          Dds52 = -0.132352*DIA_SB2**2+0.206617*DIA_SB2
       ENDIF
       IF DIA_SB2 > 0.8 .AND. DIA_SB2 <= 4.7
          Ddsb2 - -0.021582*DIA_SB2**2+0.112462*DIA SB2
       ENDIF
       IF DIA_SB2 > 4.7 .AND. DIA SB2 < 9.9
          DdsF2 = -0.001068*DIA SB2**2:0.015638*DIA SB2
       IF DIA SB2 >- 9.9
          Ddsb2 = 0.05
       ENDIF
       dsb2 = DIA SB2+deltT*Ddsb2
       Dnsb2 = -N\overline{O} TRE_SB2/(1+EXP(3.5+0.17*dsb2-7.45*Ddsb2))
       nsb2 = INT(NO_TRE_SB2+deltT*Dnsb2)
       basb2 = 0.000\overline{0}7854*dsb2**2*nsb2
       fsb2 - -0.0019*AGE SB2+0.75
       vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
       REPLACE AGE SB2 WITH AGE_SB2 + deltT
       REPLACE HEIGHT SB2 WITH ROUND(hsb2,6)
       REPLACE DIA SBZ WITH ROUND(dsb2,6)
       REPLACE NO TRE SB2 WITH nsb2
   REPLACE BA_SB2_WITH ROUND(basb2,2)
REPLACE F_FACT_SB2_WITH ROUND(fsb2,2)
REPLACE VOLUME_SB2_WITH ROUND(vsb2,1)
CASE_NO_TRE_SB2_> O__AND_AGE_SB2_< 1
       REPLACE AGE SB2 WITH AGE_SB2 + deltT
       IF AGE_SB2 \geq 0
           IF HEIGHT SB2 <= 3.2
              Dhsb2 = -0.011786*HEIGHT SB2**2+0.062132*HEIGHT_SB2
           IF HEIGHT SB2 > 3.2 .AND. HEIGHT_SB2 <= 6.3
              Dhsb2 = -0.004216*HEIGHT SB2**2+0.037834*HEIGHT SB2
           ENDIF
```

```
IF HEIGHT_SB2 > 6.3 .AND. HEIGHT_SB2 < 11.8
             Dhsb2 = -0.001107*HEIGHT_SB2**2+0.018249*HEIGHT_SB2
          ENDIF
          IF HEIGHT_SB2 >- 11.8
             Dhsb2 = 0.061
          ENDIF
          hsb2 - HEIGHT_SB2+deltT*Dhsb2
IF DIA_SB2 <- 0.8
             Ddsb2 = -0.132352*DIA_SB2**2+0.206617*DIA_SB2
          ENDIF
          IF DIA_SB2 > 0.8 .AND. DIA_SB2 \leftarrow 4.7
             Dds52 = -0.021582*DIA_SB2**2+0.112462*DIA_SB2
          ENDIF
          IF DIA SB2 > 4.7 .AND. DIA SB2 < 9.9
             Ddsb2 = -0.001068*DIA_SB2**2+0.015638*DIA_SB2
          ENDIF
          IF DIA SB2 \rightarrow 9.9
             Dds\overline{b}2 = 0.05
          END1F
          dsb2 - DIA_SB2+AGE_SB2*Ddsb2
          Dnsb2 = -NO TRE SBZ/(1+EXP(3.5+0.17*dsb2-7.45*Ddsb2))
nsb2 = INT(NO TRE SB2+AGE SB2*Dnsb2)
          basb2 = 0.000\overline{0}785\overline{4}*dsb2**\overline{2}*nsb2
          fsb2 = -0.0019*AGE SB2+0.75
          vsb2 = (fsb2*3.14*nsb2*hsb2*dsb2**2)/40000
          REPLACE HEIGHT SB2 WITH ROUND(hsb2,6)
REPLACE DIA SBZ WITH ROUND(dsb2,6)
          REPLACE NO TRE SB2 WITH nsb2
          REPLACE BA SB2 WITH ROUND (basb2,2)
          REPLACE F FACT SB2 WITH ROUND(fsb2,2)
          REPLACE VOLUME SB2 WITH ROUND(vsb2,1)
       ENDIF
ENDCASE
* GROWFP.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO TREE P > 0 .AND. AGE_P > 0
       DO CĀSE
          CASE HEIGHT P <= 2.4
          Dhp = -0.023831*HEIGHT_P**2+0.1196*HEIGHT_P
CASE HEIGHT_P > 2.4 .AND. HEIGHT_P <= 13.2
Dhp = -0.004976*HEIGHT_P**2+0.073218*HEIGHT_P
          CASE HEIGHT P > 13.2 .AND. HEIGHT P < 18.7
              Dhp = -0.000916*HEIGHT_P**2+0.019458*HEIGHT_P
          CASE HEIGHT P >= 18.7
              Dhp = 0.\overline{0}43
       ENDCASE
       hp = HEIGHT_P+deltT*Dhp
       IF UPPER(rep20) = "Y" AND. t > rot AND. AGE_P > thinyr
          tp = 1/thinper
       ELSE
       ENDIF
       DO CASE
          CASE DIA_P <- 1.2
              Ddp = (-0.125076*DIA P**2+0.230411*DIA P)*tp
           CASE DIA_P > 1.2 .AND. \overline{D}IA P <= 11.2
              Ddp = (-0.00641*DIA_P**2+0.078518*DIA_P)*tp
           CASE DIA_P > 11.2 .AND. DIA_P < 17.2
              Ddp = (-0.000532*DIA P**2+0.012208*DIA_P)*cp
           CASE DIA P > 17.2
              Ddp = 0.053*tp
       ENDCASE
```

```
dp = DIA P+deltT*Ddp
     Dnp - NO TREE P/(1+EXP(3.108+0.15*dp-5.2*Ddp))
np - INT(NO TREE P+deltT*Dnp)
     bap = 0.00007854 \times dp ** 2*np
     fp = -0.0012 * AGE P + 0.61
     vp = (fp*3.14*np*hp*dp**2)/40000
     REPLACE AGE_P WITH AGE P + deltT
     REPLACE HEIGHT P WITH ROUND(hp,6)
REPLACE DIA P WITH ROUND(dp,6)
REPLACE NO TREE P WITH np
     REPLACE BATP WITH ROUND (bap. 2)
      REPLACE F_FACT_P WITH ROUND(Sp,2)
      REPLACE VOLUME P WITH ROUND (vp, 1)
  CASE NO TREE P > 0 .AND. AGE P < 1
      REPLACE AGE_P WITH AGE_P + deltT
      IF AGE P > 0
DO CASE
             CASE HEIGHT P <= 2.4
             Dhp = -0 3831*HEIGHT P**2+0.1196*HEIGHT P

CASE HEIGHT P > 2.4 .AND. HEIGHT P <- 13.2

Dhp = -0.004976*HEIGHT P**2+0.07 GHT
                                                                  *GHT_P
              CASE HEIGHT P > 13.2 .AND. HEIGHT P
                                                                     HT_P
                 Dhp = -0.000916*HEIGHT_P**2+0.01
              CASE HEIGHT P >- 18.7
                 Dhp = 0.\overline{0}43
          ENDCASE
          hp = HEIGHT_P+deltT*Dhp
          IF UPPER(rep20) = "Y" AND t > rot AND AGE_P >= thinyr
              tp - 1/thinper
          ELSE
              tp - 1
          ENDIF
          DO CASE
              CASE DIA_P <= 1.2
                  Ddp = (-0.125076*DIA P**2+0.230411*DIA P)*tp
              CASE DIA \dot{P} > 1.2 .AND. DIA_P <= 11.2
                  Ddp = (-0.00641*DIA_P**2+0.078518*DIA_P)*tp
              CASE DIA_P > 11.2 .AND. DIA_P < 17.2
                  Ddp = (-0.000532*DIA P** 2+0.012208*DIA P)*tp
              CASE DIA_P >= 17.2
                  Ddp = 0.053*tp
           ENDCASE
          dp = DIA P+AGE P+Ddp
Dnp = -NO TREE P/(1+EXP(3.108+0.15*dp-5.2*Ddp))
           np - INT(NO TREE P+AGE P*Dnp)
          bap = 0.0007854 \pm dp ** 2 \pm np
           fp = -0.0012*AGE P+0.61
          vp = (fp*3.14*np*hp*dp**2)/40000
REPLACE HEIGHT P WITH ROUND(hp,6)
          REPLACE DIA P WITH ROUND(dp,6)
REPLACE NO TREE P WITH np
REPLACE BA P WITH ROUND(bap,2)
           REPLACE F FACT P WITH ROUND (fp,2)
           REPLACE VOLUME P WITH ROUND(vp,1)
       ENDIF
ENDCASE
* GROWFP2.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
   CASE NO TREE_P2 > 0 .AND. AGE_P2 > 0
       DO CASE
           CASE HEIGHT P2 <- 2.4
               Dhp2 = -0.023831*HEIGHT_P2**2+0.1196*HEIGHT_P2
```

```
CASE HEIGHT P2 > 2.4 .AND. HEIGHT P2 <= 13.2
Dhp2 = -0.004976*HEIGHT P2**2+0.073218*HEIGHT_P2
CASE HEIGHT P2 > 13.2 .AND. HEIGHT_P2 < 18.7
          Dhp2 - -0.000916*HEIGHT P2**2+0.019458*HEIGHT_P2
      CASE HEIGHT P2 >- 18.7
          Dhp2 - 0.043
   ENDCASE
   hp2 - HEIGHT_P2+deltT*Dhp2
   IF UPPER(rep20) = "Y" .AND. t > rot .AND. AGE_P2 >= thinyr
      tp2 - 1/thinper
   ELSE
      tp2 - 1
   ENDIF
   DO CASE
      CASE DIA_P2 <= 1.2
          Ddp2 = (-0.125076*DIA_P2**2+0.230411*DIA_P2)*tp2
      CASE DIA P2 > 1.2 .AND. DIA_P2 <= 11.2
          Ddp2 = (-0.00641*DIA_P2**2+0.078518*DIA_P2)*tp2
      CASE DIA P2 > 11.2 .AND. DIA_P2 < 17.2
          Ddp2 = (-0.000532*DIA_P2**2+0.012208*DIA_P2)*tp2
      CASE DIA P2 >- 17.2
          Ddp2 = 0.053*tp2
   ENDCASE
   dp2 - DIA P2+deltT*Ddp2
   Dnp2 = -NO_TREE_P2/(1+EXP(3.108+0.15*dp2-5.2*Ddp2))
   np2 = INT(NO_TREE_P2+deltT*Dnp2)
   bap2 = 0.0007854 \pm dp2 ** 2 * np2
   fp2 = -0.0012*AGE_P2+0.61
   vp2 = (fp2*3.14*np2*hp2*dp2**2)/40000
   REPLACE AGE_P2 WITH AGE_P2 + deltT
   REPLACE HEIGHT P2 WITH ROUND(hp2,6)
   REPLACE DIA P2 WITH ROUND (dp2,6)
   REPLACE NO TREE P2 WITH np2
   REPLACE BA P2 WITH ROUND (bap2, 2)
REPLACE F FACT P2 WITH ROUND(fp2,2) REPLACE VOLUME P2 WITH ROUND(vp2,1) CASE NO TREE P2 > 0 .AND. AGE P2 < 1
   REPLACE AGE_P2 WITH AGE_P2+ deltT
   IF AGE P2 > 0
       DO CASE
          CASE HEIGHT_P2 <= 2.4
          Dhp2 = -0.023831*HEIGHT_P2**2+0.1196*HEIGHT_P2
CASE HEIGHT_P2 > 2.4 .AND. HEIGHT_P2 <= 13.2
              Dhp2 - -0.004976*HEIGHT_P2**2+0.073218*HEIGHT_P2
           CASE HEIGHT P2 > 13.2 .AND. HEIGHT P2 < 18.7
              Dhp2 - -0.000916*HEIGHT P2**2+0.019458*HEIGHT_P2
           CASE HEIGHT P2 >= 18.7
              Dhp2 = 0.043
       ENDCASE
       hp2 - HEIGHT P2+deltT*Dhp2
       IF UPPER(rep\overline{2}0) = "Y" .AND. t > rot .AND. AGE_P2 >= thinyr
           tp2 - 1/thinper
       ELSE
           tp2 - 1
       ENDIF
       DO CASE
           CASE DIA P2 <- 1.2
              Ddp2 = (-0.125076*DIA_P2**2+0.230411*DIA_P2)*tp2
           CASE DIA P2 > 1.2 .AND. DIA P2 <- 11.2
Ddp2 = (-0.00641*DIA P2**2+0.078518*DIA P2)*tp2
           CASE DIA_P2 > 11.2 .AND. DIA P2 < 17.2
              Ddp2 = (-0.000532*DIA_P2**2+0.012208*DIA_P2)*tp2
           CASE DIA P2 > 17.2
              Ddp2 = 0.053*tp2
       ENDCASE
```

