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**TM-1908/100/00**

**Stylistic Analysis**

**Report on the First Year of Research**

**1 March 1965**

The research reported herein was conducted under  
SDC's independent research program and Contract  
Nonr-4427(00), Office of Naval Research, U. S. Navy.

# TECHNICAL MEMORANDUM

(TM Series)

The research reported herein was conducted under SDC's independent research program and Contract Nonr-4427(00), Office of Naval Research, U. S. Navy.

Stylistic Analysis  
Report on the First Year of Research  
by  
Sally Yeates Sedelow

March 1, 1965

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Stylistic Analysis  
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ABSTRACT

This document describes the progress and results of the first year of research on a computer-based system for analyzing the style and thematic content of natural language text. A comprehensive summary of the program system is provided, as well as an analysis of the results obtained with this system to date. In addition, detailed documentation of the programs and their operation is provided, including flow charts and complete program listings.



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## SECTION ONE

I. Introduction

This is the first annual report on stylistic analysis research, carried out at the System Development Corporation under a grant from the Office of Naval Research, Information Systems Branch, Contract Nonr-4427(00). I want to express my appreciation to the Office of Naval Research for their generous financial assistance; thanks are also due to the System Development Corporation for administrative and financial aid, and to Saint Louis University, of whose faculty I am a member, for providing time to pursue this research.

I also want to acknowledge the fine work of Terry Ruggles, of the System Development Corporation, who is responsible for the coding and for aspects of detail in the program design. He has contributed the flow charts to Section Two of this report, as well as helpful commentary about other details of the program descriptions.

The research is directed toward the development of an automated self-adapting system for performing stylistic analysis. Stylistic analysis is the procedure of recognizing patterns formed in the process of linguistic encoding of information. Invariably there is some stylistic (structural) pattern shaping natural language in which information is encoded. Such patterns serve as clues to the methods used to transmit the information and may be used to help detect information structured to elicit certain desired responses. An intense study of pattern, or style, in natural language should contribute markedly to the efficiency with which information, both transmitted and received, can be used. The recognition of stylistic patterns is important for the automatic production of language as well as for the



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analysis of information. To achieve good, idiomatic machine translations and automatic abstracts, stylistic algorithms will be necessary.

Our work thus far has been mainly concentrated on developing a procedure to aid information analysis. This procedure, a self-adapting thesaurus-construction program, will delineate word-association patterns and organizing ideas, or concepts, within a given data base. This "thematic" aspect of style is important when trying to distinguish the written records of one writer, or one country, or one military or diplomatic policy, from that of another. In any of these cases, it is extremely useful to be able to distinguish stylistic "signatures."

The remainder of this portion of the report (Section One) includes a general and comprehensive summary of the program system we have devised to discern these differences in style, a statement of the conclusions we have reached, and a list of papers and lectures given on subjects that have either grown out of this research or have helped further it. The conclusions are forward-looking as well as backward-looking; that is, they are concerned with the directions the research should take, based on what has already been achieved.

Section Two of this report contains detailed descriptions of the programs developed thus far. We have tried to make these descriptions comparatively thorough, providing verbal and diagrammatic guides as well as the program listings. Some sections of our procedure, such as that which groups words by roots (Section Two, III), may well be of value to other researchers who deal with a similar problem. We have aimed, therefore, at very explicit explanations and outlines of the programs--explicit enough, we hope, so that a reader who knows little about programming will be able to follow them.

## II. Description of System Programs

For convenience of explanation, the system of stylistic analysis programs is described in three sections: "initial sort and index"; "alphabetic sort and examination of input text for words with common root"; and "thesaurus construction and printout." The programs are written for the Philco 2000, which has a 16K memory, plus eight tape drives and a drum. Our program currently uses five tape drives, in addition to the central core memory. The Philco 2000 is a fixed-word-length computer, each word having 48 bits. Since each alphameric character occupies six bits, each computer word holds eight alphameric characters. Three registers, the A, D, and Q, each one computer word in length, are used to manipulate input data and perform arithmetic operations. The programs are written in FORTRAN and, when necessary, TAC, the machine-oriented language for the Philco 2000.

### A. Initial Sort and Index

The first main section of the program sorts the input text into four-computer-word entries, each consisting of one textual word and an index showing where in the text the word occurred. The input text is punched on cards in columns 1-72 (columns 73-80 are used for sequencing the deck). Words are separated from each other by blanks, and punctuation marks are separated both from words and from each other by blanks.

### B. Alphabetic Sort and Examination of Input Text for Words with Common Root

The first phase, SORDIT, of this programming procedure arranges the four-computer-word textual word entries in alphabetical order and reads them out on tape.

The second phase, SUFFIX, finds words which have common roots and indicates this identity by giving them an identical MATCNT. The MATCNT is placed in the previously empty fourth computer word in the four-computer-word textual entry. It is necessary to group words according to their roots because the thesaurus is constructed on semantic principles and must work, therefore, with root meanings. As the thesaurus is currently set up, function words are not listed; when SUFFIX senses a function word, the program moves on to an examination of the next textual word.

The procedure for finding roots is an adaptation of work done by Keren McConlogue, of the System Development Corporation, and it represents a departure from the more traditional procedure of matching putative word endings against suffix lists of varying length. The technique upon which we settled is to group together content words for which the first three letters are identical. Then, additional letters are matched until the words deviate from each other; the assumption is that the point of deviation may mark the end of the root form and the beginning of the suffix. One way to check the validity of this assumption would be to compare the putative suffix with suffixes on a list; but this procedure is wasteful of time. Simply removing the deviant sections of the words would lead to too many mistakes and mispairings in the thesaurus. The procedure, therefore, is to work with two words at a time, selecting the suffix which alphabetically precedes the other, and then searching a relatively short suffix list for the suffix. If the suffix occurs, it is linked to possible "pairing" suffixes in another table. For instance, if the program were working with the words "rain" and "rainy," it would discover that the words matched through "n."

The short suffix list would then be searched for "blank," a legal suffix in this system. "Blank" would be linked to the list of possible pairing suffixes in the other table and this list would be searched for a "y." When the "y" is found, the program would switch to another linked table, which lists exceptions to the suffix pair, "blank" and "y" ("bus," for instance, would be an exception). If the word does not occur in the exception list, the "y" is removed. Thus, to remove the "y," three short lists have been examined rather than the huge lists which would otherwise need to be searched, first to find the "y" and then to look through the many exceptions to the operating rule which, in this case, would be, simply, that every final "y" is a suffix. If the first "suffix" had not occurred in the initial table, then the program would proceed on the assumption that it had not found a suffix and the operations on that word would be abandoned. Obviously, no operations at all are conducted on words for which there are no "matches" for the initial three letters.

SUFFIX prints out a list of the textual words, grouped by MATCNT, and a frequency count of the words in each root-group.

#### C. Thesaurus-Building Section of Stylistic Analysis Program

This section of the program produces a thesaurus tape and prints out a listing of synonymous linkings among the words in the text base. Words that are necessary for THESAUR to process a body of text are extracted from a "thesaurus." (The contents of this thesaurus differ, depending on the state of the system, and will be explained below.)

The thesaurus consists of pairs of words (primary and associated). THESAUR extracts primary words from the thesaurus, and compares them against words occurring in the text. When a match is found, the primary word and its associated

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word are retained. The associated words are then compared against text words, and when a match is found, the associated word and its primary word are retained. By this sequence of operations, we reduce the data base (and thus the required processing) to those words relevant to a particular body of text.

Working with this reduced thesaurus, primary words are again compared against the text. When a match is found, the associated word is matched against other primary words. If a second match is found, the second primary word's associated word is linked to the original primary word. These linkings are saved on tape and form a rudimentary text-oriented thesaurus.

The contents of the thesaurus depend on the experience of the system. In the beginning, the thesaurus tape will contain only a paired list of "primary" words and possible-associated-words that have been selected by the researcher from context, synonym dictionaries, etc., and input by punched cards. As the system grows, the thesaurus tape will contain this manual listing augmented by all the linkings detected by THESAUR in its prior manipulations of the text. In successive processings of the text, we may add new synonyms to the computer's taped thesaurus by card input. The system will then search, as before, for possible linkings between primary and associated words from the thesaurus. In this way, cross linkings are formed and saved on tape and the total thesaurus grows.

At the end of each run, THESAUR prints out the input text in semialphabetical order, including lists of associated words linked to primary words. These, in turn, may be linked to other primary words (to a depth of five).

### III. Conclusions

#### A. VIA

The VIA (Verbally Indexed Associations) or thesaurus-building program is in its final development phase. As initially conceived, this program would provide a conceptual or thematic outline of a given verbal data base. Even our very general, preliminary results--representing program testing, rather than attempts at textual analysis--suggest that the initial idea was a good one.

Figure A shows some excerpts from the output of a computer-run using Chapter 1 of Sokolovsky's Soviet Military Strategy (Air Force translation) as the input text. The means of achieving this output are described in detail, both verbally and in flow charts, in Section Two of this report. It should be noted that the VIA program at present has the capability of showing five levels of associations, although the examples in Figure A have only three in one case, and four in the other.

So far as the actual content of the lists is concerned, the conventional thesaurus procedure of including some antonyms as well as synonyms has been observed. For instance, in the list under "war" (which, in turn, is linked to "military"), the words "pacific" and "peace" appear on a list which includes "belligerent" and "conflict." A list may also include words which occur in the immediate context of a given primary word (the primary words in the lists referenced by the number 701 are "military," "war," and "strategy"). In Figure A, the indices for the listed words are suppressed, but VIA does have an indexing feature, which enables contextual searches. This indexing feature is exemplified in Figure B.

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251 COUNTRIES  
COUNTRY'S  
COUNTRY

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CONTROL  
DICTATION  
DOMINATION  
INFLUENCE  
MASTERY  
PATRIOTIC  
POLICY

DESIGN  
OUTLINE  
PLAN  
PROGRAM

POWER  
SOVEREIGNTY  
STATE

701 MILITARILY  
MILITARISTIC  
MILITARIST  
MILITARY

115

GENERAL  
MARSHAL  
WARFARE  
WAR

AVIATION  
BATTLEFIELD  
BATTLE  
BELLIGERENT  
COMBAT  
CONFLICT  
GUNPOWDER  
MILITARY  
PACIFIC  
PEACE  
STRATEGY

TACTICS

FIGURE A

341 COUNTRIES'  
COUNTRIES

(0001--0284--0001--0019) (0001--0195--0002--0005) (0001--0260--0001--0030) (0001--0195--0001--0020)  
(0001--0228--0004--0008) (0001--0224--0002--0018) (0001--0198--0002--0012) (0001--0233--0001--0010)  
(0001--0248--0003--0016) (0001--0249--0001--0029) (0001--0228--0005--0020) (0001--0259--0002--0017)  
(0001--0257--0005--0014) (0001--0248--0004--0025) (0001--0202--0002--0019) (0001--0260--0001--0017)  
(0001--0248--0002--0031) (0001--0248--0002--0044) (0001--0260--0002--0050) (0001--0271--0002--0012)  
(0001--0248--0001--0034) (0001--0265--0001--0005) (0001--0270--0002--0079) (0001--0272--0001--0021)  
(0001--0280--0004--0033) (0001--0263--0001--0017) (0001--0273--0001--0046) (0001--0062--0003--0009)  
(0001--0266--0001--0025) (0001--0095--0001--0012) (0001--0056--0003--0027) (0001--0107--0001--0007)  
(0001--0114--0002--0017) (0001--0144--0003--0027) (0001--0150--0001--0014) (0001--0149--0002--0027)  
(0001--0115--0001--0016) (0001--0142--0001--0032) (0001--0150--0001--0033) (0001--0149--0001--0029)  
(0001--0187--0002--0022) (0001--0134--0001--0018) (0001--0148--0001--0028) (0001--0157--0001--0018)  
(0001--0148--0001--0006) (0001--0183--0001--0070) (0001--0174--0002--0005) (0001--0150--0002--0023)  
(0001--0179--0001--0024) (0001--0156--0002--0022)  
(0001--0141--0007--0021) (0001--0214--0002--0003) (0001--0232--0004--0017) (0001--0189--0001--0032)  
(0001--0243--0002--0008) (0001--0179--0003--0013) (0001--0169--0001--0025) (0001--0190--0001--0088)  
(0001--0186--0002--0041) (0001--0140--0001--0036) (0001--0140--0001--0023) (0001--0048--0002--0039)  
(0001--0186--0003--0009)

COUNTRY'S

COUNTRY

CONTROL	DICTATION	DOMINATION	INFLUENCE	MASTERY
PATRIOTIC	POLICY	POWER	REALM	SOVEREIGNTY
STATE				

(0001--0220--0004--0008) (0001--0244--0002--0037) (0001--0241--0001--0005) (0001--0231--0003--0021)  
(0001--0243--0002--0022) (0001--0239--0001--0032) (0001--0238--0001--0036) (0001--0054--0001--0034)  
(0001--0068--0006--0024) (0001--0053--0002--0022) (0001--0051--0001--0012) (0001--0056--0003--0022)  
(0001--0096--0004--0007) (0001--0184--0001--0023) (0001--0169--0003--0005) (0001--0175--0006--0008)  
(0001--0190--0001--0050) (0001--0130--0002--0002) (0001--0141--0006--0011) (0001--0124--0001--0024)  
(0001--0169--0004--0008) (0001--0175--0002--0018) (0001--0142--0004--0018) (0001--0130--0001--0036)  
(0001--0138--0002--0016) (0001--0175--0005--0008) (0001--0141--0005--0008) (0001--0190--0001--0119)  
(0001--0138--0003--0002) (0001--0169--0001--0005) (0001--0179--0003--0029) (0001--0180--0003--0026)  
(0001--0050--0001--0029) (0001--0042--0001--0094) (0001--0047--0002--0028) (0001--0032--0003--0006)  
(0001--0263--0003--0009) (0001--0175--0005--0011)  
(0001--0109--0002--0004)

CONTROL  
CONTROLS

. . .  
. . .  
. . .  
etc.

FIGURE B



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The number to the right of "countries" and "militarily" in Figure A indicates the number of occurrences of the words on the first level, which contains those words initially grouped together on the basis of root. The count for words appearing on lower levels appears elsewhere in the listing. The discrepancy between the count for "country" and its root group in Figure A and the count obtained by totting up index entries in Figure B shows the difference between two translations (Figure A, 72; Figure B, 102; Difference, 30). Figure A is based on the Air Force translation, published by Praeger, and Figure B on the Dinerstein, Goure, and Wolfe translation, produced for The RAND Corporation and published by Prentice-Hall, Inc.

The discrepancy between the counts in Figures A and B suggests, on an elementary level, that another of the goals of the stylistic analysis research may be realizable. This goal is to develop the capability of distinguishing between and among styles, so that (for instance) interpolations within a work by another hand might be detected. Such interpolations might well imply a "rewriting" indicative of changes or sensitivities in policy. It is, of course, obvious that VIA has a strong assist, so far as recognizing discrepancies is concerned, when dealing with two translations of the same work; because the subject matter is unchanged, differences in word choices for any given passage distinguish one translation from another. A rather more rigorous test would entail comparing the VIA output for a section or chapter from one of the translations, but not both, with the output from control sections of both translations. This test might be most successful when based upon associations involving words used esoterically and infrequently, rather than upon high-frequency, heavily content-dependent, primary words. For instance, word associations with the adjective "acid," which

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occurs in Chapter 1 of the Air Force translation, but not in the RAND translation, might reveal consistent word preferences in the Air Force translation.

A glance at a full VIA listing, which includes every word--with the exception of function words\*--occurring in a given input text, suggests that there may be grammatical distinctions between the translations; one translation, for instance, may have a higher incidence of adverbial "ly" forms than the other. Some grammatical forms, as well as other variables such as the incidence of certain function words, can be measured and displayed by MAPTEXT, the second part of the stylistic analysis system, which is described in B, below.

VIA's operation will be tested in a number of different ways. One method will be to continue to run and rerun VIA on the same input text until a sizeable number of associations is attained. Another method will be to examine a small section of text initially, subsequently adding sections until finally the entire chapter is being run. Yet another method will be to operate upon small sections individually, rather than cumulatively, so that comparisons can be made among sections.

The VIA programs described in detail in Section Two of this report are reasonably well stabilized, except for certain sections of the program entitled THESAUR. We are still experimenting with variant ways of maintaining the integrity of the lists while, at the same time, preserving the associations; it may

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\*Function words are conventionally defined as containing word types such as prepositions, conjunctions, etc.; for a listing of words we have tentatively designated as function words, to facilitate the Sokolovsky analysis, see Section Two, III-G.

be that we will use a list processor for some parts of the THESAUR section.

Before leaving the discussion of VIA, it should be noted that VIA is distinguished from other programs, including the well-known General Inquirer, in two important ways: 1) VIA's output is based upon words which occur in a given text and includes only words appearing in that text; 2) VIA has a self-adapting capability, so that as the computer's thesaurus and cross-references grow, the need for manual selection of prospects for the thesaurus output is correspondingly reduced.

#### B. MAPTEXT

MAPTEXT derives its name from the fact that it will provide an abstract representation of a given variable or set of variables in an input data base. For instance, if a general look at the distribution of function words and content words in a given data base were desired, MAPTEXT might be instructed to represent each content word with a 0, and each function word with an asterisk. If a breakdown of particular function words, such as the connectives "but" and "and," were desired, MAPTEXT might represent "but" with an asterisk, "and" with a \$, and everything else with a 0. The number of variables which could be "mapped" onto the abstract representation is extensive.

MAPTEXT is intended as an aid to intuition. It represents an effort to remove verbal variables from the verbal context which, because of its many associations, interferes with the perception of the patterns formed by distinct variables. A version of MAPTEXT has already been used by researchers at UCLA to study certain metrical patterns.

This representational aspect of MAPTEXT exists only in an experimental LISP

program. (For this reason, no documentation of MAPTEXT programs appears in Section Two.) Upon completion of the current VIA project, we will begin putting MAPTEXT into more permanent form.

We will also want to combine some statistical capabilities with the representational aspect of MAPTEXT. Statistical checks can be made upon either the abstract or the verbal form of the input data base. The important aspect of MAPTEXT is that it will provide both visual and statistical guides toward the detection of potent stylistic discriminators.

### C. A Look Ahead

It is probably the case that adequate stylistic discrimination will entail some combination of the measures provided by VIA and MAPTEXT. Mosteller and Wallace's study of The Federalist Papers suggested that the incidence of certain function words might be a sure guide to an individual's "subconscious" stylistic mannerisms. When working on the authorship of the Junius letters, Ellegard relied solely on the incidence of content words. This procedure, which Mosteller and Wallace felt to be so unsatisfactory when working with The Federalist Papers, seemed to work very well for the Junius letters.

Presumably, none of these approaches is inevitably good or inevitably bad. We want to test the hypothesis that the combined strengths of VIA and MAPTEXT will provide a more powerful analytical approach.

As it stands, it seems that VIA alone will be of immense aid in getting at both organizing and esoteric concepts in a given data base. With the addition of MAPTEXT, the system will have the ability to explore the nonconceptual elements

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in the data base, as well as to represent possible grouping of the conceptual elements, if that is desired.

For the coming year, we look toward the completion and testing of VIA and the beginning of an implementation of MAPTEXT.

IV. Professional Activities

1. Sedelow, S. Y., and Bobrow, D. G. A LISP program for use in stylistic analysis. SDC document TM-1753, Santa Monica, California, System Development Corporation, February 17, 1964.
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5. Sedelow, S. Y. Stylistic analysis and the information sciences. Presented at the Annual Meeting of the American Documentation Institute, Philadelphia, October 5-8, 1964.
6. Sedelow, S. Y. Computer skills for literary scholars. Presented at Conference 27, The Use of Computers for the Study of Language, Modern Language Association Meetings, New York, New York, December 27-29, 1964.
7. Sedelow, S. Y. Elected chairman of Conference 27 (The Use of Computers for the Study of Language), Modern Language Association, for the year 1965.

8. Sedelow, S. Y. Computers and linguistic analysis. Presented at Southern Illinois University, Carbondale, Illinois, February 19, 1965.
9. Sedelow, S. Y. Quarterly report, 1 March 1964 to 1 June 1964. SDC document TM(L)-1908/001/00, Santa Monica, California, System Development Corporation, May 27, 1964.\*
10. Sedelow, S. Y. Quarterly Report, 1 June 1964 to 1 September 1964. SDC document TM(L)-1908/002/00, Santa Monica, California, System Development Corporation, August 25, 1964.
11. Sedelow, S. Y. Stylistic Analysis, Annual Summary Report (Accomplishment Summary) for Calendar Year 1964. SDC document TM(L)-1908/003/00, Santa Monica, California, System Development Corporation, October 23, 1964.
12. Sedelow, S. Y. Quarterly Report, 1 September 1964 to 1 December 1964. SDC document TM(L)-1908/004/00, Santa Monica, California, System Development Corporation, November 18, 1964.

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\*Documents designated "(L)" were prepared for limited circulation only. They are administrative documents required by the contractual reporting guidelines.

## SECTION TWO

I. Introduction

This portion of the report provides detailed coverage of the program operation. A general explanation of the three main portions of the program system appeared in Section One. Here, under parallel headings, we expand on that general explanation, providing complete annotated lists of the tables and items in each program section of the main program routine, and of major subroutines. Following this verbal explanation, a flow chart is included to give the reader a graphic and comprehensive grasp of the program's function and operation. For those interested in even greater detail, a complete program listing is provided; and as a last item, we offer an indication of the program's output.

It may be felt that the names for tables and items are not always as mnemonic as might be ideal. This condition results from a constraint imposed by the FORTRAN language. When using FORTRAN, it is necessary to indicate fixed-point mode by using, as a first letter in a symbolic name, letters within the alphabetic range I through N.



## II. Initial Sort and Index

### A. Tables

KARD (10 computer words): Holds the contents of one Hollerith card. KARD is used only for the transition of the input text.

KWDS (100 computer words): The input text is transferred from KARD into KWDS, which holds the contents of ten Hollerith cards.

MATT (1024 computer words): Each entry (four computer words) in MATT holds one textual word and its index. The first two computer words contain the textual word (if the textual word is shorter than 16 characters--eight characters per computer word--the extra spaces at the end are left blank; the textual word is left-justified), and the third computer word contains the index entry, or the "count." The fourth computer word in the entry is left blank during this first section of the program.

The input text is taken from KWDS and manipulated until it is in the form appropriate for MATT. Specifically, in KWDS, several textual words may occupy one computer word, or a textual word may begin at the end of one computer word and "run over" into the next. In MATT, each textual word has a separate entry and must be left-justified in the first (and second, if it continues) computer word in that entry.

### B. FORTRAN Section

This first section of the program is the input routine.

