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UNIVERSITY OF ALBERTA

AUTOMATIC RESONATOR ALIGNMENT AND POWER STABILIZATION OF HIGH POWER CO2 LASERS

BY

DALE RICHARD AKITT

(C)

A thesis submitted to the Faculty of Graduate Studies and Research in partial fulfillment of the requirements for the degree of Doctor of Philosophy.

Department of Electrical Engineering

Edmonton, Alberta

Fall 1992



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The undersigned certify that they have read, and recommend to the Faculty of Graduate Studies and Research for acceptance, a thesis entitled AUTOMATIC RESONATOR ALIGNMENT AND POWER STABILIZATION OF HIGH **POWER CO2 LASERS.**

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To the love of my life Emily, without whose love and encouragement this work could not have been completed

ABSTRACT

The high power carbon dioxide laser has become a very important tool in the area of industrial materials processing. This is due primarily to the enormous optical intensities which the device can attain. Unfortunately, it has proved increasingly difficult to construct machines capable of maintaining a consistently uniform output beam at elevated power levels, for extended periods. These difficulties are often attributed to thermal distortion of the resonator optics. Because of this fact, researchers have invested considerable effort in the construction of water cooled, thermally stable optical benches, upon which to mount the resonator components. This approach is very expensive, and has provided only a partial solution to the problem.

A different approach, and the subject of this thesis, is to construct a feedback control system which actively re-positions the optical elements, so as to maintain optimum resonator alignment. Preliminary experiments demonstrated that this concept was indeed feasible. In this first study, a circular array of small thermistors was utilized as the feedback element. Indicators of mode uniformity in the vertical and horizontal directions were extracted from the array using electronic techniques. A relay type controller monitored these error measures and subsequently activated a pair of motor-micrometers fitted to one of the primary resonator mirrors. Although this thermistor-based system demonstrated the viability of the concept, the sensor array's slow response limited its performance. Subsequent experiments utilizing high speed pyroelectric detectors in place of the thermistors solved the problem.

The next series of experiments was dedicated to finding a method of simultaneously aligning both primary resonator mirrors. This was accomplished by configuring the sensor array to monitor not only beam uniformity, but also beam position. A new controller was then developed which adjusted one mirror based on the position of the output beam, while the second mirror was employed to continuously maintain mode uniformity. This "two mirror" control system has demonstrated the ability to consistently maintain optimum resonator alignment for indefinite periods, at arbitrary power levels up to 10 kW.

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LIST OF SYMBOLS

P Power

I Electrical Current

V Electrical Voltage

R Electrical Resistance

C Capacitance

R_i Responsivity of Pyroelectric Crystal

Γ Pyroelectric Crystal Material Parameter

d distance

t time

τ time constant

T, sampling period

K gain

n sample number

N total number of samples in the data vector

 Θ angle

SCR Silicor Controlled Rectifier

FET Field Effect Transistor

PIE Photo-Initiated, Impulse-Enhanced, Electrically-Excited

PI Proportional-Integral

DC Direct Current

AC Alternating Current

ASCII American Standards Code for Information Interchange

TUTSIM Twente University of Technology Simulation Program

 λ Wavelength

RAM Random Access Memory

CHAPTER 1

INTRODUCTION

The CO₂ laser was first demonstrated by Patel in 1964.[1] Since that time, many improvements have been made to the device, resulting in its application to a variety of materials processing tasks in industry.[2-4] Some of these applications include welding, surface hardening, heat treating of metals, and surface alloying, etc. Many companies are now manufacturing commercial lasers for use in such applications. However, many of these lasers are operating at below the 1 kW. output level. The increasing need to perform efficient processing of much larger workpieces in situations such as thick section welding and cutting, has resulted in the development of devices capable of optical output in the multikilowatt range. Most lasers operable at these elevated power levels are of the transverse flow, gas transport geometry.[5] Lasers with output powers up to 25 kW have been constructed using this design concept.[6]

Transfer of these devices from the research laboratory to industry has been hindered by the quality of the output beam generated by them. In any laser device, optical element quality, and resonator alignment stability have a pronounced influence upon the uniformity and effectiveness of the output beam. In this context, favorable results in materials processing applications invariably require an output beam which consistently exhibits uniform power distribution.[7] A mode which is non-uniform is impossible to focus to the small diameters that are essential for high performance cutting and welding. Unfortunately, experience has shown that with presently utilized laser technology it is difficult to maintain a good quality beam at elevated power levels for extended periods of time, without operator intervention.

1.1 Unstable Resonator Systems

The resonators used in multikilowatt CO₂ lasers are almost exclusively of the unstable variety. Traditional resonators using a partially transmitting element at one end of the laser cavity are not viable at higher power levels. Unstable resonators however, offer the unique capability to extract energy from the resonator

cavity using only reflective optics.[8] This allows the optical components to be constructed from metals such as aluminum or molybdenum. Water cooling can then be utilized to carry away excess heat.

Thermal loading is often a problem in these machines, since it affects not only the resonator optics, but the entire laser vessel. As the temperature of the laser gas mixture progresses from a cold startup condition to operating temperature, the containment vessel heats, and expands. Such a situation can be disastrous to resonator alignment, especially in systems where the optical system is fastened directly to the enclosure walls. Thus far, attempts to remedy these problems have focussed primarily on the use of thermally stabilized optical benches.[9] These systems employ water cooling to stabilize the temperature of an optical bench upon which the optical components are mounted. While the technique appears reasonable, the additional materials and equipment required to perform the necessary water circulation and temperature control, result in a prohibitively expensive and mechanically complicated solution. Furthermore, although this technique does provide improved performance, drifts in mode uniformity are not eliminated and so periodic adjustment of the resonators alignment is still required.

Unfortunately, thermally induced mechanical distortion is not the only adversary of resonator alignment stability. Vibration, wear and tear on the optical positioning components, and other effects, all tend to make optimum resonator alignment an ongoing issue. To further complicate matters, depending on the power level at which the device is operated, the refractive index of the gas medium varies across the discharge volume. This causes optical rays travelling through the discharge to refract by differing amounts, depending on their position within the gain medium. At very high power levels this effect is sufficient to induce an apparent resonator misalignment, even though the resonator remains physically in a perfectly aligned condition. Presently, the only method available for dealing with this effect is adjustment of the optical resonator's alignment.

Recently, researchers have begun using sophisticated monitoring systems to accurately examine output beam quality; a skilled human operator is then called upon to analyze this information and make appropriate alignment corrections to maintain beam quality.[10-19] An alternative approach, and the subject of this research project, is the application of feedback control techniques to achieve a system which continuously monitors the quality of the lasers output mode, and then

actively adjusts the positioning of the resonator optical components to maintain optimum alignment. Previous work by many researchers with other types of mechanical and electrical systems, has demonstrated that the performance of inherently unstable mechanisms can often be significantly improved by the incorporation of a feedback control loop.

1.2 Feedback Control of Laser Resonator Alignment

An automatic alignment system is shown in its simplest form in Fig. 1.1. The first requirement is a servo which is capable of aligning the optical components in response to an electrical control signal. This can be accomplished by replacing the manual micrometers normally used in optics alignment systems, with motor micrometers. Secondly, the system needs a sensor which can provide a measure of the laser beam's cross sectional uniformity with sufficient accuracy to allow detection of any significant degradation in beam quality. This device must obtain information describing the mode quality without interfering with the laser's output. And lastly, a method of analyzing the information obtained from this sensor is required to direct the alignment adjustments which will provide the best improvement in beam quality.

The feedback control system approach introduced here promises several

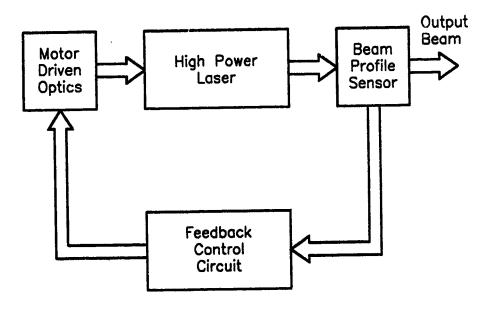


Fig. 1.1 Basic Alignment Control System

advantages over current techniques of maintaining laser beam stability. The most obvious benefit would be elimination of the very expensive optical benches presently employed in these lasers. This type of system would contribute to the feasibility of unsupervised operation of these lasers, a significant benefit in a manufacturing environment. Most importantly, from an industrial viewpoint, improved quality control would result, which in turn would lead to fewer rejects and subsequent increases in productivity.

1.3 Project Overview

Before beginning experiments on an actual high power laser, a project was initiated to simulate the behavior of an unstable resonator system at very low power. This experiment provided a simple test of the feedback control concept, without the complication and expense of high power laser operation. A 35 W CO₂ laser, together with a system of mirrors, was configured to obtain an output similar to that produced by a laser equipped with an unstable resonator. A commercial pyroelectric quadrant detector, was used to provide a measure of beam nonuniformity. A simple control system was subsequently designed to utilize the information provided by this sensor, so as to maintain proper alignment of the mirror system. The effectiveness of this system was evaluated qualitatively by observing how well the system returned the mirror to proper alignment, after a deliberate misalignment was introduced. Time response of the system was also documented in the form of plots of system error signal vs. time. The results obtained from these experiments were sufficiently encouraging to motivate further work with a 5 kW PIE laser.

While this low power simulation provided valuable insight into the control problem, it was expected that the behaviour of an actual resonator system would be quite different, due to the presence of an active gain medium between the resonator mirrors. The next step then was to install a beam profile sensor and control servos on the 5 kW PIE-3 laser, a machine available here in the University of Alberta laser laboratory. Unfortunately, during the course of the low power experiments, the fragile (and expensive) pyroelectric quadrant detector was damaged beyond repair. It was apparent that this device was too delicate for use in industrial applications, so a new sensor was designed based on an array of small thermistors. A controller

was subsequently designed which utilized information provided by this sensor array to maintain proper alignment of a single resonator mirror. It was shown that the system could properly maintain resonator alignment during extended periods of laser operation. However, the experiments also revealed that the thermistor elements responded so slowly that the system provided inadequate transient response during startup periods.

The next undertaking then, was the design and construction of a much faster sensor array composed of small, individual pyroelectric detectors. These small pyroelectric elements were found to be far more durable, and much less expensive, than the original single crystal quadrant detector. This new sensor array was configured to supply information which allowed the alignment of both resonator mirrors. A special interface circuit was developed to convert the pulsed signals provided by these elements into a form usable by the controller circuitry. At the same time a microcomputer-based data-acquisition system was installed to provide for accurate data collection. This data collection system was employed to gather data which was subsequently used to construct a "control system model" for the assembly. The controller circuitry was then expanded to accomplish simultaneous alignment of both resonator mirrors. Tests with the new sensor and controller at this point demonstrated the ability of the system to automatically maintain complete resonator alignment for indefinite periods of time. Significantly improved transient response was also observed.

entirely on breadboards, a less than ideal situation from the standpoint of electrical noise pickup and mechanical stability. Consequently, the next project was the design of a prototype controller, suitable for installation on the 25 kW PIE-4 laser. Printed circuit boards were designed to accomodate all of the electronics interface and control circuits. Along the way, various improvements were made to the electronic circuits and control algorithms. In addition, software was written to allow on-line, graphical display of information obtained from the sensor array and control circuitry. This software proved to be invaluable for performance evaluation and tuning of the new controller. It also extended the usefulness of the sensor array to its utilization as a diagnostic tool, in addition to its function as a feedback control element. Performance of this prototype system was tested at power levels up to 10 kW using the PIE-4 laser.

CHAPTER 2

LOW POWER SIMULATION

Before investing considerable time and expense in experimenting with a high power laser system, a low power simulation was performed. This approach allowed evaluation of the feedback control concept at relatively low cost, and without risk to any high power laser equipment. The experiment provided a convenient opportunity to test a method of measuring mode uniformity, and in general, contributed to a better understanding of unstable resonator behavior.

A pair of aluminum mirrors was used to construct a benchtop apparatus which could roughly imitate the behavior of an annular output resonator, similar to those commonly used in multikilowatt lasers.[20] Laser energy for the system was provided by a commercial 35 Watt unit. A pyroelectric quadrant detector, also available commercially, was employed to measure the laser beam's uniformity. A simple feedback control system was then designed to maintain proper alignment of the mirror system. The purpose of this chapter is to provide a description of the experimental apparatus used in this simulation and to present basic data demonstrating the viability of a closed loop alignment system. Results obtained here led eventually to experiments with the 5 kW PIE-3 laser.

2.1 Experimental Apparatus

A diagram of the experimental setup is shown in Fig. 2.1. The individual components of this apparatus are described below:

1. Mirror Assembly - As discussed earlier, the optical systems utilized in high power lasers are usually unstable resonators. To obtain similar behaviour, the test system of Fig. 2.1 was assembled using two small aluminum mirrors. A small hole in the center of the concave mirror allows the 10.6 µm wavelength beam from the injection laser to enter the resonator cavity, where it expands on each round trip until the beam overflows the outer edge of the convex mirror.[21] Each mirror was secured to a double axis, gimbal type mount.

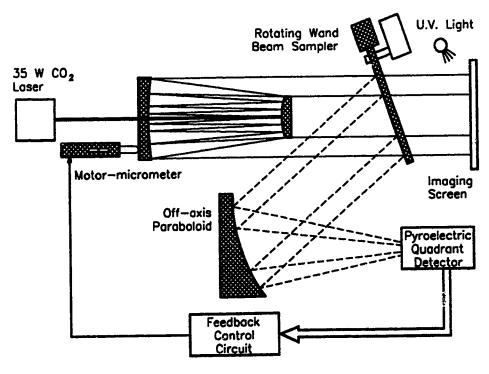


Fig. 2.1 Low Power Simulation Apparatus

Motor-micrometers on the concave mirror mount provided alignment of one mirror under electronic control.1

- 2. Motorized micrometers The motor-micrometers used to align the concave mirror were commercially available units. The companion controller units were conveniently equipped with an operational feature allowing bidirectional movement, proportional to the input voltage. Servo speed and direction were determined by input signal polarity and magnitude, respectively.[22]
- 3. Sampling Apparatus Sampling of high power laser beams is difficult to perform using partially reflecting optics because of the high intensity levels involved. Instead, a more common method employs a small pie shaped metal mirror like the one illustrated in Fig. 2.2. This specially designed mirror is mounted on a small electric motor, and then rotated across the path of the output beam at an appropriate angle, thereby sampling the complete cross-

¹ To preserve clarity, fig. 2.1 shows only a single micrometer on the concave mirror mount.

section of the laser beam profile on each rotation. The percentage of energy coupled out of the main beam is determined by the subtended angle Θ , identified in Fig. 2.2. The average power coupled out by the rotating wand is described by:

$$\frac{P_o}{P_i} = \frac{\Theta}{360} \tag{2.1}$$

For these experiments Θ was fixed at 3.6°; thereby delivering 1% of the main beam to the pyroelectric detector. The wand was constructed of an aluminum alloy; the optical surface finishing was performed in-house on a micro-surface lathe.

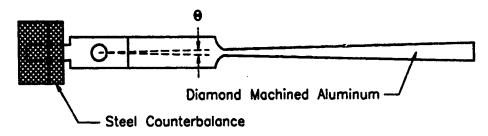


Fig. 2.2 Rotating Wand Sampling Apparatus

- 4. Off-axis Paraboloidal Mirror Pyroelectric detectors are available only with very limited dimensions of detector surface area. This is because of the difficulty involved in growing single crystals of lithium tantalate in large sizes. The particular detector used here provided a 2 cm. x 2 cm. detector surface. It was therefore necessary to reduce the diameter of the annular beam. This was performed with the aid of an off-axis paraboloidal mirror. [23] The focal length and turning angle were 7.0" and 40°, respectively.² This element was also produced in-house.
- 5. Pyroelectric Quadrant Detector The detector used as a beam profile sensor was a commercially available pyroelectric quadrant detector.[24] This device consists of four electronically separate detectors, arranged in a square matrix on

²The turning angle is measured becomen the incident and reflected beam. (see experimental apparatus diagram)

- a single 2 cm. x 2 cm. lithium tantalate crystal. The unit is equipped with internal integrated electronics to perform the necessary impedance conversion, and to provide signal amplification.
- 6. Imaging Screen This device is a commercially available screen, marketed for observation of infrared laser beams. When illuminated with ultraviolet light, the screen fluoresces with a bright yellow color. Simultaneous heating by an infrared source quenches this fluorescent effect, causing the screen to darken in proportion to the intensity of laser energy received. As such, the unit provided a convenient means for observing the effect of alignment changes upon the output beam's uniformity.[25]

2.2 Experimental Procedure

Fig. 2.3 illustrates how the pyroelectric detector was utilized to derive a measure of the annular beam's nonuniformity. By comparing the output signal intensities from the top and bottom halves of the detector, a measure of uniformity mismatch in the vertical direction was obtained. Similarly, a uniformity error measure for the horizontal direction was calculated by comparing the left and right halves. In equation form:

YUNIFORMITY =
$$(A+B) - (C+D)$$
 (2.2)
XUNIFORMITY = $(A+D) - (B+C)$ (2.3)

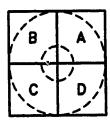


Fig. 2.3 Uniformity Measure Derivation

By defining the above uniformity measures as outputs, and neglecting interaction between the two alignment axes, the simple model of Fig. 2.4 was constructed. It was assumed that the plant transfer functions, G_{py} and G_{px} , reduced to simple

constants³. After tuning the feedback controller gains, K_{cy} and K_{cx} , a chart recorder was used to plot the system's performance in returning the mirror to proper alignment after a suitable misalignment was introduced.

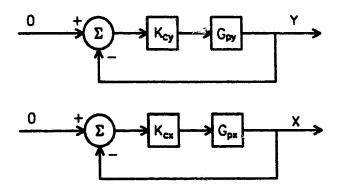


Fig. 2.4 Low Power Simulation System Model

2.3 Experimental Results

The controller response along the vertical axis is plotted in Fig. 2.5 for three values of gain K_c. Virtually identical results were observed for the horizontal direction. For each response curve in Fig. 2.5, the concave mirror was misaligned to the point where only about half of the annular mode remained. This required a micrometer displacement of approximately 50.0 µm from the aligned position. The controller was then returned to automatic and the response was recorded using a chart recorder.

2.4 Discussion and Conclusions

Fig. 2.5 reveals a response typical of a 2nd order system, equipped with a proportional feedback controller. As illustrated in this figure, a maximum time of approximately 4 seconds was required to return the mirror to proper alignment. It was found that the system could achieve proper alignment from virtually any

³Simple observation revealed that the assumptions of a linear plant and no interaction between alignment axes were reasonable. At this point in the experiments it sufficed to assume this simplified plant and simply tune the controller by trial and error.

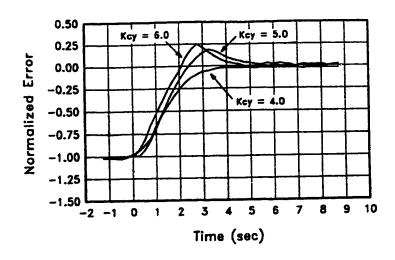


Fig. 2.5 Response of Low Power Automatic Alignment System

extreme of misalignment within about 5 seconds. Of course, the system could only be expected to acquire proper alignment if initial alignment conditions were such that enough laser energy was present to drive the controller in the proper direction. This condition is satisfied under normal operating conditions, when the controller is continuously maintaining proper alignment.

The results provided by this simple controller were sufficiently encouraging to prompt further experimentation with the 5 kW PIE-3 laser. Unfortunately during the course of these experiments the lithium tantalate crystal, the heart of the pyroelectric quadrant detector, was cracked. As will be discussed in the next section, this required the development of a new beam profile sensor before experiments could begin with the high power laser.

CHAPTER 3

THERMISTOR BASED SYSTEM FOR 5 kW PIE-3 LASER

The low power simulation described in Chapter 2 convincingly demonstrated the feasibility of automatic resonator alignment. The next undertaking, then, was the development of a system which could be installed on the PIE-3, 5 kW, CO₂ laser. As mentioned previously, the pyroelectric quadrant detector was damaged during the low power experiments. This raised concerns regarding its suitability as a beam profile sensor. The quadrant detector was a very expensive device and as was clearly shown, it was very susceptible to mechanical damage. Consequently, such a fragile component would not be reliable in an industrial setting. Therefore, a new beam profile sensor was designed for installation on the high power laser. In addition to a more rugged construction, the new design reduced the cost of the feedback sensor from \$6000 to approximately \$400.

Concurrent with the construction of the new sensor, servos to accomplish adjustment of alignment and power input on the PIE-3 laser were developed. An electronic feedback controller was then designed to stabilize both resonator alignment, and laser power output. Design details for the beam profile sensor, servos, and electronic control circuits are provided below. Experimental results verifying the system's ability to maintain resonator alignment and laser output power are also presented.

3.1 Beam Profile Sensor Design

After the pyroelectric quadrant detector was damaged, the idea of designing a new sensor composed of an array of small thermistors was conceived. Before constructing the array, a simple experiment was performed to determine the sensitivity of an individual thermistor. The apparatus of Fig. 3.1 was used to measure the response of a single element, when exposed to infrared radiation supplied by a small CO₂ laser. Resistance measurements were recorded for two randomly chosen thermistors, as laser power was varied between 0 and 180 mW.

Fig. 3.2 reveals a non-linear relationship, with thermistor resistance inversely dependent upon laser power. It can also be seen that a variation of only 180 mW of laser power is required to vary the thermistor resistance over the full useful range of the device.

The new beam profile sensor was constructed by mounting 48 of these thermistors on a printed circuit board in an annular array, as shown in Fig. 3.3. The dimensions of the array were selected to ensure that the entire sample of the annular beam fell within the inner and outer radii of the array. Ribbon cable connectors at each end of the circuit board provided electrical connection to individual elements in the array.

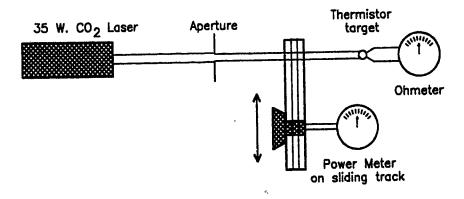


Fig. 3.1 Thermistor Test Apparatus

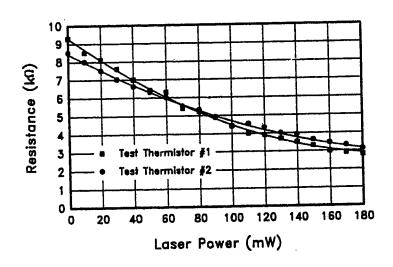


Fig. 3.2 Thermistor Response to Infrared Radiation

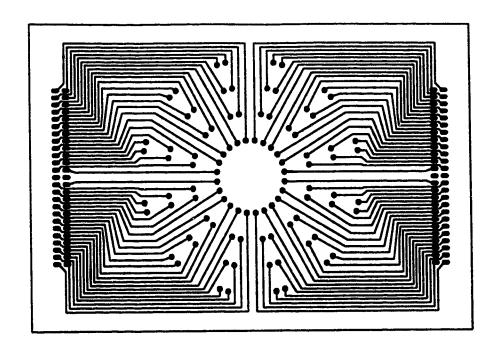


Fig. 3.3 Thermistor Array Circuit Board (scale 0.8:1)

3.2 Servo Design

Initial attempts to utilize motor-micrometers to perform alignment adjustments on the PIE-3 optical system gave poor results. The motor-micrometers used in the low-power simulation experiments provided insufficient torque to move the relatively heavy mirror mounting hardware present in the high power laser. To resolve this problem, the arrangement shown in Fig. 3.4 was used; this design takes advantage of the 485:1 gear reduction provided by the motor-micrometers to rotate

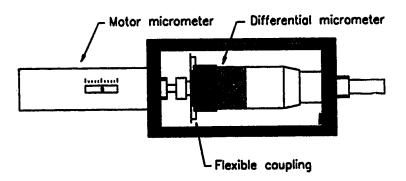
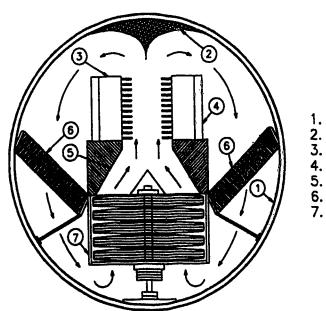


Fig. 3.4 Alignment Servo for PIE-3 Laser

the adjusting knobs on the manual differential micrometers. The motor-micrometers provided sufficient torque to drive the manual units, and the additional 40:1 gear reduction provided by the manual micrometers allowed alignment changes to be made at an appropriate rate, with excellent resolution.

3.3 Test Laser

Experiments were performed on an existing 5 kW PIE¹ CO₂ laser. Detailed descriptions of the individual portions of this laser system have been reported elsewhere, so only a brief review of the key components will be provided here. [26-28] The schematic diagram of Fig. 3.5 illustrates the main components of the PIE-3 laser. These include a 12-module pair of multi-element, fluid-ballasted, pin electrodes, 2 large heat exchangers, a linear array of 6 axial-flow compressors, and a folded-path optical resonator. Gas flow, discharge electric field, and optical axis were mutually orthogonal. Discharge length and inter-electrode spacing were 3 m and 90 mm, respectively. Identical multi-pin structures were used for both anode and cathode electrodes.



- 1. Laser Enclosure
- 2. Ceramic Flow Splitter
- 3. Cathode Electrode
- 4. Anode Electrode
- 5. Flow Ducting
- 6. Heat Exchanger
- 7. Axial Flow Compressor

Fig. 3.5 PIE-3 5 kW CO₂ Laser

¹ PIE is an acronym describing the patented discharge excitation process used in the test laser. It stands for Photo-initiated, Impulse-enhanced, Electrically-excited.

The double-pass, water-cooled optical extraction system shown schematically in Fig. 3.6, consisted of two mirrors M1 and M2, with a 90 degree roof prism, M3, serving as the folding element. Output coupling through a ZnSe window was achieved using the skimmer, M4, and flat mirror, M5. Total resonator length was 860 cm, while the radii of curvature of mirrors M1 and M2 were -3500cm and 3800cm respectively. All optical components in the system were diamond machined from an aluminum alloy.

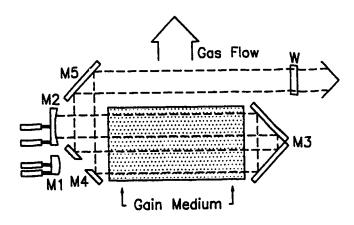


Fig. 3.6 Folded Path Laser Resonator

The new beam profile sensor was installed on the PIE-3 laser, along with a rotating wand designed to reflect a 1% sample of the main beam onto the sensor array.² The alignment servos were also installed on mirrors M1 and M2 at this time. A trial run was then performed to determine the operating point of the thermistors. The resistance variation of each element, from cold values, in response to the 1% beam sample, was measured at a power level of 4.0 kW, near the laser's maximum of 5 kW. Fig. 3.7 presents this data diagrammatically. Lines connecting the highest values of change were drawn to obtain a rough indication of the beam shape. The maximum observed change in thermistor resistance was 39%, indicating that the chosen sampling ratio of 1% was suitable to achieve proper sensor operation over the potential output power range of the laser.

² Since the mermistors exhibited a time-constant of approximately 4 seconds, the beam profile sensor array responded only to the average power of the sample provided by the rotating wand. The wand dimensions were selected to reflect 1% of the main beam's average power onto the sensor array. A fine metal screen was also placed in front of the sensor array; this helped compensate for the presence of localized hot-spots by refractive smoothing of the sample.

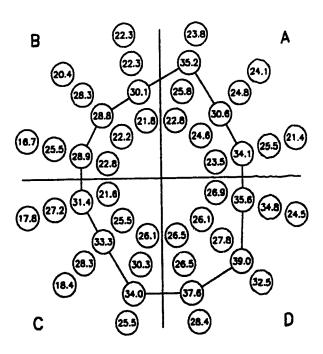


Fig. 3.7 Change in Thermistor Resistances when exposed to 1% Sample of 4 kW Beam (% deviation from cold resistance value)

In the low power simulation described earlier, the pyroelectric quadrant detector provided signals representative of the beam intensity in each quadrant. However, using an array of thermistors as the sensor required the design of interface circuits to convert the resistances of the individual thermistors into voltage levels, and to combine these voltage levels into quadrant sums which could be used to determine the degree of beam nonuniformity.

Thermistors from each quadrant were biased at 0.6 V and connected to the summing junction of a standard op-amp summing circuit, as portrayed in Fig. 3.8. In this manner 4 signals were obtained which indicated the average power present in each quadrant of the laser output.[29]

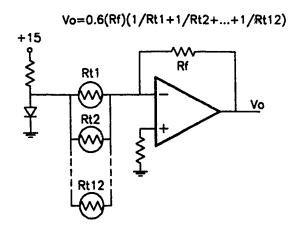


Fig. 3.8 Quadrant Summing Circuit

3.4 Controller Design

The design of a controller for the high power laser was complicated by the unavailability of powerful, variable speed motor-micrometers to perform the alignment adjustments. In spite of the micrometer modifications described earlier, it was found that traditional proportional control was not feasible. This was because depending on the load imposed on them, the micrometers would initiate movement at substantially differing magnitudes of actuating error signal; this unpredictable behavior proved to be very difficult to control. Manual experimentation revealed that superior performance was obtained in the jog mode, with the motor speed adjusted to a constant value. Consequently, the use of a non-linear, relay type controller was required.

Fig. 3.9 depicts the control strategy developed to utilize the information from the sensor array. The summer outputs, labeled A through D, were connected to additional summing circuits, which were configured to provide the voltage levels, A+B: B+C: A+D: and C+D. These signals were in turn fed to subtraction circuits, which generated the control signals, Y-ERROR and X-ERROR. Each of these signals furnished a measure of the beam's asymmetry in the vertical and horizontal directions, respectively. Level detector circuits were then used to examine these error signals, to determine if mode asymmetry was within predefined limits. [29]

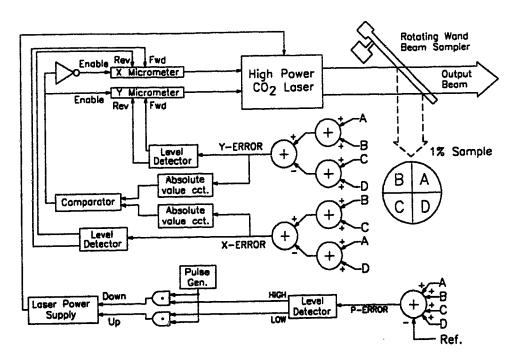


Fig. 3.9 Block Diagram of High Power Laser Mode Control System

The magnitude of these two error signals were simultaneously analyzed by comparator circuits. If the error in any of the 4 possible control directions exceeded a pre-set threshold, then a signal initiating mirror movement in the appropriate direction to reduce that error, was generated. The mirror adjusting motormics were driven sequentially such that the mirror axis exhibiting the largest error signal was enabled first. This control format, allowing mirror movement only along the axis having the larger error, compensated for interaction between the alignment axes.

In addition to the mirror positioning information outlined above, the thermistor sensor array also provided a convenient method for power stabilization. This feature was derived from the quadrant sum voltages, A+B+C+D. It is evident in Fig. 3.9, that this sum signal was directly proportional to the total average power output produced by the laser. An error signal was then obtained by subtracting a reference from this signal; appropriate adjustment of this reference allowed selection of the desired output power level.

The difference signal P-ERROR generated in this manner, was then

compared to pre-defined limits, to determine if power level correction was required. If the error exceeded upper or lower thresholds, a motor-driven variac feeding the laser's DC power supply was automatically activated to correct that error. To allow time for the thermistor elements to respond to changes in output power level, the variac was driven with short pulses; a time period of about 15 seconds was provided between pulses.

3.5 Experimental Results

The PIE-3 laser used for evaluating the effectiveness of the mode and power controller outlined above was well suited for the task. The optical components, illustrated in Fig. 3.6, were hard-fastened to the laser tank doors. As a result, resonator alignment was continually subject to large temperature-induced excursions, because of distortion in the containment vessel upon discharge initiation. There were also a number of small leaks in the fluid ballasted electrodes, which contributed to an abnormally rapid deterioration of the lasing gas mixture. As a consequence of these factors, manual operator intervention had previously been required every few minutes, in order to preserve mode quality and power level.

The first measurements of system performance were taken to determine the power stability of the laser. In the 3 separate runs depicted in Fig. 3.10, identical operating conditions were maintained, except that the power adjusting control system was selectively enabled and disabled. In each case, the electronic mirror alignment system was left engaged. These plots clearly reveal how the laser's output power rapidly dropped off during normal, unsupervised operation. The graphs also document how that power level was restored and maintained to within about 3%, upon activation of the electronic control system.

In order to quantify the mode control aspects of the system, a quadrature procedure for data collection was employed; the rationale here being, that beam sampling was also performed on a quadrature basis. Measurements of the power level in each quadrant were made, first with no alignment changes during operation, and then with the automatic mirror adjusting system activated. The lower curves of Fig. 3.11 reveal how the laser's mode drifts if no alignment corrections are made to the resonator. However, when the feedback control loop is

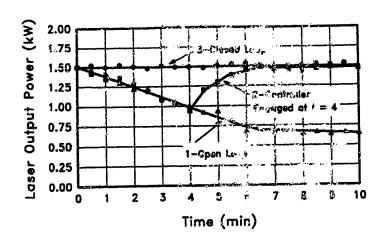


Fig. 3.10 Power Controller Performance

enabled the power output level in each quadrant is fully stabilized.

The observation from Fig. 3.11, that the absolute power levels measured in each quadrant were somewhat different, was found to be a constant characteristic of the degraded optical profiles present in the test laser. As such, equalization of the magnitudes of the integrated intensities within each quadrant of the laser's output beam was beyond the capability of either manual, or automatic control, when using these mirrors.

Fig. 3.10 also reveals the transient performance of the power controller. As can be seen, if the laser was started and run for some time without electronic power supervision, it would then take about 90 seconds for the system to reestablish the initial power level. Transient performance of the alignment portion of the controller was not documented because of difficulties imposed by the manual data collection methods employed at this stage of the project. However, since the alignment controller obtained information from the same sensor array, it was expected that the response time would be of the same order of magnitude as that exhibited by the power controller. Visual observations of the performance of the alignment controllers reinforced this conclusion.

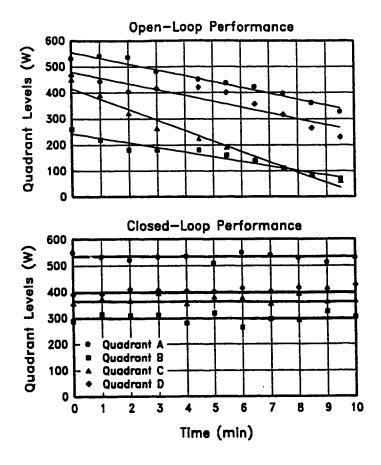


Fig. 3.11 Alignment Controller Performance

3.6 Discussion and Conclusions

Although the controller provided adequate steady-state performance, its relatively slow transient response would probably render the system ineffective under sporadic, and short on-off operational sequences of a laser. This excessively slow response time was attributed primarily to the large thermal time constant of the thermistors used in constructing the beam profile sensor. The devices used in these experiments have a thermal time constant of approximately 4 s., implying an equilibration time of 15-20 s. Response time of the DC variac, and alignment servos was negligible in comparison.

Another problem observed, was a slight downward drift in the level at which the power controller maintained output power, especially during extended runs. It was suspected that as the temperature of the sensor board rose, in response

to heating by the beam sample, the thermistor elements were subjected to we've air currents which the controller perceived as an increase in beam intensity.

To alleviate these problems, work began on yet another sensor array, based on small, individual pyroelectric detectors. In addition to greater sensitivity and faster response, these devices, by nature of their operation, are not affected by low frequency drifts in ambient temperature. A control system such as outlined above, but substituting pyroelectric elements in place of the thermistors, should yield much improved performance.

CHAPTER 4

PYROELECTRIC BASED SYSTEM FOR 5 kW PIE-3 LASER

The first generation mode controller effectively demonstrated the improvement in laser performance which could be achieved by fitting a high power laser with an automatic alignment and power level controller. However, the system provided extremely poor transient response; this shortcoming would limit usefulness of the controller to longer term maintainance of alignment and power output.

Many newer applications in materials processing require rapid changes in laser power level during the processing task. Unfortunately, most existing high power lasers function effectively only when they are operated continuously. Consequently, these systems usually employ a beam dump for the laser's output, when it is not required for processing. This practise clearly compromises production efficiency, and subjects laser components to additional wear and tear. It would be considerably more efficient to equip the laser with a control system that is capable of quickly obtaining proper alignment and desired power level upon initiation of the processing task.

The poor transient performance demonstrated by the thermistor based controller was attributed to the thermal time constant of the individual sensor elements. Clearly, a faster feedback element was required. Improved performance was obtained by returning to the pyroelectric detector; this time however, an array of smaller and more durable individual detectors was utilized. To use this new sensor array, interface circuits were designed to convert the pulsed signals from the pyroelectric detectors into a form compatible with the feedback control electronics. The feedback control strategy was then modified to take advantage of the sensor's faster response.

As stated earlier, adequate monitoring of the systems response was impossible using manual data collection methods. To resolve this difficulty, a microcomputer-based, data-acquisition system was installed. This system was

employed to collect data describing the plant's open-loop response; the resulting mathematical model was then utilized to program computer simulations. These simulations were very useful for evaluating possible controller structures, and for obtaining initial tuning parameters for the closed-loop system.

Details of the new sensor array, its interface electronics, and the data-acquisition system are supplied in the following sections. The methods used to obtain the open-loop model parameters are then described, followed by a discussion of the computer simulations and controller design. Finally, experimental results documenting the transient and steady-state responses of the new closed-loop system are presented.

4.1 Sensor Considerations

Several factors were considered in the selection of a suitable detector element to replace the thermistors in the beam profile sensor. The most important of these characteristics are: frequency response, sensitivity, linearity, stability, and physical size. Since photon energies are very low in the far infrared, room temperature sensing elements are limited to operation on a thermal basis. There are currently three commonly available detector types which fall into this category. These are thermistors, thin film thermopiles, and pyroelectric detectors.[30-32]

After consideration of the basic features of these detectors types, and the desired system performance, the pyroelectric detector was selected. A major factor in this choice was the device's fast response: in the hundreds of kHz. In addition, the pyroelectric effect requires that the incident infrared radiation be chopped. Consequently, a low average power sample of the laser's output, but encompassing full intensity of the main beam, can be obtained from a rotating wand, as in previous experiments. Another advantage of the pyroelectric detector is elimination of the offset problems induced by changing ambient temperature. This is a direct result of the poor low frequency response of the device. Finally, pyroelectric detectors provide an output voltage that is a linear function of the incident optical intensity.

4.2 Pyroelectric Detector Operation

The pyroelectric detector is constructed of materials such as lithium tantalate; these unique materials produce an electrical current as they experience a change in temperature.[32] Fig. 4.1 illustrates the response of a loaded pyroelectric detector to a step of infrared radiation. Note that the output occurs only during the initial moments after arrival of the infrared step; the output quickly decays to zero as the temperature of the pyroelectric material approaches steady state. This operational characteristic is the source of the pyroelectric detector's fast response. Fig. 4.2 depicts the simple circuit used to model the high frequency electrical behaviour of the pyroelectric detector, as it experiences a temperature change.

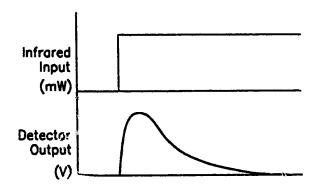


Fig. 4.1 Response of Pyroelectric Desector

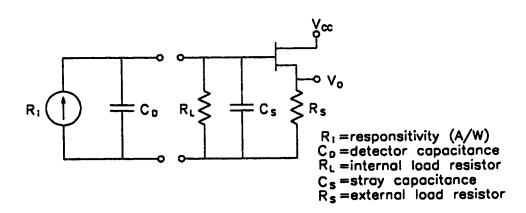


Fig. 4.2 Pyroelectric Detector Equivalent Model

The diagram also includes the FET voltage follower which is often employed as a buffering stage. It can be seen that the detector is purely capacitive; this is by virtue of the high DC resistance of the pyroelectric material ($10^{13} \Omega$). Since this capacitance is fairly small (typically 30 pF), the detector exhibits a relatively high AC impedance. For most applications this impedance must be converted to a more practical low impedance output. Commercially manufactured pyroelectric detector's are available with integrated FET amplifiers, and a wide selection of internal load resistor values.

The current response of the pyroelectric element is independent of frequency of the source, once the time-rate of heat arrival is greater than the time-rate of material thermalization. The magnitude of current output is a linear function of the separation of the charge gathering electrodes, the material parameters, and at very low frequencies (< 1 Hz), the thermal time constant. Thus the detector current response (for other than low frequencies) is expressed as:

$$R_i = \frac{\Gamma}{d} \tag{4.1}$$

where:

 R_i = current responsivity (A/W)

d = electrode separation (cm)

 Γ = material parameter (5.49 * 10-9 $\frac{\text{A cm}}{\text{W}}$ for lithium tantalate)

The overall voltage response of the detector plus the FET follower is dependent on the value of R_L (Fig. 4.2). The load resistor is selected to provide a tradeoff between output sensitivity and fast response. The risetime (10 to 90%), in response to a step, is determined by the electrical time constant:

$$t_r = \frac{\tau}{2.2} = \frac{R_L(C_D + C_S)}{2.2} \tag{4.2}$$

4.3 Sensor Array

After considering the desired frequency response, the final detector selection was performed experimentally. The response of several units, each equipped with different window and load resistor combinations, was compared with the goal of achieving a satisfactory compromise between pulse response and

sensitivity. A unit manufactured by Eltec Instruments, Inc. (model 406M34-1) was ultimately selected for use in the sensor array.[33] This detector was furnished with an internal load resistor and integrated FET buffer amplifier. The internal load resistor was taken as 10 M Ω ; this value provides a 10 to 90% pulse rise time of 136 μ s. A TO5 case with a germanium window (transmittance 48% at 10.6 μ m) encloses each unit.

The sensor array, shown in Fig. 4.3, is comprised of 56 of these detectors, mounted on a printed circuit board in an annular array. Individual elements were spaced as tightly as possible, and sensor geometry was configured such that the entire cross-section of the sampled annular beam falls within the inner and outer radii of the array. Ribbon cable connectors at the edges of the circuit board provide access to individual elements in the array. The outputs from these connectors are fed to the interface circuit boards, which convert the pulsed output signals into DC form.

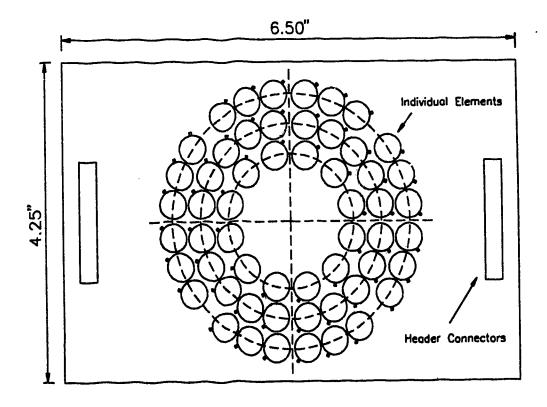


Fig. 4.3 Pyroelectric Detector Array Layout

4.4 Sensor Interface Electronics

The fast response provided by the pyroelectric detectors is obtained at the expense of more complicated interfacing circuitry. As mentioned previously, the output signals supplied by the pyroelectric detectors are in pulsed form; each detector's pulse amplitude is proportional to the intensity of the incident beam sample, at the corresponding location on the main beam profile. Since this sample is provided by a rotating wand, the sample to each element arrives at a slightly different moment in time, as the wand sweeps across the face of the array. Therefore, a method was required of holding the output from each detector until all signals are valid. Fig. 4.4 illustrates the technique employed to accomplish this task. The signal from each element drives a circuit which detects and holds the peak pulse amplitude until it is reset. Resetting is controlled by a LED/photodiode trigger combination which detects the passing of the wand.