```
dp2 = DIA P2+AGE_P2*Ddp2
Dnp2 = -NO TREE P2/(1+EXP(3.108+0.15*dp2-5.2*Ddp2))
np2 = INT(NO TREE P2+AGE_P2*Dnp2)
           bap2 = 0.00007854 \times dp2 \times 2 \times np2
           fp2 = -0.0012*AGE P2+0.61
           v\bar{p}2 = (fp2*3.14*n\bar{p}2*hp2*dp2**2)/40000
           REPLACE HEIGHT P2 WITH ROUND(hp2,6)
REPLACE DIA P2 WITH ROUND(dp2,6)
REPLACE NO TREE P2 WITH np2
REPLACE BA TP2 WITH ROUND(bap2,2)
           REPLACE F FACT P2 WITH ROUND(fp2,2)
           REPLACE VOLUME P2 WITH ROUND(vp2,1)
        ENDIF
ENDCASE
* GROWFAP.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
    CASE NO TREE AP > 0 .AND. AGE AP > 0
        DO CASE
            CASE HEIGHT AP <= 1.9
                Dhap = -0.503346*HEIGHT AP**2+1.050334*HEIGHT_AP
            CASE HEIGHT_AP > 1.9 .AND. HEIGHT_AP <= 16.1
            Dhap = -0.004213*HEIGHT AP**2+0.072034*HEIGHT_AP
CASE HEIGHT AP > 16.1 .AND. HEIGHT_AP < 20.5
Dhap = -0.000567*HEIGHT_AP**2+0.013191*HEIGHT_AP
            CASE HEIGHT_AP >- 20.5
Dhap = 0.031
        hap - HEIGHT AP+deltT*Dhap
        IF UPPER(rep\overline{2}0) = "Y" .AND. t > rot .AND. (AGE_P >= thinyr ;
             .OR. AGE SW >= thinyr)
             tp = 1/thinper
        ELSE
             tp - 1
        ENDIF
        DO CASE
             CASE DIA_AP <= 0.9
                 Ddap = (-0.879120*DIA_AP**2+0.887912*DIA_AP)*tp
             CASE DIA_AP > 0.9 .AND. DIA AP <- 15.0
             Ddap = (-0.005895*DIA_AP**2+0.093277*DIA_AP)*tp
CASE DIA_AP > 15.0 .AND. DIA_AP < 20.4
                 Ddap = (-0.000441*DIA_AP**2+0.010966*DIA_AP)*tp
             CASE DIA AP >= 20.4
                 Ddap = 0.04*tp
         dap - DIA AP+deltT*Ddap
         Dnap = -N\bar{O} TREE AP/(1+EXP(3.156+0.16*dap-5.4*Ddap))
         nap = INT(NO TREE AP+deltT*Dnap)
baap = 0.00007854*dap**2*nap
         fap = -0.00068 * AGE_AP + 0.53
         vap = (fap*3.14*nap*hap*dap**2)/40000
         REPLACE AGE AP WITH AGE AP + deltT
         REPLACE HEIGHT AP WITH ROUND(hap, 6)
         REPLACE DIA_AP_WITH ROUND(dap,6)
         REPLACE NO_TREE AP WITH nap
         REPLACE BA AP WITH ROUND(baap, 2)
     REPLACE F FACT AP WITH ROUND(fap,2)
REPLACE VOLUME AP WITH ROUND(vap,1)
CASE NO TREE AP > 0 .AND. AGE AP < 1
         REPLACE AGE AP WITH AGE_AP + deltT
         IF AGE AP > 0
```

```
DO CASE
                CASE HEIGHT AP <= 1.9
                    Dhap - - 0.503346*HEIGHT_AP**2+1.050334*HEIGHT_AP
                CASE HEIGHT_AP > 1.9 .AND. HEIGHT_AP <= 16.1
                    Dhap = -0.004213*HEIGHT_AP**2+0.072034*HEIGHT_AP
                CASE HEIGHT_AP > 16.1 .AND. HEIGHT_AP < 20.5
                    Dhap = -0.000567*HEIGHT_AP**2+0.013191*HEIGHT_AP
                CASE HEIGHT_AP >- 20.5
                    Dhap - 0.031
            ENDCASE
            hap - HEIGHT AP+deltT*Dhap
            IF UPPER(rep\overline{2}0) = "Y" .AND. t > rot .AND. (AGE_P2 >= thinvr ;
                .OR. AGE SW > thinyr)
                tp - 1/thinper
            ELSE
                tp - 1
            ENDIF
            DO CASE
                CASE DIA_AP <= 0.9
                    Ddap = (-0.879120*DIA_AP**2+0.887912*DIA_AP)*tp
                CASE DIA_AP > 0.9 .AND. DIA_AP <= 15.0
                Ddap = (-0.005895*DIA_AP**2+0.093277*DIA_AP)*tp
CASE_DIA_AP > 15.0 .AND. DIA_AP < 20.4
                    Ddap = (-0.000441*DIA_AP**2+0.010966*DIA_AP)*tp
                CASE DIA_AP > 20.4
                    Ddap = 0.04*tp
            ENDCASE
            dap - DIA_AP+AGE_AP*Ddap
           Dnap = -NO TREE AP/(1+EXP(3.156+0.16*dap-5.4*Ddap))
nap = INT(NO TREE AP+AGE AP*Dnap)
baap = 0.00007854*dap**2*nap
            fap = -0.00068*AGE AP+0.53
            vap = (fap*3.14*nap*hap*dap**2)/40000
            REPLACE HEIGHT AP WITH ROUND (hap, 6)
            REPLACE DIA AP WITH ROUND (dap, 6)
REPLACE NO TREE AP WITH nap
            REPLACE BA AP WITH ROUND(baap, 2)
REPLACE F FACT AP WITH ROUND(fap, 2)
REPLACE VOLUME AP WITH ROUND(vap, 1)
        ENDIF
ENDCASE
* GROWFAP2.PRG
*initialize memory variables
STORE deltat TO deltT
DO CASE
    CASE NO TRE AP2 > 0 .AND. AGE_AP2 > 0
        DO CĀSE
            Dhap2 = -0.503346*HEIGHT_AP2**2+1.050334*HEIGHT_AP2
CASE HEIGHT_AP2 > 1.9 .AND. HEIGHT_AP2 <= 16.1
    Dhap2 = -0.004213*HEIGHT_AP2**2+0.072034*HEIGHT_AP2
CASE HEIGHT_AP2 > 16.1 .AND. HEIGHT_AP2 < 20.5
    Dhap2 = -0.000567*HEIGHT_AP2**2+0.013191*HEIGHT_AP2
CASE HEIGHT_AP2 >= 20.5
    Dhap2 = -0.031
            CASE HEIGHT_AP2 <= 1 9
                Dhap2 - 0.031
        ENDCASE
        hap2 - HEIGHT AP2+deltT*Dhap2
        IF UPPER(rep2\overline{0}) = "Y" .AND. t > rot .AND. (AGE_P >= thinyr ;
             .OR. AGE SW > thinyr)
             tp2 - 1/Thinper
        ELSE
            tp2 - 1
        ENDIF
        DO CASE
            CASE DIA AP2 <= 0.9
```

```
Ddap2 = (-0.879120*DIA AP2**2+0.887912*DIA AP2)*tp2
          CASE DIA_AP2 > 0.9 .AND. DIA_AP2 <- 15.0
          Ddap2 - (-0.005895*DIA_AP2**2+0.093277*DIA_AP2)*tp2
CASE_DIA_AP2 > 15.0 .AND. DIA_AP2 < 20.4
             Ddap2= (-0.000441*DIA_AP2**2+0.010966*DIA_AP2)*tp?
          CASE DIA_AP2 >- 20.4
             Ddap2^{-} = 0.04*tp2
      ENDCASE
      dap2 = DIA_AP2+deltT*Ddap2
      Dnap2 = -N\overline{O} TRE AP2/(1+EXP(3.156+0.16*dap2-5.4*Ddap2))
      nap^2 = INT(\overline{N}O \ T\overline{R}E \ AP^2 + deltT*Dnap^2)
      baap2 = 0.000\overline{0}7854*dap2**2*nap2
      fap2 = -0.00068*AGE AP2+0.53
      vap2 = (fap2*3.14*nap2*hap2*dap2**2)/40000
      REPLACE AGE AP2 WITH AGE AP2 + deltT
      REPLACE HEIGHT AP2 WITH ROUND(hap2,6)
REPLACE DIA AP2 WITH ROUND(dap2,6)
REPLACE NO TRE AP2 WITH nap2
      REPLACE BA AP2 WITH ROUND (baap2,2)
      REPLACE F FACT AP2 WITH ROUND(fap2,2)
      REPLACE_VOLUME_AP2 WITH ROUND(vap2,1)
  CASE NO TRE AP2 > 0 .AND. AGE AP2 < 1
      REPLACE AGE AP2 WITH AGE AP2 + deltT
      IF AGE AP2 > 0
          DO CASE
              CASE HEIGHT_AP2 <= 1.9
              Dhap2 = -0.503346*HEIGHT_AP2**2+1.050334*HEIGHT_AP2
CASE HEIGHT_AP2 > 1.9 .AND. HEIGHT_AP2 <= 16.1
Dhap2 = -0.004213*HEIGHT_AP2**2+0.072034*HEIGHT_AP2
              CASE HEIGHT AP2 > 16.1 .AND. HEIGHT AP2 < 20.5
                  Dhap2 = -0.000567*HEIGHT_AP2**2+0.013191*HEIGHT_AP2
              CASE HEIGHT AP2 >- 20.5
                  Dhap2 - 0.031
          hap2 - HEIGHT_AP2+deltT*Dhap2
          IF UPPER(rep20) = "Y" .AND. t > rot .AND. (AGE_P2 >= thinyr ;
    .OR. AGE_SW >= thinyr)
               tp2 = 1/thinper
           ELSE
               tp2 - 1
           ENDIF
           DO CASE
              CASE DIA_AP2 <= 0.9
                  Ddap2 - (-0.879120+DIA_AP2**2+0.887912*DIA_AP2)*tp2
               CASE DIA_AP2 > 0.9 .AND. \overline{D}IA AP2 <= 15.0
                  Ddap2 = (-0.005895*DIA_AP2**2+0.093277*DIA_AP2)*tp2
               CASE DIA AP2 > 15.0 .AND. DIA AP2 < 20.4
                  Ddap2 - (-0.000441*DIA_AP2**2+0.010966*DIA_AP2)*tp2
               CASE DIA AP2 >= 20.4
                  Ddap2 - 0.04*tp2
           ENDCASE
           dap2 - DIA_AP2+AGE_AP2*Ddap2
           Dnap2 = -NO TRE AP2/(1+EXP(3.156+0.16*dap2-5.4*Ddap2))
nap2 = INT(NO_TRE_AP2+AGE_AP2*Dnap2)
           baap2 = 0.000\overline{0}7854*dap2**2*nap2
           fap2 = -0.00068*AGE AP2+0.53
           vap2 = (fap2*3.14*nap2*hap2*dap2**2)/40000
           REPLACE HEIGHT_AP2 WITH ROUND(hap2,6)
           REPLACE DIA APZ WITH ROUND(dap2,6)
REPLACE NO TRE AP2 WITH nap2
REPLACE BA AP2 WITH ROUND(baap2,2)
REPLACE F FACT AP2 WITH ROUND(fap2,2)
           REPLACE VOLUME_AP2 WITH ROUND(vap2,1)
       ENDIF
ENDCASE
```