The first instruction, READ 1,KARD, reads in the "case" card. Since only the first card word in the "case" card is used by the Philco operating system, other words in the card can be used for setting up Hollerith constants (Hollerith

constants cannot be directly set up in FORTRAN II or ALTAC). Therefore MATCH is set to THEEND, the second word in the case card. THEEND signals the end of the input data deck and will appear at the end of the data deck. KARD(3), the third word in the case card, consists of blanks; this constant is used in the first DO-Loop. FORMAT statement 1 says that the input data consists of alphanumeric characters on cards, which consist of ten "words," each of which occupies eight columns. The first DO-Loop fills table MATT with blanks, so that the empty fourth computer word in each entry will not be filled with non-meaningful characters at the end of this section of the program. The second and third DO-Loops (the third is nested within the second) read the input cards into KARD and then into KWDS. Since KWDS holds ten KARDS, M, a counter, is incremented by ten each time KARD is emptied so that KWDS will be filled sequentially. The contents of the counter N, which advances one computer word at a time, when added to the contents of M, provide for the sequential advance through KWDS. When either THEEND(MATCH) is reached or KWDS is full, program control is advanced to the TAC section of the program. This section manipulates the textual words, counts them, places them in MATT and, when MATT is full, transfers its contents out onto tape. If THEEND has been reached, the program halts. Otherwise, more cards are read in.

### C. TAC Section

The basic procedure here is to examine each computer word in KWDS, one character at a time, beginning at the left. The characters in the KWDS word are shifted, one at a time, into the left-most position of the Q register (TEMP is used for this operation) and examined. Punctuation marks are treated like

textual words. On the input cards, textual words are separated by blanks.

Index Register 1 indexes MATT.

Index Register 2 indexes KWDS.

Constants: The function of most of the constants is described by comments in the program.

Except for the first time through the program, the constant EXIT is used to return control from the subroutine NXTWD to the program instruction in the main program following a jump to NXTWD instruction.

TEMP is the storage cell which holds the KWDS word while it is being examined and shifted in the Q register. As the word is modified in the Q, it is also modified in TEMP because the Q is stored in TEMP after each shift.

WORD1, WORD2, and WORD3 are all used for temporary storage of a textual word. Three WORDs are required because up to 16 characters of the textual word are saved, and the textual word, as it appears in KWDS, very probably is not left-justified. Only after the complete textual word has been transferred into these storage constants is it then packed and left-justified into the space of two computer words or less. WORD1 is filled with blanks whenever manipulation of a textual word is about to begin. This procedure is necessary because the word is left-justified by checking for blanks (which are disposed of). If the byte (six bits) examined is not a blank, then the program assumes that a character has been reached.

At the beginning of the TAC section, the first word from KWDS is put into TEMP. A mask for the first six bits (which will contain a blank or a character), is put into the Q register, and the first six bits of TEMP are extracted. If

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they comprise a blank, Q is shifted left six bits, and the next six bits are examined. This process continues until either a character is reached or all of the first computer word in KWDS has been examined. A zero signals the end of the first word in KWDS because, as the Q register is shifted left, the right is filled in with zeros. If the computer word being examined is all blank, the program branches to the subroutine NXTWD, which checks to see whether all of table KWDS has been examined. If it has not, the program proceeds through KWDS until a non-blank character is reached. When this occurs, the program branches to GOTCHA. At GOTCHA, the AQ registers are shifted six bits to the left, as a unit, so that the character which has just been found is transferred into the A register. In turn, the A register is transferred into WORD1.

The contents of the Q register are then transferred into TEMP and the first six bits in TEMP are extracted for examination. If the bits comprise a blank, the end of the textual word has been reached; if this is the case, the textual word is less than eight characters long and the program branches to SHIFUM. If the six bits comprise a zero, the end of the computer word has been reached but the textual word may "run over" into the next computer word. If the six bits comprise an alphameric character, the character is added to the character(s) already stored in WORD1, and the next six bits in TEMP are examined. If the test for a zero is met, the program branches to subroutine NXTWD and then proceeds to the next computer word in table KWDS. Now, the storage cell, WORD2, is loaded in the same way that WORD1 was loaded. Six-bit units are examined until a blank or a zero is reached. In the former case, the program branches to SHIFUM; in the latter case, it proceeds to the next KWDS word via NXTWD. If

the latter case obtains, the storage cell WORD3 is filled. If a blank is reached, the program branches to SHIFTUM. If a zero is reached, the textual word contains more than the maximum 16 characters, so the rest are ignored by the program which proceeds until it reaches a blank, signalling the end of the over-long textual word and the beginning of the next one. Since the blank will often not occur at the end of the computer word, the bits following the blank--presumably containing characters--are saved in TEMP.

The section of the program labelled SHIFTUM begins with an examination of WORD3; if it contains only blanks, WORD2 is examined; if it, too, is blank, WORD1 is examined. If there are characters in WORD3, they are left-justified by shifting-circular the D register. This procedure retains any leading blanks by relocating them at the right; trailing blanks are, of course, also retained so that no zeros appear in the left-justified WORD3. Next, WORD2 is left-justified and its sequential connection with WORD3 is also retained, in the following way: if the first six bits in WORD2 are a blank, WORD2 is placed in the A register and WORD3 in the Q register, after which both registers are shifted left six bits; the newly shifted A register's contents are placed back into WORD2 (notice that WORD3, as it appears in the Q register, has had one character shifted into the A register and therefore a zero appears in the right six bits of the Q register--however the constant, WORD3, still has not been altered); next, place the contents of WORD3 in the A register, place a blank in the left six bits of the Q register, and shift the AQ registers left six bits; this shift disposes of the character which has already been placed in WORD2 and places a blank at the end of WORD3 (these blanks may ultimately be needed to fill out computer WORD2 in

the MATT entry; we know there is at least one character in WORD1, that WORD2 is filled, and that there is at least one character in WORD3; therefore there are at least ten characters, so at the most, six trailing blanks would be required and these would be supplied by the trailing blanks currently in WORD3); next, the A register is transferred into WORD3; this process is continued until WORD2 is left-justified. Next, the program disposes of leading blanks in WORD1, while keeping it sequentially connected with the contents of WORD1 and WORD2. The procedure is much like that already described. The contents of WORD1 are placed in the A register and the contents of WORD2 in the Q register; after the AQ registers are shifted left six bits, the contents of the A register are transferred into WORD1. Next, WORD2 (note that its contents have not been changed) is placed in the A register and the contents of WORD3 into the Q register. A shift left AQ of six bits disposes of the character which has just been placed in WORD1 and moves up the subsequent characters in WORDS 2 and 3. After the shift, the contents of the A register are placed in WORD2 and the contents of the Q register in WORD3. This process continues until there are no more leading blanks in WORD1. At that point, the textual word will be left-justified in WORDS 1 and 2 and the program proceeds to the indexing section.

At INDEX, the first computer word in each MATT entry is examined. If the word contains a period or a question mark, the sentence count is increased by one and the word count reset to zero, the punctuation mark itself will receive the count, zero, and the first word of the new sentence will, therefore, have a count of one. If there are two periods, the end of a paragraph has been reached; therefore the paragraph count is increased by one, the sentence count is reset

to one, and the word count to zero. If there are three periods, the end of the chapter has been reached and the chapter count must be increased by one, the paragraph and sentence counts must be reset to one, and the word count to zero. In each case, after setting the count, WORDS 1 and 2 are loaded into MATT and the counts are aligned in the following bit configuration:

0	11	12	23	24	35	36	47
Chapter Count	Paragraph Count		Sentence Count		Word Count		

Computer Word

Then the count is loaded into MATT. If the MATT entry's first word contains THEEND, the rest of table MATT is filled with THEEND, MATT is read out on tape, and the program moves on to the second section, described in III. In every other case, a check is made to see if MATT is full. If not, the MATT counter (index register 1) is incremented by four, the next textual word is brought into the Q register (remember that the beginning of the word has been saved in TEMP), and the entire procedure is repeated. If MATT is full, it is read out on tape (N5T23 is the code for Core to Tape, Mode 2; N8T39 indicates that eight blocks are being read out on tape--table MATT is  $8 \times 128$ ). Index register 1 is then reset, and the sorting and indexing process continued.

#### D. Subroutine NXTWD

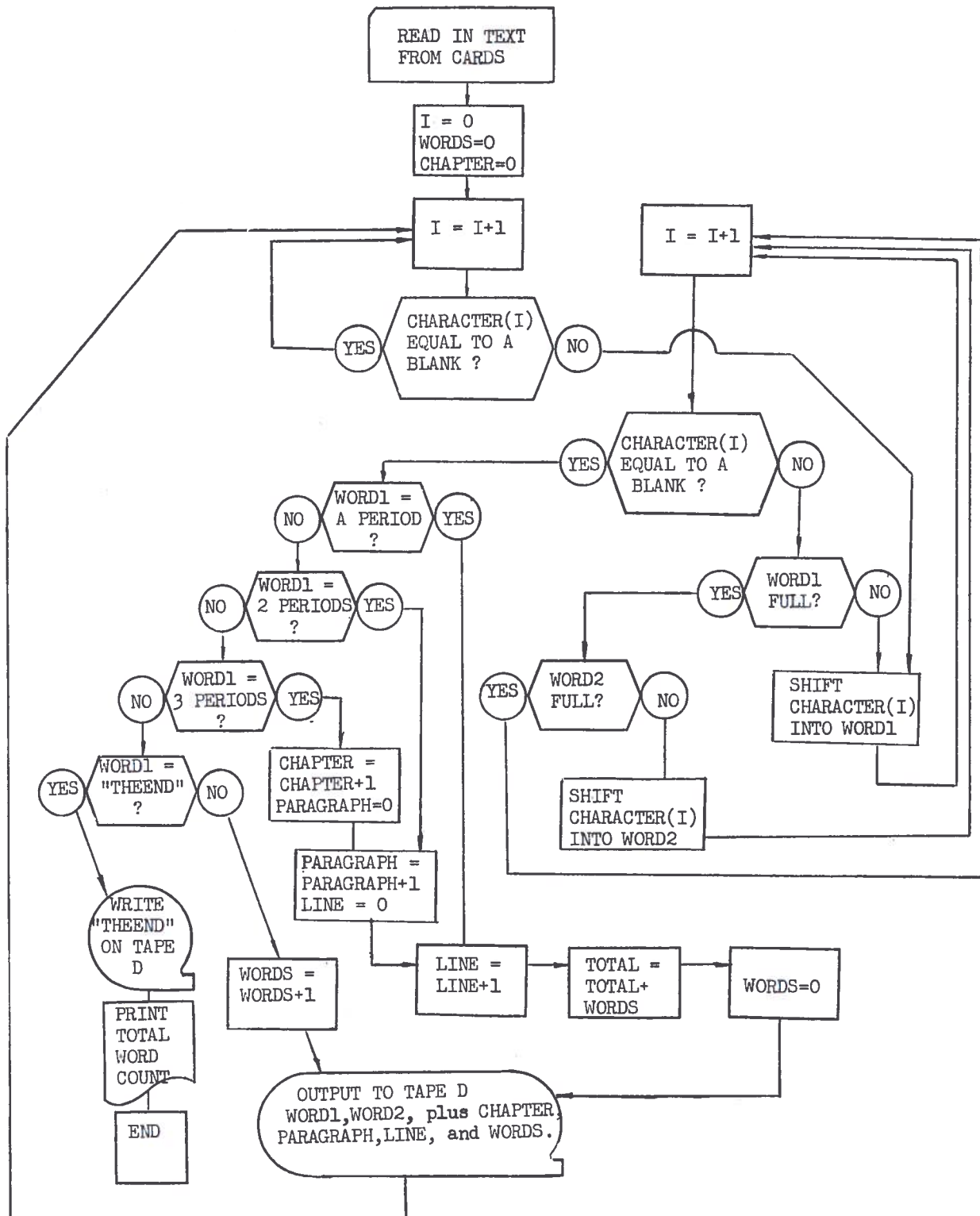
This subroutine checks to see if all of table KWDS has been processed. If not, KWDS' counter is incremented by 1, so that it points to the next computer word in KWDS. If all of table KWDS has been processed, index register 1 (which indexes table MATT) is saved in INDEX1 and control is transferred to the read-in of more cards. Then the processing of the input data begins again.

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E. Flow Chart





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F. Program Listing

INDEXING PROGRAM		I INDEX			
				IDENTIFY F, 16K, 8X, 1000W	
				DIMENSION KARD(10)	0001
				DIMENSION KWDS(100)	0002
				DIMENSION MAT(1024)	0003
				READ 1,KARD	0004
1				FORMAT(10A8)	0005
				MATCH = KARD(2)	0006
				DC 2 M = 1,1024,1	0007
2				MAT(M) = KARD(3)	0008
5				DC 3 M = 0,90,10	0009
				READ 1,KARD	0010
				DC 3 N = 1,10,1	0011
				K=M+N	0012
				KWDS(K) = KARD(N)	0013
				IF(KARD(N)-MATCH)3,4,3	0014
3				CONTINUE	0015
4				STARTTAC	0016
				TMD INDEX1 \$	0017
				TDXLC ,1 \$	0018
				TIXZ 0,2 \$	0019
				NUMBER OF CARD WORDS USED,	
	L0			TMQ KWDS,2 \$	0020
				TMA A/ \$	0021
	EXIT			JMP L1 \$	0022
				SUBROUTINE EXIT	
	INDEX1			D/O \$	0023
				NUMBER OF WORDS FILLED IN MATTER	
	CCNT			D/1 \$	0024
				CHAPTER COUNT	
	PCNT			D/1 \$	0025
				PARAGRAPH COUNT	
	SCNT			D/1 \$	0026
				SENTENCE COUNT	
	WCNT			D/1 \$	0027
				WORD COUNT	
	CWCNT			D/O \$	0028
				COMPLETE WORD COUNT	
	TEMP			A/ \$	0029
	WORD1			A/ \$	0030
	WORD2			A/ \$	0031
	WORD3			A/ \$	0032
	L1			TAM WORD1 \$	0033
				(BBBBBBBECARDWORD)	
				TQM TEMP \$	0034
				TMQ 0/77 \$	0035
				ETA TEMP \$	0036
				MATCH FIRST CHARACTER THAT WAS	
				TMD 0/60 \$	0037
				WAS IN (Q) AGAINST A BLANK	
				JAED L2 \$	0038
				JAZ (P)+2 \$	0039
				THEY MUST HAVE ALL BEEN BLANK	
				TMA WORD1 \$	0040
				TMQ TEMP \$	0041
				JMP GOTCHA \$	0042
				FIRST CHARACTER THAT IS	
				JMP NXTWD \$	0043
				LOAD NEXT WORD	
				JMP L1 \$	0044
	L2			TMA WORD1 \$	0045
				GET RID OF LEADING BLANK	
				TMQ TEMP \$	0046
				SLAQ 6 \$	0047
				JMP L1 \$	0048
	GOTCHA			SLAQ 6 \$	0049
				(BBBBBBBECARDWORD)	
				TAM WORD1 \$	0050
				TQM TEMP \$	0051
				TMQ 0/77 \$	0052
				ETA TEMP \$	0053
				TMD 0/60 \$	0054
				JAED SHIFUM \$	0055
				LESS THAN 8 CHARACTERS	
				JAZ (P)+2 \$	0056
				MAYBE MORE?	
				TMQ TEMP \$	0057

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INDEXING PROGRAM				
	TMA	WORD1	\$	0058
	JMP	GOTCHA	\$	0059
	JMP	NXTWD	\$	0060
			MORE THAN 8 CHARACTERS.	
L3	TAM	WORD2	\$	0061
	TQM	TEMP	\$	0062
	TMQ	0/77	\$	0063
	ETA	TEMP	\$	0064
	TMD	0/60	\$	0065
	JAED	SHIFTUM	\$	0066
	JAZ	(P)+5H	\$	0067
			LESS THAN 16 CHARACTERS	
	TMQ	TEMP	\$	0068
	TMA	WORD2	\$	0069
	SLAQ	6	\$	0070
	JMP	L3	\$	0071
	JMP	NXTWD	\$	0072
			USE 3 WORDS BECAUSE THE FIRST	
L4	TAM	WORD3	\$	0073
	TQM	TEMP	\$	0074
	TMQ	0/77	\$	0075
	ETA	TEMP	\$	0076
	TMD	0/60	\$	0077
	JAED	SHIFTUM	\$	0078
	JAZ	L5	\$	0079
	TMQ	TEMP	\$	0080
	TMA	WORD3	\$	0081
	SLAQ	6	\$	0082
	JMP	L4	\$	0083
L5	JMP	NXTWD	\$	0084
			LOAD NEXT WORD	
L6	TQM	TEMP	\$	0085
	ETA	0/77	\$	0086
			SAVE WHAT FOLLOWS THE BLANK,	
	TMD	0/60	\$	0087
	JAED	SHIFTUM	\$	0088
	JAZ	L5	\$	0089
	SLQ	6	\$	0090
	JMP	L6	\$	0091
	SHIFTUMTMA	WORD3	\$	0092
	TMD	A/	\$	0093
	JAED	(P)+5	\$	0094
	TMQ	0/77	\$	0095
	ETA	WORD3	\$	0096
			UNTIL BLANKS ARE SHIFTED OUT	
	TMD	0/60	\$	0097
	JAED	(P)+1	\$	0098
	JMP	(P)+5H	\$	0099
	TMD	WORD3	\$	0100
	SCD	42	\$	0101
	TDM	WORD3	\$	0102
			TO RETAIN BLANKS ON THE RIGHT.	
	JMP	(P)-4	\$	0103
	TMA	WORD2	\$	0104
	TMD	A/	\$	0105
	JAED	(P)+15H	\$	0106
	TMQ	0/77	\$	0107
	ETA	WORD2	\$	0108
	TMD	0/60	\$	0109
	JAED	(P)+1	\$	0110
	JMP	(P)+5	\$	0111
	TMA	WORD2	\$	0112
	TMQ	WORD3	\$	0113
	SLAQ	6	\$	0114
	TAM	WORD2	\$	0115
	TMA	WORD3	\$	0116

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INDEXING PROGRAM				
	TMQ	0/60	\$	0117
	SLAQ	6	\$	0118
	TAM	WORD3	\$	0119
	JMP	(P)-13H	\$	0120
	TMQ	0/77	\$	0121
	ETA	WORD1	\$	0122
	TMD	0/60	\$	0123
	JAED	(P)+1	\$	0124
	JMP	(P)+11H	\$	0125
	TMQ	WORD2	\$	0126
	TMA	WORD1	\$	0127
	SLAQ	6	\$	0128
	TAM	WORD1	\$	0129
	TMA	WORD2	\$	0130
	TMQ	WORD3	\$	0131
	SLAQ	6	\$	0132
	TAM	WORD2	\$	0133
	TOM	WORD3	\$	0134
	JMP	(P)-7	\$	0135
INDEX	TMA	WORD1	\$	0136
	TMD	A/.	\$	0137
	JAED	NEWSEN	\$	0138
	TMD	0/36	\$	0139
	JAED	NEWSEN	\$	0140
	TMD	A/..	\$	0141
	JAED	NEWPAR	\$	0142
	TMD	A/...	\$	0143
	JAED	NEWCHP	\$	0144
	TMD	A/THEEND	\$	0145
	JAED	NOMOR	\$	0146
	JMP	LODUM	\$	0147
NEWCHP	TMA	D/1	\$	0148
	TDM	SCNT	\$	0149
	TDM	PCNT	\$	0150
	AMS	CCNT	\$	0151
	JMP	NEWORD	\$	0152
NEWPAR	TMA	D/1	\$	0153
	TDM	SCNT	\$	0154
	AMS	PCNT	\$	0155
	JMP	NEWORD	\$	0156
NEWSEN	TMA	D/1	\$	0157
	AMS	SCNT	\$	0158
NEWORD	TMA	WCNT	\$	0159
	AMS	CWCNT	\$	0160
	CM	WCNT	\$	0161
LODUM	TMD	WORD1	\$	0162
	TDM	MATT,1	\$	0163
	TMD	WORD2	\$	0164
	TDM	MATT+1,1	\$	0165
	TMA	CCNT	\$	0166
	TMQ	PCNT	\$	0167
	SLQ	36	\$	0168
	SLAQ	12	\$	0169
	TMQ	SCNT	\$	0170
	SLQ	36	\$	0171
	SLAQ	12	\$	0172
	TMQ	WCNT	\$	0173
	SLQ	36	\$	0174
	SLAQ	12	\$	0175

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INDEXING PROGRAM					
	TAM	MATT+2,1	\$	EACH 4 WORD ENTRY OF MATTER	0176
	TMD	A/	\$		0177
	TDM	WORD2	\$		0178
	TDM	WORD3	\$		0179
	TMA	D/1	\$		0180
	AMS	WCNT	\$	NEW WORD	0181
	TMD	C/HLT,1024;C/HLT,L7S			0182
	AIXJ	4,1	\$	BUMP INDEX FOR MATTER BY 4	0183
R	JMP	IOINT	\$		0184
	N/ST23;N/8T39		\$		0185
	C/HLT,TZZD;C/HLT,MATTS				0186
	TIXZ	,1	\$		0187
L7	TMA	A/	\$		0188
	TMQ	TEMP	\$	RESTORE (A) AND (Q)	0189
	SLAQ	6	\$		0190
	JMP	L1	\$		0191
NOMOR	TMD	WORD1	\$	FILL THE REST OF THE BLOCK WITH	0192
	TDM	MATT,1	\$	WHAT WAS IN THE LAST WORD1	0193
	TMD	C/HLT,1024;C/HLT,NOMORS		(THEEND)	0194
	AIXJ	1,1	\$		0195
R	JMP	IOINT	\$		0196
	N/ST23;N/8T39		\$		0197
	C/HLT,TZZD;C/HLT,MATTS				0198
	TTD		\$		0199
	TDA		\$		0200
	JAN	(P)+1	\$		0201
	JMP	SYSTEM	\$		0202
S	BIN2ECD	CWCNT	\$		0203
S	ZSUPP		\$		0204
	TAD		\$		0205
R	RPTNA	8	\$		0206
	TDC		\$		0207
	SCD	42	\$		0208
	JMP	SYSTEM	\$		0209
NXTWD	TJM	EXIT	\$	GET NEXT WORD AVAILABLE	0210
	TMD	C/HLT,100;C/HLT,L7S			0211
	AIXJ	1,2	\$		0212
	TXDLC	,1	\$		0213
	TDM	INDEX1	\$		0214
	ENDTACS				0215
GO TO 5					0216
CCPMON	K,M,N,MATCH				0217
END					0218
THEEND					

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G. Output

The output of this portion of the program is a tape consisting of textual words with their associated chapter-paragraph-line-word counts.

III. Alphabetic Sort and Examination of Input Text for Words with Common RootA. Tables

KSUF1 (500 computer words): Input table which holds the left elements of suffix pairs as they appear on input cards.

KSUF2 (500 computer words): Input table which holds the right elements of suffix pairs as they appear on input cards.

MEXC (1000 computer words): Input table which holds the exceptions to suffix pairs. An example of the form of the input data occupying the above three tables is:

ING	Y
EXCEPT	BILLY

LEXC (500 computer words): Table which links KSUF2 to the exceptions in table MEXC. Entries in KSUF1 and KSUF2 are in one-to-one correspondence, but there may be more than one exception for each suffix pair; therefore, there is not a one-to-one correspondence between KSUF2 and MEXC. LEXC is set up as follows: each entry in LEXC corresponds to the analogous entry in KSUF2, e.g., entry #1 in LEXC corresponds to entry #1 in KSUF2, entry #2 in LEXC corresponds to entry #2 in KSUF2, etc. To find the list of exceptions for entry #1 in KSUF2 (and, therefore, for its paired suffix in KSUF1), the program looks at the contents of entry #1 in LEXC. In the initial, or first case the contents would be 1, pointing to the first computer word in MEXC as containing an exception to the suffix pair in entry #1 of KSUF1 and KSUF2; additional exceptions to this pair are contained in sequentially succeeding computer words in MEXC. The end of the exception list for this pair is signalled by placing a zero in the computer word following the last exception. If there were two exceptions for the suffix pair in KSUF1 and KSUF2, computer words 1 and 2 in MEXC would be occupied by the

exceptions and word 3 by the zero. The exceptions for the second entries in KSUF1 and KSUF2 would begin in MEXC's computer word 4 and the contents of entry #2 in LEXC would be 4. See example below:

KSUF1		KSUF2		MEXC		LEXC	
1	AL	1	E	1	CANE	1	1
2	ABLE	2	E	2	CHORE	2	4
				3	0		
				4	CAPE		
				5	0		

MSUF1 (500 computer words): Table which contains suffixes listed in KSUF1, but duplicates have been eliminated.