Sample waveforms from two individual detectors in the array, labeled A

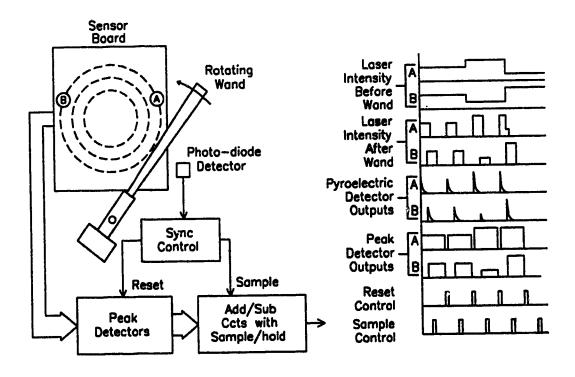


Fig. 4.4 Operation of Interface Circuits

and B, are shown in Fig. 4.4. As can be seen, the signal at element B is delayed with respect to that at A, in proportion to the wand's rotational speed. Each element's signal is held by its peak detection circuitry until the wand again passes the photodiode. Once each detector has received its portion of the beam profile, a control output from a synchronization circuit indicates that all outputs in the array are valid.

At this moment, sampling of the outputs may be performed. Upon completion of the sampling operation, the peak detection circuits are reset. Alternatively, analog adding/subtracting circuits may be employed prior to sampling, to obtain combinations of sensor outputs which are suitable for constructing the alignment error signals. This method was used to derive measures of the laser beam uniformity for the vertical and horizontal directions.

The peak detection circuit developed for a single sensor element is shown in Fig. 4.5.[34] Each pyroelectric assembly requires a resistor (R1) to set the load current in it's integral, common-source FET amplifier. Following the detector manufacturer's recommendations, this component was taken as 100 kΩ. Capacitor C1 removes the DC from the incoming signal, and R2 supplies bias current to opamp U1. FET switch Q1 is employed to quickly discharge the holding capacitor (C2) after sampling is complete. General purpose LM-324 op-amps are used to minimize circuit board size; these units provide four operational amplifiers in a single 14 pin dip package.

To interface all array elements, 56 of these peak detector circuits were

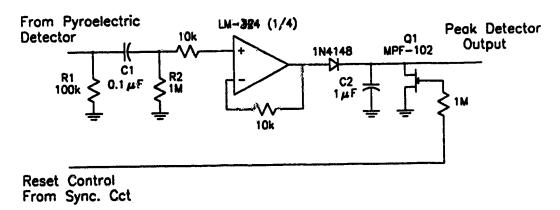


Fig. 4.5 Peak Detector Circuit

required. Breadboarding this large number of individual circuits was impractical; instead, a printed circuit board was designed to accommodate interface circuitry for two quadrants of the sensor array. Two of these circuit boards were then constructed to complete the interface between the sensor array and the control circuitry. In addition to the 56 peak detector circuits, summing circuitry was mounted on each board to calculate the quadrant sums from which the vertical and horizontal uniformity measures are derived.

4.5 Experimental Setup

The beam profile sensor described above was mounted on the PIE-3 laser, directly replacing the previous thermistor array. Circuit board size had been maintained identical to that for the thermistor array so that mounting modifications were unnecessary.

The interface circuits were inserted between the new sensor array, and the existing controller circuitry. A number of modifications were also made to the controller circuitry to accommodate the sampled nature of the interface signals, and to take advantage of the faster response provided by the new feedback sensor.

The servos previously employed to provide alignment and input power level adjustment required no modifications other than speed adjustments when final tuning was performed.

At this time, a microcomputer based data-acquisition system was installed to improve the quality and efficiency of data collection. This system, shown in Fig. 4.6, was configured to provide monitoring of laser power and discharge current, as well as output signals from the new sensor array, and feedback control circuitry. Provision was also made to record the exact position of the motor-micrometer alignment servos, thus allowing the collection of accurate input/output data for the alignment control system.

As depicted in Fig. 4.6, a second rotating wand was also installed, to provide continuous on-line monitoring of the laser output power. The sample thus obtained was focussed into a commercial, thermopile type, laser power meter.[35] Observations revealed that power stabilization of the laser was best accomplished

¹Schematic diagrams of these modifications are provided in appendix III. The controller configuration is discussed in greater detail later in this chapter.

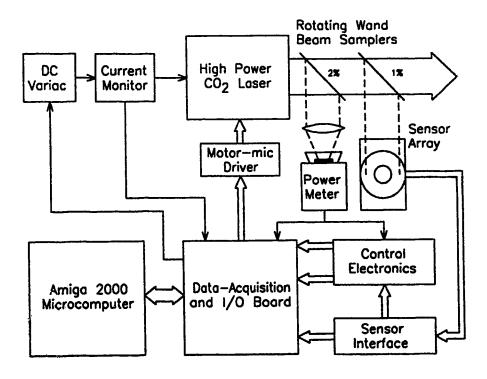


Fig. 4.6 Experimental Setup

using feedback from this power meter rather than using the sum of the sensor signals, as had previously been performed. This was attributed to the presence of unavoidable gaps between sensor array elements; it was thought that these gaps created slight errors in the sensor representation of total output power. It is likely that these errors were also present during the thermistor based experiments, but went undetected by the comparatively poor data collection methods employed at that stage.

In addition to data collection, this system was configured to allow computer control of the mirror alignment and power control servos. This provided a convenient means for collection of the data used to estimate the open-loop model parameters.

4.6 System Model

In general, before closed loop control of a system is attempted, it is desirable to obtain a model describing the plant. Once a suitable model has been constructed, design can then proceed, using either well known controller

configurations or, if necessary, special controllers selected to suit the available servos and behavior of the open-loop system. In many situations a bang-bang controller structure is the most economical to implement.[36-38] When utilizing fixed speed servos, as in this application, a non-linear controller is also the most viable option. In any event, a first requirement is estimation of the parameters defining the open-loop model of the laser's alignment and power control subsystems.

In a fashion similar to that of previous experiments, a measure of the mode non-uniformity in the vertical and horizontal directions was defined by comparing the output intensity between opposing halves of the beam cross-sectional profile.[39,40] These comparisons were calculated from the sensor quadrant signal levels as follows:

$$Y_u = (A+B) - (C+D)$$
 (4.3)

$$X_u = (A+D) - (B+C)$$
 (4.4)

The model relating these uniformity measures to movement of the x and y alignment servos appears in Fig. 4.7. The model of Fig. 4.7 is divided into three sections, the horizontal and vertical axes of the resonator alignment system, and the power control portion of the overall laser system.

Consider first the horizontal axis of the alignment control section. Here the alignment servo is represented by an integrator with a single parameter, K_1 ($\mu m/s$), which represents the motor-micrometer speed setting. This factor can be adjusted as desired; effectively allowing it to be used as a tuning parameter. Thus no estimation is required. The gain factor, K_{xx} ($V/\mu m$), describes the sensitivity of the horizontal uniformity measure to movement of the horizontal alignment servo. A second gain factor, K_{xy} ($V/\mu m$), accounts for the effect of servo movements along the vertical alignment axis. In practise it was found that this interaction parameter could be taken as zero; this was as expected since the resonator mirror mounts were configured to provide alignment about the X and Y axes. A similar situation for the vertical axis completes the model of the alignment portion of the system.

The DC current control variac is represented by three blocks. The first block, an integrator, models the motor used to rotate the variac shaft at a fixed speed in either the clockwise or counterclockwise direction. Following the integrator, a non-linear block is employed to model the backlash present in the gear

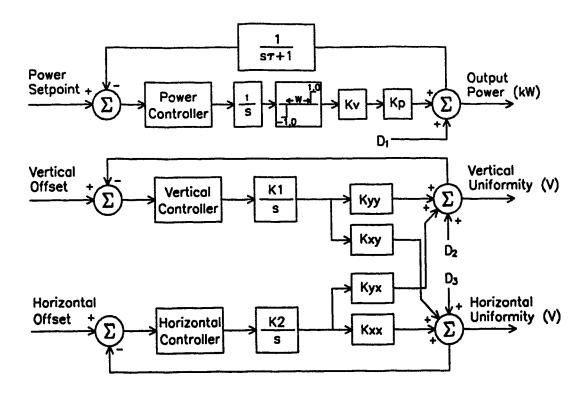


Fig. 4.7 Laser Alignment and Power Control System

coupling between the motor and variac shafts. Estimation of the dead-zone, W (seconds) is required for this block. The motor speed and the gear ratio of this block are effectively lumped together with the gain factor, K_{ν} (Amps/s), which represents the rate at which the DC driving current to the laser changes when the variac is activated. An additional gain factor K_p (kW/Amp) is the conversion factor from pumping DC current to optical output power for the laser.

A first order block in the feedback path models the behavior of the laser power meter. Estimation of the time constant τ (seconds) of the thermopile based optical power measuring unit are required for this block. The gain of this block includes the 2% wand sampling ratio, and the power meter optical power to volts conversion ratio of 0.05 V/W, to provide an overall gain of 1 V/kW.

4.7 Parameter Estimation

4.7.1 Alignment System Parameters

Data was collected with the aid of the computer activated servos and data-acquisition system, to provide the parameter values defining the above model. The procedure used was as follows. After fixing mirror M2 at an appropriate alignment setting, primary mirror M1 was subjected to alignment changes about the horizontal and vertical axes. This was performed by first misaligning mirror M1 along the axis under test until power output from the laser diminished to half its initial level. The direction of movement was then reversed and data collection resumed until the mirror was again misaligned to the half power point on the opposite side of the center position. Input current to the laser was held fixed at a convenient level during these alignment changes, and the micrometer position together with data from the beam profile sensor, was recorded at each sample point.

As is usually the case in physical processes, a large amount of noise contamination was present in the data. Therefore, before attempting to use this data for parameter estimation, a digital filtering routine was employed to remove the high frequency noise. This filter was obtained by performing a bilinear transformation² on a 3rd order analog filter. The Matlab program³ was then employed to perform off-line low-pass filtering of the data with a cutoff frequency of 0.25 Hz. The raw data, along with the resulting filtered data, is plotted in Fig. 4.8.

It is immediately apparent that the uniformity measures exhibit a linear response over a relatively wide range about the center aligned position. A simple least squares fit was performed within the linear region of each of these characteristics to provide estimates of the K_{xx} and K_{yy} parameters in the model of Fig. 4.7. A similar procedure was performed to determine the interaction terms K_{xy} and K_{yx} ; the results were not particularly interesting, and so have been omitted from

²Details of the design procedure used to obtain this filter are provided in appendix I.

³One particularly useful MATLAB function effectively doubles a filter's order by filtering the data first in the forward direction, and then reversing the sequence and repeating the process. This approach provides a filtered output which exhibits precisely zero phase distortion. Startup transients are eliminated by matching initial conditions.

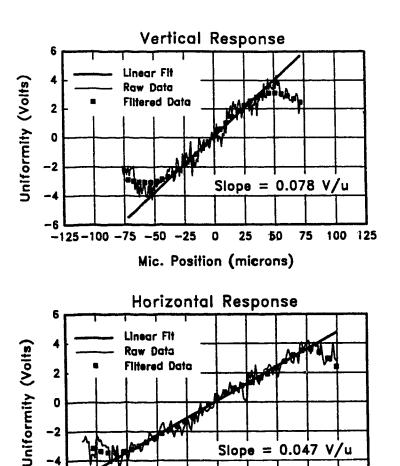


Fig. 4.8 Estimation of the Alignment System Parameters

-50 -25

the plots to avoid clutter. In both cases, the interaction terms were small enough to allow their elimination from the model.

Mic. Position (microns)

25

100 125

75

4.7.2 Power Control System Parameters

-75

Similar input/output data were collected to estimate the parameters defining the power control portion of the system. With the laser in an aligned condition, data to estimate these parameters were collected by activating the DC variac to induce an input current level change of approximately \pm 2.0 amps about the chosen operating point of 20.0 amps. This variation in current was sufficient to create a

corresponding change in output power of about \pm 500 W. Measurements from the DC current monitor and the laser power meter together with the status of the variac control signal, were recorded at each sample point.

Estimation of the non-linear block was performed with the aid of a commercially available simulation package (TUTSIM) which provides for simulation of both linear and non-linear elements.[41] Parameter estimation is performed by first constructing a model of the elements to be estimated as shown in Fig. 4.9. By comparing the model output to the measured data, a measure of the model/process mismatch can then be defined. In the present situation this error measure was calculated as the integral of the squared difference between the model output and the raw data.

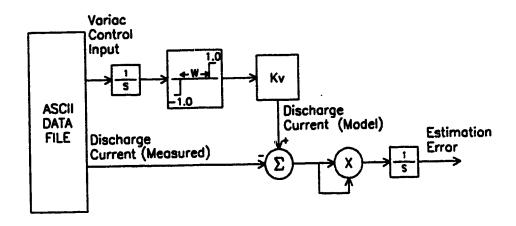


Fig. 4.9 Variac Estimation Procedure

After the model has been entered in appropriate form, the TUTSIM program iteratively modifies the desired parameters until the final value of the error measure is less than a user-defined amount. The program was employed to estimate the dead-zone width W (seconds) and the K_{ν} (Amps/s) gain parameter.

The remaining parameters, K_p and τ , were estimated using the batch least squares method.[42] A discrete first order model was proposed as follows:

$$P_0(n) = a_1 P_0(n-1) + b_1 I_d(n-1)$$
 (4.5)

where: P_0 = Laser output power I_d = Input driving current a_1 , b_1 = parameters to estimate n = sample number

A least squares estimate of the parameters a₁ and b₁ is given by:4

$$\Theta = (\Phi^{\mathsf{T}}\Phi)^{-1} \Phi^{\mathsf{T}} \mathbf{P}_{\mathsf{o}} \tag{4.6}$$

where:

$$\Theta = \begin{vmatrix} a_1 \\ b_1 \end{vmatrix} \qquad P_o = \begin{vmatrix} P_o(2) \\ P_o(3) \\ P_o(4) \\ \vdots \\ P_o(N) \end{vmatrix} \qquad \Phi = \begin{vmatrix} P_o(1) & I_d(1) \\ P_o(2) & I_d(2) \\ P_o(3) & I_d(3) \\ \vdots \\ P_o(N-1) & I_d(N-1) \end{vmatrix}$$

N = the number of samples in the I/O vector

It is easily shown that the equivalent continuous model for the power meter is described by:

$$\tau = \frac{-T_s}{\ln(a_1)}$$
 and $K_p = \frac{b_1}{1 - e^{-(T_s/\tau)}}$ (4.7, 4.8)

where: $T_s = \text{sampling period (seconds)}$

⁴Since the batch least squares method of parameter estimation is well described in the literature, only the final result is presented here. Equation 4.6 yields parameter values which define the model that fits the I/O data vector in a least squares sense.

Fig. 4.10 shows that the model response follows the measured data closely for both the variac and the power meter. A block diagram of the completed model appears in Fig. 4.11. The alignment portion of the model is simplified considerably by the elimination of the two interaction parameters k_{xy} and k_{yx} .

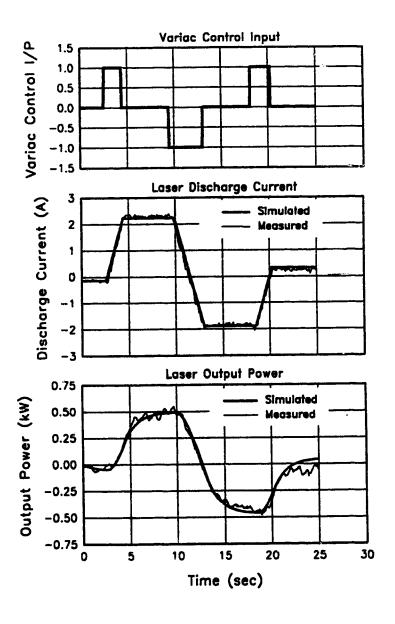


Fig. 4.10 Power Control System Estimation Results

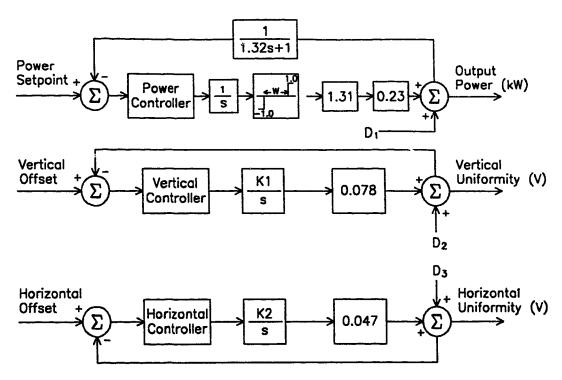


Fig. 4.11 Laser Alignment and Power Control System
Model with Estimated Parameters

4.8 Controller Design

Before attempting closed loop control of the high power laser, computer simulations were programmed using the TUTSIM package.⁵ This simulation was used for evaluation of different controller structures as well as for obtaining initial tuning parameters. The absence of interaction terms between the two alignment axes allowed independent simulation of each alignment control loop, using the same program. Examination of each axis was then performed by simply modifying the appropriate parameters to accurately reflect the axis under consideration. A slightly modified version of the program was also employed to perform a simulation of the power control loop.

The presence of fixed speed servos in each loop of the system restricts the controller structure to a bang-bang type. This restriction is not in itself

⁵TUTSIM (Twente University of Technology SIMulation Program) provides for simulation of both linear and nonlinear elements. It is programmed in similar fashion to an analog computer, but provides added versatility and accuracy. Additional detail regarding these simulations is available in appendix II.

objectionable, since controllers with dead-zones can be used to eliminate undesirable servo movements induced by system noise.[43-45] With the aid of the simulation program, various controllers were experimented with until the controller structure of Fig. 4.12 was finally selected.⁶

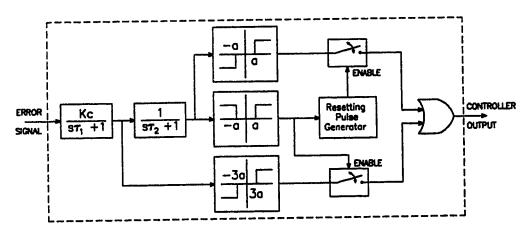


Fig. 4.12 Non-linear Controller Structure

Two speed control is implemented by selectively controlling the duty cycle of the control servos, based on the magnitude of error signal present at the controller input. As shown in Fig. 4.12, two levels of filtering were employed. The first level was designed with a faster response so that control movements at high servo speeds could be applied when large errors are present. Such a situation occurs at startup, or when large changes in power setpoint are made. The second level of filtering was designed with a slower response, to provide a smoother signal. Only intermittent regulatory servo movements are based on the output from this filter.

The approach described above allows the use of higher system gains. In this manner, good regulation at steady state is provided, while still retaining fast transient response during startup periods. A wider dead-zone was utilized on the "fast" portion of the controller to compensate for the higher level of noise present in the output from the fast filter. Additional noise immunity was obtained by disabling the fast controller until the slower error signal drifted outside its control window.

⁶The controller structure of Fig. 4.12 also proved to be effective in the power control loop, in spite of the presence of the backlash element.

4.9 Experimental Results

4.9.1 Alignment Controller Tuning

Filter time constants were selected using the data collected for parameter estimation purposes. Using a digital filter routine, various filter cutoff frequencies were evaluated to achieve an acceptable compromise between error signal noise level, and phase lag. The resulting filters provided cutoff frequencies of 0.78 and 0.16 Hz, respectively. The controller gains were experimentally adjusted as high as possible while still allowing the slow error signal to remain inside the control window under steady state conditions.

The duty cycle of the slow controller was fixed at 5% and the micrometer speeds were used as the final tuning parameter. Tuning was initially performed using the TUTSIM computer simulation. Priority was given to minimizing servo movements rather than to achieving exceptionally fast response. The resulting response resembled a critically damped system. [46] With a gain of 4.0 in each controller, suitable micrometer speeds were found to be 10 and 15 μ m/s, for the vertical and horizontal controllers, respectively.

4.9.2 Power Controller Tuning

In the case of the power controller, the first stage of filtering was actually provided by the thermal time constant (0.12 Hz) of the power meter. The second filter cutoff frequency was selected as 0.16 Hz, identical to that of the alignment controllers. A simple experiment was next performed to determine the minimum resolvable current step size that the variac could accommodate. Based on this result, the pulse width of the slow controller was set to 150 ms, and the gain and duty cycle were adjusted to obtain control without limit cycle behavior, under steady state conditions. Finally, the fast portion of the controller was tuned by adjusting the dead-zone width to eliminate overshoot. In the case of the power controller, a large amount of overshoot would be dangerous to the laser components, particularly the expensive zinc-selenide output window. Again, the TUTSIM simulation was initially used to obtain suitable tuning parameters. The

best performance was achieved using a gain of 25.0, a slow controller duty cycle of 7.5% and a fast controller dead-zone of \pm 6.0.

4.9.3 Transient Response

Observations of the alignment controllers performance revealed that the controller could easily provide proper alignment upon startup of the laser, provided that at least a small portion of the beam was present. A maximum of about 15 s was required to attain a fully aligned condition from virtually any extreme of misalignment. Step response evaluation of the alignment controller was obtained in the following manner. First the controller was disabled and then an intentional misalignment was manually introduced in both the vertical and horizontal directions. Here, mirror M1 was moved slightly beyond the linear region of the uniformity measures. Finally, automatic control was re-engaged. For the power controller, the response to an induced step change from 1.0 to 2.0 kW was examined. Both responses are plotted in Fig. 4.13, together with the simulated output for comparison. In the case of the alignment response, the output signal from the slow filter was plotted. For the power system, the output from the power meter was plotted.

4.9.4 Steady-State Response

Steady-state performance of the laser was monitored during two 15 minute runs: first in open-loop mode, and then with the automatic alignment and power controller engaged. During the first run the controller was allowed to stabilize the laser for the first minute of operation. The controller was then disengaged and the laser's performance monitored until the 10 minute mark in the run. At 10 minutes the controller was returned to automatic and allowed to again stabilize the laser for the remainder of the run. For the second run, the controller was engaged upon startup and allowed to stabilize the laser for the entire duration. Output power level and uniformity signals for the vertical and horizontal directions are plotted for each run in Figs. 4.14 and 4.15, respectively.

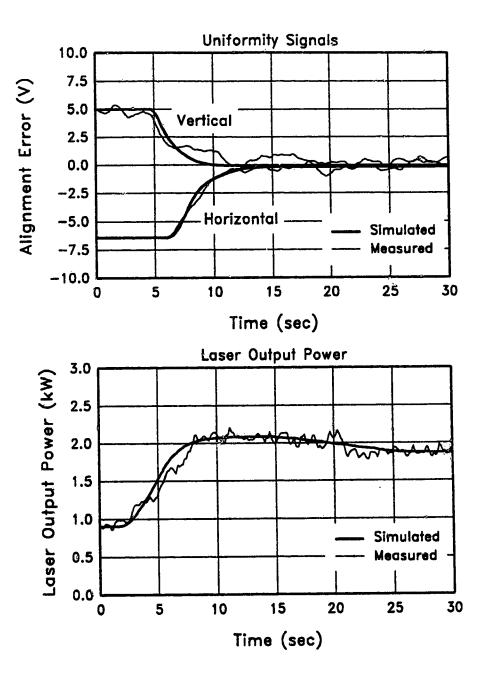
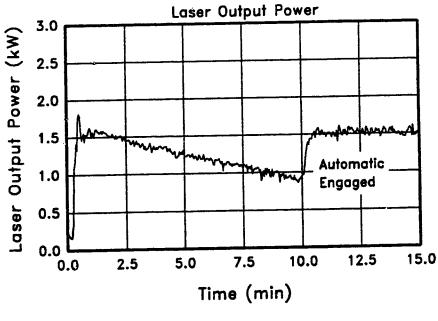


Fig. 4.13 Transient Response of Closed-Loop System (Simulated and measured)



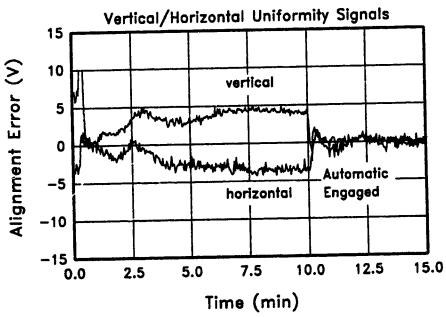
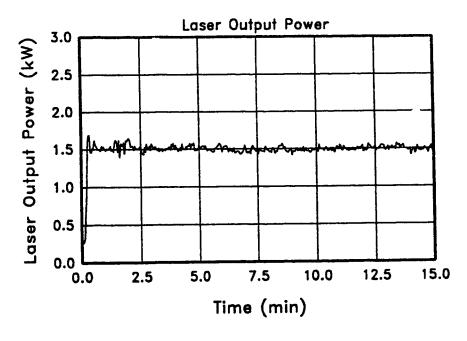


Fig. 4.14 Long-Term Open-Loop Performance



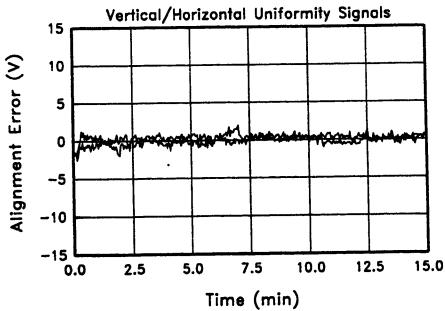


Fig. 4.15 Long-Term Closed-Loop Performance

4.10 Discussion

4.10.1 Performance

The two graphs of Fig. 4.13 reveal a greatly improved performance, as compared to that of the original thermistor based system. Specifically, transient duration was reduced from a 2 minute response, characteristic of the thermistor sensor, to less than 10 s with the new pyroelectric system.

Fig. 4.14 clearly reveals that without closed loop control the output power of the laser begins to decay almost immediately after the controller is disengaged and continues this trend until the controller is engaged whereupon the original power level is quickly restored. In similar fashion, the two uniformity measures also undergo a rapid drift from the desired center position, until the controller is allowed to reinstate proper resonator alignment.

The plot of Fig. 4.15 illustrates the superior laser performance achieved when both beam uniformity and power level stabilization systems are engaged continuously. Visual observation of the laser's output mode quality provided additional evidence of the superior performance obtained by the closed-loop system. Close examination of the data reveals that the control system stabilizes the output power level to within approximately \pm 100 W of the desired value. Tighter power regulation was not possible with the present laser; being limited by the smallest step size attainable using the variac-based DC power supply.

4.10.2 Stability

A major consideration in the development of any control system is stability. Many physical systems can be damaged by oscillations, especially those which grow without bound. Although, the stability of non-linear systems has been a subject of extensive study, a universal method of determining the stability of these systems has not been found.[47] In many systems using relay type controllers, it is quite possible to obtain a system which exhibits stable oscillations. One example of this is found in the simple on-off action of a common temperature without system. In the alignment and power control system developed here, such oscillations would degrade system performance, and would lead to unnecessary wear of the alignment

and variac servo-mechanisms. The main goal of a stability analysis here is to determine if limit cycle oscillations may occur in either of the alignment or power control loops.

A number of analytical methods are available for determining the existence of limit cycle oscillations in relay control systems, like the one used here.[47-49] It would be quite acceptable to apply one or more of these methods. However, since a direct simulation of the system was already available, it was convenient to utilize this program to examine the effect of controller gains on system stability. Using the simulation, it was seen that alignment controller gains as high as 30 were possible before the onset of a limit cycle oscillation. Gains higher than 30 progressively increased the amplitude of the stable oscillation. As reported earlier, a gain of 4.0 was chosen experimentally; this relatively low gain ensured stability.

Similar behavior was observed in the power control loop. The simulation exhibited a limit cycle oscillation with power controller gains of 41 or higher. Consequently, the experimentally selected gain of 25 for this control loop provided an adequate stability margin. In both the alignment and power control loops, experimental observations indicated that the system was unconditionally stable.

4.11 Summary

As a result of the poor transient performance provided by the thermistor based system, the development of an improved sensor, based on individual pyroelectric detectors, was undertaken. These small pyroelectric units were more durable than the large, single crystal detector, used in the low power experiments. The new sensor array was also considerably less expensive, requiring a total outlay of less than one tenth of the cost of the large quadrant detector.

The pulsed nature of the signals provided by the new sensor necessitated the development of a more complicated interface to drive the control circuitry. A printed circuit board was designed to provide the necessary peak detection and summing circuitry. To fulfill the interface requirements, two of these circuit boards were constructed.

At this point, a microcomputer based data-acquisition system was also installed to provide a more accurate method of data-collection. This system enabled computer controlled collection of input/output data which was

subsequently used to construct a mathematical model describing the power and alignment systems.

After a suitable model of the system was developed, a computer simulation was programmed to facilitate the design of a controller for the system. A primary factor complicating controller design was the poor performance provided by the alignment servos. This was caused by the relatively heavy load conditions present in 1900 PIE-3 optical system. This difficulty was overcome by operating the motor-micrometers at a matively high, fixed speed, and then using pulses to obtain small alignment changes at the provided. This approach required the design of a non-linear controller; the computer simple provided a convenient means for testing the performance of various controller structure. The resulting two-speed controller provided good transient response with minimum servo movement under regulatory conditions. This same controller also proved quite adequate for use in the power control loop.

Finally, data was obtained documenting the transient and steady-state performance of the new closed-loop system. This data clearly revealed the superior response achieved using the new sensor. Specifically, settling time was reduced from a 2 minute response, characteristic of the thermistor sensor, to less than 10 s with the new pyroelectric system. It can be concluded that this system, even at its present level of sophistication, would dramatically improve the performance of high power lasers currently operating without closed-loop alignment and power stabilization.

However, the problems affecting high power laser resonators are not confined to a single optical element. It is recognized that all of the resonator components are affected by thermal distortion. Although it would be quite difficult to compensate every element individually, it was thought that an additional improvement in performance could be obtained, by extending the system to control the second primary mirror. A discussion of the methodology employed to accomplish this task is provided in Chapter 5.

CHAPTER 5

FEEDBACK CONTROL OF BEAM POINTING ANGLE

Although a considerable improvement in laser performance has been realized with the single mirror control system discussed in Chapter 4, there is strong motivation to extend the experiments to include control of the second primary mirror. Inasmuch as thermal distortion affects both resonator elements, it is reasonable to expect that further improvement in performance can be obtained by compensating for the distortion of each mirror separately. Furthermore, as power input to the discharge is increased, the refractive index in the medium begins to exhibit an increasingly significant gradient, across the mode volume. The only means of compensating for this effect is to actively align the resonator mirrors.

Unfortunately, when mode uniformity begins to deteriorate, it is difficult to attribute the degradation to misalignment of a single resonator element. Experiments thus far have demonstrated that a reasonably uniform mode can be maintained by aligning the convex mirror. However, by using only one element to compessate for thermal distortion of both primary mirrors, the effect upon beam pointing angle is disregarded. Consequently, further study was undertaken to determine if it was possible to perform on-line detection of the beam pointing angle, using the existing pyroelectric sensor.

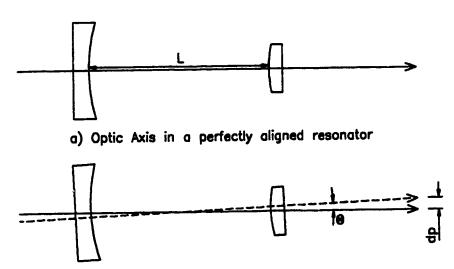
To accomplish this task, 2 new error signals were defined. These signals were designed to indicate vertical and horizontal deviations, from center, in the position of the beam sample. The system model was then extended to describe the behavior of these position measures, in response to alignment changes of the second primary mirror. A relay controller was subsequently designed to perform continuous, beam pointing angle stabilization on the 5 kW PIE-3 laser, based on these new error signals.

The following section describes the technique utilized to monitor the mean pointing angle. Estimation of the additional model parameters is then discussed, followed by a description of the beam position feedback controller. Finally,

experimental results documenting the performance of the completed two mirror control system are presented.

5.1 Beam Steering in Optical Resonators

The concept of beam steering in laser resonators is well described in the literature. [50-52] As illustrated in Fig. 5.1, the optical axis is shifted when both mirrors are misaligned. Mode uniformity will remain essentially undisturbed, provided the optic axis and a region of diameter $\sqrt{\lambda L}$ lie within the boundaries of both mirrors. As shown in Fig. 5.1, if the center position of the beam is monitored



b) Displaced optical axis in a parallel but misaligned resonator

Fig. 5.1 Beam Steering Effect in a Laser Resonator

at a fixed distance from the output of the resonator, the pointing angle is effectively determined. In the case of annular output resonators, which are commonly employed in high power industrial lasers, it is necessary to devise a method of detecting the position of the annulus.

Fortunately, the 5 kW PIE laser used in the experiments was equipped with a thermoluminescent viewing screen.¹ This screen provided the opportunity to

¹This device consists of a latex rubber sheet coated with a phosphor which fluoresces with a bright yellow color when illuminated with UV light. Simultaneous heating by an infrared source, such as a laser beam, quenches this fluorescent effect, causing the screen to darken in direct proportion to the amount of infrared energy present.

visually monitor the effect of resonator alignment changes upon beam position.[53] This procedure revealed that beam position could be significantly altered by manually aligning the concave mirror, while simultaneously maintaining beam uniformity with the convex mirror. These observations suggested that, provided a suitable method of monitoring beam position could be found, alignment of both the concave and convex mirrors could be performed automatically.

5.2 Sensor Interface Circuit Modification

As described previously, the interface circuits provided 4 signals proportional to the optical intensity in each quadrant of the laser's annular output beam. Two error signals describing the vertical and horizontal uniformity of the laser mode were subsequently extracted from these quadrant sums. These two signals were then employed to perform feedback control of mode uniformity.

To detect changes in beam position, additional summing circuits were utilized to provide 12 signals, each representing the beam's intensity in 1 of 3 concentric arcs within each quadrant, as shown in Fig. 5.2. From these signals, measures of the change in vertical and horizontal position of the beam sample were defined as follows:

$$Y_p = (A_2 + B_2 + A_3 + B_3 + C_1 + D_1) - (A_1 + B_1 + C_2 + D_2 + C_3 + D_3)$$
 (5.1)

$$X_{p} = (A_{2} + D_{2} + A_{3} + D_{3} + B_{1} + C_{1}) - (A_{1} + D_{1} + B_{2} + C_{2} + B_{3} + C_{3})$$
 (5.2)

Fig. 5.2 illustrates the operating principle behind these position measures. In Fig. 5.2 (A), a uniform annulus is present on the sensor array. The intensities in the corresponding arc sections of each quadrant are equal under this condition and so, Y_p and X_p are held at zero. Now consider that the position of the annulus shifts slightly upward, as in Fig, 5.2 (B). The signals A_2 , B_2 , A_3 , B_3 , C_1 , and D_1 increase while A_1 , B_1 , C_2 , D_2 , C_3 , and D_3 decrease. The Y_p measure becomes positive, indicating an upward shift in the beam position. A similar analysis applies for beam motion in the horizontal direction. One restriction that becomes immediately apparent as the need for the annulus to remain relatively uniform. This condition can be somewhat satisfied by performing concave mirror alignment at a reduced rate. Using this procedure helps to ensure that the convex mirror controller is able to continuously maintain a uniform output mode.

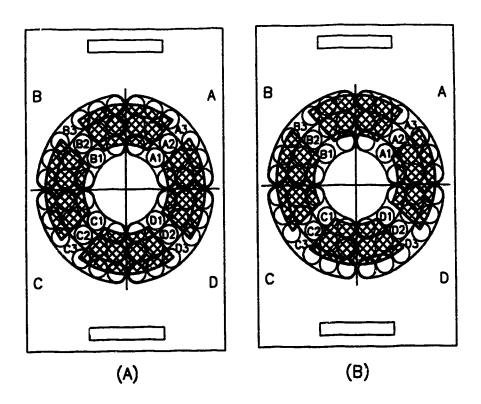


Fig. 5.2 Sensor Grouping for Position Detection

5.3 Extended Plant Model

The mathematical model relating the new position error measures to horizontal and vertical movements of the concave mirror alignment servos, is shown in Fig. 5.3. As shown in the diagram, interaction between the uniformity and position measures was assumed to be negligible. Instead, the uniformity measure is related entirely to the convex mirror, and the position measure to the concave mirror. This approach is validated, by requiring alignment of the concave mirror to be performed at a reasonably slow rate. As mentioned earlier, this allows the uniformity controller to continuously compensate disturbances to uniformity caused by changes in the alignment of the concave mirror. Any residual interaction between the two error measures was treated as disturbances. Disturbances to power level, uniformity and beam position are shown as the "D" inputs at the output summer.

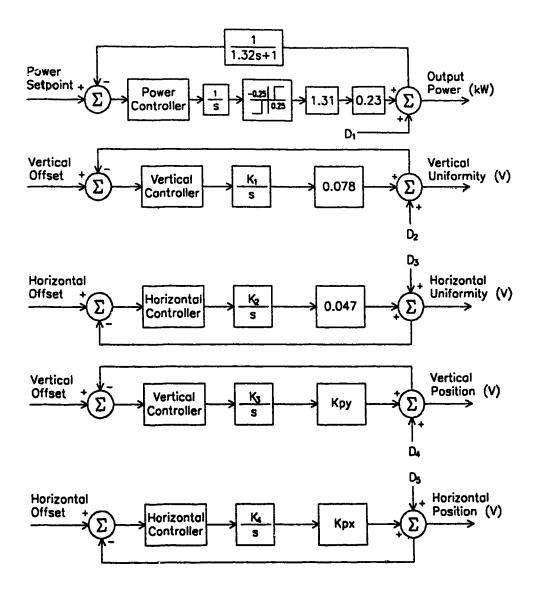


Fig. 5.3 System Model for Two Mirror Control

In similar fashion to the uniformity portion of the model, the alignment servo for each axis is represented by an integrator with a gain factor, to describe the speed setting of the motor-micrometer. As before, these speed factors are user adjustable, allowing them to be utilized as tuning parameters. The relationships between the vertical and horizontal position measures, and the positions of the concave mirror alignment servos, is represented by the constants K_{py} and K_{px} (V/ μ m), respectively. These two gain factors are the new parameters which require estimation.

5.3.1 Parameter Estimation

Data to estimate the K_{py} and K_{px} parameters were collected using the following procedure. First, the motor-micrometers for the concave mirror were adjusted to a fixed speed of 10.0 μ m/s. This speed was sufficiently slow to permit the convex mirror control system to continuously maintain mode uniformity as the concave mirror was aligned. With the uniformity controller on automatic, the concave mirror was then manually aligned, so that both position measures equaled zero. From this state, the vertical axis micrometer on the concave mirror was jogged about the center position by \pm 150 μ m; this distance was sufficient to observe a significant variation in the position measure signals. The reading from the motor-micrometer, and the corresponding position error signal, was recorded at each data point. An identical procedure was used to collect data for the horizontal direction.

A first order least squares fit, with the micrometer reading and the corresponding position measure as independent and dependent variables, respectively, provided the gain parameters. The K_{py} value was estimated as 0.019 V/ μ m, and K_{px} was estimated as -0.015 V/ μ m. Fig. 5.4 compares the measured and model responses for the vertical and horizontal directions. The completed control system model appears in Fig. 5.5. In comparison to the uniformity gain factors, the position measure gains are much less sensitive to changes in resonator alignment. This was as expected since visual observation revealed that a relatively large change in concave mirror angular alignment was required to produce a noticeable shift in beam position.

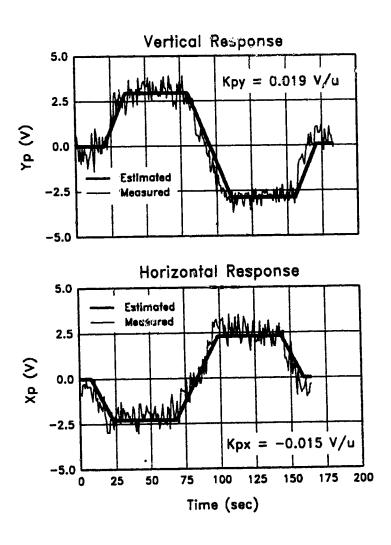


Fig. 5.4 Estimation of Position Measure Gain Factors

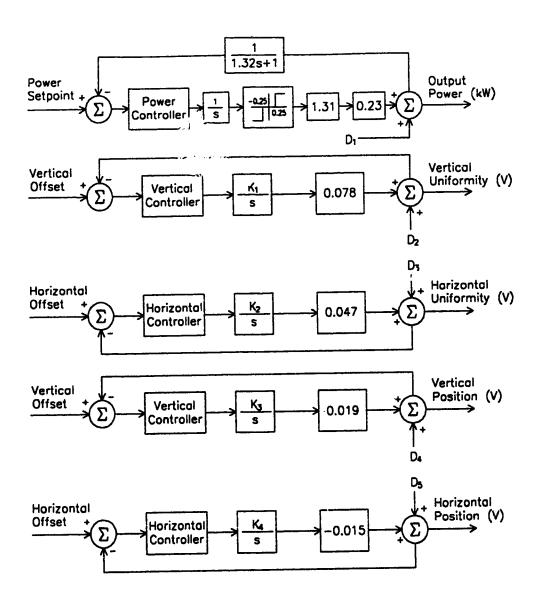


Fig. 5.5 Completed PIE-3 Laser System Model

5.4 Controller Design

Experimentation with alignment of the concave mirror revealed that a human operator could easily accomplish manual control of the beam position by monitoring the new error signals. This was performed by setting the uniformity controller to automatic, and then aligning the concave mirror so as to maintain the vertical and horizontal position measures as close to zero as possible. These experiments suggested that the simple relay controller of Fig. 5.6 would suffice for

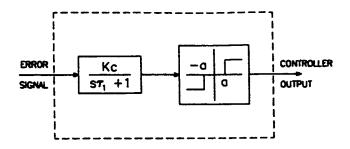


Fig. 5.6 Beam Position Relay Controller

stabilizing the beam position. The low-pass filter preceding the relay was designed with a cutoff frequency lower than that employed in the uniformity controller. This helped to ensure that the position error signals would be relatively undisturbed, by changes in mode structure which occur as the convex mirror controller works to stabilize the annulus uniformity. After some experimentation, a cutoff frequency of 0.05 Hz was selected.

5.5 Experimental Results

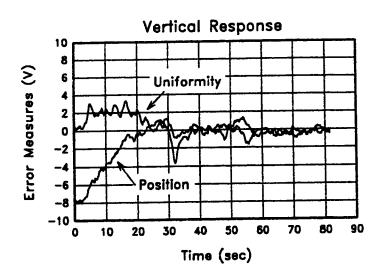
5.5.1 Controller Tuning

The dead-zone in the position controller described above was set to $\pm\,0.6$ V and the gains were adjusted as high as possible, based on the level of noise present in the filtered error signal. It was found that a gain of 10 provided good sensitivity to movements of the concave mirror while still remaining inside the dead-zone in steady-state. Micrometer speeds of 8 and 13 μ m/s were then selected for the vertical and horizontal directions, respectively. These micrometer speeds were slow enough that the uniformity controller was able to maintain the beam fairly close to uniform during alignment adjustments to the concave mirror.

5.5.2 Transient Response

Step response of the position controller was obtained using a similar procedure to that employed to evaluate the uniformity controller. Uniformity control was continuously enabled during the test procedure. The position controller was disabled, and the concave mirror was initially misaligned along both axes by

150 µm.² The position controller was then returned to automatic and the data of Fig. 5.7 was collected as the controller restored proper alignment. Results were obtained for both the vertical and horizontal axes.



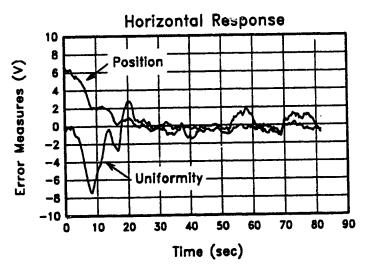


Fig. 5.7 Transient Response of the Position Control System

 $^{^2}$ By considering the moment arm of the mirror mount assembly, and the ratio of the differential micrometer, it can be shown that one micron of micrometer movement corresponds to a change in mirror angle of 0.282 μ rad. Consequently, a micrometer displacement of 150 μ m represents an angular misalignment of 42.3 μ rad.