```
Subroutine ESTHETIC
* BEAUTY . PRG
DO CASE
   CASE NO_TREE_P > 0 .AND. AGE_P > 0
      IF AGE_P ₹ 15
         mr = 2*AGE P/15
      ENDIF
      IF AGE P > 15 .AND. AGE_P < 70
         mr = (AGE P-15)/11+2
      ENDIF
      IF AGE P > 70
         mr = -(AGE P-70)/55+7
      ENDIF
      REPLACE BEAUTY WITH ROUND(mr,2)
   CASE NO TREE SW > 0 .AND. AGE_SW > 0 IF AGE_SW < 15
         mr = 2*AGE P/15
      ENDIF
      IF AGE_SW >= 15 .AND. AGE_SW <= 70
         mr = (AGE SW-15)/11+2
      ENDIF
       IF AGE_SW > 70
         mr = -(AGE_SW-70)/55+7
       ENDIF
      REPLACE BEAUTY WITH ROUND(mr, 2)
   OTHERWISE
      REPLACE BEAUTY WITH 0.00
ENDCASE
DO CASE
   CASE NO TREE_P2 > 0 .AND. AGE_P2 > 0
       IF \overline{AGE}P2^{-}< 15
          mr2 - 2*AGE P2/15
       ENDIF
       IF AGE_P2 > 15 .AND. AGE_P2 < 70
          mr2^- = (AGE P2 \cdot 15)/11+2
       ENDIF
       IF AGE P2 > 70
          mr2^- = -(AGE_P2 - 70)/55 + 7
       ENDIF
       REPLACE BEAUTY2 WITH ROUND(mr2,2)
   CASE NO TRE SW2 > 0 .AND. AGE_SW2 > 0 IF AGE_SW2 < 15
          mr2^- = 2*AGE_P2/15
       ENDIF
       IF AGE SW2 >- 15 .AND. AGE SW2 <- 70
          mr2 = (AGE_SW2 - 15)/11 + 2
       ENDIF
       IF AGE_SW2 > 70
          mr2 = -(AGE_SW2 - 70)/55 + 7
       ENDIF
       REPLACE BEAUTY2 WITH ROUND(mr2,2)
   OTHERWISE
       REPLACE BEAUTY2 WITH 0.00
ENDCASE
Subroutine HUNTING
* HUNTING. PRG
*initialize the memory variables
vm - 0
vc - 0
vm2 - 0
vc2 - 0
IF MOOSE >- 0.384
    vm = 10*(MOOSE - 0.384)
ELSE
```

```
vm - 0
ENDIF
IF MOOSE2 >- 0.384
   vm2 = 10*(MOOSE2 - 0.384)
ELSE
   vm2 - 0
ENDIF
IF CARIBOU >= 0.064
   vc = 10*(CARIBOU - 0.064)
ELSE
   vc - 0
ENDIF
IF CARIBOU2 >= 0.064
   vc2 = 10*(CARIBOU2 - 0.064)
ELSE
   vc2 - 0
ENDIF
REPLACE HUNTINM WITH ROUND (vm, 3)
REPLACE HUNTINM2 WITH ROUND(vm2,3)
REPLACE HUNTING WITH ROUND(vc,3)
REPLACE HUNTINC2 WITH ROUND(vc2,3)
vh = vm + vc
REPLACE HUNTING WITH ROUND(vh, 3)
vh2 = vm2 + vc2
REPLACE HUNTING2 WITH ROUND(vh,3)
RETURN
Subroutine WATERYLD
* WATER.PRG
*initialize the memory variables
h - 0
h2 - 0
ba = 0
ba2 - 0
pf = 0
pf2 - 0
et - 0
et2 - 0
q = 0
IF NO_TREE_SW > 0 .AND. AGE_SW > 0 .OR. NO_TREE_SB > 0 .AND. ;
    \overrightarrow{AGE} SB > 0 .OR. NO TREE \overline{P} > 0 .AND. \overrightarrow{AGE} P > \overline{0} .OR. ;
    NO TREE AP > 0 .AND. AGE AP > 0
    h = (HETGHT_SW+HEIGHT_SB+HEIGHT_P+HEIGHT_AP)/4
    IF NO_TREE P >- NO_TREE_SW
       ba^- = (B\overline{A} P + BA A\overline{P})
    ELSE
       ba = (BA_SW+BA_AP)
    ENDIF
    DO CASE
       CASE BASIN - "L SMOKY"
           IF h < 0.071₹PRECIP
              pf = 0.843*PRECIP+4.565*h
           ELSE
              pf = 1.157*PRECIP
           ENDIF
           et = 284+0.5*ba+4.84*h
           q = pf - et
           REPLACE WATER WITH INT(q)
       CASE BASIN - "SIMONET"
           IF h < 0.069*PRECIP
              pf = 0.843*PRECIP+4.664*h
           ELSE
              pf = 1.157*PRECIP
           ENDIF
```

```
et = 245+0.5*ba+5.57*h
           q = pf - et
           REPLACE WATER WITH INT(q)
       CASE BASIN - "BOLTON"
           IF h < 0.075*PRECIP
               pf = 0.843*PRECIP+4.318*h
              pf = 1.157*PRECIP
           ENDIF
           et = 245+0.5*ba+5.56*h
           q = pf - et
           REPLACE WATER WITH INT(q)
  ENDCASE
ELSE
   DO CASE
       CASE BASIN - "L_SMOKY"
q = PRECIP - 284
           REPLACE WATER WITH INT(q)
       CASE BASIN - "SIMONET"
           q - PRECIP - 245
           REPLACE WATER WITH INT(q)
       CASE BASIN - "BOLTON"
           q = PRECIP - 245
           REPLACE WATER WITH INT(q)
   ENDCASE
ENDIF
IF NO TRE SW2 > 0 .AND. AGE SW2 > 0 .OR. NO TRE SB2 > 0 .AND.;

AGE SB2 > 0 .OR. NO TREE P2 > 0 .AND. AGE P2 > 0 .OR.;

NO TRE AP2 > 0 .AND. AGE AP2 > 0

h2 - (HEIGHT SW2+HEIGHT SB2+HEIGHT P2+HEIGHT AP2)/4

IF NO TREE P2 >- NO TRE SW2
       ba\overline{2} - (\overline{B}A_P2 + BA \overline{A}P2)
       ba2 = (BA SW2+BA AP2)
    ENDIF
    DO CASE
       CASE BASIN - "L SMOKY"
           IF h2 < 0.07T*PRECIP
               pf2 = 0.843*PRECIP+4.565*h2
           ELSE
               pf2 = 1.157*PRECIP
           ENDIF
           et2 = 284+0.5*ba2+4.84*h2
           q2 = pf2 - et2
           REPLACE WATER2 WITH INT(q2)
        CASE BASIN - "SIMONET"
           IF h2 < 0.069*PRECIP
               pf2 = 0.843*PRECIP+4.664*h2
               pf2 - 1.157*PRECIP
           ENDIF
           et2 = 245+0.5*ba2+5.57*h2
           q2 = pf2 - et2
           REPLACE WATER2 WITH INT(q2)
        CASE BASIN - "BOLTON"
           IF h2 < 0.075 * PRECIP
               pf2 = 0.843*PRECIP+4.318*h2
           ELSE
               pf2 = 1.157*PRECIP
           ENDIF
           et2 = 245+0.5*ba2+5.56*h2
           q2 = pf2 - et2
           REPLACE WATER2 WITH INT(q2)
    ENDCASE
ELSE
```

```
DO CASE
      CASE BASIN - "L_SMOKY"
          q2 - PRECIP - 284
          REPLACE WATER2 WITH INT(q2)
       CASE BASIN - "SIMONET"
          q2 - PRECIP - 245
          REPLACE WATER2 WITH INT(q2)
       CASE BASIN - "BOLTON"
          q2 - PRECIP - 245
          REPLACE WATER2 WITH INT(q2)
   ENDCASE
ENDIF
RETURN
Subroutine GRAWLD
* GRAWLD. PRG
*initialize the memory variables
ba - 0
ba2 - 0
aum - 0
STORE O TO km, km2, dnm, dnm2, nm, nm2, dne, dne2, ne, ne2

IF NO TREE SW > 0 .AND. AGE SW > 0 .OR. NO TREE SB > 0 .AND.;

AGE SB > 0 .OR. NO TREE P > 0 .AND. AGE P > 0 .OR.;

NO TREE AP > 0 .AND. AGE AP > 0
aum2 = 0
    IF NO TREE P >- NO TREE SW
       ba = (B\overline{A} P + BA A\overline{P})
    ELSE
       ba = (BA SW+BA_AP)
    ENDIF
    IF ba < 100
       aum = (4.94*(0+EXP(ROUND((-0.005*(ba-1.5)**2),4)))+0.99)*64
    ELSE
       aum - 63.36
    ENDIF
    IF ba < 100
       km = (0.768*(EXP(ROUND((-0.0049*(ba-1.5)**2),4)))+0.192)*1.5
       km = 0.192 \times 1.5
    ENDIF
    drum = 0.5*(MOOSE-0.1*HUNTINM)-(0.5/km)*(MOOSE-0.1*HUNTINM)**2
    nm = (MOOSE-0.1*HUNTINM)+deltat*dnm
    DO CASE
        CASE MAX(AGE_P, AGE_SW) < 30
           kc = 0.032 \times 1.5
        CASE MAX(AGE P, AGE SW) >= 30 .AND. MAX(AGE P, AGE SW) < 170
           kc = (0.178*((MAX(AGE_P, AGE_SW))^8/(100"8+(MAX(AGE_P,
                 AGE_SW))^8))+0.032)*1.5
        CASE MAX(AGE_P, AGE_SW) >- 170
           kc = 0.16 \times 1.5
    ENDCASE
    dnc = 0.5*(CARIBOU-0.1*HUNTINC)-(0.5/kc)*(CARIBOU-0.1*HUNTINC)**2
    nc = (CARIBOU-0.1*HUNTINC)+deltat*dnc
    REPLACE GRAZING WITH ROUND(aum, 3)
    REPLACE MOOSE WITH ROUND(nm,3)
     IF nc > 0.032
        REPLACE CARIBOU WITH ROUND(nc,3)
     ELSE
        REPLACE CARIBOU WITH 0.032
     ENDIF
 ELSE
    aum - 316.16
     km = 0.768 \times 1.5
    dnm = 0.5*(MOOSE-0.1*HUNTINM)-(0.5/km)*(MOOSE-0.1*HUNTINM)**2
     nm = (MOOSE-0.1*HUNTINM)+deltat*dnm
     kc = 0.032 * 1.5
```