MSUF2 (2000 computer words): Table which contains suffixes listed in KSUF2, but suffixes paired with eliminated duplicates in KSUF1 have been grouped with the suffix in KSUF2 which is paired with the appropriate (the one non-eliminated suffix in each set of duplicates) suffix in KSUF1. For example, all the suffixes in MSUF2 which pair with "ed" are grouped together.

LSUF2 (500 computer words): Table which links MSUF2 to MSUF1 in the same way that LEXC links KSUF2 and MEXC.

LEXL (2000 computer words): Table which links MEXC to MSUF2. The contents of LEXL are made up of entries in LEXC.

KFNC ( 200 computer words): Input table which contains a list of function words, so that they can be eliminated from the thesaurus if desired.

KARD (10 computer words): Table which holds the contents of one Hollerith card. This table is used for the transition of the input text.

MWORDS (128 computer words): Table which contains the input text, 32 textual words (each textual word occupies a four-computer-word entry) at a time.

MATCH (100 computer words): Table which contains textual words having a match (in the first three letters) with at least one other textual word.

#### B. Items

NFNC: Contains the count of the number of function words in table KFNC.

NSUFFIX: Indexes and counts number of entries in KSUF1 and KSUF2, and later, in MSUF1.

KLET: Contains word "LETTER" (item on input exception lists).

KEND: Contains word "THEEND," which indicates end of textual or input data.

KEXC: Contains word "EXCEPT," used to check for exceptions when inputting suffix pairs.

KBLNK: Contains computer word of blanks.

WORDS (floating point item): Contains count of the total number of words in the input text, including function words.

FORDS (floating point item): Contains count of the number of function words appearing in the input text.

LEMP: A fixed-point temporary storage cell.

NINP (number of inputs): Indexes table MWORDS.

NMAT: Counts the number of computer words in table MATCH, which are filled with data.

#### C. Main Routines

SORDIT: This routine uses an existing system program to sort the input text alphabetically.

Main SUFFIX routine (this routine will be described sequentially in terms of the comments which appear in the program listing):



1. READ FUNCTION WORDS INTO KFNC: This section of the program reads the list of function words into table KFNC and sorts them into alphabetical order. The card input form is one function word per card, with the function word occupying columns 9-17 (the second card "word," according to FORMAT statement 1) of the card. The STOP in the DO-Loop is a check against an overflow of table KFNC. Following the input DO-Loop, the alphabetical sort is performed by a shuttle-sort routine.
2. READ SUFFIX INFO INTO KSUF1, KSUF2, MEXC: This section reads suffix pairs and their exceptions into KSUF1, KSUF2, and MEXC. The first entry, set to zero, in MEXC, does not refer to a KSUF1-KSUF2 entry. The instruction appears here for coding convenience, because it will be used repeatedly to indicate the end of a given exception list. Therefore, the entry number used to exemplify tables KSUF1, KSUF2, MEXC, and LEXC in III-A are not quite accurate; they were used to avoid confusion when explaining the linking logic. Statement 5 in this section is a check against overflowing the tables. If NSUF2 exceeds the table size, the program goes to statement 10 (at the end of the SUFFIX program) and halts.
3. SORT KSUF1 AND KSUF2 TO PUT SMALLER ENTRY OF EACH PAIR INTO KSUF1: As the comments suggest, this portion of the program shortens searches for suffixes when comparing textual words. If the smaller of the possible pairs is always in the first of the suffix tables, then when searching for possible matching suffixes the search is made for the smaller of the possible matching suffixes in the first suffix table (KSUF1). If this suffix does not appear, there is no profit in looking for the second suffix in the second table; therefore the search is abandoned. The test for an entry less than zero must

be made because the punches (on input cards) for some alphabetic characters set (turn on) the sign bit, thus making the numeric representation for a given textual word negative. A textual word which has a negative value is larger than a given textual word with a positive value.

4. PUT KSUF1 INTO ALPHABETICAL ORDER, AND KSUF2 AND LEXC INTO CORRESPONDING ORDER: A shuttle sort is used to alphabetize KSUF1. The logic re negative numbers is the same as in 3, above.

5. COMBINE ENDINGS IN KSUF2 WHICH HAVE A COMMON MATCHING SUFFIX IN KSUF1: This section of the program results in setting up table MSUF1 (the reduced KSUF1), MSUF2 (the rearranged KSUF2) and LSUF2 (the link from MSUF2 to MEXC). After setting up the first entry in each table, the DO-Loop processes through the rest of the data.

6. NSUF2 CONTAINS NUMBER OF SUFFIXES IN MSUF1, etc.: This short section sets up items NSUF2, WORDS, FORDS, and MATCNT (all words with the same root have the same MATCNT number), and puts a final zero in tables MSUF2 and LEXL.

7. SUBROUTINE "WORDS" READS WORDS FROM INPUT TEXT TAPE INTO TABLE MWORDS: This section of the program goes first to subroutine WORDS. Upon the return from subroutine WORDS, NINP and NMAT are set and table MATCH is checked for overflow (if the input into MATCH has, through some error, been larger than the table, the program goes to statement 10 and stops). Then a check is made for the end of the input text. If the end has been reached, the program branches to statement 132 and the final routines in SUFFIX.

8. CHECK TO SEE IF WORD IS ON FUNCTION-WORD LIST: This section of the program performs a binary search through table KFNC to see whether the

textual word being examined is a function word. If it is, FORDS is incremented in 1, NINP by 4 (to look at the next textual word), and a check is made for the end of MWORDS. If all the words in MWORDS have been examined, 32 more textual words are read in by subroutine WORDS, the item WORDS is incremented by 32, NINP is reset to 1, and the processing of MWORDS begins again. If the end of MWORDS has not yet been reached, the next textual word is examined. If, on the other hand, the textual word under examination is not a function word (no match is found in table KFNC), then the program jumps to statement 108 (see 9, below).

9. BEGIN PROCEDURE FOR PROCESSING CONTENT WORDS: This section brings a textual word into table MATCH (one textual word entry is comprised of four computer words). Next, a check is made for the end of MWORDS. If the limit of MWORDS has been reached, another block is brought in and the necessary housekeeping performed. If the end of MWORDS has not been reached, the program branches to statement 110, and places the first computer word of the next textual entry into working cell M2.

10. SUBROUTINE COM3 COMPARES FIRST THREE CHARACTERS OF TWO TEXTUAL WORDS TO SEE IF THEY MATCH. IF SENSE LIGHT IS ON, THERE IS A MATCH. CONTINUE TO FILL MATCH UNTIL REACH WORD WHICH DOES NOT MATCH: This section first branches to subroutine COM3. Upon return from COM3, if sense light 7 is on (there is a MATCH), the program branches to statement 101 and examines the next textual word. If sense light 7 is not on, the program branches to statement 113 (see 11, below).

11. BEGIN SEARCH FOR TEXTUAL WORD WHICH DOES NOT HAVE A MATCH, I. E., WHICH HAD NOT BEEN PAIRED WITH ANOTHER WORD(S). M INDEXES TABLE MATCH FROM

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THE TOP AND N INDEXES MATCH FROM THE BOTTOM. IF TEXTUAL WORD (M) HAS A MATCNT, THEN SEARCH IS MADE FOR WORD (N) WHICH HAS NO MATCNT. TRY TO MATCH IT WITH FIRST WORD (M) HAVING A MATCNT. IF BOTH WORD (M) AND (N) HAVE MATCNTS, DECREASE N UNTIL IT REACHES A WORD (N) WITHOUT MATCNT AND TRY TO MATCH IT WITH WORD (M). IF N EQUALS M, AND THAT WORD HAS NO MATCNT THEN SET MATCNT TO THE VALUE IN THE ITEM MATCNT: Table MATCH contains only textual words for which the three first letters are identical. When the program begins to process the words in MATCH, the word at the beginning of the table (indexed by M) is compared with the word at the end of the table (indexed by N). If these words do not have a common root, N is decremented so that the first word and next-to-last word can be compared. If they do have a common root, this fact is indicated by giving both words a common MATCNT. Then N is decremented and the comparison of the first word and next-to-last word proceeds. This process continues until M is equal to N (in other words, the program has moved back through the table, comparing each word in turn with the first word). At this point, if M does not equal the total number of textual word entries in MATCH, M proceeds forward through MATCH until reaching a textual word which has no MATCNT (the fourth computer word in the textual entry is blank). When M begins to move forward through the table, N is reset to index the last textual word in the table. When M indexes an entry which has no MATCNT, then the comparison between words indexed by M and N proceeds as described above. The entire table has been processed when M equals the number of entries in MATCH. At this point, the entries in MATCH are transferred into buffer table DOUT, which in turn is transferred onto tape.

12. FINAL HOUSEKEEPING: When all of the input text has been processed, a final tape block is filled with the word THEEND, the total number of words and function words is printed out, and the SUFFIX program halts.

D. Subroutines for SUFFIX (Root-Finding Program)

1. WORDS: This subroutine reads in a block of textual words (128 computer words, 32 textual words) from input tape TZZE.
2. COM3: This subroutine compares the first three characters of two textual words to see if they match. Working cell M1 contains the first computer word of one textual word entry and working cell M2 contains the first computer word of a second textual word entry. The initial three letters of each entry are right-justified in M1 and M2 for comparison. If M1 = M2, sense light 7 is turned on prior to the return to the main program. If there is no match, the sense light remains off and the program returns to the main routine.
3. STEM: This subroutine checks, two words at a time, for suffixes. If they are found, sense light 7 is turned on. At the beginning of this subroutine, M1 contains the first computer word of one textual word entry and M3 contains the first computer word of a second textual word entry. M2 contains the second computer word of the first textual word entry and M4 contains the second computer word of the second textual word entry. If M1 = M3 and M2 = M4, then there are no suffixes to "remove," but the words should be grouped as a MATCH, obviously, because they are identical; therefore the sense light is turned on and control is returned to the main program. If the words are not the same, control is switched to subroutine NOS, which removes final "s," or "'s," or "s'" from the textual words.

Upon return from NOS, another check is made to see if the words are now the same; if so, the sense light is turned on and control is returned to the main program. If the words are not the same, the first half of the respective words in MAT1 and MAT2 are saved and the textual words are examined, character by character, until the place of deviation is reached. Although subroutine STEM is called only if the first three characters of the two textual words match, only two characters (SLAQ 12) are shifted out initially because, to apply the "LETTER" rule (see note under E below), the final matching letter must be saved; if only the first three characters in the two textual words match, the third character from each word will need to be saved. The coding under SL2 is required if one or both of the textual words occupies all of the computer word and part of the second; SL2 means that two computer words need to be shifted left. The coding under SL1 is used if both textual words occupy, respectively, no more than one computer word.

The coding at TEMP + 1 deals with the two textual words when the point at which they deviate from each other has been reached. MLET1 contains the last matching letter and the A register contains the letter following the last matching letter in the second textual word. The test for A = D checks for a double letter in the second textual word; if there is a double letter, it is shifted out at EM3. If the test is not met, the first textual word is checked for a double letter and, if one occurs, it is shifted out. Either after the shifting or, if no double letter occurs in either word, program control is transferred to COM (still in the TAC coding section). COM finds out which of the suffixes is the smaller (remember that tables containing suffixes have been sorted so that the smaller of each pair of suffixes

occurs in the first table) and places the smaller suffix in M1.

The FORTRAN coding following the comment SEARCH MSUF1 FOR THE SUFFIX down to the next comment consists of a binary search of MSUF1 for the smaller of the pair of suffixes which have just been found in STEM (for an explanation of the test for negative numbers, see C-3, above).

The SEARCH FOR PAIRED SUFFIX IN MSUF2 is done on the basis of LSUF2, which contains the starting address of possible pairing suffixes in MSUF2. A zero in an MSUF2 entry indicates the end of the set of possible pairing suffixes. If a matching suffix is found, then the exception list is searched. A zero in the appropriate entry in table LEXL, means that there are no exceptions, so a legal suffix pair has been found. If there are exceptions, the appropriate list in MEXC is searched; if a zero is reached, all of the exceptions have been examined, no match has been found, and therefore a legal suffix pair has been found. After testing for a zero, a test is made for the "LETTER" exception. The coding in TAC saves the actual letter in question (e.g., if the computer word contained LETTER S, the S is the actual letter) in LET1 and the word LETTER, if this is a LETTER exception, in LET6. If LET6 and item KLET match, there is a letter exception and control is transferred to statement 81. At statement 81, MLET1, which contains the last matching letter of the two textual words, is compared with the letter in the given "LETTER" entry on the exception list. If the letters are the same, the "LETTER" rule applies, the suffix pair is still legal, and the next entry on the exception list is examined. Only if an exception is found, or if the "LETTER" rule exists but there is no match between the letters, will control be returned to the main program without turning on

sense light 7; otherwise, the light is turned on to indicate a legal suffix pair, without exception. (The "LETTER" rule is explained in E, below.)

4. NOS: This subroutine removes final "s," "'s," and "s'" from textual words. The input to this subroutine consists of two textual words, upon which it operates in sequence. At least the three first characters of the textual words match. The program stores the first textual word in W1 and W2, then jumps to GAS (Get At S). The first instruction at GAS saves the program address of the instruction in the main part of the subroutine to which to return. Next, a test is made to see whether the textual word occupies one or two computer words. If the textual word does not extend into the second computer word, program control jumps to ONLY. Otherwise, the second computer word is searched from right to left until the terminal character of the textual word is found. Then, a test is made for a terminal S. If this test fails, a test is made for a terminal apostrophe. If this test also fails, control is returned to the examination of the second textual word. If the textual word ends in "S," the preceding letter is examined. If it is also an "S" the textual word ends in a double "S" and neither is removed. If the previous character is an apostrophe, the apostrophe and final "S"('s) are removed and control is returned to the examination of the next textual word. If the textual word has a terminal apostrophe, the apostrophe is removed, as is the S preceding the apostrophe. The procedure for a textual word occupying just one computer word is analogous to this one, and the examination of the second textual word is, of course, identical.

5. OUT: This subroutine fills up buffer table DOUT (holds one block--128 computer words--of data) and, when DOUT is full, writes it out on tape TZZD.



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E. Special Note on the "LETTER" Rule

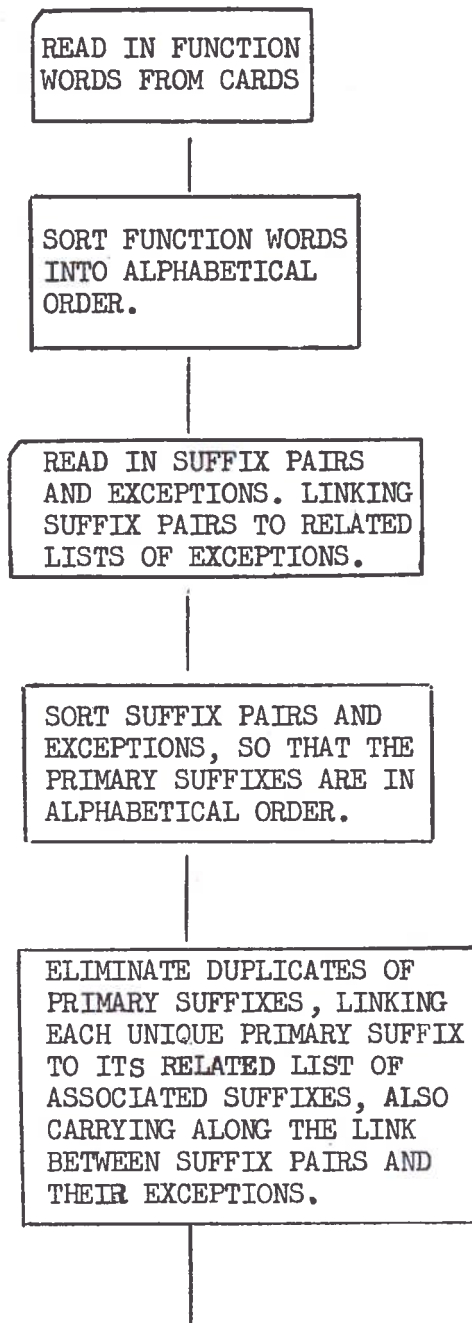
This rule merits a brief explanation because it somewhat misleadingly appears in the exception list. A typical example is the following: EXCEPT LETTER E. This means that if the final matching letter in the two words being examined is an E, the suffix pair is legal, unless an exception is found. If the final matching letter in the two words being examined is not an E, the program assumes it has not found a legal suffix and does not look at the rest of the exceptions.

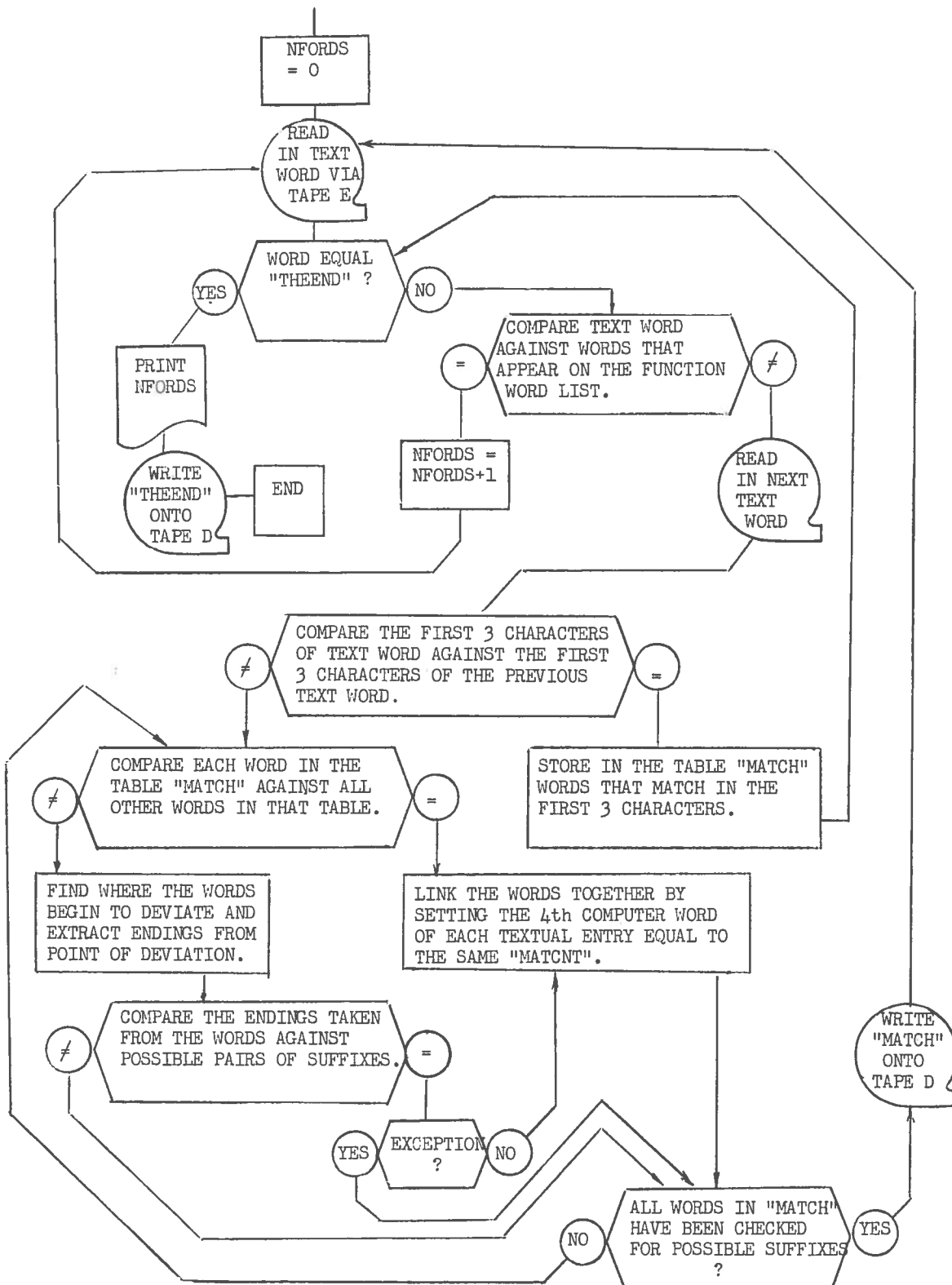
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F. Flow Chart





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G. Printout of Function Word List

FUNCTION WORDS			
	--	WHEN	HENCE
	.	WHEREAS	HFR
	LATTER	WHERE	HFERSELF
	LIKE	WHETHER	HE
	MADE	WHICH	HIMSELF
	MAKE	WHILE	HIS
	MAKING	WHO	HOWEVER
	MOREOVER	WHOSE	HOW
	MY	WHY	IF
	NONE	WILL	INDEED
	NOR	WITH	IN
	NOTE	WORK	INSIDE
	NOT	WOULD	INTC
	NOW	YET	I
	OF	,	IS
	ONE	(	IT
	ONLY	:	ITSELF
	ON	;	ITS
	ONTO	!	...
	OR	ABOUT	..
	OUR	ABOVE	.
	PER	AFTER	)
	QUITE	ALONG	?
	RATHER	ALSO	"
	SHALL	AMONG	THEEND
	SHE	AM	
	SHOULD	AND	
	SINCE	ANOTHER	
	SO	AN	
	STILL	ANY	
	SUCH	ARE	
	TAKE	A	
	THAN	AS	
	THAT	AT	
	THEIR	BECAUSE	
	THEM	BEEN	
	THEMSELVES	BEFORE	
	THEN	BEING	
	THEREFORE	EE	
	THERE	BETWEEN	
	THE	BOTH	
	THESE	BUT	
	THEY	BY	
	THIS	CAN	
	THOSE	CONCERNING	
	THOUGH	CONSEQUENTLY	
	THUS	COULD	
	TO	DURING	
	UNDER	EACH	
	UNTIL	EITHER	
	UPON	ETC,	
	UP	EVEN	
	US	EXCEPT	
	VERY	FOR	
	WAS	FROM	
	WERE	HAD	
	WE	HAS	
	WHATEVER	HAVE	
	WHAT	HAVING	

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H. Printout of List of Suffixes and Exceptions