5.5.3 Steady-State Response

The steady-state performance of the combined uniformity, position and power control systems was obtained in 2 separate runs. In each run, performance of the laser was monitored from a cold start condition, for a period of 15 minutes. The first run was performed with only the uniformity and power controllers engaged. For the second run, the beam position controller was also engaged for the

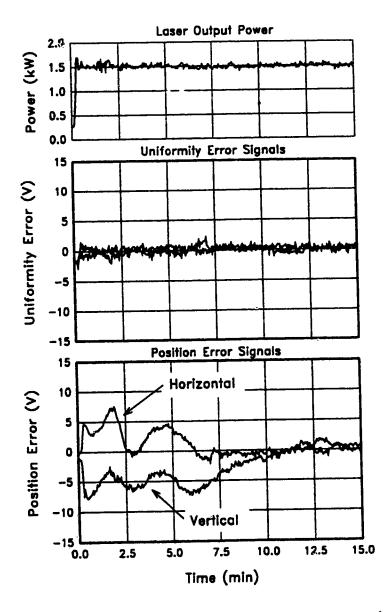


Fig. 5.8 PIE-3 Steady-State Performance with Power and Uniformity Control but without Position Control

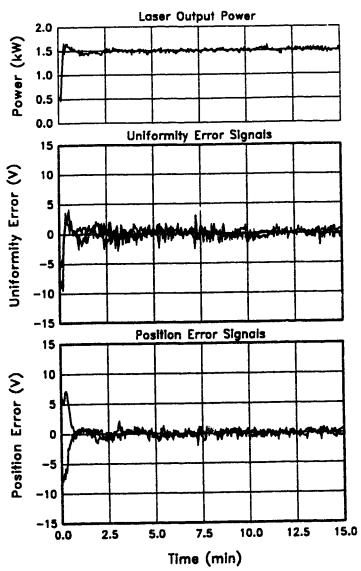


Fig. 5.9 PIE-3 Steady-State Performance with Power, Uniformity and Position Control

duration of the run. The uniformity and position error signals are plotted together with output power in Figs. 5.8 and 5.9.

5.6 Discussion

5.6.1 Position Controller Performance

The plots of Fig. 5.7 demonstrate that the position controller is able to return the beam pointing angle to the center position, from a rather extreme

misalignment, within approximately 20 seconds. The graphs also reveal the disturbances to beam uniformity which occur as the concave mirror undergoes alignment changes. Note that these disturbances are more pronounced along the horizontal axis. This result was deliberately induced in this particular test, by choosing the speed of the position control servo slightly higher than the speed of the uniformity control servo. Although the system eventually settles, it was observed that these disturbances could be reduced significantly by choosing slower micrometer speeds for position control than for uniformity control.

Long term stability of the beam pointing angle is significantly improved, as evidenced by the plots of Fig. 5.8 and 5.9. As can be seen in Fig. 5.8, beam uniformity and output power level are well stabilized without position control. However, during the first 10 minutes of the run, the beam position wanders, as the temperature of the laser vessel and optical system progresses towards its steady state operating level. It is of interest to note in Fig. 5.8, that at approximately the 10 minute point in the run, the beam position error returns to near zero. This was a direct result of a previous run, in which the position controller was engaged continuously. Consequently, when the second run was performed without position control, the concave mirror was almost perfectly aligned for the warm condition.

Fig. 5.9 demonstrates the improved beam position stability which is achieved when the automatic control system is engaged upon startup. The most dramatic improvement in laser performance is clearly provided during the initial warm-up period. Beam uniformity, position, and power level are held very close to the desired setpoints for the entire run. It is also evident that when operated continuously, the effect of the position controllers upon beam uniformity is minimal.

After observing the performance of the controller for a number of runs, it became apparent that the controller could be depended upon to maintain a consistent output beam, not only during a single run, but between successive runs. It was seen that even if both primary mirrors were severely misaligned, the automatic controller could restore correct beam uniformity and position. Of course, at least a small portion of the laser mode is required at startup, in order to drive the controller in the proper direction. This condition is normally satisfied, unless service work has been performed.

5.7 Summary

In an effort to further improve the performance of the automatic mode control system, experiments were initiated to find a means of controlling the second primary resonator mirror. Previous experience by researchers in this laboratory and others, has shown that it is difficult, even for a human operator, to properly align both primary mirrors in an unstable resonator system, based only on visual observations of the beam's uniformity. To overcome this difficulty, the beam steering property of optical resonators was employed, to provide a second measure of the resonator's alignment error.

To monitor the pointing angle of the output beam, modifications were made to the beam profile sensor and its interface circuitry, to obtain 2 new error signals. These signals supplied measures of the beam's horizontal and vertical position on the sensor array. The responsivity of these quantities was subsequently measured, and used to complete the control system model. Based on this model, a relay controller was designed and tested. Finally, experimental data was collected, verifying the ability of the completed system to perform simultaneous stabilization of mode uniformity, pointing angle, and output power level.

The data collected during these tests revealed that the system was capable of establishing proper resonator alignment, and chosen power level, from a cold start condition, within a maximum of approximately 30 seconds. Furthermore, visual observations indicated that the system provided a consistent alignment between different test runs. This would be especially beneficial in industrial systems, where consistency between production runs is important. In addition to the quick start capability of the system, testing revealed that continuous alignment of the resonator during extended runs significantly reduced variations in pointing angle. This reduction in pointing angle drift was most dramatic during the initial 10 to 15 minute warm-up period.

During the course of the experiments with the 5 kW PIE-3 laser system, a 20 kW CO₂ laser system became available in the laboratory. It was decided to take advantage of this opportunity, to construct and test a prototype controller for the higher power laser. The following chapter provides details of the design, installation, and testing of this system.

CHAPTER 6

PROTOTYPE CONTROLLER DESIGN

Up to this point in the study, testing of the mode control system was performed exclusively on the 5 kW, PIE-3 laser. This system provided a convenient means for testing the uniformity, position and power level control loops. However, industry's desire for higher penetration depths and processing rates has resulted in the need for lasers capable of producing a stable output mode at power levels much higher than 5 kW. Fortunately in this regard, during the course of these experiments with the PIE-3 system, a new laser, capable of power output in excess of 25 kW¹, was added to our laboratory's inventory of test equipment.[54] This machine thus provided the opportunity to test the performance of the automatic mode control system, at higher power levels, and under conditions similar to those encountered in actual industrial welding and cutting applications.

The next section briefly discusses the optical and power control systems used in the new laser. The subsequent sections provide details of a prototype mode control system, designed for permanent installation on this machine. First, the beam profile sensor was reconfigured to match the PIE-4 laser's larger beam Printed circuit boards were then designed to accommodate the diameter. interfacing and alignment control circuits. At the same time, a graphical interface was added to the microcomputer based data acquisition system. This modification enhanced the diagnostic capability of the system by providing on-line display of various signals from the pyroelectric detector array and other sensors. After installation of the hardwired controller and the data-acquisition system was complete, a new mathematical model was constructed to represent the new system. The power control portion of the system was redesigned to take advantage of the laser's continuously variable, silicon controlled rectifier (SCR) type power supply. Modifications were also made to the beam position controller in order to minimize its effect upon mode uniformity. Finally, data was collected during several closed-

¹This laser has been dubbed "PIE-4" among the laboratory staff.

loop runs to evaluate the transient and steady-state performance of the completed system.

6.1 Test Laser

The PIE-4 laser system is very similar in structure to the PIE-3 laser, described earlier. However, several design modifications were implemented during the construction of this machine. Many of these have been reported elsewhere, so only those which directly concern the present research are discussed here.[54]

6.1.1 Optical System

The optical resonator, shown in Fig. 6 is of the same configuration as that used in the PIE-3 laser. Resonator parameters are slightly different, with a resonator length of 9.1 m, and mirror curvatures of -44.65 m and 40.5 m, for M1 and M2, respectively. In addition, 2 changes of special interest were made to the physical construction of the optical system.

Specifically, the entire resonator assembly was mechanically isolated from the laser vessel by mounting it on a spring mounted, rubber damped, optical bench. In an effort to minimize the effects of high operating temperatures, this entire assembly was equipped with a temperature controlled, water cooling system. At the time this laser was designed, this arrangement represented the state of the art technique for minimizing thermally induced alignment drift.

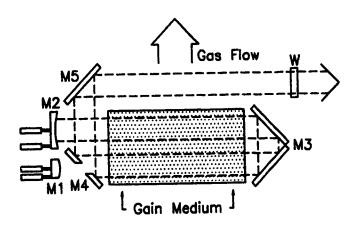


Fig. 6.1 Folded Path Laser Resonator

The resonator mirror mounts were also redesigned, to permit the use of standard motor-micrometers. As such, adapting the alignment system to achieve automatic mode control was simplified considerably. The existing motor-micrometers were simply replaced with digital readout units. Although the digital readout is not required for operation of the alignment controller, the position information supplied by these micrometers was convenient for the modeling procedure.

6.1.2 Power Supply

Important changes were also made to the DC power supply. As discussed in Chapter 3, discharge current to the PIE-3 laser was set using a motor-driven variac. This variac allowed changes in the DC excitation current at a fixed rate. Consequently, the only feasible power controller structure was a non-linear, relay type. The PIE-4 laser however, is equipped with a variable duty cycle, silicon controlled rectifier (SCR) type power supply. This power supply allows the laser's discharge current to be varied continuously, and a feedback controller maintains the current at the selected level. The addition of an auxiliary setpoint input was the only modification required to achieve feedback control of the laser's output power.

Output power measurements were performed by a combination power meter/beam dump, already installed on the laser.[54] This device, although it does not provide on-line power measurement, was adequate for the present investigation. It absorbs all of the output laser radiation, and provides an accurate means for measuring the average power output. A 0-5 V output, linearly proportional to beam intensity, was available to the data-acquisition and power control systems.

Discharge current was measured using a Hall-probe; discharge voltage was monitored with a resistive voltage divider. Both of these circuits were already installed on the laser, and were equipped with 0-5 V outputs.

6.2 Hardwired Controller Installation

6.2.1 System Overview

A block diagram of the PIE-4 mode controller installation, appears in Fig. 6.2. The rotating wand sampling stage deflects 0.25 % of the laser's output

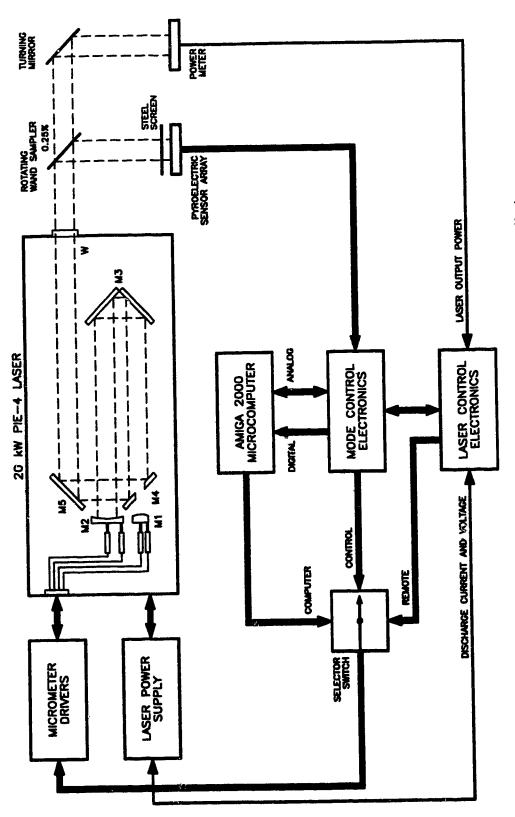


Fig. 6.2 Block Diagram of the PIE-4 Mode Controller Installation

onto the pyroelectric sensor array. A metal screen, placed in front of the array was used to spatially smooth and attenuate the sample². The interfacing and control electronics are housed in a single cardrack. A number of cables link these circuits to the micrometer drivers, the microcomputer and the existing laser electronics. A 3-position switch determines whether the motor-micrometers are controlled manually, by the mode controller, or by the computer. As can be seen in Fig. 6.2, both primary mirrors may be remotely aligned using these motor-micrometers.

6.2.2 Alignment Servo Installation

As mentioned previously, the mirror mounts in the PIE-4 laser were redesigned to permit direct drive by motor-micrometers. For these experiments, the existing motormics on both primary mirrors were replaced with digital feedback units.[55] This was to allow the collection of precise servo position data, for use in the construction of the system model. Unfortunately, the load placed on these relatively low torque units was still heavy enough to prevent reliable operation at slower speeds. The best overall performance was obtained by continuing to use a relay controller, with the micrometer speeds preset to fixed values.

The new optical system was entirely enclosed in the laser vacuum enclosure withough this eliminated the need for hermetic seals around the micrometer with it placed the motormics, and the accompanying digital circuitry, in close proximate to the high voltage discharge. Careful attention to cable shields are routing was required in order to minimize electrical interference.

6.2.3 Sensor Array Installation

Initially, the sensor described in Chapter 4, was installed on the laser. Preliminary tests verified that it detected mode nonuniformity properly. However, the position error signals did not respond as well as expected. Subsequent investigation revealed that the sensors were not appropriately placed to detect position shifts of the somewhat larger annular beam produced by the PIE-4 laser.

²This technique was first used with the original, thermistor based sensor array. The screen helps provide a better indication of mode uniformity by slightly diffusing the beam sample, before it strikes the sensor array. It was also observed that higher laser power levels could be accommodated by utilizing additional screens.

To solve the problem, a new sensor array board was constructed, configured as shown in Fig. 6.3. As illustrated in the figure, the rings are more tightly spaced than in the original unit, and the number of detectors is reduced from 56, to 32. This decreased its cost by approximately 40%, without reducing performance. A simple x-y mount allowed accurate placement of the sensor array.

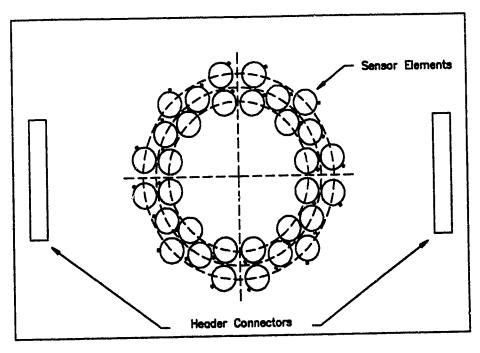


Fig. 6.3 PIE-4 Beam Profile Sensor Array

6.2.4 Controller Circuit Boards

All of the PIE-4 laser control electronics are mounted in a commercial, electronics rack. An unused slot in this rack supplied a convenient location for installation of the mode controller circuitry. A number of printed circuit boards were designed and fabricated to duplicate the functions performed by the bread-boarded PIE-3 electronics.

Fig. 6.4 illustrates the subdivision of the controller and interface circuitry among the 8 circuit boards. A low voltage DC power supply provides ±15 and +5 volts to each board. Interfacing circuitry is subdivided into four separate boards, one for each quadrant of the sensor array. Outputs from these boards are fed to the uniformity and position control boards. These two boards calculate the error

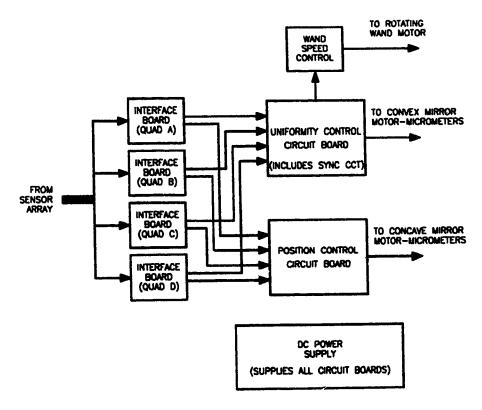


Fig. 6.4 Arrangement of the Mode Controller Circuit Boards

signals and activate the alignment servos, as needed, to stabilize beam uniformity and position. The wand synchronization circuit, which controls sample timing, is also mounted on the uniformity control board.

During studies with the PIE-3 laser the speed of the sampling wand was adjusted manually using a variac. Although this approach was satisfactory for those experiments, it was found that the rotation speed of the wand varied with temperature. This led to corresponding changes in the data sampling period. Although this did not adversely affect the performance of the control system, it complicated digital filtering of the data. To rectify this problem, and to eliminate the variac, a solid state AC motor driver was constructed. A simple, proportional speed controller was employed to control this driver circuit so as to maintain a constant sampling interval of 0.1 second. One circuit board sufficed to accommodate the speed controller, and solid state motor driver circuits

6.3 Microcomputer Installation

6.3.1 Hardware

Data collection was performed using the same Amiga microcomputer employed in the PIE-3 experiments. As before, a PROTO-40K data-acquisition board was used to monitor signals from the mode controller and laser electronics. Analog data was collected from each of the 12 ring segments in the sensor array, and from the laser's power, discharge current, and voltage monitors. The digital servo control signals produced by the electronic mode controller circuits were fed to the digital inputs of the data-acquisition board.

The motor-micrometers could be controlled by the computer, using a special micrometer control circuit board, designed to operate in conjunction with the Proto-40K board. A digital counter on this board was employed to monitor the micrometer positions. Depending on the setting of the source selector switch, shown in Fig. 6.2, servo movements could either be directed by the hardwired controller, or the signals could be intercepted and modified as desired, under program control.

6.3.2 Software

Several modifications were made to the data-acquisition and control software, to increase system performance, and to enhance its usefulness and ease of operation. First, a graphical interface, shown in Fig. 6.5, was designed. This interface provides the user with on-line data display, and a collection of mouse gadgets to control various program features.³ Real time data display simplifies controller tuning, and provides continuous monitoring of the laser's alignment quality, and output power level. This capability is especially useful during material processing operations, such as cutting and welding. While performing these types of processes, the only evidence of laser operation is normally a shower of sparks, or the completed weld. As shown in Fig. 6.5, laser power, discharge current and voltage, and discharge efficiency are displayed numerically. Two timers are also

³A more detailed description of the operational features of this system is provided in the appendices.

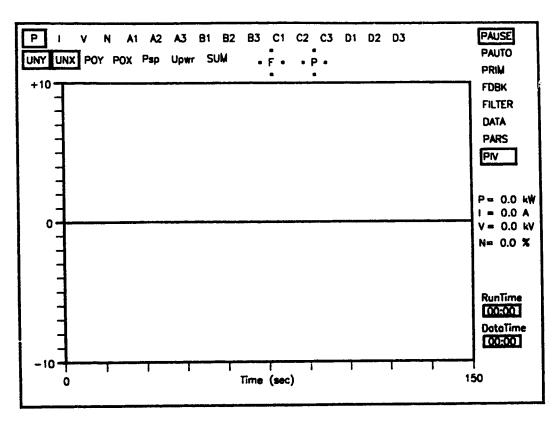


Fig. 6.5 Data Acquisition System Graphical Display

provided on the display. The upper readout displays the elapsed runtime while the lower indicates how much time has passed since data collection was enabled. Centered over the plotting area⁴ are two x-y graphical displays which indicate the direction of alignment servo movements.

As mentioned earlier, the PIE-4 laser was equipped with a silicon controlled rectifier type power supply. To fully utilize this capability, a proportional-integral (PI) controller was implemented in software. A software implementation supplied an ideal means of testing system performance, without the expense and complication of additional hardware. A mouse gadget enables or disables automatic power control.

After installation of the system hardware was complete, a few test runs were performed, to obtain an initial indication of the controllers performance with the new laser. It soon became apparent that the position control portion of the system

⁴The letters "F" and "P" were used to indicate "Feedback" and "Primary" mirror. This is consistent with the terminology commonly employed by the laboratory staff (convex=feedback, concave=primary).

did not operate effectively. This was because the direct drive arrangement, used in the new resonator mirror mounts did not permit alignment adjustments to the concave mirror to be performed slowly enough. Large disturbances in beam uniformity were observed as the position controller adjusted the concave mirror. One possible solution to the problem would have been to redesign the controller electronics to permit driving the micrometers with pulses. A more flexible approach, however, was to employ the Amiga microcomputer in place of the hardwired controller. Using the computer, various control strategies were investigated, simply by modifying the program code⁵.

6.4 System Model

In Chapter 5, the mode controller was shown to be capable of stabilizing both beam uniformity and position. At that stage in the experiments, this was accomplished by aligning the concave mirror to compensate for beam position drifts. The convex mirror was employed to continuously maintain mode uniformity. Although this method provided acceptable performance, it was observed that large disturbances to mode uniformity resulted when similar micrometer speed settings were chosen in both mirrors.

Closer examination revealed that, whenever the position controller initiated alignment adjustments to the concave mirror, the uniformity controller invariably made adjustments to the convex mirror to compensate. These observations suggested that feed-forward compensation might improve the performance of the position controller. It was hoped that, by moving both mirrors simultaneously, beam position adjustments could be performed with less effect upon mode uniformity.

The new system model which reflects this approach is shown in Fig. 6.6. Two changes were made to the alignment control loops. The uniformity and position systems are no longer independent of each other. Rather, the system is now divided into two independent systems, one for each of the horizontal and vertical axes. In order to implement feed-forward compensation, it was necessary to model the sensitivity of beam uniformity to changes in concave mirror alignment. This is represented in Fig. 6.6 by two additional parameters, Kyu2 and

⁵A more detailed description of the resulting non-linear controller is provided later in this chapter.

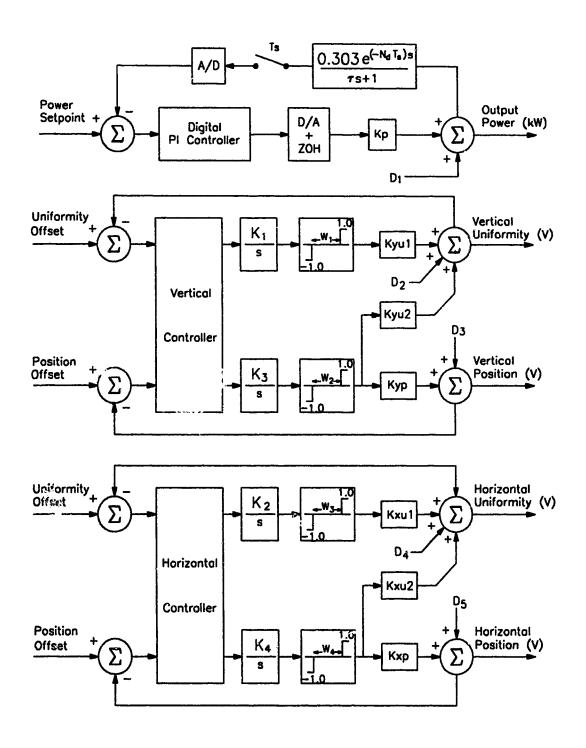


Fig. 6.6 Mathematical Model for the PIE-4 Mode Control System

Kxu2 (V/ μ). Also, a backlash block was introduced into each of the loops, to account for the micrometer gear coupling. The backlash in these servos had previously been ignored, but has now been included for completeness.

The structure of the power control portion of the system is also changed considerably. A single gain factor, Kp, represents the sensitivity of the laser output power to deviations in the discharge current controller setpoint. In the feedback path, the power meter response is modeled by a first order block, with a time delay component. The gain of this unit (0.303 V/kW) was previously known. This power meter block is followed by a sampling stage, and an analog to digital converter. The loop controller is a conventional, proportional-integral type⁶. A digital to analog converter with a zero order hold, transfers the controller output to the setpoint of the laser power supply.

⁶This controller is implemented as a sobroutine in the computer code. Additional detail is provided later in this chapter.

6.4.1 Alignment System Parameter Estimation

Data to estimate the uniformity portion of the system were collected automatically, using a simple subroutine. After aligning each mirror along the axis under test, the micrometer was jogged about the aligned position while data were recorded. This procedure was repeated on each of the 4 alignment servos. Estimates of the uniformity sensitivity factors, and of the backlash of each micrometer, were extracted from this data using the simulation of Fig. 6.7, programmed on TUTSIM. This simple simulation effectively compares the measured data to the output generated by the model. The square of the error between the measured and model outputs is integrated to provide a suitable measure for evaluating the quality of the fit between the model and the real data. The parameters to be estimated are then iteratively adjusted by the TUTSIM program to minimize this error measure. Comparisons between the estimated and measured responses for each micrometer, are shown in Figs. 6.8 and 6.9.

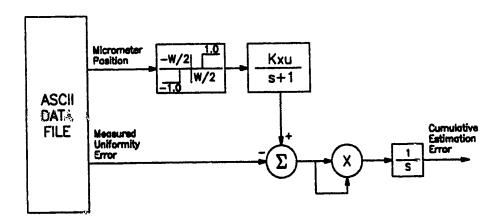
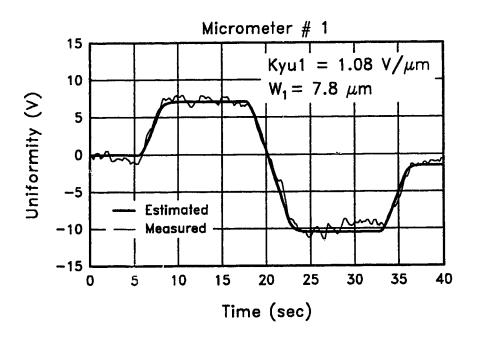


Fig. 6.7 TUTSIM Model used to Estimate the Uniformity System Parameters



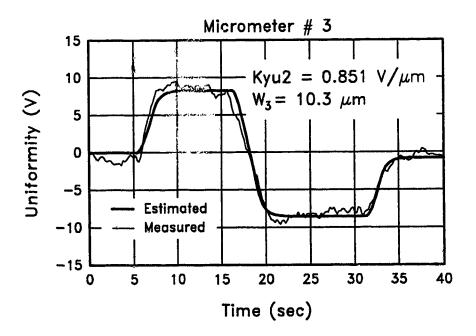
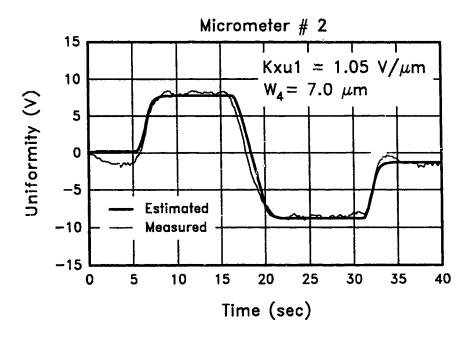


Fig. 6.8 Estimation of the Vertical Uniformity and Backlash



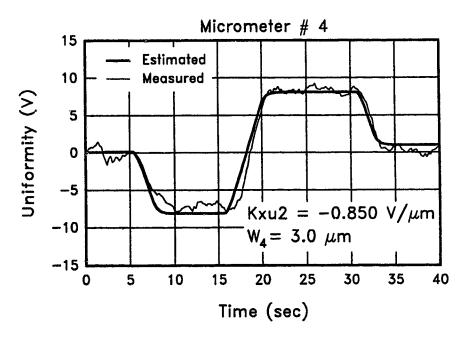
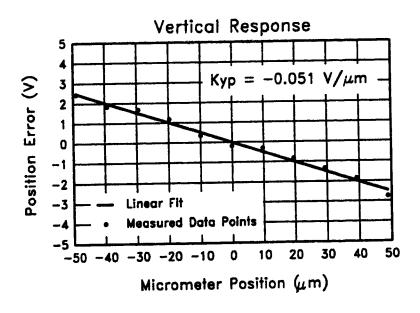


Fig. 6.9 Estimation of the Horizontal Uniformity and Backlash

The parameters K_{yp} and K_{xp} , in the position control loop, were estimated from data recorded at equally spaced intervals, about the center position. After each adjustment to the concave mirror micrometer, the uniformity controller was allowed to align the convex mirror. A number of samples were then collected and averaged at each position. As shown in Fig. 6.10, a simple first order fit supplied the vertical and horizontal position sensitivity factors.



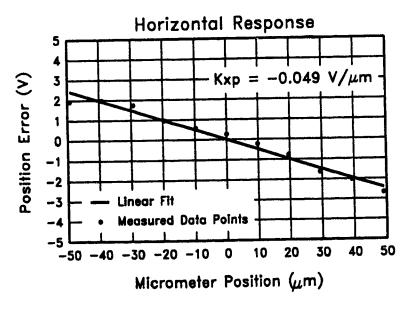


Fig. 6.10 Estimation of the Position Measures

6.4.2 Power Control System Parameter Estimation

Data to estimate the combined laser and power meter response to changes in discharge current was recorded using a standard step response procedure. A suitable steady-state power level was selected, and the current controller setpoint was then perturbed about the center value. The batch least squares method was used to fit a discrete model to this data as follows:

$$P_o(n) = a_1 P_o(n-1) + b_1 V_s(n-1-N_d)$$
 (6.1)

where: P_0 = Laser output power V_s = Current controller setpoint

 a_1 , b_1 = parameters to estimate

 N_d = power meter delay in sample periods

n = sample number

A least squares estimate of the parameters a_1 and b_1 is given by:

$$\Theta = (\Phi^{\mathsf{T}} \Phi)^{-1} \Phi^{\mathsf{T}} \mathbf{P}_{\mathsf{o}} \tag{6.2}$$

where:

$$\Theta = \begin{vmatrix} a_1 \\ b_1 \end{vmatrix} \qquad \mathbf{P_o} = \begin{vmatrix} P_o(N_d + 2) \\ P_o(N_d + 3) \\ P_o(N_d + 4) \\ \vdots \\ P_o(N) \end{vmatrix} \qquad \Phi = \begin{vmatrix} P_o(N_d + 1) & V_s(1) \\ P_o(N_d + 2) & V_s(2) \\ P_o(N_d + 3) & V_s(3) \\ \vdots \\ P_o(N-1) & V_s(N-1-N_d) \end{vmatrix}$$

N = the number of samples in the I/O vector

The delay, N_d , was determined as six sample periods from graphical examination of the data. The MATLAB program was used to calculate Θ , and the resulting discrete model was converted to the continuous domain using:

$$\tau = \frac{-T_s}{\ln(a_1)} \tag{6.3}$$

$$K_p = \frac{b_1}{1 - e^{-(T_s/\tau)}} \tag{6.4}$$

where: $T_s = \text{sampling period } (0.217 \text{ seconds})$

The output from this model is plotted in Fig. 6.11 together with the measured data and current controller setpoint. It can be seen that the model response closely matches the power meter output. The graph also clearly reveals the 1.3 second delay in the power meter response. A block diagram of the completed PIE-4 system model, complete with estimated parameters, appears in Fig. 6.12.

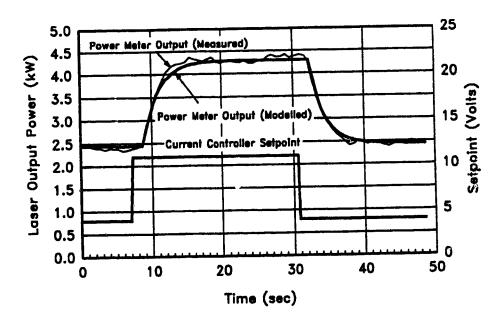


Fig. 6.11 Estimation of the PIE-4 Power Control System

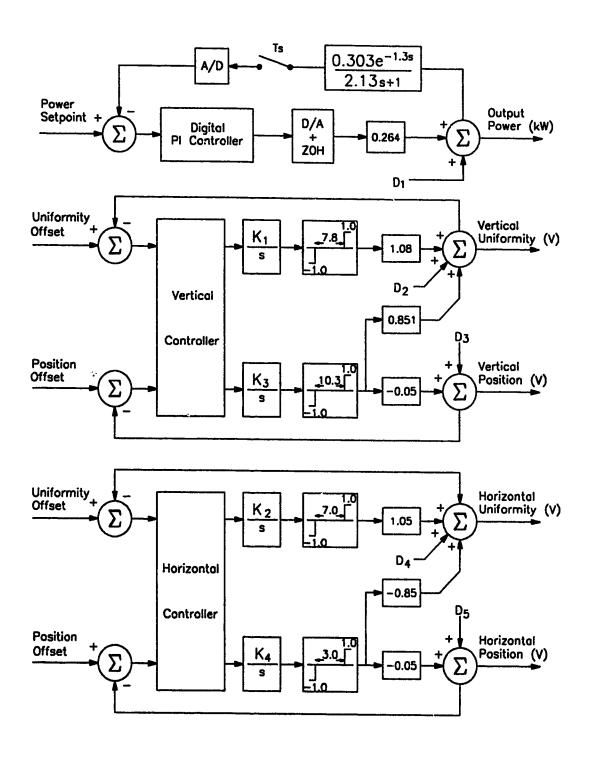


Fig. 6.12 Completed PIE-4 System Model

6.5 Controller Design

As discussed previously, the position controller provided poor results during initial testing. At that point, it was decided that the final experiments should be performed using the computer in place of the hardwired controller. This approach was considerably more flexible, and did not require the design of new electronics.

A single program was written to perform all of the data-acquisition and control functions. The following sections describe the various components of this program.

6.5.1 Control Program Structure

A simplified flowchart of the control/data-acquisition program is shown in Fig. 6.13.7. After the various initialization requirements have been attended we program enters the main loop where the data collection and control functions are performed. Execution of the loop begins upon detection of the synchronizing signal from the rotating wand, and is completed within 1 sample period.

Immediately upon entry to the loop, a subroutine checks for user input; if any mouse activity has occurred, the appropriate flag or variable is modified accordingly. Next, the raw analog and digital data is read from the PROTO-40K board. If the user has enabled data storage, the data is stored in ASCII format, in a RAM data file. The following block calculates the beam position and output power level error signals, and then applies lowpass digital filtering to them before they are passed on to the control subroutines. If the user has selected the "FILT" mouse gadget, the raw data is also digitally filtered. The power control block implements a standard, digital PI controller. It calculates a control signal and sends it to the laser's power supply setpoint, via the PROTO-40K digital to analog converter. The alignment control block performs a similar function for the resonator alignment portion of the system. This routine directs the movements of the 4 micrometers as necessary to stabilize beam uniformity and position. The last subroutine in the loop

⁷This flowchart provides only a general overview of the program structure. The operation of the power and alignment controller blocks is discussed in more detail in later sections. Complete program listings appear in the appendices.

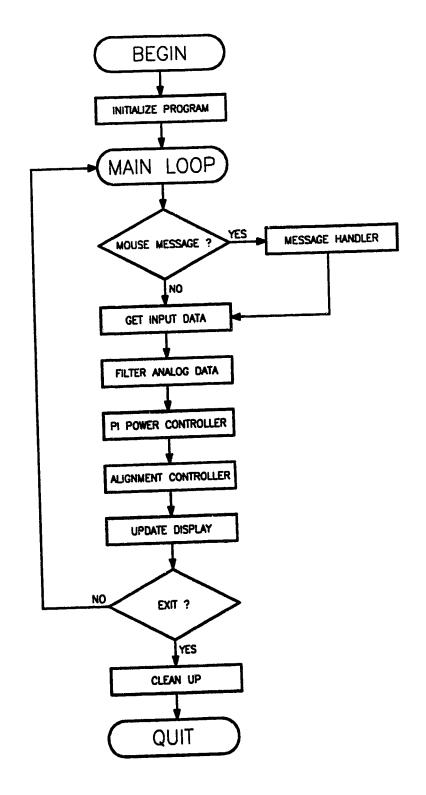


Fig. 6.13 The Data-Acquisition and Control Program

services the graphical interface display. This includes plotting the analog data signals, and updating the timers and other numerical displays. Finally, if the user has selected to end the session, execution of the loop is terminated. After completing a few clean-up chores, the program exits.

6.5.2 Proportional-Integral Power Controller

A continuous time PI controller is often written in the form:

$$u(t) = K_c \left[e(t) + \frac{1}{\tau_i} \int e(t) dt \right]$$
 (6.5)

where: K_c = the controller gain

 τ_i = integral time

u(t) = controller output

e(t) = input error signal

One common method used to obtain the discrete equivalent of equation 6.5 is to approximate the integration term by a rectangular integration.[56] The discrete PI control algorithm then takes the form:

$$u(n) = K_c \left[e(n) + \frac{T_s}{\tau_i} \sum_{i=0}^{n} e(i) \right]$$
 (6.6)

where: K_c = the controller gain

 τ_i = integral time

u(n) = controller output during nth sampling period

e(n) = input error signal during nth sampling period

T_s = sampling period

This form is referred to as the positional form of the PI controller because the total output of the controller is calculated. A more useful incremental form may be derived if a change in control signal is defined as:

$$\Delta u(n) = u(n) - u(n-1)$$
 (6.7)

which leads to:

$$\Delta u(n) = K_c \left[e(n) - e(n-1) + \frac{T_s}{\tau_i} e(n) \right]$$
 (6.8)

Equation 6.8 affords two operational advantages over the positional form. It is a recursive algorithm which is more amenable to computer implementation, and it does not require initialization for bumpless transfer from manual to automatic control. Consequently, this form was selected and a relatively simple subroutine was written to implement the controller.

6.5.3 Uniformity and Position Controller

As discussed previously, it was thought that improved performance of the alignment controller could be obtained by using feed-forward compensation. To visualize the feed-forward concept, consider as an example the vertical portion of the alignment system. As can be seen in Fig. 6.12, beam uniformity is almost equally sensitive to movements of either micrometer. Suppose one were to move micrometer #3 at speed K3 (µm/s), while moving #1 in the opposite direction at a speed determined by:

$$K_1 = \left(\frac{0.851}{1.08}\right) K_3 \tag{6.9}$$

Under these conditions, it should be possible to alter the beam position without disturbing mode uniformity. In order to implement this control action, a hybrid system was developed. This design utilized the electronic uniformity controller in conjunction with a software position controller.

The controller's principle of operation is straightforward. Consider, once again, the vertical portion of the alignment system in Fig. 6.12. Every 0.1 s, the program reads the control signals from the electronic uniformity controller, and then transfers them to the convex mirror micrometers. Occasionally, the routine disables uniformity control, and if necessary, simultaneously moves both micrometers a short distance in the appropriate directions, to correct any position error which may be present. When this movement is completed, control of the convex mirror micrometers is immediately returned to the uniformity controller.

When the system is at, or near, steady-state, the routine checks and adjusts beam position every five seconds. If the position error is large, such as at startup, the interval between control movements will decrease to as little as 1 second. The pulse length used by the position controller was chosen experimentally to obtain the fastest possible response, without producing uniformity disturbances.

6.6 Experimental Results

Tuning of the alignment and power controllers was simplified considerably by the on-line, data display capability of the system. After satisfactory tuning parameters were selected, a few final runs were performed to document the transient and steady-state performance of the new power and alignment controllers.

6.6.1 Power Controller

Based on the power meter's effective low-pass cutoff frequency of 0.075 Hz, a sampling frequency of 2 Hz was chosen for the power control loop. When tuning the power controller it was necessary to allow for the slow response of the laser power meter. Because the output from the laser responds immediately to changes in discharge current, it is more appropriate to observe input current, rather than output power during the tuning procedure. This method ensures that the laser's output power does not rise to dangerous levels before the power meter responds. The controller parameters were finally selected as Kc = 1.25, and $\tau_i = 1.5$ seconds. Final evaluation of the controller response was performed by subjecting the system to a setpoint change from 3 kW up to 5 kW, and then back down to 3 kW. The laser's output power and discharge current are plotted in Fig. 6.14.

6.6.2 Alignment Controller

Tuning of the alignment controller was performed by first tuning the uniformity portion of the system. Initially, the uniformity controller gain was adjusted to the maximum level at which the uniformity error signals would remain inside the \pm 0.6 V control window, under steady-state conditions. After selecting values of 0.35, for both the vertical and horizontal directions, the speeds of the two convex mirror micrometers were tuned to obtain a satisfactory response. Speed

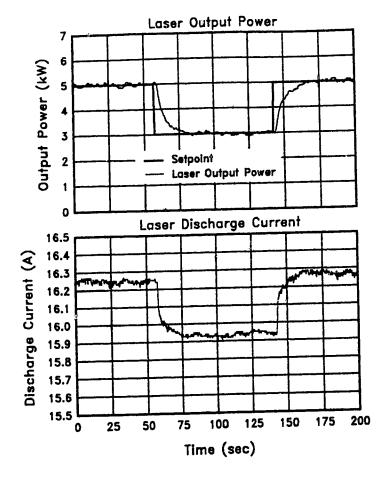


Fig. 6.14 Power Controller Step Response

settings of $5.0 \,\mu\text{m/s}$ for micrometers 1 and 2, were found to give fast response with no overshoot.

With the uniformity controller fully operational, it remained only to tune the position portion of the system. Once again, the gains were adjusted as high as possible, while still remaining inside the control window. Gains of 1.5 were selected for both axes. The speeds of micrometers 3 and 4 were then set at $6.3 \,\mu\text{m/s}$, as determined by equation 6.9.

The ability of the alignment system to recover from a severe misalignment was tested by misaligning the concave mirror by 50 µm about each axis. While the micrometers were moved, the uniformity controller remained on automatic to maintain a uniform mode as the beam position was shifted off center. The uniformity controller was subsequently disengaged, and the convex mirror was

misaligned by 20 µm about each axis.⁸ After allowing the error signals to settle, the uniformity controller was reengaged. When the uniformity error signals returned to within the control window, the position controller was also set to automatic. The uniformity and position measures are plotted in Fig. 6.15, along with (for reference) the status of the manual/automatic switches for each controller.

 $^{^8}$ For the concave mirror, a misalignment of 50 μ m (65 urad) was chosen to obtain a significant visual shift in beam position. In the case of the convex mirror, 20 μ m (16 urad) was approximately determined as the misalignment required to reduce laser output to 1/2 of its original intensity.

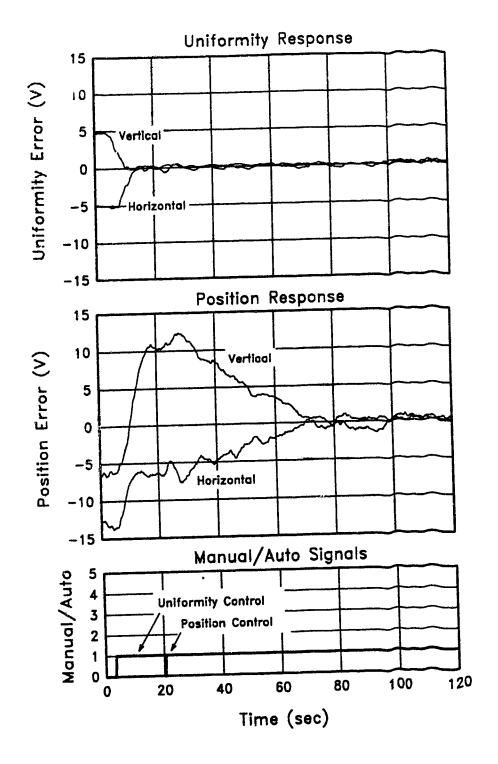


Fig. 6.15 Performance of the Alignment Controller in Recovering from a Severe Misalignment of both Resonator Mirrors

6.6.3 Steady-State Performance

The ability of the mode controller to maintain mode quality for extended periods was tested during a 30 minute run. The laser was run from a cold start for a 30 minute period with the power, uniformity and position controllers on automatic. At approximately the 24 minute mark in the run, a small power level disturbance was introduced by manually adjusting the discharge current setpoint. Then, at about 27 minutes, the power level setpoint was changed from 3.5 kW to 5.0 kW. Laser output power, and the uniformity and position error signals are plotted in Fig. 6.16.

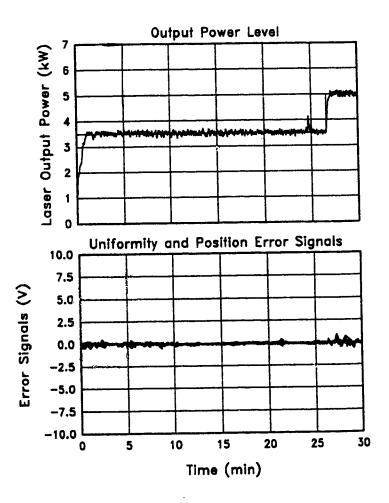


Fig. 6.16 Steady-State Performance of the PIE-4 Mode Controller

6.7 Discussion

Fig. 6.14 reveals a critically damped response from the power control portion of the system. A step change in power level is performed by the controller within approximately 15 seconds. This performance could be considerably improved by equipping the laser with a second rotating wand and a smaller thermopile type power meter, as was done in the experiments with the PIE-3 laser. Alternatively, since an accurate model of the power system is available, one could employ a Smith predictor controller, with the measured discharge current as the input to the computer model. Using this method, step changes in power could be performed very quickly. Depending on the process requirements this technique could be quite useful.

As is evident in Fig. 6.15, the addition of feed-forward compensation to the alignment controller considerably reduced the disturbances to mode uniformity previously caused by the position controller. It can be seen from the uniformity response plot that the system restores a uniform mode within approximately 5 seconds, and that uniformity remains constant as the position portion of the system recovers. It should be noted that during the recovery time of the uniformity signals, the position error signals also undergo a rapid change. This is as expected since the position signals do not provide an accurate indication of beam location until a uniform mode is present. The position response plot reveals that the alignment system required approximately 50 seconds to recover from the relatively large (50 µm) misalignment used in this test. It was observed that under normal operating conditions the maximum misalignment would be much less.

Fig. 6.16 demonstrates clearly the controller's ability to maintain mode quality and output power level for extended periods. As shown in the plot, power level is maintained precisely at the desired setpoint, and disturbances to power level are quickly compensated. It is apparent from the alignment signal plot that changes in the power setpoint disturb mode uniformity and position. The controller effectively compensates during these setpoint changes to maintain mode quality.