```
dnc = 0.5*(CARIBOU-0.1*HUNTINC)-(0.5/kc)*(CARIBOU-0.1*HUNTINC)*<.
        nc - (CARIBOU-0.1*HUNTINC)+deltau*dnc
        REPLACE GRAZING WITH ROUND (aum, 3)
        REPLACE MOOSE WITH ROUND(nm,3)
        REPLACE CARIBOU WITH ROUND(nc.3)
IF NO TRE SW2 > 0 .AND. AGE SW2 > 0 .OR. NO TRE_SB2 > 0 .AND. ;
   AGE SB2 > 0 .OR. NO TREE_P2 > 0 .AND. AGE_P2 > 0 .OR. ;
   NO TRE AP2 > 0 .AND. AGE_AP2 > 0
ENDIF
        IF NO THEE P2 >- NO TRE SW2
                ba\overline{2} - (\overline{B}A P2 + BA \overline{A}P2)
        ELSE
                ba2 = (BA SW2+BA\_AP2)
        ENDIF
        IF ba2 < 100
                aum2 = (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4)))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4)))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4)))) + (0.99) * (4.94 * (0 + EXP(ROUND((-0.005 * ba2 - 1.5 + e*2...4))))))))))
                aum2 = 0.99*64
        ENDIF
        IF ba2 < 100
                                                                                   ((-0.0049*(ba2-1.5)**2),4)))+0.192)*1.5
                km2 = (0.768*(0+EXP) -
               km2 = 0.192 \times 1.5
        ENDIF
        dnm2 = 0.5*(MOOSE2-0.1*HUGTINM2) - (0.5/km2)*(MOOSE2-0.1*;
                           HUNTINM2)**2
        nm2 = (MOOSE2-0.1*HUNTINM1)+deltat*dnm2
        DO CASE
                 CASE MAX(AGE P2, AGE SW2) < 30
                         kc2 = 0.032 \times 1.5
                CASE MAX(AGE_P2, AGE_SW2) >= 30 .AND. MAX(AGE_P2, AGE_SW2);
                        < 170
                         kc2 = (0.128*((MAX(AGE_P2, AGE_SW2))^8/(100^8+(MAX(AGE_P2, AGE_SW2)))^8/(100^8+(MAX(AGE_P2, AGE_S
                AGE_3W?))^8))+0.032)*1.5
CASE MAX(AGE_P2, AGE_SW2) >= 170
kc2 = 0.16*1.5
        ENDCASE
        dnc2 = 0.5*(CARIBOU2-0.1*HUNTINC2)-(0.5/kc2)*(CARIBOU2-0.1*;
                           HUNTINC2)**2
        nc2 = (CARIBOU2-0.1*HUNTINC2)+deltat*dnc2
        REPLACE GRAZING2 WITH ROUND(aum2,3)
        REPLACE MOOSE2 WITH ROUND(rum2,3)
         IF nc2 > 0.032
                 REPLACE CARIBOU2 WITH ROUND(nc2,3)
                 REPLACE CARIBOU2 WITH 0.032
         ENDIF
 ELSE
         aum2 - 4.94*64
         km2 = 0.768 * 1.5
         dnm2 = 0.5*(MOOSE2-0.1*HUNTINM2)-(0.5/km2)*(MOOSE2-0.1*;
                            HUNTINM2)**2
         nm2 = (MOOSE2-0.1*HUNTINM2)+deltat*dnm2
         kc2 = 0.032*1.5
         dnc2 = 0.5*(CARIBOU2-0.1*HUNTINC2)-(0.5/kc2)*(CARIBOU2-0.1*;
                            HUNTINC2)**2
         nc2 = (CARIBOU2-0.1*HUNTINC2)+deltat*dnc2
         REPLACE GRAZING2 WITH ROUND(aum2,3)
         REPLACE MOOSE2 WITH ROUND(nm2,3)
         REPLACE CARIBOU2 WITH ROUND(nc2,3)
 ENDIF
 RETURN
 Subroutine THINNING
 * THINNING.PRG
```

```
DO SE
     .SE UPPER(rep20) = "Y" .AND. AGE P = thinvr AND. thintr < .
      NO TREE P + NO TREE AP

IF NO TREE P >= thintr

REPLACE NO TREE P WITH thintr
          REPLACE NO TREE AP WITH ()
          REPLACE BA AP WITH O
          REPLACE VOTUME_AP WITH 0
      ELSE
          REPLACE NO TREE AP WITH thintr - NO TREE P
          bapt - thinper*BA AP
          REPLACE BA AP WITH ROUND(bapt,2)
          dapt = 2*SQRT(BA AP*40000/(NO TREE AP*3.14))
          REPLACE DIA AP WITH ROUND (dapt, 4)
          vapt - F FACT AP*HEIGHT AP*BA AP
          REPLACE VOLUME AP WITH ROUND (vapt. 1)
       ENDIF
       bpt - thinper*BA P
       REPLACE BA P WITH ROUND(bpt,2)
       dpt = 2*SQRT(BA P*40000/(NO TREE P*3.14))
       REPLACE DIA P WITH ROUND(dpt,4)
   vpt = F_FACT_P*HEIGHT_P*BA_P
REPLACE_VOLUME_P_WITH_ROUND(vpt,1)
CASE_UPPER(rep20) = "Y" _AND. AGE_SW = thinyr_AND. thintr + ;
       NO TREE SW + NO TREE AP IF NO TREE SW >= thintr
          REPLACE NO TREE SW WITH thintr
          REPLACE NO TREE AP WITH O
          REPLACE BA AP WITH O
          REPLACE VOLUME_AP WITH 0
       ELSE
          REPLACE NO TREE_AP WITH thintr - NO TREE SW
          bapt - thinper*\overline{B}A AP
          REPLACE BA_AP WITH ROUND(bapt, 2)
           dapt = 2*SQRT(BA_AP*40000/(NO_TREE_AP*3.14))
          REPLACE DIA AP WITH ROUND(dapt, 4)
           vapt - F_FACT_AP*HEIGHT_AP*BA_AP
           REPLACE VOLUME_AP WITH ROUND(vapt,1)
       ENDIF
       bswt - thinper*BA_SW
       REPLACE BA SW WITH ROUND(bswt,2)
       dswt = 2*S\overline{Q}RT(BA SW*40000/(NO TREE SW*3.14))
       REPLACE DIA SW WITH ROUND(dswt,4)
       VSWt - F FACT SW*HEIGHT SW*BA SW
       REPLACE VOLUME_SW WITH ROUND(vswt,1)
 ENDCASE
 DO CASE
    CASE UPPER(rep20) - "Y" .AND. AGE_P2 - thinyr .AND. thintr < ;
       NO TREE P2 + NO TRE AP2
        IF NO TREE P2 > thintr
           REPLACE NO TREE P2 WITH thintr
           REPLACE NO TRE AP2 WITH 0
REPLACE BA AP2 WITH 0
           REPLACE VOLUME_AP2 WITH 0
           REPLACE NO_TRE_AP2 WITH thintr - NO_TREE_P2
           bapt2 - thInper*BA AP2
           REPLACE BA AP2 WITH ROUND(bapt2,2)
           dapt2 = 2*SQRT(BA_AP2*40000/(NO_TRE_AP2*3.14))
           REPLACE DIA AP2 WITH ROUND(dapt2,4)
           vapt2 = F_FACT_P2*HEIGHT_P2*BA_P2
           REPLACE VOLUME_P2 WITH ROUND(vapt2,1)
        ENDIF
```