SUFFIX PAIRS			
	ABILITY		C
	ABLE		C
EXCEPT	CAP	EXCEPT	LETTER E
EXCEPT	CONSIDER	EXCEPT	AIRE
EXCEPT	FORT	EXCEPT	FEE
	AIN	EXCEPT	SUITE
EXCEPT	BEG		COM
EXCEPT	PLANT		ED
	AGE	EXCEPT	CARED
	AL	EXCEPT	CUB
EXCEPT	CAN	EXCEPT	FADED
EXCEPT	FIN	EXCEPT	FIN
EXCEPT	FORM	EXCEPT	FIRE
EXCEPT	INFORM	EXCEPT	FOUNDED
EXCEPT	JACKAL	EXCEPT	HAT
EXCEPT	LATERAL	EXCEPT	MATED
EXCEPT	LFG	EXCEPT	FAST
EXCEPT	METAL	EXCEPT	FENN
EXCEPT	MINER	EXCEPT	RAGGED
EXCEPT	PERSONAL	EXCEPT	RAT
EXCEPT	FET	EXCEPT	RUG
EXCEPT	PHYSICAL	EXCEPT	SCRAPED
EXCEPT	ROY	EXCEPT	SPARED
EXCEPT	SAND	EXCEPT	STARED
EXCEPT	SEVERAL	EXCEPT	STRIPED
EXCEPT	SIGN	EXCEPT	TAMED
EXCEPT	SPIN	EXCEPT	TWINED
EXCEPT	VEST	EXCEPT	UNITED
	ALLY		EN
EXCEPT	FIN	EXCEPT	BARREN
	AMENT	EXCEPT	LIST
	AN	EXCEPT	POLLEN
EXCEPT	LETTER E	EXCEPT	RTP
EXCEPT	LETTER O	EXCEPT	SFAM
EXCEPT	CRIME	EXCEPT	SIR
EXCEPT	UNCLE		ENCE
	ANCE	EXCEPT	CFF
EXCEPT	FIN	EXCEPT	PRESS
EXCEPT	IMPORT	EXCEPT	SENT
	ANT		ENED
EXCEPT	IMPORTANT	EXCEPT	LIST
EXCEPT	PAGE		ENT
EXCEPT	PROTESTANT	EXCEPT	MISSENT
	ARD	EXCEPT	PRESENT
	ARDMENT	EXCEPT	RIP
	ARY	EXCEPT	ROD
EXCEPT	BOUNDARY		ER
EXCEPT	CAN	EXCEPT	ARCHER
EXCEPT	ELEMENT	EXCEPT	BARBER
EXCEPT	HUNGARY	EXCEPT	EAT
EXCEPT	LITER	EXCEPT	EIT
EXCEPT	SECRETARY	EXCEPT	BOOKER
	ARMS	EXCEPT	CAREER
	ATEC	EXCEPT	CENT
	ATIC	EXCEPT	COCKER
	ATION	EXCEPT	CORN
EXCEPT	FOUNDATION	EXCEPT	CUSTOM
EXCEPT	ROT	EXCEPT	ENGINEER
	ATIZE	EXCEPT	FIN

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SUFFIX PAIRS

EXCEPT FLOWER

EXCEPT FORM

EXCEPT FARM

EXCEPT FILING

EXCEPT INN

EXCEPT LAD

EXCEPT LET

EXCEPT LIT

EXCEPT MAN

EXCEPT MAST

EXCEPT MATTER

EXCEPT METER

EXCEPT MOTH

EXCEPT NUMB

EXCEPT OFF

EXCEPT FET

EXCEPT PROP

EXCEPT GUART

EXCEPT RANGER

EXCEPT RID

EXCEPT RUB

EXCEPT SCRAPER

EXCEPT SETTER

EXCEPT SHOW

EXCEPT SHUT

EXCEPT SLIP

EXCEPT SOLD

EXCEPT SPRINGER

EXCEPT STAG

EXCEPT SUM

EXCEPT SWEATER

EXCEPT TOW

EXCEPT TWINER

EXCEPT WICK

EXCEPT ERN

EXCEPT E

EXCEPT LETTER H

EXCEPT LETTER O

EXCEPT LETTER S

EXCEPT LETTER X

EXCEPT CLOTHE

EXCEPT MORALE

EXCEPT EST

EXCEPT DIG

EXCEPT EARN

EXCEPT FIN

EXCEPT FALL

EXCEPT FARE

EXCEPT FIELD

EXCEPT FUL

EXCEPT HOOD

EXCEPT IA

EXCEPT GARDEN

EXCEPT VIRGIN

EXCEPT IAL

EXCEPT BUR

EXCEPT IAN

EXCEPT PHYSIC

EXCEPT IATION

IC

EXCEPT ANT

EXCEPT CLASS

EXCEPT CUB

EXCEPT SONIC

EXCEPT TOP

EXCEPT ICAL

EXCEPT CLASS

EXCEPT LOG

EXCEPT PERIOD

EXCEPT ING

EXCEPT BEAR

EXCEPT BOOK

EXCEPT CAR

EXCEPT CLOTHING

EXCEPT EARRING

EXCEPT EVEN

EXCEPT FAD

EXCEPT FIR

EXCEPT FERRING

EXCEPT INN

EXCEPT MAT

EXCEPT RANG

EXCEPT RIDING

EXCEPT SCRAPING

EXCEPT TAM

EXCEPT TICK

EXCEPT TWINING

EXCEPT UNITING

EXCEPT ION

EXCEPT BILL

EXCEPT LEG

EXCEPT LOT

EXCEPT MILL

EXCEPT MISS

EXCEPT PASS

EXCEPT FORT

EXCEPT PROCESSION

EXCEPT STALL

EXCEPT ISH

EXCEPT FIN

EXCEPT FLOURISH

EXCEPT SPAN

EXCEPT ISM

EXCEPT IST

EXCEPT ASS

EXCEPT CELL

EXCEPT PHYSIC

EXCEPT ISTIC

EXCEPT ITE

EXCEPT ITIE

EXCEPT ITION

EXCEPT COAL

EXCEPT PART

EXCEPT ITICNAL

EXCEPT ITY

EXCEPT AUTHORITY

EXCEPT DIVERSITY

EXCEPT SEVERITY

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SUFFIX PAIRS

EXCEPT	VANITY	CLOGY
	IVE	CR
	IZATION	EXCEPT FACT
	IZED	EXCEPT PAY
	IZE	EXCEPT PASTOR
	IZING	EXCEPT ROT
	KING	EXCEPT TAIL
	L	EXCEPT TRACT
EXCEPT	LETTER A	EXCEPT TENOR
EXCEPT	IDEAL	CUS
EXCEPT	SFA	EXCEPT GORGE
	LEDGE	CUT
	LESS	POWER
EXCEPT	SHIFTLESS	R
EXCEPT	WIRE	EXCEPT LETTER E
	LIKE	EXCEPT ANGLER
	-LIKE	EXCEPT ARCHER
	LINESS	EXCEPT BADGER
	LIZATION	EXCEPT BEER
	LY	EXCEPT BROKER
EXCEPT	EARLY	EXCEPT BUTTE
EXCEPT	HARDLY	EXCEPT CASTE
EXCEPT	HOMELY	EXCEPT CHATE
EXCEPT	FEAR	EXCEPT DOVER
EXCEPT	STATE	EXCEPT HOME
	MAKER	EXCEPT LIVER
	MAN	EXCEPT OFFICER
EXCEPT	AIRMAN	EXCEPT CLIVE
EXCEPT	BUSH	EXCEPT FIE
EXCEPT	GENTLEMAN	EXCEPT PRIME
	MEN	EXCEPT SKIE
EXCEPT	GENTLEMEN	RE
EXCEPT	MINUTE	EXCEPT CENT
	MENT	EXCEPT STATU
EXCEPT	APART	REN
EXCEPT	BASE	EXCEPT BARREN
EXCEPT	FIG	RENCE
EXCEPT	STATEMENT	RY
	MOST	EXCEPT ARCHE
	N	EXCEPT COUNT
EXCEPT	LETTER A	EXCEPT PEN
EXCEPT	LETTER E	EXCEPT HUNG
EXCEPT	LETTER W	EXCEPT MAR
EXCEPT	BROWN	EXCEPT NURSE
EXCEPT	CROW	EXCEPT SENT
EXCEPT	DOZE	EXCEPT SURGERY
EXCEPT	FLOW	SF
EXCEPT	LAW	EXCEPT BROW
EXCEPT	LINE	EXCEPT DEN
EXCEPT	CWE	EXCEPT TFASE
EXCEPT	TOW	SHIP
	NED	EXCEPT AIRSHIP
EXCEPT	BUR	SIDE
EXCEPT	CROW	EXCEPT PRESIDE
EXCEPT	EAR	SLY
EXCEPT	LEAVE	SMEN
EXCEPT	PATTER	ST
EXCEPT	WAR	EXCEPT LETTER E
	NESS	STORM

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SUFFIX PAIRS

	T		EXCEPT	FOPY
EXCEPT	FLANT		EXCEPT	READY
	TENED		EXCEPT	ROMANY
	TH		EXCEPT	RUB
EXCEPT	BREADTH		EXCEPT	SLIP
EXCEPT	EARTH		EXCEPT	SLIPPER
EXCEPT	FIR		EXCEPT	SPIN
EXCEPT	HEAR		EXCEPT	TJNY
EXCEPT	NOR		A	ESE
EXCEPT	YOU.		A	IAN
	TIME		A	ISM
	TOP		A	CN
	TURE		ACTION	Y
EXCEPT	CAP		AL	E
EXCEPT	TEMPERA		EXCEPT	CANE
	TY		EXCEPT	CHORE
EXCEPT	CASUAL		EXCEPT	CORE
EXCEPT	COMMUNITY		EXCEPT	FINE
EXCEPT	PROPERTY		EXCEPT	MORE
EXCEPT	SIX		EXCEPT	PARTIAL
	LAL		EXCEPT	PRACTICAL
	LPE		EXCEPT	SEVERE
EXCEPT	END		EXCEPT	SPECIAL
EXCEPT	FEAT		AL	ED
EXCEPT	FIG		AL	IAN
EXCEPT	MAN		AL	IST
EXCEPT	PASTURE		AL	ST
EXCEPT	POST		AL	L
	URAL		AL	Y
	WARD		ABLE	E
EXCEPT	WOOD		EXCEPT	CAPE
	WIDE		EXCEPT	SUITE
	Y		AIN	ENANCE
EXCEPT	ALL		AIN	ISH
EXCEPT	BATTER		AME	CME
EXCEPT	BILL		AMENT	ED
EXCEPT	BUG		AN	E
EXCEPT	EUR		EXCEPT	CURAN
EXCEPT	EUS		EXCEPT	MILAN
EXCEPT	CARRY		EXCEPT	RICE
EXCEPT	COOK		AN	EN
EXCEPT	COUNTY		AN	IN
EXCEPT	DOWNY		AN	C
EXCEPT	EARL		ANCE	ED
EXCEPT	EVERY		ANCE	CME
EXCEPT	FACTOR		AND	E
EXCEPT	FAIR		EXCEPT	COME
EXCEPT	FORT		AND	ISH
EXCEPT	GULL		ANT	E
EXCEPT	HARD		ARY	E
EXCEPT	LAD		EXCEPT	CANE
EXCEPT	MAN		EXCEPT	SALARY
EXCEPT	MAR		ARY	ITY
EXCEPT	MOR		AT	IT
EXCEPT	PARTY		ATE	E
EXCEPT	FEAR		EXCEPT	PRIMATE
EXCEPT	PENNY		ATE	IC
EXCEPT	FJT		ATION	E
EXCEPT	PLAN		ATION	ED



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SUFFIX PAIRS

EXCEPT	FOUNDATION
ATION	ING
AY	EGIAN
BE	FTICN
BED	PTION
BILITY	TION
BY	EST
C	E
C	SM
CAL	ST
EXCEPT	TYPIST
CATION	ED
CE	T
EXCEPT	FLEET
EXCEPT	FORCE
EXCEPT	GREECE
EXCEPT	INSTANCE
EXCEPT	FEAT
EXCEPT	PRINT
EXCEPT	SPAT
EXCEPT	SPIT
CE	TIAL
CE	TIST
CE	TLY
CE	X
CH	LAND
CIE	TIC
EXCEPT	FOLITIC
CITU	X
CTION	GUISH
CTION	GUISHED
CY	T
EXCEPT	CURRENCY
CY	TE
CY	TIC
D	LY
EXCEPT	CHILD
EXCEPT	CURLY
EXCEPT	FOLD
EXCEPT	FOLLY
D	MENT
EXCEPT	BASED
D	NT
EXCEPT	AGED
EXCEPT	MEAD
EXCEPT	MISSENT
EXCEPT	PAID
EXCEPT	SAID
EXCEPT	SPED
D	R
EXCEPT	LETTER E
EXCEPT	ARCHER
EXCEPT	BARBER
EXCEPT	BANNER
EXCEPT	DEER
EXCEPT	FLOWER
EXCEPT	FORMER
EXCEPT	LIVER
EXCEPT	MANNER

EXCEPT	MATTER
EXCEPT	RUBBER
EXCEPT	SHOWER
EXCEPT	TOWER
D	RAL
D	SE
D	T
EXCEPT	BEAD
EXCEPT	BOLD
EXCEPT	CARC
EXCEPT	CONTENT
EXCEPT	COLT
EXCEPT	DIET
EXCEPT	FEET
EXCEPT	FOOT
EXCEPT	FORGET
EXCEPT	FORT
EXCEPT	GRAND
EXCEPT	HATCHED
EXCEPT	HEAD
EXCEPT	HEARD
EXCEPT	HOOD
EXCEPT	HORNET
EXCEPT	MARKED
EXCEPT	MEAD
EXCEPT	MOLD
EXCEPT	MOUND
EXCEPT	FLOC
EXCEPT	TENT
EXCEPT	THREAD
EXCEPT	WARD
EXCEPT	WTLT
DED	SION
EXCEPT	TENSION
DED	T
EXCEPT	CART
EXCEPT	FEAT
EXCEPT	FOOT
EXCEPT	MOLD
EXCEPT	TENCED
DING	T
E	COM
E	IAL
E	IC
EXCEPT	EASE
EXCEPT	COMIC
EXCEPT	CUBE
EXCEPT	LOGE
EXCEPT	LYRE
EXCEPT	MUSE
EXCEPT	OPERATE
EXCEPT	FOLITE
EXCEPT	SLAVIC
EXCEPT	STATE
EXCEPT	TUNIC
E	ICAL
E	ICE
E	IFRY
E	IFIER

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SUFFIX PAIRS

E IFY  
EXCEPT MODE  
E INAL  
E ING  
EXCEPT EARNING  
EXCEPT CASTE  
EXCEPT CAME  
EXCEPT FUGE  
EXCEPT SKIE  
EXCEPT TIDE  
EXCEPT TWINE  
E ION  
EXCEPT DEFINATE  
EXCEPT MILE  
EXCEPT MILLE  
EXCEPT NOTE  
EXCEPT PASSION  
EXCEPT STATE  
EXCEPT VERSE  
E ISH  
EXCEPT FINE  
EXCEPT MOORE  
E IT  
EXCEPT COME  
EXCEPT CUBE  
EXCEPT LIME  
EXCEPT MERE  
E ITION  
E ITY  
EXCEPT CAVE  
EXCEPT NATIVITY  
E IVE  
E IVITY  
E CIT  
EXCEPT CURIOU  
EXCEPT SERIOU  
E FTION  
E Y  
EXCEPT BUST  
EXCEPT CARE  
EXCEPT CASE  
EXCEPT CART  
EXCEPT EASE  
EXCEPT FACT  
EXCEPT MOSE  
EXCEPT LIFT  
EXCEPT MINT  
EXCEPT MOLE  
EXCEPT MUSE  
EXCEPT FACT  
EXCEPT PLANT  
EXCEPT FORE  
EXCEPT POST  
EXCEPT PRODUCT  
EXCEPT RIFT  
EXCEPT SALE  
EXCEPT SCENT  
EXCEPT SHORE  
EXCEPT SHOT

EXCEPT SORT  
EXCEPT SPIE  
EXCEPT SPOKE  
EXCEPT SQUIRE  
EXCEPT STARE  
EXCEPT SURFACT  
EXCEPT TITLE  
EXCEPT VASE  
EXCEPT WARE  
E IFN  
EXCEPT FATE  
EXCEPT MOLE  
EXCEPT SHORE  
E TH  
EXCEPT FJFE  
EXCEPT MORE  
E TION  
EXCEPT CAPE  
EXCEPT FACE  
EXCEPT PARTITION  
EXCEPT FORE  
E TRIL  
E LRE  
EXCEPT CREATURE  
EXCEPT MANE  
EXCEPT FASTURE  
EXCEPT PRESSES  
EXCEPT STATE  
E Y  
EXCEPT BUSY  
EAK CKEN  
ED IPLY  
ED ING  
EXCEPT MATTER  
ED ION  
EXCEPT MILLED  
EXCEPT MISSED  
EXCEPT NOTED  
EXCEPT PASSION  
EXCEPT STATION  
ED ISON  
ED ITION  
ED ITIGNAL  
ED ITURE  
ED IVF  
EXCEPT EXECUTED  
ED MENT  
ED CR  
EXCEPT MINCH  
EXCEPT FASTOR  
ED SE  
ED STVE  
ED STVELY  
ED T  
EXCEPT CART  
EXCEPT CART  
EXCEPT FACED  
EXCEPT LEAST  
EXCEPT MINED

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SLFFIX PAIRS

EXCEPT	FLANNED
EXCEPT	FOST
EXCEPT	STARED
EXCEPT	TRACT
ED	TION
EXCEPT	FACED
ED	TURE
EXCEPT	FOSED
ED	LRE
EXCEPT	ENDED
EXCEPT	FASTED
ED	SSFLL
ED	Y
EXCEPT	CITY
EXCEPT	COOKY
EXCEPT	COUNTY
EXCEPT	MANY
EXCEPT	FENNY
EXCEPT	SCRUBBY
EXCEPT	STORY
EXCEPT	TREATY
ELL	CLD
EN	INAL
EN	ING
EXCEPT	FASTEN
EXCEPT	LINING
EXCEPT	LISTING
ENT	Y
EXCEPT	STUDY
EP	FT
EP	PTH
ER	EST
ER	IAL
ER	ING
EXCEPT	FLOWER
EXCEPT	FORMER
EXCEPT	INNER
EXCEPT	LETTING
EXCEPT	LIVER
EXCEPT	MATTER
EXCEPT	SETTER
EXCEPT	SHOWER
EXCEPT	SHUTTER
EXCEPT	SLIPPER
EXCEPT	SPRINGING
EXCEPT	SWEATER
EXCEPT	TOWER
ER	LY
EXCEPT	HARDLY
EXCEPT	SUPPER
ER	FTION
ER	RAL
ER	RE
ER	RJC
ER	RY
EXCEPT	COUNTRY
EXCEPT	HUNGER
ER	Y
EXCEPT	COOKER

EXCEPT	COUNTY
EXCEPT	FAIRY
EXCEPT	READY
EXCEPT	SHOWER
ERY	TIC
ETIC	Y
EW	CW
EY	ISH
F	VE
EXCEPT	SERF
F	VOU
FE	VE
EXCEPT	STRIPE
FIG	ST
FIED	TED
FIED	TY
FYING	TY
GUARD	TY
I	L
IAL	IST
IAL	Y
EXCEPT	FARTY
IAN	Y
IC	ISM
IC	CF
IC	CGEN
IC	Y
EXCEPT	ITALY
EXCEPT	TERRIFY
ICAL	CLOGY
ICAL	Y
ICATION	YING
ICE	SE
ID	Y
EXCEPT	PLAY
IE	Y
IE	YING
IED	ICATION
IED	Y
IER	Y
IES	Y
IESY	Y
IFUL	Y
IGHT	UGHT
ILY	Y
IN	LN
INESS	Y
ING	ION
ING	MENT
EXCEPT	COMMENT
ING	TH
ING	LNG
ING	Y
EXCEPT	EILLY
EXCEPT	COOKING
EXCEPT	COUNTY
EXCEPT	KINDLY
EXCEPT	READY
EXCEPT	STORING

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SLFFIX PAIRS

EXCEPT TREATY  
ION IVE  
ION IVELY  
ION CR  
EXCEPT MENTOR  
EXCEPT MOTION  
EXCEPT VISION  
ION CRY  
ION LAL  
ISM IST  
IST C  
IST Y  
ISTIC Y  
L ITING  
LAND LF  
LE ILITIE  
LE ILITY  
LE LIAR  
EXCEPT PARTICLE  
M T  
EXCEPT LETTER S  
N T  
EXCEPT BEAT  
EXCEPT CANNON  
EXCEPT CONCERT  
EXCEPT CART  
EXCEPT GREET  
EXCEPT LOON  
EXCEPT MEAT  
EXCEPT SHUN  
EXCEPT SPAN  
EXCEPT SPIN  
EXCEPT STRAIN  
EXCEPT WARN  
N TICAL  
AG TE  
NT TF  
OM SSOM  
ON RY  
EXCEPT FURRY  
ON TED  
ON VE  
EXCEPT ACTIVE  
EXCEPT CAPTION  
EXCEPT DERIVATIVE  
EXCEPT DIRECTION  
EXCEPT NATION  
EXCEPT POSITIVE  
CR HAL  
OR MENT  
CR RESS  
OR FY  
OY LCTION  
R LY  
EXCEPT HOMELY  
EXCEPT LIVER  
EXCEPT SCAR  
EXCEPT WHIRLY  
R ST

EXCEPT BEAR  
EXCEPT EDAR  
EXCEPT FEAR  
EXCEPT RCAR  
EXCEPT YEAST  
R LP  
SH TURE  
SION T  
EXCEPT FIST  
EXCEPT MIST  
EXCEPT FAST  
SIONARY T  
SIS TIC  
SITY LS  
ST ZE  
EXCEPT ELAST  
EXCEPT ORGANIZE  
TH WARD  
TION ZE  
THEEND

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I. Program Listing, SORDIT and SUFFIX

SORT PROGRAM		JOB	SORDIT
		WRTSENT	4,ZZZZZZZZ
AHS		IAC	MAGTAPE,LIB
I		SORDIT	
		NAME	SORDITS
START		NOP	\$
		SORT	INTAPE(3)
			OUTTAPE(4)
			WKTAPES(2,5,6)
			INFORM(4,128)
			INSENT(W/THEEND
			KEY(1,A,1)
			KEY(2,A,2)\$
		HLT	START\$
		END	START\$
		JOB	RUN
		JOB	ENDJOB

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SLFFIX PROGRAM

1

SLFFIX

IDENTIFY F, 16K, 8X, 7000W

SLROUTINE STEM

COMMON M1,M2,M3,M4,NSUF2

COMMON I,J,K,L,M,N

COMMON MSUF1,LSUF2,MSUF2,LEXL,MEXC

COMMON KLET,MAT1,MAT2,LET1,LET6,MLET1

DIMENSION MSUF1(500), LSUF2(500), MSUF2(2000)

DIMENSION LEXL(2000), MEXC(1000)