6.8 Summary

The primary goal of the experiments described in this chapter, was to provide an effective demonstration that automatic mode control is a viable design technique in industrial lasers. Therefore, a more permanent installation was designed for the 25 kW PIE-4 laser.

The PIE-4 laser's optical system was modified to allow accurate study of the open-loop alignment system. This conversion was accomplished by simply replacing the existing motormics with digital readout versions. The power supply system of the laser was also modified slightly, to allow feedback stabilization of the laser's output intensity. Here, the only requirement was the addition of an auxiliary setpoint input to the discharge current controller.

The mode controller's circuitry was placed on printed circuit boards, and mounted in an electronics rack already attached to the laser enclosure. The sensor array and rotating wand were then mounted on the laser, and arrangements were made to interface the data-acquisition system with the mode controller electronics.

At this stage, several enhancements were made to the control/data-acquisition system software. A graphical user interface was designed which permits the operator to select from a number of data sources, and perform on-line tuning of the power and alignment controllers. Digital filtering was incorporated into this system to enhance the diagnostic capabilities of the system. The computer was also utilized to implement a refined alignment and power control system. Power control of the laser was performed with a standard, digital, PI controller. Alignment controller performance was improved by introducing a form of feedforward compensation into the position control system. Experimental tests demonstrated that this method of position control significantly reduced disturbances to beam uniformity. Mode uniformity was controlled using the convex mirror, as in previous experiments.

Finally, experimental data were collected to document the transient and steady-state performance of the combined alignment and power control systems. It was found that from a cold start, complete resonator alignment could be obtained within a maximum of approximately 1 minute. Observations revealed that under normal conditions this period was reduced to about 15 seconds, or the time required

for the power controller to stabilize. Although most of the experimental data was collected below the 5 kW level, simply for convenience, the controller has been tested at power outputs of up to 10 kW. Beyond this level, the pyroelectric detectors begin to saturate, and steps must be taken to reduce the intensity of the sample provided to the sensor array. It was found that the addition of a second metal screen, between the rotating wand and the sensor array, performed this function adequately. In lasers with large dynamic ranges, arrangements to automatically insert a second screen could be made, if operation over the full range of output power was required. In many applications, operation is confined to within 1 or 2 kW of a chosen power level. In such cases the system could be easily configured to perform properly over the desired range.

CHAPTER 7

SUMMARY AND RECOMMENDATIONS

The successful testing of the automatic mode controller on the 25 kW PIE-4 laser brings the project to a logical close. Although by no means perfected, the system has clearly demonstrated that improved performance, and overall reduced laser cost, can be achieved using a properly designed feedback controller. At this point it is appropriate to summarize the project, and to provide some recommendations as to further development of the system.

7.1 Summary

In the early stages of the work, an array of thermistors was used as a beam profile sensor. A rotating wand beam sampler was used to couple a small portion of the laser's output onto this array and a feedback control circuit was developed to drive a pair of motor-micrometers, mounted on the convex resonator mirror, so as to continuously maintain beam uniformity. Although this system clearly demonstrated the feasibility of an automatic resonator alignment system, the feedback sensor's response characteristics were less than ideal. The long time constant of the thermistor elements restricted the controller usefulness to applications requiring only long term stabilization of mode uniformity. This led to the development of a new sensor, substituting pyroelectric detectors for the thermistors.

Experiments with this new array demonstrated significantly superior response characteristics. Although the new array employed slightly more complicated interface circuitry, this requirement was a minor inconvenience in return for its markedly improved performance. In addition to faster response, the new array supplied a means for controlling the second primary mirror, thus allowing completely automatic resonator alignment. This was accomplished by configuring the sensor array to detect shifts in the position of the annular beam sample.

During the experiments with the pyroelectric sensor array, a microcomputer based data-acquisition system was installed, to facilitate accurate theoretical study

of the system. With the aid of this computer, a model of the power, uniformity, and position control loops was constructed. Simulations of this model were subsequently employed to study the performance of various controller structures, and to obtain initial tuning parameters for the closed loop system. Eventually, an electronic, non-linear control system was constructed for the 5 kW PIE-3 laser. Experiments with this controller demonstrated that beam position could be stabilized by adjusting the concave mirror while continuously aligning the convex mirror so as to maintain beam uniformity. Power output stabilization of this laser was accomplished by using a relay controller to activate the laser's variac power supply.

To complete the project, a prototype controller, suitable for installation on a 25 kW PIE laser, was constructed. In addition to providing a challenging test for the system, this modern laser provided an opportunity to test more advanced control strategies for the power and position control loops. The computer based data-acquisition system was transferred to the new laser, and used to implement these new control strategies. A number of enhancements were also made to the data-acquisition software, in order to improve its usefulness as a diagnostic tool. Among the more important of these was the addition of a graphical user interface. This utility permits the user to view data from various sources, and to perform online modification of controller tuning parameters.

In the power control loop, a digital PI controller was used to replace the relay controller used on the PIE-3 laser. Unfortunately, the rapid response capability of the PIE-4 laser's SCR power supply was not fully utilized because of the power meter's how response. It was thought that improvement in this area could be obtained using more advanced controller structures, such as the Smith predictor. The experiments successfully demonstrated that a classical PI controller structure could be employed to obtain accurate, steady-state power regulation on lasers equipped with SCR power supplies.

During experiments with the PIE-3 laser, beam position movements were performed by moving the concave mirror; the convex mirror was then independently adjusted as necessary to maintain mode uniformity. This technique, although it provides adequate performance, creates large uniformity disturbances, particularly if the speed of the concave mirror micrometers is not kept at relatively low levels. To overcome this problem, a controller which performs position

movements by simultaneously activating the servos on both resonator mirrors, was developed. Beam uniformity is maintained using only the convex mirror servos, as before. Experimental results revealed a substantial reduction in uniformity disturbances, when using this method.

Although the controller is able to accomplish complete resonator alignment, it was seen that the response time of the position controller was still too slow to provide good performance in systems requiring frequent changes in power level. This was not attributed to a problem with servos, or the feedback sensor, but rather, to the method by which changes in beam position are detected. In order to obtain error signals which describe the beam position, it is necessary to maintain the mode structure as close to uniform as possible. Because of the high frequency optical noise generated by the laser system, it is necessary to low-pass filter the error The position error measures are filtered at a much lower measure signals. frequency than the uniformity signals. This was done to prevent short term fluctuations in beam uniformity from influencing the position signals. When the power level is altered suddenly, there are unavoidable disturbances to the laser's mode uniformity and position. The uniformity controller settles quickly, but the position portion of the system responds more slowly. If changes in power level are made frequently, the position controller begins to hant constantly as it attempts to properly position the output beam. Although the feed-forward compensation scheme used in the PIE-4 alignment controller alleviated this problem somewhat, it was still necessary to make position adjustments at a relatively slow rate. In material processing applications which require frequent changes in output power level, it would seem that a suitable compromise would be to forego the position controller, and simply operate only the uniformity control portion of the system. It was observed that in many situations this method would yield better laser performance than is provided by the open-loop systems currently employed in many industrial installations.

7.2 Recommendations for Future Research

At this point a few recommendations may be made as to how to improve the performance of the system, and to make it more amenable to transfer to industry. The first improvement which could be made involves the alignment servos. It does

not seem possible to obtain an inexpensive motor-micrometer with high torque, slow speed characteristics that is suitable for installation in the demanding environment encountered inside multikilowatt gas lasers. During the project, motor-micrometers were used which provided digital feedback of the shaft position, and closed loop stabilization of the micrometer's rotation speed. Although these units allowed completion of the project, they exhibited two main problems. They provided only marginally sufficient torque, and were susceptible to interference from nearby electrical noise sources. Because of their low torque characteristics, a non-linear system was found to be the only viable controller structure. The development of heavy duty motor-micrometers, capable of continuously variable operation at very low rotation speeds, would permit the application of conventional linear system control techniques.

The second component which could be improved upon, is the pyroelectric sensor array. It was found that the spacing between array elements rendered the array ineffective as a feedback element for controlling the laser's output power. It is felt that the development of a circular array, composed of pyroelectric crystals mounted in close proximity, would solve this problem. Such an array would provide a fast, accurate indication of total laser power while simultaneously eliminating the need for a separate power meter. It would also improve the performance of the alignment controller, by providing improved spatial resolution. Although there are currently a few rectangular arrays of this type on the market, they are very small in size, and prohibitively expensive. Perhaps, as has occurred in other areas of electronics, the price of these units will drop sufficiently to allow their incorporation into automatic alignment systems. It would also be worthwhile to conduct an investigation into the suitability of other types of sensors for constructing an array of this type.

In conclusion, the automatic mode controller has quite successfully demonstrated its ability to provide significant improvements in high power laser mode quality and consistency, as compared to those systems currently operating in an open-loop mode. Even at its present level of sophistication, the system could be incorporated into industrial laser systems to improve performance and reduce cost.

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APPENDIX I - DIGITAL FILTER DESIGN

1. First Order Lowpass Filter

A first order, low-pass digital filter was obtained by applying the bilinear transform to a low-pass analog filter as shown below:

$$\mathbf{H}(s) = \frac{1}{s\tau + 1} = \frac{1}{(s/\omega_c) + 1}$$

$$\mathbf{H}(z) = \mathbf{H}(s) \left[s = \frac{2(1-z^{-1})}{T_s(1+z^{-1})} \right] = \frac{a_0 + a_1 z^{-1}}{b_0 + b_1 z^{-1}}$$

where:

$$a_0 = 1$$
 $b_0 = 1 + \frac{2}{\omega T_s}$
 $a_1 = 1$ $b_1 = 1 - \frac{2}{\omega T_s}$

 $T_s = \text{sampling period (sec)}$ $\omega_c = \text{filter cutoff frequency (rads/sec)}$

The corresponding difference equation is:

$$y(n) = (\frac{a_0}{b_0})x(n) + (\frac{a_1}{b_0})x(n-1) - (\frac{b_1}{b_0})y(n-1)$$

2. Third order Butterworth filter

A filter with improved rolloff characteristics was obtained by turning to the Butterworth filter. Frequency scaling was first applied to a normalized, 3rd-order Butterworth low-pass filter. Subsequent application of the bilinear transform provided the corresponding digital filter. The procedure is as follows:

$$H(s) = \frac{1}{1 + 2s + 2s^2 + s^3} \left[s = \frac{s}{\omega_c} \right]^{\frac{1}{1 + 2(\frac{s}{\omega_c}) + 2(\frac{s}{\omega_c})^2 + (\frac{s}{\omega_c})^3}}$$

$$H(z) = H(s) \left[s = \frac{2(1 - z^{-1})}{T_s(1 + z^{-1})} \right]^{\frac{1}{1 + 2(\frac{s}{\omega_c}) + 2(\frac{s}{\omega_c})^2 + (\frac{s}{\omega_c})^3}} \frac{a_0 + a_1 z^{-1} + a_2 z^{-2} + a_3 z^{-3}}{b_0 + b_1 z^{-1} + b_2 z^{-2} + b_3 z^{-3}}$$

where:

$$a_0 = (\omega_c)^3 \qquad b_0 = \frac{8}{(T_s)^3} + \frac{8\omega_c}{(T_s)^2} + \frac{4(\omega_c)^2}{T_s} + (\omega_c)^3$$

$$a_1 = 3(\omega_c)^3 \qquad b_1 = \frac{-24}{(T_s)^3} - \frac{8\omega_c}{(T_s)^2} + \frac{4(\omega_c)^2}{T_s} + 3(\omega_c)^3$$

$$a_2 = 3(\omega_c)^3 \qquad b_2 = \frac{24}{(T_s)^3} - \frac{8\omega_c}{(T_s)^2} - \frac{4(\omega_c)^2}{T_s} + 3(\omega_c)^3$$

$$a_3 = (\omega_c)^3 \qquad b_3 = \frac{-8}{(T_s)^3} + \frac{8\omega_c}{(T_s)^2} - \frac{4(\omega_c)^2}{T_s} + (\omega_c)^3$$

 $T_{\rm s} = {\rm sampling \ period \ (sec)}$ $\omega_{\rm c} = {\rm filter \ cutoff \ frequency \ (rads/sec)}$

The corresponding difference equation is:

$$y(n) = {\binom{a_0}{b_0}} x(n) + {\binom{a_1}{b_0}} x(n-1) + {\binom{a_2}{b_0}} x(n-2) + {\binom{a_3}{b_0}} x(n-3)$$

$$- {\binom{b_1}{b_0}} y(n-1) - {\binom{b_2}{b_0}} y(n-2) - {\binom{b_2}{b_0}} y(n-3)$$

APPENDIX II - TUTSIM SIMULATIONS

This appendix contains details of the procedures and model structures employed to simulate the closed-loop PIE-3 system. Simulations were performed using TUTSIM (Twente University of Technology Simulation Program). This program allows simulation of both linear, and non-linear blocks in a fashion similar to the use of an analog computer, but with added versatility and accuracy.

The block diagrams are readily related to the text based "programming language" used by the TUTSIM simulation program. In some cases more complicated blocks are defined as macros. For more detail, the interested reader is referred to the TUTSIM user's manual.

1. Alignment System Simulation

The lack of interaction between the vertical and horizontal alignment axes allowed simulation of the alignment system using a single program. Tuning of each axis was then performed by modifying the appropriate parameters to accurately reflect the axis under consideration.

Fig. 1 illustrates the TUTSIM simulation utilized to study each alignment axis. Each block is named and numbered to correspond with the text listing of the model structure as entered inside TUTSIM. Fig. 2 provides details for the controller macro which is the central component of the simulation. Two other macros used to implement the controller macro, a resettable pulse generator and a relay with a dead-zone, are illustrated in Figs. 3 and 4. Following Fig. 4, a complete listing of the model structure is provided in TUTSIM format.

2. Power System Simulation

The simulation diagram for the power control loop appears in Fig. 5. The controller macro used in this loop is illustrated in Fig. 6. The pulse generator and relay macros, also used in the power controller, are shown in Figs. 3 and 4. A complete listing of this simulation is provided following Fig. 6.

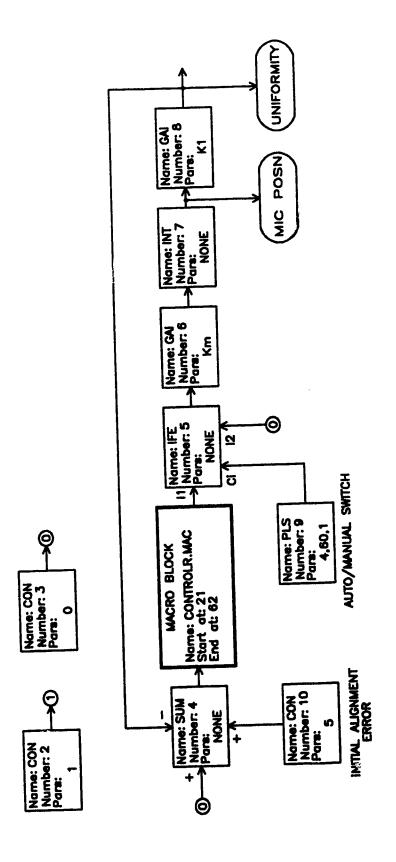


Fig. 1 Closed-Loop Alignment System Simulation Diagram (single axis)

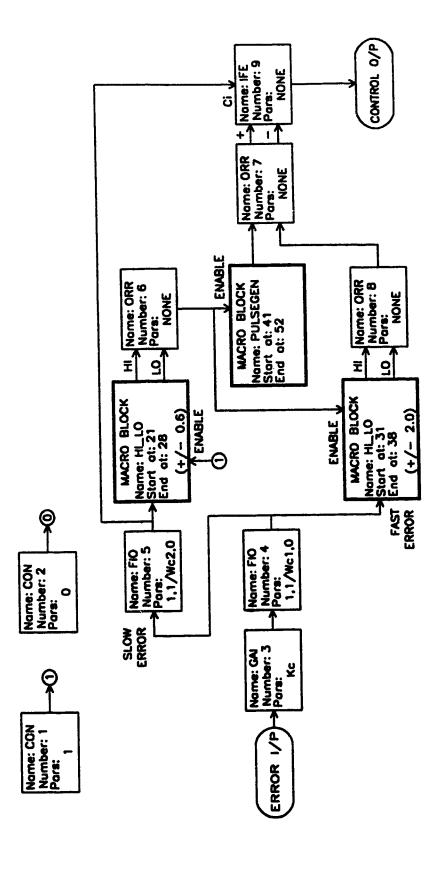


Fig. 2 Non-linear Alignment Controller Macro

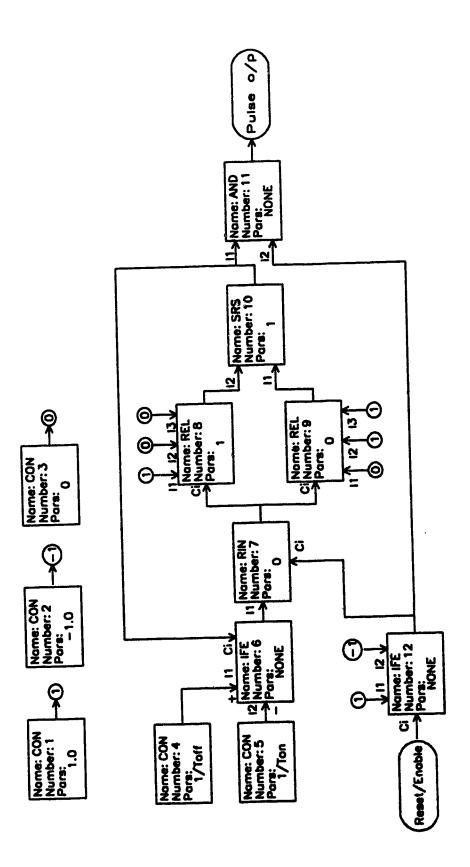


Fig. 3 Resettable Pulse Generator Macro

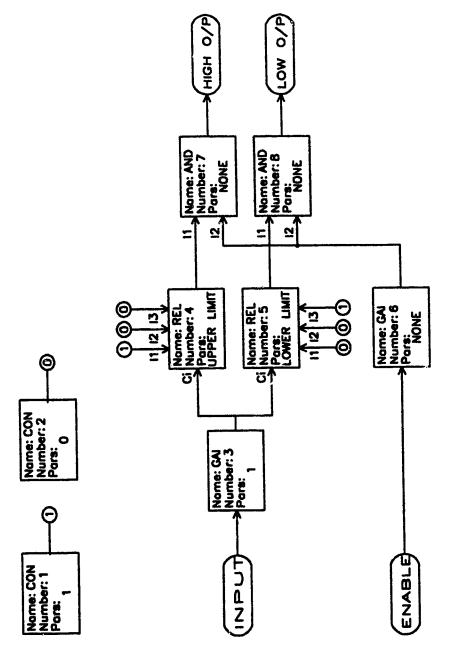


Fig. 4 Relay with Dead-Zonc Macro

3. Alignment Simulation Model Listing

```
Model File: D:\TUTSIM\PIE3\VERTSIM.MOD
          2 / 28 / 1992
                   0
         12:
Time:
                                                , RANGE
Timing: 0.6100000 ,DELTA ; 38.0000
PlotBlocks and Scales:
Format:
     BlockNo, Plot-MINimum, Plot-MAXimum;
                                               Comment
         0 , 0.000
11 , -10.0000
-10.0000
                                38.0000
                                               Time
                 0.0000
                                                MEASURED UNIFORMITY ERROR
Horz:
                                10.0000
                                                SIMULATED UNIFORMITY ERROR
  Y1:
                                10.0000
          25 , -10.0000
                                             ;
  Y2:
                                                AUTO/MANUAL CONTROL
                                10.0000
           9 , -10.0000
  Y3:
  Y4:
                     1 REM
BLOCKS 2-10 SIMULATE THE OPEN-LOOP SYSTEM
                                                   ;1 SOURCE
                     2 CON
   1.0000
                                                   ; 0 SOURCE
                     3 CON
   0.0000
                                                   ; INPUT SUMMER
                                       10
                     4 SUM
                                 3
                                                   CONTROL SIGNAL
                                 9
                                        29
                     5 IFE
                                                    ; MICROMETER SPEED (u/sec)
                                 5
  10.0000
                     6 GAI
                                                    MICROMETER POSITION
                     7 INT
                                 7
   0.0000
                                                    ; AXIS SENSITIVITY (V/u)
                     8 GAI
    0.0780000
                                                    ; AUTO/MANUAL CONTROL
                     9 PLS
    6.0000
   38.0000
   1.0000
                                                    ; INITIAL ERROR
                    10 CON
   -1.6000
                                                    MEASURED UNIFORMITY ERROR
                    11 DAT
    2.0000
                    12 REM
 CLOSED-LOOP CONTROLLER BEGINS HERE
                                                    ;LOGIC ONE SOURCE
;LOGIC ZERO SOURCE
    1.0000
                    21 CON
                     22 CON
                                                    CONTROLLER GAIN (KC)
    0.0000
                     23 GAI
    4.0000
                                                    FAST FILTER
                                23
                     24 FIO
    1.0000
    0.2040000
   -6.4000
                                                    ;SIMULATED UNIFORMITY ERROR
                                 24
                     25 FIO
    1.0000
    0.9950000
    -6.4000
                                 47
71
57
                                        48
                     26 ORR
                                        28
                     27 ORR
                                         58
                     28 ORR
                                                31 ; CONTROLLER OUTPUT
                                         27
                     29 IFE
                                 25
                     31 GAI
    -1.0000
                     40 REM
 ; RELAY WITH DEAD-ZONE (SLOW CONTROLLER)
                                                     ;LOGIC ONE SOURCE
     1.0000
                     41 CON
                                                     ;LOGIC ZERO SOURCE
                     42 CON
     0.0000
                                                     SIGNAL INPUT (SLOW)
                                 25
41
                     43 GAI
     1.0000
                                                    HIGH RELAY
                                         42
     0.6000000
                     44 REL
                                  43
                                                 41 ; LOW RELAY
                                         42
                                  42
    -0.6000000
                     45 REL
                                  43
                                                     ; ENABLE INPUT
                      46 GAI
                                  21
     1.0000
                                                     ;HIGH O/P
                      47 AND
                                  44
                                         46
                                                     ;LOW O/P
                                         46
                                  45
                      48 AND
                      50 REM
  ; RELAY WITH DEAD-ZONE (FAST CONTROLLER)
                                                     ;LOGIC ONE SOURCE
;LOGIC ZERO SOURCE
                      51 CON
      1.0000
                      52 CON
                                                      ; SIGNAL INPUT (FAST)
      0.0000
                      53 GAI
      1.0000
                                                     HIGH RELAY
                                          52
                                                 52
                                  51
      2.0000
                      54 REL
                                  53
                                                 51 ; LOW RELAY
                                          52
                      55 REL
                                  52
     -2.0000
                                  53
                      56 GAI
                                  26
      1.0000
                                                      ;HIGH O/P
                                          56
                                  54
                      57 AND
                                                      ;LOW O/P
                                          56
                      58 AND
                                  55
                       60 REM
```

;RESETTABLE 1.0000 -1.0000 0.0000 20.0000 2.0000	PULSE GENERATOR 61 CON 62 CON 63 CON 64 CON 65 CON				;LOGIC ONE SOURCE ;-1.0 SOURCE ;LOGIC ZERO SOURCE ;1/Toff ;1/Ton
2	66 IFE	70	64	-65	·
0.0000	67 RIN	72	66		
1.000	68 REL	61 67	63	63	
0.0000	69 REL	63 67	61	61	
1.0000	70 SRS	69	68		
2.000	71 AND	70	72		; PULSE OUTPUT
	72 IFE	26	61	62	; RESET/ENABLE INPUT

END OF MODEL

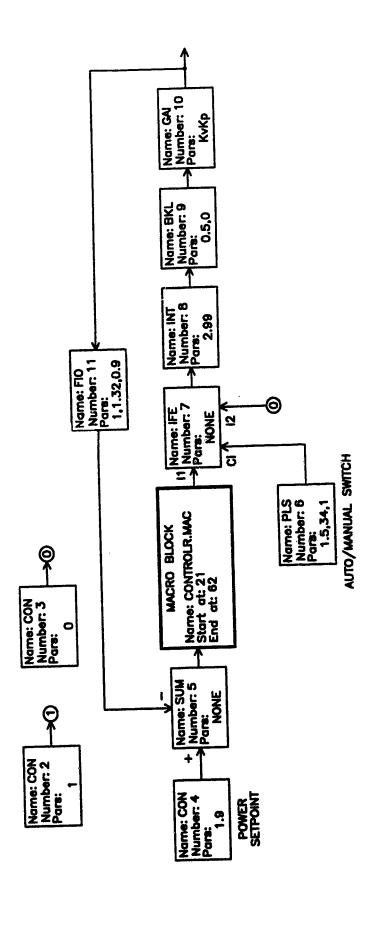


Fig. 5 Power Control Loop Simulation Diagram

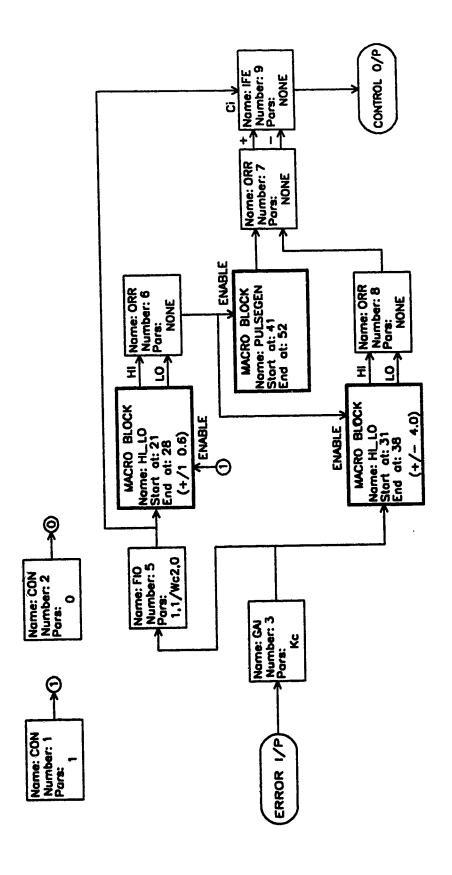


Fig. 6 Non-linear Power Controller Macro

4. Power Control Simulation Model Listing

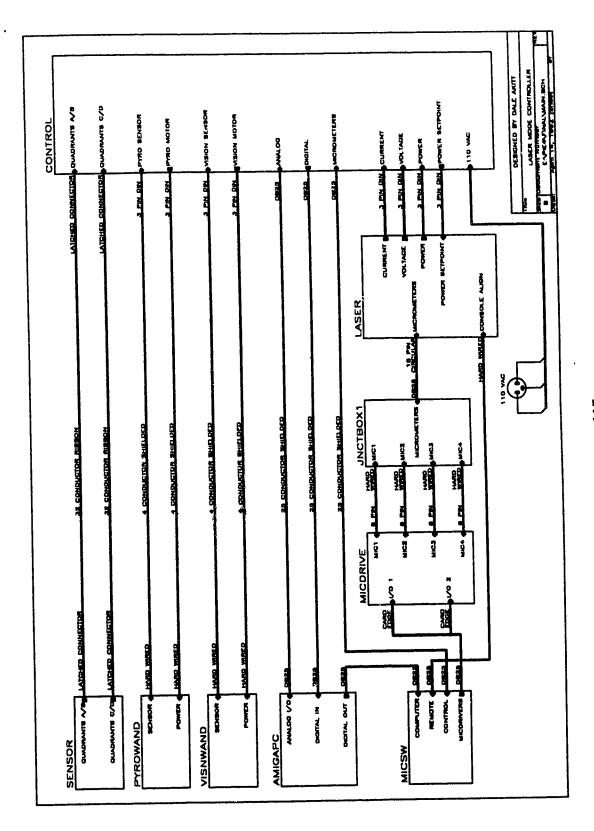
```
Model File: pie3\powersim.mod
           3 / 2 / 1992
9 : 50
Date:
           9:
           0.0100000 ,DELTA ; 38.0000
Time:
                                                , RANGE
Timing:
PlotBlocks and Scales:
Format:
                                 Plot-MAXimum; Comment
    BlockNo, Plot-MINimum,
                                 30.0000
                                                Time
         0 ,
                                              ;
                 0.0000
                            •
Horz:
                  0.0000
  Y1:
                                  5.0000
                  0.0000
  Y2 :
          11.
                                  5.0000
                  0.0000
                                              ;
          12 ,
  ¥3:
                                               ;
  Y4:
                     1 REM
;BLOCKS 2-11 SIMULATE THE OPEN-LOOP SYSTEM 1.0000 2 CON
                                                    ;1 SOURCE
                                                    ; 0 SOURCE
    0.0000
                     3 CON
                     4 CON
   1.9000
                                       -11
                                 4
                     5 SUM
                      6 PLS
    1.5000
   35.0000
    1.0000
                                                 3
                                        29
                     7 IFE
                                  6
                      8 INT
    2.9900
                                  8
                      9 BKL
    0.5000000
    0.0000
    0.3036000
                     10 GAI
                                 10
                     11 FIO
    1.0000
    1.3200
    0.9000000
                     20 REM
 ;CLOSED-LOOP CONTROLLER BEGINS HERE
                                                     ;LOGIC ONE SOURCE
    1.0000
                     21 CON
                                                     ;LOGIC ZERO SOURCE
                     22 CON
    0.0000
                                                     ; CONTROLLER GAIN (Kc)
   25.0000
                     23 GAI
                                 23
    1.0000
                     25 FIO
    0.9950000
   27.5000
                                 47
                                         48
                     26 CRR
                                         28
                                  71
                     27 ORR
                                         58
27
                                 57
25
                     28 ORR
                                                 31
                      29 IFE
                                  47
                                         48
                      30 ORR
                      31 GAI
    -1.0000
                      40 REM
  ; RELAY WITH DEAD-ZONE (SLOW CONTROLLER)
                                                      ;LOGIC ONE SOURCE
     1.0000
                      41 CON
                                                      ;LOGIC ZERO SOURCE
;SIGNAL INPUT (SLOW)
                      42 CON
     0.0000
                      43 GAI
                                  25
     1.0000
                                                 42 ; HIGH RELAY
                                          42
                                  41
                      44 REL
     0.6000000
                                  43
                                                  41 ; LOW RELAY
                                          42
                      45 REL
                                  42
    -0.6000000
                                  43
                                                      : ENABLE INPUT
                                  21
                      46 GAI
     1.0000
                                                      ;HIGH O/P
                                          46
                                  44
                      47 AND
                                                      ;LOW O/P
                                  45
                      48 AND
                      50 REM
  RELAY WITH DEAD-ZONE (FAST CONTROLLER)
                                                      ;LOGIC ONE SOURCE
;LOGIC ZERO SOURCE
                      51 CON
52 CON
53 GAI
      1.0000
      0.0000
      1.0000
                                                  52 :HIGH RELAY
                                   51
                                          52
                       54 REL
      6.0000
                                   53
                                                  51 ; LOW RELAY
                                   52
                                           52
                       55 REL
     -6,0000
                                   53
                                   30
                       56 GAI
      1.0000
                                                       ;HIGH O/P
                                           56
                       57 AND
                                   54
                                                       ;LOW O/P
                                           56
                                   55
                       58 AND
                       60 REM
   RESETTABLE PULSE GENERATOR
```

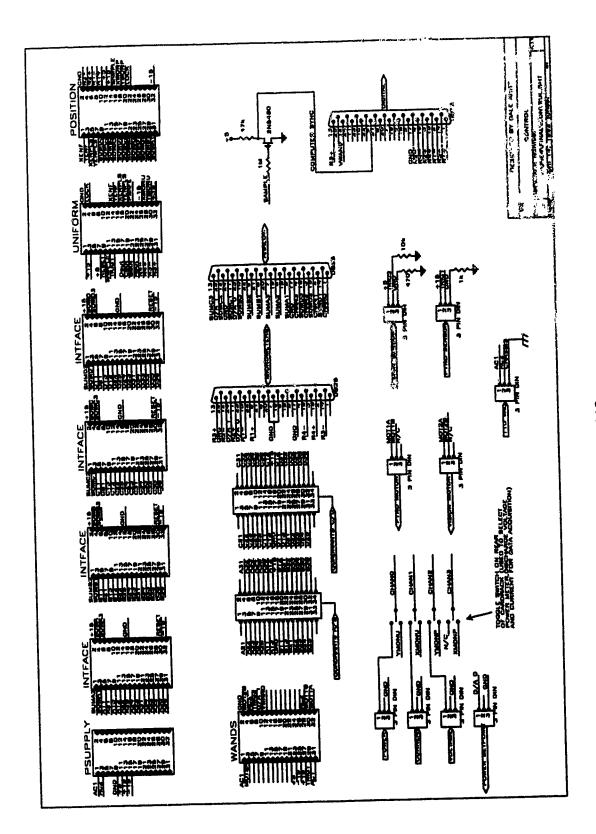
1.0000 -1.0000 (5000 6.6660 0.500000	61 CON 62 CON 63 CON 64 CON 65 CON				;LOGIC ONE SOURCE ;-1.0 SOURCE ;LOGIC ZERO SOURCE ;1/Ton (150 msec.) ;1/Toff (2.0 sec)
0.300000	66 IFE	70	64	- 65	
0.0000	67 RIN	72	66		
1.0000	68 KEL	61 67	63	63	
0.0000	69 REL	63 67	61	61	
1.0000	70 SRS	€9	68		
	71 AND	70	72		; PULSE OUTPUT
	72 IFE	26	61	62	; RESET/ENABLE INPUT

APPENDIX III - SCHEMATIC DRAWINGS

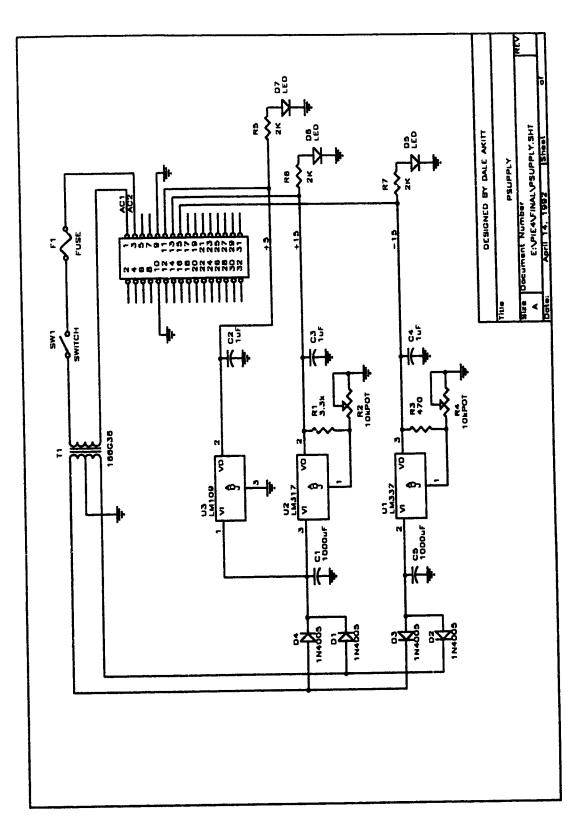
This appendix contains schematic drawings for the closed loop mode controller. Some of the drawings are quite large so a hierarchical sheet structure was utilized to enable presentation of the drawings on standard 8.5" X 11.0" paper. An attempt has been made to present the drawings in a top down order as follows:

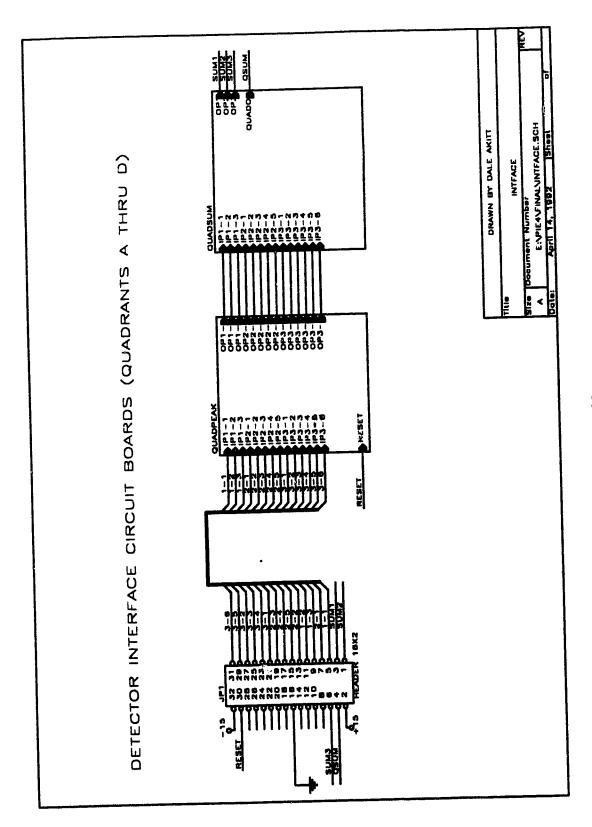
- 1. Master system block diagram.
- 2. Master connection diagram for the rear of the prototyping card rack.
- 3. DC Power Supply schematic
- 4. Detector interface circuit board (4 of these cards are present in the PIE-4 controller - 1 for each quadrant of the sensor array).
- 5. Beam uniformity controller board.
- 6. Beam position controller board.
- 7. Wand speed controller board (Includes circuits which control both the pyroelectric sensor and computer vision system wands).
- 8. External Connection Diagrams
 - Motor-micrometer connection schematic
 - Wand synchronization sensor schematic
 - Beam Profile Sensor array schematic
 - Amiga Microcomputer connections
 - PIE-4 power control connections
 - Monitor connections for discharge current and voltage, and laser power