```
bpt2 - thinper*BA_P2
      REPLACE BA P2 WITH ROUND(bpt2,2)
      dpt 2 = 2*SQRT(BA_P2*40000/(NO_TREE_P2*3.14))
      REPLACE DIA P2 WITH ROUND(dpt2,4)
vpt2 - F FACT P2*HEIGHT P2*BA P2
      REPLACE VOLUME P2 WITH ROUND(vpt2,1)
   CASE UPPER(rep20) - "Y" AND AGE_SW2 - thinyr AND thintr < ;
      NO TRE SW2 + NO TRE AP2
IF NO TRE SW2 >= thIntr
REPLACE NO TRE SW2 WITH thintr
         REPLACE NO TRE AP2 WITH 0
REPLACE BA AP2 WITH 0
         REPLACE VOLUME AP2 WITH 0
      ELSE
         REPLACE NO TRE AP2 WITH thintr - NO TRE SW2
         bapt2 = thInper*BA AP2
         REPLACE BA_AP2 WITH ROUND(bapt2,2)
         dapt2 = 2*SQRT(BA AP2*40000/(NO TRE AP2*3 14))
         REPLACE DIA AP2 WITH ROUND(dapt2,4)
         vapt2 - F_FACT_AP2*HEIGHT_AP2*BA AP2
         REPLACE VOLUME_AP2 WITH ROUND(vapt2,1)
      ENDIF
      bswt2 - thinper*BA SW2
      REPLACE BA SW2 WITH ROUND(bswt2.2)
      dswt2 - 2*\overline{S}QRT(BA SW2*40000/(NO TRE SW2*3.14))
      REPLACE DIA SW2 WITH ROUND(dswt2,4)
      vswt2 - F_FACT_SW2*HEIGHT SW2*BA SW2
      REPLACE VOLUME_SW2 WITH ROUND(vswt2,1)
ENDCASE
RETURN
Subroutine IRPRPT
* REPORTB.PRG
CALCULATE ALL AVG(BEAUTY), AVG(BEAUTY2) TO b1, b2
   Vol[1,6] - (b1 + b2)/2
CALCULATE ALL SUM(HUNTINM), SUM(HUNTINM2) TO hml, hm2
   Vol[1,7] - (hm1 + hm2)
CALCULATE ALL SUM(HUNTINC), SUM(HUNTINC2) TO hel, he2
Vol[1,8] - (hcl + hc2)
CALCULATE ALL SUM(GRAZING), SUM(GRAZING2) TO gl, g2
   Vol[1,9] - (gl + g2)
CALCULATE ALL SUM (MOOSE), SUM (MOOSE2) TO m1, m2
   Vol[1,10] - (ml + m2)
CALCULATE ALL SUM(CARIBOU), SUM(CARIBOU2) TO c1, c2
   Vol[1,11] - (c1 + c2)
CALCULATE ALL AVG(WATER), AVG(WATER2) TO w1, w2
   Vol[1,12] - (w1 + w2)/2
STORE t TO Vol[1,1]
SELECT 6
APPEND FROM ARRAY Vol
SELECT 1
RETURN
```

APPENDIX B.3: A SAMPLE OF THE MODEL INPUT SCREEN

MAIN M NU

- 1. Add Record
- 2. Modify Record
- 3. Modify Database Structure
- 4. Simulation A
- 5. Simulation B
- A. Samilation C.
- 7. Exit

SIMULATION A

Enter t	the r	number	of yea	rs t	o sim	ulate		
Enter t	he t	time in	terval	o f	simul	ation	:	
Enter t	the 1	rotatio	n leng	th:				
Enter t	the i	number harvest	of yea	rs	to reg	genera	te for	est
Enter t	the ne?	regener (S/P):	ation	spe	cies,	white	spruc	e or
Enter t	the see	method ding? (to reg P/S):	gene 	rate i	Corest	, plar	nting
Do you	wan	t to do	preco	omme	rcial	th an	ing?	(Y/N):
Ente	r th	e preco	mmerci	ial	thinn	ing ag	e:	
Ente	r th afte	e perce r thinn	ntage ing:	of	basal —	area	to be	left
Ente	r th	e stand	ldensi	ity	after	thinn	ing:	

APPENDIX B.4: A SAMPLE OF THE SIMULATION REPORT

THE SIMULATION REPORT A

Total area of a unit = 64 ha.

Rotation = 50

Number of units = 100

Mamber	or unites	100			
YEAR	W.SPRUCE VOLUME (cu m)	B.SPRUCE VOLUME (cu.m)	PINE VOLUME (cu.m)	ASPEN VOLUME (cu.m)	ESTHETICS (Mean Rating)
12345678910112131456678910112222324566789101122334456678910112334456678910112334456678910112334456678910112223324564784950				(cu.m)	6.3 6.0 6.0 6.0 6.0 6.0 6.0 6.0 6.0 6.0 6.0
51	0.0	0.0	54950.4	0.0	3.1

52 53 55 55 55 57 58 60 61 62 63 64 66 67 77 77 77 77	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	47059.2 54950.4 57369.6 43257.6 31564.8 23673.6 31564.8 33984.0 36403.2 43257.6 26092.8 33984.0 36403.2 36403.2 36403.2 36403.2 36403.2 36403.2 36403.2 36403.2 36403.2	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1 3.1
Total	413235	22610 ₆	2472608	286944	3.8

THE SIMULATION REPORT B

Total area of a unit - 64 ha.

Rotation = 50

Number of units - 100

rumber	or unites					
YEAR	MOOSE HUNTING (V.Days)	CARIBOU HUNTING (V.Days)	DOMESTIC GRAZING (AUMs)	MOOSE POP. (No.)	CARIBOU POP. (No.)	WATER YIELD (mm)