IF (M1)NE(M3),GO TO 2

IF (M2)E(M4),GO TO 99

2 CALL NOS

IF (M1)NE(M3),GO TO 3

IF (M2)E(M4),GO TO 99

3 MAT1 = M1

MAT2 = M3

STARTTAC

TMA M1\$

TMQ M2\$

SLAQ 12\$

TAM M1\$

TMA M3\$

TMQ M4\$

SLAQ 12\$

TAM M3\$

TMQ A/ \$

TMA M2\$

SLAQ 12\$

TAM M2\$

TMA M4\$

SLAQ 12\$

TAM M4\$

TMQ A/ \$

JAEQ (P)+1\$

JMP SL2\$

TMA M2\$

JAEQ SL1\$

SL2

CA \$

TMQ M1\$

SLAQ 6\$

TAM TEMPS

CA \$

TMQ M3\$

SLAQ 6\$

TMQ TEMP\$

JAEQ (P)+1\$ HAVE CHARACTERS WHICH ARE EQUAL

JMP TEMP+1\$ CHARACTERS DO NOT MATCH

TAM MLET1\$

TMA M1\$ TO GET RID OF CHARACTER WHICH HAS JUST BEEN FOUND

TMQ M2\$ EQUAL TO CHARACTER IN OTHER WORD

SLAQ 6\$

TAM M1\$

TMA M3\$ TO GET RID OF CHARACTER WHICH HAS JUST BEEN FOUND

TMQ M4\$ EQUAL TO CHARACTER IN OTHER WORD

SLAQ 6\$

TAM M3\$

TMA M2\$

TMQ A/ \$

SLAQ 6\$

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# SUFFIX PROGRAM

	TAM	M2\$	
	TMA	M4\$	
	SLAQ	6\$	
	TAM	M4\$	
SL1	JMP	SL2\$	
	CA	\$	
	TMQ	M1\$	
	SLAQ	6\$	
	TAM	TEMP\$	
	CA	\$	
	TMQ	M3\$	
	SLAQ	6\$	
	TMQ	TEMP\$	
	JAEO	(P)+1\$	
	JMP	TEMP+1\$	
	TAM	MLET1\$	
	TMQ	A/	\$
	TMA	M1\$	
	SLAQ	6 \$	
	TAM	M1\$	
	TMA	M3\$	
	SLAQ	6 \$	
	TAM	M3\$	
TEMP	JMP	SL1\$	
	C/O	\$	
	TMD	MLET1\$	WORDS DEVIALE
	JAED	EM3\$	
	TDA	\$	
	JAEO	EM1\$	
FM1	JMP	COM\$	
	TMA	M1\$	
	TMQ	0/60\$	
	SLAQ	6\$	
	TAM	M1\$	
	JMP	COM\$	
FM3	TMA	M3\$	
	TMQ	0/60\$	
	SLAQ	6\$	
	TAM	M3\$	
COM	TMA	M3\$	COMPARE AND SORT M1, M3
	TMD	M1\$	
	JAGD	OUT+1\$	
	TDM	M3\$	
OUT	TAM	M1\$	PLACE SUFFIX WITH ALPHABETICAL PRECEDENCE IN M1
	ENDTAC		

C SEARCH MSUF1 FOR THE SUFFIX

J = 0

K = NSUF1+1

33 I = (J+K)/2

IF (I)E(K),GO TO 4

IF (I)E(J),GO TO 4

IF (M1)E(MSUF1(I)),GO TO 5

IF (M1)LT(0),GO TO 37

IF (MSUF1(I))LT(0),GO TO 34

36 IF (M1)GT(MSUF1(I)),GO TO 35

34 K = J

GC TO 33

35 J = I

GC TO 33

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SUFFIX PROGRAM

```

37 IF (MSUF1(I))GT(0),GO TO 35
   GC TO 35
4  RETURN
C  SEARCH FOR PAIRED SUFFIX IN MSUF2
5  J = LSUF2(I)
6  IF (MSUF2(J))E(0),GO TO 10
   IF (MSUF2(J))E(M3),GO TO 7
   J = J+1
   GC TO 6
C  ZERO INDICATES THAT THERE ARE NO EXCEPTIONS; THEREFORE, HAVE FOUND A SUFFIX
7  IF (LEXL(J))E(0),GO TO 9
   K = LEXL(J)
   J = 2
C  SEARCH EXCEPTION LIST IN MEXC; 0 INDICATES HAVE REACHED END OF LIST,
C  THEREFORE, HAVE FOUND SUFFIX
8  IF (MEXC(K))E(0),GO TO 9
   LET6 = MEXC(K)
   STARTTAC
      CO      $
      TMA     LET6$
      SRAQ    6$
      SRQ     42$
      TOM     LET1$
      TMQ     0/60$
      SLAQ    6$
      TAM     LET6$
      ENDTAC
   IF (LET6)E(KLET),GO TO 81
   IF (J)E(1),GO TO 10
   IF (MEXC(K))E(MAT1),GO TO 10
   IF (MEXC(K))E(MAT2),GO TO 10
82 K = K+1
   GC TO 8
81 IF (LET1)E(MLET1),GO TO 83
   IF (J)E(0),GO TO 82
   J = 1
   GC TO 82
83 J = 0
   GC TO 82
9  IF (J)E(1),GO TO 10
99 SENSE LIGHT 7
10 RETURN
   END
   SUCROLINE COM3
   COMMON M1,M2
   CONTINUE
   STARTTAC
      TMA     M1$
      SRA     30$
      TAM     M1$
      TMA     M2$
      SRA     30$
      TAM     M2$
      ENDTAC
   IF (M1)NE(M2),GO TO 90
   SENSE LIGHT 7
90 RETURN
   END
   SUCROLINE WORDS

```



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SLEFFIA PROGRAM

CONTINUE  
STARTTAC

JMP IOINTS  
N/6T23;N/1T39\$  
HLT TZZES  
HLT 000IPRO,MWORD\$  
ENDTAC

RETURN

END

SLEROUTINE OUT

COMMON M1

CONTINUE

STARTTAC

TMD XSAVS  
TDXLC ,1\$  
TMD M1\$  
TMD ,1\$  
TMD C/HLT,DOUT+128;C/HLT,SAVS  
AIXJ 1,1\$  
TMD L/DOUT\$  
TMD XSAVS

JMP IOINTS  
N/5T23;N/1T39\$  
HLT TZZDS  
HLT DOUT\$

JMP RET\$  
DOLT ASTOR 128\$  
XSAV L/DOUT\$  
SAV TDXLC ,1\$  
TMD XSAVS  
PET NOP \$  
ENDTAC

RETURN

END

SLEROUTINE NOS

COMMON M1,M2,M3,M4

CONTINUE

STARTTAC

TMD M1 \$  
TMD w1 \$  
TMD M2 \$  
TMD w2 \$  
JMP GAS \$ TO GET AT S

TMD w1 \$  
TMD M1 \$ M1 AND M2 NOW CONTAIN WORD FORM AFTER S AND  
TMD w2 \$ APOSTROPHE S HAVE BEEN REMOVED

TMD M2 \$  
w34 TMD M3 \$  
TMD w1 \$  
TMD M4 \$  
TMD w2 \$

JMP GAS \$  
TMD w1 \$  
TMD M3 \$ M3 AND M4 NOW CONTAIN WORD FORM AFTER S AND  
TMD w2 \$ APOSTROPHE S HAVE BEEN REMOVED  
TMD M4 \$

ENDTAC

RETURN

STARTTAC

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SUFFIX PROGRAM

GAS	IJM	EXIT	\$
	TMQ	6/1T47	\$
	TMA	W2	\$
	TMD	A/	\$
	JAEQ	ONLY	\$ TEXTUAL WORD DOESN'T EXTEND INTO 2ND COMPUTER W
NECH	ETA	W2	\$
	ES	W/	\$
	JAZ	RLNK	\$ NO CHARACTER IN SPACE EXAMINED
	ETA	W/SSSSSSSS\$	SEARCH FOR TERMINAL S IN 2ND COMPUTER WORD
	ES	W2	\$
	JAZ	SSSS	\$ IF HAVE A TERMINAL S
	ETA	W/''''''''\$	
	ES	W2\$	
	JAZ	(P)+1\$	
EXIT	JMP	(P)	\$ NO TERMINAL S, THEREFORE EXIT
	TMA	W2\$	
	EI	W/	\$
	TAM	W2\$	
	JMP	GAS+1H\$	
RLNK	SLQ	6	\$ TO PROCESS THROUGH WORD, 6 BITS AT A TIME, FROM
	JMP	NECH	\$ RIGHT TO LEFT, UNTIL FIND A CHARACTER
SSSS	SLQ	6	\$ HAVE ALREADY LOCATED TERMINAL S, NOW WANT TO
	TMA	0/0	\$ LOOK AT PRECEDING CHARACTER. FIRST, SEE
	JAEQ	FRWD	\$ IF S WAS IN 1ST 6 BITS IN 2ND COMPUTER WORD. IF
	NOP		\$ SO, JUMP TO FRWD TO LOOK AT END OF 1ST COMPUTER WO
	ETA	W2	\$
	ES	W/SSSSSSSS\$	
	JAZ	EXIT	\$ IF TEXTUAL WORD ENDS IN DOUBLE S, DON'T REMOVE
	ETA	W2	\$
	ES	W/''''''''\$	LOOK FOR APOSTROPHE S, POSSESSIVE ENDING
	JAZ	POSS	\$
	TMA	W2	\$ IF DON'T HAVE POSSESSIVE ENDING
	JMP	(P)+3H	\$
POSS	TMA	W2	\$ REMOVE APOSTROPHE
	EI	W/	\$
	SRQ	6	\$ REMOVE FINAL S
	EI	W/	\$
	TAM	W2	\$
	JMP	EXIT	\$
FRWD	TMQ	6/1T47	\$
	ETA	W1	\$
	ES	W/SSSSSSSS\$	CHECK FOR DOUBLE-S ENDING. IF FOUND, EXIT
	JAZ	EXIT	\$
	ETA	W1	\$
	ES	W/''''''''\$	
	JAZ	(P)+3	\$ IF HAVE APOSTROPHE
	TMQ	6/1T5	\$ TO REMOVE TERMINAL S, OCCUPYING 1ST 6 BITS IN
	TMA	W2	\$ COMPUTER WORD
	EI	W/	\$
	TAM	W2	\$
	JMP	EXIT	\$
	TMA	W1	\$
	EI	W/	\$ REMOVE APOSTROPHE
	TAM	W1\$	
	JMP	(P)-4\$	
ONLY	ETA	W1	\$ TEXTUAL WORD CONTAINED IN 1ST COMPUTER WORD
	ES	W/	\$
	JAZ	BLOP\$	
	ETA	W/SSSSSSSS\$	CHECK FOR TERMINAL S

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SLFFIX PROGRAM

```

      ES      W1      $
      JAZ     OTHERS
      ETA     W/''''''''$
-----
      ES      W1$
      JAZ     APOSS$
      JMP     EXIT      $
HLOP  SLQ     6        $ LOOP PROVIDING FOR SEARCH, FROM RIGHT TO LEFT,
      JMP     ONLY      $ UNTIL FIND A CHARACTER
APCS  TMA     W1$
-----
      EI      W/      $
      TAM     W1$
      JMP     GAS+14$
      OTHER  SLQ     6        $ TO LOOK AT CHARACTER PRECEDING TERMINAL S
      ETA     W1      $
      ES      W/SSSSSSSS$ IF HAVE TERMINAL DOUBLE-S, DON'T REMOVE
-----
      JAZ     EXIT      $
      ETA     W1      $
      ES      W/''''''''$
      JAZ     (P)+3H    $
      TMA     W1      $
      JMP     (P)+3H    $
-----
      TMA     W1      $ REMOVE APOSTROPHE
      EI      W/      $
      SRQ     6        $
      EI      W/      $ REMOVE FINAL S
      TAM     W1      $
      JMP     EXIT      $
-----
      W1      C/O      $
      W2      C/O      $
      ENDTAC

```

```

END
COMMON M1,M2,M3,M4,NSUFX
COMMON I,J,K,L,M,N
COMMON MSUF1,LSUF2,MSUF2,LEXL,PFXC
COMMON KLET,KARD,KFNC,NFNC
COMMON KEND,KEXC,LEMP,KBLNK
COMMON MATCNT,INP,NMAT
COMMON MA1,MA2,WORDS,FORDS
DIMENSION MWORDS(128)
DIMENSION MATCH(100)
DIMENSION KSUF1(500),KSUF2(500),LEXC(500)
DIMENSION MSUF1(500),LSUF2(500),LEXL(2000)
DIMENSION MSUF2(2000),MEXC(1000)
DIMENSION KFNC(200)
DIMENSION KARD(10)

```

```

REWIND 3
READ 1,KARD
1  FORMAT(10A8)
KEND = KARD(2)
KEXC = KARD(3)
KLET = KARD(4)
KBLNK = KARD(5)

```

L = 1

NSLFX = 0

C READ FUNCTION WORDS INTO KFNC - NFNC WILL CONTAIN TOTAL NUMBER OF WORDS

DC 2 NFNC = 1,200,1

READ 1, KARD

IF (KARD(2))E(KEND),GO TO 22

KFNC(NFNC) = KARD(2)

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SUFFIX PROGRAM

```

2  CONTINUE
   STOP
C READ SUFFIX INFO INTO KSUF1,KSUF2,MEXC = LEXC(LOCATION OF EXCEPTIONS) LINKS
C MEXC(EXCEPTION LISTS TABLE) TO KSUF2
22 J = 2
23 I = J+1
   IF (KFNC(J))GTE(KFNC(I)),GO TO 25
   LEMP = KFNC(J)
   KFNC(J) = KFNC(I)
   KFNC(I) = LEMP
   J = J+1
   IF (J)LT(2),GO TO 22
   GO TO 23
25 J = J+1
   IF (J)LT(NFNC),GO TO 23
3  READ 1,KARD
   IF (KARD(1))E(KEND),GO TO 53
   IF (KARD(1))E(MEXC),GO TO 4
   MEXC(L) = 0
   L = L+1
   NSLFX = NSUFX+1
   KSUF1(NSUFX) = KARD(1)
   KSUF2(NSUFX) = KARD(2)
   LEXC(NSUFX) = L
   GO TO 5
4  MEXC(L) = KARD(2)
   L = L+1
5  IF (NSUFX)GT(500),GO TO 10
   GO TO 3
53 MEXC(L) = 0
C SORT KSUF1 AND KSUF2 TO PUT SMALLER ENTRY OF EACH PAIR INTO KSUF1, SO THAT,
C WHEN LOOKING FOR SUFFIX OF MATCHING WORDS,IF LOWER OF PAIR ISN'T IN KSUF1,
C DON'T BOTHER WITH KSUF2. AN ENTRY MAY BE LESS THAN ZERO IF CHARACTER
C SETS LEFT-MOST BIT,THE SIGN BIT, WHICH INDICATES NEGATIVE NUMBER.
54 DC 58 I = 1,NSLFX,1
   IF (KSUF1(I))LT(0),GO TO 57
   IF (KSUF2(I))LT(0),GO TO 58
55 IF (KSUF1(I))LTE(KSUF2(I)),GO TO 58
56 LEMP = KSUF1(I)
   KSUF1(I) = KSUF2(I)
   KSUF2(I) = LEMP
   GO TO 58
57 IF (KSUF2(I))GT(0),GO TO 56
   GO TO 55
58 CONTINUE
C PUT KSUF1 INTO ALPHABETICAL ORDER, AND KSUF2 AND LEXC INTO CORRESPONDING ORDER
6  J = 2
69 I = J+1
   IF (KSUF1(J))LT(0),GO TO 63
   IF (KSUF1(I))LT(0),GO TO 62
61 IF (KSUF1(J))GTF(KSUF1(I)),GO TO 7
62 LEMP = KSUF1(I)
   KSUF1(I) = KSUF1(J)
   KSUF1(J) = LEMP
   LEMP = KSUF2(I)
   KSUF2(I) = KSUF2(J)
   KSUF2(J) = LEMP
   LEMP = LEXC(I)
   LEXC(I) = LEXC(J)

```

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SUFFIX PROGRAM

LEXC(J) = LEMP  
J = J+1  
IF (J)LT(2),GO TO 6  
GC TO 69  
63 IF (KSUF1(I))LT(0),GO TO 61  
7 J = J+1  
IF (J)LTE(NSUF),GO TO 69  
C COMBINE ENDINGS IN KSUF2 WHICH HAVE A COMMON MATCHING SUFFIX IN KSUF1; ERGO,  
C HAVE MSUF1,THE REDUCED KSUF1,AND MSLF2,THE REARRANGED KSUF2. LSLF2 LINKS  
C MSLF2 TO MSLF1. BY MEANS OF LEXC, LEXL LINKS MSUF2 TO MEXC.  
L = 1  
M = 2  
MSLF1(1) = KSUF1(1)  
LSLF2(1) = 1  
MSLF2(1) = KSUF2(1)  
LEXL(1) = LEXC(1)  
DO 9 J = 2,NSLFX,1  
I = J-1  
IF (KSUF1(J))E(KSUF1(I)),GO TO 8  
L = L+1  
MSLF1(L) = KSUF1(J)  
MSLF2(M) = 0  
LEXL(M) = 0  
M = M+1  
LSLF2(L) = M  
8 MSLF2(M) = KSUF2(J)  
LEXL(M) = LEXC(J)  
M = M+1  
9 CCNTINUE  
C NSUFX CONTAINS NUMBER OF SUFFIXES IN MSUF1; MATCNT COUNTS NUMBER OF DIFFERENT  
C ROOTS I.E. ALL WORDS WITH SAME ROOT HAVE SAME MATCNT NUMBER; NMAT COUNTS  
C NUMBER OF WORDS IN MATCH; NINP INDEXES MWORDS  
NSUFX = L  
MSLF2(M) = 0  
LEXL(M) = 0  
WORDS = 0  
FORDS = 0  
MATCNT = 1  
C SUBROUTINE WORDS READS WORDS FROM INPUT TAPE INTO TABLE MWORDS  
CALL WORDS  
NINP = 1  
100 NMAT = 0  
101 NMAT = NMAT+1  
IF (NMAT)GT(1600),GO TO 10  
102 M1 = MWORDS(NINP)  
IF (M1)E(KEND),GO TO 132  
C CHECK TO SEE IF WORD IS ON FUNCTION-WORD LIST  
J = 0  
K = NFNC  
103 I = (J+K)/2  
IF (I)E(K),GO TO 108  
IF (I)E(J),GO TO 108  
IF (M1)E(KFNC(I)),GO TO 105  
IF (M1)GT(KFNC(I)),GO TO 104  
K = I  
GC TO 103  
104 J = I  
GC TO 103  
105 FORDS = FORDS+1

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## SLFFIX PROGRAM

```

      NIAP = NINP+4
      IF (NINP)LT(128),GO TO 102
      CALL WORDS
      WCRDS = WORDS+32
      NIAP = 1
      GO TO 102
C BEGIN PROCEDURE FOR PROCESSING CONTENT WORDS
100 MATCH(NMAT) = PWORDS(NINP)
      NMAT = NMAT+1
      NIAP = NIAP+1
      MATCH(NMAT) = PWORDS(NINP)
      NMAT = NMAT+1
      NIAP = NIAP+1
      MATCH(NMAT) = PWORDS(NINP)
      NMAT = NMAT+1
      NIAP = NIAP+1
      MATCH(NMAT) = PWORDS(NINP)
      NIAP = NIAP+1
      IF (NINP)LT(128),GO TO 110
      CALL WORDS
      WCRDS = WORDS+32
      NIAP = 1
110 M2 = PWORDS(NIAP)
C SUBROUTINE COM3 COMPARES FIRST THREE CHARACTERS OF TWO TEXTUAL WORDS TO SEE
C IF THEY MATCH; IF SENSE LIGHT IS ON, THERE IS A MATCH; CONTINUE TO FILL TABLE
C MATCH UNTIL REACH WORD WHICH DOES NOT MATCH
      CALL COM3
      IF (SENSE LIGHT 7)101,113
C BEGIN SEARCH FOR TEXTUAL WORD WHICH DOES NOT HAVE A MATCH I.E. WHICH HAS NOT
C BEEN PAIRED WITH ANOTHER WORD(S); M INDEXES TABLE MATCH FROM THE TOP AND N
C INDEXES MATCH FROM THE BOTTOM. IF TEXTUAL WORD(M) HAS A MATCH, THEN SEARCH IS
C MADE FOR WORD(N) WHICH HAS NO MATCH AND THEN ATTEMPT IS MADE TO MATCH IT
C WITH WORD(M); IF WORD(M) HAS NO MATCH, TRY TO MATCH IT WITH FIRST WORD(N)
C HAVING A MATCH; IF BOTH WORD(M) AND WORD(N) HAVE MATCHES, LOOK FOR FIRST
C WORD(N) WITHOUT MATCH AND TRY TO MATCH IT WITH WORD(M). WHEN N EQUALS M,
C HAVE PROCESSED THROUGH TABLE AND WILL FALL OUT.
113 M = 0
114 IF (M)GT(NMAT),GO TO 130
      M = M+1
      IF (MATCH(M))E(NMAT),GO TO 145
      MA1 = MATCH(M)
      M = M+1
144 MA2 = MATCH(M)
      M = M+2
      N = NMAT
      GO TO 150
145 M = M+1
      IF (MATCH(M))NE(MA2),GO TO 144
      M = M+2
      GO TO 114
116 N = N-4
150 IF (N)E(M),GO TO 121
      IF (MATCH(M))E(KBLNK),GO TO 111
      IF (MATCH(N))E(KBLNK),GO TO 111
      GO TO 116
111 N = N-2
      M2 = MATCH(N)
      N = N-1
      M1 = MATCH(N)

```

## SUFFIX PROGRAM

```

      N = N+3
      M3 = MA1
      M4 = MA2
C SUBROUTINE STEM CHECKS, TWO WORDS AT A TIME, FOR SUFFIXES = IF FOUND, SENSE
C   LIGHT IS TURNED ON
      CALL STEM
      IF (SENSE LIGHT 7) 117,116
117 IF (MATCH(M)) NE (KBLNK), GO TO 120
      IF (MATCH(N)) E (KBLNK), GO TO 119
      MATCH(M) = MATCH(N)
      GC TO 116
119 MATCH(M) = MATCHN
      MATCH(N) = MATCHN
      MATCHN = MATCHN+1
      GC TO 116
120 MATCH(N) = MATCH(M)
      GO TO 116
121 IF (MATCH(M)) NE (KBLNK), GO TO 114
      MATCH(M) = MATCHN
      MATCHN = MATCHN+1
      GC TO 114
130 DC 131 J = 1, NPMY, 1
      M1 = MATCH(J)
      CALL CUT
131 CCNTINUE
      GC TO 100
132 DC 135 I = 1, 128, 1
      M1 = KEND
      CALL CUT
135 CCNTINUE
      LOCKOUT 3
      WORDS = WORDS + (NINP-1)/4
      PRINT 136, WORDS, FORDS
136 FORMAT(1H02(F8))
      STOP
10 PAUSE
      STOP
      COMPLETE
      ENDS

```

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#### J. Output

The output of this portion of the program is a tape containing the text words, arranged alphabetically, and coded with their respective MATCNTs.

At the end of the program SUFFIX, one line of printer output will show how many function words were deleted. Tape D will contain the content words from tape E. The different root forms of content words are set apart by having different MATCNTs. Like root forms will have like MATCNTs. The MATCNT is contained in the fourth word of each four-word entry. Tape D will be the input for the program THESAUR.



IV. Thesaurus-Building Program (THESAUR)A. Tables

**KARD** (10 computer words): Card input table. Holds contents of one Hollerith card.

**LINE** (15 computer words): This table, used for printouts, holds the contents of one print line.

**KRIM1** (1000 computer words): This table holds the first half (first computer word) of each of the primary words in the thesaurus.