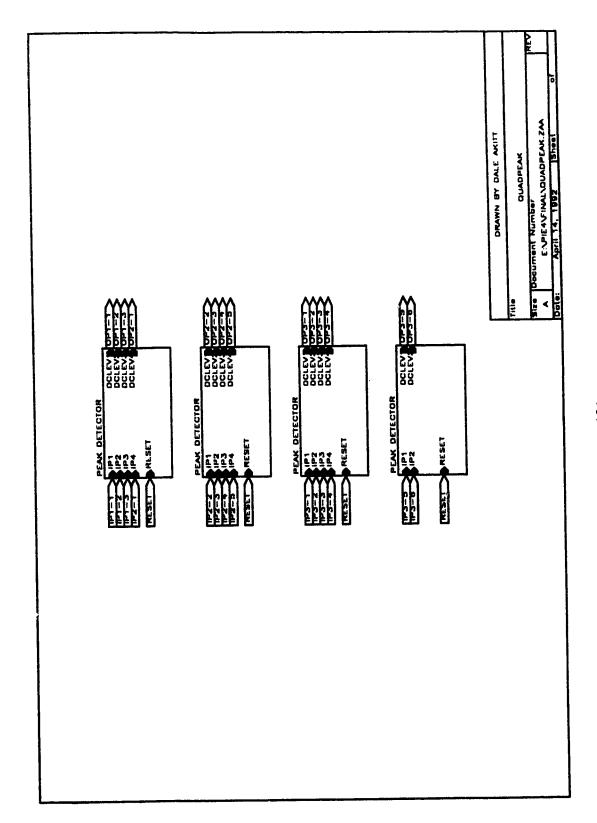


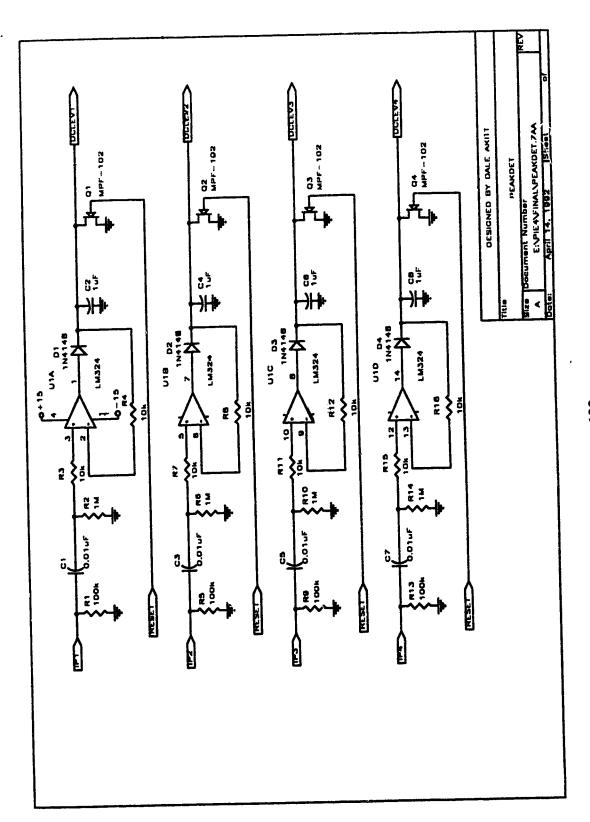


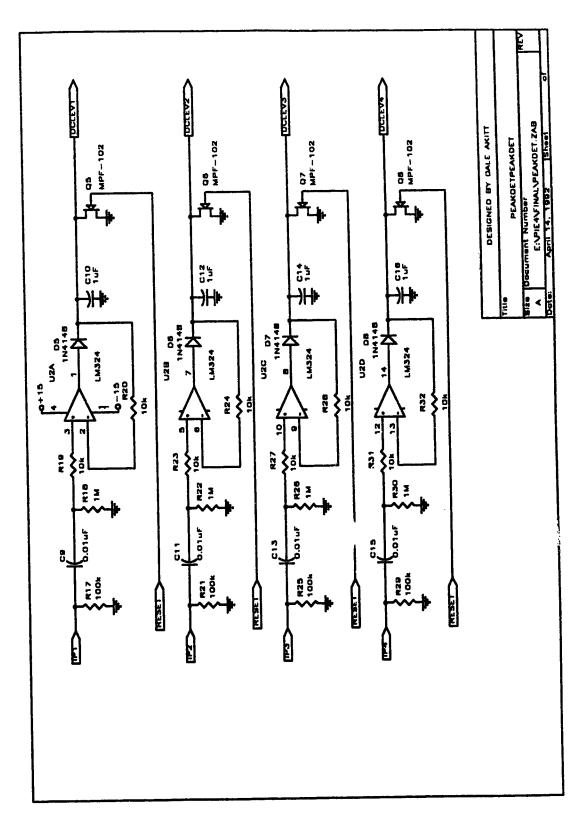


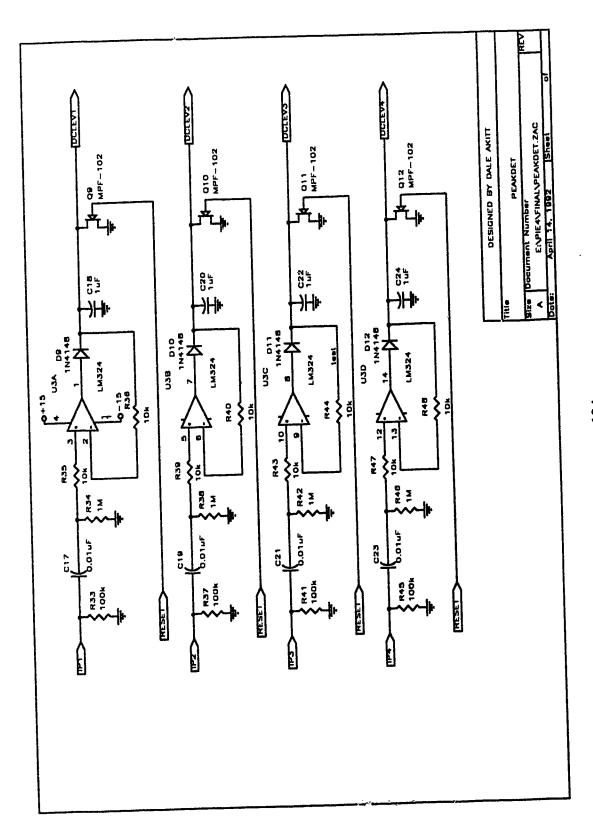


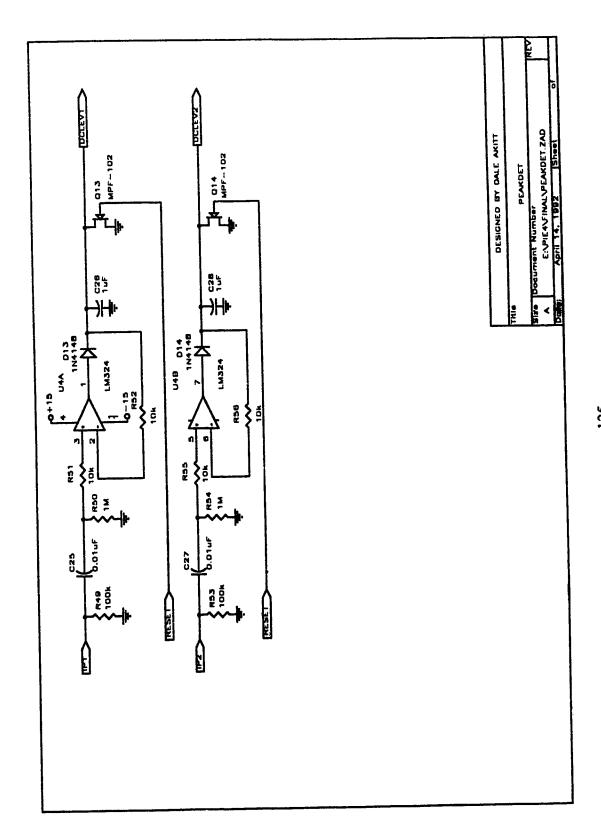


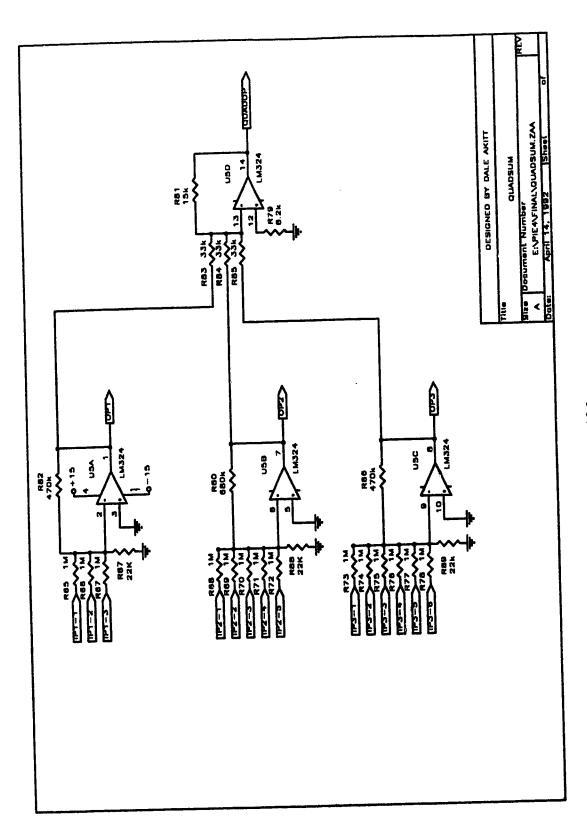


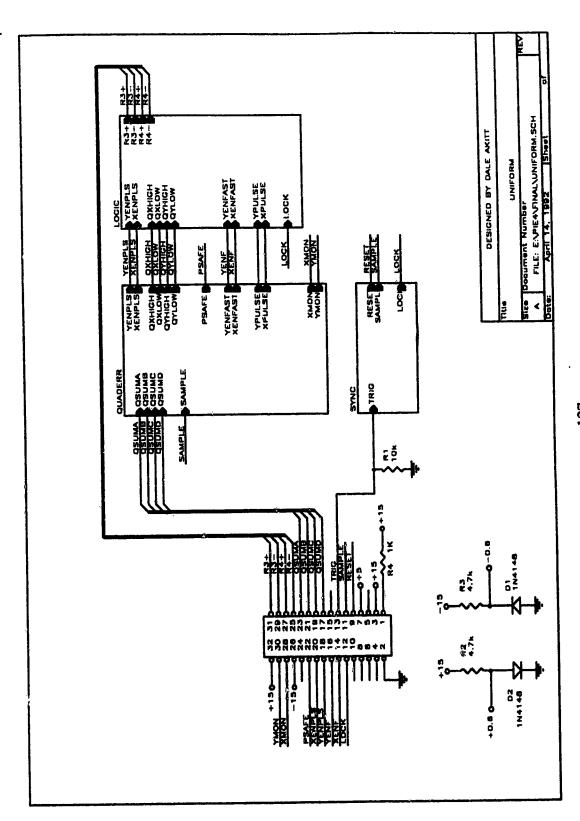


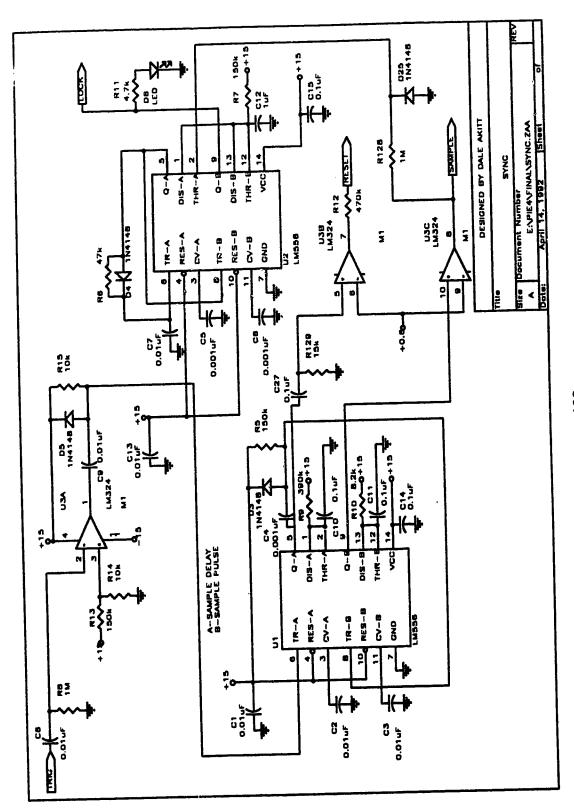


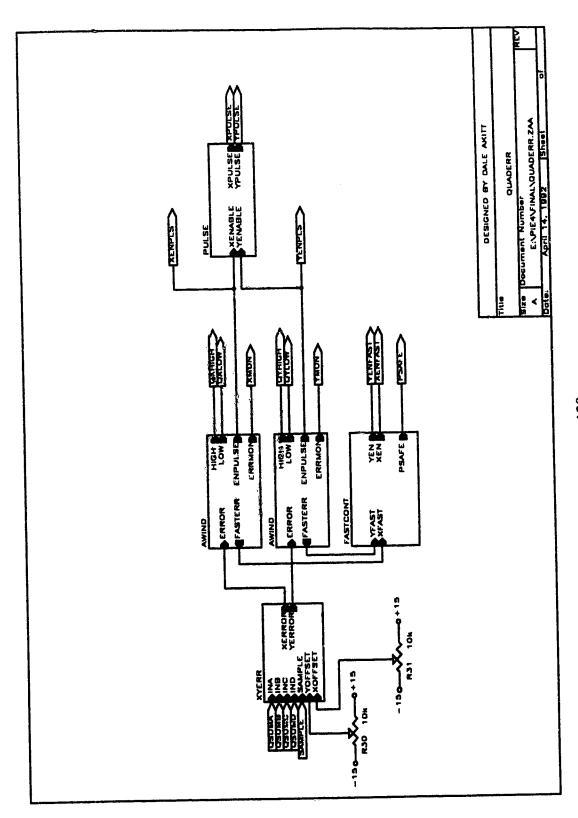


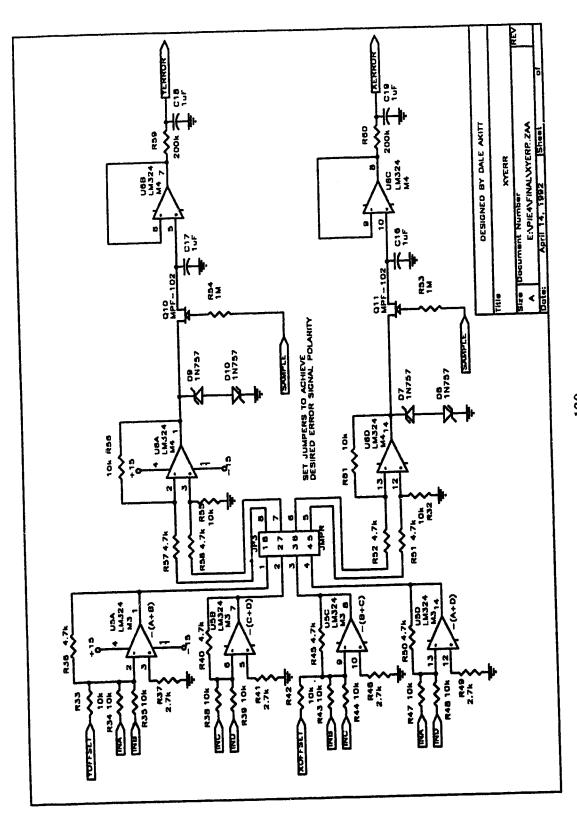


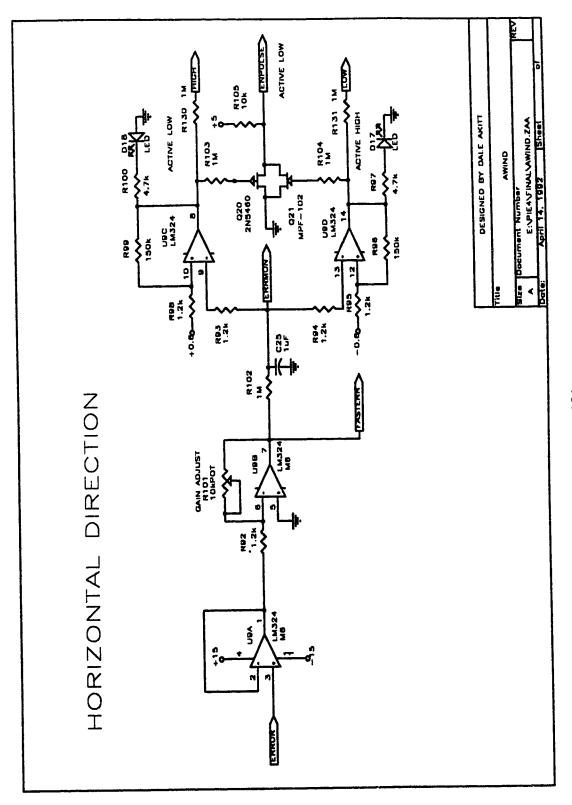


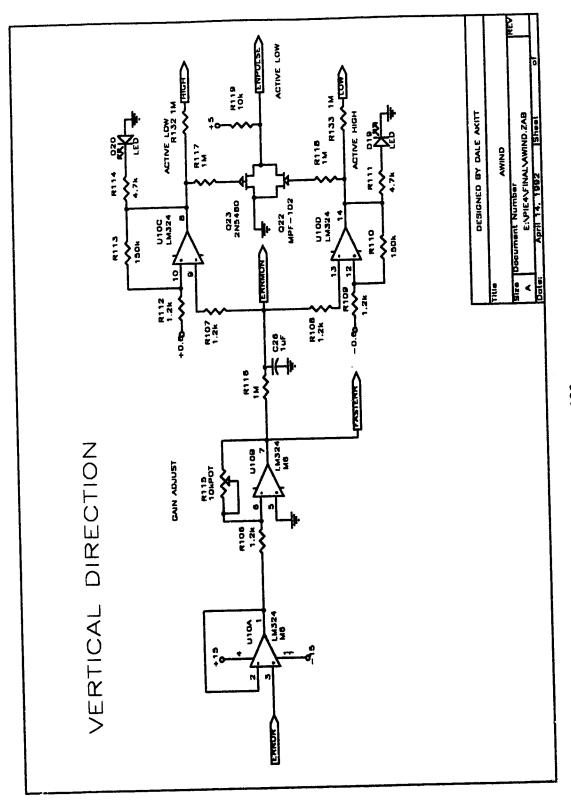


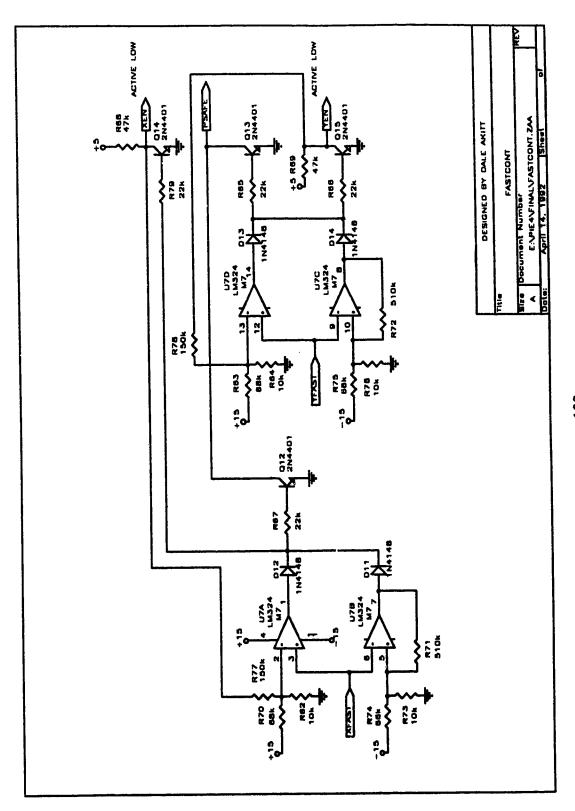


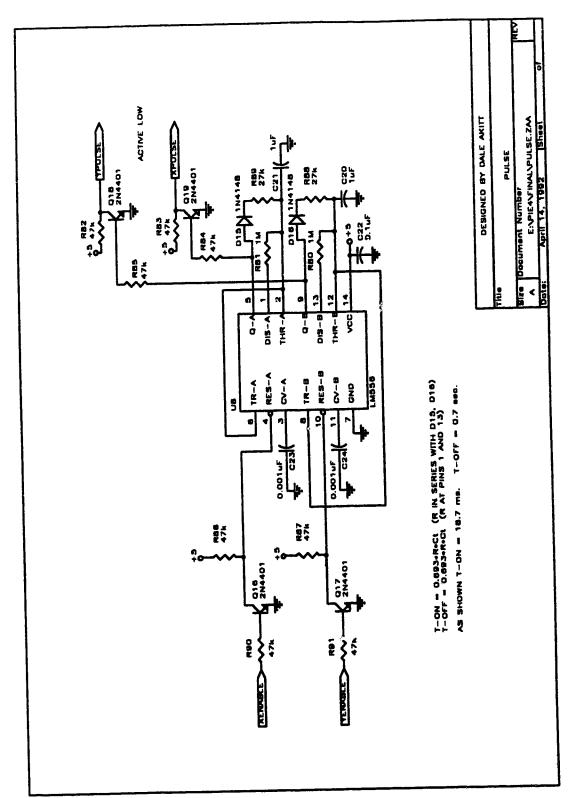


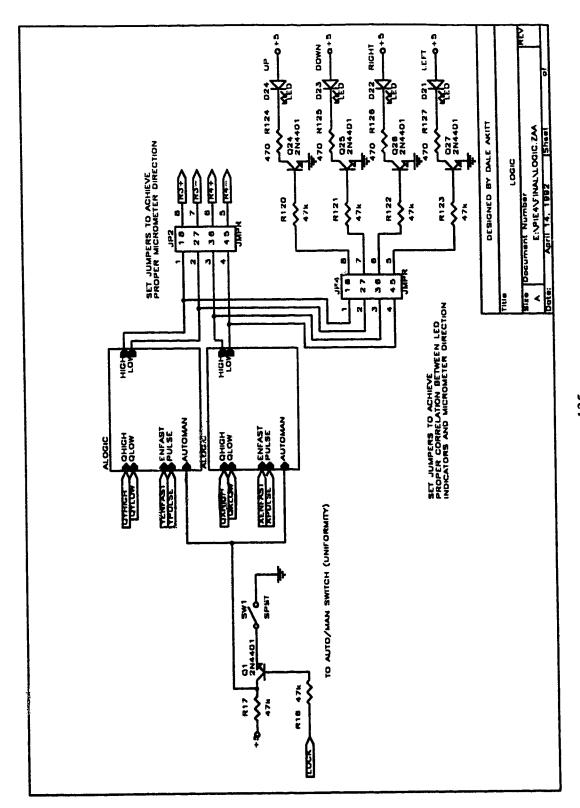


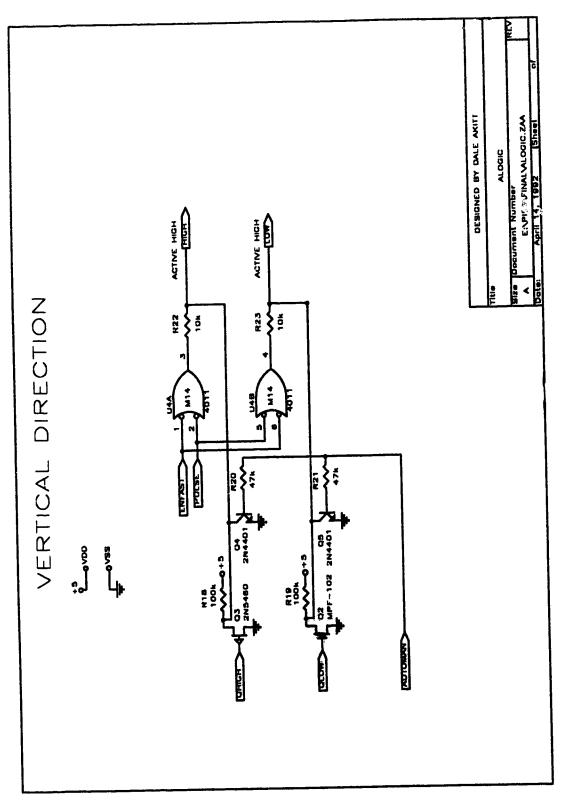


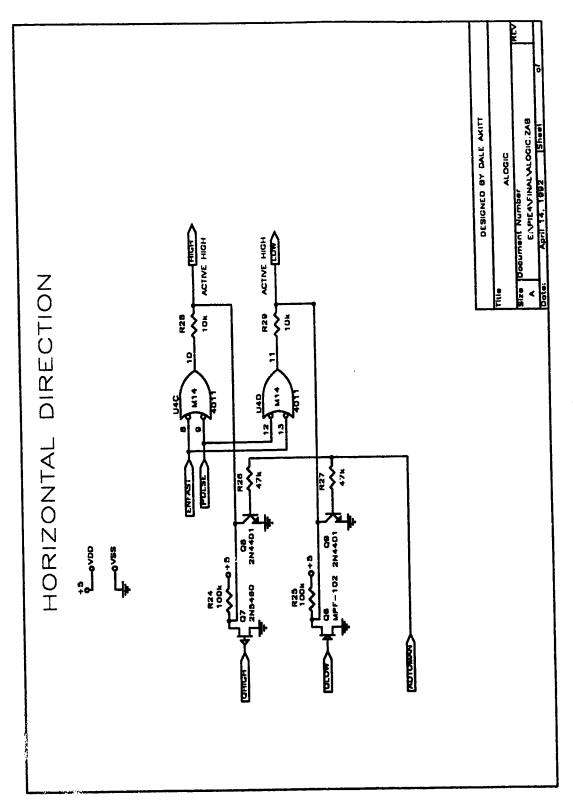


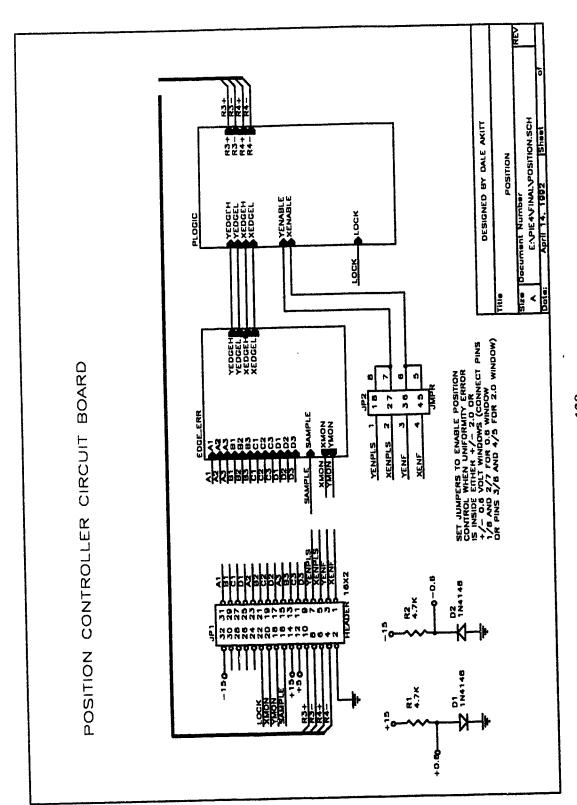


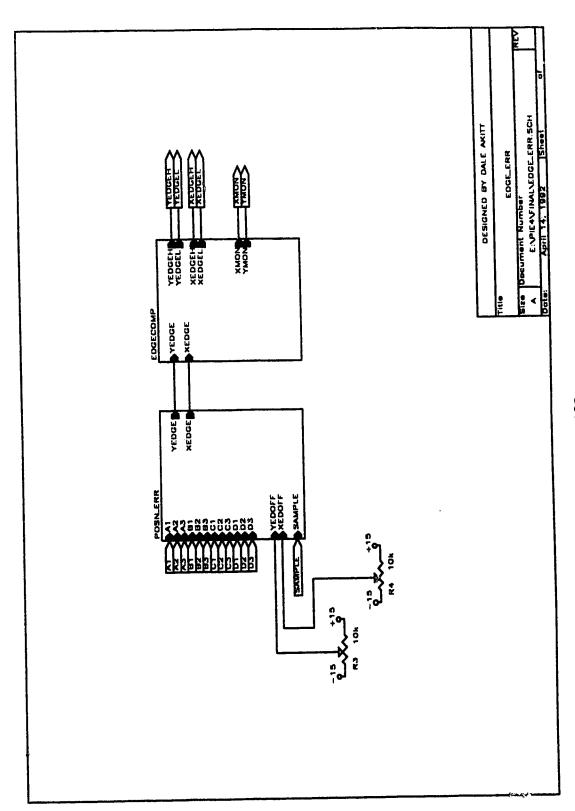


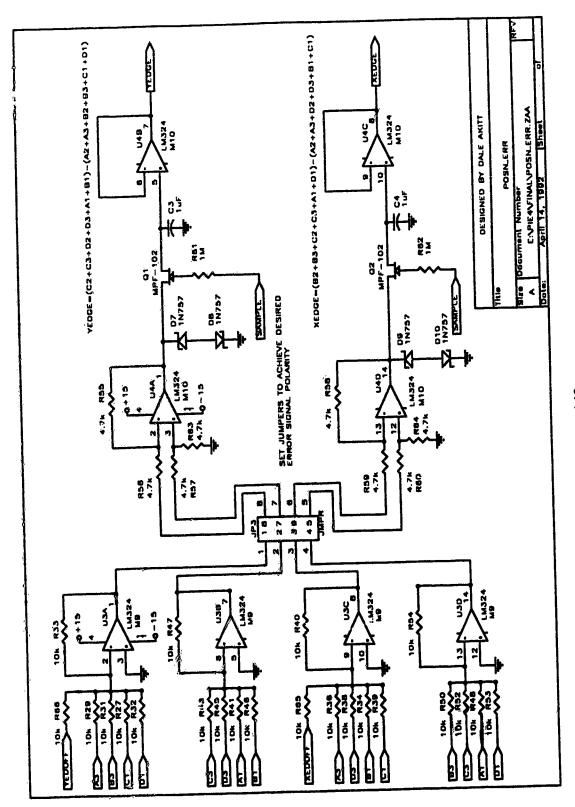


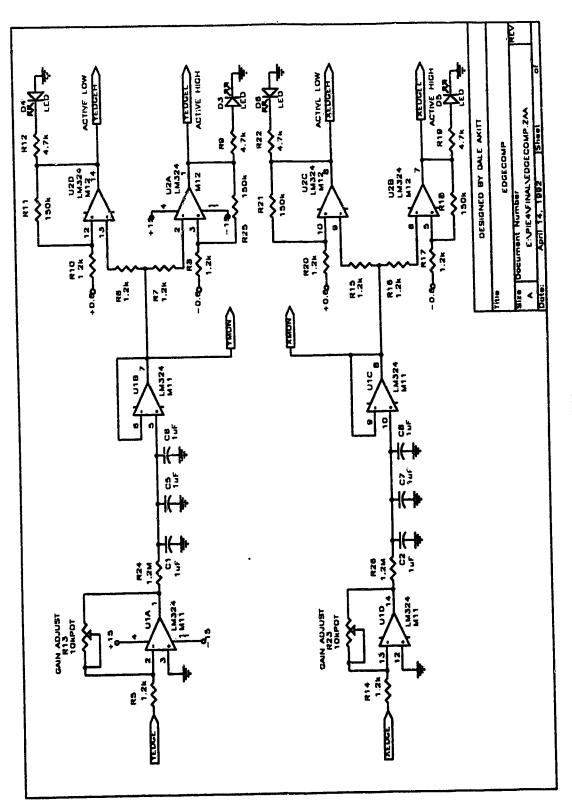


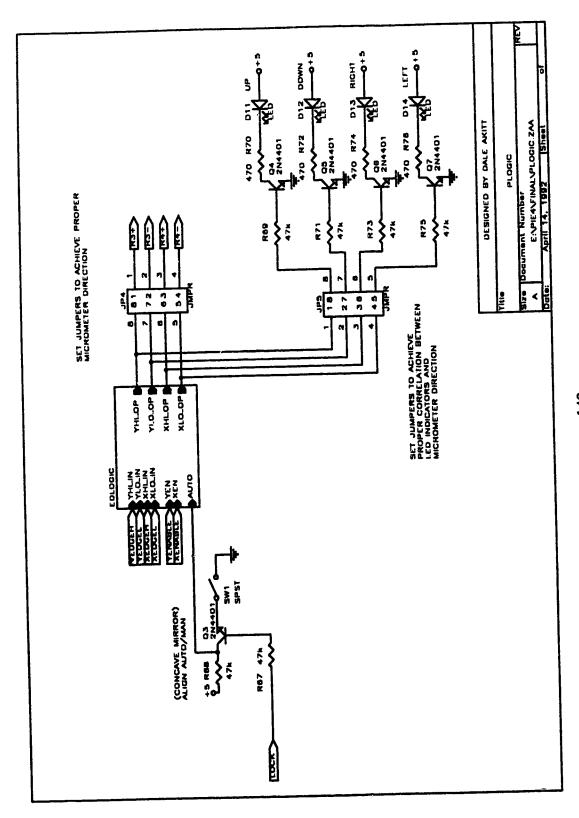


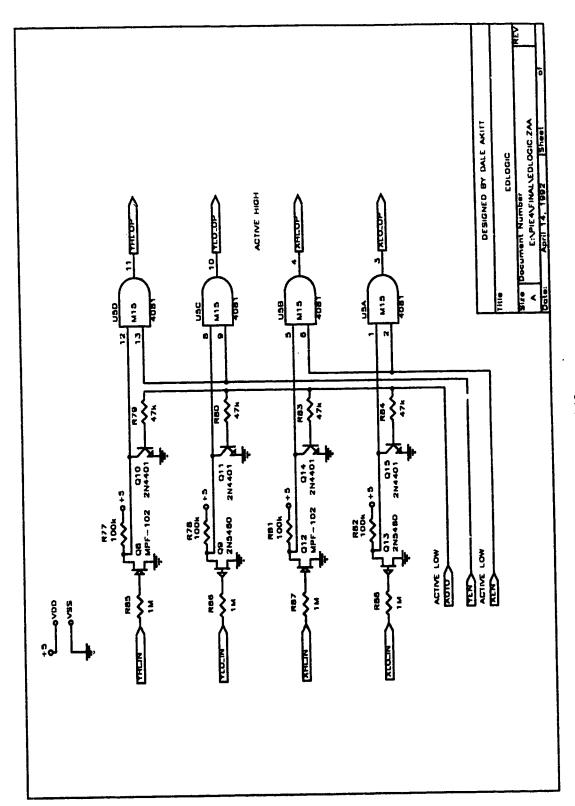


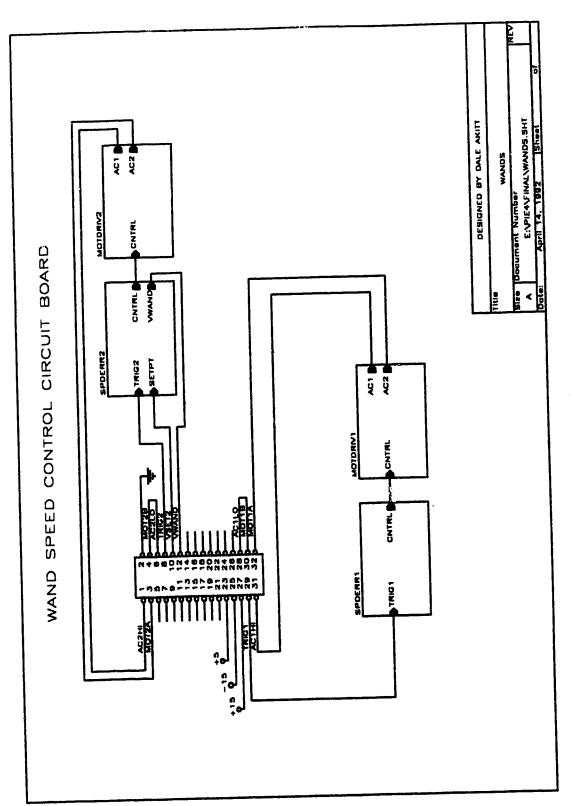


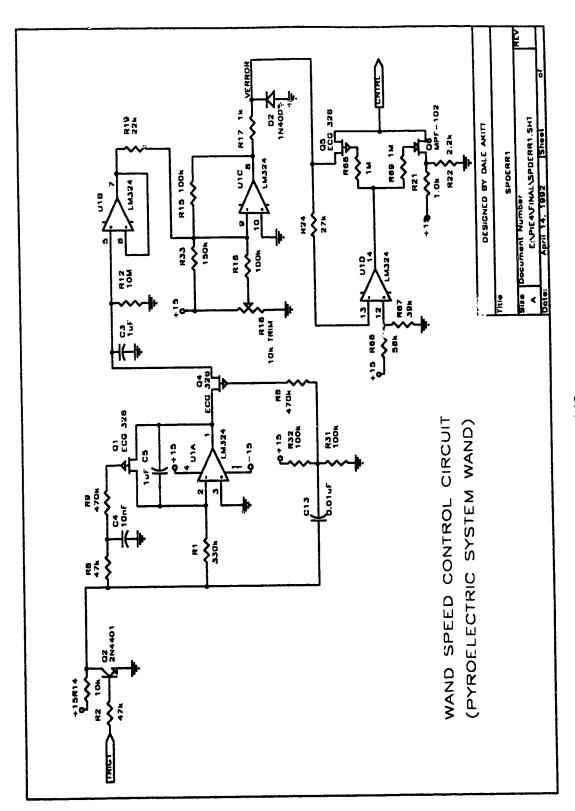


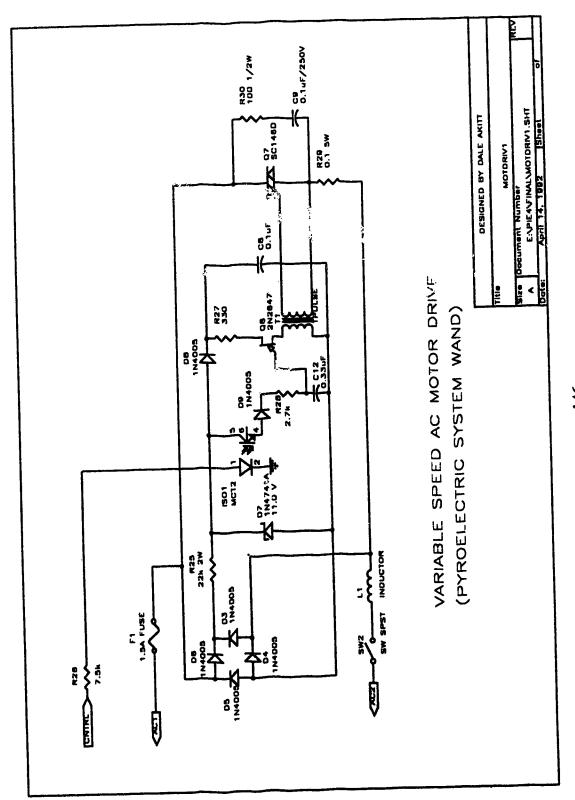




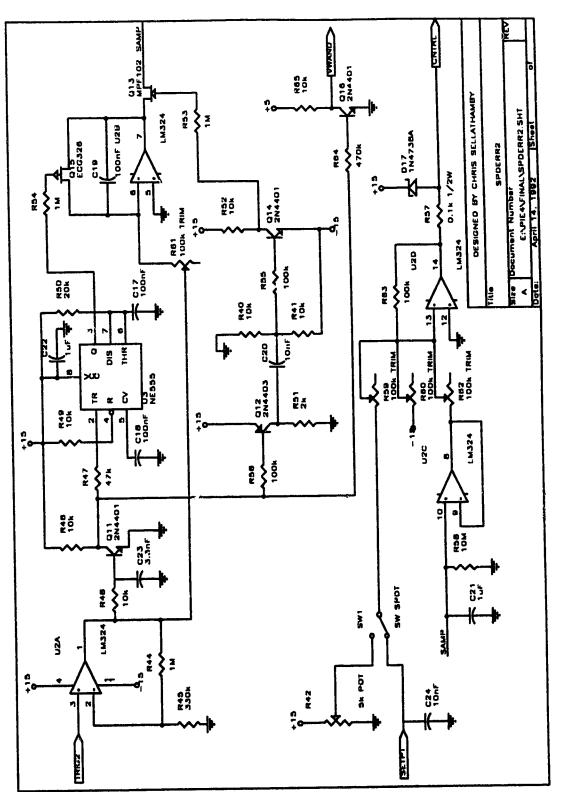


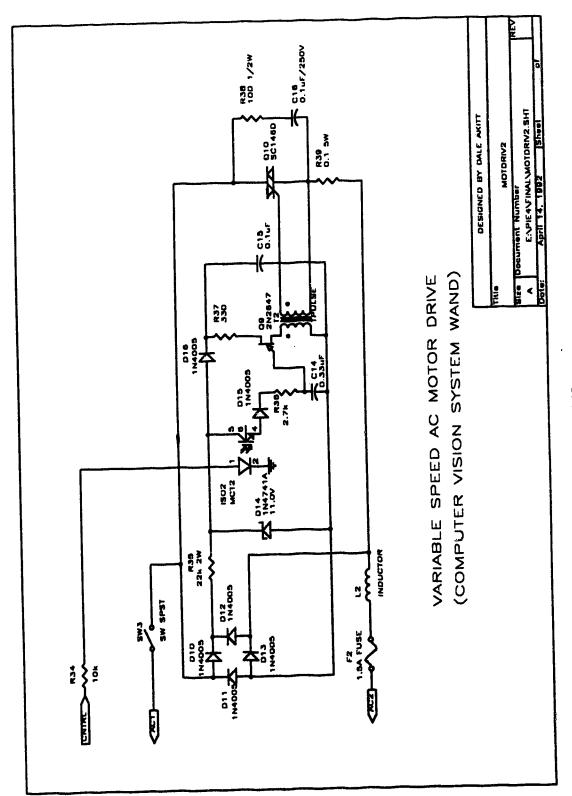


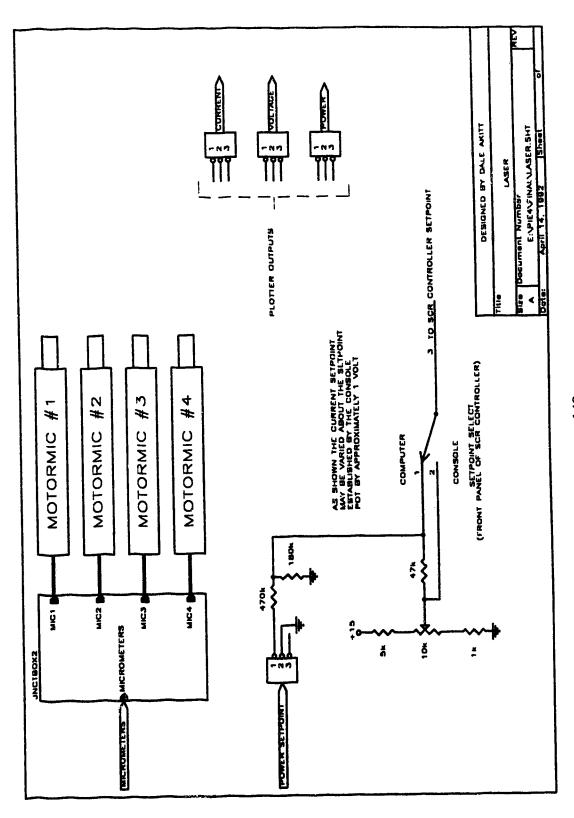


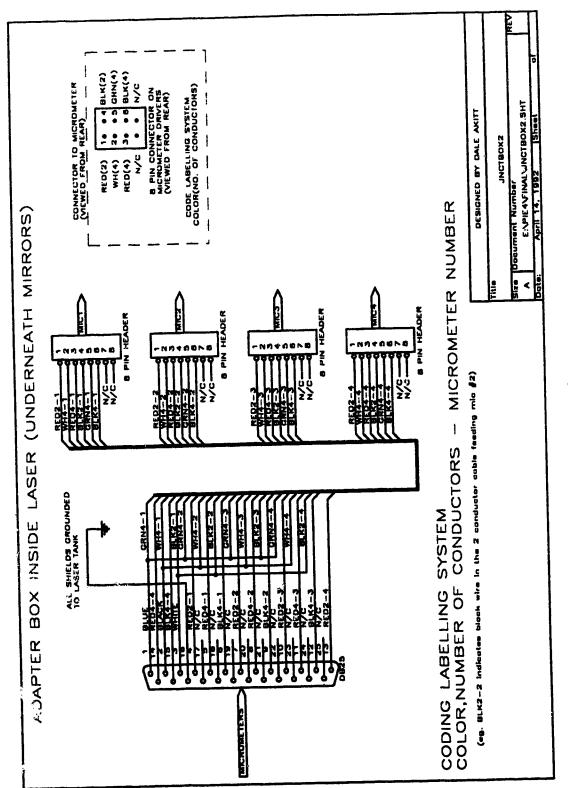


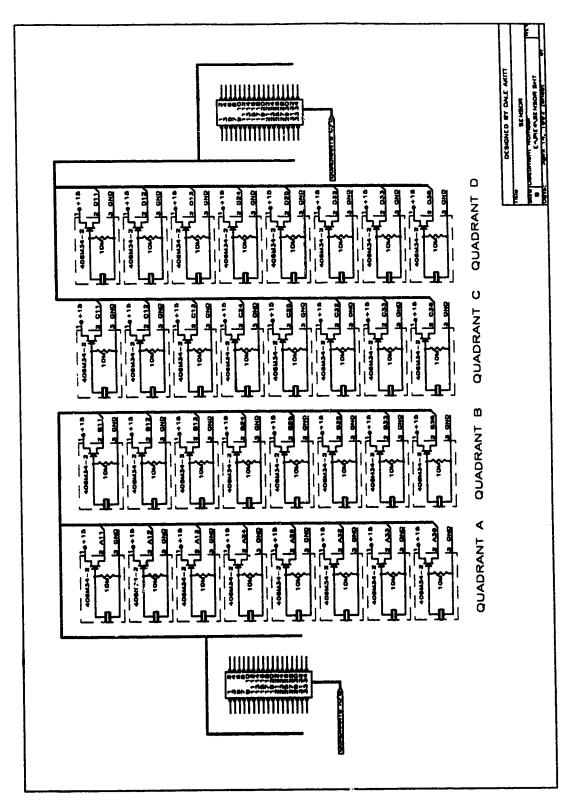


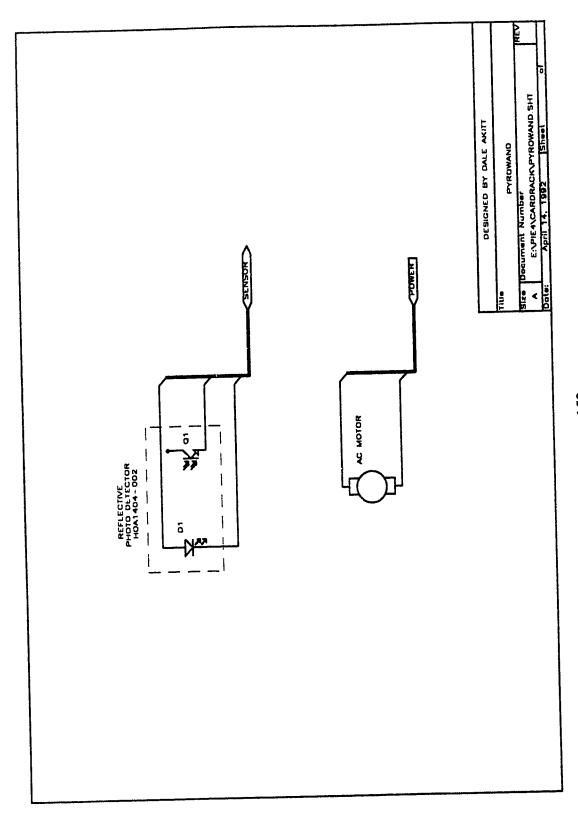


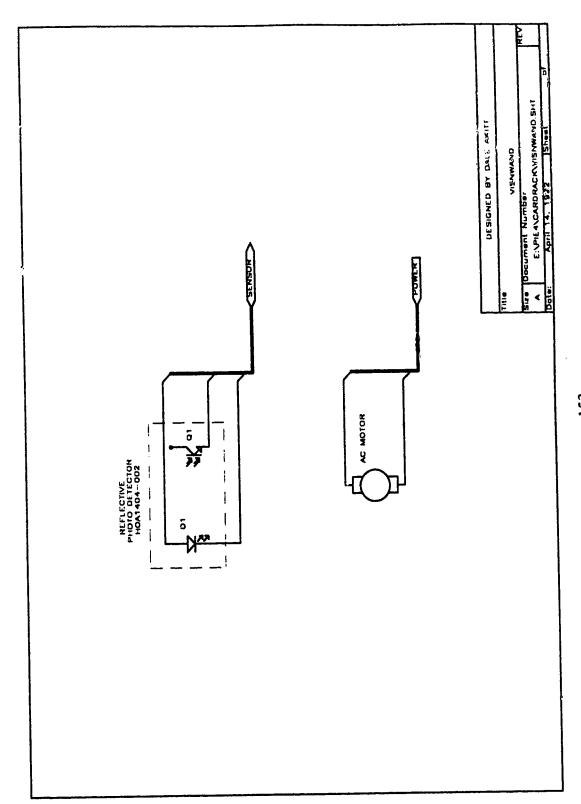


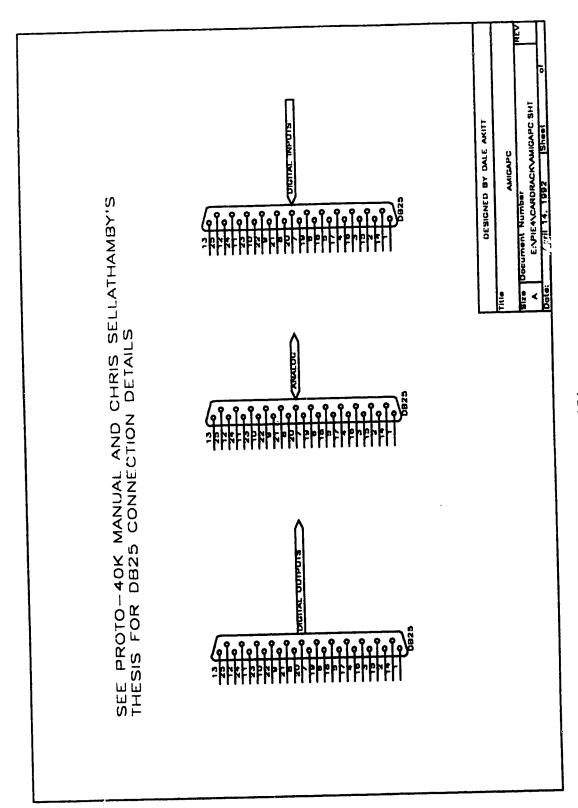


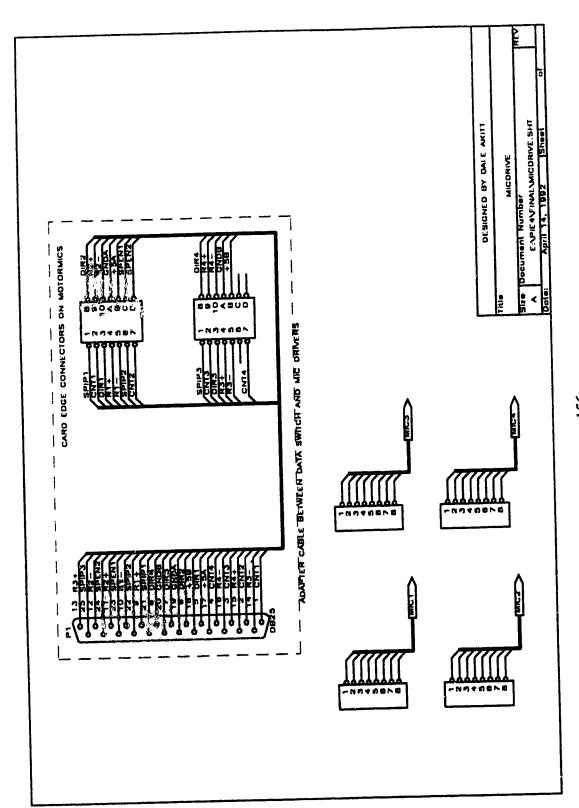


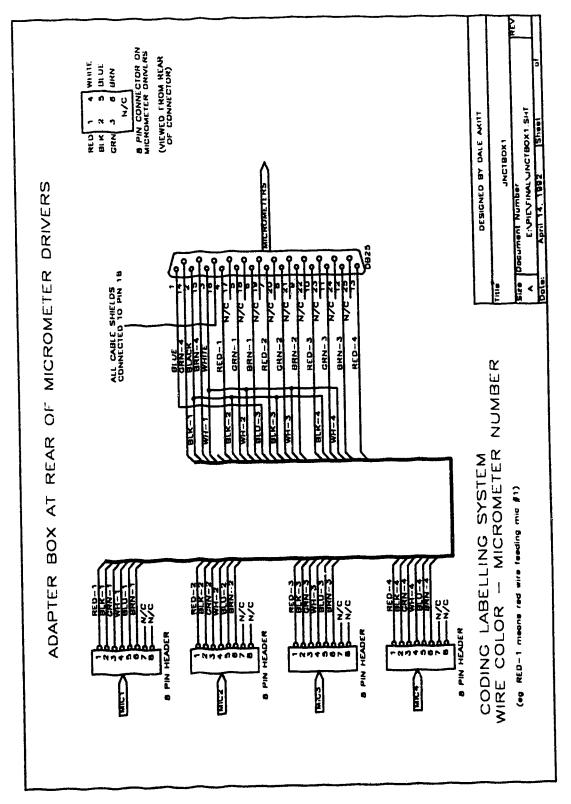












APPENDIX IV - SOFTWARE LISTINGS

This appendix contains listings of the final software developed for use on the PIE-4 data-acquisition and control system. These listings contain all of the code used to implement the graphical interface, the PI power controller, and the non-linear alignment controller. The programs were written and compiled on an AMIGA 2000 microcomputer, using an AZTEC C compiler (version 5.2). The following files are listed here:

CONTROL.C -Main control/data-acquisition program file (pp. 159)

CONTROL.H -Variable definitions for CONTROL.C (pp. 174)

CONTROL.PAR -Initialization file which is loaded by CONTROL.C

(pp. 178)

SUBS.C -Support subroutines (pp. 179)

DISPLAY.H -Variable definitions for the graphical interface

(pp. 188)

P40.C -Subroutines supplied by PROTO-40K manufacturer

(pp. 196)

P40.H -Variable definitions for P40.C (pp. 198)

MAKEFILE -AZTEC C compiler makefile (pp. 199)

CONTROLC

vold store_data(void);

CONTROL. C-This file contains the main program loop as well as a number of void #ne(struct RastPort *RPort, short color, short x0, short y0, void move_mic(short mic,short stop_go,short dirn); SUBROUTINES IN CONTROL.C #include <exec/types.h> #include <intrition/intuition.h> SUBROUTINES IN subs.c void measure_period(void); #inciude <exec/merrory.h> #Include <devices/limer.h> (poled bense domple bened): short x1, short y1); void update_timer(void); void reset_timer(void); findude chuctions.h> vold start_timer(vold); void clean_up(void); void set_væs(void); #include control.h #Include "display.h" vold all_stop(vold); vold initialize(vold): #Include <stable> Minclude Amath.h> void control(void); Windlude <stdio.h> Minclude "p40.h" subroutines.

set_vars(); / initialize global variables used in this program */ void assign_coefs(float foutoff,int filtnum,short FiltType); void filter (float "ip, float "op, float "xbuf, float "ybuf, int fn); void toggleGadget(struct Gadget* gadget): void SetupDataffle(void); void DataSwitch(short PIVOnOff); void PrintMaxTime(void); void main(Int argo,char *argv[]) short checkdigs(double time); short Open_systimer(vold); short Close_systimer(vold); void UpdateDisplays(vold); void updata_display(void); vold read_speeds(vold); vold draw_display(vold); void posn_control(void); Subroutines in p40.c void reset_graph(void); void PwrControl(vold); vold init_display(vold); void read_pars(void); void calcerrors(void); short p40_init(void); void chkmag(vold); void filter_all(vold); void clip(float "ip); update_timer(); reset_timer(); init_display(); start_timer(); period = 0.1; void callup(); initialize():

```
*(volts+i) = *(volts+i) * *(chan_gain+i);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  *(volts_avgs+i) /= samp_rate;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                If ((runtime - PwiTime) > TsPwr)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            "(volts_avge+i) += "(volts+i);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if(samp_ontr >= samp_rate)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             for (i=0;idest_chen;i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        for (i=0;idast_chan;i++)
                                                                                                                                                                                                                                                                                                                                                                                       period = runtime - oldtime;
                                                                                                              Data TimeOffset = runtime;
                                                                                                                                                                                                                                                                        white(!(quit | no_syncfleg))
                                                                                                                                                                                                                                                                                                                                                                                                                               for (i=0;idast_chan;i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        for (I=0;I-dast_chen;I++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             "(volts_avgs+l) = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           PwrTime =: runtime;
                                    XCntrime = nutime;
                                                      updatetime = runtime;
                  YChtriTime = runtime;
                                                                                               paramtime = nuntime;
                                                                                                                                                                                                                                                                                                                                                                                                                 oldtime = runtime;
                                                                         PwrTime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              semp_ontr = 0;
cntritime = runtime;
                                                                                                                                      IdTime0 = runtime;
                                                                                                                                                                                                                                                                                                                while(peuseflag)
                                                                                                                                                                                                                                                                                                                                                                          update_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         PwrControl();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         store_data();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      samp_cut++;
                                                                                                                                                                          while(pauseflag)
                                                                                                                                                                                                                                   / Main loop /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          calcerrors();
                                                                                                                                                                                                                                                                                                                                                        read_data();
                                                                                                                                                                                                                                                                                                                                      chlemag():
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Her of ():
                                                                                                                                                                                               chkmag();
```

```
voits = (float')calloc((alze_t)last_chan, (alze_t)sizeo(float));
voits_avgs = (float')calloc((size_t)last_chan, (size_t)sizeo(float));
fittvoits = (float')calloc((size_t)last_chan,(size_t)sizeo(float));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  set up a timer for time keeping during the run
                                                                                                                                                                                                                                                                                                              Configure the Proto-40k and map its registers. See p40.c for details.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (no_syncflag)
printit("nwARNING - NO SYNC PULSE, CHECK WAND\n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Allocate memory for analog data (raw and filtered)
                                                                                                                                                                                                                                                                                                                                                                                                                          printt("Couldn't configure the Proto-40k/n");
                                                            if ((runtime - updatetime) >= 1.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          p40_modeselect = 0;
                                                                                 UpdateDisplays();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      -p40_da1 = DloA;
update_display();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Open_systimer();
                                                                                                                                                                                                                                                                             void initialize(void)
                                                                                                                                                                                                                                                                                                                                                                                     If(p40_inft()==0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  p40_gain = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  DtoA = 255/2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             reset_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Upwr = 7.5;
                                                                                                             chkmag();
                                                                                                                                                                                                                    dean_up();
                                                                                                                                                                                                                                                                                                                                                                                                                                                    exdt(0);
                                          control();
```

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```
ead_pars(); /* read controller parameters (pl4:test/control.pars) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / maximum allowed analog output (d/a 1) */
                                                                                                                                                                                                                                                                                                       void line(struct RastPort *RPort, short color, short x0, short y0,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           / initial settings for position control sampling periods*/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      /scale = (towy - highly)/20.0; /* scale volts to pixels */
                                                                                                                                                                                                                                                                                                                                                                              Move(RPort,(Int)x0,(Int)y0);
SetAPen(RPort,(Int)color);
                                                                                                                                                                                                                                                                                                                                                                                                                           Draw(RPort, (int)x1, (int)y1);
                                                                   CloseWindow(DispWind);
                                                                                          CloseScreen(Screen1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          no_syncflag = FALSE;
first_time = TRUE;
                                                                                                                                                                                                                                                                                                                                  short x1,short y1)
void clean_up(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                vold set_vars(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   seuseflag =: TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             sumlag = FALSE;
                                                                                                                  C:bee_systimer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                UPMAX = 15.0;
                                                                                                                                                                 free(volts_avgs);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             olvillag = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   With a FALSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Spacing = 1;
                                                                                                                                                                                                                                      (close(datafp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          .t = eta_ case
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    emp_cnt = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         quit = FALSE:
                                                                                                                                                                                         hee(filtvolts);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            posx = 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                \mathsf{Tposy} = 1.0;
                                                                                                                                                                                                                  f (file_data)
                                                                                                                                             ree(volts);
                                                all_stop();
```

```
then selected or deselected using the gadgets on the display screen
read_speeds(); /* read the micrometer speeds (previously recorded in
                    micspeeds pars by running 'setspeed') '/
                                                                  Choose the analog channels which are to be recorded in the datafile
                                                                                          initialize such that no channels are plotted initially, they are
                                                                                                                                                                                                                                                                                                                                                                     selected_chans(11) = TRUE;
selected_chans(12) = TRUE;
                                                                                                                                                                                                                                                                                                                                                  selected_chans[10] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                  selected_chans[13] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                         selected_chans[14] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   selected_chans[15] = TRUE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             graph_chans[1] = FALSE;
graph_chans[2] = FALSE;
graph_chans[3] = FALSE;
graph_chans[4] = FALSE;
graph_chans[6] = FALSE;
                                                                                                                                                                                                        selected_chans[4] = TRUE:
selected_chans[5] = TRUE:
selected_chans[6] = TRUE:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        graph_chans[13] = FALSE;
graph_chans[14] = FALSE;
                                                                                                                                         selected_chans[1] = TRUE;
                                                                                                                                                              selected_chans[2] = TRUE;
                                                                                                                                                                                                                                                                                                   selected_chans[8] = TRUE,
                                                                                                                                                                                                                                                                                                                        selected_chans[9] = TRUE;
                                                                                                                    selected_chans[0] = TRUE;
                                                                                                                                                                                     selected_chans[3] = TRUE;
                                                                                                                                                                                                                                                                              selected_chans[7] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          graph_chans[10] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      graph_chans[15] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           graph_chans[11] = FALSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   graph_chans[12] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             graph_chans[6] = FALSE;
graph_chans[7] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          graph_chans[8] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 graph_chans[9] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              graph_chans[0] = TRUE;
```

```
print(datalp, *8.31 %2d %5.11 ", runtime-Data TimeOffset,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /----------
                                                                                                                                                                                                                                                                                                                                                                                                               (mainly to invert the negative sensor signals) "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         printf(datafp, **8.3f %1d %1d %1d *, runtime-
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Date TimeOffset, M1auto, M2auto, PwrAuto); printf(datafp, %5.2f %5.2f , PwrSetpt, Upwr);
                                                                                                                                                                                                                                                                                                                                                                                                                                         store_data saves the data to the ram
                                                                                                                                                                                                                                                                                                                                                                                                                                                           (Ne IFF the DATA gadget is selected
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Micip,mic_ant[CurMic]/10.0);
/ Set the analog channel gains
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        void store_data(void)
                                                                                                                                                                                                                                                                                                  chan_gain[12] = -1.0;
                                                                                                                                                                                                                                                                                                                       chan_galn[13] = -1.0;
                                                                                                                                                                                                                                                                                                                                           chen_geln[14] = -1.0;
                                                                                                                                                                                                                                                                                                                                                            chen_gein[15] = -1.0;
                                                                                                                                                                                                                                                             chan_ualin[10] = -1.0;
                                                                                                                                                                                                                                                                                 chan_gain[11] = -1.0;
                                                                                                                                                                                                 chen_gain[7] = -1.0;
                                                                                                                                                                                                                      chan_gain[8] = -1.0;
                                                                                                                                                                                                                                          chan_galn(9) = -1.0;
                                                                                                                                        chan_gain[4] = -1.0;
                                                                                                                                                            chan_gain[5] = -1.0;
                                                                                                                                                                              chan_gain[6] = -1.0;
                                                                                                                    chan_gain[3] = 1.0;
                                                                            chan_gain[1] = 1.0;
                                                          chan_gain[0] = 1.0;
                                                                                                  chen_gain(2) = 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ff(file_data)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              if (phyflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               f (IdFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       short!;
```

```
Input = fscanf(paramfp, %s %s %/\n]*,parname,parvatue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          input = (scant(paramit), %s %s %(^\n)", pamame,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 input = fscanf(paramfp, %s %s %[^\n]",parname,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   input = fscanf(paramfp, %s %s %[^\n]*, parname.parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  input = fscanf(paramfp, "%s %s %[^\n]",parname,parvalue,comment);
printf(datafp, %5.2f %5.2f %5.2f ", power, current, voltage).
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            printf("Can't open parameter file! (CONTROL PARS)\n');
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    char parval 1 [10], parval 2 [10], parval 3 [10], parval 4 [10]; char comment [100];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if ((paramfp = fopen('control.pars','r')) == 0)
                                                         if("(selected_chans+i)==1)
fprintf(datafp,"%5.2f ", (volts_avgs+i)).
                                                                                                                                                                                                                                 if("(selected_chans+i)==1)
fprintf(datafp,"%5.2f ', (volts_avgs+i));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            idleSetpt = atof(parvalue);
                                                                                                                                                                                                               for (i=0;i<iast_chari;i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               TsPwr = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    KcPwr = atof(parvalue);
                                   for (I=3;I<ast_chan;I++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          TIPwr = atof(parvalue);
                                                                                                                                                                                                                                                                                                                          fprintf(datafp,"\");
                                                                                                                                                                                                                                                                                                                                                                                                                                                vold read_pars(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      char parname(20);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                char parvalue[10];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    quit = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         If (Iquit)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         int input;
```

```
if(filtflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 short :
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     nput = facant(paramit). %s %s %(^\n)*.pamame.parvalue.comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           input = tecant(peramtp, %s %s %!\\n] .parname.parvalue.comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          nput = facent(peremtp, %s %s %(^\n)*,pername.parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              input = fecant(paramip, %s % \^\n) .pamame.parvalue.comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      nput = fscant(paramip, %s %s %(^\n); parname,parvalue.comment),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            input = facani(paramip, %s %s %/\n)",parname.parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         input = fscanf(paramfp, %s %s %(^\n)", parname,parvalue,comment),
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    input = tecent(peremtp, %s %s %(^\n)",pememe,pervalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               input = facant(paramtp, %s %s %(^\n)", parname, parvalue, comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                input = facanf(paramfp, %s %s %(^\n)".pamame.parvalue.comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              input = facent(paramip, %s %s %(^\n)", parname,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         input = facent(paramip, %s %s %[^\n]*,parname.parvatue.comment);
                               nput = fscanf(paramfp, %s %s %(^\n)", parname,parvalue,comment);
                                                                                                                                                                                                                                                                           nput = fscanf(paramfp, %s %s %{^\n]", parname,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                            nput = iscant(paramfp, %s %s %(^\n)], parname,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                       input = fscant(paramip, %s %s %[^\n]",parname,parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     input = facent(paramfp, %s %s %[^\n]",parname.parvalue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      input = facanf(paramfp, %s %s %[^\n]".parname.parvatue.comment);
                                                                                                            nput = tscanf(paramfp, "%s %s %[^\n]",parname,parvalue,comment);
                                                                                                                                                                                             input = fscanf(paramfp, %s %s %{^\n]",parname,parvatue,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       input = facanf(paramfp, %s %s %(^\n)",parname,parvalue,comment)
                                                                                                                                                                                                                                               PosnPulseLen = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CurfitType = atof(parvatue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             PwrFactor = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              CurFactor = atof(parvatue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PwrOffset = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            VolFactor = atof(pervalue);
samp_rate = atof(parvalue)
                                                                                    [posMax = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  xoffsetp = atof(parvalue);
                                                                                                                                                                 TposMin = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   yoffsetu = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           yoffsetp = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    xoffsetu = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (cpoen = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             tochan = atof(pervalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (cpwr = atof(parvatue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                curif = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Kcyu = atof(parvalue);
                                                                                                                                                                                                                                                                                                                             Kcyp = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                 Kcop = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Kcxu = atof(parvalue);
```

```
input = fscanf(paramfp, %s %s %[^\n]",parname,parvalue,commont);
                                                                              input = fscanf(paramfp, %s %s %[^\n]*,parname,parvalue,comment);
                                                                                                                                                                                                                                                          %[^nj]",paname,paval1,paval2,paval3,paval4,comment);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           assign_coefs(fcpwr,POWERFILTER,CurFiltType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      assign_coefs(foposn,POSNFILTER,CurFiltType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         assign_coefs(fochan, CHANFM, TER, CurFlitType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              assign_coets(fcunif,UNIFFILTER,CurFillType);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / Clip all values so they fall inside +/· 10 */
                                                                                                                                                                                                                                 input = fscanf(paramfp, %s %s %s %s %s
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       if (samp_rate != OldSampRate)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 toggleGadget(&PARSGadget);
                                                                                                                                                                                                                                                                                           MicBacktash[1] = atof(parval1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            OldSampRate = samp_rate;
                                                                                                                                                                                                                                                                                                                        MicBacklash[2] = atof(parval2)
                                                                                                                                                                                                                                                                                                                                                       MicBacklash[3] = atof(parval3);
                                                                                                                                                                                                                                                                                                                                                                              MicBacklash[4] = atof(parval4)
                                                                                                                      pyrofactor = atof(parvalue);
                                                                                                                                                                       pyrooffset = atof(parvalue);
CurOffset = atof(parvalue);
                                                          VolOffset = atof(parvalue);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             void update_display(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 PrintiMaxTime();
                                                                                                                                                                                                                                                                                                                                                                                                                                              ldose(paramfp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if (ScreenFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         period = 0.1;
```

```
Move(MyRPort,(finalx - initx)/2 + initx - 50,highy+40);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         OldPwrSetpt = midpt - floor(PwrSetpt * yscale);
OldUpwrPlot = midpt - floor(UpwrPlot * yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                "(old_y+i) = midpt - floor("(filtvolts+i)"yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          "(old_y+!) = midpt - floor("(voita+!)"yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            OLCXUNITER = midpt - floor(XUnitErryscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  OldYUnifErr = midpt - floor(YUnifErr*yacale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         OldXPosErr = midpt - floor(XPosErr*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    OldYPosErr = midpt - floor(YPosErr*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     oldtotal = midpt - floor(sumtotal"yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Scroll if the plot has reached the right
                                                                                                                                                                                                                                                                      Setup for the beginning of the plot
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       old x = old x - (acrolipt - initx - 1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  graphx = old_x + pt_spacing;
                                                                                                                                                                                                                                                                                              graphx = initx + pt_spacing;
if (fitting == TRUE)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          aide of the piotting display
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           if (CheckSpeedFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (graphx >= finabx)
                                                                                                                                                                                                                                                                                                                                                                                                                                                   for (1=0:1<16:1++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             for (HO:|<16:|++)
                                                                                                                                                                                                                                                                                                                                                                          old x = initx + 1;
for (1=0;1<16;1++)
                                                                        for (I=0;|<16;|++)
                          clip(fittvolts+i);
                                                                                                                                              clip(&YUniferr);
                                                                                                                                                                                                                                                                                                                           if (graphx == 0)
                                                                                                                         clip(&sumtotal);
                                                                                                                                                                           clip(&XUnifErr);
                                                                                                                                                                                                 dlp(&YPosErr);
                                                                                                                                                                                                                      dip(&XPosErr);
                                                                                                                                                                                                                                                     ..........
                                                                                                      gip(volta±);
```

```
Ine(MyRPort, (chan_cois+i),oid_x, (old_y+i), graphx, graphy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           line (MyRPort, UNYCol, old_X, OldYUniferr, graphy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Hoe (MyRPort, UNXCol, old_X, OldXUnifer, graphy);
SetAPen(MyRPort,(int)graph_back_color);
Text(MyRPort,*SET WAND SPEED TO 100 ms*,24);
                                                                                                                                                                                                                    Text(MyRPort, SET WAND SPEED TO 100 ms 24):
                                                                                                                                                                Move(MyRPort, (finalx - initx)/2 + initx - 50, highy+10);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                line(MyRPort,white,old_x,oldtotal,graphx,graphy);
                                                                                                                                                                                                                                                                                                                                                                                                                                         graphy = midpt - floor("(filtvoits+i)"yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             graphy = midpt - floor(*(volts+i)*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    graphy = midpt - floor(YUnifErr*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   graphy = midpt - floor(XUnifErr*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     graphy = midpt - floor(sumtatal*yscale);
                                                                                                                                                                                                    SetAPen(MyRPort,(int)graph_color)
                                                                                                                                                                                                                                                                                                                                                            If("(graph_chans+i) == TRUE)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  OldYUnifer = graphy;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  OldXUnifErr = graphy;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            *(old_y+i) = graphy;
                                                                                                                  if (CheckSpeedFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     oldtotal = graphy;
                                                                                                                                                                                                                                                                                                              for (1=0;i<16;i++)
                                                                                         reset_graph();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    If (UNYFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      If (POXFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     If (UNXFlag)
                                                                                                                                                                                                                                                                                                                                                                                                                      II (MICIAG)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             if (sumflag)
```

```
while (message = (struct IntuiMessage *) GetMsg(DispWind->UserPort))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               else if (MIAddress == (APTR)&PARSGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       else if (MIAddress == (APTR)&UNXGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        else if (MiAddress == (APTR)&UNYGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      sise if (MiAddress == (APTR)&POXGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 else if (MiAddress == (APTR)&DataGadget)
                                                                                                                                                                                                                                                                                                                                                     il(MiAddress == (APTR)&chanGadget[i])
                                                                                                                                                                                                                                                                                                                                                                            graph_chans[i] = !graph_chans[i];
if (MiAddress === (APTR)&pauseGadget)
                                                                                                                                                                        ReplyMsg((struct Message *)message);
                                              ReplyMsg((struct Message *) message);
                     MIAddress = message->IAddress;
MIClass = message->Class;
                                                                                                                                                                                                                                                                                                                                                                                                                                                          pauseflag = !pauseflag;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   UNYFlag = !UNYFlag;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      UNXFlag = !UNXFlag;
                                                                                                                            Case CLOSEWINDOW:
                                                                                                                                                                                                                                                                                                    case GADGETDOWN:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Ne_data = !file_data
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SetupDatafile();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            (close(datafp);
                                                                                                                                                                                                                                                                                                                                   for (I=0;l<16;l++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                start_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      stop_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     ((ipanaeflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  read_pars();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (!file_data)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 If (file_data)
                                                                           switch(MIClass)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               all_stop();
                                                                                                                                                                                                           clean_up();
                                                                                                                                                                                                                              print("\n");
                                                                                                                                                                                                                                                            exdt(0);
                                                                                                                                                                                                                                                                                     break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 white(message=(struct intuiMessage *)GetMag(DispWind->UserPort))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       /*****************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    line(MyRPort, UpwrCot, old_x,OldUpwrPlot, graphx, graphy);
                                                        line(MyRPort, POXCol, old_x, OldXPosErr, graphx, graphy);
                                                                                                                                                                                                               ine(MyRPort, POYCol, old_x, OldYPosErr, graphx, graphy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          takes appropriate action when various gadgets are
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   chimag() monitors the daplay panel gadgets and
                                                                                                                                                                                                                                                                                                                                                                  line(MyRPort, PspCol, old_x,OldPwrSelpt, graphx, gr
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              graphy = midpt - floor(UpwrPlot*yscale);
                                                                                                                                                                                                                                                                                                                                           graphy = midpt - floor(PwrSetpt*yscale);
                                    raphy = midpt - floor(XPosErr*yscale);
                                                                                                                                                                                      graphy = midpt - floor(YPosErr*yscale);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             MICode = message->Code;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        selected or deselected
                                                                                                                                                                                                                                                                                                                                                                                               OldPwrSetpt = graphy;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     OldUpwrPlot = graphy,
                                                                                           OldXPosErr = graphy;
                                                                                                                                                                                                                                                OldYPosErr = graphy;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           graphx += pl_spacing;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         void chicmag(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              APTR MIAddress;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ULONG MICIASS;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            ULONG MICode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   old_x = graphx;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  it (UpwrFlag)
                                                                                                                                         II (POYFlag)
                                                                                                                                                                                                                                                                                                f (PspFlag)
```

```
else if(MIAddress == (APTR)&M2AUTOGadget)
                                                                                                                                   else if(MIAddress = (APTR)&M1AUTOGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    else if(MIAddress == (APTR)&SumGadget)
                                                                                               else if (MIAddress === (APTR)&UpwrGadget)
               else if (MIAddress == (APTR)&POYGadget)
                                                      else if (MIAddress == (APTR)&PspGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          else if(MiAddress == (APTR)&FiltGadget)
                                                                                                                                                                                                                                                                                                                        toggleGadget(&M2AUTOGadget);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   toggleGadget(&M1AUTOGadget);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                     if (M2auto) ontritime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  movingyposn = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      mov...gxposn = FALSE;
                                                                                                                      UpwrFlag = !UpwrFlag;
                                        POYFlag = !POYFlag;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               sumflag = !sumflag;
POXFlag = !POXFlag;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Miauto = !Miauto;
                                                                                 PspFlag = !PspFlag;
                                                                                                                                                                                                                                                                                                         M2auto = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                    M2auto = iM2auto;
                                                                                                                                                                                     M1auto = !M1auto;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  elso ii (!M1auto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         filthag = !filthag;
                                                                                                                                                                                                                                                  all_stop();
if (M2auto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           if (!M?auto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       all_stop();
                                                                                                                                                                                                           it (!M1auto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               if (filtflag)
```

```
GfxBase = (struct GfxBase*)OpenLibrary(*graphics.library*, GRAPHICS_REV);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ff((Saeen1 = (struct Saeen*)OpenSaeen(&NewScreen)) == NULL)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Open a screen and window to use for displaying the data
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     collected from the pyroelectric sensor and alignment
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      OpenLibrary("intuition.iibrary", INTUITION_REV);
                                       else if(MIAddress == (APTR)&PAUTOGadget)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               LoadRGB4(&Screen1->VlewPort,colcmap,16);
                                                                                                                                                                                                                                                                            else if(MIAddress === (APTR)&PIVGadget)
                                                                                                                                                                                                                                 toggleGadget(&PAUTOGadget);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   IntuitionBase = (struct intuitionBase*)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       I(IntuitionBase == NULL)
                                                                                                                               PwrAuto = !PwrAuto;
                                                                                                                                                                                                                                                                                                                        pivflag = !pivflag;
DataSwitch(pivflag);
                                                                                                                                                                          deSetpt = Upwr;
fprintt(datafp."\n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                II(GIXBase == NULL)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  void init_display(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                control system
                                                                                                                                                        f (!PwrAuto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      exit(FALSE):
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      exit(FALSE);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               exit(FALSE);
                                                                                         if (phyflag)
                                                                                                                                                                                                                                                                                                                                                                                                                break;
                                                                                                                                                                                                                                                                                                                                                                                         default:
```

Initialize the NewWindow structure to use for opening the display window
NewWindow.LeftEdge = 0; NewWindow.TopEdge = 10; NewWindow.Width = width; NewWindow.Height = height-10; NewWindow.DetailPen = darkbiue; NewWindow.BotailPen = darkbiue;
NewWindow.Title = NULL; NewWindow.Flags = WiNDOWCLOSEISMART_REFRESHIACTIVATE IWINDOWDEPTHIGIMMEZEROZEROIRMBTRAP; NewWindow.IDCMPFlags = CLOSEWINDOWIGADGETDOWN; NewWindow.Type = CUSTOMSCREEN; NewWindow.FirstGadgst = &chanGadgst[0]; NewWindow.CheckMark = NULL;
NewWindow.BitMap = NU!L; If ((DispWind = (struct Window")OpenWindow(&NewWindow)) == NU!L) quit = 1;
initialize the display
MyRPort = DispWind -> RPort; SetDrMc(MyRPort,JAW2); SetBPen(MyRPort,(mt)graph_back_color);
initelize the channel selection gadgets
for (= 15;1>=0;1)
/ Text structures first "/
chanText[i].FrontPen = c'an_cols[i]; chanText[i].BackPen = blue; chanText[i].DrawMode = JAM1;
if (I < 10) chanText(ij].LeftEdge = 5; else
chanText(i) LeftEdge = 2;

```
chandadgettij Activation = TOGGLESELECTIGADGIMMEDIATE; chandadgettij GadgetType = BOOLGADGET; chanGadgettij GadgetPender = NULL;
                                                                                                                                                                                                                                                                                                 chanGadgettij LeftEdge = gadgHposn + i * gadgHspading.
                                                                                                                                                                                                                                                                                                                                                                                                           !! (*(graph_chans+!))
chanGadget(!) Flags = GADGHBOX | SELECTED;
                                                                                                                                                                                                                                             chan Gadget[i]. Next Gadget = & chan Gadget[i+1];
                                                                                                                                                                                   chanGadgettij.NextGadget = &pauseGadget;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                chanGadgettij.GadgetText = &chanTextij;
chanGadgettij.MutualExclude = 0L;
                                                                                                                                                                                                                                                                                                                                                                                                                                                               else chandadgetti].Flags = GADGHBOX;
                                                                                                                                                                                                                                                                                                                            chanGadgettij. TopEdge = gadgVposn;
chanGadgettij. Width = gadgetwidth;
chanGadgettij. Helight = gadgethelght;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     chanGadget(i).SelectRender = NULL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      chanText(13) | Text = (UBYTE*)*13*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    chanGadgetti, Specialinto = NULL;
chanGadgetti, GadgettD = NULL;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           chanText[12].IText = (UBYTE")*12*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  chanText(11) IText = (UBYTE*) 11*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         chanText[10].IText = (UBYTE*)*10*
                                                                                                          / Now the gadget structures */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          chan Gadgetil User Data = NULL.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     chanText[1].IText = (UBYTE*)*1*;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      chanText(4) IText = (UBYTE*)*4";
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          chanText(7).1Text = (UBYTE*)*8*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 chanText[5].IText = (UBYTE*)*5*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               chanText(6).IText = (UBYTE*)*6*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              chanText(9) IText = (UBYTE*)*9*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                chanText(0].IText = (UBYTE*)*0*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  chanText[2].IText = (UBYTE*)*2*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 chanText(3).IText = (UBYTE*)*3*
chanText(i).TopEdge = 3;
chanText(i).TextFont = NULL;
                                                    chanText[i].NextText = NULL;
                                                                                                                                                                      if (i == 15)
```

```
SetAPen(MyRPort, (int)graph_color);
/ Print the initial X scale markers 1/
                                                                                                        Move(MyRPort, (Int)Initx, lowy+15)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           sprintf(TextBut, DataTime\n*);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          SetAPen(MyRPort,(int)yellow);
Text(MyRPort,*P*,1);
                                                                             xscale = (finalx \cdot initx)/maxtime.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     SetBPen(MyRPort,(int)black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetAPen(MyRPort, (int)white);
                                                                                                                                                                                                                                                                                                                                                                                                                                                    Text(MyRPort, Time(sec) .9);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Text(MyRPort, TextBut,8);
                                                                                                                                                                                                                for (i=1;l<numbcks;l++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Text(MyRPort, F', 1);
                                                                                                                                    Text(MyRPort, '0', 1);
                                                                                                                                                                 PrintMaxTime();
                                                                                                                                                                                             numtcks = 10;
                                                                                                                                                                                                                                                                                                                                                  graphx = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ne(MyRPort, graph_color, initx, graphy, (short) (initx-5), graphy):
                                                                                                                                                                                                                                                                                                                                                                                                               line(MyRPort, graph_color, initx, midpt, finabx, midpt);
                                                                                                                                                                                                                                                                                                           midp( = highy + floor((double)(lowy-highy)/2.0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             / Draw ticks on y-aids at 1 volt spacing "/
                                                                                                                                                                                                                                                                                     SetRast(MyRPort.(int)graph_back_color);
                                                                                                                                                                                                                                                                                                                                                                                           PolyDraw(MyRFort, 5, & graphoutline[0]);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  graphy = midpt + 10 "yacale + 3;
Move(MyRPort,(initx 30),(int)graphy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        graphy = midpt - 10 * yacale + 3;
Move(MyRPort,(initx-30),(int)graphy);
                                                                                                                                                                                                                                                                                                                                        SetAPen(MyRPort,(int)graph_color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SetAPen(MyRPort,(int)gr_ph_color);
                                                                                                                                                                                                                                                                                                                                                                 Move(MyRPort, (int)initx, (int)highy);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Move(MyRPort,initx-20, midpt+3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         / Print the Y scale markers "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       graphy = midpt + i " yacale;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         graphy = midpt - i * yscale;
                  SetBPen(MyRPort,(int)black);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    lor (i = 1;i <= numticks;i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  for (i = 0;) <= numbcks;i++)
                                                                                                                                                                                                                                    / Draw the graph borders
                                            DataSwitch((short)TRUE):
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Text(MyRPort, +10,3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Text(MyRPort, -10,5);
                                                                                                                                                       void draw_display(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          Text(MyRPort, '0', 1);
                                                                       ScreenFlag = TRUE.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               numbleks = 10;
draw_d'splay();
```

chanText(14).IText = (UBYTE*)*14* chanText[15].IText = (UBYTE*)*15*

line(MyRPort, graph_color, graphx, lowy, graphx, (short) (lowy+5)); line(MyRPort,graph_color,initx,graphy.(short)(initx-5).graphy). Move(MyRPort,(finatx - initx)/2 + initx - 20,lowy + 15); RefreshGadgets(&chanGadget(0), DispWind, NULL); DrawDot(M1CENTX-DOT_SPACE,M1CENTY,0); DrawDot(M1CENTX+DOT_SPACE,M1CENTY,0); DrawDot(M2CENTX,M2CENTY-DOT_SPACE.0); DrawDot(M2CENTX,M2CENTY+DOT_SPACE.0); DrawDol(M2CENTX-DOT_SPACE,M2CENTY.0); DrawDol(M2CENTX+DOT_SPACE,M2CENTY.0); DrawDol(M1CENTX,M1CENTY-DOT_SPACE,0); DrawDol(M1CENTX,M1CENTY+DOT_SPACE,0); maxtime = samp_rate * (finalx - initx) * period; Move(MyRPort,M2CENTX-3,M2CENTY+3); SetAPen(MyRPort,(Int)yellow); Move(MyRPort, DataTimeX, DataTimeY-10); graphx = initx + (maxtime/10.0) * xscale * i; Move(MyRPort,M1CENTX-3,M1CENTY+3);

```
Scroll Raster (MyRPort, (int)cx, 0, inlbx + 1, highy+1, finalx-1, lowy-1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              / This routine checks the number of digits required (and hence
                                                                                                                                                                      Reset_graph() is called when the piot has reached the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  line(MyRPort,graph_color,graphx,midpt,finabx.midpt); line(MyRPort,graph_color,graphx,highy,finabx,highy);
                                                                                                                                                                                                   end of the window and needs to be sarolled left
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              line(MyRPort, graph_color, graphx, lowy, finalx, lowy);
                               Move(MyRPort,RunTimeX,RunTimeY-10);
Text@MyRPort,TextBuf,7);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      short checkdigs(double number)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            / Redraw the Graph outline "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               the width) to print a number
sprintf(TextBuf, Runtime\n*);
                                                                                                                                                                                                                                                                                                                                                                                / Scroll the plot left '/
                                                                                                                                                                                                                                                                                                                                                                                                                                        dx = scrolipt - inftx - 1;
                                                                                                                                                                                                                                                                   void reset_graph(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (number < 10000.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             if (number < 1000.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if (number < 100.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (number < 10.0)
                                                                                             UpdateDisplays();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      return(4);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 return(1):
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 return(3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         return(2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       etum(0):
                                                                                                                                                                                                                                                                                                                               short dx;
```

```
and voltage are read at channels 0 thru 2. These values must be scaled
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    If the alternate channels are selected (gadget AND switch on the back
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     *(volts+0) = *(volts+0) * PwrFactor + PwrOffset; /* output power */
*(volts+1) = *(volts+1) * CurFactor + CurOffset; /* discharge current */
*(volts+2) = *(volts+2) * VolFactor + VolOffset; /* discharge voltage */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ----------------------
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              of the pyroelectric control circuitry) then the laser power, current
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      sumtotal = -{a1+a2+a3+b1+b2+b3+c1+c2+c3+d1+d2+d3}
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       to obtain a measure proportional to total power
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            appropriately to correspond to true values.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  sumtotal = pyrooffset + sumtotal * pyrofactor
                                                                       double a1,a2,a3,b1,b2,b3,c1,c2,c3,d1,d2,d3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            calculate a sum of all the sensor signals
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      calculate uniformity and position error
void calcerrors(void)
                                                                                                                                                                                                                                                                                                                                                                                                 d2 = "(volts+14);
                                                                                                                                                                                                                                                                                                                    c2 = *(volts+11);
                                                                                                                                                                                                                                                                                                                                                                                                                           d3 = *(volts+15)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (sumtotal < 0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           sumfotal = 0.2;
                                                                                                                                                                                                                                                                                                                                              c3 = "(volts+12);
                                                                                                                                                                                                                                                                                                                                                                           d1 = "(volts+13)
                                                                                                                                                                                                                                                                                          c1 = "(volts+10)
                                                                                                                                                                                                                                         b2 = *(volts+8);
                                                                                                                                 a1 = "(volts+4);
                                                                                                                                                        a2 = *(volts+5);
                                                                                                                                                                                                                b1 = (volls + 7);
                                                                                                                                                                                                                                                                   b3 = *(volts+9);
                                                                                                                                                                                      a3 = *(volts+6);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (phyflag)
                                                      short i:
```

```
Assign power variable used for output power stabilization
                                                                                                              XUnifer = (a1+a2+a3+d1+d2+d3)-(b1+b2+b3+c1+c2+c3);
                                                                                            YUnifer = (a1+a2+a3+b1+b2+b3)-(c1+c2+c3+d1+d2+d3)
             KPosErr ≈ (a3+d3+b1+c1)-(a1+d1+b3+c3)+xoffsetp.
YPosEn = (a3+b3+c1+d1)-(a1+b1+c3+d3)+yoffeetp
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ontup increments the counters used in
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          the digital filtering routines
                                                                                                                                                                                                                                                                                                                                                      (volts+1) = current - 15.0;
                                                                                                                                                                                                                                                                                                                  current = "(volts+1);
                                                                                                                                                                                                                                                                                                                                     voltage = (volts+2)
                                                                                                                                                                                                                                                                                             power = *(volts+0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            H(nm1>3) nm1 = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            if(nm2>3) nm2 = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                H(nem 3>3) nem 3 = 0;
                                                                                                                                                                                                                                                                                                                                                                                                              power = PwrSetpt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          nm1++; / n-1 7
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              nm2++; / n-2 "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                nm3++; / n-3 "/
                                         YPOSETT = KCYF.
                                                                                                                                           YUnifer *= Koyu:
                                                                                                                                                          XUnifer == Kcxu;
                                                              XPosErr *= Kcxp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   vold caritup(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        #(n : 3) n = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      n++: / n '
                                                                                                                                                                                                                                                           if (phyflag)
```

```
filer((float)&YPosEn.(float)&YPosEn.(float)&ybufi 18||0).(float)&xbufi 18||0].POS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  fiter((float')&XPosErr,(float')&XPosErr,(float')&ybuf[17][0],(float')&xbuf[17][0],POS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          fiter((float")&sumtotel,(float")&sumtotel,(float")&ybuf[16][0].(float")&xbuf[16][0].CHA
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        niter((float")&power,(float")&power,(float")&ybuf[21][0],(float")&xbuf[21][0],POWER
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            filter((float')&XUniferr,(float')&XUniferr,(float')&ybuff19jjoj.(float')&xbuff19jjoj.UNi
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          filter((float")&YUnifErr,(float")&YUnifErr,(float")&ybufi20j[0].(float")&xbufi20j[0],UNI
                                                                                                                                                                                                                                          '(ybuf+n) = a1[m] ' '(xbuf+nm) + a2[m] ' '(xbuf+nm1) + a3[m] ' '(xbuf+nm2) + a4[m] ' '(xbuf+nm3) - b2[m] ' '(ybuf+nm1) - b3[m] ' '(ybuf+nm2) - b4[m] ' '(ybuf+nm3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              fitter(volts+i,filtvolts+i,(float")&ybuffijj0j.(float")&xbuffijl0j.CHANFILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          void filter(float "input, float "output, float "ybuf, float "xbuf, int fn)
                                                                                                                     frequencies are used depending on the requirements
                                                              order butterworth filter) Various different cutoff
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   filtering of the various eignals in the system
                                                                                                                                                                                                                                                                                                                                                                                                                                                                      filter_all() calls the filter() routine to perform
                            by analog to digital transformation of a 3rd
filter() implements a digital filter (obtained
                                                                                                                                                                                                                                                                                                                                              *output = *(ybul+n);
                                                                                                                                                                                                                            (xbuf+n) = "input;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        void filter_all(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    lor (=0.i<16.i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  NEILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 FFILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               FFILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NFILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     NFILTER)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           FILTER);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      If (filtheg)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               Sale (5)
```

```
print("ATTEMPT TO ASSIGN INCORRECT FILTER COEFFICIENT"); print("MINIMUM ALLOWED CUTOFF FREQUENCY = 0.01 Hz.\n");
                                               or for a simple, first order, low-pass filter
                                                                                                                                                                                                                                order Butterworth low-pass filter with a given cutoff freq. **
                                                                                                                                                                                                                                                             This routine calculates digital filter coefficients for a 3rd
                                                                                                                                                                                                                                                                                                                                                                 void assign_coefs(float foutoff,int filtnum,short FilterType)
This routine !: used to confine plotted signals within
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     b2[filtrum] = -24/1s3 - 8"wc/1s2 + 4"wc2/1s + 3"wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               b1[filthum] = 8/153 + 8*tvc/152 + 4*wc2/15 + wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            print('FILTER NUMBER = %dn', filthum);
                           the vertical boundries of the plotting area
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                else if (FilterType == BUTTERWORTH)
                                                                                                                                                            if ("tp <= -9.8) "tp = -9.8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                a2(fithum) = 3 * wc3;
a3(fithum) = 3 * wc3;
                                                                                                                                    if ("ip >= 9.8) "ip = 9.8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  we = 2 * PI * foutoff;
                                                                                                                                                                                                                                                                                                                                                                                                                          double wc,wc2,wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        as[filthum] = wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   a4(fitniam) = wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     WC3 = WC2 WC;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               WC2 = WC " WC;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  double ts, ta2, ta3;
                                                                               void clip (loat "ip)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         If (fourbolf × 0.01)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  153 = 152 * 15;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     quit = TRUE:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             152 = 15 ts;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 ts = period;
```

```
This routine can be used to toggle the selection state
b3[filtnum] = 24/533 - 8*wc/ts2 - 4*wc2/ts + 3*wc3;
                         b4[filtnum] = .8/ts3 + 8*wc/ts2 - 4*wc2/ts + wc3;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  posn = RemoveGadget(DispWind,gadget);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      void toggledadget(struct Gadget" gadget)
                                                                                                                                                                                                                                                                                                                    else if (Filter Type == FIRSTORDER)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   bagainum) = bagainum/b i (aimum);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        of a gadget from within a program
                                                                                                                                                                                                                                                b4[filbrum] = b4[filtrum]/b1[filtrum];
                                                                                                                                                                                                  b2[Ritnum] = b2[Ritnum]/b1[Ritnum];
                                                                           a1[fithum] = a1[fithum]/b1[fithum];
                                                                                                                                                                                                                      ba(filthum) = ba(filthum)/b1(filthum).
                                                                                                                         a3(810um) = a3(810um) to 1(810um)
                                                                                                                                                a4(filmum) = a4(filmum)to 1(filmum)
                                                                                                 a2[filmum] = a2[filmum]/b1[filmum]
                                                                                                                                                                                                                                                                                                                                                                                                                                          b1[filtnum] = 1.0 + 2.0/(wc^{4}b). b2[filtnum] = 1.0 - 2.0/(wc^{4}b);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 a 1 (filthum) = 1 fb 1 (filthum);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           a2(filmum) = 1/b1(filmum);
                                                                                                                                                                                                                                                                                                                                                                      wc = 2 * PI * fcutoff,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               b1[filthum] = 1.0;
                                                                                                                                                                                                                                                                             bi[filtrum] = 1.0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              b3(fillmum) = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   a3[0] and a=0:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         a4[filmum] = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    b4[filthum] = 0;
                                                                                                                                                                                                                                                                                                                                                                                                  ts = pertiod;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Int posn;
```