12345678901123145671890122224567890312334567890112314567189012222456789031233345678905122345567890512234556789051233335367889005122345567890512234556789051223455678905122345567890512234556789051234567890512234556789051223455678905122345567890512234556789051233334567890512234556789051233334567890512333345678905123333456789051233333556789051233333556789051233333556789051233335567890512333335567890512333355678905123333556789051233355678905123335567890512333355678905123335567890512333556789051233355678905123335567890512335567890512335567890512335567890512335567890512335555555567890512335567890512355555555555555555555555555555555555	0.0 1.0 1.0 129.0 148.8 158.6 163.9 164.9 165.3 168.6 173.7 181.6 182.5 184.6 188.3 190.8 190.8 192.9 194.8 199.0 199.6	352.0 22.7 24.7 24.7 25.4 25.3 26.0 25.8 26.0 25.8 25.8 25.8 22.6 27.1 21.3 22.1 21.7 21.3 22.1 21.3 22.1 21.3 22.1 21.3 22.1 21.3 22.1 21.3 21.3	42470.4 42489.7 42489.2 43414.9 45222.2 45875.4 466926.3 48876.7 49347.16 50978.6 51308.8 51611.1 52729.8 52729.9 5	51.0960745,0361581492111357978144475332122197775827396777778	15.0 15.0 15.0 15.0 15.0 15.0 14.8 14.6 14.5 14.2 14.9 14.3 14.2 14.0 13.8 13.5 13.1 12.6 12.4 12.2 11.9 11.6 11.9 11.9 11.9 11.9 11.9 11.9	173 173 174 175 175 177 177 177 177 177 177 177 177

56	158.0	0.0	45456.4	90.9	9.6	188
57	159.5	0.0	45310.7	90.8	9.6	188
5 8	159.7	0.0	45444.4	90.8	9.6	188
59	160.0	0.0	45546.8	90.9	9.6	188
60	161.1	0.0	45614.4	91.0	9.6	188
61	162.2	0.0	45665.6	91.0	9.6	188
62	162.2	0.0	4565 5	91.2	9.6	188
63	163.9	0.0	45611.6	91.2	9.6	188
64	163.7	0.0	45207.7	91.2	9.6	188
65	164.2	0.0	45076.7	91.1	9.6	188
66	163.7	0.0	44916.8	91.1	9.6	188
67	163.7	0.0	44763.1	91.1	9.6	188
68	163.7	0.0	44630.8	91.1	9.6	188
60	163.4	0.0	44555.9	91.0	9.6	188
69 70	161.7	0.0	44504.5	91.0	9.6	188
	161.7	0.0	44484.2	91.0	9.6	188
71	161.7	0.0	44497.2	90.9	9.6	188
72	160.2	0.0	44558.3	90.8	9.6	188
73	158.3	0.0	44631.6	90.9	9.6	188
74		0.0	44715.1	90.9	9.6	188
75	158.3	0.0	44/13.1			
Aver.	168.2	16.2	48154.1	90.9	11.8	183

APPENDIX B.5: ORDER AND CONTENTS OF THE SIMULATION DATABASE

Field	Field_Name	Field_Type	Width	Dec	Description of field name
					Identification number of
1	NUMBER	Character	4		planning unit
			3		
2	TOWNSHIP	Numeric	3		Name of township, range, meridian, section, quarter
3	RANGE	Numeric	3 3 3		
4	MERIDIAN	Numeric	3		Section, and
5	SECTION	Numeric	3		willen praime of
6	QSECTION	Numeric	2		located.
7	STAND	Character	4		To the second type
8	FCT	Character	12		Forest cover type.
9	SITE	Character	2	,	Site class. Total area of stand in
10	AREA	Numeric	9	1	
					witten premiero
			_		located.
11	ORIGIN	Numeric	6		Year when tree growth
-					starts.
12	AGE SW	Numeric	4		Age of white spruce in the
13	AGE SW2	Numeric	4		subunit 1 and 2.
14	SI ŠW	Numeric	4	1	Site index of white spruce.
	_		0	,	Site height (m) of white
15	HEIGHT_SW	Numeric	9 9	6	spruce in the subun 1 and
16	HEIGHT_SW2	Numeric	9	6	2.
		Ni	9	6	Average DBH (cm) of all
17	DIA_SW	Numeric	9	6	live white spruce crees in
8 1	DIA_SW2	Numeric	7	0	the subunit 1 and 2.
			1.2	4	Number of live white spruce
19	NO_TREL SW	Numeric	12 12		trees in the subunit 1 and
20	NO_TRE_5W2	Numeric	12	4	2.
. 1	DA CII	Numeric	5	2	
2 1 22	BA_SW EA_SW2	Numeric	5	2	spruce in the subunit 1 and
<u> </u>	PW_2M7	Numeric	3	_	2.
3	F FACT SW	Numeric	5	2	Form factor of white spruce
24 24	F FACT SW2	Numeric	5	2	in the subunit 1 and 2
<u>: 4</u>	L_LWCI_2M5	Manierre	_	_	Will be a function o
					tree age.
١ ۾	VOLUME SW	Numeric	8	1	
25		Numeric	8		
26	VOLUME_SW2	Numeric	Ū	-	1 and 2.
2.7	ACE CD	Numeric	4		Age of black spruce in th
27	AGE_SB	Numeric	4		subunit 1 and 2.
28	AGE_SB2 SI_SB	Numeric	4	_	
29	21_20	Numeric	_	_	
30	HEIGHT SB	Numeric	9	6	Site height (m) of blac
31	HEIGHT SB2	Numeric	9		
<i>.</i>	HETOHI_ODE				2 .
32	DIA SB	Numeric	9	6	Average DBH (cm) of al
33	DIA_SB2	Numeric	9	6	live black spruce trees i
					the subunit 1 and 2.
34	NO TREE SB	Numeric	12	. 4	Number of live black spruc
35	NO TRE SB2	Numeric	12		trees in the subunit 1 ar
, ,	110_11115_002			•	2.
36	BA SB	Numeric	5	5 2	Basal area (sq. m) of blace
J U			5	5 2	
37	BA ⁻ SB2	Numeric	7	,	Splace in the subunite i an

38 39	F_FACT_SB F_FACT_SB2	Numeric Numeric	5 5	2 2	Form factor of black spruce in the subunit 1 and 2. Will be a function of
40 41	VOLUME_SB2	Numeric Numeric	8 8	1 1	tree age. Gross volume (cu. m) of black spruce in the subunit 1 and 2.