**KRIM2** (1000 computer words): This table holds the second half (second computer word) of each of the primary words in the thesaurus.

**KASS1** (1000 computer words): This table holds the first half (first computer word) of each of the associated words in the thesaurus.

**KASS2** (1000 computer words): This table holds the second half (second computer word) of each of the associated words in the thesaurus.

**KMAT1** (1000 computer words): Contains the **MATCNTs** for the primary words.

**KMAT2** (1000 computer words): Contains the **MATCNTs** for the associated words.

**KTEXG**, **KTEXM**, **KTEXF**, **KTEXN**, and **KTEXT** (each 128 computer words): Buffer tables which will hold, respectively, a block of textual words for input from tape or output to tape.

B. Items

I, J, K, L, M, N are items used to index various tables. They act as index registers.

M1, M2, M3, M4 serve as temporary storage cells.

NONG, NONM, NONN contain counts of the number of entries in buffer tables

**KTEXG**, **KTEXM**, **KTEXN**.

KTEXT1, KTEXT2, KTEXT3, KTEXT4 are storage cells which contain the four computer words of a textual entry or primary and associated words.

KTEXT5, KTEXT6, KTEXT7, KTEXT8 are storage cells which contain the four computer words of the previous textual entry or primary and associated words.

KBLNK: This item contains a word of blanks.

KEND: This item contains the word, "THEEND."

INENT: This item contains a count of the number of thesaurus pairs in tables KRIM and KASS.

LEMP: This item is a fixed-point temporary storage cell.

NVAP: This item indicates whether or not to print the indexes for the textual words. If NVAP is not set to blank, the indexes are printed.

LWORD1 and LWORD2 are storage cells containing the last word read in from the input text.

NFREQ: This item holds the frequency count for each root form.

NP: This item contains a count of the number of words in a given print line.

NWDS: This item contains a count of the total number of words in the input text.

MATCNT: A unique number for each root form (1, 2, 3.....n).

KBUILD: Used to indicate an initial run and that the card input thesaurus is to be written on tape F.

### C. Main Routine

1. The first short section of the program sets up Hollerith constants and the items indexing the buffer tables.

2. **READ IN THESAURUS:** This section of the program reads in the list of primary and associated words upon which the textual thesaurus will be based. One primary word and one associated word is listed on each input card. If a number of words are associated with one primary word, the primary word is repeated on each card until all the associated words have been listed.
3. **SORT CARD INPUT IN PREPARATION FOR A MERGE WITH THE THESAURUS:** A thesaurus may exist on tape from a previous computer run. If so, the new synonyms, read in from cards, have to be merged with the old synonyms on tape. If there is no thesaurus tape, the new synonyms still have to be sorted for processing of the text and forming of a thesaurus tape. The card word pairs are sorted so that the primary word is of major order, and the associated word of minor order.
4. **CHECK TO SEE IF PLANNING TO MERGE OR BUILD THE THESAURUS:** During the initial run of the program on a portion of the text a thesaurus tape will not exist. This fact is specified to the computer by means of card input (KBUILD). If there is not a thesaurus tape on F and KBUILD does not equal the word "BUILD" the program will halt. If KBUILD does equal "BUILD" then the primary and associated words from the card input constitute the entire present thesaurus, and it is put on tape F.
5. **MERGE THESAUR TAPE (M) WITH THESAUR CARDS BACK ONTO (F):** If KBUILD does not equal "BUILD" then the thesaurus formed on tape from a previous run is put onto tape M so that it can be merged with the new synonyms from card input onto tape F.
6. **SAVE PRIMARY AND ASSOCIATED WORDS THAT APPEAR IN THE TEXT:** A comparison is made of words on the text tape E against primary words on thesaurus

tape F. When a match is found the primary and associated words are saved in tables called KRIM1, KRIM2, KASS1, KASS2. After comparing all the textual words or primary words these tables are sorted so that the associated word is of major order. Then a comparison is made of the words on the text tape against words appearing in KASS1 and KASS2, saving only those synonym pairs where the associated word also appears in the text.

7. SORT TZZE ON MATCNT USING M, N (2 and 3) AND G (6): Initially, tape units are present; K is set to 128 preparatory to reading information into KTEXT. The reading will not proceed unless the index indicates all of KTEXT has been processed; therefore, for the first input, K must be set as though KTEXT has been processed. Subroutine INTEXT places a textual word entry in KTEXT1, 2, 3, and 4; after the second call to INTEXT, therefore, two textual words occupy KTEXT1, 2, 3, 4 and KTEXT5, 6, 7, 8, respectively. This section of the program arranges the textual words on tape TZZE on the basis of their MATCNTs; the words are sorted so that the MATCNT numbers are in sequence. The sort proceeds by examining the MATCNT of each textual word. All entries for which the MATCNTs are already in sequential order go onto tape G; those for which the MATCNTs are out of order go onto tape M or N. This section of the program also sorts and merges the out-of-order MATCNTs which have been read out on tapes M and N. Because the correctly sorted MATCNTs appear on tape N and we subsequently want to refer to it on tape M, M is set to N. Throughout the procedure described in this section and later sections, 128 word blocks which are not filled with textual words are filled up with the word, "THEEND."

8. MERGE M AND G (6) ONTO N: This section of the program merges G, which contains all textual words for which the MATCNTs were already in sequential order, and M, which contains textual words for which the MATCNTs were out of sequential order; at this point, the MATCNTs on both tapes are in sequential order and it is just a matter of fitting those on tape M into the main text. At the end of this procedure, tape N contains all textual words, arranged by MATCNTs in numerical sequence.

9. PUT FREQUENCY COUNT OF WORDS WITHIN MATCNT ON M: This section of the program totals up the number of occurrences of textual words with the same MATCNT, and stores MATCNTX, the frequency count, on tape M. An example of the output showing the results of this step and step 6 is as follows:

MATCNT	TEXTUAL WORD	FREQUENCY COUNT
3	ABSENCE	4
	ABSENT	
4	ABSOLUTE	1
5	ACCELERATED	1
6	ACCEPTANCE	4
	ACCEPTED	
	ACCEPT	

10. ADD FREQUENCY COUNT TO DATA AND PUT ON G: At the beginning of this section of the program, tape N contains all textual words (i.e., content words) sorted sequentially by MATCNT and tape M contains MATCNTs and frequency counts. This section of the program merges those data by comparing MATCNTs and puts the merged material (shown in output above) on tape G; also carried along to tape G, but not shown above, are the index numbers indicating

where in the text the words occurred.

11. ADD FREQUENCY COUNT TO THESAUR (KMAT2): At the time when the text and associated words are being printed, we also want to be able to print the frequency count of associated words; to do so, it is necessary to have the frequency count immediately available. For this purpose, the program compares text words against associated words in KASS1 and KASS2; when a match is found, it stores KMAT2, the frequency count.

12. SORT THESAUR (PRIMARY WORD OF MAJOR ORDER): The program performs a sort of KRIM1, KRIM2, KASS1, KASS2, and KMAT2 so that KRIM1 and KRIM2 are of major order.

13. ADD FREQUENCY COUNT TO THESAUR (KMAT1): This section of the program operates in the same way as the section described in 11, above. Here, however, the object is to save the frequency counts of primary words, rather than associated words.

14. SORT THE THESAURUS ON PRIMARY WORDS THEN BY MATCNT FOR PRINTING: The primary words are first sorted alphabetically so that words grouped by a single MATCNT will be in alphabetical order. The associated words are shifted along with the primary words in order to maintain the correct linkings. Both the alphabetical sort and the subsequent sort on MATCNTs are of the shuttle-sort type. At the end of this section of the program, KRIM1 and KRIM2 will contain the primary words, arranged so that MATCNTs are in numerical sequence and so that, within a given MATCNT, the words are in alphabetical order. The KASS and KMAT tables are rearranged to correlate with the KRIM tables.

15. Statements 440-450: This short section, preparatory to setting up the final output format, assigns values to some of the variables to be used.
16. Statements 450-452: This section of the program places the index entries for the textual words in the print line and prints them.
17. Statements 452-470: This section of the program, which is operationally part of the preceding section, prints out the textual words and their MATCNTs and frequency counts. The MATCNT and frequency count are printed out just once for any group of words with a common MATCNT.
18. Statements 470-473: This coding checks to see whether the MATCNT of a given textual word equals that of a given primary word in the thesaurus. If the MATCNT of the textual word is less than the MATCNT of the primary word, the next textual word is brought in. If the MATCNT of the textual word is greater than the MATCNT of the primary word, the next primary word is brought in. If the MATCNTs match, the textual word matches the primary word and program control is transferred to statement 480.
19. Statements 480-500: Initially, the associated word (and its MATCNT) linked to the primary word is placed in the print line. The frequency count of the associated word is also placed in the print line and the line is printed. The first DO-Loop checks to see if the associated word is also a primary word. If it is not, the next associated word is examined, etc., until the list of associated words is exhausted. Then the next textual word is compared with the next word in the primary word list, etc. If the associated word is a primary word, then its associated words are printed out and saved on tape N; these are also checked to see if any or all are also primary words. This procedure continues down through five levels

(note the five nested DO-Loops).

20. Statements 500-542: The total number of words (content words) appearing in the text is printed.

21. (F) ONTO (M) THEN MERGE (M) AND (N) BACK ONTO (F): This is a process necessary to update the thesaurus tape F with the new linkings formed on tape M. The information on tape F is stored on tape M. Then tape M and tape N are merged onto tape F. After everything has been merged onto tape F, tape F is rewound, and the program halts.

#### D. Subroutines for THESAUR

CLEAR: This subroutine clears the print line by setting it equal to blanks.

CON1: This subroutine converts M1 from binary to Hollerith code.

DECON: This subroutine converts the index (chapter-paragraph-line-word) for a given textual word from binary to Hollerith code. Also in preparation for printout, the converted index entry is condensed from four to three computer words (M2, M3, M4).

FREQ: This subroutine extracts the frequency count for a given textual word, converts it from binary to Hollerith code, and saves the count, left-justified in N2, for possible FORTRAN manipulation.

INF: This subroutine brings in one textual word entry from buffer table KTEXF.

ING: This subroutine brings in one textual word entry from buffer table KTEXG.

INM: This subroutine brings in one textual word entry from buffer table KTEXM.

INM2: This subroutine brings in two computer words from buffer table KTEXM.

INN: This subroutine brings in one textual word entry from buffer table KTEXN.

INTEXT: This subroutine brings in one textual word entry from buffer table KTEXT.



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OUTG: This subroutine outputs a textual word entry to buffer table KTEXG.

OUTM: This subroutine outputs a textual word entry to buffer table KTEXM.

OUTM2: This subroutine outputs two computer words to buffer table KTEXM.

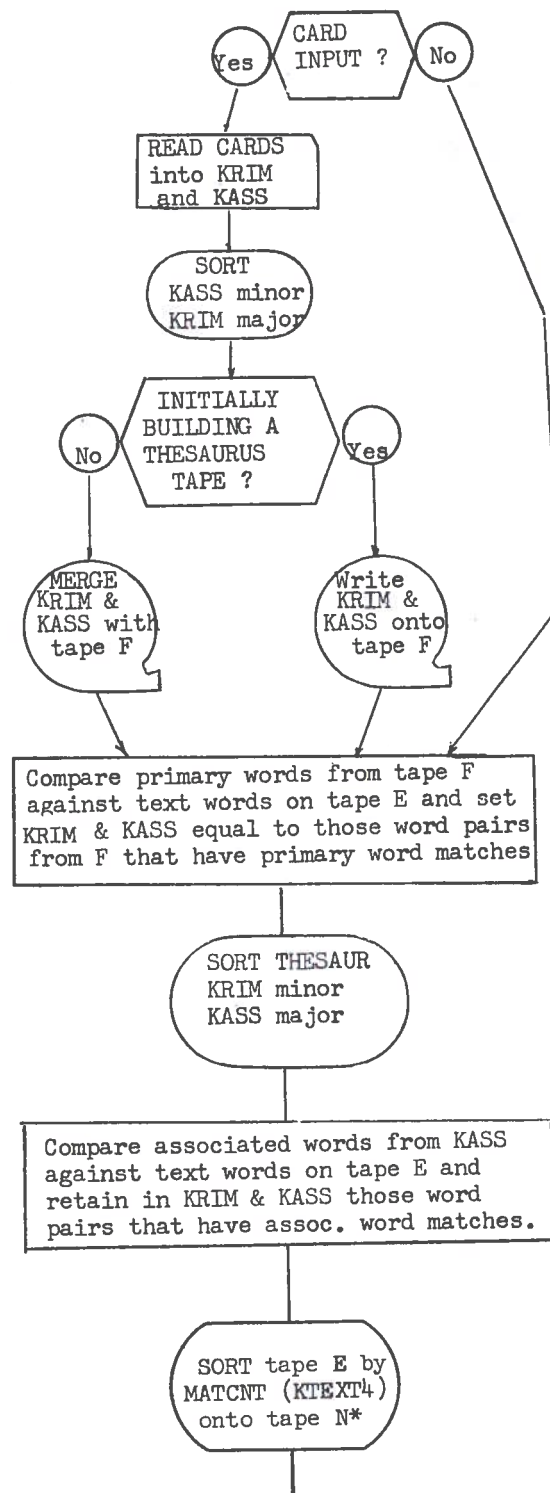
OUTN: This subroutine outputs a textual word entry to buffer table KTEXN.

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E. Flow Chart



\*So that textual words are grouped according to root form.

ADD FREQUENCY COUNT TO THE TEXT AND THESAURUS

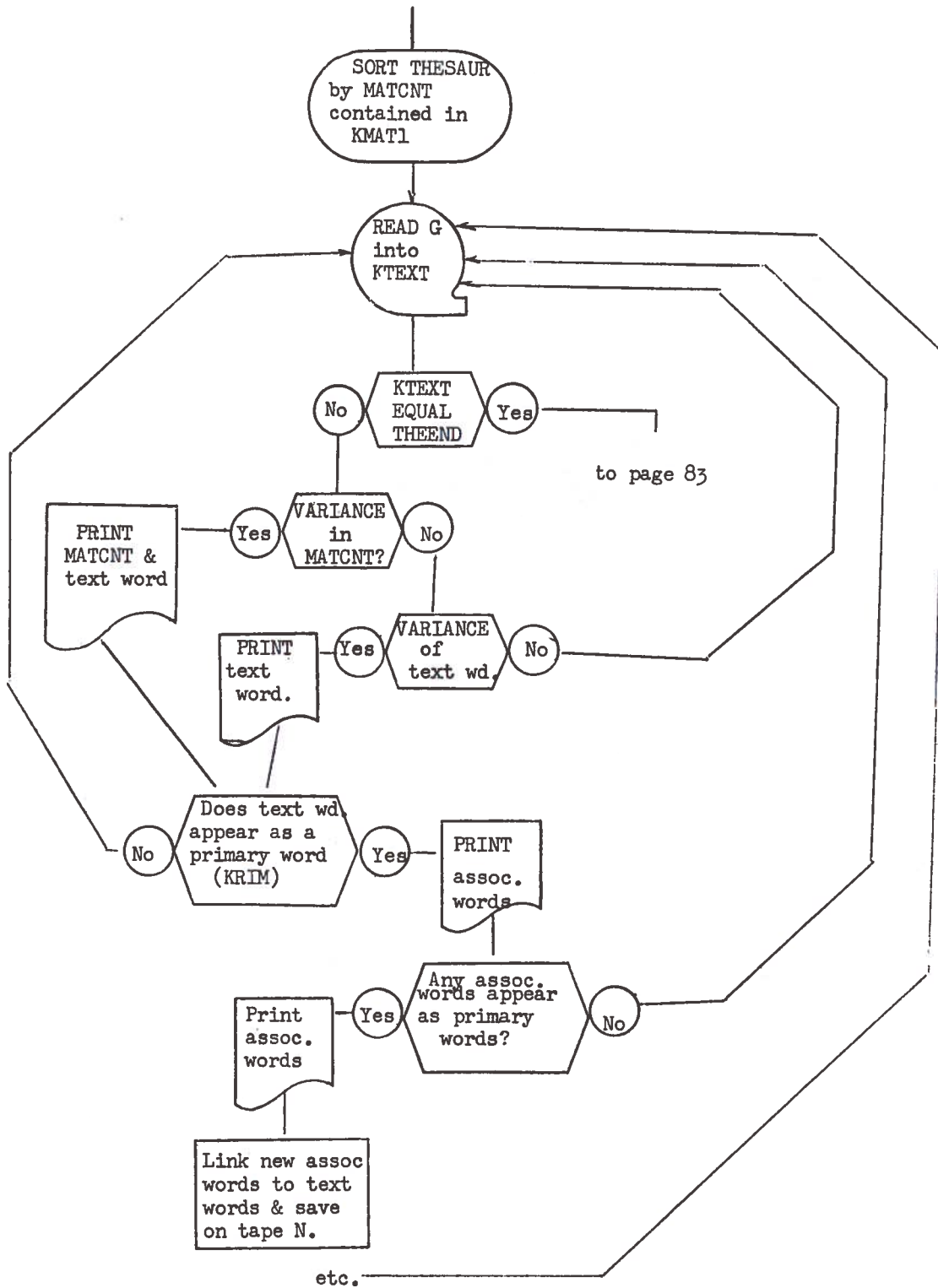
Count the number of words that appear in each group (root form), and set tape M equal to the MATCNT and frequency count of each group.

Comparing MATCNTs from the tapes M and N, set tape G equal each entry from tape N plus the frequency count for the textual word of that entry from tape M.

Comparing text words on G against associated words from KRIM & KASS, set  $KMAT2 = KTEXT4$  (MATCNT & freq. count) for each matching associated word from KASS.

SORT THESAURUS  
sort KRIM & KASS so that the primary word is of major order.

Comparing text words from tape G against primary words from KRIM & KASS set  $KMAT1 = KTEXT4$  (MATCNT & freq. count) for each matching primary word in KRIM.

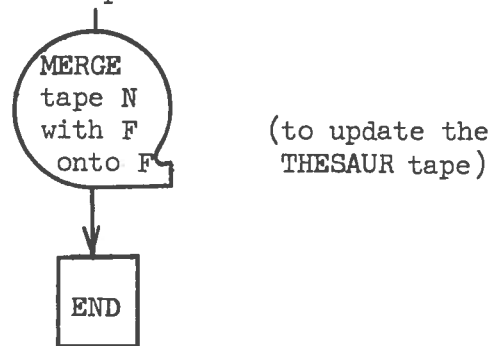


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The textual words have been printed with possible associated words, and new linkings of primary and associated words saved on tape N.



The "etc." at the bottom of page 82 was meant to imply that the process of attempting to link new associated words with former primary words could be carried on indefinitely or until all possible combinations have been exhausted. In the program, the output shows up to five levels of linking. The flow chart shows only two levels.

Tape E is the text tape of textual words in alphabetical order.

Tape F contains the thesaurus words sorted alphabetically by primary words (the major order) and associated words (the minor order).

Tape G is a tape of the textual words with frequency count in numerical order of MATCNT.

Tape M is a working tape.

Tape N is a working tape.

Text tapes consist of four-word entries. The first two computer words (KTEXT1, KTEXT2) contain the textual word.

The third word (KTEXT3) is divided into four parts:

- 1) Chapter count;
- 2) Paragraph count;
- 3) Line count;
- 4) Word count.

The fourth word (KTEXT4) is divided into three parts:

- 1) MATCNT (a number associated with each root form, e.g., 1, 2, 3, 4.....n, where n is the total number of different root forms);
- 2) Frequency count (number of words that have the same root);
- 3) The third part as yet is unused.

F. Program Listing

## THESAUR PROGRAM

```

      I          THESAUR
      IDENTIFY F, 16K, 8X, 777W
      SUBROUTINE CLEAR
C      SETS THE PRINT LINE EQUAL TO BLANKS
      COMMON I,J,K,L,M,N
      COMMON M1,M2,M3,M4
      COMMON KTEXTF,KTEXTG,KTEXTM,KTEXN,KTEXT
      COMMON NCAG,NONM,NONN,NOAF
      COMMON KTEXT1,KTEXT2,KTEXT3,KTEXT4
      COMMON KTEXT5,KTEXT6,KTEXT7,KTEXT8
      COMMON KLINK,KEND,INENT,LEMP,AVAP,LWORD1,LWORD2
      COMMON KARD,LINE
      DIMENSION KTEXTF(128)
      DIMENSION KTEXTG(128)
      DIMENSION KTEXTM(128)
      DIMENSION KTEXN(128)
      DIMENSION KTEXT(128)
      DIMENSION KARD(10)
      DIMENSION LINE(15)
      CONTINUE
      STARTTAC
      TMD      L/LINES
      TDCLC    ,13
      TMD      KBLANKS
      L      RPTA      153
      TDM      1,13
      ENDTAC
      RETURN
      END
      SUBROUTINE CON1(M1)
C      CONVERT M1 FROM BINARY TO HOLLERITH CODE
      COMMON I,J,K,L,M,N
      COMMON M1,M2,M3,M4
      CONTINUE
      STARTTAC
      TMA      M13
      SRA      323
      S      BIN2BCD 3
      S      ZSUPP   3
      TMQ      0/60603
      SLAQ     123
      TAM      M13
      ENDTAC
      RETURN
      END
      SUBROUTINE DECON
C      DECODES M1 (CPLW COUNT) AND CONVERTS BINARY TO HOLLERITH
      COMMON I,J,K,L,M,N
      COMMON M1,M2,M3,M4
      CONTINUE
      STARTTAC
      CA      4
      TMQ     M13
      SLAQ    123
      TAM     M13
      CA      3
      SLAQ    123

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```
TAM      M2$
CA        $
SLAQ     12$
TAM      M3$
CA        $
SLAQ     12$
TAM      M4$
S        BIN2RCD M1$
TAM      M1$
S        BIN2RCD M2$
TAM      M2$
S        BIN2RCD M3$
TAM      M3$
S        BIN2RCD M4$
TAM      M4$
TMO      0/34T5$
SRAQ     24$
TMA      0/4040T47$
SRAQ     12$
TMA      M3$
SRAQ     6$
TQM      M4$
SRAQ     18$
TMA      0/4040T47$
SRAQ     12$
TMA      M2$
SRAQ     18$
TQM      M3$
SRAQ     6$
TMA      0/4040T47$
SRAQ     12$
TMA      M1$
SRAQ     24$
TMA      0/74T47$
SRAQ     6$
TQM      M2$
ENDTAC

RETURN
FAC
SUBROUTINE FREQ(N1,N2)
  G  EXTRACTS FREQUENCY COUNT. N1 = HOLLERITH, N2 = BINARY
CONTINUE
STARTTAC
      TMA      M1$
      SLA      16$
      TAM      M2$
      SRA      M2$
      S        BIN2RCD 3
      S        ZSUPP   $
      TAM      M1$
      ENDTAC

RETURN
FAC
SUBROUTINE IFF(N1,N2,N3,N4)
  COMMON I,J,K,L,M,N
  COMMON M1,M2,M3,M4
  COMMON KTEFX,KTEFXG,KTEYM,KTEXN,KTEXT
  COMMON NONG,NONM,NONN,NONF
  DIMENSION KTEFX(128)
  DIMENSION KTEFXG(128)
```