```
DataTimeOffset = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Ept = PwrSetpt - power;
                                                                                            void SetupDatafile(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               vold PwrControl(vold)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (pivflag & PwrAuto)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (Upwr > UPMAX)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Upwr = UPMAX;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Eptm1 = Ept;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       if (Upwr < 0)
             (close(paramfp);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Upwr = 0;
                                                                                                                                                                                                                                                                         exdt(1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    print("mic%d fwd = %f rev = %fn",i,MicFwdSpaed(i),MicRevSpeed(i));
                                                                                                                                               read_speeds() reads the micrometer speeds (previously stored
                                                                                                                                                                                                                                                                                                                                                                                                         print("Can't open speed settings file! (micspeeds.pars)'n');
                                                                                                                      #cSpeed[i] = (MicFwdSpeed[i]+MicRevSpeed[i]/2.0;
                                                                                                                                                                                                                                                                                                                                                                  if ((paramity = fopen("micspeeds.pars",'r")) == 0)
                                                                                                                                                                      in inkepeeds pars by the program "setspeed"
RefreshGadgets(gadget,DispWind,NULL);
                                                            RefreshGadgets(gauget, DiepWind, NULL);
                                            AddGadget(DispWind,gadget,poen);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      MicFwdSpeed[i] = atof(parval1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           MicRevSpeed[i] = atof(perval2);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (comment, 100, paramity);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     gets(comment, 100, paramfp)
                                                                                                                                                                                                  fgets(comment,8.paramip):
fgets(perval2,5.paramip);
fgets(comment,50.paramip);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     igate(comment,50,paramfp);
                       gadget-> Flags ^= SELECTED;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            igeta(comment, 8, paramft);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Igets(perval1,5,paramfp);
                                                                                                                                                                                                                    void read_speeds(void)
                                                                                                                                                                                                                                                                                                          char comment[100];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          for (1=1;1=4;1++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          for (11;1<2-4;1++)
                                                                                                                                                                                                                                                                  char parval1[10];
char parval2[10];
                                                                                                                                                                                                                                                                                                                                                                                                                                     quit = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  H (Squtt)
                                                                                                                                                                                                                                                                                                                                   int input;
```

```
DataSwitch() is used to select either the Power meter, Discharge
                                                                                                                                                                                                                                                               voltage and current OR the uniformity and position error signals
                                                                                                                                                                                                                                                                                                            alignment controller circuits should be set to match the scaling
                                                                                                                                                                                                                                                                                                                                                            (vertical and horizontal). The switch on the rear of the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      RefreshGadgets(&chanGadget(0),DixpWind,NULL);
                                                                                                                                                                                                                                                                                                                                                              chantext(0) IText = (UBYTE*)*P*;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          chanText[2].IText = (UBYTE*)*V*.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         toggleGadget(&PAUTOGadget);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              chanText[0].IText = {UBYTE*)*0*;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   chanText[1].IText = (UBYTE*)*1*
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           cha. T. * [2].IText = (UBYTE*)*2*;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                chanText[1].IText = (UBYTE*)*1*;
                                                                                                                                                                                                                                                                                                                                                                                        void DataSwitch(short PIVOnOff)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 chan Text(0). FrontPen = black;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              chan Text[2]. Front Pen = biack;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      chan Text(1). FrontPen = black;
                                                                                                                                                                                                             Dto A = 1.pwr * 255/15;
                                                   UpwrPlot = Upwr - 7.5;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               PyrAuto = FALSE:
                                                                                                                                                                                                                                                                                                                                             of the PIV gadget
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           else if (PIVOnOff)
Upwr = IdleSetpt;
                                                                                                                    -p40_da1 = DtoA;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                I (IPIVONOII)
                                                                                                                                                                                                                                                                                                                                                                                                                                          (IPIVOnOt)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (PwrAuto)
```

```
The data timer displays the elapsed time since data storage
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Secs = 60 * modf((runtime-DataTimeOffset)/60,&Mins),
                                                                        RefreshGadgets(&chanGadget[0],DispWind,NULL);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           sprintf(TextBut, *3d:0%1d/n*, shortMins, Secs);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             sprintl(TextBul, "%3d:%2d/n", shortMins, Secs);
                                                                                                                                                                                                                                                       maxtime = samp_rate * (finalx - initx) * period,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Move(MyRPort, DataTime X, DataTime Y).
                                                                                                                                                                                                                                                                                                                                  sprintf(TextBuf, "%5dvn", NewMaxTime), Text(MyRPort, TextBuf, 5);
chan Text[0]. FrontPen = chan_cols[0];
                           chanText[1].FrontPen = chan_cols[1];
                                                 chan Text[2]. FrontPen = chan_cols[2];
                                                                                                                                                                                                                              SetAPen(MyRPort, (int)graph_color);
                                                                                                                                                                                                                                                                                                           Move(MyRPort,finabx-25,lowy+15);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  SetBPen(MyRPort, (int)orange).
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             SetAPen(MyRPort,(Int)black).
                                                                                                                                                                                                                                                                                                                                                                                                                                          void UpdateDisplays(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Text(MyRPort, TextBuf, 6).
                                                                                                                                                                                                                                                                                       NewMaxTime = maxtime;
                                                                                                                                                                                    void PrintMaxTime(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           shortMins = Mine,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         shortMins = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 was initiated
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (Secs < 10)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  If (file_data)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Secs = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                98
```

NOTE: The timer is stopped when pause is selected The data timer displays the program began running

```
sprintf(TextBut, %3d:0%1d/n*, shortMins, Secs);
                                                                                                                                                       sprintf(TextBuf, "%3d:%2dvn", shortMins, 3623);
                                                                                                                                                                                                                                                                              SetBPen(MyRPort,(int)graph_back_color); sprint(TextBuf,*P=%4.11 kW/n*,power);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           SetBPen(MyRPort,(int)graph_back_color);
                                                                                                                                                                                                                                                                                                                                                                                                                                                         sprintf(TextBuf,"V=%4.1f kVvn",voltage);
                                                                                                                                                                                Move(MyRPort, RunTimeX, RunTimeY);
                                                                                                                                                                                                                                                                                                                                                                                  sprintf(TextBuf,"!=%4. If A \n', current);
                            Secs = 60 * modf(runtime/60,&Mins);
                                                                                                                                                                                                                                                                                                                                  Move(MyRPort,PwrX,PwrY);
                                                                                                                                                                                                                                                                                                                                                                                                           Move(MyRPort,CurX,CurY);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  Move(MyRPort, VolX, VolY);
                                                                                                                                                                                                                                                                                                                                                                                                                                    Text(MyRPort, TextBul,9);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Fext(MyRPort, TextBuf,9);
                                                                                                                                                                                                                                                                                                                                                           Text(MyRPort, TextBuf,9);
                                                                                                                                                                                                       Text(MyRPort, TextBuf,6);
                                                           shortMins = Mins;
                                                                                        If (Secs < 10)
                                                                                                                                                                                                                                                               if (!phvflag)
```

CONTROL.H

double TposMin.TposMax,Tposx,Tposy, /* sampling intervals for position control */ double YChtTITme,XChtTITme,chtItme; /* time of last control interval */ CONTROL.H CONTAINS VARIABLES AND DEFINITIONS USED ONLY IN CONTROL.C (PI4.CONTROL.C) float fcposn, fochan, fcunit; /* different cutoff frequencies used */ /* variables used in position control routine */ short movingyposn, movingxposn; short Charteniner, Old X Uniferr, short OldYPosErr, OldXPosErr; double Yunimme, Xunimme; float autofactorp, autofactoru; float yautogainp,xautogainp; float yautogainu,xautogainu; float ypo_pulse,xpo_pulse; float xposntime,yposntime; float yun_pulse,xun_pulse; short gainpflag, gainuflag; short CheckSpeedFlag; float YUNITER, XUNITER; double MicPulseLen[5]; Roat YPosErr,XPosErr; Roat yoffsetu, xoffsetu; double PosnPulseLen; ficet yoffsetp,xoffsetp; double paramtime; double tempyerr; double tempxerr; Adeline VERT 0 #define HORZ 1 float Kcyp, Kcxp; loat Kcyu, Kcxu; short AxisFlag;

short chanfilt[16]; / stores which filter number will be used to filter " used to store analog data from proto-40k "/ / used to store digital filter coefficients "/ #define BUTTERWORTH (short)0 each channel "/ #define FIRSTORDER (short)1 double a1[6],a2[6],a3[6],a4[6]; double b1[6],b2[6],b3[6],b4[6]; #define POWERFILTER 3 #define CHANFILTER 1 #define POSNFILTER 2 Modeline PI 3 141592654 #define UNIFFILTER 4 #define STOP (short)0 #define mic3 (short)3 #define mic4 (short)4 #define mic2 (ahort)2 Months (short)1 #define GO (short)1 Mdefine rev (short)0 float current, voltage; #define fwd (short)1 #define on (short)0 #define off (short)1 loat temp_gain[4]; short CurFillType; float 'voits_avgs; definitions "/ Roat sumtotal; float filtvolts. float "volts; / variables used in uniformity identification program "/ short CurMic, CurPhase, PhaseDim[6], CurDist; double IdTime0,PhaseTime[6],PhaseDist[6]; UBYTE Dto A; /* used for D/A output 1/ short MicStopped; float MicFwdSpeed[5],MicRevSpeed[5]; / scale factors used to scale data "/ / variables used in power control "/ double Ept.Eptm1,Upwr.UpwrPlot; Adefine DOT_SPACE (int)15 Idefine M2CENTX (int)300 #define M1CENTX (int)350 Adeline M1CENTY (int)40 Ideline M2CENTY (int)40 double KcPwr, TiPwr; float chan_gain[16];

short OldUpwrPlot;

double PwrTime;

double power;

double TsPwr;

float MicSpeed(5);

short MicDirn;

short IdFlag:

short OldPwrSetpt;

double IdleSetpt; double UPMAX:

short Pwr Auto;

hoal PwrFaxtor;

float CurFactor; Roat VolFactor; float PwrOffset; float CurOffset; float py Mactor;

float VolOffset;

double PwrSelpt;

double fopwr;

correct direction of micrometer movements if the The following definitions may be used to obtain control actions of the alignment control system are channelled through the compinior

hoat pyrooffset;

by Chris Sellathamby for computer/motormic interface define values to operate piggyback board designed Idefine cir_op_latch 0x0400 #define Id_cnt_mode 0x4000 Idefine start_ld_cfk 0x0200 Ideline of _muxaddr 0xff18 #define cntrl_latch 0x2000 #define enable_ontroutlef idefine end_id_clk 0xfdff idefine start_dclk 0x20 Idefine start_colk 0x200 Idefine end_dolk Oxifdf Idefine end_calk Oxidif #define id_cntr 0x0100 idefine reset_if outlibit #define enable 0x8000 #define no_latch 0x9fff Hdefine disable 0x7fff #define m2_up fwd #define m2_down rev Hatefine m1_up fwd Hatefine m1_down rev #define r3_rev 0x85 #define r2_rev 0x83 Indefine r4_rev 0x87 Idefine set_ff 0x40 #define r1_rev 0x81 Hadefine r3_fwd 0x4 Idefine r4_fwd 0x8 #define r1_fwd 0x0 #define r2_Nvd 0x2 Modime m1_left fwd #define m2_left rev Ideline m2_rt Md Idefine m1_rt rev

#define maxont (long)200000 /*checks if wand is running (read_data())*/ #define avgnmbr (short)10 /*number of samples taken from each analog channel short m1down,m1up,m1rl,m1left; Global variable declarations to minimize noise corruption." #define tast_chan (short) 16 #define control_off (short)0 #define change_mode 0xf3ff #define control_on (short)1 Adeline bil 15 (short) 32768 #define bit14 (short) 16384 #define bit13 (short) 8192 #define bit11 (short) 2048 Indefine bit 12 (short) 4096 Idefine bit10 (short) 1024 Holine start pup 0x0010 rdefine stop_pdwn 0xfff7 #define stop_pup 0xflef #define bit9 (short)512 #define bit7 (short)128 Itdefine bit8 (short)256 Idefine pi 3.141592654 Idefine bit4 (short)16 Idefine bit5 (short)32 Idefine bit6 (short)64 short no_syncflag: Indefine bito (short)1 Idefine bit1 (short)2 #define bit3 (short)8 Indefine bit2 (short)4 short quit; short i.i. Int end:

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short m I vert, m I horz, m 2 vert, m 2 horz;

short run_mins, run_secs;

short pauseflag;

short m2down,m2up,m2rt,m2left;

Idefine addr_latch_mode 0x800

Holine use_normal_io 0x6000

Ideline start_pown 0x0008

Idefine mem_mode 0x0c00

Heline demux_mode 0x0

/* File handling declarations */

```
FILE *fopen();
FILE *datafo;
FILE *paramfo;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           double period;
double runtime, update time, oldtime, Data TimeOffset;
short Secs, shortMins;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             double high_limit,low_limit;
double stop_time,start_time,time_offset;
double samptime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            /* variables used in time keeping */
       short dignput, temp_dinput, ok_flag;
short abort_control;
short file_data,old_file_data;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        unsigned short temp_cntrl_word;
                                                                                                                                                                                                                                                                                                                          short samp_rate,OldSampRate;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       struct timeval cur_time;
double last_time;time1;time0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                   unsigned short control_word;
                                                                                                                                                                                                                                                                                                                                                 short Miclp;
short selected_chans[16];
                                                                                                                                                                                                                     short BackCompDone;
short OldMicDim[5];
short mic_cnt_off[5];
short mic_cnt[6];
short OldMicCount;
                                                                                                                                                                           double MicBacklash[5];
short MicMoving[5];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 cher storedata_flag;
cher *strbuf;
                                                                                             short num_samps;
short ad_data;
                                                                                                                                                                                                                                                                                                                                                                                       short samp_ontr;
                                                                         short first_time;
                                                                                                                                                                                                                                                                                                                                                                                                             short M1auto;
short M2auto;
                                                                                                                                       short test_dist;
                                                                                                                                                           short cur_mic;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         double Mins;
```

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Setpoint for Power control	ide Setpoint for Power control	Kc for Power Controller	Ti for Power Controller	To for Dough Controller		Integer Data storage interval (May eampling period for	Service of the servic	After earmaling pariod for	Min Sample Bring	Control of the Position		(hour) class sollanders and state of	position controlled gain (ver)	position controller gain (noiz)	uniformity controller gain (vert)	uniformity controller gain (horz)	position error signal offset		position error agnal onser	(trought yours still a still	Uniomity effort offset (ver.)	Carry complete and section	CHIDII Hed: My posterio erici	Sometiment of the second of th		alab colera for analog data		lothon for named solution	O and order Butterworth. 1-		ecation factor for laser power		
3.5	7.5	•	- c	C:7	0.5	က	ć	?	•	N	• 6	62.0		5.	1.5	0.35	0.38	0		0.15	•	0.5	_ ;	90.0	į	- S	č	S	ć	°.	-	c	3.	
PwrSetpt	(kW) idleSetpt	(volts)	KcPwr	TIPW	TaPwr	samp_rate	0.1 secs)	TposMax	position control	TpostMin	position control	PosnPulseLen	Control	Keyp	Koe	Kaa	Ken	voffseto	(vert)	xoffeetp	(horz)	yoffsetu	xoffsetu	fopoen	signals	founif	signals	fochen	channels	tcpwr	CurfitType	simple first order)	PWTFactor	MOTO (KWAWVOII)

VolFact (VVVolt) VolFact (VVVolt) PwrOffset CurOffset CurOffset CurOffset CurOffset CurOffset CurOffset CurOffset Offset for laser power meter Offset for laser power meter pow	CurFactor	7.23	scaling factor for discharge
0 1 0 0 -0.185 rin kw8 5.5.5 1	Ment (Ampayon)	98.0	scaling factor for discharge
at 0 or 0.185 or -0.185 anl power in kw8 ef 5.5.1	voitage (kV/Volt) PwrOffset		Offset for laser power meter
0 -0.185 8 5.5.5 1.5.5.5	(dump) CurOffset	0	Offset for discharge current
-0.185 8 5.5.5.1	oiOffset	0	Offset for discharge voltage
ଳ: ୧୯ ୧୯ ୧୯	vrofactor	-0.185	converts sensor signals to
5551	equivalent power in kw.	6 0,	corrects for sensor offset
ilcrometers	backdash	5551	Micrometer backlash for the 4
	micrometers		

SUBS.C

Subs.c contains all the subrouthes called by pl4:control/control.c

Most of these routines operate in conjunction with the proto-40k data-acq, board and the piggyback board designed by Chris Seliathamby during his PhD project.

i don't claim to be a software engineer so new users may find my code difficult to understand. The routines have all been used extensively and I have found no bugs thus far.

Dale Aktit void move_mic(short mic,short stop_go,short dirn); void update_cntr(short mic, short dirn, short dist); void run_mic(short mic,short dim,short dist); void BackComp(short mic, short newdim); Ministrate dintuition/Intuition.h> void measure_period(void); Minclude <devices/timer.h> Hinclude <exec/memory.h> void pause(double period); void update_timer(void); Include dunctions.h> roid reset_timer(vold); void start_timer(void); void read_data(void); Hincklide control.h vold ali_stop(vold); Hinclude <math.h> Finclude <stdio.h> void control(vold); Hinckude "p40.h"

```
DrawDot(M2CENTX,M2CENTY+DOT_SPACE,stop_go);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DrawDot(MZCENTX+DOT_SPACE,MZCENTY,stop_go);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      DrawDot(M2CENTX,M2CENTY-DOT_SPACE,stop_go);
                                                                                                                                                                                                                                                                       time 1 = cur_time.tv_secs + cur_time.tv_micro/1e6;
                                                                                                                                                                                                                                                                                                                                                                                                                  running in a specified direction (via the piggyback
pause provides a pause of length "period" where
                                                                                                                                                                                                                                                                                                                                                                                            move_mic() is used to stop or start a micrometer
                                                                                                                                                                        time0 = cur_time tv_secs + cur_time.tv_micro/1e6;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         void move_mic(short mic,short stop_go,short dirn)
                                                                                                                                                                                                                                                                                                                                                                                                                                          board designed by Chris Sellathamby)
                                                                                                                                                                                                                                                                                                                                                             else if (dim == m2_down)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           printf("moving mic fwd/n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          printf("moving mic revin");
                                                                                                                                                                                                        while(time1-time0 < period)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  else if (dim == m2_left)
                                                                             void pause(double period)
                                                                                                                                                                                                                                                   get_time1(&cur_time);
                                                                                                                                                        get_time1(&cur_time);
                                   period is in seconds
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           # (dru == m2_up)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if (dim === m2_rt)
                                                                                                                                 double time0, time1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       else if (idim)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 case mic1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 case mic2:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  switch(mic)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Preak:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         (ata) ≥
```

void line(struct RastPort "RPort, short color, short x0, short y0,

void DrawDot(int x,int y,short on_off);

short x1,short y1);

```
DrawDot(M1CENTX,M1CENTY+DOT_SPACE,stop_go);
                                                                                                                                                                                                                                                               DrawDot(M1CENTX+DOT_SPACE,M1CENTY,stop_go);
DrawDot(M2CENTX-DOT_SPACE,M2CENTY,stop_go);
                                                                                                       DrawDot(M1CENTX,M1CENTY-DOT_SPACE,stop_go);
                                                                                                                                                                                                                                                                                                                 DrawDouMICENTX-DOT_SPACE,MICENTY,stop_go);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         control_word != (cntrl_latch ! mem_mode);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if (dirn) control_word != r2_fwd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (dim) control_word |= r3_fwd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (dfm) control_word I= r1_fwd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              else control_word i= r2_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           else control_word I= r3_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    else control_word != r1_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      control_word &= clr_muxaddr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                'p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              "p40_doutput = control_word;
                                                                                                                                     else if (dirn == m1_down)
                                                                                                                                                                                                                                                                                                                                                                                                                                                   control_word &= no_latch;
                                                                                                                                                                                                                                                                                           else if (dirn == m1_left)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                             control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          control_word I= enable;
                                                                                   If (dim == m1_up)
                                                                                                                                                                                                                                           if (dim == m1_rt)
                                                                                                                                                                                                                   case mic4:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            switch (mic)
                                                         case mic3:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C886 1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               5000
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  C889 2:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        preek
                                                                                                                                                                                         break;
                                                                                                                                                                                                                                                                                                                                                     break;
```

```
/* case 0 -> stop */
                                                                                                                                                                                                                                                                                                                                                                                                                                                / case 1 -> go */
if (dirn) control_word != r4_fwd;
                                               *p40_doutput = control_word;
                                                                                                                                                                                                                                                 *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                  "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                               "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                 *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        -p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       control_word I= addr_latch_mode
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          "p40_doutput = control_word;
                      else control_word |= r4_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  control_word &= change_mode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              control_word &= end_dclk;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             control_word != start_dclk;
                                                                                                                                                                                                                                                                                                                       control_word != start_dclk;
                                                                                                                                                                                                                                                                                                                                                                            control_word &= end_ddk
                                                                                                                                                                                               MicMoving[mic] = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         "p40_dongs = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              'p40_doutput = control_word;
                                                                                                                                                                                                                            control_word &= reset_ff;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                     MicMoving[mic] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         control_word != mem_mode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               control_word I= enable;
                                                                                                                                                                                                                                                                           control_word I= enable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   control_word i= set_ff;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 contrat * * * dsable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        control_word != enable;
                                                                                                                       switch (stop_go)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     preak
                                                                             break;
                                                                                                                                                                                                                                                                                                                                                                                                                               break:
                                                                                                                                                                            case 0:
                                                                                                                                                                                                                                                                                                                                                                                                                                                      case 1:
```

case 4:

```
fposx = TposMax + fabs(XPosErr)/10.0 * (TposMin-TposMax);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              else if ((runtime-XCntriTime) >= Tposx)
                                                                                                                                                                                                                                                                                                                                                                                                                                   (nuntime-xposnitme) > xpo_pulse)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          xpo_pulse = PosnPulseLen:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      move_mic(mic4,STOP,fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 move_mic(mic2,STOP,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         move_mlc(mic4,STOP,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             move_mlc(mlc2,STOP,fwd);
                                                                                                                                                                                                                                                          ypo_pulse = PosnPulseLen;
                                                                                ypo_pulse = PosnPulseLen;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            move_mic(mic2,GO,fwd);
move_mic(mic4,GO,fwd);
                                                                                                                                                                                                                                                                                move_mic(mic1,GO,rev);
                                                                                                                                                                                                                                                                                                    move_mic(mic3,GO,fwd);
                                                                                                     move_mic(mic1,GO,fwd);
                                                                                                                         move_mic(mic3,GO,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              movingxposn = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                movingxposn = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 else if (XPosErr < -0.5)
                                                                                                                                                                                                                movingyposn = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        xposntime = runtime;
                                        movingyposn = TRUE;
                                                                                                                                                                          else if (YPosErr < -0.5)
                                                                                                                                                                                                                                      yposntime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 XCntriTIme = runtime;
                                                            yposntime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       If (XPosErr > 0.5)
(YPosErr > 0.5)
                                                                                                                                                                                                                                                                                                                                                                                              # (movingxposn)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Tposy = TposMax + fabs(YPosErr)/10.0 *(TposMin-TposMax);
                                                                                                                                                           /--------
                                                                                     To change directions of movements, change values of m1_up
                                                                                                                   This routine controls beam position by simultaneously
                                                                                                                                     moving both the primary and feedback mirrors (pie4)
                                                                                                                                                         else if ((runtime-YCntrTime) >= Tposy)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ((runtime-ypoantime) > ypo_pulse)
                                                                                                                                                                                                                          extern struct Gadget M1AUTOGadget;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              m1rt = abs((dignput & bit15) >> 15);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    m1down = (diginput & bit13) >> 13;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        m1left = (diginput & bit14) >> 14;
                                                                                                                                                                                                        extern struct Gadget DataGadget;
                                                                                                                                                                                                                                                                                                                                                                                                                                                m1up = (diginput & bit12) >> 12;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       move_mic(mic1,STOP,fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              move_mic(mic1,STOP,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  move_mic(mic3,STOP,fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        move_mlc(mlc3,STOP,rev);
                                                                                                                                                                                                                                                                                                                 NOTE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            movingyposn = FALSE;
                                   -p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            YContrilime = runtime;
             control_word &= disable;
                                                                                                                                                                                                                                                                                                                   *****************
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       (modyposn)
                                                                                                                                                                                                                                                                                                                                                                  etc in control.h
                                                                                                                                                                                                                                                                           void control(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              if (Mzauto)
                                                                                                                                                                                                                                                                                                                                                                                                             (BeHpii) H
```

```
yun_pulse = 0.08 + *(MicBackdash+mic4) *(MicSpeed+mic4);
                                    yun_pulse = 0.08 + *(MicBackdash+mic3)/ *(MicSpeed+mic3);
                                                                                                                                                                                                                                                                                                                  yun_pulse = 0.08 + *(MicBackdash+mic3) *(MicSpeed+mic3);
                                                                                                                                                                                                                                                                                               if ("(OldMicDirn+mic3) != m1_down)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             *(OkdMicDirn+mic3) = m1_down;
                 if (*(OldMicDim+mic3) != m1_up)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       if ("(OldMicDim+mic4) != m1\_rt)
                                                                                                                                                                                                                                                                                                                                                                                                                         move_mic(mic3,GO,m1_down);
                                                                                                                                                                                                (OldMicDim+mic3) = m1_up;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  (MicMoving+mic3) = TRUE;
                                                                                                                                               move_mic(mic3,GO,m1_up);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            *(MicMoving+mic4) = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (OkdMicDirn+mic4) = m1_rt;
                                                                                                                                                                      (MicMoving+mic3) = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     move_mic(mic4,GO,m1_rt);
                                                                                                                        YunifTime = runtime:
                                                                                                                                                                                                                                                                                                                                                                                                  YunifTime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if (!*(MicMoving+mic4))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Yuniffime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     yun_pulse = 0.08;
                                                                                                                                                                                                                                                                                                                                                                            yun_pulse = 0.08;
                                                                                               yun_pulse = 0.08;
                                                                                                                                                                                                                                                  else if (m1down)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         if (!movingxposn)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        else if (m 1 left)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            f (m1rt)
                                                                                                                                                                                                                                                                                                                                                                                                                                 yun_pulse = 0.08 + *(MicBackdash+mic3) *(MicSpeed+mic3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          gan_putse = 0.08 + *(MicBacidesh+mic3)/ *(MicSpeed+mic3);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              move_mic(mic3,STOP,*(OldMicDim+mic3));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             Ase if ((runtime-YunitTime) > yun_pulse)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       If (*(OldMlcDim+mlc3) != m1_down)
                                                                                                                                                                                                                                                                                                                                                                                                           If (*(OldMicDim+mlc3) != m1_up)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        *(OldMicDim+mic3) = m1_down;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     move_mic(mic3,GO,m1_down);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        "(OldMicDim+mic3) = m1_up;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           ·(MicMoving+mic3) = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         move_mfc(mic3,GO,m1_up);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               *(MicMovIng+mic3) = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     *(MicMoving+mic3) = FALSE;
                                                xpo_pulse = PosnPulseLen;
                                                                             mcve_mic(mlc2,GO,rev);
                                                                                                    move_mic(mic4,GO,rev);
movingxposn = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Yuniffime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Yuniffine = runtime;
                                                                                                                                                                                                                                                                                                        if (!-(MicMoving+mic3))
                             xposntime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 yun_pulse = 6.08;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       yun_pulse == 0.08;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       ise if (m1down)
                                                                                                                                                                                                                                                        (imovingyposn)
                                                                                                                                                                                                                                                                                                                                                         f (m1up)
                                                                                                                                                                                                         if (M1auto)
```

```
yun_pulse = 0.08 + *(MicBackdash+mic4) *(MicSpeed+mic4);
                                                                                                                                                                                                                                                                                                                                                                                                                               yun_pulse = 0.08 + *(MicBackdash+mic4) *(MicSpeed+mic4);
                   yun_pulse = 0.08 + "(MicBacidash+mic4)/"(MicSpeed+mic4);
                                                                                                                                                                                                                                                                                                        move_mic(mic4,STOP,*(OldMicDim+mic4));
                                                                                                                                                                                                                                                         else if ((runtime-Yuniffime) > yun_pulse)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if ("(OldMicDim+mic4) != m1_left)
if ("(OldMicDirn+mic4) != m1_left)
                                                                                                                                                                                                                                                                                                                                                                                                              if ("(OldMicDirn+mic4) != m1_rt)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             *(OldMicDim+mic4) = m1_left;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          move_mic(mic4,GO,m1_left);
                                                                                                                                                                            OldMIcDim+mic4) = m1_left;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   *(MicMoving+mio4) * TRUE;
                                                                                                                         move_mic(mic4,GO,m1_left);
*(MicMoving+mic4) = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            (OldMicDim+mic4) = m1_rt;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 (MicMoving+mic4) = TRUE;
                                                                                                                                                                                                                                                                                                                                 (MicMoving+mic4) = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       move_mic(mic4,GO,m1_rt);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      Yuniffime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      funitTime = runtime;
                                                                                                       runiffime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           yun_pulse = 0.08;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          yun_pulse = 0.08;
                                                                                yun_pulse = 0.08;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               else if (m1left)
                                                                                                                                                                                                                                                                                                                                                                    (T) E)
```

```
-read_data reads the analog channels which are to be
                                                   sampled and places the values in the array "volts"
                                                                         the digital inputs are also read and used later to
                                                                                                                                                                                                                 transfer control from the auto-align circuit to
                                                                                                                                             -the entire operation is synchronized to the
                                                                                                                                                                    rotating wand by reading bits of the digital
                                                                                                                         the alignment micrometer drivers
                                                                                                                                                                                                                                                                                                                                                                                                       lemp_cntfl_word = use_normal_lo;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           'p40_doutput = temp_cntrl_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                'p40_doutput = temp_cntrl_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         while ((diginput & bits) == bits)
                                                                                                                                                                                                                                                                                                                                                                                     'p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  while ((diginput & bit8) === 0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                         semp_cntrl_word l= enable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           diginput = "p40_dinput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    diginput = "p40_dinput;
                                                                                                                                                                                                                                                                                                                                                              control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         diginput = "p40_dinput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            no_syncflag = 1;
                                                                                                                                                                                                                                          void read_data(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          if (cnt > maxcnt)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   if (cnt > maxcnt)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               diginput = bits;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      if (ino_syncflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        all_stop();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               <u>حال</u>+:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              cnt = 0;
                                                                                                                                                                                                  inputs
                                                                                                                                                                                                                                                                                                                 long ant;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    cnt = 0;
                                                                                                                                                                                                                                                                                          short i.j:
```

×

```
Read the digital channels 5 times in a row to
                                                                                                  ensure they have not been noise corrupted
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          (volts+i) += (ad_data - 2048)/204.8;
                                                                                                                                                                                                                                                                                                                                                                                                                                                  Read the analog channels ***/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          ad_data= "p40_data & 0x0fff;
                                                                                                                                                                                                                                                                                                                                            temp_dinput = *p40_dinput;
if (temp_dinput == diginput);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  if ("(selected_chans+i)==1)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         If ("(selected_chans+I) == 1)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     while ("p40_end >=0);
                                                                                                                                                                                                                                                                                                                                                                                       eise ok_flag = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             for (!=0;1<ast_chan;1++)
                                                                                                                                                                                                                                                        ok_flag = TRUE;
diginput = *p40_dinput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          p40_mux = I<2;
                                                                                                                                                                                                            while(ok_flag == FALSE)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                         for (1=0;1<ast_chan;1++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   "p.40_strobe = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           for (I=0;I<das(_chan;I++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           "(voits+i) /= avgnmbr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  for (=0;j<avgnmbr:j++)
                                            no_syncflag = 1;
                                                                                                                                                                                                                                                                                                    for (I=0;1<5;1++)
                                                                                                                                                                                           ok_flag = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                (vofts+i) = 0;
diginput = 0;
                   all_stop();
```

```
start_time = cur_time.tv_secs + cur_time.tv_micro/1e6;
                                                                                                                                                                                                          get_time1(&cur_time);
time0 = cur_time.tv_secs + cur_time.tv_micro/1e6;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     time1 = cur_time.tv_secs + cur_time.tv_micro/1e6;
                                                                                                                                   The following four routines are responsible for
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      ì
                                                                                                                                                      timekeeping during the Identification run
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              beginning of the run to obtain an initial
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        estimate of the rotating wands period
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                time_offset += start_time - stop_time;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /** Measure_period() is called at the
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   runtime = time1 - time0 - time_offset;
                                                                                                                                                                                    The names are self explanatory
                             "p40_doutput = temp_cntrl_word;
temp_cntrl_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              cold update_timer(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 get_time1(&cur_time);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               get_time1(&cur_time);
                                                                                                                                                                                                                                      void reset_timer(yoid)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            stop_time = last_time;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          void stop_timer(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     vold start_timer(vold)
                                                                                                                                                                                                                                                                                                                                             stop_time = time0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             last_time = time1;
                                                                                                                                                                                                                                                                                                                                                                     time_offset = 0;
                                                                                                                                                                                                                                                                                                                                                                                                 runtime = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       read_data();
```

```
print(" Ts = %5.2f ms Wand Speed = %4.0f RPMy*, 1000 *
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   al_stop() stops all micrometers
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             move_mic(mica,STOP,rev);
move_mic(mic4,STOP,fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              move_mic(mic3,STOP,fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            move_mic(mic2,STOP,fwd);
move_mic(mic2,STOP,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          move_mic(mic1,STOP, fwd);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           move_mic(mic1,STOP,rev);
void measure_period(void)
                                                                                                                                                                                                               for (I=0;I<NUMbrevs;I++)
                                                                                                                                                                                                                                                                                                                                                                                                                             period, 1/period*60.0);
                                                                                                                                                                                                                                                                                                                                                          period = dt/numrevs;
                                                  short numrevs = 20;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         void all_stop(void)
                                                                                                                                                                                                                                                 if (!no_syncflag)
                                                                                                                                                                                                                                                                                   update_timer();
                                                                                                                                                                                                                                                                                                                                       ct = runtime - 10;
                                                                                                                                                                                                                                                                                                                                                                         (Ino_syncflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                            Mush(stdout);
                                                                                                                                                                                                                                                                  read_data();
                                                                                                                          update_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 start_timer();
                                                                                                                                                                                                                                                                                                                        stop_timer();
                                                                                                                                                                                               start_timer():
                                                                                                                                            stop_timer();
                                                                                                                                                           to = runtime;
                                                                      double dt;
                                                                                        double 10;
                                   short i;
```

```
printl("moving mic%1d reverse %6.2f micronstv", mic,((float)dist)/10);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        printf("moving mic%1d forward %6.2f microns\n",mic,((float)dist)/10);
                                                                                                                                                                                                                                                                                                                                                                                                 run_mic() moves the specified micrometer 'mic' a distance
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if (dim) mic_catt[mic] = mic_catt_off[mic] + dist · temp;
else mic_catt[mic] = mic_catt[mic] · dist + temp;
                                                                                                                                                                                                                                                                                                                                                                "dist" in direction "dirn". Check_cntr() or track_cntr
                                                                                                                                                                                                                                                                                                                                                                                                                                                                should be called before calling run_mic again
                                                                                 void update_cntr(short mic,short dim,short dist)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             void run_mic(short mic,short dirn,short dist)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            control_word = (dist>>2) | Id_cnt_mode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        *p40_douput = control_word;
control_word = cntrl_latch | Id_cntr;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              control_word &= disable;
move_mic(mic4,STOP,rev);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   MicMoving[mic] = TRUE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         control_word I= enable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / foad counter "/
                                                                                                                                                                                                       temp = *p40_dinput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               if (dist != 0)
                                                                                                                                                    short temp;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (din)
```

```
/* set the desired micrometer and set counter direction :/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    if (dim) control_word = control_word | r1_.fwd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 if (dtm) control_word = control_word | r2_fwd;
else control_word = control_word | r2_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                if (dim) control_word = control_word | r4_lwd;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           else control_word = control_word | r4_rev;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 else control_word = control_word | r1_rev;
                                                                                                                                                                                                                                                                                                                             control_word = cntrl_latch I demux_mode;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     'p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        'p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                    'p40_doutput = control_word;
                                                    p46_cauput = control_word;
                                                                                                        "p40_doutput = control_word;
                                                                                                                                                                                                                                                                           'p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                            p40_doutput = control_word;
"p40_doutput = control_word;
                                                                                                                                                              'p40_doutput = control_word;
                                                                                                                                                                                                                       "p40_doutput = control_word;
                                                                                                                                                                                           control_word &= enable_cnt
                                                                                                                                 control_word &= end_cdk;
                                                                                 control_word l= start_cclk;
                                                                                                                                                                                                                                                control_word &= disable;
                      control word != enable;
                                                                                                                                                                                                                                                                                                                                                                                   control_word != enable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         ewitch (mlc)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             C886 1:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          break;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       Treek:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            2836 2
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           C836 3:
```

```
run_mic(mic,newdfm,(short)(*(MicBacklash+mic)*10.0));
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             while(!(quit | no_syncflag) & !BackCompDone)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        "(voits+i) = "(voits+i) " "(chan_gain+i);
for (i=0;1<last_chan;i++)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       void BackComp(short mic, short newdirn)
p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 (newdirn != "(OldMicDim+mic))
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              *(volts_avgs+i) += *(volts+i);
                                                                                                                                                                                       "p40_doutput = control_word;
                                                                                                                                                                                                                                         *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                         *p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                         "p40_doutput = control_word:
                                                                                                                                                                                                                                                                                                                                                                                               p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                             "p40_doutput = control_word;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                period = runtime · oldtime;
                                                                                                                                                                                                                                                                                                               control_word &= end_ddk;
                                                                                                                                                                                                                                                                 control_word i= start_dclk;
                                                                                                                                                                                                                                                                                                                                                                       control_word &= reset_ff;
                                                                                                                                                                                                                                                                                                                                                                                                                           control_word &= disable;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    for (i=0;i<last_chan;i++)
                                                                                                     / set the data flip-flop ./
                                                                                                                                                                                                               control_word I= enable;
                                                                                                                                                             control_word != set_ff;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   oldant = "p40_dinput;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   BackCompDone = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            oldtime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         short oldent, newent;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           while(pauseflag)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        update_timer();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              read_data();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       chkmag();
                             break;
```

```
print(" Ts = %6.2f ms pwr1 = %4.2f kW pwr2 = %4.2f kWv", 1000*period, '(fiftvolts+0),sumtotal);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 vold DrawDot(int x,int y,short on_off)
                                                                                                                                                                                                                                                                                                                                 If ((nuntime - updatetime) >= 0.5)
                                                                                                                                                                            "(volts_avge+i) /= samp_rate;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         extern struct RestPort *MyRPort;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     BeckCompDone = TRUE;
*(MicMoving+mic) = FALSE;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           *(OldMicDim+mic) = newdlm;
                                                                                  f(samp_ontr >= samp_rate)
                                                                                                                                                                                                                        for (i=0;idast_chan;i++)
                                                                                                                                                     for (i=0;idas(_chan;i++)
                                                                                                                                                                                                                                                                                                                                                                                updatetime = runtime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    newont = "p40_dinput;
                                                                                                                                                                                                                                             ·(volts_avgs+i) = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            If (newant == oldant)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           #define green (short) 4
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 Adeline red (short) 5
                                                                                                                                                                                                                                                                   update_display();
                                                                                                                                 samp_cntr = 0;
                                                                                                                                                                                                                                                                                                                                                                                                                                                 Mush(stdout);
                                                                                                                                                                                                     store_data();
                      samp_cnfr++;
                                                                 PwrControl();
calcerrors();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  chkmag();
```

DISPLAY.H

display, h contains global variables and defines for the control of data display

Moffine width (short)640 /* width and height of display WINDOW */

Moffine Initix (short)50 /* width and height of graph */

Idefine lowy (short)335 Idefine highy (short)65 INDITION_REVO

adefine dartable (short)0 / define colors for convenience */
adefine black (ahort)2
adefine white (short)1
adefine green (short)3
adefine green (short)4
adefine cyan (ahort)5
adefine cyan (ahort)6
adefine wagenta (ahort)7
adefine yelow (ahort)9
adefine orange (short)9

idefine graph_color white /* colors used for drawing graph */
idefine graph_back_color black

INDERING OUTLINEMODE 0

#define gadg/ipoen 5
#define gadg/ipoen 3
#define gadg/ipoen 3
#define gadgatwdfin 20

Idefine gadgetheight 13

set the horizontal and vertical positions of all the gadgets Mdefine UpwrH gadgHposn+200 Idefine POXH gadgHposn+120 Mdefine PapH gadgHpoen+160 Mdefine UNXH gadgHposn+40 Idefine POYH gadgHposn+80 Ideline DataTimeX width-75 Adeline M1AUTOH width-75 Idefine MZAUTOH width-75 Idefine RunTimeX width-75 Mofine PAUTOH width-75 Indefine UNYH gadgHposn Idefine PAUSEH width-75 Idefine DATAH width-75 Idefine PARSH width-75 Idefine SUMH width-75 Modeline FILTH width-75 Idefine PIVH width-75 Idefine PwrX width-85 Idefine CurX width-85 Idefine VolX width-85

#define PAUSEV gadgVpoen
#define PAUSEV gadgVpoen+20
#define M1AUTOV gadgVpoen+20
#define M1AUTOV gadgVpoen+60
#define PILTV gadgVpoen+80
#define DATAV gadgVpoen+100
#define PASV gadgVpoen+120
#define PASV gadgVpoen+120
#define UNXV gadgVpoen+160
#define DVXV gadgVpoen+9adgetheight+7
#define POXV gadgVpoen+gadgetheight+7
#define DexV gadgVpoen+gadgetheight+7

```
Int ScreenFlag; / Flag to indicate it is ok to draw to screen "/
                                                                                                                                                                                                                             סגסספ, סגיווו, סגססס, סגססו, סגסוס, סגוסס, סגסווו, סגוסס, סגסווו, סגוסס, סגססו, סגסוס, סגסוס, סגסוס, סגסוס, סגסוס, סגסוס, סגסוס, סגסוס,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    UWORD colomap[16] = /* colorized color map */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    (UBYTE*)*PLOTTING DISPLAY SCREEN*,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / color for channel 1 "/
Ideline RunTimeY gadgVpoen+265
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             / color for channel 0 */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         / Color map for graphing data "/
                                                                                                                                        struct IntuitionBase "IntuitionBase;
                                                                                                                                                                                                                                                                                                                               struct NewScreen NewScrean =
                                                                                                                                                                                       struct lithin Assage "message;
                     #define PwrY gadgVposn+190
#define CurY gadgVpoen+200
                                                                                                                                                                                                                                                           Global variable declarations
                                                                      Idefine VolY gadgVposn+210
                                                                                                                                                               struct GixBase *GfxBase;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short chan_cols[16] =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          CUSTOMSCREEN,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        HERES I LACE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   derichtue.white.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  red.
Green.
                                                                                                                                                                                                                                                                                                                                                                                                                               3
                                                                                                                                                                                                                                                                                                                                                                                                                                                    <u>$</u>
```

```
/ color for channel 14 "/
                                                                                                                                                                                                            / color for channel 13 */
                                                                                                                                                                                                                                               / color for channel 15 "/
                                                                                                                                                                                                                                                                                                                                                                                                                                      / define the outline of the graph "/
                                                                                                                                                     / color for channel 10 '/
                                                                                                                                                                     / color for channel 11 "/
                                                                                                                                                                                        / color for channel 12 "/
                                                                                            / color for channel 7 */
                                                                                                                                / color for channel 9 */
                  / color for channel 3 */
                                                                                                             / color for channel 8 "/
/ color for channel 2 "/
                                     / color for channel 4 "/
                                                      / color for channel 5 "/
                                                                       / cofor for channel 6 "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           struct NewWindow NewWindow;
                                                                                                                                                                                                                                                                                                                                           Hdefine POXCol (short)magenta
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  / structures used in display */
                                                                                                                                                                                                                                                                                                       Idefine UNXCol (short)green
                                                                                                                                                                                                                                                                                                                                                              Idefine PapCol (short)orange
                                                                                                                                                                                                                                                                                                                                                                                    Idefine UpwrCol (short)green
                                                                                                                                                                                                                                                                                                                           ideline POYCol (short)cyan
                                                                                                                                                                                                                                                                                    idefine UNYCol (short)red
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       struct RastPort "MyRPort;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                struct Window "DispWind;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             struct Screen *Screen1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                             short graphoutline(10) =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      struct BitMap bmap;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  finalx, highy,
finalx, lowy,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         Initx, lowy,
Initx, highy
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  initix, highly.
                                                                                                                                                                                                            orange.
                                                                                                                                   green.
yellow.
yellow.
                                                                                                                                                                                                                                orenge,
                     orange,
                                                                                                               green,
                                                                                                                                                                                          yellow.
                                                                                                                                                                                                                                                  orange,
                                                                                                green,
                                                          ğ ğ
```

```
short UpwrFlag. / indicates whether power control signal is plotted "/
                                                                                                                                                                                                                                                        short sumflag; / plot flag for sum of sensor signals '/ short piviflag; / indicales cholos of first four data channels '/ short fittilag; / indicales whether data is being digitally filtered '/
                                                                                                                                                                                 short UNXFlag, UNYFlag; /* plot flag for derived unif signals */ short POXFlag, POYFlag; /* plot flags for derived posn signals */
                                                                                                                                                                                                                                    short PapFlag: / plot flag for power setpoint */
/ vertical midpt of graph
/ current x graph point
/ current y graph point
/ tast x graph point
                                                                                                                                                         / channels to plot "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             •
                                                                                                        / last y graph point
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 r variables used in digital filter routines
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               / cutoff frequency */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   double maxtime, mintime;
                                                                                                                                                             thort graph_chans[16];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      short NewMaxTime;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              short numbets = 4;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      short testnum = 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    char TextBuf[20];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     short pt_apacing;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short pt_specing;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           foet xbuf[30][4];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     hoet your[30][4];
                                                                                                                                                                                                                                                                                                                                                                                              thort 'scrolibut;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 short numbcles;
                                                                                                                                                                                                                                                                                                                                                                    thort old_y[16];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short numdigs;
                                                                                                                                                                                                                                                                                                                                                                                                                        thort scrollant;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    whort nm1 = 2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            short nm2 = 1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                 double yacale;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                           double xecele;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           whort nm3 = 0;
                                                                                                                                      ahort oldtotal;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        char strbuf:
                                 short graphx;
                                                           short graphy;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short n = 3;
                                                                                short old_X;
         short midpit
                                                                                                              short oldy:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     Noet fc:
```

```
FrontPen,BackPen "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           TOGGLESELECT I GADGIMMEDIATE. / Activation 1
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 / pointer to GadgetRender "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      / LeftEdge,TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / pointer to GadgetText "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / pointer to SelectRender /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* pointer to Specialinfo "/ / Pointer to UserData "/
                                                                                                                                                                                                                                                                                                                                                                                                        / Pointer to IText "/
                           structures for analog channel selection gadgets
                                                                                                                                                                                                                                                                                                                                                                                     / Pointer to !TextFont "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                                                                         / Pointer to NextText "/
                                                                                                                                                                              Structure assignments for remaining gadgets
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           / Width, Height "
                                                                                                                                                                                                                                                                                                                              / DrawMode "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          / no MutualExclude '/
                                                                                                                                                                                                 NOTE: Gadget structures are initialized at
                                                                                                                                                                                                                                                                                                                                                   / LeftEdge '/
/ TopEdge '/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              Flags .
                                                                                                       struct Gadget chanGadget[16];
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     struct Gadget PARSGadget =
                                                                                                                                                                                                                                                                                                               UBYTE)white.(UBYTE)black,
                                                                                  struct IntuiText chanText[16];
                                                                                                                                                                                                                        runtime [see Init_display()]
                                                                                                                                                                                                                                                                            struct intuiText parsText =
                                                 (initalized at runtime)
                                                                                                                            int GadgetPosn[20];
                                                                                                                                                                                                                                                                                                                                                                                                           (UBYTE")"PARS",
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              43,gadgetheight,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          PARSH, PARSV,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  BOOLGADGET
                                                                                                                                                                                                                                                                                                                                    (UBYTE)JAM2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                GADGHBOX,
                                                                                                                                                                                                                                                                                                                                                                          (SHORT)3.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            AparaText,
                                                                                                                                                                                                                                                                                                                                                      (SHORT)2
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NOL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   NOT N
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char ghytime.