42 43	AGE_P AGE_P2	Numeric Numeric	4	1	Age of pine in the subunit 1 and 2. Site index of pine.
44	SI_P	Numeric	4	1	
45 46	HEIGHT_P HEIGHT_P2	Numeric Numeric	9 9	6 6	Site height (m) of pine in the subunit 1 and 2.
47 48	DIA_P DIA_P2	Numeric Numeric	9 9	6 6	Average DBH (cm) of all live pine trees in the
49 50	NO_TREE_P NO_TREE_P2	Numeric Numeric	12 12	4	subunit 1 and 2. Number of live pine trees in the subunit 1 and 2.
		Numeric	5	2	Basal area (sq. m) of pine
51 52	BA_P BA_P2	Numeric	5	2	in the subunit 1 and 2.
53 54	F_FACT_P F_FACT_P2	Numeric Numeric	5 5	2 2	Form factor of pine in the subunit 1 and 2. Will be a function of tree
55 56	VOLUME_P VOLUME_P2	Numeric Numeric	8 8	1	age. Gross volume (cu. m) of pine in the subunit 1 and 2.
57	AGE AP	Numeric	4		Age of aspen in the subunit
58 59	AGE_AP2 SI_AP	Numeric Numeric	4	1	l and 2. Site index of aspen.
60 61	HEIGHT_AP HEIGHT_AP?	Numeric Numeric	9 9	6 6	Site height (m) of aspening the subunit 1 and 2 .
62 63	DIA_AP DIA_AP2	Numeric Numeric	9 9	6 6	Average DBH (cm) of all live aspen trees in the subunit 1 and 2.
64	NO_TREE_AP	Numeric	12	4	Number of live aspen trees in the subunit 1 and 2.
65	NO_TRE_AP2	Numeric	12	4	
6 6	BA_AP BA_AP2	Numeric Numeric	5 5	2 2	Basal area (sq. m) of aspening the subunit 1 and 2.
68	F FACT AP	Numeric	5	2	Form factor of aspen in the subunit 1 and 2. Will
69	F_FACT_AP2	Numeric	5	2	be a function of tree
70	VOLUME_AP	Numeric	8	1	Gross volume (cu. m) of aspen in the subunit 1 and
71	VOLUME_AP2	Numeric	8	1	2.
72 73	HUNTINM HUNTINM2	Numeric Numeric	8 8	3	Visitor-days of moose hunting in the subunit 1 and 2.
74	HUNTINC	Numeric	8	3	Visitor-days of caribou
75	HUNTINC2	Numeric	8	3	hunting in the subunit 1 and 2.
76 77	BEAUTY BEAUTY2	Numeric Numeric	5 5	2	Mean rating of natural scenic beauty of subunit 1 and 2.

78 79	GRAZING GRAZING2	Numeric Numeric	10 10	2 2	Carrying capacity (AUM's) of the subunit 1 and 2 available for domestic
80 81	CARIBOU CARIBOU2	Numeric Numeric	10 10	3	grazing. Caribou density (animals/q. section) of the subunit 1 and 2.
82 83	MOOSE MOOSE2	Numeric Numeric	10 10	3	Moose density (animals/q. section) of the subunit 1 and 2.
84	BASIN	Character	7		Name of basin in which planning unit is located.
85	PRECIP	Numeric	4		Annual average precipitation (mm) of the planning unit.
86 87	WATER WATER2	Numeric Numeric	4		Annual average water yield (mm) of the subunit 1 and 2.

APPENDIX C: VALIDATION CURVES FOR SIMULATION MODELS

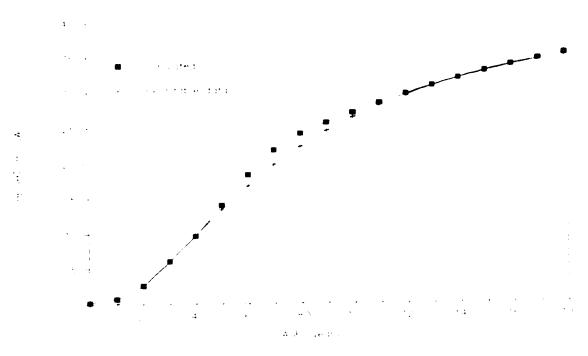


Figure C.1 Simulated and yield table site height of white spruce on good sites

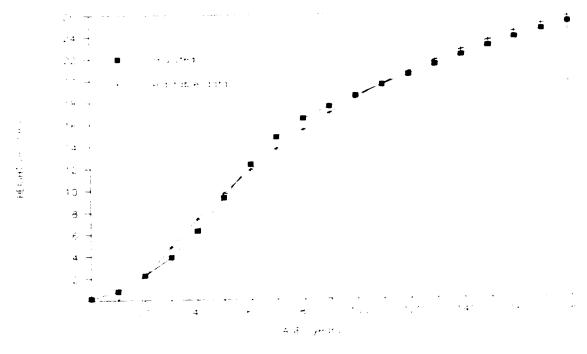


Figure C.2 Simulated and yield table site height of black spruce on good sites

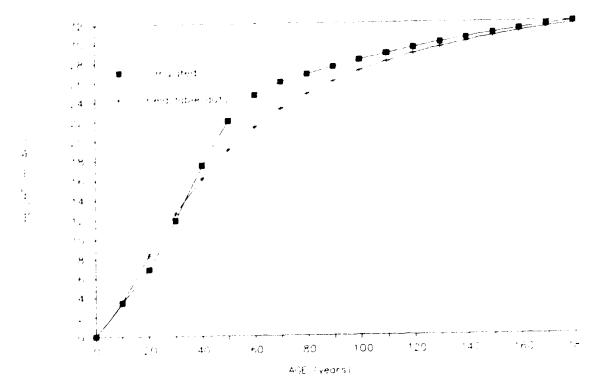


Figure C.3 Simulated and yield table site height of aspen on good sites

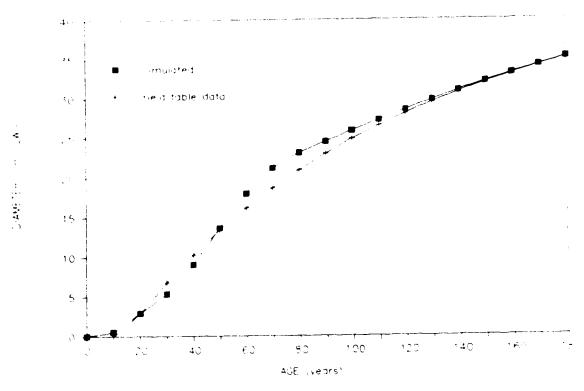


Figure C.4 Simulated and yield table average DBH of white spruce on good sites

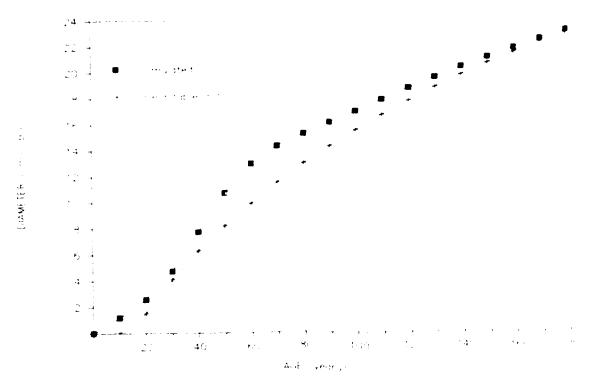


Figure C.5 Simulated and mield table average DBH of black spruce on good sites

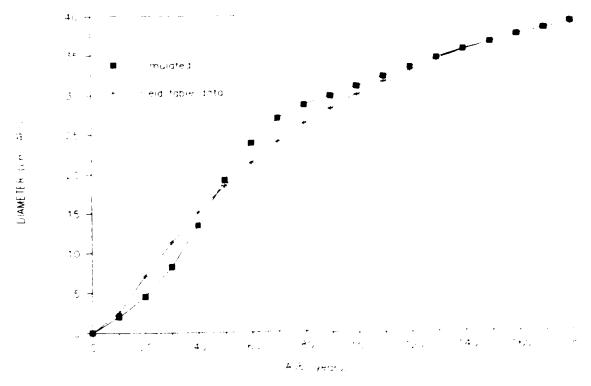


Figure C.6 Simulated and yield table average DBH of aspen on good sites

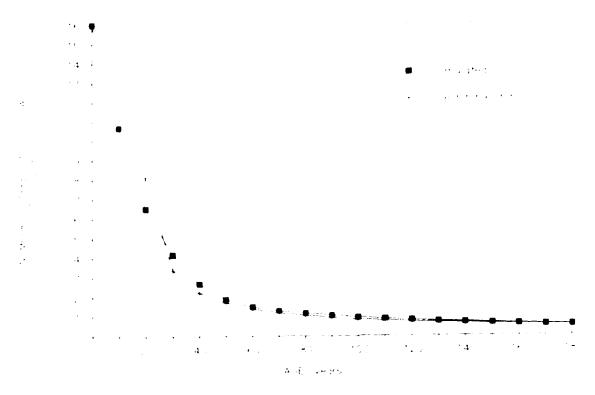


Figure C.7 Simulated and yield table number of trees of white spruce on good sites

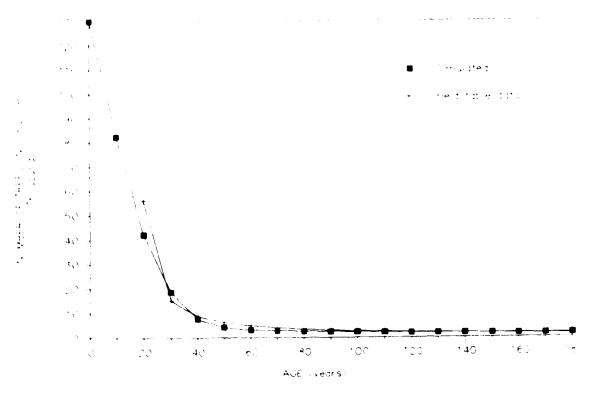


Figure C.8 Simulated and yield table number of trees of black spruce on good sites

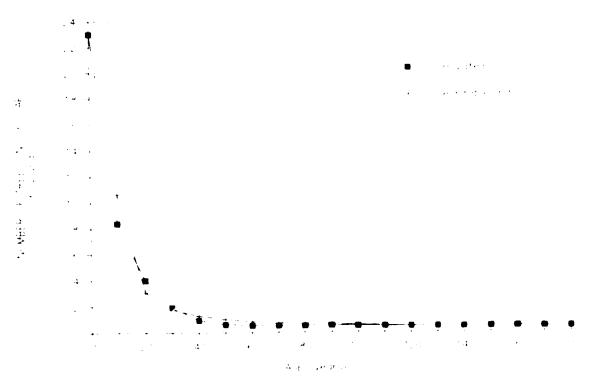


Figure C.9 Simulated and yield table number of trees of aspen on good sites

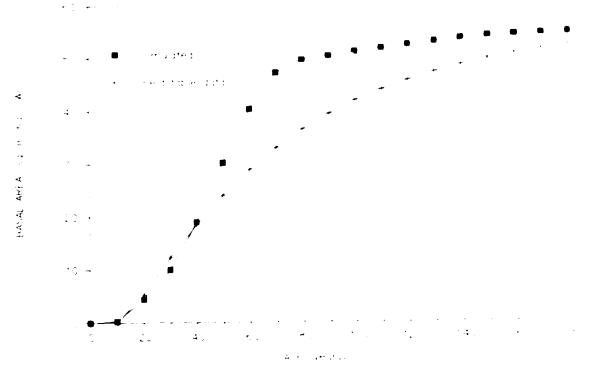


Figure C.10 Simulated and yield table basal area of white spruce on good sites

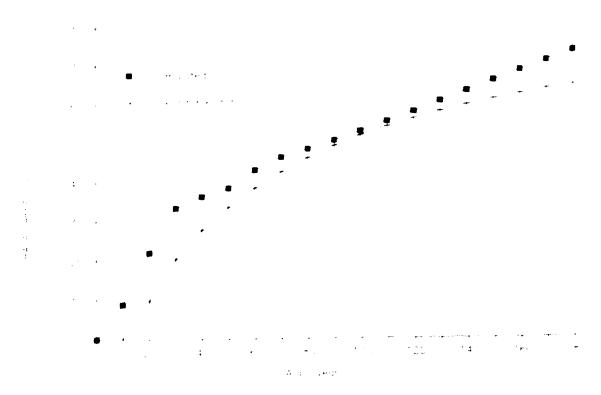


Figure C.11 Simulated and yield table tasal area of black spruce on good sites

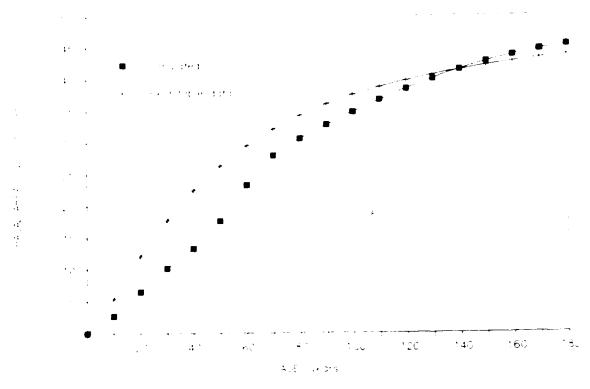


Figure C.12 Simulated and yield table basal area of aspen on good sites

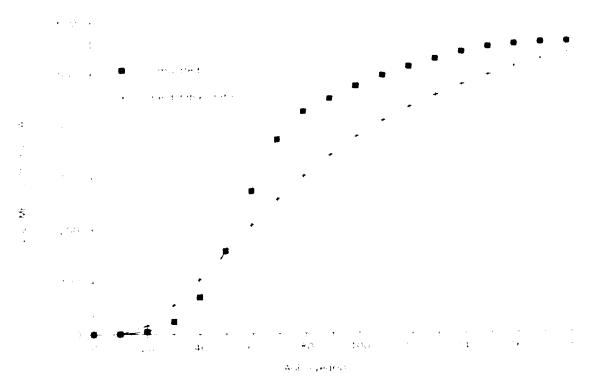