0055  
0056  
0057  
0058  
0059  
0060  
0061  
0062  
0063  
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0070  
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0112  
0113



```

      DIMENSION KTEXM(128)                                0114
      DIMENSION KTEXN(128)                                0115
      DIMENSION KTEXT(128)                                0116
      IF (NONF)GTE(128),GO TO 20                          0117
10    N1 = KTEXF(NONF)
      N2 = KTEXF(NONF+1)
      N3 = KTEXF(NONF+2)
      N4 = KTEXF(NONF+3)
      NCAF = NONF+4
      RETURN                                              0122
20    STARTTAC                                           0123
      R          JMP      IOINT $                        0124
              N/6T23;N/1T39 $                          0125
      HLT      T2ZF $      SYS 6 (FORTRAN 0)            0126
      HLT      KTEXF $
      ENDTAC                                           0127
      NCAF = 1
      GO TO 10                                           0129
      END                                               0130
      SUBROUTINE ING(N1,N2,N3,N4)                        0131
      COMMON I,J,K,L,M,N                                0132
      COMMON M1,M2,M3,M4                                0133
      COMMON KTEXF,KTEYG,KTEXM,KTEXN,KTEXT             0134
      COMMON NCAG,NONM,NONN                              0135
      DIMENSION KTEXF(128)                                0137
      DIMENSION KTEYG(128)                                0138
      DIMENSION KTEXM(128)                                0139
      DIMENSION KTEXN(128)                                0140
      DIMENSION KTEXT(128)                                0141
      IF (NONG)GTE(128),GO TO 20                        0142
10    N1 = KTEYG(NONG)
      N2 = KTEYG(NONG+1)
      N3 = KTEYG(NONG+2)
      N4 = KTEYG(NONG+3)
      NONG = NONG+4
      RETURN                                              0146
20    STARTTAC                                           0147
      R          JMP      IOINT $                        0148
              N/6T23;N/1T39 $                          0149
      HLT      T2ZG $      READ ONE BLOCK              0150
      HLT      KTEYG $      FROM SYS 7 (FORTRAN 6)      0151
      ENDTAC                                           0152
      NCAG = 1
      GO TO 10                                           0153
      END                                               0154
      SUBROUTINE INM(N1,N2,N3,N4)                        0155
      COMMON I,J,K,L,M,N                                0156
      COMMON M1,M2,M3,M4                                0157
      COMMON KTEXF,KTEYG,KTEXM,KTEXN,KTEXT             0158
      COMMON NCAG,NONM,NONN                              0159
      DIMENSION KTEXF(128)                                0160
      DIMENSION KTEYG(128)                                0162
      DIMENSION KTEXM(128)                                0163
      DIMENSION KTEXN(128)                                0164
      DIMENSION KTEXT(128)                                0165
      IF (NONM)GTE(128),GO TO 20                        0166
10    N1 = KTEXM(NONM)
      N2 = KTEXM(NONM+1)
      N3 = KTEXM(NONM+2)
      N4 = KTEXM(NONM+3)

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	NCAM = NCAM+4	0172
	RETURN	0173
20	IF (P)E(3),GO TO 30	0174
	STARTTAC	0175
	R        JMP        IOINT \$	0176
	N/6T23;N/1T39 \$	0177
	HLT        T22C \$	0178
	HLT        KTEXM \$	0179
	ENDTAC	0180
	GL TC 40	0181
30	STARTTAC	0182
	R        JMP        IOINT \$	0183
	N/6T23;N/1T39 \$	0184
	HLT        T22C \$	0185
	HLT        KTEXM \$	0186
	ENDTAC	0187
40	NCAM = 1	0188
	GL TC 10	0189
	END	0190
	SUBROUTINE INM2(N1,N2)	0191
	COMMON I,J,K,L,M,N	0192
	COMMON M1,M2,M3,M4	0193
	COMMON KTEFX,KTEFG,KTEXM,KTEXN,KTEXT	
	COMMON N1G,NONM,NONN	0195
	DIMENSION KTEFX(128)	0196
	DIMENSION KTEFG(128)	0197
	DIMENSION KTEXM(128)	0198
	DIMENSION KTEXN(128)	0199
	DIMENSION KTEXT(128)	0200
	IF (NONM)GTE(128),GO TO 20	0201
10	M1 = KTEXM(NONM)	0202
	M2 = KTEXM(NONM+1)	0203
	NCAM = NCAM+2	0204
	RETURN	0205
20	IF (P)E(3),GO TO 30	0206
	STARTTAC	0207
	R        JMP        IOINT \$	0208
	N/6T23;N/1T39 \$	0209
	HLT        T22C \$	0210
	HLT        KTEXM \$	0211
	ENDTAC	0212
	GL TC 40	0213
30	STARTTAC	0214
	R        JMP        IOINT \$	0215
	N/6T23;N/1T39 \$	0216
	HLT        T22C \$	0217
	HLT        KTEXM \$	0218
	ENDTAC	0219
40	NCAM = 1	0220
	GL TC 10	0221
	END	0222
	SUBROUTINE INN(N1,N2,N3,N4)	0223
	COMMON I,J,K,L,M,N	0224
	COMMON M1,M2,M3,M4	
	COMMON KTEFX,KTEFG,KTEXM,KTEXN,KTEXT	0226
	COMMON N1G,NONM,NONN	
	DIMENSION KTEFX(128)	0227
	DIMENSION KTEFG(128)	0228
	DIMENSION KTEXM(128)	0229
	DIMENSION KTEXN(128)	

	DIMENSION KTEXT(128)	0230
	IF (NONN)GTE(128),GO TO 20	0231
10	N1 = KTEXT(NONN)	0232
	N2 = KTEXT(NONN+1)	0233
	N3 = KTEXT(NONN+2)	0234
	N4 = KTEXT(NONN+3)	0235
	ALAN = NONN+4	0236
	RETURN	0237
20	IF (N)E(3),GO TO 30	0238
	STARTTAC	0239
	R        JMP        TOINT \$	0240
	N/6T23;N/1T39 \$	0241
	HLT        TZZC \$	0242
	HLT        KTEXT \$	0243
	ENDTAC	0244
	GC TC 40	0245
30	STARTTAC	0246
	R        JMP        TOINT \$	0247
	N/6T23;N/1T39 \$	0248
	HLT        TZZC \$	0249
	HLT        KTEXT \$	0250
	ENDTAC	0251
40	ALAN = 1	0252
	GC TC 10	0253
	END	0254
	SUBROUTINE INTEXT	0255
C	BUFFERS INPUT FROM TZZE TO KTEXT1,2,3,4	0256
	COMMON I,J,K,L,M,N	0257
	COMMON M1,M2,M3,M4	0258
	COMMON KTEXT,KTEXTG,KTEXTM,KTEXTN,KTEXT	
	COMMON NONG,NONM,NONN,NONF	0260
	COMMON KTEXT1,KTEXT2,KTEXT3,KTEXT4	0261
	DIMENSION KTEXTF(128)	
	DIMENSION KTEXTG(128)	0262
	DIMENSION KTEXTM(128)	0263
	DIMENSION KTEXTN(128)	0264
	DIMENSION KTEXT(128)	0265
	IF (K)GTE(128),GO TO 20	0266
10	KTEXT1 = KTEXT(K)	0267
	K = K+1	0268
	KTEXT2 = KTEXT(K)	0269
	K = K+1	0270
	KTEXT3 = KTEXT(K)	0271
	K = K+1	0272
	KTEXT4 = KTEXT(K)	0273
	K = K+1	0274
	RETURN	0275
20	CONTINUE	0276
	STARTTAC	0277
	R        JMP        TOINTS	0278
	N/6T23;N/1T39\$	0279
	HLT        TZZES	0280
	HLT        KTEXTS	0281
	ENDTAC	0282
	K = 1	0283
	GC TC 10	0284
	END	0285
	SUBROUTINE OUTF(N1,N2,N3,N4)	0286
	COMMON I,J,K,L,M,N	0287
	COMMON M1,M2,M3,M4	0288

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COMMON KTEXF,KTEYG,KTEYM,KTEXN,KTEXT
COMMON NLAG,NONM,NONN,NONF
DIMENSION KTEXF(128)
DIMENSION KTEYG(128)
DIMENSION KTEYM(128)
DIMENSION KTEXN(128)
DIMENSION KTEXT(128)
KTEXF(NONF) = N1
KTEXF(NONF+1) = N2
KTEXF(NONF+2) = N3
KTEXF(NONF+3) = N4
NCAF = NONF+4
IF (NONF)GTE(128),GO TO 10
RETURN
10 STARTIAC
      JMP      TOINT $
      N/5T23;N/1T39 $
      HLT      TZZF $      SYS 6 (FORTRAN 0)
      HLT      KTEXF $
      ENDIAC
NCAF = 1
RETURN
END
SUBROUTINE OUTG(N1,N2,N3,N4)
COMMON I,J,K,L,M,N
COMMON M1,M2,M3,M4
COMMON KTEXF,KTEYG,KTEYM,KTEXN,KTEXT
COMMON NLAG,NONM,NONN
DIMENSION KTEXF(128)
DIMENSION KTEYG(128)
DIMENSION KTEYM(128)
DIMENSION KTEXN(128)
DIMENSION KTEXT(128)
KTEYG(NONG) = N1
KTEYG(NONG+1)=N2
KTEYG(NONG+2)=N3
KTEYG(NONG+3)=N4
NONG = NONG+4
IF (NONG)GTE(128),GO TO 10
RETURN
10 STARTIAC
      JMP      TOINT $
      N/5T23;N/1T39 $      WRITE ONE BLOCK
      HLT      TZZG $      ON SYS 7 (FORTRAN 6)
      HLT      KTEYG $
      ENDIAC
NONG = 1
RETURN
END
SUBROUTINE OUTM(N1,N2,N3,N4)
COMMON I,J,K,L,M,N
COMMON M1,M2,M3,M4
COMMON KTEXF,KTEYG,KTEYM,KTEXN,KTEXT
COMMON NLAG,NONM,NONN
DIMENSION KTEXF(128)
DIMENSION KTEYG(128)
DIMENSION KTEYM(128)
DIMENSION KTEXN(128)
DIMENSION KTEXT(128)
KTEYM(NONM) = M1

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      KIFXM(NONM+1)=N2                                0345
      KTEXM(NONM+2)=N3                                0346
      KIFXM(NONM+3)=N4                                0347
      NCAM = NONM+4                                    0348
      IF (NONM)GTE(128),GO TO 10                      0349
      RETURN                                           0350
10  IF (M)E(2),GO TO 20                               0351
      STARTTAC                                         0352
      R      JMP      IOINT$                            0353
            N/5123;N/1139$      WRITE ONE BLOCK      0354
            HLT      TZZC$ CN 3                        0355
            HLT      KTEXM$                             0356
            ENDTAC                                       0357
      GO TO 40                                         0358
20  STARTTAC                                         0359
      R      JMP      IOINT$                            0360
            N/5123;N/1139$      WRITE ONE BLOCK      0361
            HLT      TZZC$      ON 2                  0362
            HLT      KTEXM$                             0363
            ENDTAC                                       0364
40  NCAM = 1                                           0365
      RETURN                                           0366
      END                                             0367
      SUBROUTINE OUTM2(N1,N2)                         0368
      COMMON I,J,K,L,M,N                             0369
      COMMON M1,M2,M3,M4                             0370
      COMMON KTEXF,KTEYG,KTEXM,KTEXN,KTEXT
      COMMON NCAG,NONM,NONN
      DIMENSION KTEXF(128)
      DIMENSION KTEYG(128)
      DIMENSION KTEXM(128)
      DIMENSION KTEXN(128)
      DIMENSION KTEXT(128)
      KTEXM(NONM) = N1
      KTEXM(NONM+1)=N2
      NCAM = NONM+2
      IF (NONM)GTE(128),GO TO 10
      RETURN
10  IF (M)E(2),GO TO 20
      STARTTAC
      R      JMP      IOINT$
            N/5123;N/1139$
            HLT      TZZC$
            HLT      KTEXM$
            ENDTAC
      GO TO 40
20  STARTTAC
      R      JMP      IOINT$
            N/5123;N/1139$
            HLT      TZZC$
            HLT      KTEXM$
            ENDTAC
40  NCAM = 1
      RETURN
      END
      SUBROUTINE OUTN(N1,N2,M3,N4)
      COMMON I,J,K,L,M,N
      COMMON M1,M2,M3,M4
      COMMON KTEXF,KTEYG,KTEXM,KTEXN,KTEXT
      COMMON NCAG,NONM,NONN

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DIMENSION KTEXF(128)
DIMENSION KTEYG(128)
DIMENSION KTEYM(128)
DIMENSION KTEXN(128)
DIMENSION KTEXT(128)
KTEXN(NCAN) = N1
KTEXN(NCAN+1) = N2
KTEXN(NCAN+2) = N3
KTEXN(NCAN+3) = N4
NCAN = NCAN+4
IF (NCAN)GTE(128),GO TO 10
RETURN
10 IF (N)(2),GO TO 20
STARTTAC
R      JMP      IOINT $
      N/5T23;N/1T39 $      WRITE ONE BLOCK
      HLT      T22C $      ON 3
      HLT      KTEXN $
      ENDTAC
      0404
      0405
      0406
      0407
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      0451
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      0461

20      GL TO 40
      STARTTAC
      R      JMP      IOINT $
      N/5T23;N/1T39 $      WRITE ONE BLOCK
      HLT      T22C $      ON 2
      HLT      KTEXN $
      ENDTAC
      0422
      0423
      0424
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40      NCAN = 1
      RETURN
      END
      FUNCTION LET(X)
      CONTINUE
      STARTTAC
      TDXL      .03
      TMA      .05
      JMP      2SR54
      ENDTAC
      0435
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      0437
      0438
      0439
      0440
      0441
      0442
      0444
      0445
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      0448
      0449
      0450
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G      END
      START OF THE MAIN PROGRAM
      COMMON I,J,K,L,M,N
      COMMON M1,M2,M3,M4
      COMMON KTEXF,KTEYG,KTEYM,KTEXN,KTEXT
      COMMON N0AG,N0NH,N0NA,N0NF
      COMMON KTEXT1,KTEXT2,KTEXT3,KTEXT4
      COMMON KTEXT5,KTEXT6,KTEXT7,KTEXT8
      COMMON KLINK,KEND,INENT,LEMP,NVAP,LWORD1,LWORD2
      COMMON KARD,LINE
      COMMON KREQ
      COMMON KTES,KBUILD
      COMMON NP
      DIMENSION KTEXF(128)
      DIMENSION KTEYG(128)
      DIMENSION KTEYM(128)
      DIMENSION KTEXN(128)
      DIMENSION KTEXT(128)
      DIMENSION KARD(10)
      DIMENSION LINE(15)
      DIMENSION KRM1(1000)
      DIMENSION KRM2(1000)
      DIMENSION KASS1(1000)
      DIMENSION KASS2(1000)
      0452
      0453
      0454
      0455
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      0460
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DIMENSION KMAT1(1000)	0462
DIMENSION KMAT2(1000)	0463
COMMON N-DS	0464
1 FORMAT (1H 15AB)	0465
2 FORMAT (10AB)	0466
3 FORMAT (1H 15AB/1H1)	0467
T = 0	0468
KCM = 1	0469
KCN = 1	0470
KRG = 1	0471
K = 2	
K = 3	
REWIND 0	
REWIND 2	
READ 2,KARD	0472
KEND = KARD(2)	0473
KVAP = KARD(3)	0474
KELIC = KARD(4)	0475
KELNK = KARD(8)	0476
KINES = LEFT(BHTHESAUH )	0477
CALL CLFOR	0478
C READ IN THESAURUS	0479
10 READ 2,KARD	0480
IF (KARD(1))E(KEND),GO TO 20	0481
T = T+1	0482
IF (T)LT(1000),GO TO 19	0483
FALSE 1	0484
19 KRM1(I) = KARD(1)	0485
KRM2(I) = KARD(2)	0486
KASS1(I) = KARD(3)	0487
KASS2(I) = KARD(4)	0488
GO TO 10	0489
20 INENT = 1	0490
IF (INENT)LT(1),GO TO 40	0491
C SORT CARD INFLT IN PREPARATION FOR MERGE WITH THESAURUS	0492
21 J = 2	0493
22 J = J-1	0494
IF (KRM1(I))E(KRM1(J)),GO TO 27	0495
IF (KRM1(I))LT(0),GO TO 25	0496
IF (KRM1(J))LT(0),GO TO 26	0497
23 IF (KRM1(J))GT(KRM1(I)),GO TO 26	0498
24 LEMP = KASS1(J)	0499
KASS1(J) = KASS1(I)	0500
KASS1(I) = LEMP	0501
LEMP = KASS2(J)	0502
KASS2(J) = KASS2(I)	0503
KASS2(I) = LEMP	0504
LEMP = KRM1(J)	0505
KRM1(J) = KRM1(I)	0506
KRM1(I) = LEMP	0507
LEMP = KRM2(J)	0508
KRM2(J) = KRM2(I)	0509
KRM2(I) = LEMP	0510
J = J-1	0511
IF (J)LT(2),GO TO 21	0512
GO TO 22	0513
25 IF (KRM1(J))LT(0),GO TO 23	0514
GO TO 24	0515
26 J = J+1	0516
IF (J)GT(INENT),GO TO 40	0517

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27	GC TC 22	0518
	IF (KRIM2(I))E(KRIM2(J)),GO TO 30	0519
	IF (KRIM2(I))LT(0),GO TO 29	0520
	IF (KRIM2(J))LT(0),GO TO 26	0521
28	IF (KRIM2(J))GT(KRIM2(I)),GO TO 26	0522
	GC TC 24	0523
29	IF (KRIM2(J))LT(0),GO TO 28	0524
	GC TC 24	0525
30	IF (KASS1(I))E(KASS1(J)),GO TO 33	0526
	IF (KASS1(I))LT(0),GO TO 32	0527
	IF (KASS1(J))LT(0),GO TO 26	0528
31	IF (KASS1(J))GT(KASS1(I)),GO TO 26	0529
	GC TC 24	0530
32	IF (KASS1(J))LT(0),GO TO 31	0531
	GC TC 24	0532
33	IF (KASS2(I))E(KASS2(J)),GO TO 36	0533
	IF (KASS2(I))LT(0),GO TO 35	0534
	IF (KASS2(J))LT(0),GO TO 26	0535
34	IF (KASS2(J))GT(KASS2(I)),GO TO 26	0536
	GC TC 24	0537
35	IF (KASS2(J))LT(0),GO TO 34	0538
	GC TC 24	0539
36	K = J+1	540
	GC 37 K = K,INENT,1	0541
	KASS2(K-1) = KASS2(K)	0542
	KASS1(K-1) = KASS1(K)	0543
	KRIM2(K-1) = KRIM2(K)	0544
	KRIM1(K-1) = KRIM1(K)	0545
37	CONTINUE	0546
	INENT = INENT-1	0547
	GC TC 22	0548
C CHECK TO SEE IF PLANNING FOR MERGE OR BUILDING OF THESAURUS		
40	NONF = 128	0549
	CALL INF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0550
	IF (KTEXT1)E(KTHES),GO TO 44	0551
	IF (KBUILD)E(LET(RHBLID )),GO TO 45	0552
	PAUSE	0553
44	IF (KBUILD)E(LET(RHBLID )),GO TO 45	0554
	NONF = 1	0555
	GC TC 47	
45	T = 0	0556
	REWIND 0	
	NONF = 1	0559
	CALL OUTF(KTHES,KTHES,KTHES,KTHES)	0560
46	I = I+1	0561
	IF (I)GT(INENT),GO TO 47	
	KTEXT1 = KRIM1(I)	0563
	KTEXT2 = KRIM2(I)	0564
	KTEXT3 = KASS1(I)	0565
	KTEXT4 = KASS2(I)	0566
	CALL OUTF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0567
	GC TC 46	0568
47	IF (INENT)E(0),GO TO 60	
	NONF = 128	
48	CALL INF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0570
	IF (KTEXT1)E(KEND),GO TO 49	0571
	CALL OUTF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0572
	GC TC 48	0573
49	GC 50 I = NONF,128,4	0574
	CALL OUTF(KEND,KEND,KEND,KEND)	0575



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50 CONTINUE
C MERGE THESAUR TAPE (M) + THESAUR CARDS BACK ONTO (F)
REWIND 0
REWIND M
I = 0
NONF = 1
ACRM = 128
CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
CALL OUTP(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
52 I = I+1
IF (I)GT(INENT),GO TO 56
KTEXT5 = KRIM1(I)
KTEXT6 = KRIM2(I)
KTEXT7 = KASS1(I)
KTEXT8 = KASS2(I)
53 STARTTAC
TMA KTEXT1$
TMD KTEXT5$
JAED (P)+3H$
JAGD LS1 $
JMP LS2 $
TMA KTEXT2$
TMD KTEXT6$
JAED (P)+3H$
JAGD LS1 $
JMP LS2 $
TMA KTEXT3$
TMD KTEXT7$
JAED (P)+3H$
JAGD LS1 $
JMP LS2 $
TMA KTEXT4$
TMD KTEXT8$
JAED (P)+3H$
JAGD LS1 $
JMP LS2$
ENDTAC
GC TO 52
LS1 CALL OUTP(KTEXT5,KTEXT6,KTEXT7,KTEXT8)
GC TO 52
LS2 CALL OUTP(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
IF (KTEXT1)NE(KEND),GC TO 53
55 CALL OUTP(KTEXT5,KTEXT6,KTEXT7,KTEXT8)
I = I+1
IF (I)GT(INENT),GO TO 57
KTEXT5 = KRIM1(I)
KTEXT6 = KRIM2(I)
KTEXT7 = KASS1(I)
KTEXT8 = KASS2(I)
GC TO 55
56 CALL OUTP(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
IF (KTEXT1)NE(KEND),GC TO 56
57 REWIND M
PC-55 I = NONF,128,4
CALL OUTP(KEND,KEND,KEND,KEND)
59 CONTINUE
C SAVE PRIMARY AND ASSOCIATED WORDS THAT APPEAR IN THE TEXT

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60	REWIND 0	0638
	J = 0	0639
	K = 128	0640
	NCAP = 128	0641
	CALL INF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0642
	CALL INF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0643
62	CALL INTEXT	0644
	IF (KTEXT1)E(KEND),GO TO 75	0645
	IF (LWORD1)NE(KTEXT1),GO TO 63	0646
	IF (LWORD2)NE(KTEXT2),GO TO 63	0647
	GO TO 62	0648
63	L*CRD1 = KTEXT1	0649
	L*CRD2 = KTEXT2	0650
64	IF (KTEXT5)NE(KTEXT1),GO TO 67	0651
	IF (KTEXT6)NE(KTEXT2),GO TO 71	0652
65	J = I+1	0653
	IF (I)LTE(1000),GO TO A6	0654
	PAUSE	0655
66	KRIM1(I) = KTEXT5	0656
	KRIM2(I) = KTEXT6	0657
	KASS1(I) = KTEXT7	0658
	KASS2(I) = KTEXT8	0659
	CALL INF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0660
	IF (KTEXT5)E(KEND),GO TO 75	0661
	IF (KRIM1(I))NE(KTEXT5),GO TO 62	0662
	IF (KRIM2(I))NE(KTEXT6),GO TO 62	0663
	GO TO 65	0664
67	IF (KTEXT5)LT(0),GO TO 70	0665
	IF (KTEXT1)LT(0),GO TO 69	0666
68	IF (KTEXT5)GT(KTEXT1),GO TO 62	0667
69	CALL INF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0668
	IF (KTEXT5)E(KEND),GO TO 75	0669
	GO TO 64	0670
70	IF (KTEXT1)LT(0),GO TO 68	0671
	GO TO 62	0672
71	IF (KTEXT6)LT(0),GO TO 74	0673
	IF (KTEXT2)LT(0),GO TO 69	0674
72	IF (KTEXT6)GT(KTEXT2),GO TO 62	0675
73	GO TO 69	0676
74	IF (KTEXT2)LT(0),GO TO 72	0677
	GO TO 62	0678
75	REWIND 0	0679
	REWIND 4	0680
	IAENT = I	0681
	IF (IAENT)LTE(1),GO TO 90	0682
76	J = 2	0683
77	J = J-1	0684
	IF (KASS1(I))E(KASS1(J)),GO TO 82	0685
	IF (KASS1(I))LT(0),GO TO 80	0686
	IF (KASS1(J))LT(0),GO TO 81	0687
78	IF (KASS1(J))GT(KASS1(I)),GO TO 81	0688
79	LEMP = KASS1(I)	0689
	KASS1(I) = KASS1(J)	0690
	KASS1(J) = LEMP	0691
	LEMP = KASS2(I)	0692
	KASS2(I) = KASS2(J)	0693
	KASS2(J) = LEMP	0694
	LEMP = KRIM1(I)	0695
	KRIM1(I) = KRIM1(J)	0696
	KRIM1(J) = LEMP	0697

LEMP	= KRIM2(I)	0698
KRIM2(I)	= KRIM2(J)	0699
KRIM2(J)	= LEMP	0700
LEMP	= KMAT1(I)	0701
KMAT1(I)	= KMAT1(J)	0702
KMAT1(J)	= LEMP	0703
J	= J-1	0704
IF (J)LT(2),GO TO 76		0705
GC TC 77		0706
80 IF (KASS1(J))LT(0),GC TO 78		
GC TC 79		0708
81 J = J+1		0709
IF (J)GT(INENT),GO TC 90		0710
GC TC 77		0711
82 IF (KASS2(I))E(KASS2(J)),GO TO 81		0712
IF (KASS2(I))LT(0),GC TO 84		0713
IF (KASS2(J))LT(0),GC TO 81		0714
83 IF (KASS2(J))GT(KASS2(I)),GO TO 81		0715
GC TC 79		0716
84 IF (KASS2(J))LT(0),GC TO 83		0717
GC TC 79		0718
89 I = I+1		
IF (I)GT(INENT),GO TC 100		0730
GC TC 93		
90 T = 0		0719
J = 0		0720
K = 128		0721
91 CALL INTXT		0722
IF (KTEXT1)E(KEND),GC TO 100		0723
IF (LWORD1)NE(KTEXT1),GO TO 92		0724
IF (LWORD2)NE(KTEXT2),GO TO 92		0725
GC TC 91		0726
92 LWORD1 = KTEXT1		0727
LWORD2 = KTEXT2		0728
93 IF (KASS1(I))NE(KTEXT1),GO TO 94		0731
IF (KASS2(I))NE(KTEXT2),GO TO 97		0732
J = J+1		0733
KRIM1(J) = KRIM1(I)		0734
KRIM2(J) = KRIM2(I)		0735
KASS1(J) = KASS1(I)		0736
KASS2(J) = KASS2(I)		0737
GC TC 91		0738
94 IF (KASS1(I))LT(0),GC TO 96		0739
IF (KTEXT1) LT (0),GC TO 89		
95 IF (KASS1(I))GT(KTEXT1),GO TO 91		0741
GC TC 89		
96 IF (KTEXT1) LT (0),GC TO 95		0743
GC TC 91		0744
97 IF (KASS2(I))LT(0),GC TO 99		0745
IF (KTEXT2) LT (0),GC TO 89		
98 IF (KASS2(I))GT(KTEXT2),GO TO 91		0747
GC TC 89		
99 IF (KTEXT2) LT (0),GC TO 98		0749
GC TC 91		0750
100 REWIND 4		0751
INENT = J		0752
REWIND 6		
C SCRT 12ZE ON MATCH USING M,N (2 AND 3) AND 6		0788
M = 0		0789
NAM = 1		

	K = 128	0792
	CALL INTEXT	0793
162	KTEXT8 = KTEXT4	0794
	KTEXT7 = KTEXT3	0795
	KTEXT6 = KTEXT2	0796
	KTEXT5 = KTEXT1	0797
164	CALL INTEXT	0798
	IF (KTEXT1)E(KEND),GO TO 180	0799
	IF (KTEXT4)GTE(KTEXT8),GO TO 170	0800
	IF (KTEXT4)GTE(M4),GO TO 169	0801
C	MERGE WITH M ONTO N	0802
	DC 165 I = NONM,128,4	0803
	CALL OUTM(KEND,KEND,KEND,KEND)	0804
165	CONTINUE	0805
	REWIND 2	0806
	REWIND 3	0807
	NOAN = 1	0808
	NCAM = 128	0809
166	CALL INM(M1,M2,M3,M4)	0810
	IF (M1)E(KEND),GO TO 167	0811
	IF (KTEXT4)GTE(M4),GO TO 168	0812
	CALL OUTN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0813
	KTEXT4 = 32000	0814
	GO TO 166	0815
167	DC 163 I = 1,NOAN,1	
	KTEXTM(I) = KTEXTN(J)	
163	CONTINUE	0818
	LEMP = M	0819
	M = N	0820
	N = LEMP	0821
	NOAN = NOAN	
	REWIND N	0822
	GO TO 164	0823
168	CALL OUTN(M1,M2,M3,M4)	0824
	GO TO 166	0825
169	CALL OUTM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0826
	M4 = KTEXT4	0827
	GO TO 164	0828
170	CALL OUTG(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0829
	GO TO 162	0830
180	CALL OUTG(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0831
	DC 190 I = NONM,128,4	0832
	CALL OUTM(KEND,KEND),KEND,KEND)	0833
190	CONTINUE	0834
	DC 200 I = NONG,128,4	0835
	CALL OUTG(KEND,KEND,KEND,KEND)	0836
200	CONTINUE	0837
C	MERGE M AND 6 CATO N	0838
	REWIND 2	0839
	REWIND 3	0840
	REWIND 4	0841
	REWIND 6	0842
	NCAG = 128	0843
	NCAM = 128	0844
	NOAN = 1	0845
	CALL ING(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0846
220	CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0847
	IF (KTEXT1)E(KEND),GO TO 250	0848
230	IF (KTEXT4)GTE(KTEXT8),GO TO 240	0849
	CALL OUTN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0850

	GC TO 220	0851
240	CALL OUTN(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0852
	CALL ING(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0853
	IF (KTEXT5)E(KEND),GC TO 260	0854
	GC TO 230	0855
250	CALL OUTN(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0856
	CALL ING(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	0857
	IF (KTEXT5)NE(KEND),GC TO 250	0858
	GC TO 270	0859
260	CALL OUTN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0860
	CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0861
	IF (KTEXT1)NE(KEND),GC TO 260	0862
270	DC 271 I = NONN,128,4	0863
	CALL OUTN(KEND,KEND,KEND,KEND)	0864
271	CONTINUE	0865
	REWIND 2	0866
	REWIND 3	0867
	REWIND 6	0868
C	PLT FREQUENCY COUNT OF WORDS WITHIN MATCH ON M	0869
	NCAM = 1	0870
	NCAN = 128	0871
	CALL INN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0872
	GC TO 273	0873
272	CALL INN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0874
	IF (KTEXT4)E(KTEXT8),GC TO 274	0875
	CALL OUTM2(KTEXT8,KFREQ)	0876
273	KTEXT8 = KTEXT4	0877
	KFREQ = 0	0878
	IF (KTEXT1)E(KEND),GC TO 275	0879
274	STARTTAC	0880
	TMA 1/1131\$	0881
	AMS KFREQ\$	0882
	ENDTAC	0883
	GC TO 272	0884
275	DC 276 I = NONM,128,2	0885
	CALL OUTM2(KEND,KEND)	0886
276	CONTINUE	0887
	REWIND 2	0888
	REWIND 3	0889
C	ADD FREQUENCY COUNT TO DATA AND PUT ON 6	0890
	NCAG = 1	0891
	NCAM = 128	0892
	NCAN = 128	0893
	CALL INM2(KTEXT8,KFREQ)	0894
277	CALL INN(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0895
	IF (KTEXT1)E(KEND),GC TO 280	0896
278	IF (KTEXT8)E(KTEXT4),GC TO 279	0897
	CALL INM2(KTEXT8,KFREQ)	0898
	IF (KTEXT8)E(KTEXT4),GC TO 279	0899
	PAUSE	0900
279	KTEXT4 = KTEXT4 + KFREQ	0901
	CALL OUTG(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0902
	GC TO 277	0903
280	DC 290 I = NONG,128,4	0904
	CALL OUTG(KEND,KEND,KEND,KEND)	0905
290	CONTINUE	0906
	REWIND 2	0907
	REWIND 3	0908
	REWIND 6	0909
C	ADD FREQUENCY COUNT TO THESAUR (KMAT2)	

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I = 0
NCRG = 128
301 I = I+1                                0913
    IF (I)GT(INENT),GO TO 312
303 CALL ING(KTEXT1,KTEXT2,KTEXT3,KTEXT4)  0915
    IF (KTEXT1)E(KEND),GO TO 310
    IF (KTEXT1)NE(LWORD1),GO TO 309
    IF (KTEXT2)NE(LWORD2),GO TO 309
    GO TO 303
409 I*CR1 = KTEXT1
    I*CR2 = KTEXT2
    IF (KTEXT1)NE(KASS1(I)),GO TO 303
    IF (KTEXT2)NE(KASS2(I)),GO TO 303
    KMAT2(I) = KTEXT4
    GO TO 301                                0924
310 REWIND 6
    NCRG = 128
    GO TO 303
312 REWIND 6
    IF (INENT)LTE(1),GO TO 320
C SCRT THEAURUS. (PRIMARY WCHD OF MAJOR ORDER)  0754
321 J = 2
322 I = J-1
    IF (KRIM1(I))E(KRIM1(J)),GO TO 327
    IF (KRIM1(I))LT(0),GO TO 325
    IF (KRIM1(J))LT(0),GO TO 326
323 IF (KRIM1(J))GT(KRIM1(I)),GO TO 326
324 LEMP = KASS1(J)
    KASS1(J) = KASS1(I)
    KASS1(I) = LEMP
    LEMP = KASS2(J)
    KASS2(J) = KASS2(I)
    KASS2(I) = LEMP
    LEMP = KRIM1(J)
    KRIM1(J) = KRIM1(I)
    KRIM1(I) = LEMP
    LEMP = KRIM2(J)
    KRIM2(J) = KRIM2(I)
    KRIM2(I) = LEMP
    LEMP = KMAT2(J)
    KMAT2(J) = KMAT2(I)
    KMAT2(I) = LEMP
    J = J-1
    IF (J)LT(2),GO TO 321
    GO TO 322
325 IF (KRIM1(J))LT(0),GO TO 323
    GO TO 324
326 J = J+1
    IF (J)GT(INENT),GO TO 320
    GO TO 322
327 IF (KRIM2(I))LT(0),GO TO 329
    IF (KRIM2(J))LT(0),GO TO 326
328 IF (KRIM2(J))GT(KRIM2(I)),GO TO 326
    GO TO 324
329 IF (KRIM2(J))LT(0),GO TO 328
    GO TO 324
C ADD FREQUENCY COUNT TO THEAUR (KMAT1)
320 J = 0
    NCRG = 128
331 I = I+1                                0910
                                           0911
                                           0912

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      IF (I)GT(INENT),GO TC 399
333  CALL ING(KTEXT1,KTEXT2,KTEXT3,KTEXT4)
      IF (KTEXT1)E(KEND),GO TO 340
      IF (KTEXT1)NE(LWORD1),GO TO 339
      IF (KTEXT2)NE(LWORD2),GO TO 339
      GO TC 333
339  LWORD1 = KTEXT1
      LWORD2 = KTEXT2
      IF (KTEXT1)NE(KRIM1(I)),GO TO 333
      IF (KTEXT2)NE(KRIM2(I)),GO TO 333
      KMAT1(I) = KTEXT4
      GO TC 331
      0920
340  REWIND 6
      NCAG = 128
      GO TC 333
      0923
399  REWIND 6
C  SORT THESAURUS ON KMAT1
      0926
400  J = 2
      0927
401  I = J-1
      0928
      IF (KMAT1(J))GTE(KMAT1(I)),GO TO 406
      0929
404  LEMP = KMAT1(I)
      0930
      KMAT1(I) = KMAT1(J)
      0931
      KMAT1(J) = LEMP
      0932
      LEMP = KMAT2(I)
      0933
      KMAT2(I) = KMAT2(J)
      0934
      KMAT2(J) = LEMP
      0935
      LEMP = KRIM1(I)
      0936
      KRIM1(I) = KRIM1(J)
      0937
      KRIM1(J) = LEMP
      0938
      LEMP = KRIM2(I)
      0939
      KRIM2(I) = KRIM2(J)
      0940
      KRIM2(J) = LEMP
      0941
      LEMP = KASS1(I)
      0942
      KASS1(I) = KASS1(J)
      0943
      KASS1(J) = LEMP
      0944
      LEMP = KASS2(I)
      0945
      KASS2(I) = KASS2(J)
      0946
      KASS2(J) = LEMP
      0947
      J = J+1
      0948
      IF (J)LT(2),GO TO 400
      0949
      GO TC 401
      0950
406  J = J+1
      0951
      IF (J)GT(INENT),GO TC 440
      0952
      GO TC 401
      0953
C  OUTPUT TO PRINT TAPE AND SAVE NEW SYNONYMUS FORMS ON (N)
      0955
440  LWORD1 = 0
      0957
      LWORD2 = 0
      0958
      KTEXT3 = 0
      0959
      NCDS = 0
      0960
      N2 = 0
      0961
      I = 1
      0962
      M = 2
      0963
      N = 3
      0964
      NCAN = 1
      0965
      NF = 7
      0966
      NCAG = 128
      0967
      GO TC 452
      0968
450  IF (NVAP)NE(KBLNK),GO TO 452
      0969
      M1 = KTEXT3
      0970
      CALL DECON
      0971