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TOGGLESELECT I GADGIMMEDIATE, / Activation 1
                              30, gadgetheight.
                                                                                300LGADGET
LUpwrGadget.
                                            алранвох,
                PspH, PspV.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  NOT.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 NOLL.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 N
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                                                                                                                                                                 NULL.
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N
                                                  / FrontPen.BackPen "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / FrontPen,BackPen "/
                                                                                                                                                                                                                                   / Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                  'OGGLESELECT I GADGIMMEDIATE, / Activation '
                                                                                                                                                                                                                                                                                                                                                                   / pointer to GadgetText */
                                                                                                                                                                                                                                                                                                                                 / pointer to GadgetRender */
                                                                                                                                                                                                                                                                                                                                                / pointer to SelectRender */
                                                                                                                                                                                                                                                     / LeftEdge,TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                   / pointer to Specialinfo "/
                                                                                                                                                                                                                                                                                                                                                                                                                  pointer to UserData "/
                                                                                                                                  / Pointer to IText "/
                                                                                                                                                                                                                                                                                                                   / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / Pointer to (TextFont "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / Pointer to (Text '/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / Pointer to NextText '/
                                                                                                                   / Pointer to ITextFont "/
                                                                                                                                                   / Pointer to NextText "/
                                                                                                                                                                                                                                                                    / Width, Height "
                                                                                                                                                                                                                                                                                                                                                                                    / no MutualExclude "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       / DrawMode /
                                                                     r DrawMode "
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    r TopEdge "
                                                                                                   / TopEdge "
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      / LeftEdge "/
                                                                                      / LeftEdge /
                                                                                                                                                                                                                                                                                      / Flage '
                                                    UBYTE)UpwrCol.(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        UBYTE)PspCol,(UBYTE)black,
                                                                                                                                                                                                         struct Gadget UpwrGadget =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         struct Gadget PspGadget =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       pruct intuiText PepTent =
                        struct IntuiText UpwrText =
                                                                                                                                       (UBYTE*)*Upwr*.
                                                                                                                                                                                                                                                                     36.gadgetheight,
GADGHBOX,
                                                                                                                                                                                                                                       &PARSGadget,
UpwrH,UpwrV.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       UBYTE") Psp.
                                                                                                                                                                                                                                                                                                                     BOOLGADGET
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        UBYNE JANZ.
                                                                        (UBYTE)JAM2.
                                                                                                                                                                                                                                                                                                                                                                      &UpwrText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SHORT)2.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         SHORT)3.
                                                                                                        (SHORT)3.
                                                                                        SHORT)2.
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/ FrontPen,BackPen */ OGGLESELECT I GADOIMMEDIATE, / Activation 1 / Pointer to Next Gadget "/ / pointer to GadgetRender */ / pointer to GadgetText '/ /* pointer to GadgetRender */
/* pointer to SelectRender */
/* pointer to GadgetText */ / pointer to SelectRender / / LeftEdge, TopEdge "/ /* pointer to Specialinfo */ /* pointer to UserData */ / pointer to Specialinfo "/ / pointer to UserData "/ / Pointer to IText */ / GadgetType '/ / Pointer to ITextFont "/ / Pointer to NextText "/ / Width, Height " / no MutualExclude "/ / no MutualExclude */ / Drawflode / / TopEdge " / LeftEdge "/ / Flags ' UBYTE)POYCol,(UBYTE)black, struct Gadget POYGadget = struct IntuiText POYText = NULL, (UBYTE")'POY", 30,gadgetheight, BOOLGADGET UBYTE)JAMZ, & Pap Gadget, POYH, POYV, **GADGHBOX**, SHORT)3, (SHORT)2, &POYText, & PspText, N

/ Pointer to Next Gadget "/

/ LeftEdge,TopEdge */

/ Width, Height '

/ Flags /

/ GadgetType /

N N

```
TOGGLESELECT I GADGIMMEDIATE, / Activation "
                                30,gadgetheight,
                                                                                  BOOLGADGET
& POXGadget,
                 UNYH,UNYV.
                                                  GADGHBOX
                                                                                                                                  &UNYText,
                                                                                                                                                                                                                                                                                                                   SHORT)2,
                                                                                                                                                                                                                                                                                                                                   SHORT)3,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 &UNXText,
                                                                                                  NCE.
                                                                                                                                                                   NUL,
                                                                                                                                                                                   NOL
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                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  NEL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  UBYTE)UNYCol,(UBYTE)black, / FrontPen,BackPen */
                                                   / FrontPen,BackPen */
                                                                                                                                                                                                                                                                                                    roggleselect i aabainamebiate, / Activation 1/
                                                                                                                                                                                                                                  Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                                                 / pointer to GadgetRander */
                                                                                                                                                                                                                                                                                                                                                                  / pointer to GadgetText '/
                                                                                                                                                                                                                                                                                                                                                    / pointer to SelectRender /
                                                                                                                                                                                                                                                   /* LenEdge, TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                   /* pointer to Specialinfo "/
                                                                                                                                                                                                                                                                                                                                                                                                                  pointer to UserData "/
                                                                                                                                                                                                                                                                                                                   / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / Pointer to !Text "/
                                                                                                                                     Pointer to IText '
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / Pointer to !TextFont "/
                                                                                                                     / Pointer to ITextFont '/
                                                                                                                                                   / Pointer to NextText "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / Pointer to NextText '/
                                                                                                                                                                                                                                                                     /* Width, Height "/
/* Flage "/
                                                                                                                                                                                                                                                                                                                                                                                   / no MutualExclude /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / DrawMode */
                                                                    / DrawMode "
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / TopEdge /
                                                                                                  / TopEdge "
                                                                                   / LeftEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / LeftEdge "/
                                                   UBYTE)POXCol.(UBYTE)black,
                                                                                                                                                                                                    struct Gadget POXGadget =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     struct Gadget UNYGadget =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      struct intuffext UNYText =
                    struct IntuiText POXText =
                                                                                                                                     (UBYTE-)'POX',
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      UBYTE')'UNY',
                                                                                                                                                                                                                                                                     30,gadgetheight,
                                                                    UBYTE)JAM2.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     UBYTE)JAMZ.
                                                                                                                                                                                                                                                                                                                      POOLGADGET
                                                                                                                                                                                                                                     &POYGadget,
POXH,POXV,
                                                                                                                                                                                                                                                                                      GADGHBOX.
                                                                                                                                                                                                                                                                                                                                                                  S-POXText,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       SHORT)9.
                                                                                      SHORT)2,
                                                                                                     SHORT)3,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      SHORTIZ
                                                                                                                     NOT.
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/ Pointer to Next Gadget "/

/ LeftEdge, TopEdge "/

/ Width, Height '

/ Flags "/

/* pointer to GadgetRender */ /* pointer to SelectRender */ / pointer to GadgetText /

/ GadgetType */

/ pointer to Specialinio "/

r o MutualExclude '

/ pointer to UserCata '/

```
/ FrontPen,BackPen "/
                                                                                                                                                                                                                                                                                                                                  OGGLESELECT I GADGIMMEDIATE, / Activation /
                                                                                                                                                                                                                                                    / Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                                                                                        / pointer to GadgetRender */
                                                                                                                                                                                                                                                                                                                                                                                            / pointer to SelectRender */ / pointer to GadgetText */
                                                                                                                                                                                                                                                                          / LeftEdge,TopEdge*/
/ Width, Height */
                                                                                                                                                                                                                                                                                                                                                                                                                                                    / pointer to Specialinfo "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                          / pointer to UserData '
                                                                                                                / Pointer to |TextFont */
                                                                                                                                    / Pointer to IText */
                                                                                                                                                      / Pointer to NextText "/
                                                                                                                                                                                                                                                                                                                                                       / GadgetType /
                                                           / Dumwinded /
                                                                                                                                                                                                                                                                                                                                                                                                                                     no Mutual Exclude '
                                                                                               / TopEdge "/
                                                                            / LeftEdge "/
                                                                                                                                                                                                                                                                                                                   / Flags "
                                      UBYTE)UNXCol.(UBYTE)black.
                                                                                                                                                                                                                 struct Gadget UNXGadget =
struct intuiText UNXText =
                                                                                                                                    UBYTE-)'UNX'.
                                                                                                                                                                                                                                                                                                 30, gadgetheight,
                                                           UBYTE)JAM2,
                                                                                                                                                                                                                                                                                                                                                            BOOLGADGET
                                                                                                                                                                                                                                                        &UNYGadget,
                                                                                                                                                                                                                                                                             UNXH,UNXV,
                                                                                                                                                                                                                                                                                                                   GADGHBOX,
```

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/ FrontPen,BackPen "/
                              / FrontPen, BackPen "/
                                                                                                                                                                                                                                                                                         TOGGLESELECT I GADGIMMEDIATE, / Activation "
                                                                                                                                                                                                                                                                                                                          /* pointer to GadgetRender */ /* pointer to SelectRender */
                                                                                                                                                                                                                        / Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                                                                             / pointer to GadgetText */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           / Pointer to IText */
                                                                                                                                                                                                                                                                                                                                                                                              /* pointer to Specialinfo */ /* pointer to UserData */
                                                                                                                                                                                                                                         / LeftEdge,TopEdge */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          / Pointer to ITextFont "/
                                                                                                                                                                                                                                                                                                            / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           Pointer to NextText "/
                                                                                                  / Pointer to ITextFont "/
                                                                                                                                   / Pointer to NextText */
                                                                                                                      / Pointer to IText */
                                                                                                                                                                                                                                                        / Width, Height "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       / DrawMode "/
                                                                                                                                                                                                                                                                                                                                                                                  / no MutualExclude '
                                              / DrawMode "/
                                                                 / LeftEdge "/
/* TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / LeftEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        (UBYTE)white,(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      struct IntuiText PAUTOText =
                                  (UBYTE)white,(UBYTE)black,
                                                                                                                                                                                        struct Gadget PIVGadget =
                                                                                                                                                                                                                                                                           GADGHBOX I SELECTED,
struct IntuiText PIVText =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              (UBYTE") PAUTO".
                                                                                                                                                                                                                                                                                                                 BOOLGADGET,
                                                                                                                                                                                                                                                             28,gadgetheight,
                                                                                                                      (UBYTE") PIV".
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           UBYTE)JAM2,
                                                     UBYTE)JAM2,
                                                                                                                                                                                                                            &UNXGadget,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            SHORT)3,
                                                                                                                                                                                                                                             PIVH, PIVV,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           (SHORT)2,
                                                                      (SHORT)2,
                                                                                       (SHORT)3,
                                                                                                                                                                                                                                                                                                                                                                    &PIVText,
                                                                                                                                                                                                                                                                                                                                                                                                                      NUL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                NULL,
                                                                                                                                                                                                                                                                                                                                                                                                                                       NUL
                                                                                                                                          NOL
```

```
/ Pointer to Next Gadget */
                                                                                                                                                                                                                                                                /* FrontPen,BackPen */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / Activation "/
                                  TOGGLESELECT | GAJGIMMEDIATE, / Activation 1/
                                                                                                      / pointer to GadgetText "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    /* pointer to GadgetRender */ /* pointer to SelectRender */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / pointer to GadgetText */
                                                                  / pointer to GadgetRender */
                                                                                   / pointer to SelectRendar */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / pointer to Specialinfo "/ / pointer to UserData "/
                                                                                                                                       / pointer to Specialinfo */ /* pointer to UserData */
                                                                                                                                                                                                                                                                                                                                                       / Pointer to IText */
                                                                                                                                                                                                                                                                                                                                      * Pointer to !TextFont */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / GadgetType */
                                                   / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                        / Pointer to NextText */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                / Width, Height '/
/ Width, Height "/
                                                                                                                                                                                                                                                                                / DrawMode "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                /* LeftEdge,TopEdge */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           r no MutualExclude 1
                                                                                                                         / no MutualExelude */
                                                                                                                                                                                                                                                                                                    / LeftEdge '/
/ TopEdge '/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / Flags "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   FOGGLESELECTIGADGIMMEDIATE,
                   / Flags '/
                                                                                                                                                                                                                                                                   UBYTE)white,(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                             struct Gadget DataGadget =
                                                                                                                                                                                                                                  struct IntuiText DataText =
                                                                                                                                                                                                                                                                                                                                                       (UBYTE") DATA",
                                                                                                                                                                                                                                                                                                                                                                                                                                                                 &PAUTOGadget,
DATAH,DATAV,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    36,gadgetheight,
 43, gadgetneight,
                                                      BOOLGADGET,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        BOOLGADGET
                                                                                                                                                                                                                                                                                      (UBYTE)JAM2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   GADGHBOX,
                                                                                                         &PAUTOText,
                    GADGHBOX,
                                                                                                                                                                                                                                                                                                                     SHORT)3,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             &DataText,
                                                                                                                                                                                                                                                                                                      SHORT)2.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          NULL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 NCL,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             NULL.
                                                                                                                                                                                                                                                                                                                                          NUL
                                                                                                                                                                                                                                                                                                                                                                             TINE TIME
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 NULL
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/* Pointer to Next Gadget */ /* LeftEdge,TopEdge*/

PAUTOH, P JUTOV.

&PIVGadget,

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struct Gadget PAUTOGadget =

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TOGGLESELECT | GADGIMMEDIATE, / Activation 1
                                                                     TOGGLESELECT I GADGIMMEDIATE, / Activation 1
                                                                                                          / pointer to GadgetRender */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      / pointer to GadgetRender */
                                                                                                                                                 / pointer to GadgetText */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / pointer to SelectRender */
                                                                                                                             / pointer to SelectRender */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              /* pointer to Specialinfo "/ / pointer to UserData "/
                                                                                                                                                                                      / pointer to SpecialInfo "/ / pointer to UserData "/
                                                                                                                                                                                                                                                                                                                                                                                                  / Pointer to TextFont */
                                                                                                                                                                                                                                                                                                                                                                                                                                        / Pointer to NextText "/
                                / Width, Height "/
                                                                                                                                                                    / no MutualExclude "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 / no MutualExclude /
              /* LeftEdge,TopEdge */
                                                                                                                                                                                                                                                                                                                                                                                 / TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                   / LeftEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                struct Gadget M1AUTOGadget =
                                                                                                                                                                                                                                                                                    struct intuiText M1AUTOText =
                                                                                                                                                                                                                                                                                                                              (UBYTE)white.(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          MIAUTOH, MIAUTOV.
                                                                                                                                                                                                                                                                                                                                                                                                                         (UBYTE*)*PRIM*,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                36, gadgetheight,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         BOOLGADGET,
                                    28, gadgetheight,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               &M1AUTOText,
                                                                                              300LGADGET
                                                                                                                                                                                                                                                                                                                                                 UBYTE)JAM2,
                   S.JMH,SUMV,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             &SumGadget,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    GADGHBOX
                                                        GADGHBOX
& FillGadget
                                                                                                                                                                                                                                                                                                                                                                   (SHORT)2,
                                                                                                                                                                                                                                                                                                                                                                                      (SHORT)3,
                                                                                                                                                      &SumText,
                                                                                                                                                                                          NULL,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    NULL
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         NUL
                                                                                                                                                                                                                NOLL.
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ZIQE
                                                                                                                 NUL,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             NOLL
                                                                                                                                                                                                                                                                          / Pointer to Next Gadget "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        / FrontPen, BackPen */
                                                            / FrontPen,BackPen */
                                                                                                                                                                                                                                                                                                                                                    TOGGLESELECT | GADGIMMEDIATE, / Activation 1/
                                                                                                                                                                                                                                                                                                                                                                                         / pointer to GadgetRender "/ / pointer to SelectRender "/
                                                                                                                                                                                                                                                                                                                                                                                                                               / pointer to GadgetText */
                                                                                                                                                         / Pointer to IText */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                    / pointer to Specialinfo */ / pointer to UserData */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 / Pointer to |TextFont "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       / Pointer to NextText "/
                                                                                                                                      / Pointer to ITextFont "/
                                                                                                                                                                                                                                                                                                                                                                          / GadgetType /
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       / Pointer to |Text "/
                                                                                                                                                                              / Pointer to NextText */
                                                                                                                                                                                                                                                                                                               / Width, Height "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                 r no MutualExclude "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           / DrawMode "/
                                                                                 / DrawMode '
                                                                                                                                                                                                                                                                                                / LeftEdge, TopEdge */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  / TopEdge "/
                                                                                                 / LeftEdge "/
/ TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                / LeftEdge '
                                                                                                                                                                                                                                                                                                                                    / Flags '
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           UBYTE) white, (UBYTE) black,
                                                               UBYTE)white,(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       struct Gadget SumGadget =
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   struct IntuiText SumText =
                                                                                                                                                                                                                                      struct Gadget FiltGadget =
```

52, gadgetheight,

& Data Gadget, FILTH FILTY. **GADGHBOX**, BOOLGADGET,

&FIITEXT, 3

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/ FrontPen,BackPen */

/ DrawMode /

/ Pointer to IText */

/* Pointer to Next Gadget */

/ GadgetType "/

/ Flags */

struct intuiText FiltText =

(UBYTE)JAM2,

SHORT)3. SHORTIZ.

₹ 1

UBYTE") FILTER",

/ Pointer to Next Gadget "/

/ LeftEdge,TopEdge "/

/ Width, Height "/

/ Flags /

/ pointer to GadgetText "/

(UBYTE") SUM".

UBYTE)JAM2.

SHORTIZ. SHORT)3,

" GadgetType "

```
195
```

```
/ Pointer to Next Gadget */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                / FrontPen,BackPen */
                                                                     / FrontPen, BackPen "/
                                                                                                                                                                                                                                                                                             QADGHBOX, /* Fiags */
TOGGLESELECT | QADGIMMEDIATE, /* Activation */
                                                                                                                                                                                                                                                                                                                                                                      / pointer to GadgetText "/
                                                                                                                                                                                                                                                                                                                                       / pointer to GadgetRender "/
                                                                                                                                                                                                                                                                                                                                                      / pointer to SelectRender */
                                                                                                                                                                                                                                                          /* LeftEdge,TopEdge*/
/* Width, Height */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             / Pointer to IText "/
                                                                                                                                                                                                                                                                                                                                                                                                    / pointer to Specialinfo */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             / Pointer to |TextFont "/
                                                                                                                                                                                                                                                                                                                                                                                                                    / pointer to UserData "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            / Pointer to NextText "/
                                                                                                                                                / Pointer to IText */
                                                                                                                                                                                                                                                                                                                         / GadgetType /
                                                                                                                                / Pointer to TaxtFont "/
                                                                                                                                                                                                                                                                                                                                                                                      / no MutualExclude */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 / DrawMode "/
                                                                                      / DrawMode "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                / TopEdge "/
                                                                                                      / LeftEdge "/
/ TopEdge "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               / LeftEdge "/
                                                                                                                                                                                                                struct Gadget M2AUTOGadget ==
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (UBYTE)white,(UBYTE)black,
                                        struct intuiText M2AUTOText =
                                                                       (UBYTE)white,(UBYTE)black,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     struct intuiText pauseText ==
                                                                                                                                                                                                                                                               MZAUTOH, MZAUTOV,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               (UBYTE") PAUSE".
                                                                                                                                                                                                                                               EM1AUTOGadget,
                                                                                                                                                     UBYTE") FDBK".
                                                                                                                                                                                                                                                                                36, gadgetheight,
                                                                                                                                                                                                                                                                                                                               BOOLGADGET,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (UBYTE)JAM2,
                                                                                                                                                                                                                                                                                                                                                                          &MZAUTOText,
                                                                                          UBYTE)JAM2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (SHORT)2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   (SHORT)3,
                                                                                                                        (SHORT)3,
                                                                                                           (SHORT)2,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    N
L
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 MUL
                                                                                                                                                                                                                                                                                                                                                                                                                          N
                                                                                                                                                                                                                                                                                                                                               3
                                                                                                                                                                                                                                                                                                                                                                                                            Z
Z
                                                                                                                                         NUL
                                                                                                                                                                        1
ᆢ
```

/ Pointer to Next Gadget */

struct Gadget pauseGadget =

/ LeftEdge,TopEdge "/

PAUSEH, PAUSEV, &M2AUTOGadget,

/ Width, Height '

45,gadgethaight, / Width, Height '/ GADGHBOX i SELECTED, / Flags '/ TOGGLESELECT i GADGIMMEDIATE, / Activation '/

/ GadgetType /

BOOLGADGET,

NCL NULL,

/ pointer to GadgetText */ / pointer to GadgetRender */ / pointer to SelectRender */

&pauseText,

NE L NULL, NOL

/ no MutualExclude "/

/* pointer to Specialinfo */ /* pointer to UserData */

P40.C

CODE. UNNEEDED ROUTINES HAVE BEEN DELETED. IF OTHER ROUTINES ARE DESIRED, RETURN TO THE ORIGINAL P40.C FILE IN THE PROTO-40K THIS IS A MODIFIED VERSION OF THE ORIGINAL PROTO-40K SOURCE Permission is given to use this code in commercial/non-commercial (C) Copyright 1969 ACDA Corporation. All rights reserved. configure in the hardware configuration tables and the 16 A/D channels (0-10 V) or (-10 - +10 V) input range ACDA Proto-40k Rev B. Suggested Interface code. Proto-40k address map variables will be initialized. applications as long as this notice is left in place. . If it succeeds it will return 1. The card will auto-3 Fully programmable timer channels p40_init - Initialize the p40 for use. Programmable gain input amplifler Suggested Interface Functions: 2 D/A channels (0-14 V swing) 16 digiali Output bits 16 digital input bits short p40_init() DIRECTORY p40.c V1.1

```
if ((base = config(ACDA_CORPORATION, ACDA_PROTO40K, 0L)) == 0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         :
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         short "p40_modeselect; / "random"=0, "sequential"=2 A/D addressing
                                                                                                                                                                                                                                / for programmable gain option (set 0,1,2,3) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            . .
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short *p40_time0; /* 8254 timer channel 0 (139 nsec resolution
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        short *p40_ttme2; /* 8254 timer channel 2 (139 nsec resolution
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               / 8254 timer channel 1 (278 nsec resolution
                                                                                                                                                                                                                                                                                                                                                                                                                          / write byte for D/A, last val stays latched
                                                                                                                                                                                                                                                                                                                                                                                                 /* write byte for D/A, last val stays latched
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  short controlbits[16] = {0,0,0,0,0,0,0,0,0,0,0,0,0};
                                                                                                                                                                                                                                                                                                                                             short "p40_strobe; / read or write to start conversion
                                                                                                                                                                                                                                                                                            / A/D Multiplexer (MUX) address
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       short "p40_timecontrol; /" 8254 timer control register
                                                                                                                                                                                                                                                                                                                                                                           read for end of conversion
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        Auto-config base + Offset
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  short "p40_doutput; /* write digital output bits
                                                                                                                                                                                                                                                                                                                                                                                                                                                         short "p40_dinput; / read digital input bits
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    Addressing format for the Proto-40k
                                               #include des/configregs.h>
                                                                          #include <iibrarles/configvars.h>
                      finclude <ilbraries/expansion.h>
                                                                                                                                                                                                                                                                       / data area
finclude <exec/types.h>
                                                                                                       #include <functions.h>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  short p40_init(void)
                                                                                                                                    #include <math.h>
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       short "p40_time1;
                                                                                                                                                                                                                                                                   short *p40_data;
                                                                                                                                                                                                                                                                                                                             short "p40_gain;
                                                                                                                                                                                                                                                                                                  short "p40_mux;
                                                                                                                                                                                                                                                                                                                                                                                                          short "p40_da1;
                                                                                                                                                                                                                                                                                                                                                                                 short "p40_end;
                                                                                                                                                                                      findude "p40.h"
                                                                                                                                                                                                                                                                                                                                                                                                                                   short *p40_da2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              short "config();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      short "base;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    return(0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                Register
```

```
config() will find the Proto-40k or other expansion device and
                                                                                                                                                                                                                                                                                                                             p40_modeselect = (short *) ((long) base + 0x8000);

    Kokstart/WorkBench V1.2 configuration scheme.

                                                                       p40_timecontrol = (short *) ((long) base + 0x0006);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     p40_doutput = (short *) ((long) base + 0x8002)
                                                                                                                        = (short *) ((long) base + 0x2000);
= (short *) ((long) base + 0x3000);
                     = (short *) ((long) base + 0x0004);
                                                                                                                                                                                                                                                  = (short *) ((long) base + 0x7002);
= (short *) ((long) base + 0x0000);
                                                                                                  = (short *) ((long) base + 0x1000);
                                                                                                                                                                          p40_strobe = (short *) ((long) base + 0x4000)
                                                                                                                                                                                                                         = (short *) ((long) base + 0x7000);
                                                                                                                                                                                                                                                                             p40_dinput = (short *) ((long) base + 0x8000)
                                            p40_time2 = (short *) ((long) base + 0x0002)
                                                                                                                                                                                                   = (short ") ((long) base + 0x5000)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 short "config(long manu, long prod, long unit)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    This code and our circuitry is used with
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    struct ExpansionBase "ExpansionBase;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   Proto-40k Auto-Configuration Code:
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         struct ConfigDev "FindConfigDev();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        struct ConfigDev *board;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               assign its base address.
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  *OpenLibrary();
       p40_time0
                           p40_time1
                                                                                                      p40_data
                                                                                                                                                            p40 gain
                                                                                                                                   P40_mux
                                                                                                                                                                                                         p40_end
                                                                                                                                                                                                                                                         p40_da2
                                                                                                                                                                                                                                                                                                                                                                return(1);
                                                                                                                                                                                                                                      940_da1
```

```
convenience to programmers. These timer functions may be used to
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     · BEWARE! They are only as accurate as the Amiga system software
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        if (OpenDevice(TIMERNAME, UNIT_MICROHZ, &t.tr_node, 0L)) {
    printf("Timer is not available.\n");
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        cross-check requested sample-rates, calculate elapsed times, etc.

    The following Amiga system timer functions are provided as a

                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 tt_node.lo_Message.mn_ReplyPort = CreatePort(0L, 0L);
ExpansionBase = OpenLibrary(EXPANSIONNAME,oL);
                                                                                                                                                                         if((board = (struct ConfigDev *)FindConfigDev(NULL,
                                                       printf("Could not open Expansion Library!\n");
                                                                                                                                                                                                                                                                                           return((short *) board->od_BoardAddr);

    Amiga System Timer Functions:

                                                                                                                                                                                                    manu, prod))==0) {
return((short ") 0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               struct MsgPort *CreatePort();
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                short Open_systimer(void)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           struct timeval time1, time2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           void Close_systimer(vold)
                               if (ExpansionBase == 0) {
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           #include <devices/limer.h>
                                                                                             return ((short *) 0);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        struct timerequest t;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                long TimerBase;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  return(0);
                                                                                                                                                       board = 0L;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           return(1);
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             permits.
```

P40.H

```
extern short "p40_modeselect; /* 'random'=0, 'sequential'=2 A/D addressing '/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         #define CONVERT_AD_VOLTSBI2C(j) ((float)((j<<4)>>4)/4096.0^20.0))
#define CONVERT_AD_VOLTSBIOF(j) ((float)(j& 0x0fff-2048)/2048.0*10.0))
#define CONVERT_DA_VOLTS(j) ((float)(j)/255.0*15.0)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       extern short "p40_time0; /* 8254 timer channel 0 (139 nsec resolution) */ extern short "p40_time1; /* 8254 timer channel 1 (278 nsec resolution) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               / 8254 timer channel 2 (139 nsec resolution) "
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     / for programmable gain option (set 0, 1, 2, 3*/
                                                      / Manufacturer number 1/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          /* write byte for D/A, last val stays latched */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   /* write byte for D/A, last val stays latched "/
                                                                                                                                                                                                                                                                                                                                                                      (139-2) / 8254 channel 2 (nanosecs) */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            extern short controlbits[16]; / 8254 timer array of control bits "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                #define CONVERT_AD_VOLTS() ((float)() & 0x0fff)/4085.0 * 10.0)
                                                                                                                                                                                                                                                                                                                                                                                                          139 / 8254 channel 1,3(nanosecs) "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  extern short "p40_strobe; / read or write to start conversion "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               extern short "p40_timecontrol; /" 8254 timer control register "/
                                                                              /* Product number */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             / read for end of conversion "/
                                                                                                                                                                                                                                                          / A/D addressing modes "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  extern short "p40_doutput; / digital output word "/
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     extern short "p40_dinput, / digital input word "/
                                                                                                                                       /* A/D Output format */
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         /* mux address */
                                                   #define ACDA_CORPORATION 2070L
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   / data area "/
                                                                                     4
                                                                                                                                                                                                                                                                                                                                                  (1 << (n))
                                                                              #define ACDA_PROTO40K
                                                                                                                                                                                                                                                          。-
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        extern short "p40_time2;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 extern short "p40_data;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                extern short "p40_mux;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                extern short "p40_gain;
                                                                                                                                                                                                                                                                                                                                                                               #define TIMER_RATE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     extern short "p40_da1;
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            extern short "p40_da2;
                                                                                                                                                0
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      extern short "p40_end;
                                                                                                                                                                                                                                                                                         #define SEQUENTIAL
                                                                                                                                                                                                                                                                                                                                                      #define BITMASK(n)
                                                                                                                                                                         #define DECIMAL
                                                                                                                                                                                                                                                            #define RANDOM
                                                                                                                                                                                                    Adeline VOLTS
                                                                                                                                                  #define HEX
/ p40.h "/
```

extern struct DASstruct A2DBuff (6); /* Suggested channel structures */ #define reverse_bits(bit) (nibble_table[((bit) & 0x000f) >> 0] << 8) | \ (nibble_table[((bit) & 0x00f0) >> 4] << 4) | \ (nibble_table[((bit) & 0x0f0) >> 8] << 0) unsigned long tength; / requested rate x secs for each buffer*/ unsigned short rate; / user requested sample rate in Hertz */ /* system timer functions "/ short gain; / gain set = 0,1,2,3 (x1,x10,x100,x500)*/ short mode; / Random or sequential read mode */ char name[32]; / individual's buffer name */ For Rev 0 boards, must use reverse_bits() to unsigned long type; / memory type CHIP or FAST short "buf; / location of memory to get/put data "/ float secs; / recording period duration in secs "/ transform reversed offset binary to binary extern short p40_init(); extern short p40_dlos(short chan, double val); extern short p40_alod(); / Desribes a data buffer / which channel extern struct DASstruct DZABuf[2]; extern struct DASstruct DIBuf[16]; extern struct DASstruct DOBuf[16]; extern short Open_systimer(); extern short readchennel(); extern char nibble_table[]; extern short p40_mask(); extern float get_time2(); AND data. struct DASstruct (short channel;

OBJ1 = p40.0 subs.o control.o

CFLAGS = -mcd -c2 -f8 -wdao

control: \$(OBJ1) In \$(OBJ1) -o \$@ -lm8l -ld

p40.o: p40.h subs.o: p40.h control.h display.h control.o: p40.h control.h display.h

APPENDIX V - OPERATING MANUAL FOR CONTROL/DATA-ACQUISITION SYSTEM

This appendix contains additional detail concerning the operation of the data-acquisition and control system described in this thesis. For the most part, operation of the system is quite intuitive. However, the custom designed nature of the system dictates that some sort of reference manual be provided.

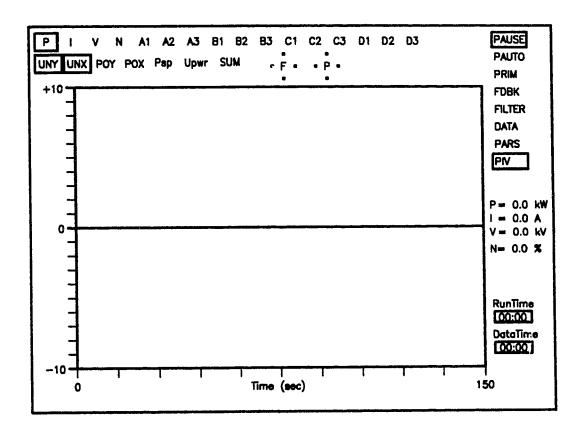


Fig. 1 Graphical User Interface Screen

L Graphical Interface Operation

To run the program, open a CLI shell from the AMIGA'S workdisk and change to the "PI4:CONTROL" directory. From here the program may be loaded using the command line "RUN CONTROL". The program can also be loaded by simply entering "CONTROL", however, by using the RUN command the CLI shell is left free for other tasks while the control program is running.

The user is presented with the interface screen shown in Fig. 1. Along the top of the display are a number of mouse gadgets which are used to select which of the 16 available raw data sources are currently plotted. These data sources are described below, beginning at the left:

- P laser output power(kW)
- I laser discharge current (A) (displayed with a 30 amp offset to allow display inside the ± 10 plotting limits)
- V laser discharge voltage (kV)
- N lasing efficiency
- A1 Segment ring A1 of the sensor array (see Chapter 5)
- A2 Segment ring A2 of the sensor array
- A3 Segment ring A3 of the sensor array
- B1 Segment ring B1 of the sensor array
- B2 Segment ring B2 of the sensor array
- B3 Segment ring B3 of the sensor array
- C1 Segment ring C1 of the sensor array
- C2 Segment ring C2 of the sensor array
- C3 Segment ring C3 of the sensor array
- D1 Segment ring D1 of the sensor array
- D2 Segment ring D2 of the sensor array
- D3 Segment ring D3 of the sensor array

The second row of mouse gadgets allows selection of six additional derived signals that are particularly useful for performance monitoring of the mode controller. These are:

UNY Uniformity error for the vertical direction

UNX Uniformity error for the horizontal direction

POY Position error for the vertical direction

POX Position error for the horizontal direction

Psp Current power setpoint

Upwr Current power controller output

SUM Sum total of all signals scaled to provide a representation of total output power in kW

To the right of these are a pair of indicators which inform the user of alignment servo activity. "F" indicates the feedback (convex) mirror and "P" describes the primary (concave) mirror. The small squares above and below, and to the sides of these letters are highlighted in red to show when a servo is in motion. The directions were selected to correspond with the effect upon the annular beams appearance which results when the various servos are adjusted. Down the right hand side of the plotting area are additional mouse gadgets which control the operation of the program. Beginning at the top the functions are as listed below:

PAUSE-Allows the user to pause the program at any point. Controller operation is suspended and the data display is frozen. If servo movements were currently under way, they are halted immediately.

PAUTO-Enables automatic power control. The PIV mouse gadget (see below) must be selected, and the switch on the SCR current controller must be set to the computer position. Also, this may be used only when the laser output is dumped into the water come power meter.

- PRIM-Enables control of the primary (convex) mirror. This allows control of mode uniformity. The micrometer source selector box must be set to the "COMPUTER" position in order for control signals from the computer to reach the micrometer drivers. The uniformity control switch on the hardware controller must also be set to automatic because the computer simply relays the signals from the electronic controller through to the micrometers to accomplish uniformity control.
- FDBK-Enables control of the feedback (concave) mirror. This mouse gadget may only be selected when the "PRIM" mouse gadget (see above) is selected. It is important that the micrometer speeds be adjusted using the "SETSPEED" program before enabling this feature. Speeds of 4.0 μ/sec for all 4 micrometers should provide acceptable results.
- FILTER-Enables digital filtering of displayed data. Two types of filters are available. These are a third order Butterworth and a simple first order lowpass. The type currently used is determined by the setting of a variable in the parameter file (CONTROL.PAR) which is described later.
- DATA-Enables storage of ASCII data in a RAM data file. The rate at which data is stored may be controlled to some extent (0.1 seconds or greater in multiples of 0.1 second). This is controlled by a variable in the "CONTROL.PAR" parameter file.
- PARS-Reads in any changes which have been made to the parameter file. The user may use the multitasking capability of the AMIGA system to perform on-line modifications to the parameter file. After saving the changes to disk, this gadget reinitializes the affected variables.

Below these gadgets, six numerical displays are provided. As can be seen in Fig. 1, laser power, discharge current and voltage are displayed continuously. Laser efficiency is also calculated, based on input and output power, and displayed. Two timers are provided: the first of these continuously displays elapsed time since the program began operation. The timer is paused whenever the PAUSE gadget is selected. The "DataTime" timer simply displays elapsed time since data storage began. It is reset each time the DATA gadget is disabled.

Data Collection

Data collection is convenient when the following precautions are observed. When the DATA gadget is selected the program opens a file on the ram disk (ram:datafile) and begins storing raw data from a number of sources. When the DATA gadget is deselected this file is closed. If the user wishes to save the data he must then enter a CLI window and copy the RAM data file to the hard disk. If the DATA gadget is again selected before this operation is performed the data will be lost. In its present configuration the program stores raw data from the 16 analog data channels as well as a number of other signals. A user with C-programming experience may easily change which data is stored by modifying the subroutine "StoreData" in the CONTROL.C program file. (See appendix 4 for software listings)

Parameter Modification

Various parameters such as gain, filter cutoff frequencies, etc., may be modified on-line using a standard text editor. The easiest approach is to use the command line "AZ CONTROL.PARS" before running the control program. Once inside the editor the various functions of the parameters are explained. The new parameters may be read into the program by clicking on the "PARS" gadget.

(Use care not to change the order of the parameters in this file. The routine which reads the parameters into the program is relatively unsophisticated and simply reads the values in a fixed order without checking to see if they correspond to the correct name.)

Motor-Micrometer Speed Adjustment

Correct operation of the alignment controllers requires that the speed of the micrometers be set to the proper values before running the system. Since the motor-micrometer drivers allow manual setting of the speeds in the forward and reverse direction but provide no indication of the actual selected speed, the following procedure was used to accurately adjust the speeds. First, the user enters a CLI window and enters the "PI4:CONTROL" directory. Then run the program "SETSPEED". This program simply jogs each micrometer forward and reverse,

measuring the time required to move a distance of 20.0 μm . After each forward and reverse movement the program provides a readout of forward and reverse speed. If the two values differ by more than 1 $\mu m/s$, the program prompts the user to adjust the speeds as needed. Although by no means optimum, speeds of 4.0 $\mu m/s$ were found to provide acceptable performance.

II. Operation of the Hardwired Controller

Alignment of the Sensor Array

The sensor array is mounted on an x-y table which allows adjustment of its vertical and horizontal position. Proper positioning of the array is required to ensure proper operation of the alignment system. This may be necessary if the laser has been worked on, or if the position of the final turning mirror has been altered. The alignment procedure is as follows:

- 1. Before starting the laser, monitor the x and y uniformity signals. (deselect the PIV gadget and change the switch on the rear of the electronics panel away from the PIV position, then choose channels Ux and Uy on the graphical screen-top row) While monitoring these signals, adjust the small pots on the uniformity controller board to obtain error signals of zero for both directions. Be sure to adjust the offsets and not the gains. (the offset pots are the bottom and second from the top holes for the vertical and horizontal directions respectively)
- 2. Start the laser (first run the wand and power up the hardwired controller).
- 3. Manually align the resonator mirrors to obtain the best possible output beam.
- 4. Adjust the position of the sensor array to return the error signals to zero.
- 5. Place the micrometer selector switch in the "CONTROL" position and place the uniformity controller on automatic.
- 6. If necessary, fine tune the centering pots to obtain a uniform beam.

- 7. With the controller operating, select the UNY and UNX gadgets. These signals are the uniformity signals for the vertical and horizontal directions. (similar to the ones monitored by the Ux and Uy channels but derived from the raw sensor data rather than from the hardwired controller signals) The idea now is to adjust the offsets and gains in the parameter file so that these signals match the ones from the hardwired controller. Adjust the parameters Kcyu, Kcxu, yoffsetu and xoffsetu so that the signals match those from the controller electronics. During this procedure, it may be easier to induce a deliberate misalignment to check how closely the signals match.
- 8. Return the switch on the rear of the electronics panel back to the PIV position and select PIV on the data-acquistion screen. This allows monitoring of laser power, current and voltage.
- 9. The uniformity controller may now be used simply by placing the micrometer select switch in the "CONTROL" position and placing the uniformity controller toggle switch in the "AUTO" position. Do not enable the toggle switch on the position controller board. This switch is obsolete.