Figure C.13 Simulated a cold table gross volume of white spruce on good sites

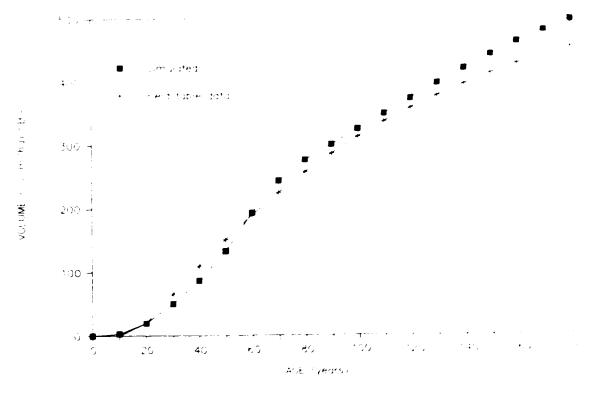


Figure C.14 Simulated and yield table gross volume of black spruce on good sites

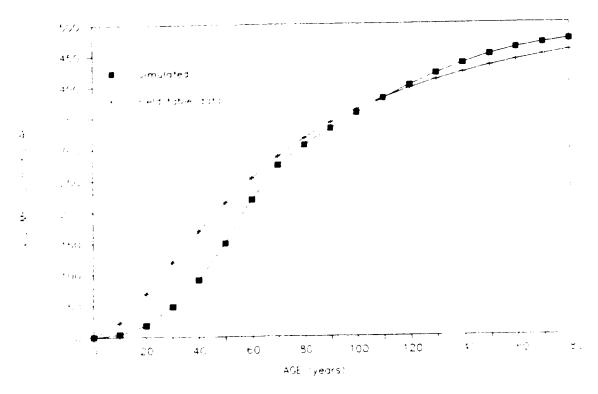


Figure C.15 Simulated and yield table gross volume of aspen on good sites

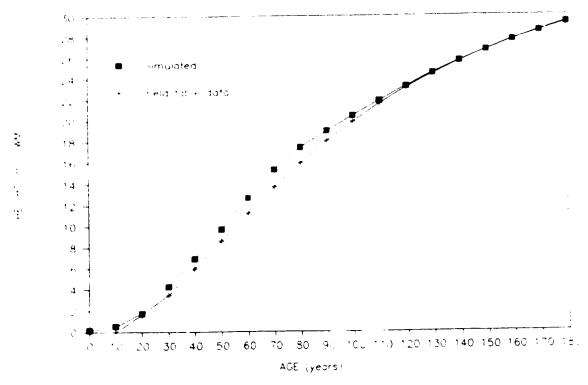


Figure C.16 Simulated and yield table site height of white spruce on medium sites

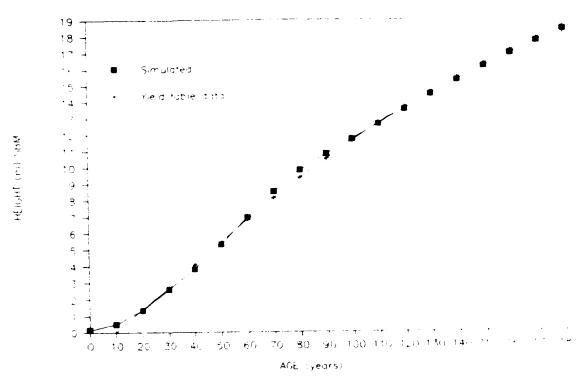


Figure C.17 Simulated and yield table site height of black spruce on medium sites

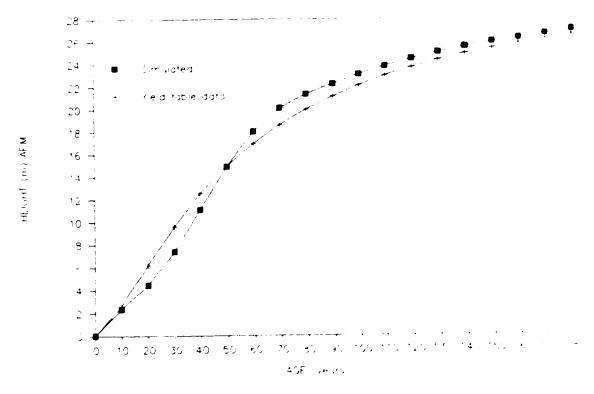


Figure C.18 Simulated and yield table site height of aspen on medium sites.

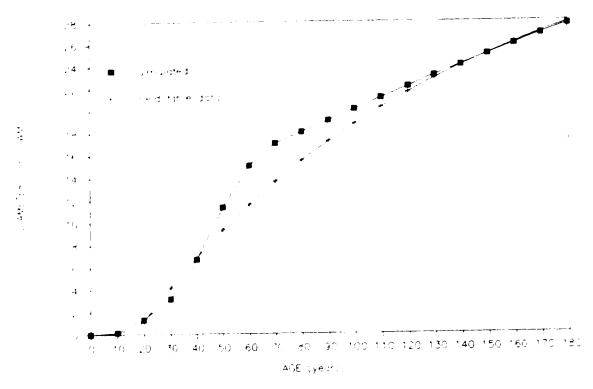


Figure C.19 Simulated and yield table average DBH of white spruce on medium sites

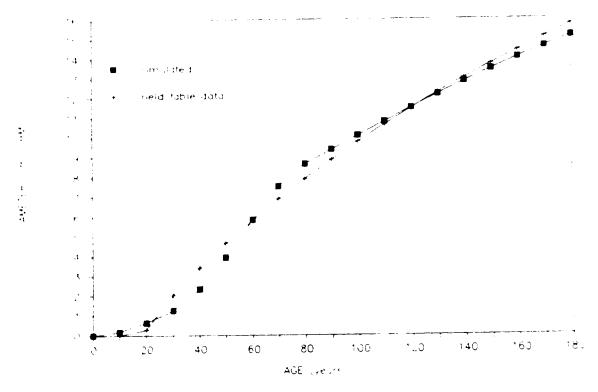


Figure C.20 Simulated and yield table average DBH of black spruce on medium sites

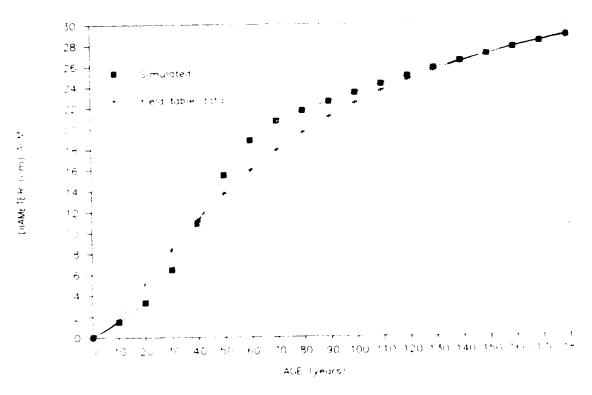


Figure C.21 Simulated and yield table average DBH of aspen on medium sites

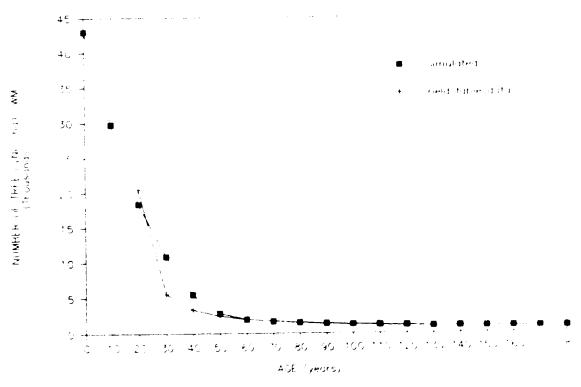


Figure C.2? Simulated and yield table number of trees of white spruce on medium sites

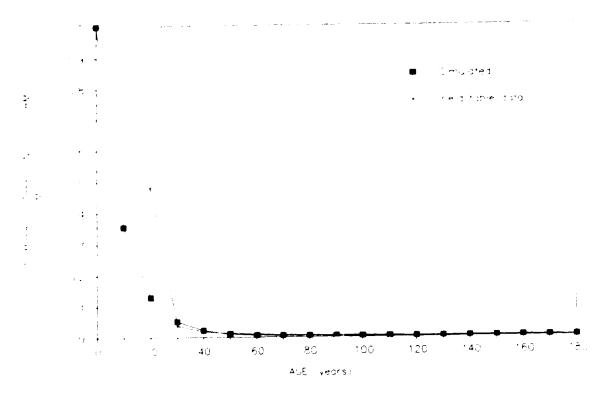


Figure C.23 Simulated and yield table number of trees of black spruce on medium sites

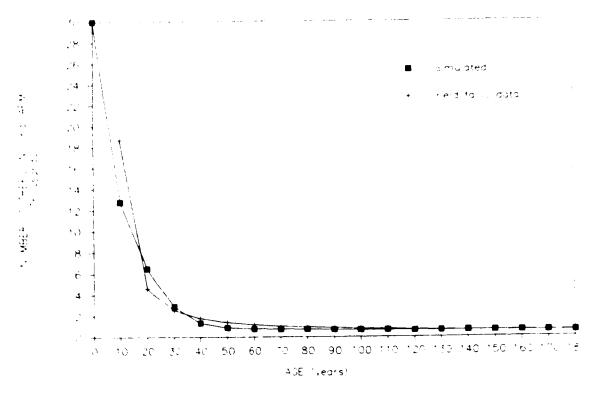


Figure C.24 Simulated and yield table number of trees of aspen on medium sites

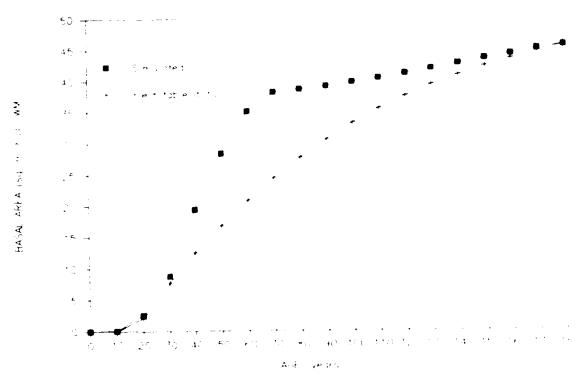


Figure C.25 Simulated and yield table basal area of white spruce on medium sites $\frac{1}{2}$

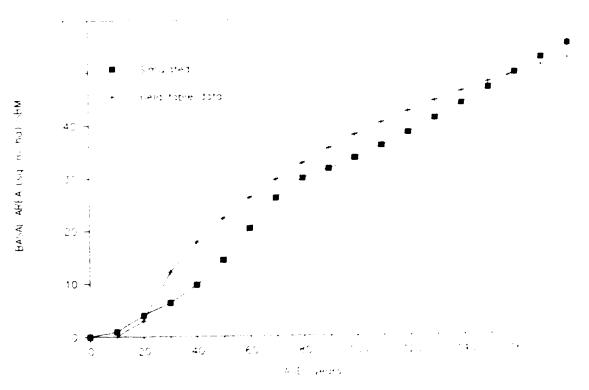


Figure C.26 Simulated and yield table basal area of black spruce on medium sites

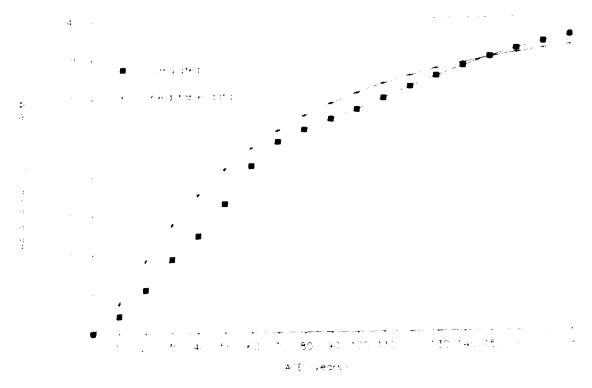


Figure C.27 Simulated and yield table basal area of aspen on medium sites

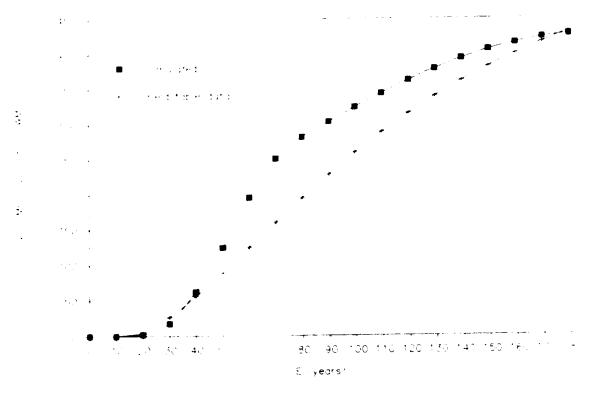


Figure C.28 Simulated and yield table gross volume of white spruce on medium sites

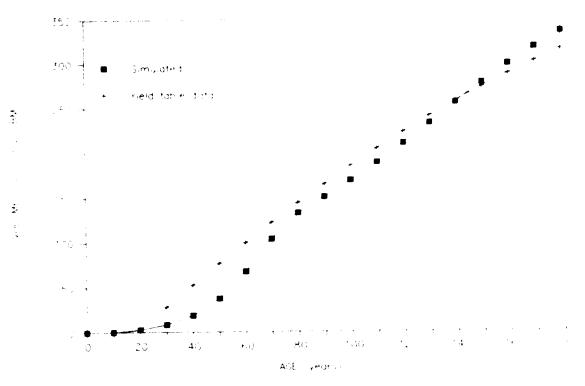


Figure C.29 Simulated and yield table gross volume of black spruce on medium sites

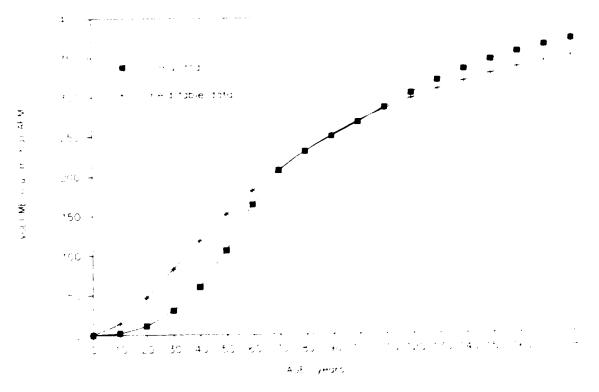


Figure C.30 Simulated and yield table gross volume of aspen on medium sites

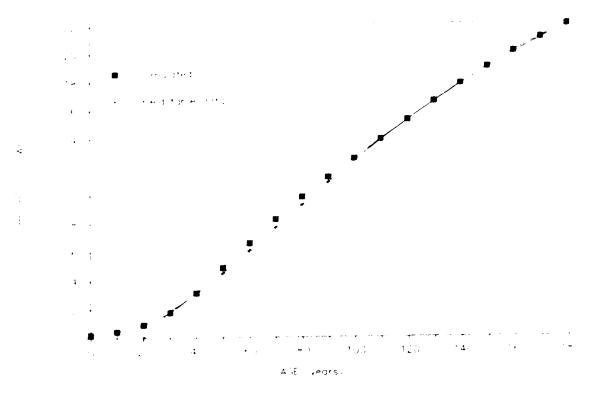


Figure C.31 Simulated and yield table site height of white spruce on fair sites

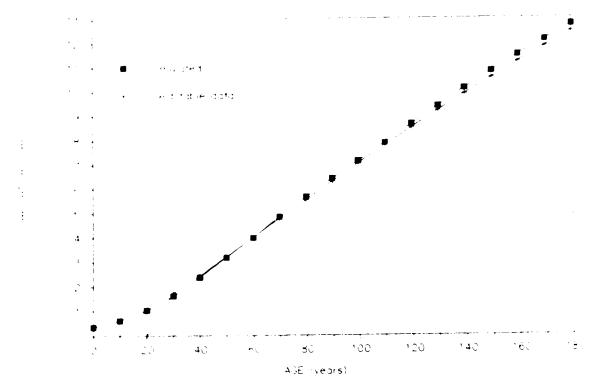


Figure C.32 Simulated and yield table site height of black spruce on fair sites

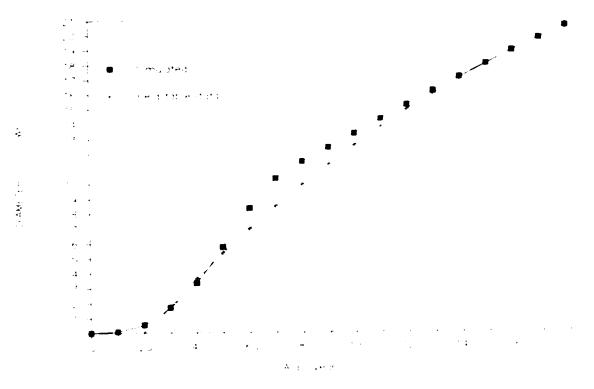


Figure C.33 Simulated and yield table site height of aspen on fair sites

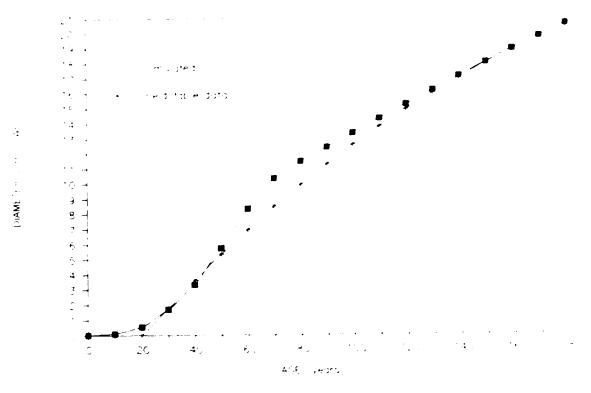


Figure C.34 Simulated and yield table average DBH of white spruce on fair sites



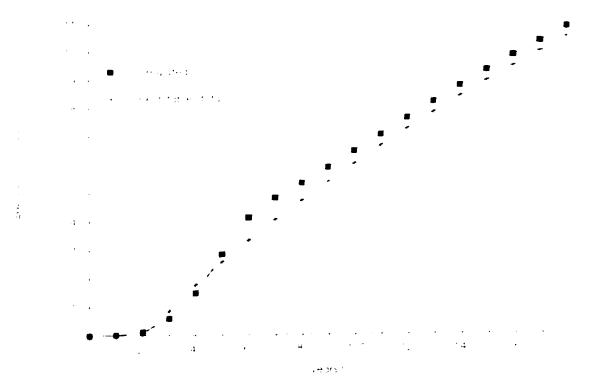


Figure C.35 Simulated and yield table average DBH of black spruce on fair sites

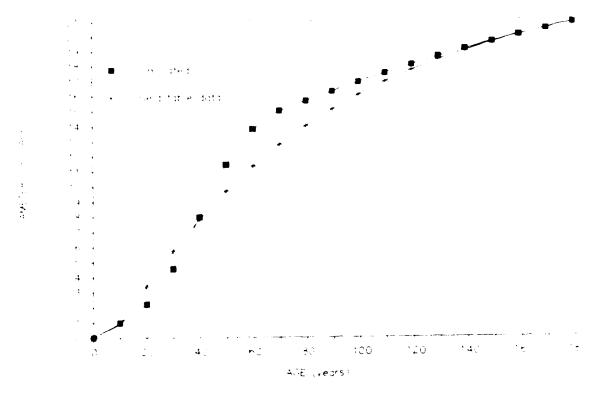
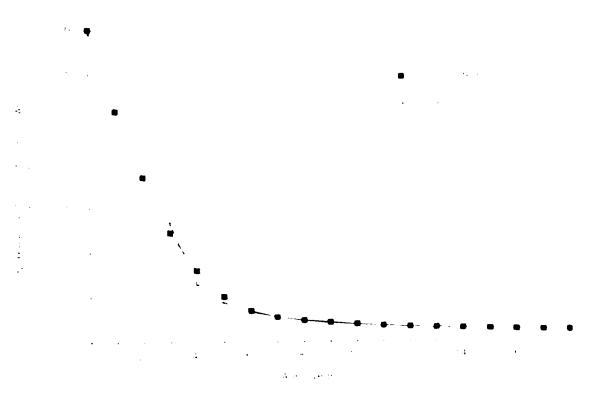


Figure C.36 Simulated and yield table average DBH of aspen on fair sites



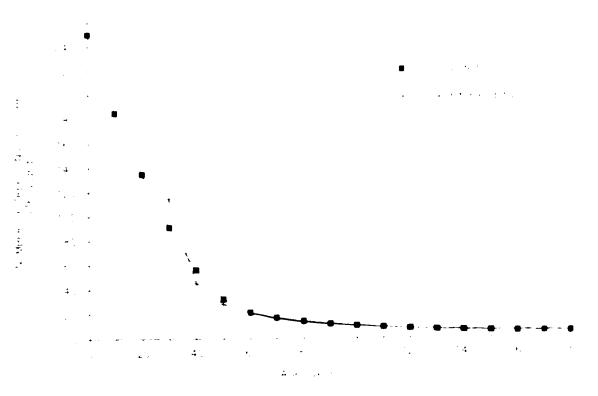


Figure C.38 Simulated and yield table number of trees of black spruce of tair sites

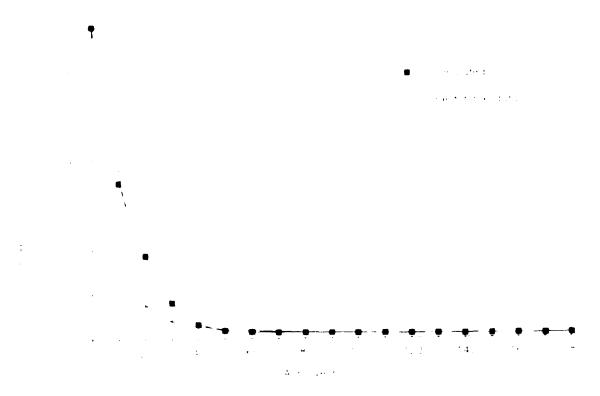


Figure C.39 Simulated and yield table number of trees of aspen on fair sites

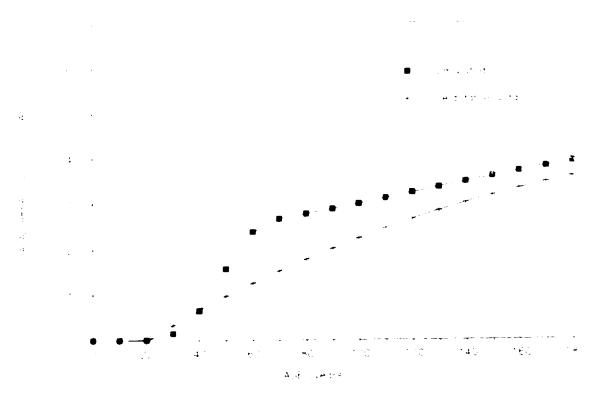


Figure C.40 Simulated and yield table basal area of white spruce on fair sites

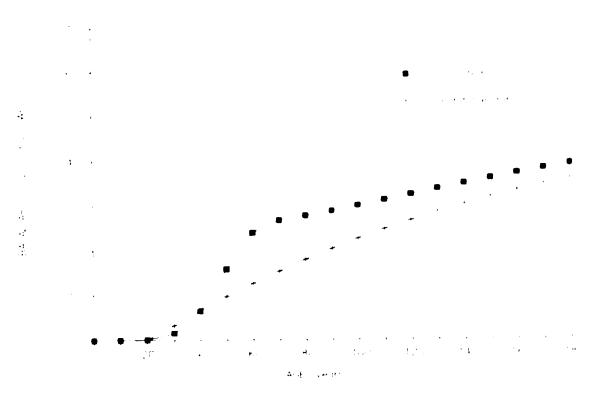


Figure C.41 Simulated and yield table basal area of black spruce on fair sites

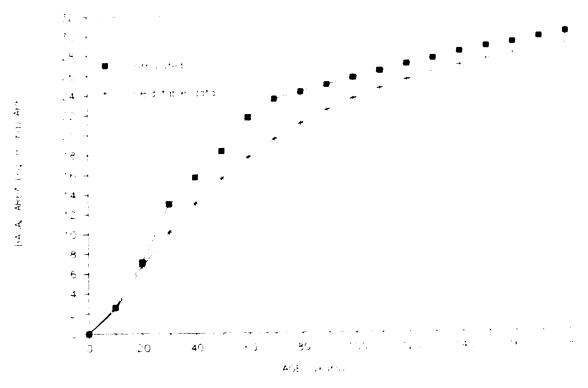


Figure C.42 Simulated and yield table basal area of aspen on fair sites

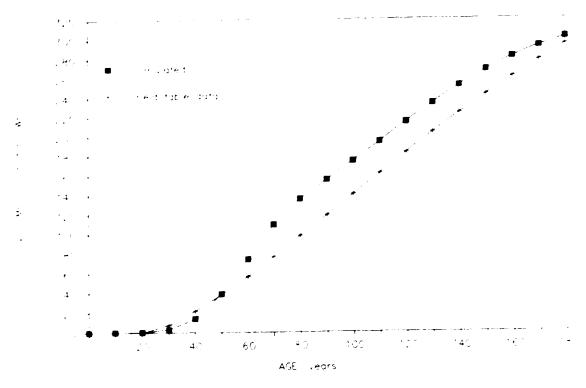


Figure C.43 Simulated and yield table gross volume of white spruce on fair sites

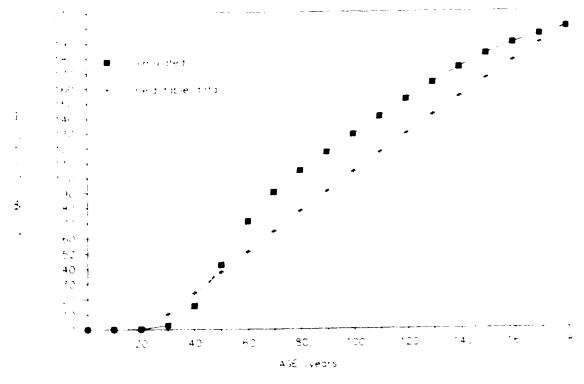


Figure C.44 Simulated and yield table gross volume of black spruce on fair sites



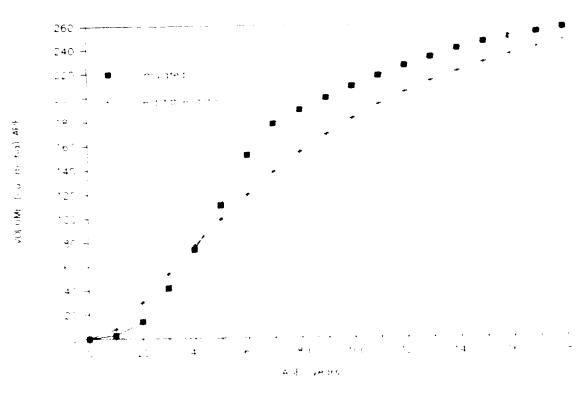


Figure C.45 Simulated and yield table gross volume of aspen on fair sites