```

IF (NP)LT(15),GO TO 451	0968
PRINT 1,LINE	0969
CALL CLEAR	0970
NP = 7	0971
451 LINE(NP) = M2	0972
LINE(NP+1) = M3	0973
LINE(NP+2) = M4	0974
NP = NP+3	0975
452 CALL INQ(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	0976
IF (KTEXT1)E(KEND),GO TO 540	0977
IF (KTEXT4)NE(KTEXT8),GO TO 455	0978
IF (LWORD1)NE(KTEXT1),GO TO 460	0979
IF (LWORD2)NE(KTEXT2),GO TO 460	0980
GO TO 450	0981
455 IF (NP)E(7),GO TO 456	0982
PRINT 1,LINE	0983
CALL CLEAR	0984
NP = 7	0985
456 KTEXT8 = KTEXT4	0986
CALL CON1(KTEXT4)	0987
LINE(1) = KTEXT4	0988
KTEXT4 = KTEXT8	0989
CALL FREQ(KTEXT4,KFREQ)	0990
MADS = MADS+KFREQ	0991
LINE(4) = KTEXT4	0992
460 IF (NP)E(7),GO TO 461	0993
PRINT 1,LINE	0994
CALL CLEAR	0995
NP = 7	0996
461 LINE(2) = KTEXT1	0997
LINE(3) = KTEXT2	0998
LWORD1 = KTEXT1	0999
LWORD2 = KTEXT2	1000
PRINT 1,LINE	1001
CALL CLEAR	1002
470 IF (I)GT(INENT),GO TO 450	1003
IF (KMAT1(I))GT(KTEXT8),GO TO 450	1004
IF (KMAT1(I))LT(KTEXT8),GO TO 473	1005
IF (KRIM1(I))NE(KTEXT1),GO TO 450	1006
IF (KRIM2(I))NE(KTEXT2),GO TO 450	1007
GO TO 480	1008
473 I = I+1	1009
GO TO 470	1010
480 LINE(5) = KASS1(I)	1011
LINE(6) = KASS2(I)	1012
M1 = KMAT2(I)	1013
CALL FREQ(M1,KFREQ)	1014
LINE(14) = M1	1015
PRINT 1,LINE	1016
CALL CLEAR	1017
DO 500 J = 1,INENT,1	1018
IF (KASS1(I))NE(KRIM1(J)),GO TO 500	1019
IF (KASS2(I))NE(KRIM2(J)),GO TO 500	1020
LINE(6) = KASS1(J)	1021
LINE(7) = KASS2(J)	1022
PRINT 1,LINE	1023
CALL CLEAR	1024
IF (KTEXT1)NE(KASS1(J)),GO TO 485	
IF (KTEXT2)E(KASS2(J)),GO TO 486	
485 M1 = KTEXT1	1025



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M2 = KTEXT2                                1026
M3 = KASS1(J)                               1027
M4 = KASS2(J)                               1028
CALL CUTN(M1,M2,M3,M4)                     1029
486 DC 499 K = 1,INENT,1                     1030
IF (KASS1(J))NE(KRIM1(K)),GO TO 499         1031
IF (KASS2(J))NE(KRIM2(K)),GO TO 499         1032
IF (KRIM1(K))NE(KRIM1(J)),GO TO 491         1033
IF (KRIM2(K))E(KRIM2(I)),GO TO 499         1034
491 LINE(7) = KASS1(K)                       1035
LINE(8) = KASS2(K)                           1036
PRINT 1,LINE                                1037
CALL CLEAR                                  1038
DC 498 L = 1,INENT,1                         1044
IF (KASS1(K))NE(KRIM1(L)),GO TO 498         1045
IF (KASS2(K))NE(KRIM2(L)),GO TO 498         1046
IF (KRIM1(L))NE(KRIM1(J)),GO TO 492         1047
IF (KRIM2(L))E(KRIM2(J)),GO TO 498         1048
492 LINE(8) = KASS1(L)                       1049
LINE(9) = KASS2(L)                           1050
PRINT 1,LINE                                1051
CALL CLEAR                                  1052
DC 497 M = 1,INENT,1                         1058
IF (KASS1(L))NE(KRIM1(M)),GO TO 497         1059
IF (KASS2(L))NE(KRIM2(M)),GO TO 497         1060
IF (KRIM1(M))NE(KRIM1(K)),GO TO 493         1061
IF (KRIM2(M))E(KRIM2(K)),GO TO 497         1062
493 LINE(9) = KASS1(M)                       1063
LINE(10) = KASS2(M)                           1064
PRINT 1,LINE                                1065
CALL CLEAR                                  1066
DC 496 N = 1,INENT,1                         1072
IF (KASS1(M))NE(KRIM1(N)),GO TO 496         1073
IF (KASS2(M))NE(KRIM2(N)),GO TO 496         1074
IF (KRIM1(N))NE(KRIM1(T)),GO TO 494         1075
IF (KRIM2(N))E(KRIM2(L)),GO TO 496         1076
494 LINE(10) = KASS1(N)                       1077
LINE(11) = KASS2(N)                           1078
PRINT 1,LINE                                1079
CALL CLEAR                                  1080
496 CONTINUE                                1086
N = 3
497 CONTINUE                                1087
M = 2
498 CONTINUE                                1088
499 CONTINUE                                1089
500 CONTINUE                                1090
GO TO 473                                    1091
540 IF (NP)E(7),GO TO 541                    1092
PRINT 1,LINE                                1093
CALL CLEAR                                  1094
541 CALL CON1(NWDS)                           1095
LINE(4) = NWDS                               1096
PRINT 3,LINE                                1097
DC 542 I = NONN,128,4                        1098
CALL OUTN(KEND,KEND,KEND,KEND)              1099
542 CONTINUE                                1100
C      (F) ONTO (M) THEN MERGE (M) AND (N) BACK ONTO (F) 1101
NCNM = 1
NCAF = 128

```

	CALL INF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1102
551	CALL INF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1103
	IF (KTEXT1)E(KEND),GC TO 553	
	CALL OUTM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1105
	GC TC 551	1106
553	DL 554 I = NONM,128,4	
	CALL OUTM(KEND,KEND,KEND,KEND)	
554	CONTINUE	
	REWIND 0	
	REWIND 2	
	REWIND 3	
	NCNF = 1	1109
	CALL OUTF(KTHES,KTHES,KTHES,KTHES)	1110
	NCNM = 128	1112
	NCAN = 128	1113
	CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1114
602	CALL INN(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	1115
	IF (KTEXT5)E(KEND),GC TO 640	1116
603	IF (KTEXT1)E(KTEXT5),GO TO 610	1117
	IF (KTEXT1)LT(0),GO TC 606	1118
	IF (KTEXT5)LT(0),GO TC 605	1119
604	IF (KTEXT1)GT(KTEXT5),GO TO 607	1120
605	CALL OUTF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1121
	CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1122
	IF (KTEXT1)E(KEND),GC TO 650	1123
	GC TC 603	1124
606	IF (KTEXT5)LT(0),GO TC 604	1125
607	CALL OUTF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	1126
	GC TC 602	1127
610	IF (KTEXT2)E(KTEXT6),GO TO 620	1128
	IF (KTEXT2)LT(0),GO TC 612	1129
	IF (KTEXT6)LT(0),GO TC 605	1130
611	IF (KTEXT2)GT(KTEXT6),GO TO 607	1131
	GC TC 605	1132
612	IF (KTEXT6)LT(0),GO TC 611	1133
	GC TC 607	1134
620	IF (KTEXT3)E(KTEXT7),GO TO 630	1135
	IF (KTEXT3)LT(0),GO TC 622	1136
	IF (KTEXT7)LT(0),GO TC 605	1137
621	IF (KTEXT3)GT(KTEXT7),GO TO 607	1138
	GC TC 605	1139
622	IF (KTEXT7)LT(0),GO TC 621	1140
	GO TO 607	1141
630	IF (KTEXT4)E(KTEXT8),GO TO 602	1142
	IF (KTEXT4)LT(0),GO TC 632	1143
	IF (KTEXT8)LT(0),GO TC 605	1144
631	IF (KTEXT4)GT(KTEXT8),GO TO 607	1145
	GC TC 605	1146
632	IF (KTEXT8)LT(0),GO TC 631	1147
	GC TC 607	1148
640	CALL OUTF(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1149
	CALL INM(KTEXT1,KTEXT2,KTEXT3,KTEXT4)	1150
	IF (KTEXT1)E(KEND),GC TO 660	1151
	GC TC 640	1152
650	CALL OUTF(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	1153
	CALL INN(KTEXT5,KTEXT6,KTEXT7,KTEXT8)	1154
	IF (KTEXT5)E(KEND),GC TO 660	1155
	GC TC 650	1156
660	DL 661 I = NONF,128,4	1157
	CALL OUTF(KEND,KEND,KEND,KEND)	1158
661	CONTINUE	1159
	REWIND 0	1160
	STOP	1161
	COMPLETE	1162
	ENDS	1163
	THEEND	

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G. Output

Examples of the output of this section of the program are given under "Conclusions" (Section One, III), Figures A and B.



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